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# POST-QUANTUM CRYPTOGRAPHY

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# Post Quantum Cryptography

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# Quantum Cryptography and Post Quantum Cryptography

- Two completely different things.
- [*wikipedia definition*] **Quantum Cryptography** is the science of exploiting quantum mechanical properties to perform cryptographic tasks. For instance BB84 is a key exchange protocol, that exploits quantum mechanic properties.
- With the term **Post Quantum Cryptography** we mean all the cryptographic algorithms that are (probable) safe against an attack using a (powerful) quantum computer.

# What is PQC?

- When we are talking about PQC we (usually) mean cryptography which is **not** based on **Factorization** or **Discrete Logarithm Problem (DLP)**.
- We shall see later these problems.

# History of Quantum Computers

- Quantum computers were first introduced by Paul Benioff (1980)
- Feynman (1982) considered the inverse problem, how a Turing machine can simulate a quantum systems.
- Also, the mathematician Y. Manin (1982) suggested the idea that a quantum computer can simulate things that a classic computer could not.
- Deutsch (1985) was first propose that quantum superposition might allow to perform classical computations in parallel.
- Loyd in 1993, proposed a quantum computer based on electromagnetic pulses.
- In 1994, Peter Shor presented his quantum **polynomial** algorithm for factorization and discrete logarithm and in 1995 proposed the first quantum error correction code.

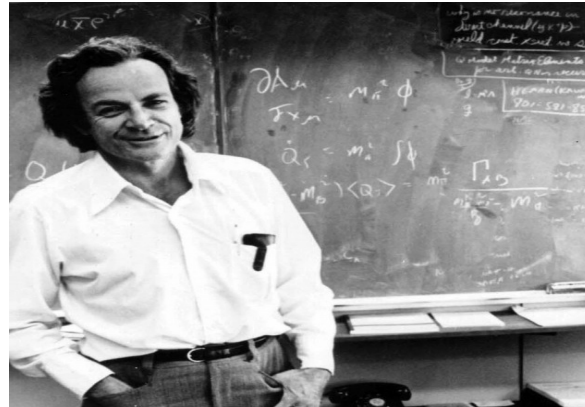
# History of Quantum Computers

In 1996, Grover suggested a quantum algorithm for pattern recognition or data mining. For  $N$  elements in a database, after about  $\sqrt{N}$  trials, his algorithm finds a given element. The corresponding classical algorithm needs about  $N/2$  trials.

# What is quantum mechanics?

I think I can safely say that nobody understands quantum mechanics

- Richard Feynman



or

If you are not completely confused by quantum mechanics, you do not understand it

- John Wheeler



# Moore's law

Gordon Moore, the co-founder of Intel, observed that **the number of transistors in a integrated circuit doubles about every two years or so.**

