Rake

Overview

RAKE Blah Blah

Armour Class: 10

Move: 6

Archetype Initiative: 14

Starting Coin: 20 + 2d4 gp

Starting Gear: Chain mail, long sword, cloak, belt, dagger, rations for a week.

Height: 4'8" + 2d8 inches

Weight: 130 + 4d20 pounds

Age: 23 + 2d6 years

Appearance Examples: None

Starting Coin: 20 + 2d4 gp

Tags: Human

Attr Bonuses:

Attr Limits:

Example Aspects: Life is Short

Innate Abilities: The following abilities are innate to this archetype specifically: High Etiquette I, Sneak I, Etiquette I, Brythinian/Common II, Negotiate I, Sword Strike I.

We do not list those abilities that are innate to all characters.

Suggested Builds

XXXX FIXME

Level Progression

The level progression table contains the skill points the player gets to spend on abilities when they gain a new level. Abilities that are innate to all characters are marked thus ☆. All characters get them for free at first level. Abilities that are specially innate to your archetype are marked with a ★. These are also free, but are special to your archetype. Your character automatically receives all innate abilities at first level. Abilities that we recommended you purchase for characters of this archetype are marked with a ! symbol.

Purchasing Abilities

Abilities are purchased using points. There are four different point types: Lore 📕, Martial ⚔, General 🔧, and Magical ⚡. Starting points for the archetype are specified in the previous section. The following sections contain point costs for ability levels in the following form: 📕/ ⚔/ 🔧/⚡.

Level		Stamina		Health		Skill Points				Resolve		Magic		Fate		Notes...
No#	XP	Base	Rest	Base	Rest	🔧	✂	📖	⚡	Base	Rest	Base	Rest	Base	Rest	
1	3	9+d4	2d4	6+d4	2d4	15	10	15	10	2d8	1d10	3d6	1d6			
2	3	+4	2d4	+4	2d4	8	8	8	8	3d8	1d10	3d6	2d6			
3	3	+5	2d4	+5	2d4	8	8	8	N/A	4d8	1d10	3d6	3d6			

Table 1.1: Rake Level Progression Table

Alarum

Alchemy

I	7/-/7/-	✓✓✓???
	Prereq:Mathemathics I	
II	7/-/7/-	✓✓✓???

Animal Handling

0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/-/3/-	✓✓✓✓✓✗

Antiquarian

I	7/-/2/-	✓✓??
II	3/-/2/-	✓✓✓???
III	3/-/3/-	✓✓✓???

Arcana

Archery

0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/6/-/-	✓✓✓✓✓✗
II	-/13/-/-	
III	-/13/-/-	
	Prereqs:Agility>12, Perception>12	

Armour Smith

I	1/-/5/-	✓✓✓✓✓✗
	Prereq:Smith II	

Art

I	2/-/4/-	??
II	2/-/4/-	?
III	3/-/2/-	

Augury

Auri Fames

Axe Frenzy

I	-/3/-/-	✓✓✓✓✓✗
	Prereqs:Willpower>11, Axe Strike I	
II	-/2/-/-	

Axe Hook

I	-/4/-/-	✓✓???✗
	Prereq:Axe Strike I	
II	-/7/-/-	

Axe Strike

0 ☆	-/-/-/-	✓✓✓✓✗✗
I	-/6/-/-	✓✓✓✓✗✗
II	-/12/-/-	

Banish

Bind

Book Keeping

I	4/-/1/-	
	Prereq:Mathemathics I	
II	4/-/1/-	
III	4/-/1/-	

Brace for Charge

I	-/3/-/-	✓✓????✗
	Prereq:Polearm Stab I	
II	-/14/-/-	

Brythinian/Common

0 ☆	-/-/-/-	✓✓✓
I ★	-/-/-/-	✓✓✓
II ★	-/-/-/-	✓✓✓✓?✗
III	2/-/2/-	✓✓✓✓?✗
IV	2/-/2/-	✓✓✓✓?✗

Builder

I	-/-/5/-	✓?
	Prereq:Carpentry I	
II	-/-/6/-	✓?
III	2/-/8/-	

Carpentry

I	-/-/5/-	✓?
II	-/-/6/-	✓?
III	2/-/8/-	

Cartwright

I	-/-/5/-	✓?
	Prereq:Carpentry I	
II	-/-/6/-	✓?
III	2/-/8/-	

Circle of Protection

Cleave

I	8/3/-/-	✓✓✓✓✗✗
	Prereqs:Axe Strike II, Strength>9	
II	-/3/-/-	
	Prereq:Strength>11	
III	-/3/-/-	
	Prereq:Strength>13	

