# How to use the Java Code Generator Ocl2Java

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This tutorial describes how the Java Code Generator Ocl2Java provided with  $Dresden\ OCL2\ for\ Eclipse$  can be used. A general introduction into  $Dresden\ OCL2\ for\ Eclipse$  can be found in [WB09]. A detailed documentation of the development of Ocl2Java can be found in [Wil09b].

The procedure described in this tutorial was realized and tested with *Eclipse 3.4.1* [Ecl09]. In addition to that this tutorial should also run with *Eclipse 3.3.x*. Besides *Eclipse* you also need to install some required plug-ins. Table 1 shows all required software to run *Dresden OCL2 for Eclipse* and *Ocl2Java*.

Software	Available at
Eclipse 3.4.x	http://www.eclipse.org/
Eclipse Modeling Framework	http://www.eclipse.org/modeling/emf/
(EMF)	
AspectJ Development Tools	http://www.eclipse.org/aspectj/
(AJDT) (only to run	
the generated code)	
Eclipse Model Development Tools	http://www.eclipse.org/modeling/mdt/
(MDT) (only with the UML2.0	
meta model)	
Eclipse Plugin Development	http://www.eclipse.org/pde/
Environment (only to run the	
toolkit using the source code	
distribution)	

Figure 1: Software needed to run Dresden OCL2 for Eclipse and Ocl2Java.

# 1 How to run Dresden OCL2 for Eclipse

How to run the toolkit *Dresden OCL2 for Eclipse* and how to load models and OCL constraints will not be explained in this tutorial. This tutorial assumes that the user is familiar with such basic use of the toolkit. A general introduction into *Dresden OCL2 for Eclipse* can be found in [WB09].

# 2 The example used during this tutorial

This tutorial uses the Simple Example which is provided with Dresden OCL2 for Eclipse located in the plug-in package tudresden.ocl20.pivot.examples.

simple. An overview over all examples provided with *Dresden OCL2 for Eclipse* can be found in [Wil09a]. Figure 2 shows the class structure which is described by the *Simple Example*.

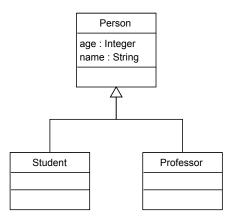


Figure 2: The class diagram described by the simple example model.

The model of the example defines three classes: The class Person has two attributes age and name. Two subclasses of Person are defined, Student and Professor.

To import the Simple Example into our Eclipse workspace we create a new Java project into our Workspace called tudresden.ocl20.pivot.examples. simple and use the import wizard General -> Archive File to import the example provided as jar archive. In the following window we select the directory were the jar file is located (eventually the plugins directory into the Eclipse root folder) and we select the archive tudresden.ocl20.pivot.examples.simple. jar and click the Finish button (if you use a source code distribution of Dresden OCL2 for Eclipse instead, you can simple import the project tudresden.ocl20.pivot.examples.simple using the import wizard General -> Existing Projects into Workspace).

Next, we have to import a second project called tudresden.oc120.pivot. examples.simple.constraints. We can use the same mechanism explained above, but instead of a Java project we now create an AspectJ project before we import the archive file (if the wizard to create an AspectJ project is not available you have to install the AspectJ Development Tools first). Figure 3 shows the package Explorer containing both imported projects.

Now we have imported all files we need to run this tutorial. The first project provides a model file which contains the simple class diagram which has been explained above (the model file is located at model/simple.uml) and the constraint file we want to generate code for (the constraint file is located at constraints/invariants.ocl). Listing 1 shows one invariant which is contained in the constraint file for which we want to generate code. For this invariant which denotes, that the age of any Person must be greater or equal to zero at any time during the life cycle of the Person.

