

Sprint 4 Plan
Fish
11/20/17
Release 0.0

Sprint 4 Plan

Goal: Integrate the working parts of the app to create a demoable prototype.

User Stories:

US1: As a developer, I want to learn how to incorporate google restrooms data into our application.

Task 1: Research how to pull restroom data from online. (3)

Task 2: Get the data into the database. (6)

Task 3: Display that data on the map in the app (6)

Total for user story: 15 hours

US2: As a user, I want to be able to view the restroom profiles

Task 1: connect database profiles and UI (6)

Task 2: make the UI interactive (4)

Total for user story: 10 hours

US3: As a user, I want to be able to access my account within the app.

Task 2: merge UI and other branches (4)

Total for user story: 8 hours

Task 1: connect database authentication and UI screens to interact (4)

Team Roles:

Jessica Del Rio - Product owner

Emily Bettencourt - Scrum Master

Sabrina Leano

Oliver Ma

Initial Task assignment

Jessica Del Rio US1: Task 1, Task 2, Task 3 US3: Task 2

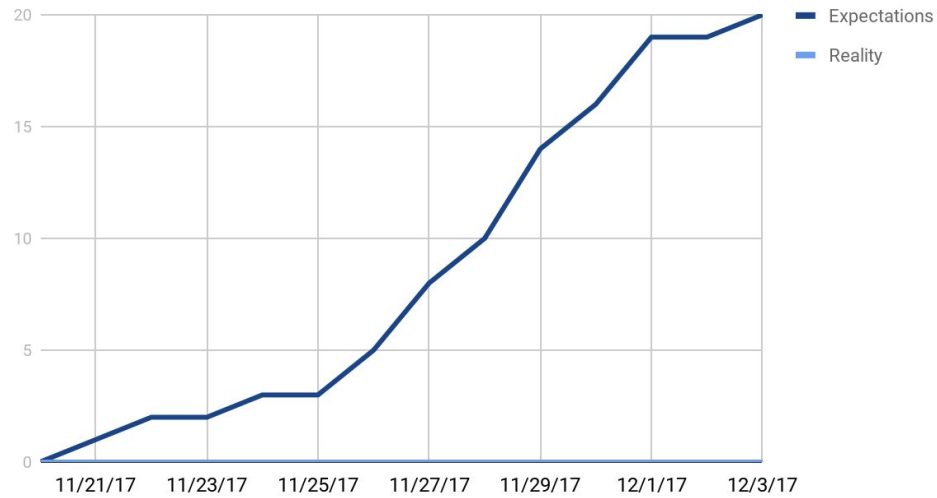
Emily Bettencourt US1: Task 2 US2: Task 1, 2 US3: Task 1, 2

Sabrina Leano US1: Task 1, Task 2, Task 3 US3: Task 2

Oliver Ma US3: Task 1, Task 2 US2: Task 2

Initial Burn up chart

Points scored



Initial Scrum Board

<http://scrumbler.ca/Fish>

Scrum Times

Mon 12:00 - 1:00 pm

Tues: 3:30 - 5:00 pm

Thurs: 4:40 - 5:00 pm