

# Web-based Crowd Trajectory Visualization Framework

## Final Project - Group A

January 25, 2023

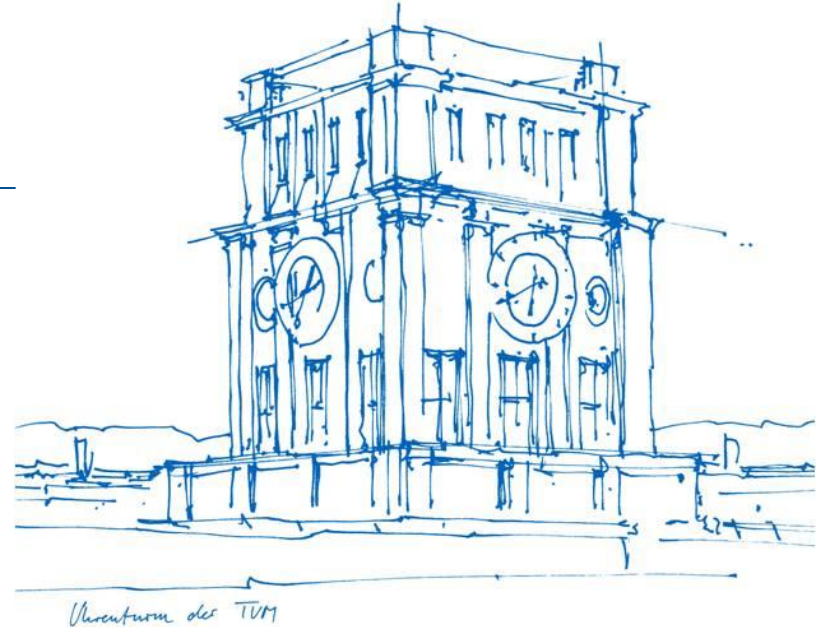
Master Praktikum: Modelling and Simulation of Crowds

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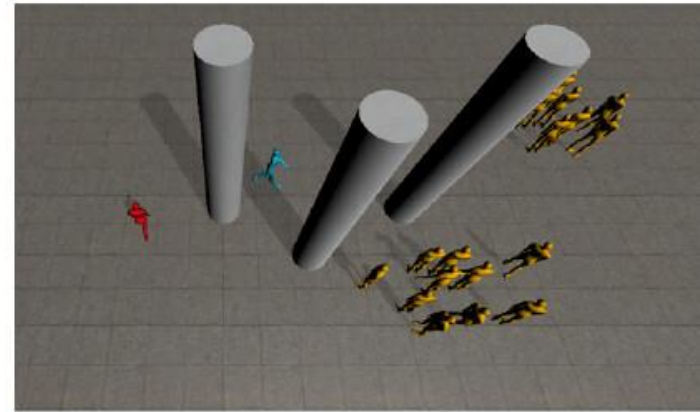
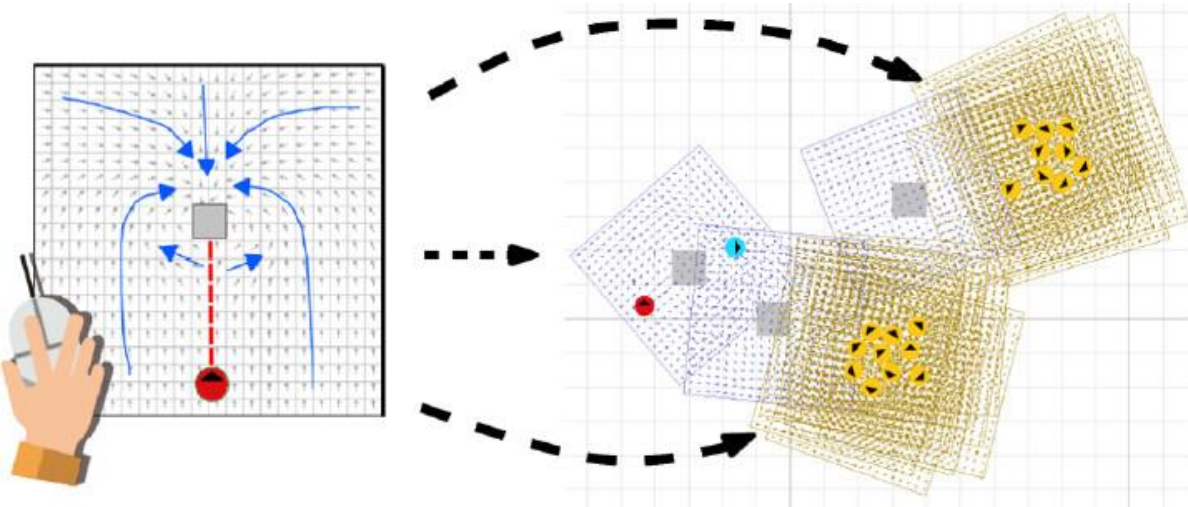
Didem Öngü

