

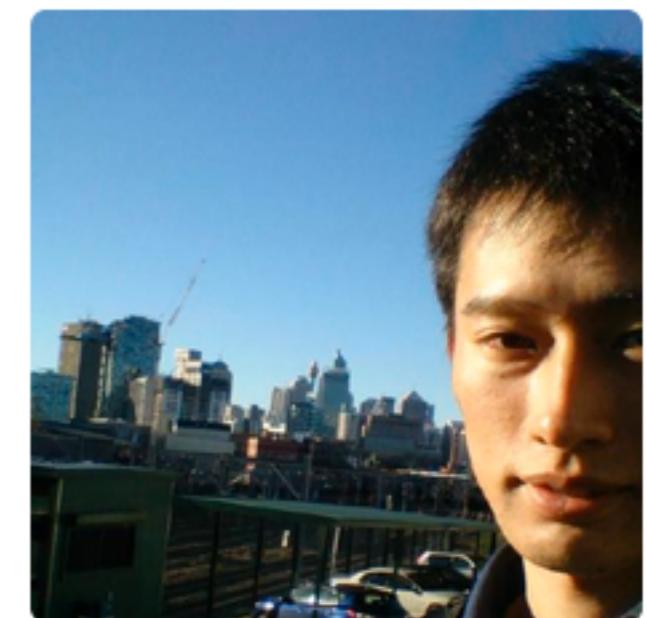
Automating proof by induction in Isabelle/HOL using DSLs



Yutaka Nagashima



**CZECH INSTITUTE
OF INFORMATICS
ROBOTICS AND
CYBERNETICS
CTU IN PRAGUE**



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https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

Background

2013 ~ 2017



<http://www.cse.unsw.edu.au/~kleing/>



with Prof. Gerwin Klein

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Cogent

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Intern &
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PhD in
AI for theorem proving

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PSL

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PSL

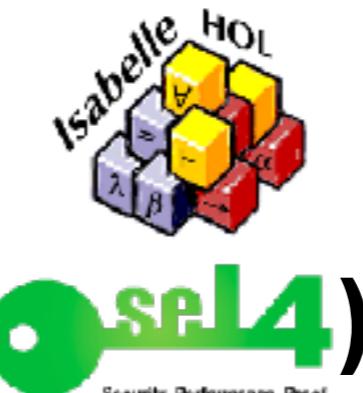
PaMpeR

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PSL

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PaMpeR

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with Dr. Josef Urban

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PSL

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smart_induct

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PSL

2018 ~
2020/21



LiFtEr

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smart_induct

PSL: Proof Strategy Language

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lemma "map f (sep x xs) = sep (f x) (map f xs)"  
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
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PSL: Proof Strategy Language

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lemma "map f (sep x xs) = sep (f x) (map f xs)"  
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```



DEMO!

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface. The main window displays a function definition:

```
fun sep :: "'a :: type list ⇒ 'a :: type list" where
  "sep a []" = []
  "sep a [x]" = [x]
  "sep a (x#y#zs)" = x # a # sep a (y#zs)
```

The third line is highlighted with a yellow background. The status bar at the bottom shows:

```
consts
  sep :: "'a :: type list ⇒ 'a :: type list"
Found termination order: "(λp. length (snd p)) <*lex*> {}"
```

The bottom navigation bar includes tabs for Output, Query, Sledgehammer, and Symbols.

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface. The main window displays a theory file named `Example.thy`. The code defines a function `sep` and queries its value.

```
fun sep:: "'a ⇒ 'a list ⇒ 'a list" where
  "sep a []"      = []
  "sep a [x]"     = [x]
  "sep a (x#y#zs)" = x # a # sep a (y#zs)

value "sep (1::int) [0,0,0]"
```

The cursor is positioned at the end of the value query. Below the code editor, the output window shows the result:

```
[0, 1, 0, 1, 0]
:: "int list"
```

The interface includes various toolbars, a vertical scroll bar, and status bars at the bottom showing file statistics and system information.

DEMO1

https://github.com/data61/PSL/blob/master/slides/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface with a file named "Example.thy". The code defines a function "sep" and a value, and states a lemma. The lemma is currently being edited.

```
File Browser Documentation Example.thy (~/Workplace/PSL/PGT/)

1 fun sep :: "'a ⇒ 'a list ⇒ 'a list" where
2   "sep a []      = []" |
3   "sep a [x]     = [x]" |
4   "sep a (x#y#zs) = x # a # sep a (y#zs)"

5
6 value "sep (1::int) [0,0,0]"

7
8
9
10
11
12
13
14
15
16 Lemma
17 "map f (sep x xs) = sep (f x) (map f xs)" □
18
19
20
21
```

```
proof (prove)
goal (1 subgoal):
  1. map f (sep x xs) = sep (f x) (map f xs)
```

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface with a theory file named `Example.thy`. The code defines a function `sep` and a lemma `map_f_sep`.

```
File Browser Documentation Example.thy (~/Workplace/PSL/PGT/)

1 fun sep :: "'a ⇒ 'a list ⇒ 'a list" where
2   "sep a []      = []" |
3   "sep a [x]     = [x]" |
4   "sep a (x#y#zs) = x # a # sep a (y#zs)"

5
6 value "sep (1::int) [0,0,0]"
7
8 strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
9
10
11 Lemma
12   "map f (sep x xs) = sep (f x) (map f xs)"
13
14
15
16
17
18
19
20
21
```

The `strategy` line is highlighted with a yellow background. The interface includes a toolbar at the top, a vertical scroll bar on the right, and a status bar at the bottom.

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface with a theory file named `Example.thy`. The code defines a function `sep` and a value, and includes a strategy and a lemma. A proof goal is currently active.

```
File Browser Documentation Example.thy (~/Workplace/PSL/PGT/)

1 fun sep :: "'a ⇒ 'a list ⇒ 'a list" where
2   "sep a []      = []" |
3   "sep a [x]     = [x]" |
4   "sep a (x#y#zs) = x # a # sep a (y#zs)"
5
6 value "sep (1::int) [0,0,0]"
7
8 strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
9
10 lemma
11   "map f (sep x xs) = sep (f x) (map f xs)" □
12   find_proof DInd
13
14 proof (prove)
15 goal (1 subgoal):
16   1. map f (sep x xs) = sep (f x) (map f xs)
17
18 Output Query Sledgehammer Symbols
19
20 17.44 (361/1084) (isabelle.isabelle,UTF-8-Isabelle) nmr@U... 242/535MB 1:05 AM
```

DEMO1

https://github.com/data61/PSL/blob/master/slides/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface. The main window displays a theory file named Example.thy. The code includes a function sep, a value declaration, a strategy, a lemma, and a find_proof command. The find_proof command is highlighted with a red rectangle.

```
File Browser Documentation Example.thy (~/Workplace/PSL/PGT/)

1 fun sep :: "'a :: type => 'a list => 'a list" where
2   "sep a []"      = "[]"
3   "sep a [x]"     = "[x]"
4   "sep a (x#y#zs)" = "x # a # sep a (y#zs)"
5
6 value "sep (1::int) [0,0,0]"
7
8 strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
9
10
11 Lemma
12   "map f (sep x xs) = sep (f x) (map f xs)"
13   find_proof DInd
14
15
16
17
18
19
20
21
```

Number of lines of commands: 3

```
apply (induct xs rule: Example.sep.induct)
apply auto
done
```

Output Query Sledgehammer Symbols

18.18 (379/1084)

(isabelle.isabelle,UTF-8-Isabelle) nmr@U... 251/535MB 1:05 AM

DEMO1

github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface with a theory file named `Example.thy`. The code defines a function `sep` and a value, and includes a strategy and a lemma with its proof.

```
File Browser Documentation Sidekick State Theories

fun sep:: "'a ⇒ 'a list ⇒ 'a list" where
  "sep a []      = []" |
  "sep a [x]     = [x]" |
  "sep a (x#y#zs) = x # a # sep a (y#zs)"

value "sep (1::int) [0,0,0]"

strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]

lemma
  "map f (sep x xs) = sep (f x) (map f xs)"
  find_proof DInd
apply (induct xs rule: Example.sep.induct)
apply auto
done

proof (prove)
goal:
No subgoals!
```

The proof script starts with `find_proof DInd`, followed by `apply (induct xs rule: Example.sep.induct)`, `apply auto`, and `done`. The proof is completed with `proof (prove)`, `goal:`, and `No subgoals!`.

At the bottom, the status bar shows: 20.11 (433/1147), (isabelle,isabelle,UTF-8-Isabelle) in mro U., 255/535MB 1:05 AM.

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle proof assistant interface. The main window displays a proof script:

```
fun sep::"'a ⇒ 'a list ⇒ 'a list" where
  "sep a []"      = "[]"
  "sep a [x]"     = "[x]"
  "sep a (x#y#zs)" = "x # a # sep a (y#zs)"

value "sep (1::int) [0,0,0]"

strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]

lemma
  "map f (sep x xs) = sep (f x) (map f xs)"
  find_proof DInd
apply (induct xs rule: Example.sep.induct)
apply auto
done
```

Below the proof script, the command-line interface shows:

```
proof (prove)
goal:
No subgoals!
```

At the bottom right, a blue speech bubble contains the text "What happened?".

What happened?

