

# Week 11 Studio Streams

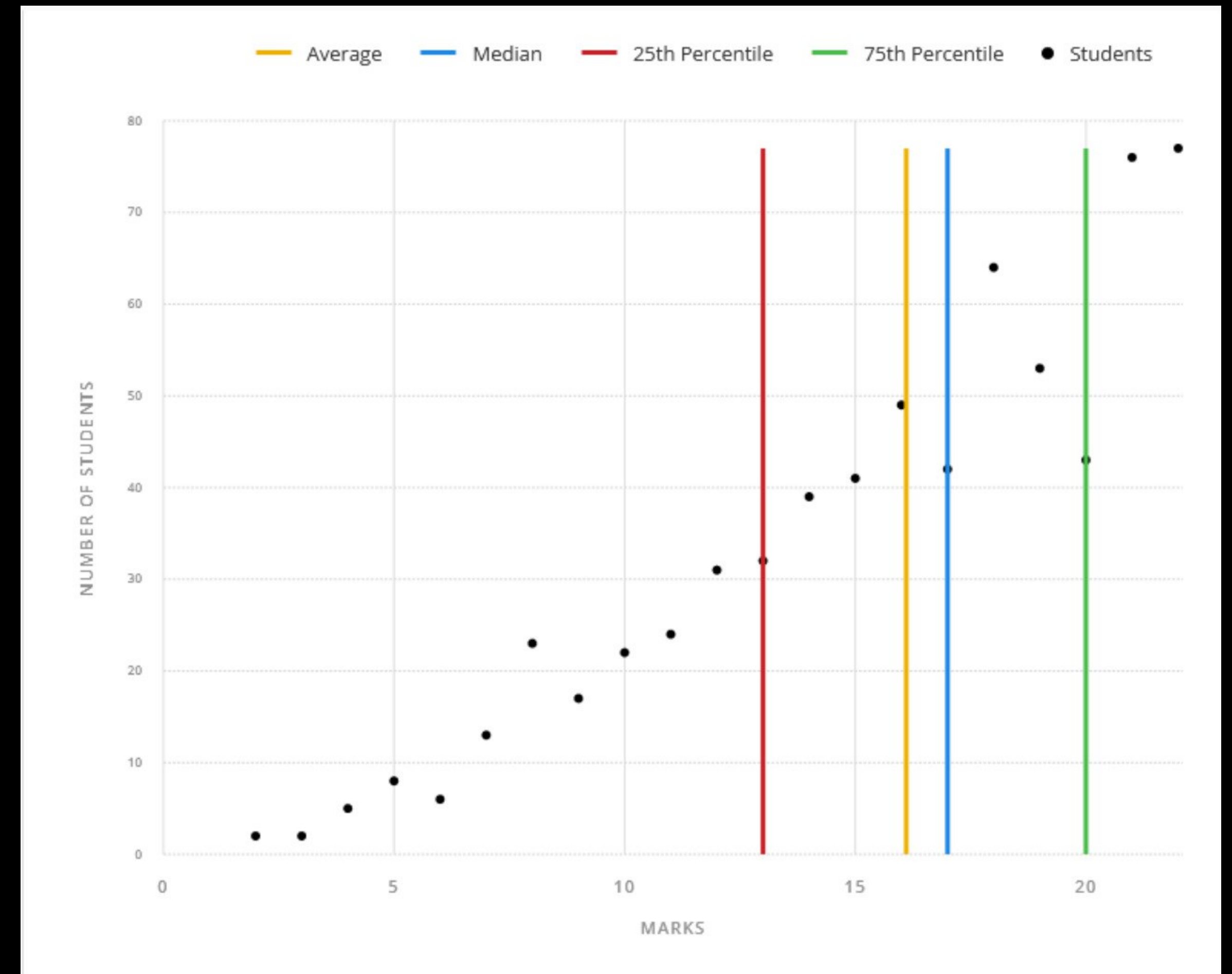
CS1101S AY21/22 Semester 1  
Studio 05E

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# Admin

- Contact tracing (QR code + class photo)
- Reading Assessment 2
  - Questions for me to go through!
- Practical assessment
  - Week 13 Wednesday? (3 Nov)
  - Redo your past missions and quests
  - Plan, then programme
  - Don't give one-liner!



# Recap

# Streams

## What Is It?

- A stream is either a
  - `null`, or
  - a pair whose tail is a nullity function that returns a stream
- Delayed list
  - Evaluation of tail is delayed until the function is being called
- Functional programming



# Streams

## What Is It?

- `pair(present, () => future)`
- Are these streams?
  - `null;`
  - `pair(1, () => pair(2, null));`
  - `pair(1, () => pair(2, () => null));`
  - `pair(1, () => pair(2, () => 3));`

# Streams

## Why?

- Ability to represent an infinite set of elements
  - How else to do an infinite list of integers or ones?
- Only compute when needed, less resource wasted
- Wishful thinking
- Common streams (try to implement them yourselves):
  - ones, integers, fibonacci, primes (a bit hard ah)

# Streams

## Useful Functions

- `stream_tail`
  - `stream_length`
  - `stream_ref`
  - `stream_map`
  - `build_stream`
  - `eval_stream`
  - ...
- Check source documentation for what they do!
    - Useful during PE/finals
  - Beware of their “laziness”
    - “Lazy? **Yes/No/Sort-of**”
    - Try `stream_length(ones)` ;
      - Prepare to force refresh your Source Acad man
    - Do NOT use non-lazy functions on infinite streams!

# Streams

## Stream of Streams

- ```
function more(a, b) {  
    return (a > b)  
        ? more(1, 1 + b)  
        : pair(a, () => more(a + 1, b));  
}
```
- ```
const more_and_more = more(1, 1);
```
- What does `eval_stream(more_and_more, num)` return?



# Streams

## Techniques

- Use helper functions
  - Access the names declared
  - e.g. `const fib_helper = (a, b) => pair(a, () => fib_helper(b, a+b));`
- Get rid of syntactic sugar
  - `function s() { return pair(1, s); }`
  - `function s() { return pair(1, () => s()); }`

# Streams

## Techniques

- Play with multiple streams
- ```
function add_streams(s1, s2) {  
    if (is_null(s1)) {  
        return s2;  
    } else if (is_null(s2)) {  
        return s1;  
    } else {  
        return pair(head(s1) + head(s2),  
                    () => add_streams(stream_tail(s1),  
                                       stream_tail(s2)));  
    }  
}
```

# Streams

## Big Brain Fibonacci

- ```
const fibs = pair(0,  
  () => pair(1,  
    () => add_streams(stream_tail(fibs),  
                        fibs)));
```

**Any Questions?**