

utils::logged\_obj\_base  
< log\_std >

# log\_  
# obj\_log\_lev\_  
# log\_msg\_prefix\_

+ logged\_obj\_base()  
+ set\_log()  
+ get\_log()  
+ set\_obj\_log\_lev()  
+ get\_obj\_log\_lev()  
+ set\_log\_msg\_prefix()  
+ get\_log\_msg\_prefix()  
+ info()  
+ info\_all()  
+ warning()  
and 9 more...



logged\_obj

+ logged\_obj()  
+ test()