Differentiate
Almost
Everywhere



Differentiable Relaxations and Reparameterisations

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- We've seen that we can build arbitrary computational graphs from a variety of building blocks
- But, those blocks need to be differentiable to work in our optimisation framework
 - More specifically they need to be continuous and differentiable almost everywhere.
- That limits what we can do... Can we work around that?
 - Relaxations make continuous (and potentially differentiable everywhere) approximations.
 - Reparameterisations rewrite functions to factor out stochastic variables from the parameters.

• Consider the ReLU function f(x) = max(0, x)

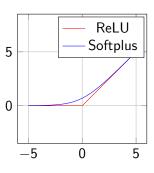
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- Functions that are differentiable almost everywhere or have subgradients tend to be compatible with gradient descent methods
 - We expect that the loss landscape is different for each batch & that
 we'll never actually reach a minima, and we only need to mostly take
 steps in the right direction.

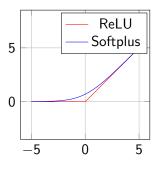
Relaxing ReLU

• Softplus (softplus(x) = ln(1 + e^x)) is a relaxation of ReLU that is differentiable everywhere.



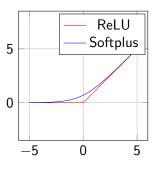
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- Its derivative is the Sigmoid function
- Not widely used; counter-intuitively, even though it neither saturates completely and is differentiable everywhere, empirically it has been shown that ReLU works better.



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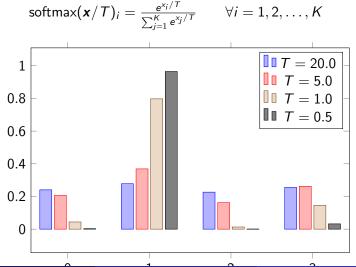
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 - softmax can be viewed as a continuous and differentiable relaxation of the arg max function with one-hot output encoding.
 - The arg max function is not continuous or differentiable; softmax provides an approximation:

$$\mathbf{x} = \begin{bmatrix} 1.1 & 4.0 & -0.1 & 2.3 \\ \arg \max(\mathbf{x}) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0.044 & 0.797 & 0.013 & 0.146 \end{bmatrix}$$

The Softmax function with temperature

Consider what happens if you were to divide the input logits to a softmax by a scalar temperature parameter T.



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arg max — softmax with temperature

x =	[1.1	4.0	-0.1	2.3]
$\operatorname{softmax}({\it x}/1.0) =$	[0.044	0.797	0.013	0.146]
$\operatorname{softmax}(\boldsymbol{x}/0.8) =$	[0.023	0.868	0.005	0.104]
$\operatorname{softmax}(\boldsymbol{x}/0.6) =$	[0.008	0.937	0.001	0.055]
$\operatorname{softmax}(\boldsymbol{x}/0.4) =$	[6.997e-04	9.852e-01	3.484e-05	1.405e-02]
softmax(x/0.2) =	Γ	5.042e-07	9.998e-01	1.250e-09	2.034e-04	1

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- What if you want to get a scalar approximation to the index of the arg max rather than a probability distribution approximating the one-hot form?
 - Caveat: we are not actually going get a guaranteed integer representation as that would be non-differentiable; we'll have to live with a float that is an approximation¹.

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- First, consider how to convert a one-hot vector to index representation in a differentiable manner: $[0,0,1,0] \rightarrow 2$
 - Just dot product with a vector of indices: [0, 1, 2, 3]

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 - Just dot product with a vector of indices: [0, 1, 2, 3]
- The same process can be applied to the softmax distribution
 - As temperature $T \to 0$, softmax $(x/T) \cdot [0, 1, ..., N] \to \arg\max(x)$ for $x \in \mathbb{R}^N$.

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$$\mathbf{x} = [\ 1.1 \ \ 4.0 \ \ -0.1 \ \ 2.3 \]^{\top}$$
 $\mathbf{i} = [\ 0.0 \ \ 1.0 \ \ 2.0 \ \ 3.0 \]^{\top}$ softmax $(\mathbf{x}/1.0)^{\top}\mathbf{i} = 1.2606$ softmax $(\mathbf{x}/0.8)^{\top}\mathbf{i} = 1.1894$ softmax $(\mathbf{x}/0.6)^{\top}\mathbf{i} = 1.1037$ softmax $(\mathbf{x}/0.4)^{\top}\mathbf{i} = 1.0274$ softmax $(\mathbf{x}/0.2)^{\top}\mathbf{i} = 1.0004$

max

• A similar trick applies to finding the maximum value of a vector:

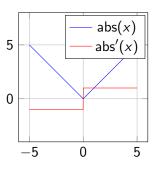
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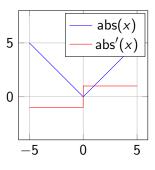
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$$\mathbf{x} = [\ 1.1 \ \ 4.0 \ \ -0.1 \ \ 2.3 \]^{\top}$$
 softmax $(\mathbf{x}/1.0)^{\top}\mathbf{x} = 3.571$ softmax $(\mathbf{x}/0.8)^{\top}\mathbf{x} = 3.736$ softmax $(\mathbf{x}/0.6)^{\top}\mathbf{x} = 3.881$ softmax $(\mathbf{x}/0.4)^{\top}\mathbf{x} = 3.974$ softmax $(\mathbf{x}/0.2)^{\top}\mathbf{x} = 3.999$

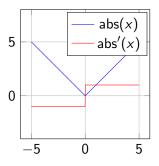
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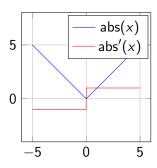
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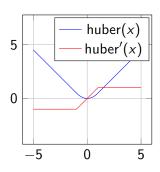
- L1 norm is the sum of absolute values of a vector
- We've seen that an L1 norm regulariser can induce sparsity in a model
- abs is continuous and differentiable almost everywhere, but...
- unlike ReLU, the gradients left and right of the discontinuity point in equal and opposite directions
 - This can cause oscillations that prevent or hamper learning



