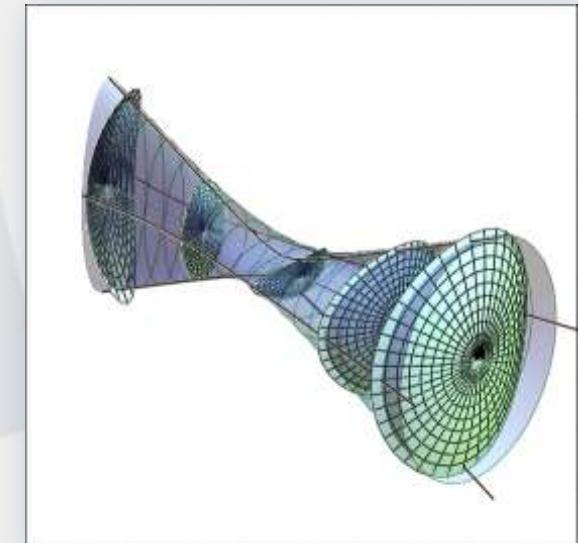


Laser beam characterization

LA³NET – Workshop Aachen 2103

Dr. Bernd Eppich



... translating ideas into innovation



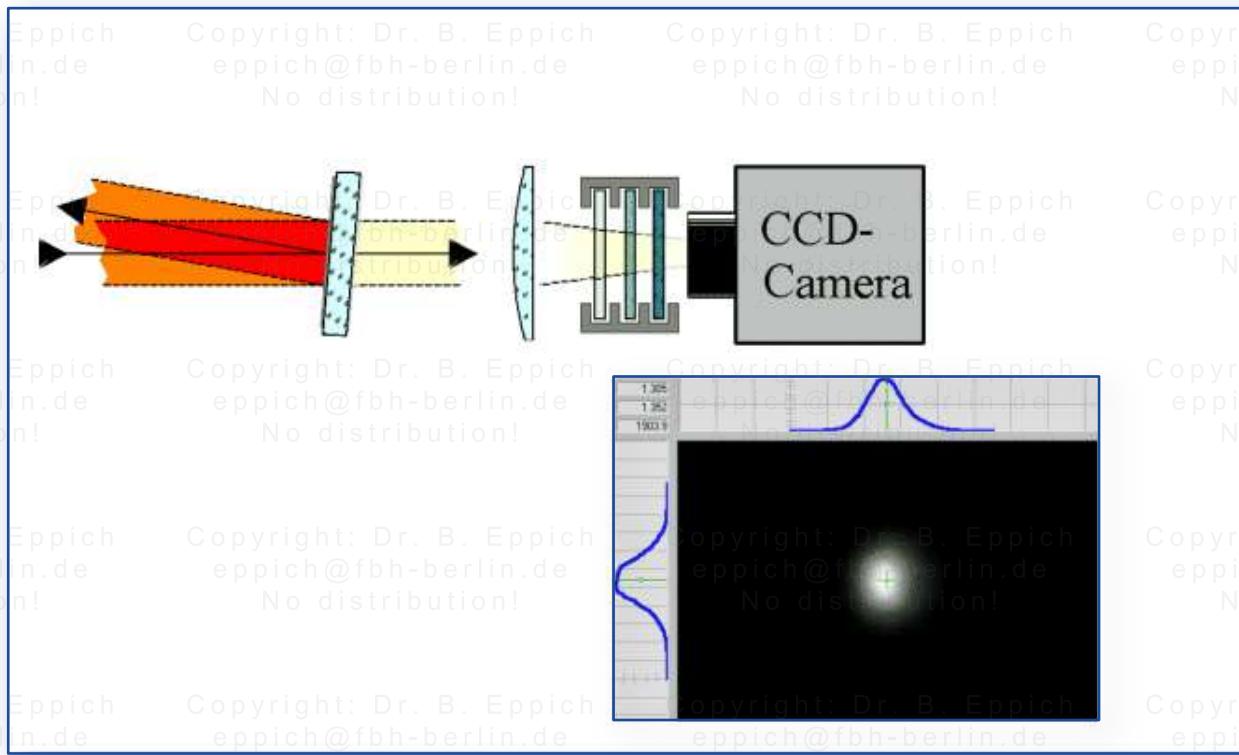
Leibniz
Ferdinand-Braun-Institut



Content

- Motivation
- ISO standard
- Beams and optical systems
- Beam diameter definitions
- Beam classification
- The ten second order moments
- Measurement of the ten second order moments

Evolution of beam profiles

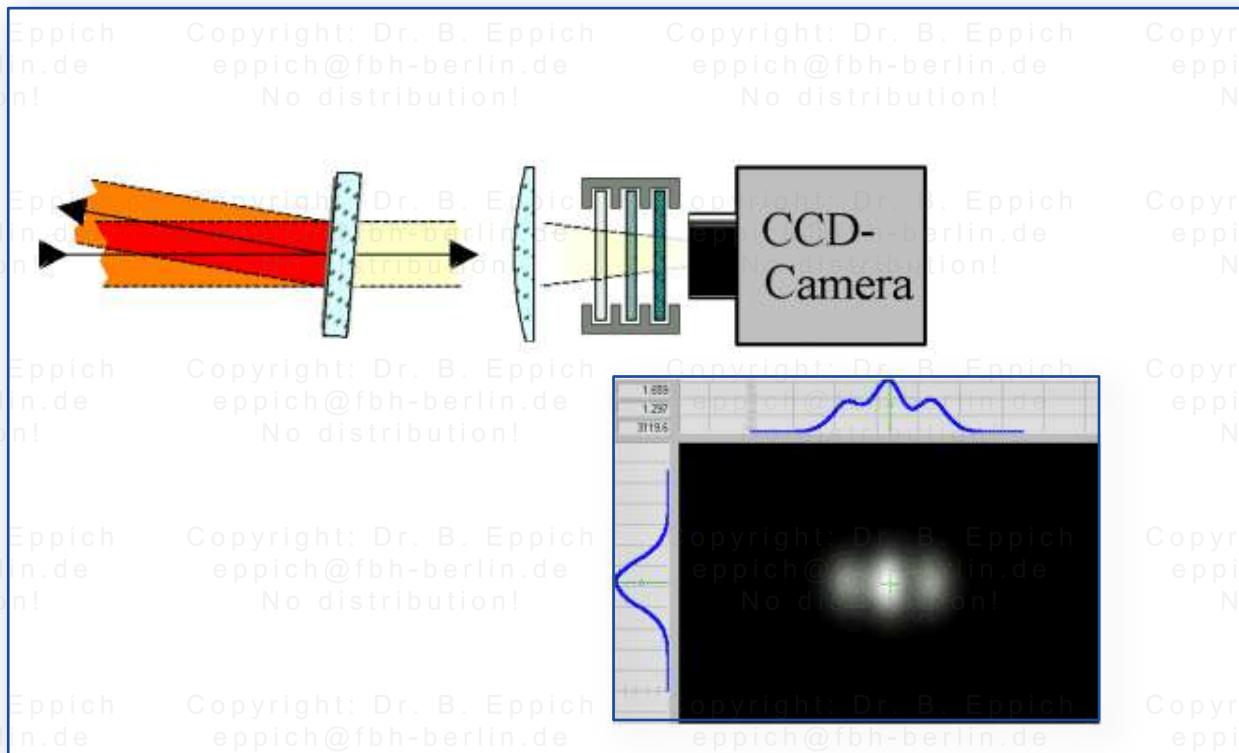


- Nearly no change in structure
- Almost circular profile

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Evolution of beam profiles



■ Apparent variation in structures

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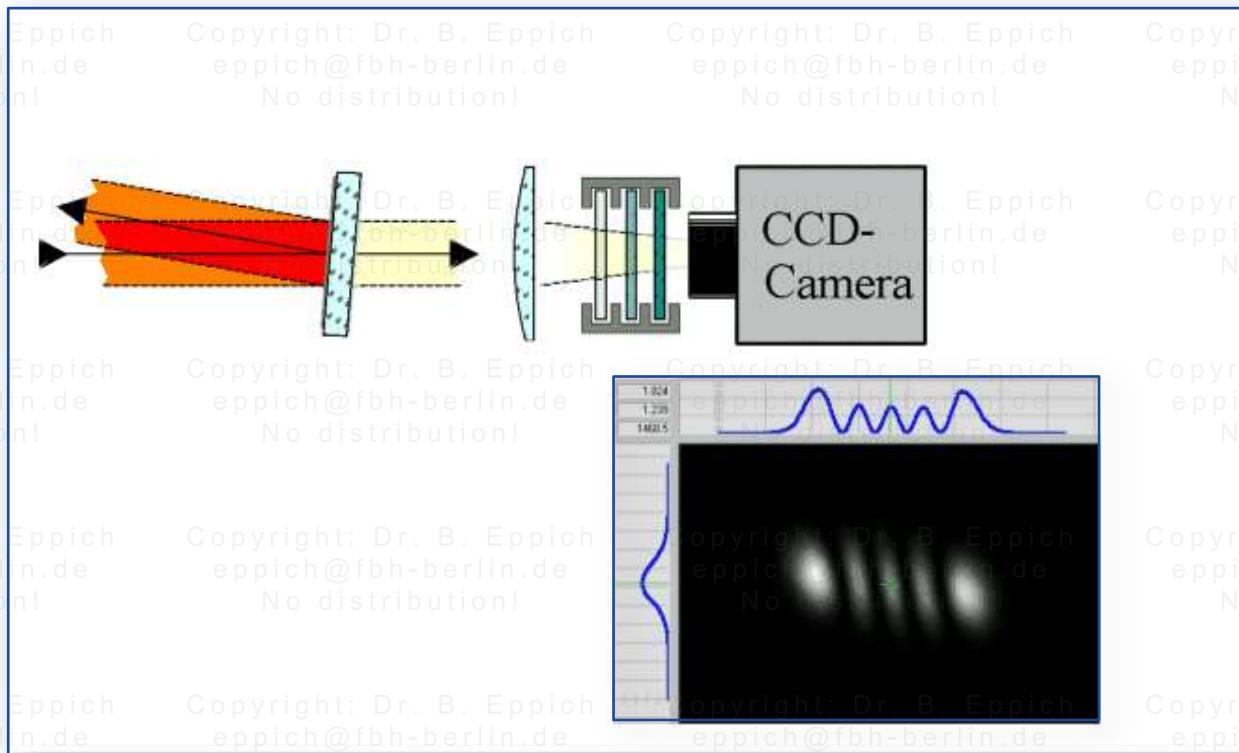
■ Elliptical (non-circular) profile

■ Same azimuthal orientation

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Evolution of beam profiles

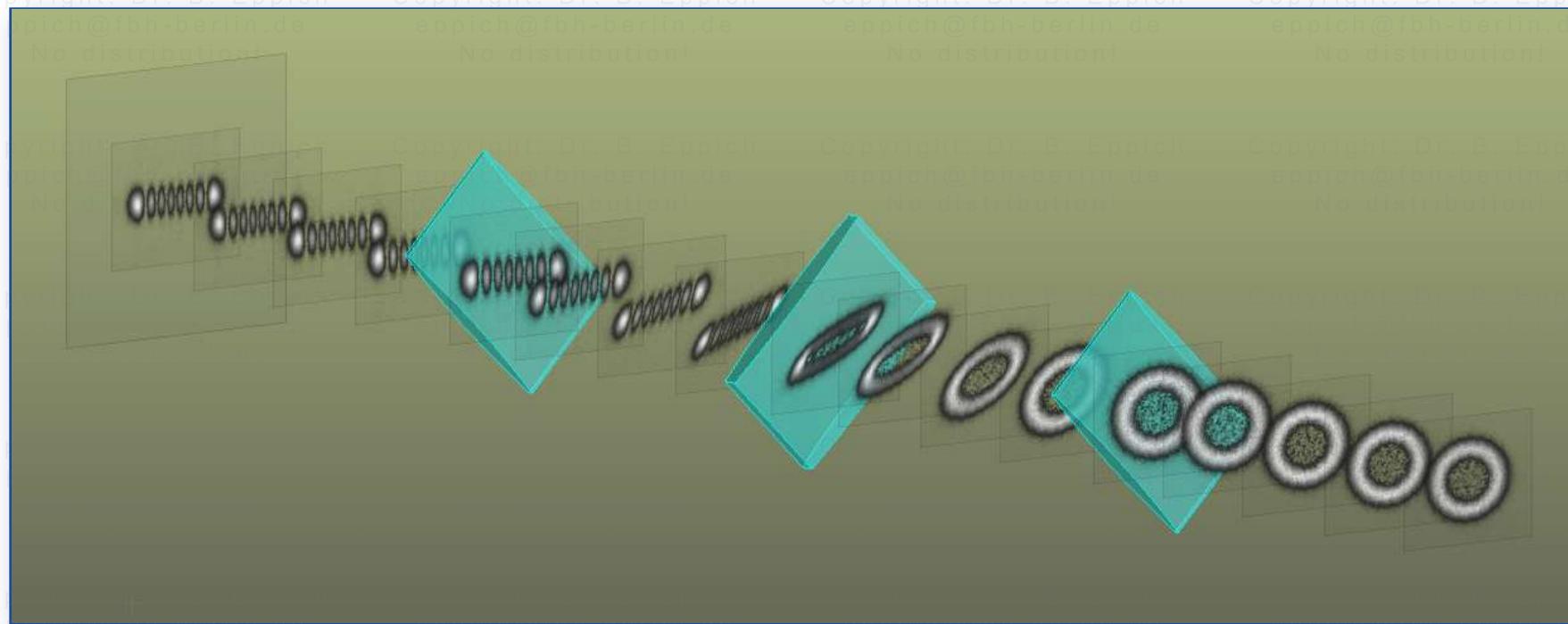


■ Apparent variation in structures

Aim: Description and prediction of beam propagation

■ Azimuthal orientation changes

Beam forming



Aim: Design of optical systems



Content

- Motivation
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- Beams and optical systems
- Beam diameter definitions
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Available ISO documents regarding laser beam characterization:

- ISO 11145 - Terms and definitions
- ISO 11146 - Beam widths, divergence, propagation parameter
- ISO 11554 - Power, Energy, temporal characteristics
- ISO 11670 - Beam positional stability
- ISO 12005 - Polarization
- ISO 13694 - Power density distribution
- ISO 13695 - Spectral characteristics
- ISO 15367 - Wavefront, Shack-Hartmann detectors

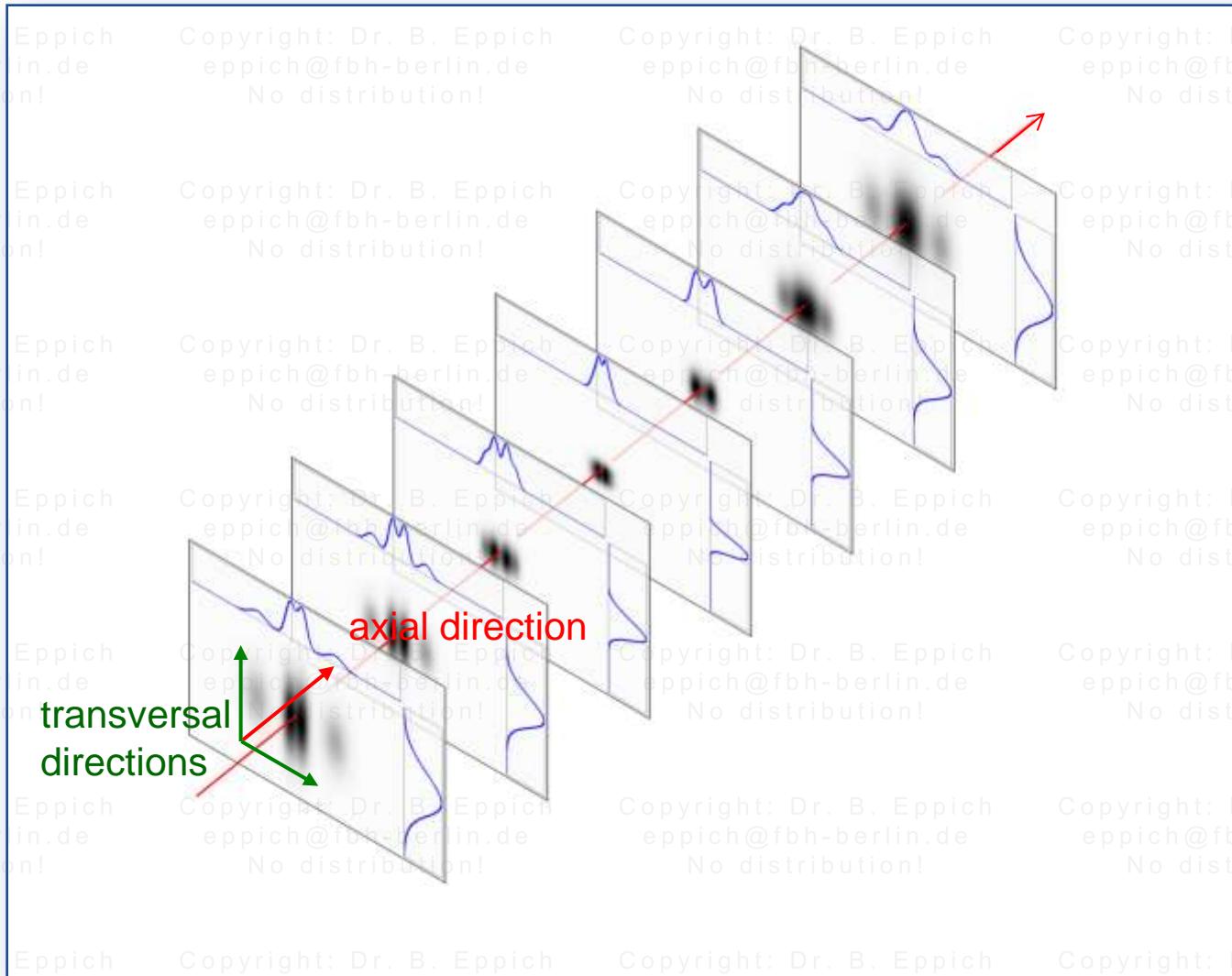


Content

- Motivation
- ISO standard
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- Beam diameter definitions
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- The ten second order moments
- Measurement of the ten second order moments

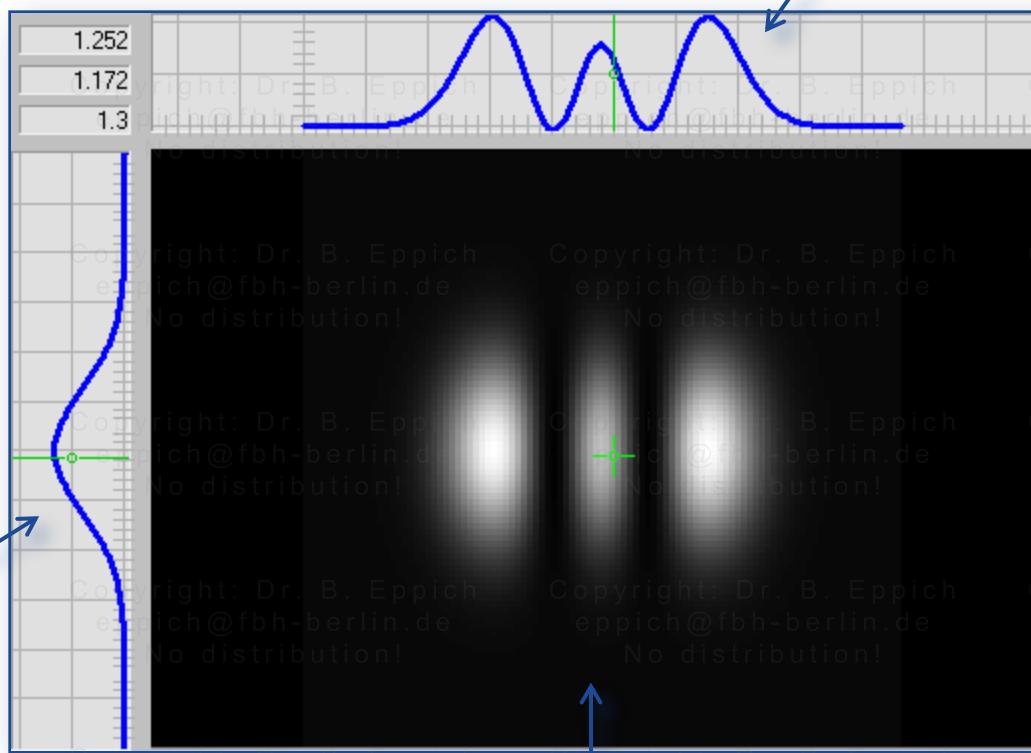
Two-dimensional beam profiles

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Separable beam profiles

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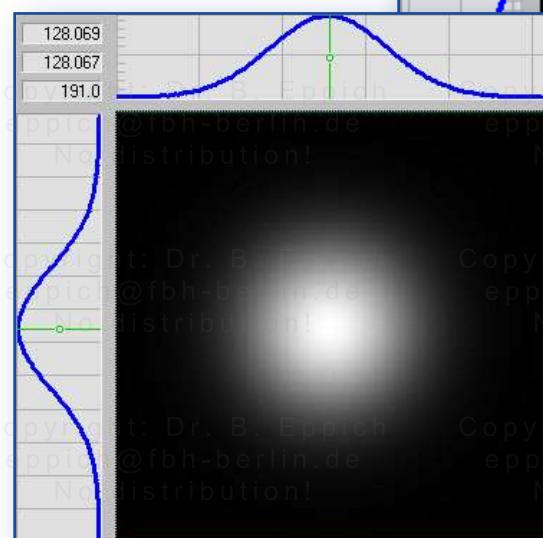
$$I(x, y) = I_x(x) \cdot I_y(y)$$

Separable beam profiles

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separable

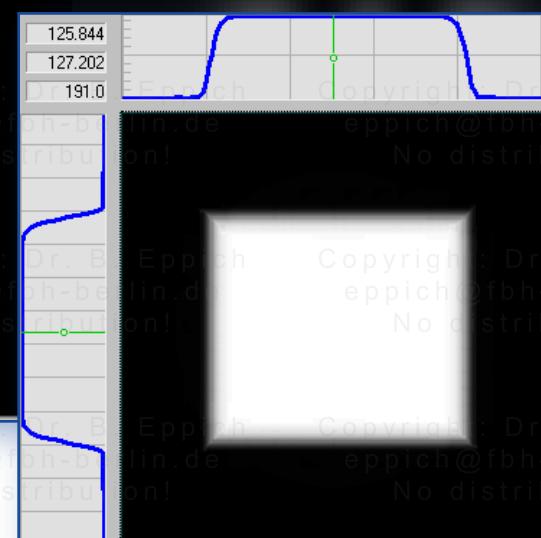
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$I(x,y) = I_x(x) \cdot I_y(y)$
(almost) separable

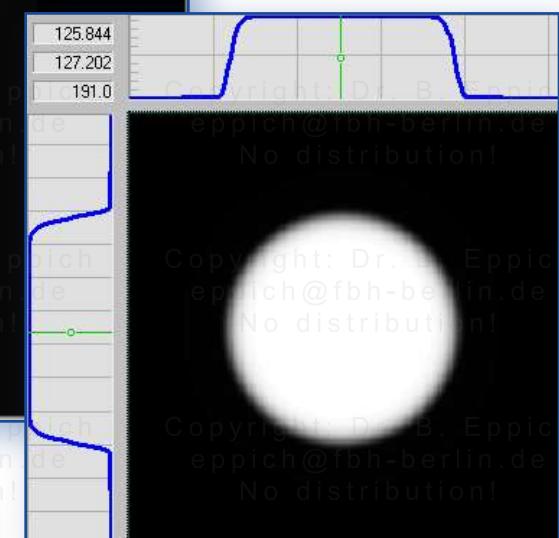
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$$I_x(x)$$

$$I_y(y)$$



non-separable

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Separable beam profiles

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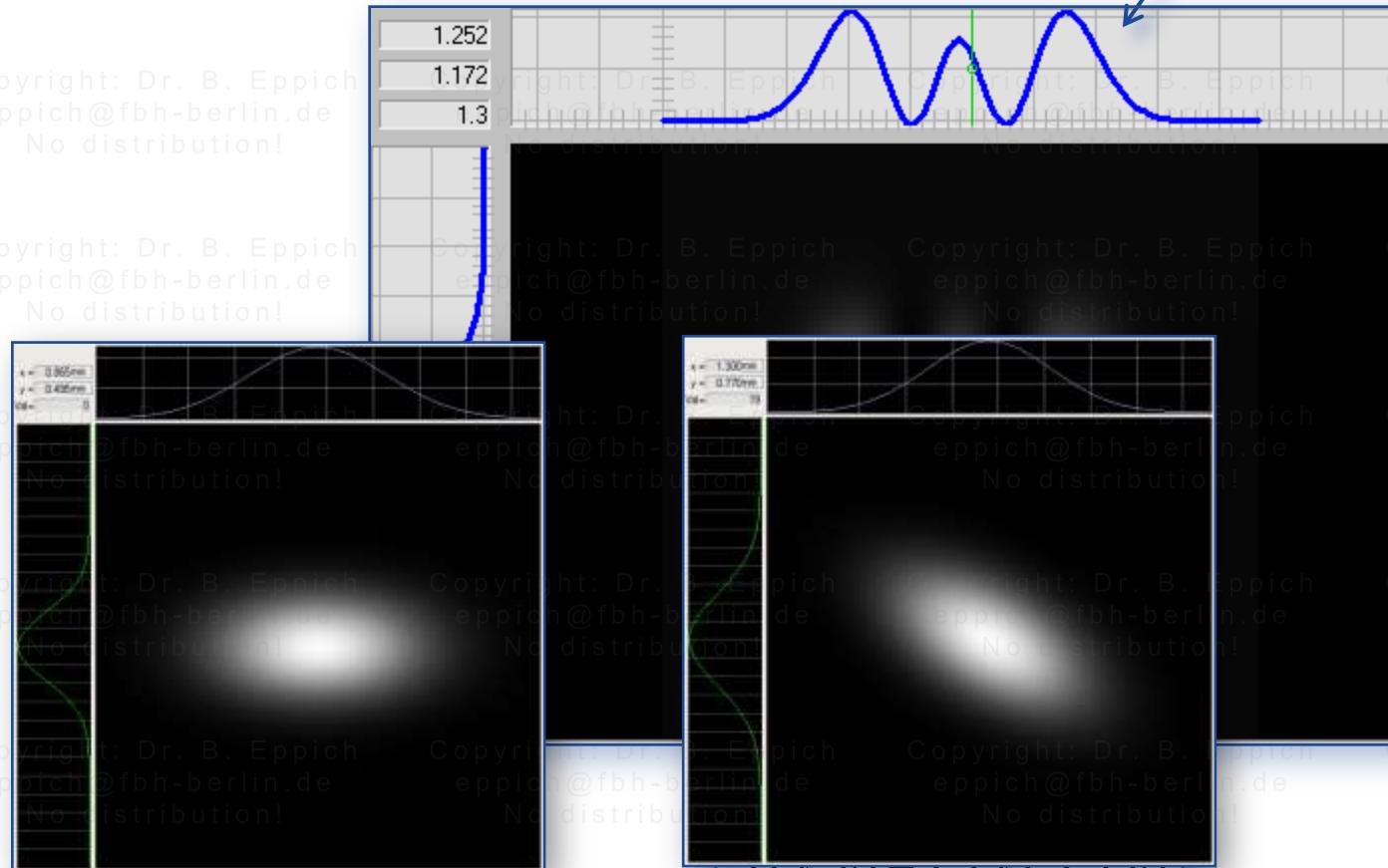
separable

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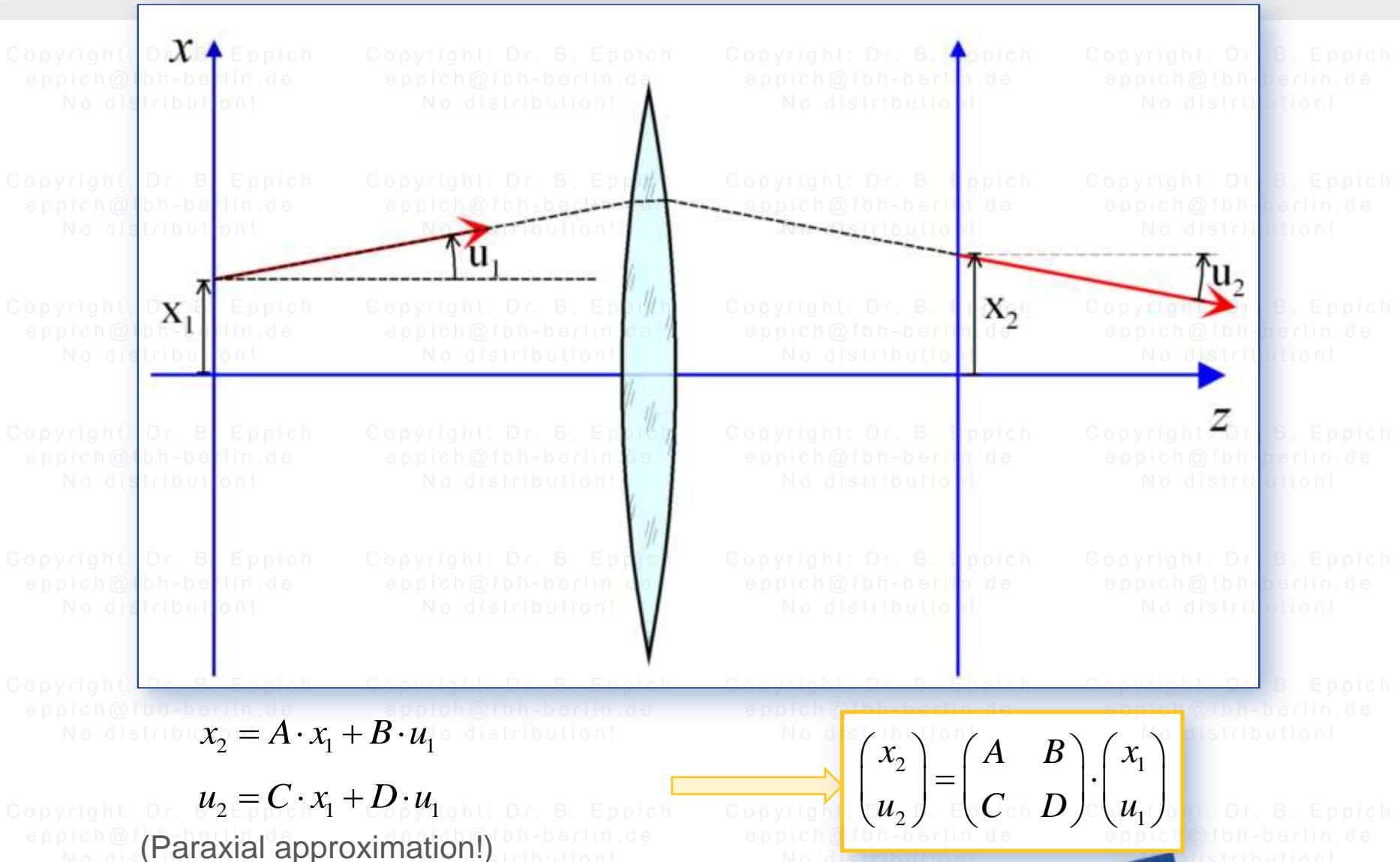
$$I_x(x)$$

$$I(x, y) = I_x(x) \cdot I_y(y)$$

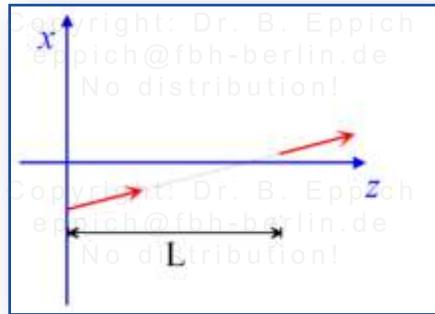
Separable
but not in x-y-direction



Geometrical matrix optics, one-dimensional systems



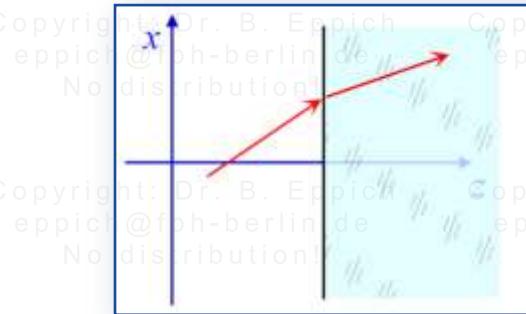
Geometrical matrix optics, one-dimensional systems



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$$\mathbf{S} = \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix}$$

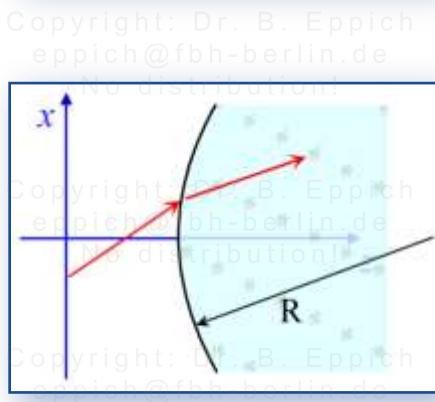
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$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ 0 & \frac{n_1}{n_2} \end{pmatrix}$$

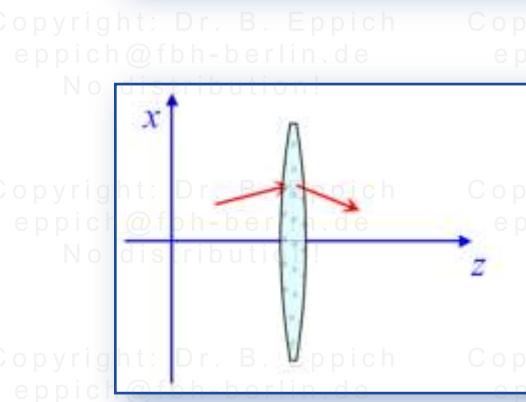
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$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ \frac{n_1 - n_2}{n_2 \cdot R} & \frac{n_1}{n_2} \end{pmatrix}$$

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$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{pmatrix}$$

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Restriction:

$$\det(\mathbf{S}) = AD - BC = \frac{n_1}{n_2}$$

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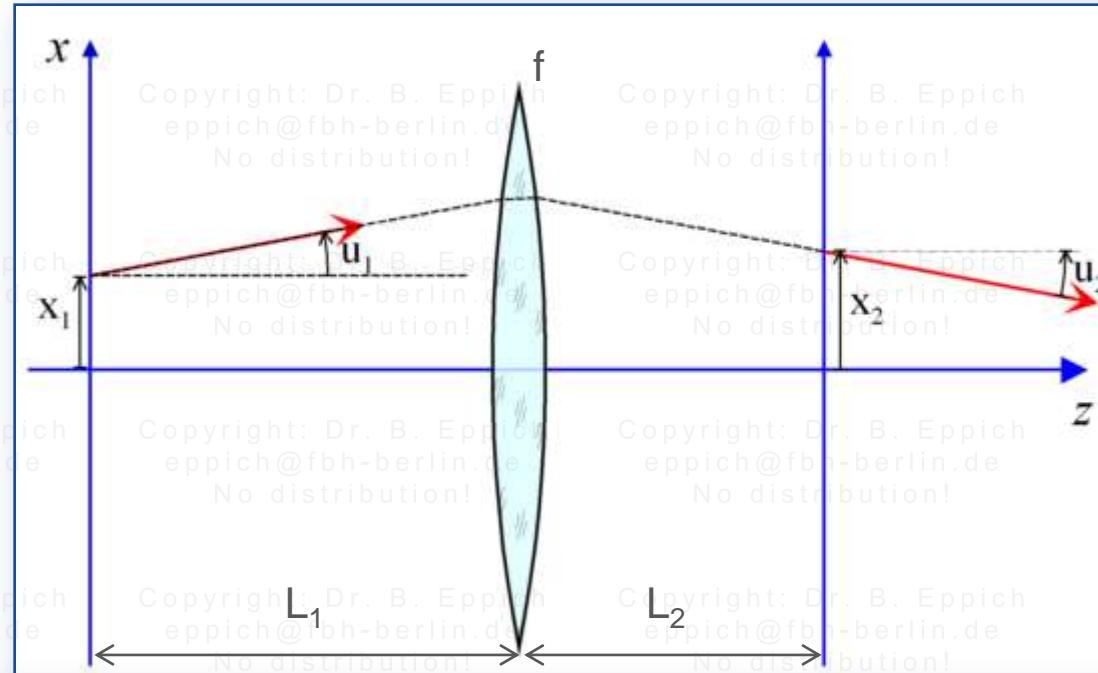
Geometrical matrix optics, one-dimensional systems

Cascading systems:
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$\mathbf{S}_{tot} = \mathbf{S}_N \cdot \dots \cdot \mathbf{S}_2 \cdot \mathbf{S}_1 \cdot \mathbf{S}_0$

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Example:



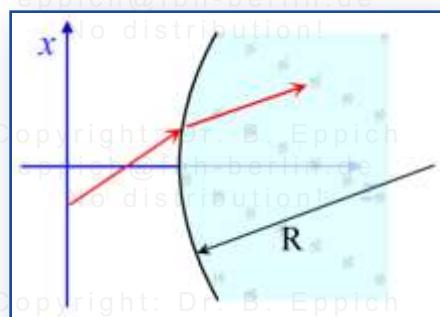
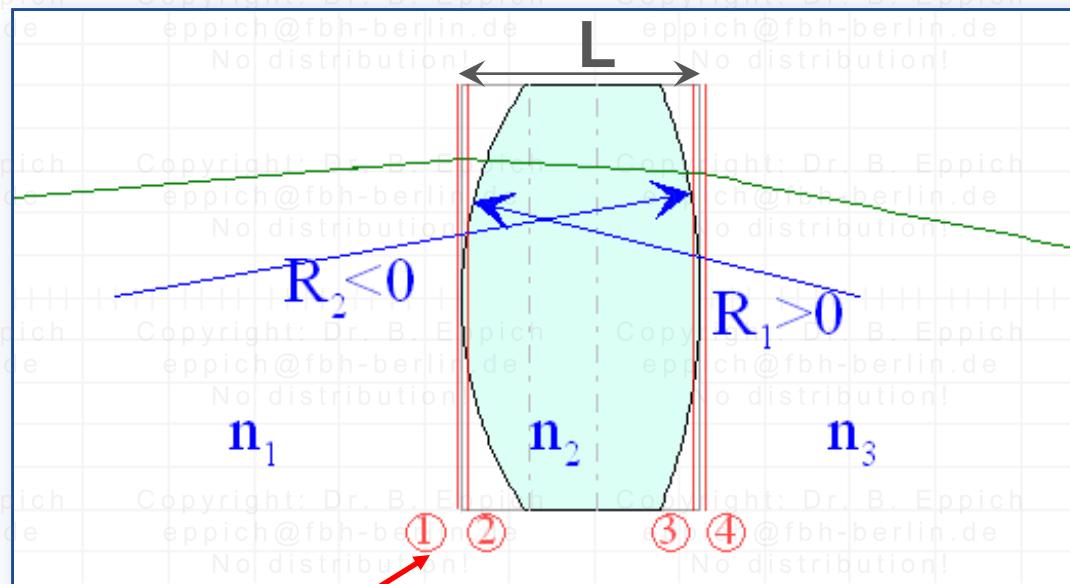
$$\mathbf{S}_{tot} = \begin{pmatrix} 1 & L_2 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & L_1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 - \frac{L_1}{f} & L_1 + L_2 - \frac{L_1 L_2}{f} \\ -\frac{1}{f} & 1 - \frac{L_2}{f} \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

Thick Lens

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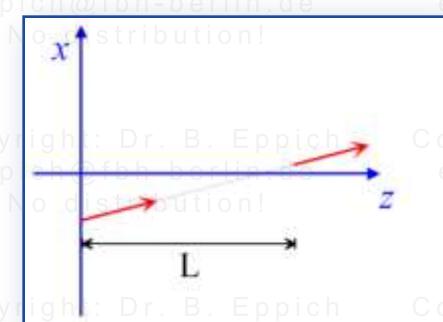
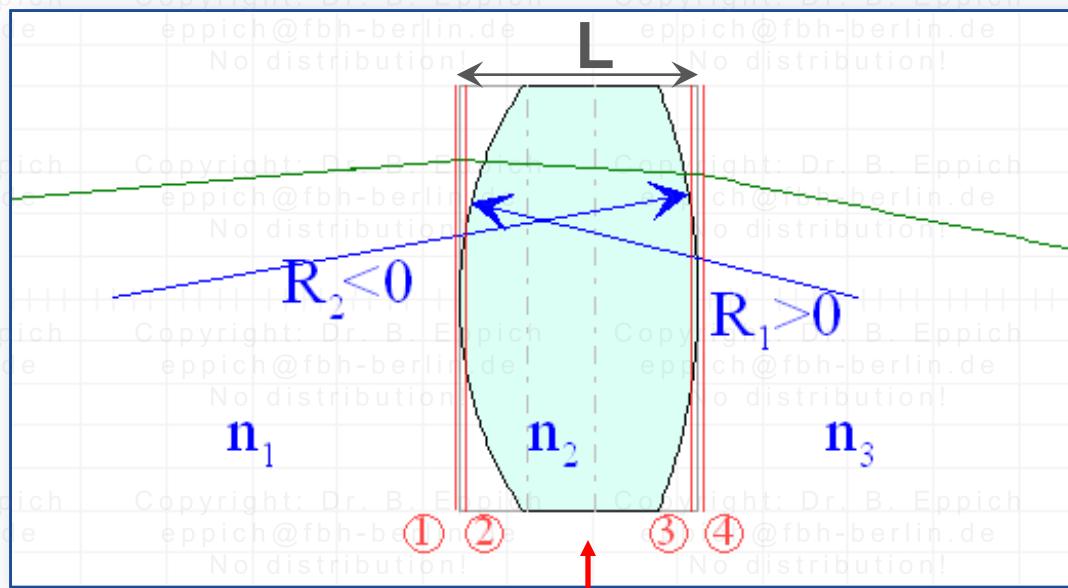
No distribution!



