

# 1 PyDG Manual

PyDG is a high-order discontinuous Galerkin code written in python. The purpose of this document will be to familiarize the reader with PyDG. It is assumed that the reader has a basic familiarity with the DG method.

## 1.1 Spatial Discretization

PyDG utilizes Legendre polynomials for its spatial discretization. The Legendre polynomials consist of a hierarchical set of polynomials and are orthogonal on the unit cube. For multidimensional problems, PyDG uses tensor products.

## 1.2 Code Layout

The general structure of the code is shown in Figure 1. The code is driven by an input-file, called "inputfile.py". In this file, aspects such as the grid, order of accuracy, equation set, boundary conditions, etc. are defined. This file proceeds to call the driving script, "PyDG.py". The script "PyDG.py" first initializes variables and equation sets and then runs the main time loop. Inside the time loop, the script "timeSchemes.py" is called. The "timeSchemes.py" script contains the time scheme routines. In each stage of a time scheme routine, the script "turb\_model.py" is called. This "turb\_models.py" script contains manipulations that are performed in turbulence models. Note that the code mainly focuses on residual-based-type closure models and as such the "turb\_models.py" script exists outside of the traditional RHS evaluation files. The "turb\_models.py" script will call the script "DG\_functions.py". This script is responsible for calculating the flux and volume terms in a DG formulation.

## 1.3 General Dimension of Variables

The variables in PyDG primarily consist of variables in modal space and variables in physical space. The variables in modal space, which are typically referenced by a command similar to "classname.a", are of dimension,

$$classname.a = N_{vars} \times N_{px} \times N_{py} \times N_{pz} \times N_{pt} \times N_{elx} \times N_{ely} \times N_{elz} \times N_{elt}.$$

Yes, they are 8D arrays! The variable  $N_{vars}$  is the number of unknown variables (eg. 5 for compressible Euler). The term  $N_{px}$  is the order of the polynomial in the  $x$  direction, with  $N_{py}$ ,  $N_{pz}$ , and  $N_{pt}$  being the same for the  $y$ ,  $z$ , and temporal direction, respectively. Similarly, the  $N_{el}$  terms refer to the number of elements in each direction.

Variables in physical space have a similar structure. Typically referenced by a command similar to "classname.u", they are of dimension

$$classname.u = N_{vars} \times N_{qx} \times N_{qy} \times N_{qz} \times N_{qt} \times N_{elx} \times N_{ely} \times N_{elz} \times N_{elt}.$$

Similar to  $N_{px}$ , terms such as  $N_{qx}$  refer to the number of quadrature points in each direction. Typically for the Euler equations, one uses twice the quadrature points as the order of the polynomial.