Climb

I	-/-/5/-	✓✓✓✓✗✗
II	-/-/2/-	

Cloak of Shadows

Club Smash

I	-/4/-/-	✓✓???✗
	Prereqs:Mace Strike I, Strength>10, Tag: club	
II	-/7/-/-	
	Prereq:Strength>12	

Commune

Commune with the Dead

I	5/-/-/5	✓✓✓✓✗✗

Concealment

0 ☆	-/-/-/-	✓✓✓?
I	8/-/-/-	✓✓✓??
II	-/-/2/-	

Contacts

0 ☆	-/-/-/-	✓✓✓?
I	-/-/2/-	✓✓✓??
II	-/-/3/-	✓✓✓✓✗✗
III	-/-/4/-	✓✓✓✓✗✗

Contego

Contortionist/Escape Artist

0 ☆	-/-/-/-	✓✓✓✓✗✗
I	-/-/3/-	✓✓✓✓✗✗
II	-/-/2/-	✓✓✓✓✗✗

Cooper

I	-/-/5/-	✓?
	Prereq:Carpentry I	
II	-/-/5/-	✓?

Crossbow Use

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/8/-/-	✓✓✓✓✓✗
II	-/15/-/-	

Cryptogrtaphy

Level	Cost	Icons
I	2/-/-/-	✓✓✓✓✓✗
II	3/-/-/-	

Dagger Strike

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/5/-/-	✓✓✓✓✓✗
II	-/11/-/-	

Dance

Level	Cost	Icons
0 ☆	-/-/-/-	✓?
I	-/-/5/-	✓?
II	-/-/2/-	

Dead Eye

Level	Cost	Icons
I	-/2/-/-	✓✓??✓✗
		Prereq:Archery II
II	-/5/-/-	

Deceive

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✗
I	-/-/3/-	✓✓✓✓✓✗

Demonic Lore

Level	Cost	Icons
I	5/-/5/-	✓✓?
II	5/-/5/-	✓✓?

Deutellus

Level	Cost	Icons
I	5/-/5/-	✓✓✓✓✓✗
II	5/-/5/-	✓✓✓✓✓✗
III	5/-/5/-	✓✓✓✓✓✗
IV	5/-/5/-	✓✓✓✓✓✗

Disarm

Level	Cost	Icons
I	-/5/-/-	✓✓✓✓✓✗
II	-/5/-/-	

Disguise

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓?
I	-/-/4/-	✓✓✓?
II	1/-/1/-	

Dodge

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓
I	-/3/-/-	✓✓✓✓✓
II	-/3/-/-	

Drive Cart

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/-/2/-	

Dungeoneering

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	8/-/-/-	✓✓✓✓✓✗
II	3/-/2/-	
III	3/-/2/-	

Earth Science

Level	Cost	Icons
I	7/-/7/-	✓✓✓?
II	7/-/7/-	✓✓✓??✗
		Prereq:Mathemathics I

Etiquette

Level	Cost	Icons
I ★	-/-/-/-	✓✓✓✓✓✗

Farmer

Level	Cost	Icons
I	-/-/5/-	✓?
II	-/-/5/-	✓?
III	2/-/5/-	

Fast Loader

Level	Cost	Icons
I	-/4/-/-	✓✓??✓✗
		Prereq:Crossbow Use I
II	-/15/-/-	

Fey

Level	Cost	Icons
I	7/-/5/-	✓✓✓✓✓✗
II	7/-/5/-	✓✓✓✓✓✗
III	7/-/5/-	✓✓✓✓✓✗
IV	7/-/5/-	✓✓✓✓✓✗
V	7/-/5/-	✓✓✓✓✓✗

Fey Resilience

Flesh Ward

Glamour

Grapple

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓?
I	-/2/2/-	✓✓?
II	-/3/-/-	

Gun Maintenance

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓?
I	-/3/-/-	✓✓?
		Prereq:Crossbow Use I
II	-/14/-/-	

