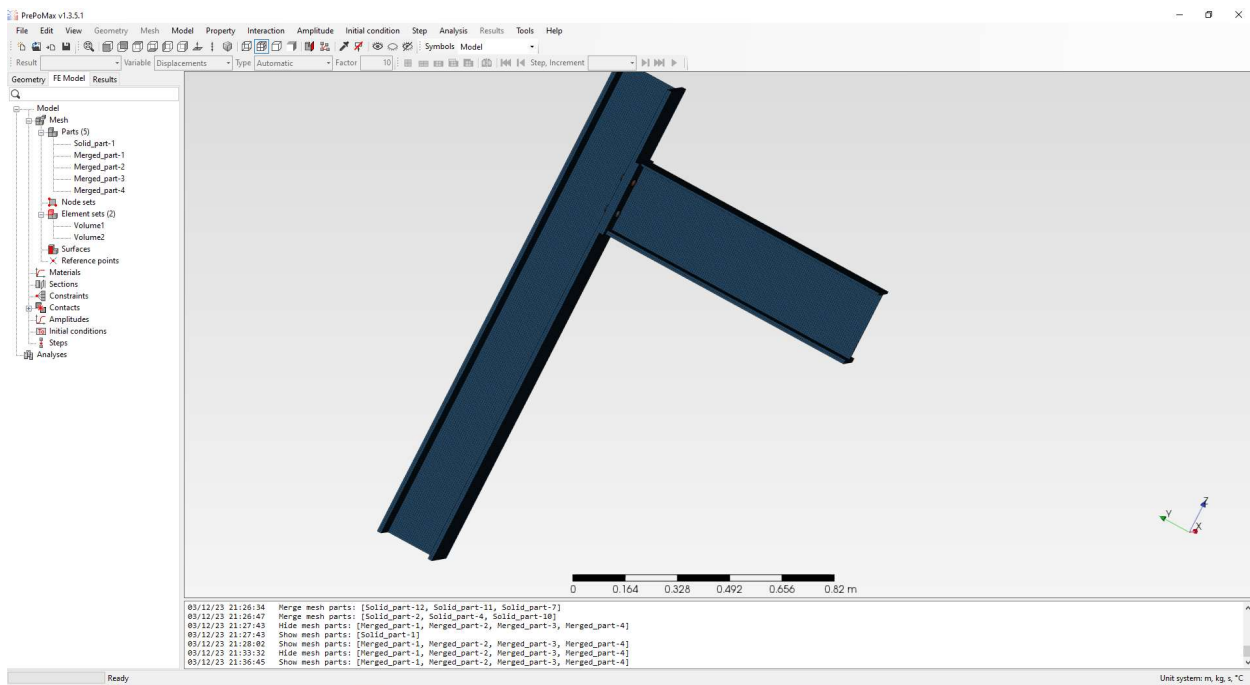
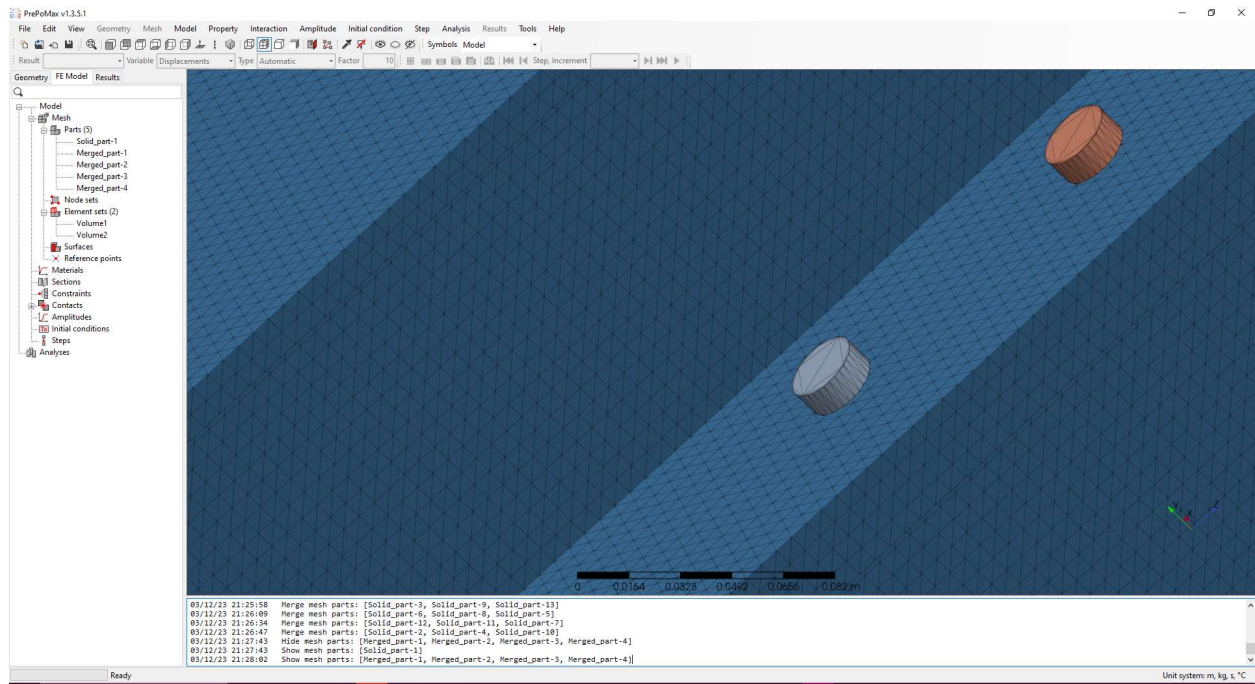