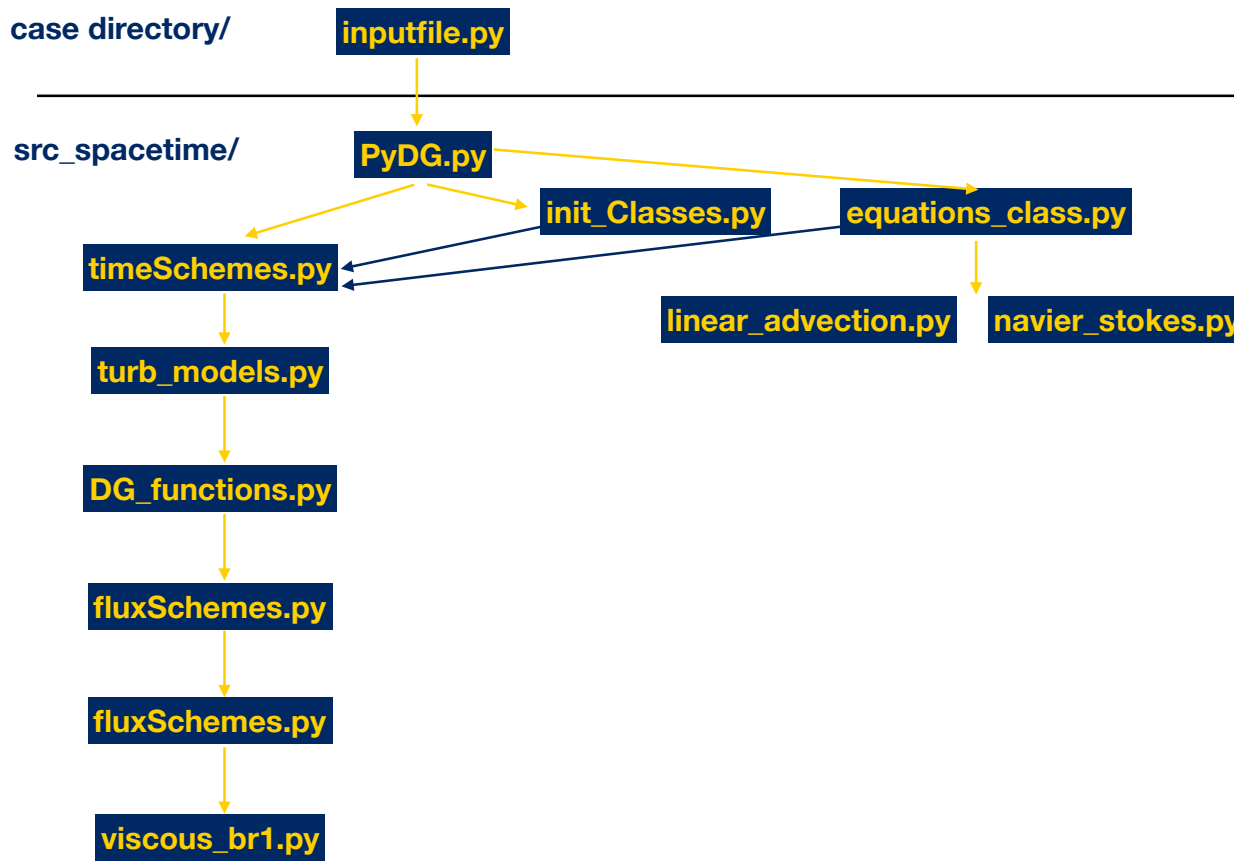


Figure 1: Layout for PyDG. Yellow arrows are function calls, blue arrows are passed classes

## 1.4 The variables class

The variables class, typically assigned "main", is the primary class used in the solver. The variables class is defined in "init\_Classes.py". Variables contains several important subvariables and subclasses

- variables.a: This is a subclass that represents the main state variables.
  - a.a: These are the Legendre coefficients associated with the state variable in  $a$ . The dimensions are

$$a.a = N_{vars} \times N_{px} \times N_{py} \times N_{pz} \times N_{pt} \times N_{elx} \times N_{ely} \times N_{elz} \times N_{elt}$$

- a.u: These are the physical space values associated with the state variable in  $a$ . The dimensions are

$$a.u = N_{vars} \times N_{qx} \times N_{qy} \times N_{qz} \times N_{qt} \times N_{elx} \times N_{ely} \times N_{elz} \times N_{elt}$$

## 2 The input deck

A sample inputfile for the isentropic vortex is given. The input deck is in the format of a python file and requires specification of:

- The  $N_{el}$  array. This must be a 1D vector of length 4. Entries are elements in  $x, y, z, t$
- The *order* array. Arguments are order of accuracy in each direction
- The *quadpoints* array. Arguments are the number of quad points in each direction
- The viscosity,  $\mu$ . This must be specified even if inviscid.
- The grid,  $x, y$ , and  $z$ . These must be passed in the format of a 3D array.

```

1 import numpy as np
2 import sys
3 sys.path.append("../src/spacetime") #link the source directory for PyDG
4 from ic_functions_premade import vortexICS #import the IC function
5 def savehook(main): # function called every save_freq iterations
6     pass
7 ### Make square grid
8 L = 10. #| length
9 Nel = np.array([32,32,1,1]) #| elements in x,y,z,t
10 order = np.array([2,2,1,1]) #| spatial order
11 quadpoints = order*1. #| number of quadrature points
12 mu = 0. #| viscosity
13 x = np.linspace(0,L,Nel[0]+1) #| x, y, and z
14 y = np.linspace(0,L,Nel[1]+1) #|
15 z = np.linspace(0,L,Nel[2]+1) #|
16 x,y,z = np.meshgrid(x,y,z,indexing='ij')
17 t = 0 #| simulation start time
18 dt = 0.0125 #| time step

```

```

19 et = 10.                                #| simulation end time
20 save_freq = 10.                          #| frequency to save output and print to screen
21 eqn_str = 'Navier-Stokes'               #| equation set
22 schemes = ('roe','Inviscid')             #| inviscid and viscous flux schemes
23 procx = 2                                #| processor decomposition in x
24 procy = 2                                #| same in y. Note procx*procy needs to equal total number of
    procs
25
26 ## Boundary conditions
27 right_bc = 'periodic'
28 left_bc = 'periodic'
29 top_bc = 'periodic'
30 bottom_bc = 'periodic'
31 front_bc = 'periodic'
32 back_bc = 'periodic'
33
34 ## Arguments for boundary conditions
35 right_bc_args = []
36 left_bc_args = []
37 top_bc_args = []
38 bottom_bc_args = []
39 front_bc_args = []
40 back_bc_args = []
41
42 # creation of BCs array for the solver
43 BCs = [right_bc, right_bc_args, top_bc, top_bc_args, left_bc, left_bc_args,
    bottom_bc, bottom_bc_args, front_bc, front_bc_args, back_bc, back_bc_args]
44
45 # Misc strings that currently are required (from combustion)
46 source_mag = False
47 mol_str = False                          #|
48
49 # Time stepping. The linear and nonlinear solvers are only used if implicit
50 time_integration = 'SSP_RK3'
51 linear_solver_str = 'GMRes'
52 nonlinear_solver_str = 'Newton'
53
54 == Assign initial condition function. Note that you can alternatively define
    this here
55 == layout is my_ic_function(x,y,z), where x,y,z are the quad points
56 IC_function = vortexICS                  #|
57                                           #|
58 execfile(' ../src_spacetime/PyDG.py')   #| call the solver

```