



The Crazy-Cool Things you can do with Node.js

Nuno Job, Nodejitsu

@dscape



nodejs™

**I HAVE NO SPECIAL
TALENTS. I AM ONLY
PASSIONATELY
CURIOUS.**

-ALBERT EINSTEIN



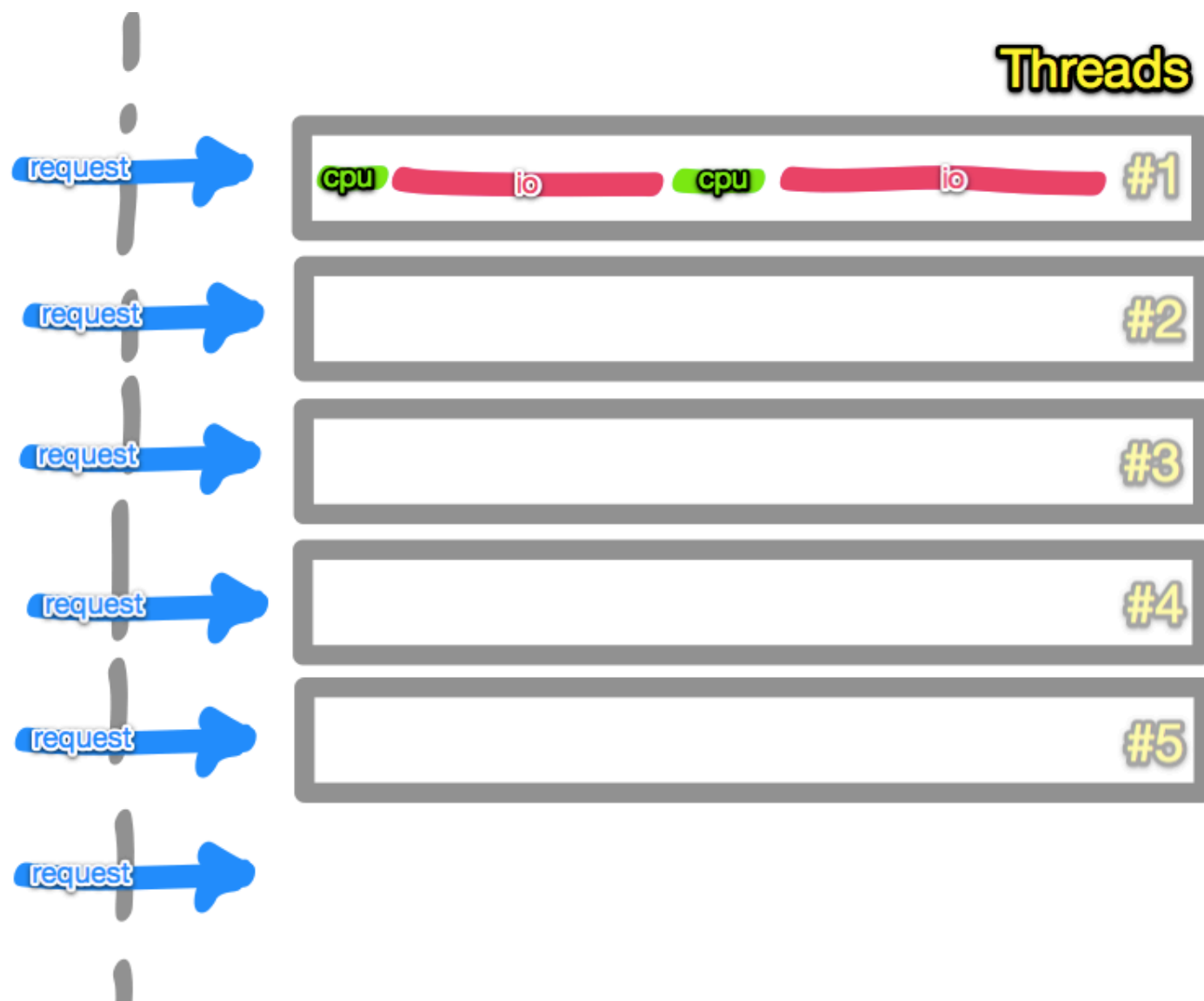
2+2

17x24

Fast calculations
Slow IO

Should we scale them the
same way?

Apache





Event loop





Sample Program

- parse auth params,
asynchronously **authenticate**,
when you get a response execute this callback
function
- auth callback executed,
asynchronously **query** the db,
when you get a response execute this callback
function
- db callback executed,
prepare html to **render** with info from db,
send to user

