

Faculty of Computer Science Institute of Software- and Multimedia-Technology, Software Technology Group

DRESDEN OCL2 FOR ECLIPSE

MANUAL FOR INSTALLATION, USE AND DEVELOPMENT

Claas Wilke

ABSTRACT

This document contains the documentation of Dresden OCL2 for Eclipse. In the first Chapter the general use of Dresden OCL2 for Eclipse and its installation will be explained. Afterwards, use cases like OCL interpretation and code generation will be explained.

Please be aware, that Dresden OCL2 for Eclipse is a project at the Software Technology Group, University of Dresden, that is realized and developed during student theses. Some parts have been developed as prototype. Thus, the toolkit is far from being complete. To report bugs and errors or request additional features or answers to specific questions visit our project site at Sourceforge [URL09f] or visit our toolkit website [URL09i].

The procedure described in this manual has been realized and tested with *Eclipse 3.5* [URL09d]. We recommend to use the *Eclipse Modeling Tools Edition* which contains all required plug-ins to run Dresden OCL2 for Eclipse. Otherwise you need to install at least the plug-ins enlisted in Table 1.

CONTENTS

Using Dresden OCL2 for Eclipse							
	1.1	How t	to Install Dresden OCL2 for Eclipse	11			
		1.1.1	Installing Dresden OCL2 for Eclipse using the Eclipse Update Site	11			
		1.1.2	Importing Dresden OCL2 for Eclipse from the SVN	13			
		1.1.3	Which Plug-ins do I need at least?	15			
		1.1.4	Building the OCL2 Parser	15			
	1.2	Loadir	Loading Models, Model Instances and OCL Constraints				
		1.2.1	The Simple Example	16			
		1.2.2	Loading a Domain-Specific Model	17			
		1.2.3	Loading a Model Instance	17			
		1.2.4	Parsing OCL expressions	20			
	1.3	Sumn	nary	20			
2 OCL Constraint Interpretation		. Const	traint Interpretation	23			
	2.1	The S	imple Example	23			
	2.2	Prepa	ration of the Interpretation	25			

	2.3	OCL Interpretation						
		2.3.1	Interpretation of Constraints	27				
		2.3.2	Preparation of Constraints	29				
		2.3.3	Adding Variables to the Environment	31				
	2.4	Summ	nary	32				
3	Asp	pectJ Code Generation 3						
	3.1	3.1 Code Generator Preparation						
	3.2 Code Generation			37				
		3.2.1	Selecting a Model	38				
		3.2.2	Selecting Constraints	39				
		3.2.3	Selecting a Target Directory	40				
		3.2.4	Specifying General Settings	41				
		3.2.5	Constraint-Specific Settings	43				
	3.3	The G	enerated Code	44				
	3.4	Summ	nary	45				
Development with Dresden OCL2 for Eclipse								
4	The	Archit	ecture of Dresden OCL2 for Eclipse	49				
	4.1	The G	eneric Three Layer Metadata Architecture	49				
	4.2	The To	polkit's Architecture	51				
5	Ada	pting a	a Meta-Model to the Pivot Model	53				
6	The	Loggiı	ng Mechanism of Dresden OCL2 for Eclipse	55				
7	7. The Conerel Test Suite of Dreeden OCL 2 for Follows							
7 The General Test Suite of Dresden OCL2 for Eclipse								
8	8 The Meta-Model Test Suite of Dresden OCL2 for Eclipse							
A	Appendix 6							
Ta	Tables							
				63				

List of Figures	67
List of Listings	69
List of Abbreviations	71
References	73

I USING DRESDEN OCL2 FOR ECLIPSE

1 GETTING STARTED WITH DRESDEN OCL2 FOR ECLIPSE

Chapter written by Claas Wilke

This Chapter generally introduces into *Dresden OCL2 for Eclipse*. Dresden OCL2 for Eclipse is the last version of the *Dresden OCL Toolkit* and is based on a *Pivot Model*. The pivot model was developed by Matthias Bräuer and is described in his Großer Beleg (Minor Thesis) [Brä07]. Further information about the toolkit is available at the website of the Dresden OCL Toolkit [URL09i]. This Chapter starts with the installation of the needed *Eclipse* plug-ins to run Dresden OCL2 for Eclipse. Afterwards, it describes how to load a domain-specific model, an instance of such a model, and OCL constraints defined on such a model.

1.1 HOW TO INSTALL DRESDEN OCL2 FOR ECLIPSE

Four different possibilities exist to install Dresden OCL2 for Eclipse. (1) You may install the plug-ins using the update site available at [URL09h], (2) you may install the plug-ins using the binary distribution available at the SourceForge project site [URL09f], (3) you may run the the source code distribution available at the SourceForge project site [URL09f], or (4) you may checkout and run the source code distribution from the SVN available at [URL09g]. This Section will explain the possibilities (1) and (4).

1.1.1 Installing Dresden OCL2 for Eclipse using the Eclipse Update Site

To install Dresden OCL2 for Eclipse via the *Eclipse Update Site*, you have to start an *Eclipse* instance and select the menu option *Help -> Install New Software* Enter the path

http://dresden-ocl.svn.sourceforge.net/svnroot/dresden-ocl/trunk/ocl20forEclipse/updatesite/tudresden.ocl20.updatesite_1.2.0

and press the *Add...* button (see Figure 1.1). In the new opened window you can additionaly enter a name for the update site (see Figure 1.2).

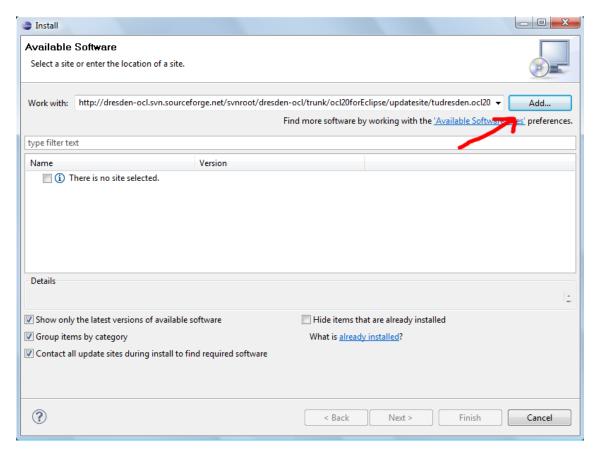


Figure 1.1: Adding an Eclipse Update Site (Step 1).

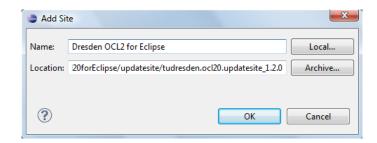


Figure 1.2: Adding an Eclipse Update Site (Step 2).

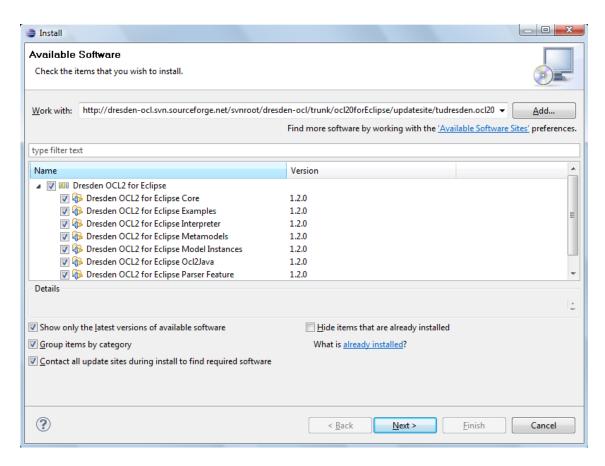


Figure 1.3: Selecting features of Dresden OCL2 for Eclipse.

Now you can select the features of Dresden OCL2 for Eclipse which you want to install. Select them and click on the Next > button (see figure 1.3). An overview about all features of Dresden OCL2 for Eclipse can be found in table 2. Follow the wizard and agree with the user license. Then the Toolkit will be installed. Afterwards, you should restart your Eclipse application to finish the installation.

Importing Dresden OCL2 for Eclipse from the SVN

To use Dresden OCL2 for Eclipse by checking out the source code from the SVN you need to install a SVN client. In the following the use the Eclipse Subversive plug-in and at least one of the SVN Connectors available at [URL09e].

After installing Eclipse Subversive, a new Eclispe Perspective for access to SVN should exist. The perspective can be opened via the menu Window > Open Perpective > Other... > SVN Repository Exploring. In the view SVN Repositories you can add a new repository (see Figure 1.4) using the URL https://dresden-ocl.svn.sourceforge.net/svnroot/dresden-ocl/.

After pressing the Finish button the SVN repository root should the visible in the SVN Repositories view. To checkout the plug-ins, you now select them in the repository directory trunk/ocl20forEclipse/eclipse and use the Checkout... function in the context menu (see figure 1.5).

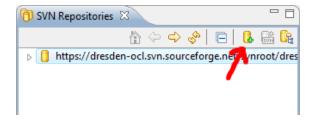


Figure 1.4: Adding a SVN repository.

