Week 13 Quiz

This guiz was locked Aug 16 at 11:59pm.

Attempt History

	Attempt	Time	Score
LATEST	Attempt 1	6 minutes	10 out of 10

(!) Correct answers are hidden.

Score for this quiz: **10** out of 10 Submitted Aug 13 at 11:57am This attempt took 6 minutes.

In terms of Grudin's groupware categories, Canvas would be considered (ignore the team meetings and note place means physical place not virtual place) different place (predictable), same time same place, same time same place, different time (unpredictable) different place (unpredictable), different time (unpredictable)

Question 2 1 / 1 pts

Social computing includes collaboration and competition as well as gaming and romance.	
True	
○ False	
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Question 3 Social computing research methods are basically data science and contend with issues such as ethics, privacy and anonymization True False

Question 4	1 / 1 pts
A taxonomy is usually the last step in the formation of a science.	
O True	
False	

Question 5	1 / 1 pts

Nascence in social computing refers to the level of which coordinated action i established or routine, or if unestablished new and developing.	
True	
O False	
○ False	

Question 6 Email is an example of a synchronous communication application. True False

Question 7	1 / 1 pts
One of the benefits having a sustaining core of members in so computing is having members that can consult with new users	
True	
○ False	

Question 8 1 / 1 pts

A Facebook post is an example of ephemeral communication.

O True		
False		
Question 9	1 / 1 pts	
Amazon's mechanical turk provides artificial intelligence agents to do tasks.		

Question 10 1 / 1 pts

Collaborative filtering refers to matching folks likes, for example netflix.

True

True

False

False

Quiz Score: 10 out of 10