

NAME

mbnavadjustmerge – Tool to modify MBnavadjust projects, including merging projects, adding global ties, setting tie modes, exporting or importing crossing ties, and pre-generating the triangular meshes .

VERSION

Version 5.0

SYNOPSIS

```
mbnavadjustmerge --input=project-base
[--input=project_path
--output=project_path
--set-global-tie=file:section[:snav]/xoffset/yoffset/zoffset[/xsigma/ysigma/zsigma]
--set-global-tie-xyz=file:section[:snav]
--set-global-tie-xyonly=file:section[:snav]
--set-global-tie-zonly=file:section[:snav]
--set-all-global-ties-xyz
--set-all-global-ties-xyonly
--set-all-global-ties-zonly
--unset-global-tie=file:section
--unset-all-global-ties
--add-crossing=file1:section1/file2:section2
--set-tie=file1[:section1]/file2[:section2]/xoffset/yoffset/zoffset[/xsigma/ysigma/zsigma]
--set-tie=file1[:section1]/file2[:section2]//zoffset
--set-tie-xyz=file1:section1/file2:section2
--set-tie-xyonly=file1:section1/file2:section2
--set-tie-zonly=file1:section1/file2:section2
--set-ties-xyz-all
--set-ties-xyonly-all
--set-ties-zonly-all
--set-ties-xyz-with-file=file
--set-ties-xyonly-with-file=file
--set-ties-zonly-with-file=file
--set-ties-xyz-by-survey=survey
--set-ties-xyonly-by-survey=survey
--set-ties-zonly-by-survey=survey
--set-ties-xyz-by-block=survey1/survey2
--set-ties-xyonly-by-block=survey1/survey2
--set-ties-zonly-by-block=survey1/survey2
--set-ties-zoffset-by-block=survey1/survey2/zoffset
--set-ties-xyonly-by-time=timethreshold
--unset-tie=file1:section1/file2:section2
--unset-ties-with-file=file
--unset-ties-with-survey=survey
--unset-ties-by-survey=survey
--unset-ties-by-block=survey1/survey2
--unset-ties-all
--skip-unset-crossings
--unset-skipped-crossings-by-block=survey1/survey2
--unset-skipped-crossings-between-surveys
--insert-discontinuity=file:section
--remove-discontinuity=file:section
--merge-surveys=survey1:survey2
--reimport-file=file
--reimport-all-files
```

```
--import-tie-list=file
--export-tie-list=file
--triangulate
--triangulate-all
--triangulate-scale=scale
--triangulate-section=file:section
--unset-short-section-ties=min_length
--skip-short-section-crossings=min_length
--verbose
--help]
```

DESCRIPTION

MBnavadjustmerge is a command line program that merges two existing **MBnavadjust** projects or modifies a single **MBnavadjust** project.

MBnavadjust is an interactive graphical program used to adjust swath data navigation by matching bathymetric features in overlapping and crossing swaths. The primary purpose of **mbnavadjust** is to eliminate relative navigational errors in swath data obtained from poorly navigated sonars.

With respect to the merging function, if the **MBnavadjustmerge** user specifies two input projects and no output project, then the second project is added to the first. If an output project is specified, then the two projects are merged and the new combined project is output.

In order to make use of the project modification commands, a single input project must be specified, along with one or more of the modification commands. These can include adding crossings, setting tie z-offset values, setting tie offsets (even if no corresponding crossing already exists), setting tie modes (xy only, z only, xyz), and deleting ties.

MB-SYSTEM AUTHORSHIP

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OPTIONS

--input=project-base

--input=project-add The **--input** option defines an existing, input **MBnavadjust** project. A project may be defined by a relative or absolute path to the project *.nvh file or the project *.dir directory. This option can be used twice to specify two input projects. The first use of **--input** defines the base input project, and the second defines the add input project. In the case where the **--output** option is used to define an output project, the two input projects will both be copied to the new output project (*project-base* first followed by *project-add*). If the **output** option is not specified, then the *project-base* project is used as the output, and the *project-add* project is added on to the *project-base* project. If only the base input project is specified, then that project will be modified according to one or more of the "add", "delete", "skip", or "set" commands.

--output=project-output

This option defines the new **MBnavadjust** output project. The two input projects will both be copied to the new output project (*project-base* first followed by *project-add*). If the output option is not specified, then the *project-base* project is used as the output, and the *project-add*

project is added on to the project-base project.

--set-global-tie=file:section[:snav]/xoffset/yoffset/zoffset/[xsigma/ysigma/zsigma]

This option sets a global tie for a navigation point in the project. Global ties are ties to the global reference frame, which generally means GPS positions (e.g. WGS84). The file and section id's must be specified, along with the x (east-west), y (north-south), and z (vertical positive up) offset values in meters. If the snav id (navigation point id) is not specified, it is assumed to be 0, the first navigation point in the specified section. If the uncertainties in the global tie (xsigma, ysigma, zsigma) are not specified, then xsigma = ysigma = 10 m and zsigma = 0.5 m are assumed.

