Vitess The Complete Story

Percona Live Data Performance Conference
April 20, 2016

Sugu Sougoumarane, Anthony Yeh



What is Vitess?





"Flipkart's developers might soon forget what MySQL sharding is, thanks to Vitess."



"After researching many different sharding strategies and tools used by the biggest companies we could find, Vitess was the obvious choice."



"With Vitess, it is possible to shard your application data out of the box, with not more than 10 changed lines of code!"



"We had to come up with something that would leap ahead of the curve instead of just fighting fires. When we finally built the initial feature list, it was obvious that we were addressing problems that are common to all growing organizations."

Outline

- Vitess Overview
 - Cluster Architecture
 - Client Libraries
 - Sharding Demo
- V3 API Deep Dive
 - Evolution
 - Concepts
 - Example



Vitess Overview



Encapsulated MySQL Scalability

Built on proven technologies:

- MySQL Replication
- InnoDB

Using proven techniques:

- Shared-nothing shards
- Consistent hashing

And proven at scale:

- Continuously deployed at YouTube (1B+ users)
- Thousands of DB servers, one oncall

Encapsulation means:

- The app is hidden from Vitess
 - Nothing YouTube-specific
- Sharding is hidden from the app
 - Looks like one logical DB
- Complexity is hidden from the operator
 - Operator overhead is O(1)
 as number of servers grows
- Maintenance is hidden from end users
 - No user-visible downtime



The Secret Vitess Master Plan

Phase 1

YouTube never has to worry about DB scalability again.

→ Phase 2

Anyone can run MySQL at YouTube scale in the cloud.

Phase 3

More workloads move into the cloud. (\$\$\$)

What's New

Client Libraries

- Java (JDBC)
- PHP (PDO)
- Python (PEP 0249)
- Go (database/sql)

Query Support

- Cross-shard auto-increment
- Cross-shard joins
- Automatic shard lookup tables (secondary vindexes)







Scorecard: Last year's Roadmap slide

- MySQL 5.6 🗸
- Benchmarks (YCSB)
- VTGate V3
 - Automatic lookup tables <
 - Cross-shard auto_increment <
 - MySQL binary protocol
- High-level automation
 - One-click resharding
 - Rolling (OOB) schema changes
- More documentation
 - Architecture / design 🗸
 - How-to guides 🗸







- Replication controllers for tablets
- Cloud plugins for backup/restore < (Google Cloud Storage)



- gRPC <
- PHP 🗸
- Long-term
 - Cross-shard transactions (2PC)
 - Cross-shard joins/aggregation

