



Kafka 2.4 Documentation

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1. GETTING STARTED

1.1 Introduction

Apache Kafka® is a *distributed streaming platform*. What exactly does that mean?

A streaming platform has three key capabilities:

- Publish and subscribe to streams of records, similar to a message queue or enterprise messaging system.
- Store streams of records in a fault-tolerant durable way.
- Process streams of records as they occur.

Kafka is generally used for two broad classes of applications:

- Building real-time streaming data pipelines that reliably get data between systems or applications
- Building real-time streaming applications that transform or react to the streams of data

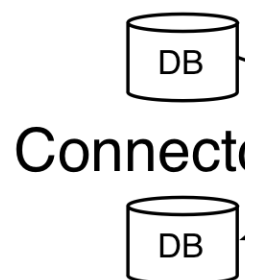
To understand how Kafka does these things, let's dive in and explore Kafka's capabilities from the bottom up.

First a few concepts:

- Kafka is run as a cluster on one or more servers that can span multiple datacenters.
- The Kafka cluster stores streams of *records* in categories called *topics*.
- Each record consists of a key, a value, and a timestamp.

Kafka has four core APIs:

- The [Producer API](#) allows an application to publish a stream of records to one or more Kafka topics.
- The [Consumer API](#) allows an application to subscribe to one or more topics and process the stream of records produced to them.
- The [Streams API](#) allows an application to act as a *stream processor*, consuming an input stream from one or more topics and producing an output stream to one or more output topics, effectively transforming the input streams to output streams.
- The [Connector API](#) allows building and running reusable producers or consumers that connect Kafka topics to existing applications or data systems. For example, a connector to a relational database might capture every change to a table.



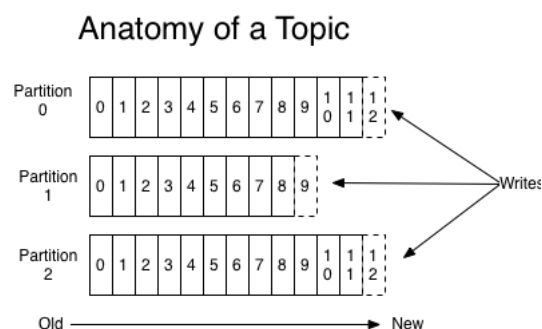
In Kafka the communication between the clients and the servers is done with a simple, high-performance, language backwards compatibility with older version. We provide a Java client for Kafka, but clients are available in [many languages](#).

Topics and Logs

Let's first dive into the core abstraction Kafka provides for a stream of records—the topic.

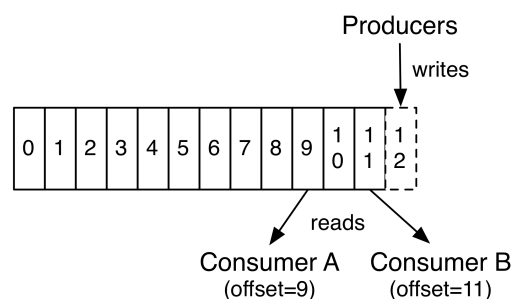
A topic is a category or feed name to which records are published. Topics in Kafka are always multi-subscriber; that is, many consumers can read from the data written to it.

For each topic, the Kafka cluster maintains a partitioned log that looks like this:



Each partition is an ordered, immutable sequence of records that is continually appended to—a structured commit number called the *offset* that uniquely identifies each record within the partition.

The Kafka cluster durably persists all published records—whether or not they have been consumed—using a configuration called `log.retention.hours`. By default, this is set to two days, then for the two days after a record is published, it is available for consumption, after which it will be deleted. Because the log size is constant with respect to data size so storing data for a long time is not a problem.



In fact, the only metadata retained on a per-consumer basis is the offset or position of that consumer in the log. To advance its offset linearly as it reads records, but, in fact, since the position is controlled by the consumer it can also reset to an older offset to reprocess data from the past or skip ahead to the most recent record and start consuming from there.

This combination of features means that Kafka consumers are very cheap—they can come and go without much impact. We can use our command line tools to "tail" the contents of any topic without changing what is consumed by any existing consumers.

The partitions in the log serve several purposes. First, they allow the log to scale beyond a size that will fit on a single disk, but a topic may have many partitions so it can handle an arbitrary amount of data. Second they act as the unit of replication.

Distribution

The partitions of the log are distributed over the servers in the Kafka cluster with each server handling data and re across a configurable number of servers for fault tolerance.

Each partition has one server which acts as the "leader" and zero or more servers which act as "followers". The lea followers passively replicate the leader. If the leader fails, one of the followers will automatically become the new l follower for others so load is well balanced within the cluster.

Geo-Replication

Kafka MirrorMaker provides geo-replication support for your clusters. With MirrorMaker, messages are replicated ; active/passive scenarios for backup and recovery; or in active/active scenarios to place data closer to your users,

Producers

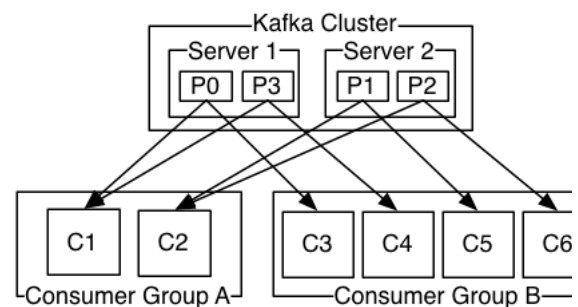
Producers publish data to the topics of their choice. The producer is responsible for choosing which record to ass robin fashion simply to balance load or it can be done according to some semantic partition function (say based o second!

Consumers

Consumers label themselves with a *consumer group* name, and each record published to a topic is delivered to on Consumer instances can be in separate processes or on separate machines.

If all the consumer instances have the same consumer group, then the records will effectively be load balanced ov

If all the consumer instances have different consumer groups, then each record will be broadcast to all the consur



A two server Kafka cluster hosting four partitions (P0-P3) with two consumer groups. Consumer group A has two

More commonly, however, we have found that topics have a small number of consumer groups, one for each "logic instances for scalability and fault tolerance. This is nothing more than publish-subscribe semantics where the sub

The way consumption is implemented in Kafka is by dividing up the partitions in the log over the consumer instan share" of partitions at any point in time. This process of maintaining membership in the group is handled by the K take over some partitions from other members of the group; if an instance dies, its partitions will be distributed to

Kafka only provides a total order over records *within* a partition, not between different partitions in a topic. Per-partition ordering is sufficient for most applications. However, if you require a total order over records this can be achieved with a topic consumer process per consumer group.

Multi-tenancy

You can deploy Kafka as a multi-tenant solution. Multi-tenancy is enabled by configuring which topics can produce and consume. Administrators can define and enforce quotas on requests to control the broker resources that are used by clients.

Guarantees

At a high-level Kafka gives the following guarantees:

- Messages sent by a producer to a particular topic partition will be appended in the order they are sent. That is, if message M1 is sent first, then M1 will have a lower offset than M2 and appear earlier in the log.
- A consumer instance sees records in the order they are stored in the log.
- For a topic with replication factor N, we will tolerate up to N-1 server failures without losing any records committed by a producer.

More details on these guarantees are given in the design section of the documentation.

Kafka as a Messaging System

How does Kafka's notion of streams compare to a traditional enterprise messaging system?

Messaging traditionally has two models: [queuing](#) and [publish-subscribe](#). In a queue, a pool of consumers may read from the queue and subscribe the record is broadcast to all consumers. Each of these two models has a strength and a weakness. The queue model allows for the processing of data over multiple consumer instances, which lets you scale your processing. Unfortunately, queues do not allow for publish-subscribe. Publish-subscribe allows you broadcast data to multiple processes, but has no way of scaling processing since every consumer must read from the source.

The consumer group concept in Kafka generalizes these two concepts. As with a queue the consumer group allows for multiple members of the consumer group to read from the queue (as with a queue the consumer group allows for multiple members of the consumer group). As with publish-subscribe, Kafka allows you to broadcast messages to multiple consumer instances.

The advantage of Kafka's model is that every topic has both these properties—it can scale processing and is also idempotent.

Kafka has stronger ordering guarantees than a traditional messaging system, too.

A traditional queue retains records in-order on the server, and if multiple consumers consume from the queue then they receive records in order. Although the server hands out records in order, the records are delivered asynchronously to consumers, so they may not be processed in order. This means the ordering of the records is lost in the presence of parallel consumption. Messaging systems often work around this by only one process to consume from a queue, but of course this means that there is no parallelism in processing.

Kafka does it better. By having a notion of parallelism—the partition—within the topics, Kafka is able to provide both ordering and parallelism. This is achieved by assigning the partitions in the topic to the consumers in the consumer group so that each consumer is the only reader of that partition and consumes the data in order. By doing this we ensure that the consumer is the only reader of that partition and consumes the data in order. Note however that there cannot be more consumer instances in a consumer group than there are partitions in the topic.

Kafka as a Storage System

Any message queue that allows publishing messages decoupled from consuming them is effectively acting as a storage system. One of the reasons Kafka is that it is a very good storage system.

Data written to Kafka is written to disk and replicated for fault-tolerance. Kafka allows producers to wait on acknowledgment until the data is replicated and guaranteed to persist even if the server it was written to fails.

The disk structures Kafka uses scale well—Kafka will perform the same whether you have 50 KB or 50 TB of persistent data.

As a result of taking storage seriously and allowing the clients to control their read position, you can think of Kafka as a high-performance, low-latency commit log storage, replication, and propagation.

For details about the Kafka's commit log storage and replication design, please read [this](#) page.

Kafka for Stream Processing

It isn't enough to just read, write, and store streams of data, the purpose is to enable real-time processing of streams.

In Kafka a stream processor is anything that takes continual streams of data from input topics, performs some processing, and writes the results to output topics.

For example, a retail application might take in input streams of sales and shipments, and output a stream of reordered items.

It is possible to do simple processing directly using the producer and consumer APIs. However for more complex processing, Kafka provides a Streams API that allows building applications that do non-trivial processing that compute aggregations off of streams or join streams.

This facility helps solve the hard problems this type of application faces: handling out-of-order data, reprocessing data, and so on.

The streams API builds on the core primitives Kafka provides: it uses the producer and consumer APIs for input, output, and fault tolerance. It also provides a mechanism for fault tolerance among the stream processor instances.

Putting the Pieces Together

This combination of messaging, storage, and stream processing may seem unusual but it is essential to Kafka's role as a data platform.

A distributed file system like HDFS allows storing static files for batch processing. Effectively a system like this allows you to store data and then process it later.

A traditional enterprise messaging system allows processing future messages that will arrive after you subscribe to a topic.

Kafka combines both of these capabilities, and the combination is critical both for Kafka usage as a platform for streaming data and for batch processing.

By combining storage and low-latency subscriptions, streaming applications can treat both past and future data the same. In batch processing, data is stored but rather than ending when it reaches the last record it can keep processing as future data arrives. This allows Kafka to be used for both batch processing as well as message-driven applications.

Likewise for streaming data pipelines the combination of subscription to real-time events make it possible to use Kafka for streaming data. This combination reliably make it possible to use it for critical data where the delivery of data must be guaranteed or for integration with other systems.

down for extended periods of time for maintenance. The stream processing facilities make it possible to transform data into new topics. For more information on the guarantees, APIs, and capabilities Kafka provides see the rest of the [documentation](#).

1.2 Use Cases

Here is a description of a few of the popular use cases for Apache Kafka®. For an overview of a number of these use cases see the [documentation](#).

Messaging

Kafka works well as a replacement for a more traditional message broker. Message brokers are used for a variety of use cases (e.g., storing unprocessed messages, etc). In comparison to most messaging systems Kafka has better throughput, built-in parallelism, and a solution for large scale message processing applications.

In our experience messaging uses are often comparatively low-throughput, but may require low end-to-end latency guarantees. Kafka provides a solution for this.

In this domain Kafka is comparable to traditional messaging systems such as [ActiveMQ](#) or [RabbitMQ](#).

Website Activity Tracking

The original use case for Kafka was to be able to rebuild a user activity tracking pipeline as a set of real-time public feeds (e.g., user actions or other actions users may take) is published to central topics with one topic per activity type. These feeds are available for real-time processing, real-time monitoring, and loading into Hadoop or offline data warehousing systems for offline processing.

Activity tracking is often very high volume as many activity messages are generated for each user page view.

Metrics

Kafka is often used for operational monitoring data. This involves aggregating statistics from distributed applications and publishing them to a central topic.

Log Aggregation

Many people use Kafka as a replacement for a log aggregation solution. Log aggregation typically collects physical logs (e.g., syslog or HDFS perhaps) for processing. Kafka abstracts away the details of files and gives a cleaner abstraction of log aggregation. It also provides good performance, stronger durability guarantees due to replication, and much lower end-to-end latency.

Stream Processing

Many users of Kafka process data in processing pipelines consisting of multiple stages, where raw input data is consumed and then otherwise transformed into new topics for further consumption or follow-up processing. For example, a processing pipeline might consume content from RSS feeds and publish it to an "articles" topic; further processing might normalize or deduplicate this content. The final processing stage might attempt to recommend this content to users. Such processing pipelines create graph structures.

0.10.0.0, a light-weight but powerful stream processing library called [Kafka Streams](#) is available in Apache Kafka. In addition to Kafka Streams, alternative open source stream processing tools include [Apache Storm](#) and [Apache Samza](#).

Event Sourcing

[Event sourcing](#) is a style of application design where state changes are logged as a time-ordered sequence of records. It is an excellent backend for an application built in this style.

Commit Log

Kafka can serve as a kind of external commit-log for a distributed system. The log helps replicate data between nodes and restore their data. The [log compaction](#) feature in Kafka helps support this usage. In this usage Kafka is similar to [Log4j](#).

1.3 Quick Start

This tutorial assumes you are starting fresh and have no existing Kafka or ZooKeeper data. Since Kafka console scripts are available for both Linux and Windows platforms use `bin\windows\` instead of `bin/`, and change the script extension to `.bat`.

Step 1: Download the code

[Download](#) the 2.4.0 release and un-tar it.

```
1 > tar -xzf kafka_2.12-2.4.0.tgz
2 > cd kafka_2.12-2.4.0
```

Step 2: Start the server

Kafka uses [ZooKeeper](#) so you need to first start a ZooKeeper server if you don't already have one. You can use the single-node ZooKeeper instance.

```
1 > bin/zookeeper-server-start.sh config/zookeeper.properties
2 [2013-04-22 15:01:37,495] INFO Reading configuration from: config/zookeeper.properties
3 ...
```

Now start the Kafka server:

```
1 > bin/kafka-server-start.sh config/server.properties
2 [2013-04-22 15:01:47,028] INFO Verifying properties (kafka.utils.VerifiableProperties)
3 [2013-04-22 15:01:47,051] INFO Property socket.send.buffer.bytes is overridden to 1048576
4 ...
```

Step 3: Create a topic

Let's create a topic named "test" with a single partition and only one replica:

```
1 > bin/kafka-topics.sh --create --bootstrap-server localhost:9092 --replication-factor 1 --partitions 1 test
```

We can now see that topic if we run the list topic command:

```
1 > bin/kafka-topics.sh --list --bootstrap-server localhost:9092
2 test
```

Alternatively, instead of manually creating topics you can also configure your brokers to auto-create topics when a

Step 4: Send some messages

Kafka comes with a command line client that will take input from a file or from standard input and send it out as a separate message.

Run the producer and then type a few messages into the console to send to the server.

```
1 > bin/kafka-console-producer.sh --broker-list localhost:9092 --topic test
2 This is a message
3 This is another message
```

Step 5: Start a consumer

Kafka also has a command line consumer that will dump out messages to standard output.

```
1 > bin/kafka-console-consumer.sh --bootstrap-server localhost:9092 --topic test --from
2 This is a message
3 This is another message
```

If you have each of the above commands running in a different terminal then you should now be able to type messages in the consumer terminal.

All of the command line tools have additional options; running the command with no arguments will display usage

Step 6: Setting up a multi-broker cluster

So far we have been running against a single broker, but that's no fun. For Kafka, a single broker is just a cluster of broker instances. But just to get a feel for it, let's expand our cluster to three nodes (still all on our local machine).

First we make a config file for each of the brokers (on Windows use the `copy` command instead):

```
1 > cp config/server.properties config/server-1.properties
2 > cp config/server.properties config/server-2.properties
```

Now edit these new files and set the following properties:

```
1 config/server-1.properties:
2     broker.id=1
3     listeners=PLAINTEXT://:9093
4     log.dirs=/tmp/kafka-logs-1
5
6 config/server-2.properties:
7     broker.id=2
8     listeners=PLAINTEXT://:9094
9     log.dirs=/tmp/kafka-logs-2
```

The `broker.id` property is the unique and permanent name of each node in the cluster. We have to override the same machine and we want to keep the brokers from all trying to register on the same port or overwrite each other.

We already have Zookeeper and our single node started, so we just need to start the two new nodes:

```
1 > bin/kafka-server-start.sh config/server-1.properties &
2 ...
3 > bin/kafka-server-start.sh config/server-2.properties &
4 ...
```

Now create a new topic with a replication factor of three:

```
1 > bin/kafka-topics.sh --create --bootstrap-server localhost:9092 --replication-factor 3 --topic my-replicated-topic
```

Okay but now that we have a cluster how can we know which broker is doing what? To see that run the "describe topic" command:

```
1 > bin/kafka-topics.sh --describe --bootstrap-server localhost:9092 --topic my-replicated-topic
2 Topic:my-replicated-topic PartitionCount:1 ReplicationFactor:3 Configs:
3   Topic: my-replicated-topic Partition: 0 Leader: 1 Replicas: 1,2,0 Isr: 1,2,0
```

Here is an explanation of output. The first line gives a summary of all the partitions, each additional line gives information about a specific partition. In this topic there is only one line.

- "leader" is the node responsible for all reads and writes for the given partition. Each node will be the leader for a different partition.
- "replicas" is the list of nodes that replicate the log for this partition regardless of whether they are the leader or not.
- "isr" is the set of "in-sync" replicas. This is the subset of the replicas list that is currently alive and caught-up to the leader.

Note that in my example node 1 is the leader for the only partition of the topic.

We can run the same command on the original topic we created to see where it is:

```
1 > bin/kafka-topics.sh --describe --bootstrap-server localhost:9092 --topic test
2 Topic:test PartitionCount:1 ReplicationFactor:1 Configs:
3   Topic: test Partition: 0 Leader: 0 Replicas: 0 Isr: 0
```

So there is no surprise there—the original topic has no replicas and is on server 0, the only server in our cluster when we created it.

Let's publish a few messages to our new topic:

```
1 > bin/kafka-console-producer.sh --broker-list localhost:9092 --topic my-replicated-topic
2 ...
3 my test message 1
4 my test message 2
5 ^C
```

Now let's consume these messages:

```
1 > bin/kafka-console-consumer.sh --bootstrap-server localhost:9092 --from-beginning --topic my-replicated-topic
2 ...
3 my test message 1
4 my test message 2
5 ^C
```

Now let's test out fault-tolerance. Broker 1 was acting as the leader so let's kill it:

```

1 > ps aux | grep server-1.properties
2 7564 ttys002    0:15.91 /System/Library/Frameworks/JavaVM.framework/Versions/1.8/Home
3 > kill -9 7564

```

On Windows use:

```

1 > wmic process where "caption = 'java.exe' and commandline like '%server-1.properties'"
2 ProcessId
3 6016
4 > taskkill /pid 6016 /f

```

Leadership has switched to one of the followers and node 1 is no longer in the in-sync replica set:

```

1 > bin/kafka-topics.sh --describe --bootstrap-server localhost:9092 --topic my-replica
2 Topic:my-replicated-topic PartitionCount:1 ReplicationFactor:3 Configs:
3 Topic: my-replicated-topic Partition: 0 Leader: 2 Replicas: 1,2,0 Isr: 2,0

```

But the messages are still available for consumption even though the leader that took the writes originally is down

```

1 > bin/kafka-console-consumer.sh --bootstrap-server localhost:9092 --from-beginning --
2 ...
3 my test message 1
4 my test message 2
5 ^C

```

Step 7: Use Kafka Connect to import/export data

Writing data from the console and writing it back to the console is a convenient place to start, but you'll probably want to write to other systems. For many systems, instead of writing custom integration code you can use Kafka Connect to import or export data.

Kafka Connect is a tool included with Kafka that imports and exports data to Kafka. It is an extensible tool that runs with an external system. In this quickstart we'll see how to run Kafka Connect with simple connectors that import or export data to a file.

First, we'll start by creating some seed data to test with:

```

1 > echo -e "foo\nbar" > test.txt

```

Or on Windows:

```

1 > echo foo> test.txt
2 > echo bar>> test.txt

```

Next, we'll start two connectors running in *standalone* mode, which means they run in a single, local, dedicated process. The first is always the configuration for the Kafka Connect process, containing common configuration such as the Kafka bootstrap server and the remaining configuration files each specify a connector to create. These files include a unique connector name, the configuration for the connector, and the name of the connector class required by the connector.

```

1 > bin/connect-standalone.sh config/connect-standalone.properties config/connect-file-source.config config/connect-file-sink.config

```

These sample configuration files, included with Kafka, use the default local cluster configuration you started earlier. The first connector reads lines from an input file and produces each to a Kafka topic and the second is a sink connector that reads messages from a Kafka topic and writes them to an output file.

During startup you'll see a number of log messages, including some indicating that the connectors are being installed. The source connector should start reading lines from `test.txt` and producing them to the topic `connect-test`, and the sink connector should start reading from `connect-test` and write them to the file `test.sink.txt`. We can verify the data has been delivered through the sink connector by running:

```
1 > more test.sink.txt
2 foo
3 bar
```

Note that the data is being stored in the Kafka topic `connect-test`, so we can also run a console consumer to process it):

```
1 > bin/kafka-console-consumer.sh --bootstrap-server localhost:9092 --topic connect-test
2 {"schema":{"type":"string","optional":false},"payload":"foo"}
3 {"schema":{"type":"string","optional":false},"payload":"bar"}
4 ...
```

The connectors continue to process data, so we can add data to the file and see it move through the pipeline:

```
1 > echo Another line>> test.txt
```

You should see the line appear in the console consumer output and in the sink file.

Step 8: Use Kafka Streams to process data

Kafka Streams is a client library for building mission-critical real-time applications and microservices, where the library combines the simplicity of writing and deploying standard Java and Scala applications on the client side with the power of Kafka. Kafka Streams applications are highly scalable, elastic, fault-tolerant, distributed, and much more. This [quickstart example](#) will demonstrate how to use Kafka Streams.

1.4 Ecosystem

There are a plethora of tools that integrate with Kafka outside the main distribution. The [ecosystem page](#) lists many of these tools, including integration, monitoring, and deployment tools.

1.5 Upgrading From Previous Versions

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, 1.0.x, 1.1.x, 2.0.x to 2.1.x

If you are upgrading from a version prior to 2.1.x, please see the note below about the change to the schema used for the `inter.broker.protocol.version` to the latest version, it will not be possible to downgrade to a version prior to 2.1.

For a rolling upgrade:

1. Update server.properties on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to the current version of Kafka. `CURRENT_MESSAGE_FORMAT_VERSION` refers to the message format version currently in use. If you have previously upgraded, use its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then `CURRENT_MESSAGE_FORMAT_VERSION` should be `CURRENT_KAFKA_VERSION`.
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.10.0, 0.11.0, 1.0, 2.0, 2.2).

- `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) does.)

If you are upgrading from version 0.11.0.x or above, and you have not overridden the message format, then you

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (0.11.0, 1.0, 1.1, 2.0, 2.1, 2.2, 2.3).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it. Once you have done that the cluster's behavior and performance meets expectations. It is still possible to downgrade at this point.
3. Once the cluster's behavior and performance has been verified, bump the protocol version by editing `inter.broker.protocol.version`.
4. Restart the brokers one by one for the new protocol version to take effect. Once the brokers begin using the latest protocol version, you can upgrade the cluster to an older version.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. If your consumers have been upgraded to 0.11.0 or later, change `log.message.format.version` to 2.4 on each broker and restart them. Brokers 0.10.x and earlier, which are no longer maintained, do not support the message format introduced in 0.11, so to avoid conversion issues, newer Java clients must be used.

Additional Upgrade Notes:

1. ZooKeeper has been upgraded to 3.5.6. ZooKeeper upgrade from 3.4.X to 3.5.6 can fail if there are no snapshots in the data directory where ZooKeeper 3.5.6 is trying to load an existing 3.4 data dir in which no snapshot file has been created. For more details, see [ZOOKEEPER-3056](#), which is to set `snapshot.trust.empty=true` config in `zookeeper.properties`. This is required in standalone cluster upgrades when using `snapshot.trust.empty=true` config. For more details about the safe workaround of copying empty [snapshot](#) file to the 3.4 data directory, if there are no snapshot files in the data directory, refer to [ZooKeeper Upgrade FAQ](#).
2. An embedded Jetty based [AdminServer](#) added in ZooKeeper 3.5. AdminServer is enabled by default in ZooKeeper 3.5. To disable AdminServer, set `admin.enableServer=false` in the ZooKeeper config (`zookeeper.properties`) provided by the Apache Kafka distribution. Make sure to set `admin.enableServer=false` if you wish to disable the AdminServer. Please refer [AdminServer config](#) to learn more.

Notable changes in 2.4.0

- A new Admin API has been added for partition reassignments. Due to changing the way Kafka propagates reassignment requests, there were some failure edge cases while upgrading to the new version. It is not recommended to start reassignments while upgrading.
- ZooKeeper has been upgraded from 3.4.14 to 3.5.6. TLS and dynamic reconfiguration are supported by the new version.
- The `bin/kafka-preferred-replica-election.sh` command line tool has been deprecated. It has been replaced by the new `kafka-replica-election-tool` command line tool.
- The methods `electPreferredLeaders` in the Java `AdminClient` class have been deprecated in favor of `assignReplicasToBroker`.
- Scala code leveraging the `NewTopic(String, int, short)` constructor with literal values will need to be updated to use `NewTopic(String, List, short)`.
- The argument in the constructor `GroupAuthorizationException(String)` is now used to specify an error message for the authorization. This was done for consistency with other exception types and to avoid potential misuse. The constructor argument was previously used for a single unauthorized topic, which was changed similarly.
- The internal `PartitionAssignor` interface has been deprecated and replaced with a new `ConsumerPartitionAssignor` interface. The two interfaces are slightly different between the two interfaces. Users implementing a custom `PartitionAssignor` should migrate to `ConsumerPartitionAssignor`.
- The `DefaultPartitioner` now uses a sticky partitioning strategy. This means that records for specific topics are always sent to the same partition until the batch is ready to be sent. When a new batch is created, a new partition is chosen. This decreases the number of partitions used for a topic.

records across partitions in edge cases. Generally users will not be impacted, but this difference may be noticeable amount of time.

- The blocking `KafkaConsumer#committed` methods have been extended to allow a list of partitions as input for request/response iterations between clients and brokers fetching for the committed offsets for the consumer group. We recommend users to make their code changes to leverage the new methods (details can be found in [KIP-520](#)).
- We've introduced a new `INVALID_RECORD` error in the produce response to distinguish from the `CORRUPT_RECORD` error. If records were sent as part of a single request to the broker and one or more of the records failed the validation (e.g., errors, null key for log compacted topics, etc), the whole batch would be rejected with the same and misleading error. Now with the new `INVALID_RECORD`, see the corresponding exception from either the future object of `RecordMetadata` returned from the `send` method or the `Callback#onCompletion(RecordMetadata metadata, Exception exception)`. Now with the new `INVALID_RECORD`, producer callers would be better informed about the root cause why their sent records were failed.
- We are introducing incremental cooperative rebalancing to the clients' group protocol, which allows consumers to revoke only those which must be migrated to another consumer for overall cluster balance. The `ConsumerRebalanceProtocol` that is commonly supported by all of the consumer's supported assignors. You can use your own custom cooperative assignor. To do so you must implement the `ConsumerPartitionAssignor` interface. The list returned by `ConsumerPartitionAssignor#supportedProtocols`. Your custom assignor can then call `Subscription` to give partitions back to their previous owners whenever possible. Note that when a partition is revoked from the new assignment until it has been revoked from its original owner. Any consumer that has to revoke a partition to safely be assigned to its new owner. See the [ConsumerPartitionAssignor RebalanceProtocol javadoc](#). To upgrade from the old (eager) protocol, which always revokes all partitions before rebalancing, to cooperative incremental rebalancing, clients on the same `ConsumerPartitionAssignor` that supports the cooperative protocol. This can be done by implementing `CooperativeStickyAssignor` for the example: during the first one, add "cooperative-sticky" to the list of supported protocols of the previous assignor -- note that if previously using the default, you must include that explicitly as well). You then tell the broker members have the "cooperative-sticky" among their supported assignors, remove the other assignor(s) and per support only the cooperative protocol. For further details on the cooperative rebalancing protocol and upgrade path, see the [ConsumerRebalanceProtocol javadoc](#).
- There are some behavioral changes to the `ConsumerRebalanceListener`, as well as a new API. Exceptions thrown by `onPartitionsLost` will be swallowed, and will instead be re-thrown all the way up to the `Consumer.poll()` call. The `onPartitionsLost` API in abnormal circumstances where a consumer may have lost ownership of its partitions (such as a missed rebalance or a network partition). The existing `onPartitionsRevoked` API to align with previous behavior. Note however that `onPartitionsLost` will also never be called when the set of revoked partitions is empty. This means that no callback will be invoked at the beginning of the first rebalance of a new consumer joining the group. The semantics of the `ConsumerRebalanceListener's` callbacks are further changed when following the new protocol. The `onPartitionsLost`, `onPartitionsRevoked` will also never be called when the set of revoked partitions is empty, and only on the set of partitions that are being moved to another consumer. The `onPartitionsLost` will be called with an empty set of partitions, as a way to notify users of a rebalance event (this is true for both cooperative and eager incremental rebalancing). See the [ConsumerRebalanceListener javadocs](#).

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, 1.0.x, 1.1.x, 2.0.x to 2.1.x

If you are upgrading from a version prior to 2.1.x, please see the note below about the change to the schema used for the `inter.broker.protocol.version` to the latest version, it will not be possible to downgrade to a version prior to 2.1.

For a rolling upgrade:

1. Update `server.properties` on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to the current Kafka version, and `CURRENT_MESSAGE_FORMAT_VERSION` refers to the message format version currently in use. If you have previously overridden the message format version, use its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then `CURRENT_MESSAGE_FORMAT_VERSION` is the same as `CURRENT_KAFKA_VERSION`.

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0.0, 1.1.0, 2.0.0, 2.1.0, 2.2.0).
- `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) for details.)

If you are upgrading from 0.11.0.x, 1.0.x, 1.1.x, 2.0.x, or 2.1.x, and you have not overridden the message format version, you must also update `log.message.format.version` to 2.3.

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (0.11.0, 1.0, 1.1, 2.0, 2.1, 2.2).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it. Once you have done this for all brokers, the cluster's behavior and performance meets expectations. It is still possible to downgrade at this point.
3. Once the cluster's behavior and performance has been verified, bump the protocol version by editing `inter.broker.protocol.version` in `server.properties` on all brokers.
4. Restart the brokers one by one for the new protocol version to take effect. Once the brokers begin using the latest version, the cluster is fully upgraded. It is still possible to downgrade the cluster to an older version.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. Once all consumers have been upgraded to 0.11.0 or later, change `log.message.format.version` to 2.3 on each broker. Older versions of Kafka, which are no longer maintained, do not support the message format introduced in 0.11, so to avoid conversion, newer Java clients must be used.

Notable changes in 2.3.0

- We are introducing a new rebalancing protocol for Kafka Connect based on [incremental cooperative rebalancing](#). This protocol introduces a rebalancing phase between Connect workers. Instead, only the tasks that need to be exchanged between workers are moved. The new Connect protocol is enabled by default beginning with 2.3.0. For more details on how it works and how to enable it, see [cooperative rebalancing design](#).
- We are introducing static membership towards consumer user. This feature reduces unnecessary rebalances during consumer group changes. For details on how to use it, checkout [static membership design](#).
- Kafka Streams DSL switches its used store types. While this change is mainly transparent to users, there are some breaking changes. See [Streams upgrade section](#) for more details.
- Kafka Streams 2.3.0 requires 0.11 message format or higher and does not work with older message format.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, 1.0.x, 1.1.x, 2.0.x to 2.3.0

If you are upgrading from a version prior to 2.1.x, please see the note below about the change to the schema used for `inter.broker.protocol.version` to the latest version, it will not be possible to downgrade to a version prior to 2.1.

For a rolling upgrade:

1. Update `server.properties` on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to the current Kafka version, and `CURRENT_MESSAGE_FORMAT_VERSION` refers to the message format version currently in use. If you have previously overridden the message format version, use its current value.

its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then `CURRENT_MESSAGE`, `CURRENT_KAFKA_VERSION`.

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0.0, 1.1.0, 2.0.0)
- `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) does.)

If you are upgrading from 0.11.0.x, 1.0.x, 1.1.x, or 2.0.x and you have not overridden the message format, then

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (0.11.0, 1.0, 1.1, 2.0).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it. Once you have done that the cluster's behavior and performance meets expectations. It is still possible to downgrade at this point.
3. Once the cluster's behavior and performance has been verified, bump the protocol version by editing `inter.broker.protocol.version` in `server.properties`.
4. Restart the brokers one by one for the new protocol version to take effect. Once the brokers begin using the new protocol version, the cluster is at the new version. It is possible to downgrade the cluster to an older version.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. Once all consumers have been upgraded to 0.11.0 or later, change `log.message.format.version` to 2.2 on each broker and restart them. Brokers which are no longer maintained, do not support the message format introduced in 0.11, so to avoid conversion, newer Java clients must be used.

Notable changes in 2.2.1

- Kafka Streams 2.2.1 requires 0.11 message format or higher and does not work with older message format.

Notable changes in 2.2.0

- The default consumer group id has been changed from the empty string (`""`) to `null` . Consumers who use `group.id` to fetch or commit offsets. The empty string as consumer group id is deprecated but will be supported until a later version. Consumers who do not provide a group id will now have to explicitly provide it as part of their consumer config. For more information see [KIP-280](#).
- The `bin/kafka-topics.sh` command line tool is now able to connect directly to brokers with `--bootstrap.servers` option is still available for now. Please read [KIP-377](#) for more information.
- Kafka Streams depends on a newer version of RocksDBs that requires MacOS 10.13 or higher.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, 1.0.x, 1.1.x, or 2.0.x

Note that 2.1.x contains a change to the internal schema used to store consumer offsets. Once the upgrade is complete, you must restart all brokers. See the rolling upgrade notes below for more detail.

For a rolling upgrade:

1. Update `server.properties` on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to the current Kafka version. `CURRENT_MESSAGE_FORMAT_VERSION` refers to the message format version currently in use. If you have overridden the message format version, use its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then `CURRENT_MESSAGE_FORMAT_VERSION=CURRENT_KAFKA_VERSION`.

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0.0, 1.1.0, 2.0.0).
- `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) does.)

If you are upgrading from 0.11.0.x, 1.0.x, 1.1.x, or 2.0.x and you have not overridden the message format, then

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (0.11.0, 1.0, 1.1, 2.0).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it. Once you have done that the cluster's behavior and performance meets expectations. It is still possible to downgrade at this point.
3. Once the cluster's behavior and performance has been verified, bump the protocol version by editing `inter.broker.protocol.version`.
4. Restart the brokers one by one for the new protocol version to take effect. Once the brokers begin using the latest version, you can safely downgrade the cluster to an older version.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. Once all consumers have been upgraded to 0.11.0 or later, change `log.message.format.version` to 2.1 on each broker. Older brokers, which are no longer maintained, do not support the message format introduced in 0.11, so to avoid conversion issues, newer Java clients must be used.

Additional Upgrade Notes:

1. Offset expiration semantics has slightly changed in this version. According to the new semantics, offsets of partitions that a consumer has subscribed to the corresponding topic and is still active (has active consumers). If group becomes empty all its offsets (the one set by broker) has passed (unless the group becomes active again). Offsets associated with standalone consumers will be removed after default offset retention period (or the one set by broker) has passed since their last commit.
2. The default for console consumer's `enable.auto.commit` property when no `group.id` is provided is `false` to avoid coordinator cache as the auto-generated group is not likely to be used by other consumers.
3. The default value for the producer's `retries` config was changed to `Integer.MAX_VALUE`, as we introduced a new bound on the total time between sending a record and receiving acknowledgement from the broker. By default, the bound is 26 seconds.
4. By default, MirrorMaker now overrides `delivery.timeout.ms` to `Integer.MAX_VALUE` when configured. If you want to fail in order to fail faster, you will instead need to override `delivery.timeout.ms`.
5. The `ListGroup` API now expects, as a recommended alternative, `Describe Group` access to the group. `ListGroup` access is still supported for backward compatibility, using it for this API is not advised.
6. [KIP-336](#) deprecates the `ExtendedSerializer` and `ExtendedDeserializer` interfaces and propagates the usage of `Serializer` and `Deserializer`. `ExtendedDeserializer` were introduced with [KIP-82](#) to provide record headers for serializers and deserializers in Java 7. `ExtendedSerializer` and `ExtendedDeserializer` interfaces as Java 7 support has been dropped since.

Notable changes in 2.1.0

- Jetty has been upgraded to 9.4.12, which excludes `TLS_RSA_*` ciphers by default because they do not support perfect forward secrecy. See <https://github.com/eclipse/jetty.project/issues/2807> for more information.
- Unclean leader election is automatically enabled by the controller when `unclean.leader.election.enable` is set to `true`. It can be overridden by setting `unclean.leader.election.enable` to `false`.
- The `AdminClient` has added a method `AdminClient#metrics()`. Now any application using the `AdminClient` can capture metrics captured from the `AdminClient`. For more information see [KIP-324](#).

- Kafka now supports Zstandard compression from [KIP-110](#). You must upgrade the broker as well as clients to read from topics which use Zstandard compression, so you should not enable it for a topic until all downstream consumers are upgraded.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, 1.0.x, or 1.1.x to 2.0.0

Kafka 2.0.0 introduces wire protocol changes. By following the recommended rolling upgrade plan below, you guarantee the [notable changes in 2.0.0](#) before upgrading.

For a rolling upgrade:

1. Update server.properties on all brokers and add the following properties. CURRENT_KAFKA_VERSION refers to the current Kafka version. CURRENT_MESSAGE_FORMAT_VERSION refers to the message format version currently in use. If you have previously overridden its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then CURRENT_MESSAGE_FORMAT_VERSION = CURRENT_KAFKA_VERSION.

- inter.broker.protocol.version=CURRENT_KAFKA_VERSION (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0.0, 1.1.0)
- log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION (See [potential performance impact](#) for details.)

If you are upgrading from 0.11.0.x, 1.0.x, or 1.1.x and you have not overridden the message format, then you can use the following:

- inter.broker.protocol.version=CURRENT_KAFKA_VERSION (0.11.0, 1.0, 1.1).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` in `server.properties` to the next version.
4. Restart the brokers one by one for the new protocol version to take effect.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. Once all producers and consumers have been upgraded to 0.11.0 or later, change log.message.format.version to 2.0 on each broker and restart them. If your consumer does not support the new message format introduced in 0.11, so to avoid the performance cost of down-converting, the Java consumer must be used.

Additional Upgrade Notes:

1. If you are willing to accept downtime, you can simply take all the brokers down, update the code and start the cluster again.
2. Bumping the protocol version and restarting can be done any time after the brokers are upgraded. It does not require a full cluster restart.
3. If you are using Java8 method references in your Kafka Streams code you might need to update your code to use the new syntax as the old one will not work.
4. ACLs should not be added to prefixed resources, (added in [KIP-290](#)), until all brokers in the cluster have been upgraded.

NOTE: any prefixed ACLs added to a cluster, even after the cluster is fully upgraded, will be ignored should the cluster be upgraded again.

Notable changes in 2.0.0

- [KIP-186](#) increases the default offset retention time from 1 day to 7 days. This makes it less likely to "lose" offsets in the active set of offsets and therefore can increase memory usage on the broker. Note that the console consumer does not support this change.

of a large number of offsets which this change will now preserve for 7 days instead of 1. You can preserve the offsets by setting `offsets.retention.minutes` to 1440.

- Support for Java 7 has been dropped, Java 8 is now the minimum version required.
- The default value for `ssl.endpoint.identification.algorithm` was changed to `https`, which per possible otherwise). Set `ssl.endpoint.identification.algorithm` to an empty string to restore the
- [KAFKA-5674](#) extends the lower interval of `max.connections.per.ip` minimum to zero and therefore allow
- [KIP-272](#) added API version tag to the metric `kafka.network:type=RequestMetrics,name=RequestsP{Produce|FetchConsumer|FetchFollower|...}`. This metric now becomes `kafka.network:type={Produce|FetchConsumer|FetchFollower|...},version={0|1|2|3|...}`. This will impact JMX n total count for a specific request type, the tool needs to be updated to aggregate across different versions.
- [KIP-225](#) changed the metric "records.lag" to use tags for topic and partition. The original version with the name
- The Scala consumers, which have been deprecated since 0.11.0.0, have been removed. The Java consumer has consumers in 1.1.0 (and older) will continue to work even if the brokers are upgraded to 2.0.0.
- The Scala producers, which have been deprecated since 0.10.0.0, have been removed. The Java producer has the behaviour of the default partitioner in the Java producer differs from the default partitioner in the Scala producer partitioner that retains the previous behaviour. Note that the Scala producers in 1.1.0 (and older) will continue to
- MirrorMaker and ConsoleConsumer no longer support the Scala consumer, they always use the Java consumer
- The ConsoleProducer no longer supports the Scala producer, it always uses the Java producer.
- A number of deprecated tools that rely on the Scala clients have been removed: `ReplayLogProducer`, `SimpleCorruptLogProducer`, `ImportZkOffsets`, `UpdateOffsetsInZK`, `VerifyConsumerRebalance`.
- The deprecated `kafka.tools.ProducerPerformance` has been removed, please use `org.apache.kafka.tools.ProducerPerformance`
- New Kafka Streams configuration parameter `upgrade.from` added that allows rolling bounce upgrade from
- [KIP-284](#) changed the retention time for Kafka Streams repartition topics by setting its default value to `Long.MaxValue`
- Updated `ProcessorStateManager` APIs in Kafka Streams for registering state stores to the processor topology
- In earlier releases, Connect's worker configuration required the `internal.key.converter` and `internal.value.converter` and default to the JSON converter. You may safely remove these properties from your Connect standalone configuration. `internal.key.converter=org.apache.kafka.connect.json.JsonConverter` `internal.value.converter=org.apache.kafka.connect.json.JsonConverter`
- [KIP-266](#) adds a new consumer configuration `default.api.timeout.ms` to specify the default timeout to use for each of them instead of `default.api.timeout.ms`. In particular, a new `poll(Duration)` API has been added which does not have a timeout. The `poll()` API has been deprecated and will be removed in a future version. Overloads have also been added for other `KafkaClient` APIs: `listTopics`, `offsetsForTimes`, `beginningOffsets`, `endOffsets` and `close` that take in a `Duration`.
- Also as part of KIP-266, the default value of `request.timeout.ms` has been changed to 30 seconds. The `request.timeout.ms` is the maximum time that a rebalance would take. Now we treat the `JoinGroup` request in the rebalance as a special case and use the request timeout. All other request types use the timeout defined by `request.timeout.ms`
- The internal method `kafka.admin.AdminClient.deleteRecordsBefore` has been removed. Users are encouraged to use `org.apache.kafka.clients.admin.AdminClient.deleteRecords`.
- The `AclCommand` tool `--producer` convenience option uses the [KIP-277](#) finer grained ACL on the given topic
- [KIP-176](#) removes the `--new-consumer` option for all consumer based tools. This option is redundant since `--zookeeper.connect` is defined.
- [KIP-290](#) adds the ability to define ACLs on prefixed resources, e.g. any topic starting with 'foo'.

- [KIP-283](#) improves message down-conversion handling on Kafka broker, which has typically been a memory-intensive operation. This operation becomes less memory intensive by down-converting chunks of partition data at a time which helps performance. As an improvement, there is a change in `FetchResponse` protocol behavior where the broker could send an oversized message with an invalid offset. Such oversized messages must be ignored by consumer clients, as is done by `KafkaConsumer`. KIP-283 also adds new topic and broker configurations `message.downconversion.enable` and `log.message.downconversion.enable` to indicate whether down-conversion is enabled. When disabled, broker does not perform any down-conversion and instead returns the oversized message as is.
- Dynamic broker configuration options can be stored in ZooKeeper using `kafka-configs.sh` before brokers are started. `server.properties` as all password configs may be stored encrypted in ZooKeeper.
- ZooKeeper hosts are now re-resolved if connection attempt fails. But if your ZooKeeper host names resolve to IP addresses, you may need to increase the connection timeout `zookeeper.connection.timeout.ms`.

New Protocol Versions

- [KIP-279](#): `OffsetsForLeaderEpochResponse` v1 introduces a partition-level `leader_epoch` field.
- [KIP-219](#): Bump up the protocol versions of non-cluster action requests and responses that are throttled on quota.
- [KIP-290](#): Bump up the protocol versions ACL create, describe and delete requests and responses.

Upgrading a 1.1 Kafka Streams Application

- Upgrading your Streams application from 1.1 to 2.0 does not require a broker upgrade. A Kafka Streams 2.0 application can run on 1.1 brokers (it is not possible to connect to 0.10.0 brokers though).
- Note that in 2.0 we have removed the public APIs that are deprecated prior to 1.0; users leveraging on those deprecated APIs should migrate to the new APIs. See [Streams API changes in 2.0.0](#) for more details.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x, 0.11.0.x, or 1.0.x to 1.1.x

Kafka 1.1.0 introduces wire protocol changes. By following the recommended rolling upgrade plan below, you guarantee a smooth upgrade with no downtime. See the [notable changes in 1.1.0](#) before upgrading.

For a rolling upgrade:

1. Update `server.properties` on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to the current Kafka version. `CURRENT_MESSAGE_FORMAT_VERSION` refers to the message format version currently in use. If you have previously overridden the message format version, use that value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then `CURRENT_MESSAGE_FORMAT_VERSION` is the same as `CURRENT_KAFKA_VERSION`.
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0.0, 1.1.0)
 - `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) for details.)

If you are upgrading from 0.11.0.x or 1.0.x and you have not overridden the message format, then you only need to update the following property:

- `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (0.11.0 or 1.0).

2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version`.
4. Restart the brokers one by one for the new protocol version to take effect.
5. If you have overridden the message format version as instructed above, then you need to do one more rolling upgrade. If all your consumers have been upgraded to 0.11.0 or later, change `log.message.format.version` to 1.1 on each broker. If your consumer does not support the new message format introduced in 0.11, so to avoid the performance cost of down-converting, the Java consumer must be used.

Additional Upgrade Notes:

1. If you are willing to accept downtime, you can simply take all the brokers down, update the code and start the cluster again.
2. Bumping the protocol version and restarting can be done any time after the brokers are upgraded. It does not require a rolling upgrade.
3. If you are using Java8 method references in your Kafka Streams code you might need to update your code to use `MethodReference` instead of `MethodHandles` as the latter does not work.

Notable changes in 1.1.1

- New Kafka Streams configuration parameter `upgrade.from` added that allows rolling bounce upgrade from an older version.
- See the [Kafka Streams upgrade guide](#) for details about this new config.

Notable changes in 1.1.0

- The kafka artifact in Maven no longer depends on log4j or slf4j-log4j12. Similarly to the kafka-clients artifact, use the appropriate slf4j module (slf4j-log4j12, logback, etc.). The release tarball still includes log4j and slf4j-log4j12.
- [KIP-225](#) changed the metric "records.lag" to use tags for topic and partition. The original version with the name "records.lag" is removed in 2.0.0.
- Kafka Streams is more robust against broker communication errors. Instead of stopping the Kafka Streams client and reconnecting to the cluster. Using the new `AdminClient` you have better control of how often Kafka Streams reconnects (and how many coded retries as in older version).
- Kafka Streams rebalance time was reduced further making Kafka Streams more responsive.
- Kafka Connect now supports message headers in both sink and source connectors, and to manipulate them via `HeaderConverter`. A new `HeaderConverter` is introduced to control how headers are (de)serialized, and to control the representations of values.
- `kafka.tools.DumpLogSegments` now automatically sets `deep-iteration` option if `print-data-log` is enabled explicitly.

New Protocol Versions

- [KIP-226](#) introduced DescribeConfigs Request/Response v1.
- [KIP-227](#) introduced Fetch Request/Response v7.

Upgrading a 1.0 Kafka Streams Application

- Upgrading your Streams application from 1.0 to 1.1 does not require a broker upgrade. A Kafka Streams 1.1 app is not possible to connect to 0.10.0 brokers though).
- See [Streams API changes in 1.1.0](#) for more details.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x, 0.10.2.x or 0.11.0.x to 1.0.0

Kafka 1.0.0 introduces wire protocol changes. By following the recommended rolling upgrade plan below, you guarantee the [notable changes in 1.0.0](#) before upgrading.

For a rolling upgrade:

1. Update server.properties on all brokers and add the following properties. CURRENT_KAFKA_VERSION refers to the current Kafka version. CURRENT_MESSAGE_FORMAT_VERSION refers to the message format version currently in use. If you have overridden its current value. Alternatively, if you are upgrading from a version prior to 0.11.0.x, then CURRENT_MESSAGE_FORMAT_VERSION = CURRENT_KAFKA_VERSION.
 - inter.broker.protocol.version=CURRENT_KAFKA_VERSION (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1, 0.10.2, 0.11.0).
 - log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION (See [potential performance impact](#) does.)

If you are upgrading from 0.11.0.x and you have not overridden the message format, you must set both the message format and the protocol version to 0.11.0.

- inter.broker.protocol.version=0.11.0
 - log.message.format.version=0.11.0
2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.
 3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` to 1.0 in server.properties.
 4. Restart the brokers one by one for the new protocol version to take effect.
 5. If you have overridden the message format version as instructed above, then you need to do one more rolling restart. If all producers and consumers have been upgraded to 0.11.0 or later, change log.message.format.version to 1.0 on each broker and restart them. If log.message.format.version is set to 0.11.0, you can update the config and skip the rolling restart. Note that the new message format was introduced in 0.11, so to avoid the performance cost of down-conversion (or to take advantage of [example](#)).

Additional Upgrade Notes:

1. If you are willing to accept downtime, you can simply take all the brokers down, update the code and start the new version.
2. Bumping the protocol version and restarting can be done any time after the brokers are upgraded. It does not require a rolling restart.

Notable changes in 1.0.2

- New Kafka Streams configuration parameter `upgrade.from` added that allows rolling bounce upgrade from older versions.
- See the [Kafka Streams upgrade guide](#) for details about this new config.

Notable changes in 1.0.1

- Restored binary compatibility of AdminClient's Options classes (e.g. CreateTopicsOptions, DeleteTopicsOptions) broken inadvertently in 1.0.0.

Notable changes in 1.0.0

- Topic deletion is now enabled by default, since the functionality is now stable. Users who wish to retain the previous behavior can set `delete.topic.enable` to `false`. Keep in mind that topic deletion removes data and the operation is not idempotent.
- For topics that support timestamp search if no offset can be found for a partition, that partition is now included in the map. This change was made to make the search behavior consistent with the behavior of the `listOffsets` operation.
- If the `inter.broker.protocol.version` is 1.0 or later, a broker will now stay online to serve replicas on the directory may become offline due to IOException caused by hardware failure. Users need to monitor the per-broker log directory.
- Added `KafkaStorageException` which is a retrievable exception. `KafkaStorageException` will be converted to `NotLeaderForPartitionException` for `FetchRequest` or `ProducerRequest` does not support `KafkaStorageException`.
- `-XX:+DisableExplicitGC` was replaced by `-XX:+ExplicitGCInvokesConcurrent` in the default JVM settings. This helps to reduce memory by direct buffers in some cases.
- The overridden `handleError` method implementations have been removed from the following deprecated classes: `GroupCoordinatorRequest`, `OffsetCommitRequest`, `OffsetFetchRequest`, `OffsetRequest`. This was only intended for use on the broker, but it is no longer in use and the implementations have not been maintained for compatibility.
- The Java clients and tools now accept any string as a client-id.
- The deprecated tool `kafka-consumer-offset-checker.sh` has been removed. Use `kafka-consumer-groups.sh` instead.
- `SimpleAclAuthorizer` now logs access denials to the authorizer log by default.
- Authentication failures are now reported to clients as one of the subclasses of `AuthenticationException` instead of `AuthorizationException`.
- Custom `SaslServer` implementations may throw `SaslAuthenticationException` to provide an error message for authentication failure. Implementors should take care not to include any security-critical information in the exception message.
- The `app-info` MBean registered with JMX to provide version and commit id will be deprecated and replaced by `org.apache.kafka.common.metrics`.
- Kafka metrics may now contain non-numeric values. `org.apache.kafka.common.Metric#value()` has been deprecated. The probability of breaking users who read the value of every client metric (via a `MetricsReporter` implementation) is low. `org.apache.kafka.common.Metric#metricValue()` can be used to retrieve numeric and non-numeric values.
- Every Kafka rate metric now has a corresponding cumulative count metric with the suffix `-total` to simplify comparison. For example, `rate` has a corresponding metric named `records-consumed-total`.
- Mx4j will only be enabled if the system property `kafka_mx4jenable` is set to `true`. Due to a logic inversion in the previous version, `kafka_mx4jenable` was set to `true` by default.
- The package `org.apache.kafka.common.security.auth` in the clients jar has been made public and all classes located in this package have been moved elsewhere.
- When using an Authorizer and a user doesn't have required permissions on a topic, the broker will return `TOPIC_EXCEPTION` instead of `UNKNOWN_TOPIC_OR_GROUP`. If the user has required permissions and the topic doesn't exist, then the `UNKNOWN_TOPIC_OR_GROUP` exception is returned.
- `config/consumer.properties` file updated to use new consumer config properties.

New Protocol Versions

- [KIP-112](#): LeaderAndIsrRequest v1 introduces a partition-level `is_new` field.
- [KIP-112](#): UpdateMetadataRequest v4 introduces a partition-level `offline_replicas` field.
- [KIP-112](#): MetadataResponse v5 introduces a partition-level `offline_replicas` field.
- [KIP-112](#): ProduceResponse v4 introduces error code for KafkaStorageException.
- [KIP-112](#): FetchResponse v6 introduces error code for KafkaStorageException.
- [KIP-152](#): SaslAuthenticate request has been added to enable reporting of authentication failures. This request v

Upgrading a 0.11.0 Kafka Streams Application

- Upgrading your Streams application from 0.11.0 to 1.0 does not require a broker upgrade. A Kafka Streams 1.0 is not possible to connect to 0.10.0 brokers though). However, Kafka Streams 1.0 requires 0.10 message format (
- If you are monitoring on streams metrics, you will need make some changes to the metrics names in your repository was changed.
- There are a few public APIs including `ProcessorContext#schedule()`, `Processor#punctuate()` a deprecated by new APIs. We recommend making corresponding code changes, which should be very minor sin
- See [Streams API changes in 1.0.0](#) for more details.