DEMO1

https://github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

PSL: Proof Strategy Language

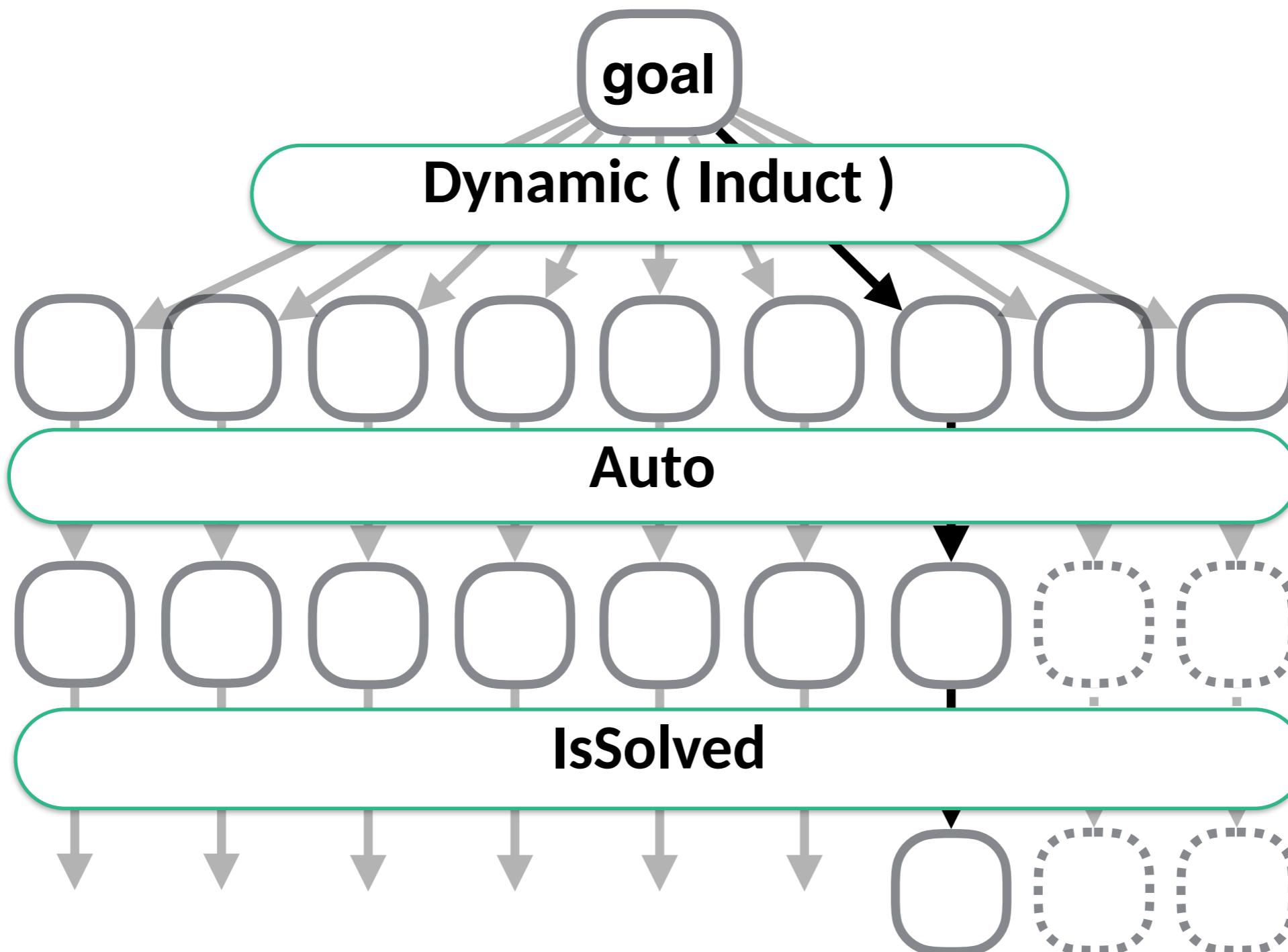
```
lemma "map f (sep x xs) = sep (f x) (map f xs)"  
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```

DEMO1

https://github.com/data61/PSL/blob/master/slides/2020_NUS.pdf

PSL: Proof Strategy Language

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lemma "map f (sep x xs) = sep (f x) (map f xs)"  
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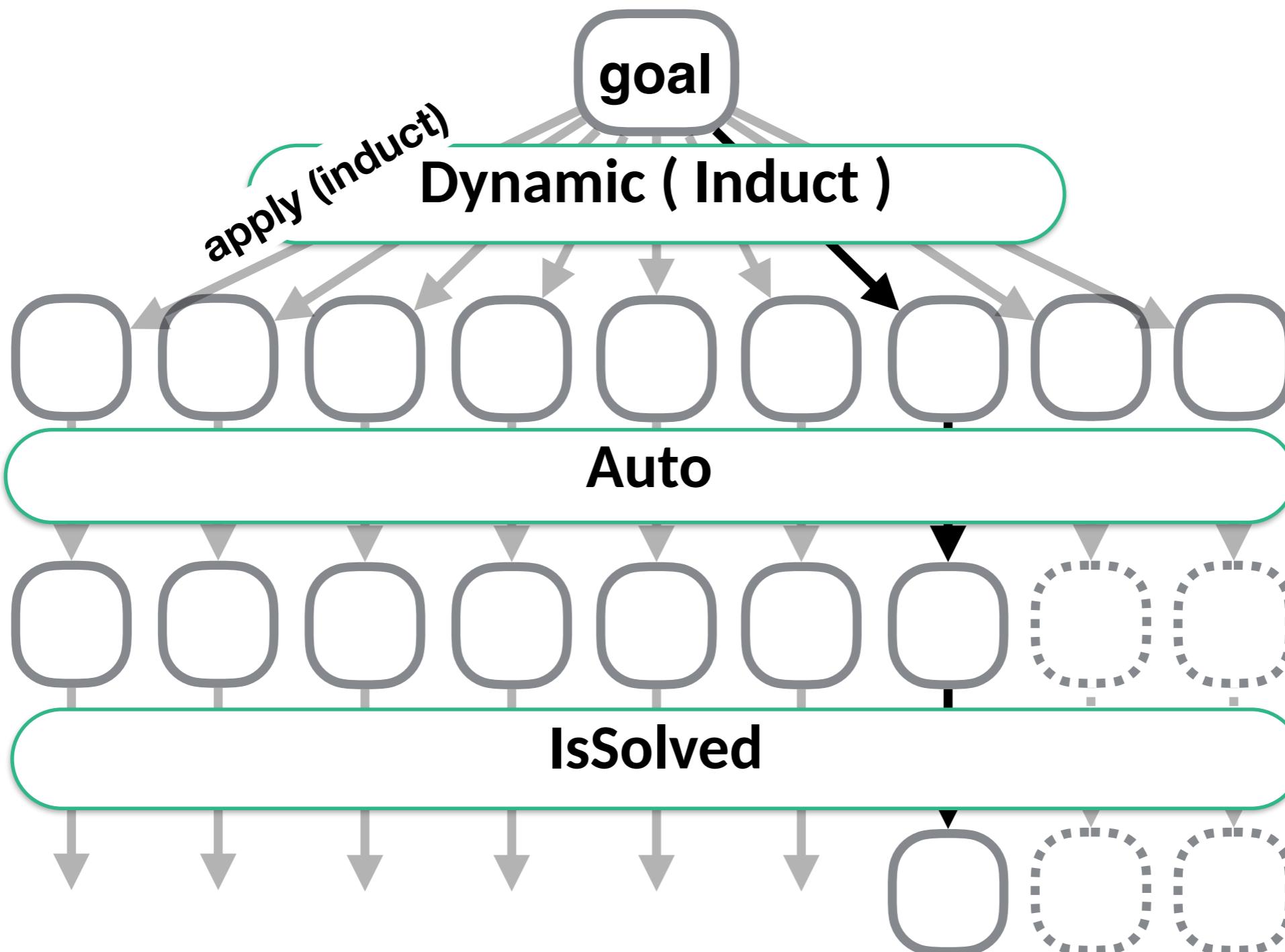


DEMO1

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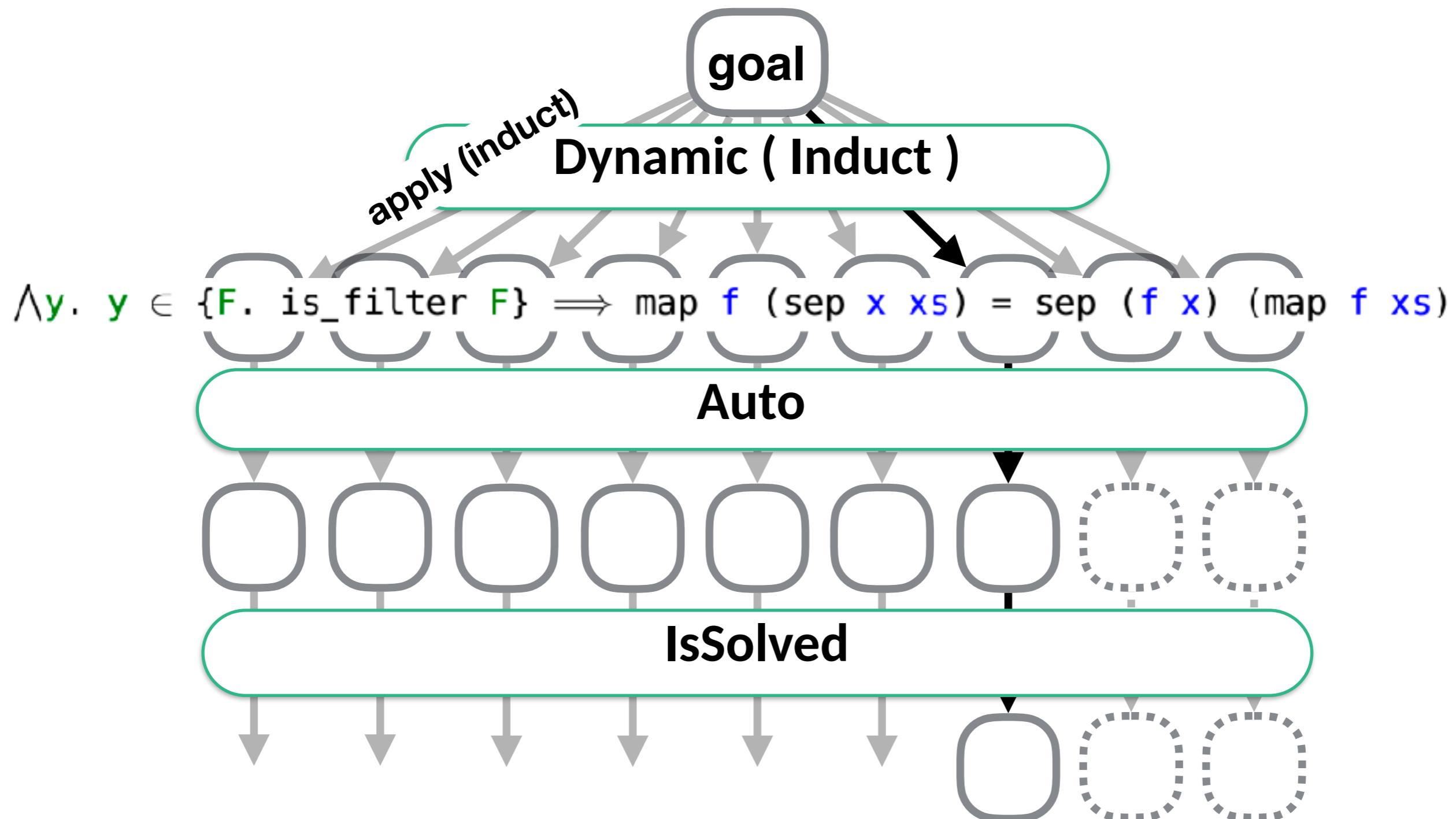


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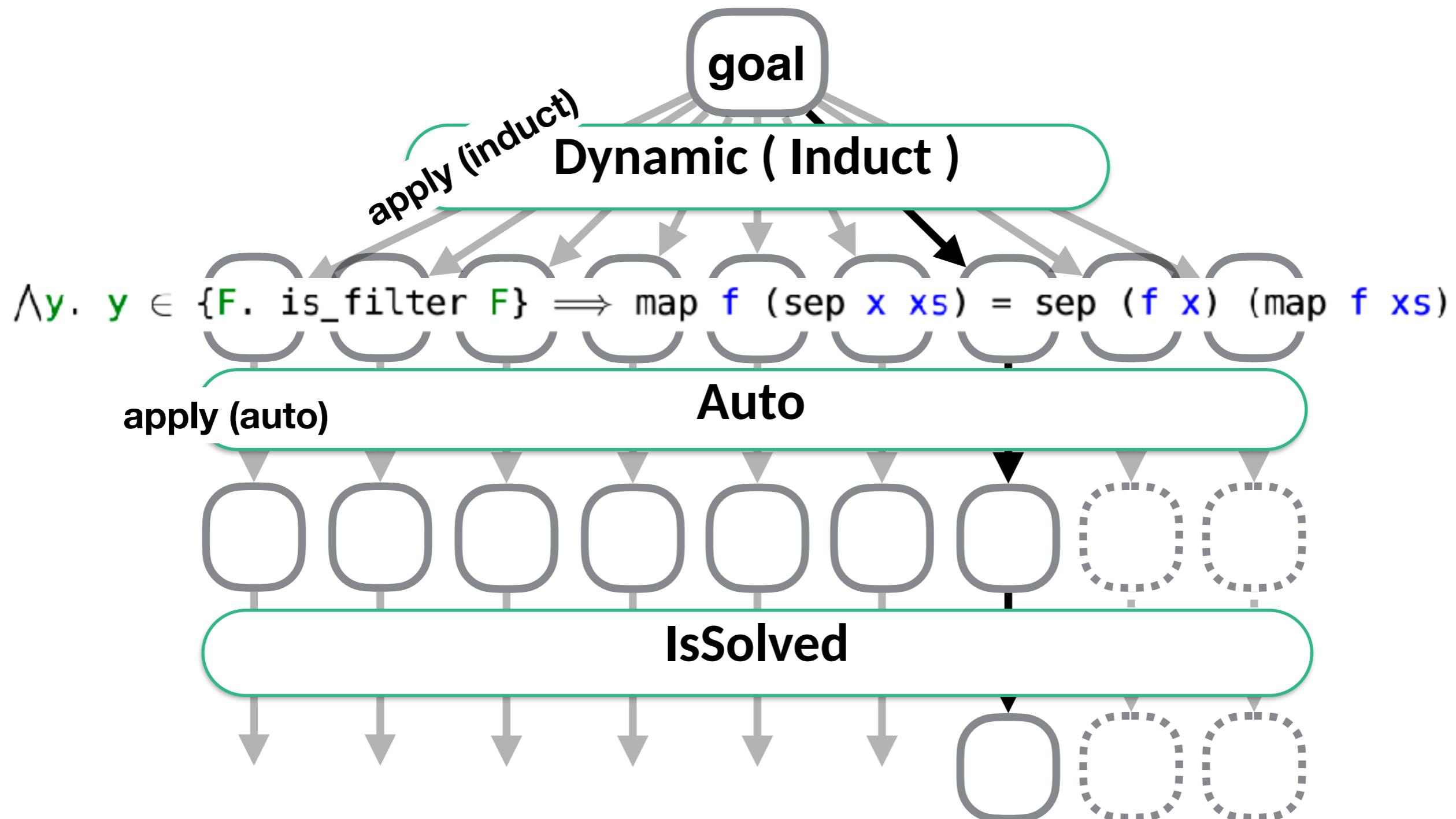


DEMO1

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PSL: Proof Strategy Language

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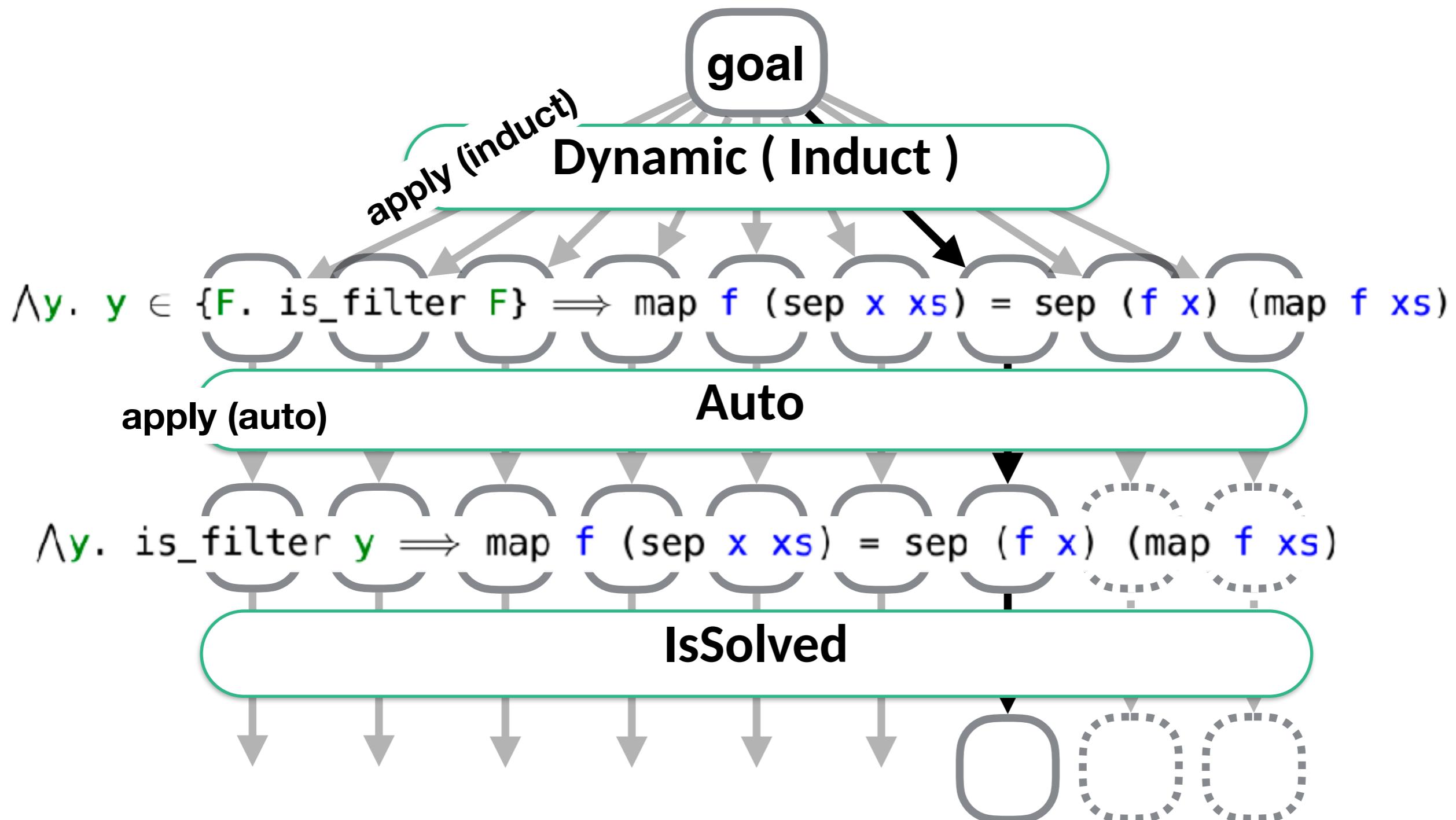


DEMO1

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PSL: Proof Strategy Language

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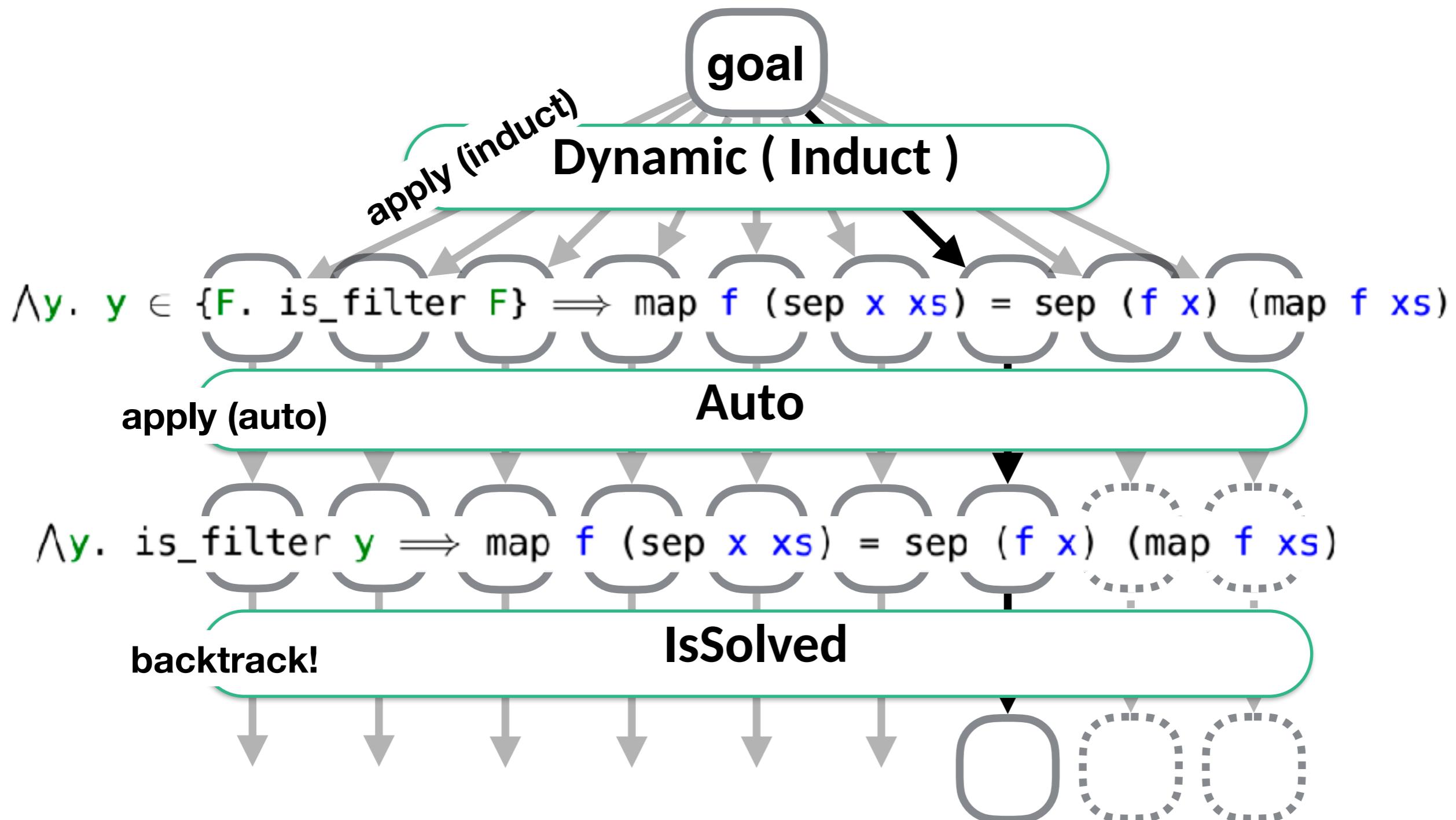


DEMO1

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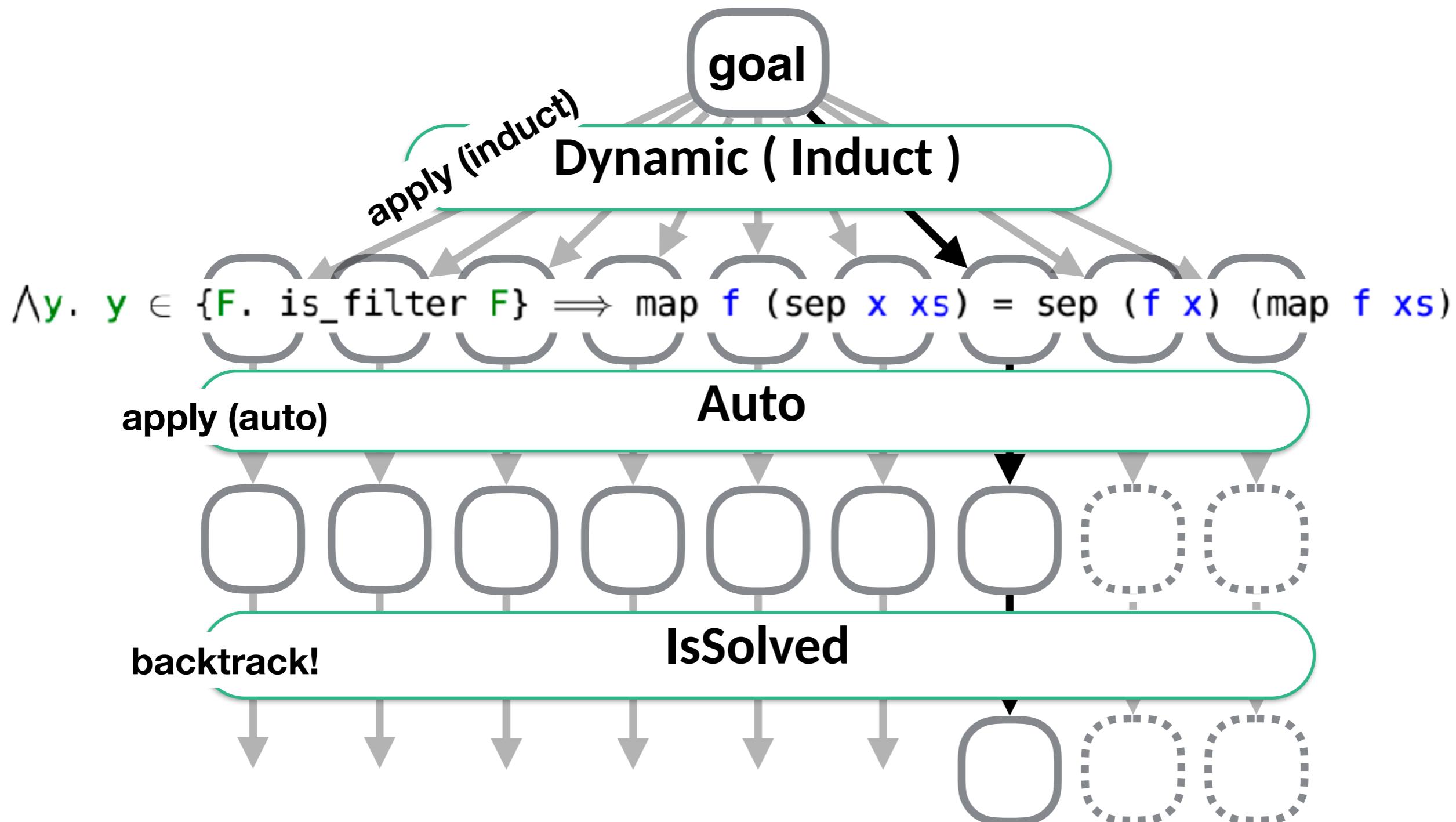


DEMO1

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PSL: Proof Strategy Language

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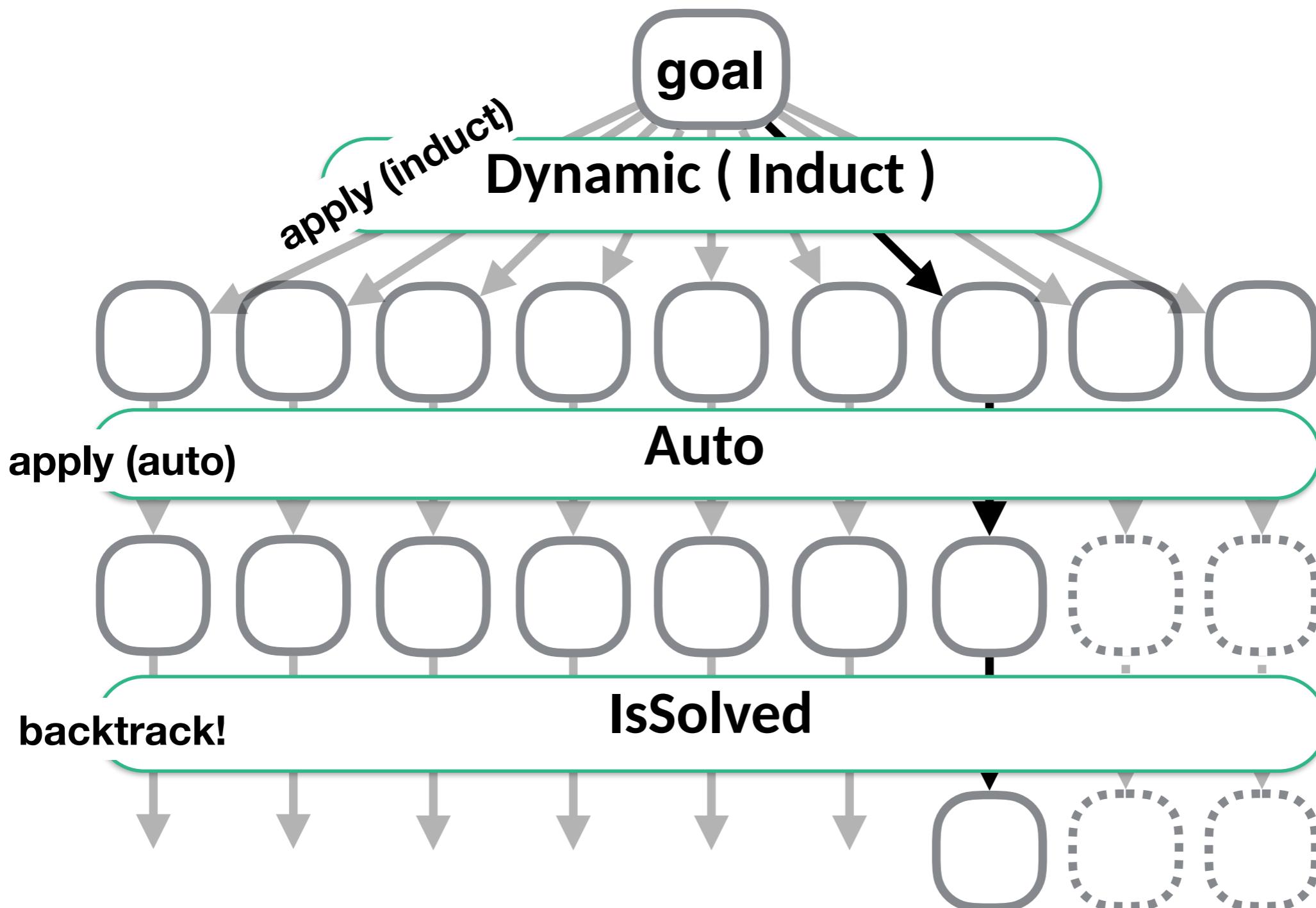


DEMO1

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PSL: Proof Strategy Language

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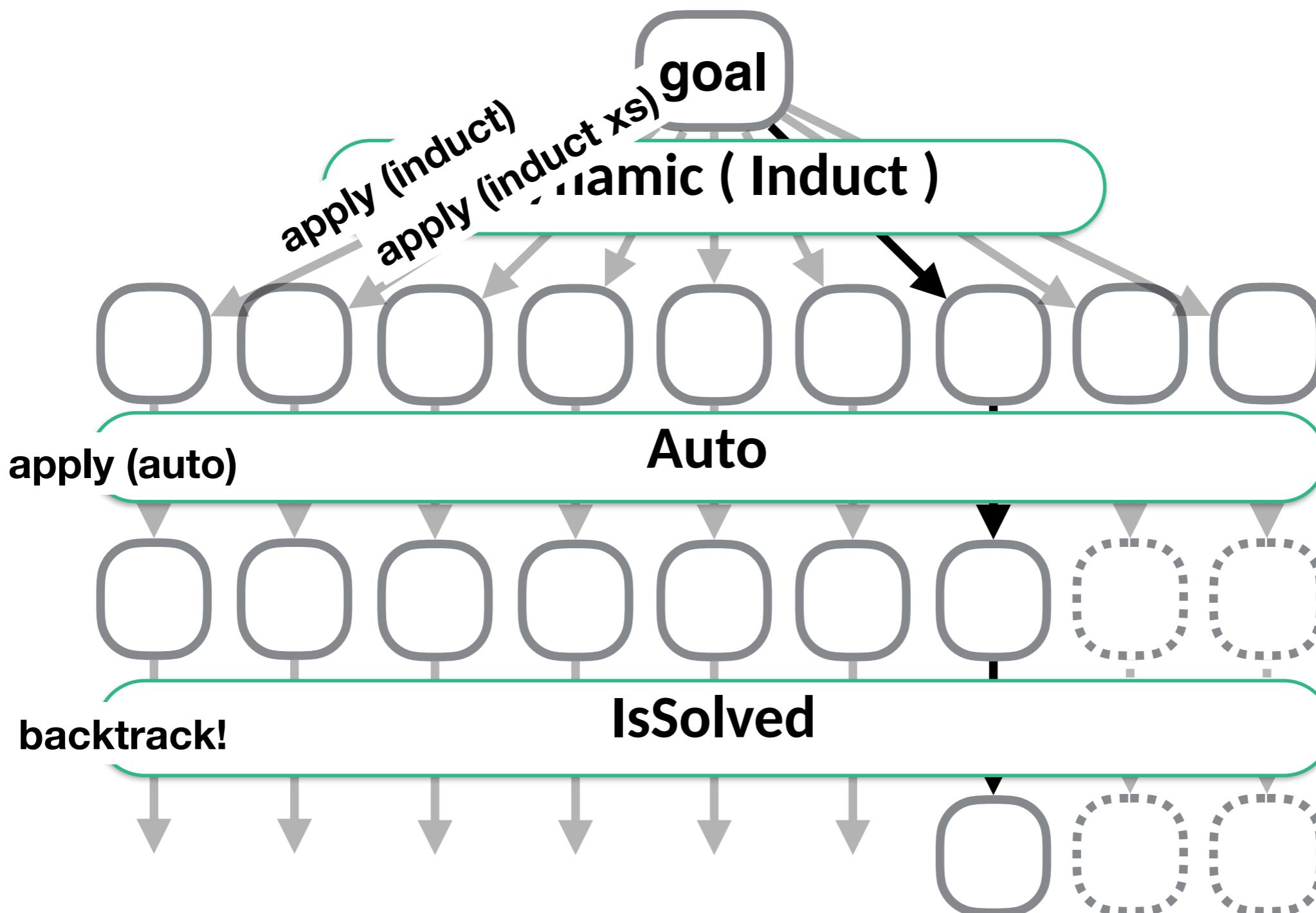


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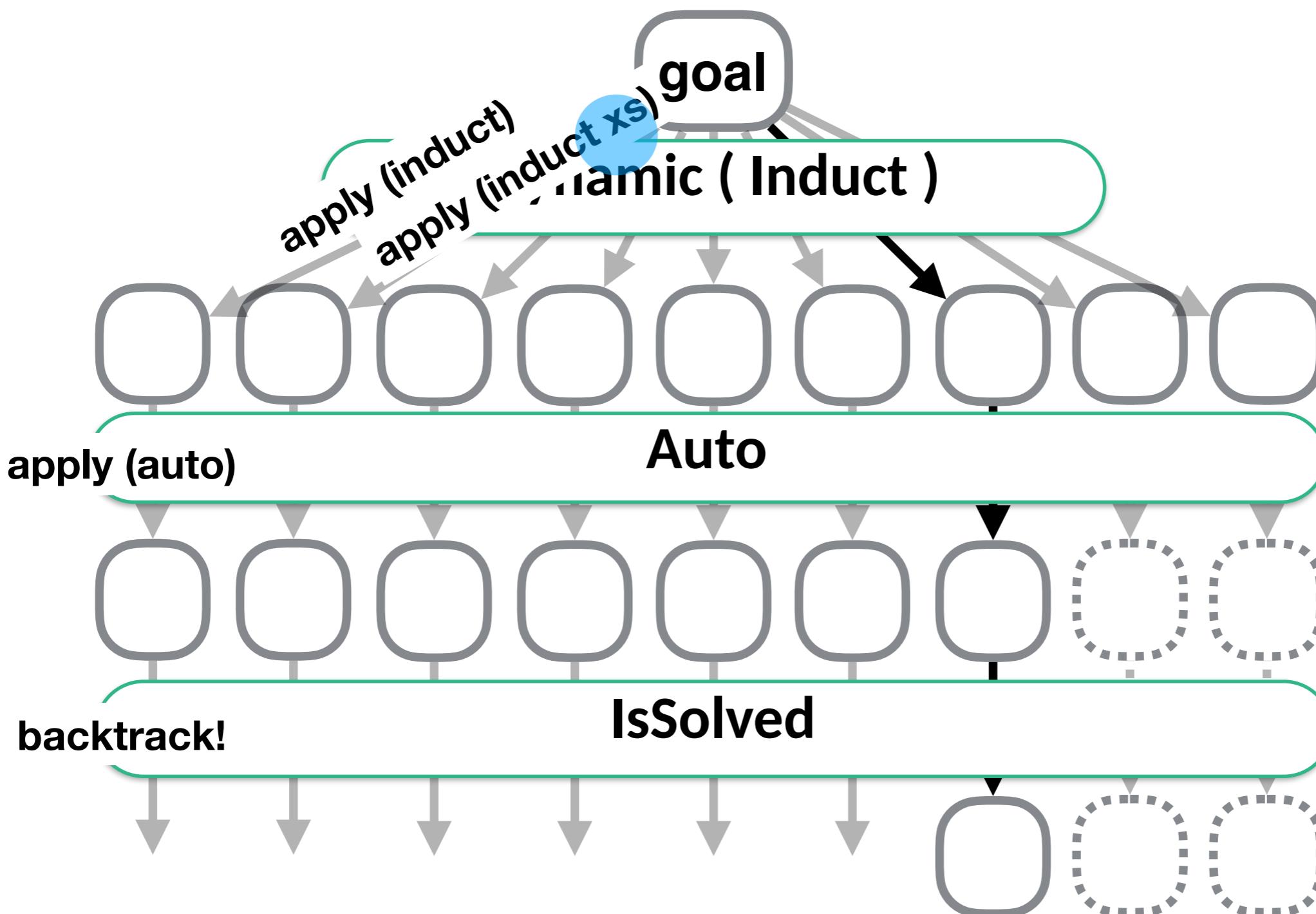


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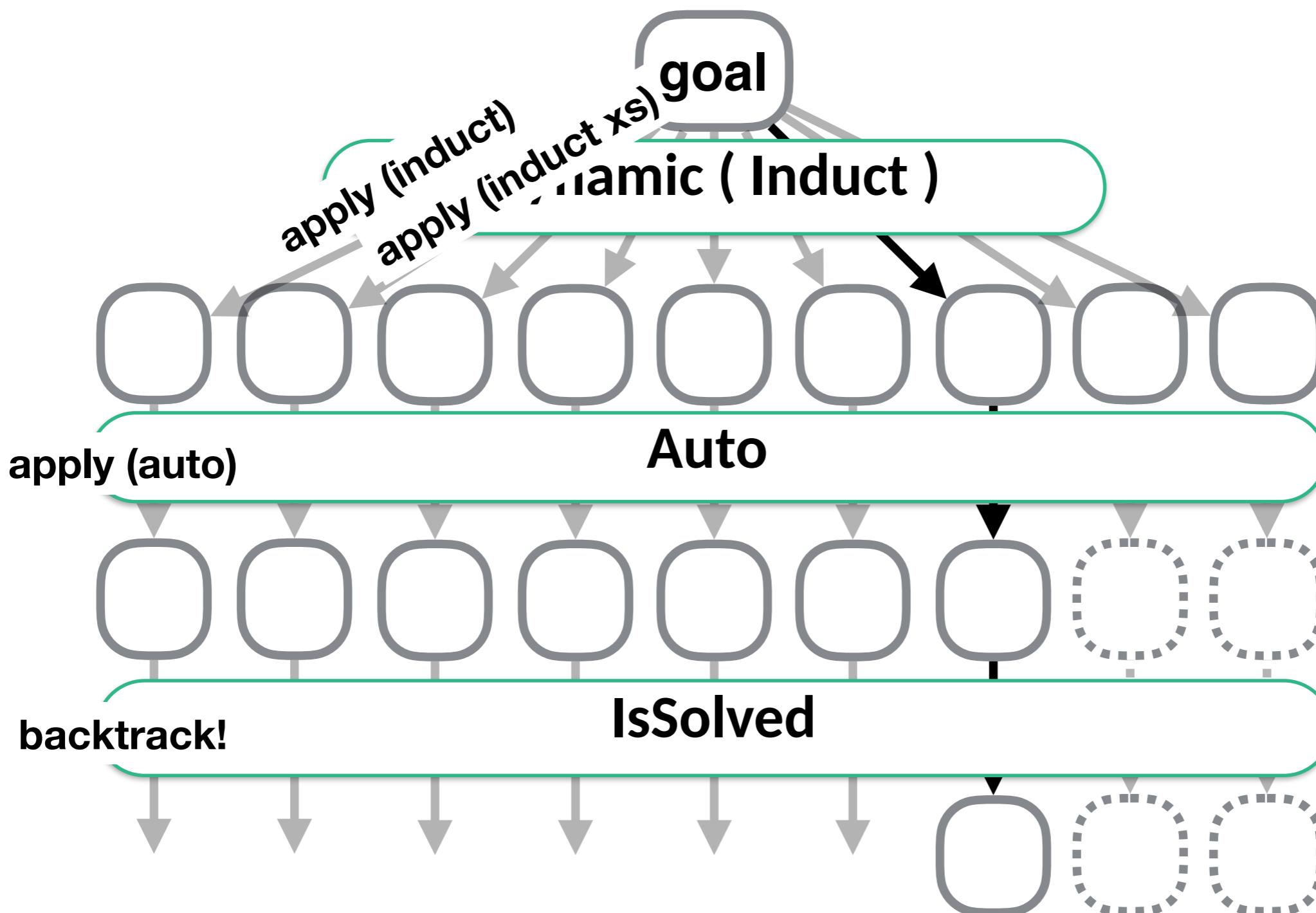


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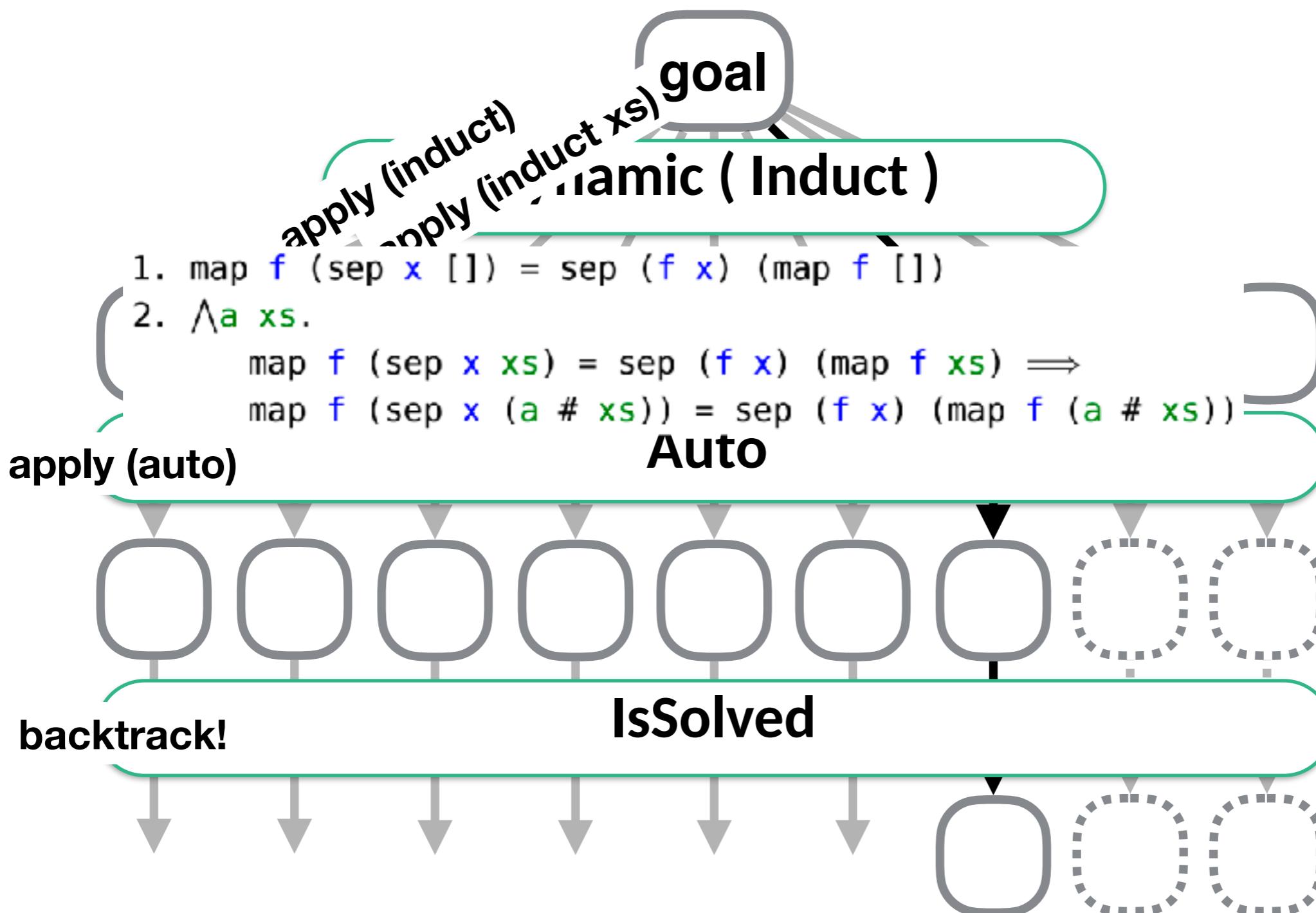


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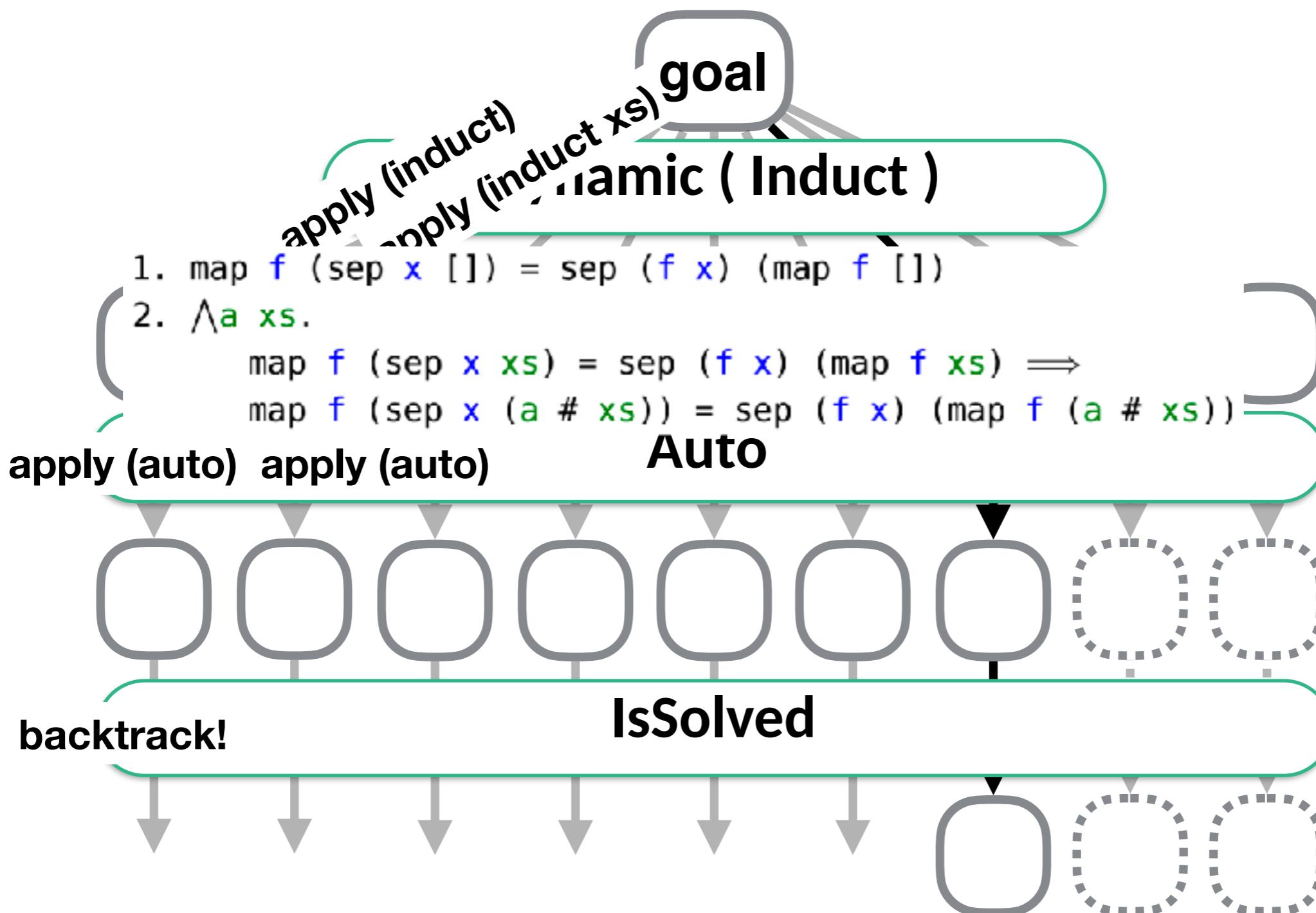


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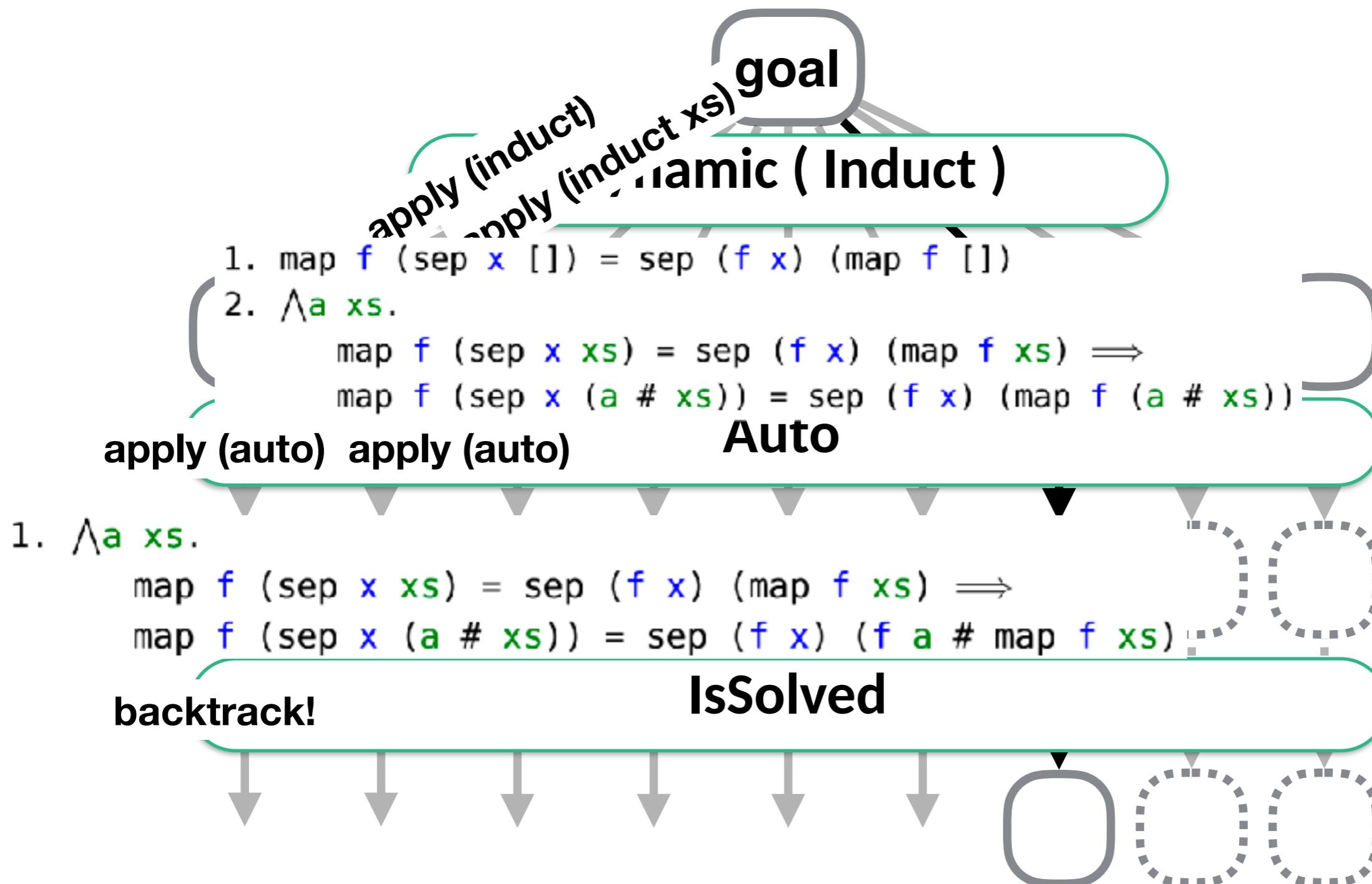


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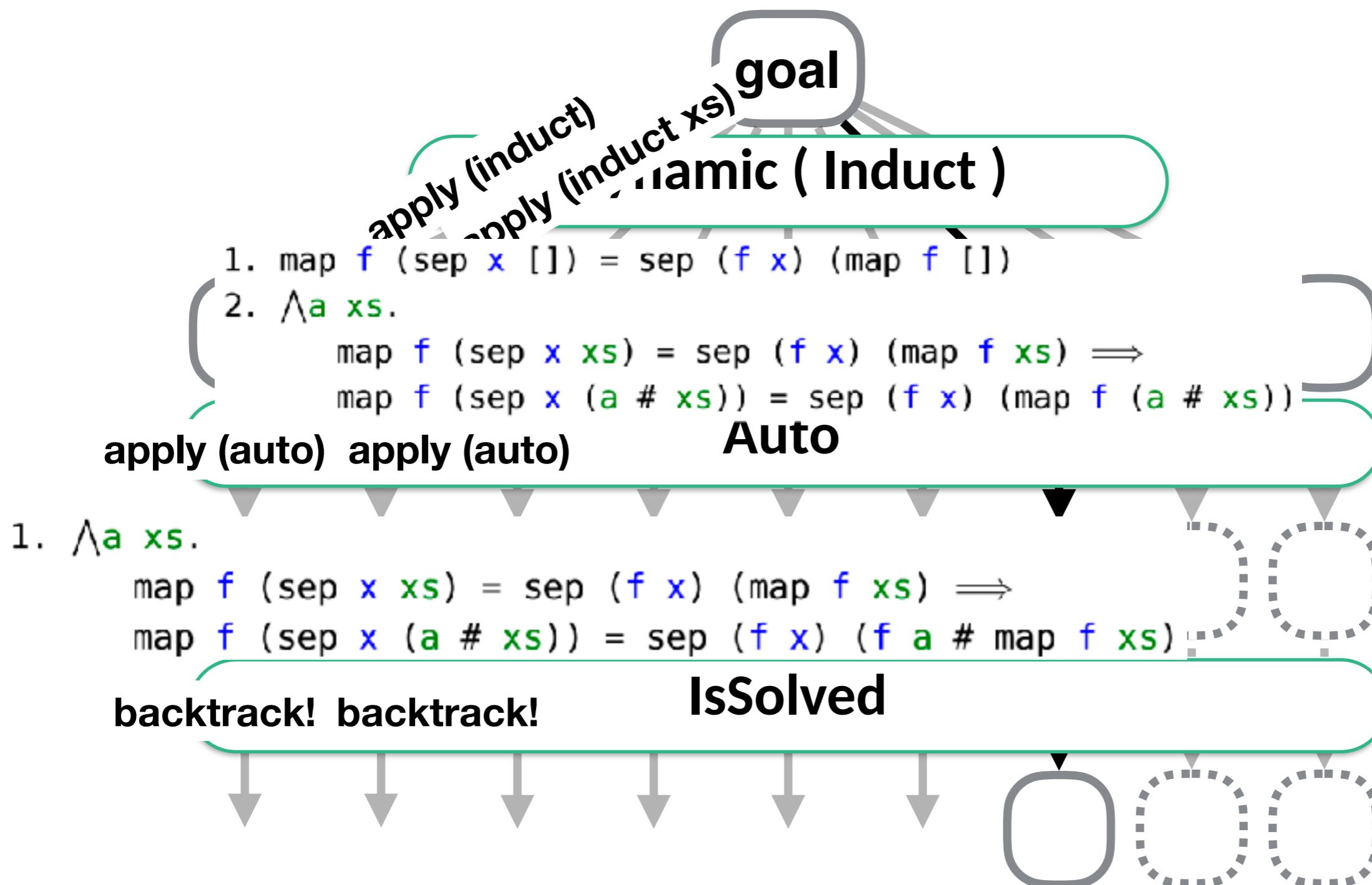


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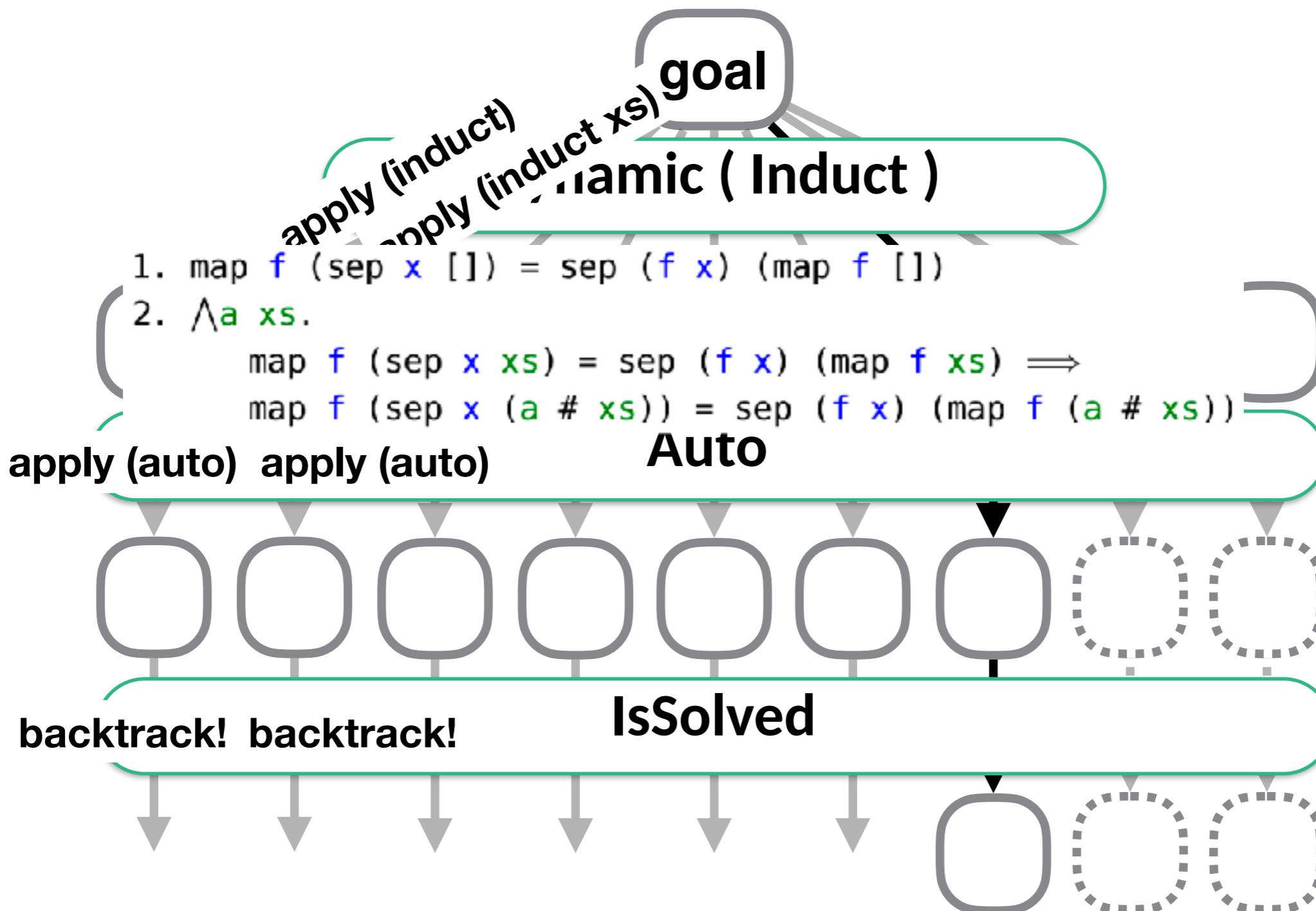


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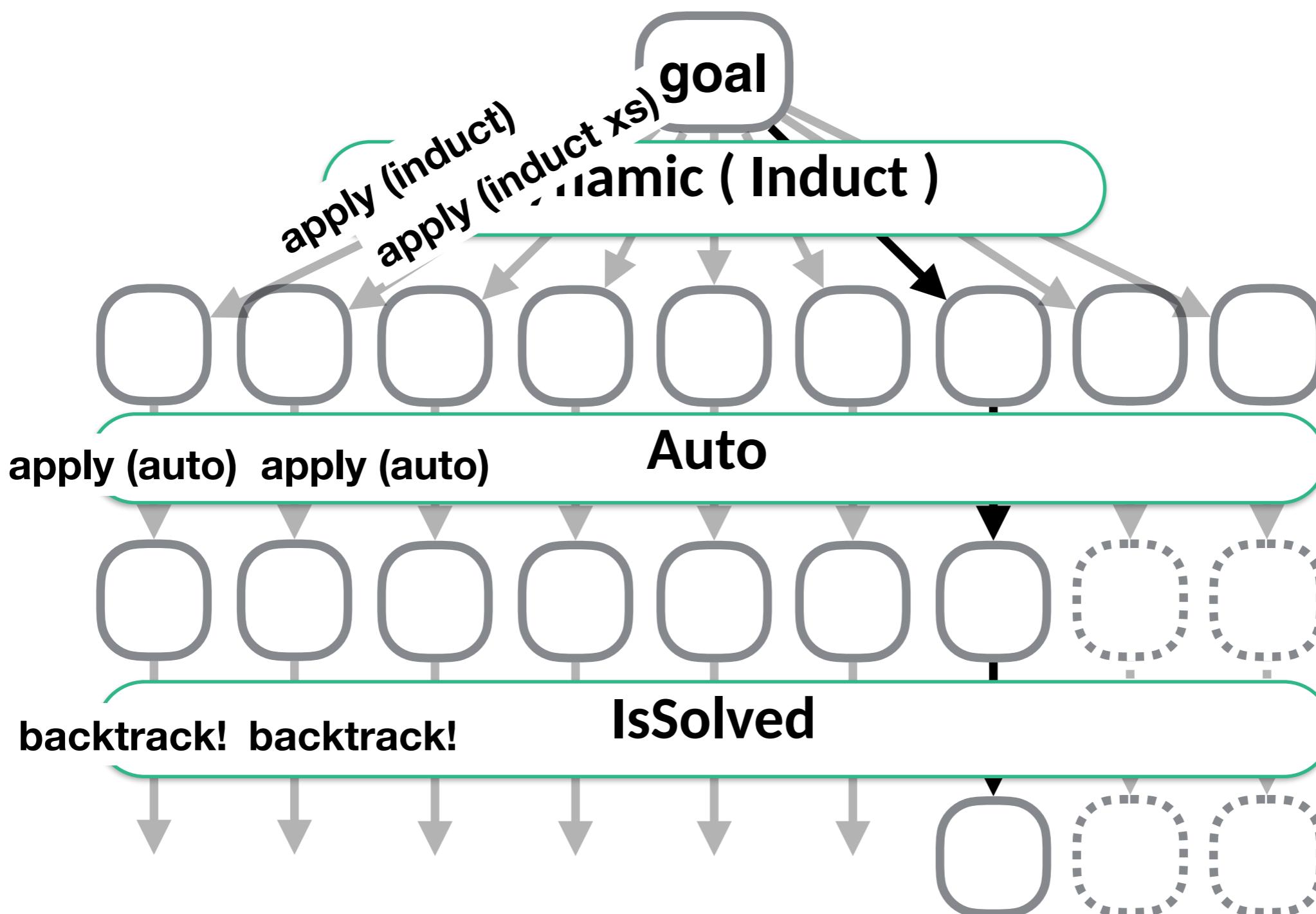


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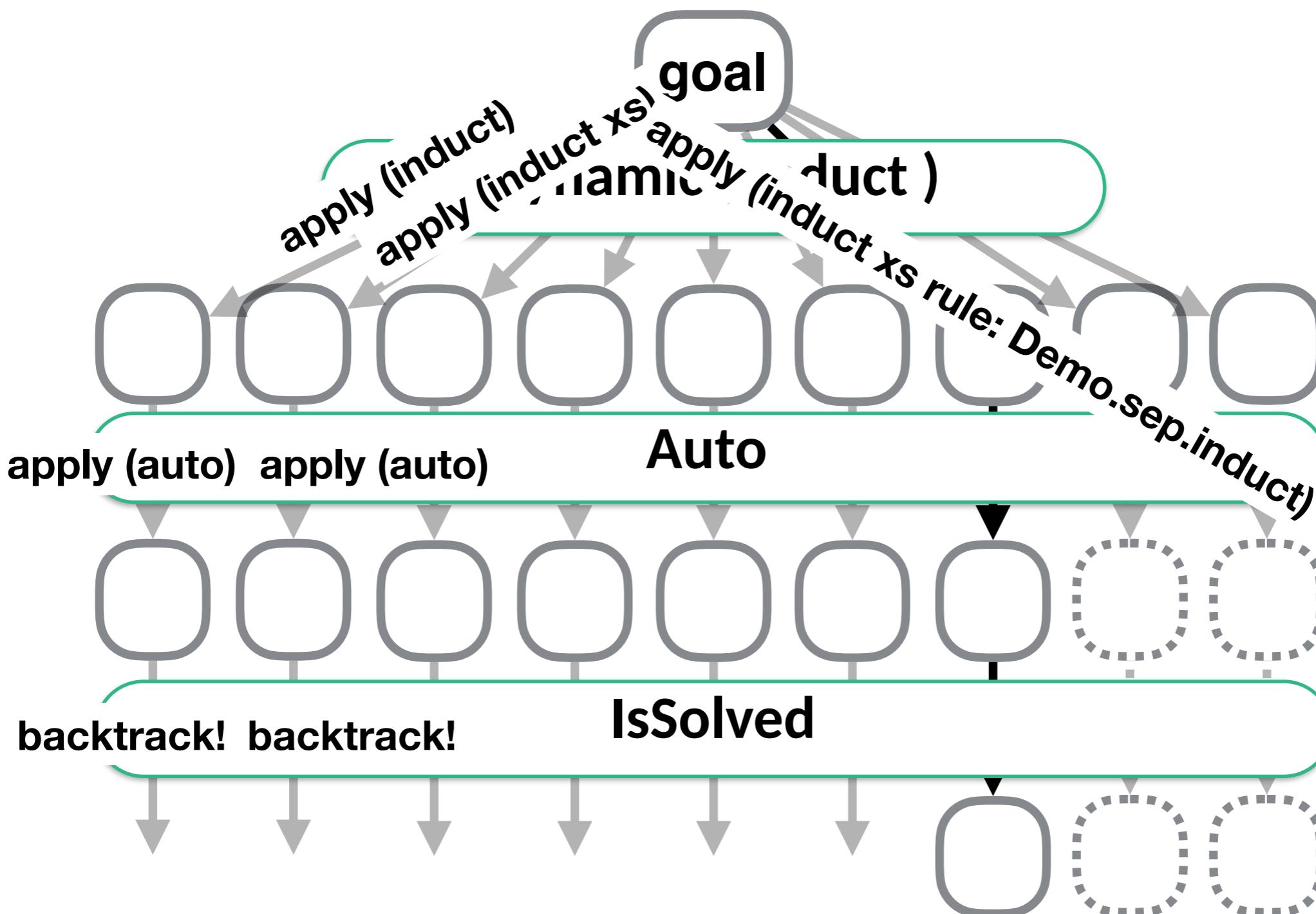


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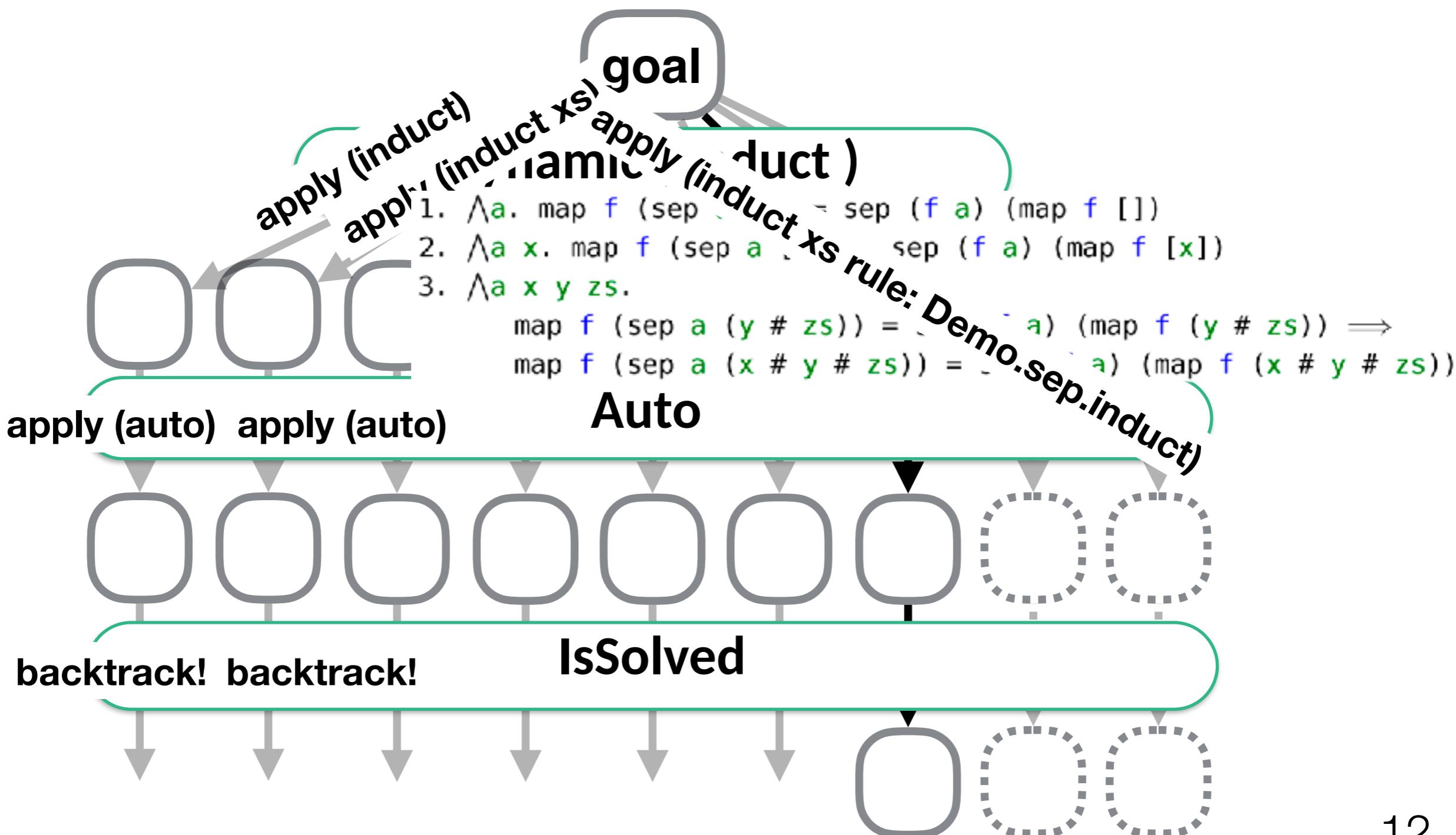


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PSL: Proof Strategy Language

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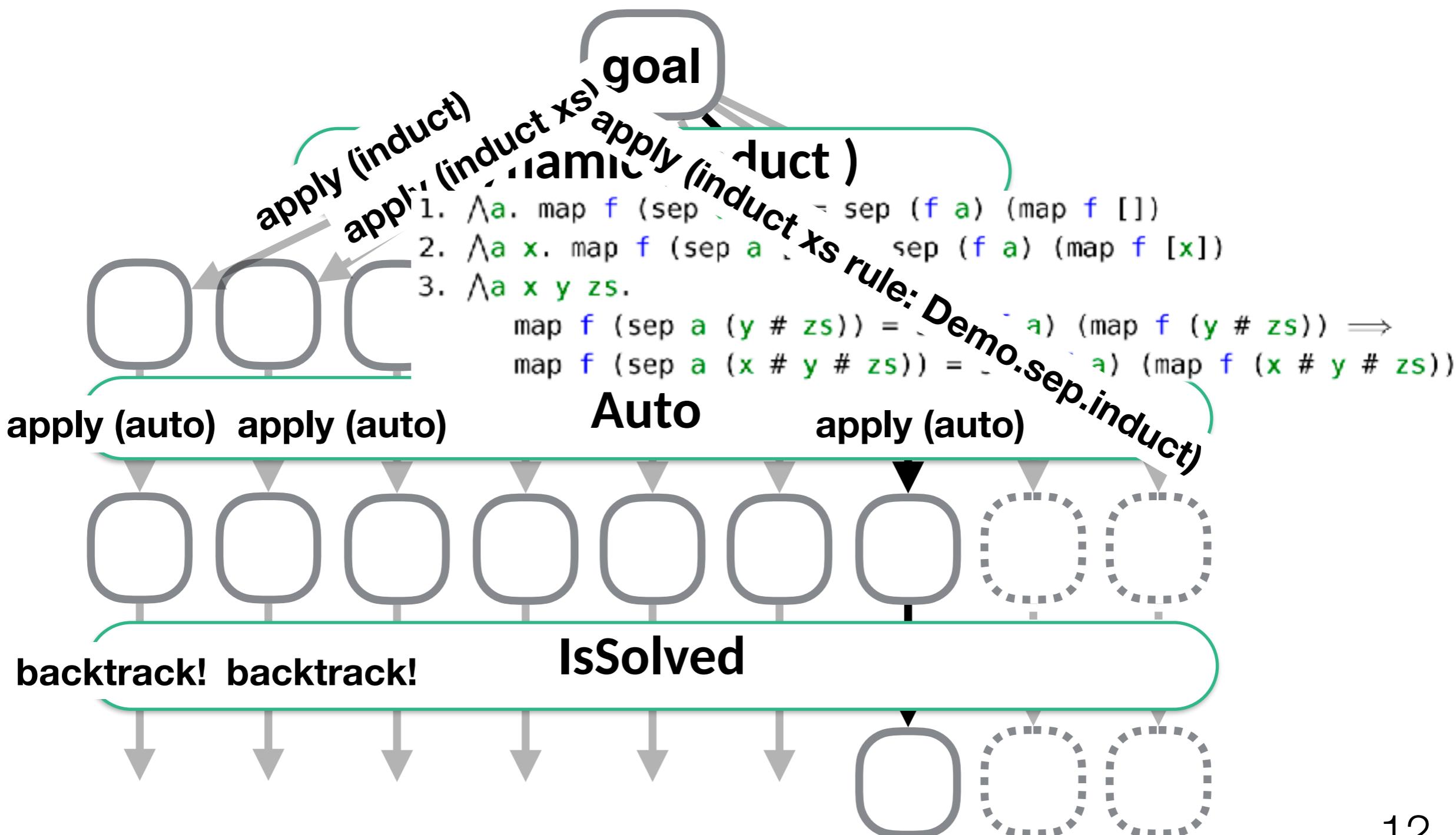


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PSL: Proof Strategy Language

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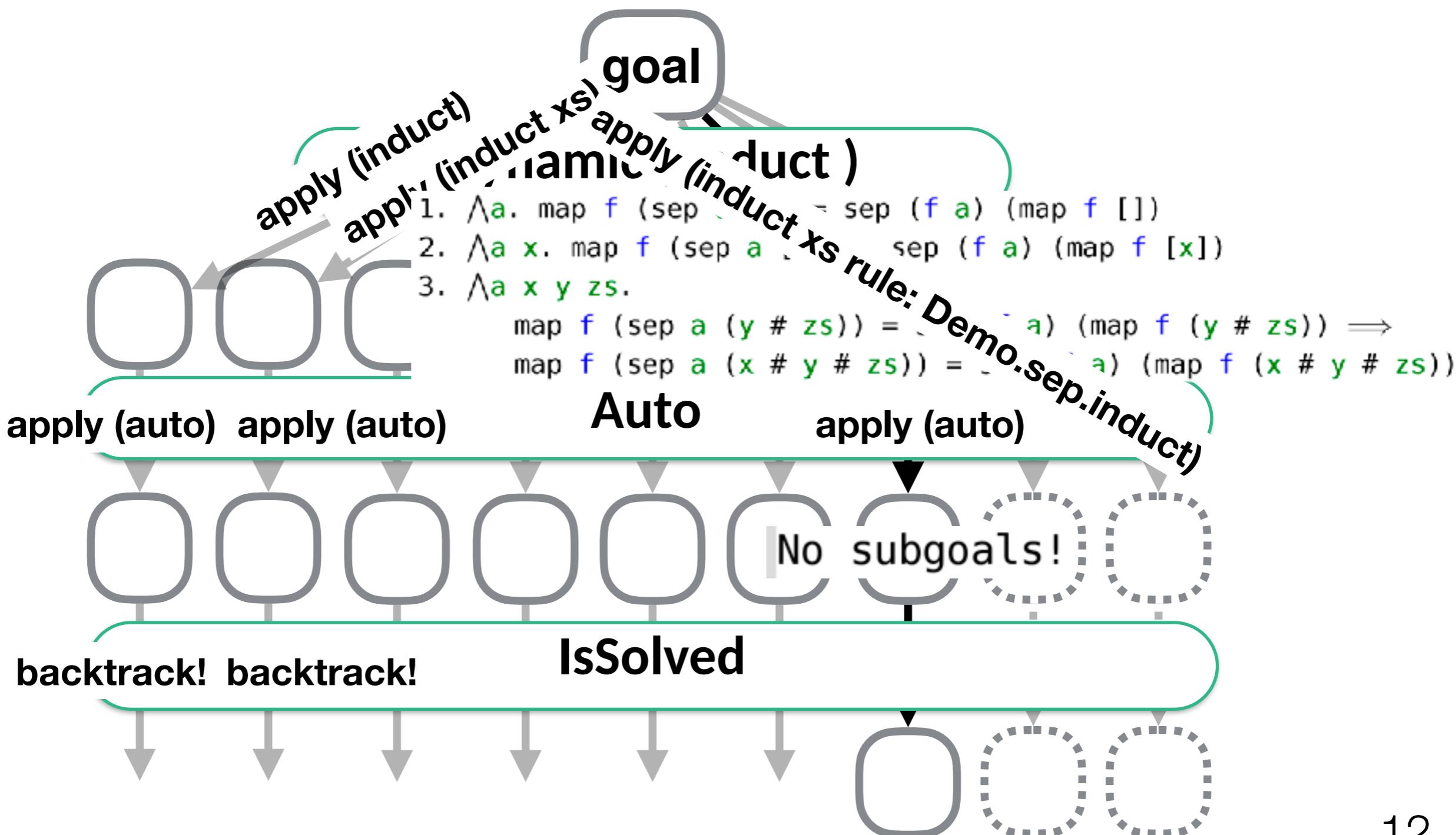


DEMO1

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PSL: Proof Strategy Language

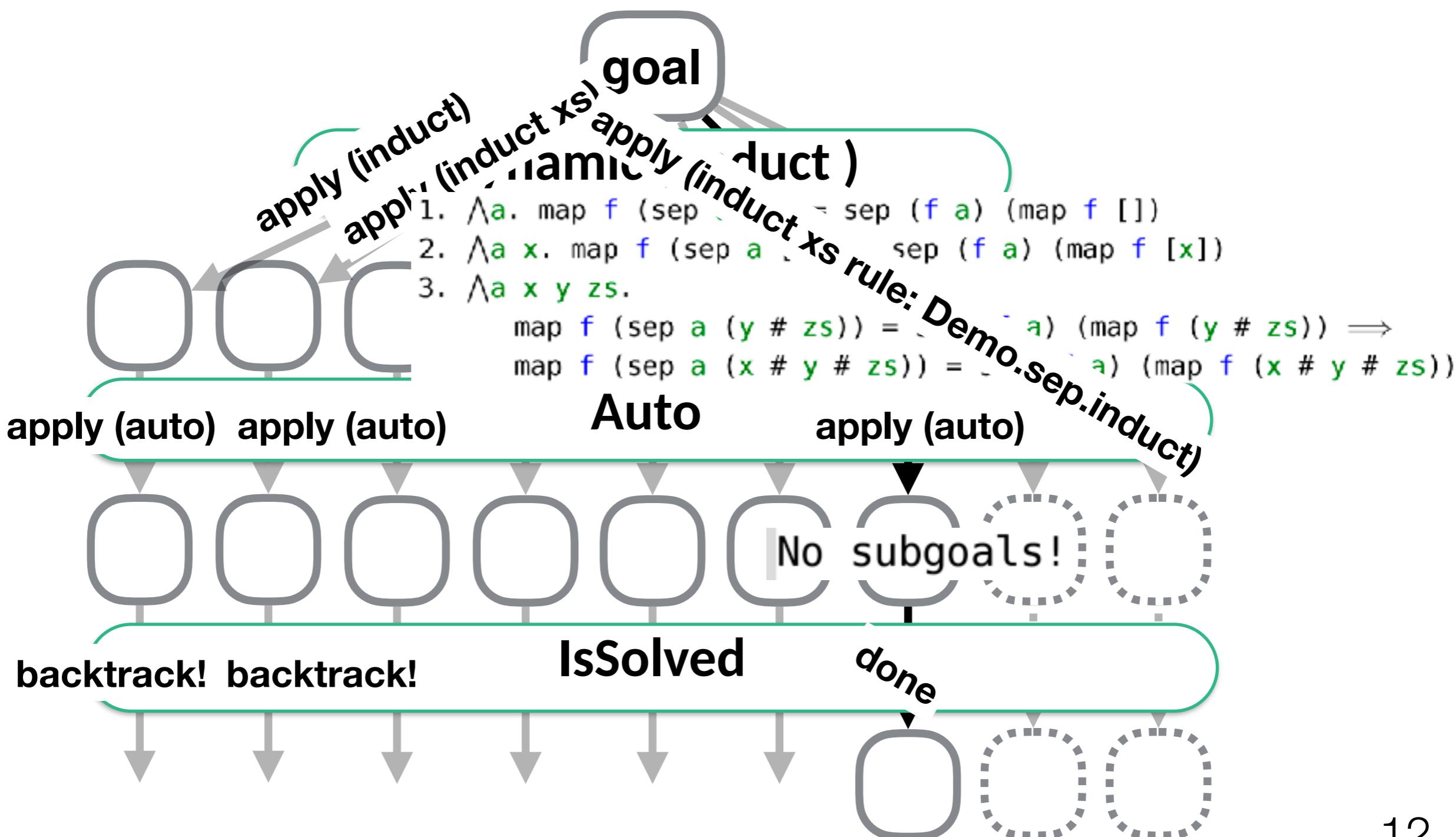
```
lemma "map f (sep x xs) = sep (f x) (map f xs)"  
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```



