# Yuedong (Donny) CHEN

■ yuedong.chen@monash.edu | ★ donydchen.github.io | ■ github.com/donydchen (stars: 1300+) | ≈ google scholar (citations: 530+)

## **Education**

#### Monash University, Melbourne, Australia (Top 8 University in Australia)

Jul 2021 - Nov 2024

Ph.D. Candidate in Information Technology. Supervisors: Jianfei Cai (IEEE Fellow), Tat-Jen Cham (with NTU, SG)

• Research topic: reconstructing and editing 3D scenes by leveraging sparse-view 2D data

**Sun Yat-sen University, Guangzhou, China** (Top 10 University in China)

Aug 2016 - Jun 2018

M.E. in Software Engineering

GPA: 3.9/4.0

**Sun Yat-sen University, Guangzhou, China** (Top 10 University in China)

Sept 2012 - Jun 2016

B.E. in Software Engineering

GPA: 3 7/4 0

• Additional program: exchange student at National Chi Nan University (Taiwan) for one semester.

## Research Interests\_

3D Computer Vision, Generative Modeling, Neural Rendering, Affective Computing

# Selected Publications\_

#### MVSplat360: Feed-Forward 360 Scene Synthesis from Sparse Views

NeurIPS

Yuedong Chen, Chuanxia Zheng, Haofei Xu, Bohan Zhuang, Andrea Vedaldi, Tat-Jen Cham, and Jianfei Cai

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Abstract: We introduce MVSplat360, a feed-forward approach for 360°novel view synthesis (NVS) in wild scene scenarios given only sparse observations. This task of generalizable 360°scene reconstruction from sparse views is challenging and ill-posed. Existing methods fail to achieve plausible 360°scene reconstruction from such sparse observations due to insufficient information to recover the entire scene and the minimal overlap between given views. Therefore, our MVSplat360 takes an initial step toward addressing these challenges, which first matches and fuses view information through a cross-view transformer encoder, then constructs a coarse 3D geometry using the latest 3D Gaussian Splatting, and finally refines invisible and inconsistent appearances with a pre-trained Stable Video Diffusion model. We construct a new benchmark using the challenging DL3DV dataset, where MVSplat360 significantly outperforms prior works in wide-baseline and even 360°NVS from sparse image observations. We also conduct extensive comparisons on the existing RealEstate10K benchmark, further demonstrating the efficacy of our method. (Paper and code will be released soon.)

#### MVSplat: Efficient 3D Gaussian Splatting from Sparse Multi-View Images

ECCV (Oral)

Yuedong Chen, Haofei Xu, Chuanxia Zheng, Bohan Zhuang, Marc Pollefeys, Andreas Geiger, Tat-Jen Cham and Lianfei Cai

2024

- TL;DR: MVSplat is an efficient feed-forward 3D Gaussian Splatting model learned from sparse multi-view images.
- Featured at: GitHub (780+ Stars); HackerNews (130+ Upvotes)

#### **MuRF: Multi-Baseline Radiance Fields**

**CVPR** 

Haofei Xu, Anpei Chen, **Yuedong Chen**, Christos Sakaridis, Yulun Zhang, Marc Pollefeys, Andreas Geiger, *et al.* 

2024

TL;DR: MuRF is a feed-forward approach for sparse view reconstruction with small and large baselines, and varying numbers of views.

#### **Explicit Correspondence Matching for Generalizable Neural Radiance Fields**

Under Review at TPAMI

Yuedong Chen, Haofei Xu, Qianyi Wu, Chuanxia Zheng, Tat-Jen Cham, and Jianfei Cai

**TL;DR:** MatchNeRF is a generalizable NeRF approach that employs explicit correspondence matching as the geometry prior.