Tigran Bunarjyan

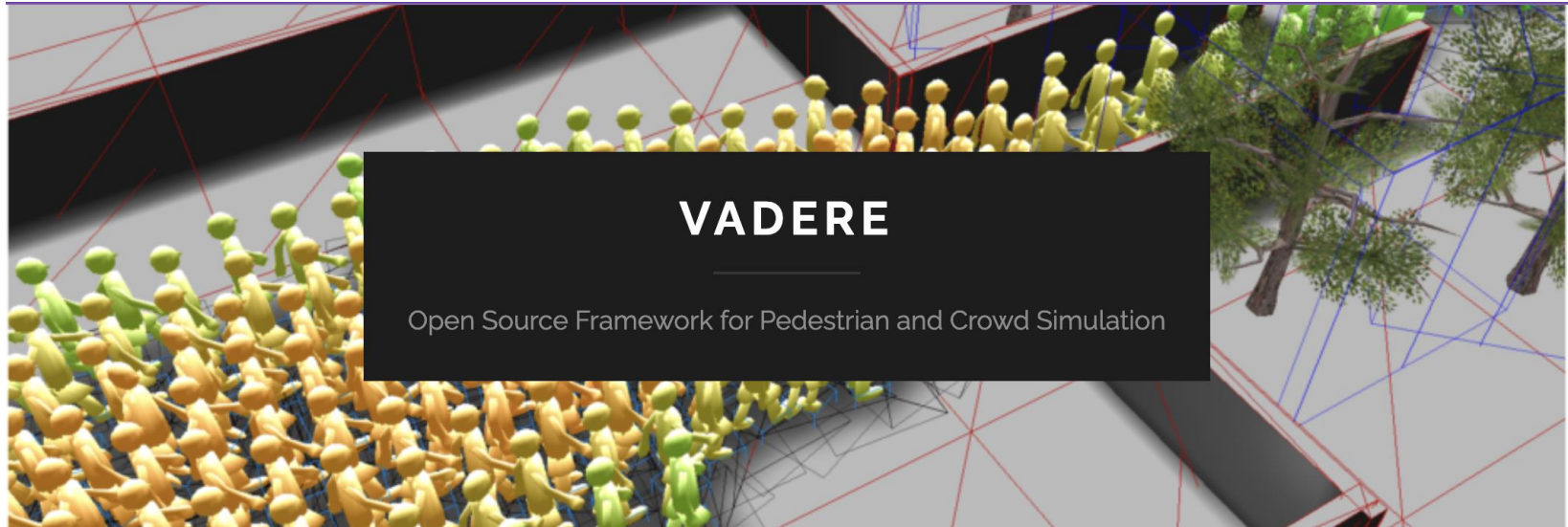
Fehmi Sener



# Objective



# Background | Vadere

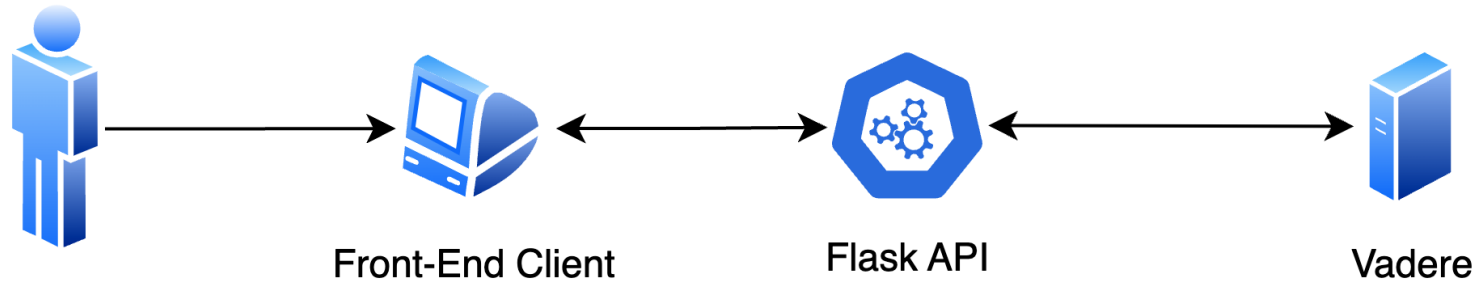


# Background | Tech Stack

JavaScript & HTML

Python & Flask

# Architecture



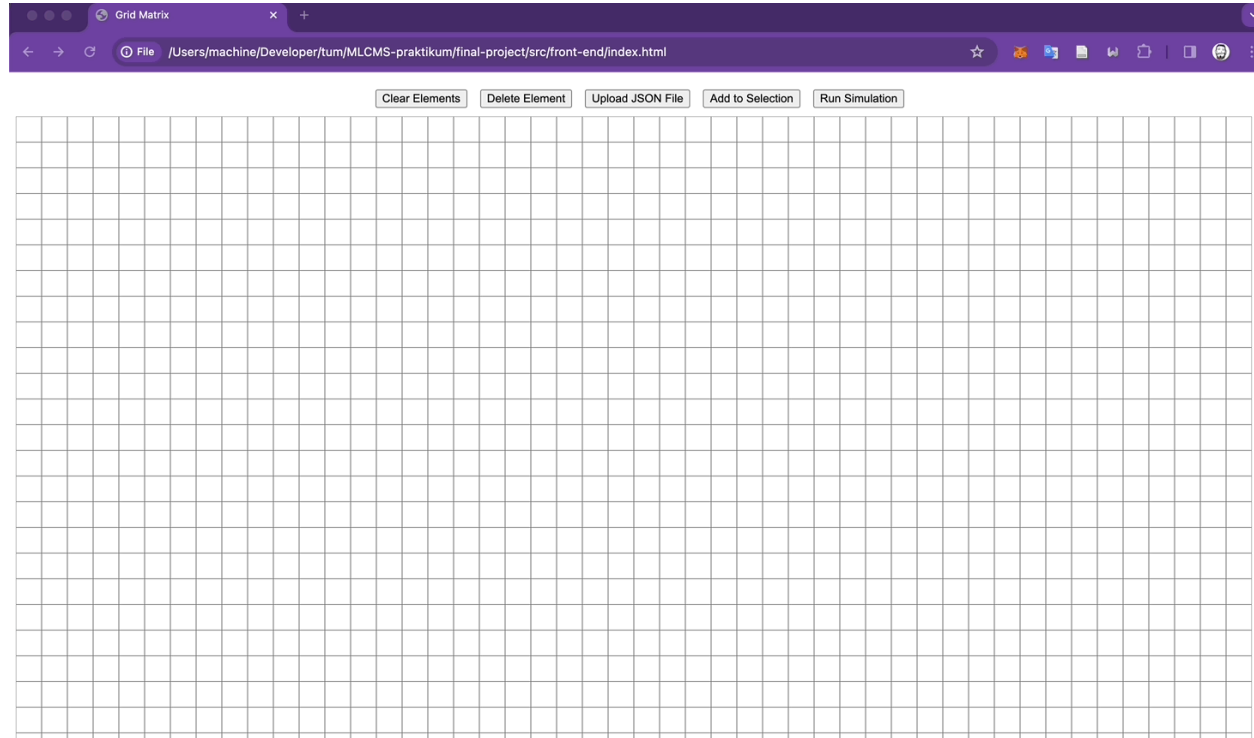
# TODOs

- Simulation stops too early if it takes too long.

Let the simulation run until it finishes on its own to get more accurate results.

- Make a better and more user friendly design

# Demo



Q&A



THANK YOU!