System and Unit Test Report Flsh

December 3, 2017

System Test Scenarios

To Test Login:

From Sprint 2:

US3: As a user, I want to be able to log into the app using google/facebook authentication in order to login.

- Launch FIsh application press sign up
 - a. Enter email: <email>
 - b. Enter password: <password>
 - c. Re-enter password: <password>
- Click verify email and password
- User should be taken to login screen
- If log in is successful, user should be taken to maps

From Sprint 3:

US3: As a user, I want to be able to log in.

- Launch Flsh application press log in and use existing email (from previous scenario)
 - a. Enter email: <email>
 - b. Enter password: <password>
- Click "Sign in"
- User should be taken to the map

To Test the Map:

Sprint 1:

US2: As a user, I want to view/navigate a map to view my surrounding area.

Sprint 2

US1: As a user, I want to be able to see my location on the map.

US2: As a user, I want to navigate the map.

Sprint 3:

US1: As a user, I want to be able to see nearby restrooms.

- Login using prior steps
- Open maps
 - To zoom out
 - To view restroom
 - o Touch and scroll to move
 - Add a restroom
- If there are known restrooms in the areas, markers should be displayed

To Test Restroom Profiles:

Sprint 4:

US2: As a user, I want to be able to view the restroom profiles

Login using prior step and go to map

- Click on a marker
 - a. Should be taken to restroom profile with rating