#### Sem2NeRF: Converting Single-View Semantic Masks to Neural Radiance Fields

ECCV 2022

Yuedong Chen, Qianyi Wu, Chuanxia Zheng, Tat-Jen Cham, and Jianfei Cai

**TL;DR:** Sem2NeRF pioneers the task of converting a single-view object semantic mask to the corresponding 3D scene.

# **Object-Compositional Neural Implicit Surfaces**

2022

Qianyi Wu, Xian Liu, **Yuedong Chen**, Kejie Li, Chuanxia Zheng, Jianfei Cai, and Jianmin Zheng

TL;DR: ObjectSDF extracts the high-fidelity geometry of each object from a sparse set of input images and semantic masks.

#### **Towards Unbiased Visual Emotion Recognition via Causal Intervention**

**ACMMM** 

Yuedong Chen, Xu Yang, Tat-Jen Cham, and Jianfei Cai

2022

#### **GeoConv: Geodesic Guided Convolution for Facial Action Unit Recognition**

Pattern Recognition

Yuedong Chen, Guoxian Song, Zhiwen Shao, Jianfei Cai, Tat-Jen Cham, and Jianming Zheng

2022

#### Label Distribution Learning on Auxiliary Label Space Graphs for Facial Expression Recognition

CVPR

Shikai Chen, Jianfeng Wang, **Yuedong Chen**, Zhongchao Shi, Xin Geng, and Yong Rui

2020

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# **Work Experience**

**Monash University** 

Monash University

Melbourne, Australia

Research Fellow. Supervisors: Hamid Rezatofighi, Ian Reid

- Work on research related to 3D vision and indoor navigation.

Melbourne, Australia

Research Assistant. Supervisors: Jianfei Cai, Reza Haffari

Feb 2022 - Nov 2022

Oct 2024 - Present

Research Assistant. Supervisors. Stanler Cal, Reza Hanari

· Project name: dialogue assistance for negotiations in cross-cultural settings: a neuro-symbolic computational approach

· Help implement the multi-modal emotion recognition system

### Institute for Media Innovation (IMI), Nanyang Technological University (NTU)

Singapore, Singapore

Research Associate. Supervisors: Jianfei Cai, Tat-Jen Cham

Jan 2019 - Apr 2021

· Research topic: enhancing visual emotion recognition by using human prior knowledge.

• Two conference papers accepted by: IEEE VCIP-19, ACMMM-22. One journal paper accepted by: Pattern Recognition.

Al Lab, Lenovo Research

Beijing, China

Research Intern. Supervisors: Jianfeng Wang, Zhongchao Shi

Jul 2018 - Dec 2018

• Research topic: improving facial expression recognition through label enhancement.

One paper accepted by: CVPR-20. One popular re-implementation project: ganimation\_replicate (Starred:230+).

# **Professional Skills**

**Programming** Python (PyTorch, NumPy, etc.), C++, HTML/CSS, JavaScript, etc.

Languages English (working proficiency), Mandarin Chinese (native speaker), Teochew (native speaker), Cantonese (fluent).

# **Academic Services**

Invited Talks Wayve UK (08/11/24), ECCV24 Oral (02/10/24), CAD&CG Lab ZJU(30/08/24), SHUZIHUANYU (27/08/24),

3DCVer (20/08/24)

Conference Reviewer ECCV('24), CVPR('23,'24), ICCV('23), NeurIPS('24), ICLR('24), 3DV('24), ACMMM('21-'24), AAAI('24), ACCV('24), CVPR('23,'24), ICCV('24), ICLR('24), 3DV('24), ACMMM('21-'24), AAAI('24), ACCV('24), ACMMM('21-'24), AAAI('24), ACCV('24), ICLR('24), ACMMM('21-'24), AAAI('24), ACCV('24), ACMMM('21-'24), AAAI('24), ACCV('24), ACMMM('21-'24), AAAI('24), ACCV('24), ACMMM('21-'24), AAAI('24), ACCV('24), ACMMM('21-'24), ACMMM('21-'24)

ISMAR('23,'24), IEEEVR('24)

Journal Reviewer TPAMI, IJCV, TIP, TMM, TCSVT, TOMM, TVCJ, Computers & Graphics, The Visual Computer

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