

Equipment		Head		
		Neck	Armour	
		Right Arm	Left Arm	
		Right Hand	Left Hand	
		legs	Belt	
		Feet		
Small Items	Backpack Small slots available with a backpack.	Medium		
		Enc.		
			+1.	
			+2.	
			+3.	
		Large		
			+1.	
			+2.	
			+3.	
		Coin Weight 100 Coins = 1kg/2.5lb Conversion 1000cp = 100sp = 10ep = 1gp		
		Gold Sovereigns		
		Electrum		
		Silver Nobles		
		Copper Groats		
		Encumbrance		
		Base Difficulty	3.	
		Armour +1 Light, +2 Medium, +4 Heavy		
		Shield +1 Small Shield, +2 Large Shield		
		Incidentals +½ Hat, +1 Helm, +½ Gloves, +1 Gauntlets and round down.		
		Heavy Weapon +1 if wielding a Heavy weapon		
		Medium Items Take max medium item modifier		
	Backpack Medium Items... Medium slots available with a backpack.	Large Items Take max large item modifier		
		Coins +2 for every thousand coins		
		Total Encumbrance		