Pedro Carmo Résumé

#### Introduction

Hello, my name is Pedro Carmo. I'm a product designer based in Brooklyn, NY. For the past year, I've been working remotely for a financial tech company based in Portland called Simple. At Simple, I was on two different product teams during my tenure there. Initially, I was placed on the Plan team where I helped design and build Expenses, recurring goals. After successfully grooming that team, I was placed on the Spend team, where I was tasked with designing a brand new Activity Feed for all the mobile apps. I also led the design team in other rituals such as Design Systems, Retro and setting standards for handoffs and documentation.

Outside of my day job, I also mentor Design 101 & Interaction Design students at Designlab.

#### References

Mig Reyes - Mentor

Director of Product Design at Sprout Social contact@migreyes.com

Deepa Subramaniam - Former Boss at Kickstarter
Co-founder of Wherewithall
deepa@where-with-all.com

Ya-Bing Chu - Former Boss at Teespring

VP of Product at Formation
yabing@gmail.com

Ian Collins - Former Boss at Simple
Design Director at Simple
ian@simple.com

# Experience

Simple, Product Designer

November '17—Present

Kickstarter, Product Designer

December '16—November '17

Teespring, Product Designer

August '14—November '16

DevMynd Software, Design Consultant / Product Designer

November '13-August '14

Codal Inc., Designer & Frontend Engineer

March '13—November '13

Codal Inc., Design Intern

January '13—March '13

Futura IO, Design Intern

November '12—December '12

### Education

The Starter League, Visual Design

Winter '12 Class

The Starter League, Advanced FE Development

Spring '13 Class

#### Skills

Design, primarily focused on product thinking, design systems interaction design, visual design, user experience and product research.

Development, effecient in Html & Haml, Css & Scss architecture, Git SCM, Framer.js and working within Rails dev environments.

## Certifications

Scrum Product Owner, CSPO Spring '17