$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ \frac{n_1 - n_2}{n_2 \cdot R_1} & \frac{n_1}{n_2} \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

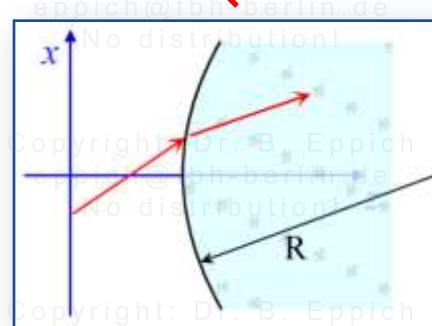
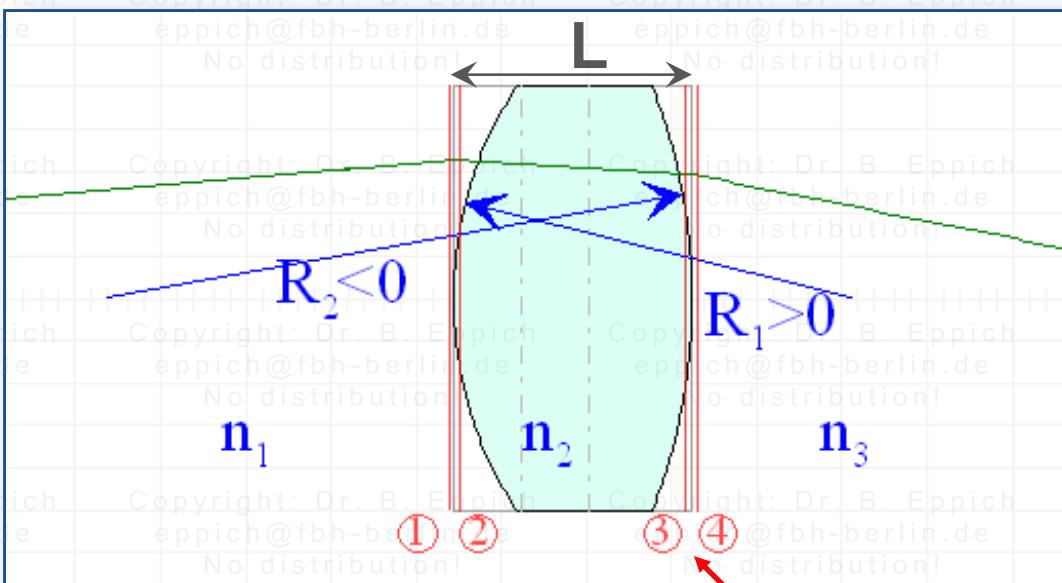
Thick Lens



$$\mathbf{S} = \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

Thick Lens



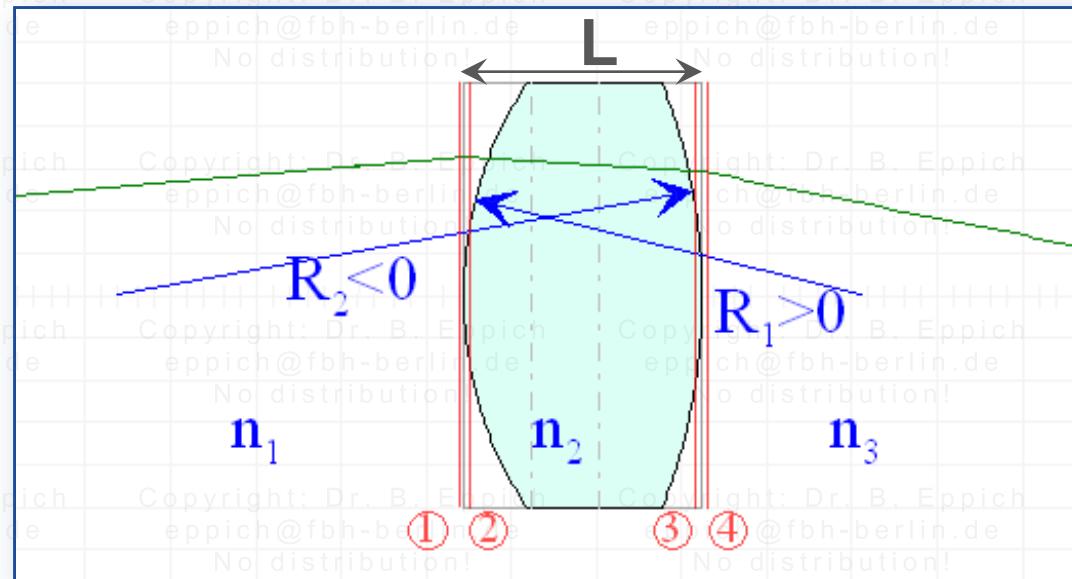
$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ \frac{n_2 - n_3}{n_3 \cdot R_2} & \frac{n_2}{n_3} \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

Thick Lens

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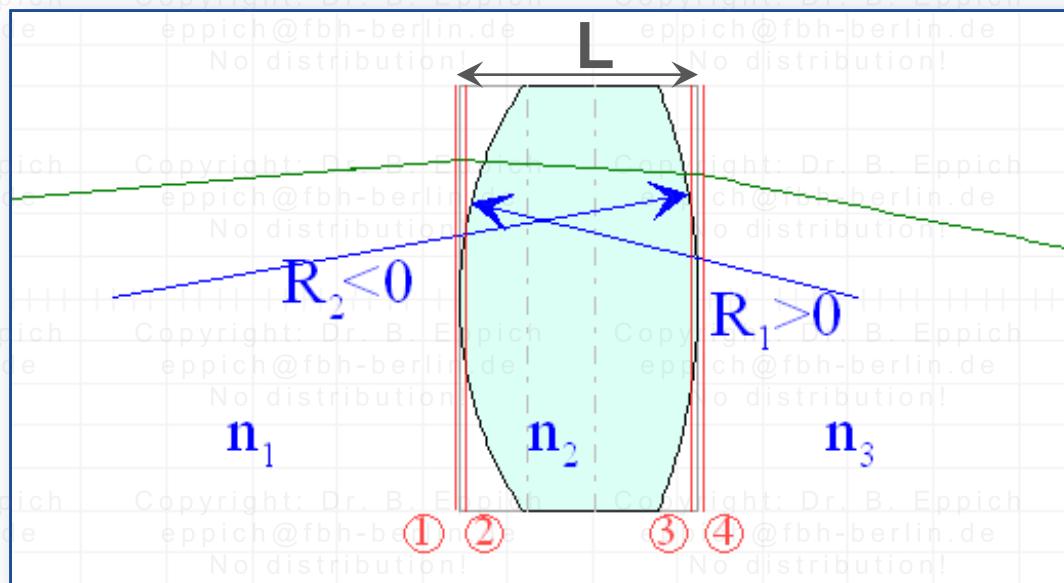
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$$\mathbf{S} = \begin{pmatrix} 1 & 0 \\ \frac{n_2 - n_3}{n_3 \cdot R_2} & \frac{n_2}{n_3} \end{pmatrix} \cdot \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ \frac{n_1 - n_2}{n_2 \cdot R_1} & \frac{n_1}{n_2} \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

Thick Lens

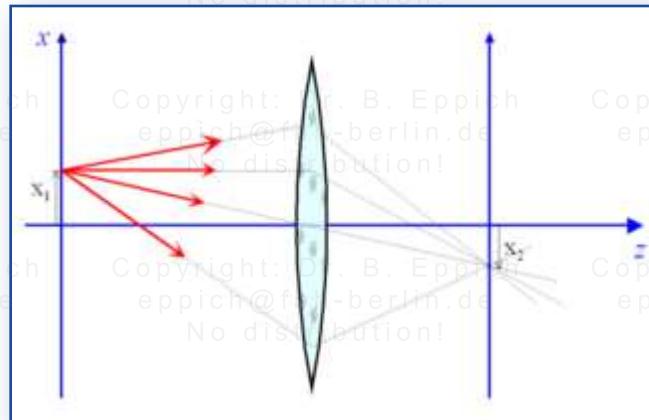


$$\mathbf{S} = \begin{pmatrix} 1 + \frac{1-n}{n} \frac{L}{R_1} \\ (n-1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) - (n-1)^2 \frac{L}{n R_1 R_2} & \frac{L}{n} \end{pmatrix}$$

Geometrical matrix optics, one-dimensional systems

Imaging

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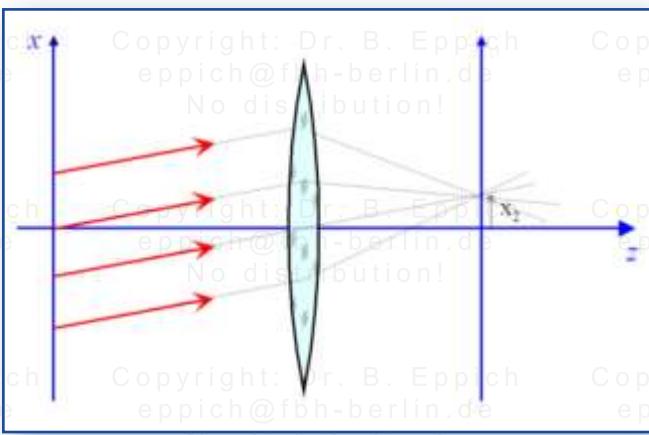
$$\mathbf{S} = \begin{pmatrix} \mathbf{A} & \mathbf{0} \\ \mathbf{C} & \mathbf{D} \end{pmatrix}$$

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Fourier transformer, far field imaging

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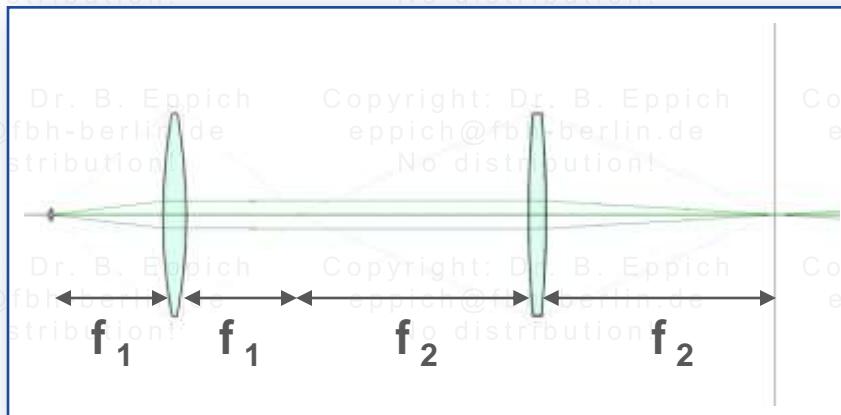
$$\mathbf{S} = \begin{pmatrix} \mathbf{0} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{pmatrix}$$

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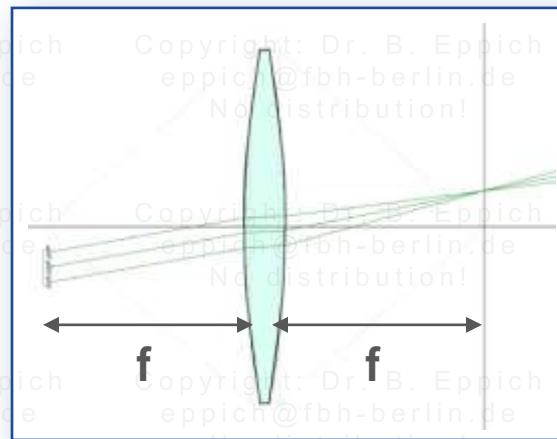
Geometrical matrix optics, one-dimensional systems

Telescope, magnifier



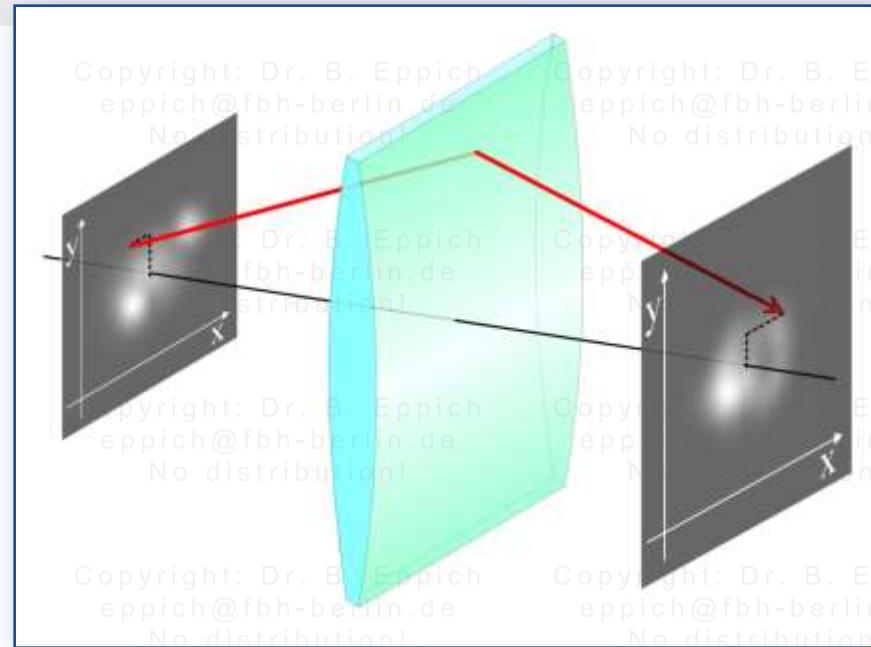
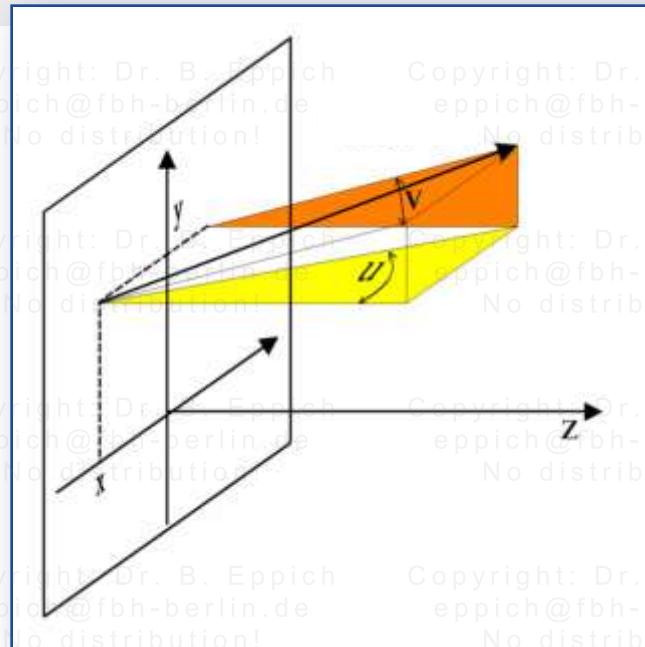
$$\mathbf{S} = \begin{pmatrix} \mathbf{A} & \mathbf{0} \\ \mathbf{0} & \mathbf{D} \end{pmatrix}$$

Fourier transformer, far field imaging



$$\mathbf{S} = \begin{pmatrix} \mathbf{0} & \mathbf{B} \\ \mathbf{C} & \mathbf{0} \end{pmatrix}$$

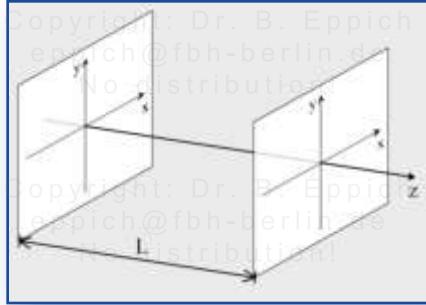
Geometrical matrix optics, two-dimensional systems



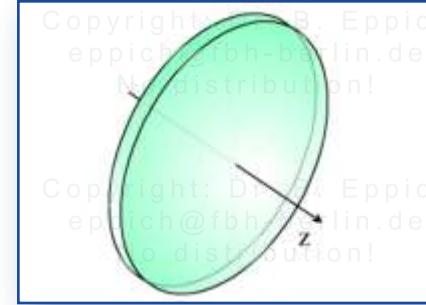
- two spatial coordinates
- two angular coordinates

$$\begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix} = \begin{pmatrix} A_{xx} & A_{xy} & B_{xx} & B_{xy} \\ A_{yx} & A_{yy} & B_{yx} & B_{yy} \\ C_{xx} & C_{xy} & D_{xx} & D_{xy} \\ C_{yx} & C_{yy} & D_{yx} & D_{yy} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix}$$

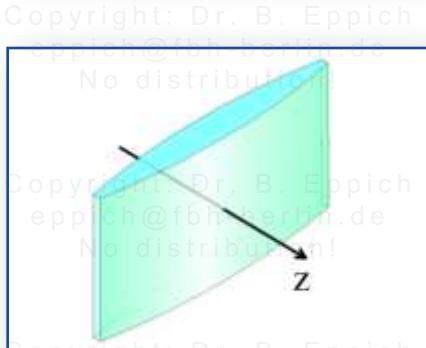
Geometrical matrix optics, two-dimensional systems



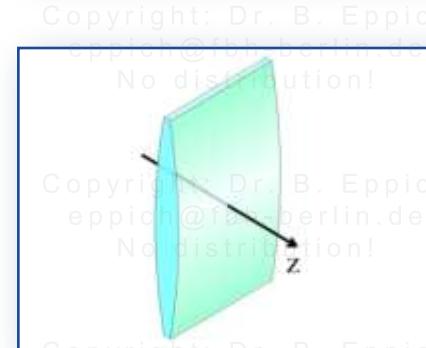
$$\mathbf{S} = \begin{pmatrix} 1 & 0 & L & 0 \\ 0 & 1 & 0 & L \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



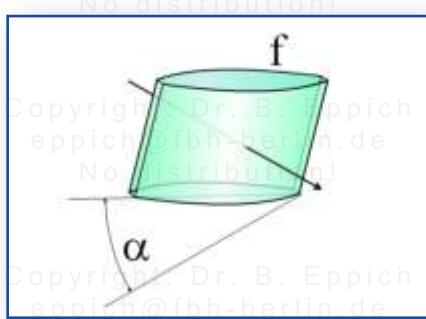
$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -1/f & 0 & 1 & 0 \\ 0 & -1/f & 0 & 1 \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -1/f & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1/f & 0 & 1 \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -\cos \alpha^2/f & \cos \alpha \sin \alpha/f & 1 & 0 \\ \cos \alpha \sin \alpha/f & -\sin \alpha^2/f & 0 & 1 \end{pmatrix}$$

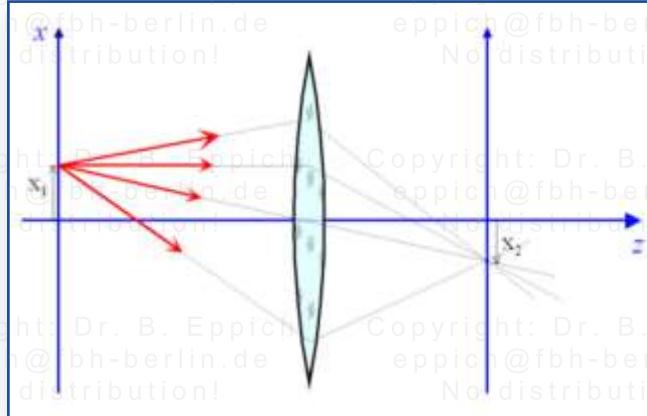
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... and others.

Geometrical matrix optics, two-dimensional systems

Imaging

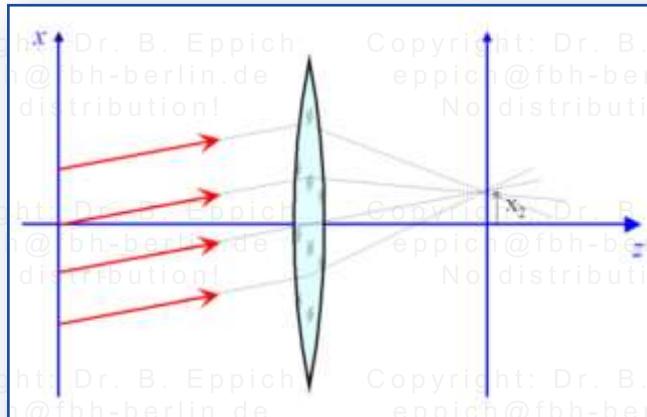


$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & 0 & 0 \\ 0 & A_{yy} & 0 & 0 \\ C_{xx} & C_{xy} & D_{xx} & D_{xy} \\ C_{yx} & C_{yy} & D_{yx} & D_{yy} \end{pmatrix}$$

$$\mathbf{S} = \begin{pmatrix} 0 & 0 & B_{xx} \\ 0 & 0 & 0 \\ B_{yy} & D_{xy} & D_{yy} \end{pmatrix}$$

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Fourier transformer, far field imaging

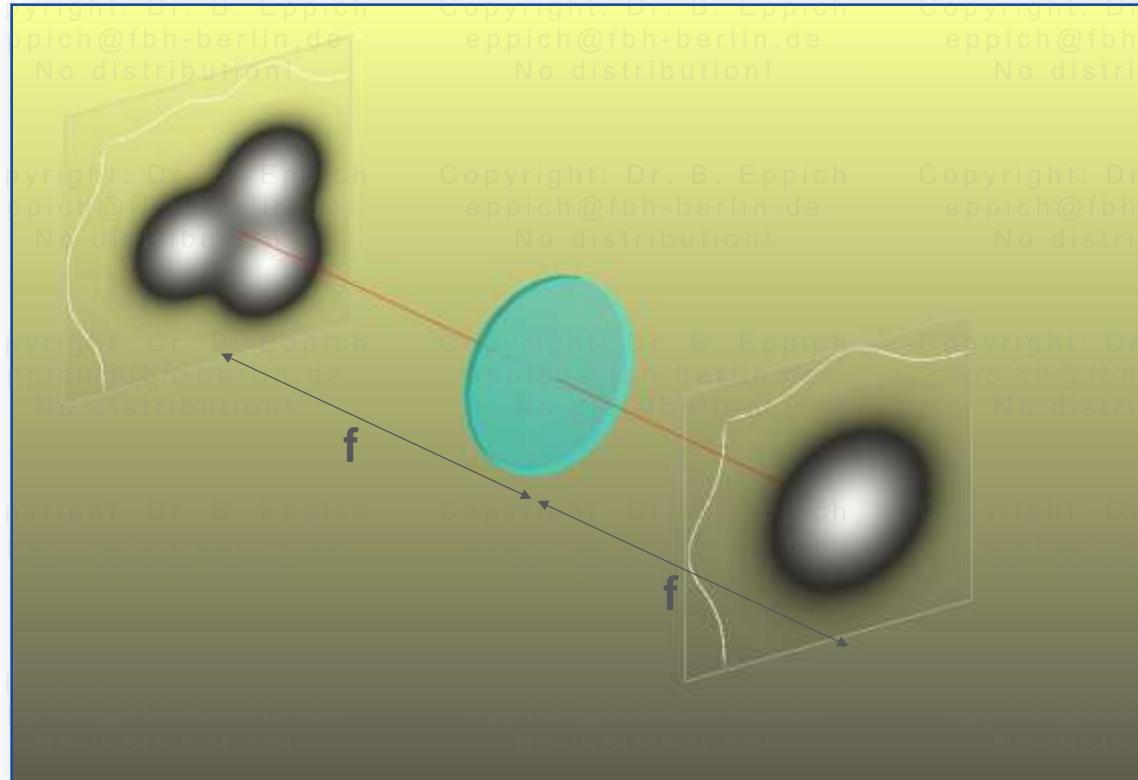


$$\mathbf{S} = \begin{pmatrix} 0 & 0 & B_{xx} \\ 0 & 0 & 0 \\ C_{xx} & C_{xy} & D_{xx} \\ C_{yx} & C_{yy} & D_{yx} \end{pmatrix}$$

$$\mathbf{S} = \begin{pmatrix} 0 & 0 & B_{yy} \\ B_{yy} & D_{xy} & D_{yy} \end{pmatrix}$$

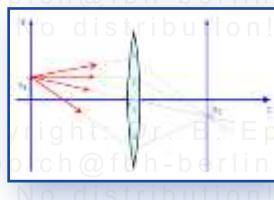
Geometrical matrix optics, two-dimensional systems

Anamorphic systems

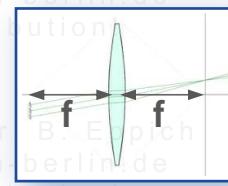


$$\mathbf{S} = \begin{pmatrix} 0 & 0 & f & 0 \\ 0 & 0 & 0 & f \\ -1/f & 0 & 0 & 0 \\ 0 & -1/f & 0 & 0 \end{pmatrix}$$

Fourier transformer, far field imaging



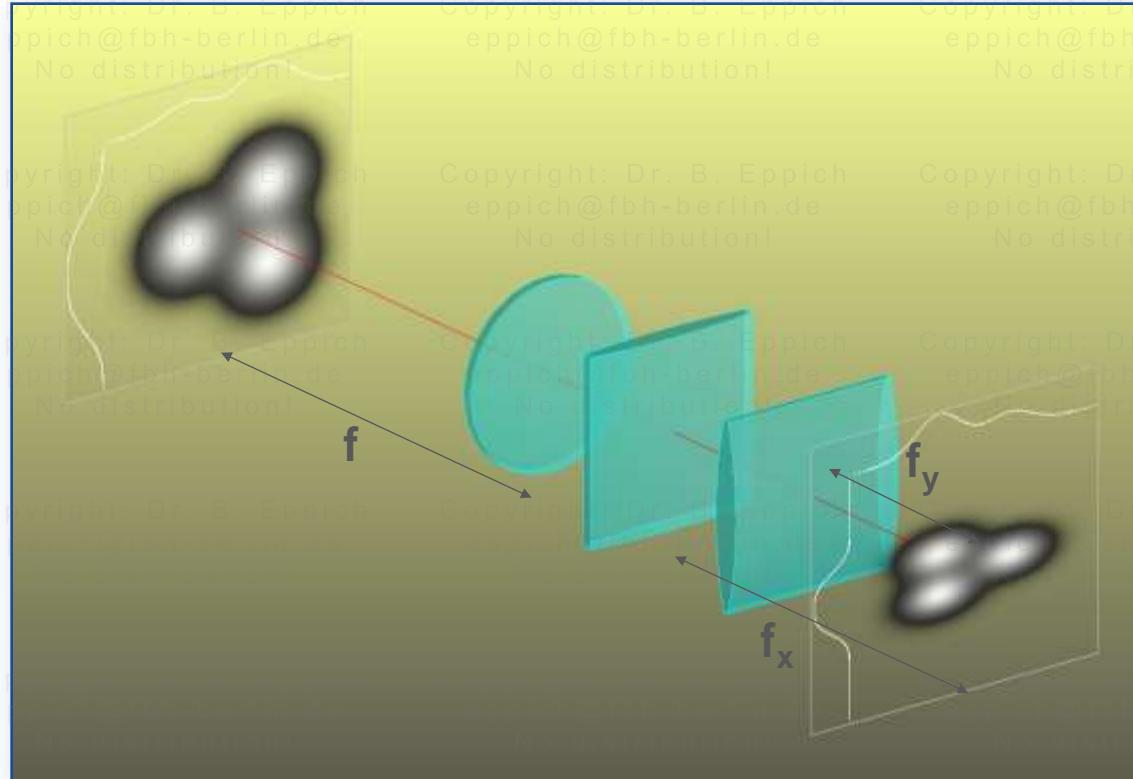
$$\mathbf{S} = \begin{pmatrix} A & 0 \\ C & D \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 0 & B \\ C & 0 \end{pmatrix}$$

Geometrical matrix optics, two-dimensional systems

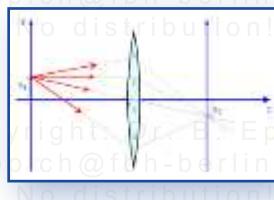
Anamorphotic systems



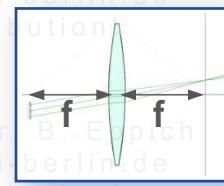
$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & 0 & 0 \\ 0 & A_{yy} & 0 & 0 \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

$$A_{xx} \neq A_{yy}$$

Anamorphotic relay imaging



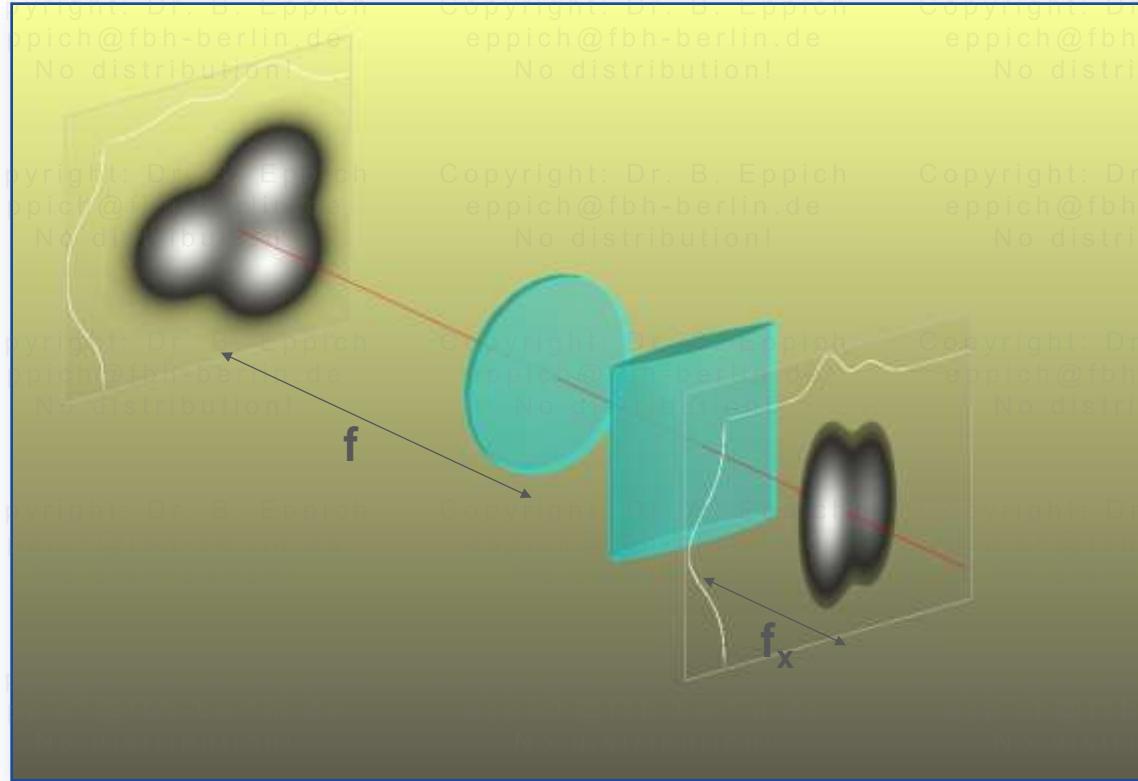
$$\mathbf{S} = \begin{pmatrix} A & 0 \\ C & D \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 0 & B \\ C & 0 \end{pmatrix}$$

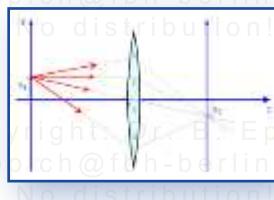
Geometrical matrix optics, two-dimensional systems

Anamorphic systems

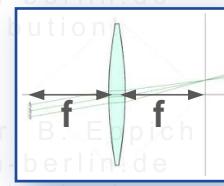


$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & 0 & 0 \\ 0 & 0 & 0 & f \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & -1/f & 0 & 0 \end{pmatrix}$$

Horizontal imaging, vertical Fourier transform



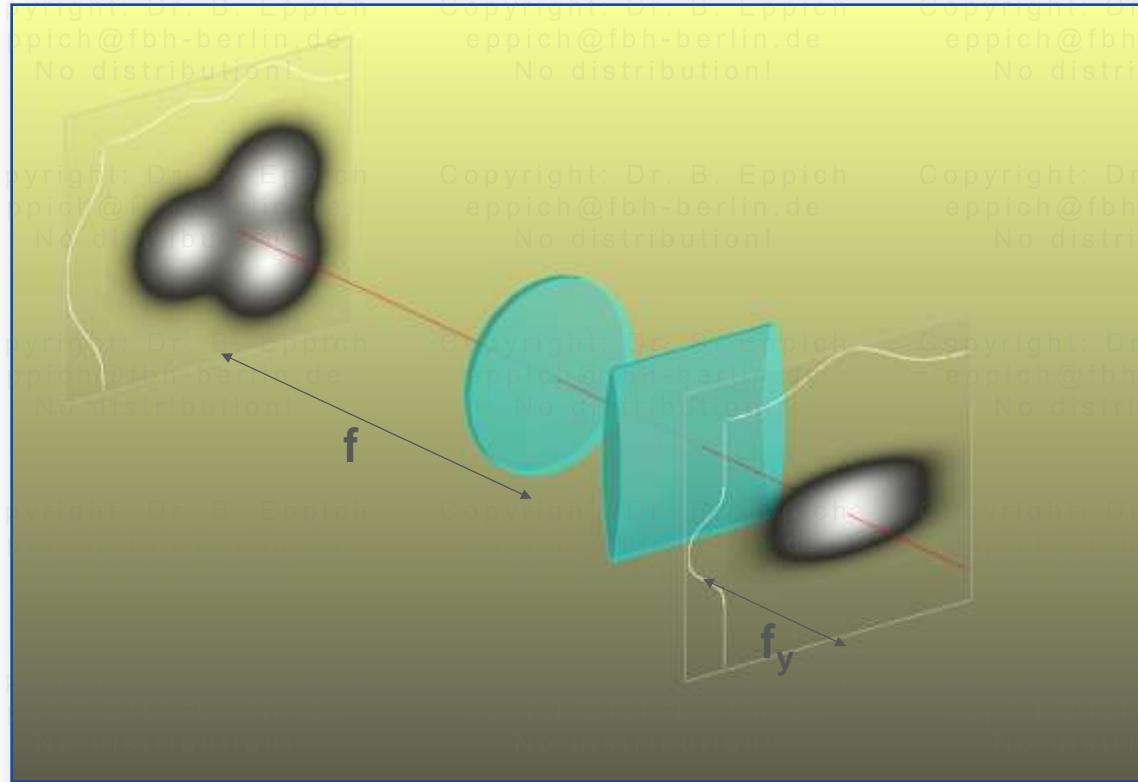
$$\mathbf{S} = \begin{pmatrix} A & 0 \\ C & D \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 0 & B \\ C & 0 \end{pmatrix}$$

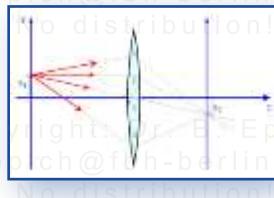
Geometrical matrix optics, two-dimensional systems

Anamorphotic systems

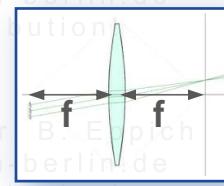


$$\mathbf{S} = \begin{pmatrix} 0 & 0 & f & 0 \\ 0 & A_{yy} & 0 & 0 \\ -1/f & 0 & 0 & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

Horizontal Fourier transform, vertical imaging



$$\mathbf{S} = \begin{pmatrix} A & 0 \\ C & D \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 0 & B \\ C & 0 \end{pmatrix}$$

Geometrical matrix optics, two-dimensional systems

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$$\mathbf{S} = \begin{pmatrix} A_{xx} & A_{xy} & B_{xx} & B_{xy} \\ A_{yx} & A_{yy} & B_{yx} & B_{yy} \\ C_{xx} & C_{xy} & D_{xx} & D_{xy} \\ C_{yx} & C_{yy} & D_{yx} & D_{yy} \end{pmatrix}$$

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$$\mathbf{S} \cdot \mathbf{J} \cdot \mathbf{S}^T = \mathbf{J}$$

with

(symplecticity)

$$\mathbf{J} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{pmatrix}$$

→ only ten independent parameters!

