

SMR technical demo for L<sup>A</sup>T<sub>E</sub>X

January 8, 2023

# List of Definitions

Definition ( <b>STATIONARY BALL</b> ) . . . . .	2
Definition ( <b>CONTACT</b> ) . . . . .	2
Definition ( <b>MOVE</b> ) . . . . .	3

# First Chapter

Just as an example, this can be the first chapter. Thist Chapter contains the original 2 definitions for the following terms

**Definition (STATIONARY BALL).** *A ball which is not moving.*

**Definition (CONTACT).** *When the ball touches a figure on a rod, or any part of a rod that is internal to the playing area.*

## Second Chapter

Now there is a second chapter that may reference some of these definitions

**Definition (MOVE).** *A **CONTACT** that causes a **STATIONARY BALL** to move, or a moving ball to change speed or direction*