

## BASIC CHAINED HOTSTUFF

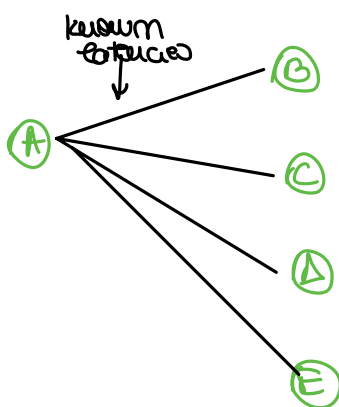
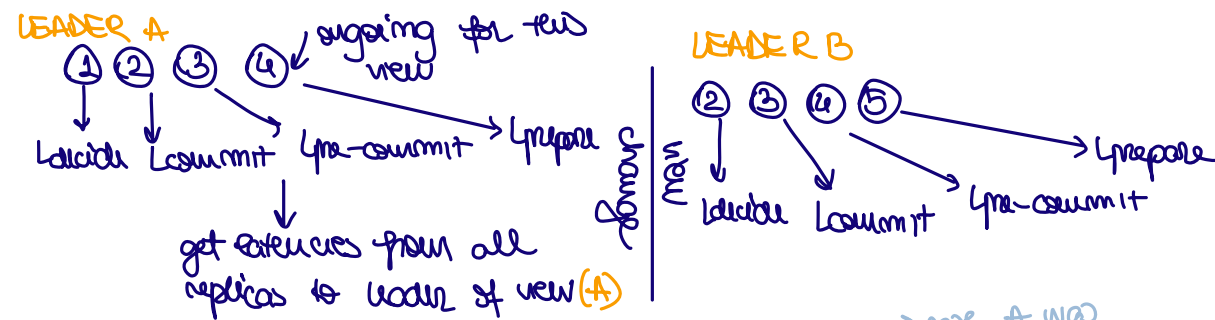
↳ "weight" 1 for each replica

## WEIGHTED CHAINED HOTSTUFF

for each new view → NEW LEADER

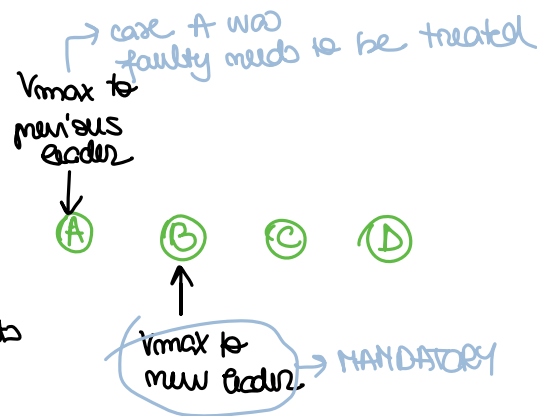
A) Randomly assign  $V_{max}/V_{min}$  weights

B) Dynamically assign weights → BASED ON SO FAR PERFORMANCE OF REPLICAS → OPTIMISATION PROBLEM



randomly chosen

B becomes leader → how to assign weights



③ RANK nodes based on responses to the previous leader → fastest performing replicas will get  $V_{max}$