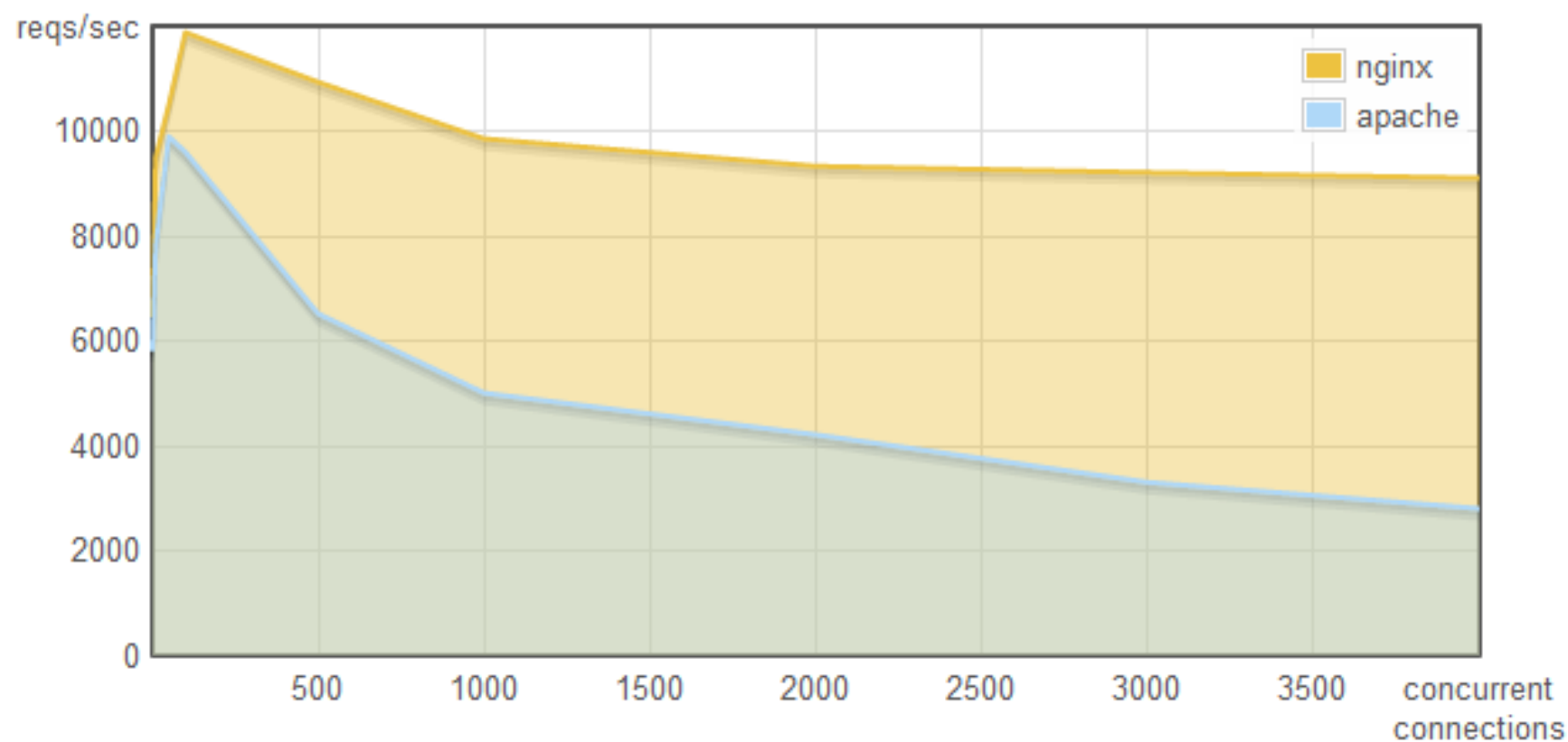
Synchronous vs. Asynchronous

```
try {  
  var auth = auth.authenticate(creds)  
  // wait for io  
  var user = sql.execute(  
    "select * from users where id="+  
    auth.id)  
  // wait for io  
  response.send(render.user(user))  
} catch (e) {  
  response.send("failed")  
}
```

```
auth.authenticate(creds,  
  function auth_cb(error, auth) {  
    if(error) {  
      return response.send("auth")  
    }  
    sql.execute(  
      "select * from users where id="+  
      auth.id,  
      function (error, user) {  
        if(error) {  
          response.send("query")  
        }  
        response.send(null, user)  
      })  
    })  
  })
```