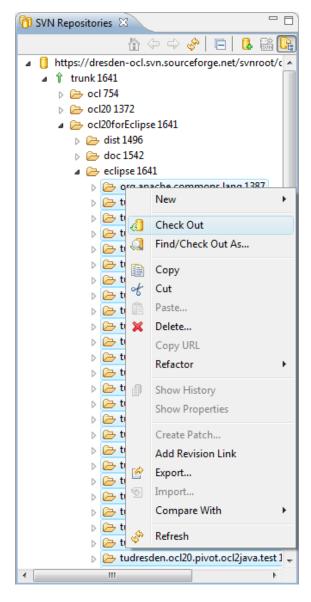


Figure 1.5: Checkout of the Dresden OCL2 Toolkit plug-in projects.

1.1.3 Which Plug-ins do I need at least?

An often asked question is "Which plug-ins are at least required to run Dresden OCL2 for Eclipse?" Well, the answer is: "That depends."

That depends on the things you want to do with Dresden OCL2 for Eclipse. Table 2 shows a list of the current plug-ins of Dresden OCL2 for Eclipse, that are related to different features. You should install at least the Core feature, at least one of the Metamodels, and the Parser feature. The Interpreter and OCL2Java features are only required if you want to interpret constraints or to generate code from constraints. If you import or interpret model instances, you need to install the Model Instances feature as well. The examples of the Example feature are only required to run the examples provided in the tutorials available at [URL09i]. We recommend to install all provided features.

1.1.4 **Building the OCL2 Parser**

If you decided to run Dresden OCL2 for Eclipse as source code plug-ins from an Eclipse workspace, you need to build the OCL2 Parser via an Ant build script. If you installed the Toolkit using the update site, you can skip this Subsection of the tutorial.

To build the OCL2 Parser select the file build.xml in the project tudresden. oc120.pivot.oc12parser and open the context menu via a right mouse click. Select the function Run As ... > Ant Build ... (see Figure 1.6).

A new window should open. Select in the sub menu JRE the check box Run in the same JRE as the workspace and click on the button OK (see figure 1.7). Afterwards the OCL2 Parser should be generated without errors. If an error like "Unable to find javac compiler." occurs, you might be trying to run the Ant script with a Java Run-time Environment instead of a JDK (For errors like) use the Installed JREs... button in the same window to select a JDK instead.

After executing the build script successfully you need to update the projects in your workspace. Update the project tudresden.oc120.pivot.oc1parser via context menu (Refresh, see figure 1.8).

Additionally you need to recompile all depending projects. Select the function Project > Clean... > Clean all projects in the Eclipse menu to clean all projects. Now all the projects should not contain any errors anymore and should be executable.

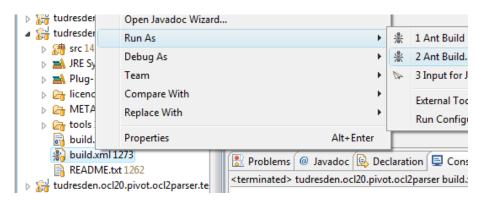


Figure 1.6: Executing the OCL2 parser build script.

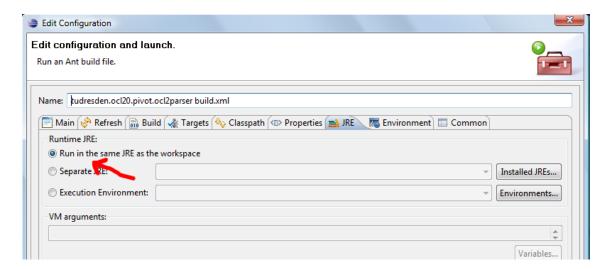


Figure 1.7: Settings of the JRE for the Ant build script.

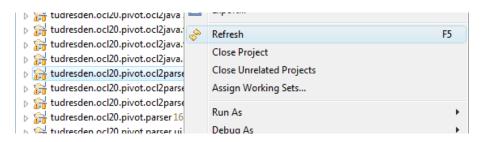


Figure 1.8: Refreshing the project "tudresden.ocl20.pivot.oclparser".

1.2 LOADING MODELS, MODEL INSTANCES AND OCL **CONSTRAINTS**

If you installed the Dresden OCL2 for Eclipse using the update site, you can execute the toolkit by re-starting your Eclipse distribution. If you imported the Toolkit as source code plug-ins into an Eclipse workspace, you have to start a new Eclipse instance. You can start a new instance via the menu Run > Run As > Eclipse Application. If the menu Eclipse Application is not available or disabled you need to select one of the plug-ins of the toolkit first.

1.2.1 The Simple Example

The use of Dresden OCL2 for Eclipse is explained using the Simple Example which is located in the plug-in package tudresden.oc120.pivot.examples.simple. Figure 1.9 shows the class diagram of the Simple Example.

Dresden OCL2 for Eclipse provides more examples than the Simple Example. The different examples use different meta-models which is possible with the Pivot Model architecture of the Toolkit. An overview about all examples provided with Dresden OCL2 for Eclipse is listed in table 3. The Simple Example can be used with two different meta-models. These are UML 2.0 (based on Eclipse MDT UML2) and EMF Ecore.

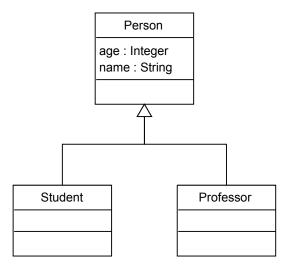


Figure 1.9: The class diagram described by the simple example model.

1.2.2 Loading a Domain-Specific Model

After starting Eclipse you have to load a model into the toolkit. If the plug-ins of Dresden OCL2 for Eclipse have been installed using the update site, the Simple Example plug-in have to be imported into the Workspace first. Create a new Java project into your workspace and select the Import Wizard General > Archive File. In the following window select the plugins directory in your Eclipse root folder, select the archive tudresden.ocl20.pivot.examples. simple_1.0.0. jar and click the *Finish* button.

Now you can load a model. Select the menu option Dresden OCL2 > Load Model. In the opened wizard you have to select a model file and a meta-model for the model (see Figure 1.10). Click the button Browse Workspace... and select the file model/simple.uml inside the Simple Example Project. Then select the meta-model UML2 and press the button Finish.

Figure 1.11 shows the loaded Simple Example model, which uses UML2 as its meta-model. Via the menu button of the Model Browser (the little triangle in the right top corner) you can switch between different models (see Figure 1.12).

1.2.3 Loading a Model Instance

After loading a model, you can load a model instance using another wizard. Use the menu option Dresden OCL2 > Load Model Instance. In the opened wizard you have to select a model instance (in this tutorial we used the file bin/tudresden/ocl20/

pivot/examples/ModelProviderClass.class of the Simple Example (see Figure 1.13). Besides the model instance resource you have to select a model for which the model instance shall be loaded and the type of model instance you want to load (we want to load a Java Instance).

Figure 1.14 shows the loaded model instance of the Simple Example model. Like in the model browser you can switch between different model instances. Note that the model instance browser only shows the model instances of the model actually selected in the model browser. By switching the domain specific model, you also switch the pool of model instances available in the model instance browser.

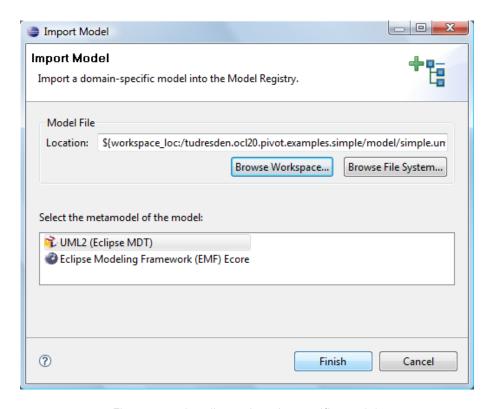


Figure 1.10: Loading a domain specific model.

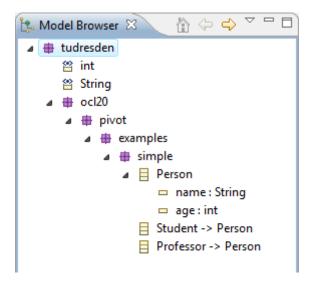


Figure 1.11: The loaded Simple Example model in the model browser.

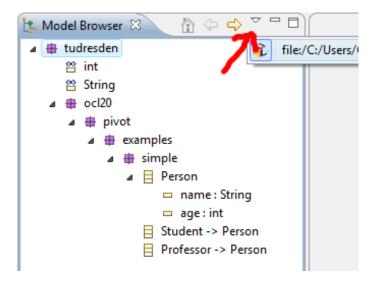


Figure 1.12: You can switch between different models using the little triangle.

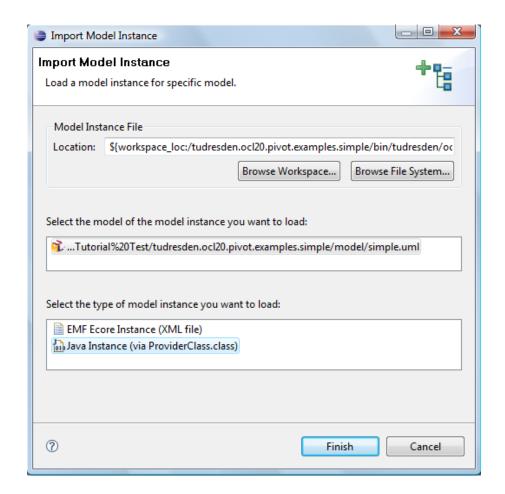


Figure 1.13: Loading a simple model instance.

