

How do I complete this project?

NOTE: If you are submitting before **October 18th**, 2015, your project must compile in either **Xcode 6.4 and Swift 1.2** or **Xcode 7 and Swift 2.0**. After this date, submitted projects must compile in Xcode's most up-to-date, **stable** release: Xcode 7.

1. [Read the project specification](#) and/or [download an example](#) of the app.
2. Read the [Udacity API Guide](#) for an overview on how to use Udacity logins for On the Map.
3. Read the [Parse API Guide](#) for an overview of using the Parse API in On the Map.
4. Review the [grading rubric](#) to see how your project will be assessed. All criteria must "meet specifications" in order to pass.
5. If necessary, review [iOS Networking with Swift](#) for detailed instructions.
6. Create your app!

Submission

Check your project for completion

Before submitting your project for evaluation, we recommend that you check that each of the following is true:

- Your app compiles & runs as expected
- You are proud of your app and its output

- You completed your project according to the instructions
- You checked your project against [the rubric](#)

Submitting Your Project

When you're ready to submit your project, [click here](#) and follow the instructions. If you are having any problems submitting your project please email us at **ios-project@udacity.com**. Due to the high volume of submissions, the turnaround for your project can take **up to a week**.