



Introduction into VXLAN

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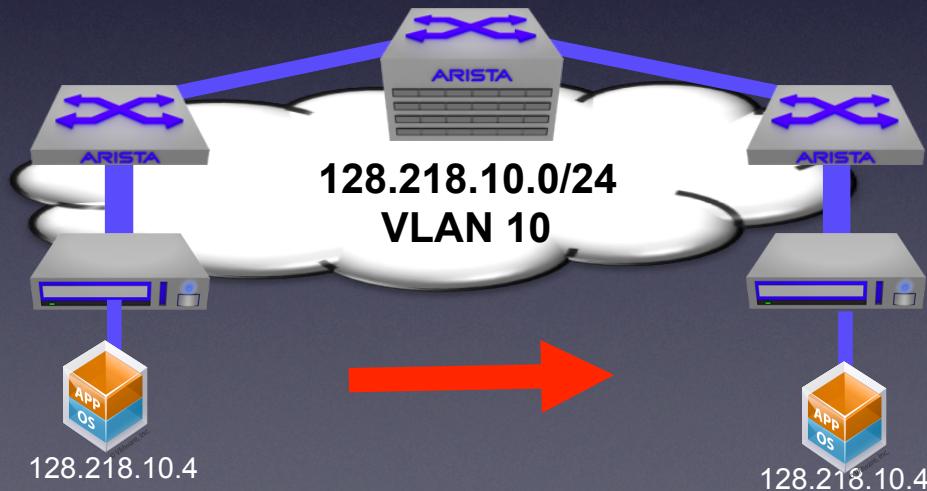
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Virtualization Challenges