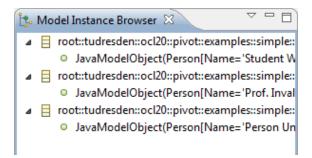


Figure 1.14: A simple model instance in the Model Instance Browser.

1.2.4 Parsing OCL expressions

Before you can work with OCL constraints you have to load them like the domain-specific model and the model instance into the toolkit. Use the menu option Dresden OCL2 > OCL Expressions and select an OCL file. In this tutorial we used the OCL file constraints/invariants.ocl of the Simple Example. (see Figure 1.15). The constraints of the file constraints/invariants.ocl are shown in listing 1.1.

The expressions of the selected OCL file are loaded into the actually selected model. Figure 1.15 shows the Model Browser containing the model and the parsed expressions.

1.3 SUMMARY

This Chapter described how to use Dresden OCL2 for Eclipse. It explained how to install the toolkit's plug-ins. Afterwards, the loading of domain-specific models, model instances and OCL constraints into the toolkit has been explained.

Now, the imported models can be used to use the tools provided with Dresden OCL2 for Eclipse. For example you can use the OCL2 Interpreter of Dresden OCL2 for Eclipse to interpret OCL constraints for a given model and model instance (as explained in Chapter 2) or you can use the OCL22Java Code Generator to generate AspectJ code for a loaded model and OCL constraints (as explained in Chapter 3).

```
1
   package tudresden::ocl20::pivot::examples::simple
2
3
     - The age of Person can't be negative.
4
   context Person
5
   inv: age >= 0
6
7
     - Students should be 16 or older.
8
   context Student
9
   inv: age > 16
10
11
     - Proffesors should be at least 30.
12
   context Professor
   inv: not (age < 30)
13
14
15
  endpackage
```

Listing 1.1: The invariants of the simple examples.

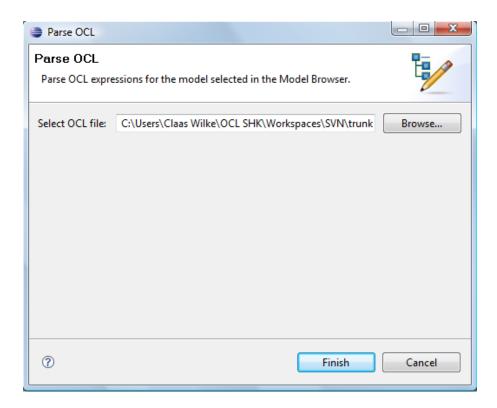


Figure 1.15: The import of OCL expressions.

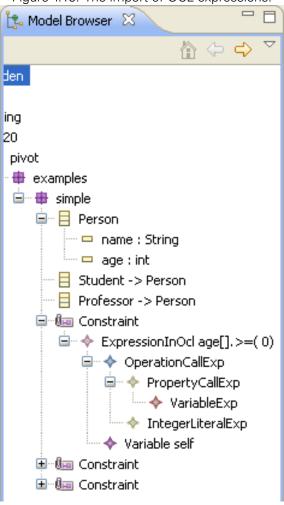


Figure 1.16: Parsed expressions and the model in the Model Browser.

2 OCL CONSTRAINT INTERPRETATION

Chapter written by Claas Wilke

This Chapter describes how the OCL2 Interpreter provided with Dresden OCL2 for Eclipse can be used. How to install and run *Dresden OCL2 for Eclipse* and how to load models and OCL constraints will not be explained in this Chapter. This Chapter assumes that the user is familiar with such basic uses of the toolkit. A general introduction into Dresden OCL2 for Eclipse can be found in Chapter 1.

2.1 THE SIMPLE EXAMPLE

This Chapter uses the *Simple Example* which is provided with Dresden OCL2 for Eclipse located in the plug-in package tudresden.ocl20.pivot.examples.simple. An overview over all examples provided with Dresden OCL2 for Eclipse can be found in 3. An introduction into the Simple Example can be found in Section 1.2.1. The model of the example defines three classes: The class Person has two attributes age and name. Two subclasses of Person are defined, Student and Professor.

To import the Simple Example into our Eclipse workspace we create a new Java project into our Workspace called tudresden.oc120.pivot.examples.simple and use the import wizard *General > Archive File* to import the example provided as jar archive. In the following window we select the directory where the jar file is located (eventually the plugins directory into the Eclipse root folder) and we select the archive tudresden.oc120.pivot.examples.simple.jar and click the *Finish* button (if you use a source code distribution of Dresden OCL2 for Eclipse instead, you can simple import the project tudresden.oc120.pivot.examples.simple using the import wizard *General -> Existing Projects into Workspace*). Figure 2.1 shows the *Package Explorer* containing the imported project.

The project provides a model file which contains the simple class diagram (the model file is located at model/simple.uml) and the constraint file we want to interpret (located at constraints/allConstraints.ocl). Listing 2.1 shows the constraints defined in the constraint file.

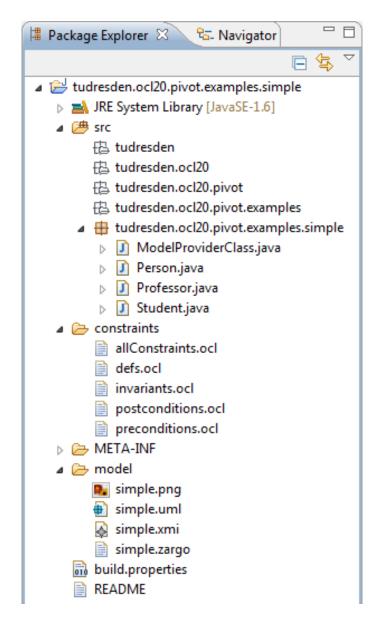


Figure 2.1: The package explorer containing the project which is needed to run this tutorial.

```
- The age of Person can not be negative.
2
   context Person
3
   inv: age >= 0
5 — Students should be 16 or older.
6 context Student
7
   inv: age > 16
8
9 |-
    - Proffesors should be at least 30.
10 context Professor
11
   inv: not (age < 30)
12
13
    - Returns the age of a Person.
14
   context Person
15
   def: getAge(): Integer = age
16
17
     - Before returning the age, the age must be defined.
18
   context Person::getAge()
19
   pre: not age.oclIsUndefined()
20
21
     - The result of getAge must equal to the age of a Person.
22 | context Person::getAge()
23 post: result = age
```

Listing 2.1: The constraints contained in the constraint file.

First, the constraint file defines three simple invariants that denote, that the age of every Person must always zero or greater than zero. Furthermore, the age of every Student must be greater than 16 and the age of every Professor does not have to be lesser than 30.

In addition to that the constraint file contains a definition constraint that defines a new operation getAge() which returns the age of a Person. A precondition checks, that the age must be defined before it can be returned by the operation getAge(). And finally, a postcondition checks, whether or not the result of the operation getAge() is the same as the age of the Person.

2.2 PREPARATION OF THE INTERPRETATION

To prepare the interpretation we have to import the model model/simple.uml for which we want to interpret constraints into the Model Browser. We use the import wizard for domain-specific models of the toolkit to import the model. This procedure is explained in Section 1.2.3. Furthermore, we have to import a model instance for which the constraints shall be interpreted into the Model Instance Browser. We use another import wizard to import the model instance bin/tudresden/oc120/pivot/examples/simple/ModelProviderClass.class. Finally, we have to import the constraint file constraints/allConstraints.ocl containing the constraints we want to interpret. The import is done by an import wizard again. Afterwards, the Model Browser should look like illustrated in Figure 2.2 and the Model Instance Browser should look like shown in Figure 2.3.

The loaded model instance contains three instances of the classes defined in the Simple Example model. One instance of Person, one instance of Student and one instance of Professor. For these three instances we now want to interpret the imported constraints.

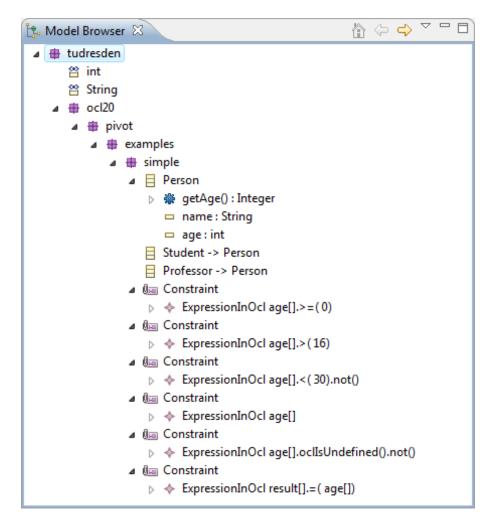


Figure 2.2: The model browser containing the simple model and its constraints.

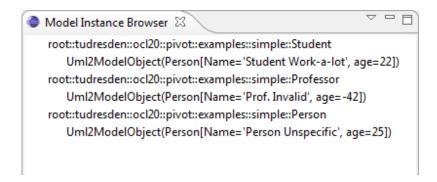


Figure 2.3: The model instance browser containing the simple model instance.

2.3 OCL INTERPRETATION

Now we can start the interpretation. To open the OCL2 Interpreter we use the menu option Dresden OCL2 > Open OCL2 Interpreter. The OCL2 Interpreter View should now be visible (see Figure 2.4).