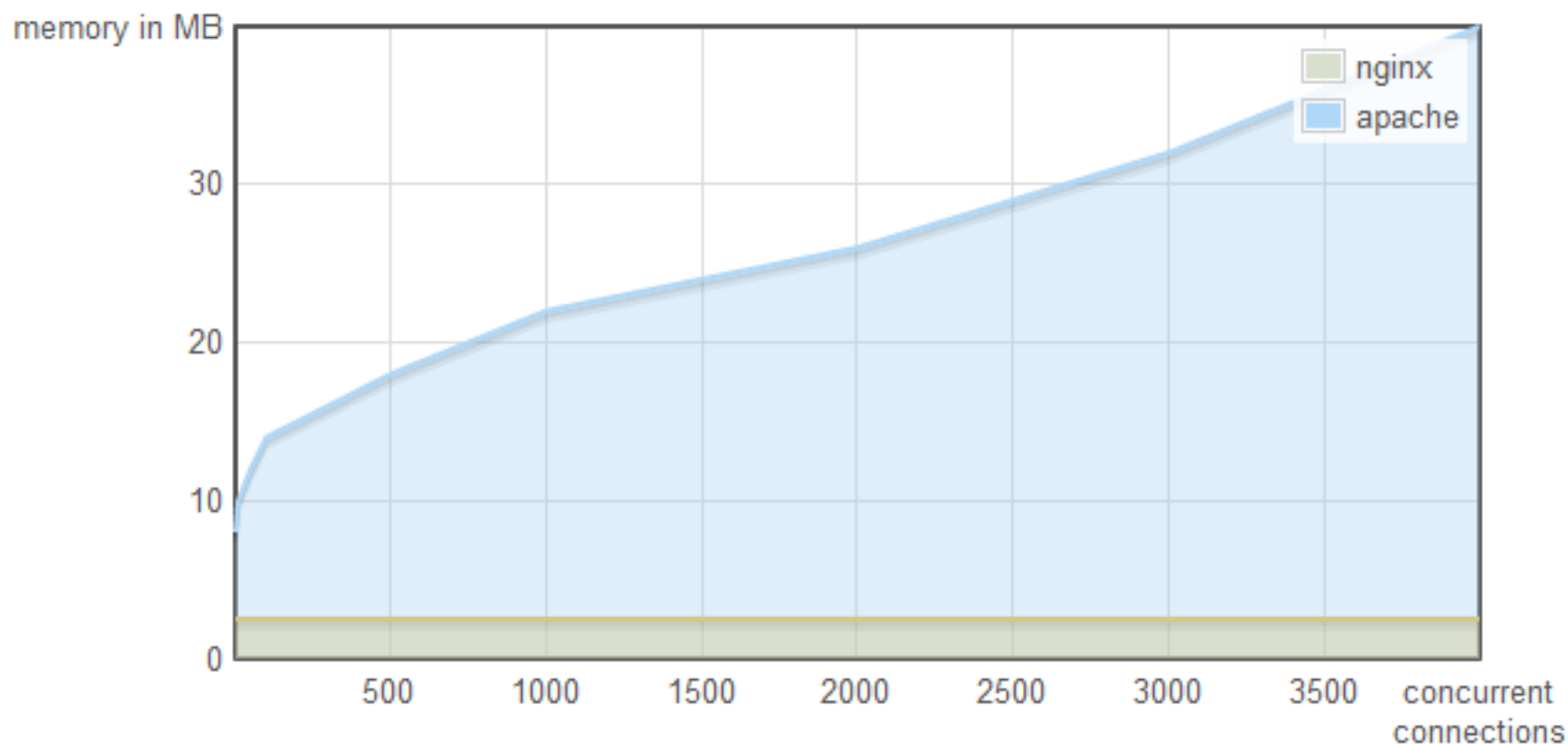
Does it matter?