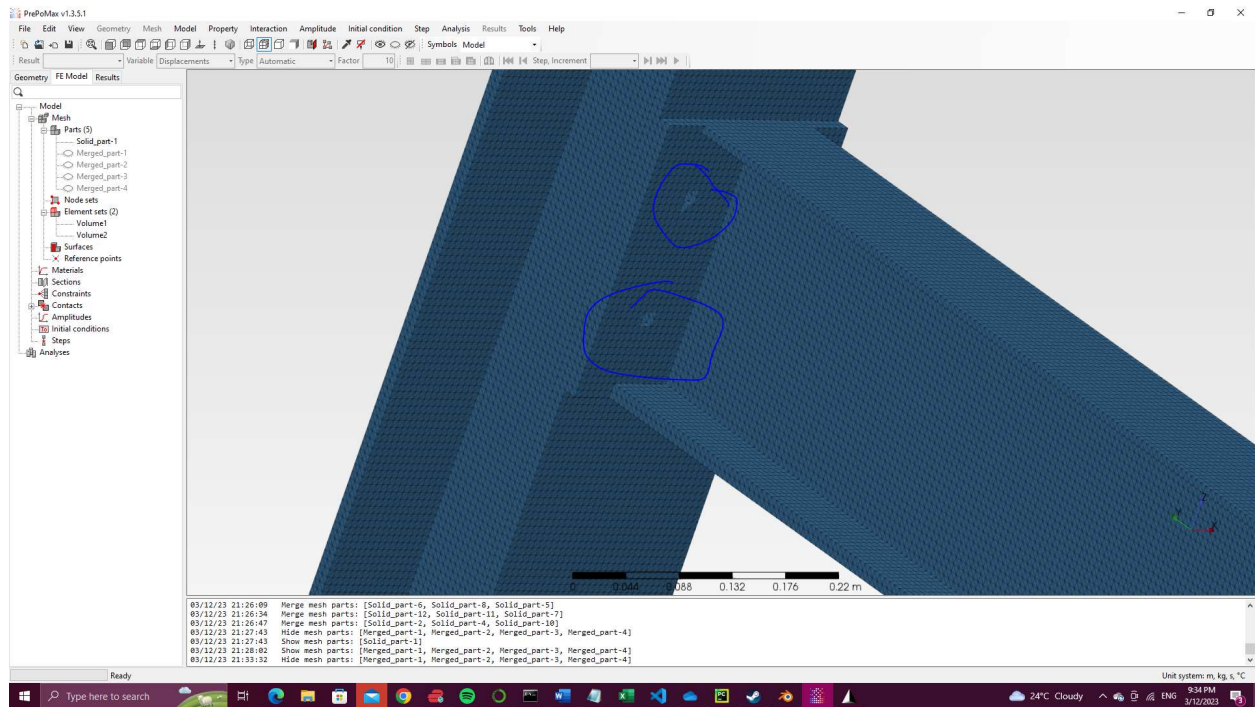


Cross section to scale, not the length of the member...