DEMO1

PSL: Proof Strategy Language

```
lemma "map f (sep x xs) = sep (f x) (map f xs)"  
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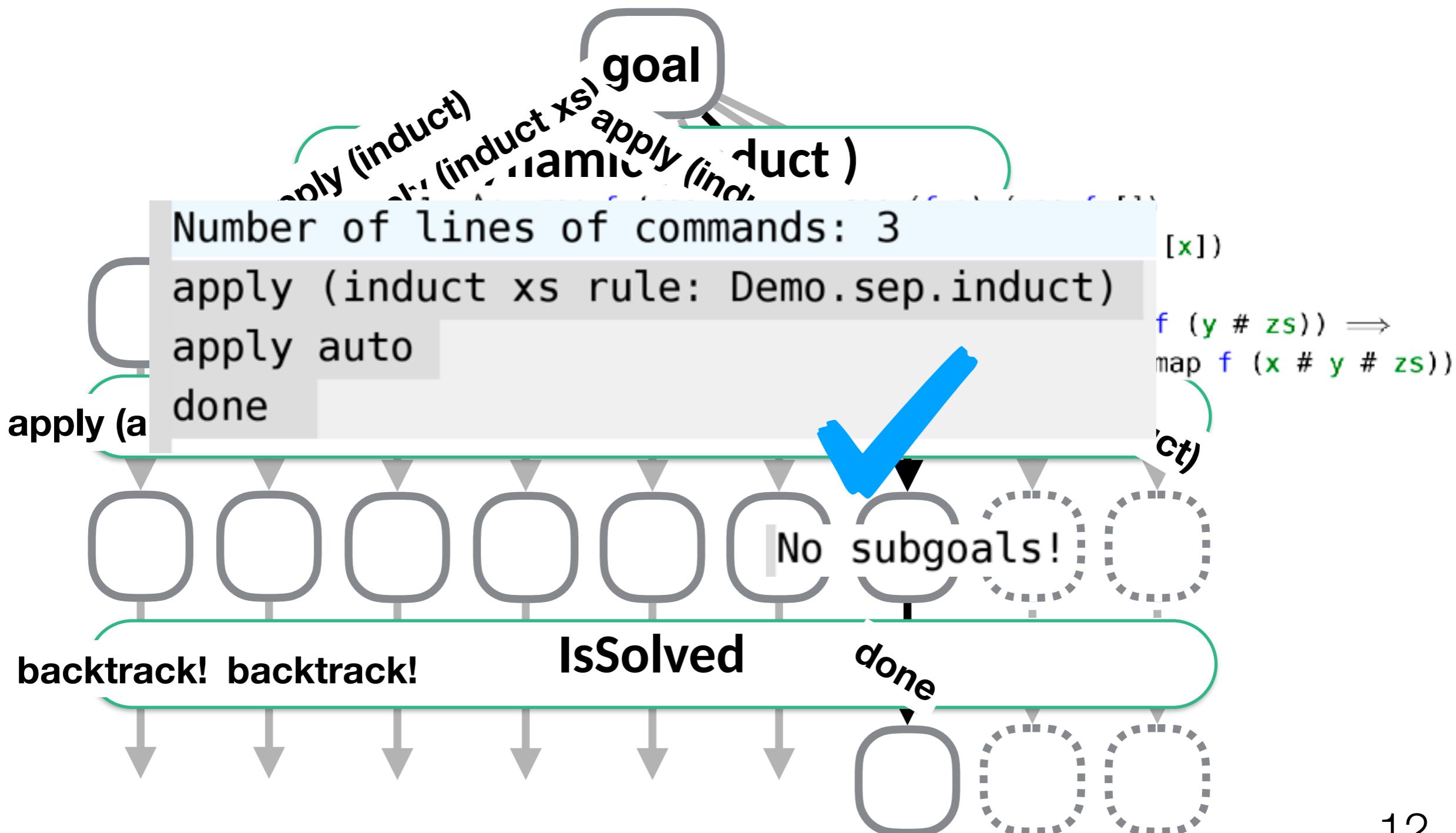


DEMO1

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PSL: Proof Strategy Language

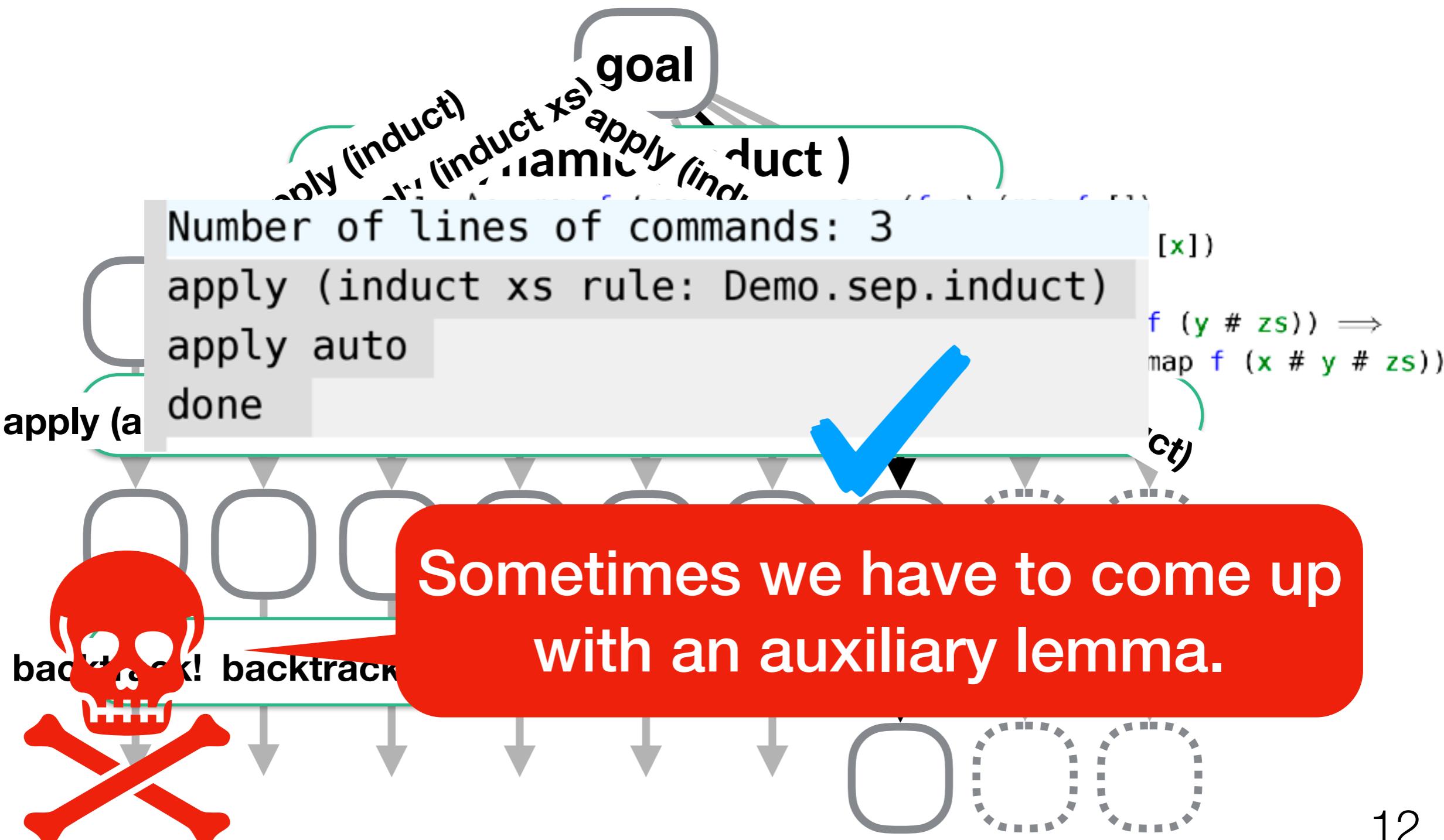
```
lemma "map f (sep x xs) = sep (f x) (map f xs)"  
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```



DEMO1

PSL: Proof Strategy Language

```
lemma "map f (sep x xs) = sep (f x) (map f xs)"  
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```



DEMO2

github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle/Isar proof assistant interface. The top part displays a file named Example.thy containing ML code for defining list reversal functions (rev and itrev) and specifying a strategy for proofs. The bottom part shows a proof state with a lemma about list reversal.

```
File Browser Documentation Sidekick State Theories
```

```
32 primrec rev:: "'a list ⇒ 'a list" where
33   "rev []      = []"
34 | "rev (x # xs) = rev xs @ [x]"
35 primrec itrev:: "'a list ⇒ 'a list" where
36   "itrev [] ys      = ys"
37 | "itrev (x#xs) ys = itrev xs (x#ys)"

38
39 strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
40
41
42
43 Lemma "itrev xs [] = rev xs"
44 find_proof DInd
45
```

Proof controls at the bottom:

- Proof state (checkbox)
- Auto update (checkbox)
- Update button
- Search input field
- Zoom: 100%

```
proof (prove)
goal (1 subgoal):
  1. itrev xs [] = Example.rev xs
```

DEMO2

github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the Isabelle/Isar proof assistant interface. The main window displays a file named "Example.thy". The code defines two primitive recursive functions for reversing lists: `rev` and `itrev`. The `rev` function takes a list and returns its reverse. The `itrev` function takes a list and a result so far, and returns the reversed list. A strategy is defined for `DInd` (Dynamic Induction) using `Thens`. A lemma is stated: `"itrev xs [] = rev xs"`, and the proof search command `find_proof DInd` is shown.

```
primrec rev:: "'a list ⇒ 'a list" where
  "rev []      = []"
| "rev (x # xs) = rev xs @ [x]"
primrec itrev:: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys      = ys"
| "itrev (x#xs) ys = itrev xs (x#ys)"

strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]

Lemma "itrev xs [] = rev xs"
  find_proof DInd
```

empty sequence. no proof found.

DEMO2

github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the PSL IDE interface with a theory file named `Example.thy`. The code defines two primitive recursive functions: `rev` and `itrev`, their strategies, and a lemma. The `rev` function is defined as follows:

```
primrec rev:: "'a list ⇒ 'a list" where
  "rev []      = []"
| "rev (x # xs) = rev xs @ [x]"
```

The `itrev` function is defined as follows:

```
primrec itrev:: "'a list ⇒ 'a list" where
  "itrev [] ys      = ys"
| "itrev (x#xs) ys = itrev xs (x#ys)"
```

Strategies are defined as follows:

```
strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
strategy CDInd = Thens [Conjecture, Fastforce, Quickcheck, DInd]
strategy DInd_Or_CDInd = Ors [DInd, CDInd]
```

A lemma is defined as follows:

```
Lemma "itrev xs [] = rev xs"
  find_proof DInd
  find_proof DInd_Or_CDInd
```

PGT creates 131 conjectures.

Testing conjecture with Quickcheck-exhaustive...

Testing conjecture with Quickcheck-exhaustive...

Testing conjecture with Quickcheck-exhaustive...

Testing conjecture with Quickcheck-exhaustive...

DEMO2

github.com/data61/PSL/blob/master/slide/2020_NUS.pdf

The screenshot shows the PSL IDE interface with a theory file named `Example.thy`. The code defines two primitive recursive functions for reversing lists: `rev` and `itrev`, and three strategies: `DInd`, `CDInd`, and `DInd_Or_CDInd`. The `itrev` lemma is currently being worked on, with its proof steps highlighted.

```
primrec rev:: "'a list ⇒ 'a list" where
  "rev []      = []"
| "rev (x # xs) = rev xs @ [x]"
primrec itrev:: "'a list ⇒ 'a list" where
  "itrev [] ys    = ys"
| "itrev (x#xs) ys = itrev xs (x#ys)"

strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
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Lemma "itrev xs [] = rev xs"
  find_proof DInd
  find_proof DInd_Or_CDInd
```

PGT creates 131 conjectures.

Testing conjecture with Quickcheck-exhaustive...

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Testing conjecture with Quickcheck-exhaustive...

DEMO2

https://github.com/data61/PSL/blob/master/slides/2020_NUS.pdf

```
32 primrec rev:: "'a list ⇒ 'a list" where
33   "rev []      = []"
34   | "rev (x # xs) = rev xs @ [x]"
35 primrec itrev:: "'a list ⇒ 'a list ⇒ 'a list" where
36   "itrev [] ys      = ys"
37   | "itrev (x#xs) ys = itrev xs (x#ys)"

38
39 strategy DInd  = Thens [Dynamic (Induct), Auto, IsSolved]
40 strategy CDInd = Thens [Conjecture, Fastforce, Quickcheck, DInd]
41 strategy DInd_Or_CDInd = Ors [DInd, CDInd]

42
43 lemma "itrev xs [] = rev xs"
44   find_proof DInd
45   find proof DInd Or CDInd
```

```
apply (subgoal_tac "¬Nil. itrev xs Nil = Example.rev xs @ Nil")
apply fastforce
apply (induct xs)
apply auto
done
```

DEMO2

https://github.com/data61/PSL/blob/master/slides/2020_NUS.pdf

```
32 primrec rev:: "'a list ⇒ 'a list" where
33   "rev []      = []"
34   | "rev (x # xs) = rev xs @ [x]"
35 primrec itrev:: "'a list ⇒ 'a list ⇒ 'a list" where
36   "itrev [] ys      = ys"
37   | "itrev (x#xs) ys = itrev xs (x#ys)"
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44   find_proof DInd
45   find proof DInd Or CDInd
```

```
apply (subgoal_tac "¬Nil. itrev xs Nil = Example.rev xs @ Nil")
apply fastforce
apply (induct xs)
apply auto
done
```

What happened

What happened?

```
goal (1 subgoal):  
1. itrev xs [] = rev xs
```

goal

DEMO2

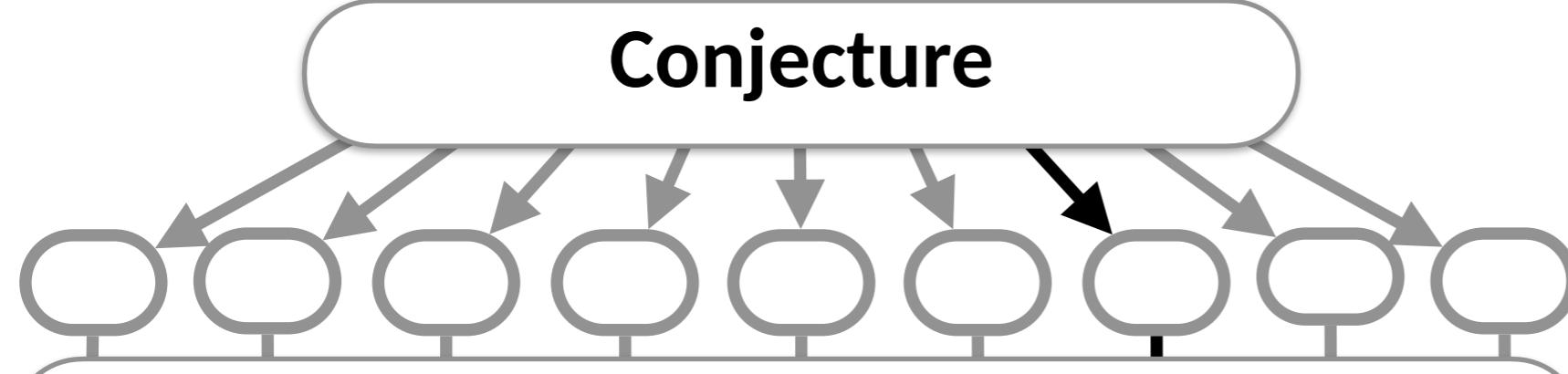
strategy CDInd = Thens [Conjecture, Fastforce, Quickcheck, DInd]

DEMO2

```
goal (1 subgoal):  
1. itrev xs [] = rev xs
```

goal

Conjecture



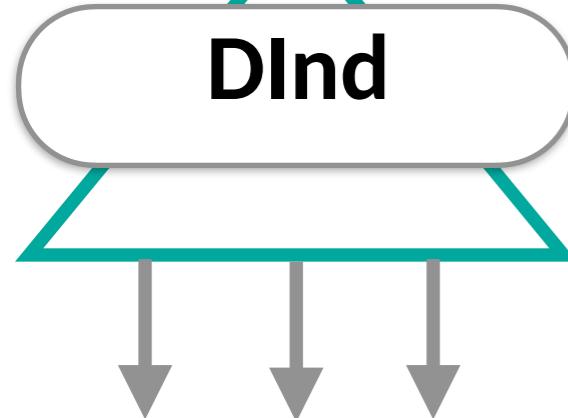
Fastforce

```
strategy CDInd = Thens [Conjecture, Fastforce, Quickcheck, DInd]
```

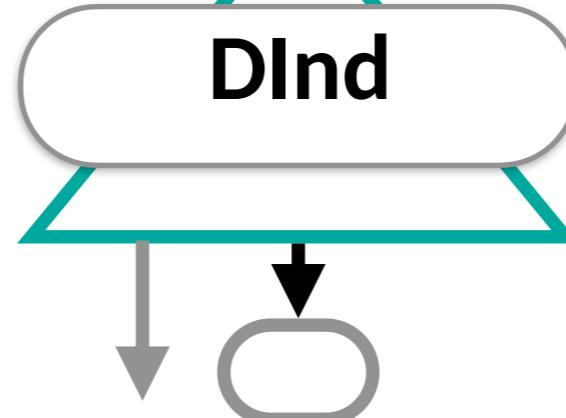
Quickcheck



DInd

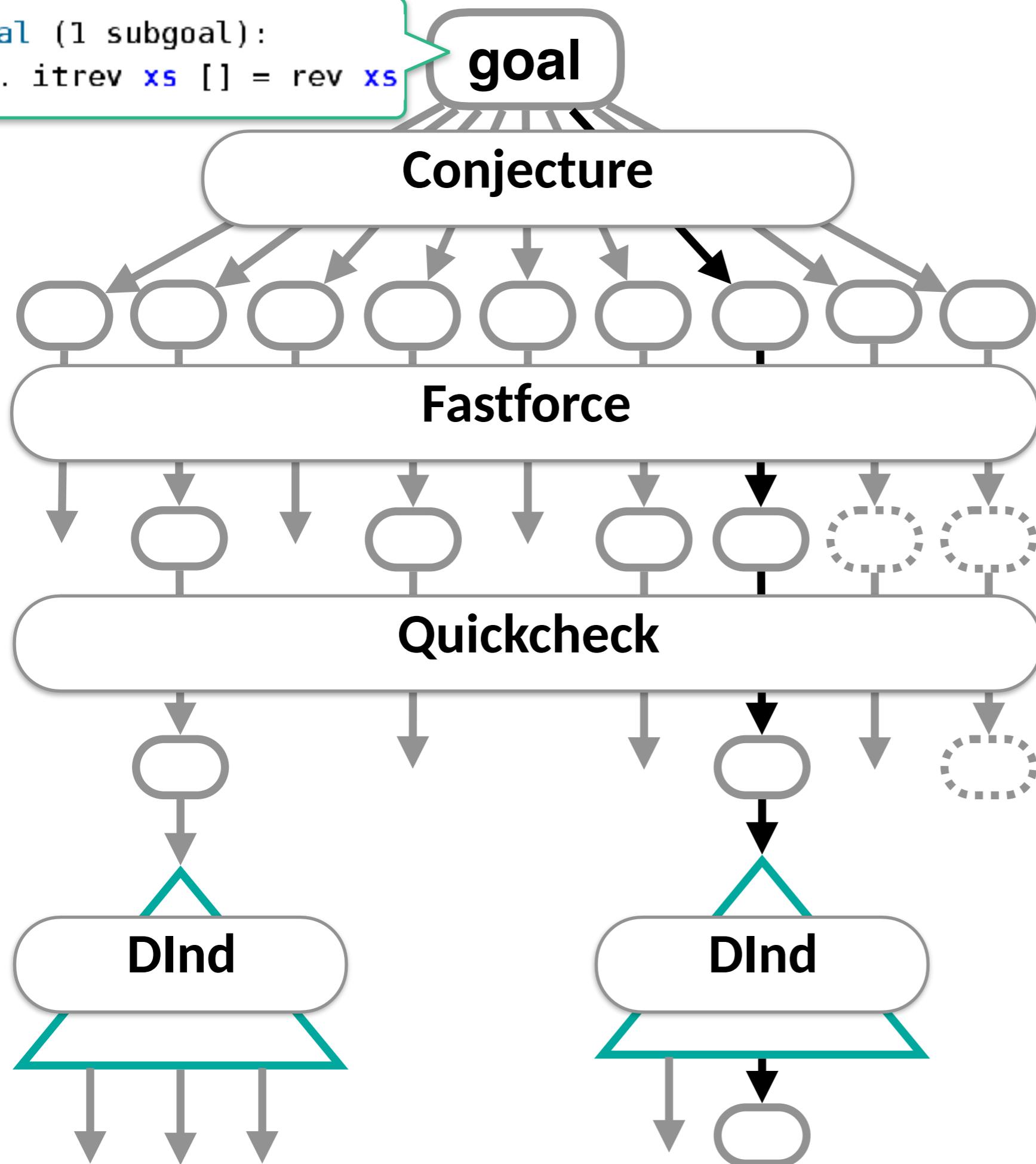


DInd



DEMO2