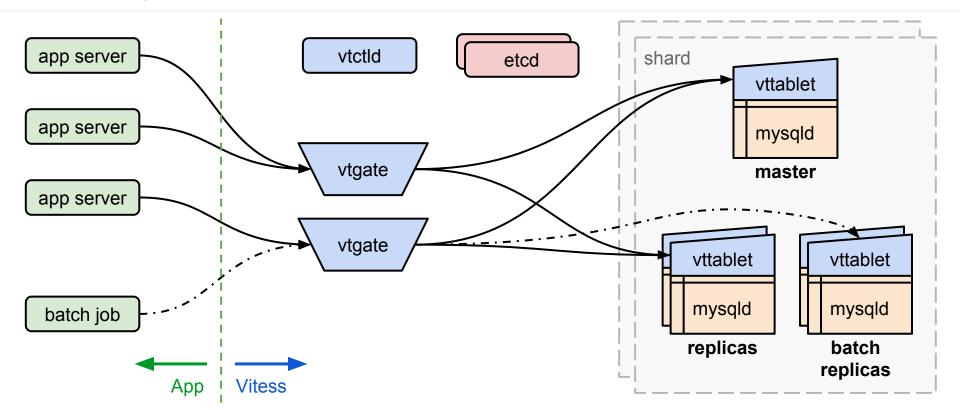




Cluster Architecture

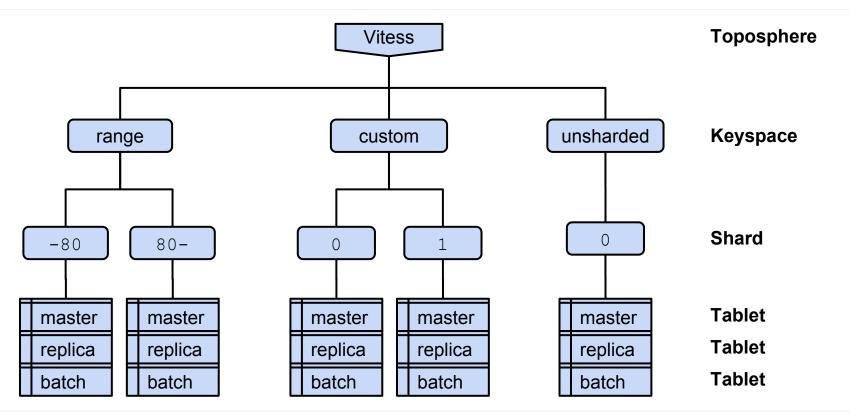


Components





Topology





Consistent Hashing

- Keyspace ID: hash of sharding key (e.g. user ID)
- Shard Name: [start]-[end]
 - keyspace_id, [start] and [end] are all byte arrays
 - Compare byte arrays lexicographically (string compare):
 - [start] <= keyspace_id < [end]</pre>
 - Leave out [start] or [end] to make that side unbounded

Shard Name	Key Range (assuming 64-bit keyspace IDs)		
-80	00 00 00 00 00 00 00 - 7F FF FF FF FF FF FF		
80-	80 00 00 00 00 00 00 - FF FF FF FF FF FF FF		

Bonus Question: What's the first shard name if you want 512 equal shards?

Hint: What's the first key range for 256 shards? What's the midpoint of that range?



Client Libraries



Java

- JDBC-compatible interface
 - Contributed by Flipkart
 - https://github.com/youtube/vitess

```
Connection conn =
    DriverManager.getConnection("jdbc:vitess://vtgate:15991/keyspace", null);
String sql = "select * from test_table where id = ?";
PreparedStatement preparedStatement = conn.prepareStatement(sql);
preparedStatement.setInt(1, 10);
rs = preparedStatement.executeQuery();
```

PHP

- PDO-compatible interface
 - Open-sourced by Pixel Federation
 - https://github.com/pixelfederation/vitess-php-pdo

```
$pdo = new PDO("vitess:dbname=keyspace;host=vtgate;port=15991");
$stmt = $pdo->prepare("SELECT * FROM user WHERE user_id IN (?, ?)");
$result = $stmt->execute([151, 152]);
```



Python

- PEP 249-compatible interface
 - https://github.
 com/youtube/vitess/blob/master/examples/kubernetes/guestbook

```
conn = vtgate_client.connect('grpc', 'vtgate:15991', timeout)
cursor = conn.cursor(tablet_type='replica', keyspace='keyspace')
cursor.execute('SELECT message, time_created_ns FROM messages WHERE page=:page
ORDER BY time_created_ns', {'page': page})
entries = [row[0] for row in cursor.fetchall()]
```



Go

- database/sql driver
 - https://godoc.org/github.com/youtube/vitess/go/vt/vitessdriver

```
db, err := vitessdriver.Open("vtgate:15991", "master", timeout)
tx, err := db.Begin()
_, err := tx.Exec("INSERT INTO test_table (msg) VALUES (?)", "V is for speed")
err := tx.Commit()
```