Upgrading a 0.10.2 Kafka Streams Application

- Upgrading your Streams application from 0.10.2 to 1.0 does not require a broker upgrade. A Kafka Streams 1.0 is not possible to connect to 0.10.0 brokers though).
- If you are monitoring on streams metrics, you will need make some changes to the metrics names in your repository was changed.
- There are a few public APIs including `ProcessorContext#schedule()`, `Processor#punctuate()` a deprecated by new APIs. We recommend making corresponding code changes, which should be very minor sin
- If you specify customized `key.serde`, `value.serde` and `timestamp.extractor` in configs, it is recommended that these configs are deprecated.
- See [Streams API changes in 0.11.0](#) for more details.

Upgrading a 0.10.1 Kafka Streams Application

- Upgrading your Streams application from 0.10.1 to 1.0 does not require a broker upgrade. A Kafka Streams 1.0 is not possible to connect to 0.10.0 brokers though).
- You need to recompile your code. Just swapping the Kafka Streams library jar file will not work and will break your application.
- If you are monitoring on streams metrics, you will need make some changes to the metrics names in your repository was changed.
- There are a few public APIs including `ProcessorContext#schedule()`, `Processor#punctuate()` a deprecated by new APIs. We recommend making corresponding code changes, which should be very minor sin
- If you specify customized `key.serde`, `value.serde` and `timestamp.extractor` in configs, it is recommended that these configs are deprecated.

- If you use a custom (i.e., user implemented) timestamp extractor, you will need to update this code, because the
- If you register custom metrics, you will need to update this code, because the `StreamsMetric` interface was
- See [Streams API changes in 1.0.0](#), [Streams API changes in 0.11.0](#) and [Streams API changes in 0.10.2](#) for more

Upgrading a 0.10.0 Kafka Streams Application

- Upgrading your Streams application from 0.10.0 to 1.0 does require a [broker upgrade](#) because a Kafka Streams brokers.
- There are couple of API changes, that are not backward compatible (cf. [Streams API changes in 1.0.0](#), [Streams API changes in 0.10.1](#) for more details). Thus, you need to update and recompile your code. Just swap your application.
- Upgrading from 0.10.0.x to 1.0.2 requires two rolling bounces with config `upgrade.from="0.10.0"` set for upgrade is also possible.
 - prepare your application instances for a rolling bounce and make sure that config `upgrade.from` is set to
 - bounce each instance of your application once
 - prepare your newly deployed 1.0.2 application instances for a second round of rolling bounces; make sure to
 - bounce each instance of your application once more to complete the upgrade
- Upgrading from 0.10.0.x to 1.0.0 or 1.0.1 requires an offline upgrade (rolling bounce upgrade is not supported)
 - stop all old (0.10.0.x) application instances
 - update your code and swap old code and jar file with new code and new jar file
 - restart all new (1.0.0 or 1.0.1) application instances

Upgrading from 0.8.x, 0.9.x, 0.10.0.x, 0.10.1.x or 0.10.2.x to 0.11.0.0

Kafka 0.11.0.0 introduces a new message format version as well as wire protocol changes. By following the recommendations during the upgrade. However, please review the [notable changes in 0.11.0.0](#) before upgrading.

Starting with version 0.10.2, Java clients (producer and consumer) have acquired the ability to communicate with newer brokers. However, if your brokers are older than 0.10.0, you must upgrade all the brokers in the Kafka cluster to 0.8.x and newer clients.

For a rolling upgrade:

1. Update server.properties on all brokers and add the following properties. `CURRENT_KAFKA_VERSION` refers to `CURRENT_MESSAGE_FORMAT_VERSION` refers to the current message format version currently in use. If you `CURRENT_MESSAGE_FORMAT_VERSION` should be set to match `CURRENT_KAFKA_VERSION`.
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0, 0.10.1 or 0.10.2).
 - `log.message.format.version=CURRENT_MESSAGE_FORMAT_VERSION` (See [potential performance impact](#) does.)
2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.

3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` and `log.message.format.version` yet.
4. Restart the brokers one by one for the new protocol version to take effect.
5. Once all (or most) consumers have been upgraded to 0.11.0 or later, then change `log.message.format.version` to the older Scala consumer does not support the new message format, so to avoid the performance cost of doing so, the new Java consumer must be used.

Additional Upgrade Notes:

1. If you are willing to accept downtime, you can simply take all the brokers down, update the code and start the brokers again.
2. Bumping the protocol version and restarting can be done any time after the brokers are upgraded. It does not require a broker upgrade.
3. It is also possible to enable the 0.11.0 message format on individual topics using the topic admin tool (`bin/kafka-topics.sh --zookeeper log.message.format.version`).
4. If you are upgrading from a version prior to 0.10.0, it is NOT necessary to first update the message format to 0.10.0.

Upgrading a 0.10.2 Kafka Streams Application

- Upgrading your Streams application from 0.10.2 to 0.11.0 does not require a broker upgrade. A Kafka Streams application can only connect to brokers of the same or higher version (it is not possible to connect to 0.10.0 brokers though).
- If you specify customized `key.serde`, `value.serde` and `timestamp.extractor` in configs, it is recommended to update them to the new versions as the old configs are deprecated.
- See [Streams API changes in 0.11.0](#) for more details.

Upgrading a 0.10.1 Kafka Streams Application

- Upgrading your Streams application from 0.10.1 to 0.11.0 does not require a broker upgrade. A Kafka Streams application can only connect to brokers of the same or higher version (it is not possible to connect to 0.10.0 brokers though).
- You need to recompile your code. Just swapping the Kafka Streams library jar file will not work and will break your application.
- If you specify customized `key.serde`, `value.serde` and `timestamp.extractor` in configs, it is recommended to update them to the new versions as the old configs are deprecated.
- If you use a custom (i.e., user implemented) timestamp extractor, you will need to update this code, because the `TimestampExtractor` interface was changed.
- If you register custom metrics, you will need to update this code, because the `StreamsMetric` interface was changed.
- See [Streams API changes in 0.11.0](#) and [Streams API changes in 0.10.2](#) for more details.

Upgrading a 0.10.0 Kafka Streams Application

- Upgrading your Streams application from 0.10.0 to 0.11.0 does require a [broker upgrade](#) because a Kafka Streams application can only connect to brokers of the same or higher version.
- There are couple of API changes, that are not backward compatible (cf. [Streams API changes in 0.11.0](#), [Streams API changes in 0.10.2](#) for more details). Thus, you need to update and recompile your code. Just swapping the Kafka Streams library jar file will not work and will break your application.
- Upgrading from 0.10.0.x to 0.11.0.3 requires two rolling bounces with config `upgrade.from="0.10.0"` set to `0.10.0` and `0.10.0.3` respectively. A single bounce upgrade is also possible.

- prepare your application instances for a rolling bounce and make sure that config `upgrade.from` is set to `0.10.0.x`
- bounce each instance of your application once
- prepare your newly deployed 0.11.0.3 application instances for a second round of rolling bounces; make sure that `upgrade.from` is set to `0.11.0.0`
- bounce each instance of your application once more to complete the upgrade
- Upgrading from 0.10.0.x to 0.11.0.0, 0.11.0.1, or 0.11.0.2 requires an offline upgrade (rolling bounce upgrade is not supported)
 - stop all old (0.10.0.x) application instances
 - update your code and swap old code and jar file with new code and new jar file
 - restart all new (0.11.0.0, 0.11.0.1, or 0.11.0.2) application instances

Notable changes in 0.11.0.3

- New Kafka Streams configuration parameter `upgrade.from` added that allows rolling bounce upgrade from 0.10.0.x to 0.11.0.0
- See the [Kafka Streams upgrade guide](#) for details about this new config.

Notable changes in 0.11.0.0

- Unclean leader election is now disabled by default. The new default favors durability over availability. Users who want to enable it should set config `unclean.leader.election.enable` to `true`.
- Producer configs `block.on.buffer.full`, `metadata.fetch.timeout.ms` and `timeout.ms` have been deprecated.
- The `offsets.topic.replication.factor` broker config is now enforced upon auto topic creation. Internally, the broker will return a `GROUP_COORDINATOR_NOT_AVAILABLE` error until the cluster size meets this replication factor requirement.
- When compressing data with snappy, the producer and broker will use the compression scheme's default block size. There have been reports of data compressed with the smaller block size being 50% larger than the uncompressed case, a producer with 5000 partitions will require an additional 315 MB of JVM heap.
- Similarly, when compressing data with gzip, the producer and broker will use 8 KB instead of 1 KB as the buffer size.
- The broker configuration `max.message.bytes` now applies to the total size of a batch of messages. Previously, it applied to non-compressed messages individually. A message batch may consist of only a single message, so in most cases, this change will be reduced by the overhead of the batch format. However, there are some subtle implications for message format. Previously the broker would ensure that at least one message is returned in each fetch request (regardless of the number of messages in the batch). Now, the broker may return a batch of messages that does not contain any messages that apply to one message batch.
- GC log rotation is enabled by default, see KAFKA-3754 for details.
- Deprecated constructors of `RecordMetadata`, `MetricName` and `Cluster` classes have been removed.
- Added user headers support through a new `Headers` interface providing user headers read and write access.
- `ProducerRecord` and `ConsumerRecord` expose the new `Headers` API via `Headers headers()` method call.
- `ExtendedSerializer` and `ExtendedDeserializer` interfaces are introduced to support serialization and deserialization. `Serializer` and `Deserializer` are not the above classes.
- A new config, `group.initial.rebalance.delay.ms`, was introduced. This config specifies the time, in milliseconds, between the end of a consumer rebalance and the start of the next poll. The rebalance will be further delayed by the value of `group.initial.rebalance.delay.ms`. The default value for this is 3 seconds. During development and testing it might be useful to set this to 0.

- `org.apache.kafka.common.Cluster#partitionsForTopic` , `partitionsForNode` and `availablePartitions` instead of `null` (which is considered a bad practice) in case the metadata for the required topic does not exist.
- Streams API configuration parameters `timestamp.extractor` , `key.serde` , and `value.serde` were replaced by `default.timestamp.extractor` , `default.key.serde` , and `default.value.serde` , respectively.
- For offset commit failures in the Java consumer's `commitAsync` APIs, we no longer expose the underlying `RetriableCommitFailedException` . See [KAFKA-5052](#) for more details.

New Protocol Versions

- [KIP-107](#): FetchRequest v5 introduces a partition-level `log_start_offset` field.
- [KIP-107](#): FetchResponse v5 introduces a partition-level `log_start_offset` field.
- [KIP-82](#): ProduceRequest v3 introduces an array of `header` in the message protocol, containing `key` field and `value` field.
- [KIP-82](#): FetchResponse v5 introduces an array of `header` in the message protocol, containing `key` field and `value` field.

Notes on Exactly Once Semantics

Kafka 0.11.0 includes support for idempotent and transactional capabilities in the producer. Idempotent delivery ensures that each message is delivered exactly once to each topic partition during the lifetime of a single producer. Transactional delivery allows producers to send data to multiple topics, and either all of the data is delivered, or none of them are. Together, these capabilities enable "exactly once semantics" in Kafka. More details on enabling exactly once semantics are provided in a few specific notes on enabling them in an upgraded cluster. Note that enabling EoS is not required and there is no impact on existing clusters.

1. Only the new Java producer and consumer support exactly once semantics.
2. These features depend crucially on the [0.11.0 message format](#). Attempting to use them on an older format will result in errors.
3. Transaction state is stored in a new internal topic `__transaction_state` . This topic is not created until the consumer offsets topic, there are several settings to control the topic's configuration. For example, `transaction.state.log.replication.factor` controls the replication factor of this topic. See the configuration section in the user guide for a full list of options.
4. For secure clusters, the transactional APIs require new ACLs which can be turned on with the `bin/kafka-acls.sh` script.
5. EoS in Kafka introduces new request APIs and modifies several existing ones. See [KIP-98](#) for the full details.

Notes on the new message format in 0.11.0

The 0.11.0 message format includes several major enhancements in order to support better delivery semantics for batched messages (see [KIP-101](#)). Although the new format contains more information to make these improvements possible, the number of messages per batch is more than 2, you can expect lower overall overhead. For smaller batches, however, the overhead is slightly higher. See the results of our initial performance analysis of the new message format. You can also find more detail on the message format in the [KIP-101](#) document.

One of the notable differences in the new message format is that even uncompressed messages are stored together in a batch. This is controlled by the configuration `max.message.bytes` , which limits the size of a single batch. First, if an older client produces messages that are individually smaller than `max.message.bytes` , the broker may still reject them after they are merged into a batch. This can happen when the aggregate size of the individual messages is larger than `max.message.bytes` . There is a similar limitation in the new format: if the fetch size is not set at least as large as `max.message.bytes` , the consumer may not be able to fetch a batch of messages if the messages are smaller than the configured fetch size. This behavior does not impact the Java client for 0.10.1.0 and earlier.

at least one message can be returned even if it exceeds the fetch size. To get around these problems, you should 1) that the consumer's fetch size is set at least as large as `max.message.bytes`, and 2) that the consumer's fetch size is set at least as large as `max.message.bytes`.

Most of the discussion on the performance impact of [upgrading to the 0.10.0 message format](#) remains pertinent to 0.10.2.0 as it is secured with TLS since "zero-copy" transfer is already not possible in that case. In order to avoid the cost of down-conversion, upgrade to the latest 0.11.0 client. Significantly, since the old consumer has been deprecated in 0.11.0.0, it does not require a new consumer to use the new message format without the cost of down-conversion. Note that 0.11.0 consumers can connect to 0.10.2.0 brokers so it is possible to upgrade the clients first before the brokers.

Upgrading from 0.8.x, 0.9.x, 0.10.0.x or 0.10.1.x to 0.10.2.0

0.10.2.0 has wire protocol changes. By following the recommended rolling upgrade plan below, you guarantee no compatibility issues with [changes in 0.10.2.0](#) before upgrading.

Starting with version 0.10.2, Java clients (producer and consumer) have acquired the ability to communicate with newer brokers. However, if your brokers are older than 0.10.0, you must upgrade all the brokers in the Kafka cluster to 0.10.0 or later before upgrading to 0.10.2 and newer clients.

For a rolling upgrade:

1. Update server.properties file on all brokers and add the following properties:
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2, 0.9.0, 0.10.0 or 0.10.1).
 - `log.message.format.version=CURRENT_KAFKA_VERSION` (See [potential performance impact following the changes in 0.10.2.0](#)).
2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` and set it to 0.10.2.
4. If your previous message format is 0.10.0, change `log.message.format.version` to 0.10.2 (this is a no-op as the current version is already 0.10.0). If your previous message format version is lower than 0.10.0, do not change `log.message.format.version` yet - it will be upgraded to 0.10.0.0 or later.
5. Restart the brokers one by one for the new protocol version to take effect.
6. If `log.message.format.version` is still lower than 0.10.0 at this point, wait until all consumers have been upgraded to 0.10.2 on each broker and restart them one by one.

Note: If you are willing to accept downtime, you can simply take all the brokers down, update the code and start all the brokers back up.

Note: Bumping the protocol version and restarting can be done any time after the brokers were upgraded. It does not require a broker restart.

Upgrading a 0.10.1 Kafka Streams Application

- Upgrading your Streams application from 0.10.1 to 0.10.2 does not require a broker upgrade. A Kafka Streams application can still connect to 0.10.0 brokers though).
- You need to recompile your code. Just swapping the Kafka Streams library jar file will not work and will break your application.
- If you use a custom (i.e., user implemented) timestamp extractor, you will need to update this code, because the `TimestampExtractor` interface was changed.
- If you register custom metrics, you will need to update this code, because the `StreamsMetric` interface was changed.
- See [Streams API changes in 0.10.2](#) for more details.

Upgrading a 0.10.0 Kafka Streams Application

- Upgrading your Streams application from 0.10.0 to 0.10.2 does require a [broker upgrade](#) because a Kafka Streams application running on 0.10.0 brokers will not work and will break your application.
- There are couple of API changes, that are not backward compatible (cf. [Streams API changes in 0.10.2](#) for more details). Swapping the Kafka Streams library jar file will not work and will break your application.
- Upgrading from 0.10.0.x to 0.10.2.2 requires two rolling bounces with config `upgrade.from="0.10.0"` set to `true`. A direct upgrade is also possible.
 - prepare your application instances for a rolling bounce and make sure that config `upgrade.from` is set to `true`
 - bounce each instance of your application once
 - prepare your newly deployed 0.10.2.2 application instances for a second round of rolling bounces; make sure that config `upgrade.from` is set to `true`
 - bounce each instance of your application once more to complete the upgrade
- Upgrading from 0.10.0.x to 0.10.2.0 or 0.10.2.1 requires an offline upgrade (rolling bounce upgrade is not supported).
 - stop all old (0.10.0.x) application instances
 - update your code and swap old code and jar file with new code and new jar file
 - restart all new (0.10.2.0 or 0.10.2.1) application instances

Notable changes in 0.10.2.2

- New configuration parameter `upgrade.from` added that allows rolling bounce upgrade from version 0.10.0

Notable changes in 0.10.2.1

- The default values for two configurations of the StreamsConfig class were changed to improve the resiliency of the Streams API. The `retry.backoff.ms` default value was changed from 0 to 10. The internal Kafka Streams consumer `max.poll.interval.ms` default value was changed from `Integer.MAX_VALUE` to 300 seconds.

Notable changes in 0.10.2.0

- The Java clients (producer and consumer) have acquired the ability to communicate with older brokers. Version 0.10.2.0 introduces some features that are not available or are limited when older brokers are used.
- Several methods on the Java consumer may now throw `InterruptedException` if the calling thread is interrupted. See [KAFKA-1148](#) for in-depth explanation of this change.
- Java consumer now shuts down gracefully. By default, the consumer waits up to 30 seconds to complete pending requests. The `KafkaConsumer` has a `shutdownTimeout` property to control the maximum wait time.
- Multiple regular expressions separated by commas can be passed to MirrorMaker with the new Java consumer. This was not possible with MirrorMaker when used the old Scala consumer.
- Upgrading your Streams application from 0.10.1 to 0.10.2 does not require a broker upgrade. A Kafka Streams application running on 0.10.0 brokers will not work and will break your application (it is not possible to connect to 0.10.0 brokers though).
- The Zookeeper dependency was removed from the Streams API. The Streams API now uses the Kafka protocol to connect to brokers. This eliminates the need for privileges to access Zookeeper directly and "StreamsConfig.ZOOKEEPER_CONFIG" is no longer needed. If your cluster is secured, Streams apps must have the required security privileges to create new topics.

- Several new fields including "security.protocol", "connections.max.idle.ms", "retry.backoff.ms", "reconnect.backoff.ms" are added to the `Config` class. User should pay attention to the default values and set these if needed. For more details please refer to [KIP-100](#).

New Protocol Versions

- [KIP-88](#): `OffsetFetchRequest` v2 supports retrieval of offsets for all topics if the `topics` array is set to `null`.
- [KIP-88](#): `OffsetFetchResponse` v2 introduces a top-level `error_code` field.
- [KIP-103](#): `UpdateMetadataRequest` v3 introduces a `listener_name` field to the elements of the `end_points` array.
- [KIP-108](#): `CreateTopicsRequest` v1 introduces a `validate_only` field.
- [KIP-108](#): `CreateTopicsResponse` v1 introduces an `error_message` field to the elements of the `topic_errors` array.

Upgrading from 0.8.x, 0.9.x or 0.10.0.X to 0.10.1.0

0.10.1.0 has wire protocol changes. By following the recommended rolling upgrade plan below, you guarantee no [breaking changes in 0.10.1.0](#) before upgrade.

Note: Because new protocols are introduced, it is important to upgrade your Kafka clusters before upgrading your clients (0.10.1.x brokers also support older clients).

For a rolling upgrade:

1. Update `server.properties` file on all brokers and add the following properties:
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2.0, 0.9.0.0 or 0.10.0.0).
 - `log.message.format.version=CURRENT_KAFKA_VERSION` (See [potential performance impact following the upgrade](#)).
2. Upgrade the brokers one at a time: shut down the broker, update the code, and restart it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` and set it to 0.10.1.0.
4. If your previous message format is 0.10.0, change `log.message.format.version` to 0.10.1 (this is a no-op as the previous message format version is lower than 0.10.0, do not change `log.message.format.version` yet - this property will be upgraded to 0.10.0.0 or later).
5. Restart the brokers one by one for the new protocol version to take effect.
6. If `log.message.format.version` is still lower than 0.10.0 at this point, wait until all consumers have been upgraded to 0.10.1 on each broker and restart them one by one.

Note: If you are willing to accept downtime, you can simply take all the brokers down, update the code and start all brokers back up.

Note: Bumping the protocol version and restarting can be done any time after the brokers were upgraded. It does not require a full cluster restart.

Potential breaking changes in 0.10.1.0

- The log retention time is no longer based on last modified time of the log segments. Instead it will be based on the time of the first message in the segment.
- The log rolling time is no longer depending on log segment create time. Instead it is now based on the timestamp of the first message in the segment. If the first message in the segment is T, the log will be rolled out when a new message has a timestamp greater than or equal to T.
- The open file handlers of 0.10.0 will increase by ~33% because of the addition of time index files for each segment.

- The time index and offset index share the same index size configuration. Since each time index entry is 1.5x the `log.index.size.max.bytes` to avoid potential frequent log rolling.
- Due to the increased number of index files, on some brokers with large amount the log segments (e.g. >15K), the log loading time may be long. Based on our experiment, setting the `num.recovery.threads.per.data.dir` to one may reduce the log loading time.

Upgrading a 0.10.0 Kafka Streams Application

- Upgrading your Streams application from 0.10.0 to 0.10.1 does require a [broker upgrade](#) because a Kafka Streams application running on a 0.10.0 broker will not work.
- There are couple of API changes, that are not backward compatible (cf. [Streams API changes in 0.10.1](#) for more details). If you are using the `org.apache.kafka.streams` library, swapping the Kafka Streams library jar file will not work and will break your application.
- Upgrading from 0.10.0.x to 0.10.1.2 requires two rolling bounces with config `upgrade.from="0.10.0"` set to `0.10.1.2`. A rolling bounce upgrade is also possible.
 - prepare your application instances for a rolling bounce and make sure that config `upgrade.from` is set to `0.10.0`
 - bounce each instance of your application once
 - prepare your newly deployed 0.10.1.2 application instances for a second round of rolling bounces; make sure that config `upgrade.from` is set to `0.10.1.2`
 - bounce each instance of your application once more to complete the upgrade
- Upgrading from 0.10.0.x to 0.10.1.0 or 0.10.1.1 requires an offline upgrade (rolling bounce upgrade is not supported).
 - stop all old (0.10.0.x) application instances
 - update your code and swap old code and jar file with new code and new jar file
 - restart all new (0.10.1.0 or 0.10.1.1) application instances

Notable changes in 0.10.1.0

- The new Java consumer is no longer in beta and we recommend it for all new development. The old Scala consumer is still in beta and will be removed in a future major release.
- The `--new-consumer` / `--new.consumer` switch is no longer required to use tools like MirrorMaker and to pass a Kafka broker to connect to instead of the ZooKeeper ensemble. In addition, usage of the Console Connector is no longer supported and will be removed in a future major release.
- Kafka clusters can now be uniquely identified by a cluster id. It will be automatically generated when a broker is added to the cluster. The cluster id is a `kafka.server:type=KafkaServer,name=ClusterId` metric and it is part of the Metadata response. Serializers, clients, and other components implementing the `ClusterResourceListener` interface.
- The BrokerState "RunningAsController" (value 4) has been removed. Due to a bug, a broker would only be in this state if it was the controller. The removal should be minimal. The recommended way to detect if a given broker is the controller is via the `kafka.controller:type=KafkaController,topic=__cluster_id__` metric.
- The new Java Consumer now allows users to search offsets by timestamp on partitions.
- The new Java Consumer now supports heartbeating from a background thread. There is a new configuration `heartbeat.interval.ms` between poll invocations before the consumer will proactively leave the group (5 minutes by default). The value should be larger than `max.poll.interval.ms` because this is the maximum time that a `JoinGroup` request can block. The default value of `session.timeout.ms` has been changed to just above 5 minutes. Finally, the default value of `max.poll.records` has been changed to 500.

- When using an Authorizer and a user doesn't have **Describe** authorization on a topic, the broker will no longer re-leak topic names. Instead, the UNKNOWN_TOPIC_OR_PARTITION error code will be returned. This may cause consumer since Kafka clients will typically retry automatically on unknown topic errors. You should consult the
- Fetch responses have a size limit by default (50 MB for consumers and 10 MB for replication). The existing per-partition limit is 1 MB. Note that neither of these limits is an absolute maximum as explained in the next point.
- Consumers and replicas can make progress if a message larger than the response/partition size limit is found. If the partition of the fetch is larger than either or both limits, the message will still be returned.
- Overloaded constructors were added to `kafka.api.FetchRequest` and `kafka.javaapi.FetchRequest` (the new constructor order is significant in v3). The previously existing constructors were deprecated and the partitions are shuffled

New Protocol Versions

- ListOffsetRequest v1 supports accurate offset search based on timestamps.
- MetadataResponse v2 introduces a new field: "cluster_id".
- FetchRequest v3 supports limiting the response size (in addition to the existing per partition limit), it returns message order of partitions in the request is now significant.
- JoinGroup v1 introduces a new field: "rebalance_timeout".

Upgrading from 0.8.x or 0.9.x to 0.10.0.0

0.10.0.0 has [potential breaking changes](#) (please review before upgrading) and possible [performance impact following the upgrade](#). If you follow the plan below, you guarantee no downtime and no performance impact during and following the upgrade.

Note: Because new protocols are introduced, it is important to upgrade your Kafka clusters before upgrading your

Notes to clients with version 0.9.0.0: Due to a bug introduced in 0.9.0.0, clients that depend on ZooKeeper (old Scala consumer) will not work with 0.10.0.x brokers. Therefore, 0.9.0.0 clients should be upgraded to 0.9.0.1 **before** brokers are upgraded to 0.10.0.x or 0.9.0.1 clients.

For a rolling upgrade:

1. Update server.properties file on all brokers and add the following properties:
 - `inter.broker.protocol.version=CURRENT_KAFKA_VERSION` (e.g. 0.8.2 or 0.9.0.0).
 - `log.message.format.version=CURRENT_KAFKA_VERSION` (See [potential performance impact following the upgrade](#)).
2. Upgrade the brokers. This can be done a broker at a time by simply bringing it down, updating the code, and restarting it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` and set `log.message.format.version` yet - this parameter should only change once all consumers have been upgraded.
4. Restart the brokers one by one for the new protocol version to take effect.
5. Once all consumers have been upgraded to 0.10.0, change `log.message.format.version` to 0.10.0 on each broker.

Note: If you are willing to accept downtime, you can simply take all the brokers down, update the code and start all brokers back up.

Note: Bumping the protocol version and restarting can be done any time after the brokers were upgraded. It does not require a rolling upgrade.

Potential performance impact following upgrade to 0.10.0.0

The message format in 0.10.0 includes a new timestamp field and uses relative offsets for compressed messages: `log.message.format.version` in the `server.properties` file. The default on-disk message format is 0.10.0. If a consumer message formats before 0.10.0. In this case, the broker is able to convert messages from the 0.10.0 format to an older version. However, the broker can't use zero-copy transfer in this case. Reports from the Kafka community on 20% before to 100% after an upgrade, which forced an immediate upgrade of all clients to bring performance back are upgraded to 0.10.0.0, one can set `log.message.format.version` to 0.8.2 or 0.9.0 when upgrading the broker to 0 send the data to the old consumers. Once consumers are upgraded, one can change the message format to 0.10.0 new timestamp and improved compression. The conversion is supported to ensure compatibility and can be useful but is impractical to support all consumer traffic on even an overprovisioned cluster. Therefore, it is critical to avoid been upgraded but the majority of clients have not.

For clients that are upgraded to 0.10.0.0, there is no performance impact.

Note: By setting the message format version, one certifies that all existing messages are on or below that message break. In particular, after the message format is set to 0.10.0, one should not change it back to an earlier format as

Note: Due to the additional timestamp introduced in each message, producers sending small messages may see a overhead. Likewise, replication now transmits an additional 8 bytes per message. If you're running close to the network cards and see failures and performance issues due to the overload.

Note: If you have enabled compression on producers, you may notice reduced producer throughput and/or lower compressed messages, 0.10.0 brokers avoid recompressing the messages, which in general reduces the latency and reduce the batching size on the producer, which could lead to worse throughput. If this happens, users can tune `linger.ms` in addition, the producer buffer used for compressing messages with snappy is smaller than the one used by the broker for the messages on disk. We intend to make this configurable in a future Kafka release.

Potential breaking changes in 0.10.0.0

- Starting from Kafka 0.10.0.0, the message format version in Kafka is represented as the Kafka version. For example, 0.9.0 is supported by Kafka 0.9.0.
- Message format 0.10.0 has been introduced and it is used by default. It includes a timestamp field in the message.
- `ProduceRequest/Response v2` has been introduced and it is used by default to support message format 0.10.0.
- `FetchRequest/Response v2` has been introduced and it is used by default to support message format 0.10.0.
- `MessageFormatter` interface was changed from `def writeTo(key: Array[Byte], value: Array[Byte])` to `def writeTo(consumerRecord: ConsumerRecord[Array[Byte], Array[Byte]], output: PrintStream)`.
- `MessageReader` interface was changed from `def readMessage(): KeyedMessage[Array[Byte], Array[Byte]]` to `def readMessage(): ProducerRecord[Array[Byte], Array[Byte]]`.
- `MessageFormatter`'s package was changed from `kafka.tools` to `kafka.common`.
- `MessageReader`'s package was changed from `kafka.tools` to `kafka.common`.
- `MirrorMakerMessageHandler` no longer exposes the `handle(record: MessageAndMetadata[Array[Byte], Array[Byte]])` method.
- The 0.7 `KafkaMigrationTool` is no longer packaged with Kafka. If you need to migrate from 0.7 to 0.10.0, please use the `kafka.tools.KafkaMigrationTool` process to upgrade from 0.8 to 0.10.0.

- The new consumer has standardized its APIs to accept `java.util.Collection` as the sequence type for work with the 0.10.0 client library.
- LZ4-compressed message handling was changed to use an interoperable framing specification (LZ4f v1.5.1). This applies to Message format 0.10.0 and later. Clients that Produce/Fetch LZ4-compressed messages using v0/v1 (Message format 0.9.0 implementation). Clients that use Produce/Fetch protocols v2 or later should use interoperable LZ4f framing. A

Notable changes in 0.10.0.0

- Starting from Kafka 0.10.0.0, a new client library named **Kafka Streams** is available for stream processing on distributed systems. It is available on 0.10.x and upward versioned brokers due to message format changes mentioned above. For more information, see the [Kafka Streams](#) documentation.
- The default value of the configuration parameter `receive.buffer.bytes` is now 64K for the new consumer.
- The new consumer now exposes the configuration parameter `exclude.internal.topics` to restrict internal topics from being included in regular expression subscriptions. By default, it is enabled.
- The old Scala producer has been deprecated. Users should migrate their code to the Java producer included in the new consumer API.
- The new consumer API has been marked stable.

Upgrading from 0.8.0, 0.8.1.X, or 0.8.2.X to 0.9.0.0

0.9.0.0 has [potential breaking changes](#) (please review before upgrading) and an inter-broker protocol change from 0.8.2.X to 0.9.0.0 that may not be compatible with older versions. It is important that you upgrade your Kafka cluster before upgrading your clients. Your clients should be upgraded first as well.

For a rolling upgrade:

1. Update server.properties file on all brokers and add the following property: `inter.broker.protocol.version=0.8.2`
2. Upgrade the brokers. This can be done a broker at a time by simply bringing it down, updating the code, and restarting it.
3. Once the entire cluster is upgraded, bump the protocol version by editing `inter.broker.protocol.version` and set it to `0.9.0`.
4. Restart the brokers one by one for the new protocol version to take effect.

Note: If you are willing to accept downtime, you can simply take all the brokers down, update the code and start all brokers back up.

Note: Bumping the protocol version and restarting can be done any time after the brokers were upgraded. It does not require a full cluster restart.

Potential breaking changes in 0.9.0.0

- Java 1.6 is no longer supported.
- Scala 2.9 is no longer supported.
- Broker IDs above 1000 are now reserved by default to automatically assigned broker IDs. If your cluster has existing brokers with IDs above 1000, you must set the `reserved.broker.max.id` broker configuration property accordingly.
- Configuration parameter `replica.lag.max.messages` was removed. Partition leaders will no longer consider the replica lag when determining if a replica is eligible for a sync.
- Configuration parameter `replica.lag.time.max.ms` now refers not just to the time passed since last fetch request but also to the time passed since the last time the replica was synced. Replicas that are still fetching messages from leaders but did not catch up to the latest messages in replica.lag.time.max.ms will be considered stale.

- Compacted topics no longer accept messages without key and an exception is thrown by the producer if this is compaction thread to subsequently complain and quit (and stop compacting all compacted topics).
- MirrorMaker no longer supports multiple target clusters. As a result it will only accept a single `--consumer.config` at least one MirrorMaker instance per source cluster, each with its own consumer configuration.
- Tools packaged under `org.apache.kafka.clients.tools.*` have been moved to `org.apache.kafka.tools.*`. All including importing these classes will be affected.
- The default Kafka JVM performance options (`KAFKA_JVM_PERFORMANCE_OPTS`) have been changed in `kafka`.
- The `kafka-topics.sh` script (`kafka.admin.TopicCommand`) now exits with non-zero exit code on failure.
- The `kafka-topics.sh` script (`kafka.admin.TopicCommand`) will now print a warning when topic names risk metric the case of an actual collision.
- The `kafka-console-producer.sh` script (`kafka.tools.ConsoleProducer`) will use the Java producer instead of the `org.apache.kafka.clients.producer.Producer` to use the old producer.
- By default, all command line tools will print all logging messages to `stderr` instead of `stdout`.

Notable changes in 0.9.0.1

- The new broker id generation feature can be disabled by setting `broker.id.generation.enable` to `false`.
- Configuration parameter `log.cleaner.enable` is now `true` by default. This means topics with a `cleanup.policy=compact` be allocated to the cleaner process via `log.cleaner.dedupe.buffer.size`. You may want to review `log.cleaner.dedupe.buffer.size` on your usage of compacted topics.
- Default value of configuration parameter `fetch.min.bytes` for the new consumer is now 1 by default.

Deprecations in 0.9.0.0

- Altering topic configuration from the `kafka-topics.sh` script (`kafka.admin.TopicCommand`) has been deprecated (`kafka.admin.ConfigCommand`) for this functionality.
- The `kafka-consumer-offset-checker.sh` (`kafka.tools.ConsumerOffsetChecker`) has been deprecated. Going forward (`kafka.admin.ConsumerGroupCommand`) for this functionality.
- The `kafka.tools.ProducerPerformance` class has been deprecated. Going forward, please use `org.apache.kafka.perf-test.sh` will also be changed to use the new class).
- The producer config `block.on.buffer.full` has been deprecated and will be removed in future release. Currently it no longer throw `BufferExhaustedException` but instead will use `max.block.ms` value to block, after which it will throw `BufferExhaustedException` explicitly, it will set the `max.block.ms` to `Long.MAX_VALUE` and `metadata.fetch.timeout.ms` will not be honored.

Upgrading from 0.8.1 to 0.8.2

0.8.2 is fully compatible with 0.8.1. The upgrade can be done one broker at a time by simply bringing it down, updating the code, and bringing it back up.

Upgrading from 0.8.0 to 0.8.1

0.8.1 is fully compatible with 0.8.0. The upgrade can be done one broker at a time by simply bringing it down, updating the code, and bringing it back up.

Upgrading from 0.7

Release 0.7 is incompatible with newer releases. Major changes were made to the API, ZooKeeper data structures was missing in 0.7). The upgrade from 0.7 to later versions requires a [special tool](#) for migration. This migration ca

2. APIS

Kafka includes five core apis:

1. The [Producer](#) API allows applications to send streams of data to topics in the Kafka cluster.
2. The [Consumer](#) API allows applications to read streams of data from topics in the Kafka cluster.
3. The [Streams](#) API allows transforming streams of data from input topics to output topics.
4. The [Connect](#) API allows implementing connectors that continually pull from some source system or applicati application.
5. The [Admin](#) API allows managing and inspecting topics, brokers, and other Kafka objects.

Kafka exposes all its functionality over a language independent protocol which has clients available in many progr as part of the main Kafka project, the others are available as independent open source projects. A list of non-Java

2.1 Producer API

The Producer API allows applications to send streams of data to topics in the Kafka cluster.

Examples showing how to use the producer are given in the [javadocs](#).

To use the producer, you can use the following maven dependency:

```
1 <dependency>
2   <groupId>org.apache.kafka</groupId>
3   <artifactId>kafka-clients</artifactId>
4   <version>2.4.0</version>
5 </dependency>
6
```

2.2 Consumer API

The Consumer API allows applications to read streams of data from topics in the Kafka cluster.

Examples showing how to use the consumer are given in the [javadocs](#).

To use the consumer, you can use the following maven dependency:

```
1 <dependency>
2   <groupId>org.apache.kafka</groupId>
3   <artifactId>kafka-clients</artifactId>
4   <version>2.4.0</version>
5 </dependency>
6
```

2.3 Streams API

The [Streams](#) API allows transforming streams of data from input topics to output topics.

Examples showing how to use this library are given in the [javadocs](#)

Additional documentation on using the Streams API is available [here](#).

To use Kafka Streams you can use the following maven dependency:

```
1 <dependency>
2   <groupId>org.apache.kafka</groupId>
3   <artifactId>kafka-streams</artifactId>
4   <version>2.4.0</version>
5 </dependency>
6
```

When using Scala you may optionally include the `kafka-streams-scala` library. Additional documentation or [developer guide](#).

To use Kafka Streams DSL for Scala for Scala 2.12 you can use the following maven dependency:

```
1 <dependency>
2   <groupId>org.apache.kafka</groupId>
3   <artifactId>kafka-streams-scala_2.12</artifactId>
4   <version>2.4.0</version>
5 </dependency>
6
```

2.4 Connect API

The Connect API allows implementing connectors that continually pull from some source data system into Kafka.

Many users of Connect won't need to use this API directly, though, they can use pre-built connectors without needing to implement the API. Examples of pre-built connectors are available [here](#).

Those who want to implement custom connectors can see the [javadoc](#).

2.5 Admin API

The Admin API supports managing and inspecting topics, brokers, acls, and other Kafka objects.

To use the Admin API, add the following Maven dependency:

```
1 <dependency>
2   <groupId>org.apache.kafka</groupId>
3   <artifactId>kafka-clients</artifactId>
4   <version>2.4.0</version>
5 </dependency>
6
```

For more information about the Admin APIs, see the [javadoc](#).

3. CONFIGURATION

Kafka uses key-value pairs in the [property file format](#) for configuration. These values can be supplied either from a

3.1 Broker Configs

The essential configurations are the following:

- `broker.id`
- `log.dirs`
- `zookeeper.connect`

Topic-level configurations and defaults are discussed in more detail [below](#).

zookeeper.connect: Specifies the ZooKeeper connection string in the form `hostname:port` where host a connecting through other ZooKeeper nodes when that ZooKeeper machine is down you can also specify multiple `hostname1:port1,hostname2:port2,hostname3:port3`. The server can also have a ZooKeeper chroot data under some path in the global ZooKeeper namespace. For example to give a chroot path of `/chroot/hostname1:port1,hostname2:port2,hostname3:port3/chroot/path`.

Type: string — **Default:** — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

advertised.host.name: DEPRECATED: only used when `advertised.listeners` or `listeners` are not published to ZooKeeper for clients to use. In IaaS environments, this may need to be different from the interface `host.name` if configured. Otherwise it will use the value returned from `java.net.InetAddress.getCanonicalName`.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

advertised.listeners: Listeners to publish to ZooKeeper for clients to use, if different than the `listeners` from the interface to which the broker binds. If this is not set, the value for `listeners` will be used. Unlike `listeners`, this is an address.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** per-broker

advertised.port: DEPRECATED: only used when `advertised.listeners` or `listeners` are not set. Listeners to publish to ZooKeeper for clients to use. In IaaS environments, this may need to be different from the port to which the broker binds to.

Type: int — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

auto.create.topics.enable: Enable auto creation of topic on the server

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

auto.leader.rebalance.enable: Enables auto leader balancing. A background thread checks the distribution of leaders. If the leader imbalance exceeds `leader.imbalance.check.interval.seconds`, a rebalance is triggered.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

background.threads: The number of threads to use for various background processing tasks

Type: int — **Default:** 10 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** cluster-wide

broker.id: The broker id for this server. If unset, a unique broker id will be generated. To avoid conflicts between generated broker ids start from reserved.broker.max.id + 1.

Type: int — **Default:** -1 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

compression.type: Specify the final compression type for a given topic. This configuration accepts the standard 'uncompressed' which is equivalent to no compression; and 'producer' which means retain the origin

Type: string — **Default:** producer — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

control.plane.listener.name: Name of listener used for communication between controller and brokers. Broker listeners list, to listen for connections from the controller. For example, if a broker's config is : listeners = INTERNAL://192.1.1.8:9094 listener.security.protocol.map = INTERNAL:PLAINTEXT, EXTERNAL:SSL, CONTROLLER:SSL, on startup, the broker will start listening on "192.1.1.8:9094" with security protocol "SSL". On controller side, where the controller will use the control.plane.listener.name to find the endpoint, which it will use to establish connection to the broker. Zookeeper endpoints are : "endpoints" : ["INTERNAL://broker1.example.com:9092", "EXTERNAL://broker1.example.com:9094", "CONTROLLER://broker1.example.com:9094"] controller's config is : listener.security.protocol.map = INTERNAL:PLAINTEXT, EXTERNAL:SSL, CONTROLLER:SSL, will use "broker1.example.com:9094" with security protocol "SSL" to connect to the broker. If not explicitly configured, the controller will use the default endpoints for controller connections.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

delete.topic.enable: Enables delete topic. Delete topic through the admin tool will have no effect if this configuration is disabled.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

host.name: DEPRECATED: only used when `listeners` is not set. Use `listeners` instead. If `host.name` is set, it will bind to all interfaces

Type: string — **Default:** "" — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

leader.imbalance.check.interval.seconds: The frequency with which the partition rebalance check is triggered

Type: long — **Default:** 300 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

leader.imbalance.per.broker.percentage: The ratio of leader imbalance allowed per broker. The controller will rebalance the partition if the ratio is greater than the specified value. The value is specified in percentage.

Type: int — **Default:** 10 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

listeners: Listener List - Comma-separated list of URIs we will listen on and the listener names. If the listener must also be set. Specify hostname as 0.0.0.0 to bind to all interfaces. Leave hostname empty to bind to default PLAINTEXT://myhost:9092,SSL://:9091 CLIENT://0.0.0.0:9092,REPLICATION://localhost:9093

Type: string — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** per-broker

log.dir: The directory in which the log data is kept (supplemental for log.dirs property)

Type: string — **Default:** /tmp/kafka-logs — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

log.dirs: The directories in which the log data is kept. If not set, the value in log.dir is used

Type: string — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

log.flush.interval.messages: The number of messages accumulated on a log partition before messages are

Type: long — **Default:** 9223372036854775807 — **Valid Values:** [1,...] — **Importance:** high — **Update Mo**

log.flush.interval.ms: The maximum time in ms that a message in any topic is kept in memory before flushed and used

Type: long — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

log.flush.offset.checkpoint.interval.ms: The frequency with which we update the persistent record of the last

Type: int — **Default:** 60000 — **Valid Values:** [0,...] — **Importance:** high — **Update Mode:** read-only

log.flush.scheduler.interval.ms: The frequency in ms that the log flusher checks whether any log needs to be

Type: long — **Default:** 9223372036854775807 — **Valid Values:** — **Importance:** high — **Update Mode:** re

log.flush.start.offset.checkpoint.interval.ms: The frequency with which we update the persistent record of the last

Type: int — **Default:** 60000 — **Valid Values:** [0,...] — **Importance:** high — **Update Mode:** read-only

log.retention.bytes: The maximum size of the log before deleting it

Type: long — **Default:** -1 — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

log.retention.hours: The number of hours to keep a log file before deleting it (in hours), tertiary to log.retention.bytes

Type: int — **Default:** 168 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

log.retention.minutes: The number of minutes to keep a log file before deleting it (in minutes), secondary to log.retention.hours is used

Type: int — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

log.retention.ms: The number of milliseconds to keep a log file before deleting it (in milliseconds), If not set, is applied.

Type: long — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

log.roll.hours: The maximum time before a new log segment is rolled out (in hours), secondary to log.roll.ms

Type: int — **Default:** 168 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

log.roll.jitter.hours: The maximum jitter to subtract from logRollTimeMillis (in hours), secondary to log.roll.jit

Type: int — **Default:** 0 — **Valid Values:** [0,...] — **Importance:** high — **Update Mode:** read-only

log.roll.jitter.ms: The maximum jitter to subtract from logRollTimeMillis (in milliseconds). If not set, the value

Type: long — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

log.roll.ms: The maximum time before a new log segment is rolled out (in milliseconds). If not set, the value

Type: long — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

log.segment.bytes: The maximum size of a single log file

Type: int — **Default:** 1073741824 — **Valid Values:** [14,...] — **Importance:** high — **Update Mode:** cluster-v

log.segment.delete.delay.ms: The amount of time to wait before deleting a file from the filesystem

Type: long — **Default:** 60000 — **Valid Values:** [0,...] — **Importance:** high — **Update Mode:** cluster-wide

message.max.bytes: The largest record batch size allowed by Kafka. If this is increased and there are consu increased so that the they can fetch record batches this large. In the latest message format version, records message format versions, uncompressed records are not grouped into batches and this limit only applies to level `max.message.bytes` config.

Type: int — **Default:** 1000012 — **Valid Values:** [0,...] — **Importance:** high — **Update Mode:** cluster-wide

min.insync.replicas: When a producer sets acks to "all" (or "-1"), min.insync.replicas specifies the minimum n be considered successful. If this minimum cannot be met, then the producer will raise an exception (either N When used together, min.insync.replicas and acks allow you to enforce greater durability guarantees. A typic set min.insync.replicas to 2, and produce with acks of "all". This will ensure that the producer raises an excep

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** cluster-wide

num.io.threads: The number of threads that the server uses for processing requests, which may include disk

Type: int — **Default:** 8 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** cluster-wide

num.network.threads: The number of threads that the server uses for receiving requests from the network at

Type: int — **Default:** 3 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** cluster-wide

num.recovery.threads.per.data.dir: The number of threads per data directory to be used for log recovery at s

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** cluster-wide

num.replica.alter.log.dirs.threads: The number of threads that can move replicas between log directories, w

Type: int — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

num.replica.fetchers: Number of fetcher threads used to replicate messages from a source broker. Increasin
follower broker.

Type: int — **Default:** 1 — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

offset.metadata.max.bytes: The maximum size for a metadata entry associated with an offset commit

Type: int — **Default:** 4096 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

offsets.commit.required.acks: The required acks before the commit can be accepted. In general, the default

Type: short — **Default:** -1 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

offsets.commit.timeout.ms: Offset commit will be delayed until all replicas for the offsets topic receive the c
request timeout.

Type: int — **Default:** 5000 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

offsets.load.buffer.size: Batch size for reading from the offsets segments when loading offsets into the cact

Type: int — **Default:** 5242880 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

offsets.retention.check.interval.ms: Frequency at which to check for stale offsets

Type: long — **Default:** 600000 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

offsets.retention.minutes: After a consumer group loses all its consumers (i.e. becomes empty) its offsets v
standalone consumers (using manual assignment), offsets will be expired after the time of last commit plus

Type: int — **Default:** 10080 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

offsets.topic.compression.codec: Compression codec for the offsets topic - compression may be used to accelerate the offsets topic.
Type: int — Default: 0 — Valid Values: — Importance: high — Update Mode: read-only
offsets.topic.num.partitions: The number of partitions for the offset commit topic (should not change after creation).
Type: int — Default: 50 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
offsets.topic.replication.factor: The replication factor for the offsets topic (set higher to ensure availability). replication factor requirement.
Type: short — Default: 3 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
offsets.topic.segment.bytes: The offsets topic segment bytes should be kept relatively small in order to facilitate log compaction.
Type: int — Default: 104857600 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
port: DEPRECATED: only used when <code>listeners</code> is not set. Use <code>listeners</code> instead. the port to listen a
Type: int — Default: 9092 — Valid Values: — Importance: high — Update Mode: read-only
queued.max.requests: The number of queued requests allowed for data-plane, before blocking the network thread.
Type: int — Default: 500 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
quota.consumer.default: DEPRECATED: Used only when dynamic default quotas are not configured for or in ; group will get throttled if it fetches more bytes than this value per-second
Type: long — Default: 9223372036854775807 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
quota.producer.default: DEPRECATED: Used only when dynamic default quotas are not configured for , or in ; if it produces more bytes than this value per-second
Type: long — Default: 9223372036854775807 — Valid Values: [1,...] — Importance: high — Update Mode: read-only
replica.fetch.min.bytes: Minimum bytes expected for each fetch response. If not enough bytes, wait up to <code>replica.fetch.wait.max.ms</code> .
Type: int — Default: 1 — Valid Values: — Importance: high — Update Mode: read-only
replica.fetch.wait.max.ms: max wait time for each fetcher request issued by follower replicas. This value should be large enough to prevent frequent shrinking of ISR for low throughput topics
Type: int — Default: 500 — Valid Values: — Importance: high — Update Mode: read-only

replica.high.watermark.checkpoint.interval.ms: The frequency with which the high watermark is saved out to

Type: long — **Default:** 5000 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

replica.lag.time.max.ms: If a follower hasn't sent any fetch requests or hasn't consumed up to the leaders log, the follower is removed from isr

Type: long — **Default:** 10000 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

replica.socket.receive.buffer.bytes: The socket receive buffer for network requests

Type: int — **Default:** 65536 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

replica.socket.timeout.ms: The socket timeout for network requests. Its value should be at least replica.fetch.min.bytes

Type: int — **Default:** 30000 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response. If the timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted.

Type: int — **Default:** 30000 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

socket.receive.buffer.bytes: The SO_RCVBUF buffer of the socket server sockets. If the value is -1, the OS default is used.

Type: int — **Default:** 102400 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

socket.request.max.bytes: The maximum number of bytes in a socket request

Type: int — **Default:** 104857600 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

socket.send.buffer.bytes: The SO_SNDBUF buffer of the socket server sockets. If the value is -1, the OS default is used.

Type: int — **Default:** 102400 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

transaction.max.timeout.ms: The maximum allowed timeout for transactions. If a client's requested transaction timeout is greater than this, the transaction will fail with InitProducerIdRequest. This prevents a client from too large of a timeout, which can stall consumers reading from the transaction log.

Type: int — **Default:** 900000 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transaction.state.log.load.buffer.size: Batch size for reading from the transaction log segments when loading the transaction state. This value can be overridden if records are too large).

Type: int — **Default:** 5242880 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transaction.state.log.min.isr: Overridden min.insync.replicas config for the transaction topic.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transaction.state.log.num.partitions: The number of partitions for the transaction topic (should not change)

Type: int — **Default:** 50 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transaction.state.log.replication.factor: The replication factor for the transaction topic (set higher to ensure meets this replication factor requirement).

Type: short — **Default:** 3 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transaction.state.log.segment.bytes: The transaction topic segment bytes should be kept relatively small in

Type: int — **Default:** 104857600 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

transactional.id.expiration.ms: The time in ms that the transaction coordinator will wait without receiving any expiring its transactional id. This setting also influences producer id expiration - producer ids are expired once their transactional id expires. Note that producer ids may expire sooner if the last write from the producer id is deleted due to the topic's retention policy.

Type: int — **Default:** 604800000 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

unclean.leader.election.enable: Indicates whether to enable replicas not in the ISR set to be elected as leader

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** high — **Update Mode:** cluster-wide

zookeeper.connection.timeout.ms: The max time that the client waits to establish a connection to zookeeper

Type: int — **Default:** null — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

zookeeper.max.in.flight.requests: The maximum number of unacknowledged requests the client will send to zookeeper

Type: int — **Default:** 10 — **Valid Values:** [1,...] — **Importance:** high — **Update Mode:** read-only

zookeeper.session.timeout.ms: Zookeeper session timeout

Type: int — **Default:** 6000 — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

zookeeper.set.acl: Set client to use secure ACLs

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** high — **Update Mode:** read-only

broker.id.generation.enable: Enable automatic broker id generation on the server. When enabled the value cannot be changed

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

broker.rack: Rack of the broker. This will be used in rack aware replication assignment for fault tolerance. Ex:

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

connections.max.idle.ms: Idle connections timeout: the server socket processor threads close the connectio

Type: long — **Default:** 600000 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

connections.max.reauth.ms: When explicitly set to a positive number (the default is 0, not a positive number communicated to v2.2.0 or later clients when they authenticate. The broker will disconnect any such connect is then subsequently used for any purpose other than re-authentication. Configuration names can optionally l lower-case. For example, listener.name.sasl_ssl.oauthbearer.connections.max.reauth.ms=3600000

Type: long — **Default:** 0 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

controlled.shutdown.enable: Enable controlled shutdown of the server

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

controlled.shutdown.max.retries: Controlled shutdown can fail for multiple reasons. This determines the nur

Type: int — **Default:** 3 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

controlled.shutdown.retry.backoff.ms: Before each retry, the system needs time to recover from the state th This config determines the amount of time to wait before retrying.