Concurrency



<http://blog.webfaction.com/a-little-holiday-present>

Memory Usage



<http://blog.webfaction.com/a-little-holiday-present>



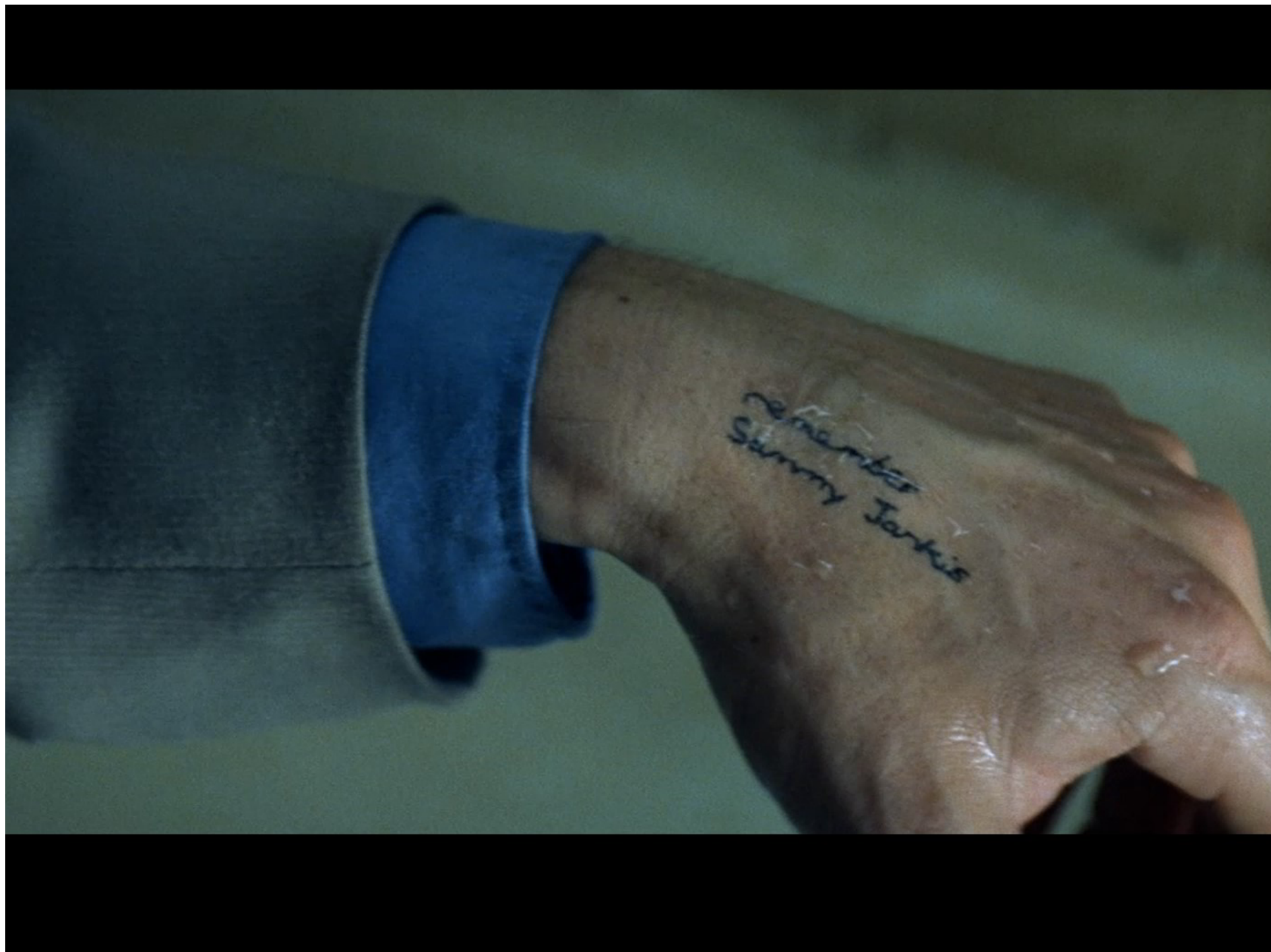
Yes

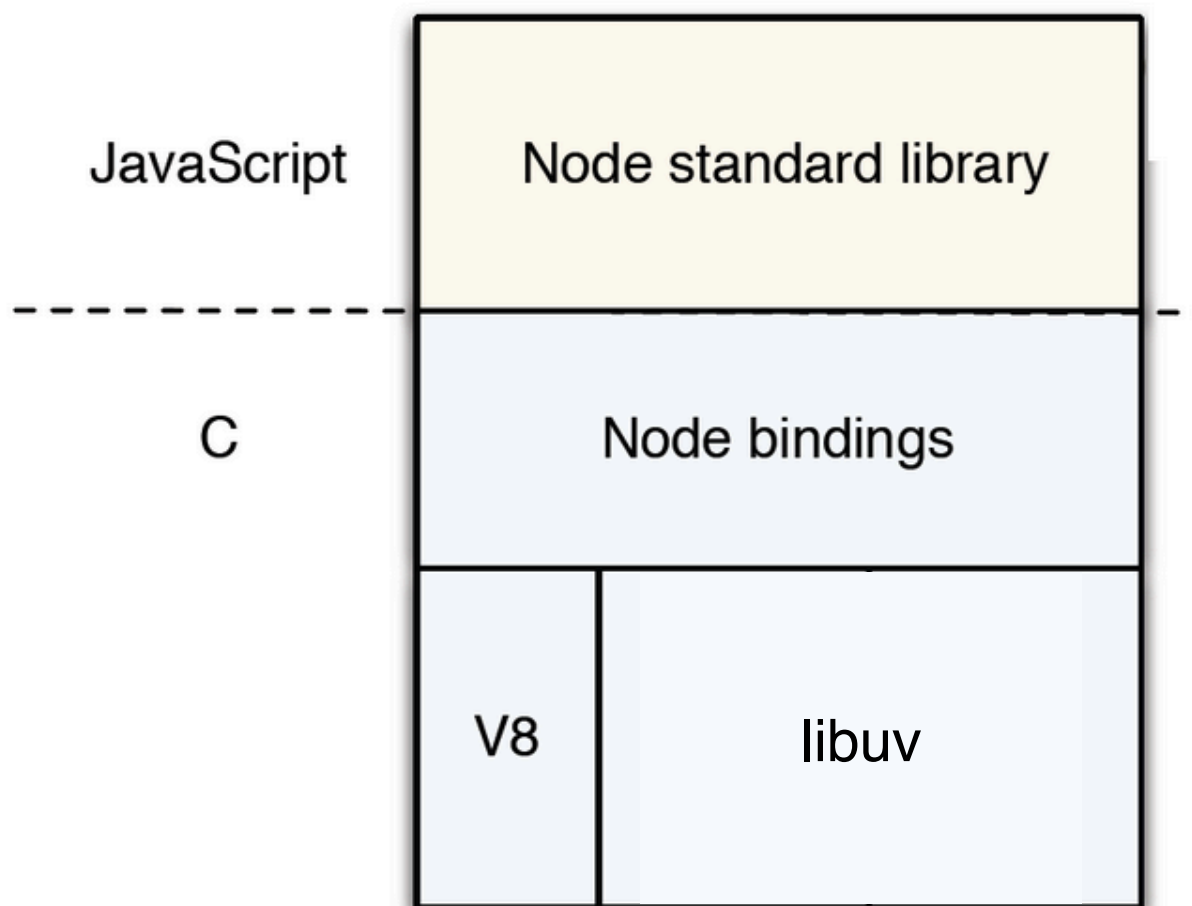


Official Selection - Toronto Film Festival (Official Selection - Venice Film Festival) (Official Selection - Sundance Film Festival)