Relaxing the L1 norm

Huber loss (aka Smooth L1 loss) relaxes
 L1 by mixing it with L2 near the origin:

$$z_i = \begin{cases} 0.5(x_i - y_i)^2, & \text{if } |x_i - y_i| < 1\\ |x_i - y_i| - 0.5, & \text{otherwise} \end{cases}$$

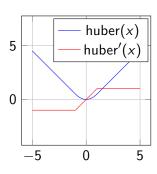


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 In both cases gradients reduce in magnitude and switch direction smoothly which can lead to much less oscillation.



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 - The network would learn a function f(x, z) that is internally deterministic, but appears stochastic to an observer that does not have access to z.
 - provided that f is continuous and differentiable (almost everywhere) we can perform gradient based optimisation as usual.

Differentiable Sampling

Consider

$$y \sim \mathcal{N}(\mu, \sigma^2)$$

How can we take derivatives of y with respect to μ and σ^2 ?

Differentiable Sampling

If we rewrite

$$y = \mu + \sigma z$$
 where $z \sim \mathcal{N}(0, 1)$

Then it is clear that y is a function of a deterministic operation with variables μ and σ with an (extra) input z.

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- Crucially the extra input is an r.v. whose distribution is not a function of any variables whose derivatives we wish to calculate.
- The derivatives $dy/d\mu$ and $dy/d\sigma$ tell us how an infinitesimal change in μ or σ would change y if we could repeat the sampling operation with the same value of z

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 - We can thus compute derivatives $\partial {m y}/\partial {m \omega}$ and use gradient based optimisation as long as
 - f is continuous and differentiable almost everywhere
 - \bullet ω is not a function of z
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- Potential solutions:
 - Policy Gradient Methods (e.g. the REINFORCE algorithm)
 - A relaxation and another 'trick': Gumbel Softmax and the Straight-through operator

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 - But, it can be estimated without bias using an Monte Carlo average.
- REINFORCE is a family of algorithms that utilise this idea.

The simplest form of REINFORCE is easy to derive by differentiating the expected loss:

$$\mathbb{E}_{z}[\mathcal{L}(y)] = \sum_{y} \mathcal{L}(y) \rho(y) \tag{1}$$

$$\frac{\partial \mathbb{E}[\mathcal{L}(y)]}{\partial \omega} = \sum_{y} \mathcal{L}(y) \frac{\partial \rho(y)}{\partial \omega}$$
 (2)

$$= \sum_{\mathbf{y}} \mathcal{L}(\mathbf{y}) p(\mathbf{y}) \frac{\partial \log p(\mathbf{y})}{\partial \omega}$$
 (3)

$$\approx \frac{1}{m} \sum_{\mathbf{y}^{(i)} \sim \rho(\mathbf{y}), i=1}^{m} \mathcal{L}(\mathbf{y}^{(i)}) \frac{\partial \log \rho(\mathbf{y}^{(i)})}{\partial \omega}$$
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- This gives us an unbiased MC estimator of the gradient.
- Unfortunately this is a very high variance estimator, so it would require many samples of y to be drawn to obtain a good estimate
 - or equivalently, if only one sample were drawn, SGD would converge very slowly and **require** a small learning rate.

Sampling from a categorical distribution: Gumbel Softmax

The generation of a discrete token, t, from a vocabulary of K tokens is achieved by sampling a categorical distribution

$$t \sim \mathsf{Cat}(p_1, \dots, p_{\mathcal{K}})$$
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The gumbel-softmax reparameterisation allows us to sample directly using the logits:

$$t = \underset{i \in \{1, \dots, K\}}{\operatorname{argmax}} x_i + z_i$$

where $z_1, ..., z_K$ are i.i.d Gumbel(0,1) variates which can be computed from Uniform variates through $-\log(-\log(\mathcal{U}(0,1)))$.

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Ok, but how does that help? argmax isn't differentiable! ...but we've already seen that we can relax arg max using

$$softargmax(\mathbf{y}) = \sum_{i} \frac{e^{y_i/T}}{\sum_{j} e^{y_j/T}} i$$

where T is the temperature parameter.

But... this clearly gives us a result that will be non-integer; we cannot round or clip because it would be non-differentiable.

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The Straight-Through operator allows us to take the result of a true argmax that has the gradient of the softargmax:

 $\mathsf{STargmax}(\boldsymbol{y}) = \mathsf{softargmax}(\boldsymbol{y}) + \mathsf{stopgradient}(\mathsf{argmax}(\boldsymbol{y}) - \mathsf{softargmax}(\boldsymbol{y}))$

where stopgradient is defined such that stopgradient(\boldsymbol{a}) = \boldsymbol{a} and ∇ stopgradient(\boldsymbol{a}) = 0.

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Straight-Through Gumbel Softmax

Combine the gumbel softmax trick with the STargmax to give you discrete samples, with a usable gradient^a.

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^aThe ST operator is biased but low variance; in practice it works very well and is better than the high-variance unbiased estimates you could get through REINFORCE.

Summary

- Differentiable programming works with functions that are continuous and differentiable almost everywhere.
- Some non-continuous functions can be relaxed to make them more amenable to gradient based optimisation by making continuous approximations.
- Some continuous functions with discontinuous gradients can be relaxed to make optimisation more stable.
- Reparameterisations can allow us to differentiate through random operations such as sampling
- We can even make networks output/utilise discrete variables by combining relaxations and reparameterisations.