```
goal (1 subgoal):  
1. itrev xs [] = rev xs
```



```
goal (1 subgoal):  
1. itrev xs [] = rev xs
```

goal

apply (subgoal_tac

" $\wedge \text{Nil}.$ itrev xs Nil = rev xs @ Nil")

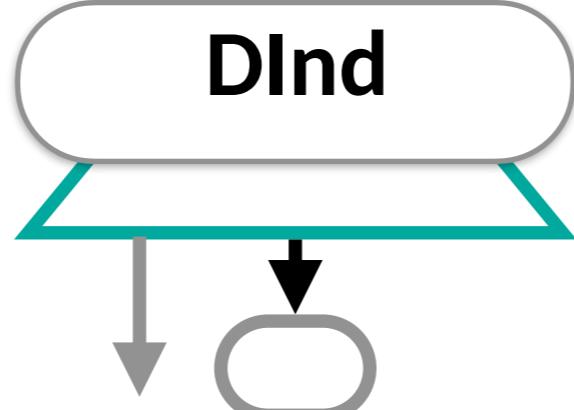
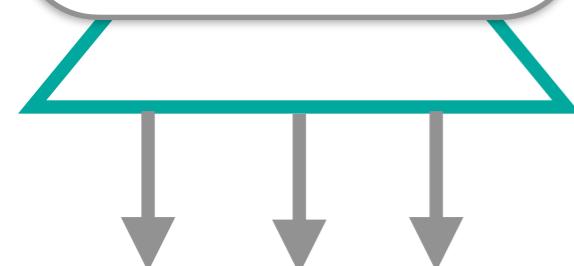
Conjecture

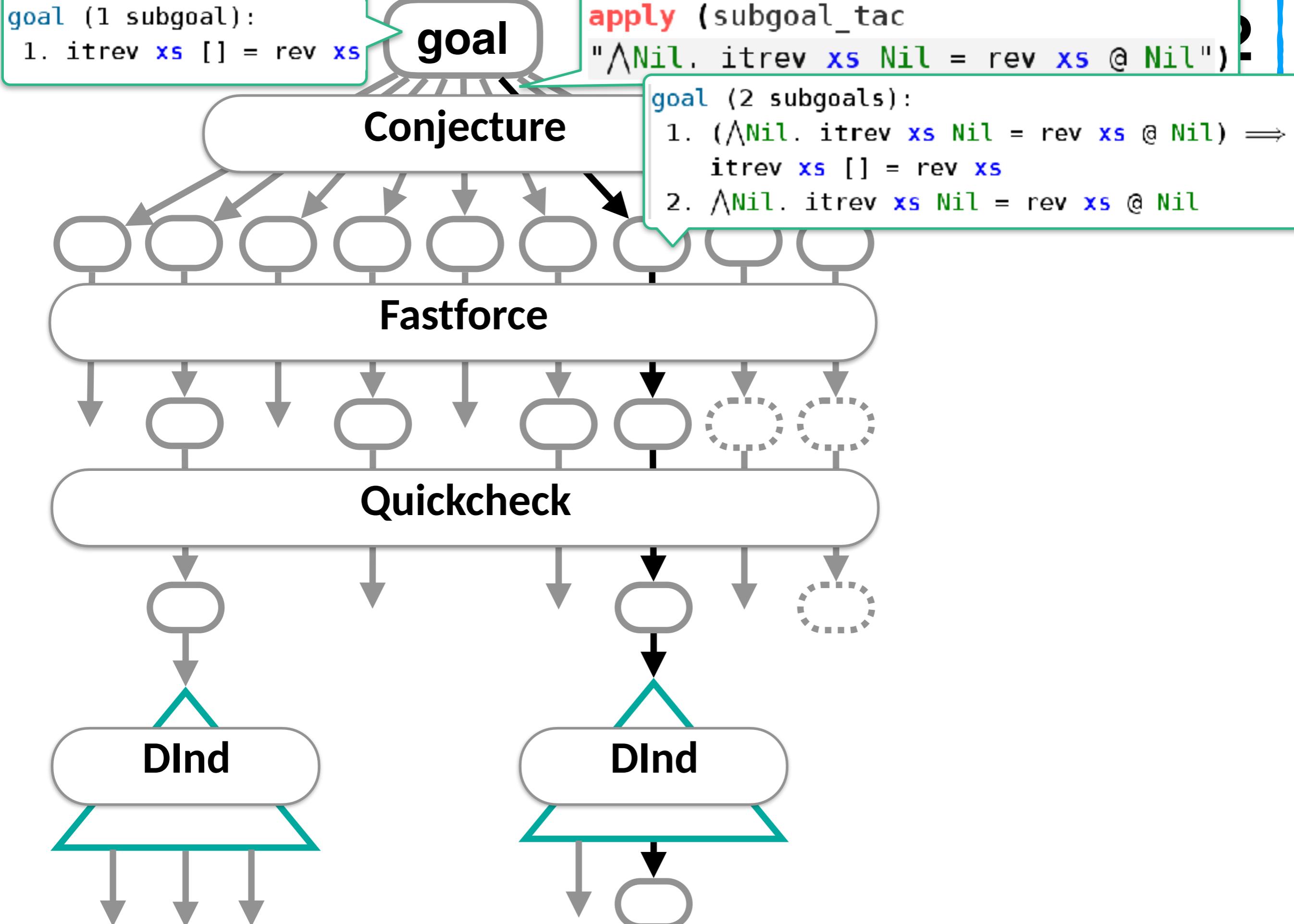
Fastforce

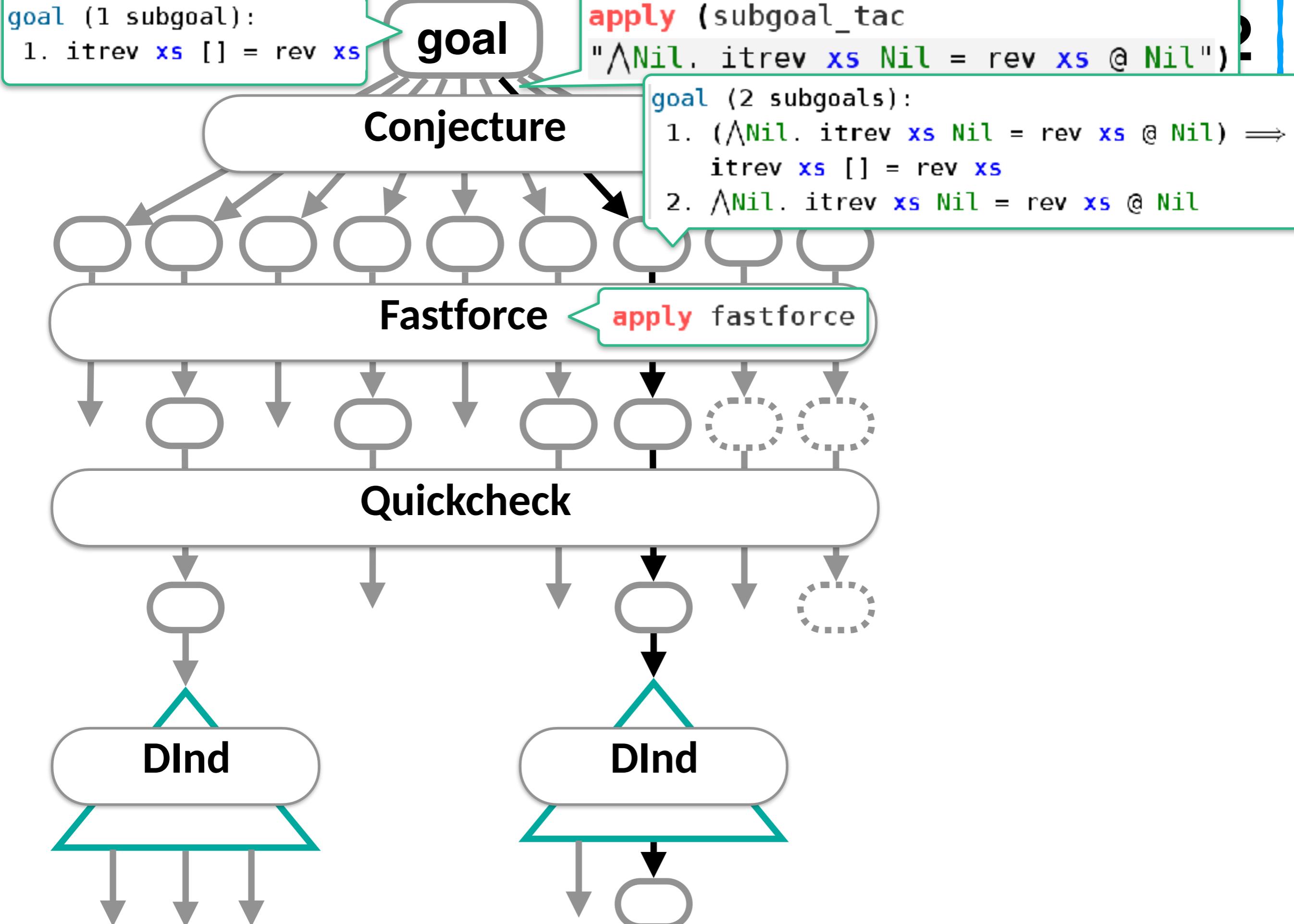
Quickcheck

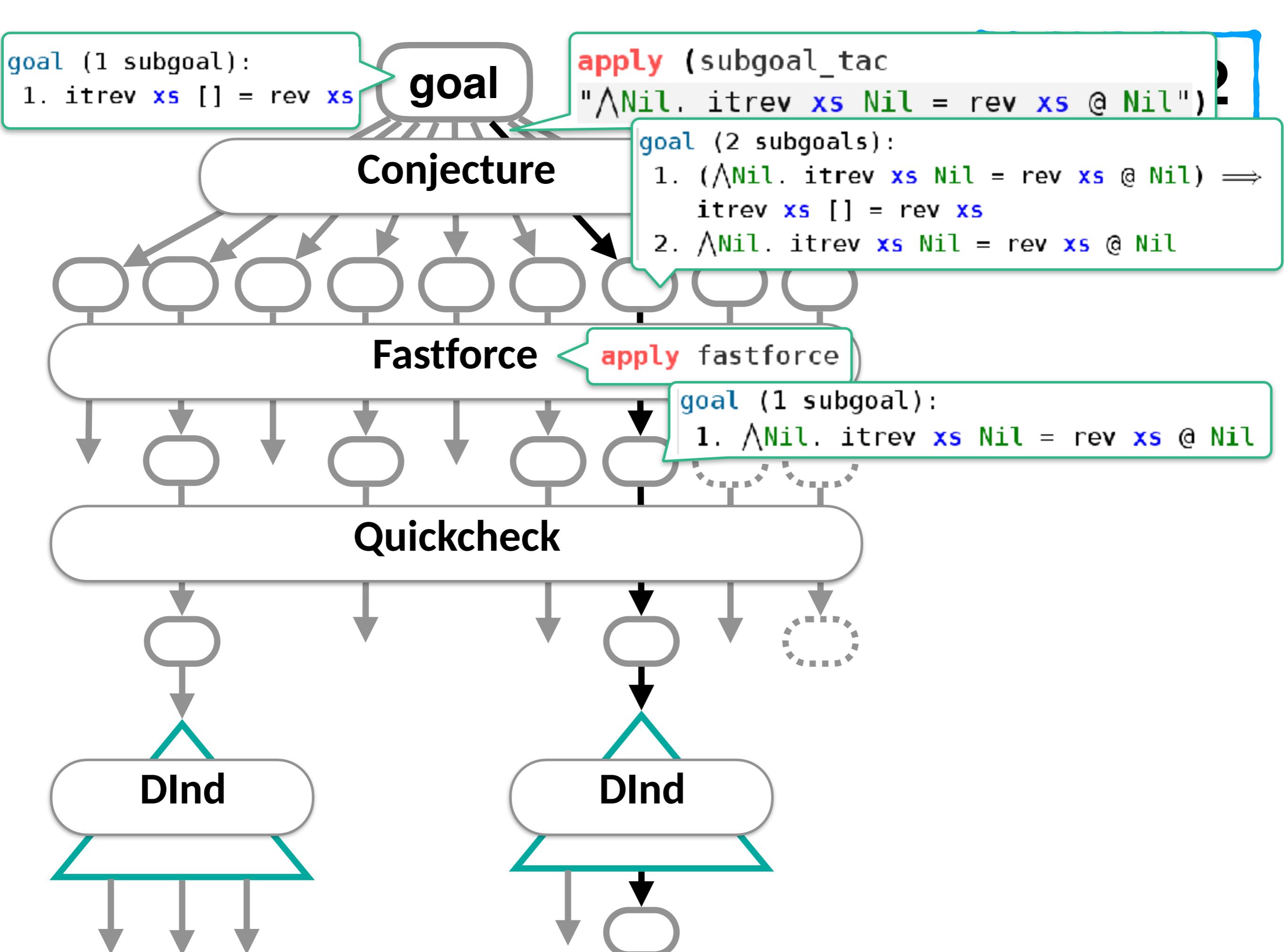
DInd

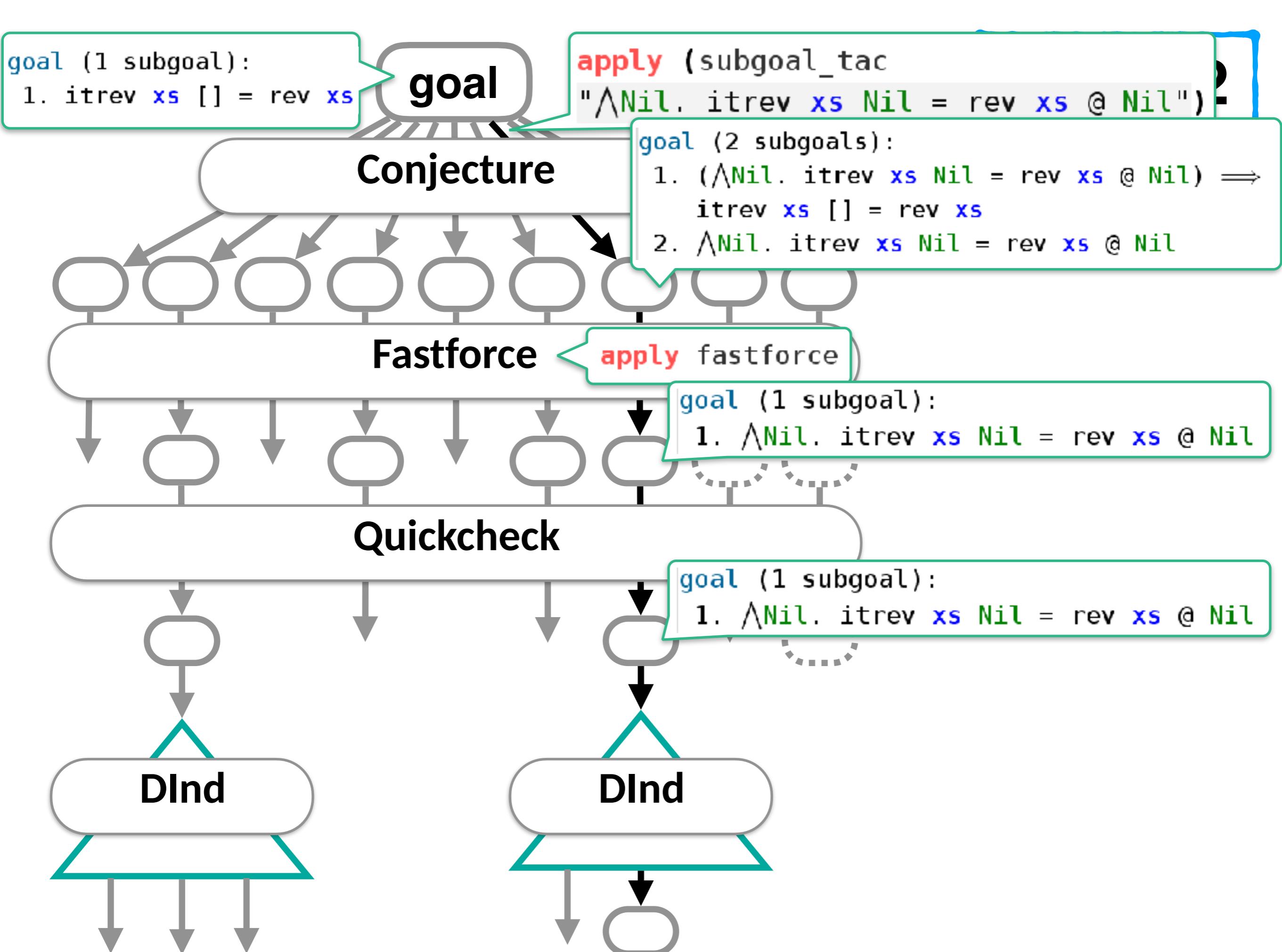
DInd

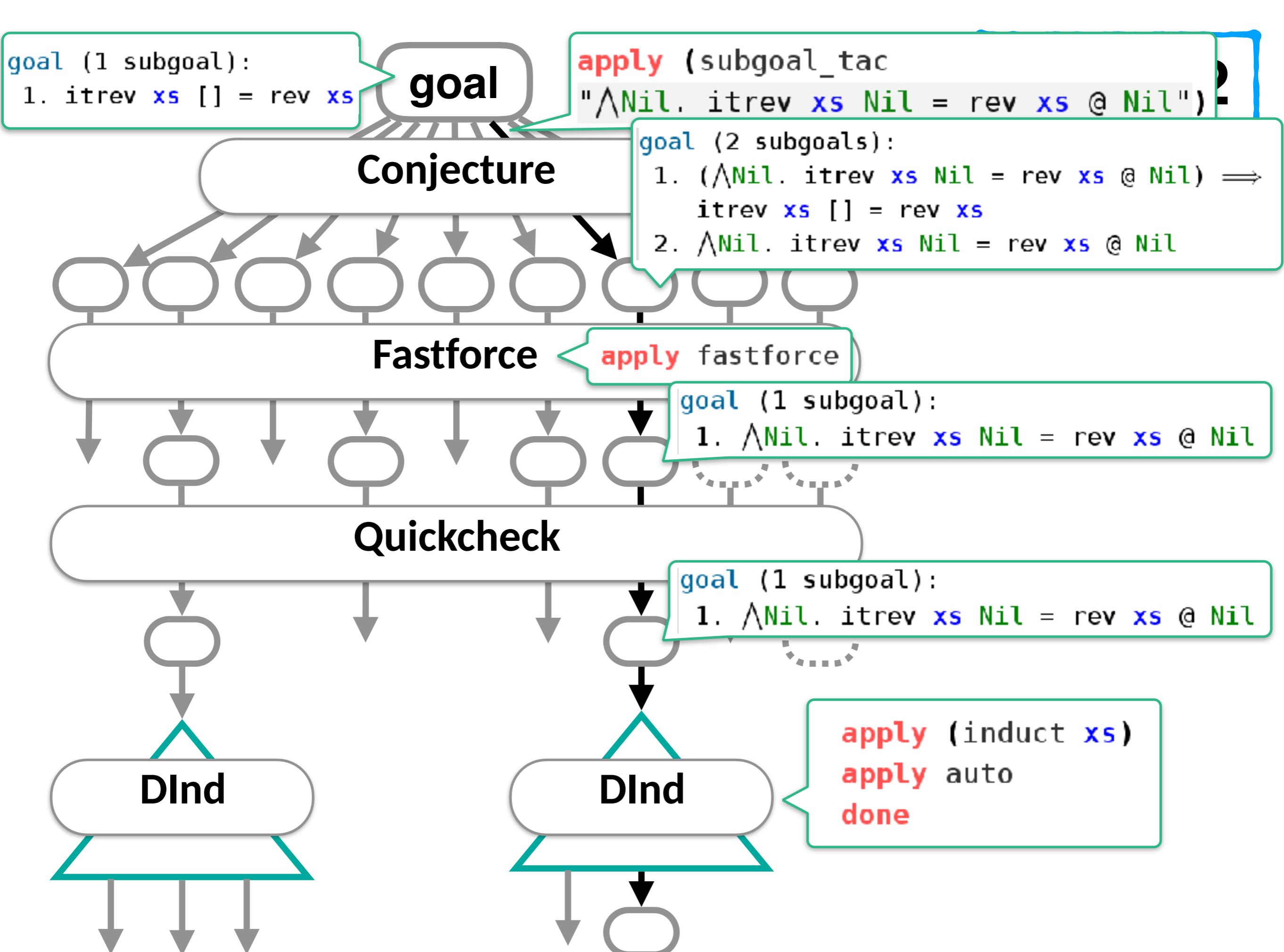


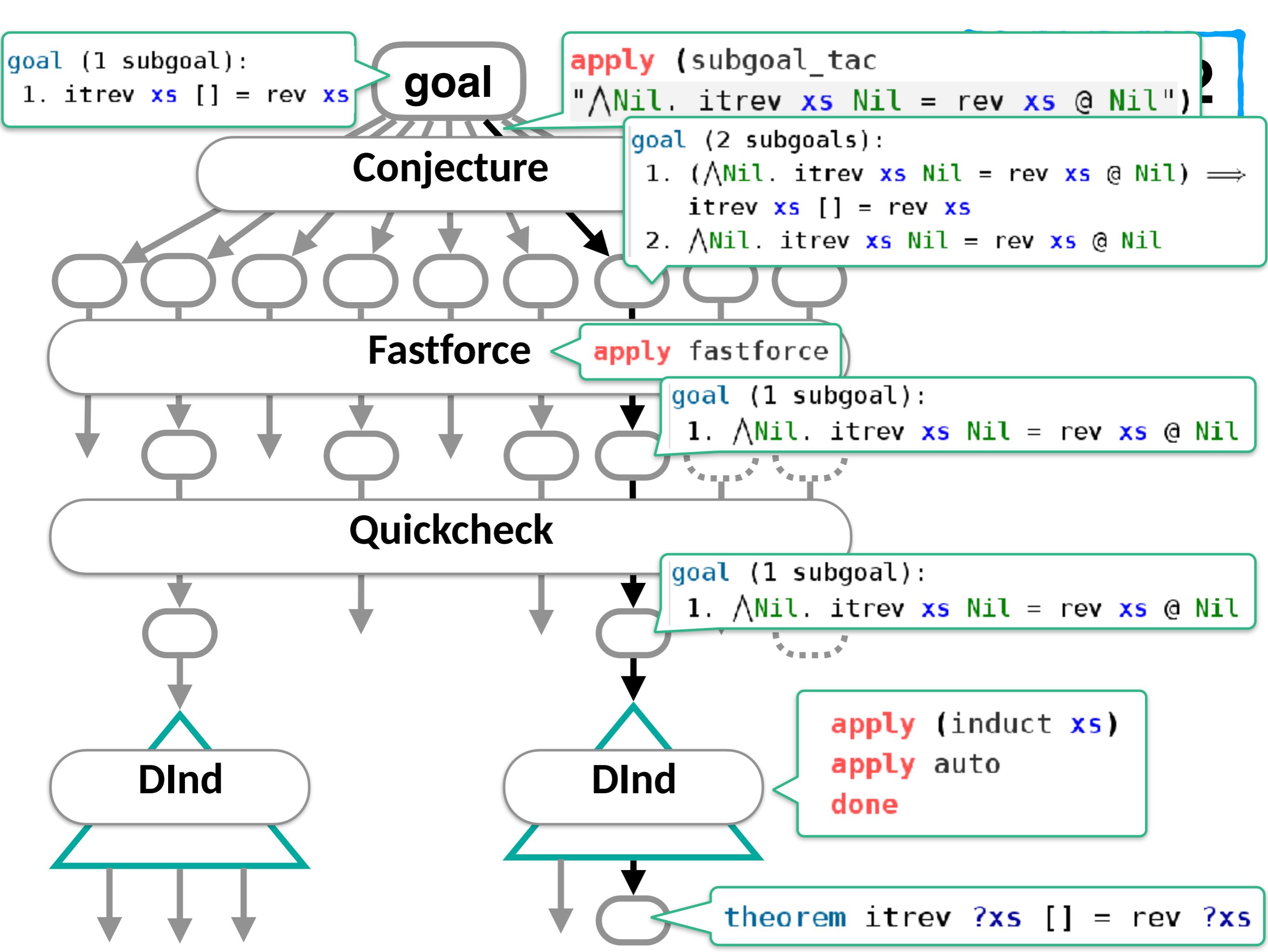


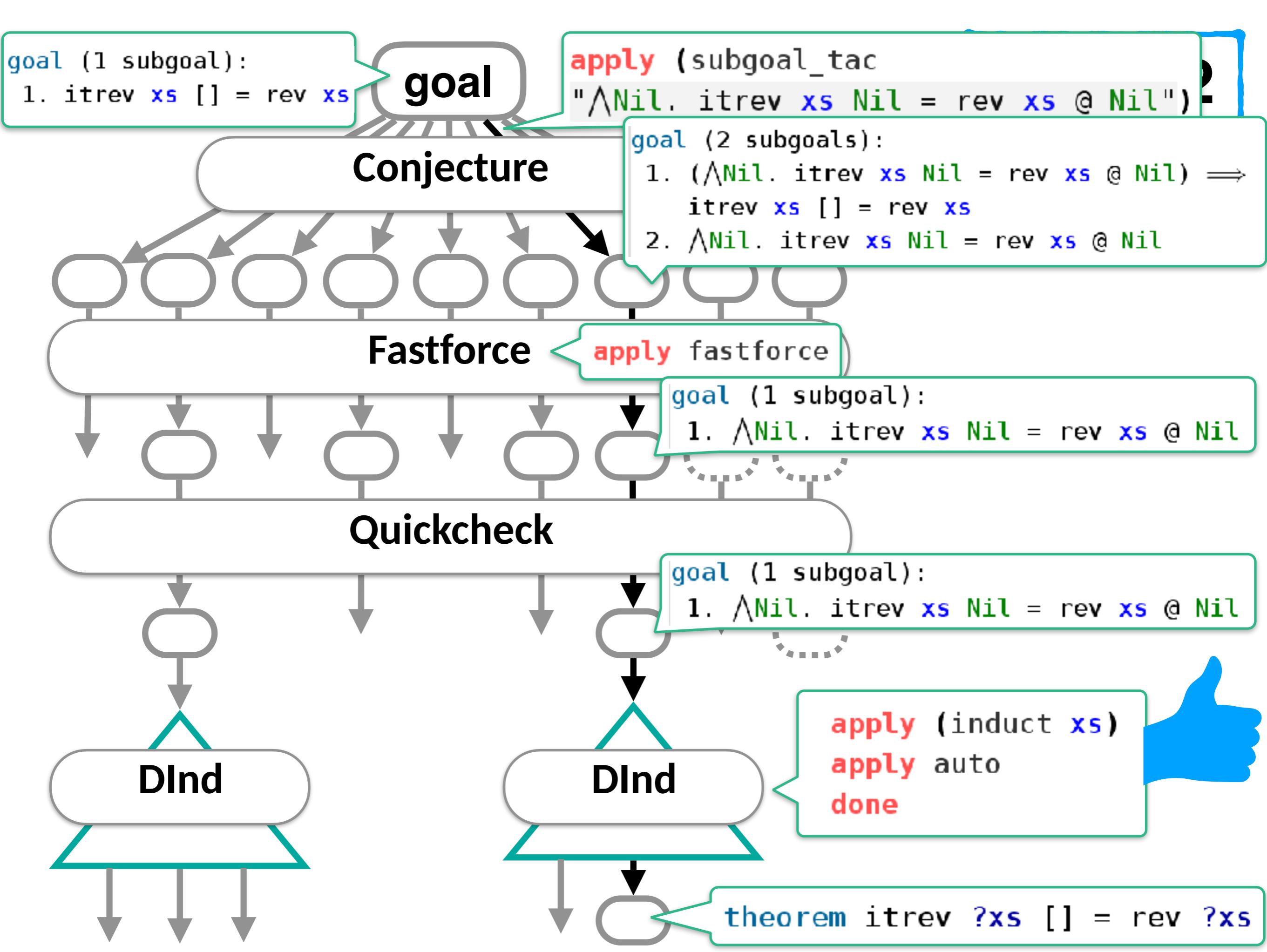






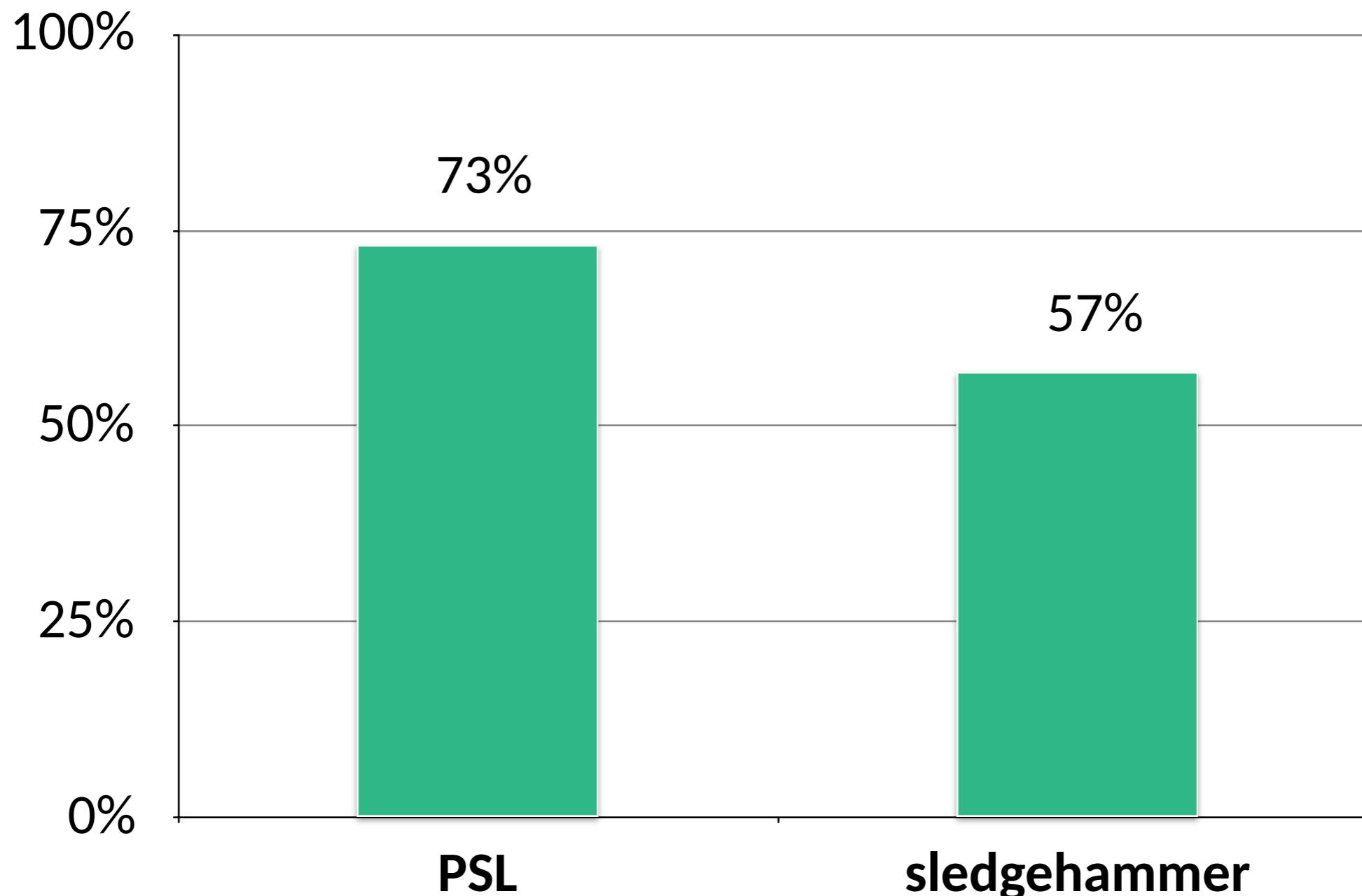






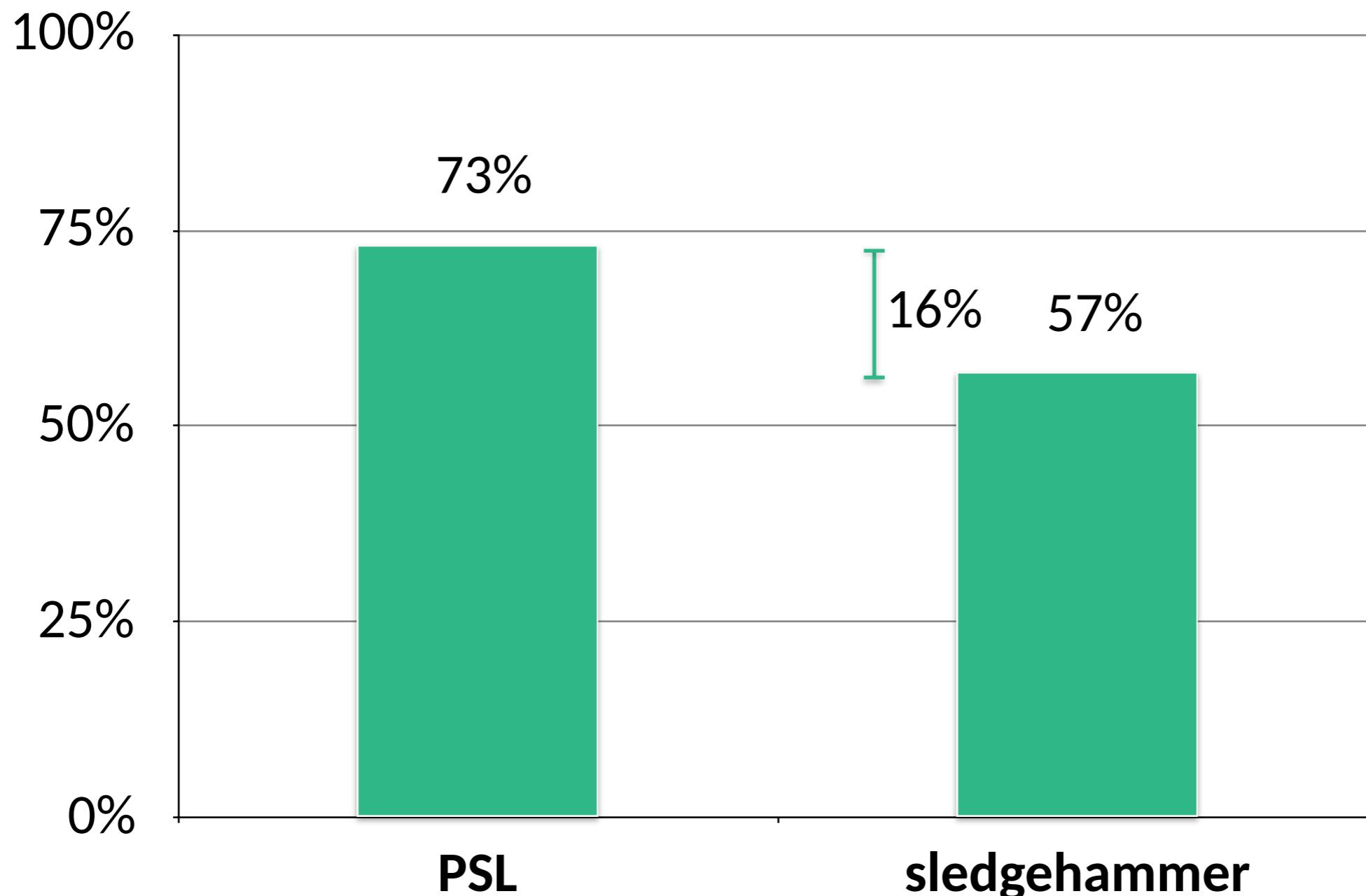
PSL vs sledgehammer

The percentage of automatically proved obligations out of 1526 proof obligations
(timeout = 300s)



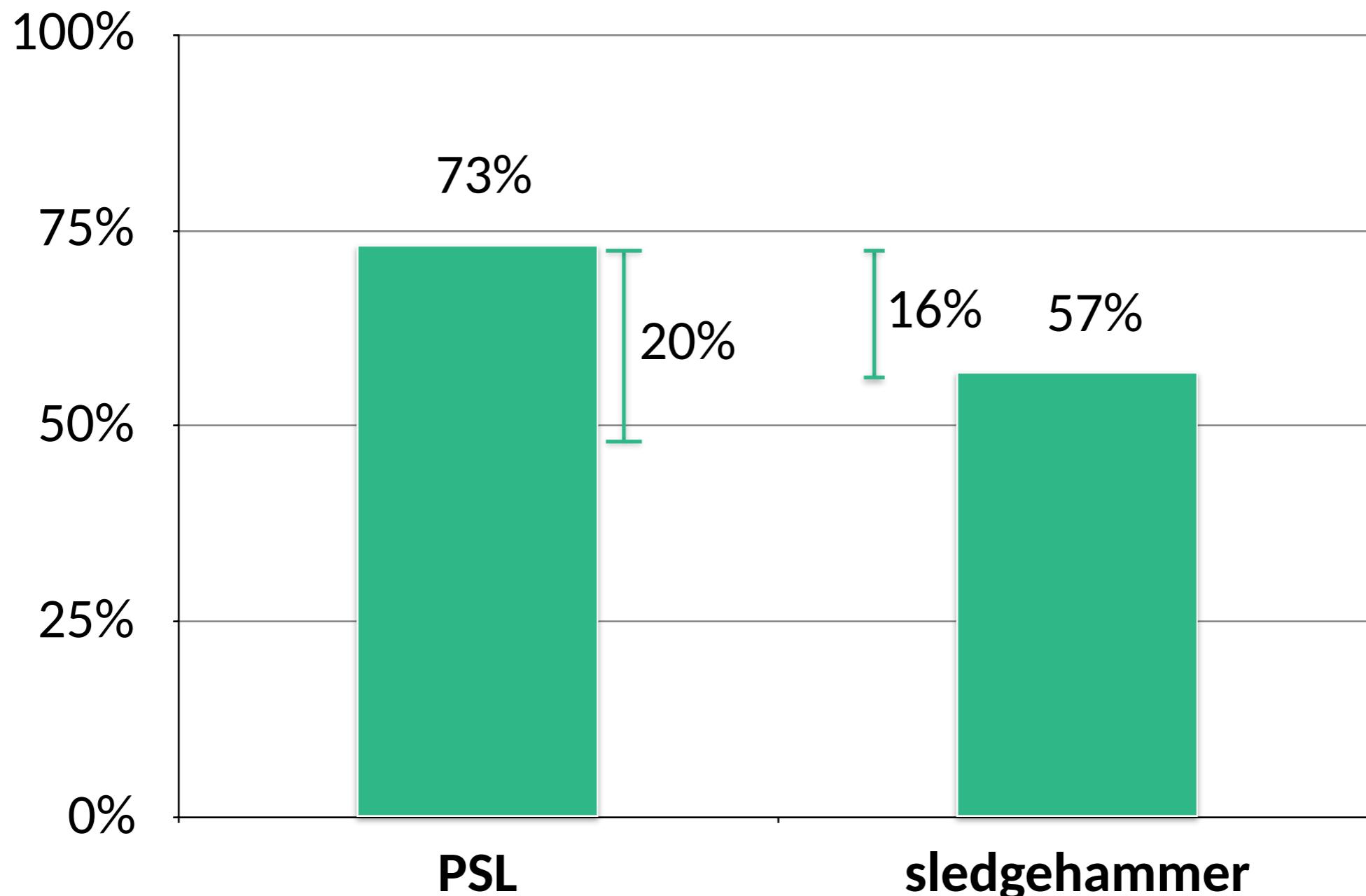
PSL vs sledgehammer

The percentage of automatically proved obligations out of 1526 proof obligations
(timeout = 300s)

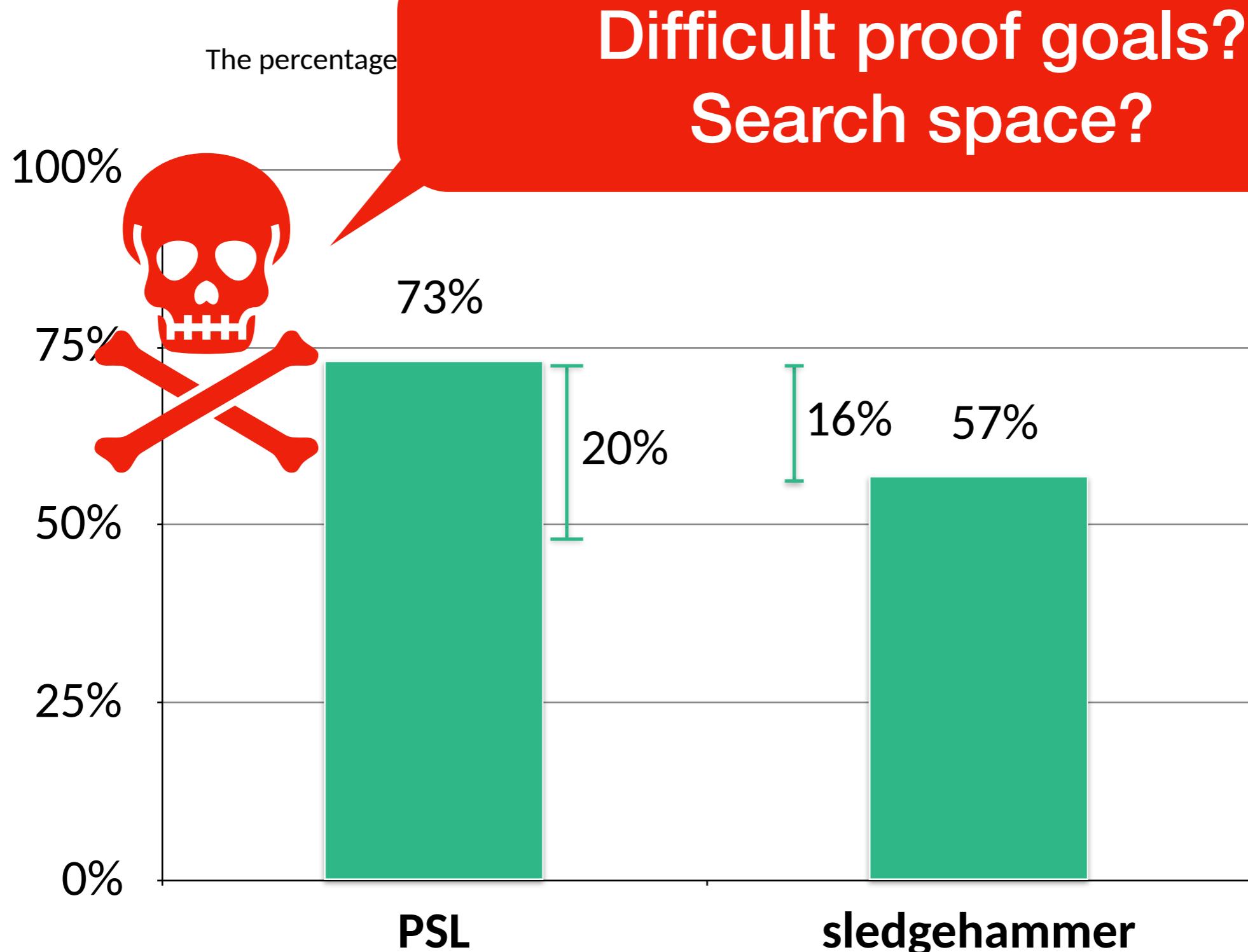


PSL vs sledgehammer

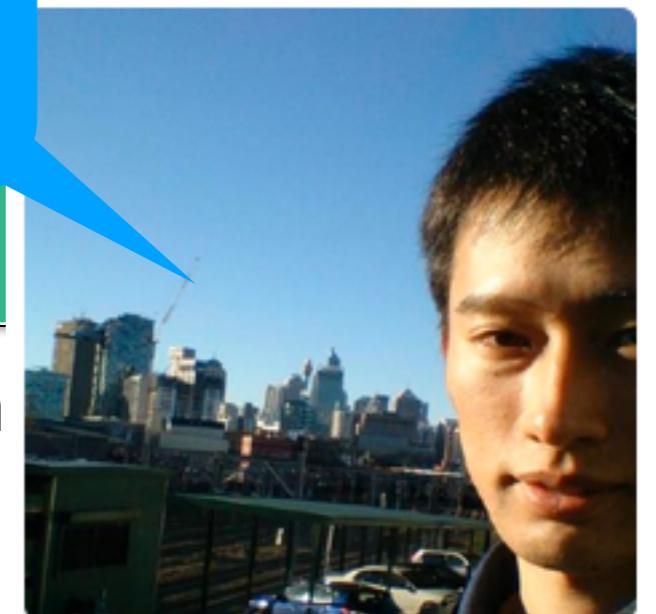
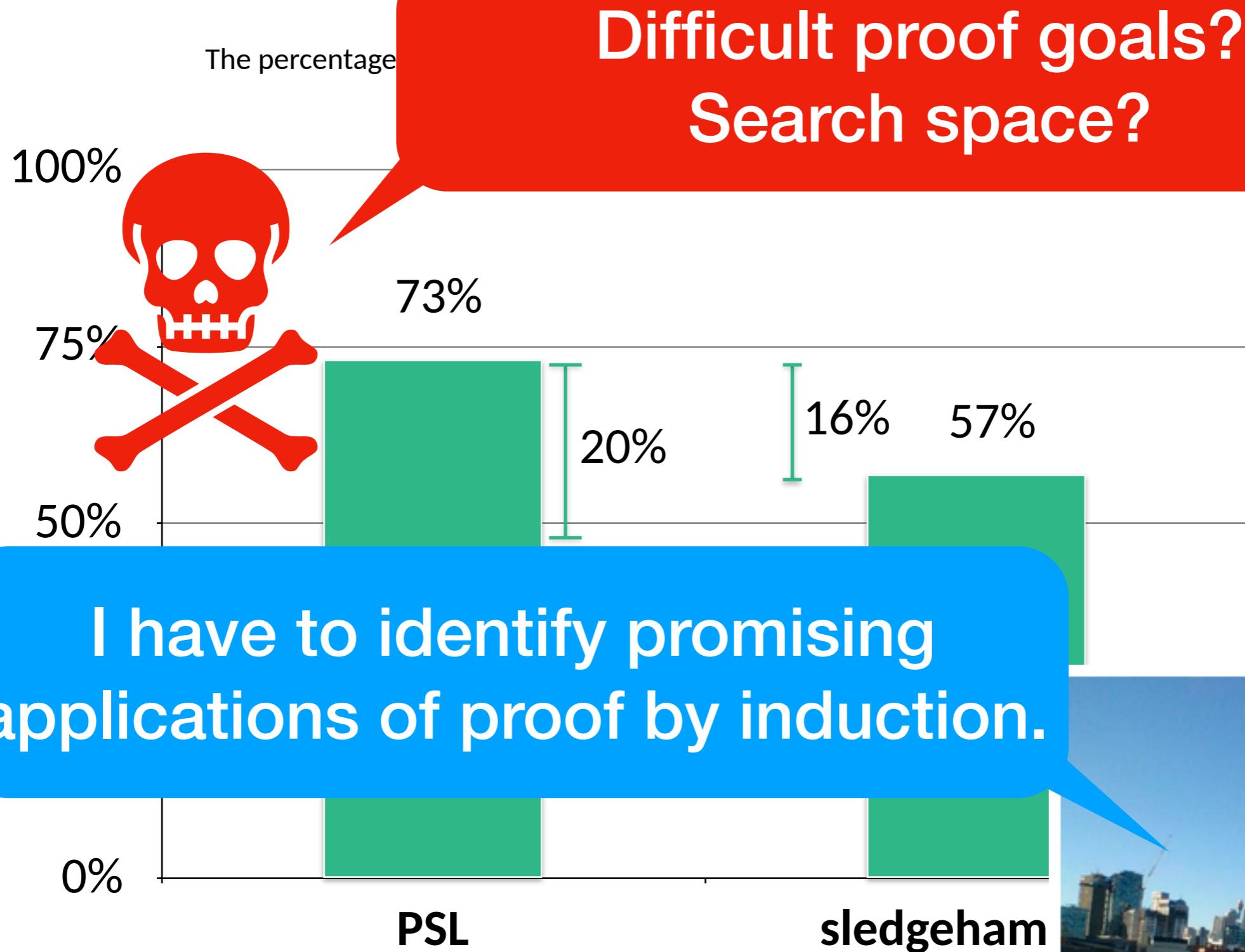
The percentage of automatically proved obligations out of 1526 proof obligations
(timeout = 300s)



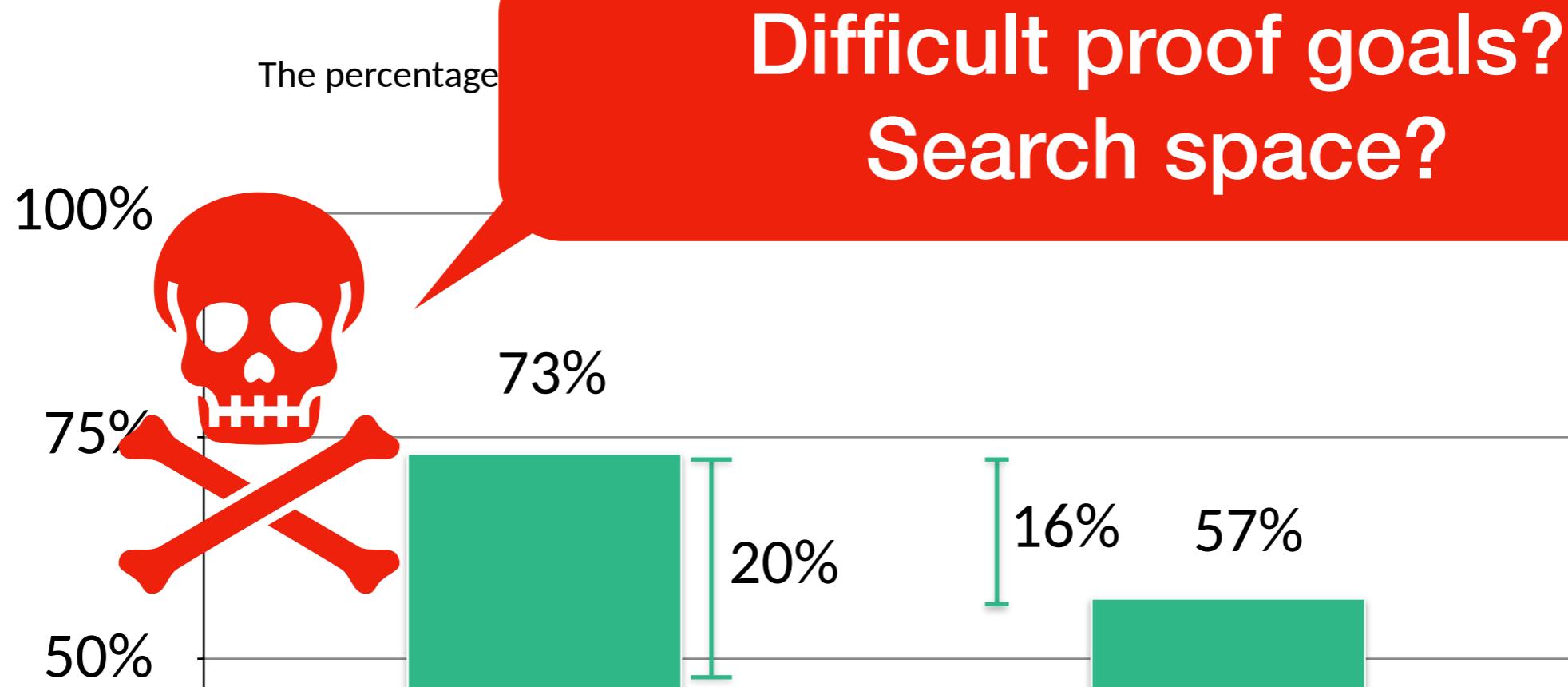
PSL vs sledgehammer



PSL vs sledgehammer



PSL vs sleddaehammer



I have to identify promising applications of proof by induction.

without completing a proof search



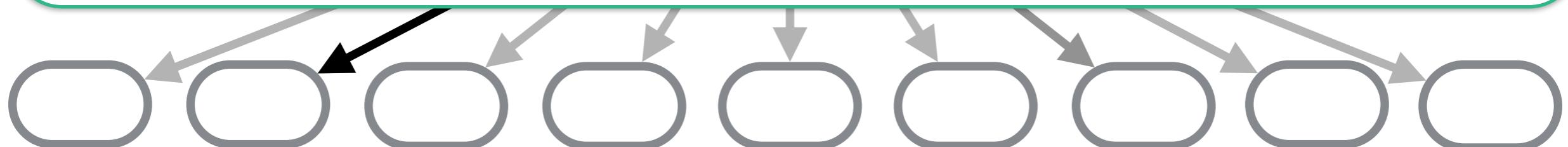
`smart_induct`

`goal`

smart_induct

goal

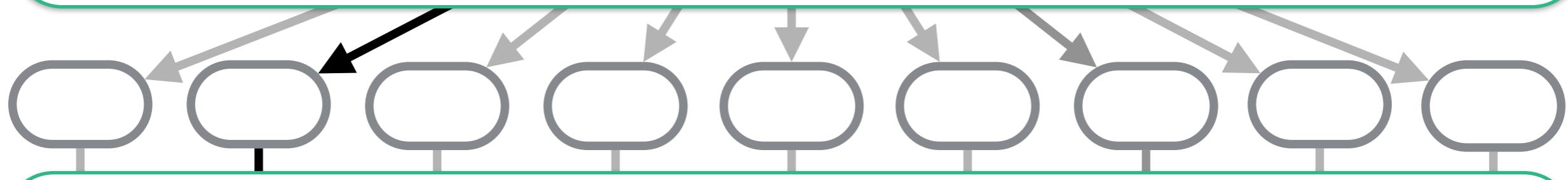
Step 1: creating many inductions



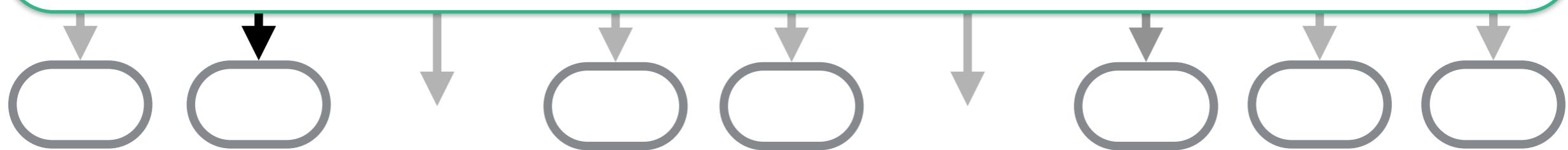
smart_induct

goal

Step 1: creating many inductions



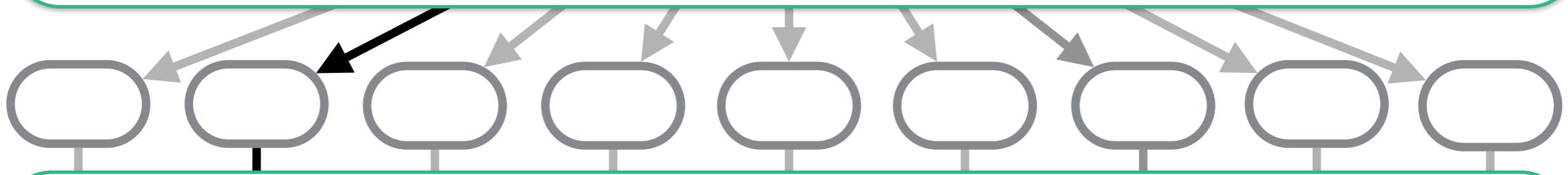
Step 2: multi-stage screening



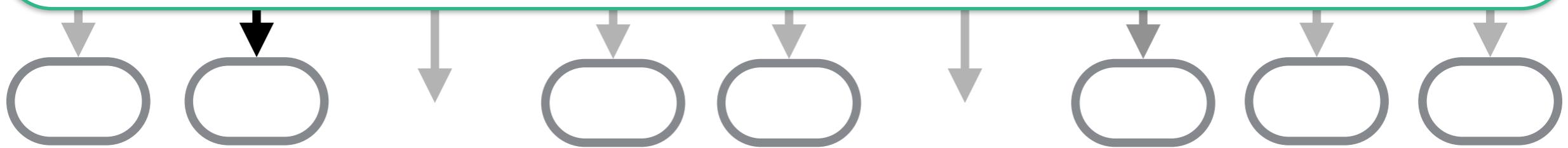
smart_induct

goal

Step 1: creating many inductions



Step 2: multi-stage screening

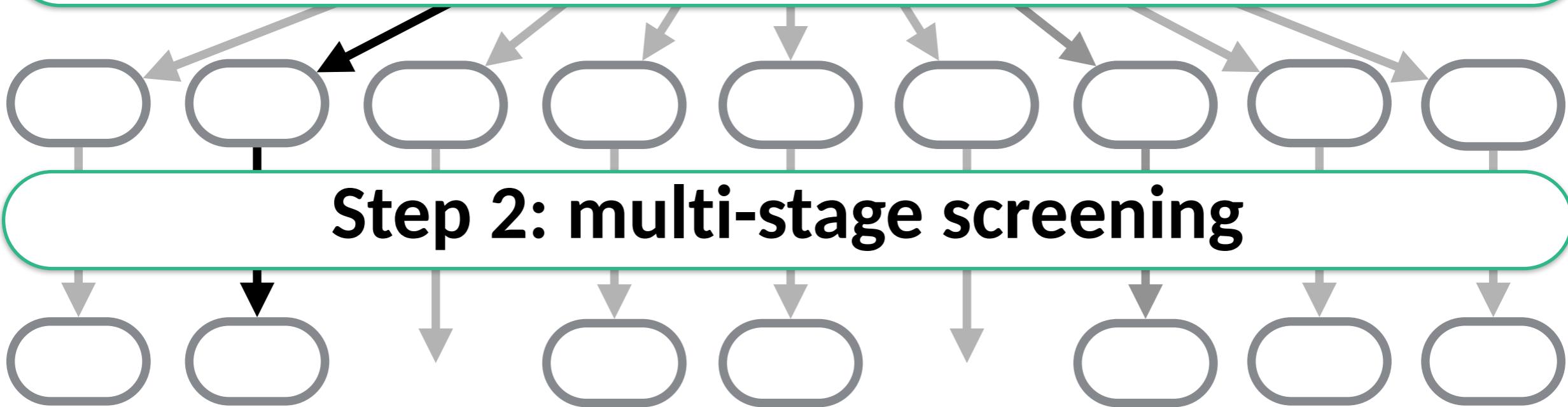


Step 3: scoring using 20 heuristics and sorting

smart_induct

goal

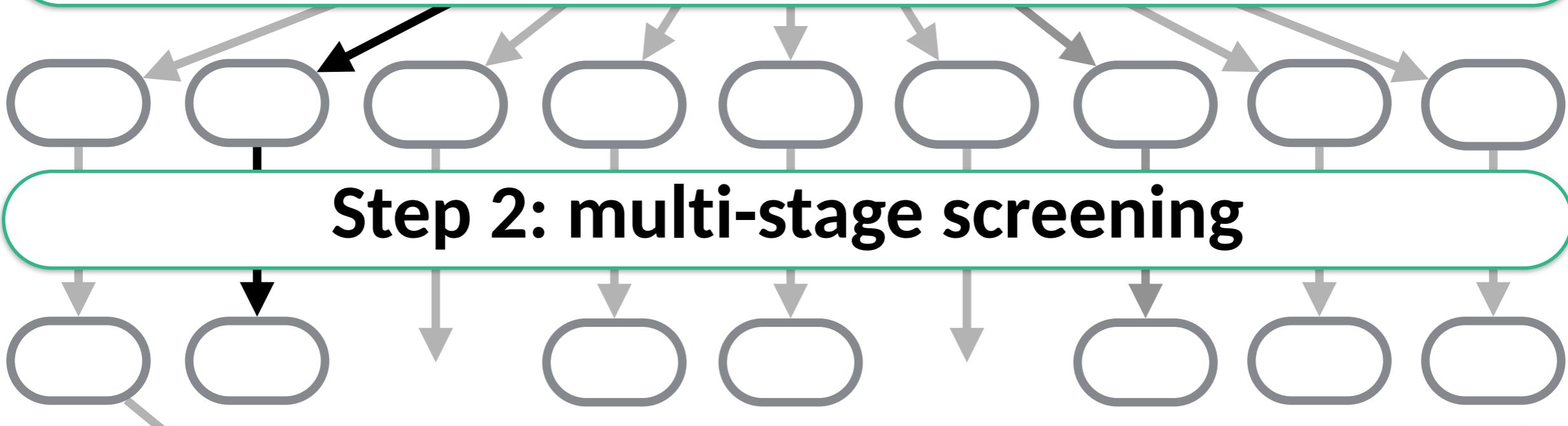
Step 1: creating many inductions



Step 3: scoring using 20 heuristics and sorting

heuristic : (proof goal * induction arguments) -> bool

Step 1: creating many inductions



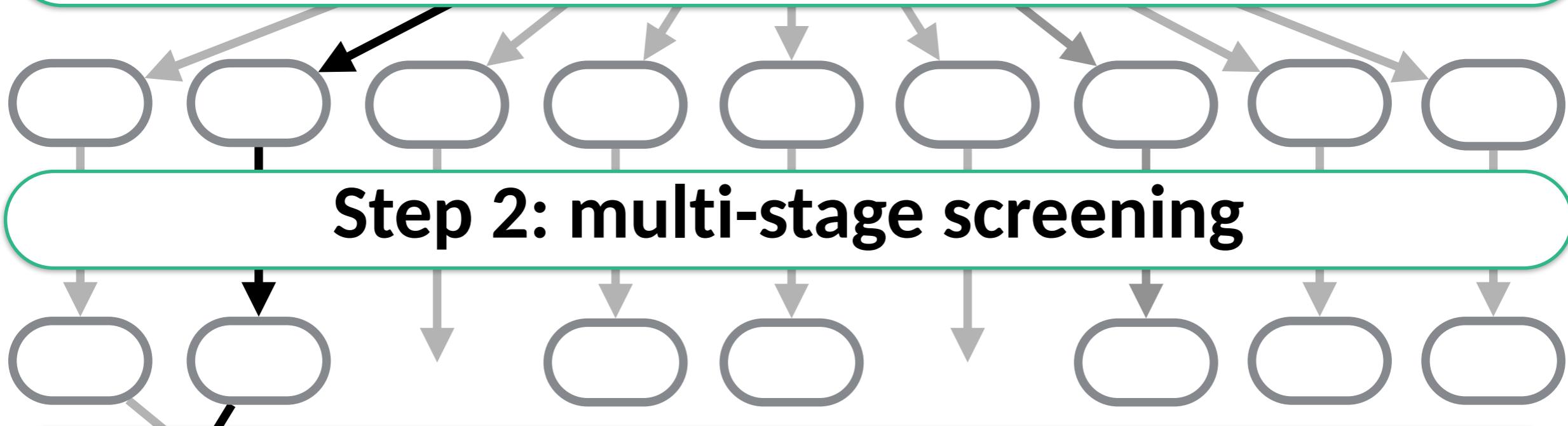
Step 3: scoring using 20 heuristics and sorting

heuristic : (proof goal * induction arguments) -> bool

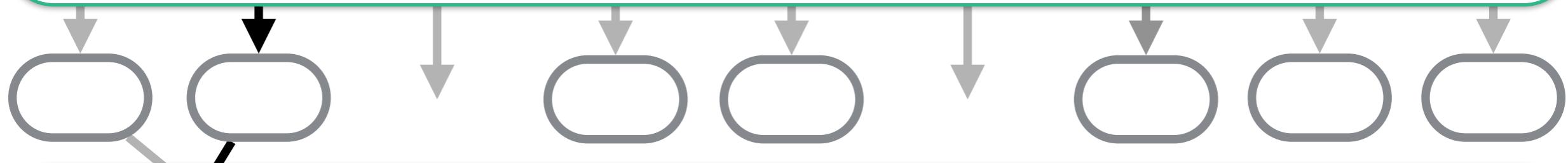
smart_induct

goal

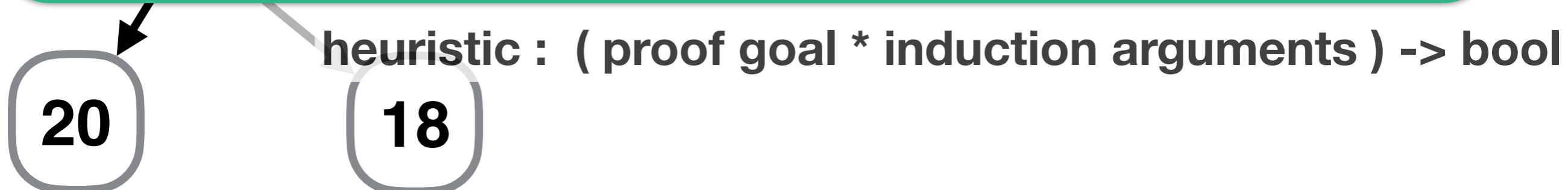
Step 1: creating many inductions



Step 2: multi-stage screening



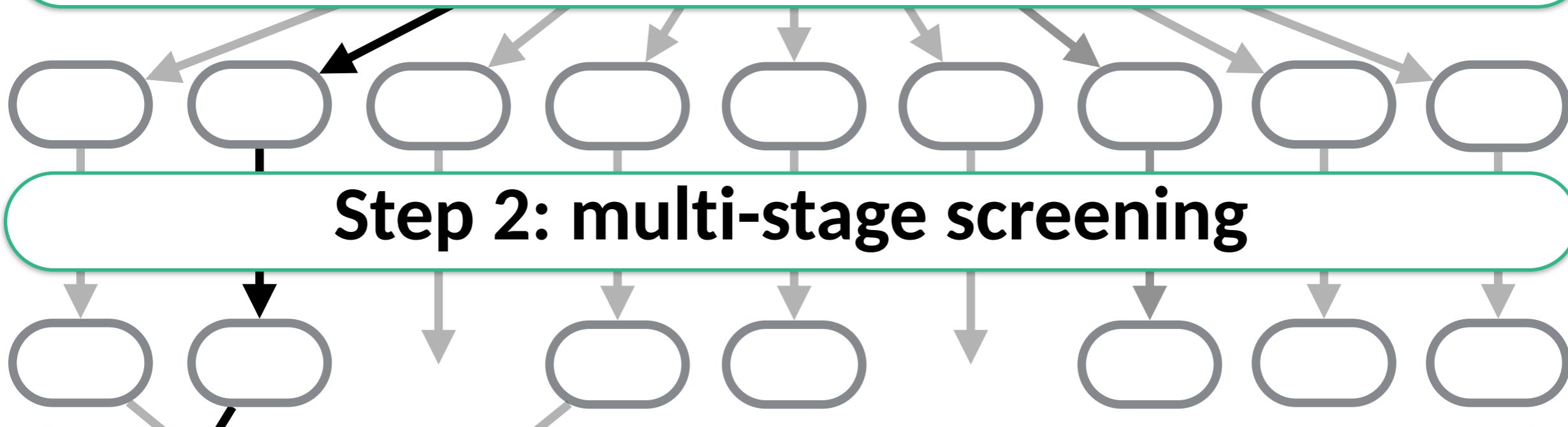
Step 3: scoring using 20 heuristics and sorting



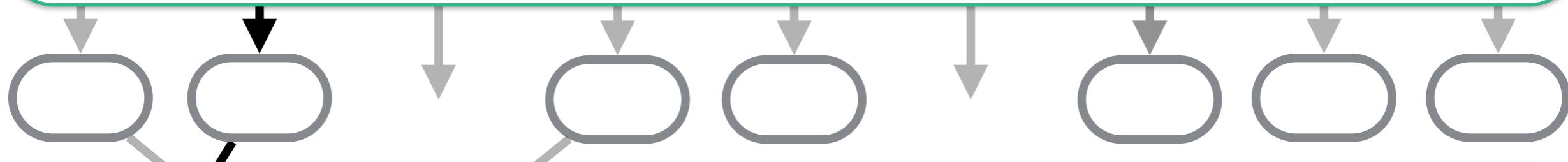
smart_induct

goal

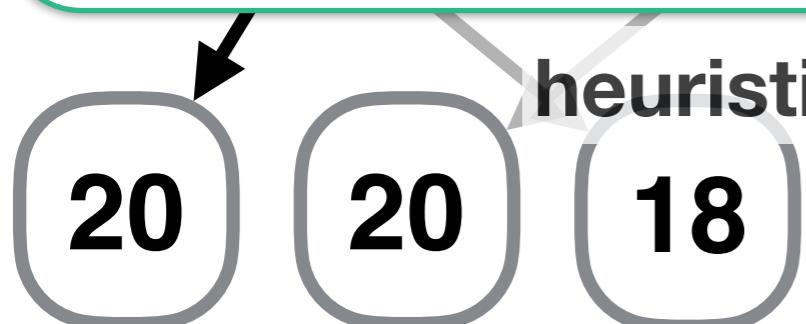
Step 1: creating many inductions



Step 2: multi-stage screening



Step 3: scoring using 20 heuristics and sorting



heuristic : (proof goal * induction arguments) -> bool

20

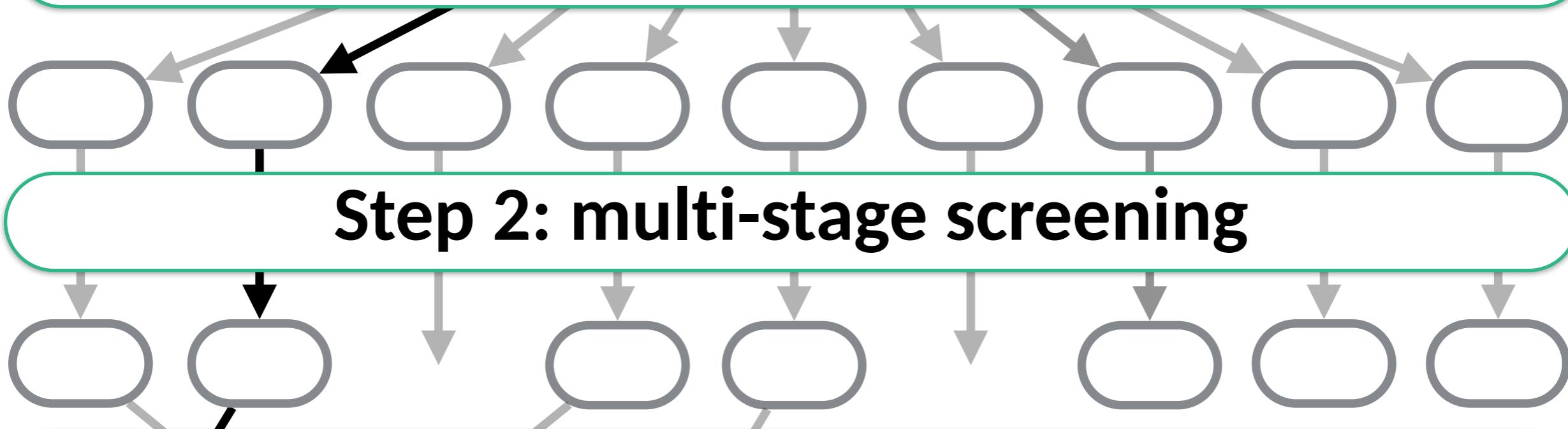
20

18

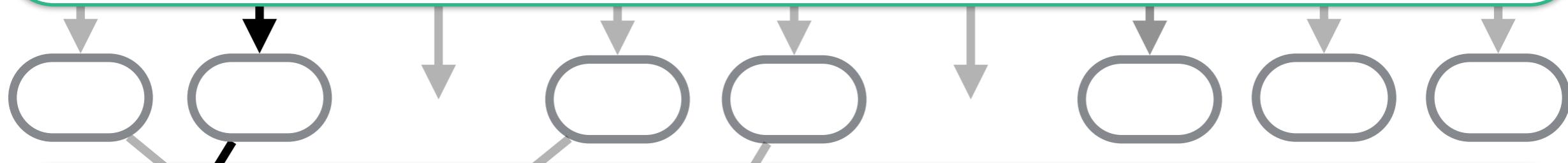
smart_induct

goal

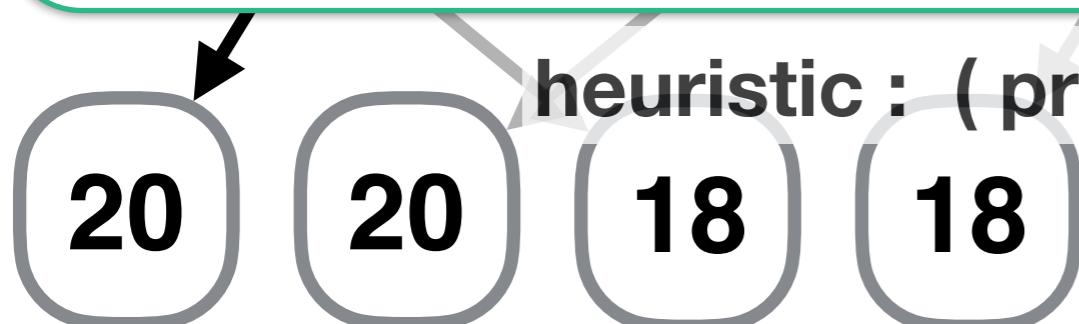
Step 1: creating many inductions



Step 2: multi-stage screening



Step 3: scoring using 20 heuristics and sorting



20

20

18

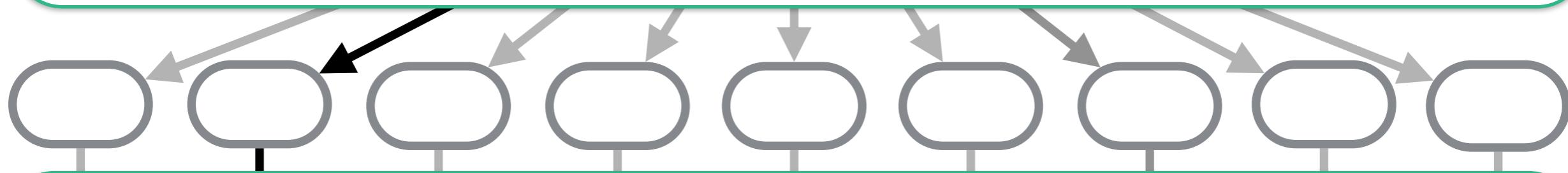
18

heuristic : (proof goal * induction arguments) -> bool

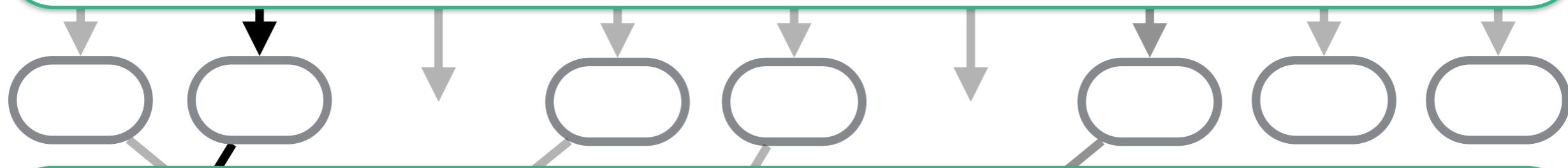
smart_induct

goal

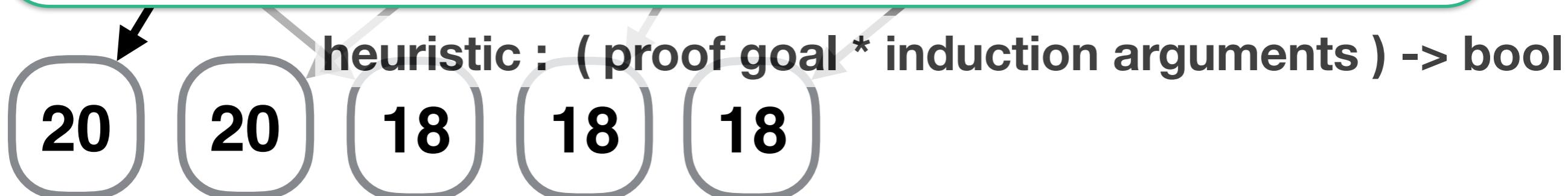
Step 1: creating many inductions



Step 2: multi-stage screening



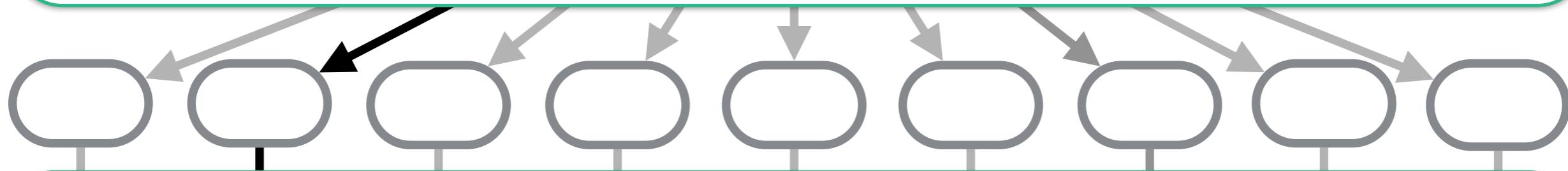
Step 3: scoring using 20 heuristics and sorting



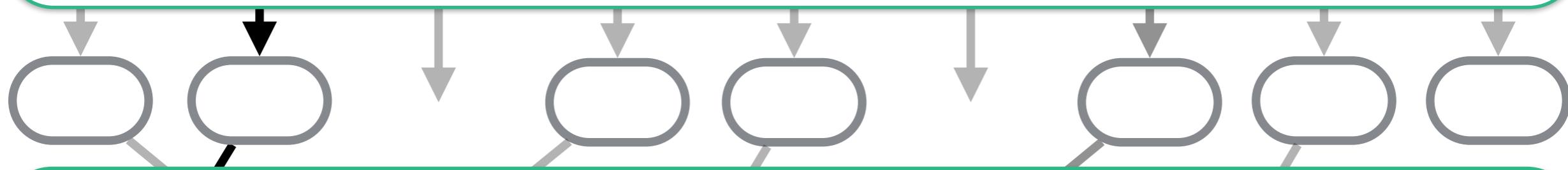
smart_induct

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Step 1: creating many inductions



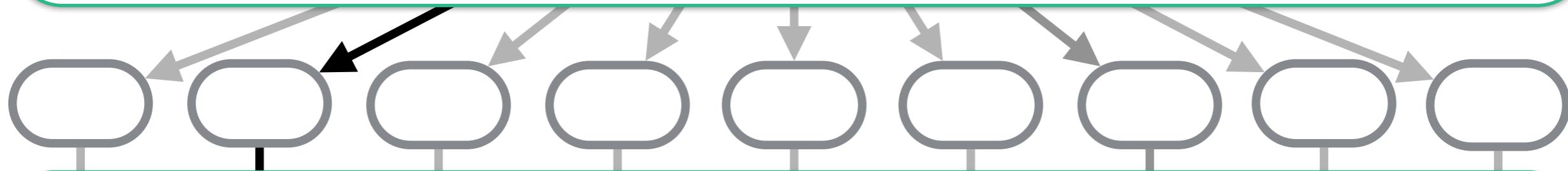
Step 2: multi-stage screening



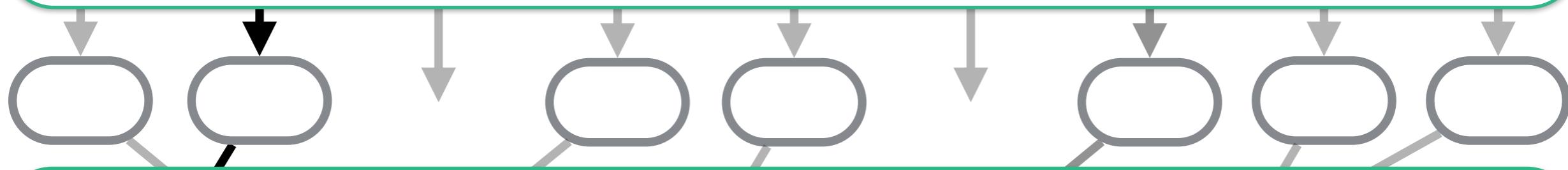
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Step 1: creating many inductions



Step 2: multi-stage screening



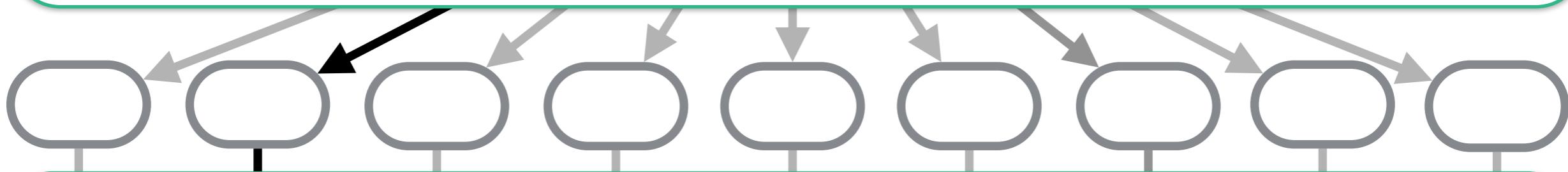
Step 3: scoring using 20 heuristics and sorting



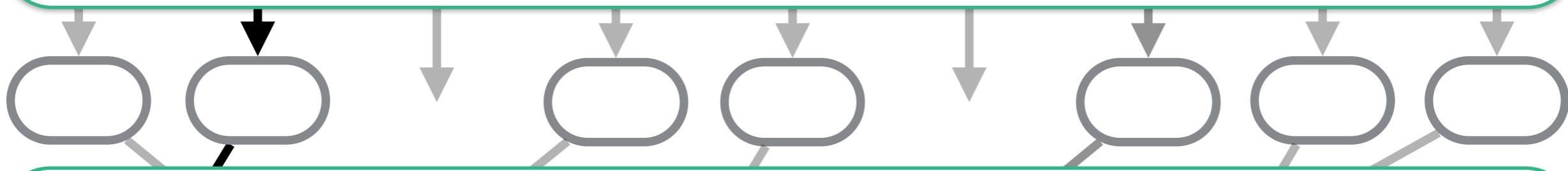
smart_induct

goal

Step 1: creating many inductions



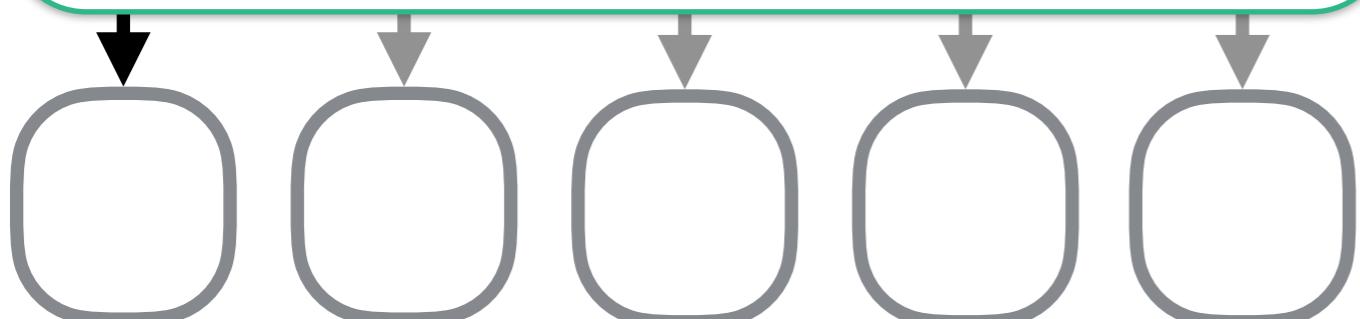
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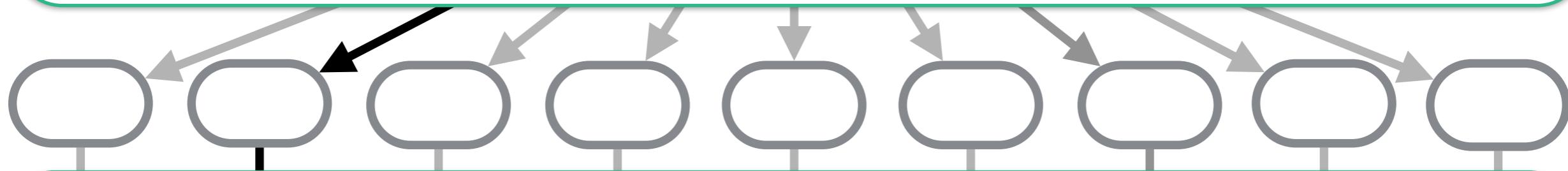
Step 4: short-listing



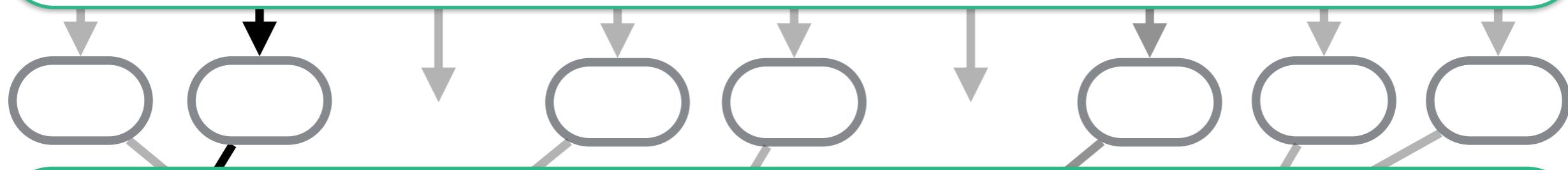
smart_induct

goal

Step 1: creating many inductions



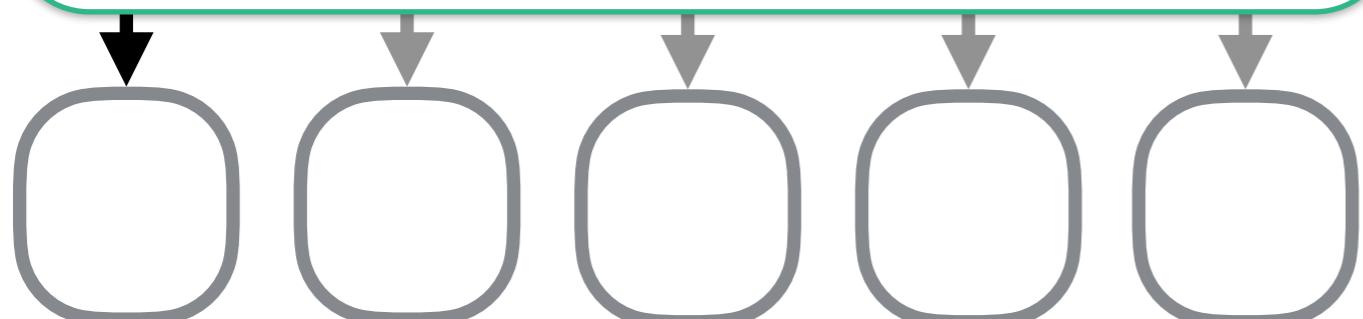
Step 2: multi-stage screening



Step 3: scoring using 20 heuristics and sorting



Step 4: short-listing



DEMO!

The screenshot shows the Isabelle/HOL proof assistant interface. The top half displays a theory file named `Induction_Demo.thy` with the following content:

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
"itrev [] ys = ys" |
"itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys" smart_induct
apply(induction xs arbitrary: ys)
apply(auto)
```