CAST: GUY PEARCE, CARRIE-ANNE MOSS, JOE PANTOLIANO

MEMENTO





Node Core

- Programmable interface to network protocols and some helpers
- TCP
- UDP
- HTTP
- DNS

A non-black box approach

```
var http = require('http');

http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/plain'});
  res.end('Hello World\n');
}).listen(1337, '127.0.0.1');

console.log('Server running');
```

Node Standard Idioms

```
var foo =  
  fs.createReadStream('fot.txt');  
  
foo.on('data', function (chunk) {  
  process.stdout.write(chunk);  
});  
  
foo.on('error', function (err) {  
  console.log(err.message);  
});
```

```
fs.readFile('foo.txt', 'utf8',  
function (err, data) {  
  if (err) {  
    return console.log(err.message);  
  }  
  console.log(data);  
});
```


Streams are to time as
arrays are to space

@JedSchmidt

A simple reverse proxy

```
var http = require('http');  
var request = require('request');  
  
http.createServer(function (req, res) {  
  console.log(req.url);  
  req.pipe(request('http://nodestack.org' +  
    req.url)).pipe(res);  
}).listen(1337);
```

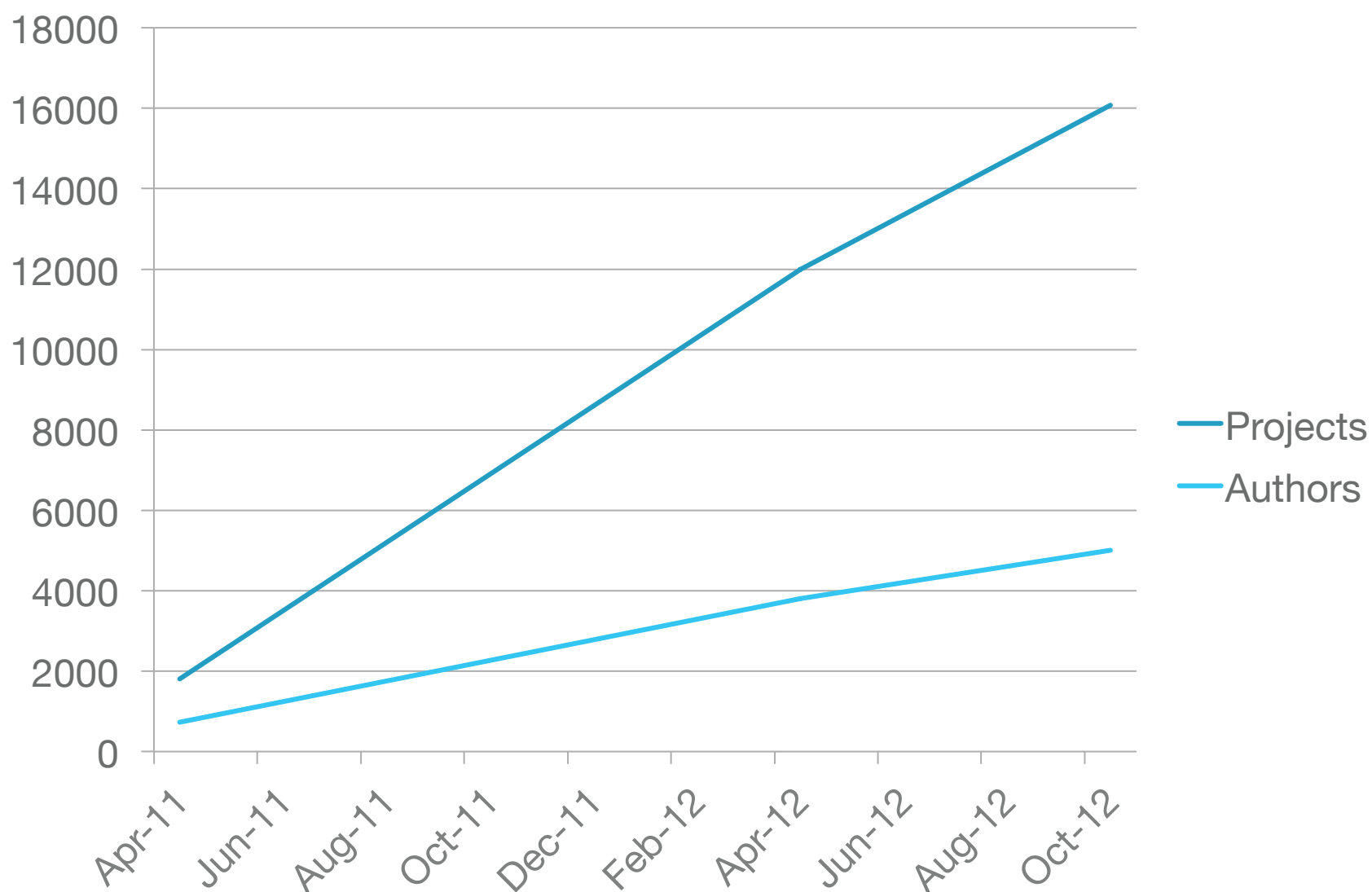
Pros and cons

- Architecture for scaling io based applications, e.g. networking
- Plays very well with V8
- “Fire and Forget” forces developers to save meaningful state as stack trace is lost
- Developers must learn a new event driven programming paradigm

