Archetype: _____

Character Name: _____

Player Name: _____

Height: _____ **Weight:** _____ **Age:** _____ **Gender:** _____

Malleus Deum

Attributes

	Score	Opposed Check Mod (= Attr - 9)
Strength		
Endurance		
Agility		
Speed		
Luck		
Willpower		
Perception		

Armour Class

Archetype AC	
Armour Bonus Plate +5, Banded +4, Chain +3, Leather +1	+
Large Shield +2, Small Shield +1	+
Attribute Bonus	+
= AC:	

Conditions:

Aspects

Aspects have a min of 6 and a max of 13.
New Aspects have a difficulty of 2d4 + 4.

Aspect Name: _____ **Difficulty:**

Aspect Name: _____ **Difficulty:**

Aspect Name: _____ **Difficulty:**

Aspect Name: _____ **Difficulty:**

Aspect Name: _____ **Difficulty:**

Level:

Tags:

Rests ○ ○

Initiative

Archetype Initiative		Attribute Bonus		Score	Mod (Score-9)
	+		=		

Movement

Archetype Move		Attribute Bonus		Move
	+		=	

Hit Points

	Stamina = Arch. Health + Attr Bonus	Health = Arch. Health + Attr Bonus
Full		
Current		
Temporary		
Refresh		

Resolve

Max	
Current	
Refresh	

Magic

Max	
Current	
Refresh	

Fate

Max	
Current	
Refresh	

Unspent Skill Points

General 🔧	
Martial ⚔	
Lore 📕	
Magic ⚡	