# Weighted voting for optimising Streamlined Blockchain Consensus Algorithms

TUDEIft Delft University of Technology

Diana Micloiu - supervised by Dr. Jérémie Decouchant and Rowdy Chotkan

### 1. Introduction

Consensus denotes the collective agreement of network participants, a mechanism needed to ensure proper functionality of distributed systems.

**Byzantine Fault Tolerant (BFT)** represents a family of protocols which enable systems to tolerate arbitrary node failures; in particular, protocols require 3f + 1 nodes to withstand f failures.

**Streamlined algorithms** – use leader rotation in each round to shift the communication burden from the leader.

Weighted voting – in the consensus mechanism, the voting power of a node depends on a weight metric.

# 3. Scientific Gap

The impact of weighted voting has been applied so far only on first generation consensus algorithms, in AWARE [1].

The research aims to address the benefits of weighted voting on streamlined algorithms such as Hotstuff [4].

The research also looks into the possibility of using a generalised weighting scheme in AWARE (rather than the binary one) for optimising the recovery performance of the system.

# 4. Methodology

#### Weighted voting on streamlined algorithms:

- Design an algorithm that would emulate Hotstuff behaviour, combined with the binary weighted voting mechanism presented in WHEAT.
- Develop a latency prediction method for a given distributed scenario.
- Use Exhaustive Search or Simulated Annealing for finding out the best weight distribution that would minimise latency given a network setting.

#### Generalised Weighting Scheme for AWARE:

- Keep n f replicas having Vmin = 1 voting power.
- For the 2f replicas holding  $Vmax = 1 + \frac{\Delta}{f}$  voting power in AWARE, design a ranking mechanism to give higher power to the replicas achieving better end-to-end latency.
- Assess the system's recovery performance by introducing faulty nodes.
- Formalise the approach mathematically and ensure quorum system properties.

#### References

[1] C. Berger, H. P. Reiser, J. Sousa, and A. Bessani, "Aware: Adaptive wide-area replication for fast and resilient byzantine consensus," IEEE Transactions on Dependable and Secure Computing, vol. 19, no. 3, pp. 1605–1620, 2020.

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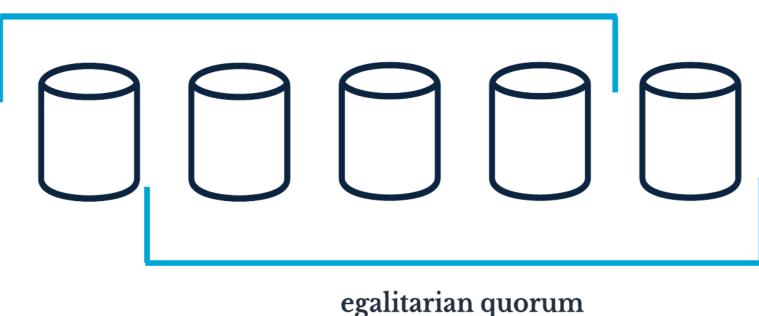
[3] J. Sousa and A. Bessani, "Separating the wheat from the chaff: An empirical design for georeplicated state machines," in 2015 IEEE 34th Symposium on Reliable Distributed Systems (SRDS). IEEE, 2015, pp. 146–155

[4] M. Yin, D. Malkhi, M. K. Reiter, G. G. Gueta, and I. Abraham, "Hotstuff: Bft consensus with linearity and responsiveness," in Proceedings of the 2019 ACM Symposium on Principles of Distributed Computing, 2019, pp. 347–356.

