

Contents

- [LINE_SEARCH2 Introduction](#)
- [Establishing Parameters](#)
- [Setting Up Functions](#)
- [Line Search Algorithm](#)
- [Printing Results](#)

```
function info_matrix = line_search2(method,f,x_initial,param)
```

LINE_SEARCH2 Introduction

Displays the first 10 and last points found for the minimization process. Returns all points found.

method: The method of optimization used, given as a string, with the options of "steepd" for steepest descent method, and "newton" for Newton's method.

f: The function to be evaluated, using symbolic variables

x_0: The initial point to begin the minimization search, given as a vertical vector.

param: The basic parameters, given in a vector with the format:
[alpha_0, c1, tolerance]

Establishing Parameters

```
format long

a_0 = param(1);
c1 = param(2);
tolerance = param(3);

x_k = x_initial;
info_matrix = zeros(1,6);

e1 = 1e-6;
e2 = 1e-4;
```

Setting Up Functions

```
x = sym('x', [2,1]);
sfun_f(x) = f;
sfun_f_gradient(x) = gradient(sfun_f);
sfun_f_hessian(x) = hessian(sfun_f);

f_eval = matlabFunction(sfun_f, 'Vars', {x});
```

```
f_grad = matlabFunction(sfun_f_gradient, 'Vars', {x});
f_hess = matlabFunction(sfun_f_hessian, 'Vars', {x});
```

Line Search Algorithm

```
i = 1;

while abs(f_eval(x_k)) > tolerance && norm(f_grad(x_k)) > tolerance

    % FIND DESCENT DIRECTION
    if method == "steepest descent"
        p_k = -f_grad(x_k) / norm(f_grad(x_k));
    elseif method == "Newton"
        p_k = -inv(f_hess(x_k))' * f_grad(x_k);
    end

    % INITIAL STEP LENGTH STRATEGY #1
    if i>1 && method == "steepest descent"
        a_0 = a_2 * f_grad(x_k_old)' * p_k_old / ...
            (f_grad(x_k)' * p_k);
    end

    q_eval = @(a) f_eval(x_k + a * p_k);
    q_grad = @(a) f_grad(x_k + a * p_k);

    while 1

        % TEST WITH INITIAL GUESS a_0
        if armijo(q_eval, q_grad, p_k, a_0, c1)
            a_2 = a_0;
            break
        else
            a_1 = -(1/2) * p_k' * q_grad(0) * a_0^2 / ...
                (q_eval(a_0)-q_eval(0)-p_k'*q_grad(0)*a_0);
            a_2 = a_1;
        end

        % REPEAT INTERPOLATION UNTIL ALPHA IS FOUND
        if armijo(q_eval, q_grad, p_k, a_2, c1)
            break
        else
            tmp = a_2;
            a_2 = zoom(q_eval, q_grad, p_k, a_0, a_1);
            a_0 = a_1;
            a_1 = tmp;

            % SAFEGUARD
            if abs(a_2 - a_1) < e1 || abs(a_2) < e2
                a_2 = a_1 / 2;
            end
        end
    end

    info_matrix(i,:) = [x_k', f_eval(x_k), p_k', a_2];
```

```

x_k_old = x_k;
p_k_old = p_k;

x_k = x_k + a_2 * p_k;
i = i + 1;

```

end

Printing Results

```

disp(i-1 + " iterations using " + method + " method,")
disp("starting at point (" + x_initial(1) + ", " + x_initial(2) + ")")

headers = {'x_1','x_2','f(x_0)','p_k1','p_k2','alpha'};
s = '...'; space = {s, s, s, s, s, s};
maxi = min(i-1,10);
firsts = num2cell(info_matrix(1:maxi,:));
last = num2cell(info_matrix(end,:));
disp([headers; firsts; space; last]);
fprintf('\n')

```

end