The line `apply(induction xs arbitrary: ys)` is highlighted with a yellow background. The bottom half shows the proof state:

```
proof (prove)
goal (1 subgoal):
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The interface includes a toolbar at the top, a vertical navigation bar on the left, and a status bar at the bottom.

The screenshot shows the Isabelle/Isar interface. The top part displays a theory file named `Induction_Demo.thy` with the following content:

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```

smart_induct started producing combinations of induction arguments.
smart_induct produced 40 combinations of arguments for the induct method.
... out of which 32 of them return some results.
... out of which only 28 of them passes the second screening stage.
LiFtEr assertions are evaluating the first 28 of them.
Try these 10 most promising inductions!

1st candidate is apply (induct xs arbitrary: ys)
(* The score is 20 out of 20. *)
2nd candidate is apply (induct xs)
(* The score is 20 out of 20. *)
3th candidate is apply (induct xs ys rule: Induction_Demo.itrev.induct)
(* The score is 18 out of 20. *)

```
File Browser Documentation Sidekick State Theories  
Induction_Demo.thy (~/Workplace/PSL/Smart_Induct/Example/)  
14 fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where  
15 "itrev [] ys = ys" |  
16 "itrev (x#xs) ys = itrev xs (x#ys)"  
17  
18 lemma "itrev xs ys = rev xs @ ys" smart_induct  
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apply(auto)
```

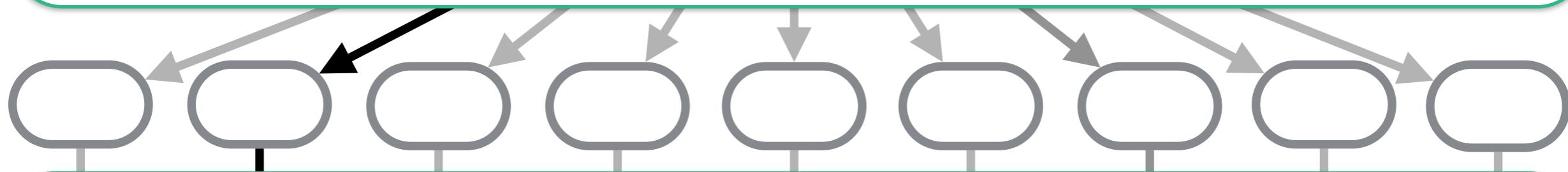
The word `smart_induct` is highlighted in red, indicating an error or a placeholder. The line `apply(induction xs arbitrary: ys)` is highlighted in yellow.

smart_induct started producing combinations of induction arguments.
smart_induct produced 40 combinations of arguments for the induct method.
... out of which 32 of them return some results.
... out of which only 28 of them passes the second screening stage.
LiFtEr assertions are evaluating the first 28 of them.
Try these 10 most promising inductions!

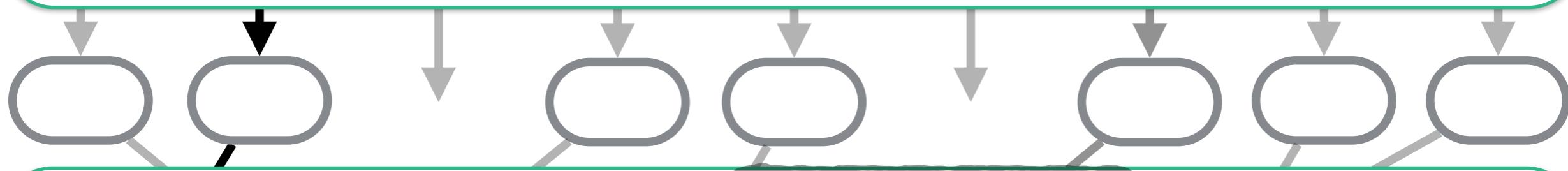
1st candidate is apply (induct xs arbitrary: ys)
(* The score is 20 out of 20. *)
2nd candidate is apply (induct xs)
(* The score is 20 out of 20. *)
3th candidate is apply (induct xs ys rule: Induction_Demo.itrev.induct)
(* The score is 18 out of 20. *)

goal

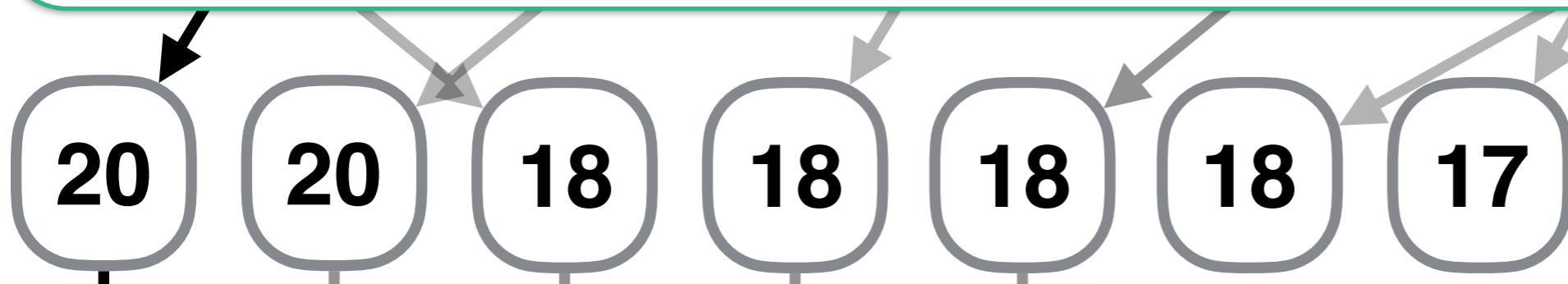
Step 1: creating many inductions



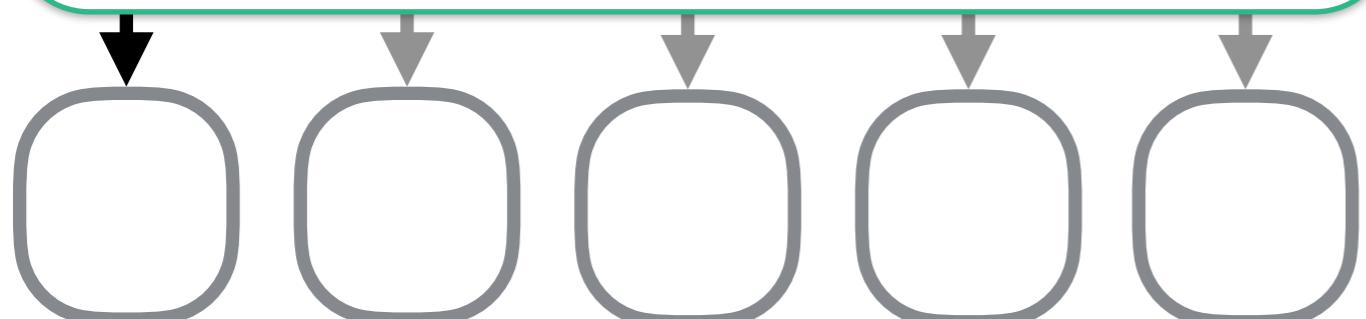
Step 2: multi-stage screening



Step 3: scoring using 20 heuristics and sorting

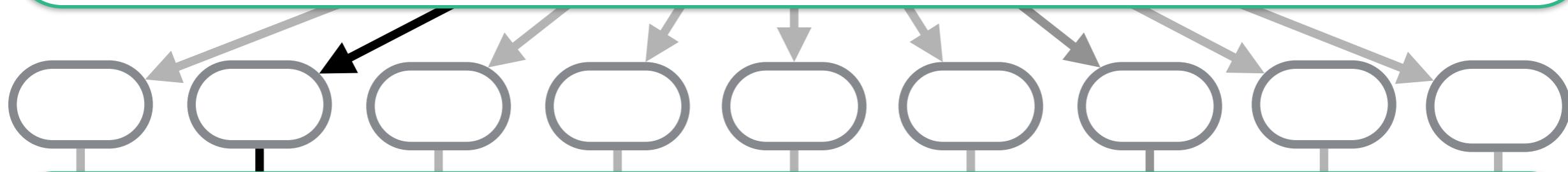


Step 4: short-listing

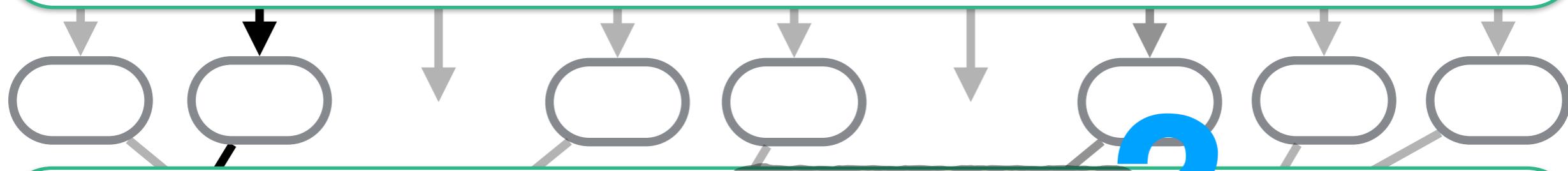


goal

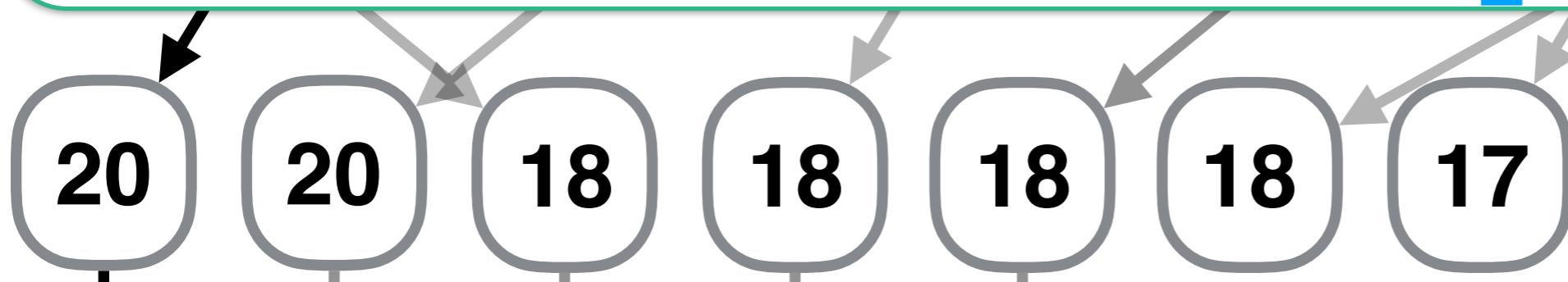
Step 1: creating many inductions



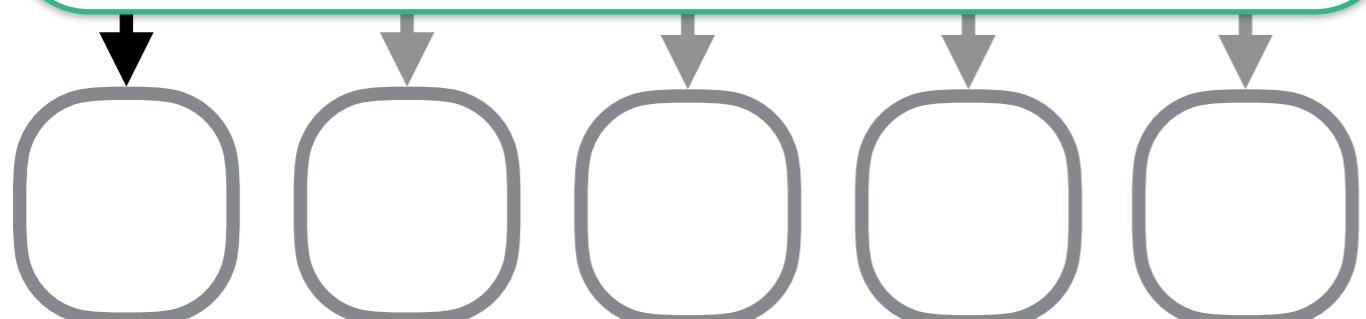
Step 2: multi-stage screening



Step 3: scoring using 20 heuristics and sorting

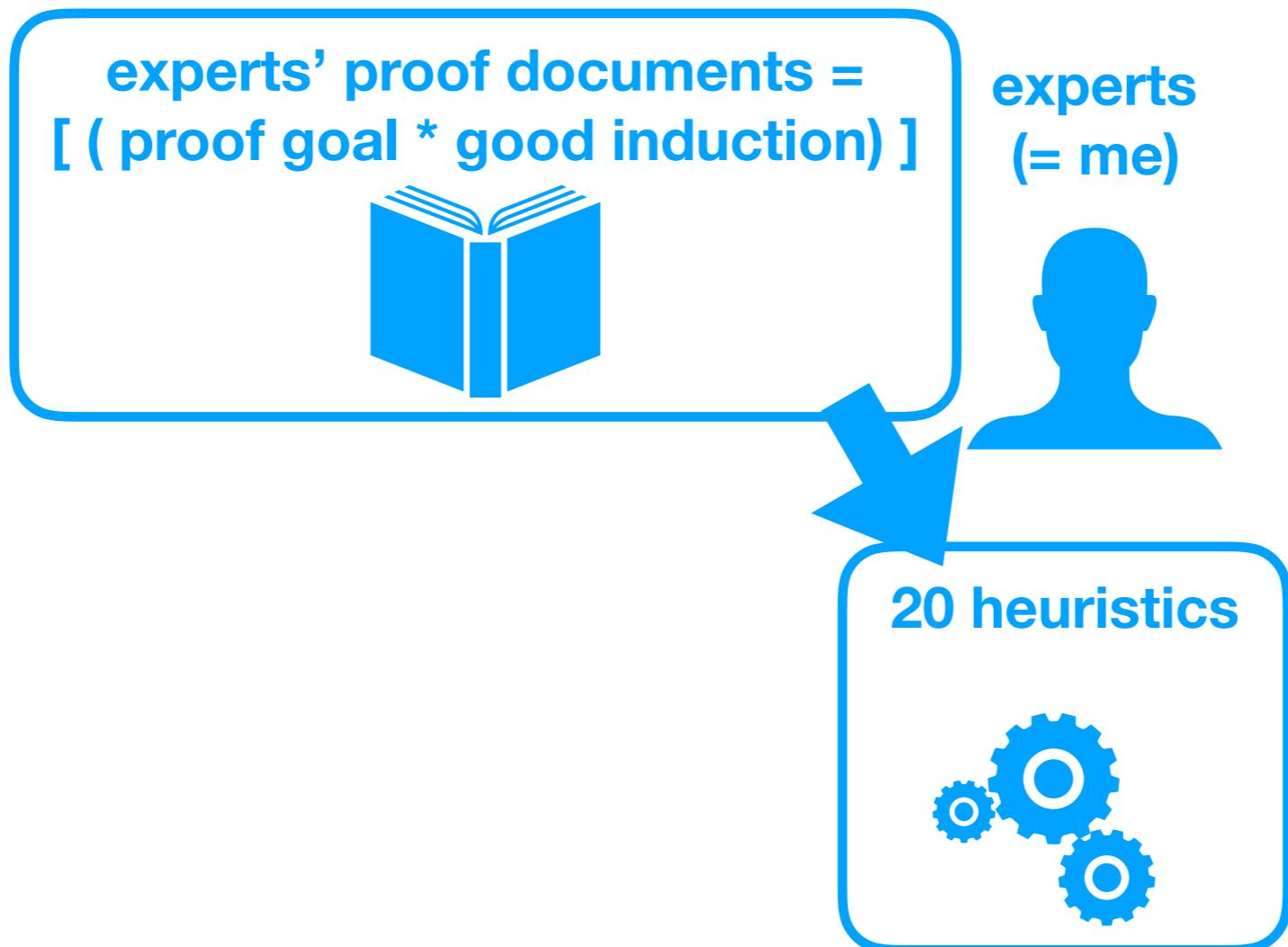


Step 4: short-listing



It is difficult to write induction heuristics.

It is difficult to write induction heuristics.



It is difficult to write induction heuristics.

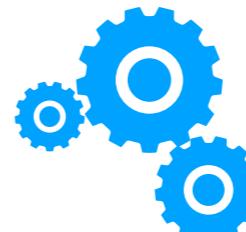
```
lemma "itrev xs ys = rev xs @ ys"  
by(induct xs ys rule:"itrev.induct") auto
```

experts' proof documents =
[(proof goal * good induction)]



experts
(= me)

20 heuristics



It is difficult to write induction heuristics.

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lemma "itrev xs ys = rev xs @ ys"  
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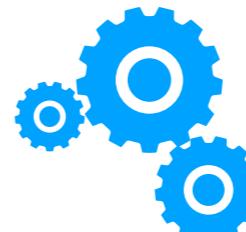
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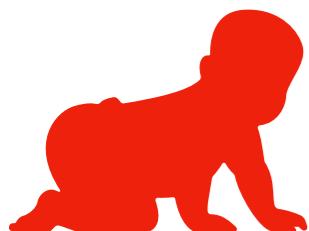
experts
(= me)



20 heuristics



new users



