

Distributed Infrastructure for IoT

Carsten Bormann 2016-07-19

Why distributed?

- No trust in centralized function
 - Avoid rent-seeking opportunities
- Easier to operate (!)
- Latency!

Blockchain registries - the future of protocol operations

Alexander Pelov (a@ackl.io)

Protocols need registries that scale

- Protocols and the need for protocol codes
 - CoAP
 - Content-Format
 - CoOL
 - Structured Identifiers
 - IANA allocates SID range to Registrar
 - Registrar allocates sub-ranges to modules
 - (optional) modules can publish the identifiers and the corresponding SIDs (a SID file)

Problem

If no control – a greedy person can allocate all IDs

Blockchain

- Immutable, trustable registry
 - E.g. bitcoin – once a transaction has passed it stays in the blockchain forever
 - 80 bytes of “comment”
- Cheap, tamper-proof public databases
 - Land registries (Honduras, Greece)
- Solution
 - Use blockchain to allocate the IDs
 - Open question: pricing
 - Pay for each allocated ID?

Data Sharing

- Distributed Infrastructure can be used to find data
- ... and to store data
- Microservices can be paid for with “gas”
- Data can be paid for with micropayments

Reputation

- Users of information can evaluate its quality
- Make available signed, anonymous reputation information
- Authorization based on reputation (“AirBNB”)

Local Processing

- Find a local “data center” within 1 ms RTT
- Obtain attestation of services
 - Authority-based
 - Reputation-based
- Help create one with “smart contracts”

Mobile code

- Can't upgrade everything at the same time
- Many functions can be solved in mobile code
 - Running in IoT devices (!)
 - Running in local data hubs
- Controlled resource usage