Sharding Demo

vitess.io/getting-started vitess.io/user-guide/sharding-kubernetes.html



Guestbook

http://vitess.ddns.net

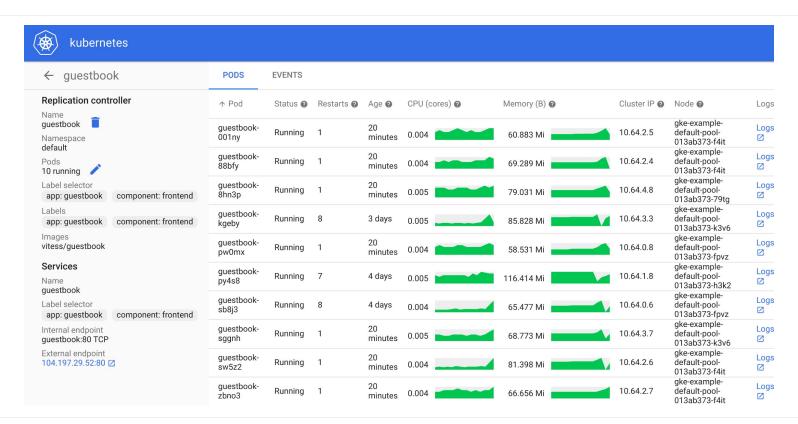
Guestbook Page 62

SUBMIT

http://vitess.ddns.net/page/62

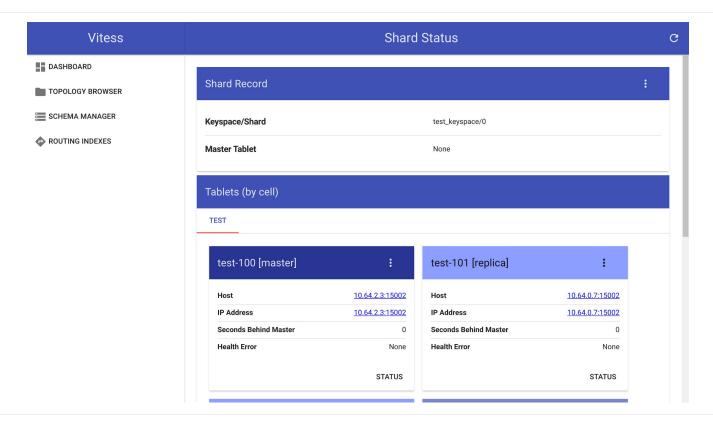


Kubernetes





vtctld





vttablet





Sharding Information

Schema

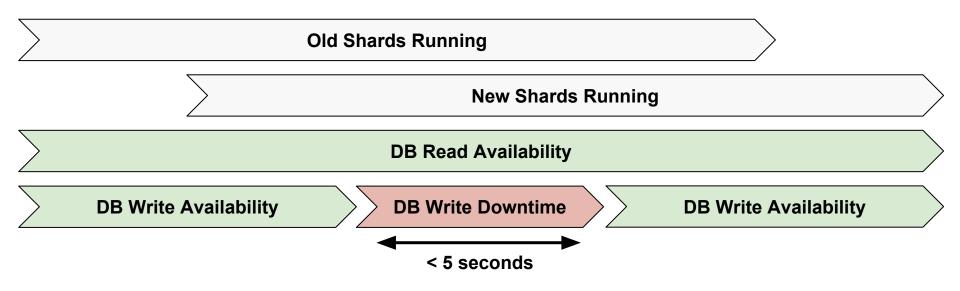
```
CREATE TABLE messages (
  page BIGINT(20) UNSIGNED,
  time_created_ns BIGINT(20) UNSIGNED,
  message VARCHAR(10000),
  PRIMARY KEY (page, time_created_ns)
) ENGINE=InnoDB
```

VSchema

```
"Sharded": true,
"Vindexes": { "hash": {"Type": "hash"} },
"Tables": {
 "messages": {
    "ColVindexes": [
      {"Col": "page", "Name": "hash"}
```

Live Migration

Old and new shards overlap during migration.