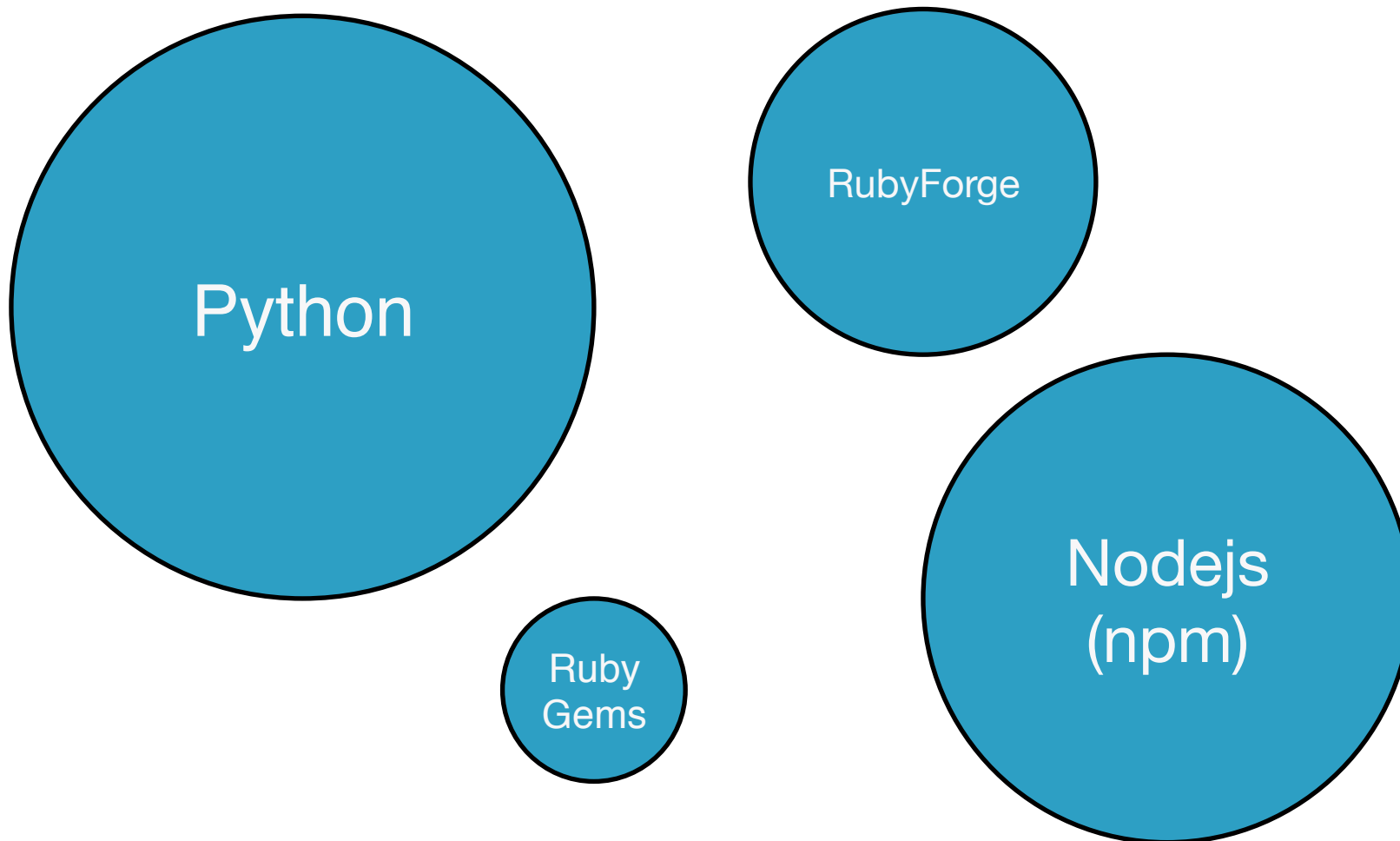
Evolution



Growth



How big is big?