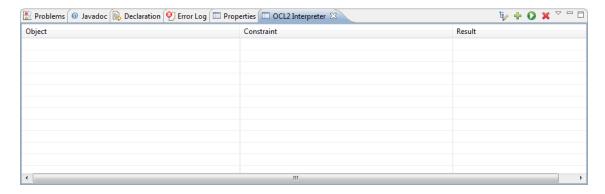


Figure 2.4: The OCL2 Interpreter containing no results.

By now, the *OCL2 Interpreter View* does not contain any result. Besides the results table, the view provides four buttons to control the OCL2 Interpreter. The buttons are shown in Figure 2.5. With the first button (from left to right) constraints can be prepared for interpretation. The second button can be used to add variables to the *Interpreter Environment*. The third button provides the core functionality, it can be used to start the interpretation. And finally, the fourth button provides the possibility to delete all results from the *OCL2 Interpreter View*. The functionality of the buttons will be explained below.



Figure 2.5: The buttons to control the OCL2 Interpreter.

2.3.1 Interpretation of Constraints

To interpret constraints, we simple select them in the *Model Browser* and press the button to interpret constraints (the third button from the left). First, we want to interpret the three invariants defining the range of the age of Persons, Students and Professors. We select them in the *Model Browser* (see Figure 2.6) and click the *Interpret* button. The result of the interpretation is now shown in the *OCL2 Interpreter View* (see Figure 2.7).

The invariant age >= 0 has been interpreted for all three model objects. The results for the Person and the Student instances are true because their age is greater than zero. The result for the Professor instance is false because its age is -42.

The two other invariants were only interpreted for the Student or the Professor instance because their context was not the class Person but the class Student or the class Professor. Again the Student's result is true and the Professor's result is false.

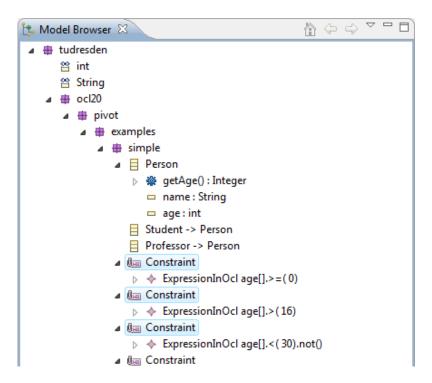


Figure 2.6: The three age invariants selected in the Model Browser.

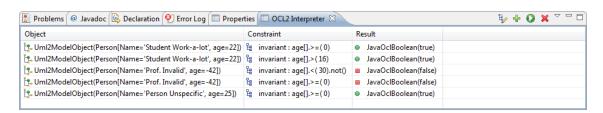


Figure 2.7: The results of the three age invariants for all model instances.

2.3.2 Preparation of Constraints

Some constraints cannot be interpreted because they are no constraints in the natural sense of the word constraint. OCL enables us to use constraints to define new attributes and methods or to initialize attributes and methods. Such def, init and body constraints cannot be interpreted because they have no result. They can only be used to alter the results of other constraints which shall be interpreted.

The Simple Example constraint file contains a definition constraint, which defines the method getAge() for the class Person. Before we can refer to this method in other constraints we have to prepare the definition constraint to ensure, that the interpretation of other constraints will finish with the right results.

To prepare the definition constraint, we select it in the Model Browser (see Figure 2.8) and click the Prepare button (the first button from the left).

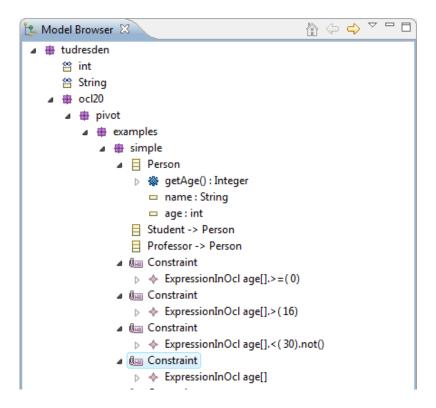


Figure 2.8: The definition constraint selected in the Model Browser.

The preparation does not result with a visible result in the OCL2 Interpreter View. But the method definition of the constraint has been added to the Interpreter Environment of the OCL2 Interpreter. Thus, we can interpret the next constraint now. This constraint is the precondition which checks that the age of any Person must be defined before the method getAge() can be invoked.

We select the constraint in the *Model Browser* (see Figure 2.9) and click the *Interpret* button. The result of the interpretation is shown in figure 2.10.

The interpretation finishes for all three instances successfully because the attribute age has been set for all three instances.

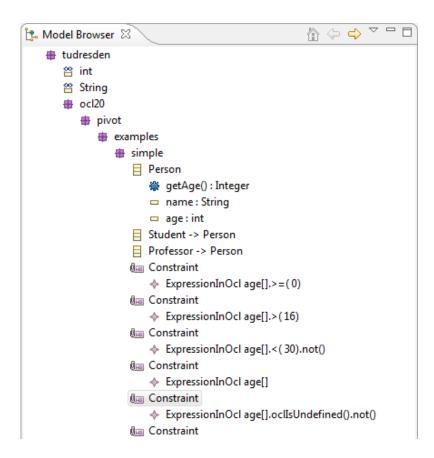


Figure 2.9: The precondition selected in the Model Browser.

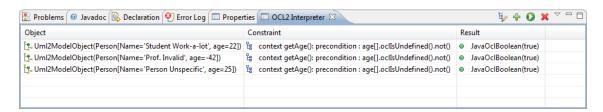


Figure 2.10: The results of the precondition for all model instances.

2.3.3 Adding Variables to the Environment

By preparing the definition constraint we added some information to the *Interpretation* Environment that was necessary to interpret other constraints. For some constraints we have to add further information which can not be provided by the preparation of other constraints.

For example, our last constraint a postcondition compares the result of the method getAge() with the attribute age of the referenced Person instance. Therefore, OCL provides the special variable result in postconditions which contains the result of the constrained method's execution. Using the OCL2 Interpreter View we cannot execute the method getAge() and store the result in the result variable. We can interpret the postcondition in a specific context which has to be prepared by hand only. We have to set the result variable manually.

If we interpret the postcondition constraint (the sixth and last constraint in the Model Browser) without setting the result variable, the constraint results in a undefined result for all three model instances (see Figure 2.11).

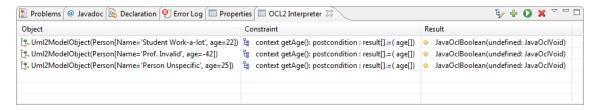


Figure 2.11: The results of the postcondition without preparing the result variable.

To prepare the variable we click on the button to add new variables to the Interpreter Environment (the second button from the left) and a new window opens which we can use to specify new variables. We enter the name result, select the variable type Integer and enter the value 25. Then we press the OK button (see Figure refpic:interpret:interpret09. The result variable has now been added to the Interpreter Environment.

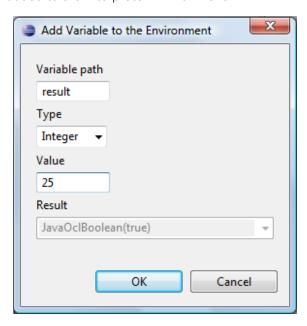


Figure 2.12: The window to add new variables to the environment.

Now we can interpret the postcondition again. The result is shown in Figure 2.13. The results for the Student and Professor instances are both false because their age attribute is not equal to 25 and thus the result value does not match to the age attribute. But the interpretation for the Person instances succeeds because its age is 25.

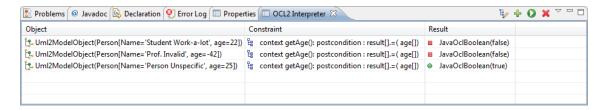


Figure 2.13: The results of the postcondition with result variable preparation.

2.4 SUMMARY

This Chapter described how OCL constraints can be interpreted using the OCL2 Interpreter of Dresden OCL2 for Eclipse. The preparation and interpretation of constraints has been explained, the addition of new variables to the Interpreter Environment has been shown.

3 ASPECTJ CODE GENERATION

Chapter written by Claas Wilke

This Chapter describes how the Java Code Generator *OCL22Java* provided with Dresden OCL2 for Eclipse can be used. A general introduction into Dresden OCL2 for Eclipse can be found in Chapter 1. A detailed documentation of the development of OCL22Java can be found in the Minor Thesis (Großer Beleg) of Claas Wilke [Wil09].

In addition to the general Eclipse installation the *AspectJ Development Tools (AJDT)* are required to execute the code generated with OCL22Java. The AJDT plug-ins can be found at the AJDT website [URL09b].

3.1 CODE GENERATOR PREPARATION

This Chapter uses the Simple Example which is provided with Dresden OCL2 for Eclipse and has been introduced in Subsection 1.2.1 To import the Simple Example into our Eclipse workspace we have to create a new Java project into our Workspace (here called tudresden.ocl20.pivot.examples.simple) and use the import wizard General -> Archive File to import the example provided as a JAR archive. In the following window we select the directory were the JAR file is located (eventually the plugins or dropins directory inside the Eclipse root folder). We select the archive tudresden.ocl20.pivot.examples.simple.jar and click the Finish button (if you use a source code distribution of Dresden OCL2 for Eclipse instead, you can simple import the project tudresden.ocl20.pivot.examples.simple using the import wizard General -> Existing Projects into Workspace).