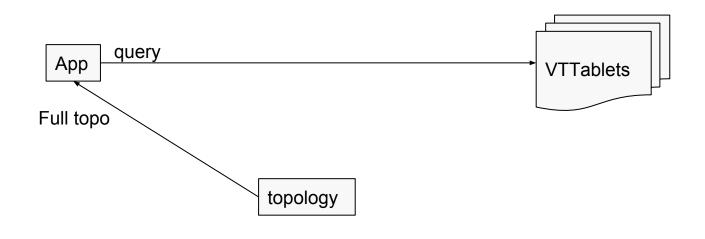




Evolution

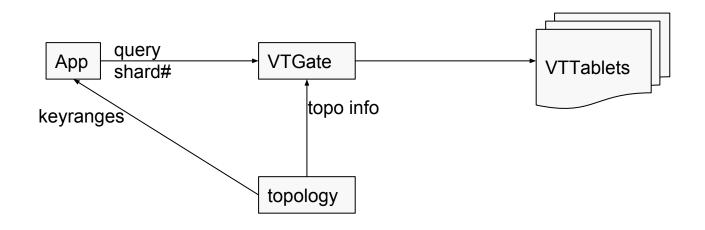


V0

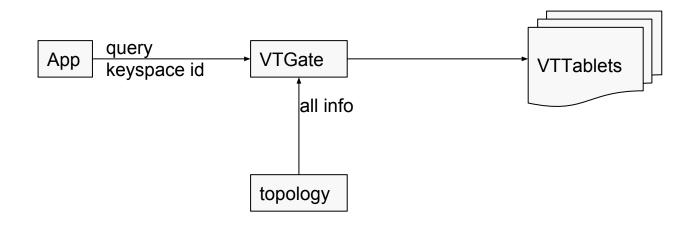




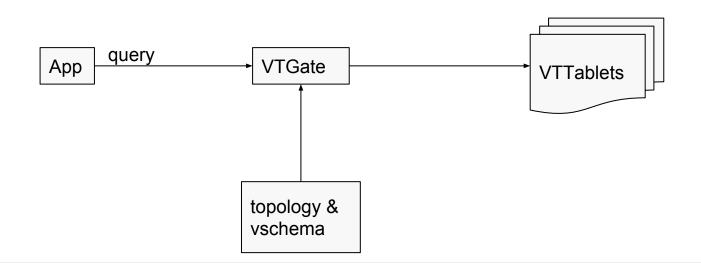
V1













Game changer

- Drop-in replacement*
- Feel like a unified database
- DB-compliant APIs
 - Third party tools can integrate
- Sharding key can be an afterthought

* mostly

Concepts



What's an index

- Enforces constraints
- Lets you scan a subset of the rows

- An index is a table
- A table can act as an index

Vindexes (Vitess Indexes)

- Analogous to SQL indexes
- Output of a Vindex is one or many keyspace ids
- May be Unique or NonUnique
- A Primary Vindex must be Unique
- A Vindex can be Functional or Lookup
- A Vindex can be user-defined
 - Pluggable sharding scheme



Index vs Vindex

SQL	Vitess
Row ID (not in MySQL)	Keyspace ID
Primary Key	Primary Vindex (usually the sharding key)
Secondary index	Lookup Table (cross-shard index)
Foreign Key	Shared Lookup Table
Auto-inc	Sequences
	Custom Index (pluggable sharding)



Vindex usage

- Routing: Where should a query be sent
- Sharding: Where should a row be sent
 - No explicit designation of sharding key
 - Works equally well with user-defined vindexes

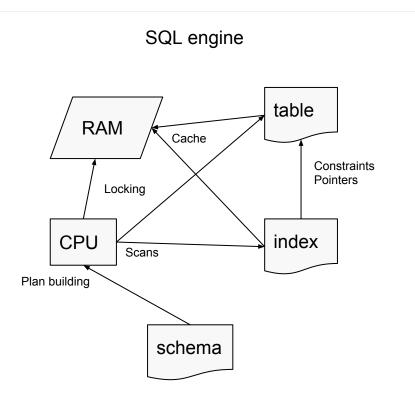


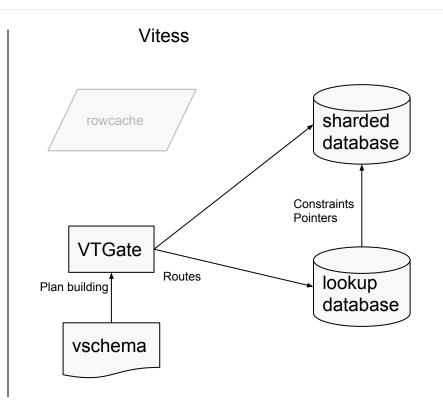
What's a table

- A SELECT can stand-in for a table
- A database can serve SELECTs
- A database can be treated like a table



Parallels







Some differences

- Network hops are much more expensive
- Each node is versatile

- Full databases underneath, instead of dumb tables
- Entire queries (or chunks) can be outsourced
- Results can still be combined like a traditional engine
- VTGate is both an engine and a router

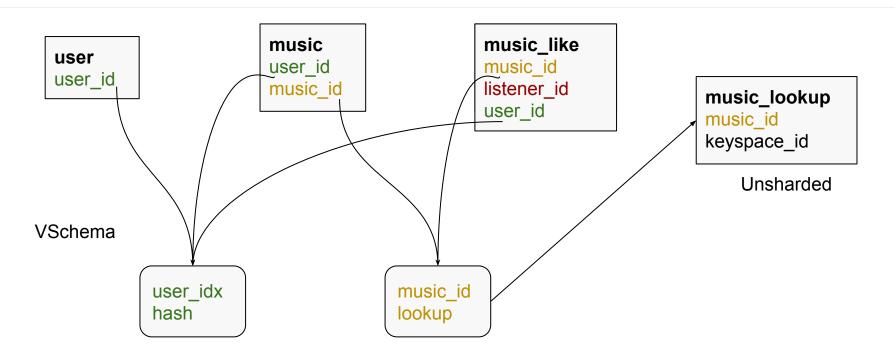


Example

https://github.com/.../examples/demo



Schema





Queries

- select * from user where user_id=5
- select * from user where user_id in (1, 5)
- select * from music where user_id=5
- select * from music where music_id=2
- select * from music_like where music_id=2
- select * from user



