

Curriculum Vitae

PERSONAL INFORMATION

STEFANO VOLPE



💡 Via Berto dal Fiume 33, 48022 LUGO (RA)

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Gender Male | Date of birth Aug 4 2001 | Nationality Italy

PREFERRED JOB WORK EXPERIENCE

Academic researcher

Feb 2022 - present

Male President (Bologna's group)

I was a representative of Bologna's group within the Federation.

Federazione Universitaria Cattolica Italiana, Via Dal Monte, 5 - BOLOGNA (BO) Italy

Business or sector Management

Oct 2021 - present

Student Software Developer

I was asked to offer technical support to international customers, create and maintain source code samples, implement proof of concept for potential customers, and write unit tests under the supervision of senior developers.

devDept Software S.r.l., Via del Faggiolo, 1/11d - BOLOGNA (BO) Italy

Business or sector Information systems, EDP, computer science, data processing and acquisition

Sep 2017 - present

Sunday school teacher

I was asked to held Sunday school classes to children and young kids.

Parrocchia di San Francesco di Paola (Lugo) , Via Giulio Fermini Mancini, 37 - LUGO (RA) Italy

Nov 2018 - Feb 2020

Tutor

As an upperclassman, I helped small groups of younger high schoolers with Computer Science.

Liceo Scientifico 'Alfredo Oriani', Via Cesare Battisti, 2 - RAVENNA (RA) Italy

Jun 2019 - Jul 2019

IT technician and full-stack developer

As an IT technician, I set up workstations for the employees following the company standards. As a full-stack developer, I designed a simple, mock-up DBMS for a LAMP server.

Tozzi Group Srl, Via Zuccherificio, 10 - MEZZANO (RA) Italy

Business or sector Information systems, EDP, energy, gas, water, mining

EDUCATION AND TRAINING

INFORMATICA

EQF level 6

Alma Mater Studiorum - Università di Bologna - School of Science 1st cycle degree/Bachelor (3 years)

Pre-university studies

Secondary school diploma: Scientific High School, Applied Sciences option

School-leaving examination taken in (year): 2020

Italian secondary school diploma

PERSONAL SKILLS

Mother tongue(s)

2020 - 2023

Italian

Foreign language(s)

UNDERSTANDING				SPEAKING					WRITING
	Listening		Reading	Spe	oken interaction	Sp	oken production		
B2	Independent	B2	Independent	B2	Independent	B2	Independent	B2	Independent
A1	Basic	A1	Basic	A1	Basic	A1	Basic	A1	Basic

English French

Levels: A1/A2: Basic user - B1/B2: Independent user - C1/C2: Proficient user Common European Framework of Reference for Languages

Communication skills

Through my volunteering activities as a tutor and as a Sunday school educator, I eventually refined my teaching skills, both with kids and adults. On the other hand, my high school experience in an Italian lyceum allowed me to gain experience as a public speaker.

Organisational / managerial skills

Having to deal with Project-Based Learning both in high school and in university, I had to work in groups of up to five people. During these experiences, I had time to cultivate my methodical and systematic work style.

Digital competences

SELF-ASSESSMENT									
INFORMATION PROCESSING	COMMUNICATION	CONTENT CREATION	SAFETY	PROBLEM SOLVING					
Proficient user	Proficient user	Proficient user	Proficient user	Proficient user					

Digital competences - Self-assessment grid

Basic digital competence:

OFFICE AUTOMATION

Office Suite: Microsoft Office (Advanced)

COMPUTER PROGRAMMING

Integrated development environments (IDE): Visual Studio Code (Advanced) | Javascript libraries: jQuery (Foundation) | Markup languages: CSS (Intermediate) , HTML (Intermediate) , LaTeX (Foundation) | Programming languages: Agda (Foundation) , C (Highly Specialised) , C# (Advanced) , C++ (Highly Specialised) , Haskell (Foundation) , Java (Advanced) , JavaScript (Intermediate) , Python (Intermediate) | Video game creation systems: RPG Maker (Advanced) , Unity (Intermediate) | Web Programming: LAMP - Linux Apache MySQL PHP (Intermediate) , PHP (Intermediate)

SYSTEMS AND NETWORKS MANAGEMENT

Operating systems: Linux (Advanced)

DATA MANAGEMENT

Query languages: SQL (Advanced)

GRAPHICS AND MULTIMEDIA

Raster graphic editor: Adobe Photoshop (Intermediate), GIMP (Intermediate) | Video Editing and Processing: Shotcut (Foundation)

Other skills

I've practiced track and field for thirteen years: my favorite events were hurdling and triple jump. Nowadays, I still regularly exercise on my own.

My preferred reads are computer science manuals, manga concerned with mathematical games, and literary Modernism from the beginning of the twentieth century.

Finally, I'm particularly interested in (video) games part of the investigative, social deduction, or programming genres, especially when used in education.

Driving licence

В

PUBLICATIONS

Journal articles

"Rinascita"; Stefano Volpe; Federazione Universitaria Cattolica Italiana (2021)

Book chapter

"Cratilo 2020. Breve ricerca dialogica del linguaggio della Verità"; Alessia Argniani, Lorenzo Pepa, Stefano Volpe; Linguaggi e mondo. Il potere della parola. Romanae Disputationes 2019-20; Loescher (2020)

www.amazon.it/Linguaggi-parola-Romanae-Disputationes-2019-20/dp/882013...

ADDITIONAL INFORMATION

As a great fan of countercultures, I am not fond of the Big Tech industry. The same goes for its business models and their code 'quality' standards (i.e. working at Google is definitely not my dream job). Perhaps, that's the reason I value open source evangelism so much. Then again, everyday software development isn't really my thing: I'd rather focus on something more theoretical. If you want to make me

happy, no need for performant hardware. A blackboard will suffice.	