

Calculus Review

AGEC 317: Economic Analysis for Agribusiness Management

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Algebraic foundations

In this class (and the real world) we use statistics to make *inferences*, and calculus to make *decisions*. We need lots of math in our toolkits. To start, you should be able to solve the following algebra problems:

$$8x - 15 = 3x \implies x = 3$$

$$(3x - 1)(x + 1) = 3x^2 \implies x = \frac{1}{2}$$

$$ab^x - c = 0 \implies x = \frac{\ln(\frac{c}{a})}{\ln(b)}$$

$$\begin{cases} 4xy - 2y - 11 = 0 \\ 2xy - 3y - 4 = 0 \end{cases} \implies \begin{cases} x = \frac{25}{6} \\ y = \frac{3}{4} \end{cases}$$

Useful log rules

We will use logarithmic and exponential functions as the class progresses. You should be familiar with the fundamental relationship between the two:

- $\ln(x)$ is the natural logarithm of x , e^x is the exponential of x
- $e^{(\ln(x))} = x$ and $\ln(e^x) = x$

Univariate linear function

What is the equation for a line? In grade school, you learned:

$$y = mx + b$$

Now, we use the same formula, but change the notation:

$$y = \beta_0 + \beta_1 x$$

Then we say y is a linear function of x (and only x , hence “uni”-variate), with an **intercept** equal to β_0 and a **slope** equal to β_1 .

Interpretations:

- β_0 is the value of y when $x = 0$
- β_1 is the increase in y associated with a one-unit change in x .
In grade school you called it the **slope**. Now we call it the **marginal effect**

Example

Suppose the relationship, in USD, between monthly housing expenditures (y) and income (x) is estimated as: $y = 164 + 0.27x$

- What is the intercept? What does this mean?
- What is the slope? What is the marginal effect when $x = 5$? What is the marginal effect when $x = 200$? How would you interpret the marginal effect?
- What happens to expenditures if income increases from 100 to 200?

Multivariate linear function

Think of the function:

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2$$

- We can say y is a linear function of x_1 and x_2
- The intercept is β_0
- The slope of y with respect to, or in the dimension of, x_1 is β_1 . But... be careful.

Multivariate linear function

Think of the function:

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2$$

- Note that this function *maps* the arguments of x_1 and x_2 to a singular y .
- Think about moving a small amount along the function. We have to move along both x -dimensions. That is:

$$\Delta y = \beta_1 \Delta x_1 + \beta_2 \Delta x_2$$

Then, $\beta_1 = \frac{\Delta y}{\Delta x_1}$ if and only if $\Delta x_2 = 0$. Thus we have a *very important interpretation*:

β_1 is the marginal effect of x_1 on y . That is, β_1 tells us, for a given small change in x_1 , how y will change, *holding x_2 constant*

Multivariate linear function

For multivariate linear functions like:

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2$$

We call β_1 a **partial effect** instead of a *marginal effect*, because it is only the partial story; we also have β_2 . Both are partial effects. Confusingly, economists may sometimes call partial effects marginal effects.

Example

Suppose the estimated relationship between quantity demanded (q in oz) of steak and the price-per-oz (p) of the steak and income (y) of the individual is:

$$q = 120 - 9.8p + 0.02y$$

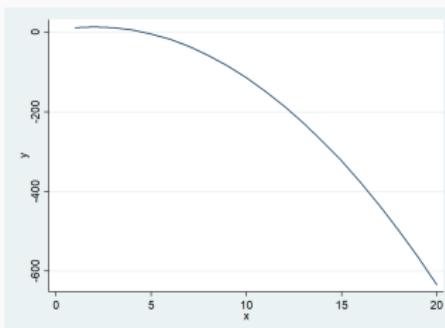
- What is the intercept?
- What are the slopes?
- What is the partial effect of price on quantity demanded?
- What is the partial effect of income on quantity demanded?
- What is the change in quantity demanded (in oz) for steak if the price increases by one unit and income decreases by \$100?