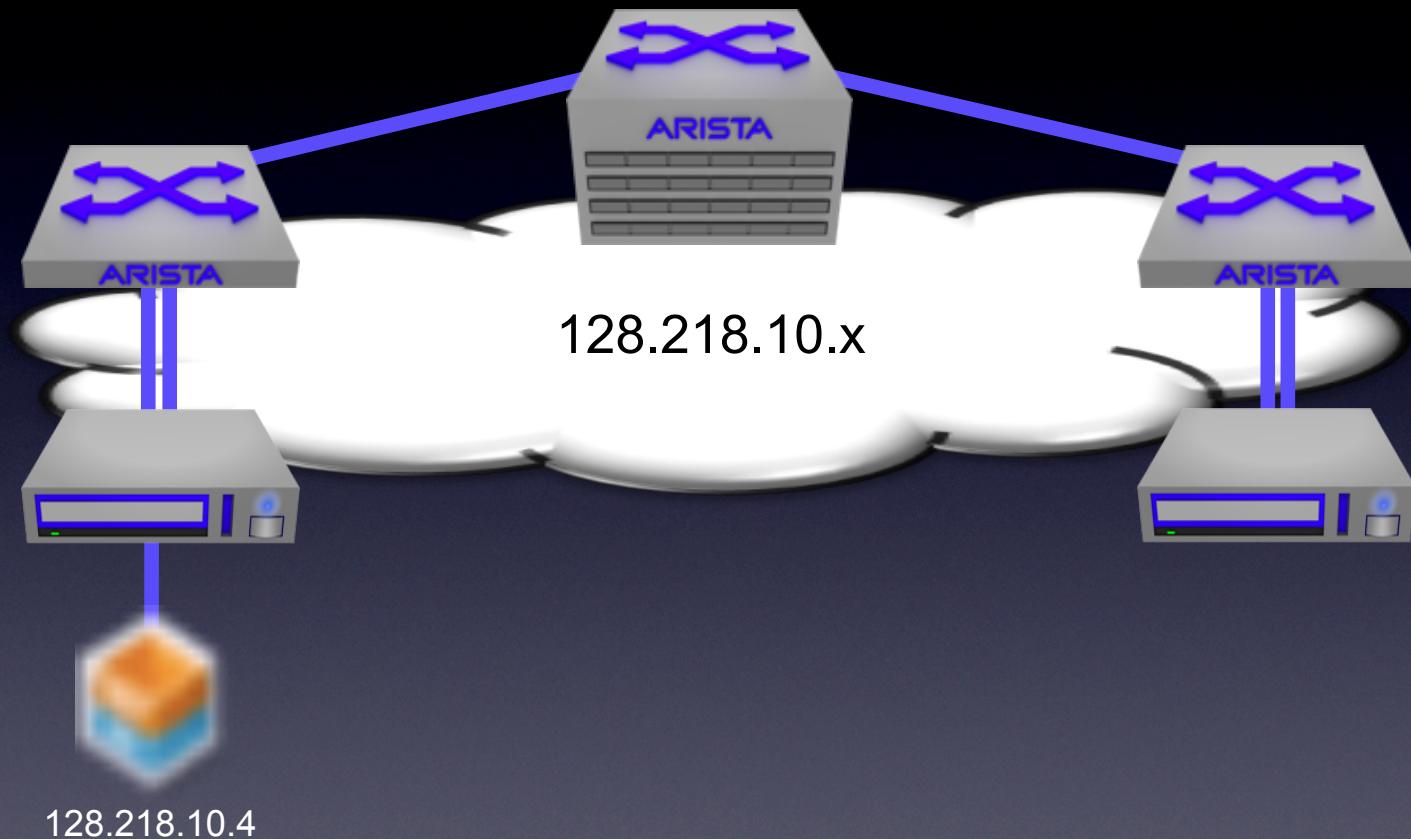


Virtualization Challenges

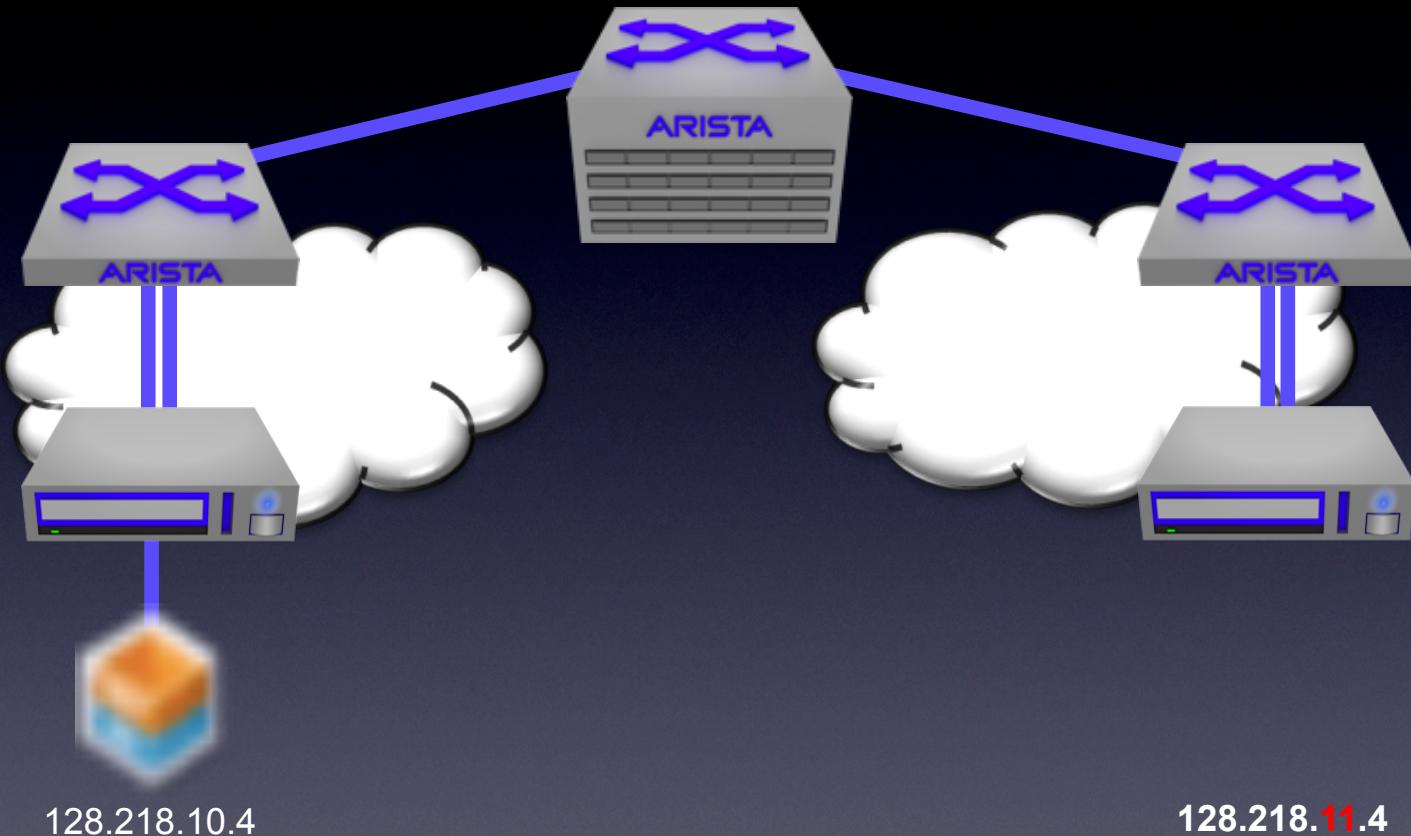
- **Virtualization Challenges**
 - For stateful vMotion the VM IP address must be preserved after the Vmotion
 - Ensuring zero disruption to any client communicating with the apps residing on the motioned VM
 - To ensure IP address preservation a VM can thus only be motioned to an ESXi host residing in the same subnet/VLAN.



