



POLITECNICO
MILANO 1863

Spacecraft Attitude Dynamics and Control

Lab 4 – Gravity Gradient disturbances and control

Tasks for the Lab.

Task 1: Include the gravity gradient disturbance in your SIMULINK model.

Task 2: Use the nonlinear dynamics to assess the results of the Linear stability analysis.

Task 3: Design a Quaternion Feedback Control.



Task 1: Include the gravity gradient disturbance in SIMULINK

$$I_x \dot{\omega}_x + (I_z - I_y) \omega_z \omega_y = \frac{3Gm_t}{R^3} (I_z - I_y) c_3 c_2 + u_1$$

$$I_y \dot{\omega}_y + (I_x - I_z) \omega_x \omega_z = \frac{3Gm_t}{R^3} (I_x - I_z) c_1 c_3 + u_2$$

$$I_z \dot{\omega}_z + (I_y - I_x) \omega_y \omega_x = \frac{3Gm_t}{R^3} (I_y - I_x) c_2 c_1 + u_3$$

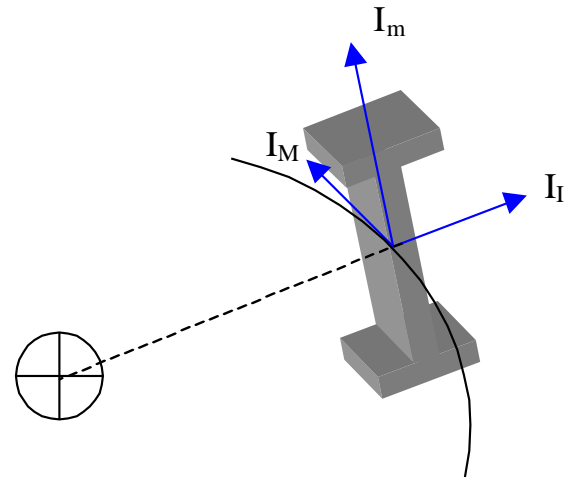
$$R = \frac{a(1 - e^2)}{1 + e \cos \theta}$$

$$\dot{\theta} = \frac{n(1 + e \cos \theta)^2}{(1 - e^2)^{3/2}}$$

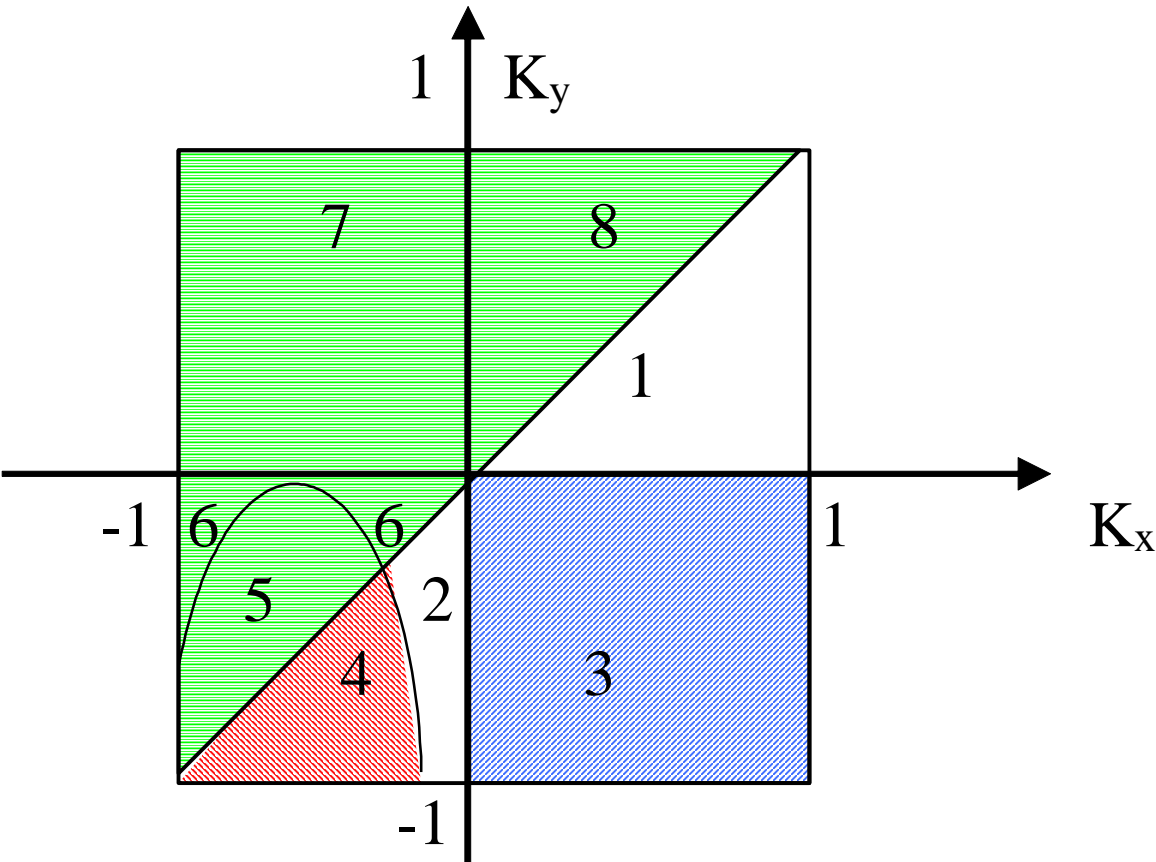
$$\dot{A}_{B/N} = -[\omega_{B/N}]^{\wedge} A_{B/N}$$