```
lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
```

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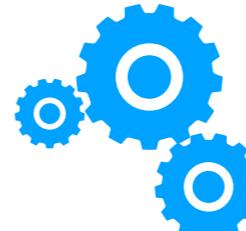
experts' proof documents =
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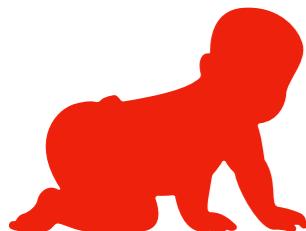
experts
(= me)



20 heuristics



new users



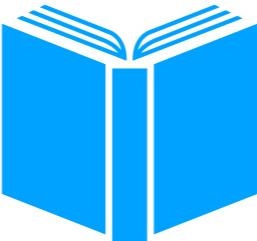
```
lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
```

new proof goal consisting of new constants and variables of new types!

It is difficult to write induction heuristics.

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by(induct xs ys rule:"itrev.induct") auto
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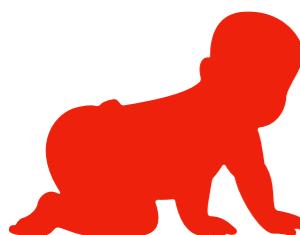


experts
(= me)

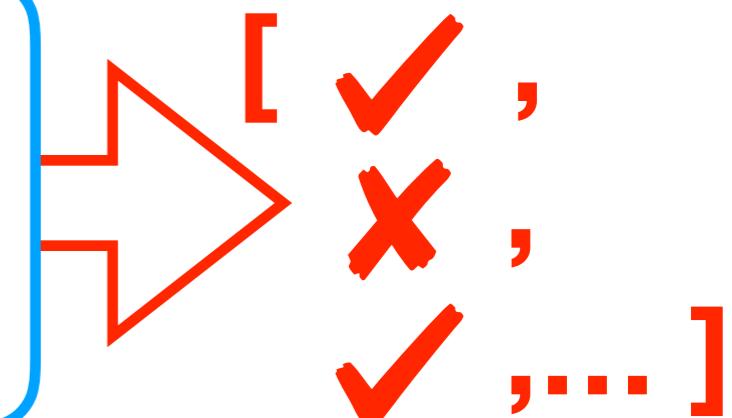
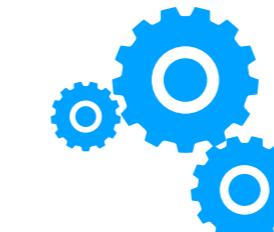


new users

proof goal candidate induction
apply (
induct is1 s stk
rule: exec.induct)



20 heuristics



```
lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
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new proof goal consisting of new constants and variables of new types!

It is difficult to write induction heuristics.

① blue = what I can see before releasing smart_induct

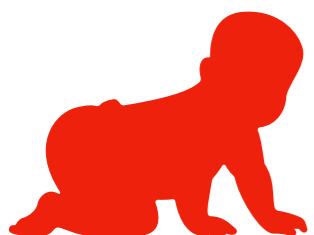
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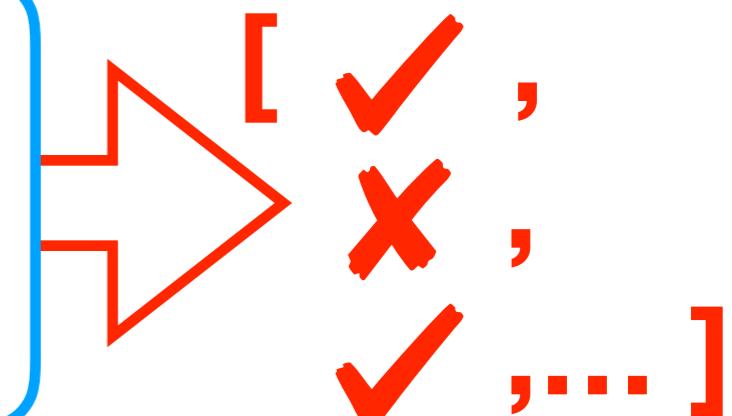
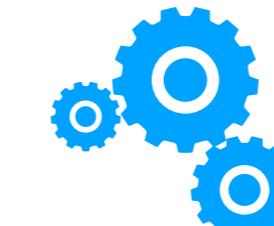


experts
(= me)



new users

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20 heuristics



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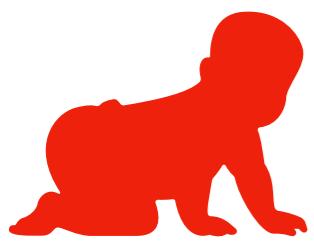
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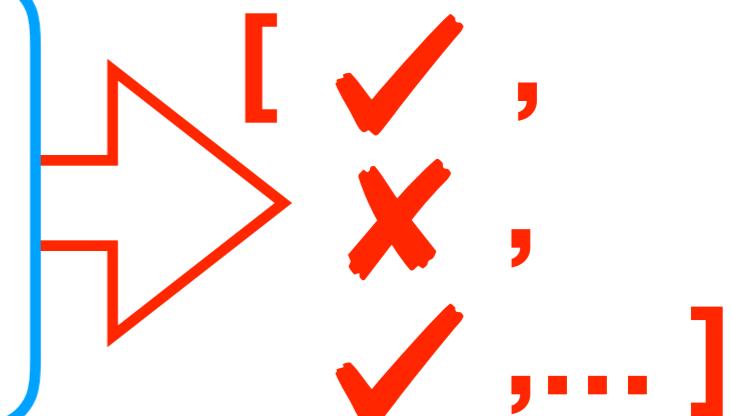
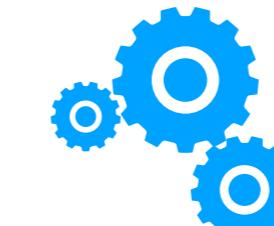


experts
(= me)



new users

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20 heuristics



```
lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
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new proof goal consisting of new constants and variables of new types!

② red = what will be developed after releasing smart_induct

It is difficult to write induction heuristics.

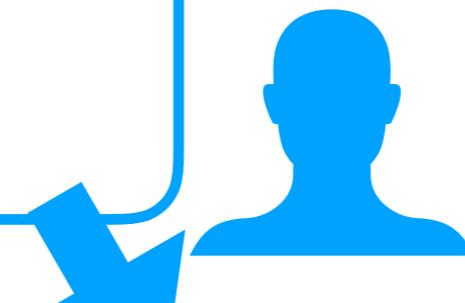
① blue = what I can see before releasing smart_induct

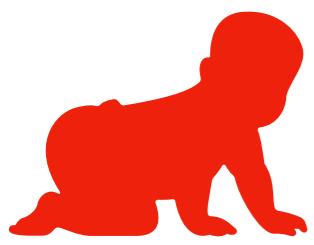
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experts
(= me)



new users

proof goal candidate induction
apply (
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20 heuristics
in LiFtEr



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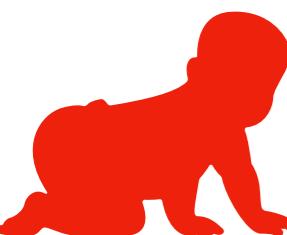
experts' proof documents =
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experts
(= me)

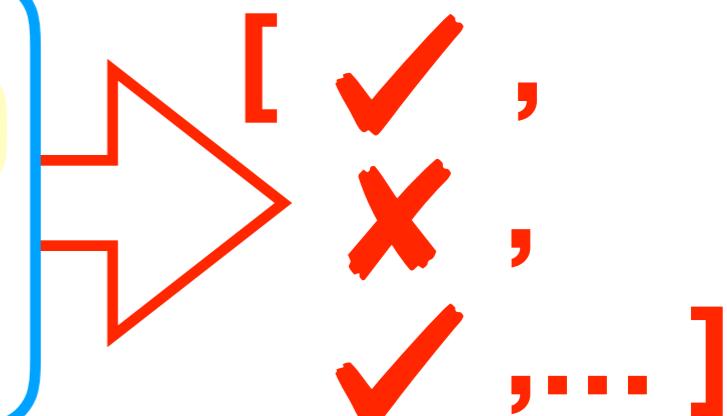
LiFtEr: Logical
Feature Extractor

new users



proof goal candidate induction
apply (
induct is1 s stk
rule: exec.induct)

20 heuristics
in LiFtEr



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new proof goal consisting of new constants and variables of new types!

② red = what will be developed after releasing smart_induct

Abstract Syntax of LiFtEr

```
assertion := atomic | connective | quantifier | ( assertion )
type := term | term_occurrence | rule | number
modifier_term := induction_term | arbitrary_term
quantifier :=  $\exists x : type . assertion$ 
            |  $\forall x : type . assertion$ 
            |  $\exists x : term \in modifier\_term . assertion$ 
            |  $\forall x : term \in modifier\_term . assertion$ 
            |  $\exists x : rule . assertion$ 
            |  $\exists x : term\_occurrence \in y : term . assertion$ 
            |  $\forall x : term\_occurrence \in y : term . assertion$ 
connective := True | False | assertion  $\vee$  assertion | assertion  $\wedge$  assertion
            | assertion  $\rightarrow$  assertion |  $\neg$  assertion
pattern := all_only_var | all_constructor | mixed
atomic :=
    rule is_rule_of term_occurrence
    | term_occurrence term_occurrence_is_of_term term
    | are_same_term ( term_occurrence , term_occurrence )
    | term_occurrence is_in_term_occurrence term_occurrence
    | is_atomic term_occurrence
    | is_constant term_occurrence
    | is_recursive_constant term_occurrence
    | is_variable term_occurrence
    | is_free_variable term_occurrence
    | is_bound_variable term_occurrence
    | is_lambda term_occurrence
    | is_application term_occurrence
    | term_occurrence is_an_argument_of term_occurrence
    | term_occurrence is_nth_argument_of term_occurrence
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Abstract Syntax of LiFtEr

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assertion := atomic | connective | quantifier | ( assertion )
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connective := True | False | assertion  $\vee$  assertion
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    | term_occurrence term_occurrence
    | are_same_term ( term_occurrence , term_occurrence )
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    | is_recursive_constant term_occurrence
    | is_variable term_occurrence
    | is_free_variable term_occurrence
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    | is_lambda term_occurrence
    | is_application term_occurrence
    | term_occurrence is_an_argument_of term_occurrence
    | term_occurrence is_nth_argument_of term_occurrence
```

Example Heuristic in LiFtEr (in Abstract Syntax)

```
∃ r1 : rule. True
→
∃ r1 : rule.
  ∃ t1 : term.
    ∃ to1 : term_occurrence ∈ t1 : term.
      r1 is_rule_of to1
      ∧
      ∀ t2 : term ∈ induction_term.
        ∃ to2 : term_occurrence ∈ t2 : term.
          ∃ n : number.
            is_nth_argument_of (to2, n, to1)
            ∧
            t2 is_nth_induction_term n
```

Example Heuristic in LiFtEr (in Abstract Syntax)

implication



$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$
 $\exists t1 : \text{term}.$
 $\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$
 $r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$
 $\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$
 $\exists n : \text{number}.$
 $\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓

$\exists r1 : \text{rule}. \text{True}$

→

$\exists r1 : \text{rule}.$
 $\exists t1 : \text{term}.$
 $\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$
 $r1 \text{ is_rule_of } to1$

\wedge ↪ conjunction

$\forall t2 : \text{term} \in \text{induction_term}.$
 $\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$
 $\exists n : \text{number}.$
 $\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓

$$\exists r1 : \text{rule}. \text{True}$$

→

$$\exists r1 : \text{rule}. \quad \exists t1 : \text{term}.$$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

∧

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

∧

$t2 \text{ is_nth_induction_term } n$

variable for auxiliary lemmas

conjunction

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓
 $\exists r1 : \text{rule}. \text{True}$ → variable for auxiliary lemmas
 $\exists r1 : \text{rule}.$ ←
 $\exists t1 : \text{term}.$ ← variable for terms
 $\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$
 $r1 \text{ is_rule_of } to1$
 ∧ conjunction
 $\forall t2 : \text{term} \in \text{induction_term}.$
 $\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$
 $\exists n : \text{number}.$
 $\text{is_nth_argument_of } (to2, n, to1)$
 \wedge
 $t2 \text{ is_nth_induction_term } n$

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓

$$\exists r1 : \text{rule}. \text{True}$$

→ variable for auxiliary lemmas

$$\exists r1 : \text{rule}.$$

$\exists t1 : \text{term}.$ ← variable for terms

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$ ← variable for term occurrences

\wedge conjunction

$$\forall t2 : \text{term} \in \text{induction_term}.$$
$$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$$
$$\exists n : \text{number}.$$
$$\quad \text{is_nth_argument_of } (to2, n, to1)$$
$$\wedge$$
$$t2 \text{ is_nth_induction_term } n$$

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓

$$\exists r1 : \text{rule}. \text{True}$$

→ variable for auxiliary lemmas

$$\exists r1 : \text{rule}.$$

$\exists t1 : \text{term}.$ ← variable for terms

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$ ← variable for term occurrences

\wedge conjunction

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$ ← variable for natural numbers

$\text{is_nth_argument_of } (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

Example Heuristic in LiFtEr (in Abstract Syntax)

implication

↓
 $\exists r1 : \text{rule}. \text{True}$ → variable for auxiliary lemmas
 $\exists r1 : \text{rule}.$ ←
 $\exists t1 : \text{term}.$ ← variable for terms
 $\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$ ← variable for term occurrences
 $r1 \text{ is_rule_of } to1$ ←
 \wedge conjunction
 $\forall t2 : \text{term} \in \text{induction_term}.$
 $\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$
 $\exists n : \text{number}.$ ← variable for natural numbers
 $\text{is_nth_argument_of } (to2, n, to1)$
 \wedge
 $t2 \text{ is_nth_induction_term } n$

universal quantifier

Example Heuristic in LiFtEr (in Abstract Syntax)

implication existential quantifier

$\exists r1 : \text{rule}. \text{True}$ variable for auxiliary lemmas

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$ variable for terms

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$ variable for term occurrences

$r1 \text{ is_rule_of } to1$

\wedge conjunction

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$ variable for natural numbers

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

Example Heuristic in LiFtEr (in Abstract Syntax)

LiFtEr heuristic: (proof goal * induction arguments) -> bool

implication existential quantifier
↓ ↓
 $\exists r1 : \text{rule. True}$ variable for auxiliary lemmas
→
 $\exists r1 : \text{rule.}$ ← variable for terms
 $\exists t1 : \text{term.}$ ← variable for term occurrences
 $\exists to1 : \text{term_occurrence} \in t1 : \text{term.}$ ← variable for natural numbers
 $r1 \text{ is_rule_of } to1$ conjunction
 \wedge
 $\forall t2 : \text{term} \in \text{induction_term.}$ universal quantifier
 $\exists to2 : \text{term_occurrence} \in t2 : \text{term.}$
 $\exists n : \text{number.}$ ← variable for induction arguments
 $\text{is_nth_argument_of } (to2, n, to1)$
 \wedge
 $t2 \text{ is_nth_induction_term } n$

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done

```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

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  "itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done

```

$\exists r1 : \text{rule}. \text{True}$

→

$\exists r1 : \text{rule}.$

$(r1 = \text{itrev.induct})$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

r1

```

primrec rev :: "'a list ⇒ 'a list" where
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```

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\rightarrow

$\exists r1 : \text{rule}.$

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$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

$r1$

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done

```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

$r1$

$(r1 = \text{itrev.induct})$

$(t1 = \text{itrev})$

```
primrec rev :: "'a list ⇒ 'a list" where
  "rev []"      = []
  "rev (x # xs)" = rev xs @ [x]
```

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys" = ys |
  "itrev (x#xs) ys" = itrev xs (x#ys)"
```

to1

```
lemma "itrev xs ys = rev xs @ ys"
```

```
apply(induct xs ys rule:"itrev.induct")
apply auto done
```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

($r1 = \text{itrev.induct}$)
($t1 = \text{itrev}$)
($to1 = \text{itrev}$)

r1

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done

```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

($r1 = \text{itrev.induct}$)

($t1 = \text{itrev}$)

($to1 = \text{itrev}$)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

$to1$

$r1$

```
primrec rev :: "'a list ⇒ 'a list" where
  "rev []      = []" |
  "rev (x # xs) = rev xs @ [x]"
```

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev []      ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"
```

to1

```
lemma "itrev xs ys = rev xs @ ys"
```

```
apply(induct xs ys rule:"itrev.induct")
apply auto done
```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

($r1 = \text{itrev.induct}$)

($t1 = \text{itrev}$)

($to1 = \text{itrev}$)

$\exists t1 : \text{term}.$

r1

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

($to1 = \text{itrev}$)

r1 is_rule_of to1

True! r1 (= itrev.induct) is a lemma about to1 (= itrev).

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of}(to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done

```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

($r1 = \text{itrev.induct}$)

($t1 = \text{itrev}$)

($to1 = \text{itrev}$)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

r1 is_rule_of to1

True! $r1 (= \text{itrev.induct})$ is a lemma about $to1 (= \text{itrev})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of}(to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

```
primrec rev :: "'a list ⇒ 'a list" where
  "rev []"      = []
  "rev (x # xs)" = rev xs @ [x]"
```

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys" = ys"
  "itrev (x#xs) ys" = itrev xs (x#ys)"
```

to1

```
lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done
```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

($r1 = \text{itrev.induct}$)

($t1 = \text{itrev}$)

($to1 = \text{itrev}$)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{is_rule_of } to1$ True! $r1 (= \text{itrev.induct})$ is a lemma about $to1 (= \text{itrev})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (to2, n, to1)$

\wedge

$t2 \text{is_nth_induction_term } n$

r1

```
primrec rev :: "'a list ⇒ 'a list" where
  "rev []"      = []
  "rev (x # xs)" = rev xs @ [x]"
```

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys" = ys"
  "itrev (x#xs) ys" = itrev xs (x#ys)"
```

to1

```
lemma "itrev xs ys = rev xs @ ys"
```

```
apply(induct xs ys rule:"itrev.induct")
apply auto done
```

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

($r1 = \text{itrev.induct}$)

($t1 = \text{itrev}$)

($to1 = \text{itrev}$)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{is_rule_of } to1$ True! $r1 (= \text{itrev.induct})$ is a lemma about $to1 (= \text{itrev})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{is_nth_induction_term } n$

r1

```
primrec rev :: "'a list ⇒ 'a list" where
  "rev []"      = []
  "rev (x # xs)" = rev xs @ [x]"
```

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys" = ys"
  "itrev (x#xs) ys" = itrev xs (x#ys)"
```

to1

```
lemma "itrev xs ys = rev xs @ ys"
  apply(induct xs ys rule:"itrev.induct")
  apply auto done
```

t2

r1

$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{itrev.induct})$ is a lemma about $to1 (= \text{itrev}).$

^

$\forall t2 : \text{term} \in \text{induction_term}.$

($t2 = xs \text{ and } ys$)

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

^

$t2 \text{ is_nth_induction_term } n$

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

t_{02}

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

t_2

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = \text{xs and ys}$)

($t_{02} = \text{xs and ys}$)

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

t_{02}

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

t_2

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = \text{xs and ys}$)

($t_{02} = \text{xs and ys}$)

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

t_{02}

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

t_2

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = \text{xs and ys}$)

($t_{02} = \text{xs and ys}$)

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

first

t_{02}

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

t_2

first

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = \text{xs and ys}$)

($t_{02} = \text{xs and ys}$)

when t_2 is xs ($n = 1$) ?

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

first

t_{02}

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

t_2

first

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = xs \text{ and } ys$)

($t_{02} = xs \text{ and } ys$)

when t_2 is xs ($n = 1$)

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

$\begin{matrix} \text{first} & \text{second} \\ t_{01} & t_{02} \end{matrix}$

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

$\begin{matrix} t_2 & & \text{second} \\ & \downarrow & \\ & \text{first} & \end{matrix}$

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = xs$ and ys)

($t_{02} = xs$ and ys)

when t_2 is xs ($n = 1$)

when t_2 is ys ($n = 2$) ?

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

$\begin{matrix} \text{first} & \text{second} \\ t_{01} & t_{02} \end{matrix}$

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_nth_induction_term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = xs$ and ys)

($t_{02} = xs$ and ys)

when t_2 is xs ($n = 1$)

when t_2 is ys ($n = 2$)

```

primrec rev :: "'a list ⇒ 'a list" where
  "rev [] = []" |
  "rev (x # xs) = rev xs @ [x]"

```

```

fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where
  "itrev [] ys = ys" |
  "itrev (x#xs) ys = itrev xs (x#ys)"

```

t_{01}

$\begin{matrix} \text{first} & \text{second} \\ t_{01} & t_{02} \end{matrix}$

lemma "itrev xs ys = rev xs @ ys"

apply(induct xs ys rule:"itrev.induct")
apply auto done

$\begin{matrix} t_2 & & \text{second} \\ & \downarrow & \\ & \text{first} & \end{matrix}$

r_1

$\exists r_1 : \text{rule}. \text{True}$

\rightarrow

$\exists r_1 : \text{rule}.$

$\exists t_1 : \text{term}.$

$\exists t_{01} : \text{term_occurrence} \in t_1 : \text{term}.$

$r_1 \text{ is_rule_of } t_{01}$ True! $r_1 (= \text{itrev.induct})$ is a lemma about $t_{01} (= \text{itrev})$.

\wedge

$\forall t_2 : \text{term} \in \text{induction_term}.$

$\exists t_{02} : \text{term_occurrence} \in t_2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_n}^{\text{th}}\text{_argument_of } (t_{02}, n, t_{01})$

\wedge

$t_2 \text{ is_n}^{\text{th}}\text{ induction term } n$

($r_1 = \text{itrev.induct}$)

($t_1 = \text{itrev}$)

($t_{01} = \text{itrev}$)

($t_2 = xs$ and ys)

($t_{02} = xs$ and ys)

when t_2 is xs ($n = 1$)

when t_2 is ys ($n = 2$)

```
 $\exists r1 : \text{rule}. \text{True}$ 
```

\rightarrow

```
 $\exists r1 : \text{rule}.$ 
```

```
 $\exists t1 : \text{term}.$ 
```

```
 $\exists to1 : \text{term\_occurrence} \in t1 : \text{term}.$ 
```

```
 $r1 \text{ is\_rule\_of } to1$ 
```

\wedge

```
 $\forall t2 : \text{term} \in \text{induction\_term}.$ 
```

```
 $\exists to2 : \text{term\_occurrence} \in t2 : \text{term}.$ 
```

```
 $\exists n : \text{number}.$ 
```

```
 $\text{is\_nth\_argument\_of} (to2, n, to1)$ 
```

\wedge

```
 $t2 \text{ is\_nth\_induction\_term } n$ 
```

the same LIFTER assertion



$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

datatype instr = LOADI val | LOAD vname | ADD
type_synonym stack = "val list"

the same LIFTER assertion



$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype      instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

the same LIFTER assertion

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```



$\exists r1 : \text{rule}. \text{True}$

\rightarrow

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
  "exec1 (LOADI n) s stk = n # stk" |  
  "exec1 (LOAD x) s stk = s(x) # stk" |  
  "exec1 ADD s (j#i#stk) = (i + j) # stk"
```

the same LIFTER assertion

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
  "exec [] s stk = stk" |  
  "exec (i#is) s stk = exec is s (exec1 i s stk)"
```

↓
new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
a model proof -> apply(induct is1 s stk rule:exec.induct)
 $\exists r1 : \text{rule}. \text{True}$ apply auto done

→

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

→

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule. } \text{True }$ apply auto done

r1

→

$\exists r1 : \text{rule. } (\text{r1} = \text{exec.induct})$

$\exists t1 : \text{term. }$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term. }$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term. }$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term. }$

$\exists n : \text{number. }$

$\text{is_nth_argument_of } (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

r1

$\exists r1 : \text{rule}.$

(r1 = exec.induct)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

r1

→

$\exists r1 : \text{rule}.$

(r1 = exec.induct)

(t1 = exec)

$\exists t1 : \text{term}.$

$\exists tol : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } tol$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, tol)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

→

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

(r1 = exec.induct)
(t1 = exec)
(to1 = exec)

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

$\exists r1 : \text{rule}.$

(r1 = exec.induct)

(t1 = exec)

(to1 = exec)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

$r1 \text{ is_rule_of } to1$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

$\rightarrow \exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

($to1 = \text{exec}$)

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}. \quad (to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

$\rightarrow \exists r1 : \text{rule}.$

(r1 = exec.induct)

(t1 = exec)

$\exists t1 : \text{term}.$ (t1 = exec)

$r1 \text{ is_rule_of } t1 \quad \text{True! } r1 (= \text{exec.induct}) \text{ is a lemma about } t1 (= \text{exec}).$

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists t2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t2, n, t1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

$\exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

$\exists t1 : \text{term}.$ ($t1 = \text{exec}$)

$r1 \text{ is_rule_of } t1$ True! $r1 (= \text{exec.induct})$ is a lemma about $t1 (= \text{exec})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists t2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (t2, n, t1)$

\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> lemma "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> apply(induct is1 s stk rule:exec.induct)

$\exists r1 : \text{rule}. \text{True}$ apply auto done

to1

r1

$\exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

$\exists t1 : \text{term}.$ ($t1 = \text{exec}$)

$r1 \text{ is_rule_of } t1$ True! $r1 (= \text{exec.induct})$ is a lemma about $t1 (= \text{exec})$.

\wedge

$\forall t2 : \text{term} \in \text{induction_term}.$

$\exists t2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

is_nth_argument_of (t2, n, to1)

\wedge

t2 is_nth_induction_term n

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> **lemma** "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$ **apply auto done**

b2

to1

r1

$\exists r1 : \text{rule}.$

(r1 = exec.induct)

(t1 = exec)

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$ (to1 = exec)

r1 is_rule_of to1 True! r1 (= exec.induct) is a lemma about to1 (= exec).

^

$\forall t2 : \text{term} \in \text{induction_term}.$

(t2 = is1, s, and stk)

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

is_nth_argument_of (to2, n, to1)

^

t2 is_nth_induction_term n

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> **lemma** "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"
a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$ **apply auto done**

→

$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}. \quad (to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.

^

$\forall t2 : \text{term} \in \text{induction_term}. \quad (t2 = \text{is1, s, and stk})$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}. \quad (to2 = \text{is1, s, and stk})$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

^

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> **lemma** "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$ **apply auto done**



$\rightarrow \exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}. (to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.



$\forall t2 : \text{term} \in \text{induction_term}. (t2 = \text{is1, s, and stk})$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}. (to2 = \text{is1, s, and stk})$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$



$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
"exec1 (LOADI n) _ stk = n # stk" |  
"exec1 (LOAD x) s stk = s(x) # stk" |  
"exec1 ADD _ (j#i#stk) = (i + j) # stk"
```

```
fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
"exec [] _ stk = stk" |  
"exec (i#is) s stk = exec is s (exec1 i s stk)"
```

new lemma -> **lemma** "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$ **apply auto done**



$\rightarrow \exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}. (to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1$ ($= \text{exec.induct}$) is a lemma about $to1$ ($= \text{exec}$).



$\forall t2 : \text{term} \in \text{induction_term}.$

($t2 = \text{is1}, \text{s}, \text{and } \text{stk}$)

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}. (to2 = \text{is1}, \text{s}, \text{and } \text{stk})$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$



$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
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new constants ->

```
fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
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fun exec :: "instr list ⇒ state ⇒ stack ⇒ stack" where  
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new lemma -> **lemma** "exec (is1 @ is2) s stk = exec is2 s (exec is1 s stk)"

a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$

apply auto done



$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists t01 : \text{term_occurrence} \in t1 : \text{term}. \quad (t01 = \text{exec})$

$r1 \text{ is_rule_of } t01 \quad \text{True! } r1 (= \text{exec.induct}) \text{ is a lemma about } t01 (= \text{exec}).$



$\forall t2 : \text{term} \in \text{induction_term}.$

$(t2 = \text{is1, s, and stk})$

$\exists t02 : \text{term_occurrence} \in t2 : \text{term}. \quad (t02 = \text{is1, s, and stk})$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (t02, n, t01) \text{ when } t2 \text{ is is1 (n -> 1) ?}$



$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
type_synonym stack = "val list"
```

new constants ->

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fun exec1 :: "instr ⇒ state ⇒ stack ⇒ stack" where  
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$\exists r1 : \text{rule}. \text{True}$

apply auto done



$\exists r1 : \text{rule}.$

($r1 = \text{exec.induct}$)

($t1 = \text{exec}$)

($\text{to1} = \text{exec}$)

$\exists t1 : \text{term}.$

first

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}.$

($\text{to1} = \text{exec}$)

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.



$\forall t2 : \text{term} \in \text{induction_term}.$

($t2 = \text{is1, s, and stk}$)
($\text{to2} = \text{is1, s, and stk}$)

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$

when $t2$ is is1 ($n \rightarrow 1$)



\wedge

$t2 \text{ is_nth_induction_term } n$

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
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```
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$\exists r1 : \text{rule}. \text{True}$

apply auto done



$\exists r1 : \text{rule}.$

$\exists t1 : \text{term}.$

$\exists to1 : \text{term_occurrence} \in t1 : \text{term}. (to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.



first
 $\text{second} (r1 = \text{exec.induct})$

$(t1 = \text{exec})$

$(to1 = \text{exec})$

$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.



$\forall t2 : \text{term} \in \text{induction_term}.$

$(t2 = \text{is1, s, and stk})$
 $(to2 = \text{is1, s, and stk})$

$\exists to2 : \text{term_occurrence} \in t2 : \text{term}.$

$\exists n : \text{number}.$

$\text{is_nth_argument_of } (to2, n, to1)$

when $t2$ is is1 ($n \rightarrow 1$)



$t2 \text{ is_nth_induction_term } n$

when $t2$ is s ($n \rightarrow 2$) ?

new types ->

```
datatype instr = LOADI val | LOAD vname | ADD  
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a model proof -> **apply(induct is1 s stk rule:exec.induct)**

$\exists r1 : \text{rule}. \text{True}$

apply auto done

r1

$\exists r1 : \text{rule}.$

first
second (r1 = exec.induct)

$\exists t1 : \text{term}.$

(t1 = exec)

$\exists t01 : \text{term_occurrence} \in t1 : \text{term}. (t01 = exec)$

r1 is_rule_of t01 True! r1 (= exec.induct) is a lemma about t01 (= exec).

^

$\forall t2 : \text{term} \in \text{induction_term}.$

(t2 = is1, s, and stk)

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(t02 = is1, s, and stk)

$\exists n : \text{number}.$

is_nth_argument_of (t02, n, t01)

when t2 is is1 (n -> 1)

^

t2 is_nth_induction_term n

when t2 is s (n -> 2)

new types ->

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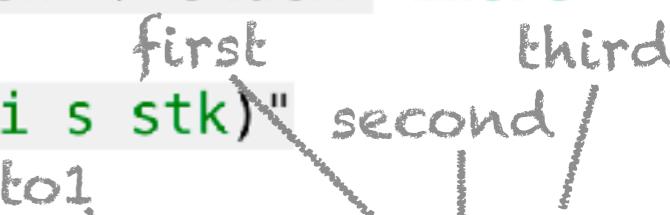
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$r1 \text{ is_rule_of } to1$ True! $r1 (= \text{exec.induct})$ is a lemma about $to1 (= \text{exec})$.



$\forall t2 : \text{term} \in \text{induction_term}.$

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$\exists n : \text{number}.$

$\text{is_nth_argument_of} (to2, n, to1)$



$t2 \text{ is_nth_induction_term } n$

($t2 = is1, s, \text{and } stk$)

($to2 = is1, s, \text{and } stk$)

when $t2$ is $is1$ ($n \rightarrow 1$)

when $t2$ is s ($n \rightarrow 2$)

when $t2$ is stk ($n \rightarrow 3$) ?



new types ->

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datatype instr = LOADI val | LOAD vname | ADD  
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first
second
third

r1

(r1 = exec.induct)
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(t2 = is1, s, and stk)
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$\text{is_nth_argument_of} (to2, n, to1)$

^

$t2 \text{ is_nth_induction_term } n$

when t2 is is1 (n → 1)

when t2 is s (n → 2)

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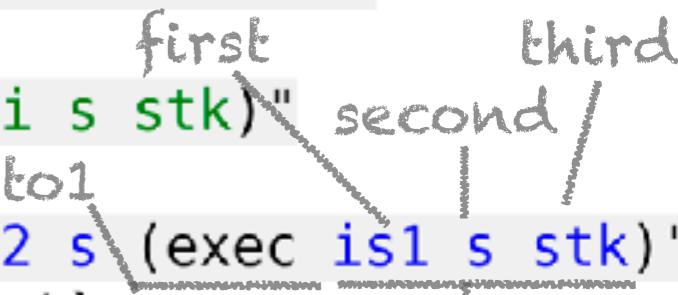
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$t2 \text{ is_nth_induction_term } n$

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smart_induct... does it work?

Table 1: Coincidence Rates of `smart_induct`.

theory	total	top_1	top_3	top_5	top_10
DFS	10	6 (60%)	9 (90%)	9 (90%)	9 (90%)
Nearest_Neighbors	16	3 (19%)	4 (25%)	7 (44%)	12 (75%)
RST_RBT	24	24 (100%)	24 (100%)	24 (100%)	24 (100%)
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Overall, the results are good!

But finding out what variables to generalise remains as a challenge!

smart_induct... does it work?

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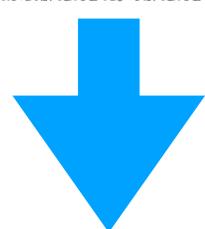
But finding out what variables to generalise remains as a challenge!

WIP!

Today I talked about...