The second project provides a class src/tudresden.ocl20.pivot.examples.simple.constraints.InvTest.java which contains a jUnit test case which

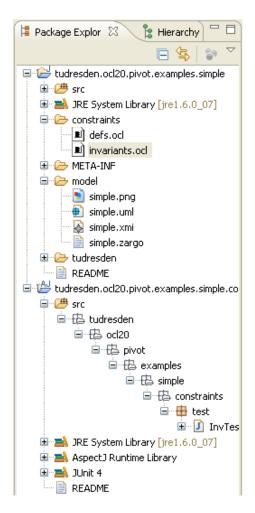


Figure 3: The package explorer containing the two projects which are needed to run this tutorial.

```
The age of Person can not be negative.

context Person
inv: age >= 0
```

Listing 1: A simple invariant.

checks, whether or not the mentioned constraint is enforced by generated code. The test case creates two Persons and tries to set their age. The age of the second Person is set to -3 and thus the constraint is violated. The test case expects that a runtime exception is thrown, when the constraint is violated.

The code for the mentioned constraint has not been generated yet and thus the exception will not be thrown. We run the test case by right clicking on the Java class in the *Package Explorer* and selecting the menu item *Run as -> JUnit Test*. The test case fails because the exception is not thrown (see figure 4). To fulfill the test case we have to generate the Apsect J code for the constraint which enforces the constraint's condition. How to create such code will be explained in the following.

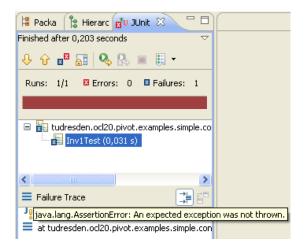


Figure 4: The result of the jUnit test case.

# 3 Prepare the Code Generation

To prepare the code generation we have to import the model model/simple.uml into the *Model Browser*. We use the import wizard for domain specific models of the toolkit to import the model. This procedure is explained in the already mentioned general tutorial ([WB09]). Then we have to import the constraint file constraints/invariant.ocl which is done by an import wizard again. Afterwards, the model explorer should look like illustrated in figure 5. Now we can start the code generation.

#### 4 The Code Generation

To start the code generation we click on the menu item DresdenOCL and select the item  $Generate\ Aspect J\ Constraint\ Code.$ 

#### 4.1 Selecting a Model

A wizard opens and we have to select a model for code generation (see figure 6). We select the simple.uml model and click the *Next* button.

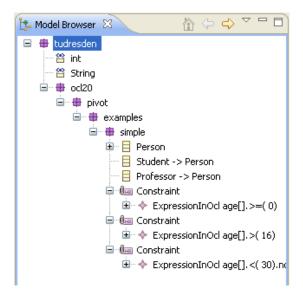


Figure 5: The model browser containing the simple model and its constraints.

# 4.2 Selecting Constraints

As a second step we now have to select the constraints for which we want to generate code. We only select the constraint which enforce that the age of any Person must be equal to or greater than zero and click the *Next* button (see figure 7).

## 4.3 Selecting a Target Directory

Next, we have to select a target directory to which our code shall be generated. We select the source directory of our second project (which is tudresden. oc120.pivot.examples.simple.constraints/src) (see figure 8). Please note, that we select the source directory and not the package directory into which the code shall be generated! The code generator creates or uses contained package directories depending on the package structure of the selected constraint. Additionally we can specify a sub folder into which the constraint code shall be generated relatively to the package of the constrained class. By standard this is a sub directory called constraints. We don't want to change this setting and click the Next button.

## 4.4 Specifying General Settings

On the following page of the wizard we can specify general settings for the code generation (see figure 9).

We can disable the inheritance of constraints (which would not be useful in our example because we want to enforce the constraint for Persons, but for Students and Professors as well). We can also enable that the code generator will generate getter methods for new defined attributes of def constraints.