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Separable optical systems

$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & B_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

$$\begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix} = \begin{pmatrix} A_{xx} & 0 & B_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix} = \begin{pmatrix} A_{xx} x_1 + B_{xx} u_1 \\ A_{yy} y_1 + B_{yy} v_1 \\ C_{xx} x_1 + D_{xx} u_1 \\ C_{yy} y_1 + D_{yy} v_1 \end{pmatrix}$$

Separable optical systems

$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & 0 \\ 0 & C_{xx} & 0 \\ 0 & 0 & C_{yy} \end{pmatrix}$$

$$\begin{pmatrix} 0 & B_{xx} & 0 \\ A_{yy} & 0 & B_{yy} \\ 0 & D_{xx} & 0 \\ 0 & 0 & D_{yy} \end{pmatrix}$$

$$\mathbf{S}_x = \begin{pmatrix} A_{xx} & B_{xx} \\ C_{xx} & D_{xx} \end{pmatrix}$$

$$\mathbf{S}_y = \begin{pmatrix} A_{yy} & B_{yy} \\ C_{yy} & D_{yy} \end{pmatrix}$$

$$\begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix} = \begin{pmatrix} A_{xx} & 0 & B_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix} = \begin{pmatrix} A_{xx} x_1 + B_{xx} u_1 \\ A_{yy} y_1 + B_{yy} v_1 \\ C_{xx} x_1 + D_{xx} u_1 \\ C_{yy} y_1 + D_{yy} v_1 \end{pmatrix}$$

Separable optical systems

$$\mathbf{S} = \begin{pmatrix} A_{xx} & 0 & 0 \\ 0 & C_{xx} & 0 \\ 0 & 0 & C_{xx} \end{pmatrix}$$

$$\begin{pmatrix} 0 & B_{xx} & 0 \\ A_{yy} & 0 & B_{yy} \\ 0 & D_{xx} & 0 \end{pmatrix}$$

$$\mathbf{S}_x = \begin{pmatrix} A_{xx} & B_{xx} \\ C_{xx} & D_{xx} \end{pmatrix}$$

$$\mathbf{S}_y = \begin{pmatrix} A_{yy} & B_{yy} \\ C_{yy} & D_{yy} \end{pmatrix}$$

$$\begin{pmatrix} x_2 \\ u_2 \end{pmatrix} = \begin{pmatrix} A_{xx} & B_{xx} \\ C_{xx} & D_{xx} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ u_1 \end{pmatrix} = \begin{pmatrix} A_{xx} x_1 + B_{xx} u_1 \\ C_{xx} x_1 + D_{xx} u_1 \end{pmatrix}$$

$$\begin{pmatrix} y_2 \\ v_2 \end{pmatrix} = \begin{pmatrix} A_{yy} & B_{yy} \\ C_{yy} & D_{yy} \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ v_1 \end{pmatrix} = \begin{pmatrix} A_{yy} y_1 + B_{yy} v_1 \\ C_{yy} y_1 + D_{yy} v_1 \end{pmatrix}$$

Separable optical systems

$$\mathbf{S} = \begin{pmatrix} A_{xx} & & \\ 0 & C_{xx} & \\ & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & B_{xx} & 0 \\ A_{yy} & 0 & B_{yy} \\ 0 & D_{xx} & 0 \\ C_{yy} & 0 & D_{yy} \end{pmatrix}$$

$$\mathbf{S}_x = \begin{pmatrix} A_{xx} & B_{xx} \\ C_{xx} & D_{xx} \end{pmatrix}$$

$$\mathbf{S}_y = \begin{pmatrix} A_{yy} & B_{yy} \\ C_{yy} & D_{yy} \end{pmatrix}$$

$$\mathbf{S} \cdot \mathbf{J} \cdot \mathbf{S}^T = \mathbf{J}$$

$$A_{xx} D_{xx} - B_{xx} C_{xx} = 1$$

$$A_{yy} D_{yy} - B_{yy} C_{yy} = 1$$



Content

- Motivation
- ISO standard
- Beams and optical systems
- Beam diameter definitions
- Beam classification
- The ten second order moments
- Measurement of the ten second order moments

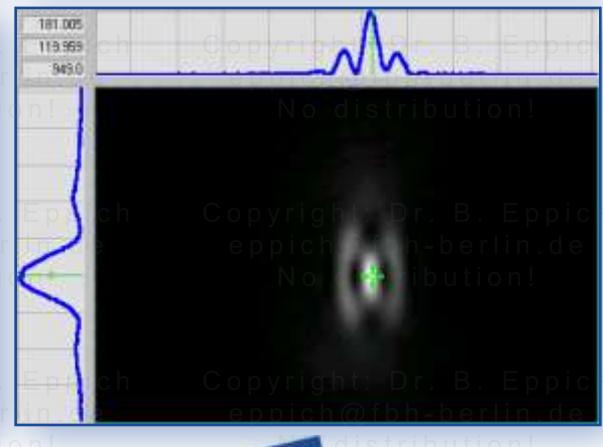
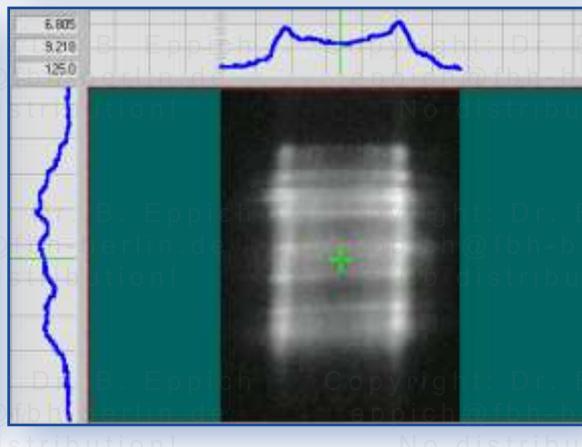
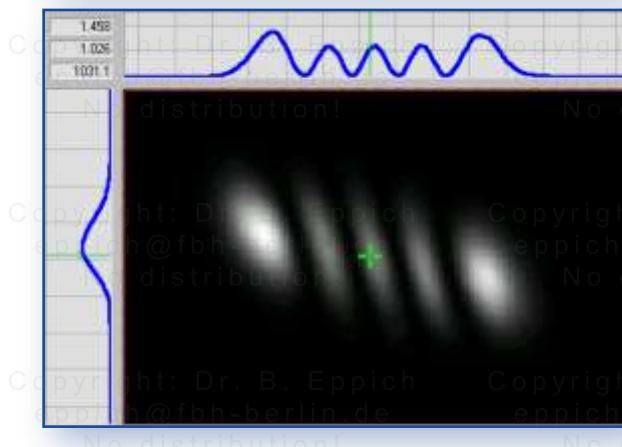
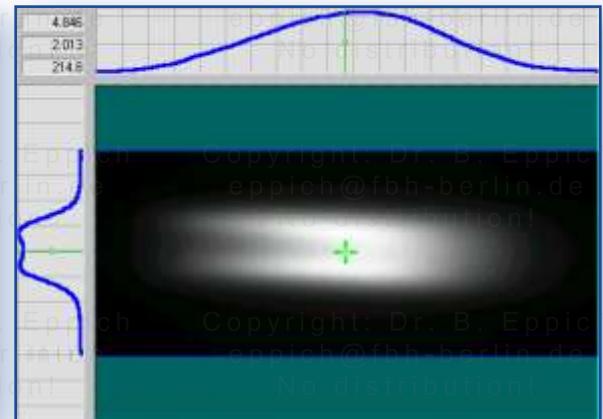
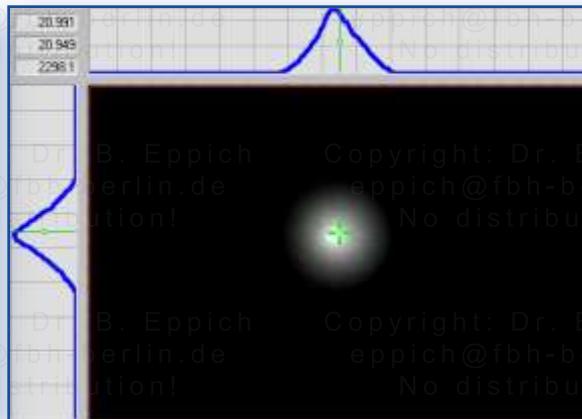
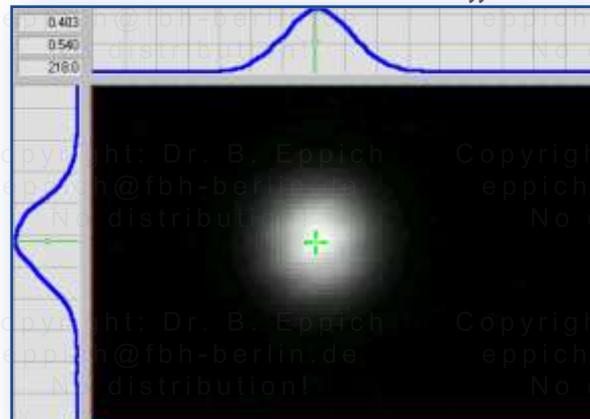
„Conventional“ beam characterization

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- Restriction to transversal beam profile extent
- Neglecting the beam profile structure

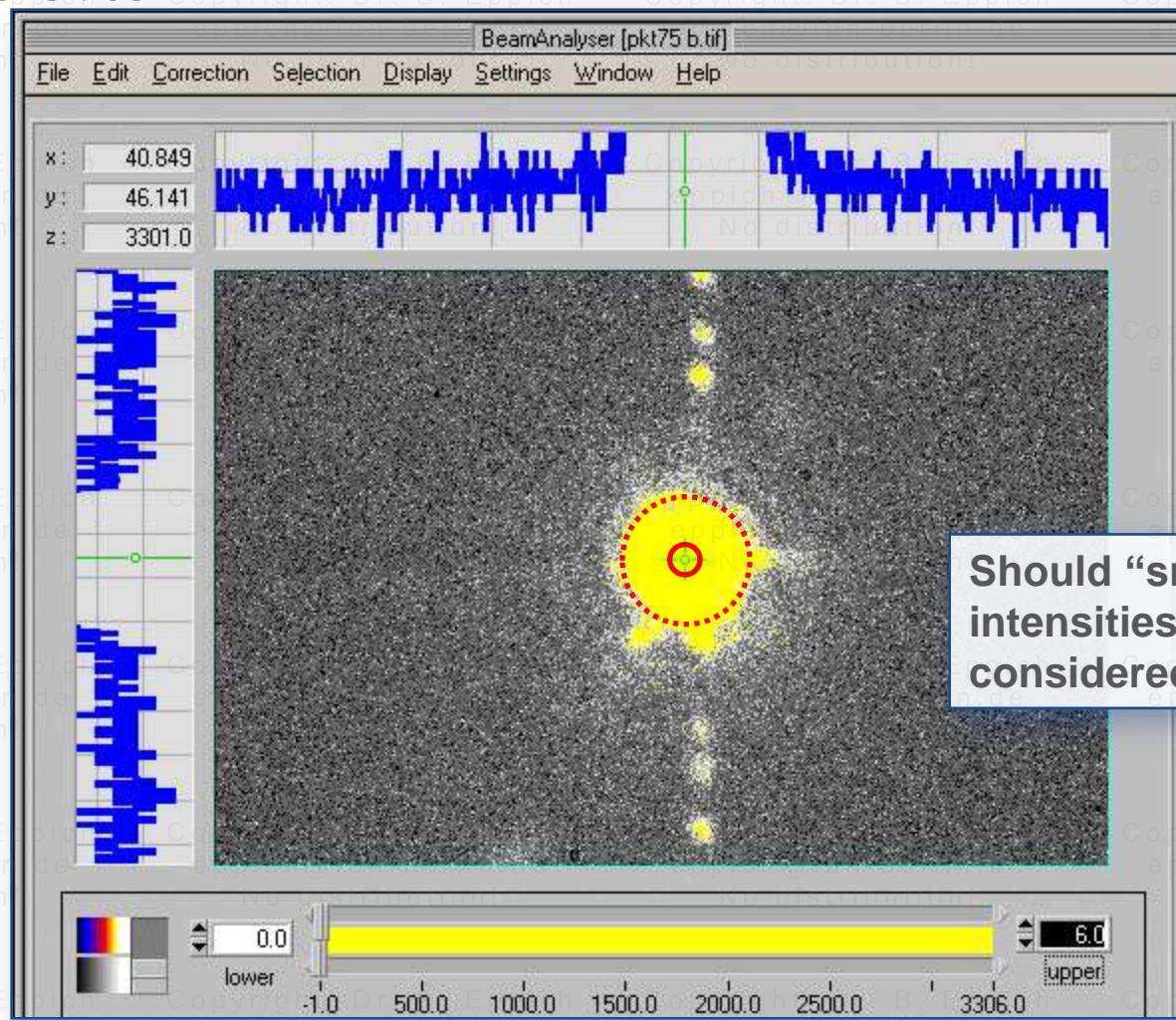
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How to define a beam „diameter“ ?



Beam profile example

Low relative intensities



Requirements

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Requirements for a „suitable“ beam diameter definition:

- **Meaningful**

- **Useful for applications**

- **Accurately measurable**

- **Simple propagation law**

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„Historical“ beam diameter definitions

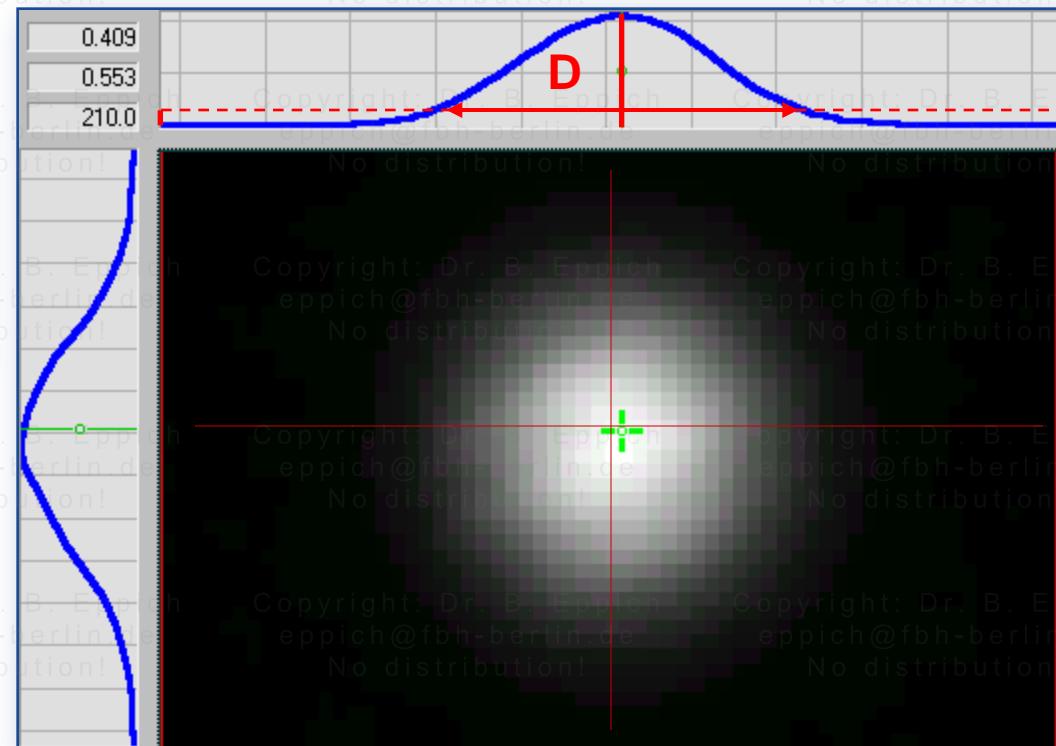
$1/e^2$ -intensity-threshold, for Gaussian beams: **definition**

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$$I(x, y) = I_0 e^{-\frac{2(x^2+y^2)}{w^2}}$$

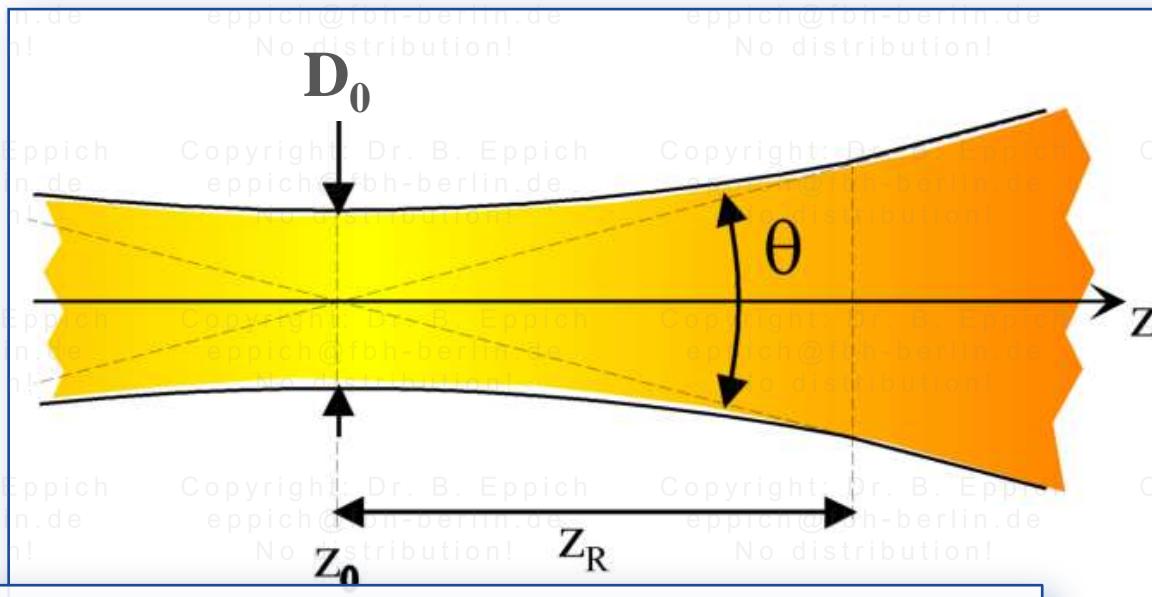
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$$D = 2w$$

„Historical“ beam diameter definitions

$1/e^2$ -intensity-threshold, for Gaussian beams: **free space propagation**



Valid only for Gaussian beams!

$$D(z) = D_0 \sqrt{1 + \left(\frac{z - z_0}{z_R} \right)^2} = \sqrt{D_0^2 + \theta^2 (z - z_0)^2}$$

$$\frac{D_0^2}{4 z_R} = \frac{\lambda}{\pi}$$

$$z_R = \frac{\pi D_0^2}{4\lambda}$$

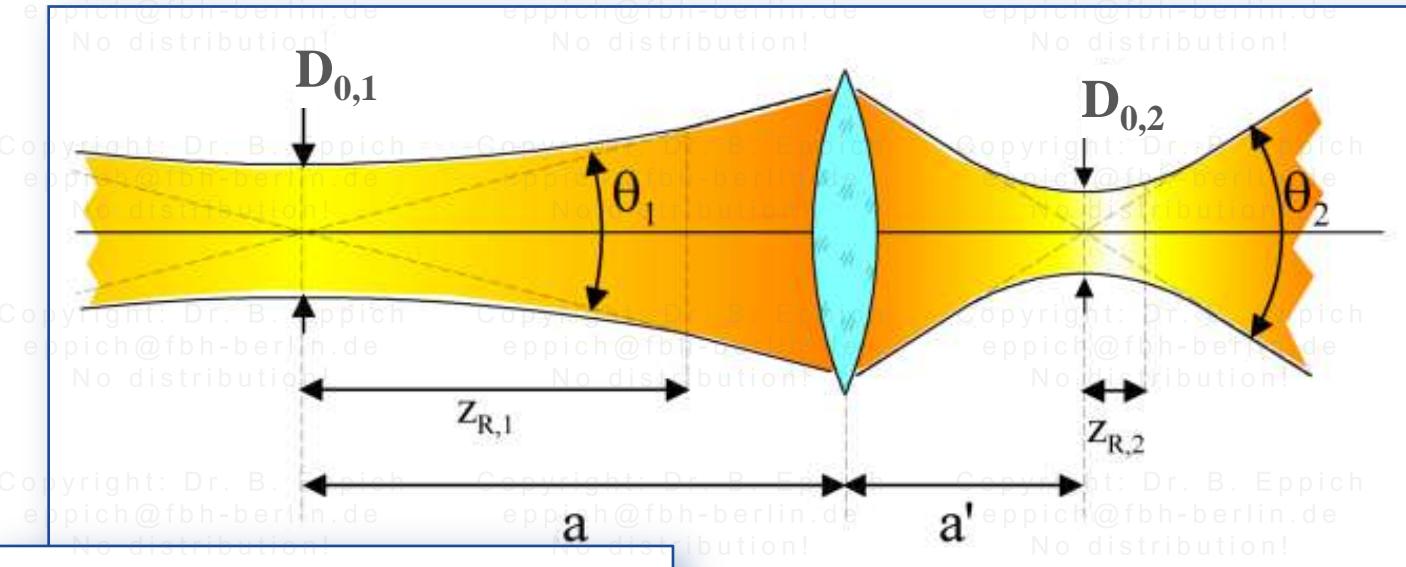
$$\theta = \frac{4\lambda}{\pi D_0}$$

$$\frac{D_0 \theta}{4} = \frac{\lambda}{\pi}$$

„Historical“ beam diameter definitions

$1/e^2$ -intensity-threshold, for Gaussian beams: **re-focussing with a single lens**

Valid only for
Gaussian
beams!



$$V = \frac{f}{\sqrt{z_{R,1}^2 + (a - f)^2}}$$

$$D_{0,2} = V \cdot D_{0,1}$$

$$z_{R,2} = V^2 \cdot z_{R,1}$$

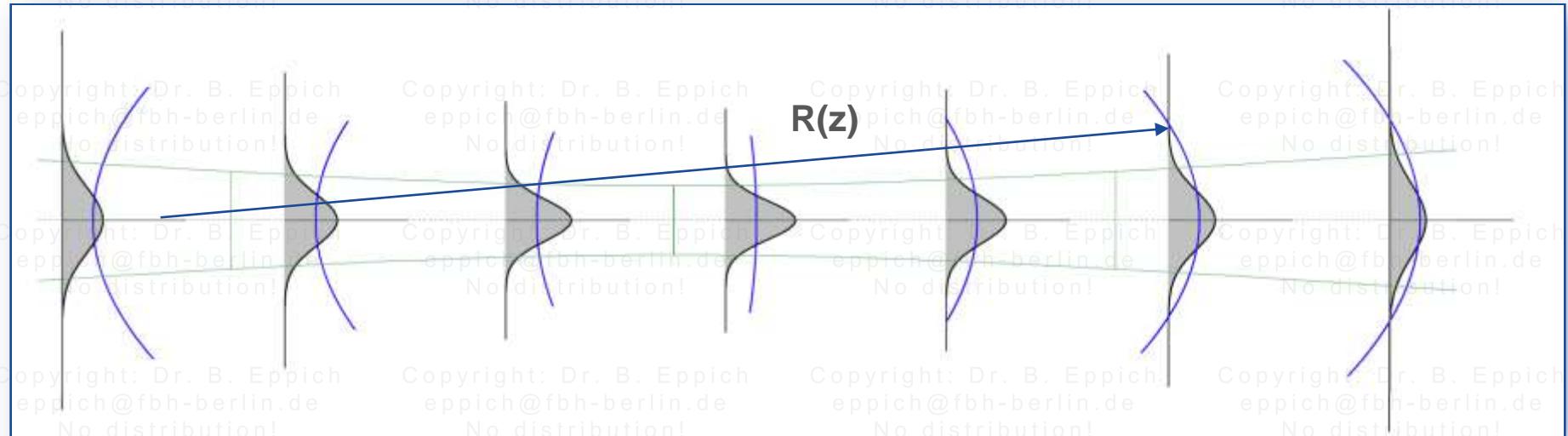
$$a' - f = V^2 \cdot (a - f)$$

$$\theta_2 = \frac{1}{V} \theta_1$$

$$\frac{D_{0,2} \cdot \theta_2}{4} = \frac{D_{0,1} \cdot \theta_1}{4} = \frac{\lambda}{\pi}$$

„Historical“ beam diameter definitions

Propagation of phase curvature (Gaussian beams only!)



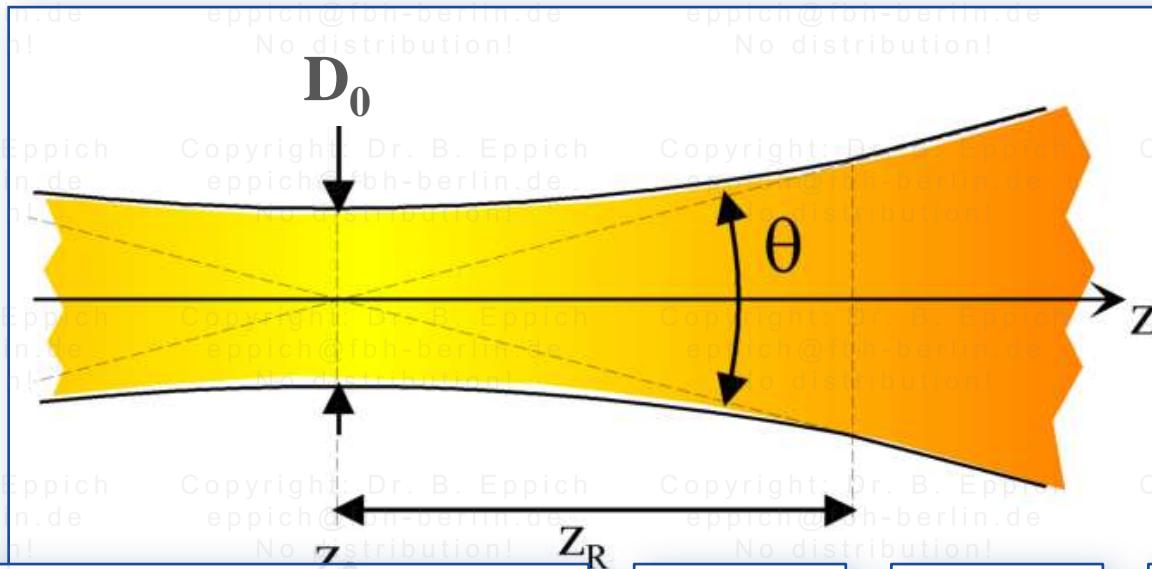
$$R(z) = z_R \left(\frac{z - z_0}{z_R} + \frac{z_R}{z - z_0} \right)$$

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„Historical“ beam diameter definitions

$1/e^2$ -intensity-threshold, for Gaussian beams: **definition of the q-parameter**

Valid only for
Gaussian
beams!



$$D(z) = D_0 \sqrt{1 + \left(\frac{z - z_0}{z_R} \right)^2} = \sqrt{D_0^2 + \theta^2 (z - z_0)^2}$$

$$\frac{D_0^2}{4 z_R} = \frac{\lambda}{\pi}$$

$$\frac{D_0 \theta}{4} = \frac{\lambda}{\pi}$$

$$R(z) = z_R \left(\frac{z}{z_R} + \frac{z_R}{z} \right)$$

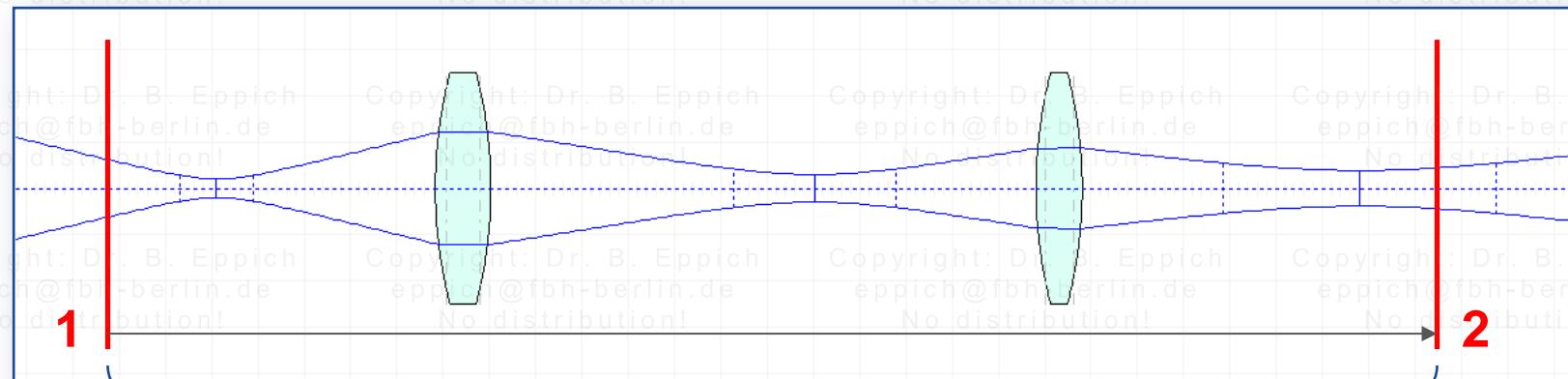
$$q = \Delta z_0 + i z_R$$

$$\frac{1}{q} = \frac{1}{R} - i \frac{4\lambda}{\pi D^2}$$

$$\Delta z_0 = z - z_0$$

„Historical“ beam diameter definitions

$1/e^2$ -intensity-threshold, for Gaussian beams: propagation of the q-parameter



$$\begin{pmatrix} A & B \\ C & D \end{pmatrix}$$

$$q_2 = \frac{A q_1 + B}{C q_1 + D}$$

D_1
 Δz_1
 $z_{R,1}$
 R_1

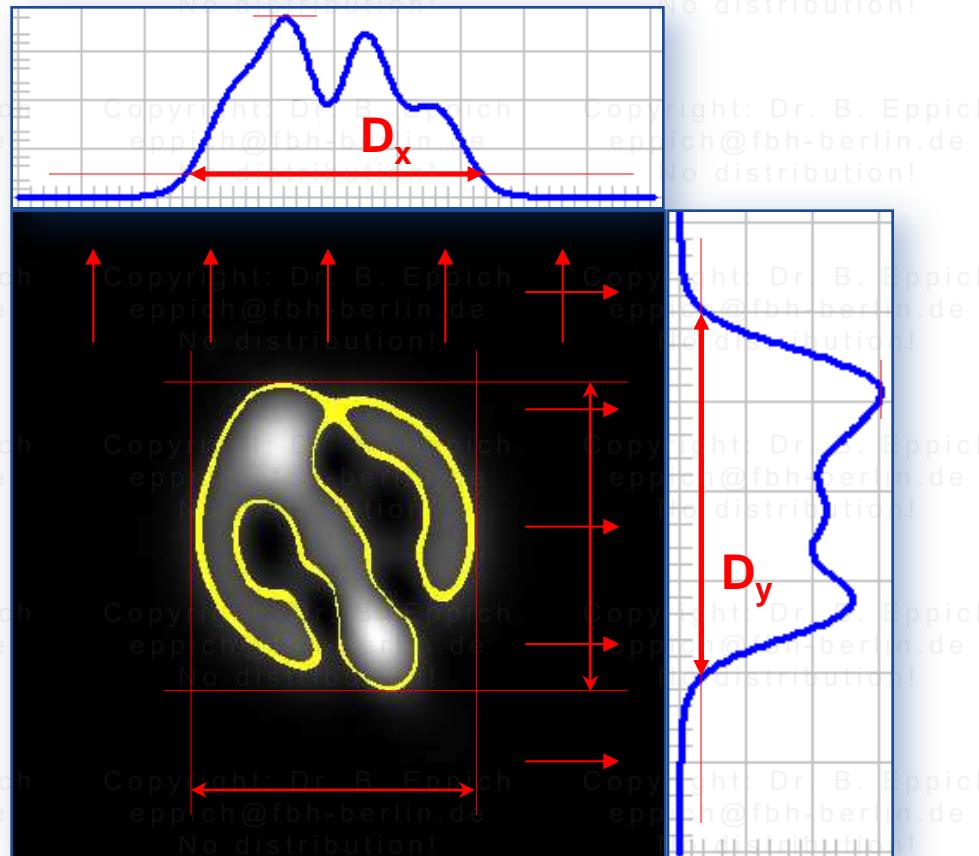
D_2
 Δz_2
 $z_{R,2}$
 R_2

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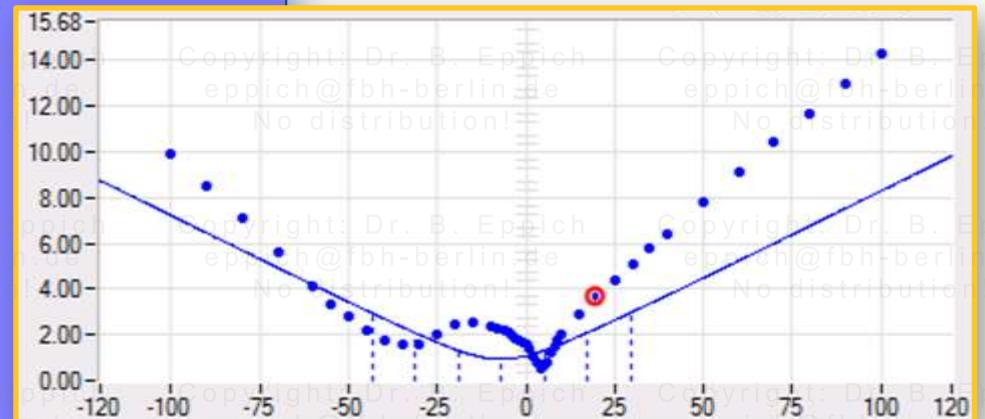
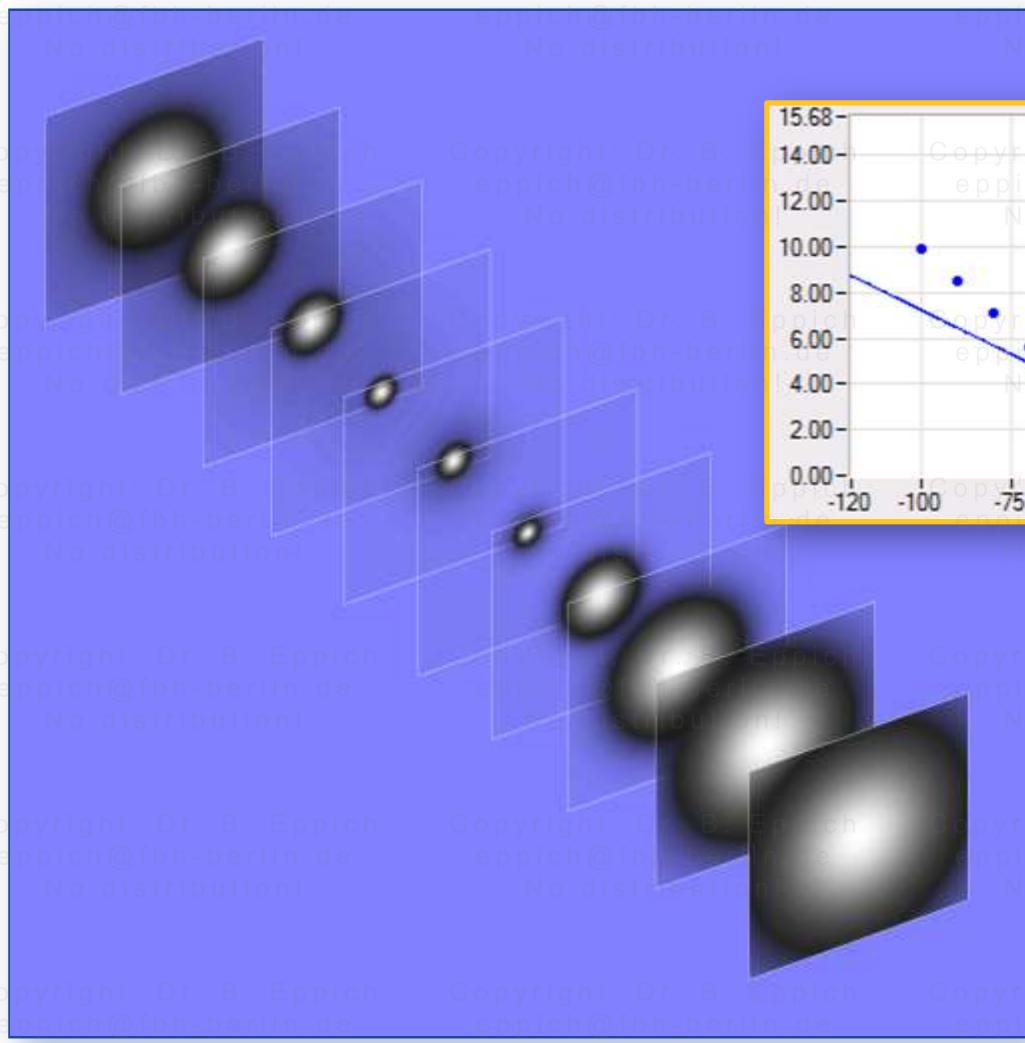
„Historical“ beam diameter definitions