Univariate nonlinear function

What happens if we have the function:

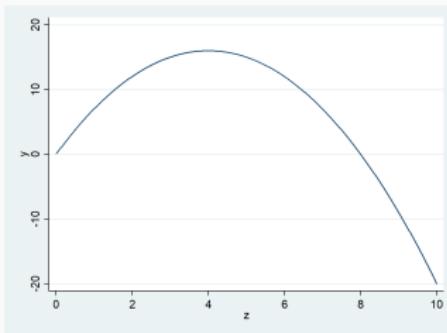
$$y = 6 + 8x - 2x^2$$

We have only one variable on the right-hand side (RHS), so we have a univariate function. What is the marginal effect of x on y ? That is, what is the slope of the following line?



Slope of nonlinear functions

Firms are interested in maximizing profits. Where does this occur if the profit function ($TR - TC$) looks like this:



The explicit function is: $y = -x^2 + 8x$. Where does the maximum of this function occur? How do we find that maximum?

We can identify maxima and minima using derivatives. A derivative of a function f at point a is defined as:

$$f'(a) = \lim_{h \rightarrow 0} \frac{f(a + h) - f(a)}{h}$$

Recall your first introduction to what a slope is. Remember “rise over run”? The formal definition of a derivative is just this! The numerator is the rise, and denominator is the run. If we let the “run” go very close to zero, we get the *instantaneous* slope of the function at a .

A derivative is the estimation of the slope of a function

There are several notations for a derivative. If $y = f(x)$, the derivative can be written as:

- $\frac{dy}{dx}$
- $y'(x)$
- $\frac{df(x)}{dx}$
- $f'(x)$

Sometimes d is replaced with ∂ . For the purposes of this class, these are all equivalent.

Quick recap

So where are we? At this point, you should be able to recognize the following types of functions, and how to identify the marginal/partial effects (slopes):

- Univariate linear function
- Multivariate linear function
- Univariate nonlinear function

You should also recognize that a derivative gives use *the* slope for linear functions, and an *instantaneous* slope for nonlinear functions.

Important rules

There are several derivative rules that are helpful to remember

- Constant function rule: if $f(x) = c$,

$$\frac{\partial f(x)}{\partial x} = 0$$

- Power function rule: if $f(x) = cx^n$,

$$\frac{\partial f(x)}{\partial x} = (c \cdot n)x^{n-1}$$

- The additive property of derivatives: if $y = f(x) + g(x)$,

$$\frac{\partial y}{\partial x} = f'(x) + g'(x)$$

(Same with subtraction)

Important rules

- The product rule: if $y = f(x) \cdot g(x)$

$$\frac{\partial y}{\partial x} = f(x)g'(x) + g(x)f'(x)$$

- The quotient rule: $y = \frac{f(x)}{g(x)}$

$$\frac{\partial y}{\partial x} = \frac{f(x)g'(x) - g(x)f'(x)}{g(x)^2}$$

Important rules

- The chain rule: if $y = f(g(x))$

$$\frac{\partial y}{\partial x} = g'(x)f'(g(x))$$

Important rules

- If $y = \ln(x)$

$$\frac{\partial y}{\partial x} = \frac{1}{x}$$

- If $y = e^x$

$$\frac{\partial y}{\partial x} = e^x$$

Important rules

You are responsible for knowing how to take a derivative of non-trigonometric functions. If you need help shaking the rust off, see the following resources (clickable):

- [Good list of derivative rules](#)
- [Practice with Khan Academy](#)

Example

Find the derivatives of y wrt x :

$$y = 164 + 0.28x \quad (1)$$

$$y = 5.25 + 0.48x - 0.0008x^2 \quad (2)$$

$$y = 33 + 45\ln(x) \quad (3)$$

$$y = e^{\beta_0 + \beta_1 x} \quad (4)$$

$$y = 120 - 9.8z + 0.03x \quad (5)$$

$$y = 5 + 4x + 3z + 5x^2 + 8z^2 + 2xy \quad (6)$$

$$y = e^{0.8 + 1.5x - 0.9z} \quad (7)$$

Example Answers

Find the derivatives of y wrt x :

$$\frac{\partial y}{\partial x} = 0.28 \quad (8)$$

$$\frac{\partial y}{\partial x} = 0.48 - 0.0016x \quad (9)$$

$$\frac{\partial y}{\partial x} = \frac{45}{x} \quad (10)$$

$$\frac{\partial y}{\partial x} = \beta_1 \cdot e^{\beta_0 + \beta_1 x} \quad (11)$$

$$\frac{\partial y}{\partial x} = 0.03 \quad (12)$$

$$\frac{\partial y}{\partial x} = 4 + 10x + 2y \quad (13)$$

$$\frac{\partial y}{\partial x} = 1.5 \cdot e^{0.8 + 1.5x - 0.9z} \quad (14)$$

Optimization

We optimize all the time, and optimization is **the solution to a calculus problem**. As economists, we assume people behave *rationally*, meaning they are utility-maximizers, i.e. optimizers. Some every-day examples include:

- Your choice of breakfast
- The route you took to class and your mode of transportation
- Your choice of computer
- Your decision to stand throughout all football games

In economics, decisions in general are assumed to be optimal subject to some set of constraints.

Optimization

The people that make optimized decisions are called **economic agents**, and can be individuals, firms, governments, or any other entity making a decision. In the world of agricultural economics and agribusiness, we may be interested in:

- The optimal acres of corn and cotton to plant
- How much oil to extract from a given well
- How much power generation to supply
- The optimal price for a bag of Dorritos
- The optimal tax for a polluting factory

And many, many more.

How to optimize

We make optimal decisions using the following steps

1. Identify the objective function (the goal of the agent)
2. Identify the choice variables (the variables under control of the agent which can be manipulated or changed)
3. Identify the constraints (equality constraints such as demand = supply or inequality constraints such as your spending should be less than or equal to your budget)
4. Solve

Let's explore each step in more detail...

Identify the objective function

The objective function is the mathematical object we are trying to optimize. Typically, it is a well-defined function that has a clear maximum or minimum over our desired range. Some examples include:

- Profit: $\pi = pq - c(q)$
- Total costs: $c(q) = 34 + 2q + 3q^2$
- Utility: $u = 3 + 4(\text{tacos}) + 2(\text{oreos}) - 400(\text{asparagus})$

It is the function that describes our goal. If you want to maximize utility, your objective function is the utility function.

Identify the choice variables

The choice variables are the objects (variables) in the objective function that the agent can control. For example, suppose Waste Management in Houston wants to minimize the cost of trash pick-up. Their objective function is total cost, which is a function of the distance travelled, the presence of toll roads, and the weather of the day (it is costlier to drive in the rain):

- Objective function:

$$C = 0.2(\text{distance}) + 0.03(\text{rainyday}) + 0.5(\text{tollroad})$$

The control variables are: *distance* and *tollroad*, since WM can choose the distance and whether to use toll-roads or not. They cannot, however, choose whether it rains or not. Thus, *rainyday*, while in the objective function, is not a choice variable.

Identify the constraints

Constraints make optimization problems realistic. What is the optimal house to buy? Obviously the most expensive one on the market. However, we face constraints in the real world that prevent truly optimal decisions. There are several types of constraints:

- Resource constraints
- Legal constraints
- Environmental constraints
- Behavioral constraints
- Time constraints

Let's come back to how we treat constraints mathematically in a bit. For now, let's solve a simple optimization problem.

Unconstrained optimization

Ignoring constraints, how do we optimize? We know that if $f(x)$ is a function, a point x^* is a minimum if $f'(x) = 0$ and $f''(x) > 0$, and is a maximum if $f'(x) = 0$ and $f''(x) < 0$. To find x^* , then, we just need to find the point where $f'(x) = 0$, and ensure we have found the correct extrema using the second derivative.

Unconstrained optimization

In other words, we find an **optimal point** by setting the derivative of our objective function (with respect to our choice variables) equal to zero, and we can determine whether that optimal point is a maximum or a minimum by taking a second derivative, and seeing whether the second derivative is positive or negative. If positive, we have found a **minimum**, and if negative, we have found a **maximum**.

Unconstrained optimization

Taking the first derivative and setting equal to zero results in **First-Order Conditions** (FOCs), and taking the second derivative results in **Second-Order Conditions** (SOCs).