Joins and subqueries

- Treat databases as tables
- Outsource as much as possible to the databases
- Do only wire-up work in VTGate



Join queries

- select u.name, m.song from user u join music m on u.user_id=m.user_id where user_id=5
- select m.song, u.name from music m join music_like ml on m. music_id=ml.music_id join user u on ml.listener_id=u.user_id where m. music_id=2
 - select m.song, ml.listener from music m join music_like ml on m. music_id=ml.music_id where m.music_id=2
 - select u.name from user u where u.user_id=:ml_listener
- select u1.name, u2.name from user u1 join user u2 on u1.user_id = u2. fan_id



Current limitations

- Cross-shard post-processing
- Cross-shard subqueries

Any work that cannot be outsourced (other than joins)

Distributed transactions

"If a group of transactional engines provide a certain durability guarantee, then it's possible to extend the same guarantee to distributed transactions that span those engines"

Exclusions

- Commit should be non-failable
- No internal errors
- No isolation guarantees

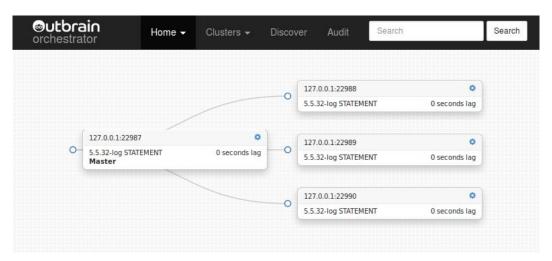


The End...?



Automated Master Election

- Orchestrator
 - by Shlomi Noach (GitHub, formerly Booking.com)
 - github.com/outbrain/orchestrator





Automated Background Schema Rollout

- For schema changes that are too slow to replicate
- Options
 - pt-online-schema-change
 - https://github.com/square/shift
 - Google MySQL "Pivot"



Resources

Try Vitess

vitess.io/getting-started

Contribute

github.com/youtube/vitess

Contact Us

vitess@googlegroups.com

Get Updates

groups.google.com/d/forum/vitess-announce blog.vitess.io

Cloud Native Computing Foundation

cncf.io

Kubernetes

kubernetes.io

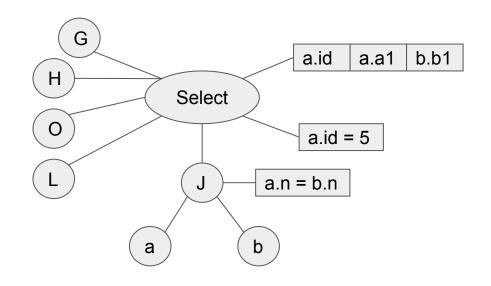


Extra Slides



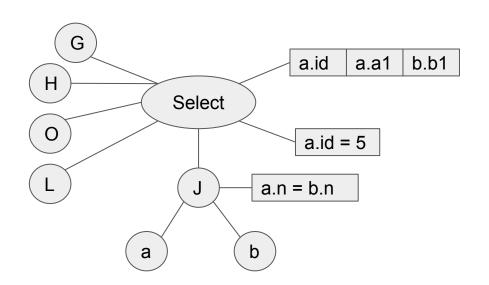
Join example

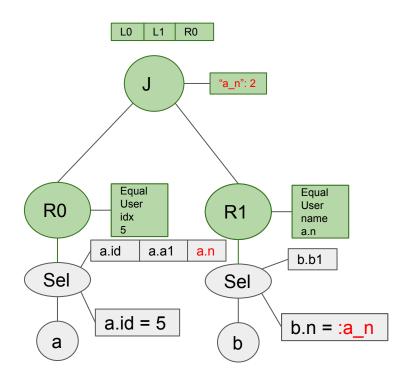
select a.id, a.a1, b.b1 from a join b on a.n = b.n where a.id = 5





Build plan





Finalize plan