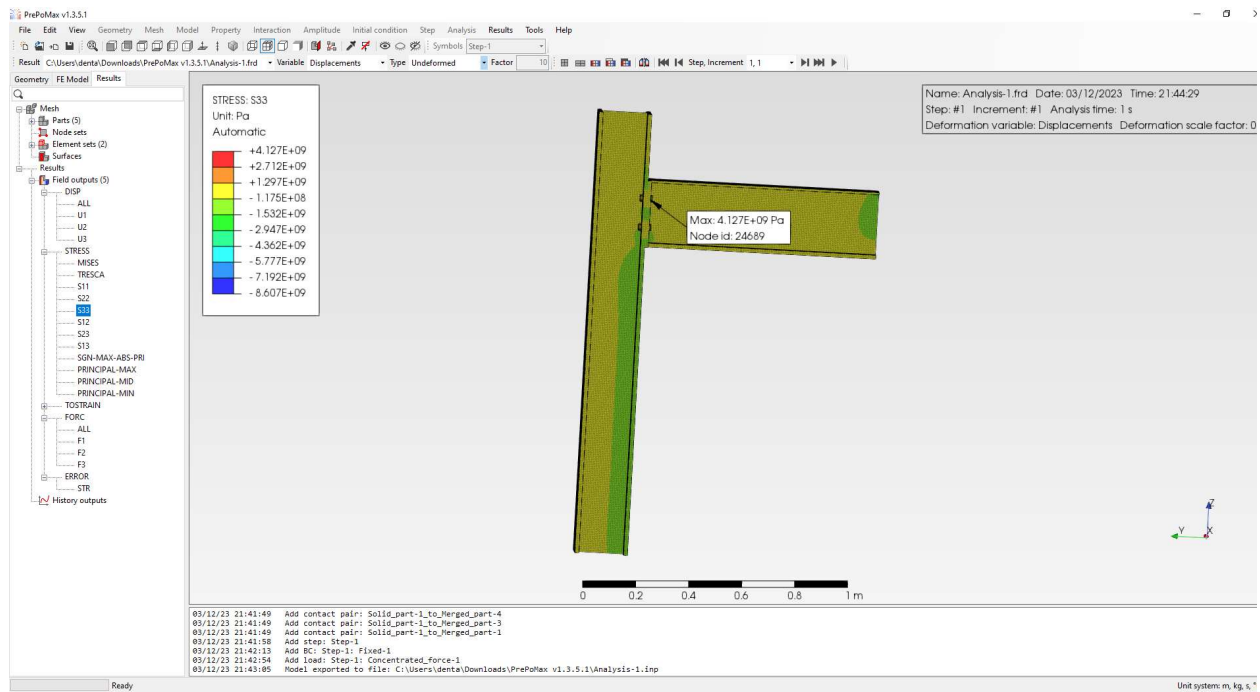
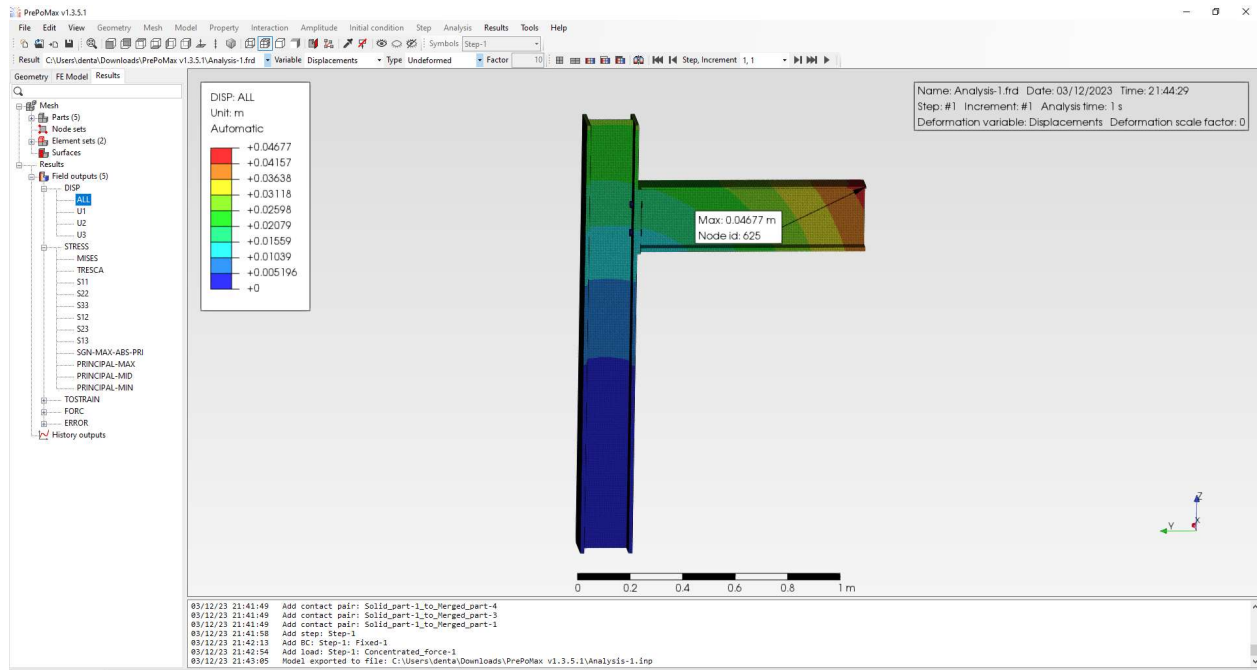




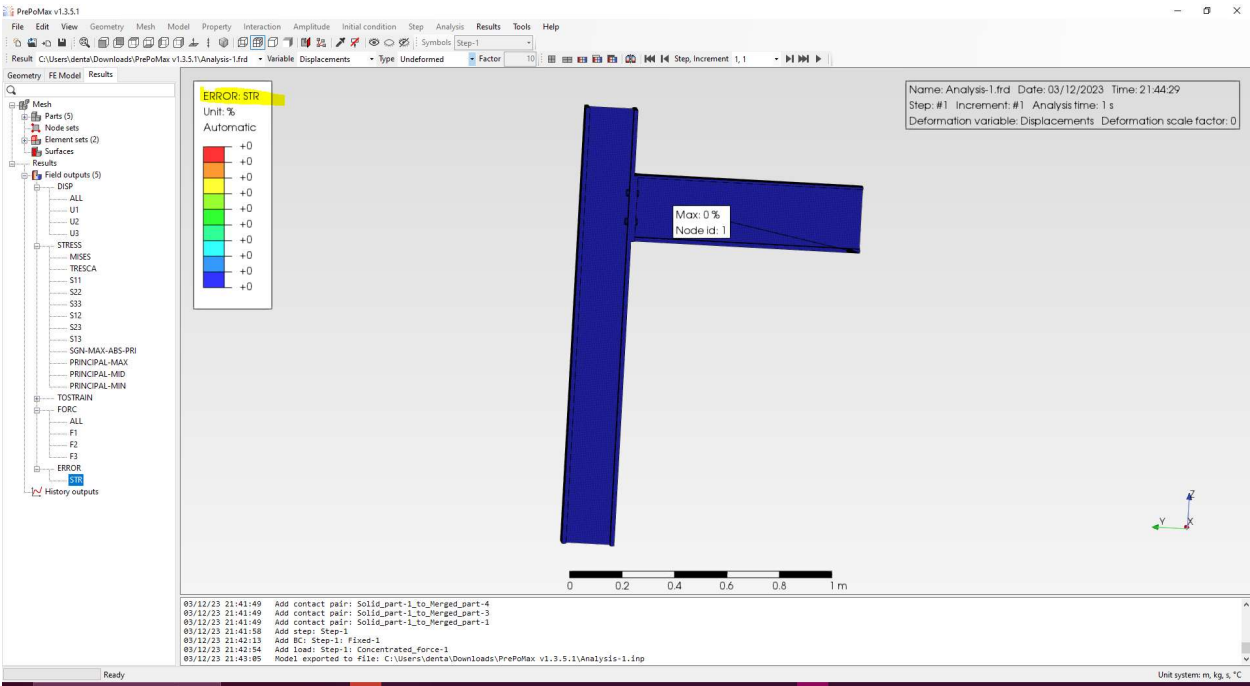
So if we remesh it first before we drill the hole, otherwise we the get square hole

