

TDDC78 Lab 3

Stationary Heat Conduction Using OpenMP

Table of Contents

Introduction.....2

Solution.....2

Results.....2

Introduction

The goal of this assignment is to solve a stationary heat conduction problem on a shared memory computer (a single compute node on `triolith.nsc.liu.se`), using OpenMP. A serial code for solving the problem is given in the file `laplsolv.f90`, which is found on the course home page⁴, and should be used as a starting point for the implementation.

The final parallel implementation, named `laplsolv-parallel.f90`, should produce the same results as the sequential one. Let's describe our solution.

Solution

In order to implement this program in parallel, we split the workload among a number of threads. The number of threads is read from the environment variable `OMP_NUM_THREADS`, which is parsed into `nr_threads` in our program. Every process is implemented by a thread. In other words, this program has a higher efficiency if we have a higher `nr_threads`.

First of all, we set a variable, `ratio`, to express how many columns should be processed by a thread. And then we set `start_pos` and `stop_pos` to every thread so that every thread can know which column should start and stop. For example, assume $n = 60$, $nr_threads = 3$, then we can get `start_pos(0) = 1`, `stop_pos(0) = 20`, `start_pos(1) = 21`, `stop_pos(1) = 40`, `start_pos(2) = 41`, and `stop_pos(2) = 60`.

Secondly, we set the matrices `tmp1` and `tmp3` to store previous column's data of `start_pos` and next column's data of `stop_pos` so that we can do the calculation correctly. Besides, it is worth mentioning that when every thread is processing its final column, or `stop_pos(my_id)`, it should be separated because $T(1:n, j+1)$ has been changed by next thread. Thus, we have to use `tmp3` to describe the equation

$$T(1:n, j) = (T(0:n-1, j) + T(2:n+1, j) + tmp3(0:n-1, my_id) + tmp1(0:n-1, my_id)) / 4.$$

Furthermore, we set `tmp2` and `my_id` as private valuable and `T`, `tmp1`, and `tmp3` as shared variable. We also reduce the global variable `error` modified by every thread to the maximum value among all threads via the reduction (`max:error`) directive.

Results

[Fig.1](#) shows the elapsed execution time when simulating a different number of threads. As expected, the more threads we use, the smaller the execution time becomes. Note that in order to achieve this, a dedicated node on Triolith must be requested in order not to interfere with other running jobs.

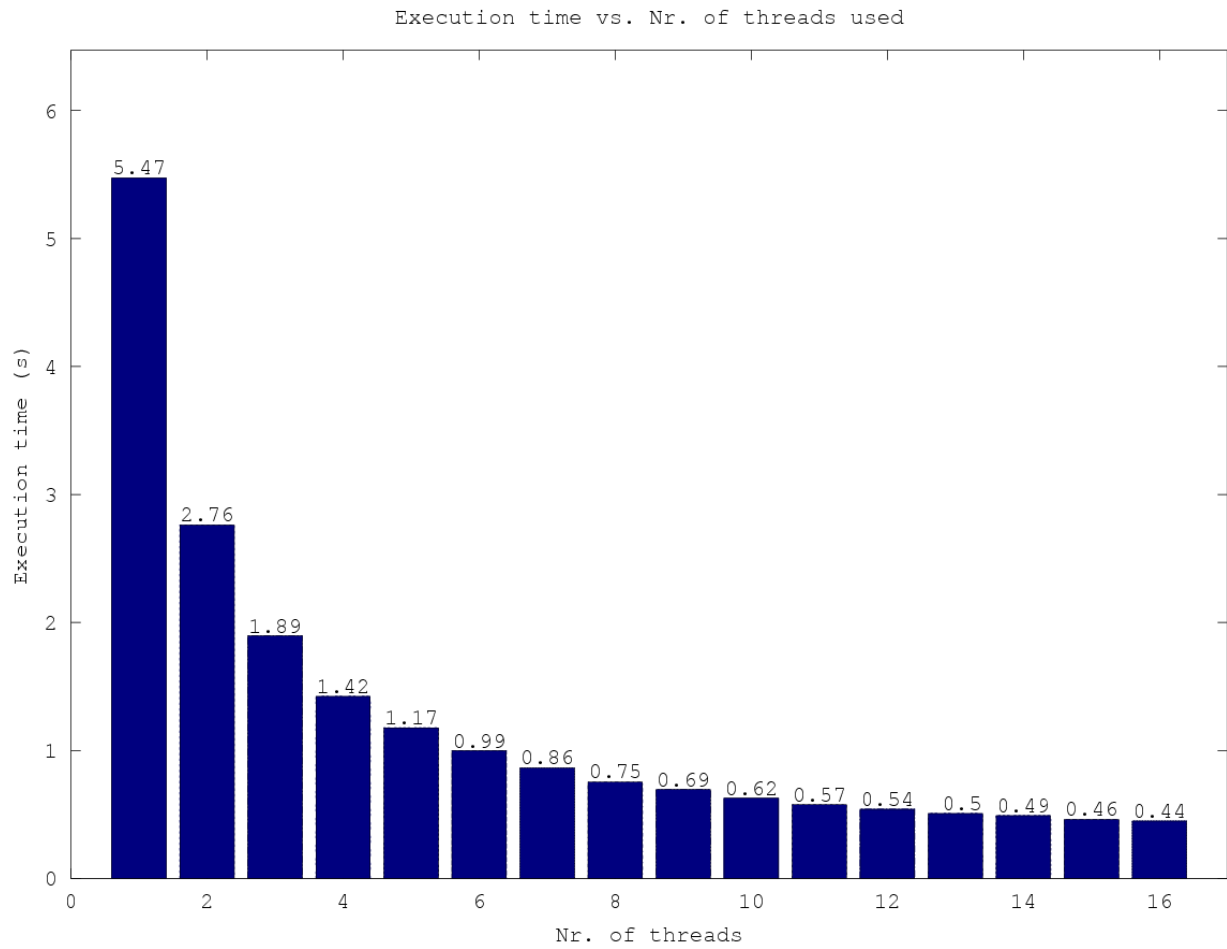


Fig. 1: Execution times vs. number of threads used in the simulation.