Unconstrained optimization

Suppose we want to maximize profits, and we have:

$$\pi = a + bQ - cQ^2$$

Then, the derivative is:

$$\frac{\partial \pi}{\partial Q} = b - 2cQ$$

Then, the optimal is:

$$b - 2cQ = 0 \implies Q^* = \frac{b}{2c}$$

And we confirm we have a maximum:

$$\frac{\partial^2 \pi}{\partial Q^2} = -2c < 0$$

Unconstrained optimization

Once we have found the optimal level of the choice variable (in this case, Q), we can evaluate the original objective function at this optimal level. That is:

$$\pi = a + bQ - cQ^2 \implies \pi^* = a + b\left(\frac{b}{2c}\right) - c\left(\frac{b}{2c}\right)^2$$

Example

Suppose we have the following objective function with the intention of maximizing profits:

$$\pi = 250q - 5q^2$$

1. What is the choice variable?
2. What is the optimal level of q : q^* ?
3. Is the optimal a maximum or minimum?
4. Given the optimal level of q , what is the optimized profit?

Example

Suppose Tropicana faces a total cost C as a function of the quantity of oranges to produce (q) for its orange juice products:

$$C(q) = 20 - q + 0.1q^2$$

And suppose further that Tropicana faces the following demand curve for orange juice as a function of the price of OJ (p) and the price of grapefruit juice (z):

$$q = 120 - 10p + 5z$$

1. What is the choice variable?
2. What is the optimal level of q : q^* ?
3. Is the optimal a maximum or minimum?
4. Given the optimal level of q , what are the optimized costs?
5. If the price of grapefruit juice is 10, what is the optimal price of orange juice?

Example

Suppose we have the following objective function that we want to maximize:

$$y = 10 - (x_1 - 1)^2 - (x_2 - 2)^2$$

1. What are the first-order conditions? (Derivatives wrt x_1 and x_2)
2. What is the optimal level of y ?
3. Is the optimal a maximum or minimum?

Constrained optimization

The optimization process is simple enough, but it becomes much more complicated when we add constraints. If we want to add a budget constraint to a spending problem, or an environmental constraint to a production problem, we use the **Lagrange Multiplier Method**.

Lagrange Multiplier Method

When faced with a constrained optimization problem, we have to add some pieces to our approach.

1. Identify the objective function
2. Identify the control variables
3. Identify the constraints
4. **Set up the Lagrangian**
5. Solve

Setting up the Lagrangian

We have already covered the first three steps. Let's explore how to set up the Lagrangian equation. The general form of the Lagrangian is:

- $\mathcal{L} = \text{objective function} + \lambda(\text{constraint})$
- λ is called the Lagrange multiplier

Setting up the Lagrangian

If our objective function is $y = f(x, z)$ and our constraint is $g(x, z) = 0$, the Lagrangian would be:

$$\mathcal{L} = f(x, z) + \lambda(g(x, z))$$

If our objective function is $y = f(Q_1, Q_2)$ and our constraint is $100 > P_1 Q_1 + P_2 Q_2$, the Lagrangian would be:

$$\mathcal{L} = f(Q_1, Q_2) + \lambda(100 - P_1 Q_1 - P_2 Q_2)$$

Setting up the Lagrangian

To move a constraint into the Lagrangian, you can use the following rule:

- Observe the form of the constraint. Usually it looks like:
“some number” = “some stuff with variables”
- Move the “some stuff with variables” over to the side with
“some number”
- Insert the side that doesn’t say “0” into the Lagrangian

For example, $23 = q + z - w$ is a constraint that would become:
 $23 - q - z + w = 0$, and you would use the LHS here as the piece
in the Lagrangian.

Solving the Lagrangian

To solve a Lagrangian, you need to:

- Take the derivative of the Lagrangian wrt each choice variable
- Take the derivative of the Lagrangian wrt to the Lagrange multiplier
- Set all derivatives equal to 0
- Solve the system of equations

Solving the Lagrangian

In math terms, if the objective function is $y = f(x_1, x_2, \dots, x_N)$ and the constraint is $g(x_1, x_2, \dots, x_N) = 0$:

$$\frac{\partial \mathcal{L}}{\partial x_1} = 0$$

...

$$\frac{\partial \mathcal{L}}{\partial x_n} = 0$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = 0$$

Solve.

The Lagrangian multiplier

The Lagrange multiplier, λ has a special interpretation. It is the marginal effect of a unit change in the constraint on the objective function. For example, if the problem was to maximize utility subject to a budget constraint, λ would tell us the increase in utility from a unit increase in income (aka a unit relaxation of the constraint). It is also called a shadow price, which sounds awesome.