Type: long — **Default:** 5000 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

controller.socket.timeout.ms: The socket timeout for controller-to-broker channels

Type: int — **Default:** 30000 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

default.replication.factor: default replication factors for automatically created topics

Type: int — **Default:** 1 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

delegation.token.expiry.time.ms: The token validity time in milliseconds before the token needs to be renewe

Type: long — **Default:** 86400000 — **Valid Values:** [1,...] — **Importance:** medium — **Update Mode:** read-o

delegation.token.master.key: Master/secret key to generate and verify delegation tokens. Same key must be empty string, brokers will disable the delegation token support.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

delegation.token.max.lifetime.ms: The token has a maximum lifetime beyond which it cannot be renewed and must be replaced.
Type: long — Default: 604800000 — Valid Values: [1,...] — Importance: medium — Update Mode: read-only
delete.records.purgatory.purge.interval.requests: The purge interval (in number of requests) of the delete request purgatory.
Type: int — Default: 1 — Valid Values: — Importance: medium — Update Mode: read-only
fetch.purgatory.purge.interval.requests: The purge interval (in number of requests) of the fetch request purgatory.
Type: int — Default: 1000 — Valid Values: — Importance: medium — Update Mode: read-only
group.initial.rebalance.delay.ms: The amount of time the group coordinator will wait for more consumers to join the group before initiating a rebalance. A longer delay means potentially fewer rebalances, but increases the time until processing begins.
Type: int — Default: 3000 — Valid Values: — Importance: medium — Update Mode: read-only
group.max.session.timeout.ms: The maximum allowed session timeout for registered consumers. Longer timeouts between heartbeats at the cost of a longer time to detect failures.
Type: int — Default: 1800000 — Valid Values: — Importance: medium — Update Mode: read-only
group.max.size: The maximum number of consumers that a single consumer group can accommodate.
Type: int — Default: 2147483647 — Valid Values: [1,...] — Importance: medium — Update Mode: read-only
group.min.session.timeout.ms: The minimum allowed session timeout for registered consumers. Shorter timeouts require frequent consumer heartbeating, which can overwhelm broker resources.
Type: int — Default: 6000 — Valid Values: — Importance: medium — Update Mode: read-only
inter.broker.listener.name: Name of listener used for communication between brokers. If this is unset, the listener name is set to <code>security.inter.broker.protocol</code> properties at the same time.
Type: string — Default: null — Valid Values: — Importance: medium — Update Mode: read-only
inter.broker.protocol.version: Specify which version of the inter-broker protocol will be used. This is typically one of the following values: 0.8.0, 0.8.1, 0.8.1.1, 0.8.2, 0.8.2.0, 0.8.2.1, 0.9.0.0, 0.9.0.1. Check <code>ApiVersion</code> for the full list of valid values.
Type: string — Default: 2.4-IV1
— Valid Values: [0.8.0, 0.8.1, 0.8.2, 0.9.0, 0.10.0-IV0, 0.10.0-IV1, 0.10.1-IV0, 0.10.1-IV1, 0.10.1-IV2, 0.10.2-IV1, 2.1-IV0, 2.1-IV1, 2.1-IV2, 2.2-IV0, 2.2-IV1, 2.3-IV0, 2.3-IV1, 2.4-IV0, 2.4-IV1]
— Importance: medium — Update Mode: read-only
log.cleaner.backoff.ms: The amount of time to sleep when there are no logs to clean.

Type: long — **Default:** 15000 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.dedupe.buffer.size: The total memory used for log deduplication across all cleaner threads

Type: long — **Default:** 134217728 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.delete.retention.ms: How long are delete records retained?

Type: long — **Default:** 86400000 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.enable: Enable the log cleaner process to run on the server. Should be enabled if using any topics. If disabled those topics will not be compacted and continually grow in size.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

log.cleaner.io.buffer.load.factor: Log cleaner dedupe buffer load factor. The percentage full the dedupe buffer can be before it will lead to more hash collisions

Type: double — **Default:** 0.9 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.io.buffer.size: The total memory used for log cleaner I/O buffers across all cleaner threads

Type: int — **Default:** 524288 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.io.max.bytes.per.second: The log cleaner will be throttled so that the sum of its read and write i/o is less than or equal to this value

Type: double — **Default:** 1.7976931348623157E308 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.max.compaction.lag.ms: The maximum time a message will remain ineligible for compaction in the log

Type: long — **Default:** 9223372036854775807 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.min.cleanable.ratio: The minimum ratio of dirty log to total log for a log to be eligible for cleaning. If **log.cleaner.min.compaction.lag.ms** configurations are also specified, then the log compactor considers the log eligible for cleaning only if the threshold has been met and the log has had dirty (uncompacted) records for at least the **log.cleaner.min.compaction.lag.ms** period and at most the **log.cleaner.max.compaction.lag.ms** period.

Type: double — **Default:** 0.5 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.min.compaction.lag.ms: The minimum time a message will remain uncompacted in the log. Only messages that have been in the log for at least this long will be eligible for compaction

Type: long — **Default:** 0 — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.cleaner.threads: The number of background threads to use for log cleaning

Type: int — **Default:** 1 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

log.cleanup.policy: The default cleanup policy for segments beyond the retention window. A comma separated

Type: list — **Default:** delete — **Valid Values:** [compact, delete] — **Importance:** medium — **Update Mode:**

log.index.interval.bytes: The interval with which we add an entry to the offset index

Type: int — **Default:** 4096 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

log.index.size.max.bytes: The maximum size in bytes of the offset index

Type: int — **Default:** 10485760 — **Valid Values:** [4,...] — **Importance:** medium — **Update Mode:** cluster-wide

log.message.format.version: Specify the message format version the broker will use to append messages to the log. The valid values are: 0.8.2, 0.9.0.0, 0.10.0, check ApiVersion for more details. By setting a particular message format version, the broker will ensure that the message is smaller or equal than the specified version. Setting this value incorrectly will cause consumers with older versions to not understand the message.

Type: string — **Default:** 2.4-IV1

— **Valid Values:** [0.8.0, 0.8.1, 0.8.2, 0.9.0, 0.10.0-IV0, 0.10.0-IV1, 0.10.1-IV0, 0.10.1-IV1, 0.10.1-IV2, 0.10.2-IV0, 0.10.2-IV1, 2.1-IV0, 2.1-IV1, 2.1-IV2, 2.2-IV0, 2.2-IV1, 2.3-IV0, 2.3-IV1, 2.4-IV0, 2.4-IV1]

— **Importance:** medium — **Update Mode:** read-only

log.message.timestamp.difference.max.ms: The maximum difference allowed between the timestamp of a message and the timestamp of the log segment. If log.message.timestamp.type=CreateTime, a message will be rejected if the difference in timestamp is greater than the maximum timestamp difference allowed. If log.message.timestamp.type=LogAppendTime, the maximum timestamp difference allowed should be no greater than the log segment's rolling period.

Type: long — **Default:** 9223372036854775807 — **Valid Values:** — **Importance:** medium — **Update Mode:**

log.message.timestamp.type: Define whether the timestamp in the message is message create time or log append time. The valid values are 'CreateTime' and 'LogAppendTime'.

Type: string — **Default:** CreateTime — **Valid Values:** [CreateTime, LogAppendTime] — **Importance:** medium

log.preallocate: Should pre allocate file when create new segment? If you are using Kafka on Windows, you may need to set this to true.

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

log.retention.check.interval.ms: The frequency in milliseconds that the log cleaner checks whether any log is no longer needed.

Type: long — **Default:** 300000 — **Valid Values:** [1,...] — **Importance:** medium — **Update Mode:** read-only

max.connections: The maximum number of connections we allow in the broker at any time. This limit is applied to the total number of connections. Listener-level limits may also be configured by prefixing the config name with the listener name, e.g. max.connections.listener1.

`listener.name.internal.max.connections`. Broker-wide limit should be configured based on broker application requirements. New connections are blocked if either the listener or broker limit is reached. Connection limit is reached. The least recently used connection on another listener will be closed in this case.

Type: int — **Default:** 2147483647 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

max.connections.per.ip: The maximum number of connections we allow from each ip address. This can be overridden by the `max.connections.per.ip.overrides` property. New connections from the ip address are dropped if the limit is reached.

Type: int — **Default:** 2147483647 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** cluster-wide

max.connections.per.ip.overrides: A comma-separated list of per-ip or hostname overrides to the default `max.connections.per.ip`. Example: `"hostname:100,127.0.0.1:200"`

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium — **Update Mode:** cluster-wide

max.incremental.fetch.session.cache.slots: The maximum number of incremental fetch sessions that we will cache.

Type: int — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** read-only

num.partitions: The default number of log partitions per topic

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** medium — **Update Mode:** read-only

password.encoder.old.secret: The old secret that was used for encoding dynamically configured passwords. Existing dynamically encoded passwords are decoded using this old secret and re-encoded using `password.encoder`.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

password.encoder.secret: The secret used for encoding dynamically configured passwords for this broker.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

principal.builder.class: The fully qualified name of a class that implements the `KafkaPrincipalBuilder` interface for principal authorization. This config also supports the deprecated `PrincipalBuilder` interface which was previously used for principal authorization. The default behavior depends on the security protocol in use. For SSL authentication, the principal will be derived using the `ssl.principal.mapping.rules` applied on the distinguished name from the client certificate if one is present, otherwise the principal name will be ANONYMOUS. For SASL authentication, the principal will be derived using the rules defined in `sasl.principal.builder.class` if GSSAPI is in use, and the SASL authentication ID for other mechanisms. For PLAINTEXT, the principal will be derived from the client name.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

producer.purgatory.purge.interval.requests: The purge interval (in number of requests) of the producer request purgatory.

Type: int — **Default:** 1000 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

queued.max.request.bytes: The number of queued bytes allowed before no more requests are read

Type: long — **Default:** -1 — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

replica.fetch.backoff.ms: The amount of time to sleep when fetch partition error occurs.

Type: int — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** read-only

replica.fetch.max.bytes: The number of bytes of messages to attempt to fetch for each partition. This is not empty partition of the fetch is larger than this value, the record batch will still be returned to ensure that prog the broker is defined via `message.max.bytes` (broker config) or `max.message.bytes` (topic config).

Type: int — **Default:** 1048576 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** read-only

replica.fetch.response.max.bytes: Maximum bytes expected for the entire fetch response. Records are fetched in batches. If the size of the next batch to be fetched is larger than this value, the record batch will still be returned to ensure that progress can be made. The maximum record batch size accepted by the broker is defined via `message.max.bytes` (broker config) or

Type: int — **Default:** 10485760 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** read-only

replica.selector.class: The fully qualified class name that implements ReplicaSelector. This is used by the broker to select the leader replica for a given topic. The default implementation that returns the leader.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

reserved.broker.max.id: Max number that can be used for a broker.id

Type: int — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** medium — **Update Mode:** read-only

sasl.client.callback.handler.class: The fully qualified name of a SASL client callback handler class that implements

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

sasl.enabled.mechanisms: The list of SASL mechanisms enabled in the Kafka server. The list may contain any combination of the following mechanisms: PLAIN, GSSAPI, SCRAM-SHA-256, SCRAM-SHA-512, and OAUTHBEARER. GSSAPI is enabled by default.

Type: list — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.jaas.config: JAAS login context parameters for SASL connections in the format used by JAAS configuration files. The format for the value is: 'loginModuleClass controlFlag (optionName=optionValue)*;'. For brevity, the listener name is in lower-case. For example, listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.SaslLoginModule;required=true;service.name=scram-sha-256;

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.kerberos.kinit.cmd: Kerberos kinit command path.

Type: string — **Default:** /usr/bin/kinit — **Valid Values:** — **Importance:** medium — **Update Mode:** per-bro

sasl.kerberos.min.time.before.relogin: Login thread sleep time between refresh attempts.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.kerberos.principal.to.local.rules: A list of rules for mapping from principal names to short names (typic and the first rule that matches a principal name is used to map it to a short name. Any later rules in the list ar {username}/{hostname}@{REALM} are mapped to {username}. For more details on the format please see [se](#) if an extension of KafkaPrincipalBuilder is provided by the `principal.builder.class` configuration.

Type: list — **Default:** DEFAULT — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.kerberos.service.name: The Kerberos principal name that Kafka runs as. This can be defined either in K

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.kerberos.ticket.renew.jitter: Percentage of random jitter added to the renewal time.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.kerberos.ticket.renew.window.factor: Login thread will sleep until the specified window factor of time fr will try to renew the ticket.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.login.callback.handler.class: The fully qualified name of a SASL login callback handler class that imple callback handler config must be prefixed with listener prefix and SASL mechanism name in lower-case. For e 256.sasl.login.callback.handler.class=com.example.CustomScramLoginCallbackHandler

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

sasl.login.class: The fully qualified name of a class that implements the Login interface. For brokers, login c name in lower-case. For example, listener.name.sasl_ssl.scram-sha-256.sasl.login.class=com.example.Cust

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

sasl.login.refresh.buffer.seconds: The amount of buffer time before credential expiration to maintain when r occur closer to expiration than the number of buffer seconds then the refresh will be moved up to maintain a and 3600 (1 hour); a default value of 300 (5 minutes) is used if no value is specified. This value and sasl.logir the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 300 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.login.refresh.min.period.seconds: The desired minimum time for the login refresh thread to wait before and 900 (15 minutes); a default value of 60 (1 minute) is used if no value is specified. This value and sasl.log remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 60 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.login.refresh.window.factor: Login refresh thread will sleep until the specified window factor relative to refresh the credential. Legal values are between 0.5 (50%) and 1.0 (100%) inclusive; a default value of 0.8 (80%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.login.refresh.window.jitter: The maximum amount of random jitter relative to the credential's lifetime that is added to the refresh interval. Legal values are between 0 and 0.25 (25%) inclusive; a default value of 0.05 (5%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.mechanism.inter.broker.protocol: SASL mechanism used for inter-broker communication. Default is GSSAPI.

Type: string — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

sasl.server.callback.handler.class: The fully qualified name of a SASL server callback handler class that implements the `SaslServerCallbackHandler` interface. Callback handlers must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `listener.name.sasl_ssl.plain.sasl.server.callback.handler.class=com.example.CustomPlainCallbackHandler`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

security.inter.broker.protocol: Security protocol used to communicate between brokers. Valid values are: PLAINTEXT, SASL_PLAINTEXT, SASL_SSL, and inter.broker.listener.name properties at the same time.

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium — **Update Mode:** read-only

ssl.cipher.suites: A list of cipher suites. This is a named combination of authentication, encryption, MAC and compression algorithms used for a network connection using TLS or SSL network protocol. By default all the available cipher suites are supported.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.client.auth: Configures kafka broker to request client authentication. The following settings are common:

- `ssl.client.auth=required` If set to required client authentication is required.
- `ssl.client.auth=requested` This means client authentication is optional. Unlike requested, if this information about itself
- `ssl.client.auth=none` This means client authentication is not needed.

Type: string — **Default:** none — **Valid Values:** [required, requested, none] — **Importance:** medium — **Update Mode:** per-broker

ssl.enabled.protocols: The list of protocols enabled for SSL connections.

Type: list — **Default:** TLSv1.2,TLSv1.1,TLSv1 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.key.password: The password of the private key in the key store file. This is optional for client.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.keymanager.algorithm: The algorithm used by key manager factory for SSL connections. Default value is Machine.

Type: string — **Default:** SunX509 — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.keystore.location: The location of the key store file. This is optional for client and can be used for two-way authentication.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.keystore.password: The store password for the key store file. This is optional for client and only needed if the key store is password-protected.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.keystore.type: The file format of the key store file. This is optional for client.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.protocol: The SSL protocol used to generate the SSLContext. Default setting is TLS, which is fine for most JVMs. SSL, SSLv2 and SSLv3 may be supported in older JVMs, but their usage is discouraged due to known vulnerabilities.

Type: string — **Default:** TLS — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.provider: The name of the security provider used for SSL connections. Default value is the default security provider.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.trustmanager.algorithm: The algorithm used by trust manager factory for SSL connections. Default value is Virtual Machine.

Type: string — **Default:** PKIX — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.truststore.location: The location of the trust store file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.truststore.password: The password for the trust store file. If a password is not set access to the truststore is denied.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

ssl.truststore.type: The file format of the trust store file.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium — **Update Mode:** per-broker

alter.config.policy.class.name: The alter configs policy class that should be used for validation. The class should implement the `org.apache.kafka.server.policy.AlterConfigPolicy` interface.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

alter.log.dirs.replication.quota.window.num: The number of samples to retain in memory for alter log dirs replication.

Type: int — **Default:** 11 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

alter.log.dirs.replication.quota.window.size.seconds: The time span of each sample for alter log dirs replication.

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

authorizer.class.name: The fully qualified name of a class that implements `org.apache.kafka.server.authorizer.AkAuthorizer` interface. This config also supports authorizers that implement the deprecated `kafka.security.auth.Authorizer` interface.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

client.quota.callback.class: The fully qualified name of a class that implements the `ClientQuotaCallback` interface. This class is used to handle quota requests. By default, quotas stored in ZooKeeper are applied. For any given request, the most specific quota of the request is applied.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

connection.failed.authentication.delay.ms: Connection close delay on failed authentication: this is the time (in ms) after a failed authentication failure. This must be configured to be less than `connections.max.idle.ms` to prevent connections from being closed.

Type: int — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low — **Update Mode:** read-only

create.topic.policy.class.name: The create topic policy class that should be used for validation. The class should implement the `org.apache.kafka.server.policy.CreateTopicPolicy` interface.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

delegation.token.expiry.check.interval.ms: Scan interval to remove expired delegation tokens.

Type: long — **Default:** 3600000 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

kafka.metrics.polling.interval.secs: The metrics polling interval (in seconds) which can be used in kafka.metrics

Type: int — **Default:** 10 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

kafka.metrics.reporters: A list of classes to use as Yammer metrics custom reporters. The reporters should implement the `org.apache.kafka.metrics.MetricReporter` interface. If a client wants to expose JMX operations on a custom reporter, the custom reporter needs to additionally implement the `kafka.metrics.KafkaMetricsReporterMBean` trait so that the registered MBean is compliant with the `org.apache.kafka.metrics.KafkaMetricsReporterMBean` interface.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

listener.security.protocol.map: Map between listener names and security protocols. This must be defined for each listener. For example, internal and external traffic can be separated even if SSL is required for both. Concretely, the property should be set as: `INTERNAL:SSL,EXTERNAL:SSL`. As shown, key and value are separated by a colon and only appear once in the map. Different security (SSL and SASL) settings can be configured for each listener by setting the config name. For example, to set a different keystore for the INTERNAL listener, a config with name `listener.security.protocol.map.INTERNAL.keystore.location` can be set. If the config for the listener name is not set, the config will fallback to the generic config (i.e. `ssl.keystore.location`).

Type: string — **Default:** PLAINTEXT:PLAINTEXT,SSL:SSL,SASL_PLAINTEXT:SASL_PLAINTEXT,SASL_SSL:SASL_SSL — **Update Mode:** per-broker

log.message.downconversion.enable: This configuration controls whether down-conversion of message format is enabled. If set to `false`, broker will not perform down-conversion for consumers expecting an older message format. The broker will still consume requests from such older clients. This configuration does not apply to any message format conversion.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** low — **Update Mode:** cluster-wide

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.metrics.MetricReporter` interface. The `JmxReporter` is always included to register JMX statistics.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low — **Update Mode:** cluster-wide

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

password.encoder.cipher.algorithm: The Cipher algorithm used for encoding dynamically configured passwords.

Type: string — **Default:** AES/CBC/PKCS5Padding — **Valid Values:** — **Importance:** low — **Update Mode:**

password.encoder.iterations: The iteration count used for encoding dynamically configured passwords.

Type: int — **Default:** 4096 — **Valid Values:** [1024,...] — **Importance:** low — **Update Mode:** read-only

password.encoder.key.length: The key length used for encoding dynamically configured passwords.

Type: int — **Default:** 128 — **Valid Values:** [8,...] — **Importance:** low — **Update Mode:** read-only

password.encoder.keyfactory.algorithm: The SecretKeyFactory algorithm used for encoding dynamically configured passwords. Available and PBKDF2WithHmacSHA1 otherwise.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

quota.window.num: The number of samples to retain in memory for client quotas

Type: int — **Default:** 11 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

quota.window.size.seconds: The time span of each sample for client quotas

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

replication.quota.window.num: The number of samples to retain in memory for replication quotas

Type: int — **Default:** 11 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

replication.quota.window.size.seconds: The time span of each sample for replication quotas

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

security.providers: A list of configurable creator classes each returning a provider implementing security algorithm `org.apache.kafka.common.security.auth.SecurityProviderCreator` interface.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

ssl.endpoint.identification.algorithm: The endpoint identification algorithm to validate server hostname using

Type: string — **Default:** https — **Valid Values:** — **Importance:** low — **Update Mode:** per-broker

ssl.principal.mapping.rules: A list of rules for mapping from distinguished name from the client certificate to matches a principal name is used to map it to a short name. Any later rules in the list are ignored. By default, For more details on the format please see [security authorization and acls](#). Note that this configuration is ignored by `principal.builder.class` configuration.

Type: string — **Default:** DEFAULT — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

ssl.secure.random.implementation: The SecureRandom PRNG implementation to use for SSL cryptography

Type: string — **Default:** null — **Valid Values:** — **Importance:** low — **Update Mode:** per-broker

transaction.abort.timed.out.transaction.cleanup.interval.ms: The interval at which to rollback transactions t

Type: int — **Default:** 60000 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

transaction.remove.expired.transaction.cleanup.interval.ms: The interval at which to remove transactions t
passing

Type: int — **Default:** 3600000 — **Valid Values:** [1,...] — **Importance:** low — **Update Mode:** read-only

zookeeper.sync.time.ms: How far a ZK follower can be behind a ZK leader

Type: int — **Default:** 2000 — **Valid Values:** — **Importance:** low — **Update Mode:** read-only

More details about broker configuration can be found in the scala class `kafka.server.KafkaConfig`.

3.1.1 Updating Broker Configs

From Kafka version 1.1 onwards, some of the broker configs can be updated without restarting the broker. See the update mode of each broker config.

- `read-only` : Requires a broker restart for update
- `per-broker` : May be updated dynamically for each broker
- `cluster-wide` : May be updated dynamically as a cluster-wide default. May also be updated as a per-broker

To alter the current broker configs for broker id 0 (for example, the number of log cleaner threads):

```
1 > bin/kafka-configs.sh --bootstrap-server localhost:9092 --entity-type brokers --enti
```

To describe the current dynamic broker configs for broker id 0:

```
1 > bin/kafka-configs.sh --bootstrap-server localhost:9092 --entity-type brokers --enti
```

To delete a config override and revert to the statically configured or default value for broker id 0 (for example, the r

```
1 > bin/kafka-configs.sh --bootstrap-server localhost:9092 --entity-type brokers --enti
```

Some configs may be configured as a cluster-wide default to maintain consistent values across the whole cluster.

For example, to update log cleaner threads on all brokers:

```
1 > bin/kafka-configs.sh --bootstrap-server localhost:9092 --entity-type brokers --enti
```

To describe the currently configured dynamic cluster-wide default configs:

```
1 > bin/kafka-configs.sh --bootstrap-server localhost:9092 --entity-type brokers --enti
```

All configs that are configurable at cluster level may also be configured at per-broker level (e.g. for testing). If a conflict in precedence is used:

- Dynamic per-broker config stored in ZooKeeper
- Dynamic cluster-wide default config stored in ZooKeeper
- Static broker config from `server.properties`
- Kafka default, see [broker configs](#)

Updating Password Configs Dynamically

Password config values that are dynamically updated are encrypted before storing in ZooKeeper. The broker config `server.properties` to enable dynamic update of password configs. The secret may be different on different

The secret used for password encoding may be rotated with a rolling restart of brokers. The old secret used for encoding static broker config `password.encoder.old.secret` and the new secret must be provided in `password.encoder.new.secret`. ZooKeeper will be re-encoded with the new secret when the broker starts up.

In Kafka 1.1.x, all dynamically updated password configs must be provided in every alter request when updating configs that are not being altered. This constraint will be removed in a future release.

Updating Password Configs in ZooKeeper Before Starting Brokers

From Kafka 2.0.0 onwards, `kafka-configs.sh` enables dynamic broker configs to be updated using ZooKeeper. Password configs to be stored in encrypted form, avoiding the need for clear passwords in `server.properties`. A secret must be specified if any password configs are included in the alter command. Additional encryption parameters may also be specified in ZooKeeper. For example, to store SSL key password for listener `INTERNAL` on broker 0:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --entity-type brokers --entity-name
2   'listener.name.internal.ssl.key.password=key-password,password.encoder.secret=secret'
```

The configuration `listener.name.internal.ssl.key.password` will be persisted in ZooKeeper in encrypted form. Iterations are not persisted in ZooKeeper.

Updating SSL Keystore of an Existing Listener

Brokers may be configured with SSL keystores with short validity periods to reduce the risk of compromised certificates on the broker. The config name must be prefixed with the listener prefix `listener.name.{listenerName}.` so the following configs may be updated in a single alter request at per-broker level:

- `ssl.keystore.type`
- `ssl.keystore.location`
- `ssl.keystore.password`
- `ssl.key.password`

If the listener is the inter-broker listener, the update is allowed only if the new keystore is trusted by the truststore configured on the broker. Certificates must be signed by the same certificate authority that signed the truststore.

Updating SSL Truststore of an Existing Listener

Broker truststores may be updated dynamically without restarting the broker to add or remove certificates. Update The config name must be prefixed with the listener prefix `listener.name.{listenerName}.` so that only the configs may be updated in a single alter request at per-broker level:

- `ssl.truststore.type`
- `ssl.truststore.location`
- `ssl.truststore.password`

If the listener is the inter-broker listener, the update is allowed only if the existing keystore for that listener is trusted performed by the broker before the update. Removal of CA certificates used to sign client certificates from the new

Updating Default Topic Configuration

Default topic configuration options used by brokers may be updated without broker restart. The configs are applied to the topic config. One or more of these configs may be overridden at cluster-default level used by all brokers.

- `log.segment.bytes`
- `log.roll.ms`
- `log.roll.hours`
- `log.roll.jitter.ms`
- `log.roll.jitter.hours`
- `log.index.size.max.bytes`
- `log.flush.interval.messages`
- `log.flush.interval.ms`
- `log.retention.bytes`
- `log.retention.ms`
- `log.retention.minutes`
- `log.retention.hours`
- `log.index.interval.bytes`
- `log.cleaner.delete.retention.ms`
- `log.cleaner.min.compaction.lag.ms`
- `log.cleaner.max.compaction.lag.ms`
- `log.cleaner.min.cleanable.ratio`
- `log.cleanup.policy`
- `log.segment.delete.delay.ms`
- `unclean.leader.election.enable`
- `min.insync.replicas`
- `max.message.bytes`
- `compression.type`
- `log.preallocate`
- `log.message.timestamp.type`
- `log.message.timestamp.difference.max.ms`

From Kafka version 2.0.0 onwards, unclean leader election is automatically enabled by the controller when the controller is updated. In Kafka version 1.1.x, changes to `unclean.leader.election.enable` take effect only when a new controller is running:

```
1 > bin/zookeeper-shell.sh localhost
2 rmr /controller
```

Updating Log Cleaner Configs

Log cleaner configs may be updated dynamically at cluster-default level used by all brokers. The changes take effect immediately. The following configs may be updated:

- `log.cleaner.threads`
- `log.cleaner.io.max.bytes.per.second`
- `log.cleaner.dedupe.buffer.size`
- `log.cleaner.io.buffer.size`
- `log.cleaner.io.buffer.load.factor`
- `log.cleaner.backoff.ms`

Updating Thread Configs

The size of various thread pools used by the broker may be updated dynamically at cluster-default level used by all brokers. The new size should be `currentSize * 2` to ensure that config updates are handled gracefully.

- `num.network.threads`
- `num.io.threads`
- `num.replica.fetchers`
- `num.recovery.threads.per.data.dir`
- `log.cleaner.threads`
- `background.threads`

Updating ConnectionQuota Configs

The maximum number of connections allowed for a given IP/host by the broker may be updated dynamically at cluster-default level. When new connection creations and the existing connections count will be taken into account by the new limits.

- `max.connections.per.ip`
- `max.connections.per.ip.overrides`

Adding and Removing Listeners

Listeners may be added or removed dynamically. When a new listener is added, security configs of the listener must be specified in `listener.name.{listenerName}.sasl.jaas.config`. If the new listener uses SASL, the JAAS configuration of the listener must be specified in `listener.name.{listenerName}.sasl.jaas.config` with the listener and mechanism prefix. See [JAAS configuration for Kafka brokers](#) for details.

In Kafka version 1.1.x, the listener used by the inter-broker listener may not be updated dynamically. To update the listener added on all brokers without restarting the broker. A rolling restart is then required to update `inter.broker.listener.name`

In addition to all the security configs of new listeners, the following configs may be updated dynamically at per-broker level:

- `listeners`
- `advertised.listeners`
- `listener.security.protocol.map`

Inter-broker listener must be configured using the static broker configuration `inter.broker.listener.name`

3.2 Topic-Level Configs

Configurations pertinent to topics have both a server default as well as an optional per-topic override. If no per-topic override is set at topic creation time by giving one or more `--config` options. This example creates a topic named `my-topic`:

```
1 > bin/kafka-topics.sh --bootstrap-server localhost:9092 --create --topic my-topic --partitions 1
2 --replication-factor 1 --config max.message.bytes=64000 --config flush.messages=1
```

Overrides can also be changed or set later using the `alter configs` command. This example updates the `max.message.bytes` for the topic:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --entity-type topics --entity-name my-topic
2 --alter --add-config max.message.bytes=128000
```

To check overrides set on the topic you can do:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --entity-type topics --entity-name my-topic
```

To remove an override you can do:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --entity-type topics --entity-name my-topic
2 --alter --delete-config max.message.bytes
```

The following are the topic-level configurations. The server's default configuration for this property is given under the `default` value only applies to a topic if it does not have an explicit topic config override.

cleanup.policy: A string that is either "delete" or "compact" or both. This string designates the retention policy for the topic. Segments are discarded old segments when their retention time or size limit has been reached. The "compact" setting will ensure that only the latest record for each key is retained.

Type: list — **Default:** delete — **Valid Values:** [compact, delete] — **Server Default Property:** log.cleanup.policy

compression.type: Specify the final compression type for a given topic. This configuration accepts the standard compression types: 'uncompressed' which is equivalent to no compression; and 'producer' which means retain the original compression type used by the producer.

Type: string — **Default:** producer — **Valid Values:** [uncompressed, zstd, lz4, snappy, gzip, producer] — **Server Default Property:** log.compression.type

delete.retention.ms: The amount of time to retain delete tombstone markers for [log compacted](#) topics. This configuration is only applicable to compacted topics. It ensures that a complete read if they begin from offset 0 to ensure that they get a valid snapshot of the final stage (otherwise they would get a partial snapshot).

Type: long — **Default:** 86400000 — **Valid Values:** [0,...] — **Server Default Property:** log.cleaner.delete.retention.ms

file.delete.delay.ms: The time to wait before deleting a file from the filesystem

Type: long — **Default:** 60000 — **Valid Values:** [0,...] — **Server Default Property:** log.segment.delete.delay

flush.messages: This setting allows specifying an interval at which we will force an fsync of data written to the log. If it were 5 we would fsync after every five messages. In general we recommend you not set this as background flush capabilities as it is more efficient. This setting can be overridden on a per-topic basis (see [1](#))

Type: long — **Default:** 9223372036854775807 — **Valid Values:** [0,...] — **Server Default Property:** log.flush.messages

flush.ms: This setting allows specifying a time interval at which we will force an fsync of data written to the log. If it were 5 ms had passed. In general we recommend you not set this and use replication for durability and allow the operation to be efficient.

Type: long — **Default:** 9223372036854775807 — **Valid Values:** [0,...] — **Server Default Property:** log.flush.ms

follower.replication.throttled.replicas: A list of replicas for which log replication should be throttled on the follower. The format is [PartitionId]:[BrokerId],[PartitionId]:[BrokerId]:... or alternatively the wildcard '*' can be used to throttle all replicas

Type: list — **Default:** "" — **Valid Values:** [partitionId]:[brokerId],[partitionId]:[brokerId],... — **Server Default Property:** log.follower.replication.throttled.replicas — **Importance:** medium

index.interval.bytes: This setting controls how frequently Kafka adds an index entry to its offset index. The default is 1024 bytes. More indexing allows reads to jump closer to the exact position in the log but makes the index larger.

Type: int — **Default:** 4096 — **Valid Values:** [0,...] — **Server Default Property:** log.index.interval.bytes — **Importance:** medium

leader.replication.throttled.replicas: A list of replicas for which log replication should be throttled on the leader. The format is [PartitionId]:[BrokerId],[PartitionId]:[BrokerId]:... or alternatively the wildcard '*' can be used to throttle all replicas

Type: list — **Default:** "" — **Valid Values:** [partitionId]:[brokerId],[partitionId]:[brokerId],... — **Server Default Property:** log.leader.replication.throttled.replicas — **Importance:** medium

max.compaction.lag.ms: The maximum time a message will remain ineligible for compaction in the log. Only messages that are older than this time will be compacted.

Type: long — **Default:** 9223372036854775807 — **Valid Values:** [1,...] — **Server Default Property:** log.max.compaction.lag.ms

max.message.bytes: The largest record batch size allowed by Kafka. If this is increased and there are consumers that can handle larger batches, they can fetch record batches this large. In the latest message format version, records are always grouped into batches and this limit only applies to uncompressed records

Type: int — **Default:** 1000012 — **Valid Values:** [0,...] — **Server Default Property:** message.max.bytes — **Importance:** high

message.format.version: Specify the message format version the broker will use to append messages to the log. The supported versions are 0.8.2, 0.9.0.0, 0.10.0, check ApiVersion for more details. By setting a particular message format version, the broker will only accept messages with a version greater than or equal to the specified version. Setting this value incorrectly will cause consumers with older versions to not understand.

Type: string — **Default:** 2.4-IV1

— **Valid Values:** [0.8.0, 0.8.1, 0.8.2, 0.9.0, 0.10.0-IV0, 0.10.0-IV1, 0.10.1-IV0, 0.10.1-IV1, 0.10.1-IV2, 0.10.2-IV0, 0.10.2-IV1, 2.1-IV0, 2.1-IV1, 2.1-IV2, 2.2-IV0, 2.2-IV1, 2.3-IV0, 2.3-IV1, 2.4-IV0, 2.4-IV1]

— **Server Default Property:** log.message.format.version — **Importance:** medium

message.timestamp.difference.max.ms: The maximum difference allowed between the timestamp when a message is created and the timestamp when the message is appended to the log. If message.timestamp.type=CreateTime, a message will be rejected if the difference in timestamp is greater than message.timestamp.difference.max.ms. If message.timestamp.type=LogAppendTime, a message will be rejected if the difference in timestamp is greater than message.timestamp.difference.max.ms.

Type: long — **Default:** 9223372036854775807 — **Valid Values:** [0,...] — **Server Default Property:** log.message.timestamp.difference.max.ms

message.timestamp.type: Define whether the timestamp in the message is message create time or log append time. The supported values are CreateTime and LogAppendTime.

Type: string — **Default:** CreateTime — **Valid Values:** [CreateTime, LogAppendTime] — **Server Default Property:** log.message.timestamp.type

min.cleanable.dirty.ratio: This configuration controls how frequently the log compactor will attempt to clean the log. The log compactor will attempt to clean the log if the dirty ratio is greater than min.cleanable.dirty.ratio. The dirty ratio is the ratio of the number of dirty (uncompacted) records to the total number of records in the log. A higher ratio will mean fewer, more efficient cleanings but will mean more wasted space. If min.compaction.lag.ms configurations are also specified, then the log compactor considers the log to be eligible for cleaning if the dirty ratio has been met and the log has had dirty (uncompacted) records for at least the min.compaction.lag.ms duration. The log compactor will not clean the log if the dirty ratio is less than min.cleanable.dirty.ratio for most of the max.compaction.lag.ms period.

Type: double — **Default:** 0.5 — **Valid Values:** [0,...,1] — **Server Default Property:** log.cleaner.min.cleanable.ratio

min.compaction.lag.ms: The minimum time a message will remain uncompacted in the log. Only applicable if min.cleanable.dirty.ratio is set to a value greater than 0.

Type: long — **Default:** 0 — **Valid Values:** [0,...] — **Server Default Property:** log.cleaner.min.compaction.lag.ms

min.insync.replicas: When a producer sets acks to "all" (or "-1"), this configuration specifies the minimum number of in-sync replicas that must acknowledge the write for the write to be considered successful. If this minimum cannot be met, then the producer will raise an exception (either NotEnoughReplicas or NotEnoughReplicasAfterAppend). When used together, min.insync.replicas and acks allow you to enforce greater durability guarantees. For example, if min.insync.replicas is set to 3, and acks is set to "all", then the producer must wait for a majority of the cluster to acknowledge the write before it will return success to the client.

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Server Default Property:** min.insync.replicas — **Importance:** high

preallocate: True if we should preallocate the file on disk when creating a new log segment.

Type: boolean — **Default:** false — **Valid Values:** — **Server Default Property:** log.preallocate — **Importance:**

retention.bytes: This configuration controls the maximum size a partition (which consists of log segments) can take up in disk space if we are using the "delete" retention policy. By default there is no size limit only a time limit. Since this configuration is applied to all partitions to compute the topic retention in bytes.

Type: long — **Default:** -1 — **Valid Values:** — **Server Default Property:** log.retention.bytes — **Importance:**

retention.ms: This configuration controls the maximum time we will retain a log before we will discard old log segments using the "delete" policy. This represents an SLA on how soon consumers must read their data. If set to -1, no time limit is applied.

Type: long — **Default:** 604800000 — **Valid Values:** [-1,...] — **Server Default Property:** log.retention.ms — **Importance:**

segment.bytes: This configuration controls the segment file size for the log. Retention and cleaning is always done at the segment level but less granular control over retention.

Type: int — **Default:** 1073741824 — **Valid Values:** [14,...] — **Server Default Property:** log.segment.bytes — **Importance:**

segment.index.bytes: This configuration controls the size of the index that maps offsets to file positions. We generally should not need to change this setting.

Type: int — **Default:** 10485760 — **Valid Values:** [0,...] — **Server Default Property:** log.index.size.max.bytes — **Importance:**

segment.jitter.ms: The maximum random jitter subtracted from the scheduled segment roll time to avoid thundering herd.

Type: long — **Default:** 0 — **Valid Values:** [0,...] — **Server Default Property:** log.roll.jitter.ms — **Importance:**

segment.ms: This configuration controls the period of time after which Kafka will force the log to roll even if there is no compact old data.

Type: long — **Default:** 604800000 — **Valid Values:** [1,...] — **Server Default Property:** log.roll.ms — **Importance:**

unclean.leader.election.enable: Indicates whether to enable replicas not in the ISR set to be elected as leader.

Type: boolean — **Default:** false — **Valid Values:** — **Server Default Property:** unclean.leader.election.enable — **Importance:**

message.downconversion.enable: This configuration controls whether down-conversion of message format broker will not perform down-conversion for consumers expecting an older message format. The broker responds to such older clients. This configuration does not apply to any message format conversion that might be required for older clients.

Type: boolean — **Default:** true — **Valid Values:** — **Server Default Property:** log.message.downconversion.enable — **Importance:**

3.3 Producer Configs

Below is the configuration of the producer:

key.serializer: Serializer class for key that implements the `org.apache.kafka.common.serialization`

Type: class — **Default:** — **Valid Values:** — **Importance:** high

value.serializer: Serializer class for value that implements the `org.apache.kafka.common.serialization`

Type: class — **Default:** — **Valid Values:** — **Importance:** high

acks: The number of acknowledgments the producer requires the leader to have received before considering sent. The following settings are allowed:

- `acks=0` If set to zero then the producer will not wait for any acknowledgment from the server at all. The record will be considered sent. No guarantee can be made that the server has received the record in this case, and the producer will generally know of any failures). The offset given back for each record will always be set to `-1`.
- `acks=1` This will mean the leader will write the record to its local log but will respond without awaiting any acknowledgment. If the leader fails and another leader is elected then the new leader will not have replicated the record but before the followers have replicated it then the record will be lost.
- `acks=all` This means the leader will wait for the full set of in-sync replicas to acknowledge the record. This is the strongest available guarantee. This is equivalent to the `acks=all` setting.

Type: string — **Default:** 1 — **Valid Values:** [all, -1, 0, 1] — **Importance:** high

bootstrap.servers: A list of host/port pairs to use for establishing the initial connection to the Kafka cluster. These are specified here for bootstrapping—this list only impacts the initial hosts used to discover the full set of servers. The format is `host1:port1,host2:port2,...`. Since these servers are just used for the initial connection to discover the full set of servers, this list need not contain the full set of servers (you may want more than one, though, in case a server is down).

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** high

buffer.memory: The total bytes of memory the producer can use to buffer records waiting to be sent to the server. If the producer cannot find sufficient memory to store a batch, it will throw an exception. The producer will block for `max.block.ms` after which it will throw an exception.

This setting should correspond roughly to the total memory the producer will use, but is not a hard bound since additional memory will be used for compression (if compression is enabled) as well as for maintaining in-flight records.

Type: long — **Default:** 33554432 — **Valid Values:** [0,...] — **Importance:** high

compression.type: The compression type for all data generated by the producer. The default is none (i.e. no compression). The valid values are `none`, `gzip`, `snappy`, `lz4`, or `zstd`. Compression is of full batches of data, so the efficacy of batching will also impact the compression ratio.

Type: string — **Default:** none — **Valid Values:** — **Importance:** high

retries: Setting a value greater than zero will cause the client to resend any record whose send fails with a `ProduceException`. The client resends the record upon receiving the error. Allowing retries without setting `max.in.flight.requests.per.connection` can result in reordering of records because if two batches are sent to a single partition, and the first fails and is retried but the second batch is sent first. Note additionally that produce requests will be failed before the number of retries has been exhausted. Retries expire first before successful acknowledgement. Users should generally prefer to leave this config unset and let the default value of 0 be used.

Type: int — **Default:** 2147483647 — **Valid Values:** [0,...,2147483647] — **Importance:** high

ssl.key.password: The password of the private key in the key store file. This is optional for client.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.location: The location of the key store file. This is optional for client and can be used for two-way authentication.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.password: The store password for the key store file. This is optional for client and only needed if the key store is password-protected.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.location: The location of the trust store file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.password: The password for the trust store file. If a password is not set access to the truststore will be denied.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

batch.size: The producer will attempt to batch records together into fewer requests whenever multiple records are available for a particular partition. This configuration controls the default batch size in bytes. The batch size will be increased as much as possible up to the configured maximum batch size.

No attempt will be made to batch records larger than this size.

Requests sent to brokers will contain multiple batches, one for each partition with data available to be sent.

A small batch size will make batching less common and may reduce throughput (a batch size of zero will disable batching and will be wasteful as we will always allocate a buffer of the specified batch size in anticipation of additional records).

Type: int — **Default:** 16384 — **Valid Values:** [0,...] — **Importance:** medium

client.dns.lookup: Controls how the client uses DNS lookups. If set to `use_all_dns_ips` then, when the client attempts to connect to a broker, it will attempt to connect to all IP addresses returned by the DNS lookup. If set to `resolve_canonical_bootstrap_servers_only` each entry will be resolved and expanded into a list of IP addresses.

Type: string — **Default:** default — **Valid Values:** [default, use_all_dns_ips, resolve_canonical_bootstrap_servers_only]

client.id: An id string to pass to the server when making requests. The purpose of this is to be able to track the application name to be included in server-side request logging.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium

connections.max.idle.ms: Close idle connections after the number of milliseconds specified by this config.

Type: long — **Default:** 540000 — **Valid Values:** — **Importance:** medium

delivery.timeout.ms: An upper bound on the time to report success or failure after a call to `send()` returns: sending, the time to await acknowledgement from the broker (if expected), and the time allowed for retrieable earlier than this config if either an unrecoverable error is encountered, the retries have been exhausted, or the expiration deadline. The value of this config should be greater than or equal to the sum of `request.timeo`

Type: int — **Default:** 120000 — **Valid Values:** [0,...] — **Importance:** medium

linger.ms: The producer groups together any records that arrive in between request transmissions into a single record. If records arrive faster than they can be sent out. However in some circumstances the client may want to reduce the number of requests sent by accomplishes this by adding a small amount of artificial delay—that is, rather than immediately sending out a record, it waits for other records to be sent so that the sends can be batched together. This can be thought of as analogous to a delay for batching: once we get `batch.size` worth of records for a partition it will be sent immediately regardless of how many bytes accumulated for this partition we will 'linger' for the specified time waiting for more records to show up. For example, a 5ms delay would have the effect of reducing the number of requests sent but would add up to 5ms of later

Type: long — **Default:** 0 — **Valid Values:** [0,...] — **Importance:** medium

max.block.ms: The configuration controls how long `KafkaProducer.send()` and `KafkaProducer.poll()` can block either because the buffer is full or metadata unavailable. Blocking in the user-supplied serializers or partitioners

Type: long — **Default:** 60000 — **Valid Values:** [0,...] — **Importance:** medium

max.request.size: The maximum size of a request in bytes. This setting will limit the number of record batch requests. This is also effectively a cap on the maximum record batch size. Note that the server has its own c

Type: int — **Default:** 1048576 — **Valid Values:** [0,...] — **Importance:** medium

partitioner.class: Partitioner class that implements the `org.apache.kafka.clients.producer.Part`

Type: class — **Default:** org.apache.kafka.clients.producer.internals.DefaultPartitioner — **Valid Values:** —

receive.buffer.bytes: The size of the TCP receive buffer (SO_RCVBUF) to use when reading data. If the value

Type: int — **Default:** 32768 — **Valid Values:** [-1,...] — **Importance:** medium

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response. If the timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted. This configuration) to reduce the possibility of message duplication due to unnecessary producer retries.

Type: int — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** medium

sasl.client.callback.handler.class: The fully qualified name of a SASL client callback handler class that implements the `SaslClientCallbackHandler` interface.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.jaas.config: JAAS login context parameters for SASL connections in the format used by JAAS configuration. The format for the value is: `loginModuleClass controlFlag (optionName=optionValue)*;`. For broker, the mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.CustomSaslJaasConfig`.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.kerberos.service.name: The Kerberos principal name that Kafka runs as. This can be defined either in `server.properties` or in the `jaas.config`.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.callback.handler.class: The fully qualified name of a SASL login callback handler class that implements the `SaslLoginCallbackHandler` interface. The callback handler config must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.callback.handler.class=com.example.CustomSaslLoginCallbackHandler`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.class: The fully qualified name of a class that implements the `SaslLogin` interface. For brokers, the login class name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.class=com.example.CustomSaslLogin`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.mechanism: SASL mechanism used for client connections. This may be any mechanism for which a security provider is available.

Type: string — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium

security.protocol: Protocol used to communicate with brokers. Valid values are: PLAINTEXT, SSL, SASL_PLAINTEXT, SASL_SSL.

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium

send.buffer.bytes: The size of the TCP send buffer (SO_SNDBUF) to use when sending data. If the value is -1, the default is used.

Type: int — **Default:** 131072 — **Valid Values:** [-1,...] — **Importance:** medium

ssl.enabled.protocols: The list of protocols enabled for SSL connections.

Type: list — **Default:** TLSv1.2,TLSv1.1,TLSv1 — **Valid Values:** — **Importance:** medium

ssl.keystore.type: The file format of the key store file. This is optional for client.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

ssl.protocol: The SSL protocol used to generate the SSLContext. Default setting is TLS, which is fine for most TLSv1.2. SSL, SSLv2 and SSLv3 may be supported in older JVMs, but their usage is discouraged due to know

Type: string — **Default:** TLS — **Valid Values:** — **Importance:** medium

ssl.provider: The name of the security provider used for SSL connections. Default value is the default securit

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

ssl.truststore.type: The file format of the trust store file.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

enable.idempotence: When set to 'true', the producer will ensure that exactly one copy of each message is w etc., may write duplicates of the retried message in the stream. Note that enabling idempotence requires `max.in.flight.requests.per.connection` or equal to 5, `retries` to be greater than 0 and `acks` must be 'all'. If these values are not explicitly set b are set, a `ConfigException` will be thrown.

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** low

interceptor.classes: A list of classes to use as interceptors. Implementing the `org.apache.kafka.clien` to intercept (and possibly mutate) the records received by the producer before they are published to the Kafk

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** low

max.in.flight.requests.per.connection: The maximum number of unacknowledged requests the client will se is set to be greater than 1 and there are failed sends, there is a risk of message re-ordering due to retries (i.e.

Type: int — **Default:** 5 — **Valid Values:** [1,...] — **Importance:** low

metadata.max.age.ms: The period of time in milliseconds after which we force a refresh of metadata even if discover any new brokers or partitions.

Type: long — **Default:** 300000 — **Valid Values:** [0,...] — **Importance:** low

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.com` classes that will be notified of new metric creation. The JmxReporter is always included to register JMX stati

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** low

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** [INFO, DEBUG] — **Importance:** low

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.max.ms: The maximum amount of time in milliseconds to wait when reconnecting to a broker per host will increase exponentially for each consecutive connection failure, up to this maximum. After calculation connection storms.

Type: long — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.ms: The base amount of time to wait before attempting to reconnect to a given host. This backoff applies to all connection attempts by the client to a broker.

Type: long — **Default:** 50 — **Valid Values:** [0,...] — **Importance:** low

retry.backoff.ms: The amount of time to wait before attempting to retry a failed request to a given topic partition in some failure scenarios.

Type: long — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low

sasl.kerberos.kinit.cmd: Kerberos kinit command path.

Type: string — **Default:** /usr/bin/kinit — **Valid Values:** — **Importance:** low

sasl.kerberos.min.time.before.relogin: Login thread sleep time between refresh attempts.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.jitter: Percentage of random jitter added to the renewal time.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.window.factor: Login thread will sleep until the specified window factor of time from the ticket expires will try to renew the ticket.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** low

sasl.login.refresh.buffer.seconds: The amount of buffer time before credential expiration to maintain when refresh occurs closer to expiration than the number of buffer seconds then the refresh will be moved up to maintain a buffer of 3600 (1 hour); a default value of 300 (5 minutes) is used if no value is specified. This value and sasl.login.refresh.min.period.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 300 — **Valid Values:** [0,...,3600] — **Importance:** low

sasl.login.refresh.min.period.seconds: The desired minimum time for the login refresh thread to wait before refreshing the credential. Legal values are between 60 (1 minute) and 900 (15 minutes); a default value of 60 (1 minute) is used if no value is specified. This value and sasl.login.refresh.buffer.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 60 — **Valid Values:** [0,...,900] — **Importance:** low

sasl.login.refresh.window.factor: Login refresh thread will sleep until the specified window factor relative to the remaining lifetime of the credential. Legal values are between 0.5 (50%) and 1.0 (100%) inclusive; a default value of 0.8 (80%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.8 — **Valid Values:** [0.5,...,1.0] — **Importance:** low

sasl.login.refresh.window.jitter: The maximum amount of random jitter relative to the credential's lifetime that the login refresh thread will sleep. Legal values are between 0 and 0.25 (25%) inclusive; a default value of 0.05 (5%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.05 — **Valid Values:** [0.0,...,0.25] — **Importance:** low

security.providers: A list of configurable creator classes each returning a provider implementing security algorithm. Legal values are `org.apache.kafka.common.security.auth.SecurityProviderCreator` interface.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.cipher.suites: A list of cipher suites. This is a named combination of authentication, encryption, MAC and key exchange algorithms used for a network connection using TLS or SSL network protocol. By default all the available cipher suites are supported.

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

ssl.endpoint.identification.algorithm: The endpoint identification algorithm to validate server hostname using TLS.

Type: string — **Default:** https — **Valid Values:** — **Importance:** low

ssl.keymanager.algorithm: The algorithm used by key manager factory for SSL connections. Default value is `SunX509`.

Type: string — **Default:** SunX509 — **Valid Values:** — **Importance:** low

ssl.secure.random.implementation: The SecureRandom PRNG implementation to use for SSL cryptography.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.trustmanager.algorithm: The algorithm used by trust manager factory for SSL connections. Default value Virtual Machine.

Type: string — **Default:** PKIX — **Valid Values:** — **Importance:** low

transaction.timeout.ms: The maximum amount of time in ms that the transaction coordinator will wait for a aborting the ongoing transaction.If this value is larger than the transaction.max.timeout.ms setting in the broker error.

Type: int — **Default:** 60000 — **Valid Values:** — **Importance:** low

transactional.id: The TransactionalId to use for transactional delivery. This enables reliability semantics which guarantee that transactions using the same TransactionalId have been completed prior to starting any new transaction limited to idempotent delivery. Note that `enable.idempotence` must be enabled if a TransactionalId is used cannot be used. Note that, by default, transactions require a cluster of at least three brokers which is the recommendation, this, by adjusting broker setting `transaction.state.log.replication.factor`.

Type: string — **Default:** null — **Valid Values:** non-empty string — **Importance:** low

3.4 Consumer Configs

Below is the configuration for the consumer:

key.deserializer: Deserializer class for key that implements the `org.apache.kafka.common.serialization`

Type: class — **Default:** — **Valid Values:** — **Importance:** high

value.deserializer: Deserializer class for value that implements the `org.apache.kafka.common.serialization`

Type: class — **Default:** — **Valid Values:** — **Importance:** high

bootstrap.servers: A list of host/port pairs to use for establishing the initial connection to the Kafka cluster. These are specified here for bootstrapping—this list only impacts the initial hosts used to discover the full set of servers `host1:port1,host2:port2,...`. Since these servers are just used for the initial connection to discover the cluster, this list need not contain the full set of servers (you may want more than one, though, in case a server is down).

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** high

fetch.min.bytes: The minimum amount of data the server should return for a fetch request. If insufficient data accumulates before answering the request. The default setting of 1 byte means that fetch requests are answered even if the request times out waiting for data to arrive. Setting this to something greater than 1 will cause the server to wait until at least the specified amount of data is available before responding, which can improve server throughput a bit at the cost of some additional latency.

Type: int — **Default:** 1 — **Valid Values:** [0,...] — **Importance:** high

group.id: A unique string that identifies the consumer group this consumer belongs to. This property is required for the `subscribe(topic)` functionality by using `subscribe(topic)` or the Kafka-based offset management strategy.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

heartbeat.interval.ms: The expected time between heartbeats to the consumer coordinator when using Kafka's group management facilities. The consumer's session stays active and to facilitate rebalancing when new consumers join or leave the group. The value must be greater than 0, but typically should be set no higher than 1/3 of that value. It can be adjusted even in production.

Type: int — **Default:** 3000 — **Valid Values:** — **Importance:** high

max.partition.fetch.bytes: The maximum amount of data per-partition the server will return. Records are fetched sequentially until the sum of batch sizes reaches the configured limit. If the non-empty partition of the fetch is larger than this limit, the batch will still be returned to ensure that the consumer can make progress. The maximum request size accepted by the broker is defined via `message.max.bytes` (broker config) or `max.message.bytes` (client config).

Type: int — **Default:** 1048576 — **Valid Values:** [0,...] — **Importance:** high

session.timeout.ms: The timeout used to detect client failures when using Kafka's group management facilities. The consumer must send heartbeats to the broker. If no heartbeats are received by the broker before the expiration of this session timeout, then the consumer is considered dead and the group is rebalanced. Note that the value must be in the allowable range as configured in the broker configuration by `group.max.session.timeout.ms`.

Type: int — **Default:** 10000 — **Valid Values:** — **Importance:** high

ssl.key.password: The password of the private key in the key store file. This is optional for client.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.location: The location of the key store file. This is optional for client and can be used for two-way authentication.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.password: The store password for the key store file. This is optional for client and only needed if the key store is protected with a password.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.location: The location of the trust store file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.password: The password for the trust store file. If a password is not set access to the truststore is not required.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

allow.auto.create.topics: Allow automatic topic creation on the broker when subscribing to or assigning a topic. If the broker allows for it using `auto.create.topics.enable` broker configuration. This configuration must be set to true.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium

auto.offset.reset: What to do when there is no initial offset in Kafka or if the current offset does not exist any more.

- earliest: automatically reset the offset to the earliest offset
- latest: automatically reset the offset to the latest offset
- none: throw exception to the consumer if no previous offset is found for the consumer's group
- anything else: throw exception to the consumer.

