### **Python**

<u>Python (http://python.org)</u> is a scriping language that we'll use throughout the course. For the coding part of lectures we will be using <u>jupyter (https://jupyter.org/)</u>. In the slides you will find instructions to install both.

#### **Variables**

Let's start easy and create a text string, which we save to a variable called greeting, which we proceed to print.

```
In [ ]:
greeting = "Hello Dirk!"
print(greeting)
```

The type function returns the *type* of a variable.

```
In [ ]:
type(greeting)
```

Python is *strogly typed*, meaning that each variable has a *fixed* type, but **dynamic (or 'duck;) typing** allows to reassign greeting to an integer. C.f. <u>Wikipedia on strong vs. weak typing</u> (https://en.wikipedia.org/wiki/Strong and weak typing).

```
In [ ]:
greeting = 42

In [ ]:
greeting # don't need the print statement in jupyter notebooks

In [ ]:
type(greeting)
```

# **Getting help**

help(...) prints a help message to most things.

```
In [ ]:
help(int)
In [ ]:
?int # in jupyter notebooks the ? also works
```

```
In [ ]:
type(4.2)
# foating-point numbers contain a dot, 1. or .5 also work
```

#### **Boolean values**

The boolean types are False and True.

```
In [ ]:
type(False), type(True)
```

#### Lists

Lists are created with square backets and can contain most python objects.

```
In [ ]:
my_list = [1, 'String', 3.4, []] # [] = empty list
In [ ]:
list(range(10))
# built-in funciton to create a list
# here: from 0 (inclusive) to 10 (exclusive)
In [ ]:
list(range(3, 15, 3)) # from 3 to (and excluding) 15, in steps of 3
In [ ]:
my_list[0], my_list[-1] # first and last element
In [ ]:
my_list[1:3] # second to third (exclusive)
In [ ]:
my_list[1:] # second to the end
In [ ]:
my_list[:-1] # first to last (exclusive)
In [ ]:
my_list[::-1] # reversed, makes a copy
```

## List comprehensions

List comprehensions let you create lists on-the-fly. This is very powerful and (to the trained eye) easy to read. But don't overdo!

We start with range (10) (as we've used above), take each element (i), square it (i\*\*2) and add one.

```
In [ ]:
[i**2 + 1 for i in range(10)]
In [ ]:
[i**2 + 1  for i in range(10) if i % 2 == 0]
# if filters the numbers, here: only even ones
In [ ]:
print(i) # i would be still alive in python2 ..., this is a common gotcha
In [ ]:
my_list.append(2) # append an element
In [ ]:
my list \# list now contains an additional 2
In [ ]:
my list.pop() # remove and return the last element, very useful
In [ ]:
my list # the .pop() modified the list
In [ ]:
my list.extend([2,'a']) # append another list
In [ ]:
my list
In [ ]:
my_list.pop() # remove the appended elements
my list.pop()
In [ ]:
my_list + [2, 'a'] # also appends, but doesn't modify my list
In [ ]:
my_list
```

```
In [ ]:
my_list += [2, 'a'] # synonymous with .extend(...)
In [ ]:
my list
In [ ]:
my list += [2] # add another 2
my_list
In [ ]:
my_list.count(2) # count occurences of the element '2'
In [ ]:
my_list.index(3.4) # get the index of the element '3.4'
In [ ]:
my_list[2]
In [ ]:
my_list.index(2) # get the index of the _first_ '2'
In [ ]:
my_list.remove(2) # remove the _first_ 2
In [ ]:
my_list # the other 2s are still alive and well
In [ ]:
my_list.insert(0,2)
# insert another 2 ('cause we like 2s) at the beginning (index 0)
In [ ]:
my_list
In [ ]:
my_list.reverse() # in-place
In [ ]:
my_list
In [ ]:
my_list[::-1] # copy, as mentioned above
```

```
In [ ]:
letters = list("aAbBCc") # make a list out of a string

In [ ]:
letters

In [ ]:
letters.sort() # sort, in-place, use sorted(letters) to make a copy
letters

In [ ]:
letters.sort(key=str.lower) # use a function for generating sort keys

In [ ]:
letters

In [ ]:
# just to avoid confusion, str.lower is a normal funciton
str.lower('ALL CAPS!')
```

## **Tuples**

Tuples are very similar to lists. Initialized with parenthesis instead of sugare backets, they share a lot of the properties of lists, only that they are not modifyable.

```
In [ ]:
    my_tuple = ('a', 32, int)

In [ ]:
    my_tuple[1]

In [ ]:
    my_tuple[1] += 1

You can, however expand a tuple.
```

```
In [ ]:
my_tuple += (1,2)
In [ ]:
my_tuple
```

```
In [ ]:
my_tuple.pop() # ... but you can't remove elements
```

