

## INDIAN INSTITUTE OF TECHNOLOGY KHARAGPUR

1. **Name of the Academic Unit:** Computer Science & Engineering

2. **Subject Name:** Programming Paradigms for Computation  
**L-T-P:** 3-1-0                      **Credits:** 4

3. **Pre-requisites:** None

4. **Syllabus and reference books:**

### **Syllabus:**

1. Introduction to Models of Computation: Basics of Machine Models and Data Models. Data Structures and Algorithms. Computational Modeling of Real-world Phenomena. Computational Simulations and Learning. Modular Programming using Python.
2. Problem Solving and Algorithms: Concept of an Algorithm – Termination and Correctness. Algorithms to Programs – Problem Specification, Decomposition and Refinement. Program Design Issues – Structured Programming, Data and Control Abstractions. Numerical Analysis Problems.
3. Functional Paradigm: Abstractions with Functions, Designing Functions as Abstractions, Higher-order functions, Variable Scoping, Recursions.
4. Abstractions with Data: Data Abstraction, Data Sequences, Temporal and Spatial Data, Data Manipulation using Python Tuples, Strings and Iterators.
5. Introduction to Algorithmic Complexity: Efficiency Issues in Programming; Time and Space Measures. Illustration with Searching and Sorting Algorithms, Experiments with Running Time of Algorithms.
6. Object Oriented Paradigm: Object Oriented Programming – Classes and Objects. Object Abstraction, Inheritance. Recursive Objects – Linked Lists, Trees and Graph Model, Object Oriented Programming using Python.
7. Data Representation and Visualization: Working with Experimental Data, Loading Data and Basic Visualization Techniques in Python.
8. Numerical Computations: Simulations, Interpolations, Optimizations. Solving Various Systems of Equations. Aspects of Error/Accuracy, Convergence, Efficiency, etc., Estimation Metrics and Graphical Visualization using Python.
9. Introduction to Machine Learning Paradigm: Linear Classification and Regression, Plotting Error/Accuracy and Convergence.
10. Logic Programming Paradigm: Introduction to Declarative Programs and Logic Programming. Goal/Constraint Satisfaction, Backtracking, Unification, Logic Programming with Prolog.
11. Advanced Computing Paradigms: Parallel Computing, Quantum Computing.

**Reference Books:**

- 1) John V. Guttag; "Introduction to Computation and Programming Using Python"; 3rd Edition, The MIT Press, 2021 (Python Version).
- 2) Harold Abelson, Gerald Jay Sussman; "Structure and Interpretation of Computer Programs"; 2nd Edition, The MIT Press, 1996 (Scheme Version)
- 3) John DeNero; "Composing Programs"; Python3 Programming Language Version of SICP Book. URL: <https://www.composingprograms.com/>
- 4) Alfred V. Aho and Jeffrey D. Ullman; "Foundations of Computer Science"; 1st Edition, W. H. Freeman & Co Ltd., 1994. URL: <http://infolab.stanford.edu/~ullman/focs.html>
- 5) Additional NOTES and SLIDES Prepared by the Instructors.

**5. Lecture-wise break-up:**

Programming Paradigms for Computation			
Serial No	Topics	Hours	
		L	T
<b>Lecture 1</b>	<b>Introduction to Models of Computation:</b> Basics of Machine Models and Data Models. Data Structures and Algorithms. Computational Modeling of Real-world Phenomena. Computational Simulations and Learning.	3	
<b>Tutorial 1</b>	<b>Introduction to Python Programming Language:</b> Branching and Iteration, Modular Programming.		1
<b>Lecture 2</b>	<b>Problem Solving and Algorithms:</b> Concept of an Algorithm - Termination and Correctness. Algorithms to Programs - Problem Specification, Decomposition and Refinement. Program Design Issues - Structured Programming, Data and Control Abstractions.	3	
<b>Tutorial 2</b>	<b>Example Problem Solving:</b> Numerical Analysis Algorithm - Root Finding (Greedy vs Bisection method).		1
<b>Lecture 3</b>	<b>Functional Paradigm:</b> Abstractions with Functions. Designing Functions as Abstractions. Higher-order Functions, Recursions.	5	
<b>Tutorial 3</b>	<b>Functions using Python Programming:</b> Variable Scoping; Higher-order Functions.		2

<b>Lecture 4</b>	<b>Abstractions with Data:</b> Data Abstraction, Data Sequences, Temporal and Spatial Data.	2	
<b>Tutorial 4</b>	<b>Data Manipulation using Python Programming:</b> Tuples, Strings and Iterators.		1
<b>Lecture 5</b>	<b>Introduction to Algorithmic Complexity:</b> Efficiency Issues in Programming; Time and Space Measures. Illustration with Searching and Sorting Algorithms.	3	
<b>Tutorial 5</b>	<b>Experiments with Running Time of Algorithms:</b> Plotting running times of Different Algorithms.		1
<b>Lecture 6</b>	<b>Object Oriented Paradigm:</b> Object Oriented Programming - Classes and Objects. Object Abstraction, Inheritance. Recursive Objects – Linked Lists, Trees, and Graph Model.	5	
<b>Tutorial 6</b>	<b>Object Oriented Programming using Python:</b> Python Objects, Classes, Inheritance, Instances. Python Trees, Linked Lists, Graphs.		2
<b>Lecture 7</b>	<b>Data Representation and Visualization:</b> Working with Experimental Data.	3	
<b>Tutorial 7</b>	<b>Data Visualization using Python:</b> Loading Data and Basic Visualization Techniques in Python.		1
<b>Lecture 8</b>	<b>Numerical Computations:</b> Simulations, Interpolations, Optimizations. Solving Various Systems of Equations. Aspects of Error / Accuracy, Convergence, Efficiency, etc.	5	
<b>Tutorial 8</b>	<b>Implementation of Numerical Computations:</b> Estimation Metrics and Graphical Visualization.		2
<b>Lecture 9</b>	<b>Introduction to Machine Learning Paradigm:</b> Linear Classification and Regression.	3	
<b>Tutorial 9</b>	<b>Implementation of Linear Classification and Regression:</b> Plotting Error / Accuracy and Convergence.		1
<b>Lecture 10</b>	<b>Logic Programming Paradigm:</b> Introduction to Declarative Programs and Logic Programming. Goal / Constraint Satisfaction, Backtracking, Unification.	3	

<b>Tutorial 10</b>	<b>Logic Programming with Prolog:</b> Example Declarative Programs.		<b>1</b>
<b>Lecture 11</b>	<b>Advanced Computing Paradigms:</b> Parallel Computing, Quantum Computing.	<b>2</b>	
<b>Total number of Hours : 50</b>		<b>37</b>	<b>13</b>