Traditional Stateful vMotion

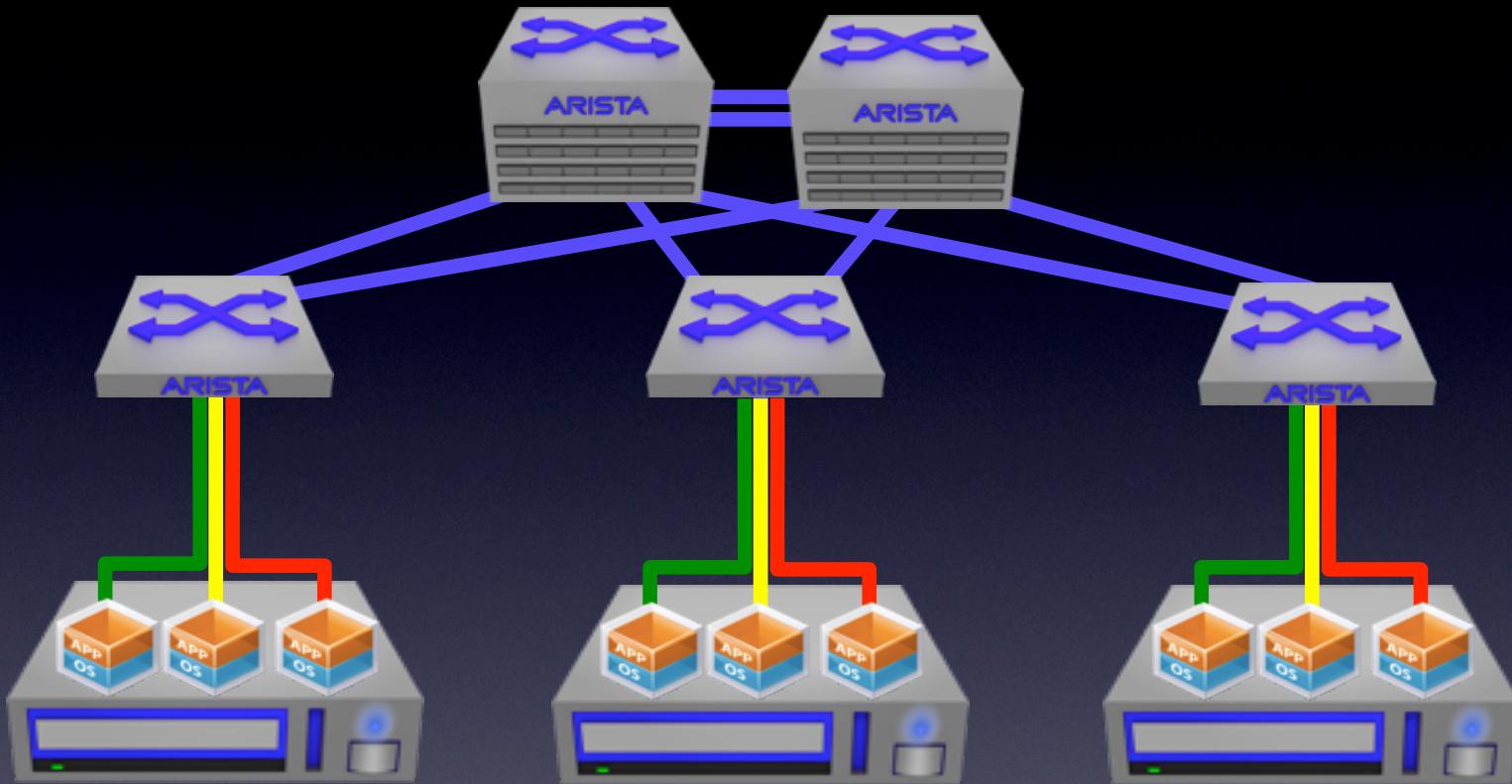


Non-Stateful vMotion Across L3 Subnets



- Breaks TCP Sockets
- NFS/CIFS/iSCSI Mounts Go Away
- Reachability?

So Today, We Build Large L2 Networks!

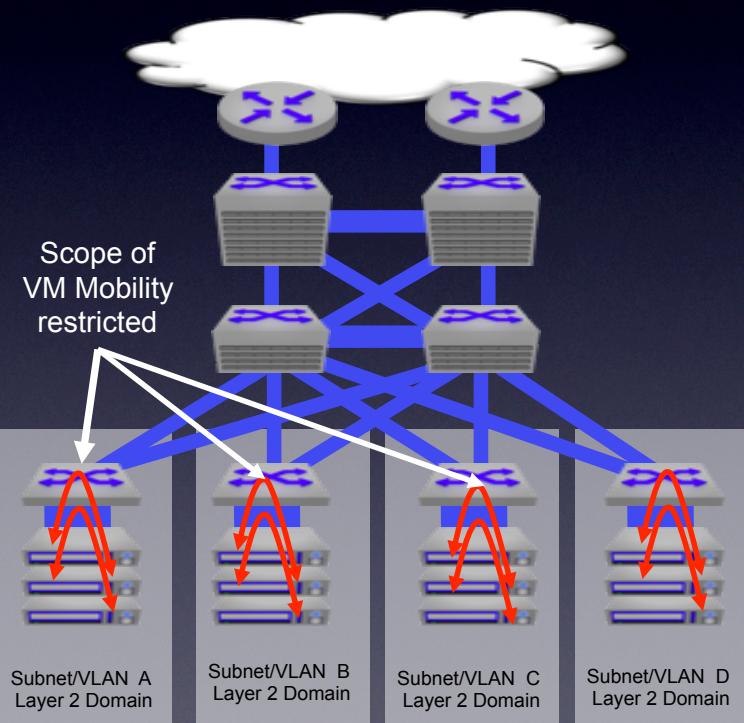


- Use VLAN tags to segregate customer traffic
- Use Spanning Tree to create loop-free topologies
- Multi-vendor, standards-based, proven technology
- What could go wrong?

It Doesn't Scale!

