

## Edge Advanced

Fault Rules and Error Response

### Fault Handling

Faults in Edge are similar to exceptions in programming languages.

When a fault is raised, current policy processing is aborted and switches to error processing called **FaultRules>.** This is supported in **Proxy Endpoint** and **Target Endpoint** configurations only.

```
    DefaultFaultRule

<Step>
    <Name>SpikeArrest</Name>
                                                             <Name>SystogPolicy</Name>
</Stees
                                                          </Step>
-Step-
                                                          -AlwaysEnforce-true
   <Name>SetConfigurationVariables</Name>
                                                      </Step>
                                                      <FaultRules>
<Step>
                                                          <FaultRule name ="Fault.InvalidKey">
   <Name>VerifyApiKey</Name>
                                                             <Steps
</Steps
                                                                 <Name>Add-WWW-Authenticate-Header</Name>
-Step-
                                                              --Name>-QuotaPolicy-:/Name>-
                                                          sCondition>(fault.name =="invalid consumer key")/Condition>
</Step-
                                                 13
                                                          </FaultRule>

    /FaultRules»

                                                      -HTTPProxyConnection-
                                                             <BasePath>/certification/v1/weather</BasePath>
                                                             <VirtualHost>default/VirtualHost>
                                                 17
                                                             <VirtualHost>secures/VirtualHost>
```

\*/HTTPProxyConnection\*

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### Fault Handling (cont'd)

#### <FaultRule>

- Support for multiple fault rules, executed conditionally.
- o Raised manually or automatically upon policy failure.
- If multiple conditional FaultRules defined, their conditions are evaluated in reverse order (bottom up).

#### <DefaultFaultRule>

- A catch-all / post processing fault rule is available using the flow
- o If no FaultRule is matched, this flow will execute.
- Use <AlwaysEnforce>true</AlwaysEnforce> to use this flow for post processing in error flows. This will ensure the flow executes after a matched fault rule has completed its processing.

#### 3 scenarios where processing will switch to fault processing:

- Using RaiseFault policy.
- Any policy failure when contineOnError=false (default setting).
- Non-success response received from service callout or backend request (4XX, 5XX status codes).

```
<DefaultFaultRule>
        <Step>
           <Name>SyslogPolicy</Name>
       </Step>
       <AlwaysEnforce>true</AlwaysEnforce>
   <FaultRules>
        <FaultRule name ="Fault.InvalidKey">
           Step>
               <Name>Add-WAW-Authenticate-Header</Name>
           </5ten>
        <Condition>(fault.name =="invalid_consumer_key")</Condition>
        </FaultRule>
    <HTTPProxyConnection>
           <BasePath>/certification/v1/weather</BasePath>
15
           <VirtualHost>default</VirtualHost>
           <VirtualHost>secure</VirtualHost>
    </HTTPProxyConnection>
```

### Rewriting Backend Error Responses

Edge has a pre-defined fault response format:

#### You can either:

- 1. Rewrite backend error responses to match Edge's format
- Rewrite Edge fault responses to match the backend error response format

```
{
    "fault":{
        "faultstring":"%errorMessage#",
        "detail":{
            "errorcode":"%errocode#"
        }
    }
}
```

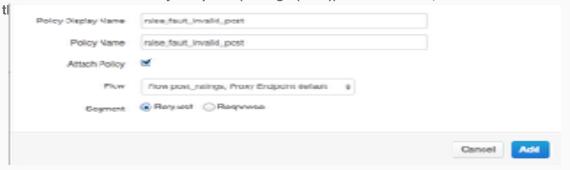
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### Raising a Fault (error)

### Add a Raise Fault Policy







### Modify the content to return an appropriate fault message

```
Code raise fault myslid most
   <7ml version='1.0" encoding="UTT-8" standalone="yes";>
   <RaiseFault async="false" continueOrError="false" enabled="true" rame="raise_fault_invalid_post">
       <DisplayName>saise fault invalid post
       <PaultBules/>
       <PaultResponse>
               <Readers/>
               <Psylcad contertType="application/json">\{"error": 'Invalid Fost Data"}</Payload>
               #StatusCode 400 / StatusCode
1.0
11
               <BrascoPhrase>Lad Request</ReasorPhrase>
1.2
       </fracit@esponse>
14
       <!gncreUnresolvedVariables>true</figureUnresolvedVariables>
15 </BaiseFault>
```

### Raise Fault Policy Details

#### Fault Response Tag Format

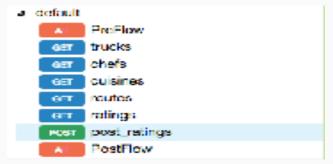
- Set Allows you to build an inline response to fault
  - StatusCode HTTP Status Code
  - ReasonPhrase HTTP Reason Phrase
  - Payload Message Contents for your fault (follows same spec as assign message)
- Copy Allows you to copy the request or the response into the fault response
  - Attr:source request or response object

Note: Raise Fault can also be used as a mechanism to stop the request flow before getting to the target in a success scenario.

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### Raise Faults work with conditions

**Select Post Ratings Resource from navigation pane** 



#### Add a condition to the Step (policy)

```
Code: post_ratings
            <Flow name="post_ratings">
                <!escriptios/>
                lequest>
                    -tSteph
                        <PaultBules/>
                        (Name) extract post_data_ratings</Same)
                    </8top>
                    <Steph
10
11
12
13
14
                        <PaultBules/>
                        (Name) raise fault invalid post(/Name)
                         cCondition>((truck = NULL) or (comment = NULL) or (commenter = WULL) or (score = NULL) 
                    </Stap>
                </Request>
15
                «Tespones/»
                                                                    tingsaquots; an
                                                                                                             OST")</Condition>
1.6
                <Condition>(proxy.pathsuf
                                               latchesPath agus
                                                                                         guest.verb - 4c
17
```

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# THANK YOU