Type: string — **Default:** latest — **Valid Values:** [latest, earliest, none] — **Importance:** medium

client.dns.lookup: Controls how the client uses DNS lookups. If set to `use_all_dns_ips` then, when the client attempts to connect to a server, it will attempt to connect to all IP addresses returned by the DNS lookup. Applies to both bootstrap and advertised servers. If set to `resolve_canonical_bootstrap_servers_only` each entry will be resolved and expanded into a list of IP addresses.

Type: string — **Default:** default — **Valid Values:** [default, use_all_dns_ips, resolve_canonical_bootstrap_servers_only] — **Importance:** medium

connections.max.idle.ms: Close idle connections after the number of milliseconds specified by this config.

Type: long — **Default:** 540000 — **Valid Values:** — **Importance:** medium

default.api.timeout.ms: Specifies the timeout (in milliseconds) for consumer APIs that could block. This config applies to all consumer operations that do not explicitly accept a `timeout` parameter.

Type: int — **Default:** 60000 — **Valid Values:** [0,...] — **Importance:** medium

enable.auto.commit: If true the consumer's offset will be periodically committed in the background.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium

exclude.internal.topics: Whether internal topics matching a subscribed pattern should be excluded from the subscription. If true, internal topics matching the subscribed pattern will be excluded from the subscription.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** medium

fetch.max.bytes: The maximum amount of data the server should return for a fetch request. Records are fetched sequentially until the sum of their sizes reaches the configured limit. If the first non-empty partition of the fetch is larger than this value, the record batch will still be returned to ensure at least one record is returned.

absolute maximum. The maximum record batch size accepted by the broker is defined via `message.max.bytes`. Note that the consumer performs multiple fetches in parallel.

Type: int — **Default:** 52428800 — **Valid Values:** [0,...] — **Importance:** medium

group.instance.id: A unique identifier of the consumer instance provided by the end user. Only non-empty string member, which means that only one instance with this ID is allowed in the consumer group at any time. This group rebalances caused by transient unavailability (e.g. process restarts). If not set, the consumer will join the group.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

isolation.level: Controls how to read messages written transactionally. If set to `read_committed`, consumer.poll() will return only messages known to be committed. If set to `read_uncommitted` (the default), consumer.poll() will return all messages, even those that may not yet be committed. Messages will be returned unconditionally in either mode.

Messages will always be returned in offset order. Hence, in `read_committed` mode, consumer.poll() will return only messages with an offset greater than or equal to the one less than the offset of the first open transaction. In particular any messages appearing after message of a relevant transaction has been completed. As a result, `read_committed` consumers will not be able to read messages from a transaction that has not yet completed.

Further, when in `read_committed` the seekToEnd method will return the LSO.

Type: string — **Default:** read_uncommitted — **Valid Values:** [read_committed, read_uncommitted] — **Importance:** medium

max.poll.interval.ms: The maximum delay between invocations of poll() when using consumer group management. If poll() is not called before expiration of this timeout, the consumer is considered dead and its partitions are reassigned to another member. For consumers using a non-null `group.instance.id`, the consumer will be reassigned. Instead, the consumer will stop sending heartbeats and partitions will be reassigned after expiration of the session timeout for a static consumer which has shutdown.

Type: int — **Default:** 300000 — **Valid Values:** [1,...] — **Importance:** medium

max.poll.records: The maximum number of records returned in a single call to poll().

Type: int — **Default:** 500 — **Valid Values:** [1,...] — **Importance:** medium

partition.assignment.strategy: A list of class names or class types, ordered by preference, of supported assignment strategies. The client will use to distribute partition ownership amongst consumer instances when group management is used. The `org.apache.kafka.clients.consumer.ConsumerPartitionAssignor` interface allows you to pl

Type: list — **Default:** class org.apache.kafka.clients.consumer.RangeAssignor — **Valid Values:** non-null strings

receive.buffer.bytes: The size of the TCP receive buffer (SO_RCVBUF) to use when reading data. If the value is 0, the default value for the operating system is used.

Type: int — **Default:** 65536 — **Valid Values:** [-1,...] — **Importance:** medium

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response. If the timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted.

Type: int — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** medium

sasl.client.callback.handler.class: The fully qualified name of a SASL client callback handler class that implements the `SaslClientCallbackHandler` interface.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.jaas.config: JAAS login context parameters for SASL connections in the format used by JAAS configuration. The format for the value is: `'loginModuleClass controlFlag (optionName=optionValue)*;'`. For broker, the mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.CustomSaslJaasConfig`.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.kerberos.service.name: The Kerberos principal name that Kafka runs as. This can be defined either in `jaas.conf` or `krb5.conf`.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.callback.handler.class: The fully qualified name of a SASL login callback handler class that implements the `SaslLoginCallbackHandler` interface. The callback handler config must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `256.sasl.login.callback.handler.class=com.example.CustomSaslLoginCallbackHandler`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.class: The fully qualified name of a class that implements the `Login` interface. For brokers, the mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.class=com.example.CustomSaslLogin`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.mechanism: SASL mechanism used for client connections. This may be any mechanism for which a security provider is available.

Type: string — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium

security.protocol: Protocol used to communicate with brokers. Valid values are: PLAINTEXT, SSL, SASL_PLAINTEXT, SASL_SSL.

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium

send.buffer.bytes: The size of the TCP send buffer (SO_SNDBUF) to use when sending data. If the value is -1, the default value will be used.

Type: int — **Default:** 131072 — **Valid Values:** [-1,...] — **Importance:** medium

ssl.enabled.protocols: The list of protocols enabled for SSL connections.

Type: list — **Default:** TLSv1.2,TLSv1.1,TLSv1 — **Valid Values:** — **Importance:** medium

ssl.keystore.type: The file format of the key store file. This is optional for client.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

ssl.protocol: The SSL protocol used to generate the SSLContext. Default setting is TLS, which is fine for most TLSv1.2. SSL, SSLv2 and SSLv3 may be supported in older JVMs, but their usage is discouraged due to know

Type: string — **Default:** TLS — **Valid Values:** — **Importance:** medium

ssl.provider: The name of the security provider used for SSL connections. Default value is the default securit

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

ssl.truststore.type: The file format of the trust store file.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

auto.commit.interval.ms: The frequency in milliseconds that the consumer offsets are auto-committed to Ka

Type: int — **Default:** 5000 — **Valid Values:** [0,...] — **Importance:** low

check.crcs: Automatically check the CRC32 of the records consumed. This ensures no on-the-wire or on-disk overhead, so it may be disabled in cases seeking extreme performance.

Type: boolean — **Default:** true — **Valid Values:** — **Importance:** low

client.id: An id string to pass to the server when making requests. The purpose of this is to be able to track th application name to be included in server-side request logging.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

client.rack: A rack identifier for this client. This can be any string value which indicates where this client is ph

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

fetch.max.wait.ms: The maximum amount of time the server will block before answering the fetch request if given by fetch.min.bytes.

Type: int — **Default:** 500 — **Valid Values:** [0,...] — **Importance:** low

interceptor.classes: A list of classes to use as interceptors. Implementing the `org.apache.kafka.clier` to intercept (and possibly mutate) records received by the consumer. By default, there are no interceptors.

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** low

metadata.max.age.ms: The period of time in milliseconds after which we force a refresh of metadata even if discover any new brokers or partitions.

Type: long — **Default:** 300000 — **Valid Values:** [0,...] — **Importance:** low

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.com` classes that will be notified of new metric creation. The JmxReporter is always included to register JMX stati

Type: list — **Default:** "" — **Valid Values:** non-null string — **Importance:** low

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** [INFO, DEBUG] — **Importance:** low

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.max.ms: The maximum amount of time in milliseconds to wait when reconnecting to a broker per host will increase exponentially for each consecutive connection failure, up to this maximum. After calculation connection storms.

Type: long — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.ms: The base amount of time to wait before attempting to reconnect to a given host. This backoff applies to all connection attempts by the client to a broker.

Type: long — **Default:** 50 — **Valid Values:** [0,...] — **Importance:** low

retry.backoff.ms: The amount of time to wait before attempting to retry a failed request to a given topic partition in some failure scenarios.

Type: long — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low

sasl.kerberos.kinit.cmd: Kerberos kinit command path.

Type: string — **Default:** /usr/bin/kinit — **Valid Values:** — **Importance:** low

sasl.kerberos.min.time.before.relogin: Login thread sleep time between refresh attempts.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.jitter: Percentage of random jitter added to the renewal time.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.window.factor: Login thread will sleep until the specified window factor of time from now until it will try to renew the ticket.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** low

sasl.login.refresh.buffer.seconds: The amount of buffer time before credential expiration to maintain when refresh occurs closer to expiration than the number of buffer seconds then the refresh will be moved up to maintain a buffer of 3600 (1 hour); a default value of 300 (5 minutes) is used if no value is specified. This value and sasl.login.refresh.lifetime.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 300 — **Valid Values:** [0,...,3600] — **Importance:** low

sasl.login.refresh.min.period.seconds: The desired minimum time for the login refresh thread to wait before refreshing a credential; a default value of 60 (1 minute) is used if no value is specified. This value and sasl.login.refresh.lifetime.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 60 — **Valid Values:** [0,...,900] — **Importance:** low

sasl.login.refresh.window.factor: Login refresh thread will sleep until the specified window factor relative to the remaining lifetime of the credential to refresh the credential. Legal values are between 0.5 (50%) and 1.0 (100%) inclusive; a default value of 0.8 (80%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.8 — **Valid Values:** [0.5,...,1.0] — **Importance:** low

sasl.login.refresh.window.jitter: The maximum amount of random jitter relative to the credential's lifetime to refresh the credential; a default value of 0.05 (5%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.05 — **Valid Values:** [0.0,...,0.25] — **Importance:** low

security.providers: A list of configurable creator classes each returning a provider implementing security algorithm. The default is `org.apache.kafka.common.security.auth.SecurityProviderCreator` interface.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.cipher.suites: A list of cipher suites. This is a named combination of authentication, encryption, MAC and compression algorithms used for a network connection using TLS or SSL network protocol. By default all the available cipher suites are supported.

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

ssl.endpoint.identification.algorithm: The endpoint identification algorithm to validate server hostname using TLS.

Type: string — **Default:** https — **Valid Values:** — **Importance:** low

ssl.keymanager.algorithm: The algorithm used by key manager factory for SSL connections. Default value is Machine.

Type: string — **Default:** SunX509 — **Valid Values:** — **Importance:** low

ssl.secure.random.implementation: The SecureRandom PRNG implementation to use for SSL cryptography

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.trustmanager.algorithm: The algorithm used by trust manager factory for SSL connections. Default value Virtual Machine.

Type: string — **Default:** PKIX — **Valid Values:** — **Importance:** low

3.5 Kafka Connect Configs

Below is the configuration of the Kafka Connect framework.

config.storage.topic: The name of the Kafka topic where connector configurations are stored

Type: string — **Default:** — **Valid Values:** — **Importance:** high

group.id: A unique string that identifies the Connect cluster group this worker belongs to.

Type: string — **Default:** — **Valid Values:** — **Importance:** high

key.converter: Converter class used to convert between Kafka Connect format and the serialized form that is written to or read from Kafka, and since this is independent of connectors it allows any connector to work with JSON and Avro.

Type: class — **Default:** — **Valid Values:** — **Importance:** high

offset.storage.topic: The name of the Kafka topic where connector offsets are stored

Type: string — **Default:** — **Valid Values:** — **Importance:** high

status.storage.topic: The name of the Kafka topic where connector and task status are stored

Type: string — **Default:** — **Valid Values:** — **Importance:** high

value.converter: Converter class used to convert between Kafka Connect format and the serialized form that messages written to or read from Kafka, and since this is independent of connectors it allows any connector formats include JSON and Avro.

Type: class — **Default:** — **Valid Values:** — **Importance:** high

bootstrap.servers: A list of host/port pairs to use for establishing the initial connection to the Kafka cluster. These are specified here for bootstrapping—this list only impacts the initial hosts used to discover the full set of servers. `host1:port1,host2:port2,...`. Since these servers are just used for the initial connection to discover the full set of servers, this list need not contain the full set of servers (you may want more than one, though, in case a server is down).

Type: list — **Default:** localhost:9092 — **Valid Values:** — **Importance:** high

heartbeat.interval.ms: The expected time between heartbeats to the group coordinator when using Kafka's group coordinator. The worker's session stays active and to facilitate rebalancing when new members join or leave the group. The value typically should be set no higher than 1/3 of that value. It can be adjusted even lower to control the expected time between heartbeats.

Type: int — **Default:** 3000 — **Valid Values:** — **Importance:** high

rebalance.timeout.ms: The maximum allowed time for each worker to join the group once a rebalance has been initiated. The worker has tasks to flush any pending data and commit offsets. If the timeout is exceeded, then the worker will be removed from the group.

Type: int — **Default:** 60000 — **Valid Values:** — **Importance:** high

session.timeout.ms: The timeout used to detect worker failures. The worker sends periodic heartbeats to the broker before the expiration of this session timeout, then the broker will remove the worker from the group and the group will range as configured in the broker configuration by `group.min.session.timeout.ms` and `group.max.session.timeout.ms`.

Type: int — **Default:** 10000 — **Valid Values:** — **Importance:** high

ssl.key.password: The password of the private key in the key store file. This is optional for client.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.location: The location of the key store file. This is optional for client and can be used for two-way authentication.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.password: The store password for the key store file. This is optional for client and only needed if the key store is password-protected.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.location: The location of the trust store file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.password: The password for the trust store file. If a password is not set access to the truststore will be denied.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

client.dns.lookup: Controls how the client uses DNS lookups. If set to `use_all_dns_ips` then, when the be attempted to connect to before failing the connection. Applies to both bootstrap and advertised servers. If `resolve_canonical_bootstrap_servers_only` each entry will be resolved and expanded into a list

Type: string — **Default:** default — **Valid Values:** [default, use_all_dns_ips, resolve_canonical_bootstrap_servers_only] — **Importance:** medium

connections.max.idle.ms: Close idle connections after the number of milliseconds specified by this config.

Type: long — **Default:** 540000 — **Valid Values:** — **Importance:** medium

connector.client.config.override.policy: Class name or alias of implementation of `ConnectorClientConfigOverridePolicy` overridden by the connector. The default implementation is `None`. The other possible policies in the framework are `ConnectorClientConfigOverridePolicy`.

Type: string — **Default:** None — **Valid Values:** — **Importance:** medium

receive.buffer.bytes: The size of the TCP receive buffer (SO_RCVBUF) to use when reading data. If the value is 0, the default value of the operating system will be used.

Type: int — **Default:** 32768 — **Valid Values:** [0,...] — **Importance:** medium

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response. If the timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted.

Type: int — **Default:** 40000 — **Valid Values:** [0,...] — **Importance:** medium

sasl.client.callback.handler.class: The fully qualified name of a SASL client callback handler class that implements `SaslClientCallbackHandler`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.jaas.config: JAAS login context parameters for SASL connections in the format used by JAAS configuration. The format for the value is: `'loginModuleClass controlFlag (optionName=optionValue)*;'`. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.listener.jaas.SaslJaasConfig`.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.kerberos.service.name: The Kerberos principal name that Kafka runs as. This can be defined either in `KERBEROS_SERVICE_NAME` or `sasl.kerberos.service.name`.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.callback.handler.class: The fully qualified name of a SASL login callback handler class that implements `SaslLoginCallbackHandler`. The callback handler config must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `256.sasl.login.callback.handler.class=com.example.CustomScramLoginCallbackHandler`.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.class: The fully qualified name of a class that implements the Login interface. For brokers, login class name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.class=com.example.Custor`

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.mechanism: SASL mechanism used for client connections. This may be any mechanism for which a sec

Type: string — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium

security.protocol: Protocol used to communicate with brokers. Valid values are: PLAINTEXT, SSL, SASL_PLAI

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium

send.buffer.bytes: The size of the TCP send buffer (SO_SNDBUF) to use when sending data. If the value is -1,

Type: int — **Default:** 131072 — **Valid Values:** [0,...] — **Importance:** medium

ssl.enabled.protocols: The list of protocols enabled for SSL connections.

Type: list — **Default:** TLSv1.2,TLSv1.1,TLSv1 — **Valid Values:** — **Importance:** medium

ssl.keystore.type: The file format of the key store file. This is optional for client.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

ssl.protocol: The SSL protocol used to generate the SSLContext. Default setting is TLS, which is fine for most TLSv1.2. SSL, SSLv2 and SSLv3 may be supported in older JVMs, but their usage is discouraged due to know

Type: string — **Default:** TLS — **Valid Values:** — **Importance:** medium

ssl.provider: The name of the security provider used for SSL connections. Default value is the default securit

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

ssl.truststore.type: The file format of the trust store file.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

worker.sync.timeout.ms: When the worker is out of sync with other workers and needs to resynchronize cont the group, and waiting a backoff period before rejoining.

Type: int — **Default:** 3000 — **Valid Values:** — **Importance:** medium

worker.uncsync.backoff.ms: When the worker is out of sync with other workers and fails to catch up within w before rejoining.

Type: int — **Default:** 300000 — **Valid Values:** — **Importance:** medium

access.control.allow.methods: Sets the methods supported for cross origin requests by setting the Access-Control-Allow-Methods header allows cross origin requests for GET, POST and HEAD.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

access.control.allow.origin: Value to set the Access-Control-Allow-Origin header to for REST API requests. To application that should be permitted to access the API, or '*' to allow access from any domain. The default va

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

admin.listeners: List of comma-separated URIs the Admin REST API will listen on. The supported protocols a feature. The default behavior is to use the regular listener (specified by the 'listeners' property).

Type: list — **Default:** null — **Valid Values:** org.apache.kafka.connect.runtime.WorkerConfig\$AdminListen

client.id: An id string to pass to the server when making requests. The purpose of this is to be able to track th application name to be included in server-side request logging.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

config.providers: Comma-separated names of `ConfigProvider` classes, loaded and used in the order s; you to replace variable references in connector configurations, such as for externalized secrets.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low

config.storage.replication.factor: Replication factor used when creating the configuration storage topic

Type: short — **Default:** 3 — **Valid Values:** [1,...] — **Importance:** low

connect.protocol: Compatibility mode for Kafka Connect Protocol

Type: string — **Default:** sessioned — **Valid Values:** [eager, compatible, sessioned] — **Importance:** low

header.converter: HeaderConverter class used to convert between Kafka Connect format and the serialized t values in messages written to or read from Kafka, and since this is independent of connectors it allows any c common formats include JSON and Avro. By default, the SimpleHeaderConverter is used to serialize header

Type: class — **Default:** org.apache.kafka.connect.storage.SimpleHeaderConverter — **Valid Values:** — **In**

inter.worker.key.generation.algorithm: The algorithm to use for generating internal request keys

Type: string — **Default:** HmacSHA256 — **Valid Values:** Any KeyGenerator algorithm supported by the wo

inter.worker.key.size: The size of the key to use for signing internal requests, in bits. If null, the default key size

Type: int — **Default:** null — **Valid Values:** — **Importance:** low

inter.worker.key.ttl.ms: The TTL of generated session keys used for internal request validation (in milliseconds)

Type: int — **Default:** 3600000 — **Valid Values:** [0,...,2147483647] — **Importance:** low

inter.worker.signature.algorithm: The algorithm used to sign internal requests

Type: string — **Default:** HmacSHA256 — **Valid Values:** Any MAC algorithm supported by the worker JVM

inter.worker.verification.algorithms: A list of permitted algorithms for verifying internal requests

Type: list — **Default:** HmacSHA256 — **Valid Values:** A list of one or more MAC algorithms, each supported by the worker JVM

internal.key.converter: Converter class used to convert between Kafka Connect format and the serialized format of messages written to or read from Kafka, and since this is independent of connectors it allows any connector formats include JSON and Avro. This setting controls the format used for internal bookkeeping data used by use any functioning Converter implementation. Deprecated; will be removed in an upcoming version.

Type: class — **Default:** org.apache.kafka.connect.json.JsonConverter — **Valid Values:** — **Importance:** low

internal.value.converter: Converter class used to convert between Kafka Connect format and the serialized format of messages written to or read from Kafka, and since this is independent of connectors it allows any connector formats include JSON and Avro. This setting controls the format used for internal bookkeeping data used by use any functioning Converter implementation. Deprecated; will be removed in an upcoming version.

Type: class — **Default:** org.apache.kafka.connect.json.JsonConverter — **Valid Values:** — **Importance:** low

listeners: List of comma-separated URIs the REST API will listen on. The supported protocols are HTTP and HTTPS. If the hostname is empty to bind to default interface. Examples of legal listener lists: HTTP://myhost:8083,HTTPS://myhost:8084

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

metadata.max.age.ms: The period of time in milliseconds after which we force a refresh of metadata even if we discover any new brokers or partitions.

Type: long — **Default:** 300000 — **Valid Values:** [0,...] — **Importance:** low

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.common.metrics.MetricReporter` interface. The JmxReporter is always included to register JMX statistics. The classes that will be notified of new metric creation. The JmxReporter is always included to register JMX statistics.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** [INFO, DEBUG] — **Importance:** low

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

offset.flush.interval.ms: Interval at which to try committing offsets for tasks.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** low

offset.flush.timeout.ms: Maximum number of milliseconds to wait for records to flush and partition offset data to be committed in a future attempt.

Type: long — **Default:** 5000 — **Valid Values:** — **Importance:** low

offset.storage.partitions: The number of partitions used when creating the offset storage topic

Type: int — **Default:** 25 — **Valid Values:** [1,...] — **Importance:** low

offset.storage.replication.factor: Replication factor used when creating the offset storage topic

Type: short — **Default:** 3 — **Valid Values:** [1,...] — **Importance:** low

plugin.path: List of paths separated by commas (,) that contain plugins (connectors, converters, transformers) in any combination of: a) directories immediately containing jars with plugins and their dependencies b) uber-jars containing the package directory structure of classes of plugins and their dependencies Note: symlinks will not work
plugin.path=/usr/local/share/java,/usr/local/share/kafka/plugins,/opt/connectors

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

reconnect.backoff.max.ms: The maximum amount of time in milliseconds to wait when reconnecting to a broker per host will increase exponentially for each consecutive connection failure, up to this maximum. After calculation connection storms.

Type: long — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.ms: The base amount of time to wait before attempting to reconnect to a given host. This backoff applies to all connection attempts by the client to a broker.

Type: long — **Default:** 50 — **Valid Values:** [0,...] — **Importance:** low

rest.advertised.host.name: If this is set, this is the hostname that will be given out to other workers to connect to.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

rest.advertised.listener: Sets the advertised listener (HTTP or HTTPS) which will be given to other workers to connect to.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

rest.advertised.port: If this is set, this is the port that will be given out to other workers to connect to.

Type: int — **Default:** null — **Valid Values:** — **Importance:** low

rest.extension.classes: Comma-separated names of `ConnectRestExtension` classes, loaded and called. `ConnectRestExtension` allows you to inject into Connect's REST API user defined resources like filters.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low

rest.host.name: Hostname for the REST API. If this is set, it will only bind to this interface.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

rest.port: Port for the REST API to listen on.

Type: int — **Default:** 8083 — **Valid Values:** — **Importance:** low

retry.backoff.ms: The amount of time to wait before attempting to retry a failed request to a given topic partition in some failure scenarios.

Type: long — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low

sasl.kerberos.kinit.cmd: Kerberos kinit command path.

Type: string — **Default:** /usr/bin/kinit — **Valid Values:** — **Importance:** low

sasl.kerberos.min.time.before.relogin: Login thread sleep time between refresh attempts.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.jitter: Percentage of random jitter added to the renewal time.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.window.factor: Login thread will sleep until the specified window factor of time from the expiration time until it will try to renew the ticket.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** low

sasl.login.refresh.buffer.seconds: The amount of buffer time before credential expiration to maintain when refresh occurs closer to expiration than the number of buffer seconds then the refresh will be moved up to maintain a buffer of 3600 (1 hour); a default value of 300 (5 minutes) is used if no value is specified. This value and sasl.login.refresh.min.period.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 300 — **Valid Values:** [0,...,3600] — **Importance:** low

sasl.login.refresh.min.period.seconds: The desired minimum time for the login refresh thread to wait before refreshing the credential. Legal values are between 60 (1 minute) and 900 (15 minutes); a default value of 60 (1 minute) is used if no value is specified. This value and sasl.login.refresh.buffer.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 60 — **Valid Values:** [0,...,900] — **Importance:** low

sasl.login.refresh.window.factor: Login refresh thread will sleep until the specified window factor relative to the credential's lifetime until it refreshes the credential. Legal values are between 0.5 (50%) and 1.0 (100%) inclusive; a default value of 0.8 (80%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.8 — **Valid Values:** [0.5,...,1.0] — **Importance:** low

sasl.login.refresh.window.jitter: The maximum amount of random jitter relative to the credential's lifetime that is added to the refresh window. Legal values are between 0 and 0.25 (25%) inclusive; a default value of 0.05 (5%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.05 — **Valid Values:** [0.0,...,0.25] — **Importance:** low

scheduled.rebalance.max.delay.ms: The maximum delay that is scheduled in order to wait for the return of connectors and tasks to the group. During this period the connectors and tasks of the departed workers are not removed from the group.

Type: int — **Default:** 300000 — **Valid Values:** [0,...,2147483647] — **Importance:** low

ssl.cipher.suites: A list of cipher suites. This is a named combination of authentication, encryption, MAC and compression algorithms used for a network connection using TLS or SSL network protocol. By default all the available cipher suites are supported.

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

ssl.client.auth: Configures kafka broker to request client authentication. The following settings are common:

- `ssl.client.auth=required` If set to required client authentication is required.
- `ssl.client.auth=requested` This means client authentication is optional. Unlike requested, if this information is not provided by the client, the broker will not attempt to authenticate the client.
- `ssl.client.auth=none` This means client authentication is not needed.

Type: string — **Default:** none — **Valid Values:** — **Importance:** low

ssl.endpoint.identification.algorithm: The endpoint identification algorithm to validate server hostname using

Type: string — **Default:** https — **Valid Values:** — **Importance:** low

ssl.keymanager.algorithm: The algorithm used by key manager factory for SSL connections. Default value is SunX509.

Type: string — **Default:** SunX509 — **Valid Values:** — **Importance:** low

ssl.secure.random.implementation: The SecureRandom PRNG implementation to use for SSL cryptography.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.trustmanager.algorithm: The algorithm used by trust manager factory for SSL connections. Default value is SunX509.

Type: string — **Default:** PKIX — **Valid Values:** — **Importance:** low

status.storage.partitions: The number of partitions used when creating the status storage topic

Type: int — **Default:** 5 — **Valid Values:** [1,...] — **Importance:** low

status.storage.replication.factor: Replication factor used when creating the status storage topic

Type: short — **Default:** 3 — **Valid Values:** [1,...] — **Importance:** low

task.shutdown.graceful.timeout.ms: Amount of time to wait for tasks to shutdown gracefully. This is the total time then they are waited on sequentially.

Type: long — **Default:** 5000 — **Valid Values:** — **Importance:** low

3.5.1 Source Connector Configs

Below is the configuration of a source connector.

name: Globally unique name to use for this connector.

Type: string — **Default:** — **Valid Values:** non-empty string without ISO control characters — **Importance:** high

connector.class: Name or alias of the class for this connector. Must be a subclass of `org.apache.kafka.connect.file.FileStreamSinkConnector`, you can either specify this full name, or use "FileStreamSinkConnector".

bit shorter

Type: string — **Default:** — **Valid Values:** — **Importance:** high

tasks.max: Maximum number of tasks to use for this connector.

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** high

key.converter: Converter class used to convert between Kafka Connect format and the serialized form that is written to or read from Kafka, and since this is independent of connectors it allows any connector to work with JSON and Avro.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

value.converter: Converter class used to convert between Kafka Connect format and the serialized form that messages written to or read from Kafka, and since this is independent of connectors it allows any connector formats include JSON and Avro.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

header.converter: HeaderConverter class used to convert between Kafka Connect format and the serialized values in messages written to or read from Kafka, and since this is independent of connectors it allows any common formats include JSON and Avro. By default, the SimpleHeaderConverter is used to serialize header

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

config.action.reload: The action that Connect should take on the connector when changes in external configuration properties. A value of 'none' indicates that Connect will do nothing. A value of 'restart' indicates that Connect configuration properties. The restart may actually be scheduled in the future if the external configuration provides

Type: string — **Default:** restart — **Valid Values:** [none, restart] — **Importance:** low

transforms: Aliases for the transformations to be applied to records.

Type: list — **Default:** "" — **Valid Values:** non-null string, unique transformation aliases — **Importance:** low

errors.retry.timeout: The maximum duration in milliseconds that a failed operation will be reattempted. The connector will retry indefinitely.

Type: long — **Default:** 0 — **Valid Values:** — **Importance:** medium

errors.retry.delay.max.ms: The maximum duration in milliseconds between consecutive retry attempts. Jitter is used to avoid thundering herd issues.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** medium

errors.tolerance: Behavior for tolerating errors during connector operation. 'none' is the default value and signals failure; 'all' changes the behavior to skip over problematic records.

Type: string — **Default:** none — **Valid Values:** [none, all] — **Importance:** medium

errors.log.enable: If true, write each error and the details of the failed operation and problematic record to the errors that are not tolerated are reported.

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium

errors.log.include.messages: Whether to include in the log the Connect record that resulted in a failure. The headers from being written to log files, although some information such as topic and partition number will still be

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium

3.5.2 Sink Connector Configs

Below is the configuration of a sink connector.

name: Globally unique name to use for this connector.

Type: string — **Default:** — **Valid Values:** non-empty string without ISO control characters — **Importance:** high

connector.class: Name or alias of the class for this connector. Must be a subclass of `org.apache.kafka.connect.file.FileStreamSinkConnector`, you can either specify this full name, or use "FileStreamSinkConnector" which is a bit shorter

Type: string — **Default:** — **Valid Values:** — **Importance:** high

tasks.max: Maximum number of tasks to use for this connector.

Type: int — **Default:** 1 — **Valid Values:** [1,...] — **Importance:** high

topics: List of topics to consume, separated by commas

Type: list — **Default:** "" — **Valid Values:** — **Importance:** high

topics.regex: Regular expression giving topics to consume. Under the hood, the regex is compiled to a `java.util.regex.Pattern` object, so it should be specified.

Type: string — **Default:** "" — **Valid Values:** valid regex — **Importance:** high

key.converter: Converter class used to convert between Kafka Connect format and the serialized form that is written to or read from Kafka, and since this is independent of connectors it allows any connector to work with

JSON and Avro.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

value.converter: Converter class used to convert between Kafka Connect format and the serialized form that messages written to or read from Kafka, and since this is independent of connectors it allows any connector formats include JSON and Avro.

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

header.converter: HeaderConverter class used to convert between Kafka Connect format and the serialized values in messages written to or read from Kafka, and since this is independent of connectors it allows any common formats include JSON and Avro. By default, the SimpleHeaderConverter is used to serialize header

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

config.action.reload: The action that Connect should take on the connector when changes in external configuration properties. A value of 'none' indicates that Connect will do nothing. A value of 'restart' indicates that Connect configuration properties. The restart may actually be scheduled in the future if the external configuration prov

Type: string — **Default:** restart — **Valid Values:** [none, restart] — **Importance:** low

transforms: Aliases for the transformations to be applied to records.

Type: list — **Default:** "" — **Valid Values:** non-null string, unique transformation aliases — **Importance:** low

errors.retry.timeout: The maximum duration in milliseconds that a failed operation will be reattempted. The c infinite retries.

Type: long — **Default:** 0 — **Valid Values:** — **Importance:** medium

errors.retry.delay.max.ms: The maximum duration in milliseconds between consecutive retry attempts. Jitter thundering herd issues.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** medium

errors.tolerance: Behavior for tolerating errors during connector operation. 'none' is the default value and significant failure; 'all' changes the behavior to skip over problematic records.

Type: string — **Default:** none — **Valid Values:** [none, all] — **Importance:** medium

errors.log.enable: If true, write each error and the details of the failed operation and problematic record to the errors that are not tolerated are reported.

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium

errors.log.include.messages: Whether to include in the log the Connect record that resulted in a failure. The headers from being written to log files, although some information such as topic and partition number will still be written.

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium

errors.deadletterqueue.topic.name: The name of the topic to be used as the dead letter queue (DLQ) for messages sent to the connector, or its transformations or converters. The topic name is blank by default, which means that no message is written to a DLQ.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium

errors.deadletterqueue.topic.replication.factor: Replication factor used to create the dead letter queue topic.

Type: short — **Default:** 3 — **Valid Values:** — **Importance:** medium

errors.deadletterqueue.context.headers.enable: If true, add headers containing error context to the messages sent to the DLQ. If false, no error context is added. If true, all error context header keys will start with `__connect.error.context.`

Type: boolean — **Default:** false — **Valid Values:** — **Importance:** medium

3.6 Kafka Streams Configs

Below is the configuration of the Kafka Streams client library.

application.id: An identifier for the stream processing application. Must be unique within the Kafka cluster. It is used for group membership management, 3) the changelog topic prefix.

Type: string — **Default:** — **Valid Values:** — **Importance:** high

bootstrap.servers: A list of host/port pairs to use for establishing the initial connection to the Kafka cluster. These are specified here for bootstrapping—this list only impacts the initial hosts used to discover the full set of servers. The list is `host1:port1,host2:port2,...`. Since these servers are just used for the initial connection to discover the full set of servers, this list need not contain the full set of servers (you may want more than one, though, in case a server is down).

Type: list — **Default:** — **Valid Values:** — **Importance:** high

replication.factor: The replication factor for change log topics and repartition topics created by the stream processor.

Type: int — **Default:** 1 — **Valid Values:** — **Importance:** high

state.dir: Directory location for state store. This path must be unique for each streams instance sharing the same JVM.

Type: string — **Default:** /tmp/kafka-streams — **Valid Values:** — **Importance:** high

cache.max.bytes.buffering: Maximum number of memory bytes to be used for buffering across all threads.

Type: long — **Default:** 10485760 — **Valid Values:** [0,...] — **Importance:** medium

client.id: An ID prefix string used for the client IDs of internal consumer, producer and restore-consumer, with

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium

default.deserialization.exception.handler: Exception handling class that implements the `org.apache.kafka.streams.errors.DeserializationExceptionHandler` interface.

Type: class — **Default:** `org.apache.kafka.streams.errors.LogAndFailExceptionHandler` — **Valid Values:** -

default.key.serde: Default serializer / deserializer class for key that implements the `org.apache.kafka.common.serialization.Serde` interface. If a windowed serde class is used, one needs to set the inner serde class that implements the `org.apache.kafka.common.serialization.WindowedSerde` interface. The default values are 'default.windowed.key.serde.inner' or 'default.windowed.value.serde.inner' as well

Type: class — **Default:** `org.apache.kafka.common.serialization.Serdes$ByteArraySerde` — **Valid Values:** -

default.production.exception.handler: Exception handling class that implements the `org.apache.kafka.streams.errors.ProductionExceptionHandler` interface.

Type: class — **Default:** `org.apache.kafka.streams.errors.DefaultProductionExceptionHandler` — **Valid Values:** -

default.timestamp.extractor: Default timestamp extractor class that implements the `org.apache.kafka.streams.processor.TimestampExtractor` interface.

Type: class — **Default:** `org.apache.kafka.streams.processor.FailOnInvalidTimestamp` — **Valid Values:** -

default.value.serde: Default serializer / deserializer class for value that implements the `org.apache.kafka.common.serialization.Serde` interface. If a windowed serde class is used, one needs to set the inner serde class that implements the `org.apache.kafka.common.serialization.WindowedSerde` interface. The default values are 'default.windowed.key.serde.inner' or 'default.windowed.value.serde.inner' as well

Type: class — **Default:** `org.apache.kafka.common.serialization.Serdes$ByteArraySerde` — **Valid Values:** -

max.task.idle.ms: Maximum amount of time a stream task will stay idle when not all of its partition buffers are active across multiple input streams.

Type: long — **Default:** 0 — **Valid Values:** — **Importance:** medium

num.standby.replicas: The number of standby replicas for each task.

Type: int — **Default:** 0 — **Valid Values:** — **Importance:** medium

num.stream.threads: The number of threads to execute stream processing.

Type: int — **Default:** 1 — **Valid Values:** — **Importance:** medium

processing.guarantee: The processing guarantee that should be used. Possible values are `at_least_once`. `at_least_once` processing requires a cluster of at least three brokers by default what is the recommended setting for producer setting `transaction.state.log.replication.factor` and `transaction.state.log.min.isr`.

Type: string — **Default:** `at_least_once` — **Valid Values:** [`at_least_once`, `exactly_once`] — **Importance:** medium

security.protocol: Protocol used to communicate with brokers. Valid values are: PLAINTEXT, SSL, SASL_PLAINTEXT.

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium

topology.optimization: A configuration telling Kafka Streams if it should optimize the topology, disabled by default.

Type: string — **Default:** none — **Valid Values:** [`none`, `all`] — **Importance:** medium

application.server: A host:port pair pointing to an embedded user defined endpoint that can be used for diagnostic application.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** low

buffered.records.per.partition: Maximum number of records to buffer per partition.

Type: int — **Default:** 1000 — **Valid Values:** — **Importance:** low

commit.interval.ms: The frequency with which to save the position of the processor. (Note, if `processing.guarantee` is `at_least_once`, otherwise the default value is `30000`).

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

connections.max.idle.ms: Close idle connections after the number of milliseconds specified by this config.

Type: long — **Default:** 540000 — **Valid Values:** — **Importance:** low

metadata.max.age.ms: The period of time in milliseconds after which we force a refresh of metadata even if we have not discovered any new brokers or partitions.

Type: long — **Default:** 300000 — **Valid Values:** [0,...] — **Importance:** low

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.metrics.MetricReporter` interface. The `JmxReporter` is always included to register JMX statistics.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** [INFO, DEBUG] — **Importance:** low

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

partition.grouper: Partition grouper class that implements the `org.apache.kafka.streams.processor` deprecated and will be removed in 3.0.0 release.

Type: class — **Default:** org.apache.kafka.streams.processor.DefaultPartitionGrouper — **Valid Values:** —

poll.ms: The amount of time in milliseconds to block waiting for input.

Type: long — **Default:** 100 — **Valid Values:** — **Importance:** low

receive.buffer.bytes: The size of the TCP receive buffer (SO_RCVBUF) to use when reading data. If the value

Type: int — **Default:** 32768 — **Valid Values:** [-1,...] — **Importance:** low

reconnect.backoff.max.ms: The maximum amount of time in milliseconds to wait when reconnecting to a broker per host will increase exponentially for each consecutive connection failure, up to this maximum. After calculation connection storms.

Type: long — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.ms: The base amount of time to wait before attempting to reconnect to a given host. This backoff applies to all connection attempts by the client to a broker.

Type: long — **Default:** 50 — **Valid Values:** [0,...] — **Importance:** low

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted.

Type: int — **Default:** 40000 — **Valid Values:** [0,...] — **Importance:** low

retries: Setting a value greater than zero will cause the client to resend any request that fails with a potential

Type: int — **Default:** 0 — **Valid Values:** [0,...,2147483647] — **Importance:** low

retry.backoff.ms: The amount of time to wait before attempting to retry a failed request to a given topic partition some failure scenarios.

Type: long — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low

rocksdb.config.setter: A Rocks DB config setter class or class name that implements the `org.apache.ka`

Type: class — **Default:** null — **Valid Values:** — **Importance:** low

send.buffer.bytes: The size of the TCP send buffer (SO_SNDBUF) to use when sending data. If the value is -1,

Type: int — **Default:** 131072 — **Valid Values:** [-1,...] — **Importance:** low

state.cleanup.delay.ms: The amount of time in milliseconds to wait before deleting state when a partition has at least `state.cleanup.delay.ms` will be removed

Type: long — **Default:** 600000 — **Valid Values:** — **Importance:** low

upgrade.from: Allows upgrading in a backward compatible way. This is needed when upgrading from [0.10.0, upgrading from 2.4 to a newer version it is not required to specify this config. Default is null. Accepted values "2.3" (for upgrading from the corresponding old version).

Type: string — **Default:** null — **Valid Values:** [null, 0.10.0, 0.10.1, 0.10.2, 0.11.0, 1.0, 1.1, 2.0, 2.1, 2.2, 2.3]

windowstore.changelog.additional.retention.ms: Added to a windows maintainMs to ensure data is not dele

Type: long — **Default:** 86400000 — **Valid Values:** — **Importance:** low

3.7 Admin Configs

Below is the configuration of the Kafka Admin client library.

bootstrap.servers: A list of host/port pairs to use for establishing the initial connection to the Kafka cluster. are specified here for bootstrapping—this list only impacts the initial hosts used to discover the full set of servers `host1:port1,host2:port2,...`. Since these servers are just used for the initial connection to discover this list need not contain the full set of servers (you may want more than one, though, in case a server is down

Type: list — **Default:** — **Valid Values:** — **Importance:** high

ssl.key.password: The password of the private key in the key store file. This is optional for client.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.location: The location of the key store file. This is optional for client and can be used for two-way

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.keystore.password: The store password for the key store file. This is optional for client and only needed if

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.location: The location of the trust store file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

ssl.truststore.password: The password for the trust store file. If a password is not set access to the truststore is denied.

Type: password — **Default:** null — **Valid Values:** — **Importance:** high

client.dns.lookup: Controls how the client uses DNS lookups. If set to `use_all_dns_ips` then, when the client attempts to connect to a server, it will first attempt to connect to the IP address before failing the connection. Applies to both bootstrap and advertised servers. If set to `resolve_canonical_bootstrap_servers_only` each entry will be resolved and expanded into a list of IP addresses.

Type: string — **Default:** default — **Valid Values:** [default, use_all_dns_ips, resolve_canonical_bootstrap_servers_only] — **Importance:** medium

client.id: An id string to pass to the server when making requests. The purpose of this is to be able to track the client's application name to be included in server-side request logging.

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium

connections.max.idle.ms: Close idle connections after the number of milliseconds specified by this config.

Type: long — **Default:** 300000 — **Valid Values:** — **Importance:** medium

receive.buffer.bytes: The size of the TCP receive buffer (SO_RCVBUF) to use when reading data. If the value is too small, the client may experience reduced throughput.

Type: int — **Default:** 65536 — **Valid Values:** [-1,...] — **Importance:** medium

request.timeout.ms: The configuration controls the maximum amount of time the client will wait for the response. If the timeout elapses the client will resend the request if necessary or fail the request if retries are exhausted.

Type: int — **Default:** 120000 — **Valid Values:** [0,...] — **Importance:** medium

sasl.client.callback.handler.class: The fully qualified name of a SASL client callback handler class that implements the `SaslClientCallbackHandler` interface.

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.jaas.config: JAAS login context parameters for SASL connections in the format used by JAAS configuration. The format for the value is: `'loginModuleClass controlFlag (optionName=optionValue)*;'`. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.MySaslLoginModule;controls=1`. The mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=com.example.MySaslLoginModule;controls=1`.

Type: password — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.kerberos.service.name: The Kerberos principal name that Kafka runs as. This can be defined either in the `jaas.config` or the `log4j.properties` file.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.callback.handler.class: The fully qualified name of a SASL login callback handler class that implements the `LoginCallbackHandler` interface. The callback handler config must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.callback.handler.class=com.example.CustomScramLoginCallbackHandler`

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.login.class: The fully qualified name of a class that implements the `Login` interface. For brokers, login class name must be prefixed with listener prefix and SASL mechanism name in lower-case. For example, `listener.name.sasl_ssl.scram-sha-256.sasl.login.class=com.example.CustomLogin`

Type: class — **Default:** null — **Valid Values:** — **Importance:** medium

sasl.mechanism: SASL mechanism used for client connections. This may be any mechanism for which a security provider is available.

Type: string — **Default:** GSSAPI — **Valid Values:** — **Importance:** medium

security.protocol: Protocol used to communicate with brokers. Valid values are: PLAINTEXT, SSL, SASL_PLAINTEXT, SASL_SSL

Type: string — **Default:** PLAINTEXT — **Valid Values:** — **Importance:** medium

send.buffer.bytes: The size of the TCP send buffer (SO_SNDBUF) to use when sending data. If the value is -1, the default is used.

Type: int — **Default:** 131072 — **Valid Values:** [-1,...] — **Importance:** medium

ssl.enabled.protocols: The list of protocols enabled for SSL connections.

Type: list — **Default:** TLSv1.2,TLSv1.1,TLSv1 — **Valid Values:** — **Importance:** medium

ssl.keystore.type: The file format of the key store file. This is optional for client.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

ssl.protocol: The SSL protocol used to generate the `SSLContext`. Default setting is TLS, which is fine for most cases. TLSv1.2, SSL, SSLv2 and SSLv3 may be supported in older JVMs, but their usage is discouraged due to known vulnerabilities.

Type: string — **Default:** TLS — **Valid Values:** — **Importance:** medium

ssl.provider: The name of the security provider used for SSL connections. Default value is the default security provider.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

ssl.truststore.type: The file format of the trust store file.

Type: string — **Default:** JKS — **Valid Values:** — **Importance:** medium

metadata.max.age.ms: The period of time in milliseconds after which we force a refresh of metadata even if discover any new brokers or partitions.

Type: long — **Default:** 300000 — **Valid Values:** [0,...] — **Importance:** low

metric.reporters: A list of classes to use as metrics reporters. Implementing the `org.apache.kafka.com` classes that will be notified of new metric creation. The JmxReporter is always included to register JMX stati

Type: list — **Default:** "" — **Valid Values:** — **Importance:** low

metrics.num.samples: The number of samples maintained to compute metrics.

Type: int — **Default:** 2 — **Valid Values:** [1,...] — **Importance:** low

metrics.recording.level: The highest recording level for metrics.

Type: string — **Default:** INFO — **Valid Values:** [INFO, DEBUG] — **Importance:** low

metrics.sample.window.ms: The window of time a metrics sample is computed over.

Type: long — **Default:** 30000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.max.ms: The maximum amount of time in milliseconds to wait when reconnecting to a br per host will increase exponentially for each consecutive connection failure, up to this maximum. After calcu connection storms.

Type: long — **Default:** 1000 — **Valid Values:** [0,...] — **Importance:** low

reconnect.backoff.ms: The base amount of time to wait before attempting to reconnect to a given host. This backoff applies to all connection attempts by the client to a broker.

Type: long — **Default:** 50 — **Valid Values:** [0,...] — **Importance:** low

retries: Setting a value greater than zero will cause the client to resend any request that fails with a potentiall

Type: int — **Default:** 5 — **Valid Values:** [0,...] — **Importance:** low

retry.backoff.ms: The amount of time to wait before attempting to retry a failed request. This avoids repeate

Type: long — **Default:** 100 — **Valid Values:** [0,...] — **Importance:** low

sasl.kerberos.kinit.cmd: Kerberos kinit command path.

Type: string — **Default:** /usr/bin/kinit — **Valid Values:** — **Importance:** low

sasl.kerberos.min.time.before.relogin: Login thread sleep time between refresh attempts.

Type: long — **Default:** 60000 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.jitter: Percentage of random jitter added to the renewal time.

Type: double — **Default:** 0.05 — **Valid Values:** — **Importance:** low

sasl.kerberos.ticket.renew.window.factor: Login thread will sleep until the specified window factor of time from expiration will try to renew the ticket.

Type: double — **Default:** 0.8 — **Valid Values:** — **Importance:** low

sasl.login.refresh.buffer.seconds: The amount of buffer time before credential expiration to maintain when refresh occurs closer to expiration than the number of buffer seconds then the refresh will be moved up to maintain a buffer of 3600 (1 hour); a default value of 300 (5 minutes) is used if no value is specified. This value and sasl.login.refresh.min.period.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 300 — **Valid Values:** [0,...,3600] — **Importance:** low

sasl.login.refresh.min.period.seconds: The desired minimum time for the login refresh thread to wait before refreshing a credential; a default value of 60 (1 minute) is used if no value is specified. This value and sasl.login.refresh.buffer.seconds determine the remaining lifetime of a credential. Currently applies only to OAUTHBEARER.

Type: short — **Default:** 60 — **Valid Values:** [0,...,900] — **Importance:** low

sasl.login.refresh.window.factor: Login refresh thread will sleep until the specified window factor relative to the time until the credential expires to refresh the credential. Legal values are between 0.5 (50%) and 1.0 (100%) inclusive; a default value of 0.8 (80%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.8 — **Valid Values:** [0.5,...,1.0] — **Importance:** low

sasl.login.refresh.window.jitter: The maximum amount of random jitter relative to the credential's lifetime to refresh the credential; a default value of 0.05 (5%) is used if no value is specified. Currently applies only to OAUTHBEARER.

Type: double — **Default:** 0.05 — **Valid Values:** [0.0,...,0.25] — **Importance:** low

security.providers: A list of configurable creator classes each returning a provider implementing security algorithm. The default is `org.apache.kafka.common.security.auth.SecurityProviderCreator` interface.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.cipher.suites: A list of cipher suites. This is a named combination of authentication, encryption, MAC and key exchange algorithms. By default all the available cipher suites are supported for a network connection using TLS or SSL network protocol.

Type: list — **Default:** null — **Valid Values:** — **Importance:** low

ssl.endpoint.identification.algorithm: The endpoint identification algorithm to validate server hostname using

Type: string — **Default:** https — **Valid Values:** — **Importance:** low

ssl.keymanager.algorithm: The algorithm used by key manager factory for SSL connections. Default value is SunX509.

Type: string — **Default:** SunX509 — **Valid Values:** — **Importance:** low

ssl.secure.random.implementation: The SecureRandom PRNG implementation to use for SSL cryptography.

Type: string — **Default:** null — **Valid Values:** — **Importance:** low

ssl.trustmanager.algorithm: The algorithm used by trust manager factory for SSL connections. Default value is SunX509.

Type: string — **Default:** PKIX — **Valid Values:** — **Importance:** low

4. DESIGN

4.1 Motivation

We designed Kafka to be able to act as a unified platform for handling all the real-time data feeds [a large company](#) had of use cases.

It would have to have high-throughput to support high volume event streams such as real-time log aggregation.

It would need to deal gracefully with large data backlogs to be able to support periodic data loads from offline systems.

It also meant the system would have to handle low-latency delivery to handle more traditional messaging use-cases.

We wanted to support partitioned, distributed, real-time processing of these feeds to create new, derived feeds. That

Finally in cases where the stream is fed into other data systems for serving, we knew the system would have to be able to handle failures.

Supporting these uses led us to a design with a number of unique elements, more akin to a database log than a traditional message queue design in the following sections.

4.2 Persistence

Don't fear the filesystem!

Kafka relies heavily on the filesystem for storing and caching messages. There is a general perception that "disks can offer competitive performance. In fact disks are both much slower and much faster than people expect depending on the usage pattern. Sequential reads and writes can often be as fast as the network.

The key fact about disk performance is that the throughput of hard drives has been diverging from the latency of a single write. On a JBOD configuration with six 7200rpm SATA RAID-5 array is about 600MB/sec but the performance of random writes is much lower. These linear reads and writes are the most predictable of all usage patterns, and are heavily optimized by the operating system using write-behind techniques that prefetch data in large block multiples and group smaller logical writes into large physical writes. See [ACM Queue article](#); they actually find that [sequential disk access can in some cases be faster than random memory access](#).

To compensate for this performance divergence, modern operating systems have become increasingly aggressive in happily diverting all free memory to disk caching with little performance penalty when the memory is reclaimed. All disk writes cannot easily be turned off without using direct I/O, so even if a process maintains an in-process cache of the data, it is still storing everything twice.

Furthermore, we are building on top of the JVM, and anyone who has spent any time with Java memory usage knows the following:

1. The memory overhead of objects is very high, often doubling the size of the data stored (or worse).
2. Java garbage collection becomes increasingly fiddly and slow as the in-heap data increases.

As a result of these factors using the filesystem and relying on pagecache is superior to maintaining an in-memory cache. It has automatic access to all free memory, and likely double again by storing a compact byte structure rather than a pointer structure. It can cache 30GB on a 32GB machine without GC penalties. Furthermore, this cache will stay warm even if the service is restarted (which for a 10GB cache may take 10 minutes) or else it will need to start with a completely cold cache (which simplifies the code as all logic for maintaining coherency between the cache and filesystem is now in the OS, which handles in-process attempts. If your disk usage favors linear reads then read-ahead is effectively pre-populating this cache.

This suggests a design which is very simple: rather than maintain as much as possible in-memory and flush it all to disk, just write to disk immediately. All data is immediately written to a persistent log on the filesystem without necessarily flushing to disk. In effect, the OS pagecache.

This style of pagecache-centric design is described in an [article](#) on the design of Varnish here (along with a health check).

Constant Time Suffices

The persistent data structure used in messaging systems are often a per-consumer queue with an associated BTree to maintain metadata about messages. BTrees are the most versatile data structure available, and make it possible to implement complex semantics in the messaging system. They do come with a fairly high cost, though: Btree operations are $O(\log N)$. Not a problem in memory, but this is not true for disk operations. Disk seeks come at 10 ms a pop, and each disk can do only one seek per rotation. A seek leads to very high overhead. Since storage systems mix very fast cached operations with very slow physical operations, the overall performance is often superlinear as data increases with fixed cache—i.e. doubling your data makes things much worse than twice as slow.

Intuitively a persistent queue could be built on simple reads and appends to files as is commonly the case with log-structured merge trees. Reads are $O(1)$ and reads do not block writes or each other. This has obvious performance advantages since the performance of reads now take full advantage of a number of cheap, low-rotational speed 1+TB SATA drives. Though they have poor sequential read and write performance and come at 1/3 the price and 3x the capacity.

Having access to virtually unlimited disk space without any performance penalty means that we can provide some Kafka, instead of attempting to delete messages as soon as they are consumed, we can retain messages for a relative flexibility for consumers, as we will describe.

4.3 Efficiency

We have put significant effort into efficiency. One of our primary use cases is handling web activity data, which is vast. Furthermore, we assume each message published is read by at least one consumer (often many), hence we strive

We have also found, from experience building and running a number of similar systems, that efficiency is a key to success. A service can easily become a bottleneck due to a small bump in usage by the application, such small changes will compound and the application will tip-over under load before the infrastructure. This is particularly important when trying to run a centralized cluster as changes in usage patterns are a near-daily occurrence.

We discussed disk efficiency in the previous section. Once poor disk access patterns have been eliminated, there are many small I/O operations, and excessive byte copying.

The small I/O problem happens both between the client and the server and in the server's own persistent operation.

To avoid this, our protocol is built around a "message set" abstraction that naturally groups messages together. This amortizes the overhead of the network roundtrip rather than sending a single message at a time. The server in turn consumer fetches large linear chunks at a time.

This simple optimization produces orders of magnitude speed up. Batching leads to larger network packets, larger all of which allows Kafka to turn a bursty stream of random message writes into linear writes that flow to the consumers.

