



# Edge REST Design Fundamentals

## 4 Best Practices in API Design

# Mission: The Most Important Design Influence

Always keep in mind why APIs are being implemented.



Sample Mission:

# Reduce time to market for new apps

More than just wrapping existing services

Development teams need:

- Consistency in Interface Language

- Sandboxes to test theories

- Good Documents to determine how to use APIs

- Uninterrupted Workflow to work out gnarly issues

- Stable Environments to prove utility

Sample Mission:

# Leverage external developers using public APIs

Developers need:

Consistency

Automated onboarding

Great documentation and examples

Testing environments

Production promotion workflow

Support community

A payoff

# Tips for Success

Spend 70% of your design effort on APIs that have consumers who can tell you if what you're designing is useful (or not).

Spend more time thinking about resources that are used, not actions that are taken. Nouns are good; verbs are bad.

Before designing a new API, first evaluate the current portfolio and see if a modification can be made to an existing API to satisfy the need.

# More Tips

Non-functional requirements such as security schemes, SLA, or latency timing, while important, should not be allowed to impact the design.

Avoid the urge to implement custom anything. To the greatest extent possible, use conventions and techniques already in place.

An API is like a joke. If you have to explain it, it's not that good.

Paraphrased Martin LeBlanc



Best Practice:

# Noun-Oriented Resources

```
https://myserver/v1/dogs
```

```
https://myserver/v1/dogs/{dog-id}
```

- Keep primary resources to 2 levels
- Use plural nouns for collections
- Prefer concrete names over abstractions



Best Practice:

## Force Verbs Out of URIs

Verbs in the URI cause a long list of URIs with no consistent pattern.

```
/getAllDogs  
/verifyDogLocation  
/isFeedNeeded  
/giveDirectOrder  
/getDog  
/newDog  
/getNewDogsSince  
/getRedDogs  
/setDogStateTo  
/getAllLeashedDogs  
/createRecurringMedication
```

```
/getHungerLevel  
/getSquirrelChasingPuppies  
/newDogForOwner  
/transferDog  
/doDirectOwnerDiscipline  
/getRecurringFeedingSchedule  
/isDogSick  
/getDogsAtPark  
/feedADog  
/getSittingDogs  
/checkHealth
```

Best Practice:

# Use HTTP Verbs to Manage CRUD Operations

Resource	<b>POST</b> create	<b>GET</b> read	<b>PUT</b> update	<b>DELETE</b> delete
<b>/dogs</b>	Create a new dog	List matched dogs	Bulk update matched dogs	Delete all matched dogs
<b>/dogs/1234</b>	Error	Show "Oreo"	If exists, update "Oreo" If not, error!	Delete "Oreo"

Best Practice:

# Sweep Complexity Behind the ' ? '

Relationships can be complex. Use query parameters instead of complex pathing.

- Which would you rather use?
- Which is more performant in bandwidth and compute constrained client environments?

```
GET /parks
For each park: GET /parks/{park-id}/dogs
For each dog: GET /dogs/{dog-id} (filter out dogs not running & not grey)
```

VS.

```
GET /dogs?color=grey&state=running&location=park
```

THANK YOU