More interesting is the possibility to select one of three provided strategies, when invariants shall be checked during runtime:

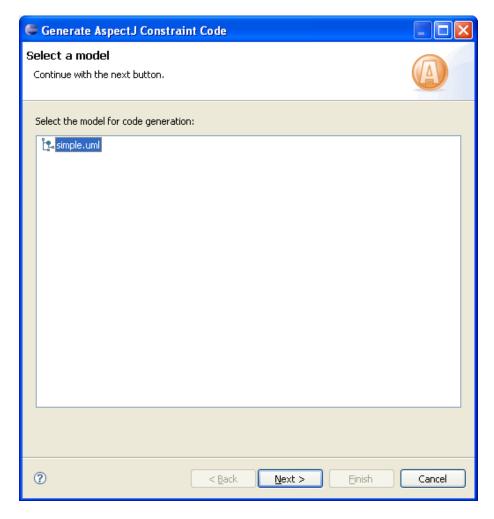


Figure 6: The first step: Selecting a model for code generation.

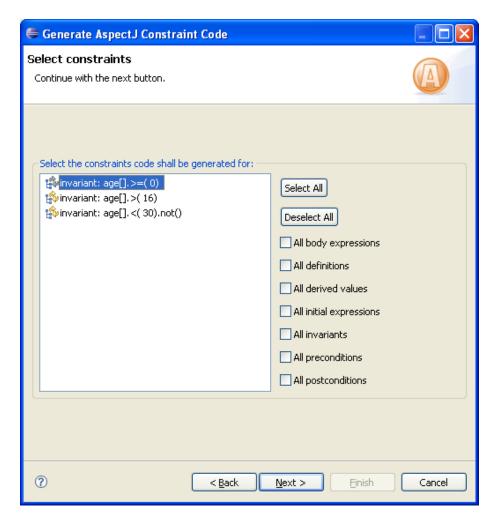


Figure 7: The second step: Selecting constraints for code generation.

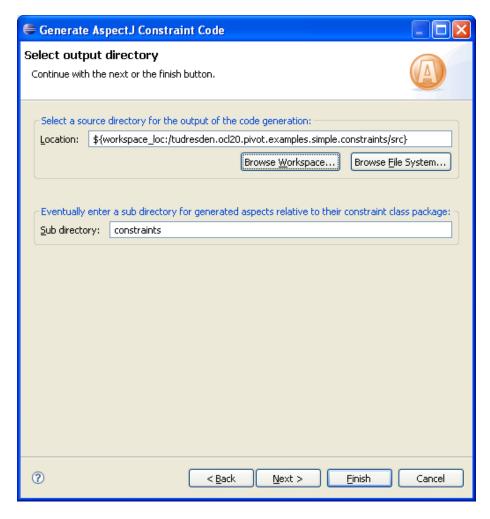


Figure 8: The third step: Selecting a target directory for the generated code.

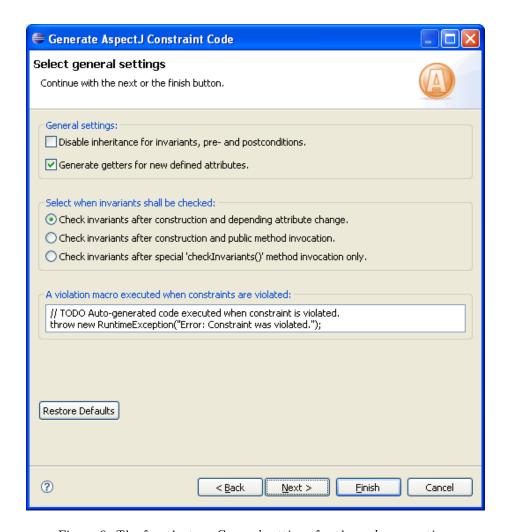


Figure 9: The fourth step: General settings for the code generation.

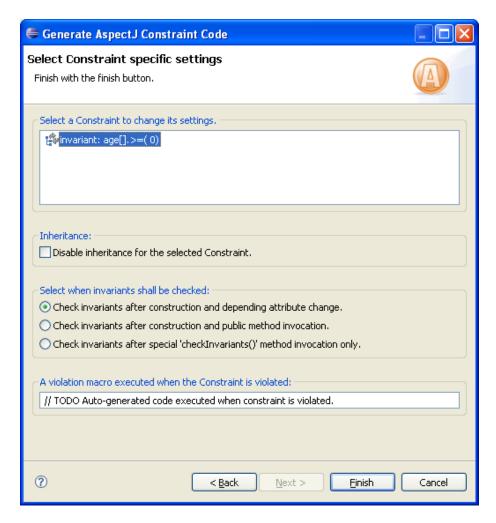


Figure 10: The fifth step: Constraint specific settings for the code generation.