Application of the threshold definition to non-Gaussian beams:



„Historical“ beam diameter definitions

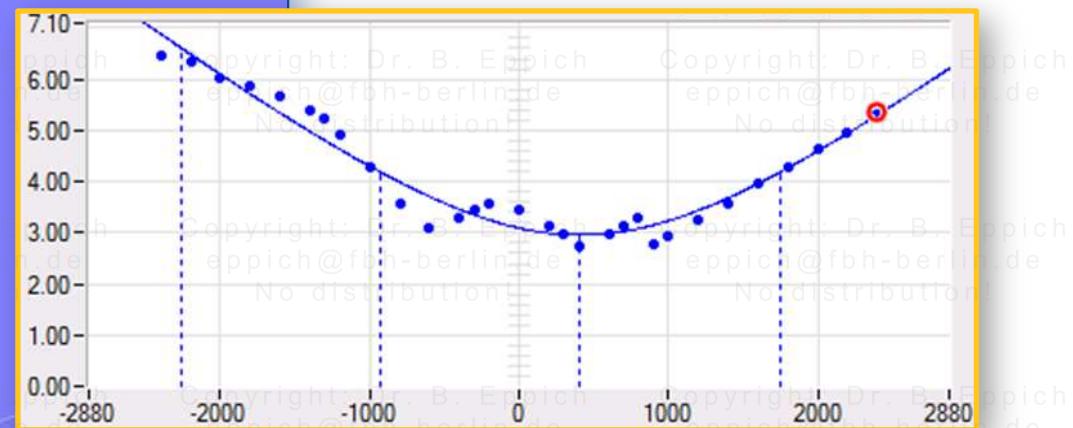
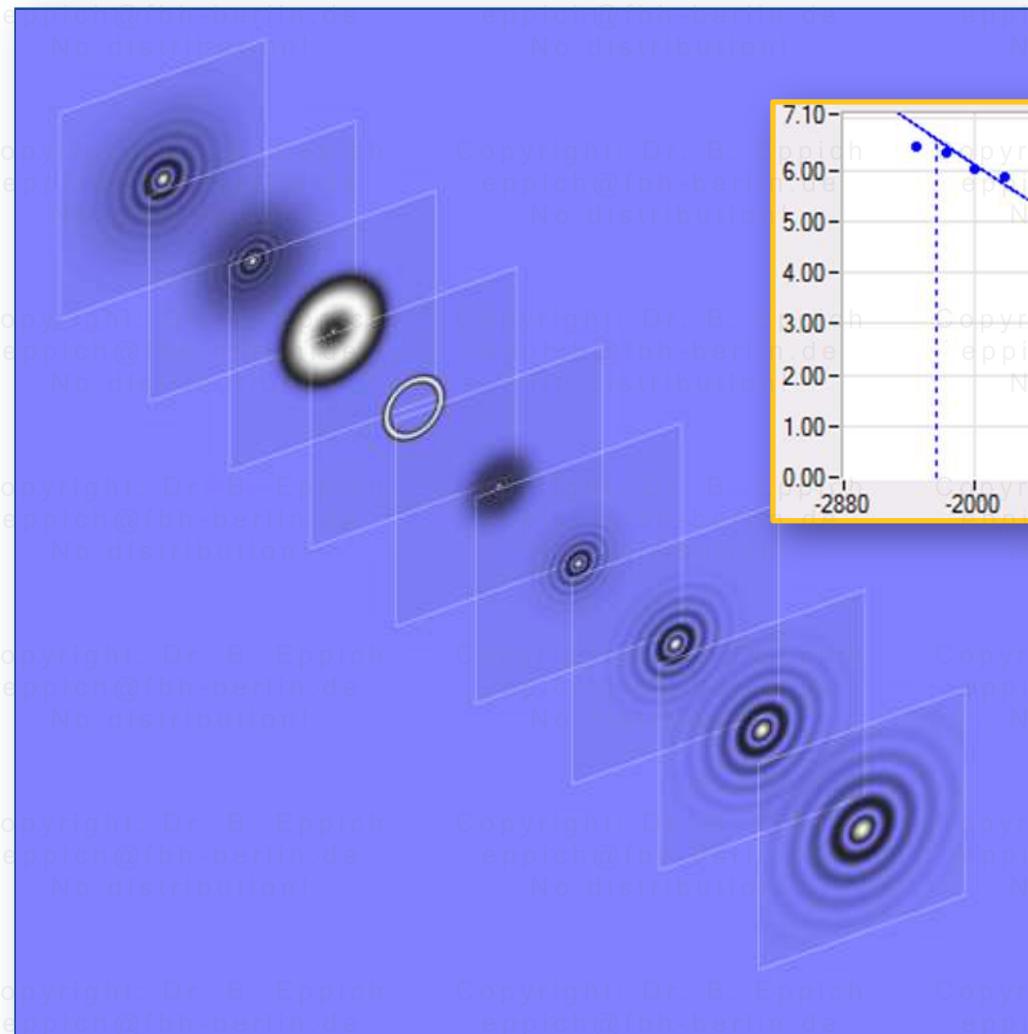
Application of the threshold definition to non-Gaussian beams:



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„Historical“ beam diameter definitions

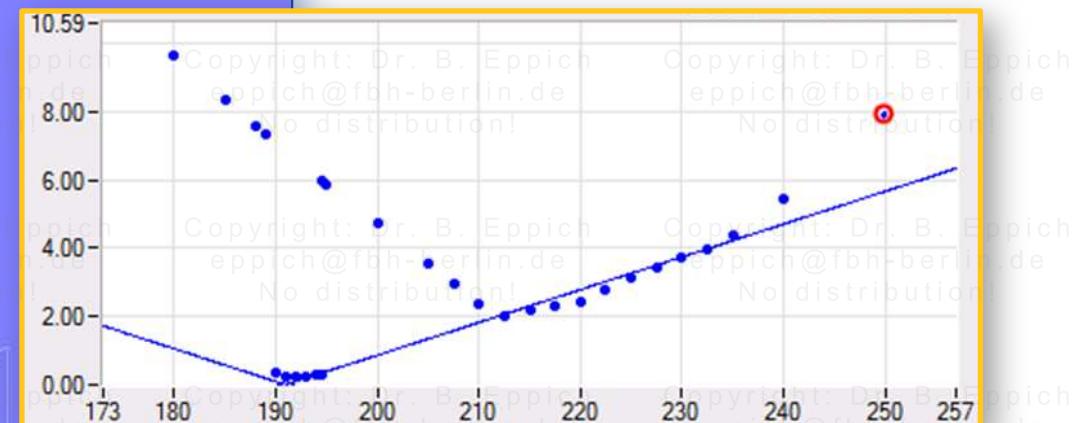
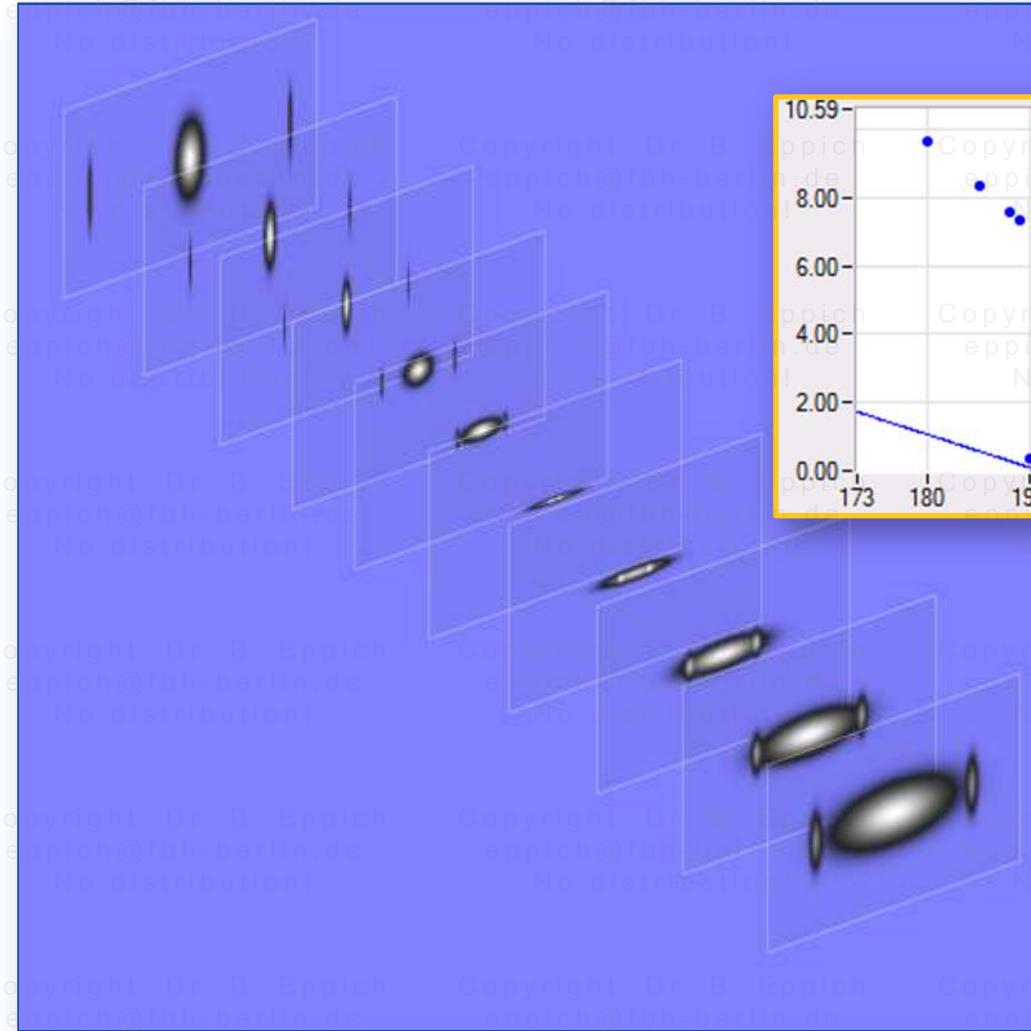
Application of the threshold definition to non-Gaussian beams:



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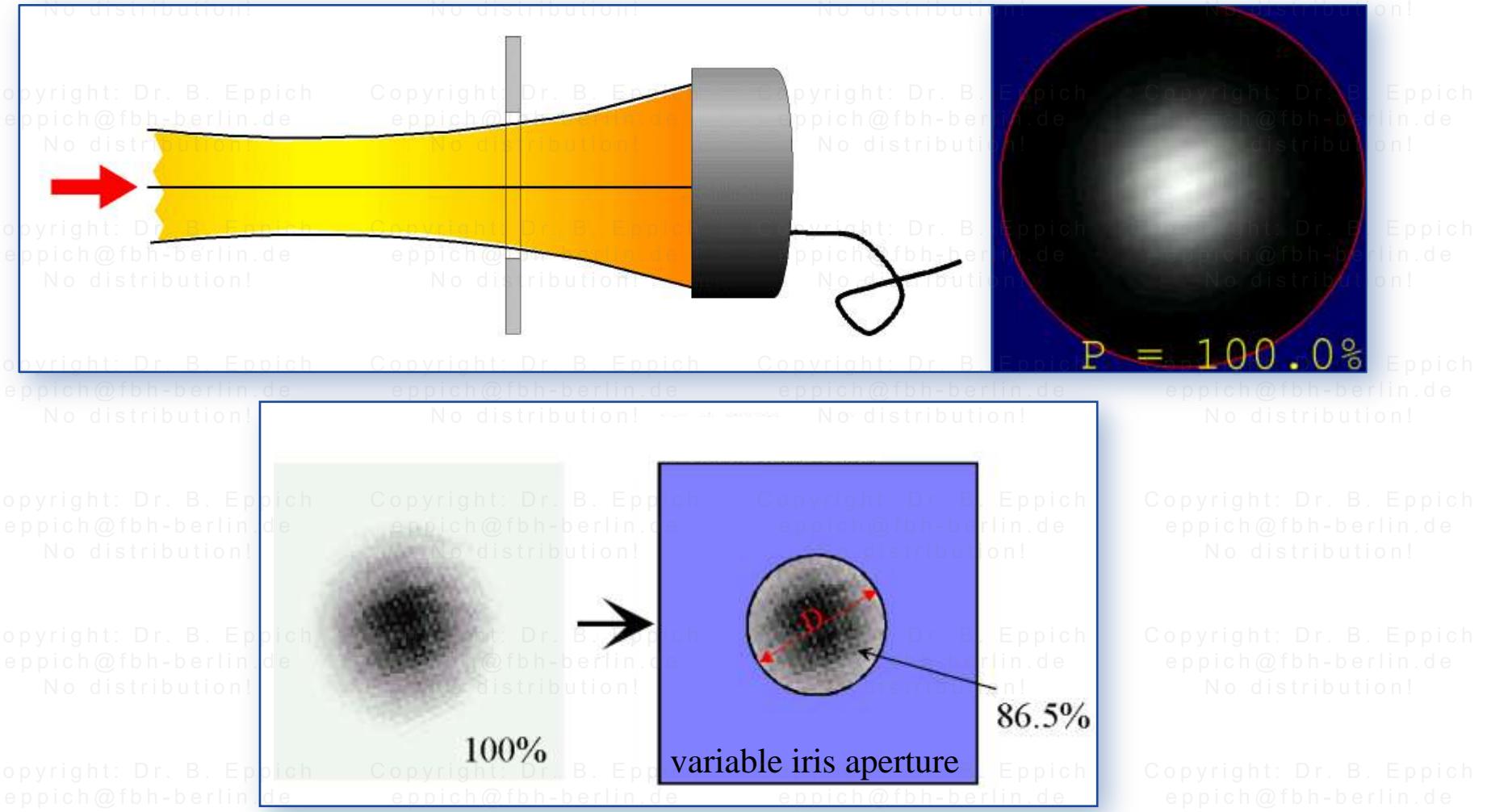
„Historical“ beam diameter definitions

Application of the threshold definition to non-Gaussian beams:



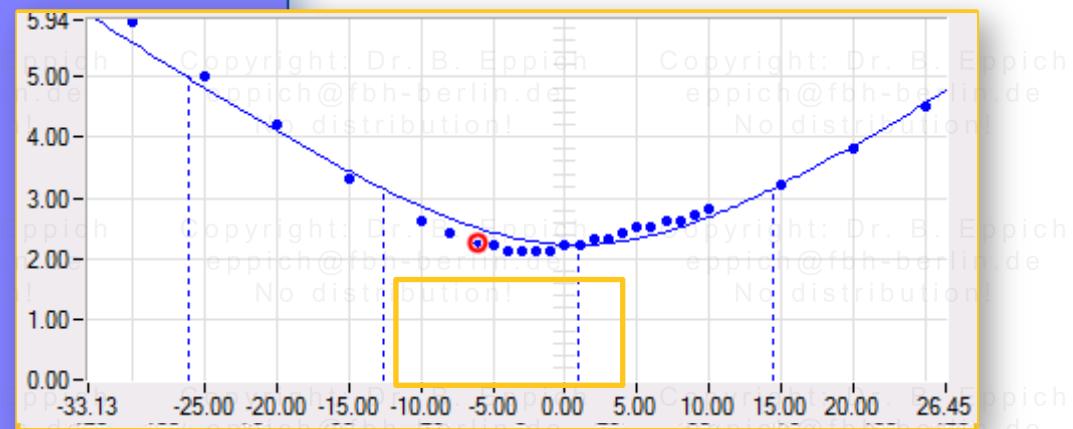
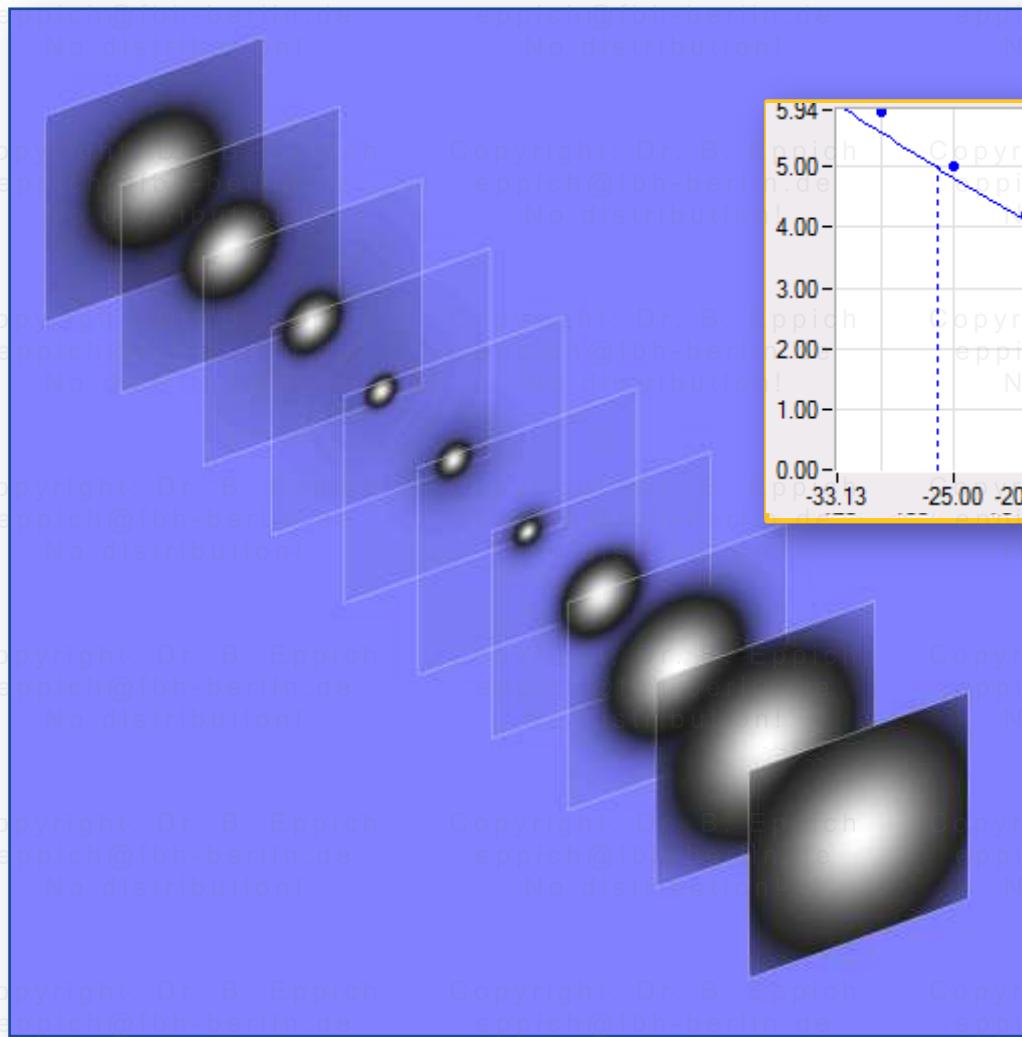
„Historical“ beam diameter definitions

... "power content" definition for "circular" profiles



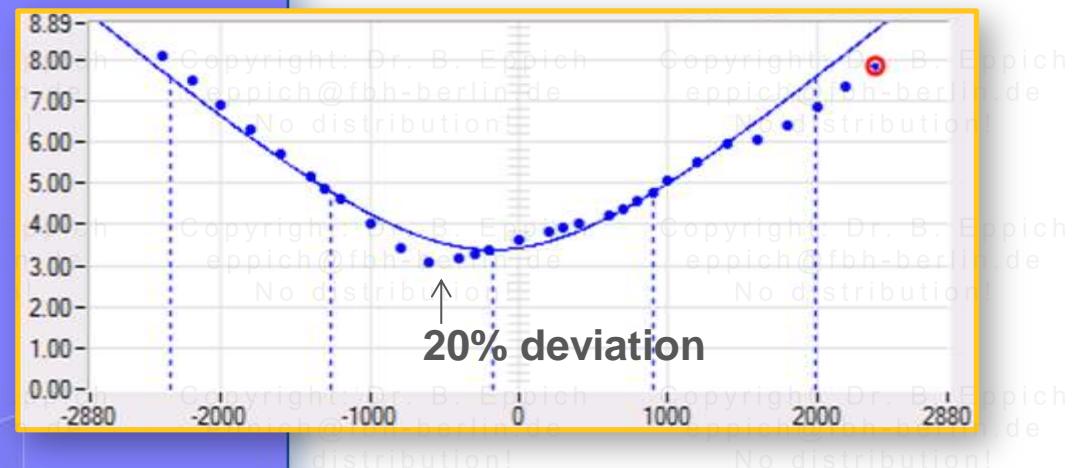
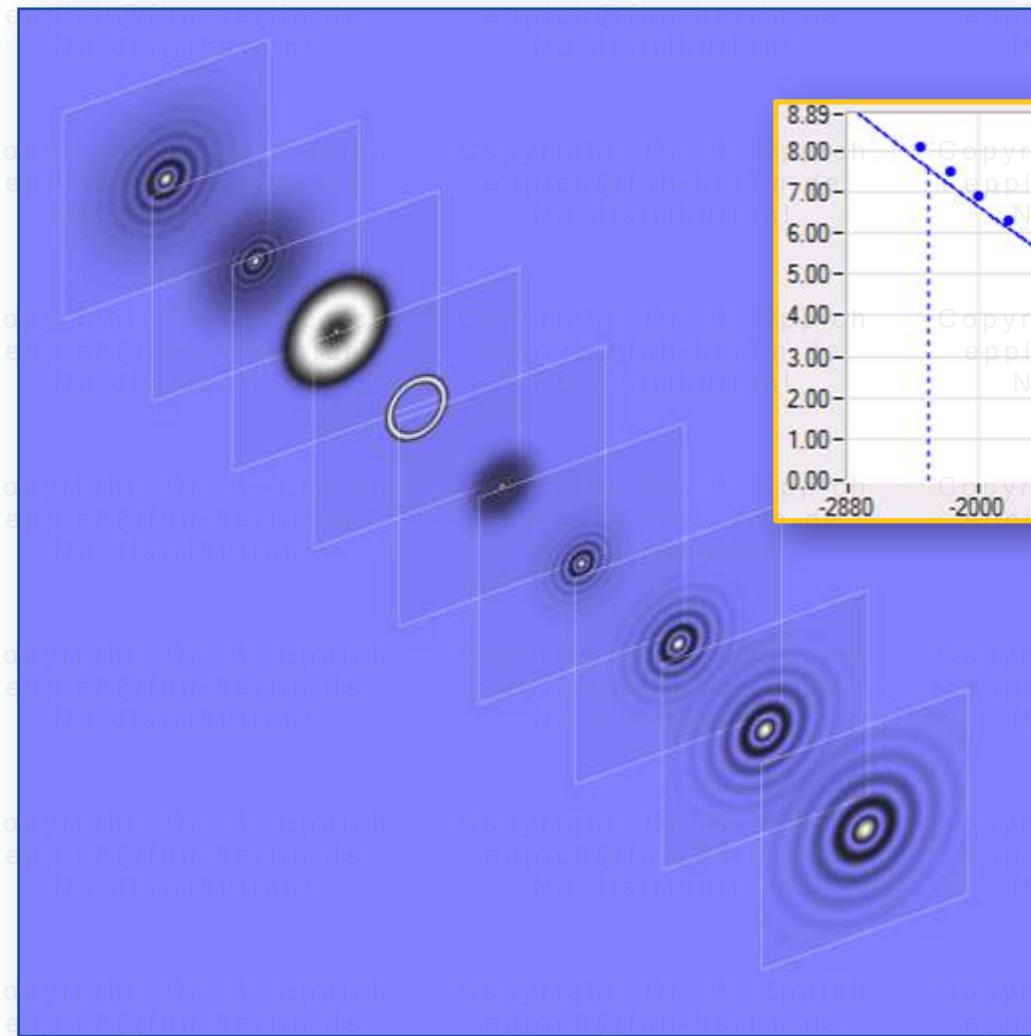
„Historical“ beam diameter definitions

Application of the power content definition to non-Gaussian beams:



„Historical“ beam diameter definitions

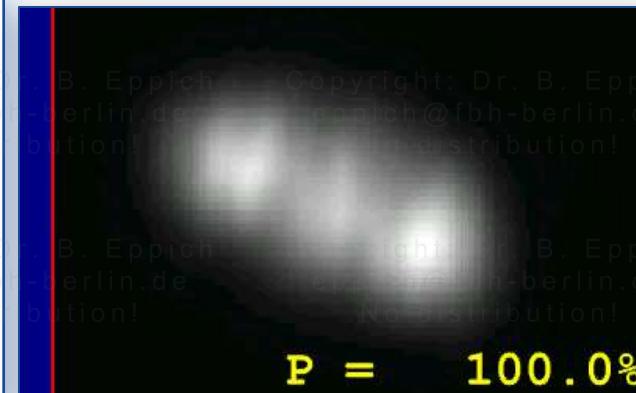
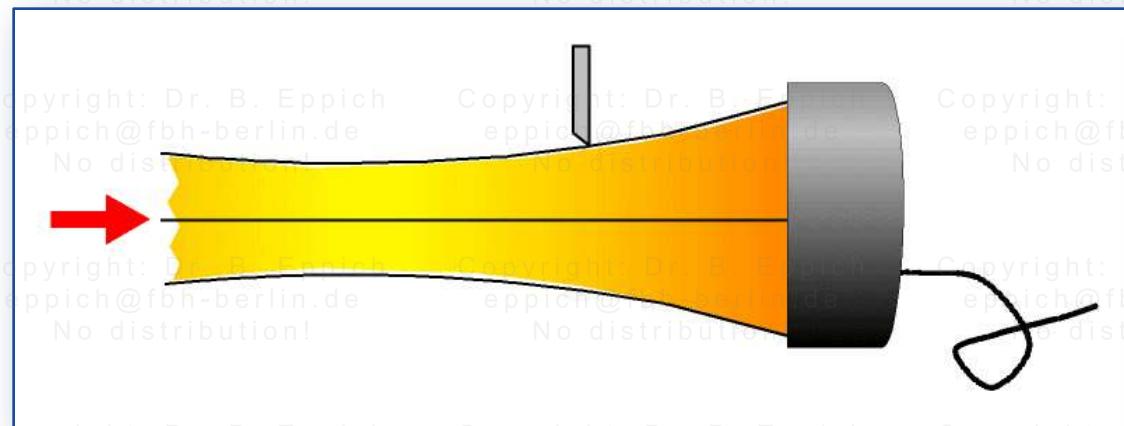
Application of the power content definition to non-Gaussian beams:



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„Historical“ beam diameter definitions

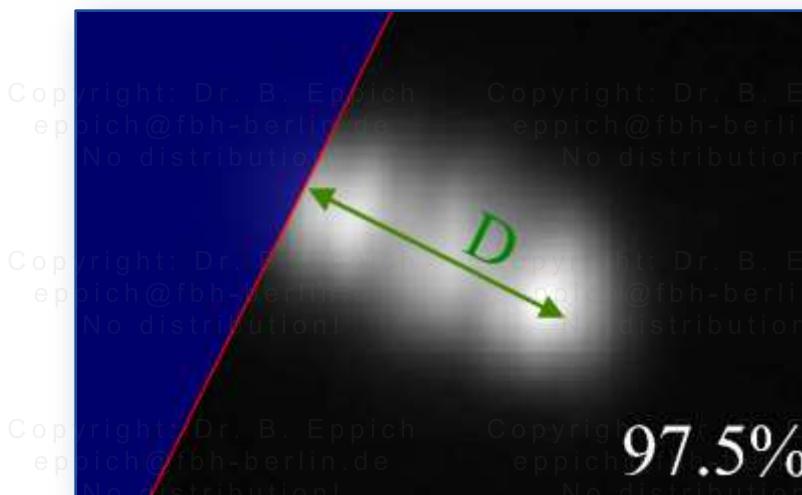
...knife edge definition for „non-circular“ profiles



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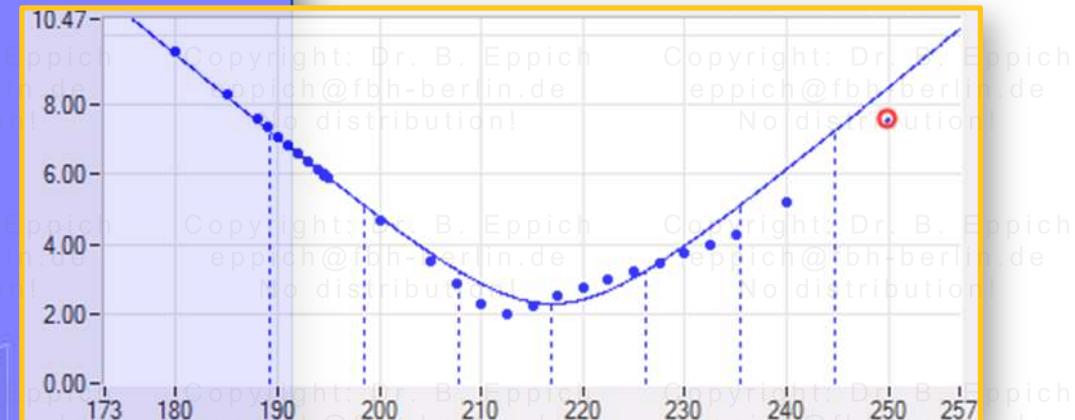
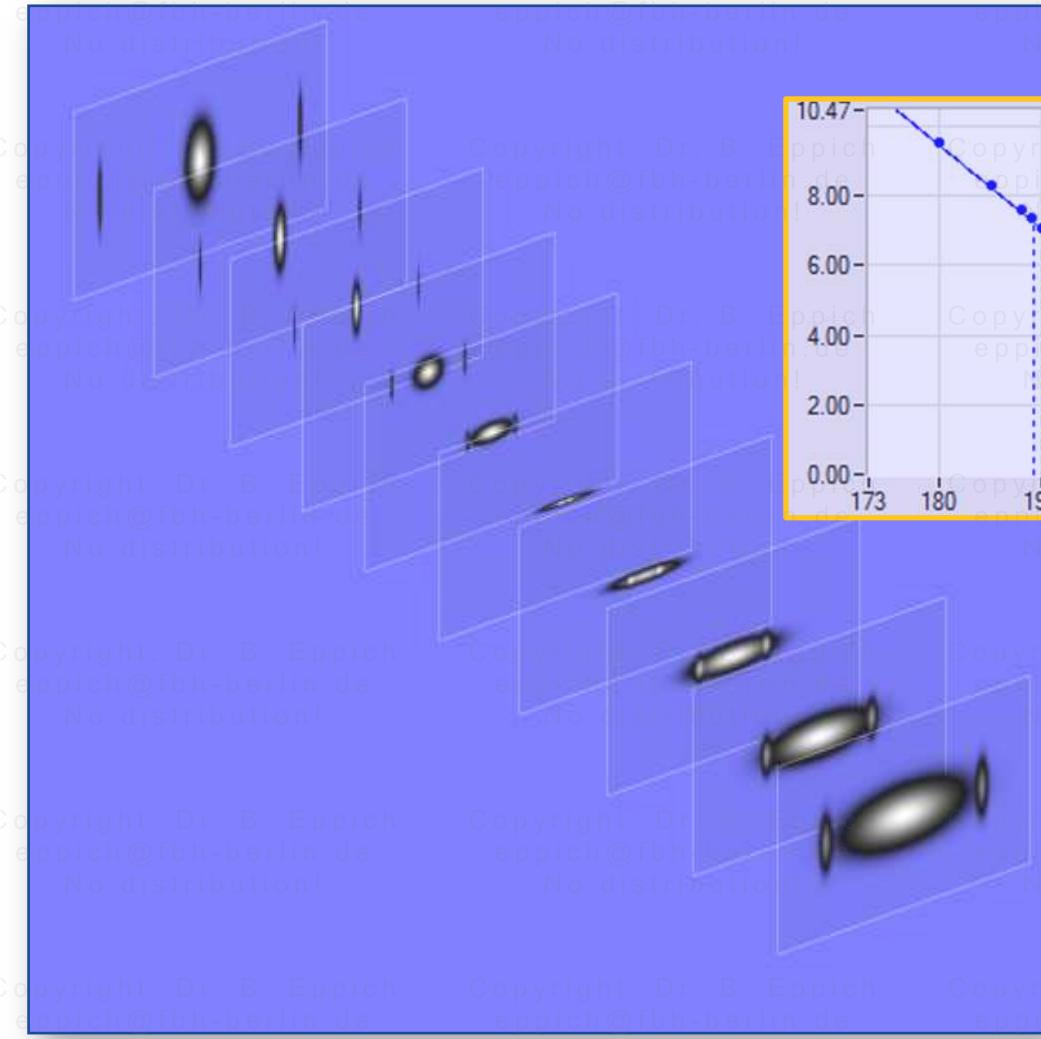
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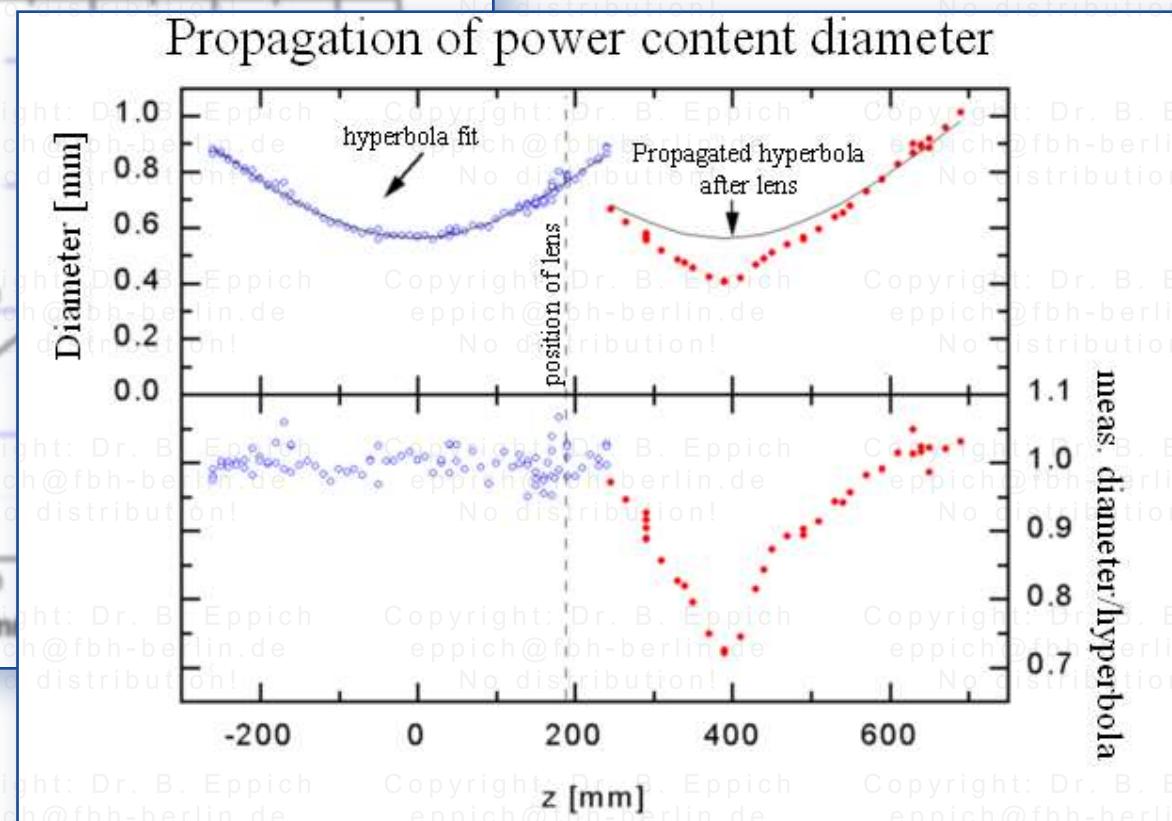
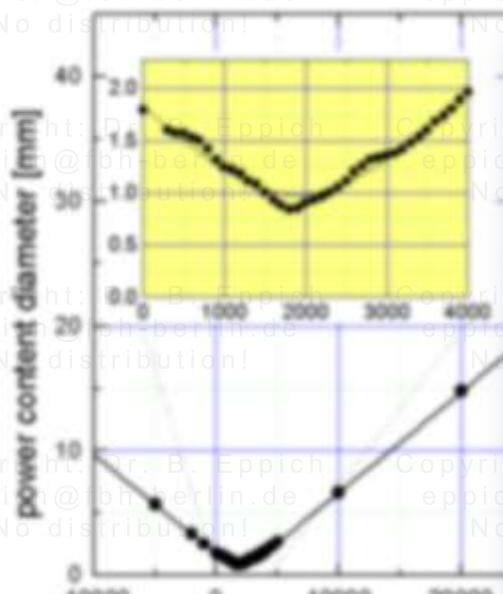
„Historical“ beam diameter definitions

Application of the knife edge definition to non-Gaussian beams:



Propagation of power content beam widths

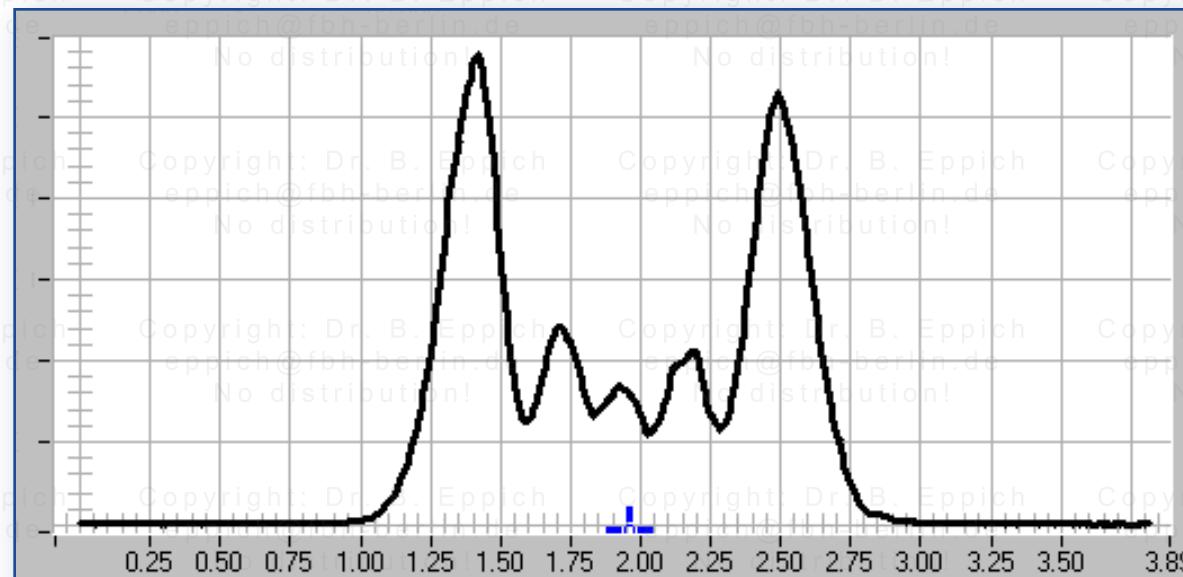
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May show significant deviation from a hyperbolic propagation law!
→ Ambiguous definition of D_0 , z_0 , z_R , ...