The other inefficiency is in byte copying. At low message rates this is not an issue, but under load the impact is significant. The message format that is shared by the producer, the broker, and the consumer (so data chunks can be transferred without modification).

The message log maintained by the broker is itself just a directory of files, each populated by a sequence of messages. The producer and consumer. Maintaining this common format allows optimization of the most important operation. Many systems offer a highly optimized code path for transferring data out of pagecache to a socket; in Linux this is done with `sendfile`.

To understand the impact of `sendfile`, it is important to understand the common data path for transfer of data from the disk to the network.

1. The operating system reads data from the disk into pagecache in kernel space
2. The application reads the data from kernel space into a user-space buffer
3. The application writes the data back into kernel space into a socket buffer
4. The operating system copies the data from the socket buffer to the NIC buffer where it is sent over the network

This is clearly inefficient, there are four copies and two system calls. Using `sendfile`, this re-copying is avoided by a single system call. So in this optimized path, only the final copy to the NIC buffer is needed.

We expect a common use case to be multiple consumers on a topic. Using the zero-copy optimization above, data is read directly from the disk into the kernel space and then copied out to user-space every time it is read. This allows multiple consumers to share the same network connection.

This combination of pagecache and sendfile means that on a Kafka cluster where the consumers are mostly caught up, they will be serving data entirely from cache.

For more background on the sendfile and zero-copy support in Java, see this [article](#).

End-to-end Batch Compression

In some cases the bottleneck is actually not CPU or disk but network bandwidth. This is particularly true for a data center or a wide-area network. Of course, the user can always compress its messages one at a time without any support needed, but as much of the redundancy is due to repetition between messages of the same type (e.g. field names in JSON or CSV), compression requires compressing multiple messages together rather than compressing each message individually.

Kafka supports this with an efficient batching format. A batch of messages can be clumped together, compressed, and then written in compressed form and will remain compressed in the log and will only be decompressed by the consumer.

Kafka supports GZIP, Snappy, LZ4 and ZStandard compression protocols. More details on compression can be found in the [documentation](#).

4.4 The Producer

Load balancing

The producer sends data directly to the broker that is the leader for the partition without any intervening routing tier. The producer can request for metadata about which servers are alive and where the leaders for the partitions of a topic are at any given time.

The client controls which partition it publishes messages to. This can be done at random, implementing a kind of round-robin partitioning function. We expose the interface for semantic partitioning by allowing the user to specify a key to partition by (with an option to override the partition function if need be). For example if the key chosen was a user id then all data for a given user would allow consumers to make locality assumptions about their consumption. This style of partitioning is explicitly designed for this purpose.

Asynchronous send

Batching is one of the big drivers of efficiency, and to enable batching the Kafka producer will attempt to accumulate messages until a request is made. The batching can be configured to accumulate no more than a fixed number of messages and to wait no more than a fixed time. This allows the accumulation of more bytes to send, and fewer larger I/O operations on the servers. This buffering is configurable and can add additional latency for better throughput.

Details on [configuration](#) and the [api](#) for the producer can be found elsewhere in the documentation.

4.5 The Consumer

The Kafka consumer works by issuing "fetch" requests to the brokers leading the partitions it wants to consume. The broker then receives back a chunk of log beginning from that position. The consumer thus has significant control over this position.

Push vs. pull

An initial question we considered is whether consumers should pull data from brokers or brokers should push data. In a pull-based design, shared by most messaging systems, where data is pushed to the broker from the producer and pulled from the broker by the consumer. [Scribe](#) and [Apache Flume](#), follow a very different push-based path where data is pushed downstream. There are two problems with a push system: first, the system has difficulty dealing with diverse consumers as the broker controls the rate at which data is transferred. The second problem is that the consumer must consume at the maximum possible rate; unfortunately, in a push system this means the consumer tends to be overwhelmed when the system is under a service attack, in essence). A pull-based system has the nicer property that the consumer simply falls behind and then recovers using a backoff protocol by which the consumer can indicate it is overwhelmed, but getting the rate of transfer to fully utilize the available capacity. Previous attempts at building systems in this fashion led us to go with a more traditional pull model.

Another advantage of a pull-based system is that it lends itself to aggressive batching of data sent to the consumer. The consumer can immediately or accumulate more data and then send it later without knowledge of whether the downstream consumer is ready. This will result in sending a single message at a time only for the transfer to end up being buffered anyway, which is not ideal. A pull-based system pulls all available messages after its current position in the log (or up to some configurable max size). So one gets a batch of data.

The deficiency of a naive pull-based system is that if the broker has no data the consumer may end up polling in a loop. We have parameters in our pull request that allow the consumer request to block in a "long poll" waiting until data is available to ensure large transfer sizes).

You could imagine other possible designs which would be only pull, end-to-end. The producer would locally write to a log and the consumer would pull from them. A similar type of "store-and-forward" producer is often proposed. This is intriguing but we felt that involving thousands of disk producers. Our experience running persistent data systems at scale led us to feel that involving thousands of disk producers is not things more reliable and would be a nightmare to operate. And in practice we have found that we can run a pipeline with a single producer and many consumers.

Consumer Position

Keeping track of *what* has been consumed is, surprisingly, one of the key performance points of a messaging system.

Most messaging systems keep metadata about what messages have been consumed on the broker. That is, as a consumer pulls a message, it records that fact locally immediately or it may wait for acknowledgement from the consumer. This is a fairly intuitive choice but it has a downside: this state could go bad. Since the data structures used for storage in many messaging systems scale poorly, this is also a problem. We can immediately delete it, keeping the data size small.

What is perhaps not obvious is that getting the broker and consumer to come into agreement about what has been consumed is a tricky problem. If a message is consumed immediately every time it is handed out over the network, then if the consumer fails to process the message (or whatever) that message will be lost. To solve this problem, many messaging systems add an acknowledgement protocol. The consumer marks a message as **consumed** when they are sent; the broker waits for a specific acknowledgement from the consumer to record the message as consumed. This works, but creates new problems. First of all, if the consumer processes the message but fails before it can send the acknowledgement, the message is lost twice. The second problem is around performance, now the broker must keep multiple states about every single message (one for the message being processed, one for the message being acknowledged, and one for the message being permanently consumed so that it can be removed). Tricky problems must be dealt with, like what we do in Kafka.

Kafka handles this differently. Our topic is divided into a set of totally ordered partitions, each of which is consumed by a single consumer. This means that the position of a consumer in each partition is just a single integer, the offset of the next message to be consumed. The state of what has been consumed is very small, just one number for each partition. This state can be periodically checkpointed to disk cheaply.

There is a side benefit of this decision. A consumer can deliberately *rewind* back to an old offset and re-consume (to be an essential feature for many consumers. For example, if the consumer code has a bug and is discovered after those messages once the bug is fixed.

Offline Data Load

Scalable persistence allows for the possibility of consumers that only periodically consume such as batch data loaders, Hadoop or a relational data warehouse.

In the case of Hadoop we parallelize the data load by splitting the load over individual map tasks, one for each node loading. Hadoop provides the task management, and tasks which fail can restart without danger of duplicate data.

Static Membership

Static membership aims to improve the availability of stream applications, consumer groups and other application protocols. It relies on the group coordinator to allocate entity ids to group members. These generated ids are ephemeral. In stateless apps, this "dynamic membership" can cause a large percentage of tasks re-assigned to different instances on configuration updates and periodic restarts. For large state applications, shuffled tasks need a long time to recover, partially or entirely unavailable. Motivated by this observation, Kafka's group management protocol allows group membership to remain unchanged based on those ids, thus no rebalance will be triggered.

If you want to use static membership,

- Upgrade both broker cluster and client apps to 2.3 or beyond, and also make sure the upgraded brokers are using ZooKeeper well.
- Set the config `ConsumerConfig#GROUP_INSTANCE_ID_CONFIG` to a unique value for each consumer instance.
- For Kafka Streams applications, it is sufficient to set a unique `ConsumerConfig#GROUP_INSTANCE_ID_CONFIG` for each used thread for an instance.

If your broker is on an older version than 2.3, but you choose to set `ConsumerConfig#GROUP_INSTANCE_ID_CONFIG` on an older version and then throws an `UnsupportedException`. If you accidentally configure duplicate ids for different instances, the broker client will shutdown immediately by triggering a `org.apache.kafka.common.errors.FencedInstanceIdError`.

4.6 Message Delivery Semantics

Now that we understand a little about how producers and consumers work, let's discuss the semantic guarantees. There are multiple possible message delivery guarantees that could be provided:

- *At most once*—Messages may be lost but are never redelivered.
- *At least once*—Messages are never lost but may be redelivered.
- *Exactly once*—this is what people actually want, each message is delivered once and only once.

It's worth noting that this breaks down into two problems: the durability guarantees for publishing a message and the idempotency guarantees for consuming a message.

Many systems claim to provide "exactly once" delivery semantics, but it is important to read the fine print, most of which involves cases where consumers or producers can fail, cases where there are multiple consumer processes, or cases where data is replicated across multiple brokers.

Kafka's semantics are straight-forward. When publishing a message we have a notion of the message being "committed" and not be lost as long as one broker that replicates the partition to which this message was written remains "alive". The description of which types of failures we attempt to handle will be described in more detail in the next section. For the guarantees to the producer and consumer. If a producer attempts to publish a message and experiences a network failure before the message was committed. This is similar to the semantics of inserting into a database table with an autogenerate primary key.

Prior to 0.11.0.0, if a producer failed to receive a response indicating that a message was committed, it had little control over delivery semantics since the message may be written to the log again during resending if the original request had not been acknowledged. However, Kafka supports an idempotent delivery option which guarantees that resending will not result in duplicate entries in the log. This is achieved by deduplicating messages using a sequence number that is sent by the producer along with every message. Also being able to publish messages to multiple topic partitions using transaction-like semantics: i.e. either all messages are successfully written or none are. This is useful for once processing between Kafka topics (described below).

Not all use cases require such strong guarantees. For uses which are latency sensitive we allow the producer to specify how long it wants to wait on the message being committed this can take on the order of 10 ms. However the producer can also specify that it wants to publish asynchronously or that it wants to wait only until the leader (but not necessarily the followers) have the message.

Now let's describe the semantics from the point-of-view of the consumer. All replicas have the exact same log with the consumer never crashed it could just store this position in memory, but if the consumer fails and we want this process will need to choose an appropriate position from which to start processing. Let's say the consumer reads messages and updating its position.

1. It can read the messages, then save its position in the log, and finally process the messages. In this case there is a possibility that the consumer crashes before saving its position but before saving the output of its message processing. In this case the process that took over processing the messages prior to that position had not been processed. This corresponds to "at-most-once" semantics as in this case some messages may be lost.
2. It can read the messages, process the messages, and finally save its position. In this case there is a possibility that the consumer crashes before saving its position. In this case when the new process takes over the first few messages it receives may have already been processed. This corresponds to "at-least-once" semantics in the case of consumer failure. In many cases messages have a primary key and so the new process can overwrite a record with another copy of itself).

So what about exactly once semantics (i.e. the thing you actually want)? When consuming from a Kafka topic and producing to another topic you can leverage the new transactional producer capabilities in 0.11.0.0 that were mentioned above. The consumer's position is stored in the Kafka log at the same offset to Kafka in the same transaction as the output topics receiving the processed data. If the transaction is aborted, the data produced on the output topics will not be visible to other consumers, depending on their "isolation level." In this case, the consumer's position is visible to consumers even if they were part of an aborted transaction, but in "read_committed," the consumer will only see data that was committed (and any messages which were not part of a transaction).

When writing to an external system, the limitation is in the need to coordinate the consumer's position with what is being written. One solution is to introduce a two-phase commit between the storage of the consumer position and the storage of the consumer's output. This is better because many of the output systems do not support a two-phase commit. As an example of this, consider a [Kafka Connect](#) connector which populates data in HDFS along with offsets. In this case, either data and offsets are both updated or neither is. We follow similar patterns for many other data systems which do not have a primary key to allow for deduplication.

So effectively Kafka supports exactly-once delivery in [Kafka Streams](#), and the transactional producer/consumer can transfer and process data between Kafka topics. Exactly-once delivery for other destination systems generally requires a write-ahead log (WAL) or a similar mechanism to track the offset which makes implementing this feasible (see also [Kafka Connect](#)). Otherwise, Kafka guarantees at-least-once delivery by disabling retries on the producer and committing offsets in the consumer prior to processing a batch.

4.7 Replication

Kafka replicates the log for each topic's partitions across a configurable number of servers (you can set this replication factor). This provides fault tolerance and failover to these replicas when a server in the cluster fails so messages remain available in the presence of failure.

Other messaging systems provide some replication-related features, but, in our (totally biased) opinion, this appears to have more downsides: replicas are inactive, throughput is heavily impacted, it requires fiddly manual configuration, etc. Kafka implements un-replicated topics as replicated topics where the replication factor is one.

The unit of replication is the topic partition. Under non-failure conditions, each partition in Kafka has a single leader including the leader constitute the replication factor. All reads and writes go to the leader of the partition. Typically evenly distributed among brokers. The logs on the followers are identical to the leader's log—all have the same offset given time the leader may have a few as-yet unreplicated messages at the end of its log).

Followers consume messages from the leader just as a normal Kafka consumer would and apply them to their own property of allowing the follower to naturally batch together log entries they are applying to their log.

As with most distributed systems automatically handling failures requires having a precise definition of what it means for a system to be in a certain state under certain conditions

1. A node must be able to maintain its session with ZooKeeper (via ZooKeeper's heartbeat mechanism)
2. If it is a follower it must replicate the writes happening on the leader and not fall "too far" behind

We refer to nodes satisfying these two conditions as being "in sync" to avoid the vagueness of "alive" or "failed". If a node dies, gets stuck, or falls behind, the leader will remove it from the list of in sync replicas. The determination of stuck is based on the configuration.

In distributed systems terminology we only attempt to handle a "fail/recover" model of failures where nodes suddenly fail (without warning, and without the node knowing that they have died). Kafka does not handle so-called "Byzantine" failures in which nodes produce arbitrary data.

We can now more precisely define that a message is considered committed when all in sync replicas for that partition have given out the message to the consumer. This means that the consumer need not worry about potentially seeing a message that has not been committed. The consumer can choose the option of either waiting for the message to be committed or not, depending on their preference for tradeoff between consistency and availability. This is controlled by the `acks` setting that the producer uses. Note that topics have a setting for the "minimum number" of in-sync replicas that must acknowledge a message has been written to the full set of in-sync replicas. If a less stringent acknowledgement is requested by the consumer, the message can be consumed, even if the number of in-sync replicas is lower than the minimum (e.g. it can be as low as just the leader replica).

The guarantee that Kafka offers is that a committed message will not be lost, as long as there is at least one in syn

Kafka will remain available in the presence of node failures after a short fail-over period, but may not remain available

Replicated Logs: Quorums, ISRs, and State Machines (Oh my!)

At its heart a Kafka partition is a replicated log. The replicated log is one of the most basic primitives in distributed one. A replicated log can be used by other systems as a primitive for implementing other distributed systems in th

A replicated log models the process of coming into consensus on the order of a series of values (generally number this, but the simplest and fastest is with a leader who chooses the ordering of values provided to it. As long as the ordering the leader chooses.

Of course if leaders didn't fail we wouldn't need followers! When the leader does die we need to choose a new leader behind or crash so we must ensure we choose an up-to-date follower. The fundamental guarantee a log replication committed, and the leader fails, the new leader we elect must also have that message. This yields a tradeoff: if the declaring it committed then there will be more potentially electable leaders.

If you choose the number of acknowledgements required and the number of logs that must be compared to elect called a Quorum.

A common approach to this tradeoff is to use a majority vote for both the commit decision and the leader election understand the tradeoffs. Let's say we have $2f+1$ replicas. If $f+1$ replicas must receive a message prior to a commit electing the follower with the most complete log from at least $f+1$ replicas, then, with no more than f failures, the leader because among any $f+1$ replicas, there must be at least one replica that contains all committed messages. That replica as the new leader. There are many remaining details that each algorithm must handle (such as precisely defined what leader failure or changing the set of servers in the replica set) but we will ignore these for now.

This majority vote approach has a very nice property: the latency is dependent on only the fastest servers. That is, faster follower not the slower one.

There are a rich variety of algorithms in this family including ZooKeeper's [Zab](#), [Raft](#), and [Viewstamped Replication](#). The actual implementation is [PacificA](#) from Microsoft.

The downside of majority vote is that it doesn't take many failures to leave you with no electable leaders. To tolerate failures requires five copies of the data. In our experience having only enough redundancy to tolerate a single failure times, with 5x the disk space requirements and 1/5th the throughput, is not very practical for large volume data processing appear for shared cluster configuration such as ZooKeeper but are less common for primary data storage. For example [majority-vote-based journal](#), but this more expensive approach is not used for the data itself.

Kafka takes a slightly different approach to choosing its quorum set. Instead of majority vote, Kafka dynamically chooses a leader. Only members of this set are eligible for election as leader. A write to a Kafka partition is not considered committed until the set is persisted to ZooKeeper whenever it changes. Because of this, any replica in the ISR is eligible to be elected leader there are many partitions and ensuring leadership balance is important. With this ISR model and $f+1$ replicas, a Kafka can commit messages.

For most use cases we hope to handle, we think this tradeoff is a reasonable one. In practice, to tolerate f failures, the number of replicas to acknowledge before committing a message (e.g. to survive one failure a majority quorum needs $f+1$ replicas, number of replicas to acknowledge before committing a message (e.g. to survive one failure a majority quorum needs $f+1$ replicas approach requires two replicas and one acknowledgement). The ability to commit without the slowest servers is ameliorated by allowing the client to choose whether they block on the message commit or not, and the additional factor is worth it.

Another important design distinction is that Kafka does not require that crashed nodes recover with all their data intact. This depends on the existence of "stable storage" that cannot be lost in any failure-recovery scenario without potential compromise. First, disk errors are the most common problem we observe in real operation of persistent data systems. If disk errors were not a problem, we do not want to require the use of fsync on every write for our consistency guarantees as this would be too expensive. Our protocol for allowing a replica to rejoin the ISR ensures that before rejoining, it must fully re-sync again even if it has not lost any data.

Unclean leader election: What if they all die?

Note that Kafka's guarantee with respect to data loss is predicated on at least one replica remaining in sync. If all replicas in the ISR die, then the leader is no longer available and the system is down.

However a practical system needs to do something reasonable when all the replicas die. If you are unlucky enough that all replicas in the ISR die, there are two behaviors that could be implemented:

1. Wait for a replica in the ISR to come back to life and choose this replica as the leader (hopefully it still has all the data).
2. Choose the first replica (not necessarily in the ISR) that comes back to life as the leader.

This is a simple tradeoff between availability and consistency. If we wait for replicas in the ISR, then we will remain consistent but if all replicas were destroyed or their data was lost, then we are permanently down. If, on the other hand, a non-in-sync replica becomes the source of truth even though it is not guaranteed to have every committed message. By default from Kafka 0.8.0 onwards, we choose the first replica for a consistent replica. This behavior can be changed using configuration property `unclean.leader.election.enable`.

This dilemma is not specific to Kafka. It exists in any quorum-based scheme. For example in a majority voting scheme, you must either choose to lose 100% of your data or violate consistency by taking what remains on an existing server if a majority of servers fail.

Availability and Durability Guarantees

When writing to Kafka, producers can choose whether they wait for the message to be acknowledged by 0, 1 or all replicas. This provides a guarantee that the full set of assigned replicas have received the message. By default, when `acks=all`, the producer waits until all replicas have received the message. For example, if a topic is configured with only two replicas and one fails (i.e., only one in sync), the producer will wait until the remaining replica has received the message. However, these writes could be lost if the remaining replica also fails. Although this ensures maximum availability, it does not ensure durability. Those who prefer durability over availability. Therefore, we provide two topic-level configurations that can be used to prefer durability over availability.

1. Disable unclean leader election - if all replicas become unavailable, then the partition will remain unavailable until a majority of replicas are available. This effectively prefers unavailability over the risk of message loss. See the previous section on Unclean Leader Election for more details.
2. Specify a minimum ISR size - the partition will only accept writes if the size of the ISR is above a certain minimum. If the size of the ISR drops below this minimum, the partition will become unavailable. This setting only takes effect if the producer uses `acks=all` or `acks=latest`. This setting offers a trade-off between consistency and availability. Better consistency since the message is guaranteed to be written to more replicas which reduces the probability of message loss. However, the partition will be unavailable for writes if the number of in-sync replicas drops below the minimum threshold.

Replica Management

The above discussion on replicated logs really covers only a single log, i.e. one topic partition. However a Kafka cluster also has to attempt to balance partitions within a cluster in a round-robin fashion to avoid clustering all partitions for high-volume topics on a single broker.

leadership so that each node is the leader for a proportional share of its partitions.

It is also important to optimize the leadership election process as that is the critical window of unavailability. A naive election per partition for all partitions a node hosted when that node failed. Instead, we elect one of the brokers as leader and is responsible for changing the leader of all affected partitions in a failed broker. The result is that we are able to avoid unnecessary notifications which makes the election process far cheaper and faster for a large number of partitions. If the controller fails, the controller controller.

4.8 Log Compaction

Log compaction ensures that Kafka will always retain at least the last known value for each message key within the log. This is useful in scenarios such as restoring state after application crashes or system failure, or reloading caches after application restarts. We will use cases in more detail and then describe how compaction works.

So far we have described only the simpler approach to data retention where old log data is discarded after a fixed retention period. This works well for temporal event data such as logging where each record stands alone. However an important use case is for data that changes over time (for example, the changes to a database table).

Let's discuss a concrete example of such a stream. Say we have a topic containing user email addresses; every time a user updates their email address, a message is sent to the topic using their user id as the primary key. Now say we send the following messages over some time period for a single user id (messages for other ids are omitted):

```

1  123 => bill@microsoft.com
2      .
3      .
4      .
5  123 => bill@gatesfoundation.org
6      .
7      .
8      .
9  123 => bill@gmail.com

```

Log compaction gives us a more granular retention mechanism so that we are guaranteed to retain at least the last known value for every key. In this case we guarantee that the log contains a full snapshot of the final value for every key not just keys that changed recently. This allows us to reload the cache or restore a failed search node without us having to retain a complete log of all changes.

Let's start by looking at a few use cases where this is useful, then we'll see how it can be used.

1. *Database change subscription.* It is often necessary to have a data set in multiple data systems, and often on different hardware (e.g., a database, a cache, a search cluster, and eventually in Hadoop). For example you might have a database, a cache, a search cluster, and eventually in Hadoop. In the case that one is only handling the raw data, it is often necessary to be able to reload the cache or restore a failed search node you may need a complete data set.
2. *Event sourcing.* This is a style of application design which co-locates query processing with application design. This allows for a complete history of all changes to the application state.
3. *Journaling for high-availability.* A process that does local computation can be made fault-tolerant by logging all changes to a durable storage. This allows for a complete history of all changes to the application state. A concrete example of this is handling counts, aggregation, etc. Samza, a real-time stream-processing framework, [uses this feature](#) for exactly this purpose.

In each of these cases one needs primarily to handle the real-time feed of changes, but occasionally, when a machine needs to do a full load. Log compaction allows feeding both of these use cases off the same backing topic. This is

The general idea is quite simple. If we had infinite log retention, and we logged each change in the above cases, then from when it first began. Using this complete log, we could restore to any point in time by replaying the first N records for systems that update a single record many times as the log will grow without bound even for a stable dataset. If updates will bound space but the log is no longer a way to restore the current state—now restoring from the beginning may not be captured at all.

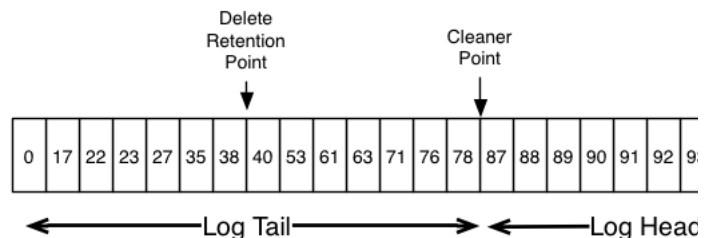
Log compaction is a mechanism to give finer-grained per-record retention, rather than the coarser-grained time-based. It ensures that for any given primary key, there is at least one message in the log with the most recent update with the same primary key. This way the log is guaranteed to have at least the last state

This retention policy can be set per-topic, so a single cluster can have some topics where retention is enforced by compaction.

This functionality is inspired by one of LinkedIn's oldest and most successful pieces of infrastructure—a database structured storage systems Kafka is built for subscription and organizes data for fast linear reads and writes. Unlike even in situations where the upstream data source would not otherwise be replayable.

Log Compaction Basics

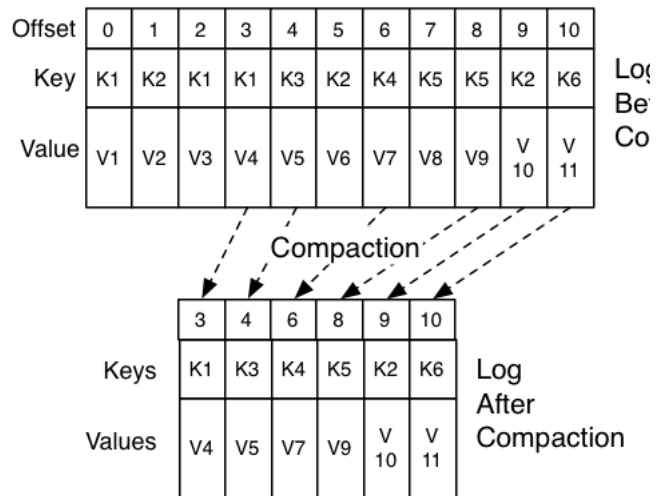
Here is a high-level picture that shows the logical structure of a Kafka log with the offset for each message.



The head of the log is identical to a traditional Kafka log. It has dense, sequential offsets and retains all messages. The picture above shows a log with a compacted tail. Note that the messages in the tail of the log retain the original changes. Note also that all offsets remain valid positions in the log, even if the message with that offset has been compacted. For example, in the picture above the offsets 36, 37, and 39 would return a message set beginning with 38.

Compaction also allows for deletes. A message with a key and a null payload will be treated as a delete from the log. It will be removed (as would any new message with that key), but delete markers are special in that they will themselves be retained. The point in time at which deletes are no longer retained is marked as the "delete retention point" in the above diagram.

The compaction is done in the background by periodically recopying log segments. Cleaning does not block reads or writes, so it does not impact I/O throughput to avoid impacting producers and consumers. The actual process of compacting a log segment looks



What guarantees does log compaction provide?

Log compaction guarantees the following:

1. Any consumer that stays caught-up to within the head of the log will see every message that is written; these `min.compaction.lag.ms` can be used to guarantee the minimum length of time must pass after a message is written and the time the message becomes eligible for compaction. The topic's `max.compaction.lag.ms` bound on how long each message will remain in the (uncompacted) head. The topic's `delete.retention.ms` time a message is written and the time the message becomes eligible for compaction.
2. Ordering of messages is always maintained. Compaction will never re-order messages, just remove some.
3. The offset for a message never changes. It is the permanent identifier for a position in the log.
4. Any consumer progressing from the start of the log will see at least the final state of all records in the order they were written, provided the consumer reaches the head of the log in a time period less than the topic's `delete.retention.ms`. Words: since the removal of delete markers happens concurrently with reads, it is possible for a consumer to see a message that has been deleted.

Log Compaction Details

Log compaction is handled by the log cleaner, a pool of background threads that recopy log segment files, removing obsolete records. The log cleaner thread works as follows:

1. It chooses the log that has the highest ratio of log head to log tail
2. It creates a succinct summary of the last offset for each key in the head of the log
3. It recopies the log from beginning to end removing keys which have a later occurrence in the log. New, clean segment disk space required is just one additional log segment (not a fully copy of the log).
4. The summary of the log head is essentially just a space-compact hash table. It uses exactly 24 bytes per entry. The log cleaner can clean around 366GB of log head (assuming 1k messages).

Configuring The Log Cleaner

The log cleaner is enabled by default. This will start the pool of cleaner threads. To enable log cleaning on a particular topic, set `log.cleanup.policy=compact` in the topic configuration.

```
1 log.cleanup.policy=compact
```

The `log.cleanup.policy` property is a broker configuration setting defined in the broker's `server.properties`. It has a configuration override in place as documented [here](#). The log cleaner can be configured to retain a minimum message age by setting the `log.cleanup.policy` to `compact` and setting the compaction time lag.

```
1 log.cleaner.min.compaction.lag.ms
```

This can be used to prevent messages newer than a minimum message age from being subject to compaction. If the message age is less than the minimum, i.e. the one currently being written to. The active segment will not be compacted even if all of its messages are older than the minimum. The log cleaner can be configured to ensure a maximum delay after which the uncompact "head" of the log becomes eligible for compaction.

```
1 log.cleaner.max.compaction.lag.ms
```

This can be used to prevent log with low produce rate from remaining ineligible for compaction for an unbounded time. The `log.cleanup.policy` and `log.cleanup.policy` are not compacted. Note that this compaction deadline is not a hard guarantee since it is based on the current compaction time. You will want to monitor the `uncleanable-partitions-count`, `max-clean-time-secs` and `max-log-size-bytes`.

Further cleaner configurations are described [here](#).

4.9 Quotas

Kafka cluster has the ability to enforce quotas on requests to control the broker resources used by clients. Two types of quotas are supported: network bandwidth and request rate. A group of clients sharing a quota:

1. Network bandwidth quotas define byte-rate thresholds (since 0.9)
2. Request rate quotas define CPU utilization thresholds as a percentage of network and I/O threads (since 0.11)

Why are quotas necessary?

It is possible for producers and consumers to produce/consume very high volumes of data or generate requests at a rate that causes network saturation and generally DOS other clients and the brokers themselves. Having quotas protects against this by limiting the resources used by clients. In clusters where a small set of badly behaved clients can degrade user experience for the well behaved ones. In fact, Kafka enforces API limits according to an agreed upon contract.

Client groups

The identity of Kafka clients is the user principal which represents an authenticated user in a secure cluster. In a cluster, clients are grouped by the broker using a configurable `PrincipalBuilder`. Client-id is the client application. The tuple (user, client-id) defines a secure logical group of clients that share both user principal and client-id.

Quotas can be applied to (user, client-id), user or client-id groups. For a given connection, the most specific quota is the one that matches the (user, client-id) group. For example, if (user="test-user", client-id="test-client") has a producer, then the producer's quota is the one configured for the (user, client-id) group. For example, if (user="test-user", client-id="test-client") has a producer, then the producer's quota is the one configured for the (user, client-id) group.

Quota Configuration

Quota configuration may be defined for (user, client-id), user and client-id groups. It is possible to override the default (lower) quota. The mechanism is similar to the per-topic log config overrides. User and (user, client-id) quota overrides are written under ***/config/clients***. These overrides are read by all brokers and are effective immediately after a restart of the entire cluster. See [here](#) for details. Default quotas for each group may also be updated dynamically using the ***alter.config*** command.

The order of precedence for quota configuration is:

1. `/config/users/<user>/clients/<client-id>`
2. `/config/users/<user>/clients/<default>`
3. `/config/users/<user>`
4. `/config/users/<default>/clients/<client-id>`
5. `/config/users/<default>/clients/<default>`
6. `/config/users/<default>`
7. `/config/clients/<client-id>`
8. `/config/clients/<default>`

Broker properties (`quota.producer.default`, `quota.consumer.default`) can also be used to set defaults of network bandwidth quotas. These properties are deprecated and will be removed in a later release. Default quotas for client-id can be set in Zookeeper similar to the `zoo.cfg` properties.

Network Bandwidth Quotas

Network bandwidth quotas are defined as the byte rate threshold for each group of clients sharing a quota. By default, the quota is set to 100MB/s. This quota is defined on a per-broker basis. Each group of clients can publish/fetch a maximum of `quota` bytes per second.

Request Rate Quotas

Request rate quotas are defined as the percentage of time a client can utilize on request handler I/O threads and network threads. `n%` represents `n%` of one thread, so the quota is out of a total capacity of `((num.io.threads + num.network.threads) * n%)` upto `n%` across all I/O and network threads in a quota window before being throttled. Since the number of threads is proportional to the number of cores available on the broker host, request rate quotas represent the total percentage of CPU that may be utilized by all clients.

Enforcement

By default, each unique client group receives a fixed quota as configured by the cluster. This quota is defined on a per-broker basis. We decided that defining these quotas per broker is much better than having a fixed cluster-wide quota. This mechanism to share client quota usage among all the brokers. This can be harder to get right than the quota implementation in other systems.

How does a broker react when it detects a quota violation? In our solution, the broker first computes the amount of quota used and returns a response with the delay immediately. In case of a fetch request, the response will not contain any data. The client stops making requests from the broker anymore, until the delay is over. Upon receiving a response with a non-zero delay duration, the client stops making requests from the broker during the delay. Therefore, requests from a throttled client are effectively blocked from both sides. Even after the response from the broker, the back pressure applied by the broker via muting its socket channel can still handle the client's requests. Further requests to the throttled channel will receive responses only after the delay is over.

Byte-rate and thread utilization are measured over multiple small windows (e.g. 30 windows of 1 second each) in contrast to having large measurement windows (for e.g. 10 windows of 30 seconds each) leads to large bursts of traffic followed by quiet periods.

5. IMPLEMENTATION

5.1 Network Layer

The network layer is a fairly straight-forward NIO server, and will not be described in great detail. The `sendfile` implementation uses the `writeTo` method. This allows the file-backed message set to use the more efficient `transferTo` implementation. The implementation is a single acceptor thread and N processor threads which handle a fixed number of connections each. This design is simple to implement and fast. The protocol is kept quite simple to allow for future implementation of clients in other languages.

5.2 Messages

Messages consist of a variable-length header, a variable length opaque key byte array and a variable length opaque value byte array. Leaving the key and value opaque is the right decision: there is a great deal of progress being made in the area of key-value stores, but it is unlikely to be right for all uses. Needless to say a particular application using Kafka would likely mandate a particular key-value store. The interface is simply an iterator over messages with specialized methods for bulk reading and writing to an NIO `Channel`.

5.3 Message Format

Messages (aka Records) are always written in batches. The technical term for a batch of messages is a record batch. In the degenerate case, we could have a record batch containing a single record. Record batches and records have their own format.

5.3.1 Record Batch

The following is the on-disk format of a `RecordBatch`.

```

1  baseOffset: int64
2  batchLength: int32
3  partitionLeaderEpoch: int32
4  magic: int8 (current magic value is 2)
5  crc: int32
6  attributes: int16
7      bit 0~2:
8          0: no compression
9          1: gzip
10         2: snappy
11         3: lz4
12         4: zstd
13     bit 3: timestampType
14     bit 4: isTransactional (0 means not transactional)
15     bit 5: isControlBatch (0 means not a control batch)
16     bit 6~15: unused
17  lastOffsetDelta: int32
18  firstTimestamp: int64
19  maxTimestamp: int64
20  producerId: int64
21  producerEpoch: int16
```

```

22  baseSequence: int32
23  records: [Record]
24

```

Note that when compression is enabled, the compressed record data is serialized directly following the count of the

The CRC covers the data from the attributes to the end of the batch (i.e. all the bytes that follow the CRC). It is located at the magic byte before deciding how to interpret the bytes between the batch length and the magic byte. The partition leader needs to recompute the CRC when this field is assigned for every batch that is received by the broker. The CRC is

On compaction: unlike the older message formats, magic v2 and above preserves the first and last offset/sequence number required in order to be able to restore the producer's state when the log is reloaded. If we did not retain the last sequence number, a producer might see an OutOfSequence error. The base sequence number must be preserved for duplicate checking (i.e. verifying that the first and last sequence numbers of the incoming batch match the last from that producer). As a batch of records in the batch are cleaned but batch is still retained in order to preserve a producer's last sequence number. The base sequence number, during compaction, so it will change if the first record in the batch is compacted away.

5.3.1.1 Control Batches

A control batch contains a single record called the control record. Control records should not be passed on to applications for transactional messages.

The key of a control record conforms to the following schema:

```

1  version: int16 (current version is 0)
2  type: int16 (0 indicates an abort marker, 1 indicates a commit)

```

The schema for the value of a control record is dependent on the type. The value is opaque to clients.

5.3.2 Record

Record level headers were introduced in Kafka 0.11.0. The on-disk format of a record with Headers is delineated below:

```

1  length: varint
2  attributes: int8
3      bit 0~7: unused
4  timestampDelta: varint
5  offsetDelta: varint
6  keyLength: varint
7  key: byte[]
8  valueLen: varint
9  value: byte[]
10 Headers => [Header]
11

```

5.3.2.1 Record Header

```

1  headerKeyLength: varint
2  headerKey: String
3  headerValueLength: varint

```

```
4 Value: byte[]
5
```

We use the same varint encoding as Protobuf. More information on the latter can be found [here](#). The count of header

5.3.3 Old Message Format

Prior to Kafka 0.11, messages were transferred and stored in *message sets*. In a message set, each message has represented as an array, they are not preceded by an int32 array size like other array elements in the protocol.

Message Set:

```
1 MessageSet (Version: 0) => [offset message_size message]
2   offset => INT64
3   message_size => INT32
4   message => crc magic_byte attributes key value
5     crc => INT32
6     magic_byte => INT8
7     attributes => INT8
8     bit 0~2:
9       0: no compression
10      1: gzip
11      2: snappy
12     bit 3~7: unused
13     key => BYTES
14     value => BYTES

1 MessageSet (Version: 1) => [offset message_size message]
2   offset => INT64
3   message_size => INT32
4   message => crc magic_byte attributes key value
5     crc => INT32
6     magic_byte => INT8
7     attributes => INT8
8     bit 0~2:
9       0: no compression
10      1: gzip
11      2: snappy
12      3: lz4
13     bit 3: timestampType
14       0: create time
15       1: log append time
16     bit 4~7: unused
17     timestamp => INT64
18     key => BYTES
19     value => BYTES
```

In versions prior to Kafka 0.10, the only supported message format version (which is indicated in the magic value) support in version 0.10.

- Similarly to version 2 above, the lowest bits of attributes represent the compression type.
- In version 1, the producer should always set the timestamp type bit to 0. If the topic is configured to use log append time, `log.message.timestamp.type = LogAppendTime` or topic level config `message.timestamp.type = LogAppendTime`

timestamp in the message set.

- The highest bits of attributes must be set to 0.

In message format versions 0 and 1 Kafka supports recursive messages to enable compression. In this case the compression types and the value field will contain a message set compressed with that type. We often refer to the as the "outer message." Note that the key should be null for the outer message and its offset will be the offset of the

When receiving recursive version 0 messages, the broker decompresses them and each inner message is assigned a compression, only the wrapper message will be assigned an offset. The inner messages will have relative offsets. outer message, which corresponds to the offset assigned to the last inner message.

The crc field contains the CRC32 (and not CRC-32C) of the subsequent message bytes (i.e. from magic byte to the

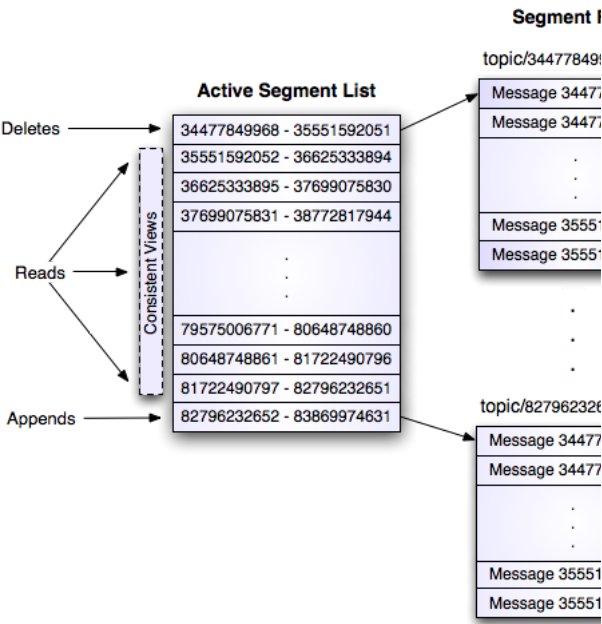
5.4 Log

A log for a topic named "my_topic" with two partitions consists of two directories (namely `my_topic_0` and `my_topic_1`) for that topic. The format of the log files is a sequence of "log entries"; each log entry is a 4 byte integer N storing the offset of the message. Each message is uniquely identified by a 64-bit integer *offset* giving the byte position of the start of this message in the partition. The on-disk format of each message is given below. Each log file is named with the offset of the first message in the partition, e.g. `000000000000.kafka`, and each additional file will have an integer name roughly S bytes from the previous file where S is the size of a message.

The exact binary format for records is versioned and maintained as a standard interface so record batches can be converted to or from a different format or conversion when desirable. The previous section included details about the on-disk format of records.

The use of the message offset as the message id is unusual. Our original idea was to use a GUID generated by the broker. But since a consumer must maintain an ID for each server, the global uniqueness of the GUID provides no advantage. Moving from a random id to an offset requires a heavy weight index structure which must be synchronized with disk, essentially making the lookup structure complex. Thus to simplify the lookup structure we decided to use a simple per-partition atomic counter which could be coupled to the message; this makes the lookup structure simpler, though multiple seeks per consumer request are still likely. However, the message offset seemed natural—both after all are monotonically increasing integers unique to a partition. Since the offset is a simple integer, it is easy to implement and we went with the more efficient approach.

Kafka Log Implementation



Writes

The log allows serial appends which always go to the last file. This file is rolled over to a fresh file when it reaches parameters: M , which gives the number of messages to write before forcing the OS to flush the file to disk, and S , which gives a durability guarantee of losing at most M messages or S seconds of data in the event of a system crash.

Reads

Reads are done by giving the 64-bit logical offset of a message and an S -byte max chunk size. This will return an intended to be larger than any single message, but in the event of an abnormally large message, the read can be rejected if the message is read successfully. A maximum message and buffer size can be specified to make the server reject the maximum it needs to ever read to get a complete message. It is likely that the read buffer ends with a partial message.

The actual process of reading from an offset requires first locating the log segment file in which the data is stored then reading from that file offset. The search is done as a simple binary search variation against an in-memory range.

The log provides the capability of getting the most recently written message to allow clients to start subscribing and to consume its data within its SLA-specified number of days. In this case when the client attempts to consume a message it either reset itself or fail as appropriate to the use case.

The following is the format of the results sent to the consumer.

```
1 MessageSetSend (fetch result)
2
3 total length      : 4 bytes
4 error code       : 2 bytes
5 message 1        : x bytes
6 ...
7 message n        : x bytes
```

```

1 MultiMessageSetSend (multiFetch result)
2
3 total length      : 4 bytes
4 error code       : 2 bytes
5 messageSetSend 1
6 ...
7 messageSetSend n

```

Deletes

Data is deleted one log segment at a time. The log manager allows pluggable delete policies to choose which files to delete based on the modification time of more than N days ago, though a policy which retained the last N GB could also be useful. To manage the segment list we use a copy-on-write style segment list implementation that provides consistent views to allow a broker to delete the log segments while deletes are progressing.

Guarantees

The log provides a configuration parameter M which controls the maximum number of messages that are written to a log segment. A background process runs that iterates over all messages in the newest log segment and verifies that each message entry is valid. A message is valid if the length of the file AND the CRC32 of the message payload matches the CRC stored with the message. In the event of a corruption, the message is marked as invalid and the segment is truncated.

Note that two kinds of corruption must be handled: truncation in which an unwritten block is lost due to a crash, and corruption in which the data is corrupted. The reason for this is that in general the OS makes no guarantee of the write order between the file inode and the actual data. If the inode is updated with a new size but a crash occurs before the block containing that data is written, the log is corrupted (though the unwritten messages are, of course, lost).

5.5 Distribution

Consumer Offset Tracking

Kafka consumer tracks the maximum offset it has consumed in each partition and has the capability to commit or fetch offsets. Kafka provides the option to store all the offsets for a given consumer group in a designated broker (for that consumer group should send its offset commits and fetches to that group coordinator (broker)). Consumer A can look up its coordinator by issuing a FindCoordinatorRequest to any Kafka broker and reading the details. The consumer can then proceed to commit or fetch offsets from the coordinator broker. In case the coordinator is unavailable, offset commits can be done automatically or manually by consumer instance.

When the group coordinator receives an OffsetCommitRequest, it appends the request to a special [compacted](#) Kafka topic. A successful offset commit response to the consumer only after all the replicas of the offsets topic receive the offset commit. If the offset commit times out, the offset commit will fail and the consumer may retry the commit after backing off. The brokers periodically update the most recent offset commit per partition. The coordinator also caches the offsets in an in-memory table in order to serve offset fetch requests.

When the coordinator receives an offset fetch request, it simply returns the last committed offset vector from the offsets topic. If the coordinator becomes the coordinator for a new set of consumer groups (by becoming a leader for a partition of the offsets topic), in this case, the offset fetch will fail with an CoordinatorLoadInProgressException and the consumer may retry the OffsetFetchRequest.

ZooKeeper Directories

The following gives the ZooKeeper structures and algorithms used for co-ordination between consumers and brokers.

Notation

When an element in a path is denoted [xyz], that means that the value of xyz is not fixed and there is in fact a ZooKeeper directory named /topics containing a sub-directory for each topic name. Numerical range 2, 3, 4. An arrow -> is used to indicate the contents of a znode. For example /hello -> world would indicate a znode

Broker Node Registry

```
1 /brokers/ids/[0...N] --> {"jmx_port":..., "timestamp":..., "endpoints":[...], "host":...
```

This is a list of all present broker nodes, each of which provides a unique logical broker id which identifies it to consumers. At startup, a broker node registers itself by creating a znode with the logical broker id under /brokers/ids. The purpose is to allow a broker to move to a different physical machine without affecting consumers. An attempt to register a broker id that is already in use (successfully) results in an error.

Since the broker registers itself in ZooKeeper using ephemeral znodes, this registration is dynamic and will disappear when the broker is no longer available).

Broker Topic Registry

```
1 /brokers/topics/[topic]/partitions/[0...N]/state --> {"controller_epoch":..., "leader_id":..., "leader_epoch":..., "isr":...
```

Each broker registers itself under the topics it maintains and stores the number of partitions for that topic.

Cluster Id

The cluster id is a unique and immutable identifier assigned to a Kafka cluster. The cluster id can have a maximum length of 255 characters. The regular expression [a-zA-Z0-9_\-]+, which corresponds to the characters used by the URL-safe Base64 variant with padding removed, is used to generate the cluster id.

Implementation-wise, it is generated when a broker with version 0.10.1 or later is successfully started for the first time. The broker creates a znode /cluster/id during startup. If the znode does not exist, the broker generates a new cluster id and creates the znode.

Broker node registration

The broker nodes are basically independent, so they only publish information about what they have. When a broker starts, it publishes information about its host name and port. The broker also registers the list of existing topics and their partitions. This information is registered dynamically when they are created on the broker.

6. OPERATIONS

Here is some information on actually running Kafka as a production system based on usage and experience at Lin

6.1 Basic Kafka Operations

This section will review the most common operations you will perform on your Kafka cluster. All of the tools review Kafka distribution and each tool will print details on all possible commandline options if it is run with no argument

Adding and removing topics

You have the option of either adding topics manually or having them be created automatically when data is first put. You may want to tune the default [topic configurations](#) used for auto-created topics.

Topics are added and modified using the topic tool:

```
1 > bin/kafka-topics.sh --bootstrap-server broker_host:port --create --topic my_topic_name
2      --partitions 20 --replication-factor 3 --config x=y
```

The replication factor controls how many servers will replicate each message that is written. If you have a replication factor of 2 or 3 so that you can transparently bounce machines without losing access to your data. We recommend you use a replication factor of 2 or 3 so that you can transparently bounce machines without losing access to your data.

The partition count controls how many logs the topic will be sharded into. There are several impacts of the partition count. If you have 20 partitions the full data set (and read and write load) will be handled by no more than 20 servers (not counting the producers). This is discussed in greater detail in the [concepts section](#).

Each sharded partition log is placed into its own folder under the Kafka log directory. The name of such folders contains the topic name and partition id. Since a typical folder name can not be over 255 characters long, there will be a limitation on the length of topic names. Therefore, topic names cannot be longer than 249 characters. This leaves just enough room in the folder for the partition id.

The configurations added on the command line override the default settings the server has for things like the length of the log. The configurations is documented [here](#).

Modifying topics

You can change the configuration or partitioning of a topic using the same topic tool.

To add partitions you can do

```
1 > bin/kafka-topics.sh --bootstrap-server broker_host:port --alter --topic my_topic_name
2      --partitions 40
```

Be aware that one use case for partitions is to semantically partition data, and adding partitions doesn't change that. If they rely on that partition. That is if data is partitioned by `hash(key) % number_of_partitions` then this partitioning will not be changed. Kafka will not attempt to automatically redistribute data in any way.

To add configs:

```
1 > bin/kafka-configs.sh --bootstrap-server broker_host:port --entity-type topics --entity my_topic_name
```

To remove a config:


```
1 > bin/kafka-configs.sh --bootstrap-server broker_host:port --entity-type topics --ent
```

And finally deleting a topic:

```
1 > bin/kafka-topics.sh --bootstrap-server broker_host:port --delete --topic my_topic_n
```

Kafka does not currently support reducing the number of partitions for a topic.

Instructions for changing the replication factor of a topic can be found [here](#).

Graceful shutdown

The Kafka cluster will automatically detect any broker shutdown or failure and elect new leaders for the partitions brought down intentionally for maintenance or configuration changes. For the latter cases Kafka supports a more a server is stopped gracefully it has two optimizations it will take advantage of:

1. It will sync all its logs to disk to avoid needing to do any log recovery when it restarts (i.e. validating the check time so this speeds up intentional restarts.
2. It will migrate any partitions the server is the leader for to other replicas prior to shutting down. This will make is unavailable to a few milliseconds.

Syncing the logs will happen automatically whenever the server is stopped other than by a hard kill, but the control

```
1 controlled.shutdown.enable=true
```

Note that controlled shutdown will only succeed if *all* the partitions hosted on the broker have replicas (i.e. the rep alive). This is generally what you want since shutting down the last replica would make that topic partition unavail;

Balancing leadership

Whenever a broker stops or crashes leadership for that broker's partitions transfers to other replicas. This means 1 for all its partitions, meaning it will not be used for client reads and writes.

To avoid this imbalance, Kafka has a notion of preferred replicas. If the list of replicas for a partition is 1,5,9 then n earlier in the replica list. You can have the Kafka cluster try to restore leadership to the restored replicas by running

```
1 > bin/kafka-preferred-replica-election.sh --zookeeper zk_host:port/chroot
```

Since running this command can be tedious you can also configure Kafka to do this automatically by setting the fo

```
1 auto.leader.rebalance.enable=true
```

Balancing Replicas Across Racks

The rack awareness feature spreads replicas of the same partition across different racks. This extends the guaran the risk of data loss should all the brokers on a rack fail at once. The feature can also be applied to other broker gr

You can specify that a broker belongs to a particular rack by adding a property to the broker config:

```
1 broker.rack=my-rack-id
```

When a topic is [created](#), [modified](#) or replicas are [redistributed](#), the rack constraint will be honoured, ensuring replic min(#racks, replication-factor) different racks).

The algorithm used to assign replicas to brokers ensures that the number of leaders per broker will be constant, re balanced throughput.

However if racks are assigned different numbers of brokers, the assignment of replicas will not be even. Racks with more storage and put more resources into replication. Hence it is sensible to configure an equal number of brokers per rack.

Mirroring data between clusters

We refer to the process of replicating data *between* Kafka clusters "mirroring" to avoid confusion with the replication. The tool comes with a tool for mirroring data between Kafka clusters. The tool consumes from a source cluster and produces to a destination cluster. The purpose of mirroring is to provide a replica in another datacenter. This scenario will be discussed in more detail in the next section.

You can run many such mirroring processes to increase throughput and for fault-tolerance (if one process dies, the others can continue).

Data will be read from topics in the source cluster and written to a topic with the same name in the destination cluster. The consumer and producer are hooked together.

The source and destination clusters are completely independent entities: they can have different numbers of partitions. The mirror cluster is not really intended as a fault-tolerance mechanism (as the consumer position will be different); for the mirror maker process will, however, retain and use the message key for partitioning so order is preserved on a per-partition basis.

Here is an example showing how to mirror a single topic (named *my-topic*) from an input cluster:

```
1 > bin/kafka-mirror-maker.sh
2     --consumer.config consumer.properties
3     --producer.config producer.properties --whitelist my-topic
```

Note that we specify the list of topics with the `--whitelist` option. This option allows any regular expression. For example, to mirror topics named *A* and *B* using `--whitelist 'A|B'`. Or you could mirror *all* topics using `--whitelist '*'`. The tool doesn't try to expand it as a file path. For convenience we allow the use of `,` instead of `|` to specify a list of topics. The `auto.create.topics.enable=true` option makes it possible to have a replica cluster that will automatically create topics as they are added.

