Dylan Huang

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EDUCATION

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

B.S. / M.Eng. IN COMPUTER

Engineering

Degree May 2019 | Champaign, IL GPA: 3.45

COURSEWORK

UNDERGRADUATE

Algorithms

Artificial Intelligence

Computer Systems Engineering

Computer Security

Communication Networks

Digital Systems Laboratory

Probability w/ Engr. App.

Parallel Programming: Sci & Engrg

OTHER

Code Path iOS University

SKILLS

PROGRAMMING

Most used:

Python • JavaScript • CSS • Ruby •

C++ • C • SystemVerilog

Used before:

PHP • Swift • Java Assembly • SQL •

MATLAB • Bash

Technologies:

Rails • React • Angular • iOS

MySQL • PostgreSQL • Arduino • TTL

Jenkins • Juju • Linux

DESIGN

Premiere Pro • Photoshop After Effects

EXTRACURRICULARS

Theta Tau - Engineering Fraternity Pulse - Tech Innovation Conference Film Hobbyist - Won Film Awards Hackathons - HackIllinois Intel Prize

LINKS

GitHub://dphuang2 ClinkedIn://dphuang2 in

EXPERIENCE

APPDYNAMICS

BROWSER REAL USER MONITORING INTERN

May 2018 - August 2018 | San Francisco, California

- Researched and implemented browser agnostic solution to measuring JavaScript execution time on real user devices
- Created JavaScript agent and API to discover common application use cases and generate Selenium scripts on user sessions

ARM

SERVER PERFORMANCE INTERN

May 2017 - August 2017 | Austin, Texas

- Developed infrastructure to benchmark server workloads across multiple architectures to discover and investigate performance issues
- Built continuous integration software with Jenkins to automatically trigger Python codestyling and provide in-line feedback on Gerrit Code Reviews
- Designed and implemented efficient algorithm to estimate benchmark runtimes based on previous executions

BERKMAN KLEIN CENTER AT HARVARD UNIVERSITY

GOOGLE SUMMER OF CODE | DYLANHUANG.COM/STREAMSETS_SCRIPTS May 2016 - August 2016 | Cambridge, Massachusetts

- Successfully accomplished the integration of disparate data sources into 1 dataset by researching and designing an extensible data integration procedure
- Automated an otherwise error prone and time consuming data integration process used for thenetmonitor.org

RESEARCH

UIUC COMPUTER SCIENCE DEPARTMENT

RESEARCHER | GITHUB.COM/DPHUANG2/TWEEDSTUDY

August 2015 – Present | Champaign, IL

- Investigated user content preference and the placebo effect of social media control panels
- Developed web-based control panel that filters Twitter feeds by emotional sentiment, algorithmically generated social distance, and tweet metadata (Accepted to CHI 2018)

PROJECTS

POGOBAG | POKEMON GO ANALYTICAL TOOL

August 9, 2016 | github.com/dphuang2/PoGoBag

- Developed high traffic website with Ruby on Rails and Angular
- Amassed 210,000+ unique users and 3,304,043 Pageviews in two weeks
- Peaked at 86,860 1 Day Active Users on August 11, 2016
- Attracted media from news sources around the globe: USA, China, Thailand, France
- Open-sourced GitHub repo with 164 Stars and 76 Forks