The Lagrangian multiplier

We also observe the equi-marginal principle:

$$\frac{\frac{\partial f}{\partial x_i}}{\frac{\partial g}{\partial x_i}} = \lambda$$

Which tells us that in optimality, the ratio of marginal benefits to marginal costs of using additional x is equal to λ

Example

Maximize

$$\ln(x) + 2\ln(y) + 3\ln(z)$$

subject to

$$x + y + z = 60$$

Example

You have \$600 and an incredible hunger for sushi, S , and tacos, T .
Your utility function is:

$$U(S, T) = \frac{3}{2} S^{\frac{2}{3}} T^{\frac{1}{3}}$$

If a roll of sushi costs \$10 and a taco costs \$5, what is the optimal number of rolls and tacos you should buy to exhaust your budget?

Example

Suppose you own a local power utility, and can produce electricity from one of two plants: a natural gas generator (output in MW = x) and a coal-fired plant (output in MW = y). Suppose you need to produce 40 MW in the next hour. Suppose further that your cost of production is

$$C(x, y) = x^2 + 2y^2 - xy$$

What is the optimal output of MW from the natural gas and coal-fired generators?

Linear Algebra

The final branch of mathematics used in regression/data analysis is *linear algebra*. While we use Excel or R or other platforms to do data analysis, every language is essentially just representing matrices. The use of matrices in math is linear algebra.

Linear Algebra

	A	B	C
1	ID	AGEC 317 Grade	Starting Salary
2	1	91	89
3	2	79	24
4	3	99	100



$$\begin{bmatrix} 1 & 91 & 89 \\ 2 & 79 & 24 \\ 3 & 99 & 100 \end{bmatrix}$$

Linear Algebra

So what? Behind the Excel Data Analysis ToolPak, everything is expressed in matrices. Any model with more than one **explanatory variable** (defined soon) requires linear algebra, so we need to know some basic operations.

Matrix Addition

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} a+e & b+f \\ c+g & d+h \end{bmatrix}$$

Matrix Subtraction

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} - \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} a - e & b - f \\ c - g & d - h \end{bmatrix}$$

Matrix Multiplication

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} e & f & g \\ h & i & j \end{bmatrix} = \begin{bmatrix} ae + bh & af + bi & ag + bj \\ ce + dh & cf + di & cg + dj \end{bmatrix}$$

A matrix's dimensions are number of rows \times number of columns.
Matrix multiplication can only occur when the number of columns
of the first matrix matches the number of rows of the second. The
resulting matrix will have dimensions of: the number of rows of the
first matrix and the number of columns of the second matrix.

Matrix Multiplication

If $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ and $B = \begin{bmatrix} e & f & g \\ h & i & j \end{bmatrix}$, then:

$A \times B = AB = C$, and C will have 2 rows 3 columns. $B \times A$ is not possible.

Matrix Transpose

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \Rightarrow A^T = \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

A *transpose* operation will flip a matrix so that the rows become columns and the columns become rows.

Matrix Inverse

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \Rightarrow A^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

A *matrix inverse* is essentially division for matrices, but is much more complicated. The above example is unique for a 2×2 matrix, where we pre-multiply the matrix *determinant*, and swap the diagonals of the matrix, and multiply one diagonal by negative one. The inverse operation gets very complex as the size of the matrix grows.

Notation

Finally, some important notation before moving on to regression analysis. In this class, and in formal economic models, we use *summation notation*:

$$\sum_{i=1}^n x_i$$

Diagram illustrating summation notation components:

- summation sign \sum
- index of summation i
- typical element x_i
- upper limit of summation n
- lower limit of summation 1
- stopping point
- starting point

Example

$$\sum_{i=1}^5 x_i$$

- What is the index?
- What is the unit of observation?
- How many observations are we adding up?

Recap

In this lecture, we have reviewed algebraic systems, basic calculus in the form of derivatives, special logarithmic functions, how to set up and solve an optimization problem, and some basic linear algebra.

Key Skills

At this point you should:

- Be able to solve an algebraic system
- Be able to take a simple derivative of various types of functions
- Be able to set up and solve an optimization problem
- Be able to perform basic linear algebra operations