2013 ~ 2017

Intern &
Engineer



PhD in
AI for theorem proving

2017 ~ 2018



2018 ~
2020/21



with Prof. Gerwin Klein



with Prof. Cezary Kaliszyk



with Dr. Josef Urban

Cogent

PSL

PaMpeR

LiFtEr

smart_induct

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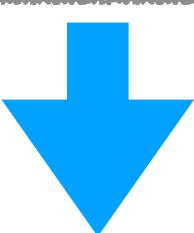


Cogent

ASPLOS2016

ITP2016

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PhD in
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2018 ~
2020/21



with Dr. Josef Urban

LiFtEr

APLAS2019

smart_indu

under review at
IJCAR2020

Today I talked about... *fin.*

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Intern &
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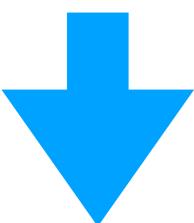


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backup slides for Q&A

\leftarrow simple representation

```
lemma "itrev xs ys = rev xs @ ys"  
by(induct xs arbitrary: ys) auto
```



```
lemma "itrev xs ys = rev xs @ ys"  
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<- simple representation



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```

```
primrec rev :: "'a list ⇒ 'a list" where  
"rev []      = []" |  
"rev (x # xs) = rev xs @ [x]"
```

<- relevant definitions

```
fun itrev :: "'a list ⇒ 'a list ⇒ 'a list" where  
"itrev []    ys = ys" |  
"itrev (x#xs) ys = itrev xs (x#ys)"
```

<- simple representation

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lemma "itrev xs ys = rev xs @ ys"  
by(induct xs arbitrary: ys) auto
```

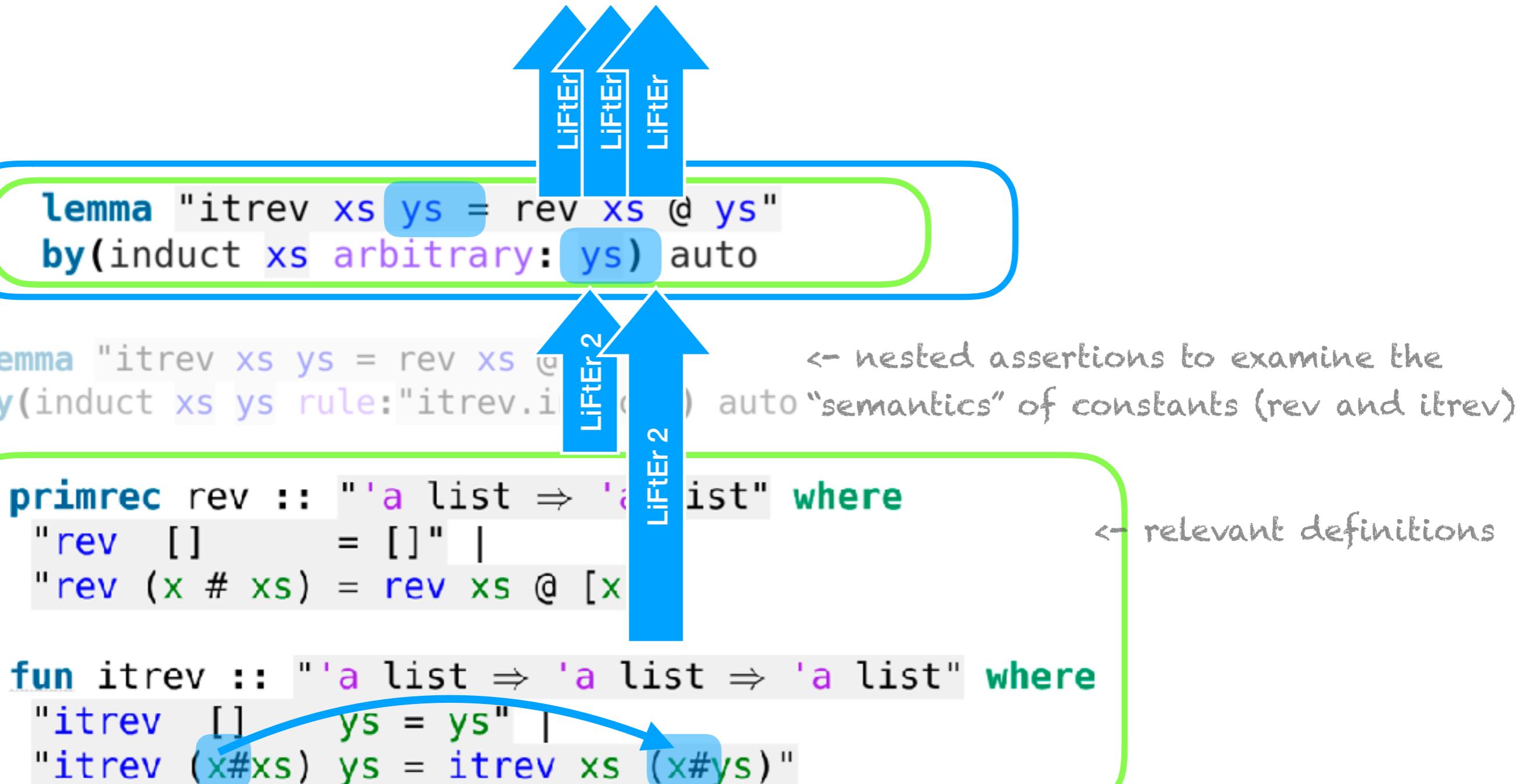
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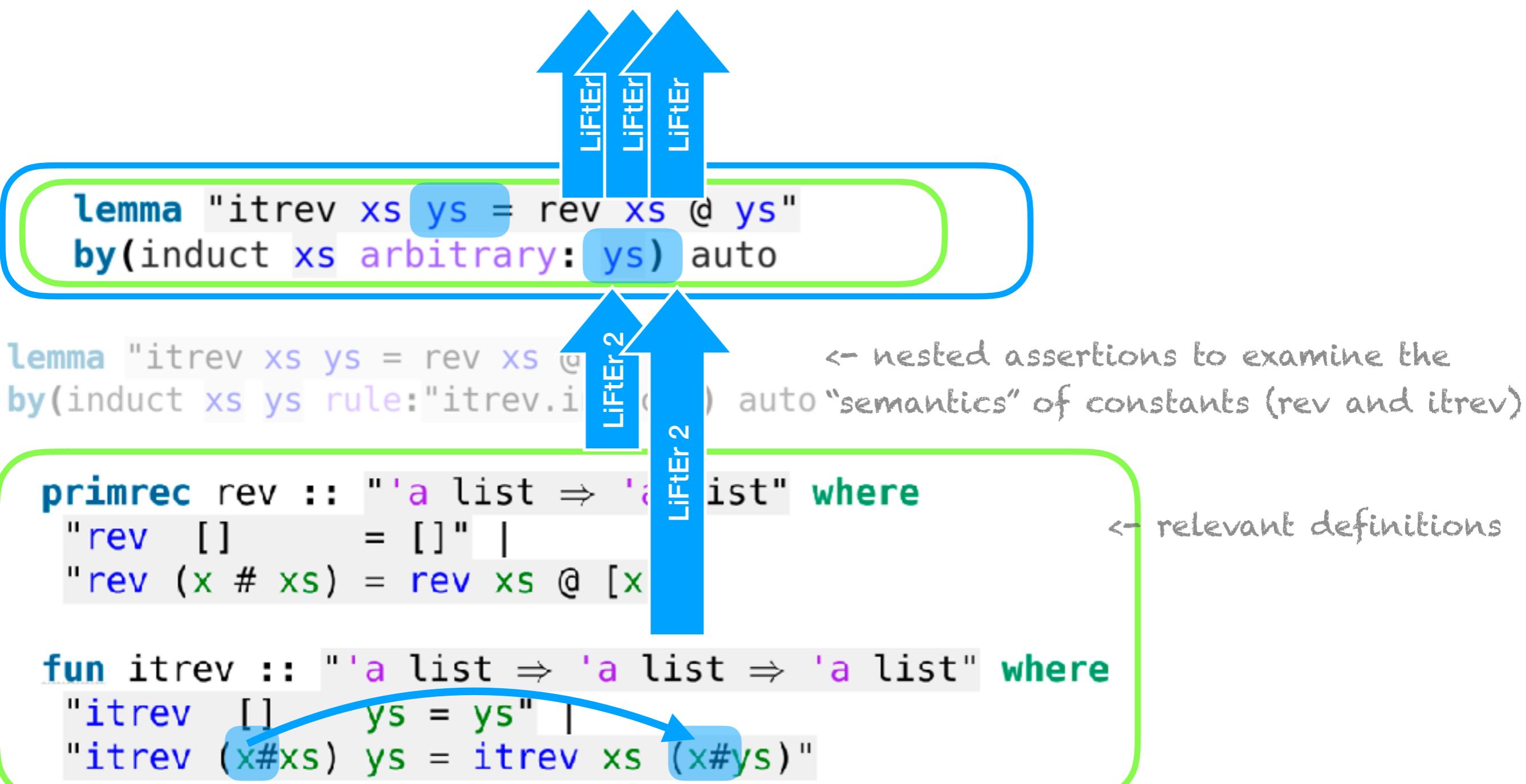
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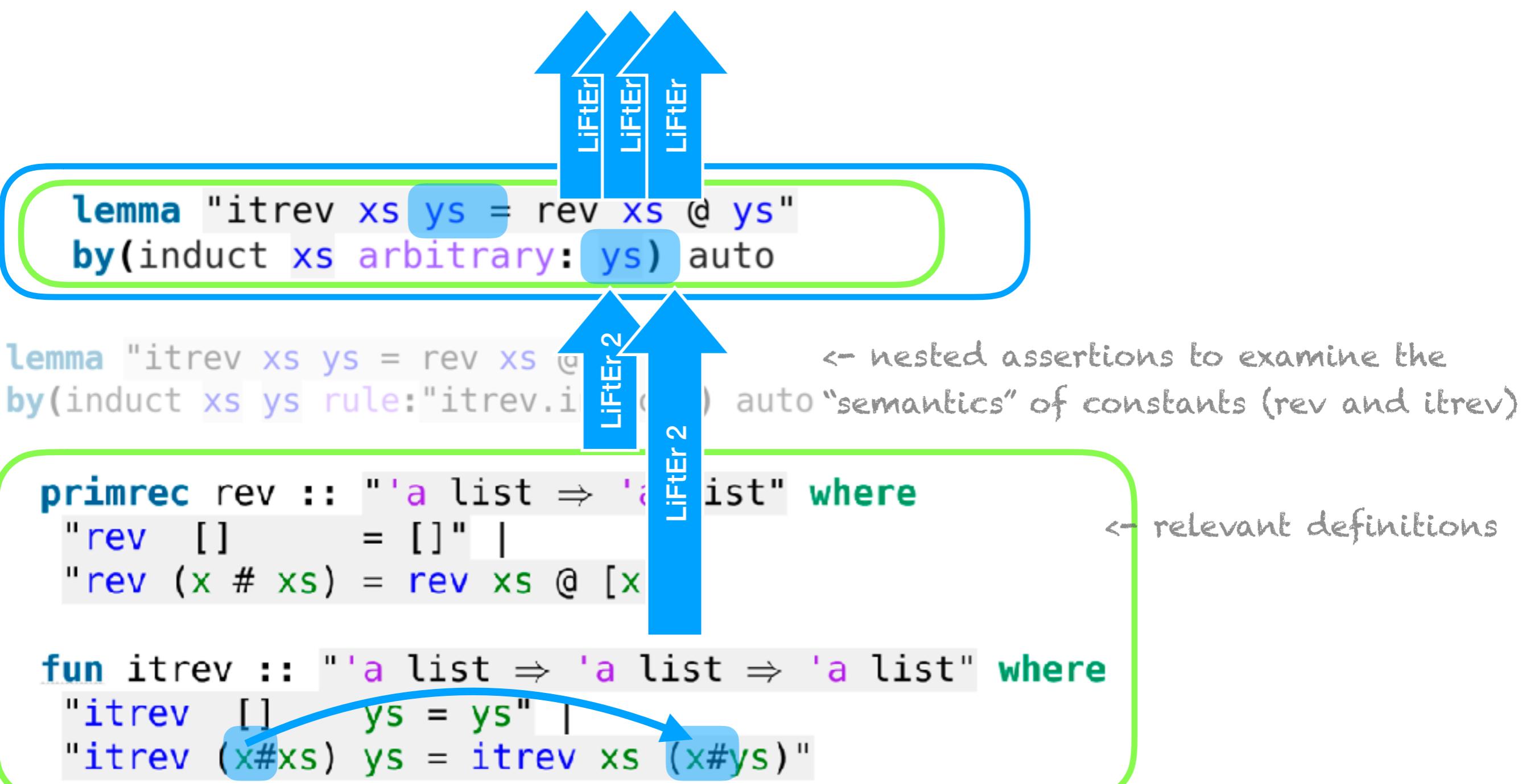
LiFtEr: (proof goal * induction arguments) -> bool

<- simple representation



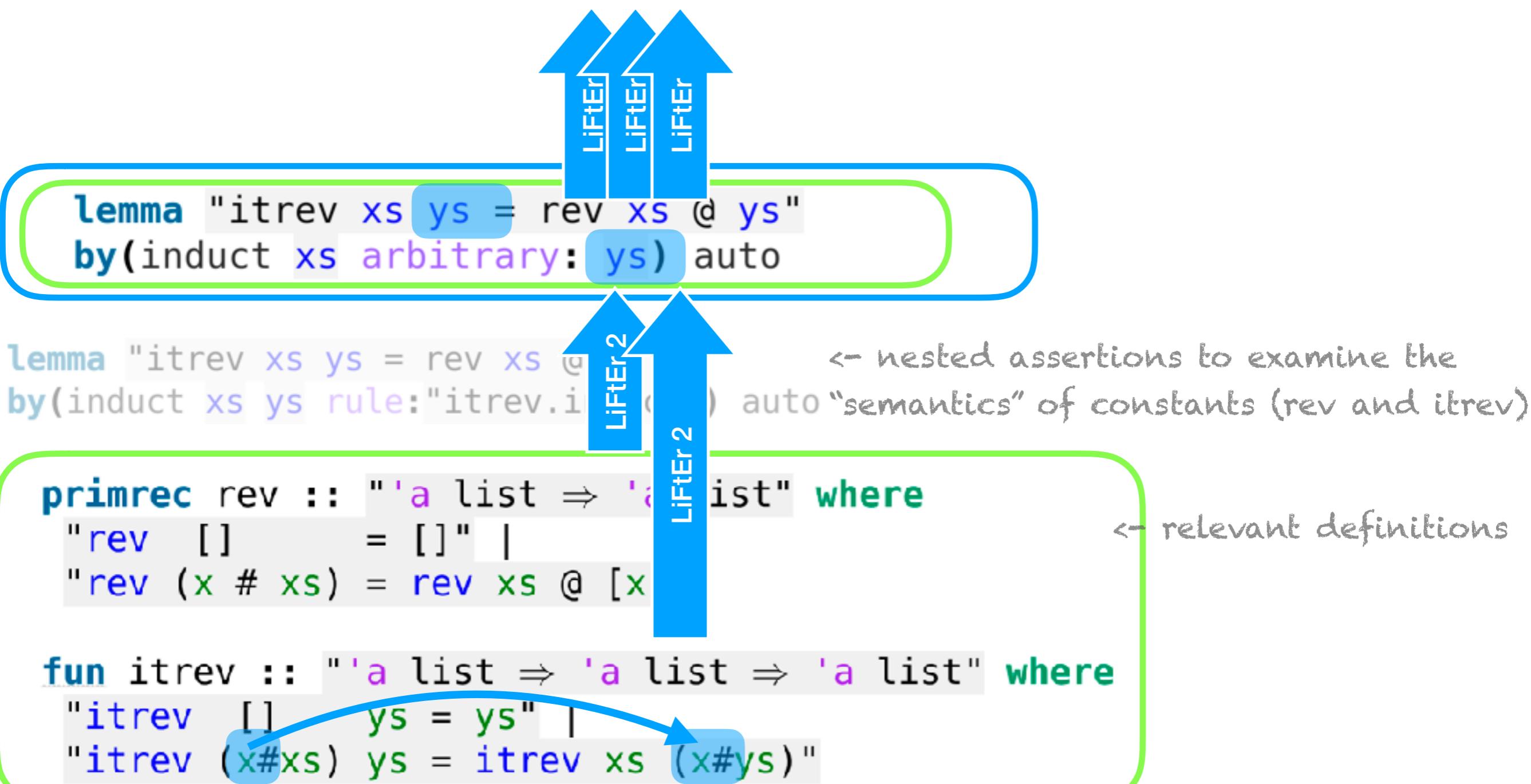
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

<- simple representation



LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

coming soon

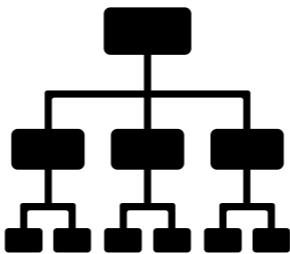


LiFtEr: (proof goal * induction arguments) -> bool

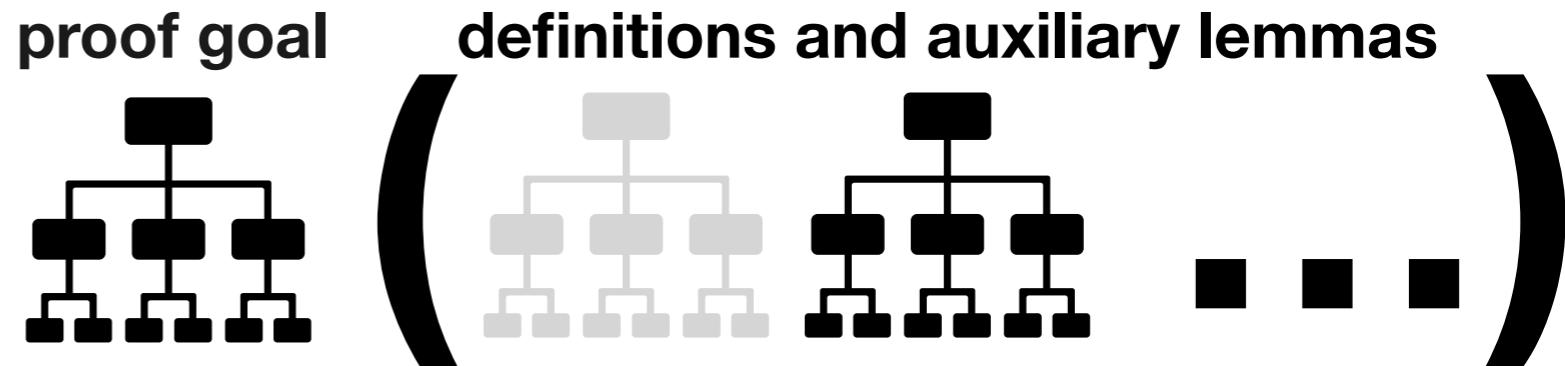
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LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

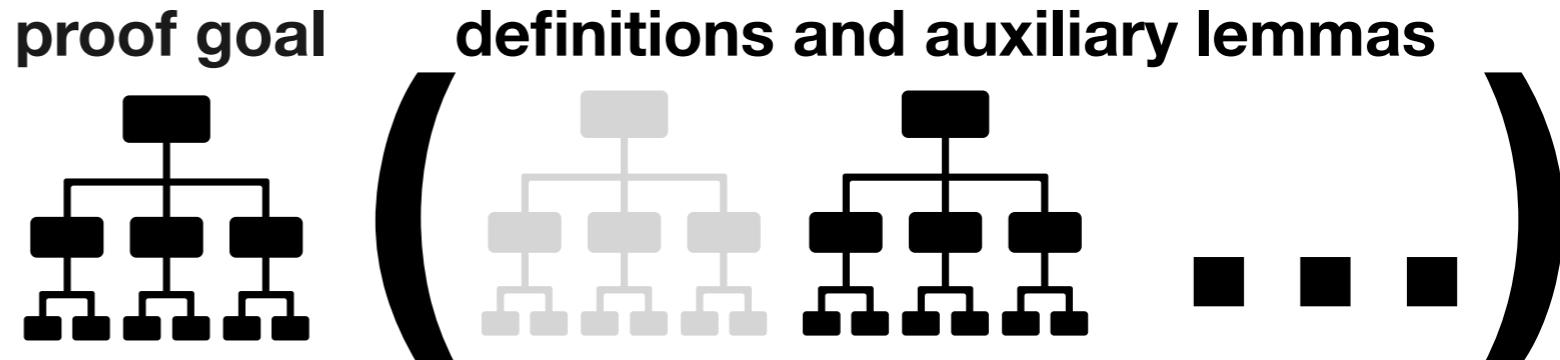
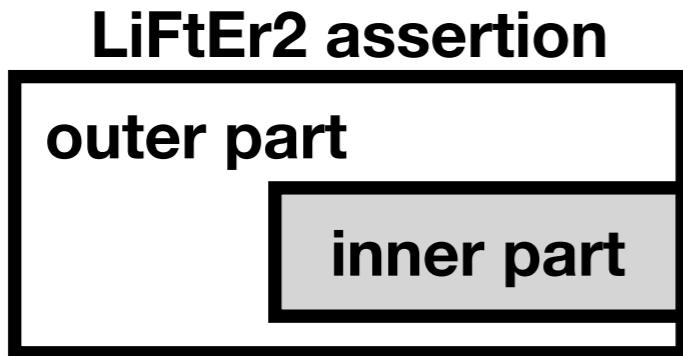
proof goal



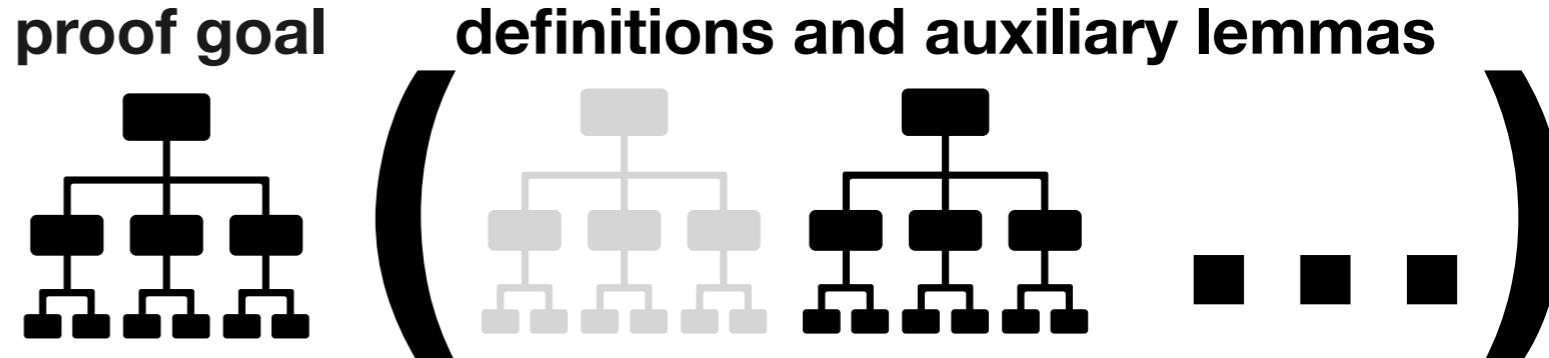
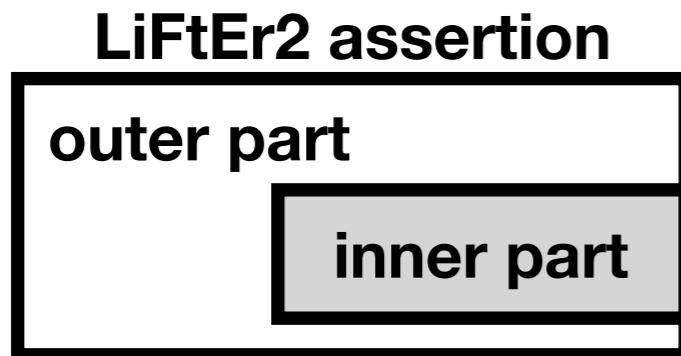
LiFtEr₂ (proof goal * induction arguments) -> bool
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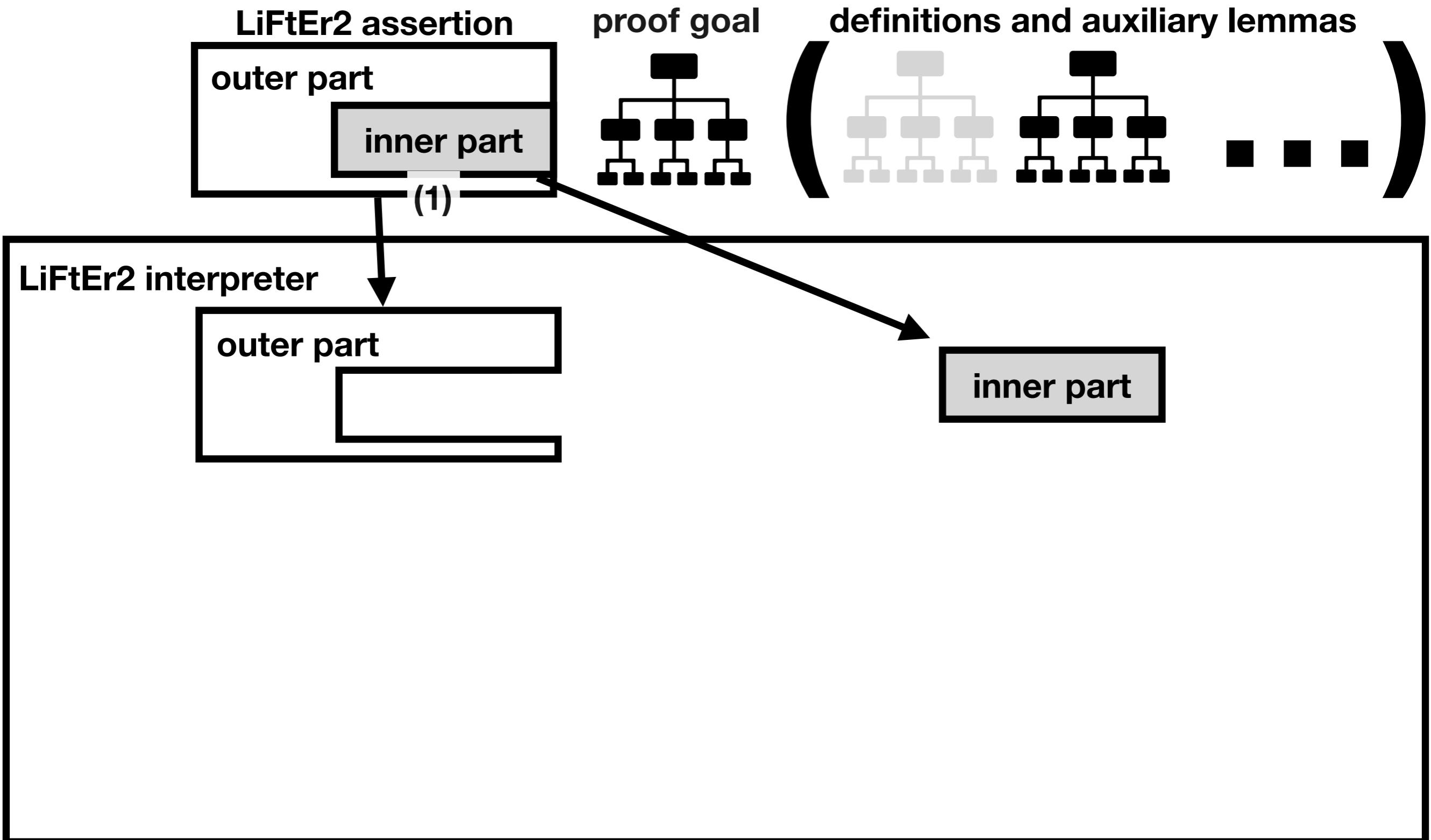


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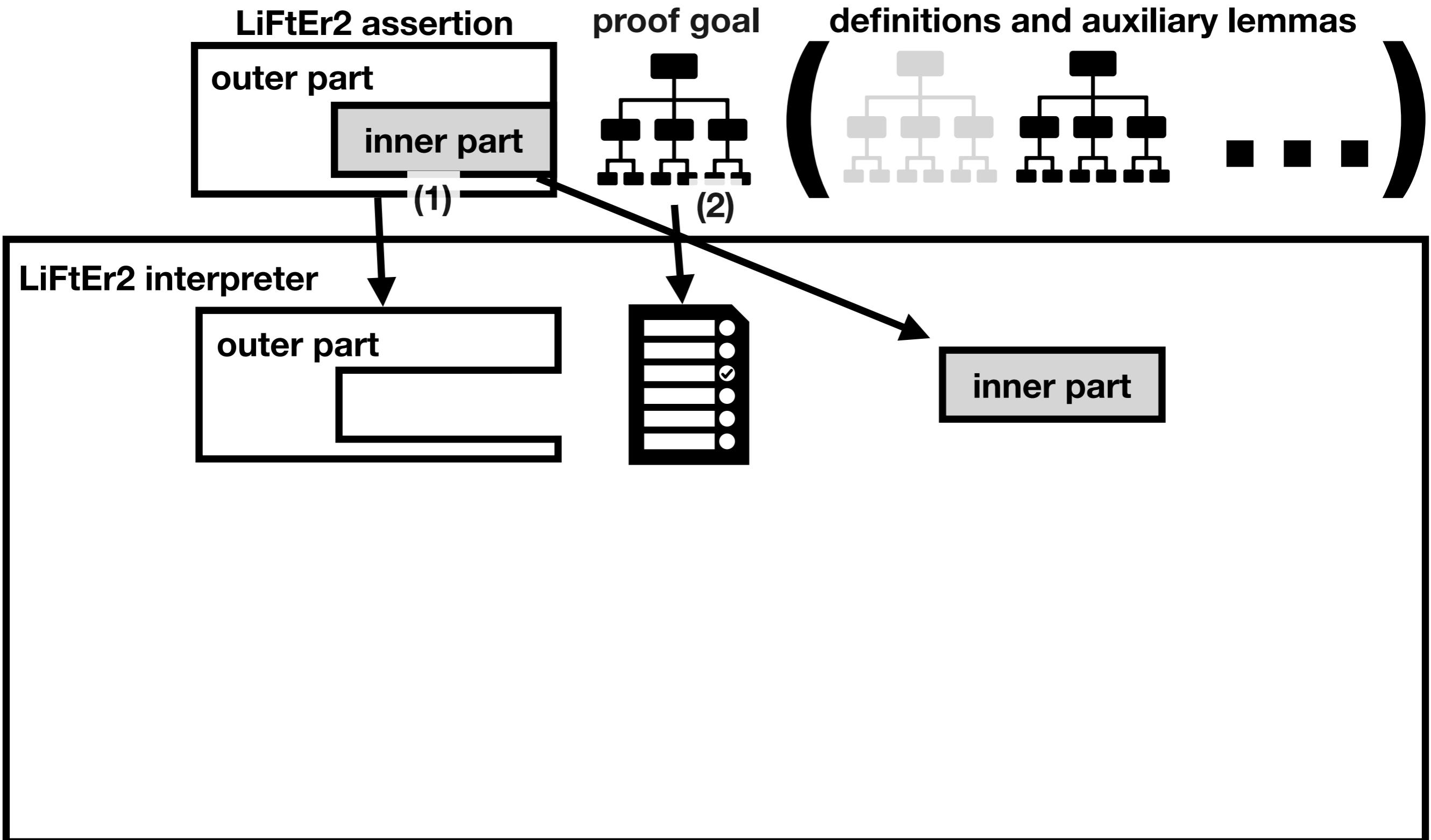


LiFtEr2 interpreter

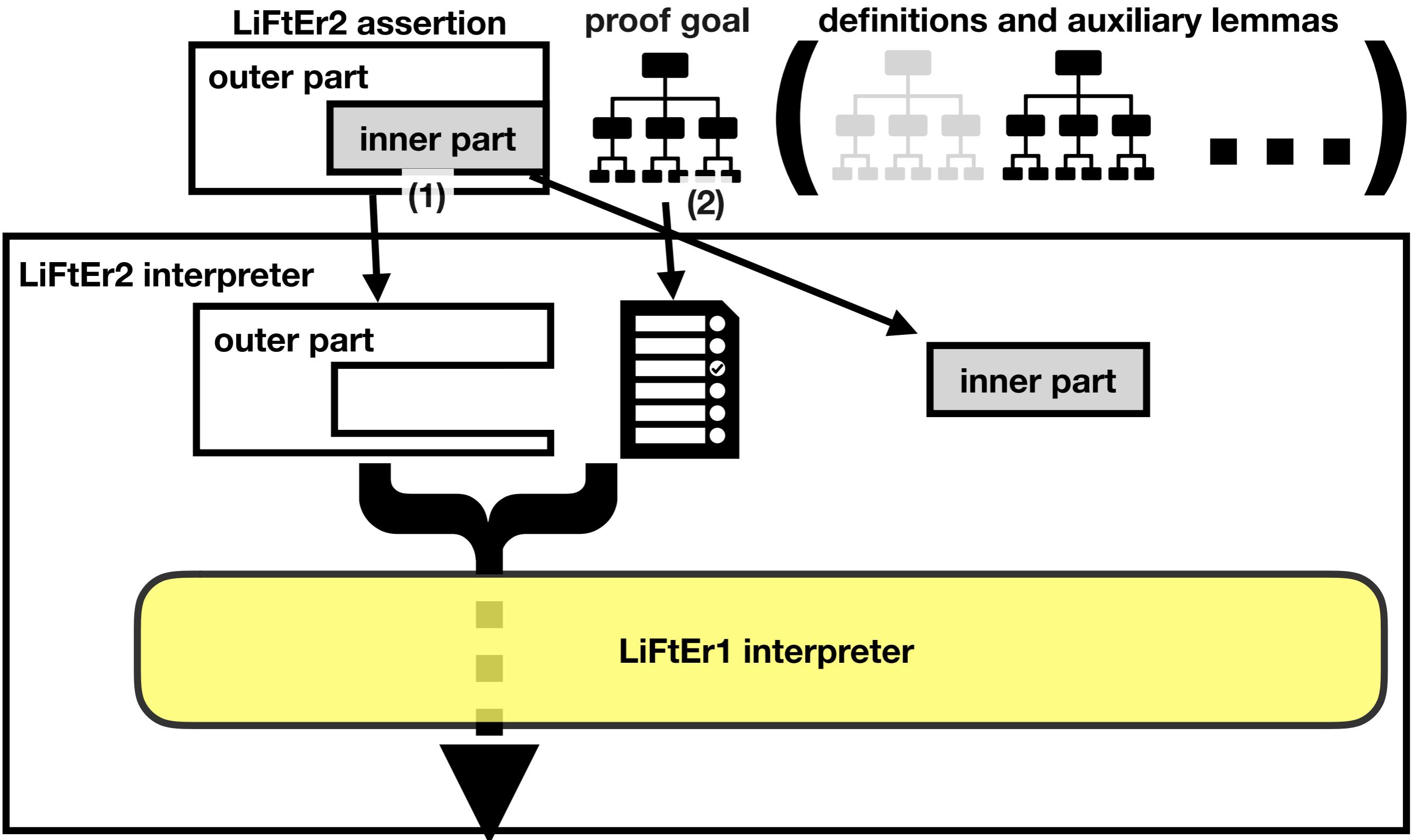
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



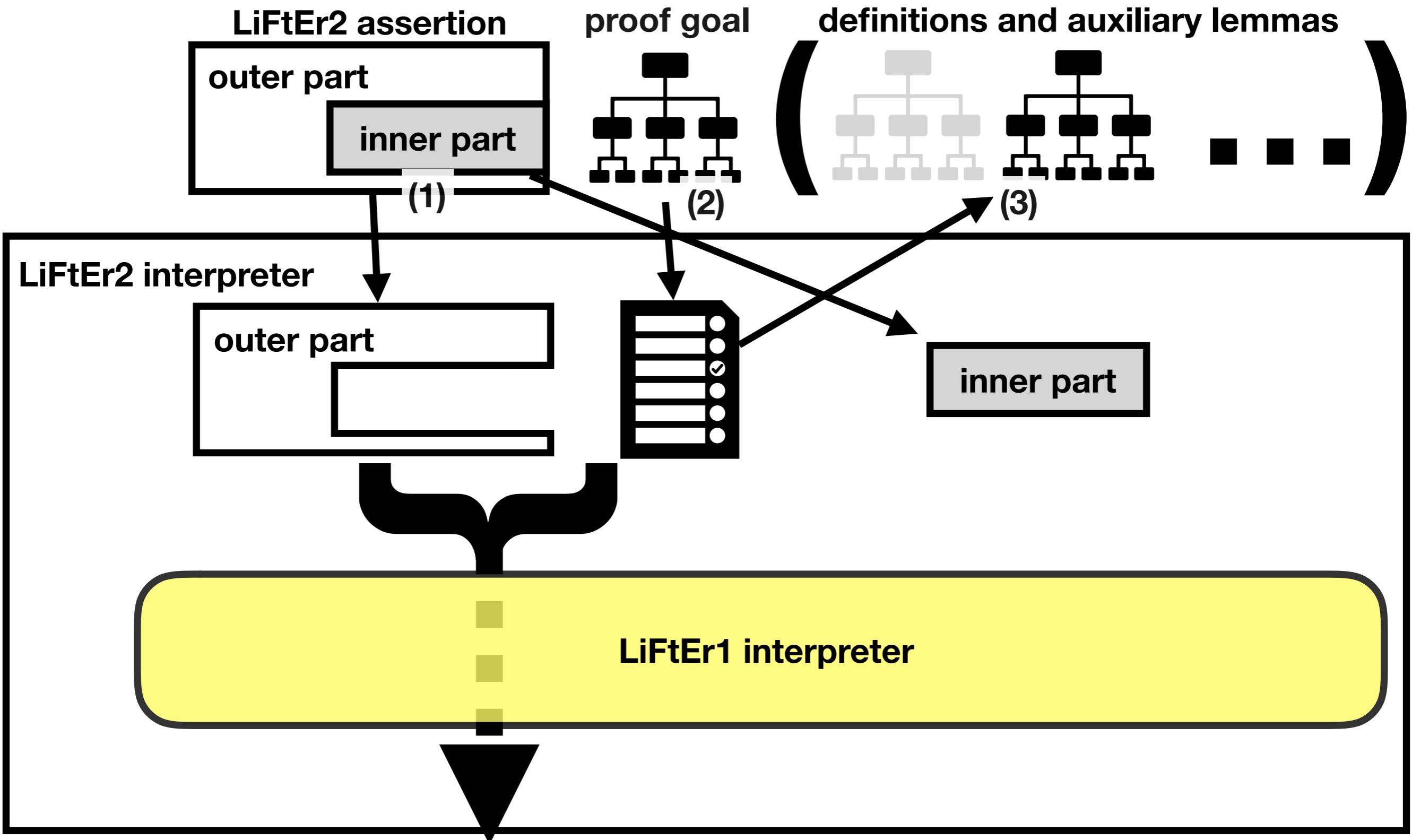
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



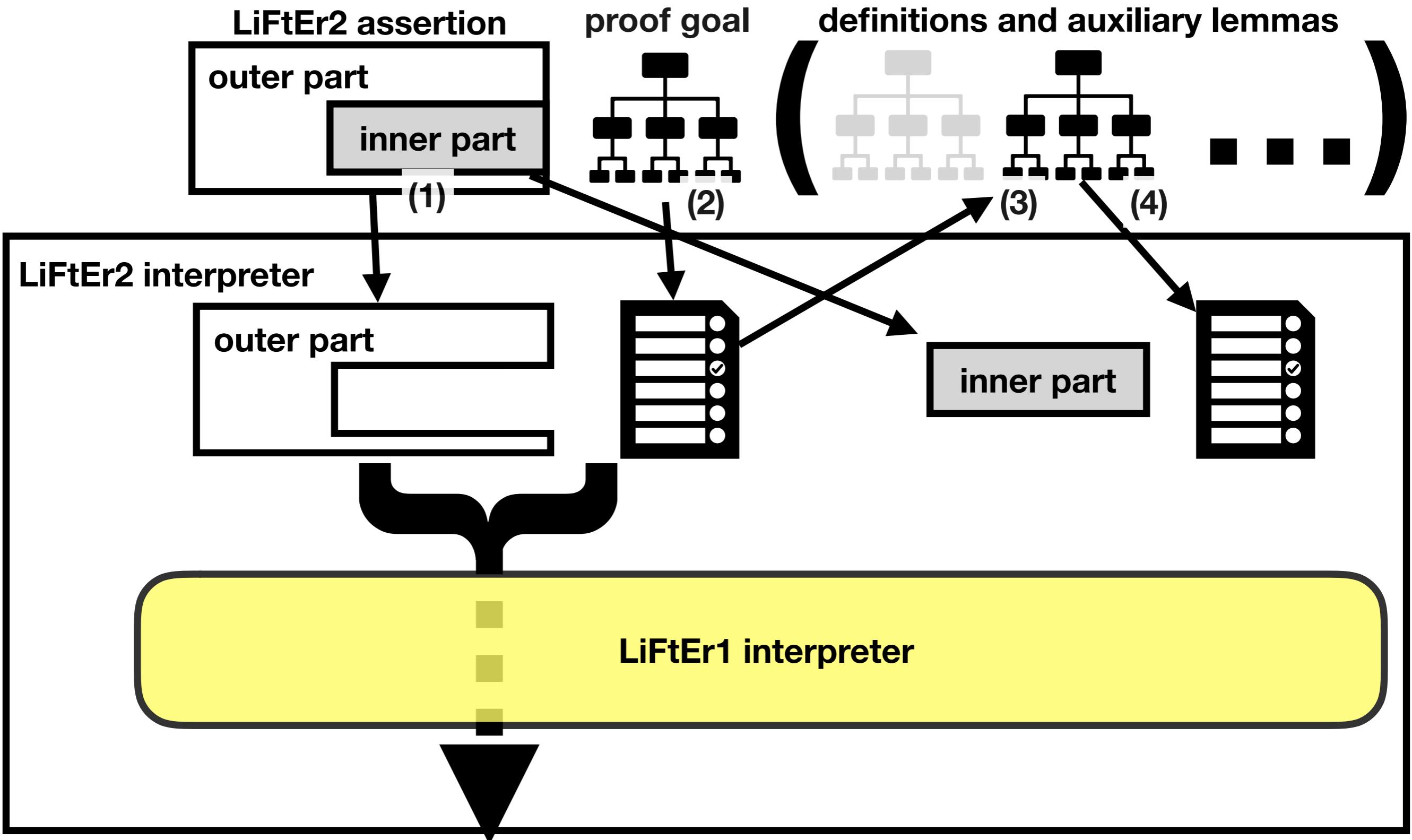
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



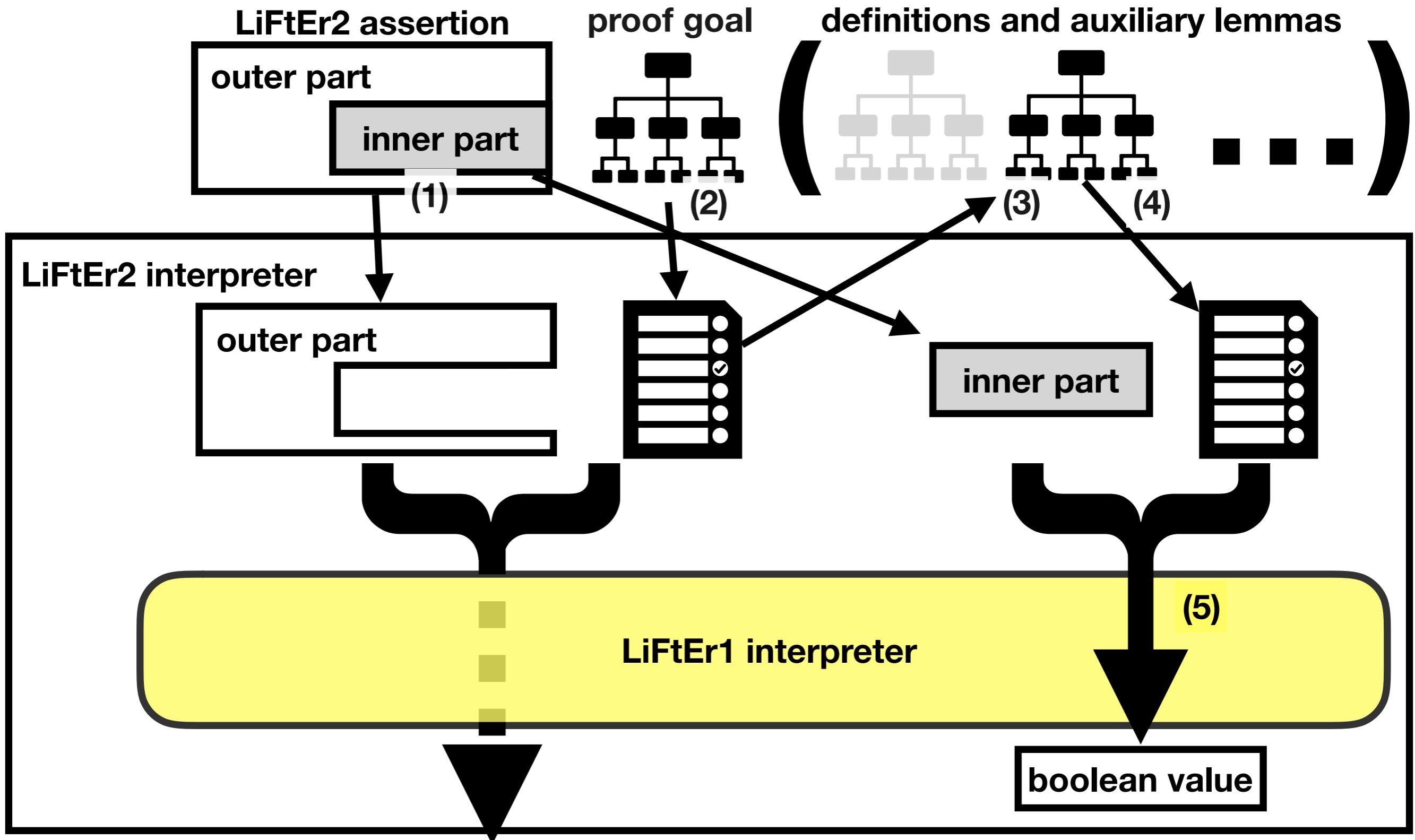
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