Virtualization Challenges

Historical Data Center Architecture



- Experience shown large L2 domains are not optimal
 - MAC address and VLAN (4094 limit) explosion
 - Large broadcast domain
 - Single large fault domain
 - Spanning tree limitation and its complexity
- Best practice, Silo/Segmented Layer 3 design
 - Routed traffic at the top of the rack or distribution layer
 - Reduce the size of the Layer 2 domain
 - Reducing the size of the fault and broadcast
 - Simplifying the spanning tree topology

Best practice layer 3 designs are counter productive to VM mobility

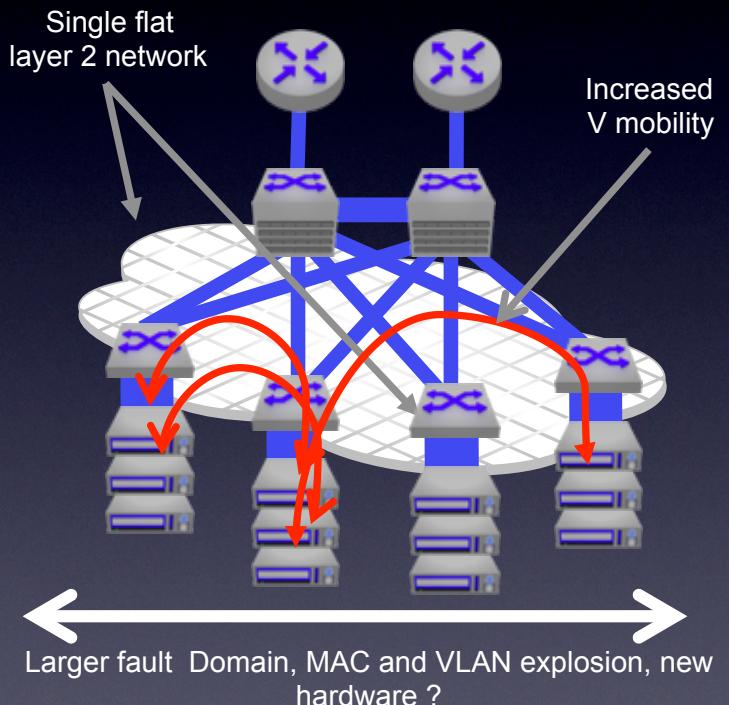
Virtualization Challenges

New protocols/technologies to scale the scope of V-mobility

- TRILL, VCS, Fabric path , short path bridging
- Remove the requirement for spanning tree
- Provide optimal active-active layer 2 traffic forwarding

The standards are based on scaling Layer 2 network topology

- Dramatic change from tried and trusted current L3 designs
- New hardware and operational challenges
- Don't fully address all L2 scaling concerns – MAC address/VLAN explosion, fault domain

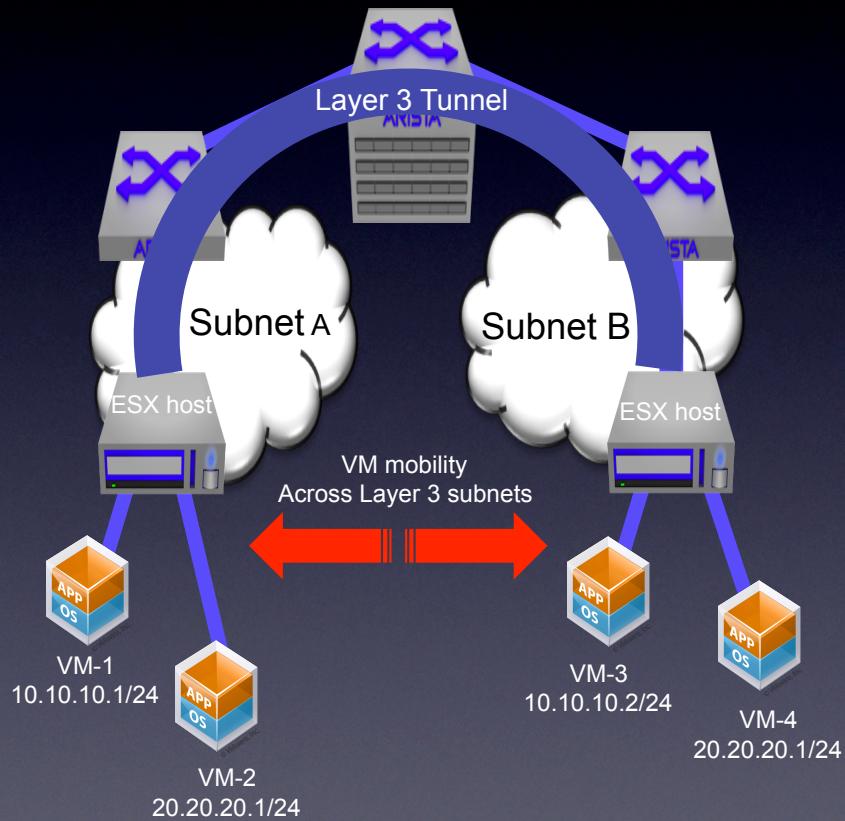


The increased v-mobility comes at the price of needing to build a large layer 2 domain

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VXLAN - Mobility across layer 3 boundaries

Virtual eXtensible LAN



Virtual eXtensible LAN (VXLAN)