Concept of intensity moments

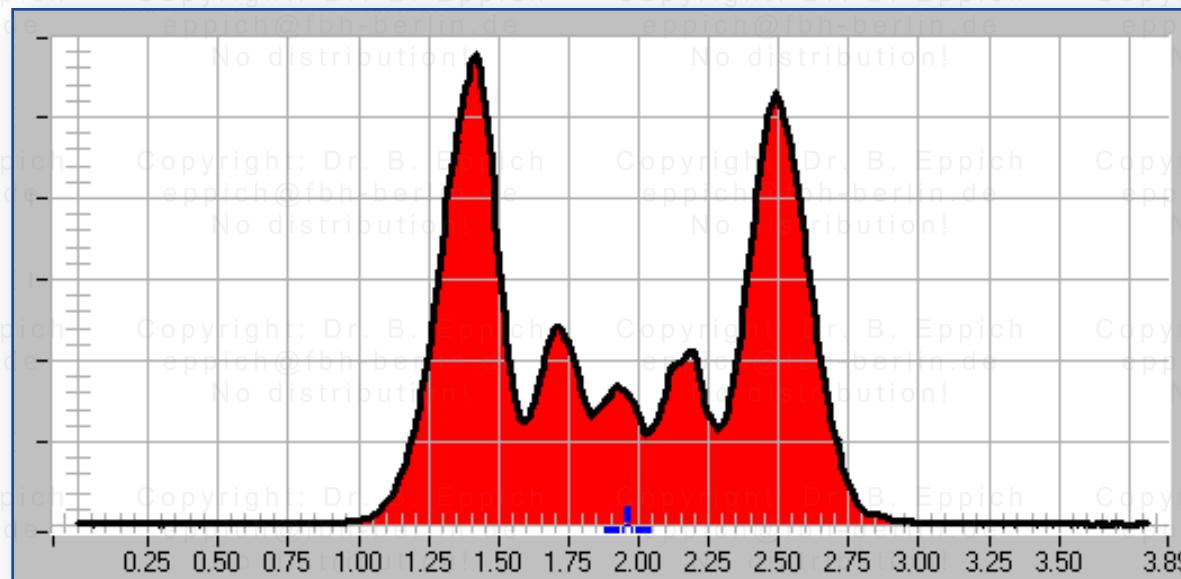
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Concept of intensity moments

$$P = \int I(x) dx$$



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Concept of intensity moments

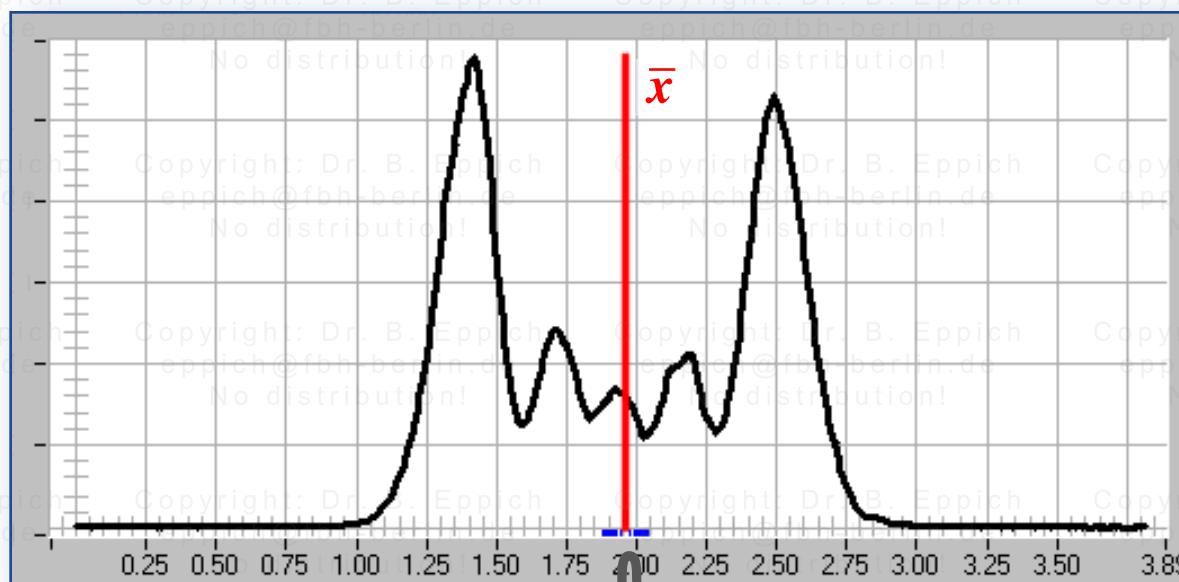
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$$\bar{x} = \langle x \rangle = \frac{1}{P} \int I(x) x dx$$

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Concept of intensity moments

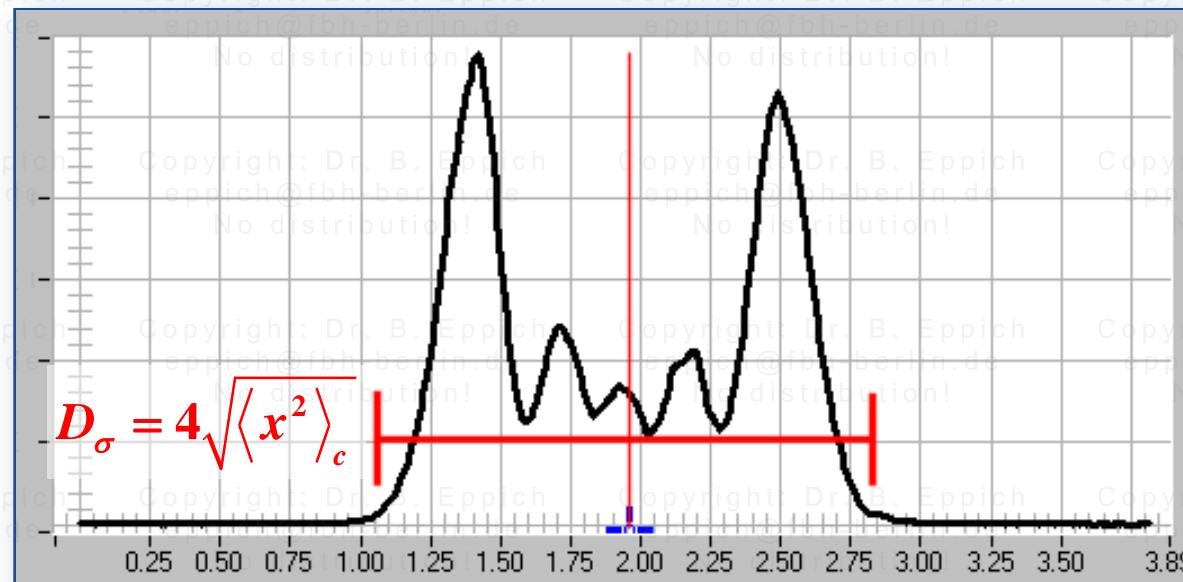
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$$\langle x^2 \rangle_c = \frac{1}{P} \int I(x)(x - \bar{x})^2 dx$$

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Propagation of second order moment widths

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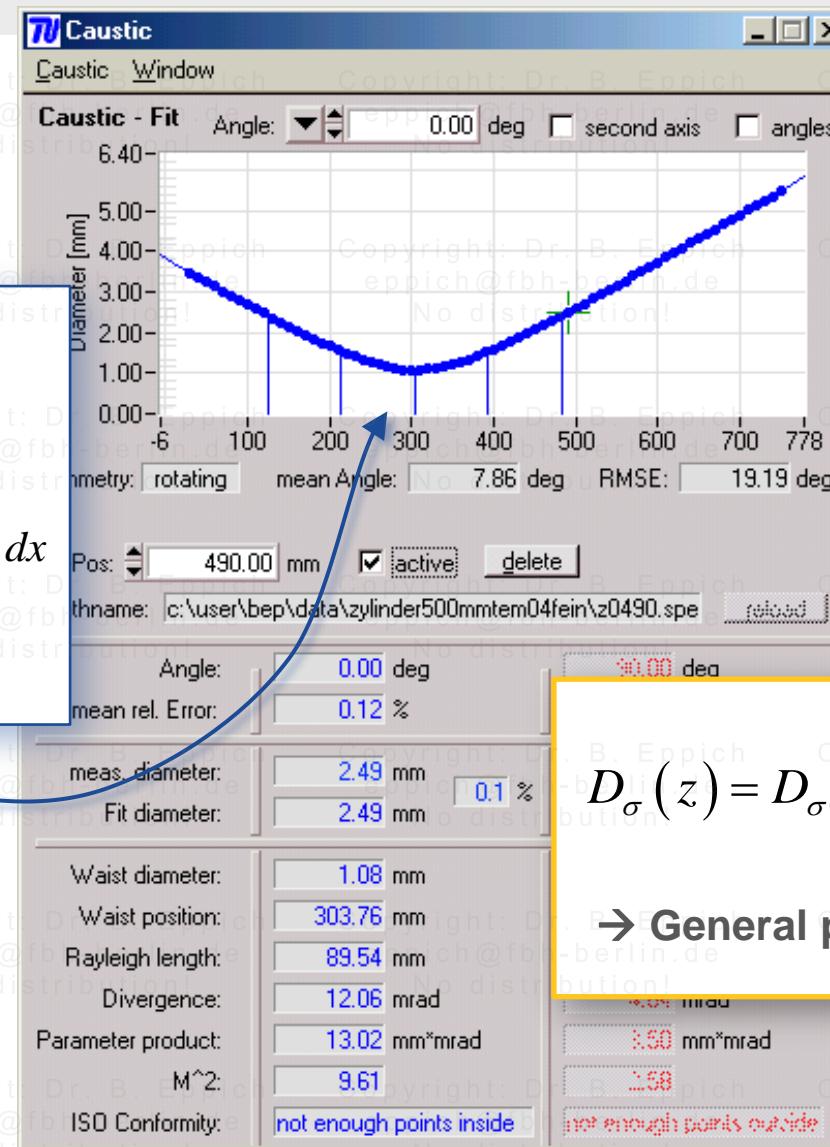
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$$P = \int I(x, z) dx$$

$$\bar{x}(z) = \frac{1}{P} \int I(x, z) x dx$$

$$\langle x^2 \rangle_c(z) = \frac{1}{P} \int I(x, z) (x - \bar{x}(z))^2 dx$$

$$D_\sigma(z) = 4\sqrt{\langle x^2 \rangle_c(z)}$$

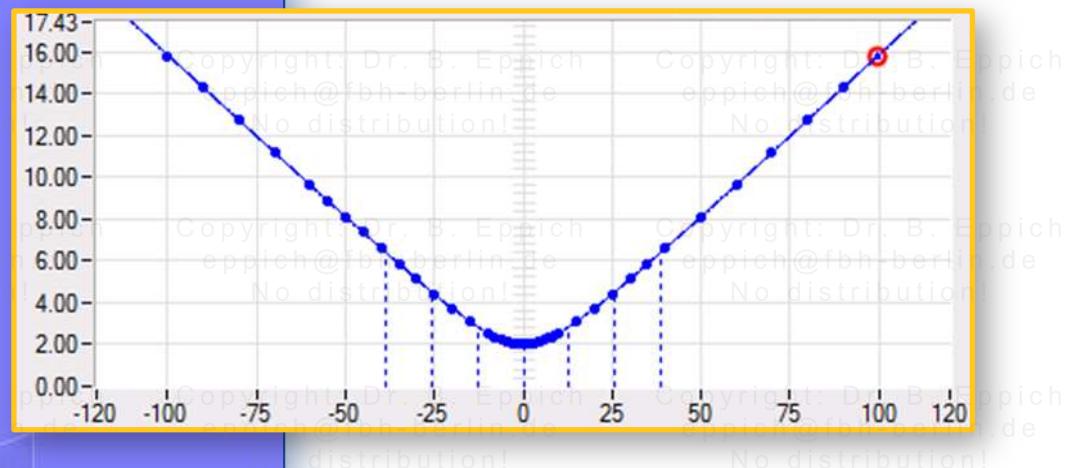
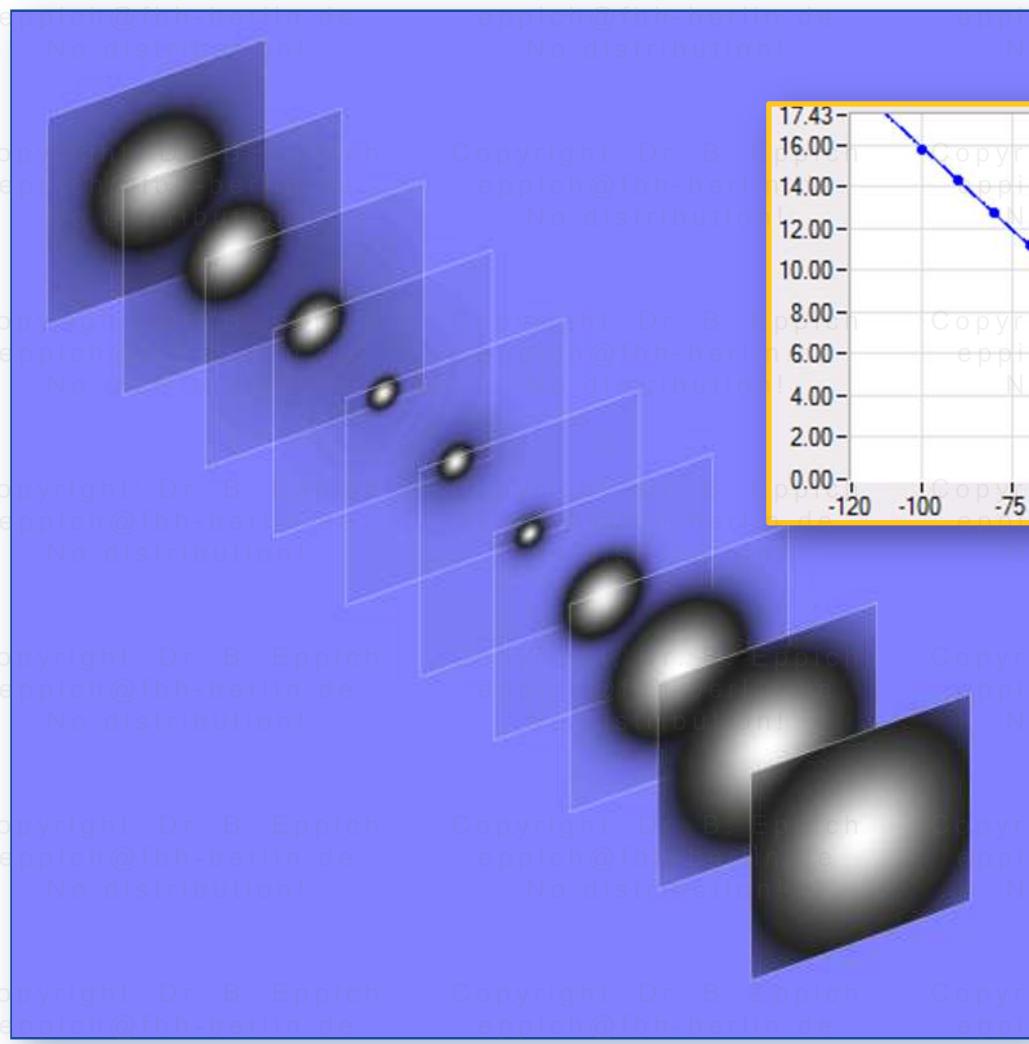


$$D_\sigma(z) = D_{\sigma 0} \sqrt{1 + \left(\frac{z - z_0}{z_R} \right)^2}$$

→ General propagation law

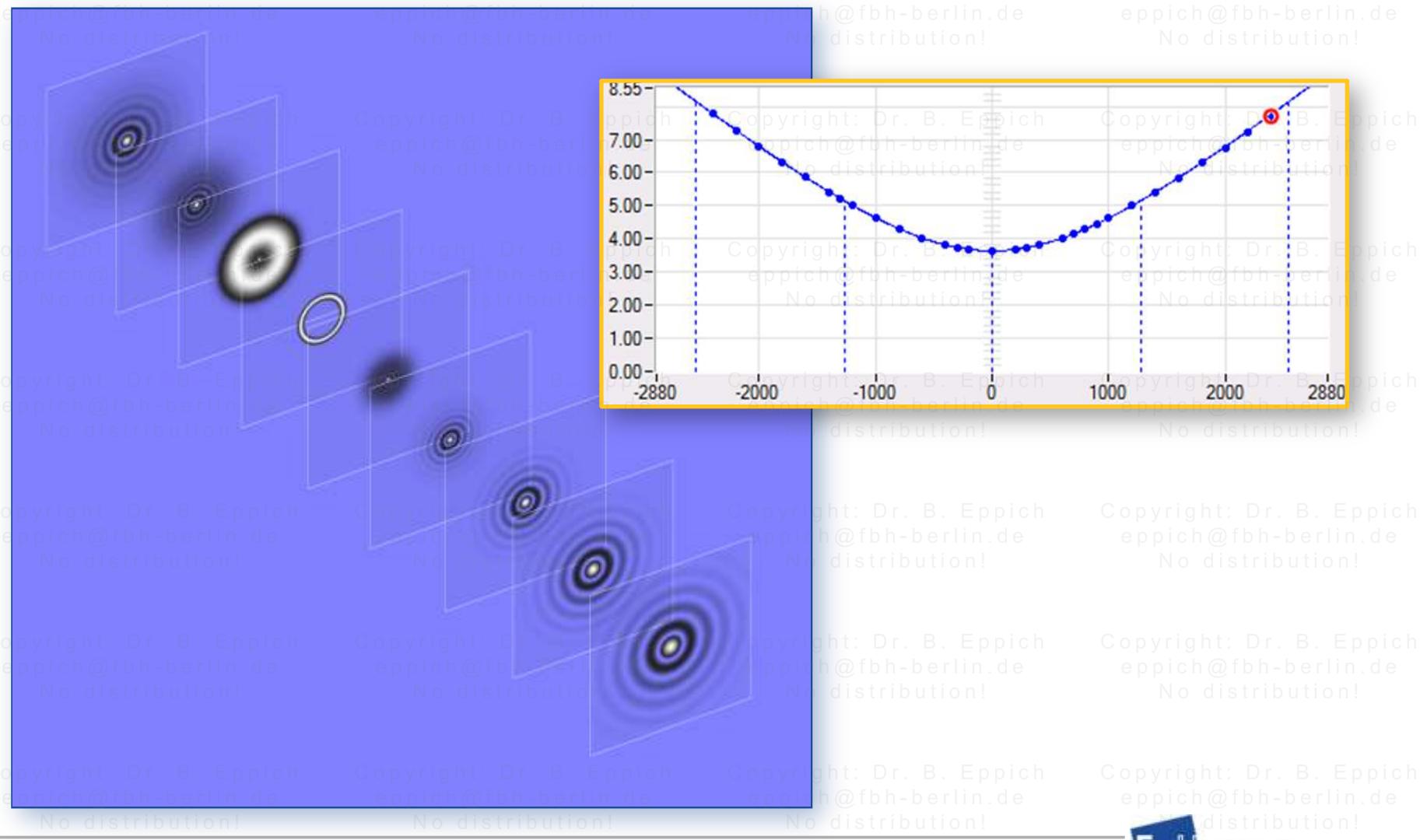
Propagation of second order moment widths

Application to non-Gaussian beams:



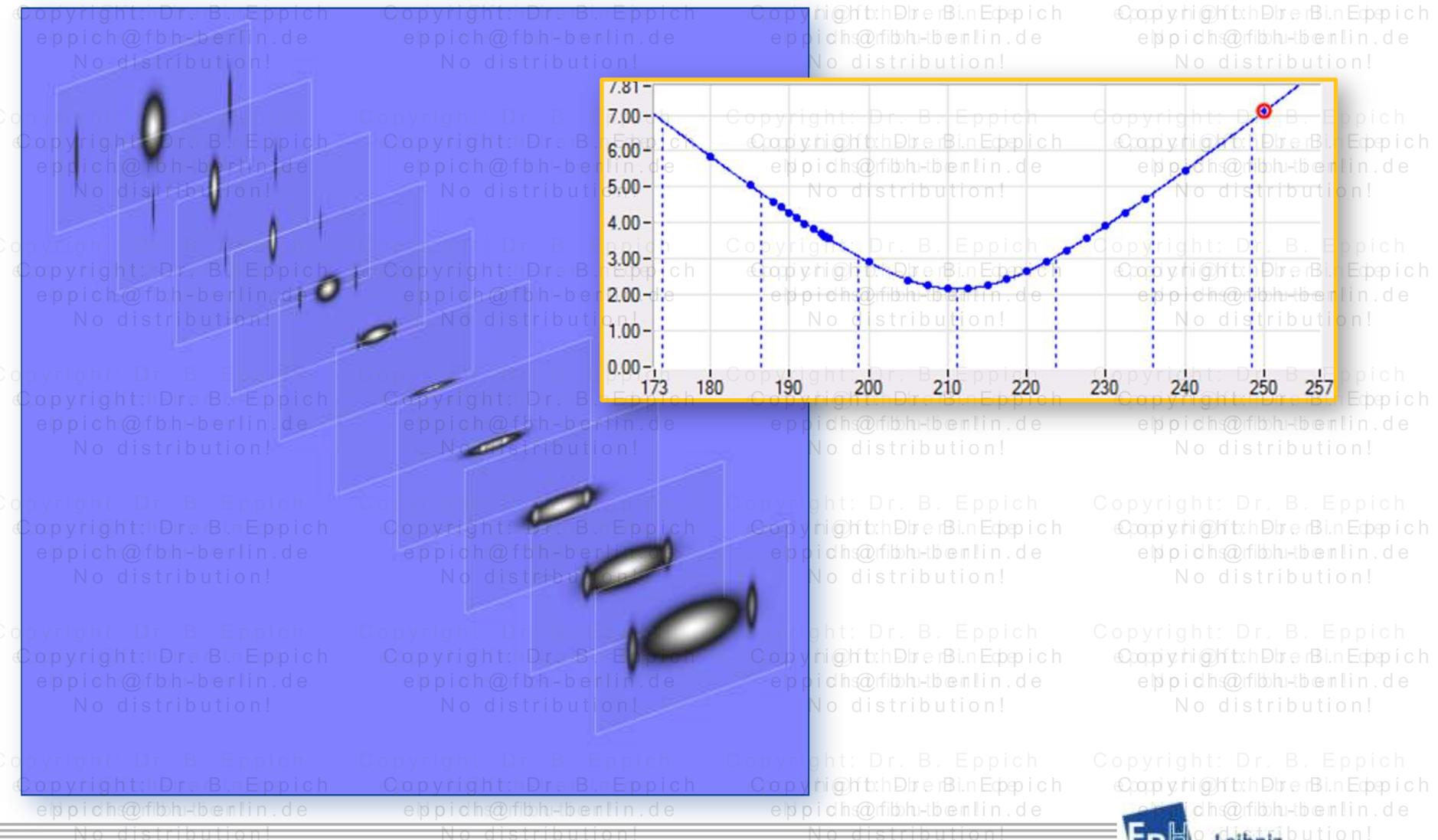
Propagation of second order moment widths

Application to non-Gaussian beams:



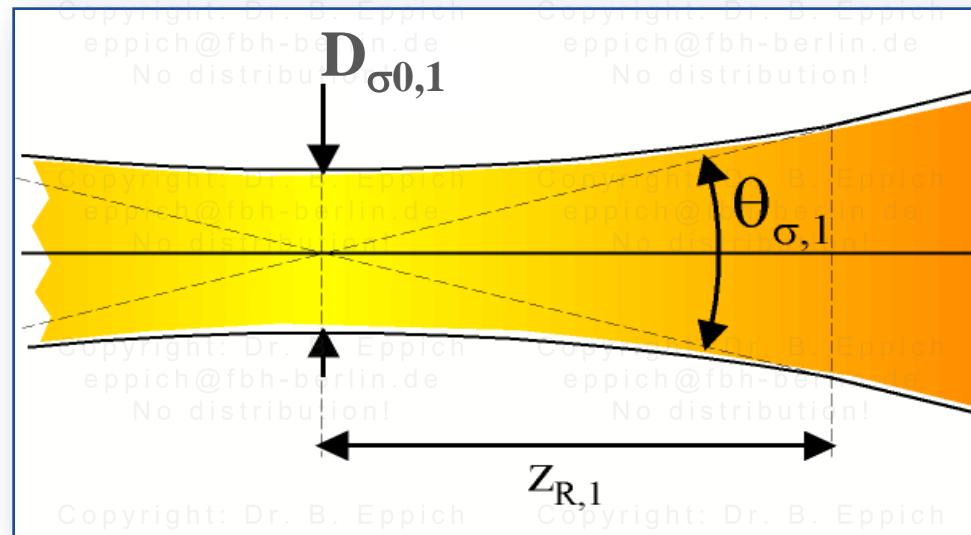
Propagation of second order moment widths

Application to non-Gaussian beams:



Beam propagation parameter

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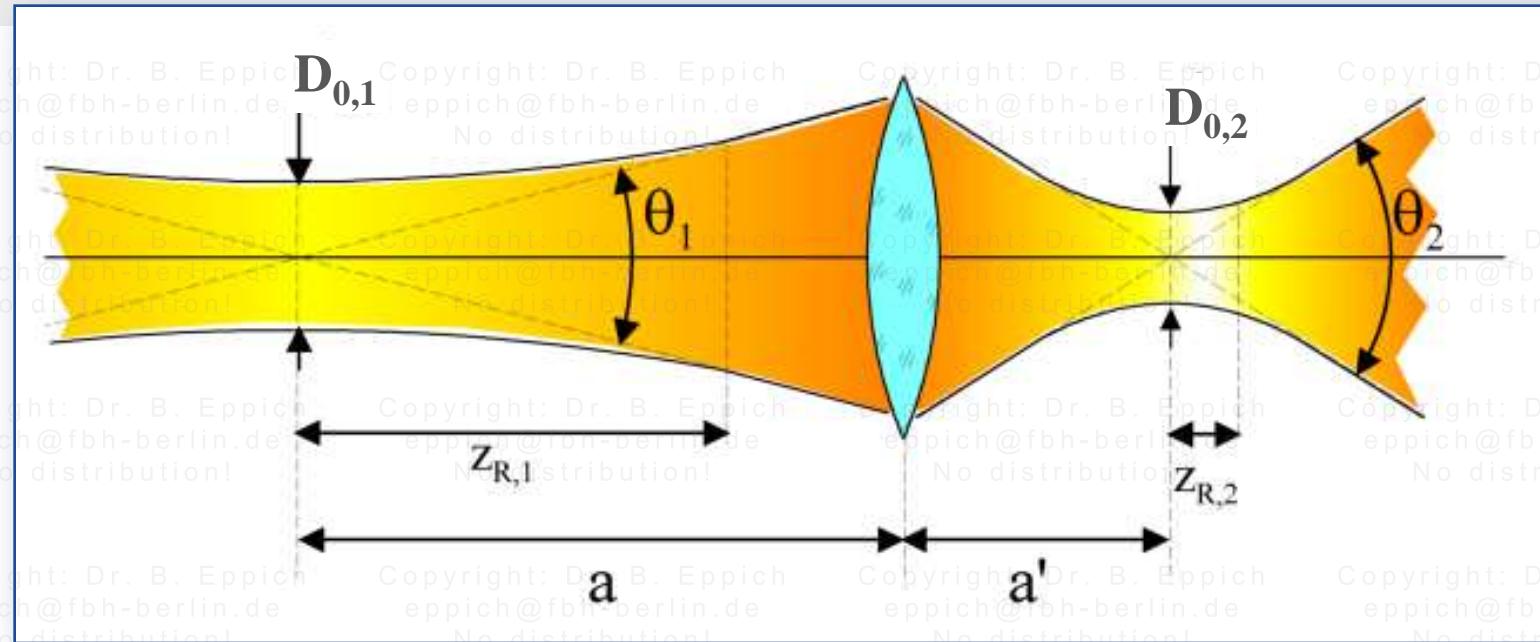
$$D_\sigma(z) = D_{\sigma,0} \sqrt{1 + \left(\frac{z - z_0}{z_R}\right)^2} = \sqrt{D_{\sigma,0}^2 + \theta_\sigma^2 (z - z_0)^2}$$

$$\frac{D_{\sigma,0} \cdot \theta_\sigma}{4} \geq \frac{\lambda}{\pi}$$

$$M^2 = \frac{D_{\sigma,0} \cdot \theta_\sigma}{4} / \frac{\lambda}{\pi}$$

$$= \frac{D_{\sigma,0}^2}{4 z_R} / \frac{\lambda}{\pi}$$

Beam propagation parameter



$$V = \frac{f}{\sqrt{z_{R,1}^2 + (a - f)^2}}$$

$$D_{0,2} = V \cdot D_{0,1}$$

$$z_{R,2} = V^2 \cdot z_{R,1}$$

$$a' - f = V^2 \cdot (a - f)$$

$$\theta_2 = \frac{1}{V} \theta_1$$

$$M_2^2 = M_1^2$$

Embedded Gaussian beam

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 $D_{0,1}$

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 $D_{0,2}$

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embedded Gaussian beam

$$D_\sigma(z) = \sqrt{M^2} D_g(z)$$

$$z_{\sigma,0} = z_{g,0}$$

$$\theta_\sigma = \sqrt{M^2} \theta_g$$

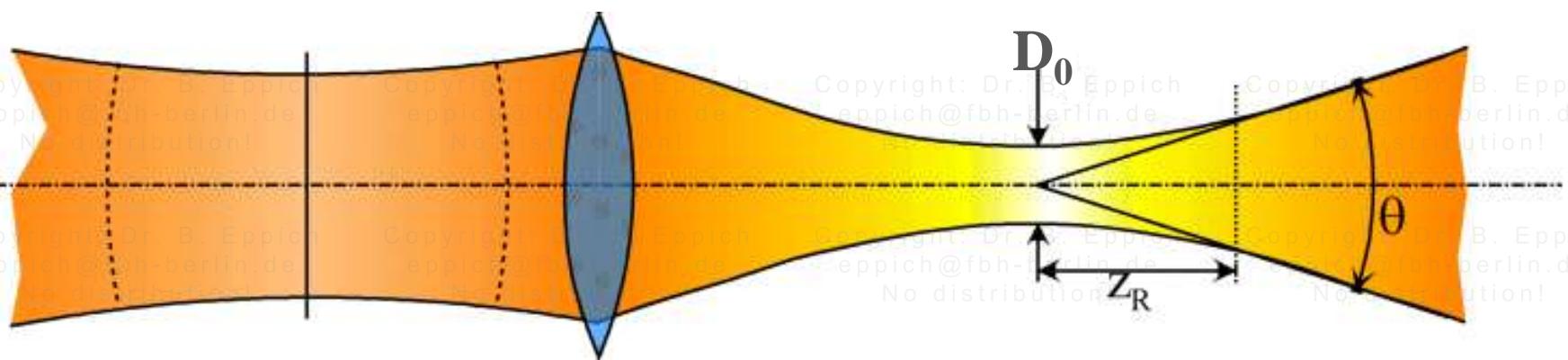
$$z_{\sigma,R} = z_{g,R}$$

Influence of beam propagation ratio M^2

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$M^2:$
Lens:
**low
week**

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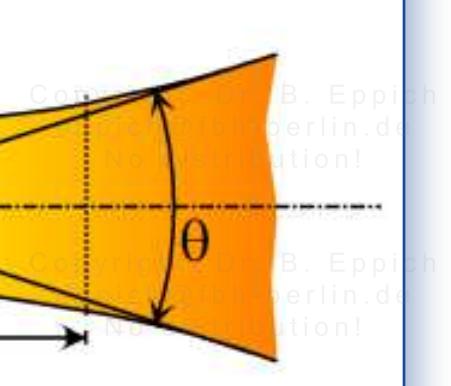
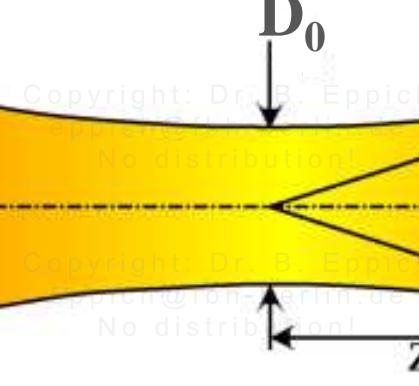
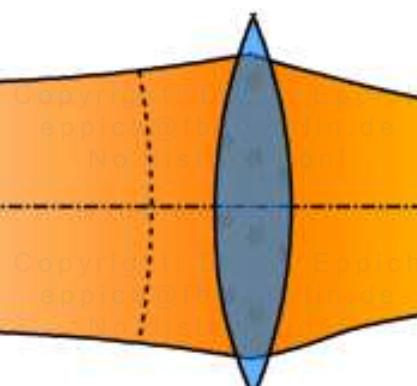
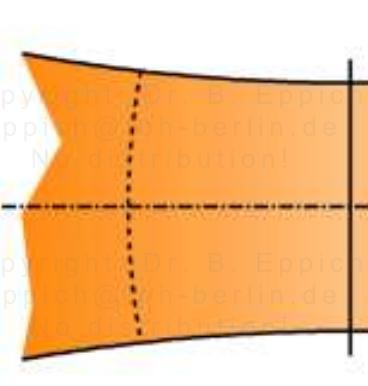
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Influence of beam propagation ratio M^2

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$M^2:$
Lens: **high week**

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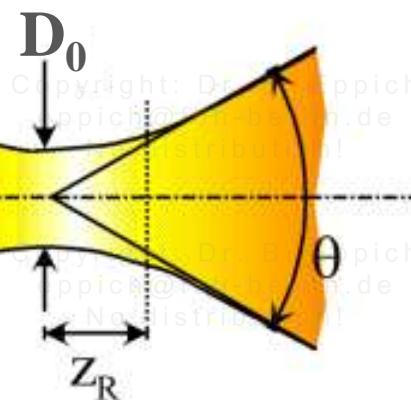
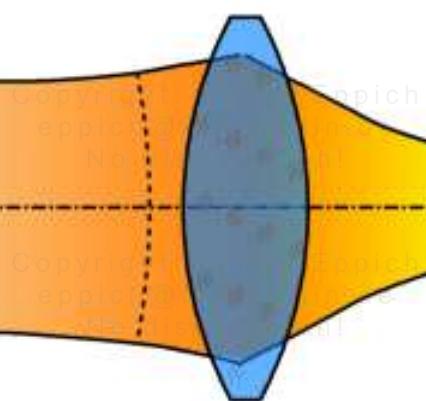
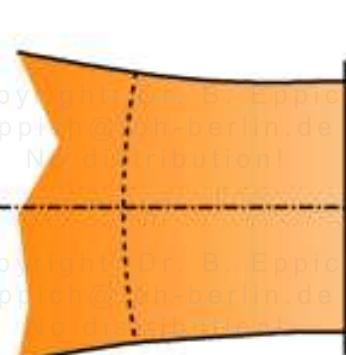


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Influence of beam propagation ratio M^2

$M^2:$
Lens:

**high
strong**

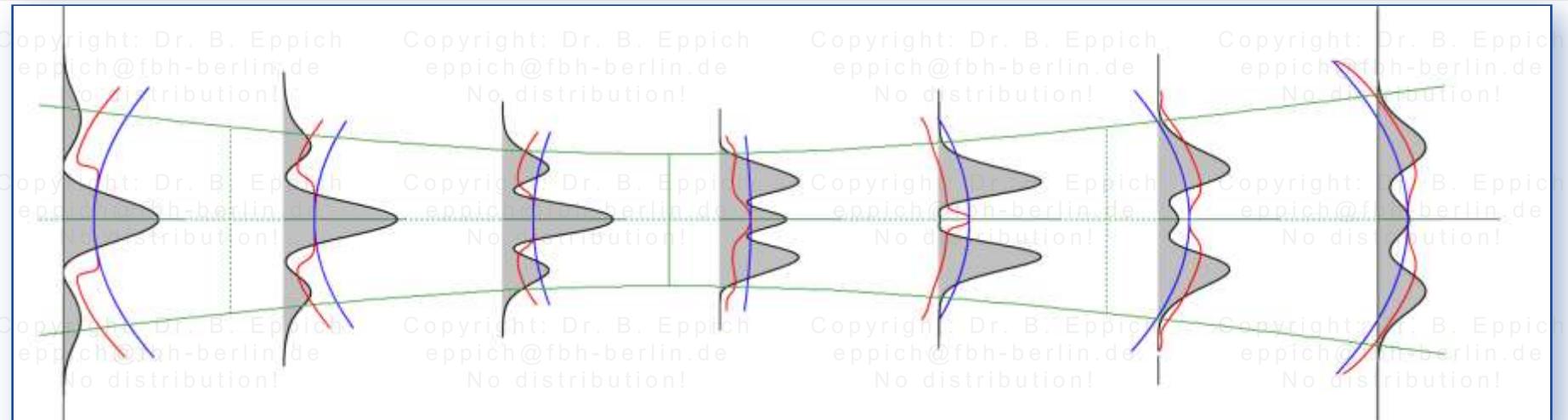


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→ M^2 is measure of „focusability“

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Embedded Gaussian beam, phase curvature



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$$R(z) = z_R \left(\frac{z - z_0}{z_R} + \frac{z_R}{z - z_0} \right)$$

Prediction of beam propagation

$$D(z) = D_0 \sqrt{1 + \left(\frac{z - z_0}{z_R} \right)^2} = \sqrt{D_0^2 + \theta^2 (z - z_0)^2}$$

Propagation through aberration-free systems given by only three parameters:

- D_0, z_0, θ

- or: D_0, z_0, z_R

- or: D_0, z_0, M^2

- or:

$$q = \Delta z + i z_R$$

$$\frac{1}{q} = \frac{1}{R} - i \frac{4\lambda}{\pi \left(D_\sigma / \sqrt{M^2} \right)^2}$$

$$q_2 = \frac{Aq_1 + B}{Cq_1 + D}$$

Comparison of beam diameter definitions

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second order moment

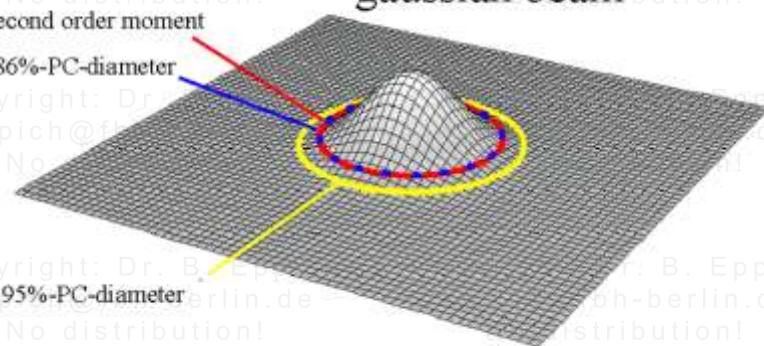
86%-PC-diameter

No distribution!