Checking consumer position

Sometimes it's useful to see the position of your consumers. We have a tool that will show the position of all consumers in a consumer group and the log they are. To run this tool on a consumer group named *my-group* consuming a topic named *my-topic* would be:

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --describe --group my-group
2
3 TOPIC                                PARTITION  CURRENT-OFFSET  LOG-END-OFFSET  LAG
4 my-topic                             0          2              4              2
5 my-topic                             1          2              3              1
6 my-topic                             2          2              3              1
```

Managing Consumer Groups

With the ConsumerGroupCommand tool, we can list, describe, or delete the consumer groups. The consumer group committed offset for that group expires. Manual deletion works only if the group does not have any active members.

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --list
2
3 test-consumer-group
```

To view offsets, as mentioned earlier, we "describe" the consumer group like this:

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --describe --group m
2
3 TOPIC          PARTITION  CURRENT-OFFSET  LOG-END-OFFSET  LAG          CONSUMER-ID
4 topic3         0          241019          395308           154289        consumer2-
5 topic2         1          520678          803288           282610        consumer2-
6 topic3         1          241018          398817           157799        consumer2-
7 topic1         0          854144          855809           1665          consumer1-
8 topic2         0          460537          803290           342753        consumer1-
9 topic3         2          243655          398812           155157        consumer4-
```

There are a number of additional "describe" options that can be used to provide more detailed information about a

- `--members`: This option provides the list of all active members in the consumer group.

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --describe --group
2
3 CONSUMER-ID          HOST          CLIENT-ID  #PARTITIONS
4 consumer1-3fc8d6f1-581a-4472-bdf3-3515b4aee8c1 /127.0.0.1   consumer1  2
5 consumer4-117fe4d3-c6c1-4178-8ee9-eb4a3954bee0 /127.0.0.1   consumer4  1
6 consumer2-e76ea8c3-5d30-4299-9005-47eb41f3d3c4 /127.0.0.1   consumer2  3
7 consumer3-ecea43e4-1f01-479f-8349-f9130b75d8ee /127.0.0.1   consumer3  0
```

- `--members --verbose`: On top of the information reported by the `--members` options above, this option also provides

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --describe --group
2
3 CONSUMER-ID          HOST          CLIENT-ID  #PARTITIONS
4 consumer1-3fc8d6f1-581a-4472-bdf3-3515b4aee8c1 /127.0.0.1   consumer1  2
5 consumer4-117fe4d3-c6c1-4178-8ee9-eb4a3954bee0 /127.0.0.1   consumer4  1
6 consumer2-e76ea8c3-5d30-4299-9005-47eb41f3d3c4 /127.0.0.1   consumer2  3
7 consumer3-ecea43e4-1f01-479f-8349-f9130b75d8ee /127.0.0.1   consumer3  0
```

- `--offsets`: This is the default describe option and provides the same output as the `--describe` option.
- `--state`: This option provides useful group-level information.

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --describe --group
2
3 COORDINATOR (ID)      ASSIGNMENT-STRATEGY  STATE  #MEMBERS
4 localhost:9092 (0)    range                Stable 4
```

To manually delete one or multiple consumer groups, the `--delete` option can be used:

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --delete --group my-
2
3 Deletion of requested consumer groups ('my-group', 'my-other-group') was successful.
```

To reset offsets of a consumer group, "--reset-offsets" option can be used. This option supports one consumer group per topic. One scope must be selected, unless you use '--from-file' scenario. Also, first make sure that the consumer is in the state of 'Stable'.

It has 3 execution options:

- (default) to display which offsets to reset.
- --execute : to execute --reset-offsets process.
- --export : to export the results to a CSV format.

--reset-offsets also has following scenarios to choose from (atleast one scenario must be selected):

- --to-datetime <String: datetime> : Reset offsets to offsets from datetime. Format: 'YYYY-MM-DDTHH:mm:ss'.
- --to-earliest : Reset offsets to earliest offset.
- --to-latest : Reset offsets to latest offset.
- --shift-by <Long: number-of-offsets> : Reset offsets shifting current offset by 'n', where 'n' can be positive or negative.
- --from-file : Reset offsets to values defined in CSV file.
- --to-current : Resets offsets to current offset.
- --by-duration <String: duration> : Reset offsets to offset by duration from current timestamp. Format: 'PnDTnHn'.
- --to-offset : Reset offsets to a specific offset.

Please note, that out of range offsets will be adjusted to available offset end. For example, if offset end is at 10 and start is at 20, then offset 20 will be adjusted to 10.

For example, to reset offsets of a consumer group to the latest offset:

```
1 > bin/kafka-consumer-groups.sh --bootstrap-server localhost:9092 --reset-offsets --group-id consumer-group-id --topic topic1
2
3 TOPIC                                PARTITION  NEW-OFFSET
4 topic1                                0          0
```

If you are using the old high-level consumer and storing the group metadata in ZooKeeper (i.e. `offsets.storage.zookeeper.bootstrap-server`):

```
1 > bin/kafka-consumer-groups.sh --zookeeper localhost:2181 --list
```

Expanding your cluster

Adding servers to a Kafka cluster is easy, just assign them a unique broker id and start up Kafka on your new server. However, if there are any data partitions, so unless partitions are moved to them they won't be doing any work until new topics are created. If you want to migrate some existing data to these machines.

The process of migrating data is manually initiated but fully automated. Under the covers what happens is that Kafka migrates the data to the new server and allow it to fully replicate the existing data in that partition. When the new server has fully replicated the data, the existing replicas will delete their partition's data.

The partition reassignment tool can be used to move partitions across brokers. An ideal partition distribution would be one where each broker has an equal number of partitions. The partition reassignment tool does not have the capability to automatically study the data distribution in a Kafka cluster. As such, the admin has to figure out which topics or partitions should be moved around.

The partition reassignment tool can run in 3 mutually exclusive modes:

- `--generate`: In this mode, given a list of topics and a list of brokers, the tool generates a candidate reassignment plan. This option merely provides a convenient way to generate a partition reassignment plan given a list of topics and a list of brokers.
- `--execute`: In this mode, the tool kicks off the reassignment of partitions based on the user provided reassignment plan. This can be a custom reassignment plan hand crafted by the admin or provided by using the `--generate` option.
- `--verify`: In this mode, the tool verifies the status of the reassignment for all partitions listed during the last `--execute` in progress.

Automatically migrating data to new machines

The partition reassignment tool can be used to move some topics off of the current set of brokers to the newly added brokers in the cluster since it is easier to move entire topics to the new set of brokers, than moving one partition at a time. When using the tool, you provide a list of topics to be moved to the new set of brokers and a target list of new brokers. The tool then evenly distributes all partitions for the input list of topics to the new set of brokers. The replication factor of the topic is kept constant. Effectively the replicas for all partitions for the input list of topics are moved to the new set of brokers.

For instance, the following example will move all partitions for topics `foo1,foo2` to the new set of brokers `5,6`. At the end, all replicas will exist on brokers `5,6`.

Since the tool accepts the input list of topics as a json file, you first need to identify the topics you want to move and create a json file:

```
1 > cat topics-to-move.json
2 {"topics": [{"topic": "foo1"},
3             {"topic": "foo2"}],
4  "version":1
5 }
```

Once the json file is ready, use the partition reassignment tool to generate a candidate assignment:

```
1 > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --topics-to-move-json-file topics-to-move.json
2 Current partition replica assignment
3
4 {"version":1,
5  "partitions":[{"topic":"foo1","partition":2,"replicas":[1,2]},
6                {"topic":"foo1","partition":0,"replicas":[3,4]},
7                {"topic":"foo2","partition":2,"replicas":[1,2]},
8                {"topic":"foo2","partition":0,"replicas":[3,4]},
9                {"topic":"foo1","partition":1,"replicas":[2,3]},
10               {"topic":"foo2","partition":1,"replicas":[2,3]}]}
11 }
12
13 Proposed partition reassignment configuration
14
15 {"version":1,
16  "partitions":[{"topic":"foo1","partition":2,"replicas":[5,6]},
17                {"topic":"foo1","partition":0,"replicas":[5,6]},
18                {"topic":"foo2","partition":2,"replicas":[5,6]},
19                {"topic":"foo2","partition":0,"replicas":[5,6]},
20                {"topic":"foo1","partition":1,"replicas":[5,6]},
21               {"topic":"foo2","partition":1,"replicas":[5,6]}]}
```

```
22 }
```

The tool generates a candidate assignment that will move all partitions from topics foo1,foo2 to brokers 5,6. Note, it merely tells you the current assignment and the proposed new assignment. The current assignment should be saved in a json file (e.g. expand-cluster-reassignment.json) to be input to the tool with the --execute option as follows:

```
1 > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-file
2 Current partition replica assignment
3
4 {"version":1,
5  "partitions":[{"topic":"foo1","partition":2,"replicas":[1,2]},
6                {"topic":"foo1","partition":0,"replicas":[3,4]},
7                {"topic":"foo2","partition":2,"replicas":[1,2]},
8                {"topic":"foo2","partition":0,"replicas":[3,4]},
9                {"topic":"foo1","partition":1,"replicas":[2,3]},
10               {"topic":"foo2","partition":1,"replicas":[2,3]}}
11 }
12
13 Save this to use as the --reassignment-json-file option during rollback
14 Successfully started reassignment of partitions
15 {"version":1,
16  "partitions":[{"topic":"foo1","partition":2,"replicas":[5,6]},
17                {"topic":"foo1","partition":0,"replicas":[5,6]},
18                {"topic":"foo2","partition":2,"replicas":[5,6]},
19                {"topic":"foo2","partition":0,"replicas":[5,6]},
20                {"topic":"foo1","partition":1,"replicas":[5,6]},
21                {"topic":"foo2","partition":1,"replicas":[5,6]}}
22 }
```

Finally, the --verify option can be used with the tool to check the status of the partition reassignment. Note that the --verify option should be used with the --verify option:

```
1 > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-file
2 Status of partition reassignment:
3 Reassignment of partition [foo1,0] completed successfully
4 Reassignment of partition [foo1,1] is in progress
5 Reassignment of partition [foo1,2] is in progress
6 Reassignment of partition [foo2,0] completed successfully
7 Reassignment of partition [foo2,1] completed successfully
8 Reassignment of partition [foo2,2] completed successfully
```

Custom partition assignment and migration

The partition reassignment tool can also be used to selectively move replicas of a partition to a specific set of brokers. This is done by providing a custom reassignment plan to the tool. The tool will then generate a candidate reassignment plan and does not require the tool to generate a candidate reassignment, effectively skipping the --execute option.

For instance, the following example moves partition 0 of topic foo1 to brokers 5,6 and partition 1 of topic foo2 to brokers 5,6:

The first step is to hand craft the custom reassignment plan in a json file:

```
1 > cat custom-reassignment.json
2 {"version":1,"partitions":[{"topic":"foo1","partition":0,"replicas":[5,6]}, {"topic":"foo2","partition":1,"replicas":[5,6]}]}
```

Then, use the json file with the `--execute` option to start the reassignment process:

```

1  > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-fi
2  Current partition replica assignment
3
4  {"version":1,
5   "partitions":[{"topic":"foo1","partition":0,"replicas":[1,2]},
6                  {"topic":"foo2","partition":1,"replicas":[3,4]}]
7  }
8
9  Save this to use as the --reassignment-json-file option during rollback
10 Successfully started reassignment of partitions
11 {"version":1,
12  "partitions":[{"topic":"foo1","partition":0,"replicas":[5,6]},
13                {"topic":"foo2","partition":1,"replicas":[2,3]}]
14  }
```

The `--verify` option can be used with the tool to check the status of the partition reassignment. Note that the same be used with the `--verify` option:

```

1  > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-fil
2  Status of partition reassignment:
3  Reassignment of partition [foo1,0] completed successfully
4  Reassignment of partition [foo2,1] completed successfully
```

Decommissioning brokers

The partition reassignment tool does not have the ability to automatically generate a reassignment plan for decommissioning brokers. To move the replica for all partitions hosted on the broker to be decommissioned, to the rest of the cluster, you need to ensure that all the replicas are not moved from the decommissioned broker to only one other broker. To decommissioning brokers in the future.

Increasing replication factor

Increasing the replication factor of an existing partition is easy. Just specify the extra replicas in the custom reassignment plan to move the replica for all partitions hosted on the broker to be decommissioned, to the rest of the cluster, you need to ensure that all the replicas are not moved from the decommissioned broker to only one other broker. To decommissioning brokers in the future.

For instance, the following example increases the replication factor of partition 0 of topic foo from 1 to 3. Before it was on broker 5. As part of increasing the replication factor, we will add more replicas on brokers 6 and 7.

The first step is to hand craft the custom reassignment plan in a json file:

```

1  > cat increase-replication-factor.json
2  {"version":1,
3   "partitions":[{"topic":"foo","partition":0,"replicas":[5,6,7]}]}
```

Then, use the json file with the `--execute` option to start the reassignment process:

```

1  > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-fi
2  Current partition replica assignment
3
4  {"version":1,
```

```

5  "partitions":[{"topic":"foo","partition":0,"replicas":[5]}]}
6
7  Save this to use as the --reassignment-json-file option during rollback
8  Successfully started reassignment of partitions
9  {"version":1,
10 "partitions":[{"topic":"foo","partition":0,"replicas":[5,6,7]}]}

```

The `--verify` option can be used with the tool to check the status of the partition reassignment. Note that the same should be used with the `--verify` option:

```

1  > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --reassignment-json-file
2  Status of partition reassignment:
3  Reassignment of partition [foo,0] completed successfully

```

You can also verify the increase in replication factor with the `kafka-topics` tool:

```

1  > bin/kafka-topics.sh --bootstrap-server localhost:9092 --topic foo --describe
2  Topic:foo  PartitionCount:1  ReplicationFactor:3 Configs:
3  Topic: foo  Partition: 0  Leader: 5  Replicas: 5,6,7 Isr: 5,6,7

```

Limiting Bandwidth Usage during Data Migration

Kafka lets you apply a throttle to replication traffic, setting an upper bound on the bandwidth used to move replicas: cluster, bootstrapping a new broker or adding or removing brokers, as it limits the impact these data-intensive operations can have on the cluster.

There are two interfaces that can be used to engage a throttle. The simplest, and safest, is to apply a throttle when performing a rebalance. The `--throttle` option can also be used to view and alter the throttle values directly.

So for example, if you were to execute a rebalance, with the below command, it would move partitions at no more than 500MB/s:

```

1  $ bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --execute --reassignment-json-file

```

When you execute this script you will see the throttle engage:

```

1  The throttle limit was set to 500000000 B/s
2  Successfully started reassignment of partitions.

```

Should you wish to alter the throttle, during a rebalance, say to increase the throughput so it completes quicker, you can use the `--throttle` option with the same `reassignment-json-file`:

```

1  $ bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --execute --reassignment-json-file
2  There is an existing assignment running.
3  The throttle limit was set to 700000000 B/s

```

Once the rebalance completes the administrator can check the status of the rebalance using the `--verify` option. If the `verify` command. It is important that administrators remove the throttle in a timely manner once rebalancing completes so could cause regular replication traffic to be throttled.

When the `--verify` option is executed, and the reassignment has completed, the script will confirm that the throttle has been removed:

```

1  > bin/kafka-reassign-partitions.sh --zookeeper localhost:2181 --verify --reassignment-json-file
2  Status of partition reassignment:
3  Reassignment of partition [my-topic,1] completed successfully
4  Reassignment of partition [mytopic,0] completed successfully

```


5 Throttle was removed.

The administrator can also validate the assigned configs using the `kafka-configs.sh`. There are two pairs of throttle value itself. This is configured, at a broker level, using the dynamic properties:

```
1 leader.replication.throttled.rate
2 follower.replication.throttled.rate
```

There is also an enumerated set of throttled replicas:

```
1 leader.replication.throttled.replicas
2 follower.replication.throttled.replicas
```

Which are configured per topic. All four config values are automatically assigned by `kafka-reassign-partitions.sh` (c

To view the throttle limit configuration:

```
1 > bin/kafka-configs.sh --describe --zookeeper localhost:2181 --entity-type brokers
2 Configs for brokers '2' are leader.replication.throttled.rate=700000000,follower.repl
3 Configs for brokers '1' are leader.replication.throttled.rate=700000000,follower.repl
```

This shows the throttle applied to both leader and follower side of the replication protocol. By default both sides a

To view the list of throttled replicas:

```
1 > bin/kafka-configs.sh --describe --zookeeper localhost:2181 --entity-type topics
2 Configs for topic 'my-topic' are leader.replication.throttled.replicas=1:102,0:101,
3 follower.replication.throttled.replicas=1:101,0:102
```

Here we see the leader throttle is applied to partition 1 on broker 102 and partition 0 on broker 101. Likewise the f
0 on broker 102.

By default `kafka-reassign-partitions.sh` will apply the leader throttle to all replicas that exist before the rebalance, a
all move destinations. So if there is a partition with replicas on brokers 101,102, being reassigned to 102,103, a lea
follower throttle would be applied to 103 only.

If required, you can also use the `--alter` switch on `kafka-configs.sh` to alter the throttle configurations manually.

Safe usage of throttled replication

Some care should be taken when using throttled replication. In particular:

(1) Throttle Removal:

The throttle should be removed in a timely manner once reassignment completes (by running `kafka-reassign-parti`

(2) Ensuring Progress:

If the throttle is set too low, in comparison to the incoming write rate, it is possible for replication to not make prog

```
max(BytesInPerSec) > throttle
```

Where BytesInPerSec is the metric that monitors the write throughput of producers into each broker.

The administrator can monitor whether replication is making progress, during the rebalance, using the metric:

```
kafka.server:type=FetcherLagMetrics,name=ConsumerLag,clientId=([-.\w]+),topic=([-
```

The lag should constantly decrease during replication. If the metric does not decrease the administrator should in

Setting quotas

Quotas overrides and defaults may be configured at (user, client-id), user or client-id levels as described [here](#). By default, there are no custom quotas for each (user, client-id), user or client-id group.

Configure custom quota for (user=user1, client-id=clientA):

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type users --entity user-principal 'user1', client-id 'clientA'
2 Updated config for entity: user-principal 'user1', client-id 'clientA'.
```

Configure custom quota for user=user1:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type users --entity user-principal 'user1'
2 Updated config for entity: user-principal 'user1'.
```

Configure custom quota for client-id=clientA:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type clients --entity client-id 'clientA'
2 Updated config for entity: client-id 'clientA'.
```

It is possible to set default quotas for each (user, client-id), user or client-id group by specifying `--entity-default` option.

Configure default client-id quota for user=userA:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type users --entity user-principal 'user1', default client-id 'clientA'
2 Updated config for entity: user-principal 'user1', default client-id 'clientA'.
```

Configure default quota for user:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type users --entity user-principal 'user1'
2 Updated config for entity: default user-principal 'user1'.
```

Configure default quota for client-id:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'producer_byte_rate=1024,consumer_byte_rate=204' --entity-type clients --entity client-id 'clientA'
2 Updated config for entity: default client-id 'clientA'.
```

Here's how to describe the quota for a given (user, client-id):

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type users --entity user-principal 'user1', client-id 'clientA'
2 Configs for user-principal 'user1', client-id 'clientA' are producer_byte_rate=1024,consumer_byte_rate=204
```

Describe quota for a given user:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type users --entity user-principal 'user1'
2 Configs for user-principal 'user1' are producer_byte_rate=1024,consumer_byte_rate=204
```

Describe quota for a given client-id:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type clients -
2 Configs for client-id 'clientA' are producer_byte_rate=1024,consumer_byte_rate=2048,r
```

If entity name is not specified, all entities of the specified type are described. For example, describe all users:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type users
2 Configs for user-principal 'user1' are producer_byte_rate=1024,consumer_byte_rate=204
3 Configs for default user-principal are producer_byte_rate=1024,consumer_byte_rate=204
```

Similarly for (user, client):

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type users --e
2 Configs for user-principal 'user1', default client-id are producer_byte_rate=1024,con
3 Configs for user-principal 'user1', client-id 'clientA' are producer_byte_rate=1024,c
```

It is possible to set default quotas that apply to all client-ids by setting these configs on the brokers. These properties are configured in Zookeeper. By default, each client-id receives an unlimited quota. The following sets the default quota:

```
1 quota.producer.default=10485760
2 quota.consumer.default=10485760
```

Note that these properties are being deprecated and may be removed in a future release. Defaults configured using the following command:

6.2 Datacenters

Some deployments will need to manage a data pipeline that spans multiple datacenters. Our recommended approach is to run application instances in each datacenter interacting only with their local cluster and mirroring between clusters (this).

This deployment pattern allows datacenters to act as independent entities and allows us to manage and tune inter-datacenter links alone and operate even if the inter-datacenter links are unavailable: when this occurs the mirroring falls behind until the links are restored.

For applications that need a global view of all data you can use mirroring to provide clusters which have aggregate data. Aggregate clusters are used for reads by applications that require the full data set.

This is not the only possible deployment pattern. It is possible to read from or write to a remote Kafka cluster over a network link required to get the cluster.

Kafka naturally batches data in both the producer and consumer so it can achieve high-throughput even over a high-latency link. To increase the TCP socket buffer sizes for the producer, consumer, and broker using the `socket.send.buffer.size` property. The appropriate way to set this is documented [here](#).

It is generally *not* advisable to run a *single* Kafka cluster that spans multiple datacenters over a high-latency link. The ZooKeeper writes, and neither Kafka nor ZooKeeper will remain available in all locations if the network between locations is lost.

6.3 Kafka Configuration

Important Client Configurations

The most important producer configurations are:

- `acks`

- compression
- batch size

The most important consumer configuration is the fetch size.

All configurations are documented in the [configuration](#) section.

A Production Server Config

Here is an example production server configuration:

```

1  # ZooKeeper
2  zookeeper.connect=[list of ZooKeeper servers]
3
4  # Log configuration
5  num.partitions=8
6  default.replication.factor=3
7  log.dir=[List of directories. Kafka should have its own dedicated disk(s) or SSD(s).]
8
9  # Other configurations
10 broker.id=[An integer. Start with 0 and increment by 1 for each new broker.]
11 listeners=[list of listeners]
12 auto.create.topics.enable=false
13 min.insync.replicas=2
14 queued.max.requests=[number of concurrent requests]
```

Our client configuration varies a fair amount between different use cases.

6.4 Java Version

From a security perspective, we recommend you use the latest released version of JDK 1.8 as older freely available versions are no longer supported. We are currently running JDK 1.8 u5 (looking to upgrade to a newer version) with the G1 collector. LinkedIn's tuning looks

```

1  -Xmx6g -Xms6g -XX:MetaspaceSize=96m -XX:+UseG1GC
2  -XX:MaxGCPauseMillis=20 -XX:InitiatingHeapOccupancyPercent=35 -XX:G1HeapRegionSize=16m
3  -XX:MinMetaspaceFreeRatio=50 -XX:MaxMetaspaceFreeRatio=80
```

For reference, here are the stats on one of LinkedIn's busiest clusters (at peak):

- 60 brokers
- 50k partitions (replication factor 2)
- 800k messages/sec in
- 300 MB/sec inbound, 1 GB/sec+ outbound

The tuning looks fairly aggressive, but all of the brokers in that cluster have a 90% GC pause time of about 21ms, a

6.5 Hardware and OS

We are using dual quad-core Intel Xeon machines with 24GB of memory.

You need sufficient memory to buffer active readers and writers. You can do a back-of-the-envelope estimate of memory need in seconds and compute your memory need as `write_throughput*30`.

The disk throughput is important. We have 8x7200 rpm SATA drives. In general disk throughput is the performance configure flush behavior you may or may not benefit from more expensive disks (if you force flush often then high

OS

Kafka should run well on any unix system and has been tested on Linux and Solaris.

We have seen a few issues running on Windows and Windows is not currently a well supported platform though w

It is unlikely to require much OS-level tuning, but there are three potentially important OS-level configurations:

- File descriptor limits: Kafka uses file descriptors for log segments and open connections. If a broker hosts many (number_of_partitions)*(partition_size/segment_size) to track all log segments in addition to the number of co allowed file descriptors for the broker processes as a starting point. Note: The mmap() function adds an extra r is not removed by a subsequent close() on that file descriptor. This reference is removed when there are no mo
- Max socket buffer size: can be increased to enable high-performance data transfer between data centers as [de](#)
- Maximum number of memory map areas a process may have (aka vm.max_map_count). [See the Linux kernel c](#) when considering the maximum number of partitions a broker may have. By default, on a number of Linux syste Each log segment, allocated per partition, requires a pair of index/timeindex files, and each of these files consu areas. Thus, each partition requires minimum 2 map areas, as long as it hosts a single log segment. That is to s 100000 map areas and likely cause broker crash with OutOfMemoryError (Map failed) on a system with default segments per partition varies depending on the segment size, load intensity, retention policy and, generally, ten

Disks and Filesystem

We recommend using multiple drives to get good throughput and not sharing the same drives used for Kafka data good latency. You can either RAID these drives together into a single volume or format and mount each drive as its provided by RAID can also be provided at the application level. This choice has several tradeoffs.

If you configure multiple data directories partitions will be assigned round-robin to data directories. Each partition balanced among partitions this can lead to load imbalance between disks.

RAID can potentially do better at balancing load between disks (although it doesn't always seem to) because it bal is usually a big performance hit for write throughput and reduces the available disk space.

Another potential benefit of RAID is the ability to tolerate disk failures. However our experience has been that rebu the server, so this does not provide much real availability improvement.

Application vs. OS Flush Management

Kafka always immediately writes all data to the filesystem and supports the ability to configure the flush policy the using the flush. This flush policy can be controlled to force data to disk after a period of time or after a certain nun this configuration.

Kafka must eventually call `fsync` to know that data was flushed. When recovering from a crash for any log segment message by checking its CRC and also rebuild the accompanying offset index file as part of the recovery process.

Note that durability in Kafka does not require syncing data to disk, as a failed node will always recover from its replication.

We recommend using the default flush settings which disable application `fsync` entirely. This means relying on the OS flush. This provides the best of all worlds for most uses: no knobs to tune, great throughput and latency, and full replication by replication are stronger than sync to local disk, however the paranoid still may prefer having both and application `fsync`.

The drawback of using application level flush settings is that it is less efficient in its disk usage pattern (it gives the application `fsync` in most Linux filesystems blocks writes to the file whereas the background flushing does much more granular flushing).

In general you don't need to do any low-level tuning of the filesystem, but in the next few sections we will go over some details.

Understanding Linux OS Flush Behavior

In Linux, data written to the filesystem is maintained in [pagecache](#) until it must be written out to disk (due to an application `fsync` or when data is done by a set of background threads called `pdflush` (or in post 2.6.32 kernels "flusher threads").

`Pdflush` has a configurable policy that controls how much dirty data can be maintained in cache and for how long. When `Pdflush` cannot keep up with the rate of data being written it will eventually cause the writing process to block on dirty data.

You can see the current state of OS memory usage by doing

```
1 > cat /proc/meminfo
```

The meaning of these values are described in the link above.

Using `pagecache` has several advantages over an in-process cache for storing data that will be written out to disk:

- The I/O scheduler will batch together consecutive small writes into bigger physical writes which improves throughput.
- The I/O scheduler will attempt to re-sequence writes to minimize movement of the disk head which improves throughput.
- It automatically uses all the free memory on the machine.

Filesystem Selection

Kafka uses regular files on disk, and as such it has no hard dependency on a specific filesystem. The two filesystems used are `EXT4` and `XFS`. Historically, `EXT4` has had more usage, but recent improvements to the `XFS` filesystem have shown it to have better performance and less compromise in stability.

Comparison testing was performed on a cluster with significant message loads, using a variety of filesystem configurations. The configuration monitored was the "Request Local Time", indicating the amount of time append operations were taking. `XFS` result showed lower average wait times (for `EXT4` configuration), as well as lower average wait times. The `XFS` performance also showed less variability in disk I/O.

General Filesystem Notes

For any filesystem used for data directories, on Linux systems, the following options are recommended to be used

- `noatime`: This option disables updating of a file's atime (last access time) attribute when the file is read. This can be useful in the case of bootstrapping consumers. Kafka does not rely on the atime attributes at all, so it is safe to disable it.

XFS Notes

The XFS filesystem has a significant amount of auto-tuning in place, so it does not require any change in the default tuning parameters worth considering are:

- `largeio`: This affects the preferred I/O size reported by the `stat` call. While this can allow for higher performance in some cases, it can also lead to performance degradation in some cases.
- `nobarrier`: For underlying devices that have battery-backed cache, this option can provide a little more performance. If the device is well-behaved, it will report to the filesystem that it does not require flushes, and this option will have no effect.

EXT4 Notes

EXT4 is a serviceable choice of filesystem for the Kafka data directories, however getting the most performance out of these options are generally unsafe in a failure scenario, and will result in much more data loss and corruption. For example, if the data directory can be wiped and the replicas rebuilt from the cluster. In a multiple-failure scenario, such as a power outage, this data is not easily recoverable. The following options can be adjusted:

- `data=writeback`: Ext4 defaults to `data=ordered` which puts a strong order on some writes. Kafka does not require a flushed log. This setting removes the ordering constraint and seems to significantly reduce latency.
- Disabling journaling: Journaling is a tradeoff: it makes reboots faster after server crashes but it introduces a group write performance. Those who don't care about reboot time and want to reduce a major source of write latency spike can disable journaling.
- `commit=num_secs`: This tunes the frequency with which ext4 commits to its metadata journal. Setting this to a higher value will improve throughput. Setting this to a lower value will improve latency.
- `nobh`: This setting controls additional ordering guarantees when using `data=writeback` mode. This should be set to `0` for maximum throughput and latency.
- `delalloc`: Delayed allocation means that the filesystem avoid allocating any blocks until the physical write occurs. This feature is great for throughput. It does seem to introduce some variance.

6.6 Monitoring

Kafka uses Yammer Metrics for metrics reporting in the server. The Java clients use Kafka Metrics, a built-in metrics client applications. Both expose metrics via JMX and can be configured to report stats using pluggable stats reporters.

All Kafka rate metrics have a corresponding cumulative count metric with suffix `-total`. For example, `records-per-second` and `records-consumed-total`.

The easiest way to see the available metrics is to fire up jconsole and point it at a running kafka client or server; then

Security Considerations for Remote Monitoring using JMX

Apache Kafka disables remote JMX by default. You can enable remote monitoring using JMX by setting the `enviro` or standard Java system properties to enable remote JMX programmatically. You must enable security when ena unauthorized users cannot monitor or control your broker or application as well as the platform on which these are Kafka and security configs must be overridden for production deployments by setting the environment variable `K` setting appropriate Java system properties. See [Monitoring and Management Using JMX Technology](#) for details o

We do graphing and alerting on the following metrics:

DESCRIPTION	MBEAN NAME	NORMAL VALUE
Message in rate	<code>kafka.server:type=BrokerTopicMetrics,name=MessagesInPerSec</code>	
Byte in rate from clients	<code>kafka.server:type=BrokerTopicMetrics,name=BytesInPerSec</code>	
Byte in rate from other brokers	<code>kafka.server:type=BrokerTopicMetrics,name=ReplicationBytesInPerSec</code>	
Request rate	<code>kafka.network:type=RequestMetrics,name=RequestsPerSec,request={Produce FetchConsumer FetchFollower}</code>	
Error rate	<code>kafka.network:type=RequestMetrics,name=ErrorsPerSec,request={[-.\w +]},error={[-.\w +]}</code>	Number of errors in responses coun request-type, per-error-code. If a res contains multiple errors, all are cour ror=NONE indicates successful resp
Request size in bytes	<code>kafka.network:type=RequestMetrics,name=RequestBytes,request={[-.\w +]}</code>	Size of requests for each request ty
Temporary memory size in bytes	<code>kafka.network:type=RequestMetrics,name=TemporaryMemoryBytes,request={Produce Fetch}</code>	Temporary memory used for messa mat conversions and decompressio
Message conversion time	<code>kafka.network:type=RequestMetrics,name=MessageConversionsTimeMs,request={Produce Fetch}</code>	Time in milliseconds spent on mess mat conversions.
Message conversion rate	<code>kafka.server:type=BrokerTopicMetrics,name={Produce Fetch}MessageConversionsPerSec,topic={[-.\w +]}</code>	Number of records which required n format conversion.
Byte out rate to clients	<code>kafka.server:type=BrokerTopicMetrics,name=BytesOutPerSec</code>	
Byte out rate to other brokers	<code>kafka.server:type=BrokerTopicMetrics,name=ReplicationBytesOutPerSec</code>	
Message validation failure rate due to no key specified for compacted topic	<code>kafka.server:type=BrokerTopicMetrics,name=NoKeyCompactedTopicRecordsPerSec</code>	
Message validation failure rate due to invalid magic number	<code>kafka.server:type=BrokerTopicMetrics,name=InvalidMagicNumberRecordsPerSec</code>	
Message validation failure rate due to incorrect crc checksum	<code>kafka.server:type=BrokerTopicMetrics,name=InvalidMessageCrcRecordsPerSec</code>	
Message validation failure rate due to non-continuous offset or sequence number in batch	<code>kafka.server:type=BrokerTopicMetrics,name=InvalidOffsetOrSequenceRecordsPerSec</code>	
Log flush rate and time	<code>kafka.log:type=LogFlushStats,name=LogFlushRateAndTimeMs</code>	
# of under replicated partitions (<code> ISR < all replicas </code>)	<code>kafka.server:type=ReplicaManager,name=UnderReplicatedPartitions</code>	0
# of under minIsr partitions (<code> ISR < min.insync.replicas</code>)	<code>kafka.server:type=ReplicaManager,name=UnderMinIsrPartitionCount</code>	0
# of at minIsr partitions (<code> ISR = min.insync.replicas</code>)	<code>kafka.server:type=ReplicaManager,name=AtMinIsrPartitionCount</code>	0
# of offline log directories	<code>kafka.log:type=LogManager,name=OfflineLogDirectoryCount</code>	0

Is controller active on broker	kafka.controller:type=KafkaController,name=ActiveControllerCount	only one broker in the cluster should
Leader election rate	kafka.controller:type=ControllerStats,name=LeaderElectionRateAndTimeMs	non-zero when there are broker failures
Unclean leader election rate	kafka.controller:type=ControllerStats,name=UncleanLeaderElectionsPerSec	0
Pending topic deletes	kafka.controller:type=KafkaController,name=TopicsToDeleteCount	
Pending replica deletes	kafka.controller:type=KafkaController,name=ReplicasToDeleteCount	
Ineligible pending topic deletes	kafka.controller:type=KafkaController,name=TopicsIneligibleToDeleteCount	
Ineligible pending replica deletes	kafka.controller:type=KafkaController,name=ReplicasIneligibleToDeleteCount	
Partition counts	kafka.server:type=ReplicaManager,name=PartitionCount	mostly even across brokers
Leader replica counts	kafka.server:type=ReplicaManager,name=LeaderCount	mostly even across brokers
ISR shrink rate	kafka.server:type=ReplicaManager,name=Isr-ShrinksPerSec	If a broker goes down, ISR for some partitions will shrink. When that broker comes back again, ISR will be expanded once the partitions are fully caught up. Other than that, the expected value for both ISR shrink rate and expansion rate is 0.
ISR expansion rate	kafka.server:type=ReplicaManager,name=Isr-ExpandsPerSec	See above
Max lag in messages btw follower and leader replicas	kafka.server:type=ReplicaFetcherManager,name=MaxLag,clientId=Replica	lag should be proportional to the maximum batch size of a produce request.
Lag in messages per follower replica	kafka.server:type=FetcherLagMetrics,name=ConsumerLag,clientId={[-.\w]+},topic={[-.\w]+},partition={([0-9]+)}	lag should be proportional to the maximum batch size of a produce request.
Requests waiting in the producer purgatory	kafka.server:type=DelayedOperationPurgatory,name=PurgatorySize,delayedOperation=Produce	non-zero if ack=-1 is used
Requests waiting in the fetch purgatory	kafka.server:type=DelayedOperationPurgatory,name=PurgatorySize,delayedOperation=Fetch	size depends on fetch.wait.max.ms consumer
Request total time	kafka.network:type=RequestMetrics,name=TotalTimeMs,request={Produce FetchConsumer FetchFollower}	broken into queue, local, remote and response send time
Time the request waits in the request queue	kafka.network:type=RequestMetrics,name=RequestQueueTimeMs,request={Produce FetchConsumer FetchFollower}	
Time the request is processed at the leader	kafka.network:type=RequestMetrics,name=LocalTimeMs,request={Produce FetchConsumer FetchFollower}	
Time the request waits for the follower	kafka.network:type=RequestMetrics,name=RemoteTimeMs,request={Produce FetchConsumer FetchFollower}	non-zero for produce requests when replication is required
Time the request waits in the response queue	kafka.network:type=RequestMetrics,name=ResponseQueueTimeMs,request={Produce FetchConsumer FetchFollower}	
Time to send the response	kafka.network:type=RequestMetrics,name=ResponseSendTimeMs,request={Produce FetchConsumer FetchFollower}	
Number of messages the consumer lags behind the producer by. Published by the consumer, not broker.	kafka.consumer:type=consumer-fetch-manager-metrics,client-id={client-id} Attribute: records-lag-max	
The average fraction of time the network processors are idle	kafka.network:type=SocketServer,name=NetworkProcessorAvgIdlePercent	between 0 and 1, ideally > 0.3

The number of connections disconnected on a processor due to a client not re-authenticating and then using the connection beyond its expiration time for anything other than re-authentication	kafka.server:type=socket-server-metrics,listener=[SASL_PLAINTEXT SASL_SSL],networkProcessor=<#>,name=expired-connections-killed-count	ideally 0 when re-authentication is enabled, implying there are no longer any old 2.2.0 clients connecting to this (listener/processor) combination
The total number of connections disconnected, across all processors, due to a client not re-authenticating and then using the connection beyond its expiration time for anything other than re-authentication	kafka.network:type=SocketServer,name=ExpiredConnectionsKilledCount	ideally 0 when re-authentication is enabled, implying there are no longer any old 2.2.0 clients connecting to this broker
The average fraction of time the request handler threads are idle	kafka.server:type=KafkaRequestHandlerPool,name=RequestHandlerAvgIdlePercent	between 0 and 1, ideally > 0.3
Bandwidth quota metrics per (user, client-id), user or client-id	kafka.server:type={Produce Fetch},user=([-.\w]+),client-id=([-.\w]+)	Two attributes. throttle-time indicates the amount of time in ms the client was throttled. Ideally = 0. byte-rate indicates the produce/consume rate of the client in bytes/sec. For (user, client-id) quota metrics, user and client-id are specified. If per-user quota is applied to the client, user is specified. If per-client-id quota is applied, client-id is not specified.
Request quota metrics per (user, client-id), user or client-id	kafka.server:type=Request,user=([-.\w]+),client-id=([-.\w]+)	Two attributes. throttle-time indicates the amount of time in ms the client was throttled. Ideally = 0. request-time indicates the percentage of time spent in broker request and I/O threads to process requests for the client group. For (user, client-id) quota metrics, user and client-id are specified. If per-user quota is applied to the client, user is specified. If per-client-id quota is applied, client-id is not specified.
Requests exempt from throttling	kafka.server:type=Request	exempt-throttle-time indicates the percentage of time spent in broker network threads to process requests that are exempt from throttling.
ZooKeeper client request latency	kafka.server:type=ZooKeeperClientMetrics,name=ZooKeeperRequestLatencyMs	Latency in milliseconds for ZooKeeper requests from broker.
ZooKeeper connection status	kafka.server:type=SessionExpireListener,name=SessionState	Connection status of broker's ZooKeeper session which may be one of Disconnected SyncConnected Authenticated ReadOnly SaslAuthenticated
Max time to load group metadata	kafka.server:type=group-coordinator-metrics,name=partition-load-time-max	maximum time, in milliseconds, it took to load offsets and group metadata from the consumer offset partitions loaded in the last 30 seconds
Avg time to load group metadata	kafka.server:type=group-coordinator-metrics,name=partition-load-time-avg	average time, in milliseconds, it took to load offsets and group metadata from the consumer offset partitions loaded in the last 30 seconds
Max time to load transaction metadata	kafka.server:type=transaction-coordinator-metrics,name=partition-load-time-max	maximum time, in milliseconds, it took to load transaction metadata from the consumer offset partitions loaded in the last 30 seconds
Avg time to load transaction metadata	kafka.server:type=transaction-coordinator-metrics,name=partition-load-time-avg	average time, in milliseconds, it took to load transaction metadata from the consumer offset partitions loaded in the last 30 seconds

Common monitoring metrics for producer/consumer/connect/streams

The following metrics are available on producer/consumer/connector/streams instances. For specific metrics, please see the [Kafka Metrics](#) page.

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
connection-close-rate	Connections closed per second in the	kafka.[producer consumer connect

	window.	[producer consumer connect]-metric id=([-.\w]+)
connection-close-total	Total connections closed in the window.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
connection-creation-rate	New connections established per second in the window.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
connection-creation-total	Total new connections established in the window.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
network-io-rate	The average number of network operations (reads or writes) on all connections per second.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
network-io-total	The total number of network operations (reads or writes) on all connections.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
outgoing-byte-rate	The average number of outgoing bytes sent per second to all servers.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
outgoing-byte-total	The total number of outgoing bytes sent to all servers.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
request-rate	The average number of requests sent per second.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
request-total	The total number of requests sent.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
request-size-avg	The average size of all requests in the window.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
request-size-max	The maximum size of any request sent in the window.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
incoming-byte-rate	Bytes/second read off all sockets.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
incoming-byte-total	Total bytes read off all sockets.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
response-rate	Responses received per second.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
response-total	Total responses received.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
select-rate	Number of times the I/O layer checked for new I/O to perform per second.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
select-total	Total number of times the I/O layer checked for new I/O to perform.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
io-wait-time-ns-avg	The average length of time the I/O thread spent waiting for a socket ready for reads or writes in nanoseconds.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
io-wait-ratio	The fraction of time the I/O thread spent waiting.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
io-time-ns-avg	The average length of time for I/O per select call in nanoseconds.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)

io-ratio	The fraction of time the I/O thread spent doing I/O.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
connection-count	The current number of active connections.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
successful-authentication-rate	Connections per second that were successfully authenticated using SASL or SSL.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
successful-authentication-total	Total connections that were successfully authenticated using SASL or SSL.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
failed-authentication-rate	Connections per second that failed authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
failed-authentication-total	Total connections that failed authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
successful-reauthentication-rate	Connections per second that were successfully re-authenticated using SASL.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
successful-reauthentication-total	Total connections that were successfully re-authenticated using SASL.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
reauthentication-latency-max	The maximum latency in ms observed due to re-authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
reauthentication-latency-avg	The average latency in ms observed due to re-authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
failed-reauthentication-rate	Connections per second that failed re-authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
failed-reauthentication-total	Total connections that failed re-authentication.	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)
successful-authentication-no-reauth-total	Total connections that were successfully authenticated by older, pre-2.2.0 SASL clients that do not support re-authentication. May only be non-zero	kafka.[producer consumer connect] [producer consumer connect]-metric id=([-.\w]+)

Common Per-broker metrics for producer/consumer/connect/streams

The following metrics are available on producer/consumer/connector/streams instances. For specific metrics, ple

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
outgoing-byte-rate	The average number of outgoing bytes sent per second for a node.	kafka.[producer consumer connect] [consumer producer connect]-node- metrics,client-id=([-.\w]+),node-id=([
outgoing-byte-total	The total number of outgoing bytes sent for a node.	kafka.[producer consumer connect] [consumer producer connect]-node- metrics,client-id=([-.\w]+),node-id=([
request-rate	The average number of requests sent per second for a node.	kafka.[producer consumer connect] [consumer producer connect]-node- metrics,client-id=([-.\w]+),node-id=([
request-total	The total number of requests sent for a node.	kafka.[producer consumer connect] [consumer producer connect]-node- metrics,client-id=([-.\w]+),node-id=([
request-size-avg	The average size of all requests in the win-	kafka.[producer consumer connect]

	dow for a node.	[consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
request-size-max	The maximum size of any request sent in the window for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
incoming-byte-rate	The average number of bytes received per second for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
incoming-byte-total	The total number of bytes received for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
request-latency-avg	The average request latency in ms for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
request-latency-max	The maximum request latency in ms for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
response-rate	Responses received per second for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([
response-total	Total responses received for a node.	kafka.[producer consumer connect][consumer producer connect]-node-metrics,client-id=([-\.w]+),node-id=([

Producer monitoring

The following metrics are available on producer instances.

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
waiting-threads	The number of user threads blocked waiting for buffer memory to enqueue their records.	kafka.producer:type=producer-metri id=([-\.w]+)
buffer-total-bytes	The maximum amount of buffer memory the client can use (whether or not it is currently used).	kafka.producer:type=producer-metri id=([-\.w]+)
buffer-available-bytes	The total amount of buffer memory that is not being used (either unallocated or in the free list).	kafka.producer:type=producer-metri id=([-\.w]+)
bufferpool-wait-time	The fraction of time an appender waits for space allocation.	kafka.producer:type=producer-metri id=([-\.w]+)

Producer Sender Metrics

kafka.producer:type=producer-metrics,client-id="{client-id}"		
	ATTRIBUTE NAME	DESCRIPTION
	batch-size-avg	The average number of bytes sent p tion per-request.
	batch-size-max	The max number of bytes sent per p per-request.
	batch-split-rate	The average number of batch splits second
	batch-split-total	The total number of batch splits
	compression-rate-avg	The average compression rate of re batches.
	metadata-age	The age in seconds of the current p metadata being used.

	produce-throttle-time-avg	The average time in ms a request waited by a broker
	produce-throttle-time-max	The maximum time in ms a request throttled by a broker
	record-error-rate	The average per-second number of record sends that resulted in errors
	record-error-total	The total number of record sends that resulted in errors
	record-queue-time-avg	The average time in ms record batch spent in the send buffer.
	record-queue-time-max	The maximum time in ms record batch spent in the send buffer.
	record-retry-rate	The average per-second number of record sends that resulted in errors
	record-retry-total	The total number of retried record sends
	record-send-rate	The average number of records sent per second.
	record-send-total	The total number of records sent.
	record-size-avg	The average record size
	record-size-max	The maximum record size
	records-per-request-avg	The average number of records per request
	request-latency-avg	The average request latency in ms
	request-latency-max	The maximum request latency in ms
	requests-in-flight	The current number of in-flight requests awaiting a response.
kafka.producer:type=producer-topic-metrics,client-id="{client-id}",topic="{topic}"		
	ATTRIBUTE NAME	DESCRIPTION
	byte-rate	The average number of bytes sent per second for a topic.
	byte-total	The total number of bytes sent for a topic
	compression-rate	The average compression rate of record batches for a topic.
	record-error-rate	The average per-second number of record sends that resulted in errors for a topic
	record-error-total	The total number of record sends that resulted in errors for a topic
	record-retry-rate	The average per-second number of record sends that resulted in errors for a topic
	record-retry-total	The total number of retried record sends for a topic
	record-send-rate	The average number of records sent per second for a topic.
	record-send-total	The total number of records sent for a topic

consumer monitoring

The following metrics are available on consumer instances.

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
time-between-poll-avg	The average delay between invocations of poll().	kafka.consumer:type=consumer-metrics,client-id=([-.\w]+)

time-between-poll-max	The max delay between invocations of poll().	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
last-poll-seconds-ago	The number of seconds since the last poll() invocation.	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
poll-idle-ratio-avg	The average fraction of time the consumer's poll() is idle as opposed to waiting for the user code to process records.	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)

Consumer Group Metrics

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
commit-latency-avg	The average time taken for a commit request	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
commit-latency-max	The max time taken for a commit request	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
commit-rate	The number of commit calls per second	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
commit-total	The total number of commit calls	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
assigned-partitions	The number of partitions currently assigned to this consumer	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
heartbeat-response-time-max	The max time taken to receive a response to a heartbeat request	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
heartbeat-rate	The average number of heartbeats per second	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
heartbeat-total	The total number of heartbeats	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
join-time-avg	The average time taken for a group rejoin	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
join-time-max	The max time taken for a group rejoin	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
join-rate	The number of group joins per second	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
join-total	The total number of group joins	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
sync-time-avg	The average time taken for a group sync	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
sync-time-max	The max time taken for a group sync	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
sync-rate	The number of group syncs per second	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
sync-total	The total number of group syncs	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
rebalance-latency-avg	The average time taken for a group rebalance	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
rebalance-latency-max	The max time taken for a group rebalance	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
rebalance-latency-total	The total time taken for group rebalances so far	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
rebalance-total	The total number of group rebalances participated	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
rebalance-rate-per-hour	The number of group rebalance participated per hour	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)
failed-rebalance-total	The total number of failed group rebalances	kafka.consumer:type=consumer-metrics,client-id=[-.\w]+)

failed-rebalance-rate-per-hour	The number of failed group rebalance event per hour	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
last-rebalance-seconds-ago	The number of seconds since the last rebal- ance event	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
last-heartbeat-seconds-ago	The number of seconds since the last con- troller heartbeat	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-revoked-latency-avg	The average time taken by the on-partitions- revoked rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-revoked-latency-max	The max time taken by the on-partitions-re- voked rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-assigned-latency-avg	The average time taken by the on-partitions- assigned rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-assigned-latency-max	The max time taken by the on-partitions-as- signed rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-lost-latency-avg	The average time taken by the on-partitions- lost rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}
partitions-lost-latency-max	The max time taken by the on-partitions-lost rebalance listener callback	kafka.consumer:type=consumer-co metrics,client-id={[-.\w]+}

Consumer Fetch Metrics

kafka.consumer:type=consumer-fetch-manager-metrics,client-id="{client-id}"		
	ATTRIBUTE NAME	DESCRIPTION
	bytes-consumed-rate	The average number of bytes consu second
	bytes-consumed-total	The total number of bytes consume
	fetch-latency-avg	The average time taken for a fetch r
	fetch-latency-max	The max time taken for any fetch re
	fetch-rate	The number of fetch requests per se
	fetch-size-avg	The average number of bytes fetche request
	fetch-size-max	The maximum number of bytes fetc request
	fetch-throttle-time-avg	The average throttle time in ms
	fetch-throttle-time-max	The maximum throttle time in ms
	fetch-total	The total number of fetch requests.
	records-consumed-rate	The average number of records con per second
	records-consumed-total	The total number of records consum
	records-lag-max	The maximum lag in terms of numb records for any partition in this wind
	records-lead-min	The minimum lead in terms of numb records for any partition in this wind
	records-per-request-avg	The average number of records in e request
kafka.consumer:type=consumer-fetch-manager-metrics,client-id="{client-id}",topic="{topic}"		
	ATTRIBUTE NAME	DESCRIPTION
	bytes-consumed-rate	The average number of bytes consu second for a topic
	bytes-consumed-total	The total number of bytes consume topic

	fetch-size-avg	The average number of bytes fetched for a topic
	fetch-size-max	The maximum number of bytes fetched request for a topic
	records-consumed-rate	The average number of records consumed per second for a topic
	records-consumed-total	The total number of records consumed topic
	records-per-request-avg	The average number of records in each request for a topic
kafka.consumer:type=consumer-fetch-manager-metrics,partition="{partition}",topic="{topic}",client-id="{client-id}"		
	ATTRIBUTE NAME	DESCRIPTION
	preferred-read-replica	The current read replica for the partition if reading from leader
	records-lag	The latest lag of the partition
	records-lag-avg	The average lag of the partition
	records-lag-max	The max lag of the partition
	records-lead	The latest lead of the partition
	records-lead-avg	The average lead of the partition
	records-lead-min	The min lead of the partition

Connect Monitoring

A Connect worker process contains all the producer and consumer metrics as well as metrics specific to Connect. connector and task have additional metrics.

kafka.connect:type=connect-worker-metrics		
	ATTRIBUTE NAME	DESCRIPTION
	connector-count	The number of connectors run in this worker
	connector-startup-attempts-total	The total number of connector startups this worker has attempted.
	connector-startup-failure-percentage	The average percentage of this worker's connector startups that failed.
	connector-startup-failure-total	The total number of connector startups that failed.
	connector-startup-success-percentage	The average percentage of this worker's connector startups that succeeded.
	connector-startup-success-total	The total number of connector startups that succeeded.
	task-count	The number of tasks run in this worker
	task-startup-attempts-total	The total number of task startups this worker has attempted.
	task-startup-failure-percentage	The average percentage of this worker's task startups that failed.
	task-startup-failure-total	The total number of task startups that failed.
	task-startup-success-percentage	The average percentage of this worker's task startups that succeeded.
	task-startup-success-total	The total number of task startups that succeeded.
kafka.connect:type=connect-worker-metrics,connector="{connector}"		

	ATTRIBUTE NAME	DESCRIPTION
	connector-destroyed-task-count	The number of destroyed tasks of the connector on the worker.
	connector-failed-task-count	The number of failed tasks of the connector on the worker.
	connector-paused-task-count	The number of paused tasks of the connector on the worker.
	connector-running-task-count	The number of running tasks of the connector on the worker.
	connector-total-task-count	The number of tasks of the connector on the worker.
	connector-unassigned-task-count	The number of unassigned tasks of the connector on the worker.
kafka.connect:type=connect-worker-rebalance-metrics		
	ATTRIBUTE NAME	DESCRIPTION
	completed-rebalances-total	The total number of rebalances completed by this worker.
	connect-protocol	The Connect protocol used by this connector.
	epoch	The epoch or generation number of the connector.
	leader-name	The name of the group leader.
	rebalance-avg-time-ms	The average time in milliseconds spent by this worker to rebalance.
	rebalance-max-time-ms	The maximum time in milliseconds spent by this worker to rebalance.
	rebalancing	Whether this worker is currently rebalancing.
	time-since-last-rebalance-ms	The time in milliseconds since this worker completed the most recent rebalance.
kafka.connect:type=connector-metrics,connector="{connector}"		
	ATTRIBUTE NAME	DESCRIPTION
	connector-class	The name of the connector class.
	connector-type	The type of the connector. One of 'source', 'sink', or 'transformer'.
	connector-version	The version of the connector class, as reported by the connector.
	status	The status of the connector. One of 'signed', 'running', 'paused', 'failed', or 'destroyed'.
kafka.connect:type=connector-task-metrics,connector="{connector}",task="{task}"		
	ATTRIBUTE NAME	DESCRIPTION
	batch-size-avg	The average size of the batches produced by the connector.
	batch-size-max	The maximum size of the batches produced by the connector.
	offset-commit-avg-time-ms	The average time in milliseconds taken by this task to commit offsets.
	offset-commit-failure-percentage	The average percentage of this task's offset commit attempts that failed.
	offset-commit-max-time-ms	The maximum time in milliseconds taken by this task to commit offsets.
	offset-commit-success-percentage	The average percentage of this task's offset commit attempts that succeeded.

	pause-ratio	The fraction of time this task has spent in pause state.
	running-ratio	The fraction of time this task has spent in running state.
	status	The status of the connector task. One of 'unassigned', 'running', 'paused', 'failed', or 'destroyed'.
kafka.connect:type=sink-task-metrics,connector="{connector}",task="{task}"		
	ATTRIBUTE NAME	DESCRIPTION
	offset-commit-completion-rate	The average per-second number of offset commit completions that were completed successfully.
	offset-commit-completion-total	The total number of offset commit completions that were completed successfully.
	offset-commit-seq-no	The current sequence number for offset commits.
	offset-commit-skip-rate	The average per-second number of offset commit completions that were received too late and skipped/ignored.
	offset-commit-skip-total	The total number of offset commit completions that were received too late and skipped/ignored.
	partition-count	The number of topic partitions assigned to this task belonging to the named sink connector in this worker.
	put-batch-avg-time-ms	The average time taken by this task to put a batch of sink records.
	put-batch-max-time-ms	The maximum time taken by this task to put a batch of sink records.
	sink-record-active-count	The number of records that have been read from Kafka but not yet completely committed/flushed/acknowledged by the sink task.
	sink-record-active-count-avg	The average number of records that have been read from Kafka but not yet completely committed/flushed/acknowledged by the sink task.
	sink-record-active-count-max	The maximum number of records that have been read from Kafka but not yet completely committed/flushed/acknowledged by the sink task.
	sink-record-lag-max	The maximum lag in terms of number of records that the sink task is behind the consumer's position for any topic partition.
	sink-record-read-rate	The average per-second number of records read from Kafka for this task belonging to the named sink connector in this worker, since the task was restarted before transformations are applied.
	sink-record-read-total	The total number of records read from Kafka by this task belonging to the named sink connector in this worker, since the task was restarted.
	sink-record-send-rate	The average per-second number of records sent/output from the transformations and sent/put to the sink connector in this worker. This is the number of records after transformations are applied and excludes any records filtered out by the transformations.
	sink-record-send-total	The total number of records sent/output from the transformations and sent/put to the sink connector in this worker.

		longing to the named sink connector worker, since the task was last reset.
kafka.connect:type=source-task-metrics,connector="{connector}",task="{task}"		
	ATTRIBUTE NAME	DESCRIPTION
	poll-batch-avg-time-ms	The average time in milliseconds that this task took to poll for a batch of source records.
	poll-batch-max-time-ms	The maximum time in milliseconds that this task took to poll for a batch of source records.
	source-record-active-count	The number of records that have been produced by this task but not yet completely written to Kafka.
	source-record-active-count-avg	The average number of records that have been produced by this task but not yet completely written to Kafka.
	source-record-active-count-max	The maximum number of records that have been produced by this task but not yet completely written to Kafka.
	source-record-poll-rate	The average per-second number of records produced/poll (before transformation) by this task belonging to the named source connector in this worker.
	source-record-poll-total	The total number of records produced (before transformation) by this task belonging to the named source connector in this worker.
	source-record-write-rate	The average per-second number of records output from the transformations and written to Kafka for this task belonging to the named source connector in this worker. This metric includes records that are filtered out by the transformations.
	source-record-write-total	The number of records output from the transformations and written to Kafka for this task belonging to the named source connector in this worker, since the task was last reset.
kafka.connect:type=task-error-metrics,connector="{connector}",task="{task}"		
	ATTRIBUTE NAME	DESCRIPTION
	deadletterqueue-produce-failures	The number of failed writes to the dead letter queue.
	deadletterqueue-produce-requests	The number of attempted writes to the dead letter queue.
	last-error-timestamp	The epoch timestamp when this task last countered an error.
	total-errors-logged	The number of errors that were logged.
	total-record-errors	The number of record processing errors for this task.
	total-record-failures	The number of record processing failures for this task.
	total-records-skipped	The number of records skipped due to errors.
	total-retries	The number of operations retried.