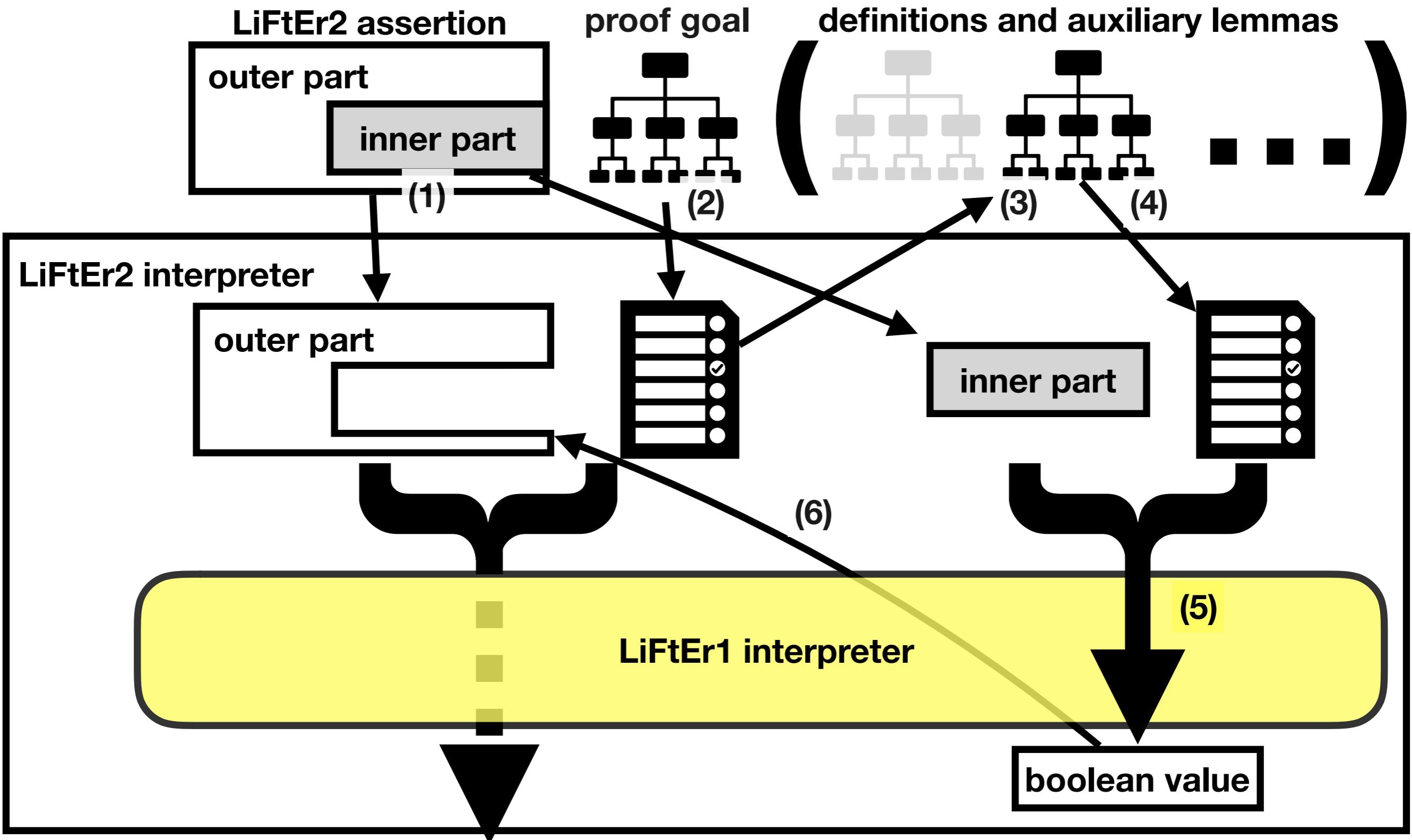
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



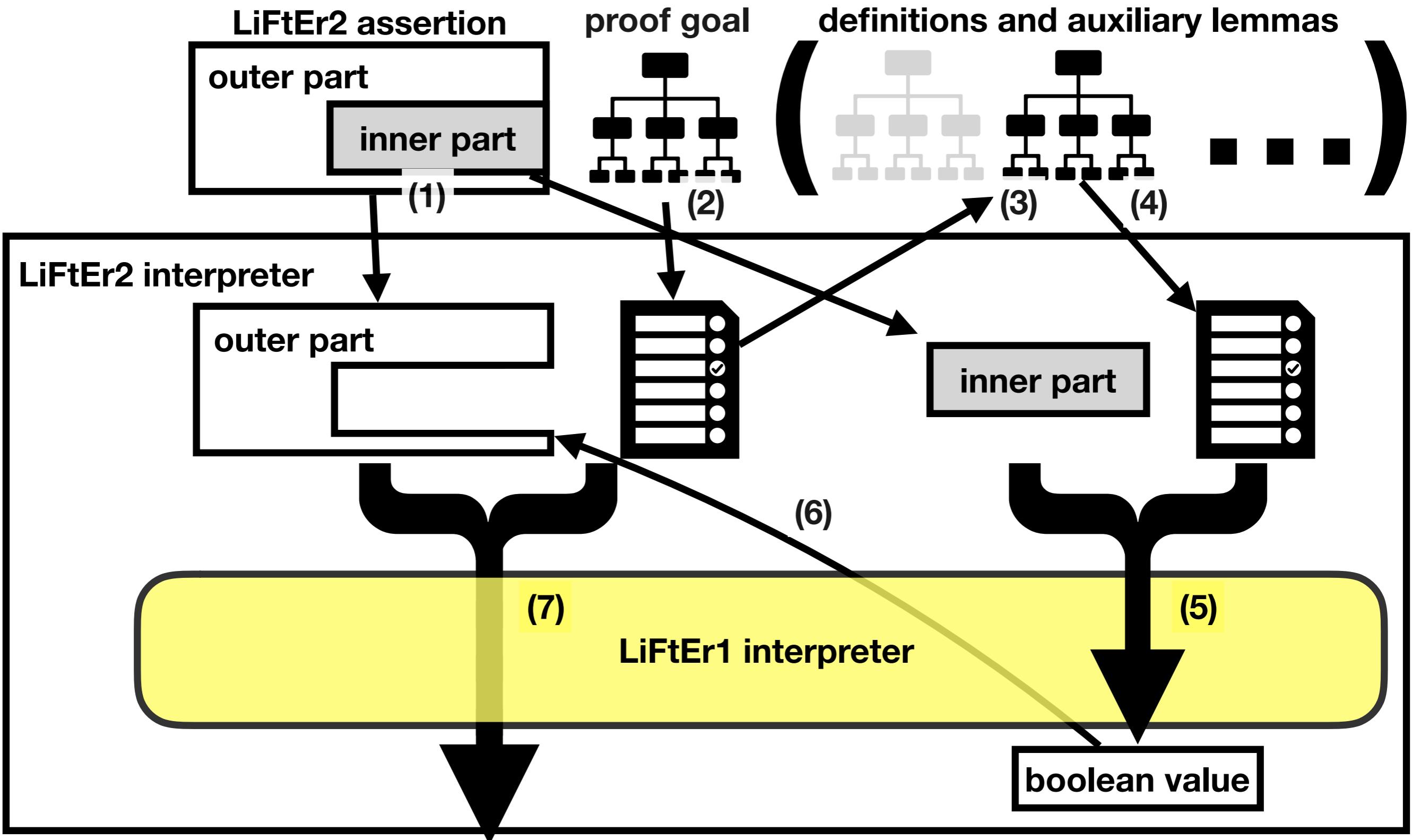
LiFtEr₂ (proof goal * induction arguments) -> bool
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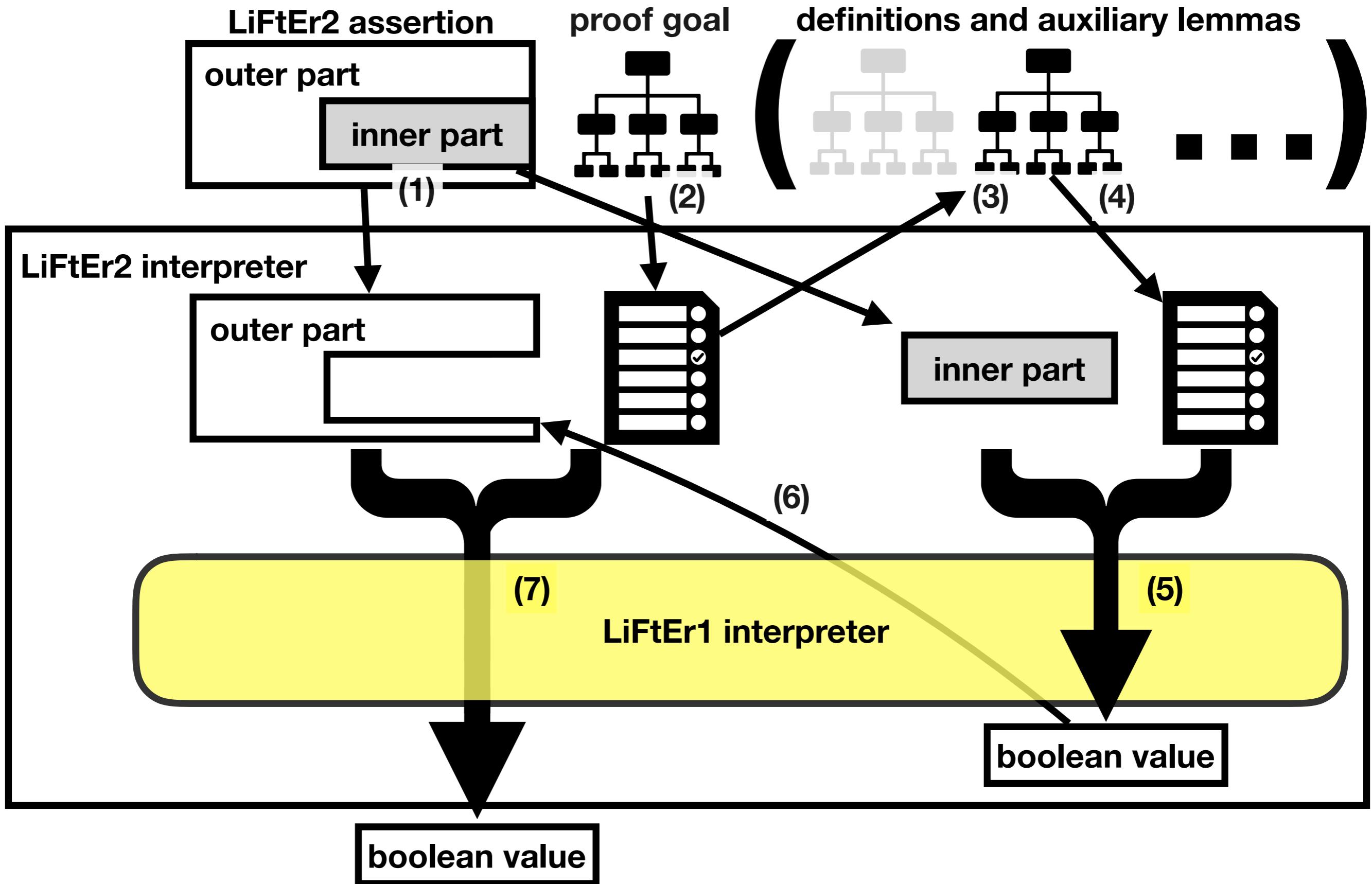
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions



LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

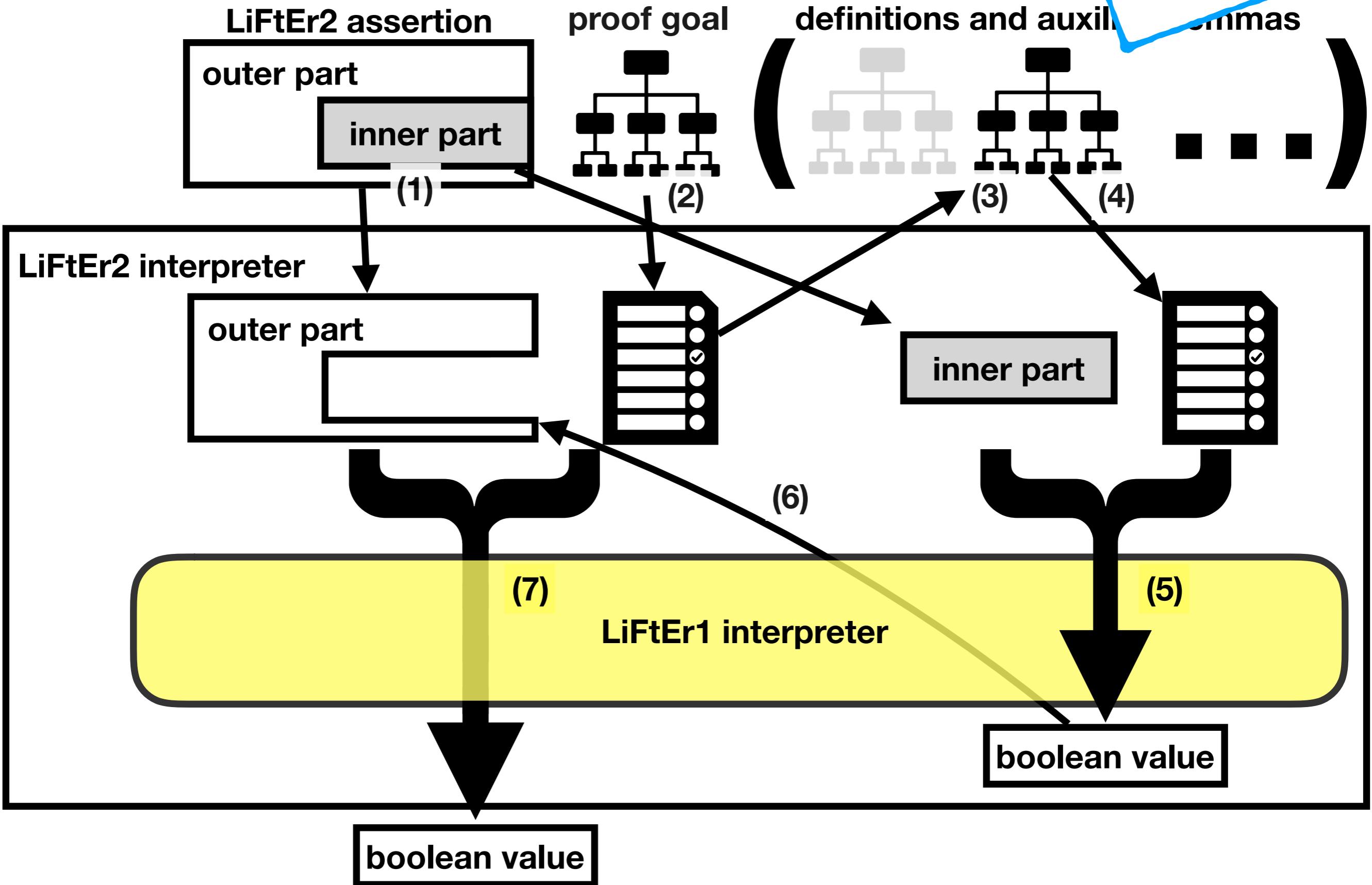


LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

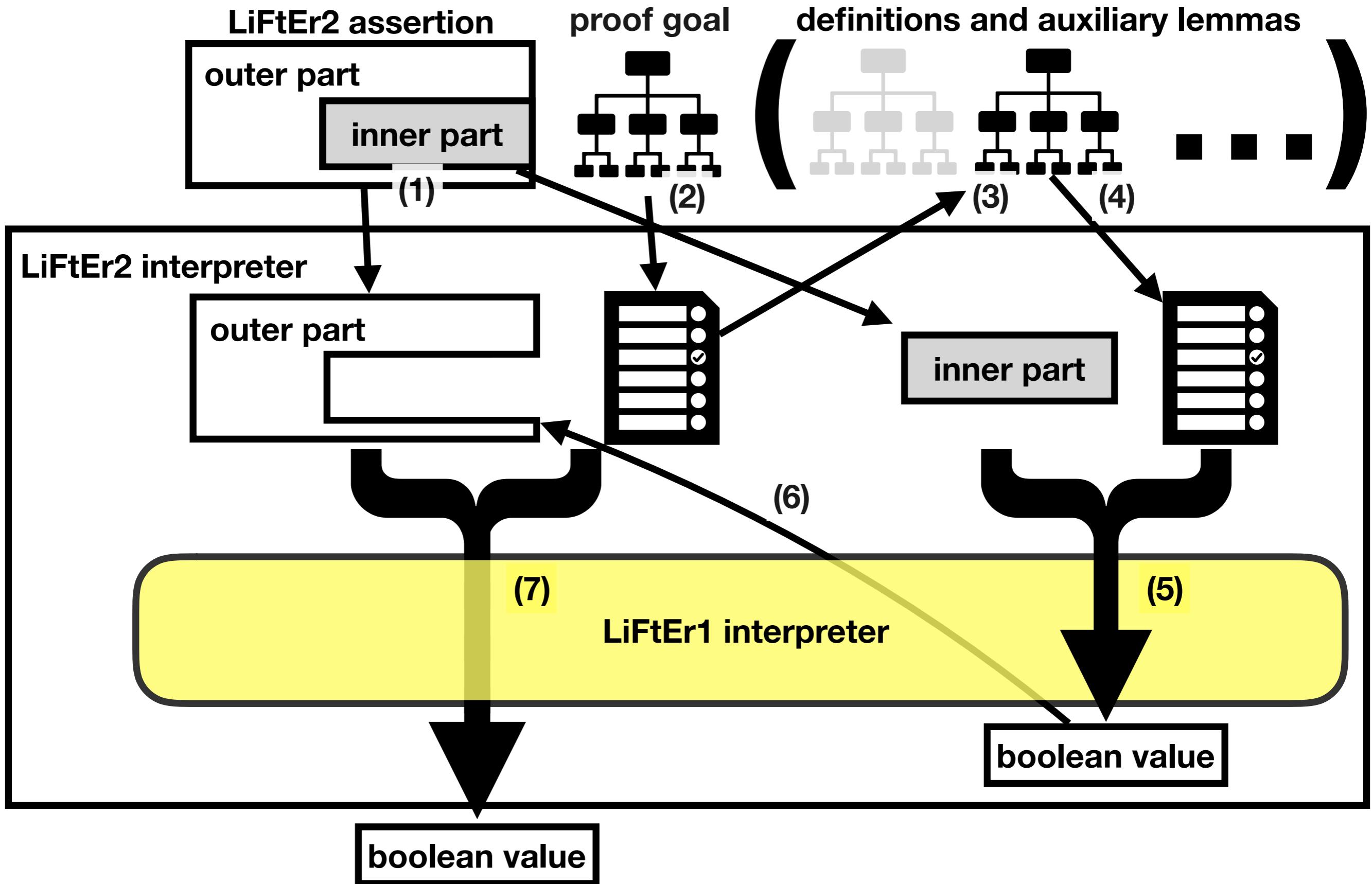


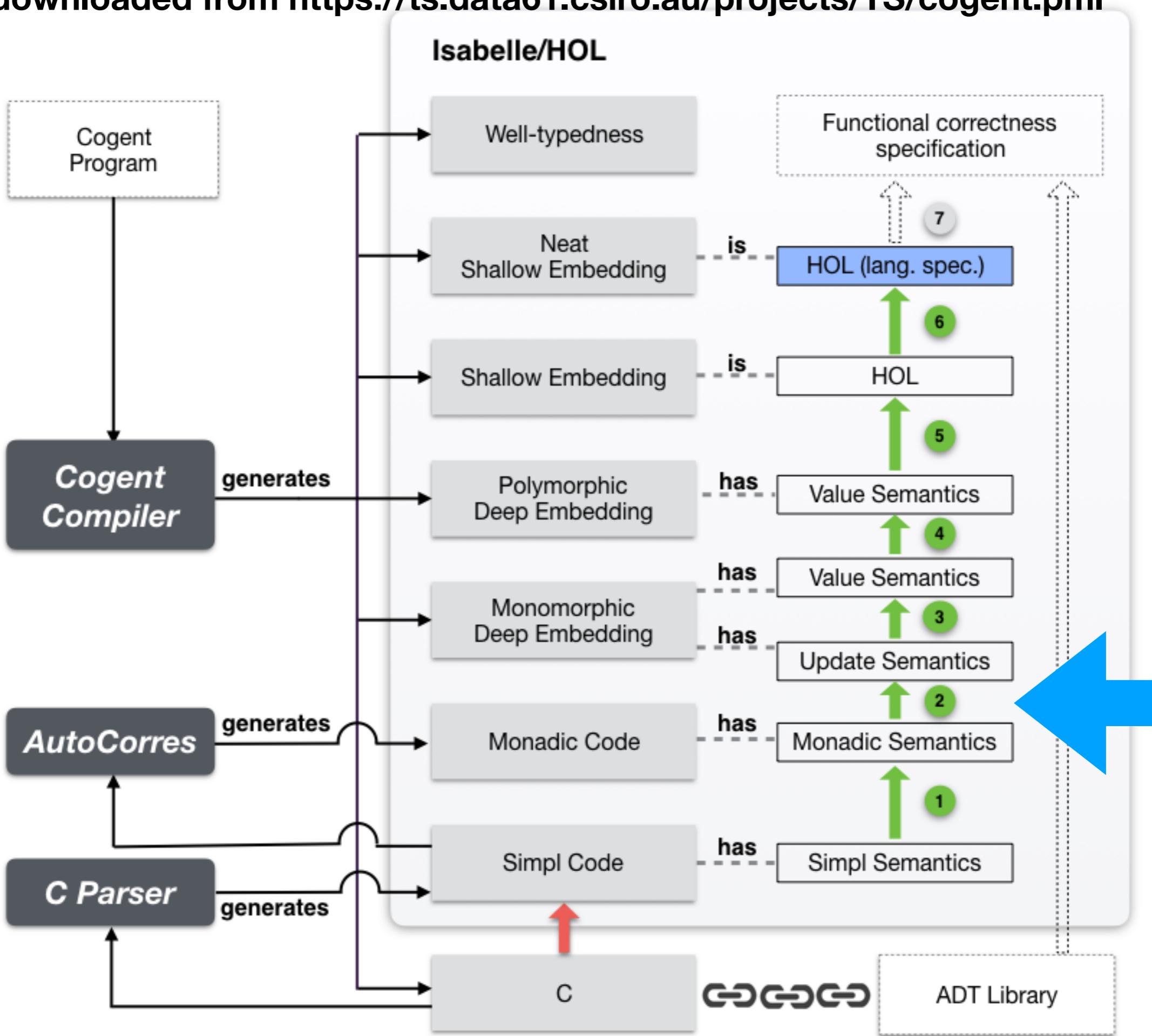
LiFtEr₂ (proof goal * induction arguments) -> bool
* relevant definitions

WIP!

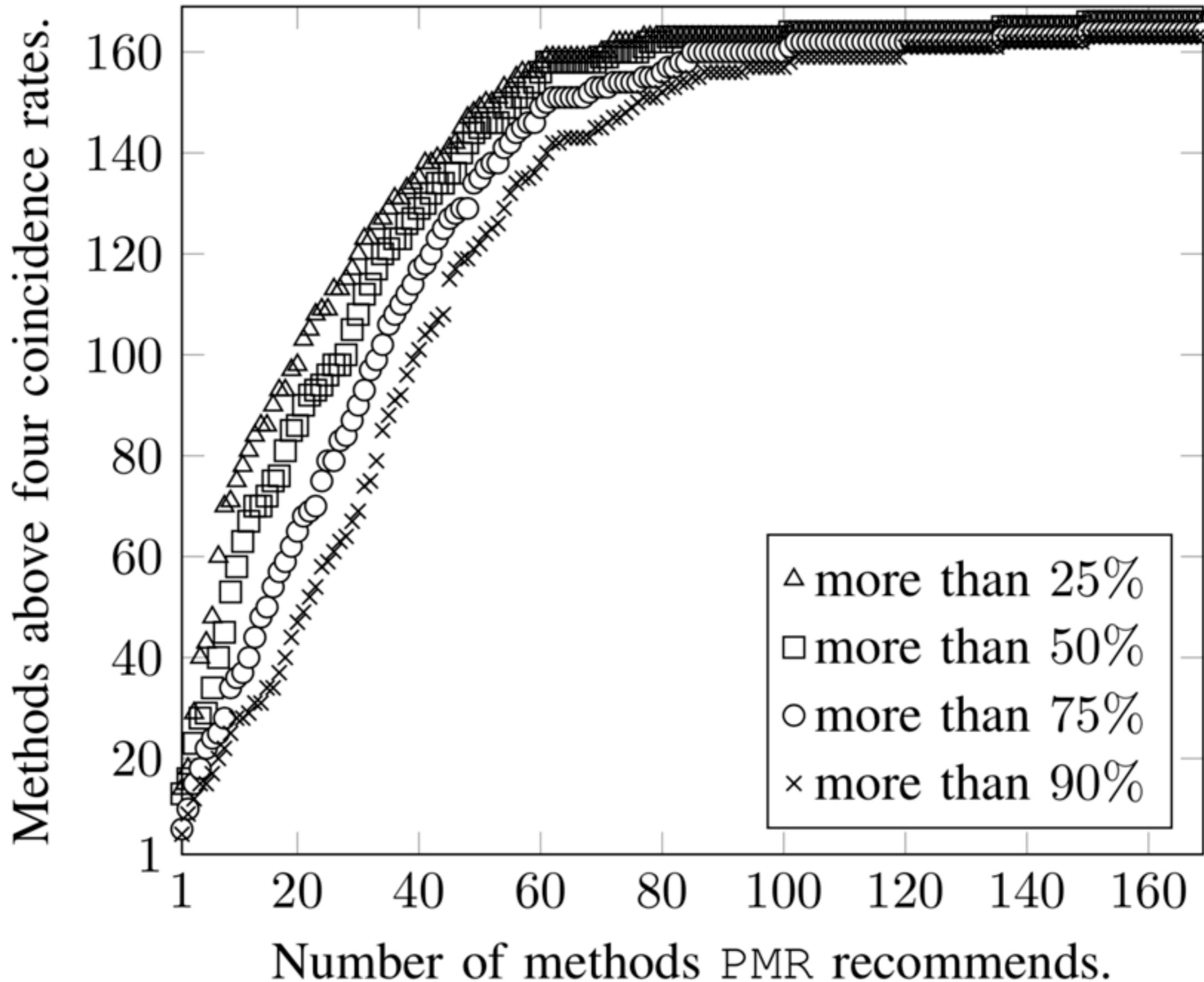


LiFtEr₂ (proof goal * induction arguments) -> bool
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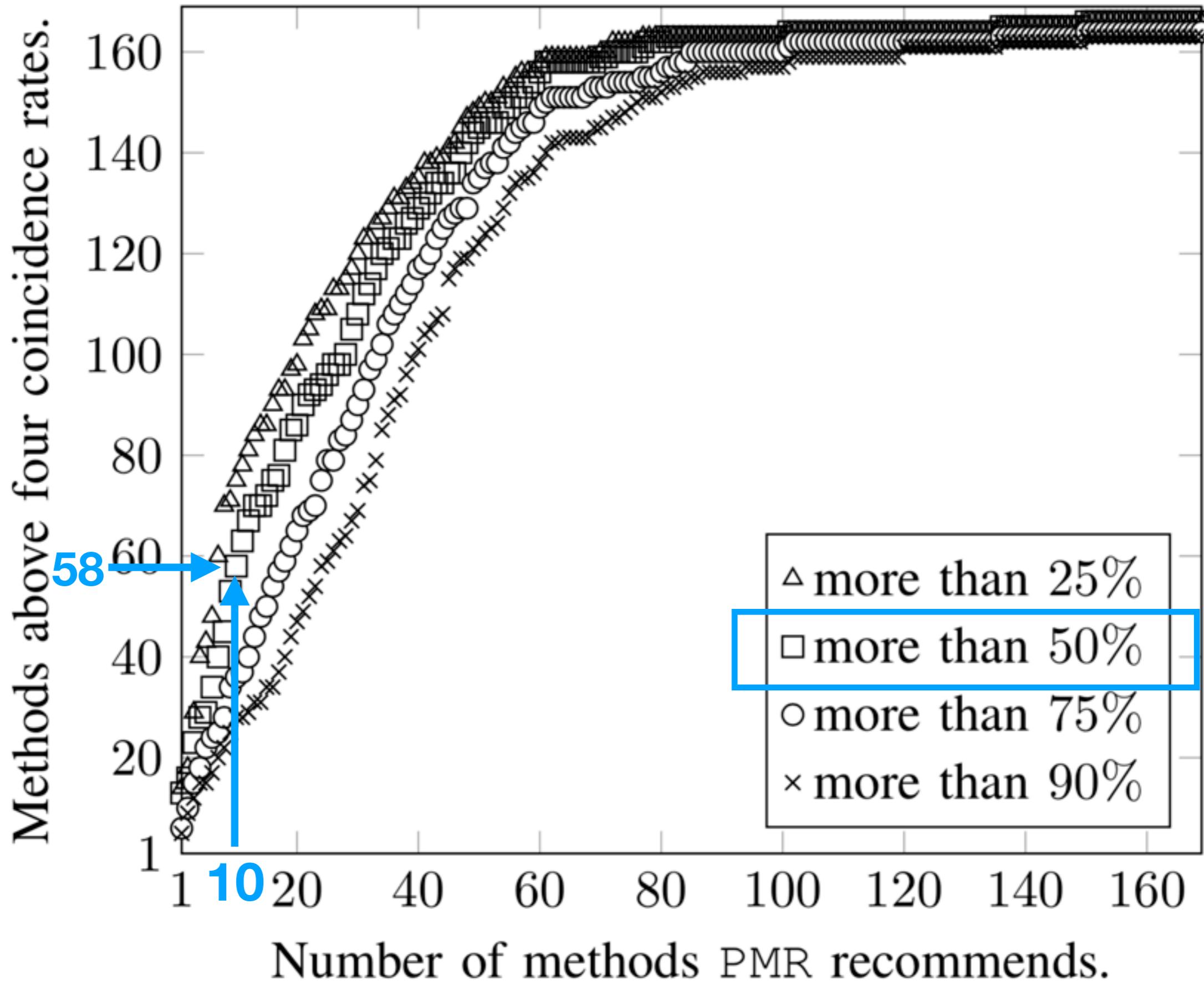




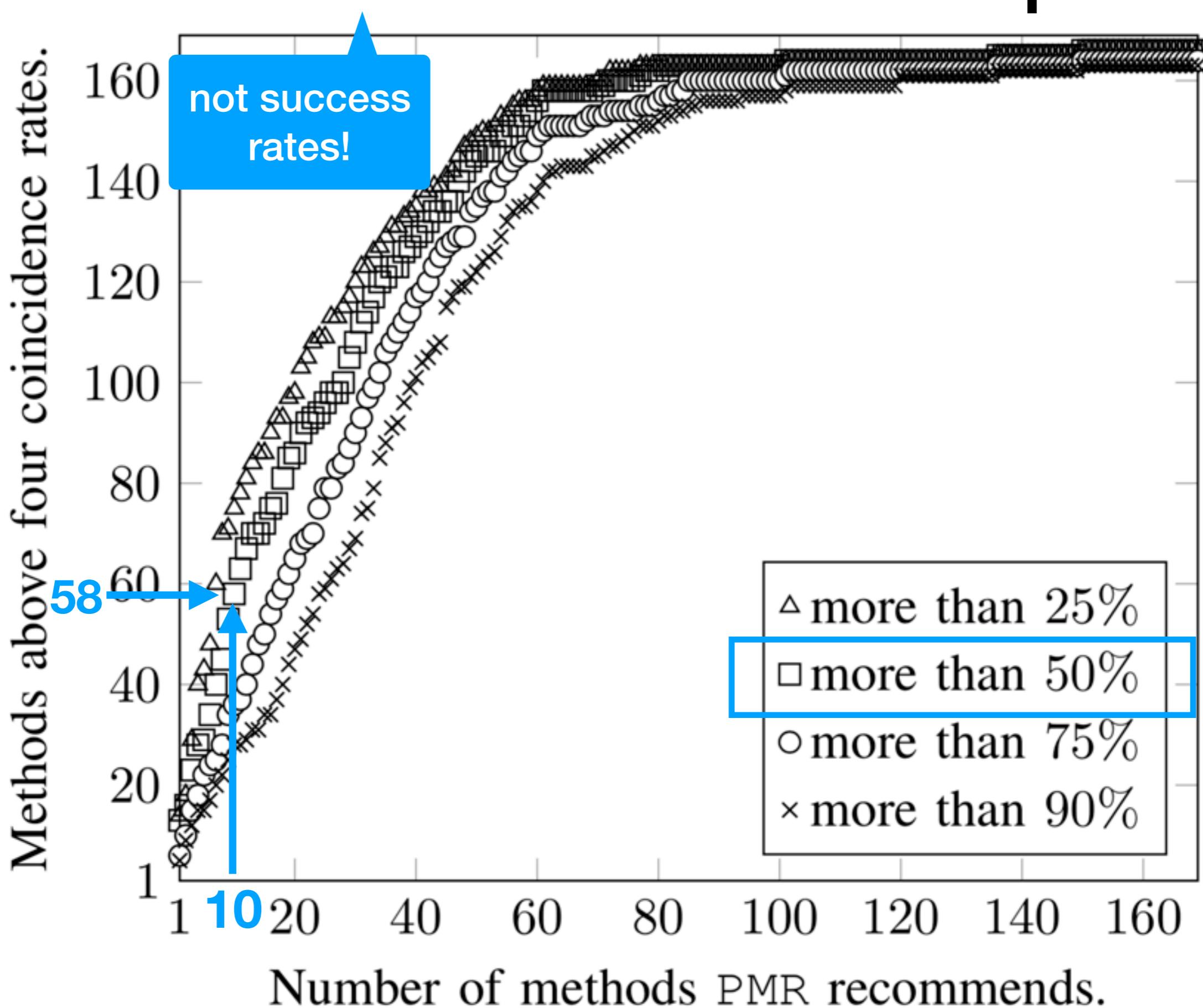
Coincidence rates of PaMpeR



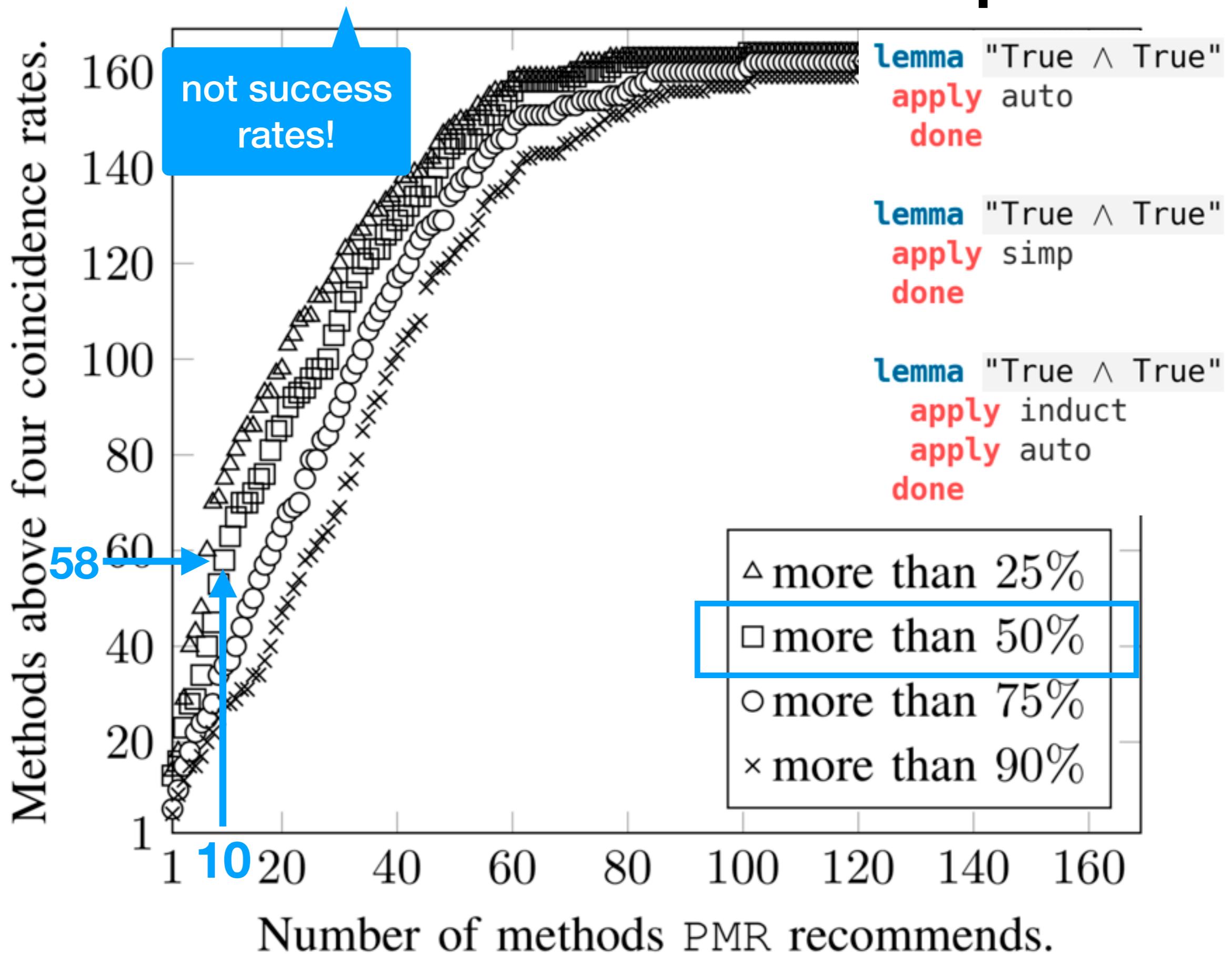
Coincidence rates of PaMpeR



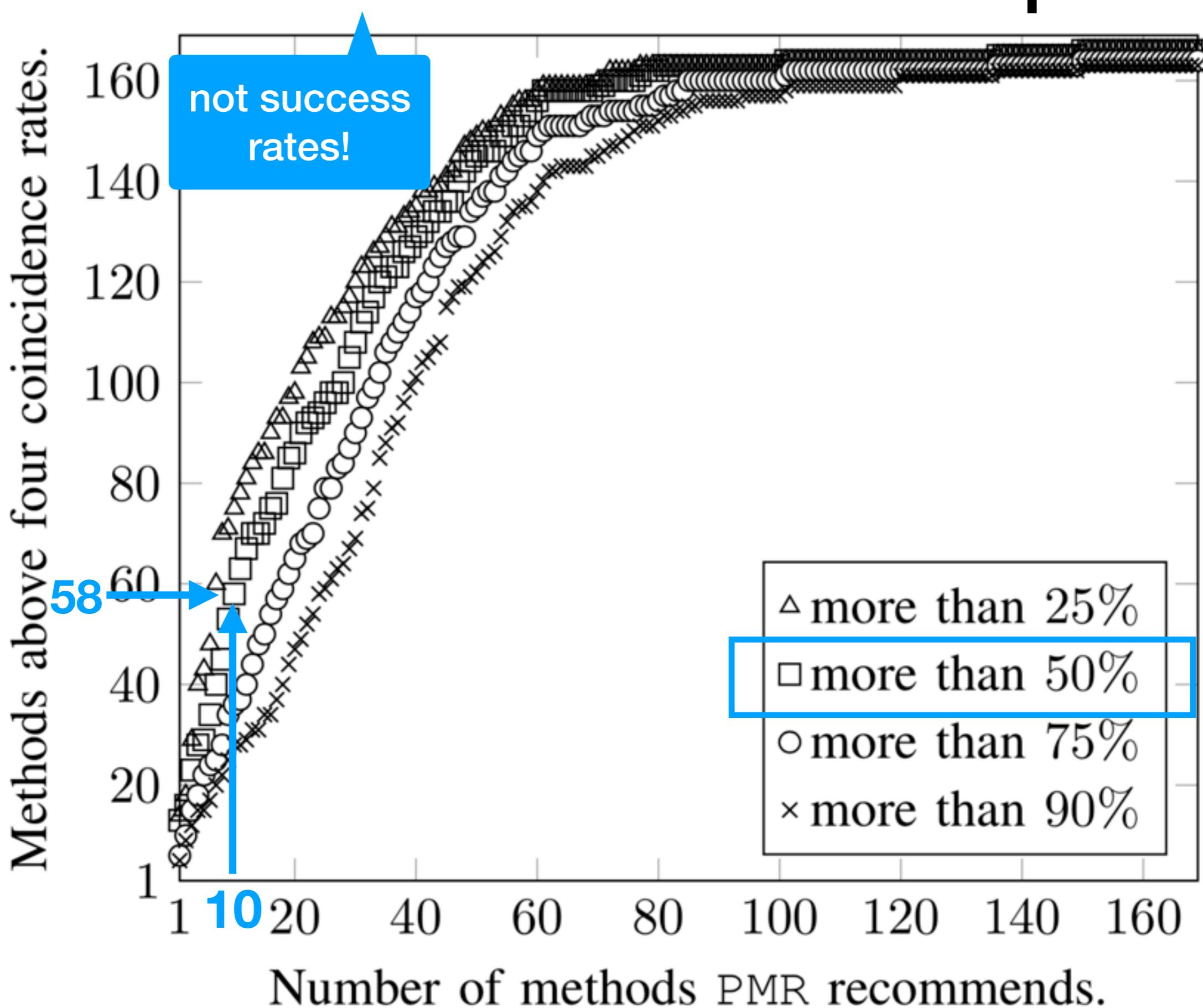
Coincidence rates of PaMpeR



Coincidence rates of PaMpeR



Coincidence rates of PaMpeR



Coincidence rates of PaMpeR

