

# RePeg

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A pattern matching tool that evaluates regular expressions to equivalent Parsing Expression Grammars (PEGs) that match the same strings. We implement the regular expression's semantics using PEGs in a way that saves the user from learning the PEG syntax, the only knowledge needed is about regular expressions.

A pattern matching tool that evaluate regular expressions by converting them to equivalent Parsing Expression Grammars (PEGs). The regular expression's semantics is implemented in a way that saves you from learning any new PEG syntax. That is, writing regular expressions is all you need to know to start using RePeg.

## 1 The RePeg Library

RePeg is a library for pattern matching in the Lua programming language. It uses most of the traditional and well-known PCRL syntax for regular expressions, therefore it does not incur the acquisition of any new knowledge by providing a familiar environment. In this text you can find a reference manual for the library, including its methods and some examples.

The table 1 describes the syntax RePeg utilizes for regular expressions. Here the **a** or **b** represent a single character; **s** represents a string of characters; **p** represents a pattern; and **num** represents a number (`[0-9]+`).

Table 1: Regular expression syntax recognized by RePeg

Syntax	Description
(?: p )	grouping
( p )	capture
.	any character
''	empty string
's'	literal string
\$	end of input
\z	end of line or end of input
\Z	end of input preceded or not by end of line
[a-b]	character range
p1 / p2	choice
p1 p2	concatenation
?= p	and predicate
?! p	not predicate
p ?	optional match
p *	zero or more repetitions
p +	one or more repetitions
p ++	possessive repetition
p *?	lazy repetition
p { num }	exactly num repetitions
p { num , }	num repetitions or more
p { num1 , num2 }	between num1 and num2 repetitions, inclusive

## 2 Functions

### 2.1 RePeg.match (pattern, subject)

**pattern** → a string describing a regular expression

**subject** → the string of characters to be matched against the **pattern**

Matches directly a **pattern** to a string, returning the length of the portion of the **subject** succesfully matched.

### 2.2 RePeg.find (pattern, subject)

**pattern** → a string describing a regular expression

**subject** → the string of characters to be matched against the **pattern**

Seeks for the first substring of the `subject` that can be matched by the given `pattern`. If it matches more than one substring, return the largest.

## 3 Usage Examples

### 3.1 A simple program

The following code specifies a running Lua program. In this case, both calls for `find` and `match` yield the same result and could be used interchangeably.

```
RePeg = require 'RePeg'

-- find the first number in a string
string = "this string has 29 characters"
print(RePeg.find("[0-9]+", string)) --> {29}
print(RePeg.match(".*? ([0-9]+)", string)); --> {29}
```

### 3.2 Matching an image name in html files

This example matches an image name in html files.

```
RePeg = require 'RePeg'

string = [[<html><head>This is an html file</head><body></body>]
print(RePeg.find([[
```