Streams Monitoring

A Kafka Streams instance contains all the producer and consumer metrics as well as additional metrics specific to recording levels: debug and info. The debug level records all metrics, while the info level records only the thread-le

Note that the metrics have a 4-layer hierarchy. At the top level there are client-level metrics for each started Kafka Streams instance. Each stream thread has tasks, with their own metrics. Each task has a number of processor nodes, with their own record caches, all with their own metrics.

Use the following configuration option to specify which metrics you want collected:

```
metrics.recording.level="info"
```

Client Metrics

All the following metrics have a recording level of `info`:

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBEAN NAME
version	The version of the Kafka Streams client.	kafka.streams:type=stream-metrics ([-.\w]+)
commit-id	The version control commit ID of the Kafka Streams client.	kafka.streams:type=stream-metrics ([-.\w]+)
application-id	The application ID of the Kafka Streams client.	kafka.streams:type=stream-metrics ([-.\w]+)
topology-description	The description of the topology executed in the Kafka Streams client.	kafka.streams:type=stream-metrics ([-.\w]+)
state	The state of the Kafka Streams client.	kafka.streams:type=stream-metrics ([-.\w]+)

Thread Metrics

All the following metrics have a recording level of `info`:

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBEAN NAME
commit-latency-avg	The average execution time in ms for committing, across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
commit-latency-max	The maximum execution time in ms for committing across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
poll-latency-avg	The average execution time in ms for polling, across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
poll-latency-max	The maximum execution time in ms for polling across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
process-latency-avg	The average execution time in ms for processing, across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
process-latency-max	The maximum execution time in ms for processing across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)
punctuate-latency-avg	The average execution time in ms for punctuating, across all running tasks of this thread.	kafka.streams:type=stream-metrics ([-.\w]+)

	tuating, across all running tasks of this thread.	([-.\w]+)
punctuate-latency-max	The maximum execution time in ms for punctuating across all running tasks of this thread.	kafka.streams:type=stream-metrics([-.\w]+)
commit-rate	The average number of commits per second.	kafka.streams:type=stream-metrics([-.\w]+)
commit-total	The total number of commit calls across all tasks.	kafka.streams:type=stream-metrics([-.\w]+)
poll-rate	The average number of polls per second.	kafka.streams:type=stream-metrics([-.\w]+)
poll-total	The total number of poll calls across all tasks.	kafka.streams:type=stream-metrics([-.\w]+)
process-rate	The average number of process calls per second.	kafka.streams:type=stream-metrics([-.\w]+)
process-total	The total number of process calls across all tasks.	kafka.streams:type=stream-metrics([-.\w]+)
punctuate-rate	The average number of punctuates per second.	kafka.streams:type=stream-metrics([-.\w]+)
punctuate-total	The total number of punctuate calls across all tasks.	kafka.streams:type=stream-metrics([-.\w]+)
task-created-rate	The average number of newly created tasks per second.	kafka.streams:type=stream-metrics([-.\w]+)
task-created-total	The total number of tasks created.	kafka.streams:type=stream-metrics([-.\w]+)
task-closed-rate	The average number of tasks closed per second.	kafka.streams:type=stream-metrics([-.\w]+)
task-closed-total	The total number of tasks closed.	kafka.streams:type=stream-metrics([-.\w]+)
skipped-records-rate	The average number of skipped records per second.	kafka.streams:type=stream-metrics([-.\w]+)
skipped-records-total	The total number of skipped records.	kafka.streams:type=stream-metrics([-.\w]+)

Task Metrics

All the following metrics have a recording level of `debug` :

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
commit-latency-avg	The average commit time in ns for this task.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)
commit-latency-max	The maximum commit time in ns for this task.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)
commit-rate	The average number of commit calls per second.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)
commit-total	The total number of commit calls.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)
record-lateness-avg	The average observed lateness of records.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)
record-lateness-max	The max observed lateness of records.	kafka.streams:type=stream-task-metrics,client-id=([-.\w]+),task-id=([-.\w]+)

Processor Node Metrics

All the following metrics have a recording level of `debug` :

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBEAN NAME
process-latency-avg	The average process execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
process-latency-max	The maximum process execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
punctuate-latency-avg	The average punctuate execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
punctuate-latency-max	The maximum punctuate execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
create-latency-avg	The average create execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
create-latency-max	The maximum create execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
destroy-latency-avg	The average destroy execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
destroy-latency-max	The maximum destroy execution time in ns.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
process-rate	The average number of process operations per second.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
process-total	The total number of process operations called.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
punctuate-rate	The average number of punctuate operations per second.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
punctuate-total	The total number of punctuate operations called.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
create-rate	The average number of create operations per second.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
create-total	The total number of create operations called.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
destroy-rate	The average number of destroy operations per second.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
destroy-total	The total number of destroy operations called.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
forward-rate	The average rate of records being forwarded downstream, from source nodes only, per second.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
forward-total	The total number of records being forwarded downstream, from source nodes only.	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+
suppression-emit-rate	The rate at which records that have been emitted downstream from suppression operation nodes. Compare with the <code>process-</code>	kafka.streams:type=stream-process-metrics,client-id=[-.\w]+,task-id=[-.\w]+,processor-node-id=[-.\w]+

	rate metric to determine how many updates are being suppressed.	
suppression-emit-total	The total number of records that have been emitted downstream from suppression operation nodes. Compare with the process-total metric to determine how many updates are being suppressed.	kafka.streams:type=stream-process-metrics,client-id=([-.\w]+),task-id=([-.\w]+),processor-node-id=([-.\w]+)

State Store Metrics

All the following metrics have a recording level of `debug`. Note that the `store-scope` value is specified in `9` stores; for built-in state stores, currently we have:

- `in-memory-state`
- `in-memory-lru-state`
- `in-memory-window-state`
- `rocksdb-state` (for RocksDB backed key-value store)
- `rocksdb-window-state` (for RocksDB backed window store)
- `rocksdb-session-state` (for RocksDB backed session store)

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
put-latency-avg	The average put execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
put-latency-max	The maximum put execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
put-if-absent-latency-avg	The average put-if-absent execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
put-if-absent-latency-max	The maximum put-if-absent execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
get-latency-avg	The average get execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
get-latency-max	The maximum get execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
delete-latency-avg	The average delete execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
delete-latency-max	The maximum delete execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
put-all-latency-avg	The average put-all execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
put-all-latency-max	The maximum put-all execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
all-latency-avg	The average all operation execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}
all-latency-max	The maximum all operation execution time in ns.	kafka.streams:type=stream-{store-s-metrics,client-id=([-.\w]+),task-id=([-.\w]+),store-scope-id=([-.\w]+)}

range-latency-avg	The average range execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
range-latency-max	The maximum range execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
flush-latency-avg	The average flush execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
flush-latency-max	The maximum flush execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
restore-latency-avg	The average restore execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
restore-latency-max	The maximum restore execution time in ns.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-rate	The average put rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-total	The total number of put calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-if-absent-rate	The average put-if-absent rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-if-absent-total	The total number of put-if-absent calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
get-rate	The average get rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
get-total	The total number of get calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
delete-rate	The average delete rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
delete-total	The total number of delete calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-all-rate	The average put-all rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
put-all-total	The total number of put-all calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
all-rate	The average all operation rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
all-total	The total number of all operation calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
range-rate	The average range rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
range-total	The total number of range calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-. store-scope]-id=([-.\w]+)
flush-rate	The average flush rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-.

		[store-scope]-id=([-.\w]+)
flush-total	The total number of flush calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
restore-rate	The average restore rate for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
restore-total	The total number of restore calls for this store.	kafka.streams:type=stream-{store-s metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)

RocksDB Metrics

All the following metrics have a recording level of `debug`. The metrics are collected every minute from the Rock instances as it is the case for aggregations over time and session windows, each metric reports an aggregation on `store-scope` for built-in RocksDB state stores are currently the following:

- `rocksdb-state` (for RocksDB backed key-value store)
- `rocksdb-window-state` (for RocksDB backed window store)
- `rocksdb-session-state` (for RocksDB backed session store)

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
bytes-written-rate	The average number of bytes written per second to the RocksDB state store.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
bytes-written-total	The total number of bytes written to the RocksDB state store.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
bytes-read-rate	The average number of bytes read per second from the RocksDB state store.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
bytes-read-total	The total number of bytes read from the RocksDB state store.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
memtable-bytes-flushed-rate	The average number of bytes flushed per second from the memtable to disk.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
memtable-bytes-flushed-total	The total number of bytes flushed from the memtable to disk.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
memtable-hit-ratio	The ratio of memtable hits relative to all lookups to the memtable.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
block-cache-data-hit-ratio	The ratio of block cache hits for data blocks relative to all lookups for data blocks to the block cache.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
block-cache-index-hit-ratio	The ratio of block cache hits for index blocks relative to all lookups for index blocks to the block cache.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
block-cache-filter-hit-ratio	The ratio of block cache hits for filter blocks relative to all lookups for filter blocks to the block cache.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
write-stall-duration-avg	The average duration of write stalls in ms.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)
write-stall-duration-total	The total duration of write stalls in ms.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+)-id=([-.\w]+)

		[store-scope]-id=([-.\w]+)
bytes-read-compaction-rate	The average number of bytes read per second during compaction.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+),[store-scope]-id=([-.\w]+)
bytes-written-compaction-rate	The average number of bytes written per second during compaction.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+),[store-scope]-id=([-.\w]+)
number-open-files	The number of current open files.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+),[store-scope]-id=([-.\w]+)
number-file-errors-total	The total number of file errors occurred.	kafka.streams:type=stream-state-metrics,client-id=([-.\w]+),task-id=([-.\w]+),[store-scope]-id=([-.\w]+)

Record Cache Metrics

All the following metrics have a recording level of `debug` :

METRIC/ATTRIBUTE NAME	DESCRIPTION	MBean NAME
hitRatio-avg	The average cache hit ratio defined as the ratio of cache read hits over the total cache read requests.	kafka.streams:type=stream-record-metrics,client-id=([-.\w]+),task-id=([-.\w]+),record-cache-id=([-.\w]+)
hitRatio-min	The minimum cache hit ratio.	kafka.streams:type=stream-record-metrics,client-id=([-.\w]+),task-id=([-.\w]+),record-cache-id=([-.\w]+)
hitRatio-max	The maximum cache hit ratio.	kafka.streams:type=stream-record-metrics,client-id=([-.\w]+),task-id=([-.\w]+),record-cache-id=([-.\w]+)

Suppression Buffer Metrics

All the following metrics have a recording level of `debug` :

suppression-buffer-size-current	The current total size, in bytes, of the buffered data.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)
suppression-buffer-size-avg	The average total size, in bytes, of the buffered data over the sampling window.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)
suppression-buffer-size-max	The maximum total size, in bytes, of the buffered data over the sampling window.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)
suppression-buffer-count-current	The current number of records buffered.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)
suppression-buffer-size-avg	The average number of records buffered over the sampling window.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)
suppression-buffer-size-max	The maximum number of records buffered over the sampling window.	kafka.streams:type=stream-buffer-metrics,client-id=([-.\w]+),task-id=([-.\w]+),buffer-id=([-.\w]+)

Others

We recommend monitoring GC time and other stats and various server stats such as CPU utilization, I/O service time, message/byte rate (global and per topic), request rate/size/time, and on the consumer side, max lag in messages kept up, max lag needs to be less than a threshold and min fetch rate needs to be larger than 0.

6.7 ZooKeeper

Stable version

The current stable branch is 3.5. Kafka is regularly updated to include the latest release in the 3.5 series.

Operationalizing ZooKeeper

Operationally, we do the following for a healthy ZooKeeper installation:

- Redundancy in the physical/hardware/network layout: try not to put them all in the same rack, decent (but don't) paths, etc. A typical ZooKeeper ensemble has 5 or 7 servers, which tolerates 2 and 3 servers down, respectively acceptable, but keep in mind that you'll only be able to tolerate 1 server down in this case.
- I/O segregation: if you do a lot of write type traffic you'll almost definitely want the transaction logs on a dedicated disk (batched for performance), and consequently, concurrent writes can significantly affect performance. ZooKeeper snapshots ideally should be written on a disk group separate from the transaction log. Snapshots are written to disk asynchronously and message log files. You can configure a server to use a separate disk group with the `dataLogDir` parameter.
- Application segregation: Unless you really understand the application patterns of other apps that you want to run in isolation (though this can be a balancing act with the capabilities of the hardware).
- Use care with virtualization: It can work, depending on your cluster layout and read/write patterns and SLAs, but be careful to not blow up and throw off ZooKeeper, as it can be very time sensitive.
- ZooKeeper configuration: It's java, make sure you give it 'enough' heap space (We usually run them with 3-5G, but be careful). Unfortunately we don't have a good formula for it, but keep in mind that allowing for more ZooKeeper state means longer recovery time. In fact, if the snapshot becomes too large (a few gigabytes), then you may need to increase the heap size to join the ensemble.
- Monitoring: Both JMX and the 4 letter words (4lw) commands are very useful, they do overlap in some cases (although the 4lw is more predictable, or at the very least, they work better with the LI monitoring infrastructure)
- Don't overbuild the cluster: large clusters, especially in a write heavy usage pattern, means a lot of intracluster communication (member updates), but don't underbuild it (and risk swamping the cluster). Having more servers adds to your resiliency.

Overall, we try to keep the ZooKeeper system as small as will handle the load (plus standard growth capacity planning) with the configuration or application layout as compared to the official release as well as keep it as self contained as possible, since it has a tendency to try to put things in the OS standard hierarchy, which can be 'messy', for want of a better word.

7. SECURITY

7.1 Security Overview

In release 0.9.0.0, the Kafka community added a number of features that, used either separately or together, increase security. The following are currently supported:

1. Authentication of connections to brokers from clients (producers and consumers), other brokers and tools, using mechanisms:
 - SASL/GSSAPI (Kerberos) - starting at version 0.9.0.0
 - SASL/PLAIN - starting at version 0.10.0.0
 - SASL/SCRAM-SHA-256 and SASL/SCRAM-SHA-512 - starting at version 0.10.2.0
 - SASL/OAUTHBEARER - starting at version 2.0
2. Authentication of connections from brokers to ZooKeeper
3. Encryption of data transferred between brokers and clients, between brokers, or between brokers and tools using TLS. If enabled, the magnitude of which depends on the CPU type and the JVM implementation.)
4. Authorization of read / write operations by clients
5. Authorization is pluggable and integration with external authorization services is supported

It's worth noting that security is optional - non-secured clusters are supported, as well as a mix of authenticated, unauthenticated, and encrypted connections. Below explain how to configure and use the security features in both clients and brokers.

7.2 Encryption and Authentication using SSL

Apache Kafka allows clients to connect over SSL. By default, SSL is disabled but can be turned on as needed.

1. Generate SSL key and certificate for each Kafka broker

The first step of deploying one or more brokers with the SSL support is to generate the key and the certificate to accomplish this task. We will generate the key into a temporary keystore initially so that we can export and

```
1 keytool -keystore server.keystore.jks -alias localhost -validity {validity} -genkey
```

You need to specify two parameters in the above command:

1. keystore: the keystore file that stores the certificate. The keystore file contains the private key of the certificate.
2. validity: the valid time of the certificate in days.

Configuring Host Name Verification

From Kafka version 2.0.0 onwards, host name verification of servers is enabled by default for client connections to prevent middle attacks. Server host name verification may be disabled by setting `ssl.endpoint.identification.algorithm=`

```
1 ssl.endpoint.identification.algorithm=
```

For dynamically configured broker listeners, hostname verification may be disabled using `kafka-configs.sh`.

```
1 bin/kafka-configs.sh --bootstrap-server localhost:9093 --entity-type brokers --entity-name broker-1 --alter --add-config 'ssl.endpoint.identification.algorithm='
```

For older versions of Kafka, `ssl.endpoint.identification.algorithm` is not defined by default, so set to `HTTPS` to enable host name verification.

```
1 ssl.endpoint.identification.algorithm=HTTPS
```

Host name verification must be enabled to prevent man-in-the-middle attacks if server endpoints are not valid

Configuring Host Name In Certificates

If host name verification is enabled, clients will verify the server's fully qualified domain name (FQDN) against

1. Common Name (CN)
2. Subject Alternative Name (SAN)

Both fields are valid, RFC-2818 recommends the use of SAN however. SAN is also more flexible, allowing for r
CN can be set to a more meaningful value for authorization purposes. To add a SAN field append the followin

```
1 keytool -keystore server.keystore.jks -alias localhost -validity {validity} -genkey
```

The following command can be run afterwards to verify the contents of the generated certificate:

```
1 keytool -list -v -keystore server.keystore.jks
```

2. Creating your own CA

After the first step, each machine in the cluster has a public-private key pair, and a certificate to identify the m
attacker can create such a certificate to pretend to be any machine.

Therefore, it is important to prevent forged certificates by signing them for each machine in the cluster. A cert
works likes a government that issues passports—the government stamps (signs) each passport so that the p
stamps to ensure the passport is authentic. Similarly, the CA signs the certificates, and the cryptography guar
Thus, as long as the CA is a genuine and trusted authority, the clients have high assurance that they are conn

```
1 openssl req -new -x509 -keyout ca-key -out ca-cert -days 365
```

The generated CA is simply a public-private key pair and certificate, and it is intended to sign other certificates
The next step is to add the generated CA to the **clients' truststore** so that the clients can trust this CA:

```
1 keytool -keystore client.truststore.jks -alias CARoot -import -file ca-cert
```

Note: If you configure the Kafka brokers to require client authentication by setting `ssl.client.auth` to be "reques
provide a truststore for the Kafka brokers as well and it should have all the CA certificates that clients' keys w

```
1 keytool -keystore server.truststore.jks -alias CARoot -import -file ca-cert
```

In contrast to the keystore in step 1 that stores each machine's own identity, the truststore of a client stores a
into one's truststore also means trusting all certificates that are signed by that certificate. As the analogy abo
(certificates) that it has issued. This attribute is called the chain of trust, and it is particularly useful when dep
the cluster with a single CA, and have all machines share the same truststore that trusts the CA. That way all

3. Signing the certificate

The next step is to sign all certificates generated by step 1 with the CA generated in step 2. First, you need to

```
1 keytool -keystore server.keystore.jks -alias localhost -certreq -file cert-file
```

Then sign it with the CA:

```
1 openssl x509 -req -CA ca-cert -CAkey ca-key -in cert-file -out cert-signed -days .
```

Finally, you need to import both the certificate of the CA and the signed certificate into the keystore:

```
1 keytool -keystore server.keystore.jks -alias CARoot -import -file ca-cert
2 keytool -keystore server.keystore.jks -alias localhost -import -file cert-signed
```

The definitions of the parameters are the following:

1. keystore: the location of the keystore
2. ca-cert: the certificate of the CA
3. ca-key: the private key of the CA
4. ca-password: the passphrase of the CA
5. cert-file: the exported, unsigned certificate of the server
6. cert-signed: the signed certificate of the server

Here is an example of a bash script with all above steps. Note that one of the commands assumes a password before running it.

```
#!/bin/bash
#Step 1
keytool -keystore server.keystore.jks -alias localhost -validity 10000 -genkey -keyalg RSA -keysize 2048 -keystore server.keystore.jks
#Step 2
openssl req -new -x509 -keyout ca-key -out ca-cert -days 365
keytool -keystore server.truststore.jks -alias CARoot -import -file ca-cert -keystore server.truststore.jks -storepass test1234
keytool -keystore client.truststore.jks -alias CARoot -import -file ca-cert -keystore client.truststore.jks -storepass test1234
#Step 3
keytool -keystore server.keystore.jks -alias localhost -certreq -keystore server.keystore.jks -storepass test1234 -keytool -keyalg RSA -keysize 2048 -keystore server.keystore.jks -storepass test1234
openssl x509 -req -CA ca-cert -CAkey ca-key -in cert-file -out cert-signed -x509 -days 365 -extensions v3_ca -extfile extensions.cnf -keytool -keyalg RSA -keysize 2048 -keystore server.keystore.jks -storepass test1234
keytool -keystore server.keystore.jks -alias CARoot -import -file ca-cert -keystore server.keystore.jks -storepass test1234
keytool -keystore server.keystore.jks -alias localhost -import -file cert-signed -keystore server.keystore.jks -storepass test1234
```

4. Configuring Kafka Brokers

Kafka Brokers support listening for connections on multiple ports. We need to configure the following properties separated values:

```
listeners
```

If SSL is not enabled for inter-broker communication (see below for how to enable it), both PLAINTEXT and SSL

```
1 listeners=PLAINTEXT://host.name:port,SSL://host.name:port
```

Following SSL configs are needed on the broker side

```
1 ssl.keystore.location=/var/private/ssl/server.keystore.jks
2 ssl.keystore.password=test1234
3 ssl.key.password=test1234
4 ssl.truststore.location=/var/private/ssl/server.truststore.jks
5 ssl.truststore.password=test1234
```

Note: `ssl.truststore.password` is technically optional but highly recommended. If a password is not set access is disabled. Optional settings that are worth considering:

1. `ssl.client.auth=none` ("required" => client authentication is required, "requested" => client authentication is requested, "requested" is discouraged as it provides a false sense of security and misconfigured clients will still connect)
2. `ssl.cipher.suites` (Optional). A cipher suite is a named combination of authentication, encryption, MAC and compression for a network connection using TLS or SSL network protocol. (Default is an empty list)
3. `ssl.enabled.protocols=TLSv1.2,TLSv1.1,TLSv1` (list out the SSL protocols that you are going to accept for production. SSL in production is not recommended)
4. `ssl.keystore.type=JKS`
5. `ssl.truststore.type=JKS`
6. `ssl.secure.random.implementation=SHA1PRNG`

If you want to enable SSL for inter-broker communication, add the following to the `server.properties` file (it defaults to `security.inter.broker.protocol=PLAINTEXT`):

```
security.inter.broker.protocol=SSL
```

Due to import regulations in some countries, the Oracle implementation limits the strength of cryptographic algorithms (for example, AES with 256-bit keys), the [JCE Unlimited Strength Jurisdiction Policy Files](#) must be obtained and installed for more information.

The JRE/JDK will have a default pseudo-random number generator (PRNG) that is used for cryptography operations with the

```
ssl.secure.random.implementation
```

default. However, there are performance issues with some implementations (notably, the default chosen on Linux systems

```
NativePRNG
```

, which utilizes a global lock). In cases where performance of SSL connections becomes an issue, consider explicitly

```
SHA1PRNG
```

using the `ssl.secure.random.implementation=SHA1PRNG` implementation is non-blocking, and has shown very good performance characteristics under heavy load (500 connections).

Once you start the broker you should be able to see in the `server.log`:

```
with addresses: PLAINTEXT -> EndPoint(192.168.64.1,9092,PLAINTEXT)
```

To check quickly if the server keystore and truststore are setup properly you can run the following command:


```
openssl s_client -debug -connect localhost:9093 -tls1
```

(Note: TLSv1 should be listed under ssl.enabled.protocols)

In the output of this command you should see server's certificate:

```
-----BEGIN CERTIFICATE-----
{variable sized random bytes}
-----END CERTIFICATE-----
subject=/C=US/ST=CA/L=Santa Clara/O=org/OU=org/CN=Sriharsha Chint
issuer=/C=US/ST=CA/L=Santa Clara/O=org/OU=org/CN=kafka/emailAddress=
```

If the certificate does not show up or if there are any other error messages then your keystore is not setup properly.

5. Configuring Kafka Clients

SSL is supported only for the new Kafka Producer and Consumer, the older API is not supported. The configs

If client authentication is not required in the broker, then the following is a minimal configuration example:

```
1 security.protocol=SSL
2 ssl.truststore.location=/var/private/ssl/client.truststore.jks
3 ssl.truststore.password=test1234
```

Note: ssl.truststore.password is technically optional but highly recommended. If a password is not set access is disabled. If client authentication is required, then a keystore must be created like in step 1 and the following n

```
1 ssl.keystore.location=/var/private/ssl/client.keystore.jks
2 ssl.keystore.password=test1234
3 ssl.key.password=test1234
```

Other configuration settings that may also be needed depending on our requirements and the broker configuration

1. ssl.provider (Optional). The name of the security provider used for SSL connections. Default value is the Java default.
2. ssl.cipher.suites (Optional). A cipher suite is a named combination of authentication, encryption, MAC and compression for a network connection using TLS or SSL network protocol.
3. ssl.enabled.protocols=TLSv1.2,TLSv1.1,TLSv1. It should list at least one of the protocols configured on the broker.
4. ssl.truststore.type=JKS
5. ssl.keystore.type=JKS

Examples using console-producer and console-consumer:

```
1 kafka-console-producer.sh --broker-list localhost:9093 --topic test --producer.config /etc/kafka/producer.properties
2 kafka-console-consumer.sh --bootstrap-server localhost:9093 --topic test --consumer.config /etc/kafka/consumer.properties
```

7.3 Authentication using SASL

1. JAAS configuration

Kafka uses the Java Authentication and Authorization Service ([JAAS](#)) for SASL configuration.

1. JAAS configuration for Kafka brokers

`KafkaServer` is the section name in the JAAS file used by each `KafkaServer/Broker`. This section provides client connections made by the broker for inter-broker communication. If multiple listeners are configured, the name is in lower-case followed by a period, e.g. `sasl_ssl.KafkaServer`.

`Client` section is used to authenticate a SASL connection with zookeeper. It also allows the brokers to see that only the brokers can modify it. It is necessary to have the same principal name across all brokers. If the property `zookeeper.sasl.clientconfig` is set, it must be set to the appropriate name (e.g., `-Dzookeeper.sasl.clientconfig=zookeeper`).

ZooKeeper uses "zookeeper" as the service name by default. If you want to change this, set the system property (e.g., `-Dzookeeper.sasl.client.username=zookeeper`).

Brokers may also configure JAAS using the broker configuration property `sasl.jaas.config`. The property specifies the SASL mechanism, i.e. `listener.name.{listenerName}.{saslMechanism}.sasl.jaas.config`. If multiple mechanisms are configured on a listener, configs must be provided for each mechanism using the following format:

```
1 listener.name.sasl_ssl.scram-sha-256.sasl.jaas.config=org.apache.kafka.common.
2   username="admin" \
3   password="admin-secret";
4 listener.name.sasl_ssl.plain.sasl.jaas.config=org.apache.kafka.common.security
5   username="admin" \
6   password="admin-secret" \
7   user_admin="admin-secret" \
8   user_alice="alice-secret";
```

If JAAS configuration is defined at different levels, the order of precedence used is:

- Broker configuration property `listener.name.{listenerName}.{saslMechanism}.sasl.jaas.config`
- `{listenerName}.KafkaServer` section of static JAAS configuration
- `KafkaServer` section of static JAAS configuration

Note that ZooKeeper JAAS config may only be configured using static JAAS configuration.

See [GSSAPI \(Kerberos\)](#), [PLAIN](#), [SCRAM](#) or [OAUTHBEARER](#) for example broker configurations.

2. JAAS configuration for Kafka clients

Clients may configure JAAS using the client configuration property `sasl.jaas.config` or using the [static JAAS configuration](#).

1. JAAS configuration using client configuration property

Clients may specify JAAS configuration as a producer or consumer property without creating a physical file. Producers and consumers within the same JVM to use different credentials by specifying different properties for `java.security.auth.login.config` and client property `sasl.jaas.config` are specified as follows:

See [GSSAPI \(Kerberos\)](#), [PLAIN](#), [SCRAM](#) or [OAUTHBEARER](#) for example configurations.

2. JAAS configuration using static config file

To configure SASL authentication on the clients using static JAAS config file:

1. Add a JAAS config file with a client login section named `KafkaClient`. Configure a login module examples for setting up [GSSAPI \(Kerberos\)](#), [PLAIN](#), [SCRAM](#) or [OAUTHBEARER](#). For example, [GSSAPI](#)

```

1      KafkaClient {
2      com.sun.security.auth.module.Krb5LoginModule required
3      useKeyTab=true
4      storeKey=true
5      keyTab="/etc/security/keytabs/kafka_client.keytab"
6      principal="kafka-client-1@EXAMPLE.COM";
7  };

```

2. Pass the JAAS config file location as JVM parameter to each client JVM. For example:

```
1  -Djava.security.auth.login.config=/etc/kafka/kafka_client_jaas.conf
```

2. SASL configuration

SASL may be used with PLAINTEXT or SSL as the transport layer using the security protocol SASL_PLAINTEXT [also be configured](#).

1. SASL mechanisms

Kafka supports the following SASL mechanisms:

- [GSSAPI](#) (Kerberos)
- [PLAIN](#)
- [SCRAM-SHA-256](#)
- [SCRAM-SHA-512](#)
- [OAUTHBEARER](#)

2. SASL configuration for Kafka brokers

1. Configure a SASL port in `server.properties`, by adding at least one of SASL_PLAINTEXT or SASL_SSL separated values:

```
listeners=SASL_PLAINTEXT://host.name:port
```

If you are only configuring a SASL port (or if you want the Kafka brokers to authenticate each other for inter-broker communication):

```
security.inter.broker.protocol=SASL_PLAINTEXT (or SASL_SSL)
```

2. Select one or more [supported mechanisms](#) to enable in the broker and follow the steps to configure broker, follow the steps [here](#).

3. SASL configuration for Kafka clients

SASL authentication is only supported for the new Java Kafka producer and consumer, the older API is not.

To configure SASL authentication on the clients, select a SASL [mechanism](#) that is enabled in the broker for the selected mechanism.

3. Authentication using SASL/Kerberos

1. Prerequisites

1. Kerberos

If your organization is already using a Kerberos server (for example, by using Active Directory), there is no need to install one, your Linux vendor likely has packages for Kerberos and a short guide on how to install it. If you are using Oracle Java, you will need to download JCE policy files for your Java version and copy them to \$JAVA_HOME/lib/security.

2. Create Kerberos Principals

If you are using the organization's Kerberos or Active Directory server, ask your Kerberos administrator to create a principal for the operating system user that will access Kafka with Kerberos authentication (via clients and tools).

If you have installed your own Kerberos, you will need to create these principals yourself using the following commands:

```
1 sudo /usr/sbin/kadmin.local -q 'addprinc -randkey kafka/{hostname}@{REALM}'
2 sudo /usr/sbin/kadmin.local -q "ktadd -k /etc/security/keytabs/{keytabname}
```

3. **Make sure all hosts can be reachable using hostnames** - it is a Kerberos requirement that all your hosts can be reached by name.

2. Configuring Kafka Brokers

1. Add a suitably modified JAAS file similar to the one below to each Kafka broker's config directory, let's call it `jaas.conf`. Each broker should have its own keytab):

```
1 KafkaServer {
2     com.sun.security.auth.module.Krb5LoginModule required
3     useKeyTab=true
4     storeKey=true
5     keyTab="/etc/security/keytabs/kafka_server.keytab"
6     principal="kafka/kafka1.hostname.com@EXAMPLE.COM";
7 };
8
9 // Zookeeper client authentication
10 Client {
11     com.sun.security.auth.module.Krb5LoginModule required
12     useKeyTab=true
13     storeKey=true
14     keyTab="/etc/security/keytabs/kafka_server.keytab"
15     principal="kafka/kafka1.hostname.com@EXAMPLE.COM";
```

```
16    };
```

`kafkaServer` section in the JAAS file tells the broker which principal to use and the location of the keytab using the keytab specified in this section. See [notes](#) for more details on Zookeeper SASL configuration.

2. Pass the JAAS and optionally the krb5 file locations as JVM parameters to each Kafka broker (see [h](#)

```
-Djava.security.krb5.conf=/etc/kafka/krb5.conf
-Djava.security.auth.login.config=/etc/kafka/kafka_server_jaas
```

3. Make sure the keytabs configured in the JAAS file are readable by the operating system user who is
4. Configure SASL port and SASL mechanisms in `server.properties` as described [here](#). For example:

```
listeners=SASL_PLAINTEXT://host.name:port
security.inter.broker.protocol=SASL_PLAINTEXT
sasl.mechanism.inter.broker.protocol=GSSAPI
sasl.enabled.mechanisms=GSSAPI
```

We must also configure the service name in `server.properties`, which should match the principal name "kafka/kafka1.hostname.com@EXAMPLE.com", so:

```
sasl.kerberos.service.name=kafka
```

3. Configuring Kafka Clients

To configure SASL authentication on the clients:

1. Clients (producers, consumers, connect workers, etc) will authenticate to the cluster with their own principal (client), so obtain or create these principals as needed. Then configure the JAAS configuration properly for different users by specifying different principals. The property `sasl.jaas.config` in `producer.config` and `consumer.config` can connect to the Kafka Broker. The following is an example configuration for both producer and consumer processes):

```
sasl.jaas.config=com.sun.security.auth.module.Krb5LoginModule required
    useKeyTab=true \
    storeKey=true \
    keyTab="/etc/security/keytabs/kafka_client.keytab" \
    principal="kafka-client-1@EXAMPLE.COM";
```

For command-line utilities like `kafka-console-consumer` or `kafka-console-producer`, `kinit` can be used

```
sasl.jaas.config=com.sun.security.auth.module.Krb5LoginModule required
useTicketCache=true;
```

JAAS configuration for clients may alternatively be specified as a JVM parameter similar to brokers `KafkaClient`. This option allows only one user for all client connections from a JVM.

2. Make sure the keytabs configured in the JAAS configuration are readable by the operating system user.
3. Optionally pass the krb5 file locations as JVM parameters to each client JVM (see [here](#) for more details).

```
-Djava.security.krb5.conf=/etc/kafka/krb5.conf
```

4. Configure the following properties in `producer.properties` or `consumer.properties`:

```
security.protocol=SASL_PLAINTEXT (or SASL_SSL)
sasl.mechanism=GSSAPI
sasl.kerberos.service.name=kafka
```

4. Authentication using SASL/PLAIN

SASL/PLAIN is a simple username/password authentication mechanism that is typically used with TLS for secure communication. The default implementation for SASL/PLAIN which can be extended for production use as described [here](#).

The username is used as the authenticated `Principal` for configuration of ACLs etc.

1. Configuring Kafka Brokers

1. Add a suitably modified JAAS file similar to the one below to each Kafka broker's config directory, like:

```
1 KafkaServer {
2     org.apache.kafka.common.security.plain.PlainLoginModule required
3     username="admin"
4     password="admin-secret"
5     user_admin="admin-secret"
6     user_alice="alice-secret";
7 };
```

This configuration defines two users (*admin* and *alice*). The properties `username` and `password` in the configuration are used for inter-broker communication. In this example, *admin* is the user for inter-broker communication. The set of properties `user_admin` and `user_alice` are used for clients to connect to the broker and the broker validates all client connections including those from other brokers.

2. Pass the JAAS config file location as JVM parameter to each Kafka broker:

```
-Djava.security.auth.login.config=/etc/kafka/kafka_server_jaas.conf
```

3. Configure SASL port and SASL mechanisms in `server.properties` as described [here](#). For example:

```
listeners=SASL_SSL://host.name:port
security.inter.broker.protocol=SASL_SSL
sasl.mechanism.inter.broker.protocol=PLAIN
sasl.enabled.mechanisms=PLAIN
```

2. Configuring Kafka Clients

To configure SASL authentication on the clients:

1. Configure the JAAS configuration property for each client in `producer.properties` or `consumer.properties`. The following is an example configuration for a client for consumer can connect to the Kafka Broker. The following is an example configuration for a client for

```
1 sasl.jaas.config=org.apache.kafka.common.security.plain.PlainLoginModule r
2   username="alice" \
3   password="alice-secret";
```

The options `username` and `password` are used by clients to configure the user for client connections. If multiple clients within a JVM may connect as different users by specifying different user names and passwords.

JAAS configuration for clients may alternatively be specified as a JVM parameter similar to brokers `KafkaClient`. This option allows only one user for all client connections from a JVM.

2. Configure the following properties in `producer.properties` or `consumer.properties`:

```
security.protocol=SASL_SSL
sasl.mechanism=PLAIN
```

3. Use of SASL/PLAIN in production

- SASL/PLAIN should be used only with SSL as transport layer to ensure that clear passwords are not transmitted over the network.
- The default implementation of SASL/PLAIN in Kafka specifies usernames and passwords in the JAAS configuration. However, you can avoid storing clear passwords on disk by configuring your own callback handlers that obtain credentials from a secure source. The configuration options `sasl.server.callback.handler.class` and `sasl.client.callback.handler.class` can be used to specify the callback handlers.
- In production systems, external authentication servers may implement password authentication. From the `org.apache.kafka.common.security.plain.PlainLoginModule` documentation, you can use callback handlers that use external authentication servers for password verification by configuring `sasl.server.callback.handler.class`.

5. Authentication using SASL/SCRAM

Salted Challenge Response Authentication Mechanism (SCRAM) is a family of SASL mechanisms that address the limitations of PLAIN and DIGEST-MD5. The mechanism is defined in [RFC 5802](#) and can be used with TLS to perform secure authentication. The username is used as the authenticated `Principal`. The implementation in Kafka stores SCRAM credentials in Zookeeper and is suitable for use in Kafka installations. See [SCRAM Considerations](#) for more details.

1. Creating SCRAM Credentials

The SCRAM implementation in Kafka uses Zookeeper as credential store. Credentials can be created in 2 ways. If SCRAM is enabled, credentials must be created by adding a config with the mechanism name. Credentials for inter-broker communication are created and updated dynamically and updated credentials will be used for inter-broker communication.

Create SCRAM credentials for user *alice* with password *alice-secret*:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'SCRAM-
```

The default iteration count of 4096 is used if iterations are not specified. A random salt is created and the *ServerKey* are stored in Zookeeper. See [RFC 5802](#) for details on SCRAM identity and the individual fields.

The following examples also require a user *admin* for inter-broker communication which can be created using the *--add-config* option:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --add-config 'SCRAM-
```

Existing credentials may be listed using the *--describe* option:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --describe --entity-type user
```

Credentials may be deleted for one or more SCRAM mechanisms using the *--delete* option:

```
1 > bin/kafka-configs.sh --zookeeper localhost:2181 --alter --delete-config 'SCRAM-
```

2. Configuring Kafka Brokers

1. Add a suitably modified JAAS file similar to the one below to each Kafka broker's config directory, like `/etc/kafka/kafka_server_jaas.conf`:

```
KafkaServer {
    org.apache.kafka.common.security.scram.ScramLoginModule required
        username="admin"
        password="admin-secret";
};
```

The properties `username` and `password` in the `KafkaServer` section are used by the broker to initiate communication with other brokers for inter-broker communication.

2. Pass the JAAS config file location as JVM parameter to each Kafka broker:

```
-Djava.security.auth.login.config=/etc/kafka/kafka_server_jaas.conf
```

3. Configure SASL port and SASL mechanisms in `server.properties` as described [here](#). For example:

```
listeners=SASL_SSL://host.name:port
security.inter.broker.protocol=SASL_SSL
```



```
sasl.mechanism.inter.broker.protocol=SCRAM-SHA-256 (or SCRAM-SHA-512)
sasl.enabled.mechanisms=SCRAM-SHA-256 (or SCRAM-SHA-512)
```

3. Configuring Kafka Clients

To configure SASL authentication on the clients:

1. Configure the JAAS configuration property for each client in `producer.properties` or `consumer.properties`. The following is an example configuration for a client for

```
1 sasl.jaas.config=org.apache.kafka.common.security.scram.ScramLoginModule r
2     username="alice" \
3     password="alice-secret";
```

The options `username` and `password` are used by clients to configure the user for client connections. If multiple clients within a JVM may connect as different users by specifying different user names and passwords.

JAAS configuration for clients may alternatively be specified as a JVM parameter similar to brokers `KafkaClient`. This option allows only one user for all client connections from a JVM.

2. Configure the following properties in `producer.properties` or `consumer.properties`:

```
security.protocol=SASL_SSL
sasl.mechanism=SCRAM-SHA-256 (or SCRAM-SHA-512)
```

4. Security Considerations for SASL/SCRAM

- The default implementation of SASL/SCRAM in Kafka stores SCRAM credentials in Zookeeper. This is not secure and on a private network.
- Kafka supports only the strong hash functions SHA-256 and SHA-512 with a minimum iteration count and high iteration counts protect against brute force attacks if Zookeeper security is compromised.
- SCRAM should be used only with TLS-encryption to prevent interception of SCRAM exchanges. This prevents impersonation if Zookeeper is compromised.
- From Kafka version 2.0 onwards, the default SASL/SCRAM credential store may be overridden using `sasl.server.callback.handler.class` in installations where Zookeeper is not secure.
- For more details on security considerations, refer to [RFC 5802](#).

6. Authentication using SASL/OAUTHBEARER

The [OAuth 2 Authorization Framework](#) "enables a third-party application to obtain limited access to an HTTP service by an approval interaction between the resource owner and the HTTP service, or by allowing the third-party application to obtain an access token by a direct grant mechanism enables the use of the framework in a SASL (i.e. a non-HTTP) context; it is defined in [RFC 7628](#). The framework also validates [Unsecured JSON Web Tokens](#) and is only suitable for use in non-production Kafka installations. Refer to the [Kafka OAuth2 Authentication](#) guide for more details.

1. Configuring Kafka Brokers

1. Add a suitably modified JAAS file similar to the one below to each Kafka broker's config directory, le

```
KafkaServer {
    org.apache.kafka.common.security.oauthbearer.OAuthBearerLoginModule;
    unsecuredLoginStringClaim_sub="admin";
};
```

The property `unsecuredLoginStringClaim_sub` in the `KafkaServer` section is used by the broker when appear in the subject (`_sub`) claim and will be the user for inter-broker communication.

2. Pass the JAAS config file location as JVM parameter to each Kafka broker:

```
-Djava.security.auth.login.config=/etc/kafka/kafka_server_jaas.conf
```

3. Configure SASL port and SASL mechanisms in `server.properties` as described [here](#). For example:

```
listeners=SASL_SSL://host.name:port (or SASL_PLAINTEXT if non-prod)
security.inter.broker.protocol=SASL_SSL (or SASL_PLAINTEXT if non-p
sasl.mechanism.inter.broker.protocol=OAUTHBEARER
sasl.enabled.mechanisms=OAUTHBEARER
```

2. Configuring Kafka Clients

To configure SASL authentication on the clients:

1. Configure the JAAS configuration property for each client in `producer.properties` or `consumer.properties`. The following is an example configuration for a client for consumer can connect to the Kafka Broker. The following is an example configuration for a client for

```
1 sasl.jaas.config=org.apache.kafka.common.security.oauthbearer.OAuthBearerL
2   unsecuredLoginStringClaim_sub="alice";
```

The option `unsecuredLoginStringClaim_sub` is used by clients to configure the subject (`_sub`) claim, w clients connect to the broker as user *alice*. Different clients within a JVM may connect as different u `sasl.jaas.config`.

JAAS configuration for clients may alternatively be specified as a JVM parameter similar to brokers `KafkaClient`. This option allows only one user for all client connections from a JVM.

2. Configure the following properties in `producer.properties` or `consumer.properties`:

```
security.protocol=SASL_SSL (or SASL_PLAINTEXT if non-production)
sasl.mechanism=OAUTHBEARER
```

3. The default implementation of SASL/OAUTHBEARER depends on the jackson-databind library. Since dependency via their build tool.

3. Unsecured Token Creation Options for SASL/OAUTHBEARER

- The default implementation of SASL/OAUTHBEARER in Kafka creates and validates [Unsecured JSON](#) provide the flexibility to create arbitrary tokens in a DEV or TEST environment.
- Here are the various supported JAAS module options on the client side (and on the broker side if OAU

JAAS Module Option for Unsecured Token Creation	Documentation
<code>unsecuredLoginStringClaim_<claimname>="value"</code>	Creates a <code>String</code> claim with the given name and value. Any valid claim name can be specified except 'iat' and 'exp' (these are automatically generated).
<code>unsecuredLoginNumberClaim_<claimname>="value"</code>	Creates a <code>Number</code> claim with the given name and value. Any valid claim name can be specified except 'iat' and 'exp' (these are automatically generated).
<code>unsecuredLoginListClaim_<claimname>="value"</code>	Creates a <code>String List</code> claim with the given name and values parsed from the given value where the first character is taken as the delimiter. For example: <code>unsecuredLoginListClaim_fubar=" value1 value2"</code> . Any valid claim name can be specified except 'iat' and 'exp' (these are automatically generated).
<code>unsecuredLoginExtension_<extensionname>="value"</code>	Creates a <code>String</code> extension with the given name and value. For example: <code>unsecuredLoginExtension_traceId="123"</code> . A valid extension name is any sequence of lowercase or uppercase alphabet characters. In addition, the "auth" extension name is reserved. A valid extension value is any combination of characters with ASCII codes 1-127.
<code>unsecuredLoginPrincipalClaimName</code>	Set to a custom claim name if you wish the name of the <code>String</code> claim holding the principal name to be something other than 'sub'.
<code>unsecuredLoginLifetimeSeconds</code>	Set to an integer value if the token expiration is to be set to something other than the default value of 3600 seconds (which is 1 hour). The 'exp' claim will be set to reflect the expiration time.
<code>unsecuredLoginScopeClaimName</code>	Set to a custom claim name if you wish the name of the <code>String</code> or <code>String List</code> claim holding any token scope to be something other than 'scope'.

4. Unsecured Token Validation Options for SASL/OAUTHBEARER

- Here are the various supported JAAS module options on the broker side for [Unsecured JSON Web To](#)

JAAS Module Option for Unsecured Token Validation	Documentation
<code>unsecuredValidatorPrincipalClaimName="value"</code>	Set to a non-empty value if you wish a particular <code>String</code> claim holding a principal

	name to be checked for existence; the default is to check for the existence of the 'sub' claim.
<code>unsecuredValidatorScopeClaimName="value"</code>	Set to a custom claim name if you wish the name of the String Or String List claim holding any token scope to be something other than 'scope'.
<code>unsecuredValidatorRequiredScope="value"</code>	Set to a space-delimited list of scope values if you wish the String/String List claim holding the token scope to be checked to make sure it contains certain values.
<code>unsecuredValidatorAllowableClockSkewMs="value"</code>	Set to a positive integer value if you wish to allow up to some number of positive milliseconds of clock skew (the default is 0).

- The default unsecured SASL/OAUTHBEARER implementation may be overridden (and must be overridden) by the `listener.name.sasl_ssl.oauthbearer.unsecured.validator.callback.handler.class` Server callback handlers.
- For more details on security considerations, refer to [RFC 6749, Section 10](#).

5. Token Refresh for SASL/OAUTHBEARER

Kafka periodically refreshes any token before it expires so that the client can continue to make connections. The algorithms that operate are specified as part of the producer/consumer/broker configuration and are as follows. The default values are usually reasonable, in which case these configuration parameters would not need to be overridden.

Producer/Consumer/Broker Configuration Property
<code>sasl.login.refresh.window.factor</code>
<code>sasl.login.refresh.window.jitter</code>
<code>sasl.login.refresh.min.period.seconds</code>
<code>sasl.login.refresh.min.buffer.seconds</code>

6. Secure/Production Use of SASL/OAUTHBEARER

Production use cases will require writing an implementation of `org.apache.kafka.common.security.authenticator.OAuthBearerTokenCallback` and declaring it via either the `listener.name.sasl_ssl.oauthbearer.token.callback.handler.class` (for non-broker client) or via the `listener.name.sasl_ssl.oauthbearer.token.callback.handler.class` (for inter-broker protocol).

Production use cases will also require writing an implementation of `org.apache.kafka.common.security.authenticator.OAuthBearerValidatorCallback` and declaring it via the `listener.name.sasl_ssl.oauthbearer.validator.callback.handler.class`.

`listener.name.sasl_ssl.oauthbearer.sasl.server.callback.handler.class` broker configuration option.

7. Security Considerations for SASL/OAUTHBEARER

- The default implementation of SASL/OAUTHBEARER in Kafka creates and validates [Unsecured JSON](#)
- OAUTHBEARER should be used in production environments only with TLS-encryption to prevent inte
- The default unsecured SASL/OAUTHBEARER implementation may be overridden (and must be overrid
- Server callback handlers as described above.
- For more details on OAuth 2 security considerations in general, refer to [RFC 6749, Section 10](#).

7. Enabling multiple SASL mechanisms in a broker

1. Specify configuration for the login modules of all enabled mechanisms in the `KafkaServer` section of the

```
KafkaServer {
    com.sun.security.auth.module.Krb5LoginModule required
    useKeyTab=true
    storeKey=true
    keyTab="/etc/security/keytabs/kafka_server.keytab"
    principal="kafka/kafka1.hostname.com@EXAMPLE.COM";

    org.apache.kafka.common.security.plain.PlainLoginModule require
    username="admin"
    password="admin-secret"
    user_admin="admin-secret"
    user_alice="alice-secret";
};
```

2. Enable the SASL mechanisms in `server.properties`:

```
sasl.enabled.mechanisms=GSSAPI,PLAIN,SCRAM-SHA-256,SCRAM-SHA-512,OAUTH
```

3. Specify the SASL security protocol and mechanism for inter-broker communication in `server.properties` if

```
security.inter.broker.protocol=SASL_PLAINTEXT (or SASL_SSL)
sasl.mechanism.inter.broker.protocol=GSSAPI (or one of the other enabl
```

4. Follow the mechanism-specific steps in [GSSAPI \(Kerberos\)](#), [PLAIN](#), [SCRAM](#) and [OAUTHBEARER](#) to config

8. Modifying SASL mechanism in a Running Cluster

SASL mechanism can be modified in a running cluster using the following sequence:

1. Enable new SASL mechanism by adding the mechanism to `sasl.enabled.mechanisms` in `server.properties` mechanisms as described [here](#). Incrementally bounce the cluster nodes.
2. Restart clients using the new mechanism.
3. To change the mechanism of inter-broker communication (if this is required), set `sasl.mechanism.inter.broker.protocol` to the new mechanism and incrementally bounce the cluster again.
4. To remove old mechanism (if this is required), remove the old mechanism from `sasl.enabled.mechanisms` from JAAS config file. Incrementally bounce the cluster again.

9. Authentication using Delegation Tokens

Delegation token based authentication is a lightweight authentication mechanism to complement existing SASL and SSL authentication mechanisms for Kafka brokers and clients. Delegation tokens will help processing frameworks to distribute the workload to avoid distributing Kerberos TGT/keytabs or keystores when 2-way SSL is used. See [KIP-48](#) for more details.

Typical steps for delegation token usage are:

1. User authenticates with the Kafka cluster via SASL or SSL, and obtains a delegation token. This can be done using the `kafka-delegation-tokens.sh` script.
2. User securely passes the delegation token to Kafka clients for authenticating with the Kafka cluster.
3. Token owner/renewer can renew/expire the delegation tokens.

1. Token Management

A master key/secret is used to generate and verify delegation tokens. This is supplied using config option `delegation.token.master.key` configured across all the brokers. If the secret is not set or set to empty string, brokers will disable the delegation token feature.

In current implementation, token details are stored in Zookeeper and is suitable for use in Kafka installations. The master key/secret is stored as plain text in `server.properties` config file. We intend to make these configurations secure in future releases.

A token has a current life, and a maximum renewable life. By default, tokens must be renewed once every `delegation.token.expiry.time.ms` and `delegation.token.max.lifetime.ms` config options.

Tokens can also be cancelled explicitly. If a token is not renewed by the token's expiration time or if token is cancelled from broker caches as well as from zookeeper.

2. Creating Delegation Tokens

Tokens can be created by using Admin APIs or using `kafka-delegation-tokens.sh` script. Delegation tokens can be created on SASL or SSL authenticated channels. Tokens can not be requested if the initial authentication is done through plain text. Examples are given below.

Create a delegation token:

```
1 > bin/kafka-delegation-tokens.sh --bootstrap-server localhost:9092 --create
```

Renew a delegation token:

```
1 > bin/kafka-delegation-tokens.sh --bootstrap-server localhost:9092 --renew
```

Expire a delegation token:

```
1 > bin/kafka-delegation-tokens.sh --bootstrap-server localhost:9092 --expire
```

Existing tokens can be described using the `--describe` option:

```
1 > bin/kafka-delegation-tokens.sh --bootstrap-server localhost:9092 --describe
```

3. Token Authentication

Delegation token authentication piggybacks on the current SASL/SCRAM authentication mechanism. We described in [here](#).

Configuring Kafka Clients:

1. Configure the JAAS configuration property for each client in `producer.properties` or `consumer.properties`. The following is an example configuration for a client for consumer can connect to the Kafka Broker. The following is an example configuration for a client for

```
1 sasl.jaas.config=org.apache.kafka.common.security.scram.ScramLoginModule r
2     username="tokenID123" \
3     password="lAYYSFmLs4bTj f+lTZ1LCHR/ZZFNA==" \
4     tokenauth="true";
```

The options `username` and `password` are used by clients to configure the token id and token HMAC. An authentication. In this example, clients connect to the broker using token id: `tokenID123`. Different clients specifying different token details in `sasl.jaas.config`.

JAAS configuration for clients may alternatively be specified as a JVM parameter similar to brokers `KafkaClient`. This option allows only one user for all client connections from a JVM.

4. Procedure to manually rotate the secret:

We require a re-deployment when the secret needs to be rotated. During this process, already connected renew/expire requests with old tokens can fail. Steps are given below.

1. Expire all existing tokens.
2. Rotate the secret by rolling upgrade, and
3. Generate new tokens

We intend to automate this in a future Kafka release.

5. Notes on Delegation Tokens

- Currently, we only allow a user to create delegation token for that user only. Owner/Renewers can renew own tokens. To describe others tokens, we need to add DESCRIBE permission on Token Resource.

7.4 Authorization and ACLs

Kafka ships with a pluggable Authorizer and an out-of-box authorizer implementation that uses zookeeper to store `authorizer.class.name` in `server.properties`. To enable the out of the box implementation use:

```
authorizer.class.name=kafka.security.auth.SimpleAclAuthorizer
```

Kafka acls are defined in the general format of "Principal P is [Allowed/Denied] Operation O From Host H on any R about the acl structure in KIP-11 and resource patterns in KIP-290. In order to add, remove or list acls you can use a specific Resource R, then R has no associated acls, and therefore no one other than super users is allowed to access following in `server.properties`.