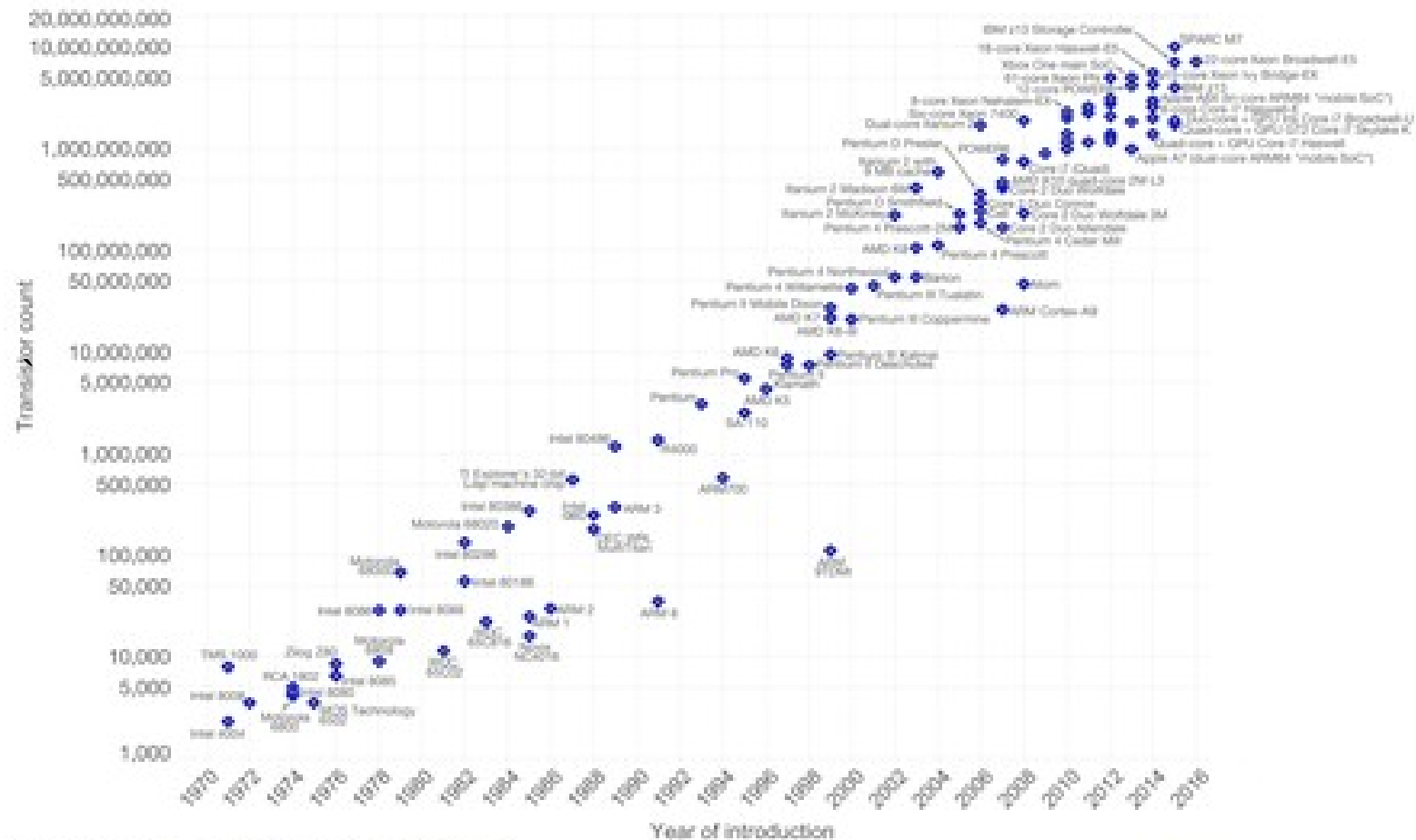
- Many people start to believe that maybe this law is coming to an end.
- For instance, Quad-core + GPU Core i7 Haswell = **1,400,000,000**



# Moore's Law – The number of transistors on integrated circuit chips (1971-2016)



Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important as other aspects of technological progress – such as processing speed or the price of electronic products – are strongly linked to Moore's law.



Data source: Wikipedia ([https://en.wikipedia.org/wiki/Transistor\\_count](https://en.wikipedia.org/wiki/Transistor_count))

The data visualization is available at [OurWorldinData.org](https://ourworldindata.org). There you find more visualizations and research on this topic.

Licensed under CC-BY-SA by the author Max Roser.

# Advantage of QC

- The main advantage of quantum computers is that can execute in parallel logic operations by using superposition of quantum states.
- Such a computer “runs” quantum algorithms. As we saw there are such algorithms, for instance Grover's and Shor's Algorithm.

