```
cpu vector operations real
+ location
+ SZ
+ SZ
+ cpu vector operations()
+ get vector size()
+ device location()
+ init vector()
+ free vector()
+ start use vector()
+ stop use vector()
+ check is valid number()
+ norm()
+ norm sq()
and 39 more...
     system operator
   + SZ
   + A
   + SZ
   + a
   + re
   + h
   + system operator()
   + apply()
   + system operator()
   + apply()
   + system operator()
   + apply()
   + system operator()
   + apply()
```