# 2. Background

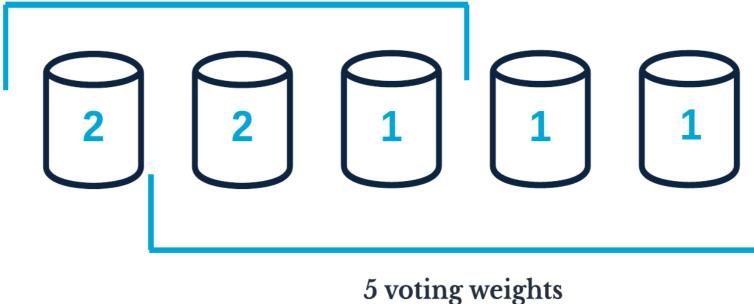
#### AWARE (Adaptive Wide-Area REplication) [1]:

- Deterministic, self-monitoring and self-optimising algorithm for optimising the latency of the blockchain.
- Combines **BFT-SMaRt** [2] as replication protocol and **WHEAT** [3] for the underlying weighting distribution scheme  $(Vmax = 1 + \frac{\Delta}{f} \text{ or } Vmin = 1 \text{ voting power of each replica}).$
- Self-monitoring is achieved through deterministic latency prediction.
- Self-optimisation is employed by voting weights tuning and leader relocation egalitarian quorum



(a) Egalitarian: all quorums contain  $\left[\frac{n+f+1}{2}\right]$  replicas.

5 voting weights



(b) Weighted: quorum contains 2f + 1 replicas in the best-case scenario and n - f in the worst.

Figure 1: Possible quorums for n = 5, f = 1,  $\Delta = 1$  additional weights

# 5. Results

# Supplied to the state of Basic Hotstuff Latency: 3003.51 and 300 and 3500 a

Figure 4: Basic Hotstuff latency analysis on N = 10000 simulations in a system with n = 4, f = 1

Latency

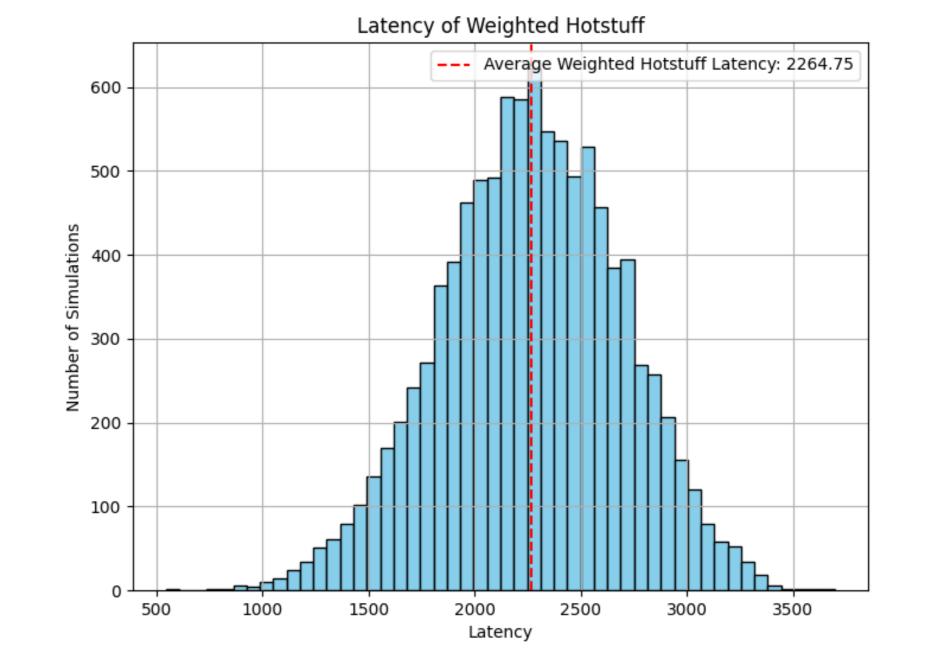


Figure 5: Weighted Hotstuff latency analysis on N=10000 simulations in a system with n=5, f=1,  $\Delta=1$ 

#### PBFT (Practical Byzantine Fault Tolerance) [4]:

- Designed in the late 90s by Liskov and Castro to work efficiently in asynchronous systems.
- One leader which gets re-elected in later rounds *if idle*.
- $O(n^2)$  communication complexity

