

Equipment			
Small Items	Backpack	Medium Items	
	Small slots available with a backpack.	Enc.	
			+1.
			+2.
			+3.
		Large Items	
			+1.
			+2.
			+3.
		Coin <div>Weight 100 Coins = 1kg/2.5lb</div> <div>Conversion 1000cp = 100sp = 10ep = 1gp</div>	
		Gold Sovereigns	
		Electrum Dukes	
		Silver Nobles	
		Copper Groats	
		Encumbrance	
		Base Difficulty	3.
		Armour +1 Light, +2 Medium, +4 Heavy	
		Shield +1 Small Shield, +2 Large Shield	
		Incidentals +½ Hat, +1 Helm, +½ Gloves, +1 Gauntlets and round down.	
		Heavy Weapon +1 if wielding a Heavy weapon	
		Medium Items Take max medium item modifier	
	Backpack Medium Items... Medium slots available with a backpack.	Large Items Take max large item modifier	
		Coins +2 for every thousand coins	
		Total Encumbrance	