



$Lx \rightarrow$ entry vector returned by reader where
 $Lx[i] \rightarrow$ time registered by reader when receives message of type x from replica i .

$$\Rightarrow t(\text{next } x) = \sum_{i=0}^{n-1} Lx[i]$$

priority given on Lx to get the fastest replicas

FINAL TIME OF ONE VIEW $\rightarrow (t_{\text{PREPARE}} + t_{\text{PRECOMMIT}} + t_{\text{COMMIT}} + t_{\text{DECIDE}})$

Obs? Assume the time of sending messages to replicas is the same for each replica and considered zero for the experiment,

EXPERIMENT SETUP

- A) Basic Hotstuff with "weights" 1
- B) weighted Hotstuff with binary weights $V_{\text{max}}/V_{\text{min}}$ and Δ additional replicas (AWAKE style)

EXPERIMENTS

1. \rightarrow LEADER 0, ONE VIEW
 - \rightarrow BASIC HOTSTUFF
 - \rightarrow WEIGHTED HOTSTUFF
2. \rightarrow LEADER 0, ONE VIEW
 - \rightarrow WEIGHTED HOTSTUFF
 - \rightarrow BASIC HOTSTUFF

⊕ get the avg difference between the two

\rightarrow RUN 4(10000) simulations

3. → LEADER ROTATION, 10 VIEWS, BASIC VS WEIGHTED HOTSTUFF
↓
configurable

4. → GENERATE ONE NETWORK SETUP WITH LEADER 0, ONE VIEW

→ BASIC HOTSTUFF

→ WEIGHTED HOTSTUFF

→ SIMULATED ANNEALING to get best configuration of the weights → best latency

5. → LEADER 0, ONE VIEW, RUN $N(10\ 000)$ simulation of basic hotstuff → AVG LATENCY

6. → LEADER 0, ONE VIEW, RUN $N(10\ 000)$ simulation of weighted hotstuff → AVG LATENCY