```
allow.everyone.if.no.acl.found=true
```

One can also add super users in `server.properties` like the following (note that the delimiter is semicolon since SSL "User" is case sensitive).

```
super.users=User:Bob;User:Alice
```

Customizing SSL User Name

By default, the SSL user name will be of the form "CN=writeuser,OU=Unknown,O=Unknown,L=Unknown,ST=Unknown". You can customize `ssl.principal.mapping.rules` to a customized rule in `server.properties`. This config allows a list of rules to be evaluated in order and the first rule that matches a distinguished name is used to map it to a short name. Any later rules are ignored. The format of `ssl.principal.mapping.rules` is a list where each rule starts with "RULE:" and contains an expression representing the X.500 certificate distinguished name. If the distinguished name matches the pattern, then the rule supports lowercase/uppercase options, to force the translated result to be all lower/uppercase case. This is done

```
RULE:pattern/replacement/
RULE:pattern/replacement/[LU]
```

Example `ssl.principal.mapping.rules` values are:

```
RULE: ^CN=(.*?),OU=ServiceUsers.*$/$1/,
RULE: ^CN=(.*?),OU=(.*?),O=(.*?),L=(.*?),ST=(.*?),C=(.*?)$/$1@$2/L,
RULE: ^.*[Cc][Nn]=( [a-zA-Z0-9.]* ).*$/$1/L,
DEFAULT
```


Above rules translate distinguished name "CN=serviceuser,OU=ServiceUsers,O=Unknown,L=Unknown,ST=Unknown,CN=adminUser,OU=Admin,O=Unknown,L=Unknown,ST=Unknown,C=Unknown" to "adminuser@admin".

For advanced use cases, one can customize the name by setting a customized PrincipalBuilder in server.properties

```
principal.builder.class=CustomizedPrincipalBuilderClass
```

Customizing SASL User Name

By default, the SASL user name will be the primary part of the Kerberos principal. One can change that by setting customized rule in server.properties. The format of `sasl.kerberos.principal.to.local.rules` is a list [Kerberos configuration file \(krb5.conf\)](#). This also support additional lowercase/uppercase rule, to force the translate "/" or "/"U" to the end of the rule. check below formats for syntax. Each rules starts with RULE: and contains an exp for more details.

```
RULE: [n:string] (regex)s/pattern/replacement/
RULE: [n:string] (regex)s/pattern/replacement/g
RULE: [n:string] (regex)s/pattern/replacement//L
RULE: [n:string] (regex)s/pattern/replacement/g/L
RULE: [n:string] (regex)s/pattern/replacement//U
RULE: [n:string] (regex)s/pattern/replacement/g/U
```

An example of adding a rule to properly translate user@MYDOMAIN.COM to user while also keeping the default ru

```
sasl.kerberos.principal.to.local.rules=RULE: [1:$1@$0] (.*@MYDOMAIN.COM)s/@.*//,DEF
```

Command Line Interface

Kafka Authorization management CLI can be found under bin directory with all the other CLIs. The CLI script is cal supports:

OPTION	DESCRIPTION	DEFAULT
--add	Indicates to the script that user is trying to add an acl.	
--remove	Indicates to the script that user is trying to remove an acl.	
--list	Indicates to the script that user is trying to list acls.	
--authorizer	Fully qualified class name of the authorizer.	kafka.security.auth.SimpleAclAutho
--authorizer-properties	key=val pairs that will be passed to authorizer for initialization. For the default authorizer the example values are: zookeeper.connect=localhost:2181	

--bootstrap-server	A list of host/port pairs to use for establishing the connection to the Kafka cluster. Only one of --bootstrap-server or --authorizer option must be specified.	
--command-config	A property file containing configs to be passed to Admin Client. This option can only be used with --bootstrap-server option.	
--cluster	Indicates to the script that the user is trying to interact with acls on the singular cluster resource.	
--topic [topic-name]	Indicates to the script that the user is trying to interact with acls on topic resource pattern(s).	
--group [group-name]	Indicates to the script that the user is trying to interact with acls on consumer-group resource pattern(s)	
--transactional-id [transactional-id]	The transactionalId to which ACLs should be added or removed. A value of * indicates the ACLs should apply to all transactionalIds.	
--delegation-token [delegation-token]	Delegation token to which ACLs should be added or removed. A value of * indicates ACL should apply to all tokens.	
--resource-pattern-type [pattern-type]	Indicates to the script the type of resource pattern, (for --add), or resource pattern filter, (for --list and --remove), the user wishes to use. When adding acls, this should be a specific pattern type, e.g. 'literal' or 'prefixed'. When listing or removing acls, a specific pattern type filter can be used to list or remove acls from a specific type of resource pattern, or the filter values of 'any' or 'match' can be used, where 'any' will match any pattern type, but will match the resource name exactly, and 'match' will perform pattern matching to list or remove all acls that affect the supplied resource(s). WARNING: 'match', when used in combination with the '--remove' switch, should be used with care.	literal
--allow-principal	Principal is in PrincipalType:name format that will be added to ACL with Allow permission. Default PrincipalType string "User" is case sensitive. You can specify multiple --allow-principal in a single command.	
--deny-principal	Principal is in PrincipalType:name format that will be added to ACL with Deny permission. Default PrincipalType string "User" is case sensitive. You can specify multiple --deny-principal in a single command.	
--principal	Principal is in PrincipalType:name format that will be used along with --list option. Default PrincipalType string "User" is case sensitive. This will list the ACLs for the specified principal. You can specify multiple --principal in a single command.	
--allow-host	IP address from which principals listed in --allow-principal will have access.	if --allow-principal is specified default which translates to "all hosts"
--deny-host	IP address from which principals listed in --deny-principal will be denied access.	if --deny-principal is specified default which translates to "all hosts"
--operation	Operation that will be allowed or denied. Valid values are: <ul style="list-style-type: none"> • Read 	All

	<ul style="list-style-type: none"> • Write • Create • Delete • Alter • Describe • ClusterAction • DescribeConfigs • AlterConfigs • IdempotentWrite • All 	
--producer	Convenience option to add/remove acls for producer role. This will generate acls that allows WRITE, DESCRIBE and CREATE on topic.	
--consumer	Convenience option to add/remove acls for consumer role. This will generate acls that allows READ, DESCRIBE on topic and READ on consumer-group.	
--idempotent	Enable idempotence for the producer. This should be used in combination with the --producer option. Note that idempotence is enabled automatically if the producer is authorized to a particular transactional-id.	
--force	Convenience option to assume yes to all queries and do not prompt.	

Examples

• Adding Acls

Suppose you want to add an acl "Principals User:Bob and User:Alice are allowed to perform Operation Read and 198.51.100.1". You can do that by executing the CLI with following options:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

By default, all principals that don't have an explicit acl that allows access for an operation to a resource are denied to all but some principal we will have to use the --deny-principal and --deny-host option. For example, if we want User:BadBob from IP 198.51.100.3 we can do so using following commands:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

Note that ``--allow-host`` and ``deny-host`` only support IP addresses (hostnames are not supported). Above example resource pattern option. Similarly user can add acls to cluster by specifying --cluster and to a consumer group by resource of a certain type, e.g. suppose you wanted to add an acl "Principal User:Peter is allowed to produce to wildcard resource '*', e.g. by executing the CLI with following options:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

You can add acls on prefixed resource patterns, e.g. suppose you want to add an acl "Principal User:Jane is allowed any host". You can do that by executing the CLI with following options:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

Note, --resource-pattern-type defaults to 'literal', which only affects resources with the exact same name or, in the name.

• Removing Acls

Removing acls is pretty much the same. The only difference is instead of --add option users will have to specify

above we can execute the CLI with following options:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --remove
```

If you want to remove the acl added to the prefixed resource pattern above we can execute the CLI with following

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --remove
```

- **List Acls**

We can list acls for any resource by specifying the `--list` option with the resource. To list all acls on the literal resource options:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --list -
```

However, this will only return the acls that have been added to this exact resource pattern. Other acls can exist on the wildcard resource pattern `'*'`, or any acls on prefixed resource patterns. Acls on the wildcard resource pattern can be queried explicitly:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --list -
```

However, it is not necessarily possible to explicitly query for acls on prefixed resource patterns that match `Test-*` *all* acls affecting `Test-topic` by using `'--resource-pattern-type match'`, e.g.

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --list -
```

This will list acls on all matching literal, wildcard and prefixed resource patterns.

- **Adding or removing a principal as producer or consumer**

The most common use case for acl management are adding/removing a principal as producer or consumer so to add `User:Bob` as a producer of `Test-topic` we can execute the following command:

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

Similarly to add `Alice` as a consumer of `Test-topic` with consumer group `Group-1` we just have to pass `--consumer`

```
1 bin/kafka-acls.sh --authorizer-properties zookeeper.connect=localhost:2181 --add --
```

Note that for consumer option we must also specify the consumer group. In order to remove a principal from permissions

- **Admin API based acl management**

Users having `Alter` permission on `ClusterResource` can use Admin API for ACL management. `kafka-acls.sh` script can be used with `zookeeper/authorizer` directly. All the above examples can be executed by using `--bootstrap-server` option

```
1 bin/kafka-acls.sh --bootstrap-server localhost:9092 --command-config /tmp/admincli.properties
2 bin/kafka-acls.sh --bootstrap-server localhost:9092 --command-config /tmp/admincli.properties
3 bin/kafka-acls.sh --bootstrap-server localhost:9092 --command-config /tmp/admincli.properties
```

Authorization Primitives

Protocol calls are usually performing some operations on certain resources in Kafka. It is required to know the operations and resources, then list the combination of these with the protocols to see the valid scenarios.

Operations in Kafka

There are a few operation primitives that can be used to build up privileges. These can be matched up with certain resources.

- Read
- Write
- Create
- Delete
- Alter
- Describe
- ClusterAction
- DescribeConfigs
- AlterConfigs
- IdempotentWrite
- All

Resources in Kafka

The operations above can be applied on certain resources which are described below.

- **Topic:** this simply represents a Topic. All protocol calls that are acting on topics (such as reading, writing them) authorization error with a topic resource, then a TOPIC_AUTHORIZATION_FAILED (error code: 29) will be returned.
- **Group:** this represents the consumer groups in the brokers. All protocol calls that are working with consumer group subject. If the privilege is not given then a GROUP_AUTHORIZATION_FAILED (error code: 30) will be returned in
- **Cluster:** this resource represents the cluster. Operations that are affecting the whole cluster, like controlled shutdown is an authorization problem on a cluster resource, then a CLUSTER_AUTHORIZATION_FAILED (error code: 31) will be returned.
- **TransactionalId:** this resource represents actions related to transactions, such as committing. If any error occurs (error code: 53) will be returned by brokers.
- **DelegationToken:** this represents the delegation tokens in the cluster. Actions, such as describing delegation token resource. Since these objects have a little special behavior in Kafka it is recommended to read [KIP-48](#) and the [Delegation Tokens](#).

Operations and Resources on Protocols

In the below table we'll list the valid operations on resources that are executed by the Kafka API protocols.

PROTOCOL (API KEY)	OPERATION	RESOURCE
PRODUCE (0)	Write	TransactionalId
PRODUCE (0)	IdempotentWrite	Cluster
PRODUCE (0)	Write	Topic
FETCH (1)	ClusterAction	Cluster
FETCH (1)	Read	Topic
LIST_OFFSETS (2)	Describe	Topic
METADATA (3)	Describe	Topic

PROTOCOL (API KEY)	OPERATION	RESOURCE
METADATA (3)	Create	Cluster
METADATA (3)	Create	Topic
LEADER_AND_ISR (4)	ClusterAction	Cluster
STOP_REPLICA (5)	ClusterAction	Cluster
UPDATE_METADATA (6)	ClusterAction	Cluster
CONTROLLED_SHUTDOWN (7)	ClusterAction	Cluster
OFFSET_COMMIT (8)	Read	Group
OFFSET_COMMIT (8)	Read	Topic
OFFSET_FETCH (9)	Describe	Group
OFFSET_FETCH (9)	Describe	Topic
FIND_COORDINATOR (10)	Describe	Group
FIND_COORDINATOR (10)	Describe	TransactionalId
JOIN_GROUP (11)	Read	Group
HEARTBEAT (12)	Read	Group
LEAVE_GROUP (13)	Read	Group
SYNC_GROUP (14)	Read	Group
DESCRIBE_GROUPS (15)	Describe	Group
LIST_GROUPS (16)	Describe	Cluster
LIST_GROUPS (16)	Describe	Group
SASL_HANDSHAKE (17)		
API_VERSIONS (18)		

PROTOCOL (API KEY)	OPERATION	RESOURCE
CREATE_TOPICS (19)	Create	Cluster
CREATE_TOPICS (19)	Create	Topic
DELETE_TOPICS (20)	Delete	Topic
DELETE_RECORDS (21)	Delete	Topic
INIT_PRODUCER_ID (22)	Write	TransactionalId
INIT_PRODUCER_ID (22)	IdempotentWrite	Cluster
OFFSET_FOR_LEADER_EPOCH (23)	ClusterAction	Cluster
OFFSET_FOR_LEADER_EPOCH (23)	Describe	Topic
ADD_PARTITIONS_TO_TXN (24)	Write	TransactionalId
ADD_PARTITIONS_TO_TXN (24)	Write	Topic
ADD_OFFSETS_TO_TXN (25)	Write	TransactionalId
ADD_OFFSETS_TO_TXN (25)	Read	Group
END_TXN (26)	Write	TransactionalId
WRITE_TXN_MARKERS (27)	ClusterAction	Cluster
TXN_OFFSET_COMMIT (28)	Write	TransactionalId
TXN_OFFSET_COMMIT (28)	Read	Group
TXN_OFFSET_COMMIT (28)	Read	Topic
DESCRIBE_ACLS (29)	Describe	Cluster
CREATE_ACLS (30)	Alter	Cluster
DELETE_ACLS (31)	Alter	Cluster
DESCRIBE_CONFIGS (32)	DescribeConfigs	Cluster
DESCRIBE_CONFIGS (32)	DescribeConfigs	Topic
ALTER_CONFIGS (33)	AlterConfigs	Cluster
ALTER_CONFIGS (33)	AlterConfigs	Topic
ALTER_REPLICA_LOG_DIRS (34)	Alter	Cluster
DESCRIBE_LOG_DIRS (35)	Describe	Cluster
SASL_AUTHENTICATE (36)		
CREATE_PARTITIONS (37)	Alter	Topic
CREATE_DELEGATION_TOKEN (38)		
RENEW_DELEGATION_TOKEN (39)		

PROTOCOL (API KEY)	OPERATION	RESOURCE
EXPIRE_DELEGATION_TOKEN (40)		
DESCRIBE_DELEGATION_TOKEN (41)	Describe	DelegationToken
DELETE_GROUPS (42)	Delete	Group
ELECT_PREFERRED_LEADERS (43)	ClusterAction	Cluster
INCREMENTAL_ALTER_CONFIGS (44)	AlterConfigs	Cluster
INCREMENTAL_ALTER_CONFIGS (44)	AlterConfigs	Topic
ALTER_PARTITION_REASSIGNMENTS (45)	Alter	Cluster
LIST_PARTITION_REASSIGNMENTS (46)	Describe	Cluster
OFFSET_DELETE (47)	Delete	Group
OFFSET_DELETE (47)	Read	Topic

7.5 Incorporating Security Features in a Running Cluster

You can secure a running cluster via one or more of the supported protocols discussed previously. This is done in

- Incrementally bounce the cluster nodes to open additional secured port(s).
- Restart clients using the secured rather than PLAINTEXT port (assuming you are securing the client-broker connection).
- Incrementally bounce the cluster again to enable broker-to-broker security (if this is required)
- A final incremental bounce to close the PLAINTEXT port.

The specific steps for configuring SSL and SASL are described in sections [7.2](#) and [7.3](#). Follow these steps to enable

The security implementation lets you configure different protocols for both broker-client and broker-broker communication. The PLAINTEXT port must be left open throughout so brokers and/or clients can continue to communicate.

When performing an incremental bounce stop the brokers cleanly via a SIGTERM. It's also good practice to wait for the next node.

As an example, say we wish to encrypt both broker-client and broker-broker communication with SSL. In the first instance

```
listeners=PLAINTEXT://broker1:9091,SSL://broker1:9092
```

We then restart the clients, changing their config to point at the newly opened, secured port:

```
bootstrap.servers = [broker1:9092,...]
security.protocol = SSL
...etc
```


In the second incremental server bounce we instruct Kafka to use SSL as the broker-broker protocol (which will us

```
listeners=PLAINTEXT://broker1:9091,SSL://broker1:9092
security.inter.broker.protocol=SSL
```

In the final bounce we secure the cluster by closing the PLAINTEXT port:

```
listeners=SSL://broker1:9092
security.inter.broker.protocol=SSL
```

Alternatively we might choose to open multiple ports so that different protocols can be used for broker-broker and encryption throughout (i.e. for broker-broker and broker-client communication) but we'd like to add SASL authentic by opening two additional ports during the first bounce:

```
listeners=PLAINTEXT://broker1:9091,SSL://broker1:9092,SASL_SSL://brok
```

We would then restart the clients, changing their config to point at the newly opened, SASL & SSL secured port:

```
bootstrap.servers = [broker1:9093,...]
security.protocol = SASL_SSL
...etc
```

The second server bounce would switch the cluster to use encrypted broker-broker communication via the SSL po

```
listeners=PLAINTEXT://broker1:9091,SSL://broker1:9092,SASL_SSL://brok
security.inter.broker.protocol=SSL
```

The final bounce secures the cluster by closing the PLAINTEXT port.

```
listeners=SSL://broker1:9092,SASL_SSL://broker1:9093
security.inter.broker.protocol=SSL
```

ZooKeeper can be secured independently of the Kafka cluster. The steps for doing this are covered in section [7.6.4](#)

7.6 ZooKeeper Authentication

7.6.1 New clusters

To enable ZooKeeper authentication on brokers, there are two necessary steps:

1. Create a JAAS login file and set the appropriate system property to point to it as described above
2. Set the configuration property `zookeeper.set.acl` in each broker to true

The metadata stored in ZooKeeper for the Kafka cluster is world-readable, but can only be modified by the brokers. ZooKeeper is not sensitive, but inappropriate manipulation of that data can cause cluster disruption. We also recommend segmentation (only brokers and some admin tools need access to ZooKeeper).

7.6.2 Migrating clusters

If you are running a version of Kafka that does not support security or simply with security disabled, and you want steps to enable ZooKeeper authentication with minimal disruption to your operations:

1. Perform a rolling restart setting the JAAS login file, which enables brokers to authenticate. At the end of the restart, brokers will create znodes with those ACLs, but they will not create znodes with those ACLs
2. Perform a second rolling restart of brokers, this time setting the configuration parameter `zookeeper.set.acl` to true. This time, brokers will create znodes with those ACLs
3. Execute the ZkSecurityMigrator tool. To execute the tool, there is this script: `./bin/zookeeper-security-migration`. This script will migrate the ACLs of the znodes corresponding sub-trees changing the ACLs of the znodes

It is also possible to turn off authentication in a secure cluster. To do it, follow these steps:

1. Perform a rolling restart of brokers setting the JAAS login file, which enables brokers to authenticate, but set the configuration parameter `zookeeper.set.acl` to false. This time, brokers will stop creating znodes with secure ACLs, but are still able to authenticate and manipulate all znodes
2. Execute the ZkSecurityMigrator tool. To execute the tool, run this script `./bin/zookeeper-security-migration`. This script will migrate the ACLs of the znodes corresponding sub-trees changing the ACLs of the znodes
3. Perform a second rolling restart of brokers, this time omitting the system property that sets the JAAS login file. This time, brokers will stop creating znodes with secure ACLs, but are still able to authenticate and manipulate all znodes

Here is an example of how to run the migration tool:

```
1 ./bin/zookeeper-security-migration.sh --zookeeper.acl=secure --zookeeper.connect=localhost
```

Run this to see the full list of parameters:

```
1 ./bin/zookeeper-security-migration.sh --help
```

7.6.3 Migrating the ZooKeeper ensemble

It is also necessary to enable authentication on the ZooKeeper ensemble. To do it, we need to perform a rolling restart of the ZooKeeper ensemble. For more detail, see the ZooKeeper documentation for more detail:

1. [Apache ZooKeeper documentation](#)

2. [Apache ZooKeeper wiki](#)

8. KAFKA CONNECT

8.1 Overview

Kafka Connect is a tool for scalably and reliably streaming data between Apache Kafka and other systems. It makes collections of data into and out of Kafka. Kafka Connect can ingest entire databases or collect metrics from all your systems for stream processing with low latency. An export job can deliver data from Kafka topics into secondary storage and more.

Kafka Connect features include:

- **A common framework for Kafka connectors** - Kafka Connect standardizes integration of other data systems with Kafka and their management
- **Distributed and standalone modes** - scale up to a large, centrally managed service supporting an entire organization's data deployments
- **REST interface** - submit and manage connectors to your Kafka Connect cluster via an easy to use REST API
- **Automatic offset management** - with just a little information from connectors, Kafka Connect can manage the offsets, so you don't need to worry about this error prone part of connector development
- **Distributed and scalable by default** - Kafka Connect builds on the existing group management protocol. More connectors can be added without needing to restart the cluster
- **Streaming/batch integration** - leveraging Kafka's existing capabilities, Kafka Connect is an ideal solution for both streaming and batch data integration

8.2 User Guide

The quickstart provides a brief example of how to run a standalone version of Kafka Connect. This section describes the details in more detail.

Running Kafka Connect

Kafka Connect currently supports two modes of execution: standalone (single process) and distributed.

In standalone mode all work is performed in a single process. This configuration is simpler to setup and get started, but it does not benefit from some of the features of Kafka Connect such as fault tolerance. The following command:

```
1 > bin/connect-standalone.sh config/connect-standalone.properties connector1.properties
```

The first parameter is the configuration for the worker. This includes settings such as the Kafka connection parameters. The provided example should work well with a local cluster running with the default configuration provided by `connect-standalone.properties`. A different configuration or production deployment. All workers (both standalone and distributed) require a few configuration parameters:

- `bootstrap.servers` - List of Kafka servers used to bootstrap connections to Kafka
- `key.converter` - Converter class used to convert between Kafka Connect format and the serialized form of the messages written to or read from Kafka, and since this is independent of connectors it allows any connector to include JSON and Avro.

- `value.converter` - Converter class used to convert between Kafka Connect format and the serialized form messages written to or read from Kafka, and since this is independent of connectors it allows any connector to include JSON and Avro.

The important configuration options specific to standalone mode are:

- `offset.storage.file.filename` - File to store offset data in

The parameters that are configured here are intended for producers and consumers used by Kafka Connect to access Kafka source and Kafka sink tasks, the same parameters can be used but need to be prefixed with `consumer.` inherited from the worker configuration is `bootstrap.servers`, which in most cases will be sufficient, since the cluster is a secured cluster, which requires extra parameters to allow connections. These parameters will need to be set up for access, once for Kafka sinks and once for Kafka sources.

The remaining parameters are connector configuration files. You may include as many as you want, but all will execute.

Distributed mode handles automatic balancing of work, allows you to scale up (or down) dynamically, and offers fault-tolerance for offset commit data. Execution is very similar to standalone mode:

```
1 > bin/connect-distributed.sh config/connect-distributed.properties
```

The difference is in the class which is started and the configuration parameters which change how the Kafka Connect works, and where to store offsets and task statuses. In the distributed mode, Kafka Connect stores the offsets, configurations, and manually creates the topics for offsets, configurations and statuses in order to achieve the desired number of partitions. Starting Kafka Connect, the topics will be auto-created with default number of partitions and replication factor, which

In particular, the following configuration parameters, in addition to the common settings mentioned above, are critical:

- `group.id` (default `connect-cluster`) - unique name for the cluster, used in forming the Connect cluster
- `config.storage.topic` (default `connect-configs`) - topic to use for storing connector and task configurations; this topic should be replicated, compacted topic. You may need to manually create the topic to ensure the correct configuration as it is not automatically configured for deletion rather than compaction
- `offset.storage.topic` (default `connect-offsets`) - topic to use for storing offsets; this topic should be replicated, compacted
- `status.storage.topic` (default `connect-status`) - topic to use for storing statuses; this topic can be replicated, compacted

Note that in distributed mode the connector configurations are not passed on the command line. Instead, use the `connect-distributed.sh` command.

Configuring Connectors

Connector configurations are simple key-value mappings. For standalone mode these are defined in a properties file. In distributed mode, they will be included in the JSON payload for the request that creates (or modifies) the connector.

Most configurations are connector dependent, so they can't be outlined here. However, there are a few common ones:

- `name` - Unique name for the connector. Attempting to register again with the same name will fail.

- `connector.class` - The Java class for the connector
- `tasks.max` - The maximum number of tasks that should be created for this connector. The connector may c
- `key.converter` - (optional) Override the default key converter set by the worker.
- `value.converter` - (optional) Override the default value converter set by the worker.

The `connector.class` config supports several formats: the full name or alias of the class for this connector. If you use `org.apache.kafka.connect.file.FileStreamSinkConnector`, you can either specify this full name or use `FileStreamSink` shorter.

Sink connectors also have a few additional options to control their input. Each sink connector must set one of the

- `topics` - A comma-separated list of topics to use as input for this connector
- `topics.regex` - A Java regular expression of topics to use as input for this connector

For any other options, you should consult the documentation for the connector.

Transformations

Connectors can be configured with transformations to make lightweight message-at-a-time modifications. They c

A transformation chain can be specified in the connector configuration.

- `transforms` - List of aliases for the transformation, specifying the order in which the transformations will be
- `transforms.$alias.type` - Fully qualified class name for the transformation.
- `transforms.$alias.$transformationSpecificConfig` Configuration properties for the transformat

For example, let's take the built-in file source connector and use a transformation to add a static field.

Throughout the example we'll use schemaless JSON data format. To use schemaless format, we changed the following property from `true` to `false`:

```
1 key.converter.schemas.enable
2 value.converter.schemas.enable
```

The file source connector reads each line as a String. We will wrap each line in a Map and then add a second field using the following transformations:

- **HoistField** to place the input line inside a Map
- **InsertField** to add the static field. In this example we'll indicate that the record came from a file connector

After adding the transformations, `connect-file-source.properties` file looks as following:

```
1 name=local-file-source
2 connector.class=FileStreamSource
3 tasks.max=1
4 file=test.txt
5 topic=connect-test
6 transforms=MakeMap, InsertSource
7 transforms.MakeMap.type=org.apache.kafka.connect.transforms.HoistField$Value
8 transforms.MakeMap.field=line
```

```

9  transforms.InsertSource.type=org.apache.kafka.connect.transforms.InsertField$Value
10 transforms.InsertSource.static.field=data_source
11 transforms.InsertSource.static.value=test-file-source

```

All the lines starting with `transforms` were added for the transformations. You can see the two transformations chose to give the transformations. The transformation types are based on the list of built-in transformations you can find in the [Kafka Connect documentation](#). The `HoistField` requires a configuration called "field", which is the name of the field in the map that will in turn let us specify the field name and the value that we are adding.

When we ran the file source connector on my sample file without the transformations, and then read them using `cat`:

```

1  "foo"
2  "bar"
3  "hello world"

```

We then create a new file connector, this time after adding the transformations to the configuration file. This time, the output is:

```

1  {"line":"foo","data_source":"test-file-source"}
2  {"line":"bar","data_source":"test-file-source"}
3  {"line":"hello world","data_source":"test-file-source"}

```

You can see that the lines we've read are now part of a JSON map, and there is an extra field with the static value `test-file-source` added by the transformations.

Several widely-applicable data and routing transformations are included with Kafka Connect:

- `InsertField` - Add a field using either static data or record metadata
- `ReplaceField` - Filter or rename fields
- `MaskField` - Replace field with valid null value for the type (0, empty string, etc)
- `ValueToKey`
- `HoistField` - Wrap the entire event as a single field inside a Struct or a Map
- `ExtractField` - Extract a specific field from Struct and Map and include only this field in results
- `SetSchemaMetadata` - modify the schema name or version
- `TimestampRouter` - Modify the topic of a record based on original topic and timestamp. Useful when using a sink connector that uses timestamps
- `RegexRouter` - modify the topic of a record based on original topic, replacement string and a regular expression

Details on how to configure each transformation are listed below:

`org.apache.kafka.connect.transforms.InsertField`

Insert field(s) using attributes from the record metadata or a configured static value.

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transforms.InsertField$Value`).

offset.field: Field name for Kafka offset - only applicable to sink connectors.

Suffix with `!` to make this a required field, or `?` to keep it optional (the default).

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

partition.field: Field name for Kafka partition. Suffix with `!` to make this a required field, or `?` to keep it optional.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

static.field: Field name for static data field. Suffix with `!` to make this a required field, or `?` to keep it optional.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

static.value: Static field value, if field name configured.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

timestamp.field: Field name for record timestamp. Suffix with `!` to make this a required field, or `?` to keep it optional.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

topic.field: Field name for Kafka topic. Suffix with `!` to make this a required field, or `?` to keep it optional.

Type: string — **Default:** null — **Valid Values:** — **Importance:** medium

org.apache.kafka.connect.transforms.ReplaceField

Filter or rename fields.

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transforms.ReplaceField$Value`).

blacklist: Fields to exclude. This takes precedence over the whitelist.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** medium

renames: Field rename mappings.

Type: list — **Default:** "" — **Valid Values:** list of colon-delimited pairs, e.g. `foo:bar,abc:xyz` — **Importance:** medium

whitelist: Fields to include. If specified, only these fields will be used.

Type: list — **Default:** "" — **Valid Values:** — **Importance:** medium

org.apache.kafka.connect.transforms.MaskField

Mask specified fields with a valid null value for the field type (i.e. 0, false, empty string, and so on).

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.MaskField$Value`).

fields: Names of fields to mask.

Type: list — **Default:** — **Valid Values:** non-empty list — **Importance:** high

org.apache.kafka.connect.transforms.ValueToKey

Replace the record key with a new key formed from a subset of fields in the record value.

fields: Field names on the record value to extract as the record key.

Type: list — **Default:** — **Valid Values:** non-empty list — **Importance:** high

org.apache.kafka.connect.transforms.HoistField

Wrap data using the specified field name in a Struct when schema present, or a Map in the case of schemaless data.

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.HoistField$Value`).

field: Field name for the single field that will be created in the resulting Struct or Map.

Type: string — **Default:** — **Valid Values:** — **Importance:** medium

org.apache.kafka.connect.transforms.ExtractField

Extract the specified field from a Struct when schema present, or a Map in the case of schemaless data. Any null v

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.ExtractField$Value`).

field: Field name to extract.

Type: string — **Default:** — **Valid Values:** — **Importance:** medium

org.apache.kafka.connect.transforms.SetSchemaMetadata

Set the schema name, version or both on the record's key (`org.apache.kafka.connect.transforms.SetS` (`org.apache.kafka.connect.transforms.SetSchemaMetadata$Value`) schema.

schema.name: Schema name to set.

Type: string — **Default:** null — **Valid Values:** — **Importance:** high

schema.version: Schema version to set.

Type: int — **Default:** null — **Valid Values:** — **Importance:** high

org.apache.kafka.connect.transforms.TimestampRouter

Update the record's topic field as a function of the original topic value and the record timestamp.

This is mainly useful for sink connectors, since the topic field is often used to determine the equivalent entity name (name).

timestamp.format: Format string for the timestamp that is compatible with `java.text.SimpleDateFormat`

Type: string — **Default:** yyyyMMdd — **Valid Values:** — **Importance:** high

topic.format: Format string which can contain `${topic}` and `${timestamp}` as placeholders for the topic and timestamp.

Type: string — **Default:** \${topic}-\${timestamp} — **Valid Values:** — **Importance:** high

org.apache.kafka.connect.transforms.RegexRouter

Update the record topic using the configured regular expression and replacement string.

Under the hood, the regex is compiled to a `java.util.regex.Pattern`. If the pattern matches the input topic, the replacement string is used to replace the topic with the replacement string to obtain the new topic.

regex: Regular expression to use for matching.

Type: string — **Default:** — **Valid Values:** valid regex — **Importance:** high

replacement: Replacement string.

Type: string — **Default:** — **Valid Values:** — **Importance:** high

org.apache.kafka.connect.transforms.Flatten

Flatten a nested data structure, generating names for each field by concatenating the field names at each level with the configured delimiter. If a schema is present, or a Map in the case of schemaless data. The default delimiter is '.'.

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.Flatten$Value`).

delimiter: Delimiter to insert between field names from the input record when generating field names for the

Type: string — **Default:** . — **Valid Values:** — **Importance:** medium

org.apache.kafka.connect.transforms.Cast

Cast fields or the entire key or value to a specific type, e.g. to force an integer field to a smaller width. Only simple |

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.Cast$Value`).

spec: List of fields and the type to cast them to of the form field1:type,field2:type to cast fields of Maps or Strings. Valid types are: int16, int32, int64, float32, float64, boolean, and string.

Type: list — **Default:** — **Valid Values:** list of colon-delimited pairs, e.g. `foo:bar,abc:xyz` — **Importance:** medium

org.apache.kafka.connect.transforms.TimestampConverter

Convert timestamps between different formats such as Unix epoch, strings, and Connect Date/Timestamp types. /

Use the concrete transformation type designed for the record key (`org.apache.kafka.connect.transform` (`org.apache.kafka.connect.transforms.TimestampConverter$Value`).

target.type: The desired timestamp representation: string, unix, Date, Time, or Timestamp

Type: string — **Default:** — **Valid Values:** — **Importance:** high

field: The field containing the timestamp, or empty if the entire value is a timestamp

Type: string — **Default:** "" — **Valid Values:** — **Importance:** high

format: A SimpleDateFormat-compatible format for the timestamp. Used to generate the output when type=string

Type: string — **Default:** "" — **Valid Values:** — **Importance:** medium

REST API

Since Kafka Connect is intended to be run as a service, it also provides a REST API for managing connectors. The configuration option. This field should contain a list of listeners in the following format: `protocol://host:port`. The protocols are `http` and `https`. For example:

1 `listeners=http://localhost:8080,https://localhost:8443`

By default, if no `listeners` are specified, the REST server runs on port 8083 using the HTTP protocol. When using `listeners`, it will use the `ssl.*` settings. In case it is needed to use different configuration for the REST API than the `listeners.https`. When using the prefix, only the prefixed options will be used and the `ssl.*` options will configure HTTPS for the REST API:

- `ssl.keystore.location`
- `ssl.keystore.password`
- `ssl.keystore.type`
- `ssl.key.password`
- `ssl.truststore.location`
- `ssl.truststore.password`
- `ssl.truststore.type`
- `ssl.enabled.protocols`
- `ssl.provider`
- `ssl.protocol`
- `ssl.cipher.suites`
- `ssl.keymanager.algorithm`
- `ssl.secure.random.implementation`
- `ssl.trustmanager.algorithm`
- `ssl.endpoint.identification.algorithm`
- `ssl.client.auth`

The REST API is used not only by users to monitor / manage Kafka Connect. It is also used for the Kafka Connect nodes REST API will be forwarded to the leader node REST API. In case the URI under which is given host reachable options `rest.advertised.host.name`, `rest.advertised.port` and `rest.advertised.listener` nodes to connect with the leader. When using both HTTP and HTTPS listeners, the `rest.advertised.listener` for the cross-cluster communication. When using HTTPS for communication between nodes, the same `ssl.*` options as the HTTPS client.

The following are the currently supported REST API endpoints:

- `GET /connectors` - return a list of active connectors
- `POST /connectors` - create a new connector; the request body should be a JSON object containing a string configuration parameters
- `GET /connectors/{name}` - get information about a specific connector
- `GET /connectors/{name}/config` - get the configuration parameters for a specific connector
- `PUT /connectors/{name}/config` - update the configuration parameters for a specific connector
- `GET /connectors/{name}/status` - get current status of the connector, including if it is running, failed, or has failed, and the state of all its tasks
- `GET /connectors/{name}/tasks` - get a list of tasks currently running for a connector
- `GET /connectors/{name}/tasks/{taskid}/status` - get current status of the task, including if it is running or has failed information if it has failed
- `PUT /connectors/{name}/pause` - pause the connector and its tasks, which stops message processing

- `PUT /connectors/{name}/resume` - resume a paused connector (or do nothing if the connector is not paused)
- `POST /connectors/{name}/restart` - restart a connector (typically because it has failed)
- `POST /connectors/{name}/tasks/{taskId}/restart` - restart an individual task (typically because it has failed)
- `DELETE /connectors/{name}` - delete a connector, halting all tasks and deleting its configuration

Kafka Connect also provides a REST API for getting information about connector plugins:

- `GET /connector-plugins` - return a list of connector plugins installed in the Kafka Connect cluster. Note that the response is paginated, which means you may see inconsistent results, especially during a rolling upgrade if you add new connectors.
- `PUT /connector-plugins/{connector-type}/config/validate` - validate the provided configuration. The response, per config validation, returns suggested values and error messages during validation.

8.3 Connector Development Guide

This guide describes how developers can write new connectors for Kafka Connect to move data between Kafka and other systems. It also describes how to create a simple connector.

Core Concepts and APIs

Connectors and Tasks

To copy data between Kafka and another system, users create a `Connector` for the system they want to pull data from or push data to. `SourceConnectors` import data from another system (e.g. `JDBCSourceConnector` would import a relational database into Kafka, and `HDFSSourceConnector` would import data from an HDFS file). `SinkConnectors` export data to another system (e.g. `HDFSSinkConnector` would export the contents of a Kafka topic to an HDFS file).

`Connectors` do not perform any data copying themselves: their configuration describes the data to be copied, the source and destination, and the format of the data. They also set of `Tasks` that can be distributed to workers. These `Tasks` also come in two corresponding flavors: `SourceTasks` and `SinkTasks`.

With an assignment in hand, each `Task` must copy its subset of the data to or from Kafka. In Kafka Connect, it is the job of the `Task` to read from or write to the input and output streams consisting of records with consistent schemas. Sometimes this mapping is obvious: each line of the input stream is a record, or each line of the output stream is a record. In other cases it is more complex: for example, a stream of parsed lines forming a record using the same schema and offsets stored as byte offsets in the file. In other cases it is even more complex: for example, a stream of records where each record is a table, but the offset is less clear. One possible mapping uses a timestamp column to generate a unique offset for each record, and the queried timestamp can be used as the offset.

Streams and Records

Each stream should be a sequence of key-value records. Both the keys and values can have complex structure -- nested objects and arrays can be represented as well. The runtime data format does not assume any particular serialization or encoding.

In addition to the key and value, records (both those generated by sources and those delivered to sinks) have associated offsets. Sources must periodically commit the offsets of data that have been processed so that in the event of failures, processing can resume without reprocessing and duplication of events.

Dynamic Connectors

Not all jobs are static, so `Connector` implementations are also responsible for monitoring the external system the `JDBCSourceConnector` example, the `Connector` might assign a set of tables to each `Task`. When a table to one of the `Tasks` by updating its configuration. When it notices a change that requires reconfiguration (and the framework updates any corresponding `Tasks`).

Developing a Simple Connector

Developing a connector only requires implementing two interfaces, the `Connector` and `Task`. A simple example package. This connector is meant for use in standalone mode and has implementations of a `SourceConnector` and a `SinkConnector` / `SinkTask` that writes each record to a file.

The rest of this section will walk through some code to demonstrate the key steps in creating a connector, but dev details are omitted for brevity.

Connector Example

We'll cover the `SourceConnector` as a simple example. `SinkConnector` implementations are very similar. `SourceConnector` and add a couple of fields that will store parsed configuration information (the filename to

```
1 public class FileStreamSourceConnector extends SourceConnector {
2     private String filename;
3     private String topic;
```

The easiest method to fill in is `taskClass()`, which defines the class that should be instantiated in worker pro

```
1 @Override
2 public Class<? extends Task> taskClass() {
3     return FileStreamSourceTask.class;
4 }
```

We will define the `FileStreamSourceTask` class below. Next, we add some standard lifecycle methods, `start`:

```
1 @Override
2 public void start(Map<String, String> props) {
3     // The complete version includes error handling as well.
4     filename = props.get(FILE_CONFIG);
5     topic = props.get(TOPIC_CONFIG);
6 }
7
8 @Override
9 public void stop() {
10    // Nothing to do since no background monitoring is required.
11 }
```

Finally, the real core of the implementation is in `taskConfigs()`. In this case we are only handling a single file, per the `maxTasks` argument, we return a list with only one entry:

```
1 @Override
2 public List<Map<String, String>> taskConfigs(int maxTasks) {
```

```

3      ArrayList<Map<String, String>> configs = new ArrayList<>();
4      // Only one input stream makes sense.
5      Map<String, String> config = new HashMap<>();
6      if (filename != null)
7          config.put(FILE_CONFIG, filename);
8      config.put(TOPIC_CONFIG, topic);
9      configs.add(config);
10     return configs;
11 }

```

Although not used in the example, `SourceTask` also provides two APIs to commit offsets in the source system source systems which have an acknowledgement mechanism for messages. Overriding these methods allows the system, either in bulk or individually, once they have been written to Kafka. The `commit` API stores the offsets in `poll`. The implementation of this API should block until the commit is complete. The `commitRecord` API saves after it is written to Kafka. As Kafka Connect will record offsets automatically, `SourceTask`s are not required to acknowledge messages in the source system, only one of the APIs is typically required.

Even with multiple tasks, this method implementation is usually pretty simple. It just has to determine the number of records it is pulling data from, and then divvy them up. Because some patterns for splitting work among tasks are so common, there are many examples of these cases.

Note that this simple example does not include dynamic input. See the discussion in the next section for how to handle that.

Task Example - Source Task

Next we'll describe the implementation of the corresponding `SourceTask`. The implementation is short, but too short to describe most of the implementation, but you can refer to the source code for the full example.

Just as with the connector, we need to create a class inheriting from the appropriate base `Task` class. It also has

```

1  public class FileStreamSourceTask extends SourceTask {
2      String filename;
3      InputStream stream;
4      String topic;
5
6      @Override
7      public void start(Map<String, String> props) {
8          filename = props.get(FileStreamSourceConnector.FILE_CONFIG);
9          stream = openOrThrowError(filename);
10         topic = props.get(FileStreamSourceConnector.TOPIC_CONFIG);
11     }
12
13     @Override
14     public synchronized void stop() {
15         stream.close();
16     }

```

These are slightly simplified versions, but show that these methods should be relatively simple and the only work to do is to implement the `start()` and `stop()` methods. There are two points to note about this implementation. First, the `start()` method does not yet handle resuming from a

the `stop()` method is synchronized. This will be necessary because `SourceTasks` are given a dedicated thread with a call from a different thread in the Worker.

Next, we implement the main functionality of the task, the `poll()` method which gets events from the input sys

```

1  @Override
2  public List<SourceRecord> poll() throws InterruptedException {
3      try {
4          ArrayList<SourceRecord> records = new ArrayList<>();
5          while (streamValid(stream) && records.isEmpty()) {
6              LineAndOffset line = readToNextLine(stream);
7              if (line != null) {
8                  Map<String, Object> sourcePartition = Collections.singletonMap("file
9                  Map<String, Object> sourceOffset = Collections.singletonMap("positio
10                 records.add(new SourceRecord(sourcePartition, sourceOffset, topic, S
11             } else {
12                 Thread.sleep(1);
13             }
14         }
15         return records;
16     } catch (IOException e) {
17         // Underlying stream was killed, probably as a result of calling stop. Allow
18         // null, and driving thread will handle any shutdown if necessary.
19     }
20     return null;
21 }
```

Again, we've omitted some details, but we can see the important steps: the `poll()` method is going to be called from the file. For each line it reads, it also tracks the file offset. It uses this information to create an output `SourceRecord` (there is only one, the single file being read), source offset (byte offset in the file), output topic name, and output value (always be a string). Other variants of the `SourceRecord` constructor can also include a specific output partition.

Note that this implementation uses the normal Java `InputStream` interface and may sleep if data is not available with a dedicated thread. While task implementations have to conform to the basic `poll()` interface, they have a more advanced implementation would be more efficient, but this simple approach works, is quick to implement, and is common.

Sink Tasks

The previous section described how to implement a simple `SourceTask`. Unlike `SourceConnector` and `SourceTask` different interfaces because `SourceTask` uses a pull interface and `SinkTask` uses a push interface. Both are quite different:

```

1  public abstract class SinkTask implements Task {
2      public void initialize(SinkTaskContext context) {
3          this.context = context;
4      }
5
6      public abstract void put(Collection<SinkRecord> records);
7
8      public void flush(Map<TopicPartition, OffsetAndMetadata> currentOffsets) {
9      }
```

The `SinkTask` documentation contains full details, but this interface is nearly as simple as the `SourceTask` implementation, accepting sets of `SinkRecords`, performing any required translation, and storing them in the destination system. The connector has been fully written to the destination system before returning. In fact, in many cases internal buffering will be used to avoid the overhead of inserting events into the downstream data store. The `SinkRecords` contain essentially the same information as `SourceRecords`: the offset, the event key and value, and optional headers.

The `flush()` method is used during the offset commit process, which allows tasks to recover from failures and ensure that all data has been written. The method should push any outstanding data to the destination system and then block until the write has been acknowledged. It is useful in some cases where implementations want to store offset information in the destination store to provide a recovery point and use atomic move operations to make sure the `flush()` operation atomically commits the data and offsets.

Resuming from Previous Offsets

The `SourceTask` implementation included a stream ID (the input filename) and offset (position in the file) with which it periodically writes the current position to the destination system so that in the case of a failure, the task can recover and minimize the number of events that are reprocessed. This is useful if Kafka Connect was stopped gracefully, e.g. in standalone mode or due to a job reconfiguration). This component of the connector knows how to seek back to the right position in the input stream to resume from that location.

To correctly resume upon startup, the task can use the `SourceContext` passed into its `initialize()` method. The task can add a bit more code to read the offset (if it exists) and seek to that position:

```
1 stream = new FileInputStream(filename);
2 Map<String, Object> offset = context.offsetStorageReader().offset(Collections.singleton(streamID));
3 if (offset != null) {
4     Long lastRecordedOffset = (Long) offset.get("position");
5     if (lastRecordedOffset != null)
6         seekToOffset(stream, lastRecordedOffset);
7 }
```

Of course, you might need to read many keys for each of the input streams. The `OffsetStorageReader` interface provides methods to read offsets, then apply them by seeking each input stream to the appropriate position.

Dynamic Input/Output Streams

Kafka Connect is intended to define bulk data copying jobs, such as copying an entire database rather than creating a stream of data. This design is that the set of input or output streams for a connector can vary over time.

Source connectors need to monitor the source system for changes, e.g. table additions/deletions in a database. When a change is detected, the `ConnectorContext` object that reconfiguration is necessary. For example, in a `SourceConnector`:

```
1 if (inputsChanged())
2     this.context.requestTaskReconfiguration();
```

The framework will promptly request new configuration information and update the tasks, allowing them to gracefully handle changes. In the `SourceConnector`, this monitoring is currently left up to the connector implementation. If an extra thread is used for monitoring, it must be managed by the connector itself.

Ideally this code for monitoring changes would be isolated to the `Connector` and tasks would not need to worry commonly when one of their input streams is destroyed in the input system, e.g. if a table is dropped from a database which will be common if the `Connector` needs to poll for changes, the `Task` will need to handle the subsequent catching and handling the appropriate exception.

`SinkConnectors` usually only have to handle the addition of streams, which may translate to new entries in the any changes to the Kafka input, such as when the set of input topics changes because of a regex subscription. `S` creating new resources in the downstream system, such as a new table in a database. The trickiest situation to have `SinkTasks` seeing a new input stream for the first time and simultaneously trying to create the new resource. `S` special code for handling a dynamic set of streams.

Connect Configuration Validation

Kafka Connect allows you to validate connector configurations before submitting a connector to be executed and take advantage of this, connector developers need to provide an implementation of `config()` to expose the configurations.

The following code in `FileStreamSourceConnector` defines the configuration and exposes it to the framework.

```
1 private static final ConfigDef CONFIG_DEF = new ConfigDef()
2     .define(FILE_CONFIG, Type.STRING, Importance.HIGH, "Source filename.")
3     .define(TOPIC_CONFIG, Type.STRING, Importance.HIGH, "The topic to publish data to")
4
5 public ConfigDef config() {
6     return CONFIG_DEF;
7 }
```

`ConfigDef` class is used for specifying the set of expected configurations. For each configuration, you can specify group information, the order in the group, the width of the configuration value and the name suitable for display in configuration validation by overriding the `Validator` class. Moreover, as there may be dependencies between configurations, configuration may change according to the values of other configurations. To handle this, `ConfigDef` allows you to implement `Recommender` to get valid values and set visibility of a configuration given the current configurations.

Also, the `validate()` method in `Connector` provides a default validation implementation which returns a list of recommended values for each configuration. However, it does not use the recommended values for configuration validation implementation for customized configuration validation, which may use the recommended values.

Working with Schemas

The FileStream connectors are good examples because they are simple, but they also have trivially structured data and need schemas with more complex data formats.

To create more complex data, you'll need to work with the Kafka Connect `data` API. Most structured records will use `Schema` and `Struct`.

The API documentation provides a complete reference, but here is a simple example creating a `Schema` and `Struct`.

```
1 Schema schema = SchemaBuilder.struct().name(NAME)
2     .field("name", Schema.STRING_SCHEMA)
```

```

3      .field("age", Schema.INT_SCHEMA)
4      .field("admin", new SchemaBuilder.boolean().defaultValue(false).build())
5      .build();
6
7  Struct struct = new Struct(schema)
8      .put("name", "Barbara Liskov")
9      .put("age", 75);

```

If you are implementing a source connector, you'll need to decide when and how to create schemas. Where possible, for example, if your connector is guaranteed to have a fixed schema, create it statically and reuse a single instance.

However, many connectors will have dynamic schemas. One simple example of this is a database connector. Consider the entire connector (as it varies from table to table). But it also may not be fixed for a single table over the lifetime of the connector. The connector must be able to detect these changes and react appropriately.

Sink connectors are usually simpler because they are consuming data and therefore do not need to create schemas. Schemas they receive have the expected format. When the schema does not match – usually indicating the upstream schema has changed – sink connectors should throw an exception to indicate this error to the system.

Kafka Connect Administration

Kafka Connect's [REST layer](#) provides a set of APIs to enable administration of the cluster. This includes APIs to view the status of the cluster as well as to alter their current behavior (e.g. changing configuration and restarting tasks).

When a connector is first submitted to the cluster, a rebalance is triggered between the Connect workers in order to assign tasks to the connector. This same rebalancing procedure is also used when connectors increase or decrease the number of tasks or when a worker is added or removed from the group as part of an intentional upgrade of the Connect cluster or due to a failure.

In versions prior to 2.3.0, the Connect workers would rebalance the full set of connectors and their tasks in the cluster, redistributing approximately the same amount of work. This behavior can be still enabled by setting `connect.protocol=elastic`.

Starting with 2.3.0, Kafka Connect is using by default a protocol that performs [incremental cooperative rebalancing](#). This protocol only affects Connect workers, affecting only tasks that are new, to be removed, or need to move from one worker to another. Otherwise, the behavior would have been with the old protocol.

If a Connect worker leaves the group, intentionally or due to a failure, Connect waits for `scheduled.rebalance.delay.ms` (defaults to five minutes (`300000ms`)) to tolerate failures or upgrades of workers without immediately redistributing tasks. If the configured delay, it gets its previously assigned tasks in full. However, this means that the tasks will remain unassigned until `scheduled.rebalance.max.delay.ms` elapses. If a worker does not return within that time limit, Connect v2.3.0 will remove the worker from the Connect cluster.

The new Connect protocol is enabled when all the workers that form the Connect cluster are configured with `connect.protocol=incremental`. When this property is missing, the old protocol is used. Therefore, upgrading to the new Connect protocol happens automatically when all the workers in the cluster will activate incremental cooperative rebalancing when the last worker joins on version 2.3.0.

You can use the REST API to view the current status of a connector and its tasks, including the ID of the worker to which tasks are assigned. The `/connectors/file-source/status` request shows the status of a connector named `file-source`:

```

1  {
2    "name": "file-source",
3    "connector": {
4      "state": "RUNNING",
5      "worker_id": "192.168.1.208:8083"
6    },
7    "tasks": [
8      {
9        "id": 0,
10       "state": "RUNNING",
11       "worker_id": "192.168.1.209:8083"
12     }
13   ]
14 }

```

Connectors and their tasks publish status updates to a shared topic (configured with `status.storage.topic`). If consumers consume this topic asynchronously, there is typically a (short) delay before a state change is visible through the status of its tasks:

- **UNASSIGNED:** The connector/task has not yet been assigned to a worker.
- **RUNNING:** The connector/task is running.
- **PAUSED:** The connector/task has been administratively paused.
- **FAILED:** The connector/task has failed (usually by raising an exception, which is reported in the status output).
- **DESTROYED:** The connector/task has been administratively removed and will stop appearing in the Connect cluster.

In most cases, connector and task states will match, though they may be different for short periods of time when a connector is first started, there may be a noticeable delay before the connector and its tasks have all transitioned to the **RUNNING** state. Connect does not automatically restart failed tasks. To restart a connector/task manually, you can use the `restart` command. When a rebalance is taking place, Connect will return a 409 (Conflict) status code. You can retry after the rebalance completes. To restart all the connectors and tasks in the cluster, you can use the `restart-all` command.

It's sometimes useful to temporarily stop the message processing of a connector. For example, if the remote system is down, you can pause connectors to stop polling it for new data instead of filling logs with exception spam. For this use case, Connect offers the `pause` command. Connect will stop polling it for additional records. While a sink connector is paused, Connect will stop pushing new records to the destination. To restart the cluster, the connector will not begin message processing again until the task has been resumed. Note that tasks transitioned to the **PAUSED** state since it may take time for them to finish whatever processing they were in the middle of. To transition to the **PAUSED** state until they have been restarted.

9. KAFKA STREAMS

Kafka Streams is a client library for processing and analyzing data stored in Kafka. It builds upon important stream processing concepts: event time and processing time, windowing support, exactly-once processing semantics and simple yet efficient record processing.

Kafka Streams has a **low barrier to entry**: You can quickly write and run a small-scale proof-of-concept on a single machine and then scale up to high-volume production workloads. Kafka Streams transparently handles scaling your application by leveraging Kafka's parallelism model.

Learn More about Kafka Streams read [this](#) Section.

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