95%-PC-diameter

No distribution!

gaussian beam



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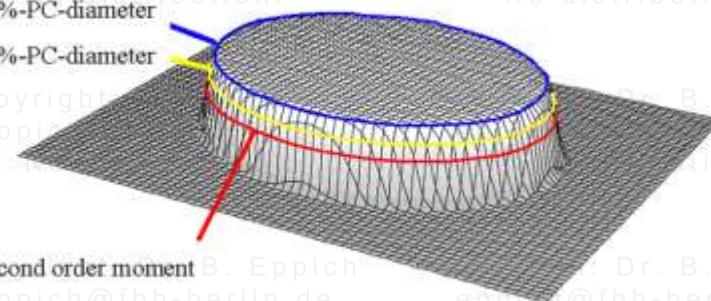
86%-PC-diameter

95%-PC-diameter

second order moment

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super gaussian beam



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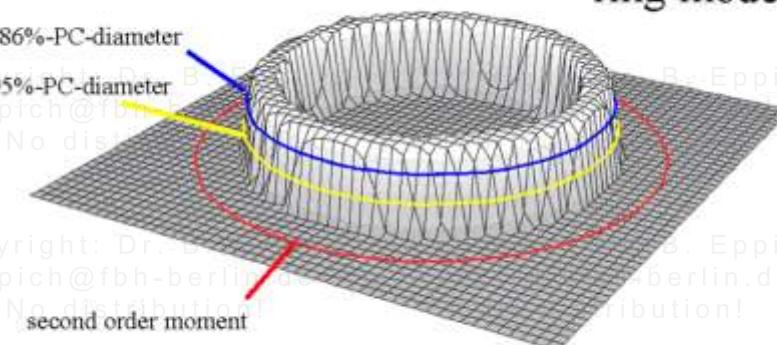
86%-PC-diameter

95%-PC-diameter

No distribution!

second order moment

ring mode



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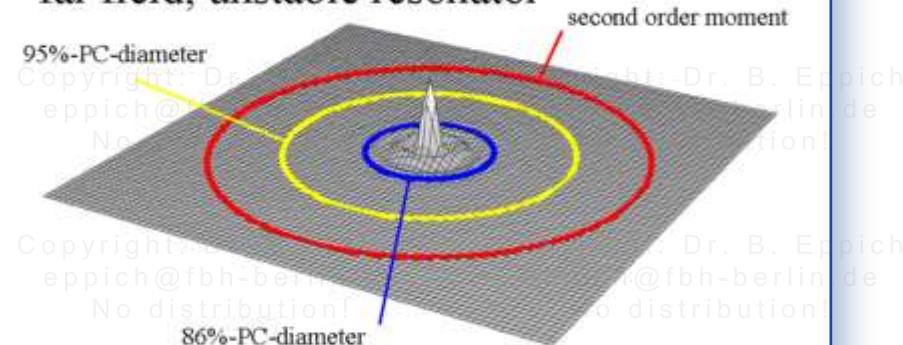
far field, unstable resonator

95%-PC-diameter

No distribution!

86%-PC-diameter

second order moment



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Comparison of beam diameter definitions

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D_o=0.1mm

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D_o=0.6mm

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Variance diameter

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Comparison of beam diameter definitions

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D_o=0.6mm

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Contrast: 10000x

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Noise sensitivity

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$D_o=0.1\text{mm}$

$D_o \approx 0.44\text{mm}$

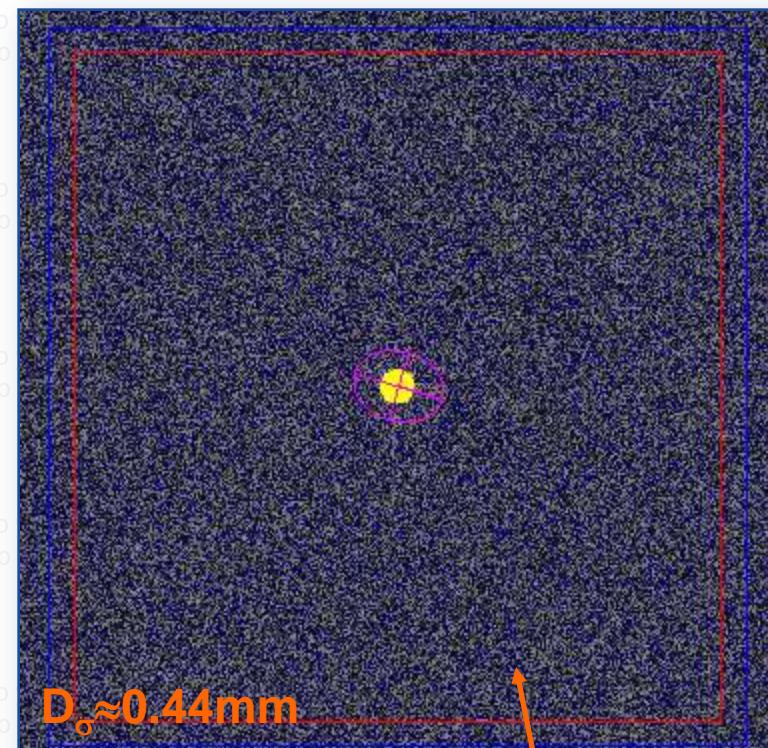
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Noise sensitivity

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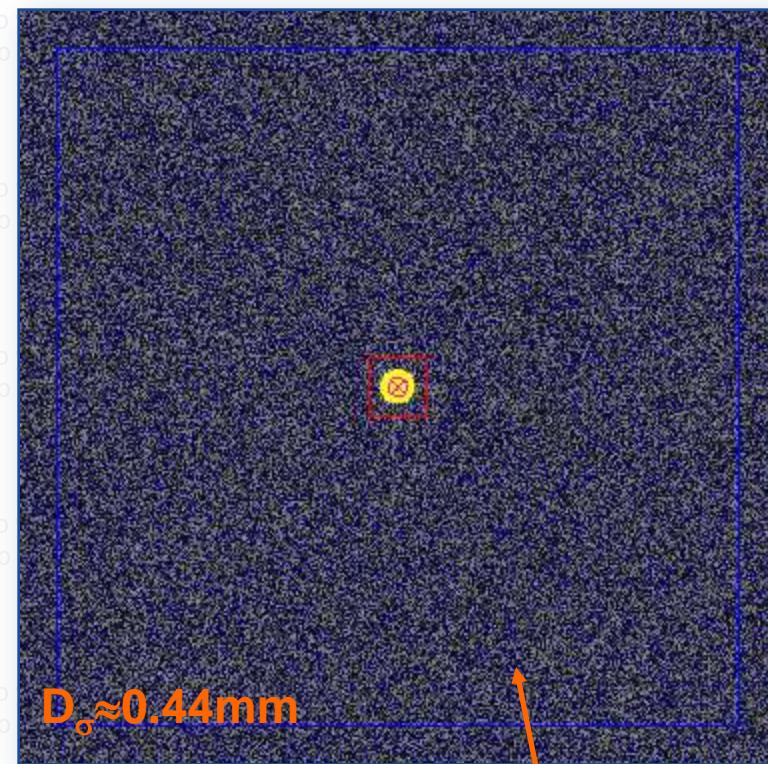
$D_o=0.1\text{mm}$



Noise sensitivity

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$D_o=0.1\text{mm}$

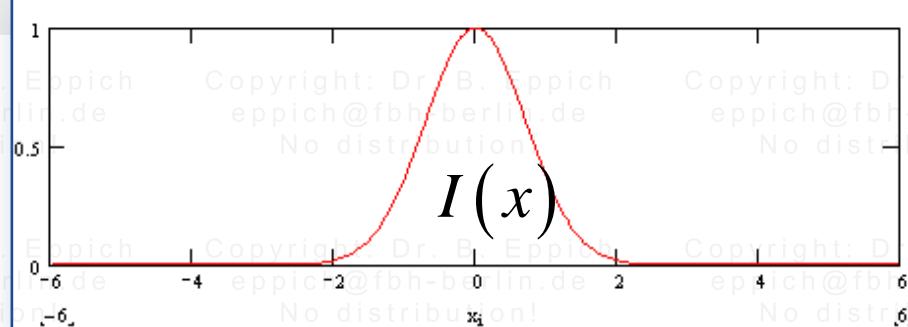


Noise: 0.1%

Noise sensitivity

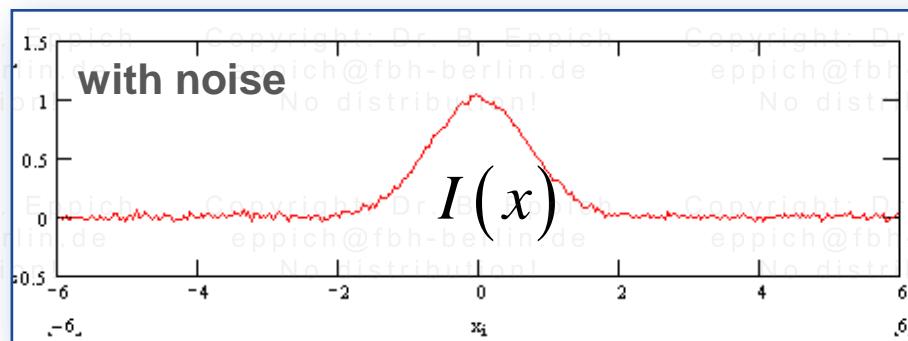
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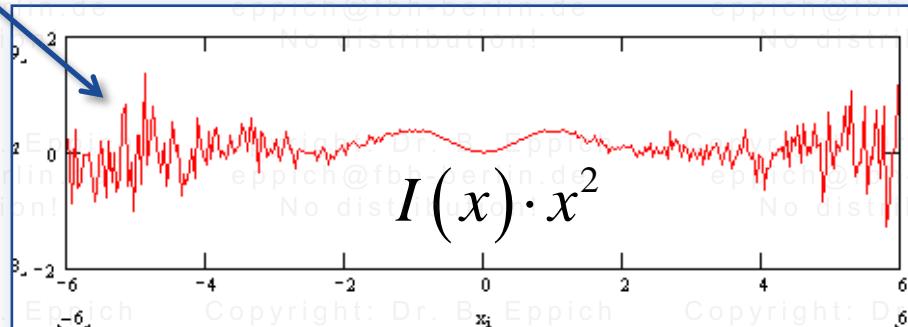
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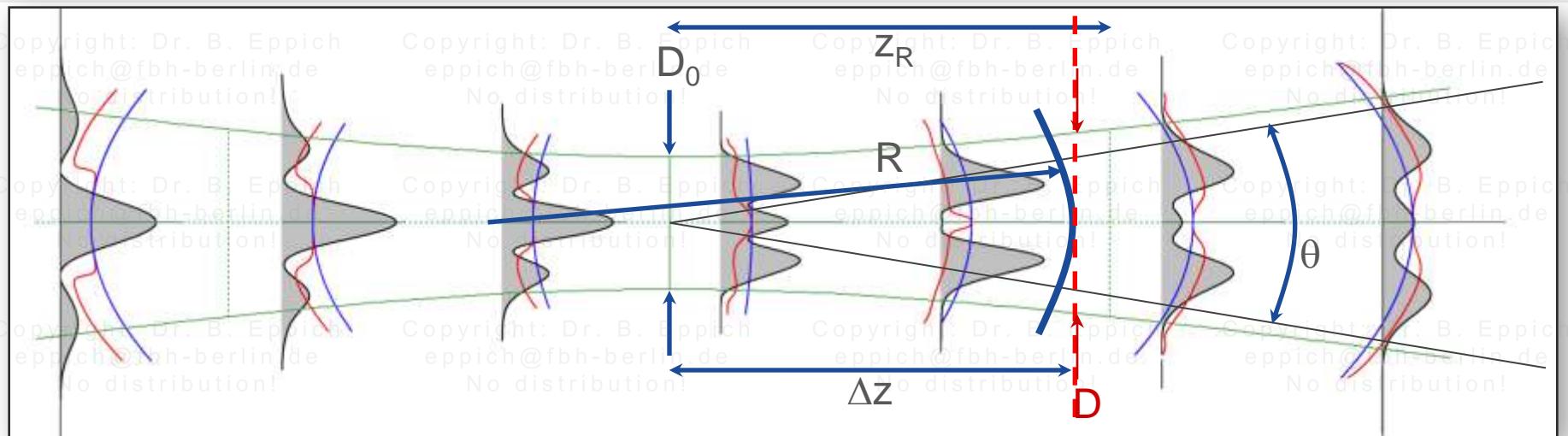
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Beam propagation parameters



• Diameter

• Distance to waist

• Waist diameter

• Radius of phase curvature

• Divergence

• Rayleigh length

• Beam propagation factor

D

Δz

D_0

R

θ

Z_R

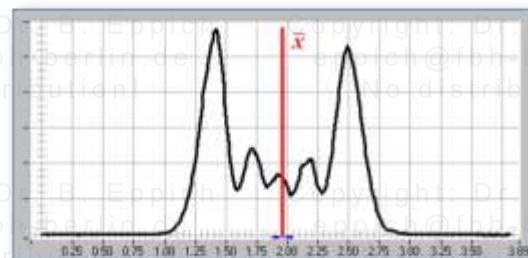
M^2

Only three independent parameter!

Beam position and beam direction

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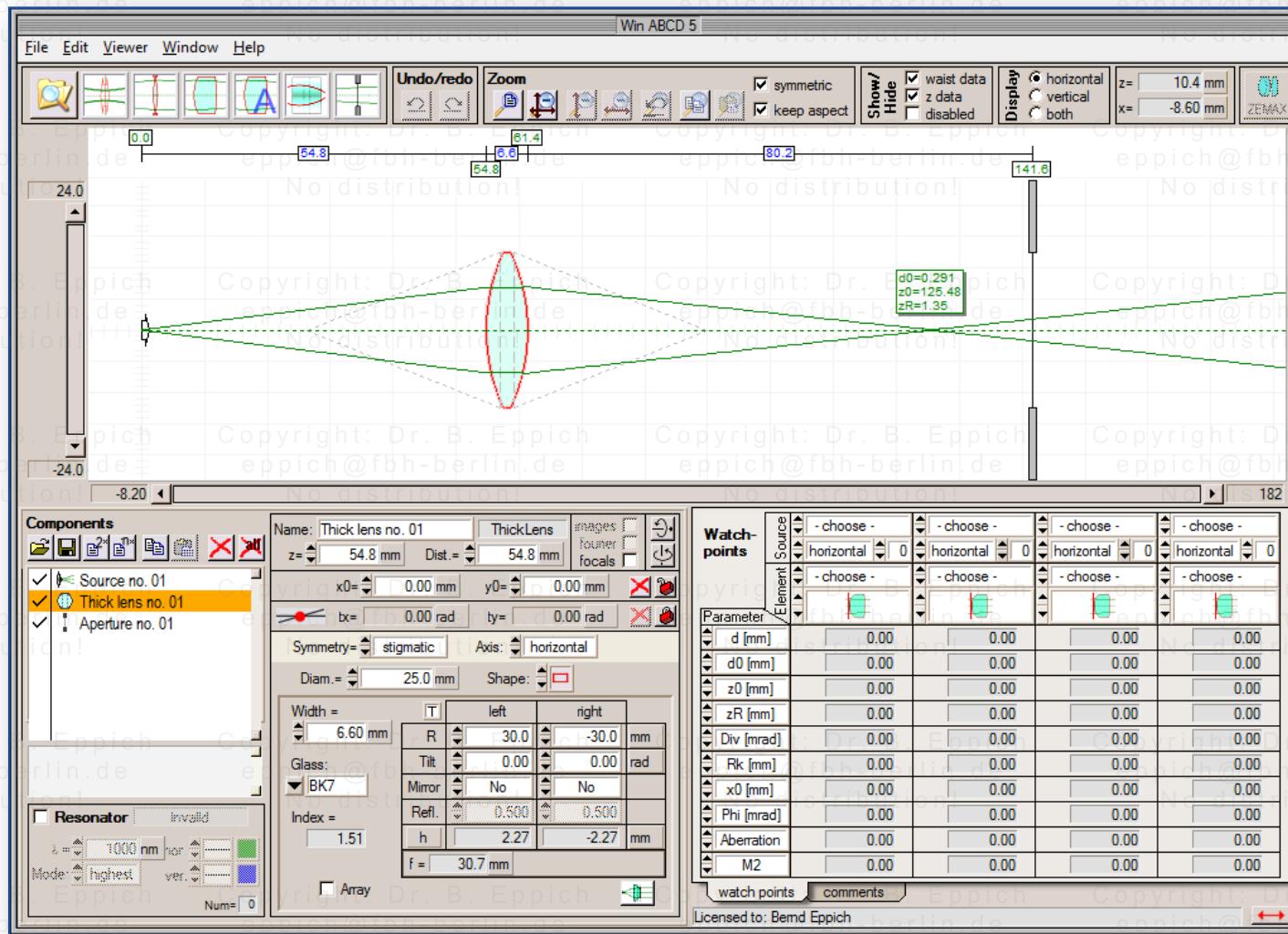
$$\bar{x} = \langle x \rangle = \frac{1}{P} \int I(x) x dx$$



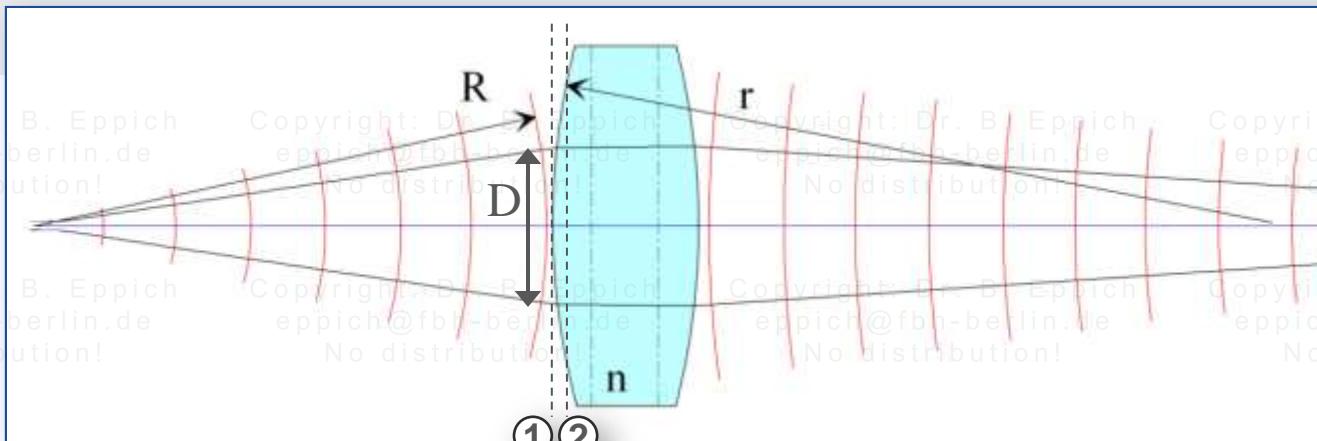
$$\begin{pmatrix} x_2 \\ u_2 \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ u_1 \end{pmatrix}$$

Benefits: Layout of optical systems

Example: WinABCD



Benefits: Estimation of aberrations



Spherical aberrations:

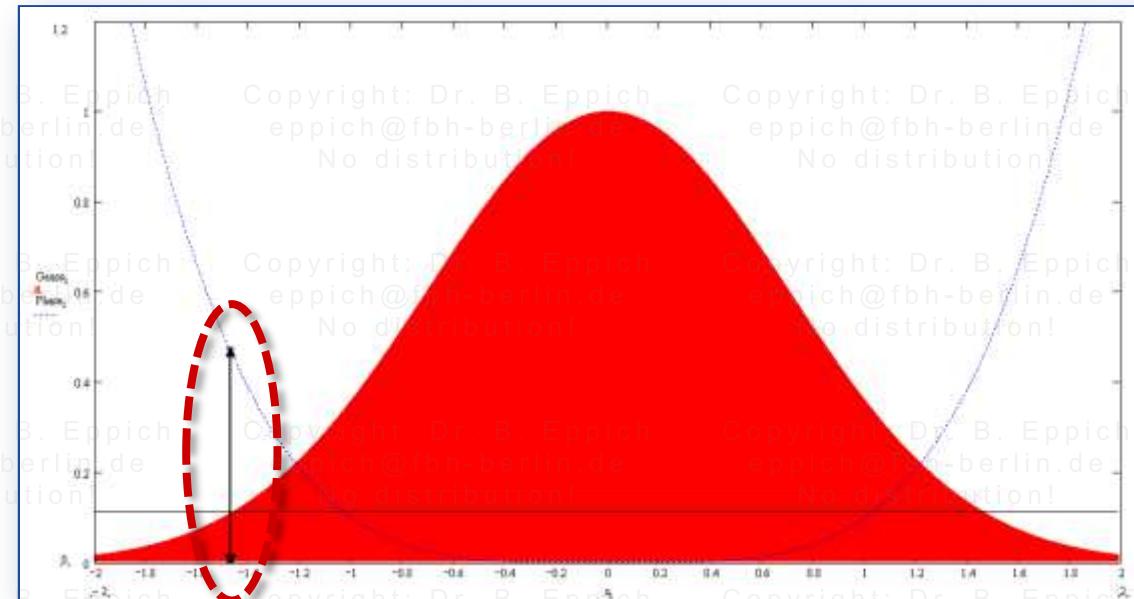
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$$E_2(r) = E_1(r) \cdot e^{ik(ar^2 + br^4)}$$

$$b = f(R, r, n)$$

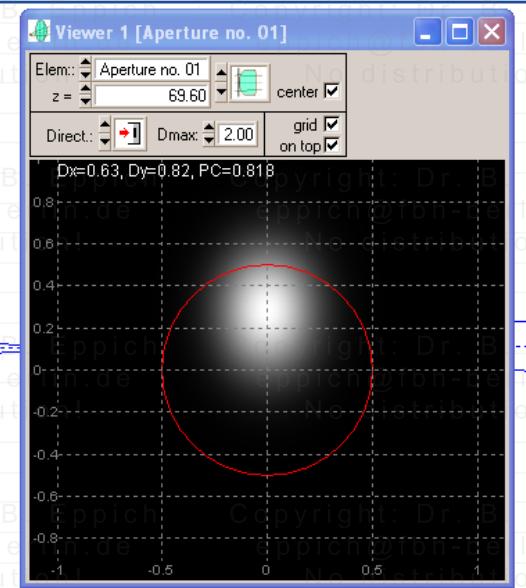
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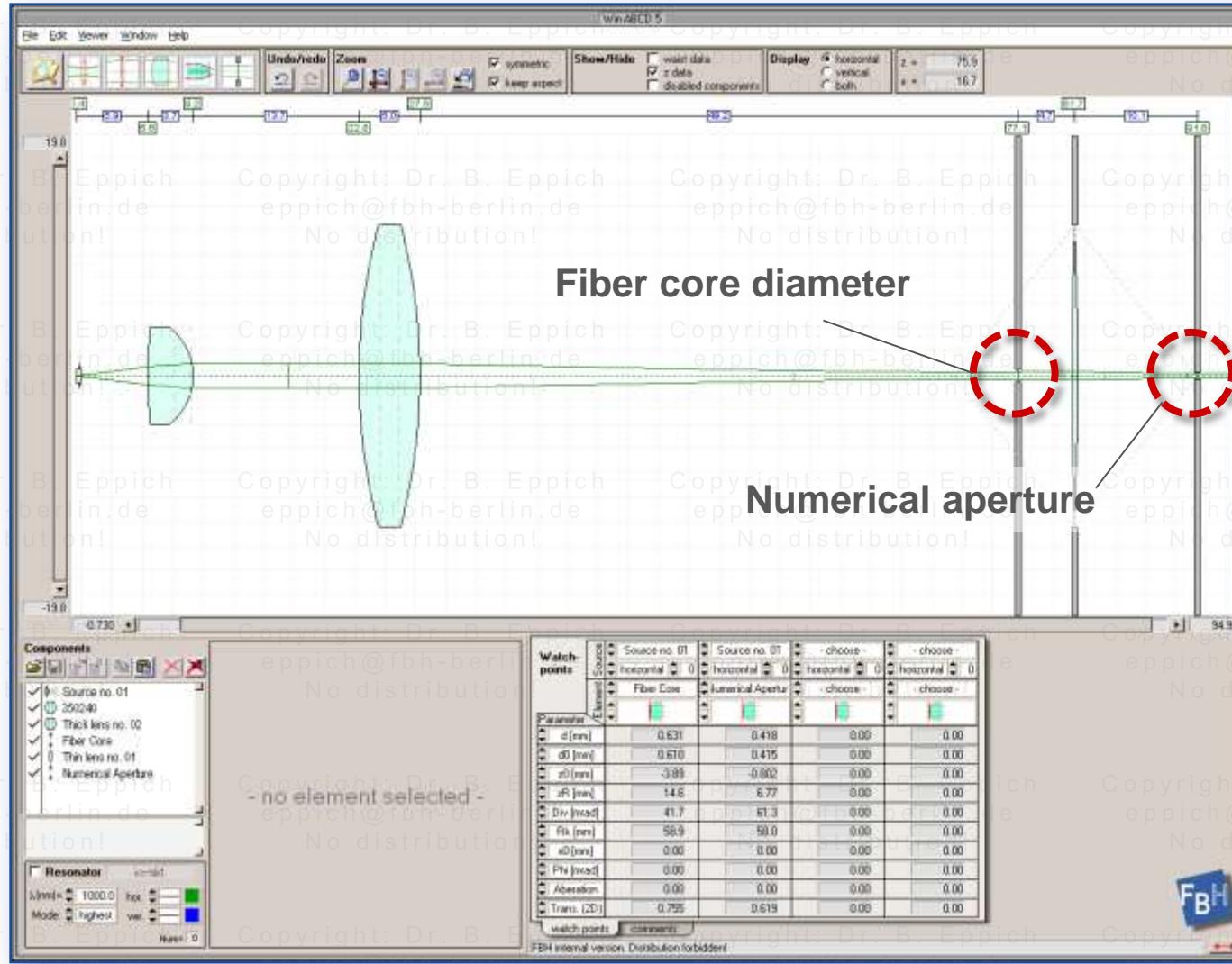
Benefits: Estimation 2D transmission

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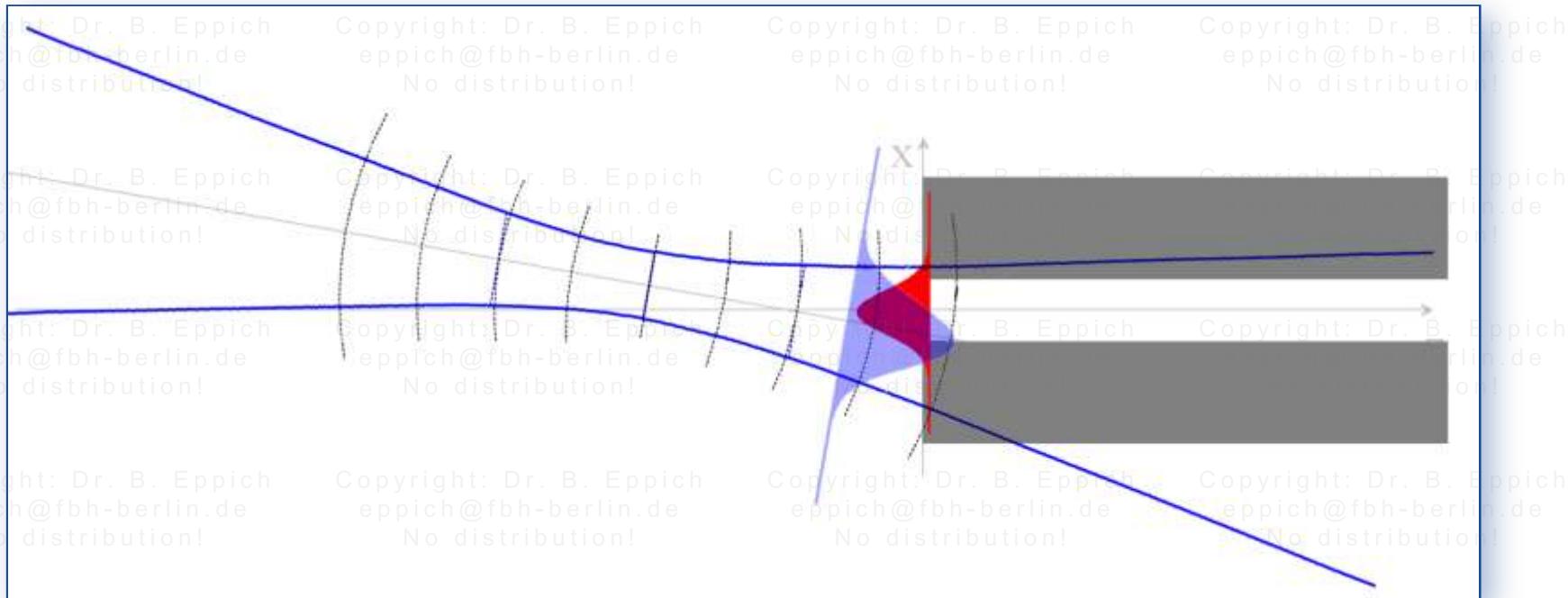


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Benefits: Estimation multi-mode fiber coupling



Benefits: Monomode fiber coupling



- **Valid only for coupling Gaussian beams into monomode fibers**
- **Coupling efficiency depends on**
 - **Transversal position of beam center**
 - **Angle of incidence**
 - **Radius of phase curvature (or: beam waist position)**

Resonators

Side note: Theory of stable resonators

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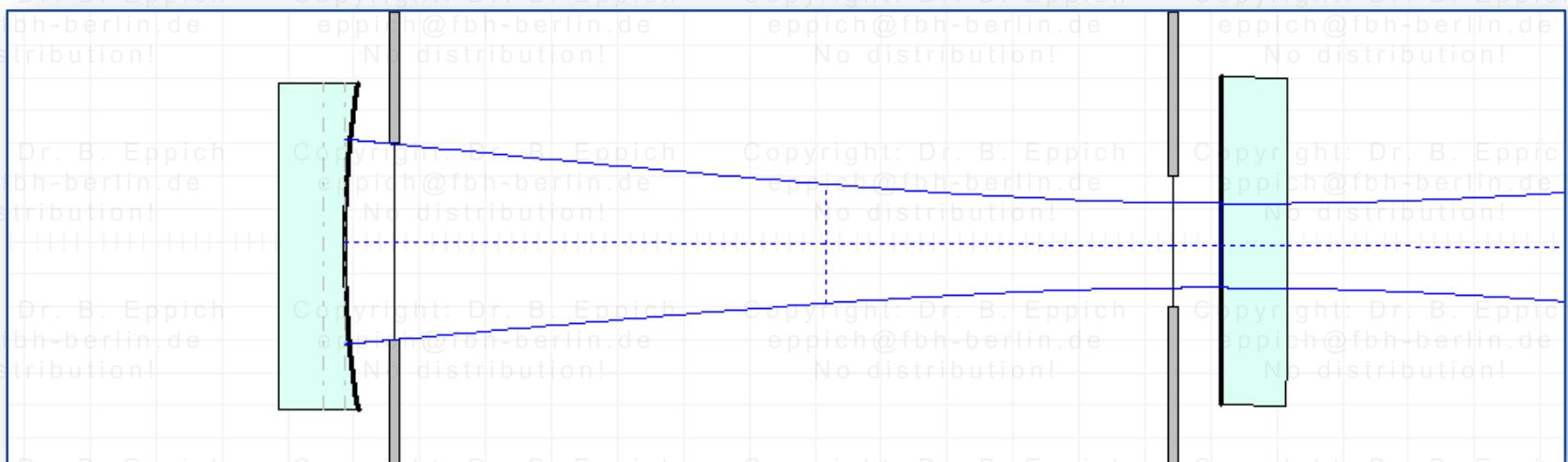
- Calculation self-consistent q-parameters

→ fundamental mode

$$q = \frac{Aq + B}{Cq + D}$$

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- Calculation of the highest order lossless mode
with same q-Parameter → M²



Second order beam width ellipse

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$$I(x, y) \rightarrow \langle x^2 \rangle_c = \frac{1}{P} \int I(x, y) (x - \bar{x})^2 dx dy \rightarrow D_x = 4\sqrt{\langle x^2 \rangle_c}$$

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$$I(x, y) \rightarrow \langle y^2 \rangle_c = \frac{1}{P} \int I(x, y) (y - \bar{y})^2 dx dy \rightarrow D_y = 4\sqrt{\langle y^2 \rangle_c}$$

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$$D_\alpha = 4\sqrt{\cos^2 \alpha \langle x^2 \rangle_c + \sin^2 \alpha \langle y^2 \rangle_c + 2 \sin \alpha \cos \alpha \langle xy \rangle_c}$$

Second order beam width ellipse

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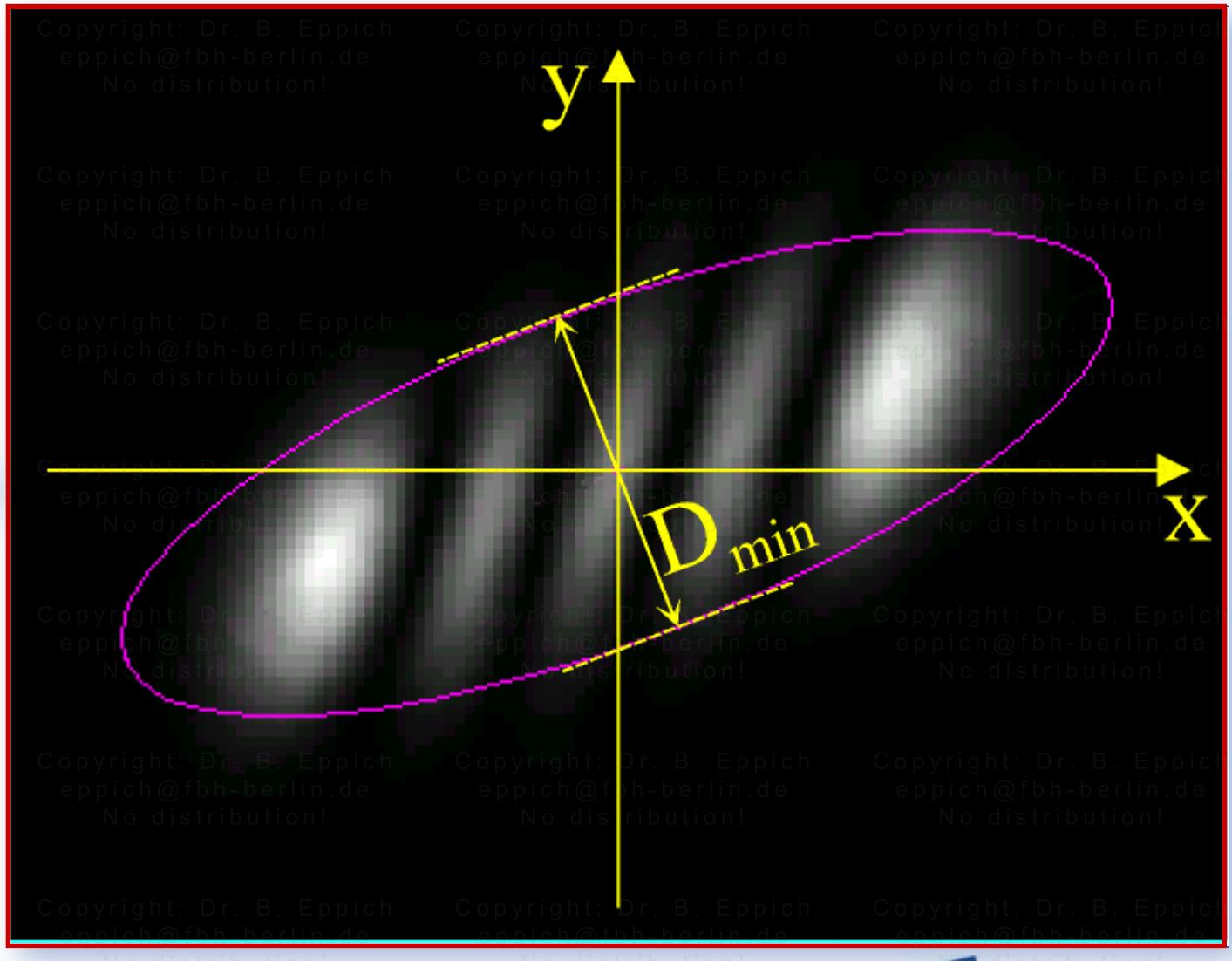
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$\langle x^2 \rangle_c, \langle xy \rangle_c, \langle y^2 \rangle_c$