Hammer Smash

Level	Cost	Icons
I	-/7/-/-	✓✓??✓✗
		Prereq:Hammer Strike I
II	-/11/-/-	

Hammer Strike

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/9/-/-	✓✓✓✓✓✗
II	-/16/-/-	

Head Butt

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓?
I	-/2/-/-	✓✓?
II	-/3/-/-	

Heavy Cross Bow Proficency

Level	Cost	Icons
0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/8/-/-	✓✓??✓✗
II	-/15/-/-	

Hex

Hibernian

Level	Cost	Icons
I	5/-/5/-	✓✓✓✓✗
II	5/-/5/-	✓✓✓✓✗
III	5/-/5/-	✓✓✓✓✗

High Contacts

Level	Cost	Icons
I	-/-/2/-	✓✓✓✓✗
II	-/-/3/-	✓✓✓✓✗
III	-/-/4/-	✓✓✓✓✗

High Etiquette

Level	Cost	Icons
I ★	-/-/-/-	✓✓✓?

History

Level	Cost	Icons
I	7/-/7/-	✓✓?
II	7/-/7/-	✓✓?

Hook

Level	Cost	Icons
I	-/3/-/-	✓✓??✓✗
		Prereq:Polearm Stab I
II	-/14/-/-	
		Prereq:Strength>13

Horse-Riding

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊘⊘⊗
I	-/-/2/-	⊘⊘⊘⊘⊘⊗
	Prereq:Animal Handling I	
II	-/-/2/-	⊘⊘⊘⊘⊘⊗

Hunting

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊘⊘⊗
I	6/-/-/-	⊘⊘⊘⊗
	Prereq:Tracking I	
II	2/-/3/-	

Incendo

Inochian

Level	Cost	
I	1/-/-/-	⊘⊘⊘⊘⊘⊗
II	8/-/-/-	⊘⊘⊘⊘⊘⊗

Interrogate/Torture

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊗
I	-/-/4/-	

Intimidate

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊗
I	-/-/3/-	⊘⊘⊘⊗

Jester

Level	Cost	
I	2/-/3/-	⊘⊘⊘⊘⊘⊗
II	-/-/2/-	⊘⊘⊘⊘⊘⊗

Jump

Level	Cost	
I	-/-/5/-	⊘⊘⊘?
II	-/-/3/-	

Khuzdern/Dwarvern

Level	Cost	
I	5/-/2/-	⊘⊘⊘⊘⊘⊗
II	5/-/2/-	⊘⊘⊘⊘⊘⊗
III	7/-/5/-	⊘⊘⊘⊘⊘⊗
IV	7/-/5/-	⊘⊘⊘⊘⊘⊗
V	7/-/5/-	⊘⊘⊘⊘⊘⊗

Kick

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊗
I	-/3/-/-	⊘⊘⊘⊗
II	-/3/-/-	⊘⊘⊘⊘??
III	-/3/-/-	

Law [Society]

Level	Cost	
I	7/-/7/-	⊘⊘?
II	7/-/7/-	⊘⊘?

Leadership

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊘⊘⊗
I	-/2/2/-	⊘⊘⊘⊘⊘⊗
II	-/2/3/-	⊘⊘⊘⊘⊘⊗

Listen

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊘⊘⊗
I	-/-/5/-	⊘⊘⊘⊗
II	-/-/3/-	

Long Bow Proficency

Level	Cost	
I	-/5/-/-	⊘⊘???⊗
	Prereqs:Archery I, Strength>10, Not Short	
II	-/5/-/-	⊘⊘???⊗
	Prereqs:Archery I, Strength>12, Not Short	
III	-/13/-/-	

Low Contacts

Level	Cost	
I	-/-/2/-	⊘⊘⊘⊘⊘⊗
II	-/-/3/-	⊘⊘⊘⊘⊘⊗
III	-/-/4/-	⊘⊘⊘⊘⊘⊗

Low Etiquette

Level	Cost	
I	-/-/1/-	⊘⊘⊘⊘⊘⊗

Lucky

Level	Cost	
I	-/-/3/-	⊘⊘⊘
II	-/-/3/-	⊘⊘⊘⊘
III	-/-/1/-	⊘⊘⊘⊘⊘⊗

Mace Strike

Level	Cost	
0	-/-/-/-	⊘⊘⊘⊘⊘⊗
	Prereq:Tag: club	
I	-/6/-/-	⊘⊘⊘⊘⊘⊗
II	-/12/-/-	

Mason

Level	Cost	
I	-/-/5/-	⊘?
II	-/-/6/-	⊘?
III	2/-/8/-	

Master

Level	Cost	
I	2/-/3/-	⊘⊘⊘⊗
	Prereq:Sailor I	
II	-/-/3/-	⊘⊘⊗
III	4/-/2/-	⊘⊘?⊗
	Prereq:Mathemathics I	

