

The Warehouse

Précis:

- subbasement, hole
- rats
- tunnel under the walls.
- Grundewald surprized by the webs.
- 8x Giant Rats page 27
- 5 Spiders pg 44 of the DMG

Outs:

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Purpose:

- Let's the characters know of a way out of the city.
- Paints Grundewald as a shady character
- Introduces the idea of a sprawling set of dungeons, sewers etc under the city.
- Introduces the idea of cultists in the city.