# qubits and bits

- In information theory the basic unit of information is bit.
- Similarly, in Quantum information theory, there is the qubit. In simple words a qubit is a quantum object that occupy some quantum states. We use two of these states to store quantum information.
- Quantum physics allow us to operate with a superposition of these two states.
- Utilization of quantum states allow us to work with quantum states that represent simultaneously different numbers. This is called **quantum parallelism**.
- Not all problems are suitable for quantum computers. We need a suitable quantum algorithm that exploits this quantum parallelism.

# State of the art for Quantum Computers

- [https://en.wikipedia.org/wiki/Timeline\\_of\\_quantum\\_computing](https://en.wikipedia.org/wiki/Timeline_of_quantum_computing)
- D-Wave



But..., D-Wave isn't universal.

For instance, can not run Shor's Algorithm.

# IBM-Q system one

- A universal approximate superconducting quantum computer.
- Is a 20-qubit quantum computer.
- Researchers managed to implement Shor's algorithm in a 5-qubit processor of IBM (ibm Q experience) using 11 gates (<https://arxiv.org/pdf/1804.03719.pdf>)

**Well, do I have to save some bucks for the new extended quantum mobile?**

**No. The current status of quantum computers is embryonic.**

Although, Google and IBM starts to heavily invest in this technology.

- In 2017, venture investors spent \$241 million into quantum computers.
- European Union pledged to give \$1 billion for advancing this technology.



Why these (future) devices are useful?

- Well, to be honest such devices will be useful to any government, since they will comprise the current security in the Internet.
- Also, these devices does not always are more efficient than our usual computers.
- Satya Nadella, chief executive officer of Microsoft, calls *quantum computing* one of three emerging technologies that will radically reshape the world, along with *artificial intelligence* and *augmented reality*.
- Solve optimization problems e.g. discover new drugs

# Peter Shor



- Peter Shor discovered a polynomial time (probabilistic) algorithm that solves DLP in a generic group  $G$  (1994). The same algorithm can be used for factoring integers.

# QC and cryptography

- Peter Shor's algorithm is the most well known quantum algorithm.
- Although there are enough quantum algorithms,  
Deutsch - Jozsa Algorithm (1992) (implies  $EQP \neq P$ )  
Simon's Algorithm (1994) (implies  $BQP \neq BPP$ )  
Grover's Algorithm (1996)  
[see : <http://quantumalgorithmzoo.org/>]
- If a quantum computer with large memory ever constructed, then the most well known public key cryptosystem, RSA, shall break and all the current security in Internet will be comprised.

# Shor's algorithm

Shor's algorithm for an integer  $N$  with  $d$  digits, needs:

- Memory :  $10d$  qubits
- Quantum gates :  $O(\log_2 N (\log_2 \log_2 N) (\log_2 \log_2 \log_2 N))$   
more simple, it has running time  $d^3$

and so proving that FACTOR problem is in **BQP**  
complexity class : **B**ounded-error **Q**uantum **P**olynomial  
time.

- Today (2019) IBM-Q the quantum computer of IBM has 20 qubits memory.
- To factor a 2048-bit RSA modulus we need about 6100 qubits.

# Hidden Subgroup Problem (HSP)

Shor's algorithm reduces the problem of factorization to a specific class of a general problem called HSP. To define HSP we need a group  $G$ .

# Hidden Subgroup Problem (HSP)

**HSP** : Given a description of a finite group  $\mathbf{G}$  and a function  $f$  on  $\mathbf{G}$  that is promised to be strictly  $\mathbf{H}$ -periodic for some subgroup  $\mathbf{H}$  find a generating set for  $\mathbf{H}$ .

- [Simon, Shor, Kitaev] If  $G$  is Abelian then we can solve HSP in polynomial time with a bounded error in a quantum computer. That is, we can efficiently find a subset  $X$  of  $G$  that generates the subgroup  $H$  with probability  $2/3$ .
- [Ettinger, Hoyer, Knill, 2004] They improve the probability to be exponentially small
- For non Abelian groups our knowledge is limited
- Regev (2008) provide a subexponential quantum algorithm for the **Dihedral group**  $D(N)$  (is non-Abelian for  $N > 2$ ). Also in 2004 showed that an efficient solution to HSP implies a solution to the SVP (a hard lattice based problem) .