- IETF framework proposal, co-authored by Arista, Vmware, Cisco, Citrix, Red hat and Broadcom
- Announced at VMworld 2011

Vmotion without a large L2 network

- VM mobility across Layer 3 boundaries
- Integrates seamlessly with existing infrastructure
- Supported in vSphere 5.1

Similar standards proposed by Microsoft

- NVGRE for Microsoft HyperV

VM mobility within a best practice layer 3 network Architecture

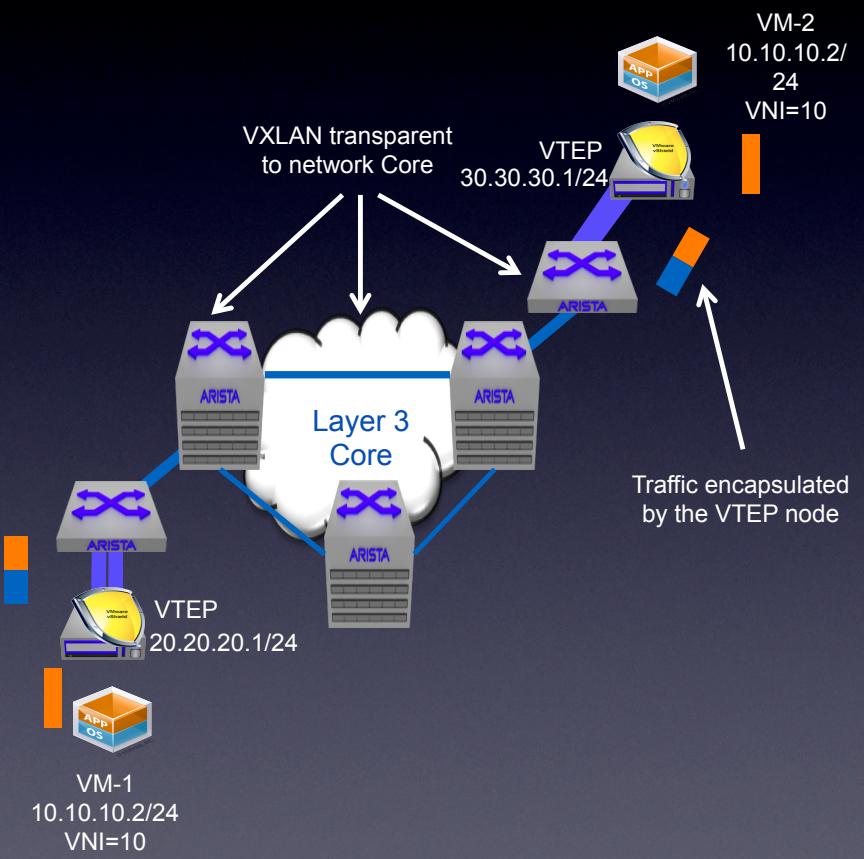
VXLAN: How does it work?

VXLAN creates logical L2 domains over standard layer 3 infrastructure

- VM traffic encapsulated inside a UDP/IP frame plus VNI identifier
- The VNI defines the layer 2 domain
- Encapsulation done by a VTEP node, VXLAN tunnel endpoint
- VTEP is a software (Vshield) or a physical switch at the ToR

The encapsulated frame routed to the remote VTEP

- Remote VTEP strips the IP/UDP header
- Original frame forwards to the local VM
- Network core transparent, not aware of the VXLAN,
- Only edge VTEP nodes need to be VXLAN aware



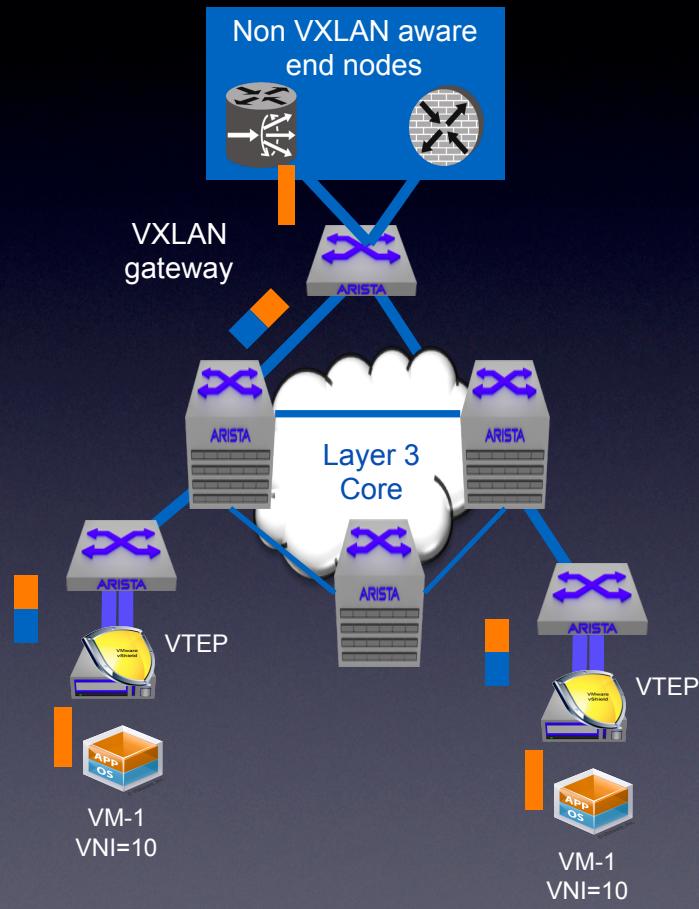
Virtual Tunnel End-Point

VMware Vshield provides a software VTEP functionality

- Encapsulation and de-encapsulation for VM traffic
- Connectivity into the VXLAN environment