npm secrets

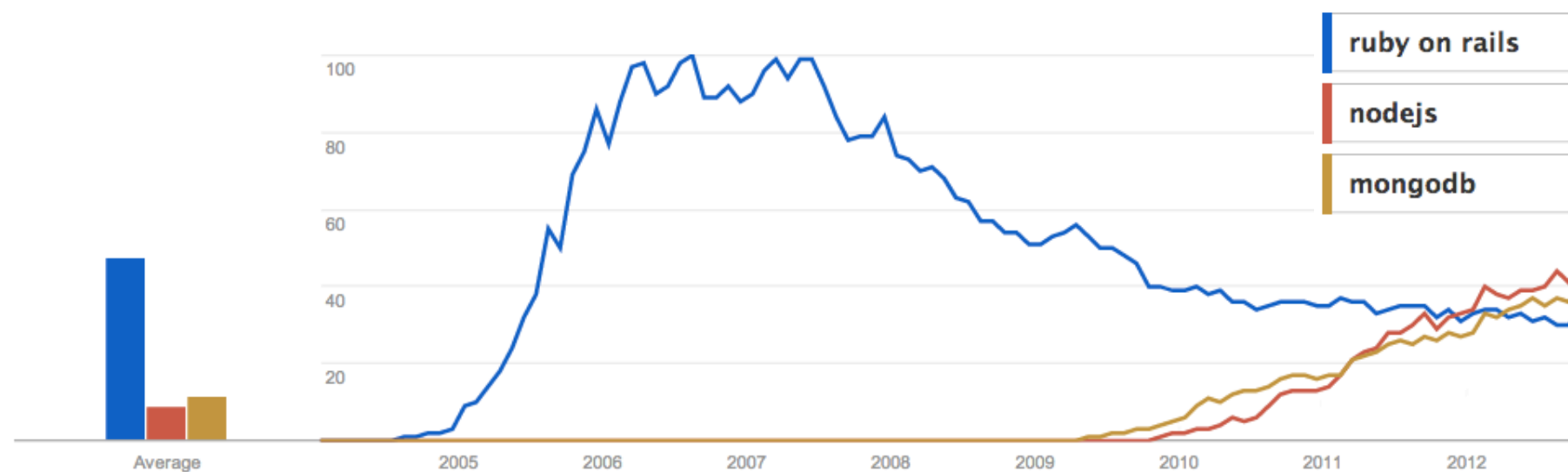
- Super easy to publish
- State of the art package management software
- Adoption of standard idioms makes module creators and users know what interfaces to expect



