

Pratham K

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TECHNICAL SKILLS

Tools: Git, Docker, GDB, Strace, GNU Make, CMake, Meson

Languages: Bash / POSIX sh, C, C++, Python, Rust, TypeScript

Miscellaneous: CI/CD, Cross Compiling, Linux Kernel Configuration, Systems Administration

OPEN SOURCE EXPERIENCE

Package Maintainer and Core Team Member

2022 – Present

KISS Linux Community

- Participated in the packaging and maintenance of large software packages such as Compiler Toolchains and Browsers, involving working with various build systems and patching software
- Improved stability and performance by fixing various issues in the **KISS** package manager: [kiss](#)
- Developed automation projects to streamline processes and enhance reproducibility: [maintainer-utils](#)

Open Source Contributor

2022 – Present

Contributions To Projects Used In Personal FOSS Endeavours

- Resolved a bug in **Chromium** that caused page crashes on **GCC** builds due to undefined behavior: [#4546610](#)
- Contributed new interfaces, portability fixes, and support for mouse events to **termbox2**, a TUI library: [termbox2](#)
- Wrote a detailed report about Wayland application crashes inside the guest machine when using **Qemu**'s **virglrenderer** backend, helping uncover a bug in **Mesa**: [virglrenderer/#291](#)
- Discovered a **libcurl** usage bug in **Flatpak** and **OSTree** causing crashes on specific systems: [#5074](#), [#2706](#)

CONTRACTUAL PROJECTS

libcurl Cross Build | *C, Rust, Docker, CMake, Cargo, Android NDK*

Feb 2023

- Created a **Dockerfile** using **cross-rs** to cross-compile the **cURL** library with its Rust bindings for multiple architectures on the Android platform
- Wrote build steps for the **cURL** library and dependencies like **BoringSSL**, involving debugging build failures, backporting upstream patches, and figuring out appropriate build flags for various target architectures

Kaldi ASR Client | *C++, Python, CMake, gRPC, NVIDIA Triton*

Dec 2022

- Developed a C++ client library to perform audio inference on WAV files with **Kaldi** and **NVIDIA Triton Inference Server**, utilizing **gRPC** for communication
- Created Python bindings with **ctypes**, addressing signal and exception handling concerns in the library interface
- Created a build pipeline to build C++ libraries like **Kaldi** from source and integrate them with Python bindings into a Python wheel, addressing build system quirks with tools like **patchelf**
- Created a daemon script for Triton server provisioning, mitigating a memory leak bug reported upstream: [#4814](#)

PERSONAL PROJECTS

Landbox | *C, Make, Linux Syscalls*

Oct 2022 - Present

- Explored the Landlock API as an alternative to User Namespaces for filesystem sandboxing by creating a CLI program inspired by **bubblewrap**, facilitating restriction of read, write and execute permissions for specified paths
- Created a reusable helper library for the Landlock API, including runtime feature checks, syscall wrappers, and constants mapping UNIX file permissions to Landlock rules

Matrix TUI | *C, Meson, cJSON, libcurl, lmbd, termbox2*

Aug 2021 - Present

- Developed a minimal TUI for the Matrix communications protocol to interact with the REST APIs laid down in the specification
- Effectively leveraged queues, pthreads, pipes, signals, and the poll() syscall to implement an asynchronous TUI
- Wrote custom TUI widgets such as scrollable input fields, tree views and message views, and organized reusable code into a sub-library, [termbox-widgets](#)
- Created [libmatrix](#), a sub-library that utilizes **libcurl** and **cJSON** to wrap the Matrix REST APIs, offering streamlined interfaces with API helpers and patterns such as tagged unions and iterators
- Implemented an efficient key-value event store with the **LMDB** database and designed clean abstractions over it to facilitate serialization of events received from the server
- Enhanced memory safety by writing extensive unit tests and integrating sanitizers and static analyzers