

cublas_wrap::normalize



```
graph LR; A["gpu_vector_operations::normalize"] --> B["cublas_wrap::normalize"]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'cublas_wrap::normalize'. The box on the right is white and contains the text 'gpu_vector_operations::normalize'. A dark blue arrow points from the right box to the left box, indicating a function call or dependency.

gpu_vector_operations
::normalize