Next, we have to import a second project called tudresden.ocl20.pivot.examples.simple. constraints. We can use the same mechanism explained above, but instead of a Java project we now create an *AspectJ Project* before we import the archive file (if the wizard to create an AspectJ project is not available you have to install the AJDT first). Figure 3.1 shows the *Package Explorer* containing both imported projects.

After importing the second plug-in, we have to add the JUnit4 library to the project's build path. Right click on the project in the *Package Explorer* and select the menu item *Properties* (see Figure 3.2). In the new opened window select the sub-menu *Java Build Path -> Libraries* and click the button *Add Library...* (see Figure 3.3). In the following window select *JUnit*, click *Next*,

select JUnit 4 and click Finish. Click OK to close the project's properties. The project should not contain any compile errors anymore.

Now we have imported all files we need to run this tutorial. The first project provides a model file which contains the simple class diagram which has been explained in Subsection 1.2.1 (the model file is located at model/simple.uml) and the constraint file we want to generate code for (the constraint file is located at constraints/invariants.ocl). Listing 3.1 shows one invariant that is contained in the constraint file for which we want to generate code. The invariant declares, that the age of any Person must be greater or equal to zero at any time during the life cycle of the Person.

The second project provides a class src/tudresden.ocl20.pivot.examples.simple. constraints. InvTest. java which contains a JUnit test case that checks, whether or not the mentioned constraint is enforced during run-time. The test case creates two Persons and tries to set their age. The age of the second Person is set to -3 and thus the constraint is violated. The test case expects that a run-time exception is thrown, if the constraint is violated.

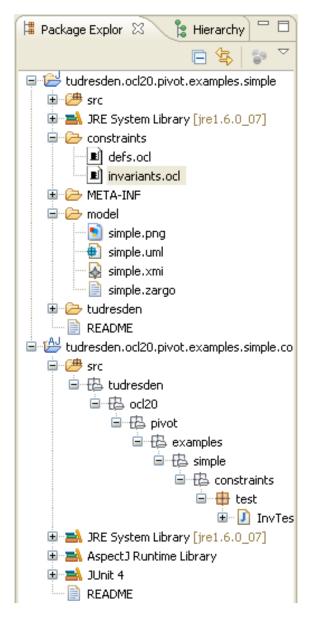


Figure 3.1: The package explorer containing the two projects which are needed to run this tutorial.

The code for the mentioned constraint has not been generated yet and thus the exception will not be thrown. We run the test case by right clicking on the Java class in the Package Explorer and selecting the menu item Run as -> JUnit Test. The test case fails because the exception is not thrown (see Figure 3.4). To fulfill the test case we have to generate the ApsectJ code for the constraint which enforces the constraint's condition. How to generate such code will be explained in the following.

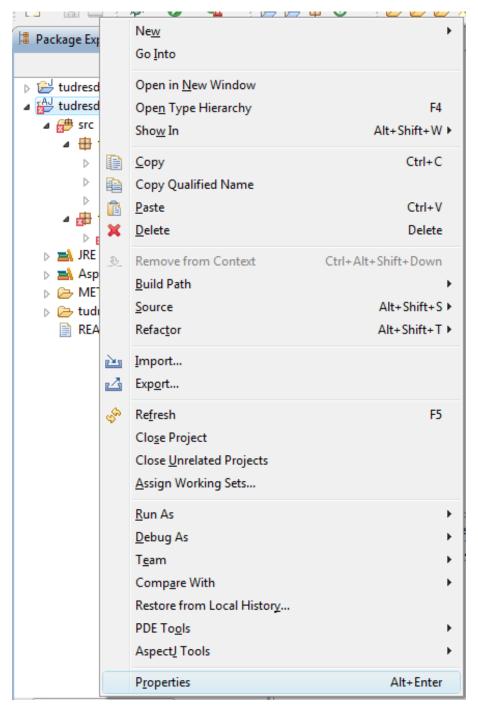


Figure 3.2: Selecting the properties settings.

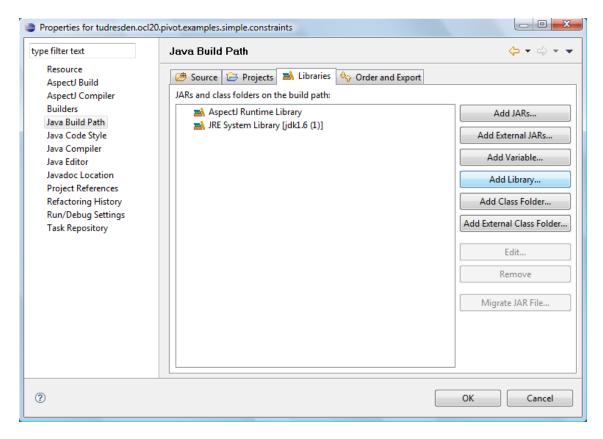


Figure 3.3: Adding a new library to the build path.

```
The age of Person can not be negative.
2
  context Person
3
  inv: age >= 0
```

Listing 3.1: A simple invariant.

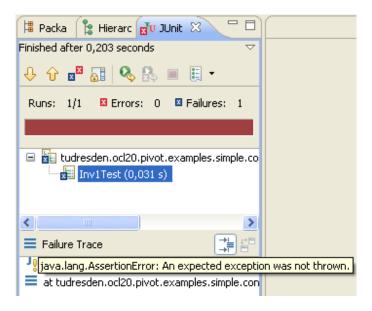


Figure 3.4: The result of the JUnit test case.

3.2 CODE GENERATION

To prepare the code generation we have to import the model model/simple.uml into the *Model Browser*. We use the import wizard for domain-specific models of the toolkit to import the model. This procedure is explained in the already mentioned introduction in Chapter 1. Afterwards, we have to import the constraint file constraints/invariant.ocl which is done by an import wizard again. After the importation, the *Model Browser* should look like illustrated in Figure 3.5. Now we can start the code generation.

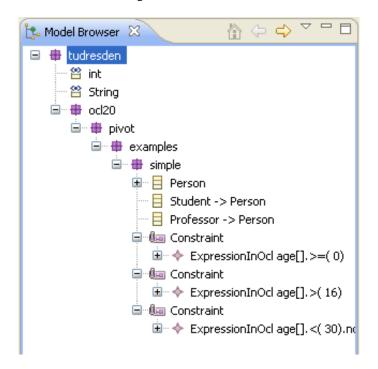


Figure 3.5: The model browser containing the simple model and its constraints.

To start the code generation we click on the menu item *DresdenOCL* and select the item *Generate AspectJ Constraint Code*.

3.2.1 Selecting a Model

A wizard opens and we have to select a model for code generation (see Figure 3.6). We select the simple.uml model and click the *Next* button.

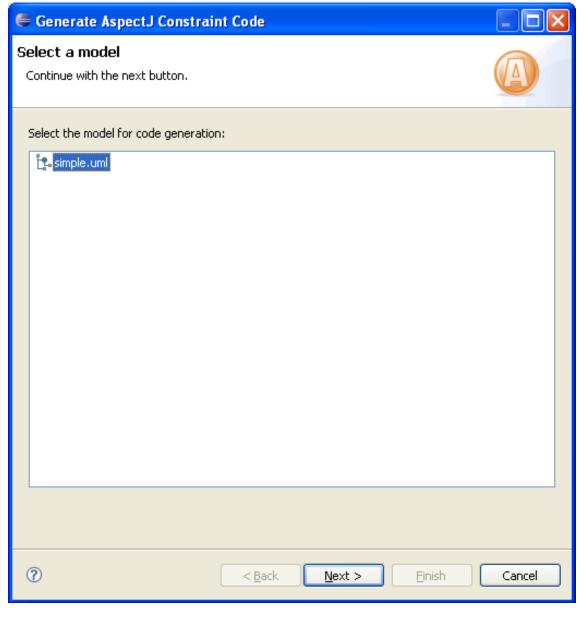


Figure 3.6: The first step: Selecting a model for code generation.

3.2.2 Selecting Constraints

As a second step we have to select the constraints for that we want to generate code. We only select the constraint that enforces that the age of any Person must be equal to or greater than zero and click the *Next* button (see Figure 3.7).

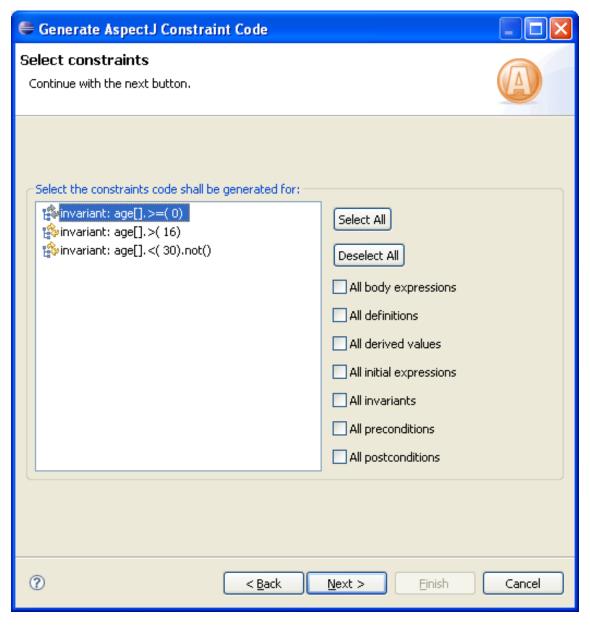


Figure 3.7: The second step: Selecting constraints for code generation.