Problem	Group	Time in Quantum Turing machine	Time in Turing Machine	cryptosystem
Factor	$\mathbf{Z}$	polynomial	subexponential	RSA
DLP	$\mathbf{Z}_{p-1}^2$	polynomial	subexponential	DSA, ElGammal, Diffie-Hellman
ECDLP	Elliptic curve	polynomial	exponential	ECDSA, ECDH
Principal ideal	$\mathbf{R}$	polynomial	exponential	Buchman-Williams
SVP	$D_n$	subexponential	exponential	NTRU, LWE
Graph Isomorphism Problem	$S_n$	exponential	exponential (*)	

\* : Babai announced a subexponential time algorithm, but not yet full peer reviewed

# Is it easy to factor integers with classic computers?

- **Short answer** : No.
- **Long answer** : The best algorithm to factor an integer  $N$  is called GNFS and has (heuristic) complexity

$$\exp \left( \left( \sqrt[3]{\frac{64}{9}} + o(1) \right) (\ln N)^{1/3} (\ln \ln N)^{2/3} \right)$$



# What is the factorization problem?

With factorization in crypto we mean factorization of an integer in prime numbers.

- For instance,  $15 = 3 \times 5$

$$123 = 3 \times 41$$

$$1234 = 2 \times 617$$

$$12345 = 3 \times 5 \times 823$$

- What about

**1522605027922533360535618378132637429718068114961380688657908494580  
122963258952897 ?**

270 bits

# What is the factorization problem?

Well, in fact we can factor the previous integer.

- `$msieve`  
**1522605027922533360535618378132637429718068114961380688657908494580**  
**122963258952897 -t 2 -q**

After a few seconds....

**p4: 1289**

**p6: 106319**

**p6: 261791**

**p8: 31463891**

**prp25: 3873557024207554787271121**

**prp36: 348214109347518254854468233839101667**

# GNU Implementations of GNFS

There are many implementations of GNFS, I used msieve.

- **GGNFS** by Chris Monico
- **msieve** by Jason Papadopoulos
- **YAFU** by Ben Buhrow
- **CADO-NFS** developed by Emmanuel Thomé, Lionel Muller, Alexander Kruppa, Pierrick Gaudry, François Morain, Jérémie Detrey and Paul Zimmerman

# RSA-129

- RSA challenges :

$RSA - 129 = 114381625757888867669235779976146$   
61201021829672124236256256184293  
570693524573389783059712356395  
8705058989075147599290026879543541



129 decimal digits or 426 bits

**RSA-129**, was factored in 1994 by Arjen Lenstra et al.

# RSA challenges

The largest RSA integer factored is **RSA-768**, and was factored on December 12, 2009 over the span of two years.

- For larger integers, at least 2048 bits, the problem is too hard with the current state of the art algorithms.

# Trying our example

Using openssl we can generate a RSA modulus, i.e. integers of the form  $p \cdot q$ , with specific binary length.

For instance

- `$openssl genrsa -out example.key 224` will generate a 224 bit modulus.

For the script that generates such RSA modulus

see

[https://github.com/drazioti/msieve/blob/master/example\\_openssl](https://github.com/drazioti/msieve/blob/master/example_openssl)

- For the talk see here

<https://github.com/drazioti/talks>

# msieve

We can use *msieve*, and try to compute their prime factors.

