

Sprint Report - CMPS 115 – GeoGuard

What things should we stop doing?

Overall the team did well but one of the issues countered was spending too much time working on a non-vital piece of the program. It was mostly an extra feature that too much time was spent on trying to make fancy. Another issue was trying to work out how scrum worked during the meeting instead of beforehand, which led to some long scrum meetings. Both of these issues have been fixed by reprioritizing tasks and since scrum is fully understood by all members of the team, there shouldn't be any reason to waste time at the sessions anymore.

What should we start doing?

Reprioritization of tasks and getting started on tackling the vital issues before smaller ones that are mostly cosmetic is one thing the team should do in preparation for, and during the next sprint. Attempting to shorten the sessions so that they stay very focused and on topic is another goal for this next sprint so that very little time is wasted.

What is working well that we should continue to do?

The team has consistently had a good attitude about the project and everyone is willing to do their fair share of work. The division of labor and picking of tasks to do has not yet been a problem and hopefully this can continue into the next sprints. The team has also consistently produced high quality work as well as shown up to every scrum session so far. Hopefully these practices can continue until the release of the final project.

What work was completed, and not completed?

- Completed:
 - User Story: #6: As a user, I want to store data locally for my passwords

- User Story: #7: As a user, I want a password to unlock my app for security
- Not Completed:
 - User Story: #1: As a user, I want to have restricted passwords based on location
 - User Story: #13: As a user, I want to have a simple and easy to use UI

What is our rate of completing work?

Of the 116 total points for the project, 15 were completed during the time of the first sprint. We anticipated that about 40 hours of work would get done but in the end only about 15 were actually completed. We realized that our scaling system for assigning story points was probably off so we will readjust these for the next sprint to make a more manageable load for all team members as well as have reasonable expectations for the amount of work getting done.