

Introduction

Hello, my name is Pedro Carmo. I'm a product designer based in Brooklyn, NY. For the past year, I've been working remotely for a financial tech company based in Portland called Simple. At Simple, I was on two different product teams during my tenure there. Initially, I was placed on the Plan team where I helped design and build Expenses, recurring goals. After successfully grooming that team, I was placed on the Spend team, where I was tasked with designing a brand new Activity Feed for all the mobile apps. I also led the design team in other rituals such as Design Systems, Retro and setting standards for handoffs and documentation.

Outside of my day job, I also mentor Design 101 & Interaction Design students at Designlab.

References

Mig Reyes - *Mentor*

Director of Product Design at Sprout Social
contact@migreyes.com

Deepa Subramaniam - *Former Boss at Kickstarter*

Co-founder of Wherewithall
deepa@where-with-all.com

Ya-Bing Chu - *Former Boss at Teespring*

VP of Product at Formation
yabing@gmail.com

Ian Collins - *Former Boss at Simple*

Design Director at Simple
ian@simple.com

Experience

Simple, Product Designer

November '17—Present

Kickstarter, Product Designer

December '16—November '17

Teespring, Product Designer

August '14—November '16

DevMynd Software, Design Consultant / Product Designer

November '13—August '14

Codal Inc., Designer & Frontend Engineer

March '13—November '13

Codal Inc., Design Intern

January '13—March '13

Futura IO, Design Intern

November '12—December '12

Education

The Starter League, Visual Design

Winter '12 Class

The Starter League, Advanced FE Development

Spring '13 Class

Skills

Design, primarily focused on product thinking, interaction design, visual design, user experience and product research. Development, efficient in Html, Haml, Css & Scss architecture, Git SCM, Framer.js and working in Rails-dev environments.

Certifications

Scrum Product Owner, CSPO

Spring '17