VXLAN gateway functionality

- Physical VTEP functionality
- Resides on a standard 10Gbe/1Gbe ToR switch
- Encapsulation and de-encapsulation for physical servers and hardware appliances
- Providing connectivity into the VXLAN environment for non- VM machines



VXLAN Framing Format

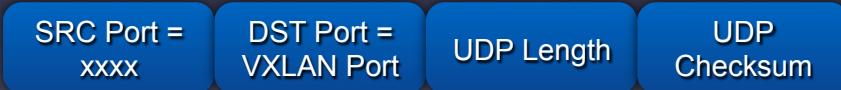
Outer MAC Header



Outer IP Header



Outer UDP Header



VXLAN Header

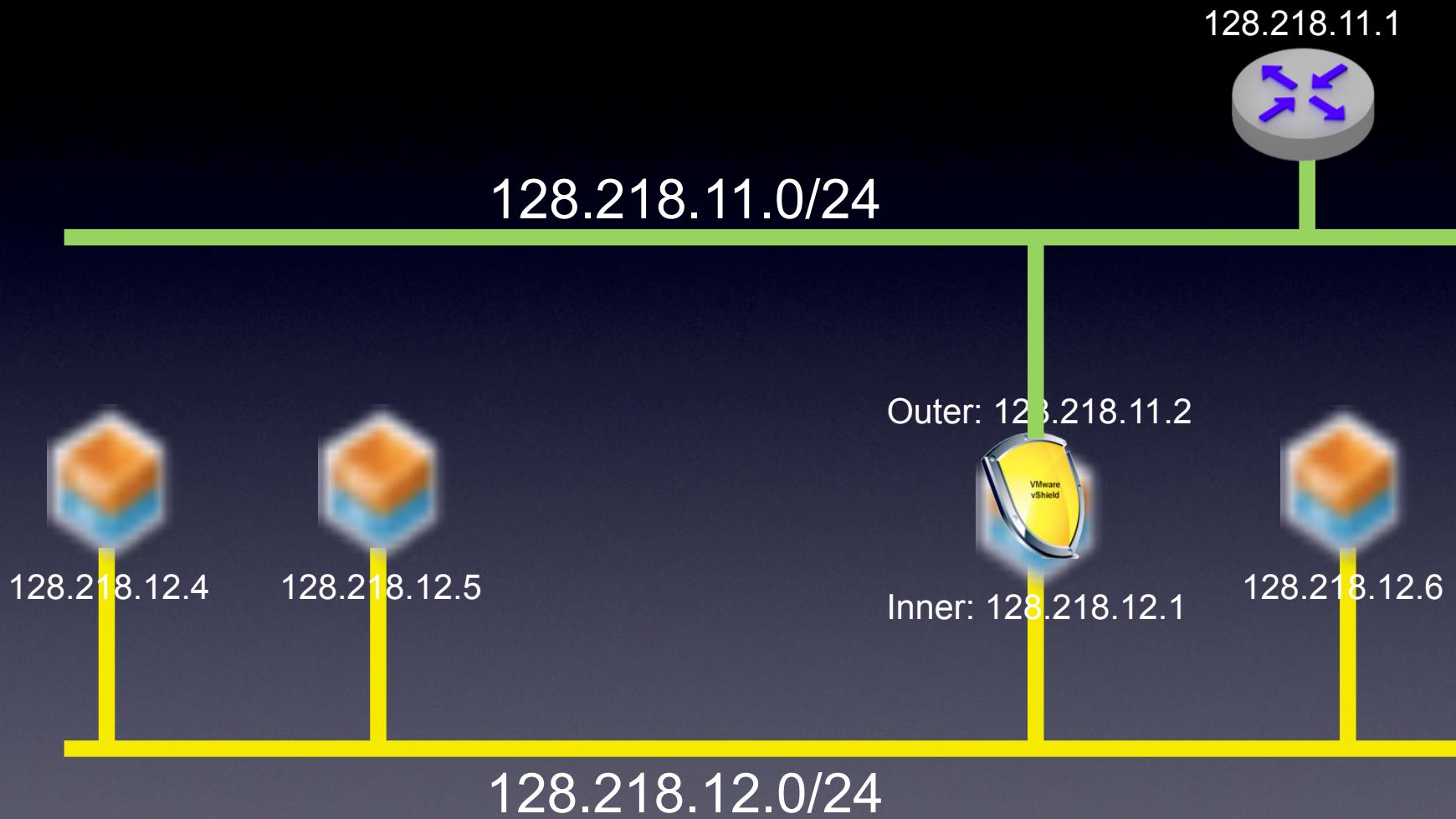


Virtual eXtensible LAN