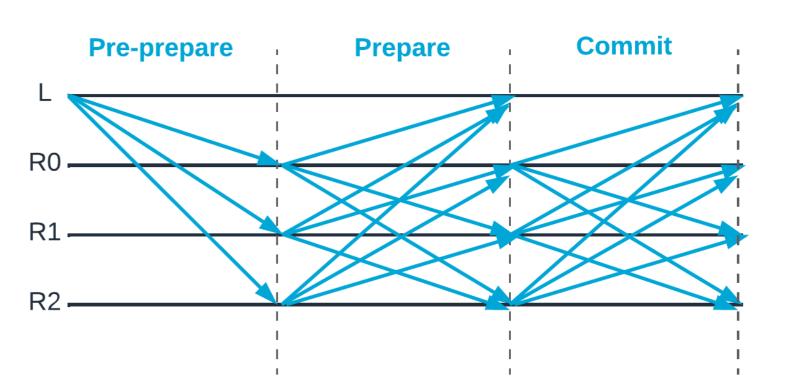


Figure 2: PBFT communication phases.

#### Hotstuff [5]:

- Streamlined algorithm comprising 5 communication phases.
- New leader is randomly assigned in each round.
- O(n) communication complexity
- Basic Hotstuff nodes vote on a single block per round.
- Chained Hotstuff enable a pipelined voting mechanism to simultaneously progress on several blocks per round.

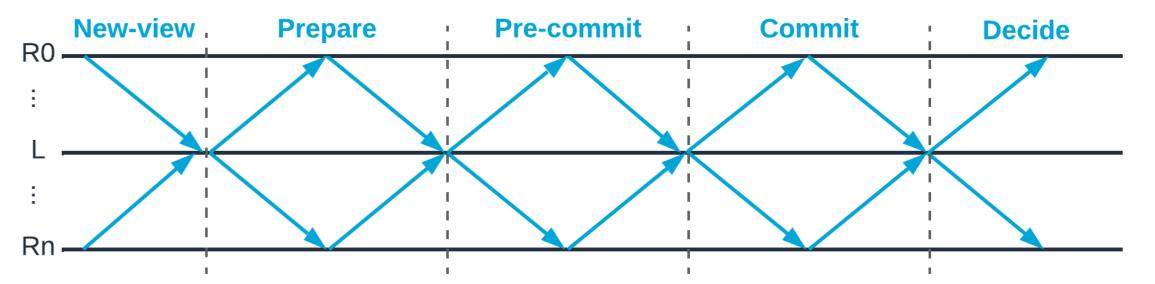


Figure 3: Hotstuff communication phases.

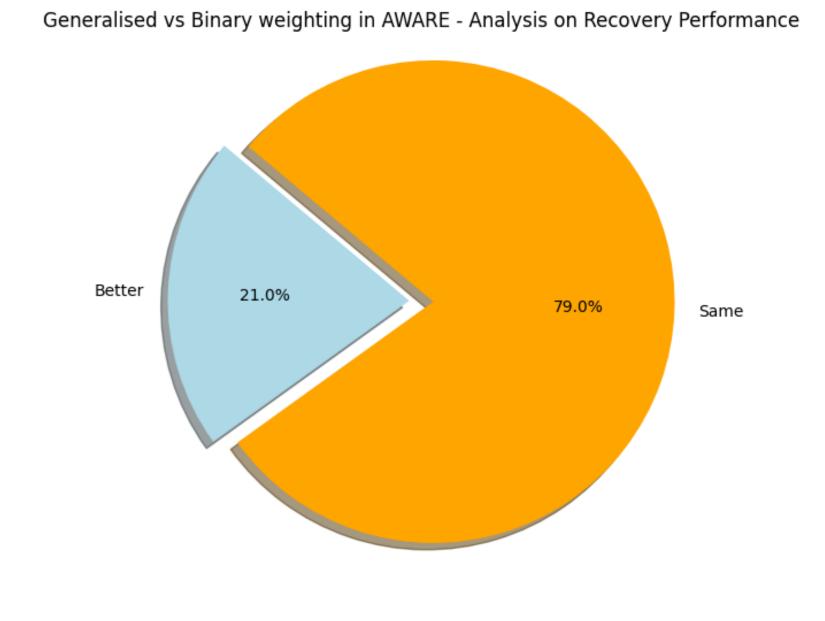


Figure 6: Recovery performance of *Generalised Weighting Scheme* on AWARE in a system with n = 5, f = 1,  $\Delta = 1$