Mathemathics

Level	Cost	
I	4/-/-/-	⊘⊘
II	4/-/-/-	⊘⊘
III	4/-/-/-	⊘⊘

Mind Worm

Misfortune

Level	Cost	
I	-/-/3/-	⊘⊘⊘⊘⊘⊗
II	-/-/3/-	⊘⊘⊘⊘⊘⊗

Mist

Musician - Keyed

Level	Cost	
I	1/-/3/-	⊘⊘⊘⊘⊘⊗
II	1/-/2/-	⊘⊘⊘⊘⊘⊗

Musician - Percussion

Level	Cost	
I	2/-/3/-	⊘⊘⊘⊘⊘⊗
II	1/-/2/-	

Musician - Singing

Level	Cost	
0 ☆	-/-/-/-	⊘⊘⊘⊘⊘⊗
I	1/-/3/-	⊘⊘⊘⊘⊘⊗
II	1/-/3/-	⊘⊘⊘⊘⊘⊗

Musician - Strings

Level	Cost	
I	-/-/3/-	⊘⊘⊘⊘⊘⊗
II	1/-/2/-	⊘⊘⊘⊘⊘⊗

Musician - Wind Instrument

Level	Cost	
I	-/-/3/-	⊘⊘⊘⊘⊘⊗
II	1/-/2/-	⊘⊘⊘⊘⊘⊗

Natural History

Level	Cost	
I	7/-/7/-	⊘⊘⊘?
II	7/-/7/-	⊘⊘⊘???
III	7/-/7/-	⊘⊘⊘???
	Prereq:Alchemy I	

Natural Sprinters

Necromantic Lore

Level	Cost	
I	5/-/5/-	⊘?
II	5/-/5/-	⊘?
III	5/-/5/-	⊘⊘⊘?

Negotiate

0 ☆	-/-/-/-	✓✓✓✓??
I ★	-/-/-/-	✓✓✓??
II	-/-/2/-	✓✓✓✓??

Nick of Time

I	1/1/1/-	✓✓✓✓✓✗
II	-/-/3/-	✓✓✓✓✓✗
III	-/-/3/-	✓✓✓✓✓✗

Not As Bad As It Looks

I	-/-/3/-	✓✓✓✓✓✗
II	-/2/3/-	✓✓✓✓✓✗
III	-/2/3/-	✓✓✓✓✓✗

Notice

I	-/-/5/-	✓✓✓✓✓✗
II	-/-/3/-	

Oratory

I	-/-/2/-	✓✓✓✓✓✗
II	2/-/3/-	✓✓✓✓✓✗

Parry

I	2/8/-/-	✓✓✓✗
II	-/3/-/-	

Perceive

0 ☆	-/-/-/-	✓✓?✗
I	2/-/2/-	

Physics

I	7/-/7/-	✓✓?
	Prereq:Mathemathics I	
II	7/-/7/-	✓✓?

Pick Locks

0 ☆	-/-/-/-	✓✓✓??
I	8/-/-/-	✓✓✓?
II	8/-/-/-	✓✓✓?
III	2/-/2/-	

Polearm Stab

0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/7/-/-	✓✓✓✓✓✗
	Prereq:Strength>11	
II	-/14/-/-	

Politics

I	7/-/7/-	✓✓??
II	7/-/7/-	✓✓??

Portal

Potion Making

Punch

0 ☆	-/-/-/-	✓✓✓✗
I	8/-/-/-	✓✓✓✓✓✗
II	-/2/-/-	

Rain of Arrows

I	-/2/-/-	✓✓??✓✗
	Prereqs:Archery II, Agility>10	
II	-/5/-/-	
	Prereq:Agility>12	
III	-/5/-/-	
	Prereq:Agility>13	

