

# Beginner's Guide to the nmap Scripting Engine

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# First Things First

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- These slides (and all code used) are available online at:

<http://github.com/davidshaw/toorcon2010>

# Who is this?



# What is the NSE?

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- Versatile lua framework for nmap

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- Versatile lua framework for nmap
- Allows users to script scans natively
- Great at picking low-hanging fruit

# Why lua?

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- Fyodor likes it (isn't that enough?)



# Why lua?

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- Fyodor likes it (isn't that enough?)
- I prefer Ruby (Metasploit, anyone?), so I looked up some benchmarks

# Benchmarks

| Program Source Code | CPU secs | Elapsed secs | Memory KB | Code B | ≈ CPU Load |    |    |      |
|---------------------|----------|--------------|-----------|--------|------------|----|----|------|
| pidigits            |          |              |           |        |            |    |    |      |
| Lua                 | 2.80     | 2.80         | 1,648     | 414    | 0%         | 0% | 0% | 100% |
| Ruby 1.9            | 41.56    | 41.58        | 12,656    | 518    | 0%         | 0% | 0% | 100% |
| mandelbrot          |          |              |           |        |            |    |    |      |
| Lua                 | 760.73   | 760.69       | 1,020     | 353    | 0%         | 0% | 0% | 100% |
| Ruby 1.9            | 5,852.08 | 5,849.73     | 2,848     | 313    | 0%         | 1% | 0% | 100% |

Credit: <http://shootout.alioth.debian.org/>

# What's already out there?

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- There are **a lot** of awesome of scripts in every nmap install
- <http://nmap.org/nsedoc/>

# What's already out there?

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Starting Nmap 5.35DC1

( <http://nmap.org> ) at 2010-10-18  
15:02 PDT

NSE: Loaded 131 scripts for scanning.

# What's already out there?

---

```
nmap <target> -sC all
```

```
NSE: Starting runlevel 1 (of 1) scan.
Initiating NSE at 21:11
Completed NSE at 21:11, 1.78s elapsed
Nmap scan report for www.microsoft.com (64.4.31.252)
Host is up (0.092s latency).
rDNS record for 64.4.31.252: wwwbay3vip.microsoft.com
Scanned at 2010-10-19 21:11:55 PDT for 2s
PORT      STATE SERVICE
443/tcp   open  https
| sslv2:  server still supports SSLv2
|         SSL2_DES_192_EDE3_CBC_WITH_MD5
|         SSL2_RC2_CBC_128_CBC_WITH_MD5
|         SSL2_RC4_128_WITH_MD5
|         SSL2_RC4_64_WITH_MD5
|         SSL2_DES_64_CBC_WITH_MD5
|         SSL2_RC4_128_EXPORT40_WITH_MD5
```

# Moving on...

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- Great documentation at  
<http://nmap.org/book/nse.html>

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- Great documentation at  
<http://nmap.org/book/nse.html>
- NSE's true power: anything you want



# A Common Problem

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- JMX Consoles

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- Fairly common

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- JMX Consoles
- Fairly common
- Often run on non-standard ports, such as 8080

# Internals of an NSE

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- NSE's are simple (even if you don't code)

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- NSE's are simple (even if you don't code)
- Let's create one, line by line, from scratch

# jmx\_detect.nse

---

```
description = [[  
This is an nmap script to search for  
    accessible JMX web consoles.  
]]
```

# jmx\_detect.nse

---

```
author = "David Shaw" -- hello, Toorcon!
```

# jmx\_detect.nse

---

```
author = "David Shaw" -- hello, Toorcon!
```

```
license = "see http://nmap.org/book/man-legal.htm"
```



# jmx\_detect.nse

---

```
author = "David Shaw" -- hello, Toorcon!
```

```
license = "see http://nmap.org/book/man-legal.htm"
```

```
categories = {"default", "discovery",  
              "safe"}
```

- 
- We want to trigger on certain ports, and JMX consoles are served over HTTP

```
require "shortport"
```

```
require "http"
```

# portrule

---

- “portrule” lets us tell nmap when to trigger our script
- “shortport” further simplifies this process

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- “portrule” lets us tell nmap when to trigger our script
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```
portrule = shortport.port_or_service(  
    {80, 443, 8080}, {"http", "https"}  
)
```

# action

---

- The “action” function runs when portrule is matched

```
action = function(host, port)
  -- do stuff in here
end
```

# action

---

```
action = function(host, port)
  -- we only care about the HTTP status (quick demo!)
  local stat = http.get(host, port, '/jmx-console/').status
end
```

# action

---

```
action = function(host, port)
  -- we only care about the HTTP status (quick demo!)
  local stat = http.get(host, port, '/jmx-console/').status

  -- HTTP 200 (OK) means we probably found a JMX console!
  if stat == 200 then
    return "[+] Found possible JMX Console!"
  end
end
```

# Bringing it all together

---

```
require 'http'
require 'shortport'
portrule = shortport.port_or_service({80, 443, 8080},
  {"http", "https"})
action = function(host, port)
  local stat = http.get(host, port, '/jmx-console/').status
  if stat == 200 then
    return "[+] Found possible JMX Console!"
  end
end
```



# Execution

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```
code@dev:~/projects$ nmap 173.203.27.184 -p80 -PN --script jmx_detect.nse

Starting Nmap 5.35DC1 ( http://nmap.org ) at 2010-10-20 21:56 PDT
Nmap scan report for 173.203.27.184
Host is up (0.037s latency).
PORT      STATE SERVICE
80/tcp    open  http
|_jmx_detect: [+] Found possible JMX Console!

Nmap done: 1 IP address (1 host up) scanned in 16.68 seconds
```

# We Did It!

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Thank you to:

Fyodor & the nmap team

My incredible coworkers, past and present  
(Mark, Joel, DB, Paul, Jason, Nate: that means you!)