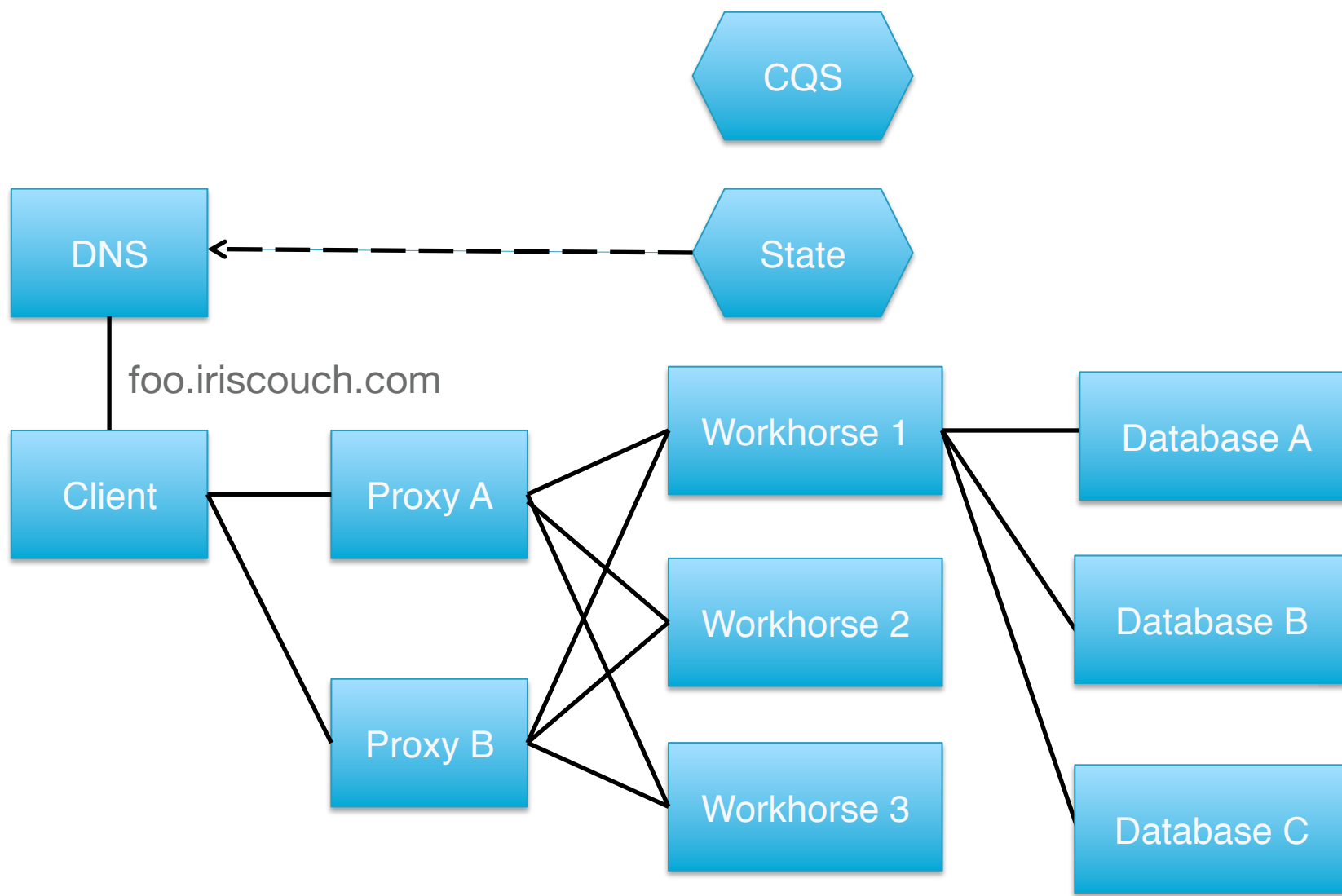
Growth

Interest over time

The number 100 represents the peak search volume



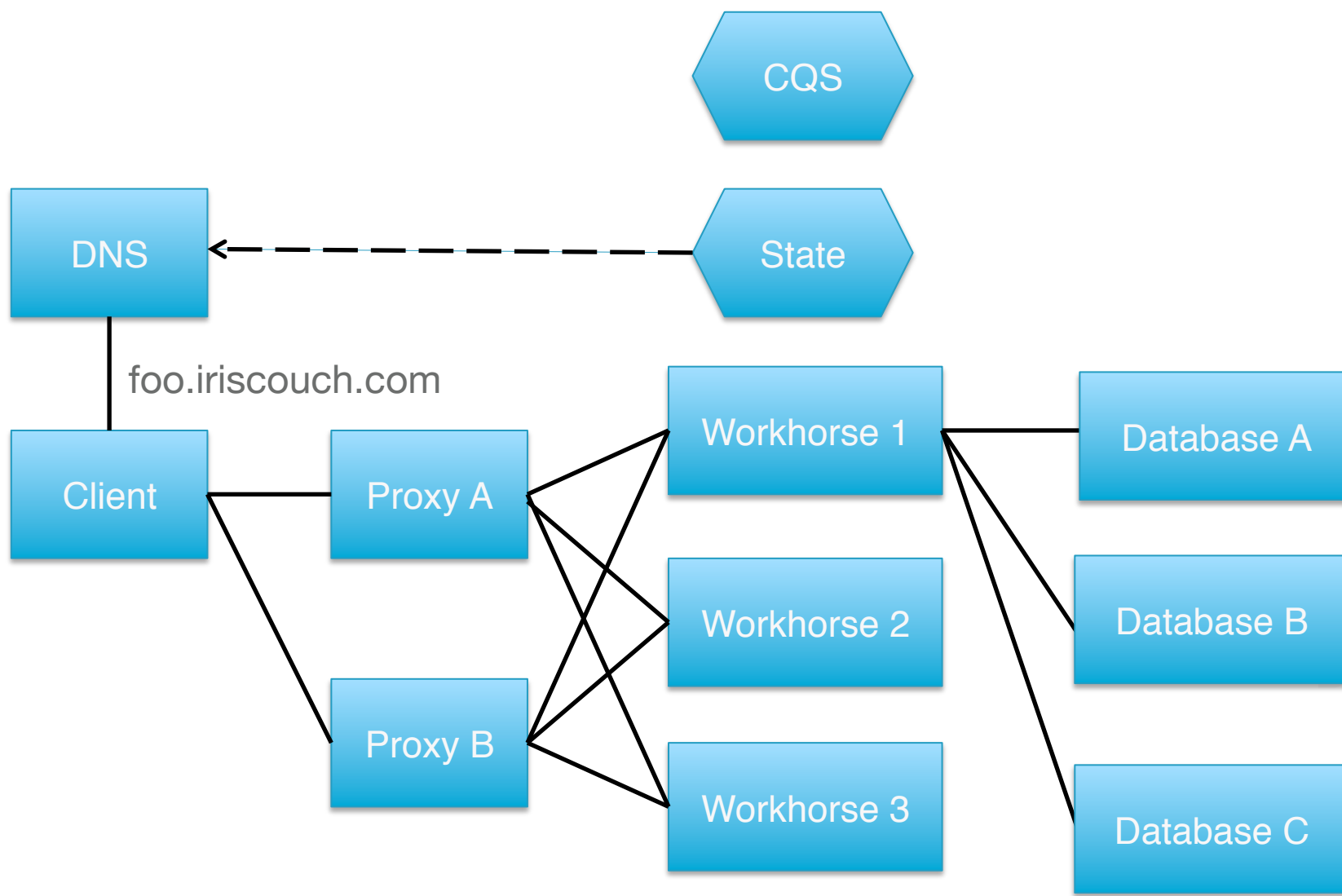






Black boxes

```
var named = require('named');  
named.createServer(function(req, res) {  
  res.end('1.2.3.4');  
}).listen(5353, '127.0.0.1');  
console.log('Server running')
```





17:00 / 22:09



In other words, I am now in control of a flying web server.

@FelixGe

Summary

- Extremely efficient networking applications
- Fast javascript runtime (V8)
- Rapid growth in both packages and community
- No black boxes
- Robots

Thank you



@dscape