3.2.3 Selecting a Target Directory

Next, we have to select a target directory to that our code shall be generated. We select the source directory of our second project (which is tudresden.

oc120.pivot.examples.simple.constraints/src) (see Figure 3.8). Please note, that we select the source directory and not the package directory into which the code shall be generated! The code generator creates or uses contained package directories depending on the package structure of the selected constraint. Additionally we can specify a sub folder into that the constraint code shall be generated relatively to the package of the constrained class. By default this is a sub directory called constraints. We don't want to change this setting and click the Next button.

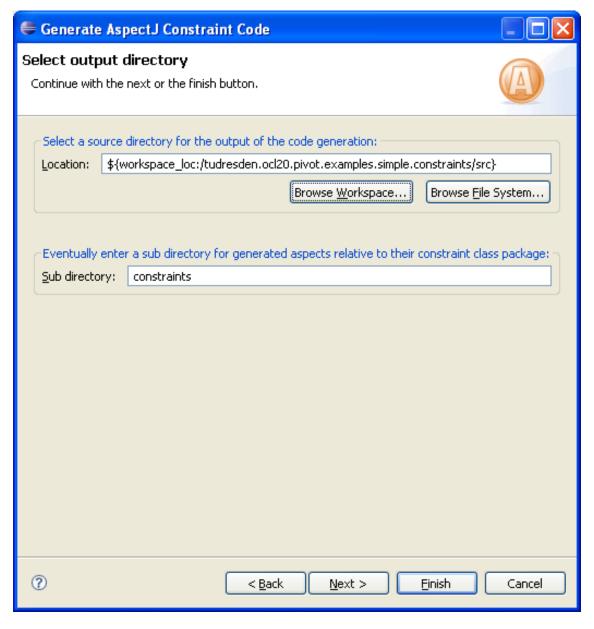


Figure 3.8: The third step: Selecting a target directory for the generated code.

3.2.4 Specifying General Settings

On the following page of the wizard we can specify general settings for the code generation (see Figure 3.9).

We can disable the inheritance of constraints (which would not be useful in our example because we want to enforce the constraint for Persons, but for Students and Professors as well). We can also enable that the code generator will generate getter methods for newly defined attributes of def constraints. More interesting is the possibility to select one of three provided strategies, when invariants shall be checked during runtime:

1. Invariants can be checked after construction of an object and after any change of an attribute or association which is in scope of the invariant condition (Strong Verification).

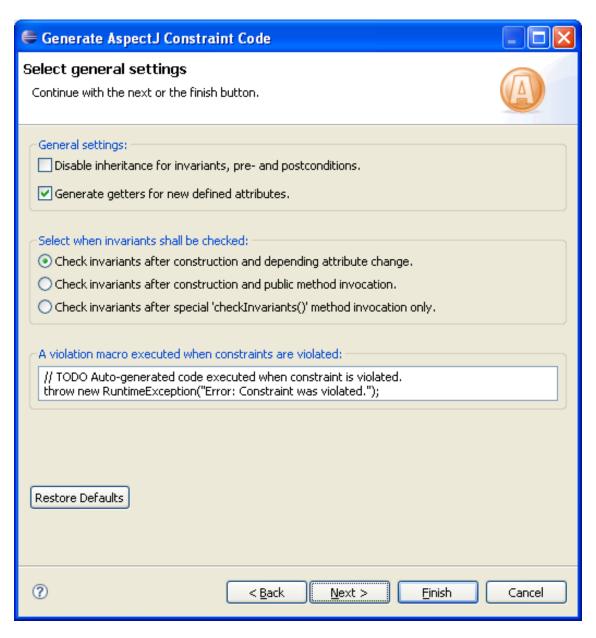


Figure 3.9: The fourth step: General settings for the code generation.

- 2. Invariants can be checked after construction of an object and before or after the execution of any public method of the constrained class (Weak Verification).
- 3. And finally, invariants can only be checked if the user calls a special method at runtime (Transactional Verification).

These three scenarios can be useful for users in different situations. If a user wants to verify strongly, that his constraints are verified after any change of any dependent attribute he should use Strong Verification. If he wants to use attributes to temporary store values and constraints shall only be verified if any external class instance wants to access values of the constrained class, he should use Weak Verification. If the user wants to work with databases or other remote communication and the state of his constraint classes should be only valid before data transmission, he should use the scenario Transactional Verification.

Finally, we can specify a Violation Macro which specifies the code, which will be executed when a constraint is violated during runtime. By default, the violation macro throws a run-time exception. We also want to have a run-time exception thrown when our constraint is violated. Thus, we do not change the violation macro and continue with the *Next* button.

3.2.5 Constraint-Specific Settings

The last page of the code generation wizard provides the possibility to configure some of the code generation settings constraint-specific by selecting a constraint and adapting it's settings (see Figure 3.10). We don't want to adapt the settings, thus we can finish the wizard and start the code generation by clicking the *Finish* button.

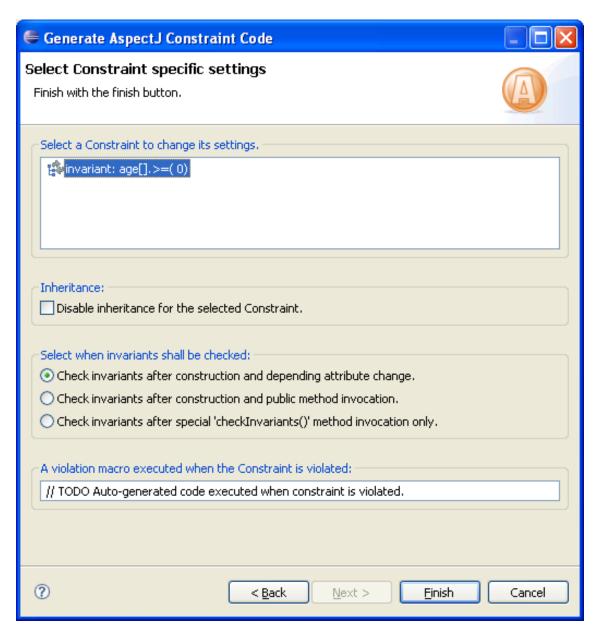


Figure 3.10: The fifth step: Constraint-specific settings for the code generation.

3.3 THE GENERATED CODE

After finishing the wizard, the code for the selected constraint will be generated. To see the result, we have to refresh our project in the workspace. We select the project tudresden.ocl20.pivot.examples.simple.constraint in the Package Explorer open the context menu with a right mouse click and select the menu item Refresh. Afterwards, our project contains a new generated AspectJ file called tudresden.oc120.pivot.examples.simple.constraints.InvAspect01.aj (see Figure 3.11).

Now we can rerun our JUnit test case. The test case finishes successfully because the expected run-time exception is thrown (see Figure 3.12).

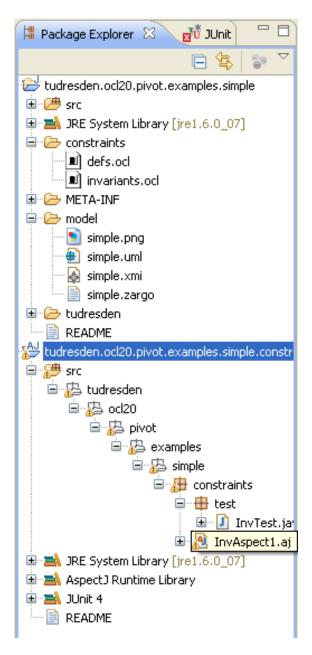


Figure 3.11: The package explorer containing the new generated aspect file.

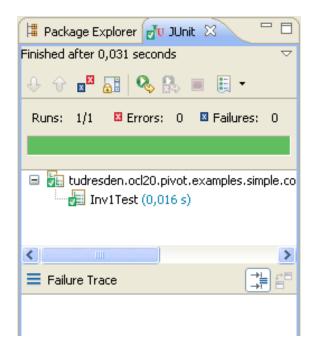


Figure 3.12: The successfully finished jUnit test case.

3.4 SUMMARY

This Chapter described how to generate AspectJ code using the *OCL22Java* code generator of Dresden OCL2 for Eclipse. A more detailed documentation of the OCL22Java code generator can be found in the Minor Thesis (Großer Beleg) of Claas Wilke [Wil09].

II DEVELOPMENT WITH DRESDEN OCL2 FOR ECLIPSE

4 THE ARCHITECTURE OF DRESDEN OCL2 FOR ECLIPSE

Chapter written by Claas Wilke

This chapter shortly introduces into the architecture of Dresden OCL2 for Eclipse. Before the architecture is presented, some theoretic background is shortly presented.

4.1 THE GENERIC THREE LAYER METADATA ARCHITECTURE

The Object Constraint Language is a language that is always based on another modeling language (usually the UML). Without another language used for modeling, it does not make any sense to define constraints because OCL is used for constraint specification but not for modeling itself. Thus, besides OCL, a modeling language is required to define a model on that OCL constraints can be specified.

Each modeling language is defined in another language, its meta-modeling language. For example, the Unified Modeling Language is defined using the *Meta Object Facility (MOF)* [OMG06], the standardized meta-meta language of the OMG. The MOF is used to describe the UML meta-model that can be used to model UML models. Generally spoken, each model requires a meta-model that is used to describe the model. The model can be instantiated by model instances (for example a UML class diagram could be instantiated by a UML object diagram). The model can be enriched with OCL constraints that are defined on the model (using an OCL meta-model) and can then be verified for model instances of the model.