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = A_{B/L} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$A_{B/L} = A_{B/N} A_{L/N}^T$$



Task 2: Use the nonlinear dynamics to assess the results of the Linear stability analysis



$$K_x = \frac{I_z - I_y}{I_x}$$

$$K_y = \frac{I_z - I_x}{I_y}$$

1. $I_z > I_y > I_x$

2. $I_y > I_x > I_z$

3. $1 + 3K_x + K_y K_x > 4\sqrt{K_y K_x}$



Task 3: Design a Quaternion Feedback Control

$$I_x \dot{\omega}_x + (I_z - I_y) \omega_z \omega_y = \frac{3Gm_t}{R^3} (I_z - I_y) c_3 c_2 + u_1$$

$$I_y \dot{\omega}_y + (I_x - I_z) \omega_x \omega_z = \frac{3Gm_t}{R^3} (I_x - I_z) c_1 c_3 + u_2$$

$$I_z \dot{\omega}_z + (I_y - I_x) \omega_y \omega_x = \frac{3Gm_t}{R^3} (I_y - I_x) c_2 c_1 + u_3$$

$$\frac{d}{dt} \begin{bmatrix} q_1 \\ q_2 \\ q_3 \\ q_4 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 0 & \omega_3 & -\omega_2 & \omega_1 \\ -\omega_3 & 0 & \omega_1 & \omega_2 \\ \omega_2 & -\omega_1 & 0 & \omega_3 \\ -\omega_1 & -\omega_2 & -\omega_3 & 0 \end{bmatrix} \begin{bmatrix} q_1 \\ q_2 \\ q_3 \\ q_4 \end{bmatrix}$$

$$\begin{bmatrix} q_{1e} \\ q_{2e} \\ q_{3e} \\ q_{4e} \end{bmatrix} = \begin{bmatrix} q_{4c} & q_{3c} & -q_{2c} & -q_{1c} \\ -q_{3c} & q_{4c} & q_{1c} & -q_{2c} \\ q_{2c} & -q_{1c} & q_{4c} & -q_{3c} \\ q_{1c} & q_{2c} & q_{3c} & q_{4c} \end{bmatrix} \begin{bmatrix} q_1 \\ q_2 \\ q_3 \\ q_4 \end{bmatrix}$$

Perform a slew motion

$$\underline{u} = -K \underline{q}_e - C \underline{\omega}_e$$

$$\begin{bmatrix} q_1(0) \\ q_2(0) \\ q_3(0) \\ q_4(0) \end{bmatrix} = \begin{bmatrix} 0 \\ 1/\sqrt{3} \\ 1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix}, \begin{bmatrix} q_{1c} \\ q_{2c} \\ q_{3c} \\ q_{4c} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

Perform tracking of the LVLH frame

$$\underline{u} = -K \underline{q}_e - C \underline{\omega}_{B/L}$$

$$\underline{\omega}_{B/L} = \underline{\omega}_{B/N} - A_{B/L} \underline{\omega}_{L/N}$$



Learning outcomes

- Understand how to model the gravity gradient disturbance in SIMULINK.
- Understand how to implement a quaternion feedback control to perform a slew motion.
- Understand how to implement a quaternion feedback control for tracking.