--set-global-tie-xyz=file:section[:snav]

This option sets the mode of the existing specified global tie in the **MBnavadjust** project to be "XYZ". This means all three coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-global-tie-xonly=file:section[:snav]

This option sets the mode of the existing specified global tie in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-global-tie-zonly=file:section[:snav]

This option sets the mode of the existing specified global tie in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of the tie will be used as a constraint in the inversion for an optimal navigation model.

--set-all-global-ties-xyz

This option sets the mode of all global ties in the **MBnavadjust** project to be "XYZ". This means all three coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-all-global-ties-xonly

This option sets the mode of all global ties in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-all-global-ties-zonly

This option sets the mode of all global ties in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of the tie will be used as a constraint in the inversion for an optimal navigation model.

--unset-global-tie=file:section

This option unsets (deletes) the specified global tie in the **MBnavadjust** project.

--add-crossing=file1:section1/file2:section2

This option adds the specified crossing to the **MBnavadjust** project.

--set-tie=file1[:section1]/file2[:section2]/[xoffset]/[yoffset]/zoffset/[xsigma/ysigma/zsigma]

This option adds the specified tie to the **MBnavadjust** project. If the corresponding crossing does not already exist, it will be created. If a section is not specified, then it is assumed to be the first value, i.e. 0. If the tie offsets are specified but the uncertainties (xsigma, ysigma, zsigma) are not specified, then xsigma = ysigma = 10 m and zsigma = 0.5 m are assumed.

--set-tie=file1[:section1]/file2[:section2]//zoffset

This option modifies the z offset value of the specified tie in the **MBnavadjust** project. If a section is not specified, then it is assumed to be the first value, i.e. 0. The specified tie must already exist, and this command changes the z offset value while leaving the x and y offsets and the uncertainties unchanged.

--set-tie-xyz=file1:section1/file2:section2

This option sets the mode of the existing specified tie in the **MBnavadjust** project to be "XYZ". This means all three coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-tie-xyonly=file1:section1/file2:section2

This option sets the mode of the existing specified tie in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of the tie will be used as constraints in the inversion for an optimal navigation model.

--set-tie-zonly=file1:section1/file2:section2

This option sets the mode of the existing specified tie in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of the tie will be used as a constraint in the inversion for an optimal navigation model.

--unset-tie=file1:section1/file2:section2

This option unsets (deletes) the specified tie in the **MBnavadjust** project.

--set-ties-xyz-all

This option sets the mode of all ties in the **MBnavadjust** project to be "XYZ". This means all three coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyonly-all

This option sets the mode of all ties in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zonly-all

This option sets the mode of all ties in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyz-with-file=file

This option sets the mode of all ties involved with the specified file in the **MBnavadjust** project to be "XYZ". This means all three coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyonly-with-file=file

This option sets the mode of all ties involved with the specified file in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zonly-with-file=file

This option sets the mode of all ties involved with the specified file in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyz-with-survey=survey

This option sets the mode of all ties involved with the specified survey in the **MBnavadjust** project to be "XYZ". This means all three coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyonly-with-survey=survey

This option sets the mode of all ties involved with the specified survey in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zonly-with-survey=survey

This option sets the mode of all ties involved with the specified survey in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyz-by-survey=survey

This option sets the mode of all ties between two sections in the specified survey in the **MBnavadjust** project to be "XYZ". This means all three coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyonly-by-survey=survey

This option sets the mode of all ties between two sections in the specified survey in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zonly-by-survey=survey

This option sets the mode of all ties between two sections in the specified survey in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyz-by-block=survey1/survey2

This option sets the mode of all ties between sections of the specified two surveys in the **MBnavadjust** project to be "XYZ". This means all three coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-xyonly-by-block=survey1/survey2

This option sets the mode of all ties between sections in the specified two surveys in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zonly-by-block=survey1/survey2

This option sets the mode of all ties between sections in the specified two surveys in the **MBnavadjust** project to be "Z". This means only the vertical coordinate of these ties will be used as constraints in the inversion for an optimal navigation model.

--set-ties-zoffset-by-block=survey1/survey2/zoffset

This option resets the zoffset value of all ties between sections in the specified two surveys.

--set-ties-xyonly-by-time=dt

This option sets the mode of all ties with nav points separated in time by dt or larger in the **MBnavadjust** project to be "XY". This means only the horizontal coordinates of these ties will be used as constraints in the inversion for an optimal navigation model.

--unset-ties-with-file=file

This option unsets (deletes) all ties involved with the specified file in the **MBnavadjust** project.

--unset-ties-with-survey=survey

This option unsets (deletes) all ties involved with the specified survey in the **MBnavadjust** project.

--unset-ties-by-survey=survey

This option unsets (deletes) all ties between two sections in the specified survey in the **MBnavadjust** project.

--unset-ties-by-block=survey1/survey2

This option unsets (deletes) all ties between sections of the specified two surveys in the **MBnavadjust** project.

--unset-ties-all

This option unsets (deletes) all ties in the **MBnavadjust** project. The command **--unset-all-ties** is also accepted.