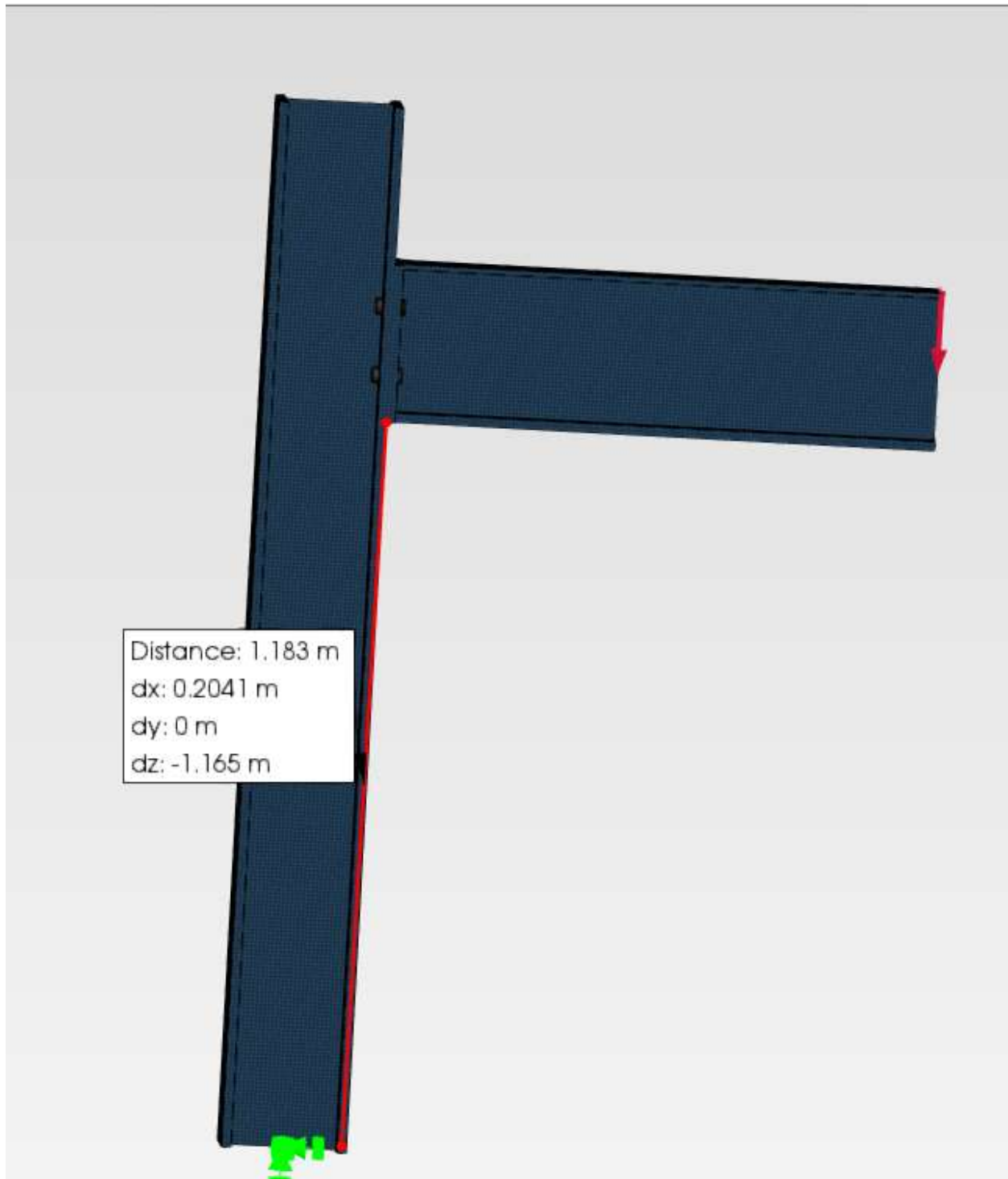


It's the tiny trick of the trade



0% error wow, the mesh is so well defined all converged





Just 100kg excluding selfweight (density =0 instead of 7850kg/m³ ->Not a real project anyway)

Vertex modelling is so good, like CAD (draw point by point to create an area then extrude the area).
Getting faster.

