

Curriculum Vitae for Alexander Fleischer

Personal information

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Born: 10.04.1991 Nationality: Norwegian

Summary

In 2018, I received my master's thesis in computational physics. The objective of the thesis was building a C++ application for simulating quantum dots. My goal was to develop code that was up to par with industry standards and I focused on writing good, readable code with extensive testing. In addition to C++ I used Python for data analysis. As a developer, I've cultivated my Python skills, and I now have ten years of experience with Python. Since February 2018, I have been working on a project at the transit administration company Ruter.

Technical skills

Frameworks Numpy, Flask, Armadillo, Google OR-tools, PyPDF, Reportlab, uWS-

GI, Pandas, Node/React, Unittest, MPI

Languages Python, C, C++, PostgreSQL, Javascript, Java, MATLAB, Bash,

PHP

Tools Git, Vim editor, Unix, LaTeX, Docker

Education

2018 M.Sc. Computational Physics from the Department of Physics, Uni-

versity of Oslo. Title of thesis: "Monte Carlo Studies of Quantum

Dots". Supervisor: Professor Morten Hjorth-Jensen.

2017 B.Sc. in Physics, University of Oslo.

Professional experience

Consultant at Expert Analytics 2018 -

2015-2017

Course Leader at Forskerfabrikken Summer School 2013-2017 2013-2014 Private Tutor at Studenthjelp privatundervisning

Languages

English Fluent

Norwegian Mother tongue

Personal skills

Problem Both my current project, previous work experience and my master solving

thesis has taught me to work independently and assess the task at

hand.

During my education, practically every subject involved some form of Programming

programming and I also enjoy recreational programming and scripting.

Quick learner I like to learn, and do so quickly, in particular about programming and

science.

Written com-I like writing clear and concise texts. Everything from popular science

munication to documenting code.

Extended descriptions of selected projects

Activity Stop Poster Production System, Ruter As

Period February 2018—March 2020

Role Developer Staffing 1 developer Description

The Stop Poster Production Systemis Ruter's application for automated generation of production files (PDFs) for analogue transit information. Ruter governs over 8000 transit stops in Oslo and Viken. All of these stops require some level of information, and most of the stops do not have digital displays. Thus the need for automatic generation of production files, which were previously made manually. The applications main purpose is to generate stop posters containing timetables, maps, ticket information and so forth. This means keeping track of what kind of information should be displayed on the stop and what kind of infrastructure exists. I further developed and refactored the backend system and expanded the application to a self-service website for easily generating and distributing large quantities of stop posters at a time. In addition to the stop poster generation, I implemented automatic generation of other types of analogue information, like name signs. The backend is written in Python and the website was developed with the Python micro-framework Flask and hosted using Apache. I also implemented a system for automatically generating optimal distribution routes between stops using Google OR-tools and the Google maps API.

Tools

Tools

Python, Javascript, Flask, PostgreSQL, Apache, Google OR-Tools, Google Maps API, Entur API

Activity RuterStopps, Ruter As Period January 2019—March 2020

Role Developer/adviser

Staffing 2 developers, 1 supervisor, 1 advisor, 1 UX/UI designer

Description RuterStopps is a content management system developed by Ruter.

Its main purpose is to gather all data relevant to transit stops managed by Ruter from various sources and display it in a React web app. This includes everything from information about the transit routes that operate the stop, to detailed information about building projects, contracts and assets. In addition to some development (Node/React), I advised the team on the direction of the project, performed daily code review and contributed to sprint retrospects and planning. Ru-

terStopps evolved out of my main project described above. Javascript/Node, React, PostgreSQL, AWS, Jenkins, Python

Activity Monte Carlo Studies of Quantum Dots

Staffing 2 researchers

Description

For my master thesis, I developed software for finding the ground state energies of quantum dots (fermions) using the variational Monte-Carlo method. The program handles different potential wells, like the single and double harmonic oscillator and the finite square well. Furthermore I solved the Schrödinger equation of the potential systems to obtain one-particle wavefunctions of the energy states. The resulting wavefunction was then written as a linear combination of simple harmonic oscillator basisfunctions which were used in the Monte-Carlo solver and compared against the results of the original Monte-Carlo simulations. The code was primarily C++ with some data analysis in Python. I put effort and focus on unit testing and writing clean code.

Tools

C++, Python, Armadillo, MPI, Numpy