--skip-unset-crossings

This option sets all unset crossings in the input projects to be skipped. This does not apply to any new crossings between the two merged projects.

--unset-skipped-crossings-by-block=survey1/survey2

This option sets all skipped crossings in the specified two surveys to be unset.

--unset-skipped-crossings-between-surveys

This option sets all skipped crossings between different surveys in the input projects to be unset. This does not apply to any new crossings between the two merged projects.

--insert-discontinuity=file:section

This option inserts a navigation discontinuity immediately after the specified file and section.

--remove-discontinuity=file:section

This option removes a navigation discontinuity immediately after the specified file and section (if the discontinuity exists).

--merge-surveys=survey1:survey2

This option merges two surveys.

--reimport-file=file

This option reimports the specified swath file into the project from the current processed version of that file. The file is broken into the same sections as previously, regardless of any changes to the settings for the maximum section length or the maximum number of soundings in a section. The original navigation and attitude data are also preserved, but the bathymetry is changed to reflect the current processed values. This means that updates to the bathymetry editing can be brought into the mbnavadjust project.

--reimport-all-files

This option reimports all of the swath files into the project from the current processed versions of those files. Each file is broken into the same sections as previously, regardless of any changes to the settings for the maximum section length or the maximum number of soundings in a section. The original navigation and attitude data are also preserved, but the bathymetry is changed to reflect the current processed values. This means that updates to the bathymetry editing can be brought into the mbnavadjust project.

--import-tie-list=filename

Import a listing of navigation ties that has been exported from a different **mbnavadjust** project using the **--export-tie-list** command.

--export-tie-list=filename

Output the current navigation ties as a text file that can be imported into a different **mbnavadjust** project using the **--import-tie-list** command. The ties that are output reflect all modifications specified by other commands.

--triangulate

This command causes **mbnavadjustmerge** to pre-generate triangular meshes used by **mbnavadjust** for contouring each section as part of the graphical analysis of crossings. These meshes are stored within the project directory as a *.tri file in parallel with each *.mb71 section file. Any section triangle mesh files that already exist are not recreated. The region including each section is divided into a grid with a cell size determined by the *scale* value set by the **--triangulate-scale** option; the triangle vertices are selected as the least deep (shoalest) soundings within each grid cell.

--triangulate-all

This command causes **mbnavadjustmerge** to pre-generate triangular meshes used by **mbnavadjust** for contouring each section as part of the graphical analysis of crossings. All section triangle mesh files are created; any pre-existing triangle files are overwritten.

--triangulate-scale=scale

This option sets the scale (size) of the triangles generated by the **--triangulate** or **--triangulate-all** commands. By default, the scale is calculated as 1/100 of the width or height (whichever is longer) of the region covered by the section.

--triangulate-section=file:section

This command causes **mbnavadjustmerge** to pre-generate the triangular mesh for the specified section.

--unset-short-section-ties=min_length

This option unsets (deletes) all ties for which one or both data sections have a navigation track length less than *min_length*.

--skip-short-section-crossings=min_length

This option sets all crossings for which one or both data sections have a navigation track length less than *min_length* to "skipped" mode. Any ties associated with these crossings are deleted.

--remake-mb166-files

This option causes **mbnavadjustmerge** to remake the navigation files inside the project, fixing problems caused by a since-fixed bug.

--fix-sensordepth

This option causes **mbnavadjustmerge** to recalculate the sensordepth values in the project file from the imported swath data, fixing problems caused by a since-fixed bug.

--verbose

This option increases the verbosity of **MBnavadjustmerge**, which means that more information than by default is output to the stderr stream of the shell.

--help This option causes **MBnavadjustmergeP** to output a list of the possible command line options, and then exit.

EXAMPLES

Suppose you have two AUV survey missions, 20140515m1 and 10140515m2, that overlap slightly. If you have used **MBnavadjust** to adjust the navigation of the two missions separately, you can use **MBnavadjustmerge** to merge the two **MBnavadjust** projects into a single new project without losing any of the ties made between overlapping sections in the existing projects. If the two existing projects are named "Navadjust20140515m1" and "Navadjust20140515m2", respectively, then there exist project files with a ".nvh" suffix and project directories with a ".dir" suffix. To create a new **MBnavadjust** project combining the two existing projects, the following will suffice:

```
mbnavadjustmerge --input=Navadjust20140515m1.nvh           --input=Navadjust20140515m2.nvh
--output=Navadjust20140515All.nvh
```

The new project Navadjust20140515All can be opened and analyzed further using **MBnavadjust**. When opening the new project, the user should first solve for a comprehensive navigation adjustment model by selecting the <Action->Invert Navigation> menu item, and then find the crossings between the two previously separate missions by selecting the <Action->Check For New Crossings> menu item.

If the **--skip-unset-crossings** option is added to the above command, then all unset crossings in the two input projects will be set to "skipped" mode in the output project.

SEE ALSO

mbsystem(1), mbio(1), mbprocess(1), mbnavadjust(1), mbset(1)

BUGS

It started out simple and bulletproof, but now it's too complicated to be bulletproof. It's probably nerfgun-proof, though. Good luck.