



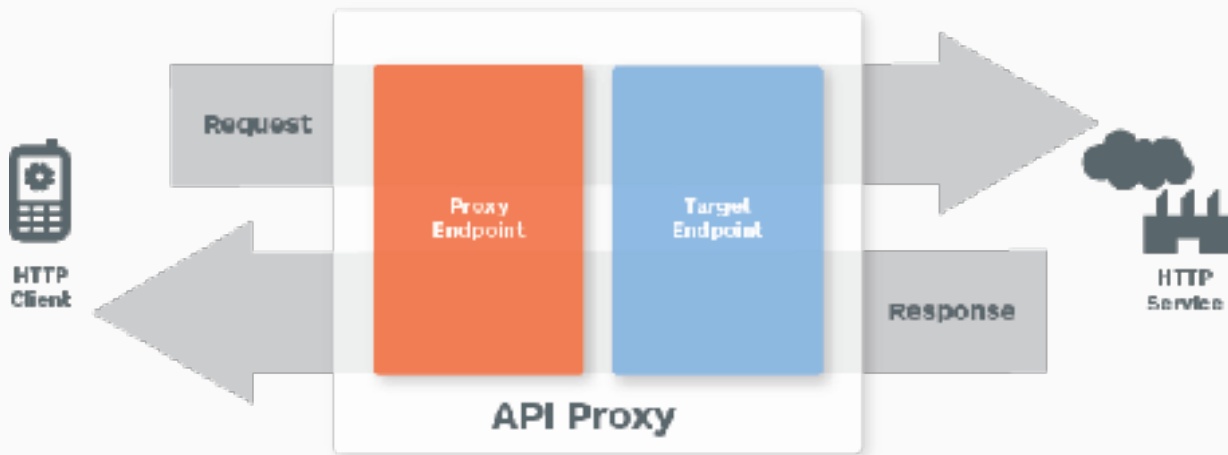
Edge Fundamentals

Named Target Servers

Target Servers: Hard Coded vs Parameterized

In the standard flow, target servers are hard coded

- **Problem:** When you promote your bundle from Dev to Prod, you have to edit the Target Endpoint URL manually
- **Solution:** Use Named Target Servers and set targets by environment



Existing Target URL

```
<TargetEndpoint name="default">
  <Description/>
  <PreFlow name="PreFlow">
    <Request>
    </Request>
    <Response/>
  </PreFlow>
  <Flows/>
  <PostFlow name="PostFlow"/>
  <HTTPTargetConnection>
    <URL>http://hardcoded-URL</URL>
  </HTTPTargetConnection>
</TargetEndpoint>
```

targets/default.xml

Create a Named Target Server

- TargetServers are used to decouple Target Endpoint HTTPTargetConnections from concrete URLs for backend services
- Target Endpoints can be parameterized for each environment (in "test" TS1 points to a somehost-test.com; and in prod to somehost.com)
- When you promote the proxy with the configurations across different environments, the same code will work seamlessly without any code change

Environment Configuration **prod** ▾

[Codes](#) [Key Value Maps](#) [Target Servers](#) [Virtual Hosts](#)

NAME	HOST	PORT	ENABLED	ACTIONS
<input type="text" value="TS1"/>	<input type="text" value="somehost.com"/>	<input type="text" value="80"/>	<input checked="" type="checkbox"/>	Delete

[+ Target Server](#)

[Cancel](#) [Save](#)

Load balancer

- Edge enhances the availability of your API by providing built-in support for load balancing and failover across multiple backend server instances
- The load balancer supports three load balancing algorithms:
 - Round Robin (default)
 - Weighted
 - Least Connection
- Other configurations that can be used:
 - MaxFailures
 - RetryEnabled
 - IsFallback

```
<TargetEndpoint name="default">
  <Description>My Target</
Description>
  <HTTPTargetConnection>
    <LoadBalancer>
      <Server name="TS1" />
    </LoadBalancer>
    <Path>/v1/path</Path>
    <Properties/>
  </HTTPTargetConnection>
</TargetEndpoint>
```

Target Server with SSL

Target servers with SSL can be configured using the Management API

```
<TargetServer name="TargetServer 1">
  <IsEnabled>true</IsEnabled>
  <Host>www.example.com</Host>
  <Port>443</Port>
  <SSLInfo>
    <Ciphers/>
    <ClientAuthEnabled>true</ClientAuthEnabled>
    <Enabled>true</Enabled>
    <IgnoreValidationErrors>false</IgnoreValidationErrors>
    <KeyAlias>keystore-alias</KeyAlias>
    <KeyStore>keystore-name</KeyStore>
    <Protocols/>
    <TrustStore>truststore-name</TrustStore>
  </SSLInfo>
</TargetServer>
```

Health Monitoring

- Health monitoring enables you to enhance load balancing configurations by actively polling the backend service URLs defined in the TargetServer configurations
- Two types of health monitors
 - TCP - a TCP client simply ensures that a socket can be opened
 - HTTP - configure the HTTP client to submit a valid HTTP request to the backend service
- Health monitors come into play when a backend server becomes unreachable
- In a traditional load balancer configuration if a server becomes unreachable it will drop it from the pool of servers
- The health monitor is designed to re-add those servers to the pool

Health Monitor - Types

TCP Monitor Example

```
<HealthMonitor>
  <IsEnabled>true</IsEnabled>
  <IntervalInSec>5</IntervalInSec>
  <TCPMonitor>
<ConnectTimeoutInSec>10</
ConnectTimeoutInSec>
  <Port>80</Port>
  </TCPMonitor>
</HealthMonitor>
```

HTTP Monitor Example

```
<HTTPMonitor>
  <Request>
    <ConnectTimeoutInSec>10</ConnectTimeoutInSec>
    <SocketReadTimeoutInSec>30</
    SocketReadTimeoutInSec>
    <Port>80</Port>
    <Verb>GET</Verb>
    <Path>/healthcheck</Path>
    <Headers>
      <Header name="Authorization">Basic
12e98yfw87etf</Header>
    </Headers>
  </Request>
  <SuccessResponse>
    <ResponseCode>200</ResponseCode>
    <Headers>
      <Header name="ImOK">YoureOK</Header>
    </Headers>
  </SuccessResponse>
</HTTPMonitor>
```


Example Healthchecks

```
<HTTPMonitor>
  <Request>
    <ConnectTimeoutInSec>10</ConnectTimeoutInSec>
    <SocketReadTimeoutInSec>30</
SocketReadTimeoutInSec>
    <Port>80</Port>
    <Verb>GET</Verb>
    <Path>/healthcheck</Path>
    <Headers>
      <Header name="Authorization">Basic
12e98yfw87etf</Header>
    </Headers>
  </Request>
  <SuccessResponse>
    <ResponseCode>200</ResponseCode>
    <Headers>
      <Header name="ImOK">YoureOK</Header>
    </Headers>
  </SuccessResponse>
</HTTPMonitor>
```

HTTP Monitor Example

```
<HealthMonitor>
  <IsEnabled>true</IsEnabled>
  <IntervalInSec>5</IntervalInSec>
  <TCPMonitor>
    <ConnectTimeoutInSec>10</
ConnectTimeoutInSec>
    <Port>80</Port>
  </TCPMonitor>
</HealthMonitor>
```

TCP Monitor Example

Lab

Please follow the steps provided [here](#)

THANK YOU