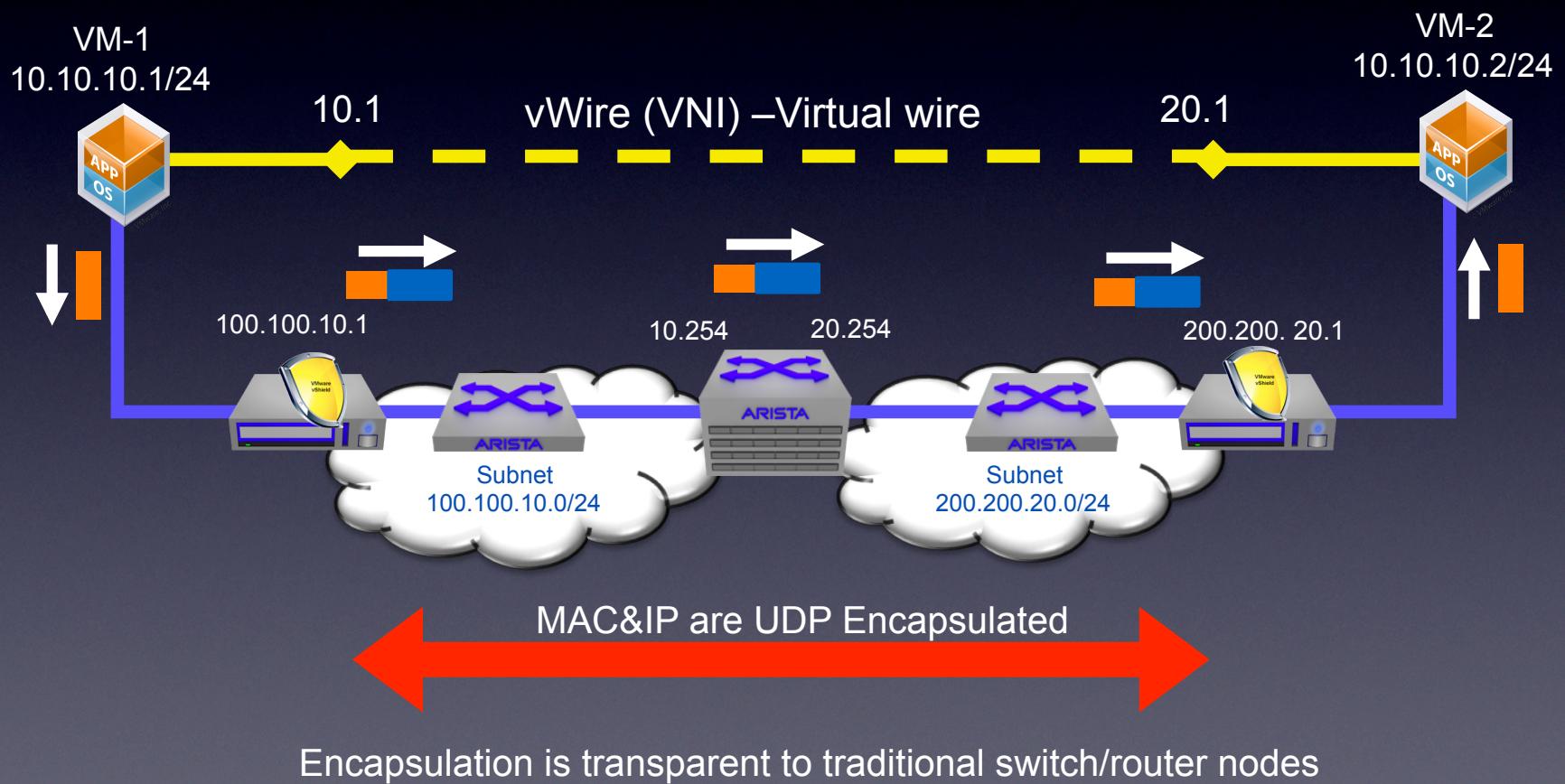
VXLAN encapsulated frame format

- Ethernet header constructed from the local VTEP MAC and default router MAC (18 bytes)
- IP address header contains the SRC and DEST of the local and remote VTEP (20-24 bytes)
- UDP header, SRC port hash of the inner Ethernets header, dst port IANA defined (8 bytes)
 - Allows ECMP load-balancing across the network core which is VXLAN unaware.
- 24-bit VNI to scale up to 16 million for the Layer 2 domain/ vWires (8 bytes)