Reroll

0 ☆	-/-/-/-	✓✓✓
I	-/-/3/-	✓✓✓
II	-/-/3/-	✓✓✓✓
III	-/-/1/-	✓✓✓✓✓✗

Ropecraft

0 ☆	-/-/-/-	✓✓✓?
I	8/-/-/-	✓✓✓?
II	-/-/2/-	

Run

0 ☆	-/-/-/-	✓✓✓?
I	-/-/5/-	✓✓✓?
II	-/-/2/-	

Sailor

0 ☆	-/-/-/-	✓✓✓✓?✗
I	-/-/3/-	✓✓✓✓?✗
II	-/-/3/-	✓✓?
III	-/-/3/-	
IV	-/-/3/-	

Scout

0 ☆	-/-/-/-	✓✓✗
I	4/-/1/-	✓✓✗
II	2/-/2/-	

Scroll Writing

Search

0 ☆	-/-/-/-	✓✓✓?
I	8/-/-/-	✓✓✓?
II	8/-/-/-	✓✓✓?
III	2/-/1/-	

Shield Block

0 ☆	-/-/-/-	✓?✗
I	-/5/-/-	✓??✗
II	-/5/-/-	

Shield Push

I	8/-/-/-	✓✓✓?
II	-/2/-/-	✓✓✓?
III	-/2/-/-	✓✓✓?

Shipwright

I	-/-/5/-	✓?
	Prereq:Carpentry I	
II	-/-/6/-	✓?
III	2/-/8/-	

Shoot

0 ☆	-/-/-/-	✓✓✓✓✓✗
I	-/7/-/-	✓✓✓✓✓✗
II	-/14/-/-	

Sign of Idreshein

Sixth Sense

Sleight of Hand

0 ☆	-/-/-/-	✓✓✓✗
I	8/-/-/-	✓✓✓?
II	-/-/4/-	✓✓✓?
III	-/-/3/-	

Smith

I	-/-/6/-	✓?
II	-/-/6/-	✓?
III	2/-/9/-	

Smoke Weasel

Sneak

0 ☆	-/-/-/-	✓✓✓✓✗
I ★	-/-/-/-	✓✓✓✗
II	-/-/2/-	✓✓✓✗

Stealth

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☒☒☒☒
I	3/-/-/-	☑☑☑☑☑☒
II	3/-/3/-	

Stone Skin

Summon

Support

Level	Cost	Icons
I	8/-/-/-	☑☑☑☑☑☒
II	-/2/-/-	

Survivalism

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☑☑☒
I	8/-/-/-	☑☑☑☑☑☒
	Prereq:Wayfinding I	
II	-/-/3/-	

Swim

Level	Cost	Icons
I	-/-/5/-	☑☑☑☑☑☒
II	-/-/3/-	

Sword Feint

Level	Cost	Icons
I	-/-/-/-	☑☑☑☒
	Prereq:Sword Strike II	
II	-/3/-/-	

Sword Strike

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☑☑☒
I ★	-/-/-/-	☑☑☑☑☑☒
II	-/14/-/-	

Sylvan

Level	Cost	Icons
I	5/-/5/-	☑☑☑☑☑☒
II	5/-/5/-	☑☑☑☑☑☒
III	5/-/5/-	☑☑☑☑☑☒
IV	5/-/5/-	☑☑☑☑☑☒
V	5/-/5/-	☑☑☑☑☑☒

Theology

Level	Cost	Icons
0 ☆	-/-/-/-	☑☒
I	4/-/-/-	☑☑☑☒
II	4/-/5/-	☑☑☑☒
III	4/-/-/-	☑☑☑☒

Throw

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☒
I	-/-/4/-	☑☑☑☑☑☒
II	-/-/2/-	

Throw Dagger

Level	Cost	Icons
I	-/3/-/-	☑☑☒☒☒☒
	Prereq:Dagger Strike I	
II	-/14/-/-	

Tracking

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☑☑☒
I	5/-/-/-	☑☑☑☑☑☒
II	3/-/-/-	

Trap Work

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☑☒☒☒
I	4/-/-/-	☑☑☑☒☒☒
II	2/-/2/-	

True Sight

Turn Undead

Wayfinding

Level	Cost	Icons
0 ☆	-/-/-/-	☑☑☒
I	4/-/1/-	☑☑☒
II	2/-/2/-	

Weapon Smith

Level	Cost	Icons
I	-/-/6/-	☑☒
	Prereq:Smith II	
II	-/-/6/-	

Wild Swing

Level	Cost	Icons
I	-/3/-/-	☑☑☑☑☑☒
	Prereq:Tag: club	
II	-/2/-/-	

Wither