- `$ time ./msieve -i rsa.out -t 4 -q`

```
224366344137519887757124359913900451863123509954290460  
38273754917719
```

```
prp34: 4522437426744219274007933240434787
```

```
prp34: 4961181835500708955939626680723837
```

```
real 0m19.642s
```

```
user 0m19.620s
```

```
sys 0m0.012s
```

# How the key length is changing.

See <https://www.keylength.com/>

Protection	Symmetric	Factoring Modulus	Discrete Logarithm Key	Discrete Logarithm Group	Elliptic Curve	Hash
Legacy standard level <i>Should not be used in new systems</i>	80	1024	160	1024	160	160
Near term protection <i>Security for at least ten years (2019-2028)</i>	128	3072	256	3072	256	256
Long-term protection <i>Security for thirty to fifty years (2019-2068)</i>	256	15360	512	15360	512	512



So factorization is difficult.  
Now what?



**Rivest**

**Shamir**

**Adleman**

They managed to use this problem to cryptography. In fact they provided the first example of a trapdoor function (TDF).

Using a TDF, two entities can exchange a secret key over an insecure channel.

- A TDF is a one way function and can be efficient inverted if a secret information (trapdoor) is known.
- TDF definition was first given by **Diffie** and **Hellman**.

# RSA assumption

- RSA-TDF can be inverted (without knowing the secret information) if factorization of integers is an easy problem.
- Having a quantum computer we can break RSA.

# RSA is everywhere

- All the major servers uses RSA, for **exchange keys** over the Internet

If they do not use RSA, they use Diffie-Hellman which is based in another problem, Discrete Logarithm Problem, which again was broken by Shor's algorithm.

- Also, RSA is used to construct **digital signatures**. So, this signature will also considered broken in the case of a construction of a (large) quantum computer.

# What about symmetric crypto?

- Symmetric cryptography (e.g. AES) is not vulnerable to quantum attacks.
- Also, the same for cryptographic hash functions.
- So only the public key cryptography is not safe against quantum attacks.

# DLP: Discrete Logarithm Problem

- Let the function  $E : G \rightarrow G, E(x) = g^x$ , where  $G = \langle g \rangle$   
Given  $g^x = y$  find  $x$
- In key exchange protocols instead of RSA we can use Diffie - Hellman which uses DLP.
- Again, Peter Shor's algorithm can solve DLP in polynomial time.

# Panic or not to panic?



# Food for thought

But why we care?

- when you got nothing, you got nothing to lose  
Bob Dylan



Although, there is a solution.

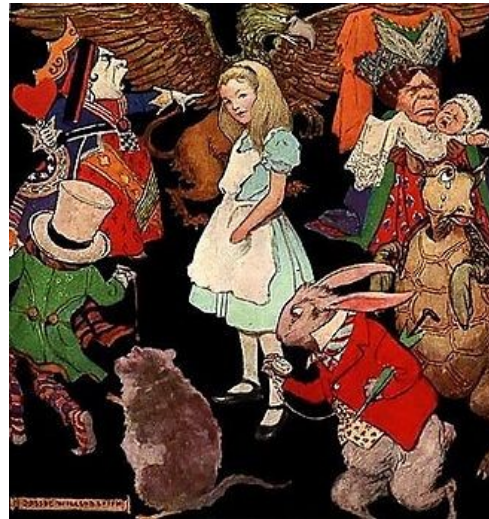
# Elementary Dr. Watson



- The following problems are suitable for post quantum crypto!
  - Code based crypto 1978, McEliece
  - Hash based crypto 1979, Lamport and Diffie and Merkle
  - Multivariate Quadratic (MQ) system 1996
  - Lattice based crypto 1998 : e.g. NTRU, LWE
  - Supersingular Isogeny Problem 2006, (SIDH) Key exchange

Which problem/cryptosystem is the most suitable?

- Would you tell me, please, which way I ought to go from here?  
Alice in Wonderland



NIST tries to solve the previous problem

# Call of for PQC

- NIST in 2016, made a call for proposals to evaluate and standardize post quantum cryptosystems.
- Today we are in the second round where **17** algorithms for key exchange passed and **9** for digital signatures.

# Quantum safe algorithms

- We have to clarify what do we mean safe.
- With safe we mean that, **as far as we know**, there is not any quantum polynomial algorithm for these problems.