# **Strings**

Strings of characters are used to represent text and share a lot of the properties of list. I'd encourage you to read the documentation (https://docs.python.org/2/library/stdtypes.html#string-methods).

```
In [ ]:
"" # empty string
In [ ]:
string_var = ",".join(("foo ", "Bar", "!")) # combine strings
In [ ]:
print(string_var)
In [ ]:
string_var.split() # split strings, by default at space ...
In [ ]:
string_var.split(",") # ... but you can choose another split character.
In [ ]:
"This is a nice day!"[::-1] # slicing works just as for lists
```

#### The in operator

in can be used to test membership in strings, lists, tuples, and other container types.

```
In [ ]:
    "day" in "This is a nice day!"

In [ ]:
2 in range(10)
```

# **String formating**

The .format function on strings lets you include variables into strings. It is very powerful, I'd again encourage you to read the <u>documentation (https://docs.python.org/2/library/stdtypes.html#stringformatting)</u>.

```
In [ ]:
    'Hello {0}, my name is {1}!'.format('friend', 'Dave')

In [ ]:
    elements = ['H', 'He', 'Li', 'Be', 'B', 'C']
    'The fifths element is {el[5]}'.format(el=elements)

In [ ]:
    '{:*^12.5g}'.format(1.2345677)
```

#### **Control flow**

Control flow elements let you choose which parts of the code are executed when, possibly multiple times.

#### For loops

All loops and control statements in python rely on **indentation**. I will ususally use ipython's standard, 4 spaces, but you can use less. Everything following a colon (:) at the same level of indentation will belong to the preceding control statement.

The loop variable, whose name follows the for keyword, takes sequentially all elements of the collection whose name follows the in keyword, like so:

```
In [ ]:
```

```
# print all the elements in my_list
for element in my_list:
    # evertything here belongs to the for loop
    print(element)
# no indentation: end of loop
print("End of loop")
```

```
In [ ]:
```

```
for element in my_list:
    print(element)
    # all the code with indentation belongs to the for loop
    if type(element) == float:
        # all the code with this level of indentation
        # belongs to the if statement
        break # exit the loop here
```

### **Advice for beginners**

Python's for-else can be confusing for beginners in programming. You can skip this section.

```
In [ ]:
```

```
for element in my_list:
    print(element)
    if type(element) == object:
        break
else:
    # this will be executed when the loop
    # exits with a break statement
    print("no object found")
```

```
In [ ]:
```

```
for element in my_list:
    print(element)
    if type(element) == list:
        break
else:
    # this won't be executed since my_list
    # contains another list
    print("no list found")
```

#### **If-Elif-Else**

If statements look sytactically similar to for-loops. We use indentation again to separate the lines of code belonging to the clauses.

```
In [ ]:
```

```
if "foo" in my_list:
    print("list has foo!")
elif "Foo" in my_list:
    print("list has big Foo!")
else:
    print("list has no foo!")
```

#### **While**

The last control statement is the while loop. On each iteration it tests a boolean condition until this condition is False. It's working like so:

```
In [ ]:
```

```
counter = 10 # pre-initialize
while counter > 0: # test if zero
    counter -= 1 # subtract one
    print(counter)
```

```
In [ ]:
```

```
elements = [1,2,3,4]
while elements: # test for empty list
   if elements.pop() == 4: # remove element
        break
else:
    print("4 not found")
```

#### Concerning while

It is easy to mess up while loops and having them run eternally (and crashing your program). Use them sparingly and make extra sure your condition will end up being False ultimately (unless you write a daemon).

# **Reading data**

We'll now read some data downloaded from google trends (https://www.google.com/trends/).

```
In [ ]:
# files are read using the function open
trends = open('data/trends.csv')

In [ ]:
trends.readline() # the first line contains a header

In [ ]:
trends.readline() # ... then follows data

In [ ]:
# we must remember to close the file
trends.close()
```

### The with statement

To make our life easier, protect against missing files, closing errors, etc., Python has the with statement which adds some security for us. Let's use it to print the first 5 lines.

```
In [ ]:
```

```
# non-expert version
lines_to_print = 5
with open('data/trends.csv') as trends:
    for line in trends:
        print(line)
        lines_to_print -= 1
        if lines_to_print == 0:
            break
```

```
In [ ]:

# expert version
import itertools
with open('data/trends.csv') as trends:
    for line in itertools.islice(trends, 0, 5):
        print(line,end='')
```

# On import and aliases

Python has a lot of built-in and external modules. They can be pulled into any script and jupyter session with the import keyword.

```
In [ ]:
import itertools as itls # make an alias

In [ ]:
itls == itertools # same thing

In [ ]:
?itls # get help, it's a *very* useful package
# (for experts), so read it if you have the time

In [ ]:
from itertools import islice, count # import individual functions

In [ ]:
islice == itertools.islice # same thing

In [ ]:
from datetime import datetime # date and time, read the docs!
```

### **Defining functions**

Functions are defined using the def keyword, followed by the *name* of the fucntion and one or more arguments in parenthesis, like this:

```
In [ ]:

def ymd(date_string):
    """Convert a date string formated
        year - month - date
    to a datetime object."""
    format_string = "%Y-%m-%d"
    return datetime.strptime(date_string, format_string)
```