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Second order beam width ellipse

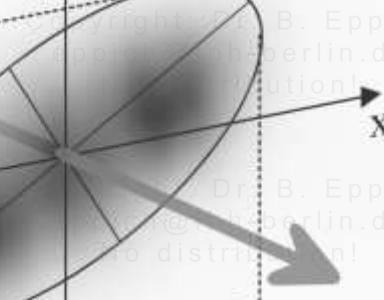
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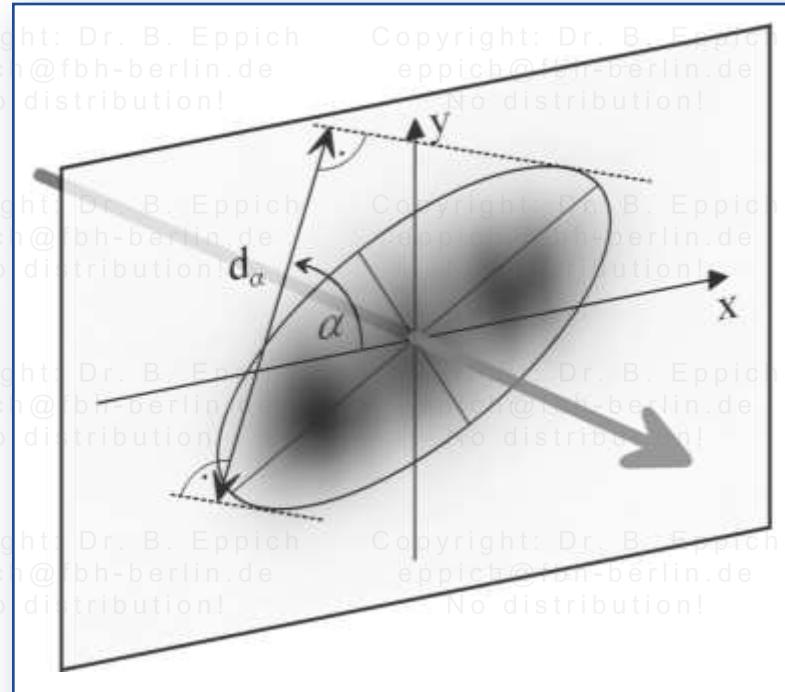


Second order beam width ellipse

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$D_\alpha = 4\sqrt{\cos^2\alpha \langle x^2 \rangle + \sin^2\alpha \langle y^2 \rangle + 2\sin\alpha \cos\alpha \langle xy \rangle}$

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Second order beam width ellipse

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$$D_{\max} = 2\sqrt{2} \left\{ \left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) + \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right\}$$

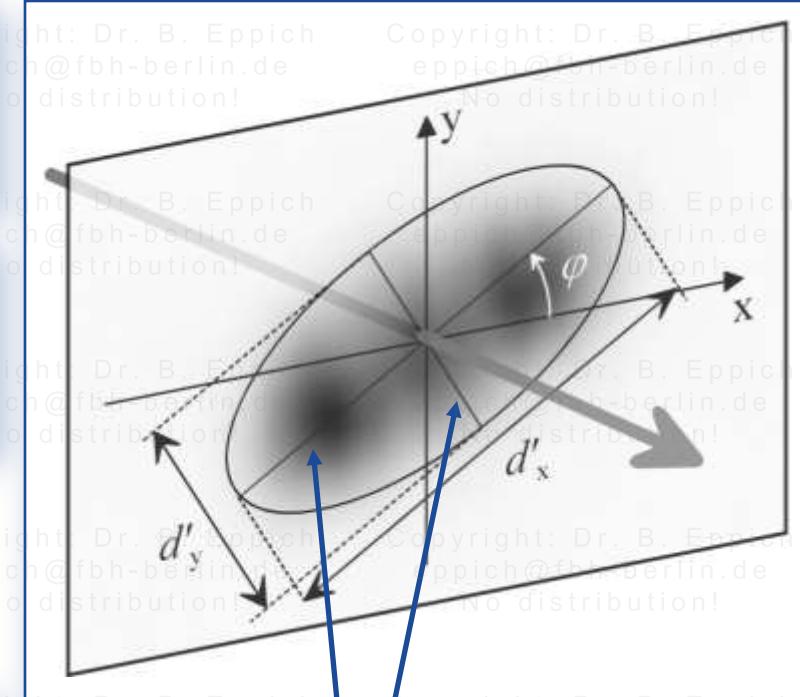
$$D_{\min} = 2\sqrt{2} \left\{ \left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) - \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right\}$$

$$\varphi = \frac{1}{2} \operatorname{atan} \left(\frac{2 \langle xy \rangle_c}{\langle x^2 \rangle_c - \langle y^2 \rangle_c} \right)$$

$$\varepsilon = \operatorname{sgn} \left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)$$

$$D'_x = 2\sqrt{2} \left\{ \left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) + \varepsilon \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right\}$$

$$D'_y = 2\sqrt{2} \left\{ \left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) - \varepsilon \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right\}$$



**Principal
axes**



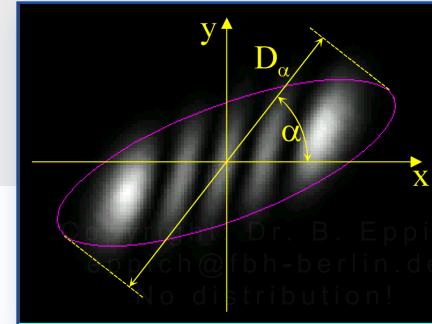
Content

- Motivation
- ISO standard
- Beams and optical systems
- Beam diameter definitions
- Beam classification
- The ten second order moments
- Measurement of the ten second order moments

„Roundness“

$$D_\alpha = 4\sqrt{\cos^2 \alpha \langle x^2 \rangle_c + \sin^2 \alpha \langle y^2 \rangle_c + 2 \sin \alpha \cos \alpha \langle xy \rangle_c}$$

No distribution! No distribution! No distribution!



A beam profile is „round“ if

- beam width is independent of direction $\rightarrow d(\alpha) = \text{const.}$
- $\langle x^2 \rangle = \langle y^2 \rangle$ and $\langle xy \rangle = 0$

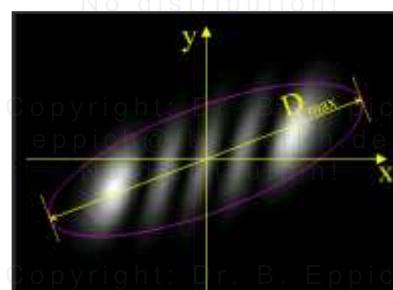
**→ a square top hat profile
is „round“:**



More practical definition for roundness:

$$D_{\max} < 1.15 \cdot d_{\min}$$

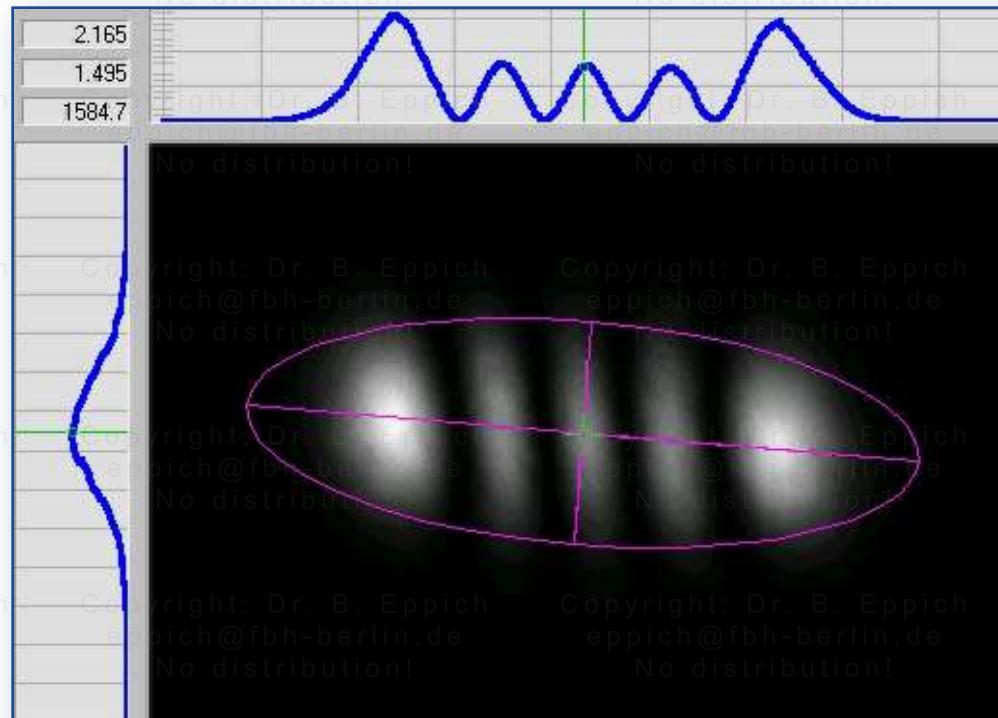
If a beam profile is elliptical....



... it has an orientation.

Rotating second order beam width ellipse

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„Roundness“ and orientation may changed under propagation!

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„Geometrical“ beam classification

Stigmatic:

- „circular“ in any plane under free propagation
- fixed orientation behind cylindrical lens
- **3 Parameter** needed (e.g. D_0 , z_0 , z_R)

Simple astigmatic:

- non-circular, fixed orientation under free propagation
- same fixed orientation behind aligned cylindrical lens
- **6(7) Parameter** needed (e.g. D_{0x} , z_{0x} , z_{Rx} , D_{0y} , z_{0y} , z_{Ry} , α)

Pseudo stigmatic:

- „circular“ in any plane under free propagation
- changing orientation behind any cylindrical lens
- **4 Parameter** needed (e.g. D_0 , z_0 , z_R , t)

Pseudo simple astigmatic:

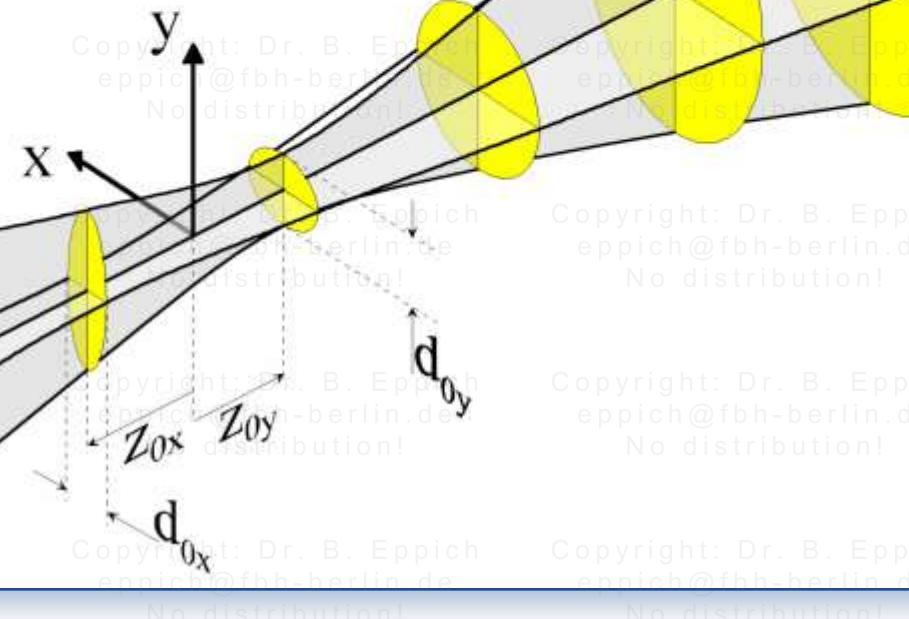
- non-circular, fixed orientation under free propagation
- changing orientation behind aligned cylindrical lens
- **7(8) Parameter** needed (e.g. D_{0x} , z_{0x} , z_{Rx} , D_{0y} , z_{0y} , z_{Ry} , α , t)

General astigmatic:

- changing orientation under free propagation
- **10 Parameter** needed (see later...)

Simple astigmatism

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Stigmatic versus pseudo stigmatic beams

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Simple-astigmatic versus pseudo-simple-astigmatic beams

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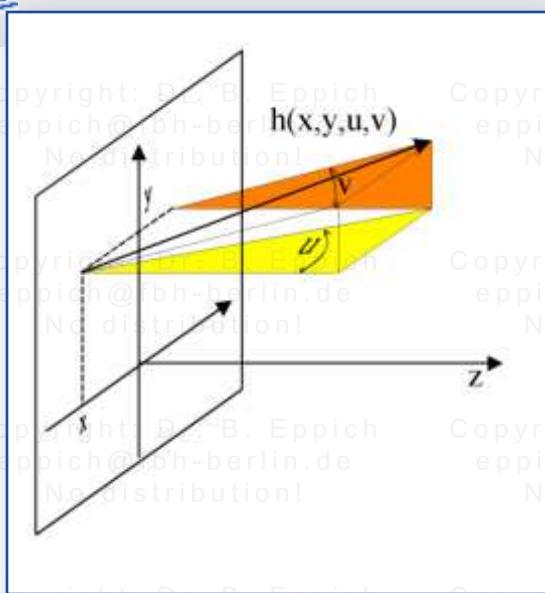
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Content

- Motivation
- ISO standard
- Beams and optical systems
- Beam diameter definitions
- Beam classification
- The ten second order moments
- Measurement of the ten second order moments

The four-dimensional Wigner distribution



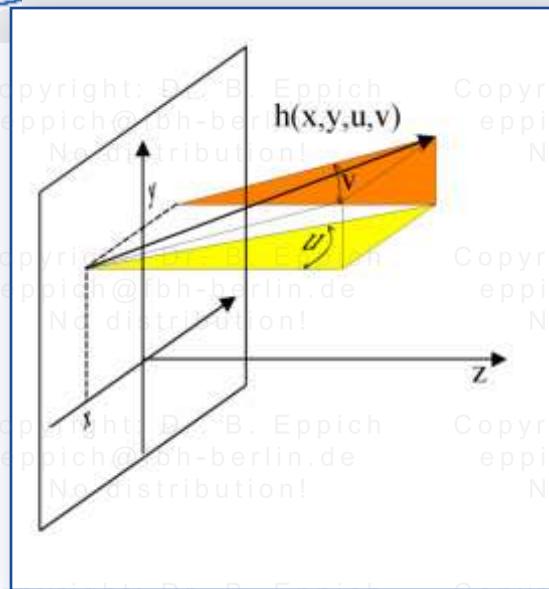
**$h(x,y,u,v)$ gives amount of power
passing the plane at point (x,y)
with direction (u,v) .**

$$I(x, y) = \int h(x, y, u, v) du dv \rightarrow \text{total power passing point } (x, y)$$

$$I_F(u, v) = \int h(x, y, u, v) dx dy \rightarrow \text{total power passing in direction } (u, v)$$

$$P = \int I(x, y) dx dy = \int I_F(u, v) du dv = \int h(x, y, u, v) dx dy du dv \rightarrow \text{total power}$$

The four-dimensional Wigner distribution



$h(x,y,u,v)$ gives amount of power passing the plane at point (x,y) with direction (u,v) .

$$I(x, y) = \int h(x, y, u, v) du dv \rightarrow \text{total power passing point } (x, y)$$

$$\langle x^n y^m \rangle_c = \frac{1}{P} \int I(x, y) (x - \bar{x})^n (y - \bar{y})^m dx dy = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m dx dy du dv$$

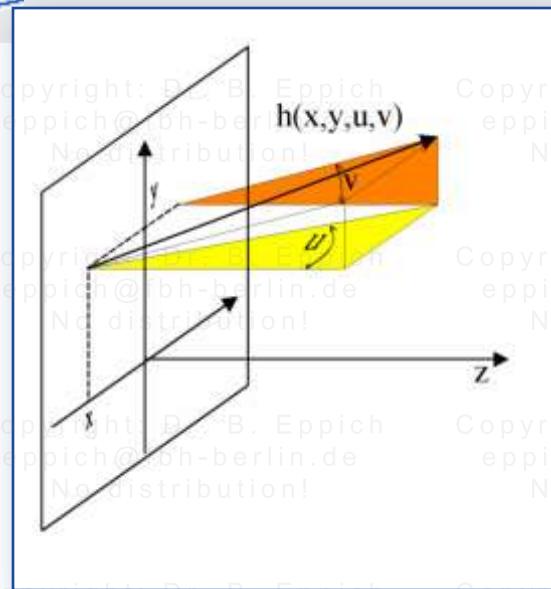
$n+m=2$

$$\langle x^2 \rangle_c$$

$$\langle xy \rangle_c$$

$$\langle y^2 \rangle_c$$

The four-dimensional Wigner distribution



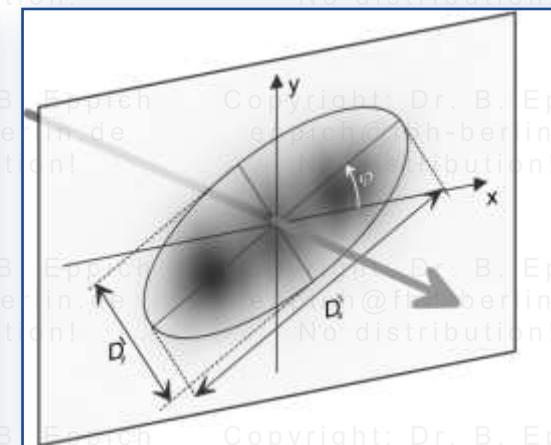
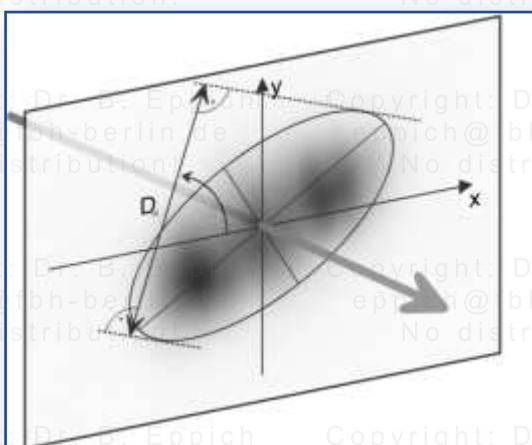
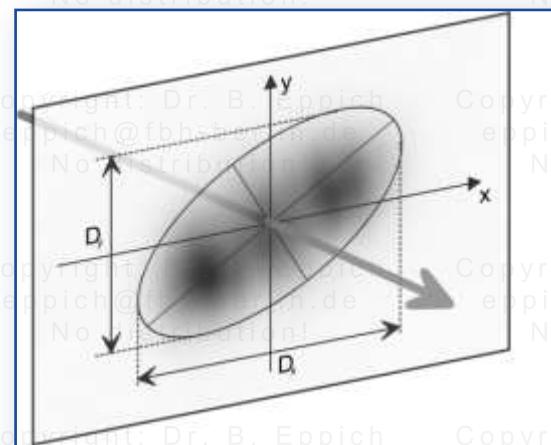
**$h(x,y,u,v)$ gives amount of power
passing the plane at point **(x,y)**
with direction **(u,v)**.**

$$I(x, y) = \int h(x, y, u, v) du dv$$

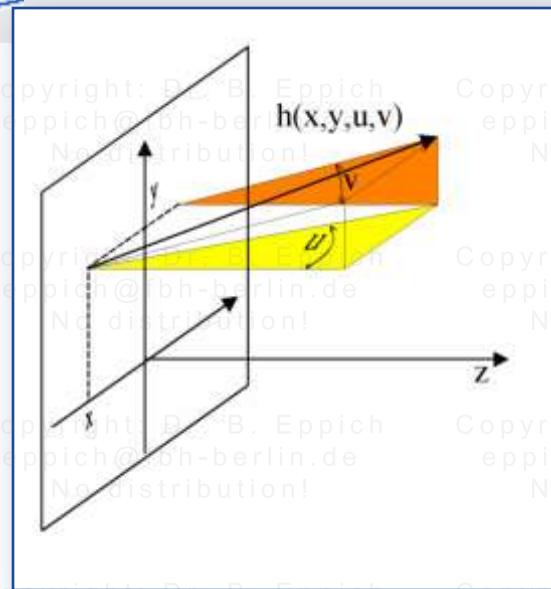
$$\langle x^2 \rangle_c$$

$$\langle x y \rangle_c$$

$$\langle y^2 \rangle_c$$



The four-dimensional Wigner distribution



$h(x,y,u,v)$ gives amount of power passing the plane at point (x,y) with direction (u,v) .

$$I_F(u, v) = \int h(x, y, u, v) dx dy \rightarrow \text{total power passing in direction } (u, v)$$

$$\langle u^k v^l \rangle_c = \frac{1}{P} \int I_F(u, v) (u - \bar{u})^k (v - \bar{v})^l du dv = \frac{1}{P} \int h(x, y, u, v) (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

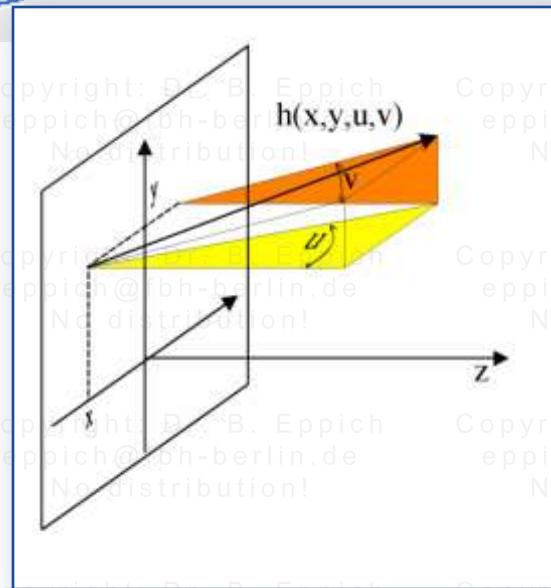
$k + l = 2$

$$\langle u^2 \rangle_c$$

$$\langle uv \rangle_c$$

$$\langle v^2 \rangle_c$$

The four-dimensional Wigner distribution



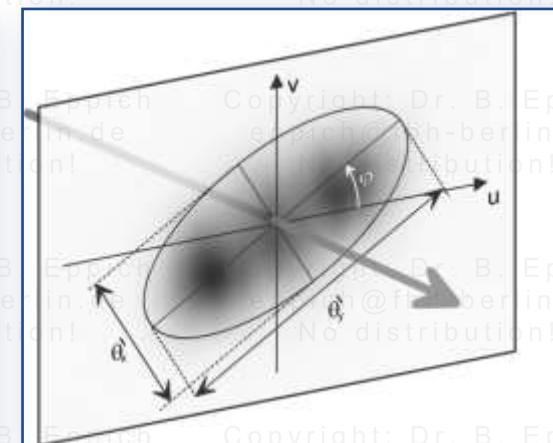
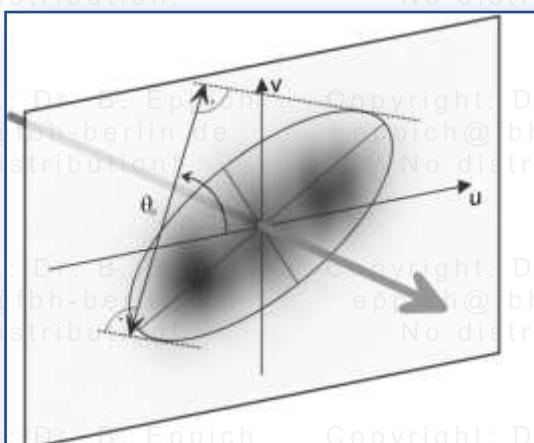
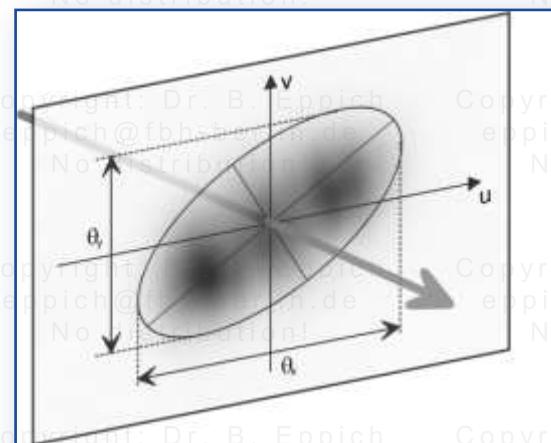
$h(x,y,u,v)$ gives amount of power passing the plane at point (x,y) with direction (u,v) .

$$I_F(u, v) = \int h(x, y, u, v) dx dy$$

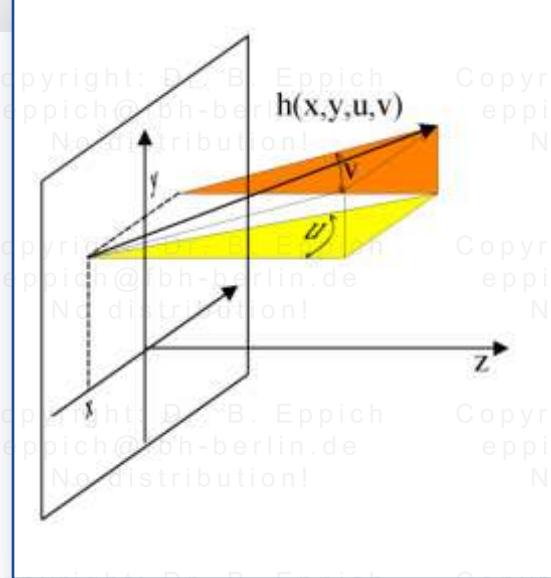
$$\langle u^2 \rangle_c$$

$$\langle uv \rangle_c$$

$$\langle v^2 \rangle_c$$



The four-dimensional Wigner distribution



$h(x,y,u,v)$ gives amount of power passing the plane at point (x,y) with direction (u,v) .

$$\langle x^n y^m \rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m dx dy du dv \quad n+m=2$$



$$\langle x^2 \rangle_c \quad \langle x y \rangle_c \quad \langle y^2 \rangle_c$$

near field

$$\langle u^k v^l \rangle_c = \frac{1}{P} \int h(x, y, u, v) (u - \bar{u})^k (v - \bar{v})^l dx dy du dv \quad k+l=2$$



$$\langle u^2 \rangle_c \quad \langle u v \rangle_c \quad \langle v^2 \rangle_c$$

far field

$$\langle x^n y^m u^k v^l \rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv \quad n+m+k+l=2$$



$$\langle x u \rangle_c \quad \langle x v \rangle_c$$

phase paraboloid + twist

$$\langle y u \rangle_c \quad \langle y v \rangle_c$$

Propagation of the second order moments

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$$\left\langle x^n y^m u^k v^l \right\rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

$$n + m + k + l = 2$$

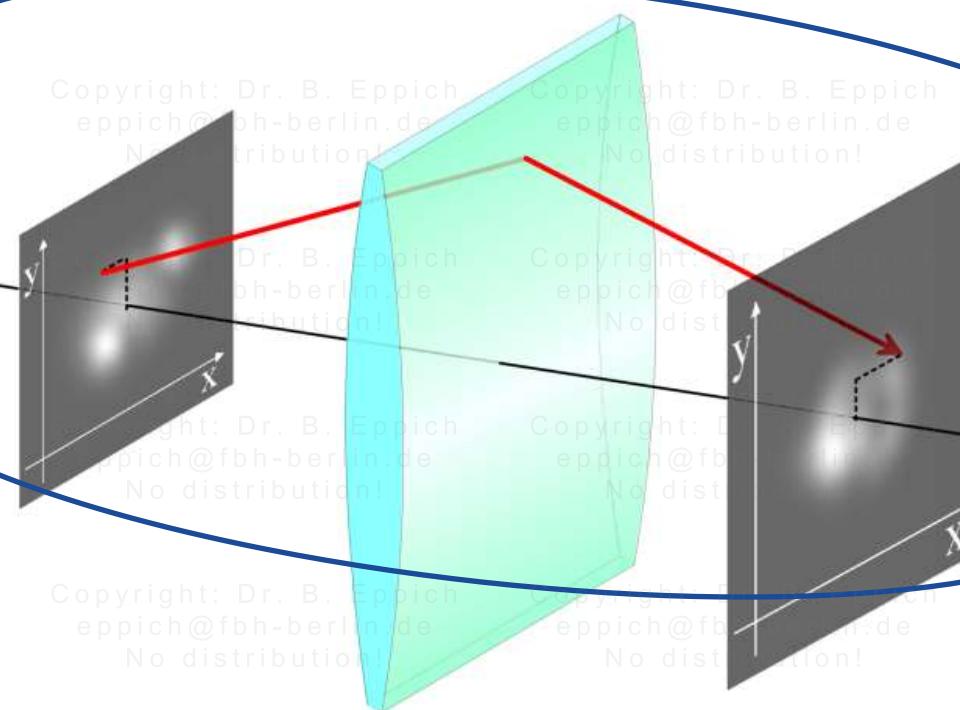
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$$h_1(x, y, u, v)$$

$$\left\langle x^n y^m u^k v^l \right\rangle_{c,1}$$



$$h_2(x, y, u, v)$$

$$\left\langle x^n y^m u^k v^l \right\rangle_{c,2}$$

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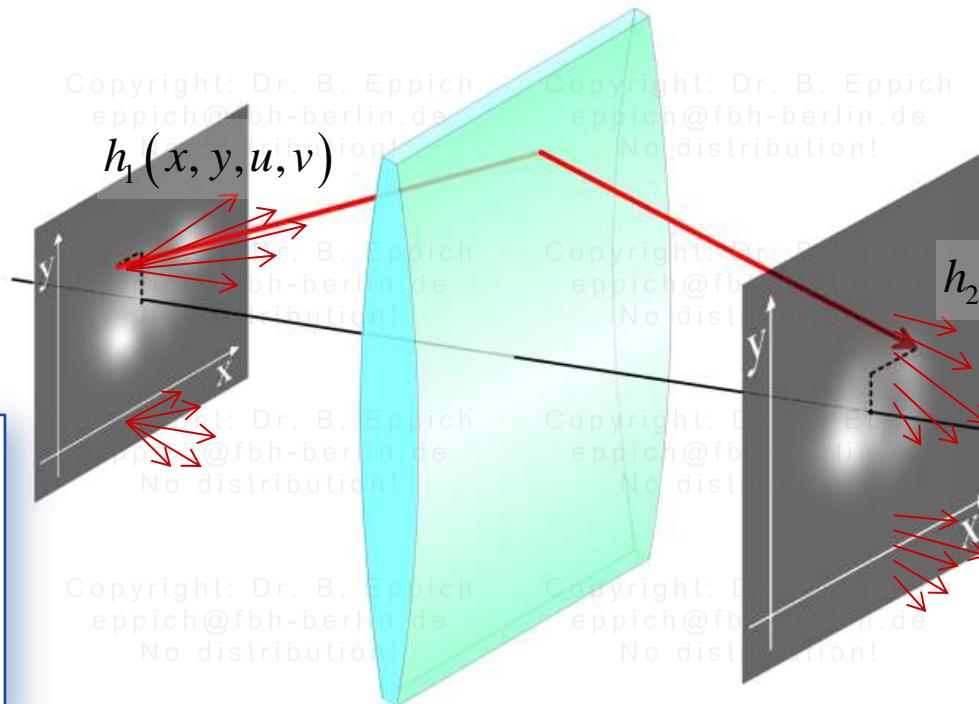
$$\left\langle x^n y^m u^k v^l \right\rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

$$n + m + k + l = 2$$

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$$\begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix} = \mathbf{S}^{-1} \cdot \begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix}$$

$$\begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix} = \mathbf{S} \cdot \begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix}$$

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Propagation of the second order moments

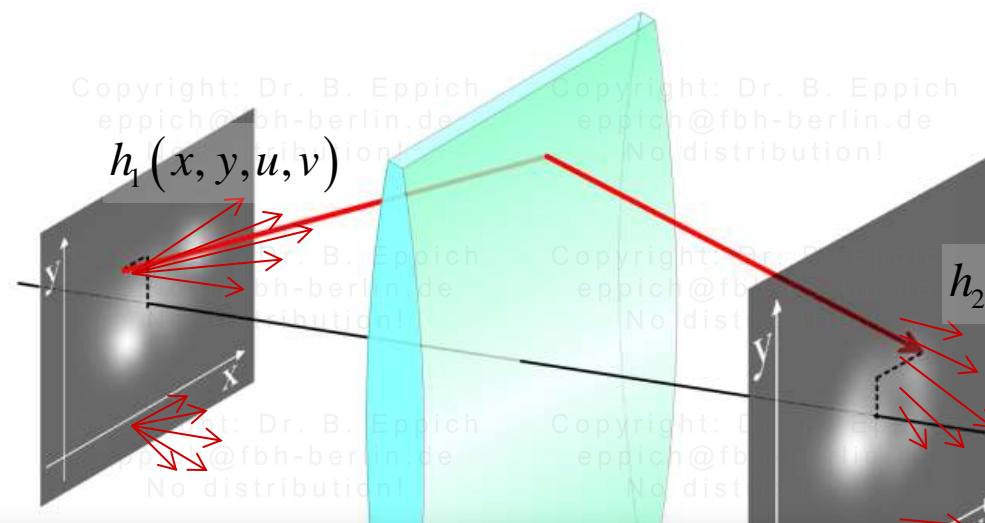
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$$\left\langle x^n y^m u^k v^l \right\rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

$$(x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l$$

$$n + m + k + l = 2$$

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$$h_2(x_2, y_2, u_2, v_2) = h_1(x_1, y_1, u_1, v_1) \text{ with } \begin{pmatrix} x_2 \\ y_2 \\ u_2 \\ v_2 \end{pmatrix} = S \cdot \begin{pmatrix} x_1 \\ y_1 \\ u_1 \\ v_1 \end{pmatrix}$$

Propagation of the second order moments

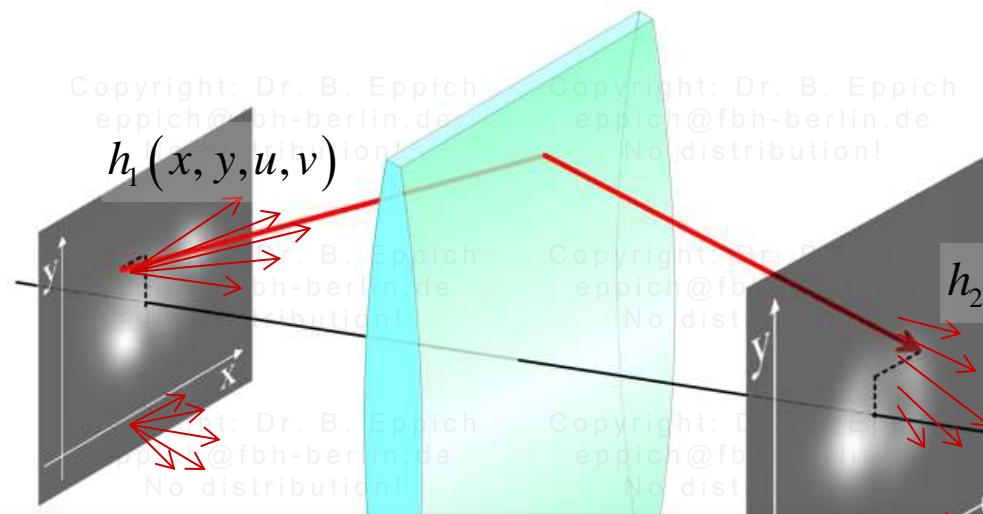
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$$\left\langle x^n y^m u^k v^l \right\rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

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$$n + m + k + l = 2$$

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$$h_2(\vec{\xi}) = h_1(\mathbf{S}^{-1} \cdot \vec{\xi})$$

with

$$\vec{\xi} = \begin{pmatrix} x \\ y \\ u \\ v \end{pmatrix}$$

Propagation of the second order moments

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$$\left\langle x^n y^m u^k v^l \right\rangle_c = \frac{1}{P} \int h(x, y, u, v) (x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l dx dy du dv$$

$$(x - \bar{x})^n (y - \bar{y})^m (u - \bar{u})^k (v - \bar{v})^l$$

$$dx dy du dv$$

$$n + m + k + l = 2$$

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$$h_2(\vec{\xi}) = h_1(\mathbf{S}^{-1} \cdot \vec{\xi})$$

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$$\mathbf{P} = \begin{pmatrix} \langle x^2 \rangle_c & \langle xy \rangle_c & \langle xu \rangle_c & \langle xv \rangle_c \\ \langle xy \rangle_c & \langle y^2 \rangle_c & \langle yu \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & \langle yu \rangle_c & \langle u^2 \rangle_c & \langle uv \rangle_c \\ \langle xv \rangle_c & \langle yv \rangle_c & \langle uv \rangle_c & \langle v^2 \rangle_c \end{pmatrix}$$