# Why are we not using the previous cryptosystems instead of RSA and Diffie-Hellman?

- One reason is that the previous cryptosystems use larger keys so they are not so efficient.
- So in the pre-quantum computer era we prefer RSA/Diffie-Hellman, since they provide better performance.
- The previous is almost true, since NTRU cryptosystem (lattice based) is 60% faster than RSA in encrypting phase, and 90% faster in decrypting phase. Although RSA has smaller public keys than NTRU (for 80-bit security).

# Also, we need time to produce reliable cryptosystems

- We need time for cryptanalysis of the system
- We need time to produce efficient and secure implementations for real world applications
- Study exotic attacks (fault, side channel attacks)
- Implement the cryptosystem to hardware
- Produce standards



# CECPQ1- google's experiment

Google in 2016 implemented a post quantum scheme TLS, and run this project for five months.

- They used, Newhope scheme, a lattice based key exchange system combined with an elliptic curve key exchange system. So if for some reason the post quantum compromised the other system will provide the necessary security,
- Also, TLS 1.3 designed in a way to implement in the future hybrid algorithms (this is an intermediate step before we pass to “full” post quantum schemes).
- See : <https://tools.ietf.org/id/draft-stebila-tls-hybrid-design-00.html>

# Code based cryptography

The first code-based public-key cryptosystem was introduced in 1978 by McEliece.

- The security of this cryptosystem is based on the General decoding problem of linear codes :
- Let  $C$  be an  $[n,k]$ -linear code over  $F$  and  $y \in F[n]$ . Find a codeword  $c \in C$  such that the distance  $d(y,c)$  is minimal.

# Hash based signatures

- This primitive can only provide signatures schemes. The first example is the Merkle signature which improved the One Time Signature (OTS) of Lamport and Diffie.
- These schemes are based on cryptographic security hash functions. Since, hash functions are well understood, we believe that it is a good candidate for standardization.
- NIST chose the hash based digital signature SPHINCS+ to continue to the second round.
- Today to sign messages we use RSA, DSA, ECDSA, which are not quantum resistant.

# MQ based cryptography

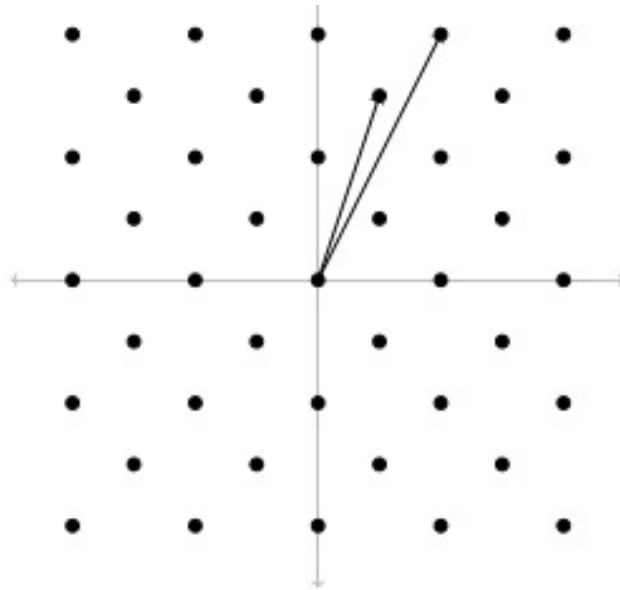
- NIST passed the digital signature MQDSS which is based on MQ problem, to the second round.
- The problem of finding a solution to a quadratic system over a finite field is called MQ problem.

$$\left\{ \begin{array}{lcl} x_0x_1 + x_1x_2 + x_2 & = & 0 \\ x_1x_2 + x_0 & = & 1 \\ x_0x_2 + x_1x_2 & = & 1 \\ x_0x_1 + x_0 + x_2 & = & 1 \\ x_0x_2 + x_1x_2 + x_1 & = & 0 \end{array} \right. \quad (0,1,1) \text{ is a solution over GF}[2].$$