The OMG introduced the MOF Four Layer Metadata Architecture [OMG06][OMG09, p. 16ff] that is used to arrange and structure the meta-model, the model, and its model instances into a layered hierarchy (see Figure 4.1; the layout of the illustration is oriented at the conceptual framework introduced by Matthias Bräuer [Brä07, p. 28]). Generally, four layers exist, the Meta-Meta-Model Layer (M3), the Meta-Model Layer (M2), the Model Layer (M1), and the Model Instance Layer (M0).

OCL constraints can be defined on both, meta-models and models to verify models respectively model instances. Thus, the four layer metadata architecture can be generalized to a *Generic*

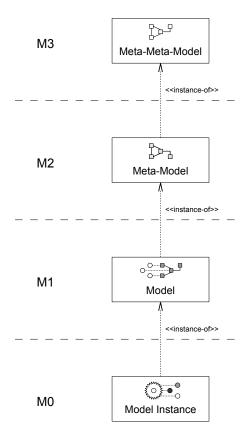


Figure 4.1: The MOF Four Layer Metadata Architecture.

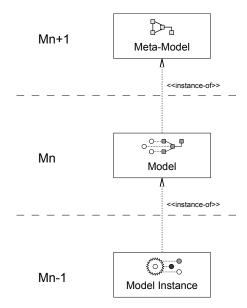


Figure 4.2: The Generic Three Layer Metadata Architecture.

Three Layer Metadata Architecture in the scope of an OCL definition (see Figure 4.2) [DW09]. On the Mn+1 Layer lies the meta-model that is used to define the model that shall be constrained. On the Mn Layer lies the model that is an instance of the meta-model and can be enriched by the specification of OCL constraints. Finally, on the Mn-1 Layer lies the model instance on that the OCL constraints shall be verified. Please note, that in the context of such a generic layer architecture, a model instance can be both a model (like a UML class diagram) or a set of objects (like Java run-time objects).

THE TOOLKIT'S ARCHITECTURE 4.2

The architecture of Dresden OCL2 for Eclipse is shown in Figure 4.3. The architecture is the result of the work of Matthias Bräuer [Brä07] and can easily be extended. The architecture can be separated into three layers: The Back-End, the Basis and the Tools Layer.

The back-end layer represents the repository and the meta-model which can easily be exchanged because all other packages of Dresden OCL2 for Eclipse do not directly communicate with the meta-model but use the Pivot Model that delegates all requests to the meta-model instead. For example a possible meta-model is the UML2 meta-model of the Eclipse Modeling Development Tools (Eclipse MDT) Project [URL09c]. The second layer is the toolkit basis layer and contains the Pivot Model, Essential OCL and the Model Bus. The use of the pivot model was explained before. The package Essential OCL extends the pivot model and implements the OCL Standard Library to extend loaded models with OCL constraints. The package Model Bus loads, manages and provides access to models the user wants to work with. The third layer contains all tools that are provided by the toolkit. This layer contains the OCL2 Parser (which is essential, because the other tools require models that are enriched with already parsed and syntactically and semantically checked constraints), the OCL2 Interpreter, and the OCL22Java Code Generator. All the tools use the packages of the second layer to access models and model instances and to work on OCL constraints.

Dresden OCL2 for Eclipse has been developed as a set of Eclipse/OSGi plug-ins. All packages that are located in the basis and tools layer represent different Eclipse plug-ins. Additionally, Dresden OCL2 for Eclipse contains some plug-ins to provide GUI elements such as wizards and examples to run Dresden OCL2 for Eclipse with some simple models and OCL expressions.

Dresden OCL2 for Eclipse and The Generic Three Layer Metadata Architecture

The architecture of Dresden OCL2 for Eclipse was designed in respect to the Generic Three Layer Metadata Architecture (introduced in Section 4.1, see Figure 4.4). At the Mn+1 Layer, different meta-models and DSLs can be adapted to the toolkit by adapting them to the pivot model (as explained in Chapter 5. Afterwards, models defined with the elements of these meta-models can be loaded into the toolkit at the Mn Layer. The models can be enriched with OCL constraints that are described using their own meta-model, Essential OCL, which is described at the Mn+1 Layer by extending the pivot model. At the Mn-1 Layer model instances of models loaded before can be imported into the toolkit and OCL constraints can be verified on these model instances by using the OCL2 Interpreter or the OCL22Java Code Generator. Please note that model instances can be both, models like UML class diagrams or model instances like Java objects.

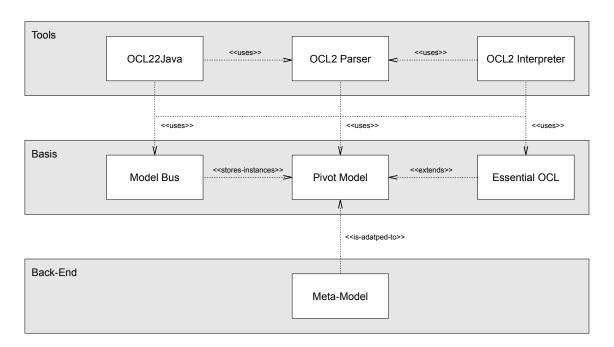


Figure 4.3: The architecture of Dresden OCL2 for Eclipse.

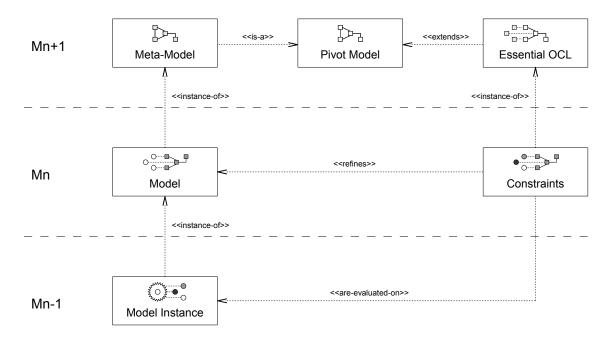


Figure 4.4: The architecture of Dresden OCL2 for Eclipse in respect to the Generic Three Layer Metadata Architecture.

5 ADAPTING A META-MODEL TO THE PIVOT MODEL

TODO: This chapter has not been written yet.

6 THE LOGGING MECHANISM OF DRESDEN OCL2 FOR ECLIPSE

Chapter written by Claas Wilke

Dresden OCL2 for Eclipse uses a *Log4j Logger* to log method entries, exits and errors during the toolkit's execution. If you run Dresden OCL2 for Eclipse as source code plug-ins from an Eclipse workspace, you might receive exceptions like following, although the toolkit works correctly.

log4j:ERROR Could not connect to remote log4j server at [localhost].

The reason is that the Log4j Logger tries to sent the logged events to a server running at localhost. To solve this problem (if you want to) you have to install and setup a logging server at your computer. One logging server you might use is called *Chainsaw* and available at the Apache Logging website [URL09a]. If you start Chainsaw, set up a *SocketReceiver* at port *4445* (Old Style/Standard Chainsaw Port) (see figure 6.1).

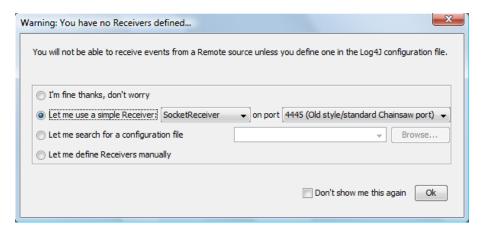


Figure 6.1: Setting up a simple SocketReceiver in Chainsaw.

7 THE GENERAL TEST SUITE OF DRESDEN OCL2 FOR ECLIPSE

TODO: This chapter has not been written yet.

8 THE META-MODEL TEST SUITE OF DRESDEN OCL2 FOR ECLIPSE

TODO: This chapter has not been written yet.

III APPENDIX

Tables

Software	Available at
Eclipse 3.4.x	http://www.eclipse.org/
Eclipse Modeling Framework (EMF)	http://www.eclipse.org/modeling/emf/
Eclipse Model Development Tools (MDT)	http://www.eclipse.org/modeling/mdt/
(only with the UML2.0 meta model)	
Eclipse Plug-in Development Environment	http://www.eclipse.org/pde/
(only to run the toolkit using the source code	
distribution)	

Table 1: Software needed to run Dresden OCL2 for Eclipse (If not using the Eclipse MDT Distribution).