- 1. Invariants can be checked after construction of an object and after any change of an attribute or association which is in scope of the invariant condition (Strong Verification).
- 2. Invariants can be checked after construction of an object and before or after the execution of any public method of the constrained class (Weak Verification).
- 3. And finally, invariants can only be checked if the user calls a special method at runtime (*Transactional Verification*).

This three scenarios can be useful for users in different situations. If a user wants to verify strongly, that his constraints are verified after any change of any dependent attribute he should use *strong verification*. If he wants to use attributes to temporary store values and constraints shall only be verified if any external class instance wants to access values of the constrained class, he should use *weak verification*. If the user wants to work with databases or other remote communication and the state of his constraint classes should be only valid before data transmission, he should use the scenario *transactional verification*.

Finally, we can specify a *violation macro* which specifies the code, which will be executed when a constraint is violated during runtime. By default, the *violation macro* throws a runtime exception. We also want to have a runtime exception thrown when our constraint is violated. Thus, we don't change the *violation macro* and continue with the *Next* button.

#### 4.5 Constraint Specific Settings

The last page of the code generation wizard provides the possibility to configure some of the code generation settings constraint specific by selecting a constraint and adapting it's settings (see figure 10). We don't want to adapt the settings, thus we can finish the wizard and start the code generation by clicking the *Finish* button.

## 5 The Generated Code

After finishing the wizard, the code for the selected constraint will be generated. To see the result, we have to refresh our project in the workspace. We select the project tudresden.ocl20.pivot.examples.simple.constraint in the *Package Explorer* open the context menu with a right mouse click and select the menu item *Refresh*. Afterwards, our project contains a new generated AspectJ file called tudresden.ocl20.pivot.examples.simple.constraints.InvAspect-01.aj (see figure 11).

Now we can rerun our jUnit test case. The test case finishes successfully because the expected runtime exception is thrown (see figure 12).

## 6 Conclusion

This tutorial described how to generate AspectJ code using the Ocl2Java code generator of Dresden OCL2 for Eclipse. More information about Dresden OCL2 for Eclipse is available at the website of the Dresden OCL Toolkit [DOT09].

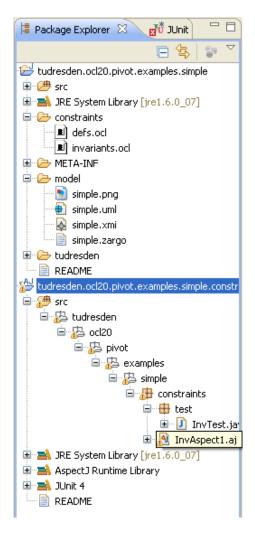


Figure 11: The package explorer containing the new generated aspect file.

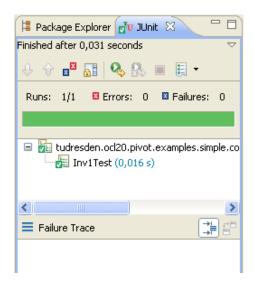


Figure 12: The successfully finished jUnit test case.

# References

- [DOT09] Website of the Dresden OCL2 Toolkit. Website hosted by Source-forge.net, 2009. Available at http://dresden-ocl.sourceforge.net/
- [Ecl09] Eclipse Website. Eclipse Website hosted by the Eclipse Foundation., 2009. Available at http://www.eclipse.org/
- [WB09] WILKE, Class; BRANDT, Ronny: An introduction into Dresden OCL2 for Eclipse. Published at the Dresden OCL Toolkit Website., February 2009. Available at http://dresdenocl.sourceforge.net/4eclipse\_usage.html
- [Wil09a] WILKE, Claas: Examples provided with Dresden OCL2 for Eclipse.

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