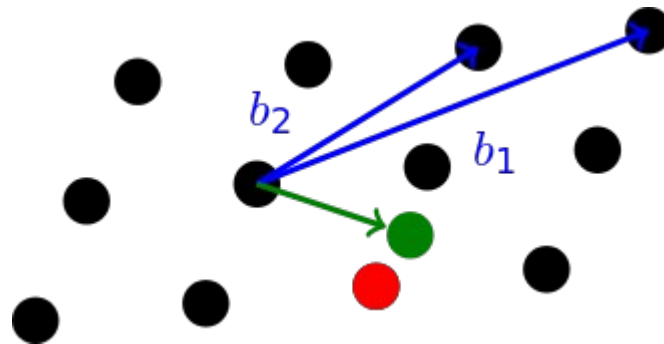
- There are many cryptosystems/digital signatures based on this problem.
- For instance  
Matsumoto-Imai,  
Hidden Field Equation cryptosystem (HFE).
- This problem is important for two other reasons. We can attack AES cryptosystem and ECDLP (over prime finite fields).

# Lattice based cryptography

A two dimensional lattice



- The problem of finding a shortest vector (which always exists) is called Shortest Vector Problem (SVP).
- If  $\mathbf{t}$  is a vector not in lattice, then the problem of finding a lattice vector that is closest to  $\mathbf{t}$  is called Closest Vector Problem (CVP)



# Lattice based cryptography

- The first major result for Lattice based crypto was presented by Ajtai in 1996.
- Ajtai described a problem that is *hard on average* if some lattice problems are hard on the *worst case*.
- Ajtai constructed a hash function and with Dwork constructed an encryption scheme that based on SVP.



# Lattice based cryptography

- Goldreich – Goldwasser - Halevi, provides a trapdoor function that relies on the Closest Vector Problem (1997)
- Their idea was to choose two bases, one “good” and one “bad”. The good one could solve efficiently a CVP. Show the encrypted the messages by using the bad one and decrypting by using the good one.
- The message  $m$ , was a point of the lattice and the encryption was the addition of a random error vector  $e$  to  $m$ . Set  $t=m+e$
- To decrypt you had to solve a CVP with target vector  $t$ . If someone knows the *good basis* then he can solve the CVP, and so decrypt the ciphertext.
- Similar ideas were used to MacEllice cryptosystem

# Lattice based cryptography

- In 2016, Eldar and Shor submitted the following paper in arxiv.org

## **An Efficient Quantum Algorithm for a Variant of the Closest Lattice-Vector Problem**

For almost one day, cryptographers believed that this was the end of lattice based crypto.

Although Regev found a mistake and the paper withdrawn.

- The most well known lattice based cryptosystem is the NTRU.
- It was first proposed by Hoffstein, Pipher, Silverman (1996)
- It was standardized by IEEE Std 1363.1-2008 and ANSI X9.98-2010.
- StrongSwan is a OpenSource IPsec-based VPN Solution that implements NTRU.

Except NTRUencrypt there is a digital signature based on NTRU.

- The cryptanalysis of NTRU based on lattices. We have to solve a SVP or BDD problem in order to attack NTRU

# Elliptic curves (SIDH)

- NIST chose for the second round *SIKE* cryptosystem which uses the *SIDE*.
- The proposed protocol uses 2688-bit public keys for 128-bit security.
- Further, provides forward secrecy, i.e. protects past sessions against future compromises of secret keys or passwords.
- The security of SIDH is closely related to the problem of finding the isogeny mapping between two supersingular elliptic curves with the same number of points
- Andrew Childs, David Jao, and Vladimir Soukharev, provided a subexponential quantum of attack for isogeny problem for ordinary elliptic curves (2010).

Thank you!