Feature	Plug-ins Plug-ins
Core	Required:
	org.apache.commons.lang
	tudresden.ocl20.pivot.logging
	tudresden.ocl20.pivot.essentialocl
	tudresden.ocl20.pivot.essentialcol.edit
	tudresden.ocl20.pivot.essentialocl.editor
	tudresden.ocl20.pivot.essentialocl.standardlibrary
	tudresden.ocl20.pivot.modelbus
	tudresden.ocl20.pivot.modelbus.ui
	tudresden.ocl20.pivot.pivotmodel
	tudresden.ocl20.pivot.pivotmodel.edit
	tudresden.ocl20.pivot.standardlibrary
	,
	Optional:
	tudresden.ocl20.pivot.essentialocl.tests
	tudresden.ocl20.pivot.pivotmodel.tests
Examples	Optional:
	tudresden.ocl20.pivot.examples.living
	tudresden.ocl20.pivot.examples.pml
	tudresden.ocl20.pivot.examples.royalandloyal
	tudresden.ocl20.pivot.examples.royalandloyal.constraints
	tudresden.ocl20.pivot.examples.simple
	tudresden.ocl20.pivot.examples.simple.constraints
Interpreter	Required (for interpretation):
meipietei	tudresden.ocl20.interpreter
	tudresden.ocl20.interpreter.ui
	tudi 63d611.06120.111terpi eteit.di
	Optional:
	tudresden.ocl20.interpreter.test
Metamodels	Required (at least one of the following):
Wetamouels	tudresden.ocl20.pivot.metamodels.ecore
	tudresden.ocl20.pivot.metamodels.uml2
Model Instances	Required (at least one of the following for interpretation):
Woder mstances	tudresden.ocl20.pivot.modelinstancetype.ecore
	tudresden.ocl20.pivot.modelinstancetype.ecore tudresden.ocl20.pivot.modelinstancetype.java
Ocl2Java	, , ,
OcizJava	Required (for code generation):
	tudresden.ocl20.pivot.ocl2java
	tudresden.ocl20.pivot.ocl2java.ui
	Optional (eventually for code execution):
	tudresden.ocl20.pivot.ocl2java.types
	Optional:
Dresden OCL2 for	tudresden.ocl20.pivot.ocl2java.test Required:
Eclipse Parser Feature	tudresden.ocl20.pivot.ocl2parser
Luipse raisei reature	
	tudresden.ocl20.pivot.parser
	tudresden.ocl20.pivot.parser.ui
	Ontional
	Optional:
	tudresden.ocl20.pivot.ocl2parser.test

Table 2: The plug-ins of Dresden OCL2 for Eclipse related to their feature.

Living Example	
Plug-in Package	tudresden.ocl20.pivot.examples.living
Meta-Model	TODO
Model	TODO
1	
OCL Expressions	TODO
Model Instance	src/tudresden.ocl20.pivot.examples.living.ModelProviderClass.java
PML Example	
Plug-in Package	tudresden.ocl20.pivot.examples.pml
Meta-Model	EMF Ecore
Model	model/pml.ecore
OCL Expressions	expressions/wfr.ocl
Model Instances	modelinstances/goodModelInstance.pml,
	modelinstances/badModelInstance.pml
Royal and Loyal Ex-	
ample	
Plug-in Package	tudresden.ocl20.pivot.examples.royalandloyal
Meta-Model	EMF Ecore or UML 2.0
Models	model/royalsandloyals.ecore
	model/royalsandloyals.uml
OCL Expressions	expressions/*.ocl
Model Instance	src/tudresden.ocl20.pivot.examples.royalsandloyals/
TVICACI IIISTAITOC	ModelProviderClass.java
Simple Example	Though Total Sidos juva
Plug-in Package	tudresden.ocl20.pivot.examples.simple
Meta-Model	FMF Ecore or UMI 2.0
Model	
	model/simple.ecore or model/simple.uml
OCL Expressions	constraints/*.ocl
Model Instance	src/tudresden.ocl20.pivot.examples.simple.ModelProviderClass.java

Table 3: The examples provided with Dresden OCL2 for Eclipse.

LIST OF FIGURES

1.1	Adding an Eclipse Update Site (Step 1)	12
1.2	Adding an Eclipse Update Site (Step 2)	12
1.3	Selecting features of Dresden OCL2 for Eclipse	13
1.4	Adding a SVN repository.	14
1.5	Checkout of the Dresden OCL2 Toolkit plug-in projects	14
1.6	Executing the OCL2 parser build script	15
1.7	Settings of the JRE for the Ant build script	16
1.8	Refreshing the project "tudresden.ocl20.pivot.oclparser"	16
1.9	The class diagram described by the simple example model	17
1.10	Loading a domain specific model	18
1.11	The loaded Simple Example model in the model browser	18
1.12	You can switch between different models using the little triangle	19
1.13	Loading a simple model instance	19
1.14	A simple model instance in the Model Instance Browser	20
1.15	The import of OCL expressions.	21
1.16	Parsed expressions and the model in the Model Browser	21
2.1	The package explorer containing the project which is needed to run this tutorial	24
2.2	The model browser containing the simple model and its constraints	26

2.3	The model instance browser containing the simple model instance	26
2.4	The OCL2 Interpreter containing no results	27
2.5	The buttons to control the OCL2 Interpreter	27
2.6	The three age invariants selected in the Model Browser	28
2.7	The results of the three age invariants for all model instances	28
2.8	The definition constraint selected in the Model Browser	29
2.9	The precondition selected in the Model Browser	30
2.10	The results of the precondition for all model instances	30
2.11	The results of the postcondition without preparing the result variable	31
2.12	The window to add new variables to the environment	31
2.13	The results of the postcondition with result variable preparation	32
3.1	The package explorer containing the two projects which are needed to run this tutorial	34
3.2	Selecting the properties settings	35
3.3	Adding a new library to the build path	36
3.4	The result of the JUnit test case	36
3.5	The model browser containing the simple model and its constraints	37
3.6	The first step: Selecting a model for code generation	38
3.7	The second step: Selecting constraints for code generation	39
3.8	The third step: Selecting a target directory for the generated code	40
3.9	The fourth step: General settings for the code generation	41
3.10	The fifth step: Constraint-specific settings for the code generation	43
3.11	The package explorer containing the new generated aspect file	44
3.12	The successfully finished jUnit test case	45
4.1	The MOF Four Layer Metadata Architecture.	50
4.2	The Generic Three Layer Metadata Architecture	50
4.3	The architecture of Dresden OCL2 for Eclipse	52
4.4	The architecture of Dresden OCL2 for Eclipse in respect to the Generic Three Layer Metadata Architecture	52
6.1	Setting up a simple SocketReceiver in Chainsaw	55

LISTINGS

1.1	The invariants of the simple examples	20
2.1	The constraints contained in the constraint file	25
3.1	A simple invariant.	36

LIST OF ABBREVIATIONS

AJDT AspectJ Development Tools

DOT Dresden OCL Toolkit

DOT4Eclipse Dresden OCL2 for Eclipse

DSL Domain-Specific Language

Eclipse MDT Eclipse Modeling Development Tools

EMF Eclipse Modeling Framework

GUI Graphical User Interface

JAR Java Archive

JDK Java Development Kit

JRE Java Run-time Environment

MOF Meta Object Facility

OCL Object Constraint Language
OMG Object Management Group

OSGi Open Services Gateway initiative

SVN Subversion

UML Unified Modeling Language

BIBLIOGRAPHY

- [Brä07] BRÄUER, Matthias: Models and Metamodels in a QVT/OCL Development Environment, Technische Universität Dresden, Germany, Großer Beleg (Minor Thesis), May 2007
- [DW09] DEMUTH, Birgit; WILKE, Claas: Model and Object Verification by Using Dresden OCL. In: Proceedings of the Russian-German Workshop "Innovation Information Technologies: Theory and Practice", July 25-31, Ufa, Russia, 2009, Ufa State Aviation Technical University, Ufa, Bashkortostan, Russia, 2009
- [OMG06] Object Management Group (OMG), Needham, MA, USA: Meta Object Facility (MOF)

 Core Specification, OMG Available Specification.

 http://www.omg.org/spec/M0F/2.0/. Version: 2.0, January 2006
- [OMG09] Object Management Group (OMG), Needham, MA, USA: OMG Unified Modeling LanguageTM (OMG UML), Infrastructure. http://www.omg.org/spec/UML/2.2/. Version: 2.2, February 2009
- [URL09a] Apache Chainsaw. Apache Logging Services. http://logging.apache.org/chainsaw/. Version: 2009
- [URL09b] AspectJ Development Tools (AJDT). Eclipse AJDT Project Website hosted by the the Eclipse Foundation. http://www.eclipse.org/aspectj/. Version: 2009
- [URL09c] *Eclipse Model Development Tools*. Eclipse Project Website. http://www.eclipse.org/modeling/mdt/. Version: 2009
- [URL09d] *Eclipse project Website*. Eclipse project Website. http://www.eclipse.org/. Version: 2009
- [URL09e] *Polarion Software: Subversive.* Polarion.org Community. http://www.polarion.com/products/svn/subversive.php. Version: 2009
- [URL09f] Sourceforge Project Site of the Dresden OCL Toolkit. Sourceforge project website. http://sourceforge.net/projects/dresden-ocl/. Version: 2009
- [URL09g] SVN of the Dresden OCL Toolkit. Subversion Repository. http://dresden-ocl.svn.sourceforge.net/svnroot/dresden-ocl. Version: 2009
- [URL09h] Update Site of the Dresden OCL Toolkit. Eclipse Update Site.

 http://dresden-ocl.svn.sourceforge.net/svnroot/dresden-ocl/trunk/
 ocl20forEclipse/updatesite/tudresden.ocl20.updatesite_1.2.0. Version: 2009

- [URL09i] Website of the Dresden OCL Toolkit. Project website. http://dresden-ocl.sourceforge.net/. Version:2009
- [Wil09] WILKE, Claas: Java Code Generation for Dresden OCL2 for Eclipse, Technische Universität Dresden, Germany, Großer Beleg (Minor Thesis), February 2009