VXLAN Logical View



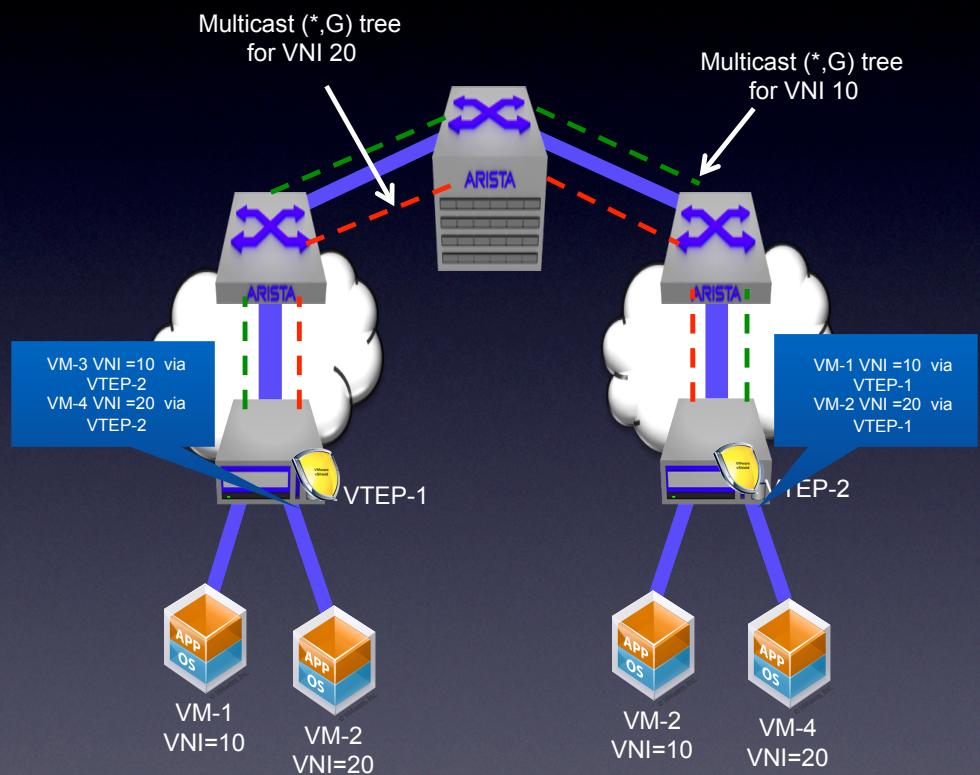
Virtual eXtensible LAN



Virtual eXtensible LAN

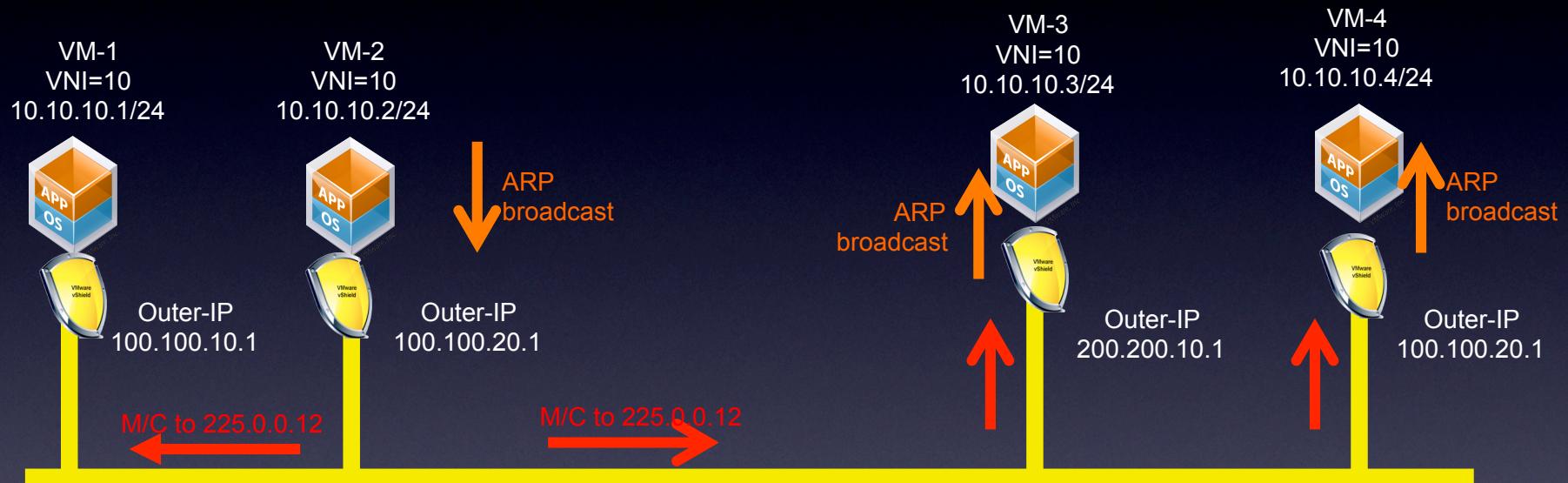
VXLAN Forwarding and learning

- Inner VM MAC learned via IP multicast
- VTEP member within a vWire/VNI joins the associated IP multicast group
- Broadcast traffic within the VNI flooded to the IP Multicast group
- Remote VM MAC bond to the remote VTEP IP on he local VTEP
- Once remote MAC to VTEP binding are created traffic forwarded using standard Layer 3 protocols



Virtual eXtensible LAN

Broadcast/unknown unicast forwarding



For VNI 10, broadcast sent on Multicast group 225.0.0.12

IP Multicast proven technology and require no additional hardware or software in the network core

VXLAN Summary



- For stateful vmotion, VM IP addresses need to be preserved
- Current solutions involve constructing large layer 2 domains
- VXLAN, delivers vmobility over layer 3 removing the requirement to build larger layer 2 networks.
- Uses standard UDP packet headers, technology transparent to current infrastructure
- Uses UDP to encapsulate, inner protocol controls reliable delivery.
- Layer 3 approach, overcomes MAC and VLAN limitations of Layer 2 approach and can scale to support 16.7m unique vWires



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Thank You!