Beam matrix,
Moments matrix

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$$\tilde{\mathbf{P}}_2 = \mathbf{S} \cdot \tilde{\mathbf{P}}_1 \cdot \mathbf{S}^T$$

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Free space propagation

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System matrix: $S = \begin{pmatrix} 1 & 0 & z & 0 \\ 0 & 1 & 0 & z \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

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$\langle x^2 \rangle_{out}(z) = \langle x^2 \rangle_{in} + 2z \langle xu \rangle_{in} + z^2 \langle u^2 \rangle_{in}$

$\langle y^2 \rangle_{out}(z) = \langle y^2 \rangle_{in} + 2z \langle yv \rangle_{in} + z^2 \langle v^2 \rangle_{in}$

$\langle xy \rangle_{out}(z) = \langle xy \rangle_{in} + z(\langle xv \rangle_{in} + \langle yu \rangle_{in}) + z^2 \langle uv \rangle_{in}$

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Free space propagation

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System matrix: $S = \begin{pmatrix} 1 & 0 & z & 0 \\ 0 & 1 & 0 & z \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

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$$\langle x^2 \rangle_{out}(z) = \langle x^2 \rangle_{in} + 2z \langle xu \rangle_{in} + z^2 \langle u^2 \rangle_{in}$$

$$\langle y^2 \rangle_{out}(z) = \langle y^2 \rangle_{in} + 2z \langle yv \rangle_{in} + z^2 \langle v^2 \rangle_{in}$$

$$\langle xy \rangle_{out}(z) = \langle xy \rangle_{in} + z (\langle xv \rangle_{in} + \langle yu \rangle_{in}) + z^2 \langle uv \rangle_{in}$$

$$\langle x^2 \rangle_{out}(z) = \langle x^2 \rangle_{in} + 2z \langle xu \rangle_{in} + z^2 \langle u^2 \rangle_{in}$$

$$\langle y^2 \rangle_{out}(z) = \langle y^2 \rangle_{in} + 2z \langle yv \rangle_{in} + z^2 \langle v^2 \rangle_{in}$$

$$\langle xy \rangle_{out}(z) = \langle xy \rangle_{in} + z (\langle xv \rangle_{in} + \langle yu \rangle_{in}) + z^2 \langle uv \rangle_{in}$$

$$D_x = 4\sqrt{\langle x^2 \rangle_c} \rightarrow D_x(z) = D_{x,0} \sqrt{1 + \left(\frac{z - z_{0,x}}{z_{R,x}}\right)^2}$$

$$D_y = 4\sqrt{\langle y^2 \rangle_c} \rightarrow D_y(z) = D_{y,0} \sqrt{1 + \left(\frac{z - z_{0,y}}{z_{R,y}}\right)^2}$$

$$\langle x^2 \rangle_{c,\alpha} = \cos^2 \alpha \langle x^2 \rangle_c + 2 \cos \alpha \sin \alpha \langle xy \rangle_c + \sin^2 \langle y^2 \rangle_c$$

$$D_\alpha = 4\sqrt{\langle x^2 \rangle_{c,\alpha}} \rightarrow D_\alpha(z) = D_{\alpha,0} \sqrt{1 + \left(\frac{z - z_{0,\alpha}}{z_{R,\alpha}}\right)^2}$$

$$\langle x^2 \rangle_{c,\alpha} = \cos^2 \alpha \langle x^2 \rangle_c + 2 \cos \alpha \sin \alpha \langle xy \rangle_c + \sin^2 \langle y^2 \rangle_c$$

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Free space propagation

Directional beam properties

Parameter	horizontal	vertical	azimuthal
Diameter D	$4\sqrt{\langle x^2 \rangle_c}$	$4\sqrt{\langle y^2 \rangle_c}$	$4\sqrt{\langle x^2 \rangle_{c,\alpha}}$
Waist diameter D_0	$4\sqrt{\langle x^2 \rangle_c - \frac{\langle xu \rangle_c^2}{\langle u^2 \rangle_c}}$	$4\sqrt{\langle y^2 \rangle_c - \frac{\langle yv \rangle_c^2}{\langle v^2 \rangle_c}}$	$4\sqrt{\langle x^2 \rangle_{c,\alpha} - \frac{\langle xu \rangle_{c,\alpha}^2}{\langle u^2 \rangle_{c,\alpha}}}$
Waist position z_0	$-\frac{\langle xu \rangle_c}{\langle u^2 \rangle_c}$	$-\frac{\langle yv \rangle_c}{\langle v^2 \rangle_c}$	$-\frac{\langle xu \rangle_{c,\alpha}}{\langle u^2 \rangle_{c,\alpha}}$
Rayleigh length z_R	$\sqrt{\frac{\langle x^2 \rangle_c - \langle xu \rangle_c^2}{\langle u^2 \rangle_c - \langle u^2 \rangle_c^2}}$	$\sqrt{\frac{\langle y^2 \rangle_c - \langle yv \rangle_c^2}{\langle v^2 \rangle_c - \langle v^2 \rangle_c^2}}$	$\sqrt{\frac{\langle x^2 \rangle_{c,\alpha} - \langle xu \rangle_{c,\alpha}^2}{\langle u^2 \rangle_{c,\alpha} - \langle u^2 \rangle_{c,\alpha}^2}}$
Divergence θ	$4\sqrt{\langle u^2 \rangle_c}$	$4\sqrt{\langle v^2 \rangle_c}$	$4\sqrt{\langle u^2 \rangle_{c,\alpha}}$
Radius of phase curvature R	$\frac{\langle x^2 \rangle_c}{\langle xu \rangle_c}$	$\frac{\langle y^2 \rangle_c}{\langle yv \rangle_c}$	$\frac{\langle x^2 \rangle_{c,\alpha}}{\langle xu \rangle_{c,\alpha}}$
Beam propagation factor M^2	$\frac{4\pi}{\lambda}\sqrt{\langle x^2 \rangle_c \langle u^2 \rangle_c - \langle xu \rangle_c^2}$	$\frac{4\pi}{\lambda}\sqrt{\langle y^2 \rangle_c \langle v^2 \rangle_c - \langle yv \rangle_c^2}$	$\frac{4\pi}{\lambda}\sqrt{\langle x^2 \rangle_{c,\alpha} \langle u^2 \rangle_{c,\alpha} - \langle xu \rangle_{c,\alpha}^2}$

Propagation through separable ABCD-Systems (2D)

$$\mathbf{P}_{in} = \begin{pmatrix} \langle x^2 \rangle_c & \langle xy \rangle_c & \langle xu \rangle_c & \langle xv \rangle_c \\ \langle xy \rangle_c & \langle y^2 \rangle_c & \langle yu \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & \langle yu \rangle_c & \langle u^2 \rangle_c & \langle uv \rangle_c \\ \langle xv \rangle_c & \langle yv \rangle_c & \langle uv \rangle_c & \langle v^2 \rangle_c \end{pmatrix}_{in}$$

$$\mathbf{S}_{sep} = \begin{pmatrix} A_{xx} & 0 & C_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

(separable system)

$$\mathbf{P}_{out} = \mathbf{S} \cdot \mathbf{P}_{in} \cdot \mathbf{S}^T$$

$$\langle x^2 \rangle_{c,out} = A_{xx}^2 \langle x^2 \rangle_{c,in} + 2A_{xx}B_{xx} \langle xu \rangle_{c,in} + B_{xx}^2 \langle u^2 \rangle_{c,in}$$

$$\langle xu \rangle_{c,out} = A_{xx}C_{xx} \langle x^2 \rangle_{c,in} + (A_{xx}D_{xx} - B_{xx}C_{xx}) \langle xu \rangle_{c,in} + B_{xx}D_{xx} \langle u^2 \rangle_{c,in}$$

$$\langle u^2 \rangle_{c,out} = C_{xx}^2 \langle x^2 \rangle_{c,in} + 2C_{xx}D_{xx} \langle xu \rangle_{c,in} + D_{xx}^2 \langle u^2 \rangle_{c,in}$$

Propagation through separable ABCD-Systems (2D)

$$\mathbf{P}_{in} = \begin{pmatrix} \langle x^2 \rangle_c & \langle xy \rangle_c & \langle xu \rangle_c & \langle xv \rangle_c \\ \langle xy \rangle_c & \langle y^2 \rangle_c & \langle yu \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & \langle yu \rangle_c & \langle u^2 \rangle_c & \langle uv \rangle_c \\ \langle xv \rangle_c & \langle yv \rangle_c & \langle uv \rangle_c & \langle v^2 \rangle_c \end{pmatrix}_{in}$$

$$\mathbf{S}_{sep} = \begin{pmatrix} A_{xx} & 0 & B_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

(separable system)

$$\mathbf{P}_{out} = \mathbf{S} \cdot \mathbf{P}_{in} \cdot \mathbf{S}^T$$

$$\langle y^2 \rangle_{c,out} = A_{yy}^2 \langle y^2 \rangle_{c,in} + 2A_{yy}B_{yy}\langle yv \rangle_{c,in} + B_{yy}^2 \langle v^2 \rangle_{c,in}$$

$$\langle yv \rangle_{c,out} = A_{yy}C_{yy}\langle y^2 \rangle_{c,in} + (A_{yy}D_{yy} - B_{yy}C_{yy})\langle yv \rangle_{c,in} + B_{yy}D_{yy}\langle v^2 \rangle_{c,in}$$

$$\langle v^2 \rangle_{c,out} = C_{yy}^2 \langle y^2 \rangle_{c,in} + 2C_{yy}D_{yy}\langle yv \rangle_{c,in} + D_{yy}^2 \langle v^2 \rangle_{c,in}$$

Propagation through separable ABCD-Systems (2D)

$$\mathbf{P}_{in} = \begin{pmatrix} \langle x^2 \rangle_c & \langle xy \rangle_c & \langle xu \rangle_c & \langle xv \rangle_c \\ \langle xy \rangle_c & \langle y^2 \rangle_c & \langle yu \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & \langle yu \rangle_c & \langle u^2 \rangle_c & \langle uv \rangle_c \\ \langle xv \rangle_c & \langle yv \rangle_c & \langle uv \rangle_c & \langle v^2 \rangle_c \end{pmatrix}_{in}$$

$$\mathbf{S}_{sep} = \begin{pmatrix} A_{xx} & 0 & C_{xx} & 0 \\ 0 & A_{yy} & 0 & B_{yy} \\ C_{xx} & 0 & D_{xx} & 0 \\ 0 & C_{yy} & 0 & D_{yy} \end{pmatrix}$$

(separable system)

$$\mathbf{P}_{out} = \mathbf{S} \cdot \mathbf{P}_{in} \cdot \mathbf{S}^T$$

$$\langle x^2 \rangle_{c,\alpha,out} = A^2 \langle x^2 \rangle_{c,\alpha,in} + 2AB \langle xu \rangle_{c,\alpha,in} + B^2 \langle u^2 \rangle_{c,\alpha,in}$$

$$\langle xu \rangle_{c,\alpha,out} = AC \langle x^2 \rangle_{c,\alpha,in} + (AD - BC) \langle xu \rangle_{c,\alpha,in} + BD \langle u^2 \rangle_{c,\alpha,in}$$

$$\langle u^2 \rangle_{c,\alpha,out} = C^2 \langle x^2 \rangle_{c,\alpha,in} + 2CD \langle xu \rangle_{c,\alpha,in} + D^2 \langle u^2 \rangle_{c,\alpha,in}$$

Beam classification

$$D_{\max} = 2\sqrt{2} \left[\left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) + \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right]$$

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$$D_{\min} = 2\sqrt{2} \left[\left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) - \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right]$$

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$$\varphi = \frac{1}{2} \operatorname{atan} \left(\frac{2 \langle xy \rangle_c}{\langle x^2 \rangle_c - \langle y^2 \rangle_c} \right)$$

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$$D'_x = 2\sqrt{2} \left[\left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) + \varepsilon \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right]$$

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$$D'_y = 2\sqrt{2} \left[\left(\langle x^2 \rangle_c + \langle y^2 \rangle_c \right) - \varepsilon \left[\left(\langle x^2 \rangle_c - \langle y^2 \rangle_c \right)^2 + 4 \langle xy \rangle_c^2 \right]^{\frac{1}{2}} \right]$$

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$$D_r = 4\sqrt{\langle x^2 \rangle_c}$$

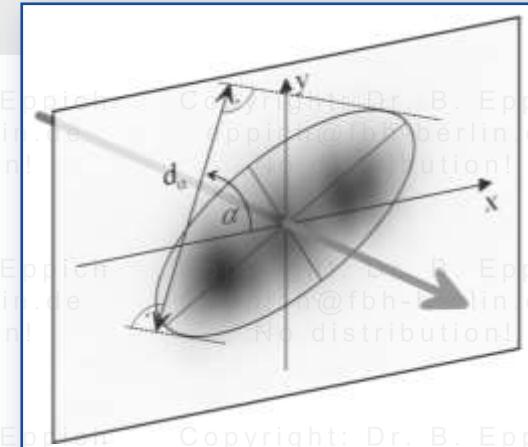
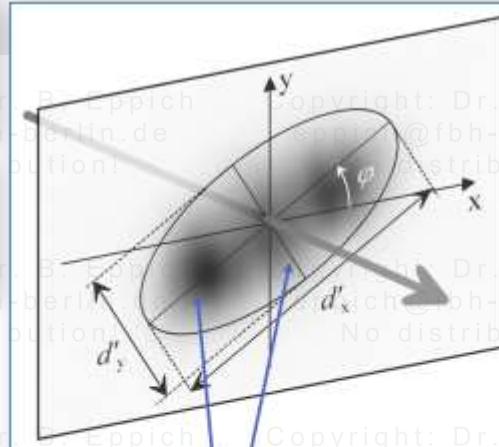
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$$D_y = 4\sqrt{\langle y^2 \rangle_c}$$

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$$D_\alpha = 4\sqrt{\cos^2 \alpha \langle x^2 \rangle_c + \sin^2 \alpha \langle y^2 \rangle_c + 2 \sin \alpha \cos \alpha \langle xy \rangle_c}$$

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Round beam profile:

$$D_x = D_y = D'_x = D'_y = D_{\min} = D_{\max} \Leftrightarrow \langle x^2 \rangle_c = \langle y^2 \rangle_c$$

$$\langle xy \rangle_c = 0 \Leftrightarrow \langle x y \rangle_c = 0$$

Aligned elliptic beam profile:

$$\varphi = 0 \Leftrightarrow \langle x y \rangle_c = 0$$

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Beam classification

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Free space propagation:

$$\langle x^2 \rangle_c(z) = \langle x^2 \rangle_c + 2z \langle xu \rangle_c + z^2 \langle u^2 \rangle_c$$

$$\langle xy \rangle_c(z) = \langle xy \rangle_c + z(\langle xv \rangle_c + \langle yu \rangle_c) + z^2 \langle uv \rangle_c$$

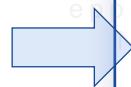
$$\langle y^2 \rangle_c(z) = \langle y^2 \rangle_c + 2z \langle yv \rangle_c + z^2 \langle v^2 \rangle_c$$

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Necessary condition for $\langle xy \rangle_c(z) = 0$

$$\begin{aligned} \langle xv \rangle_c + \langle yu \rangle_c &= 0 \\ \langle uv \rangle_c &= 0 \end{aligned}$$



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Necessary condition for $\langle x^2 \rangle_c(z) = \langle y^2 \rangle_c(z)$

$$\begin{aligned} \langle xu \rangle_c &= \langle yv \rangle_c \\ \langle u^2 \rangle_c &= \langle v^2 \rangle_c \end{aligned}$$



(pseudo) stigmatic beam:

$$\mathbf{P}_{(P)ST} = \begin{pmatrix} \langle x^2 \rangle_c & 0 & \langle xu \rangle_c & \langle xv \rangle_c \\ 0 & \langle x^2 \rangle_c & -\langle xv \rangle_c & \langle xu \rangle_c \\ \langle xu \rangle_c & -\langle xv \rangle_c & \langle u^2 \rangle_c & 0 \\ \langle xv \rangle_c & \langle xu \rangle_c & 0 & \langle u^2 \rangle_c \end{pmatrix}$$

(pseudo) aligned simple astigmatic beam:

$$\mathbf{P}_{(P)ASA} = \begin{pmatrix} \langle x^2 \rangle_c & 0 & \langle xu \rangle_c & \langle xv \rangle_c \\ 0 & \langle y^2 \rangle_c & -\langle xv \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & -\langle xv \rangle_c & \langle u^2 \rangle_c & 0 \\ \langle xv \rangle_c & \langle yv \rangle_c & 0 & \langle v^2 \rangle_c \end{pmatrix}$$

“pseudo” $\Leftrightarrow \langle xv \rangle_c \neq 0$

Phase paraboloid

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$$\mathbf{S} = \begin{pmatrix} -\frac{\cos^2 \alpha}{f_x} - \frac{\sin^2 \alpha}{f_y} & \cos \alpha \sin \alpha \left(\frac{1}{f_x} - \frac{1}{f_y} \right) & 1 & 0 \\ \cos \alpha \sin \alpha \left(\frac{1}{f_x} - \frac{1}{f_y} \right) & -\frac{\sin^2 \alpha}{f_x} - \frac{\cos^2 \alpha}{f_y} & 0 & 1 \end{pmatrix}$$

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Find f_x , f_y , and α to.... minimize $tr(\mathbf{U}_{out}) = \langle u^2 \rangle_c + \langle v^2 \rangle_c$

$$a = \frac{\langle y^2 \rangle \langle xu \rangle (\langle x^2 \rangle + \langle y^2 \rangle) - \langle xy \rangle^2 (\langle xu \rangle - \langle yv \rangle) - \langle xy \rangle \langle y^2 \rangle (\langle xv \rangle + \langle yu \rangle)}{(\langle x^2 \rangle + \langle y^2 \rangle)(\langle x^2 \rangle \langle y^2 \rangle - \langle xy \rangle^2)}$$

$$b = \frac{\langle x^2 \rangle \langle y^2 \rangle (\langle xv \rangle + \langle yu \rangle) - \langle xy \rangle (\langle x^2 \rangle \langle yv \rangle + \langle y^2 \rangle \langle xu \rangle)}{(\langle x^2 \rangle + \langle y^2 \rangle)(\langle x^2 \rangle \langle y^2 \rangle - \langle xy \rangle^2)}$$

$$c = \frac{\langle x^2 \rangle \langle yv \rangle (\langle x^2 \rangle + \langle y^2 \rangle) + \langle xy \rangle^2 (\langle xu \rangle - \langle yv \rangle) - \langle xy \rangle \langle x^2 \rangle (\langle xv \rangle + \langle yu \rangle)}{(\langle x^2 \rangle + \langle y^2 \rangle)(\langle x^2 \rangle \langle y^2 \rangle - \langle xy \rangle^2)}$$

$$R'_x = \frac{2}{(a+c) + \mu \sqrt{(a-c)^2 + 4b^2}}$$

$$R'_y = \frac{2}{(a+c) - \mu \sqrt{(a-c)^2 + 4b^2}}$$

$$\varphi_p = \frac{1}{2} \text{atan} \left(\frac{2b}{a-c} \right)$$

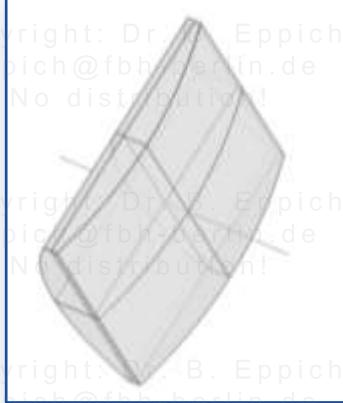
$$\mu = \text{sgn}(a-c)$$

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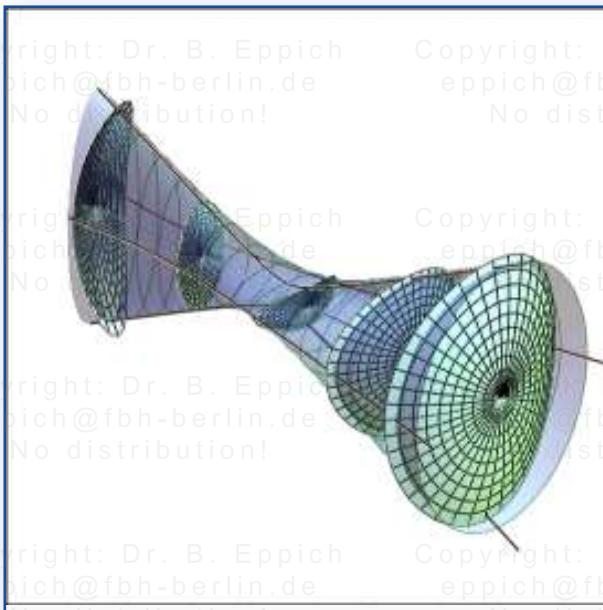
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Phase paraboloid



$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -\frac{\cos^2 \alpha}{f_x} - \frac{\sin^2 \alpha}{f_y} & \cos \alpha \sin \alpha \left(\frac{1}{f_x} - \frac{1}{f_y} \right) & 1 \\ \cos \alpha \sin \alpha \left(\frac{1}{f_x} - \frac{1}{f_y} \right) & -\frac{\sin^2 \alpha}{f_x} - \frac{\cos^2 \alpha}{f_y} & 0 \end{pmatrix}$$

Find f_x , f_y , and α to.... minimize $tr(\mathbf{U}_{out}) = \langle u^2 \rangle_c + \langle v^2 \rangle_c$

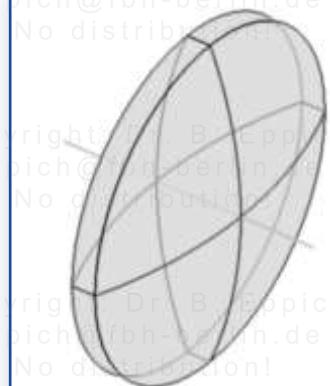


$$R'_x = \frac{2}{(a+c) + \mu \sqrt{(a-c)^2 + 4b^2}}$$

$$R'_y = \frac{2}{(a+c) - \mu \sqrt{(a-c)^2 + 4b^2}}$$

$$\varphi_p = \frac{1}{2} \text{atan} \left(\frac{2b}{a-c} \right)$$

Phase paraboloid



$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -1/f & 0 & 1 & 0 \\ 0 & -1/f & 0 & 1 \end{pmatrix}$$

Find f to.... minimize $\text{tr}(\mathbf{U}_{out}^o) = \langle u^2 \rangle_c + \langle v^2 \rangle_c$

$$R = f = \frac{\langle x^2 \rangle_c + \langle y^2 \rangle_c}{\langle xu \rangle_c + \langle yv \rangle_c}$$

(best fitting spherical phase front)

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The twist parameter

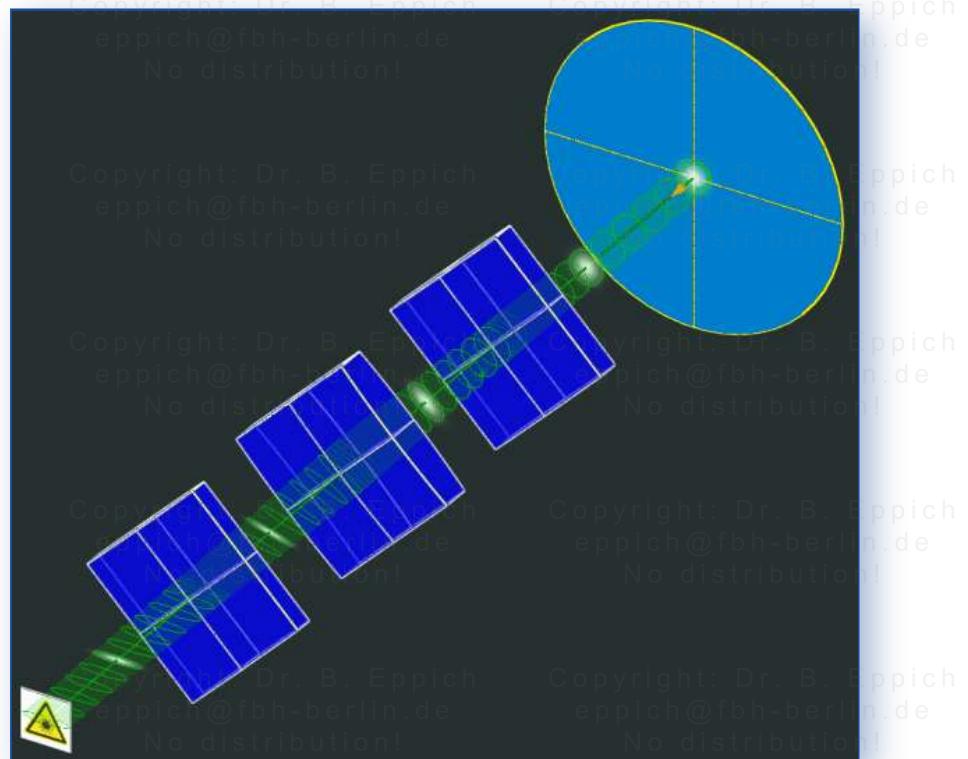
$$\mathbf{P}_{in} = \begin{pmatrix} \langle x^2 \rangle_c & \langle xy \rangle_c & \langle xu \rangle_c & \langle xv \rangle_c \\ \langle xy \rangle_c & \langle y^2 \rangle_c & \langle yu \rangle_c & \langle yv \rangle_c \\ \langle xu \rangle_c & \langle yu \rangle_c & \langle u^2 \rangle_c & \langle uv \rangle_c \\ \langle xv \rangle_c & \langle yv \rangle_c & \langle uv \rangle_c & \langle v^2 \rangle_c \end{pmatrix}_{in}$$

$$\begin{aligned} \langle x^2 \rangle_{out}(z) &= \langle x^2 \rangle_{in} + 2z\langle xu \rangle_{in} + z^2\langle u^2 \rangle_{in} \\ \langle xy \rangle_{out}(z) &= \langle xy \rangle_{in} + z(\langle xv \rangle_{in} + \langle yu \rangle_{in}) + z^2\langle uv \rangle_{in} \\ \langle y^2 \rangle_{out}(z) &= \langle y^2 \rangle_{in} + 2z\langle yv \rangle_{in} + z^2\langle v^2 \rangle_{in} \end{aligned}$$

(free space propagation)

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Orbital angular momentum of light



Invariants in general (non-symmetric) systems

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$$\mathbf{S} \cdot \mathbf{J} \cdot \mathbf{S}^T = \mathbf{J} \quad , \quad \mathbf{J} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{pmatrix}$$

(symplecticity)

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$$M_{eff}^2 = \frac{4\pi}{\lambda} (\det(\mathbf{P}))^{\frac{1}{4}} \geq 1$$

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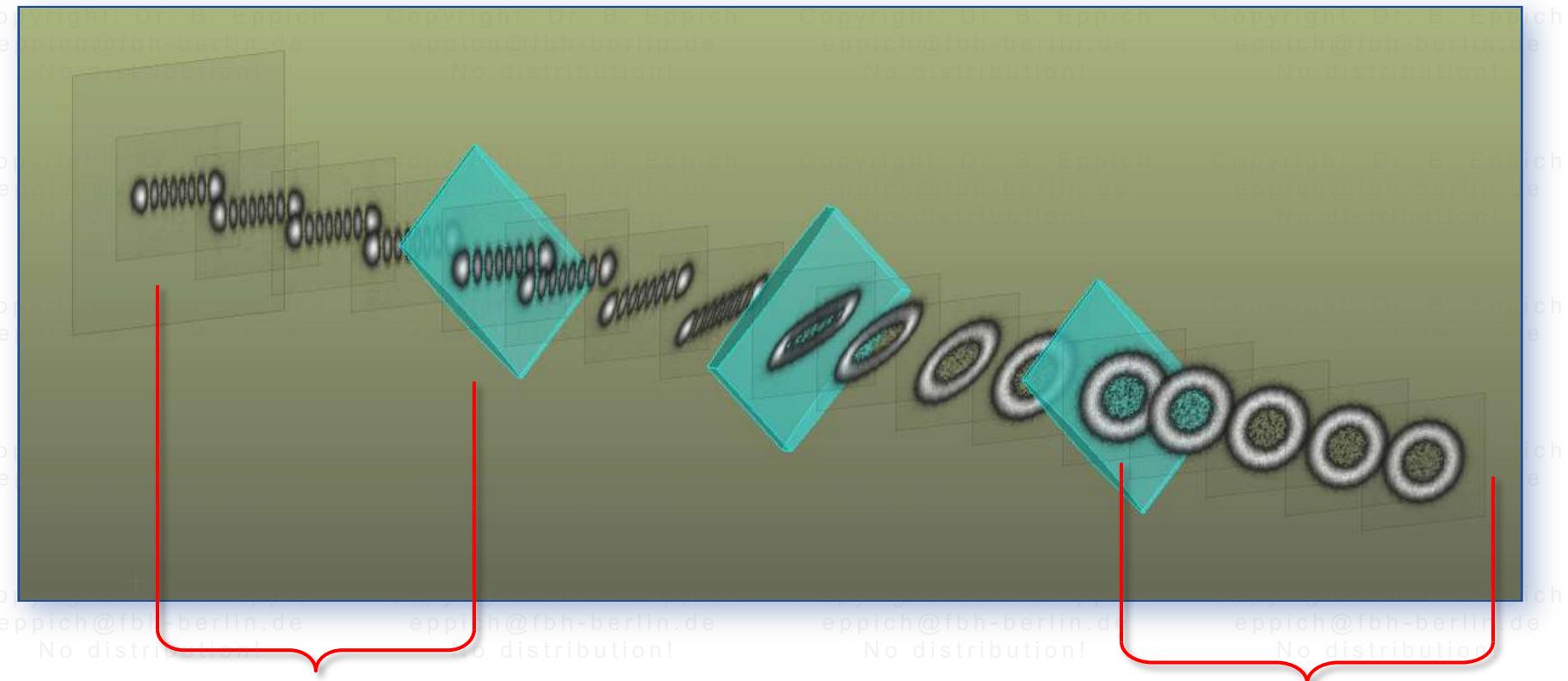
The intrinsic astigmatism a

$$a = \langle x^2 \rangle_c \langle u^2 \rangle_c - \langle xu \rangle_c^2 + \langle y^2 \rangle_c \langle v^2 \rangle_c - \langle yv \rangle_c^2 + 2(\langle xy \rangle_c \langle uv \rangle_c - \langle xv \rangle_c \langle yu \rangle_c) - 2 \det(\mathbf{P})$$

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...is related to the visible and hidden astigmatism

Invariants in general (non-symmetric) systems



$$M_x^2 > M_y^2$$

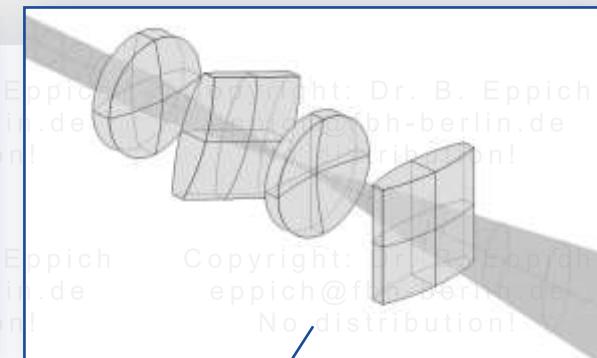
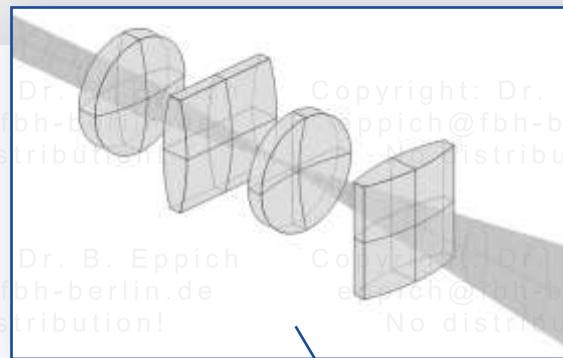
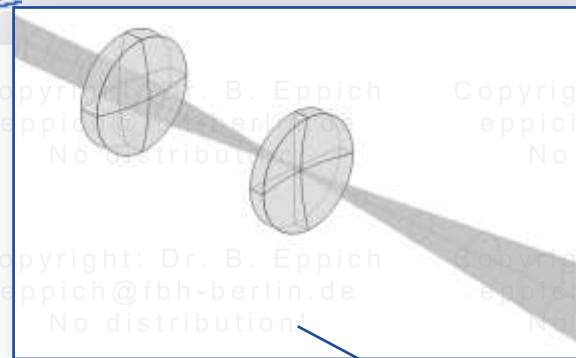
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$$M_x^2 > M_y^2$$

No distribution!

$$\tilde{M}_x^2 = \tilde{M}_y^2 = \frac{M_x^2 + M_y^2}{2}$$

Invariants in (non-)symmetric systems



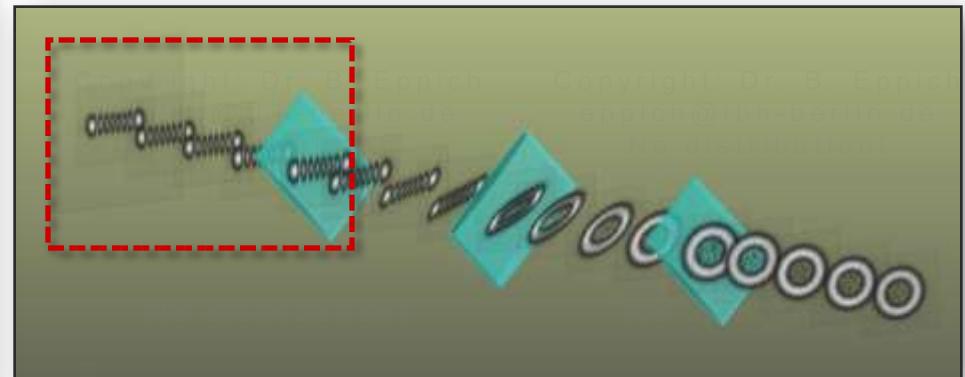
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Quantities	Stigmatic systems	Separable systems	General systems
M_x^2, M_y^2	Yes	Yes, if same axes	No
Twist t	Yes	No	No
M_{eff}^2	Yes	Yes	Yes
Intrinsic astigmatism	Yes	Yes	Yes
a	No distribution!	No distribution!	No distribution!

Fundamental types (beams of highest symmetry)

Simple astigmatic beam without twist

$$\mathbf{S} = \begin{pmatrix} \langle x^2 \rangle & 0 & 0 & 0 \\ 0 & m^2 \langle x^2 \rangle & 0 & 0 \\ 0 & 0 & \langle u^2 \rangle & 0 \\ 0 & 0 & 0 & m^2 \langle u^2 \rangle \end{pmatrix}$$



$$d_y(z) = m \cdot d_x(z) \quad \forall z$$

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$$\theta_y(z) = m \cdot \theta_x(z) \quad \forall z$$

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$$t = 0$$

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$$M_y^2 = m^2 \cdot M_x^2$$

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$$M_{eff}^2 = \sqrt{M_x^2 M_y^2} = m M_x^2$$

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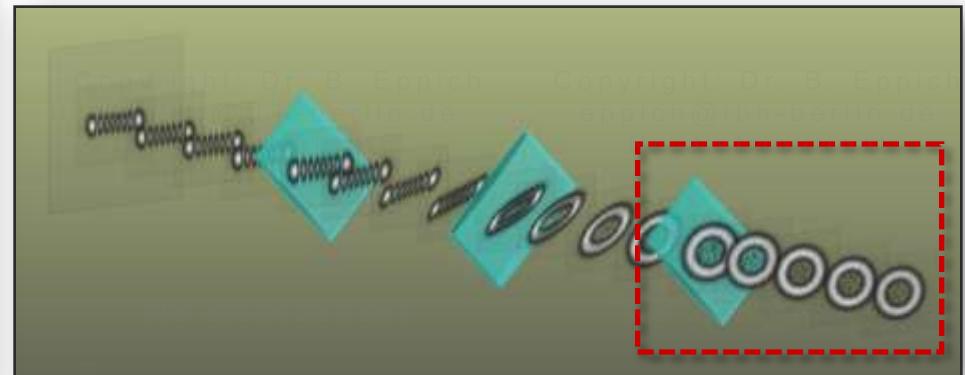
$$a = \frac{1}{2} (m^2 - 1)^2 (M_x^2)^2$$

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Fundamental types (beams of highest symmetry)

Pseudo stigmatic beam with twist

$$\mathbf{S} = \begin{pmatrix} \langle x^2 \rangle & 0 & 0 & t/2 \\ 0 & \langle x^2 \rangle & -t/2 & 0 \\ 0 & -t/2 & \langle u^2 \rangle & 0 \\ t/2 & 0 & 0 & \langle u^2 \rangle \end{pmatrix}$$



$$d_y(z) = d_x(z) \quad \forall z$$

$$\theta_y(z) = \theta_x(z) \quad \forall z$$

$$t \neq 0$$

$$M_y^2 = M_x^2$$

$$M_{\text{eff}}^2 = \sqrt{\left(M_x^2\right)^2 - \left(\frac{2\pi}{\lambda}\right)^2 t^2}$$

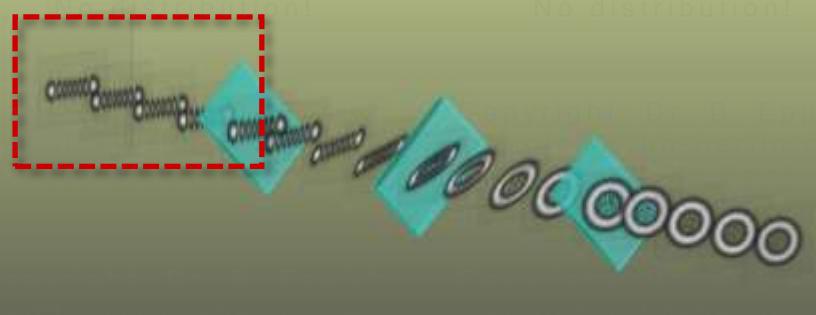
$$a = 2 \left(\frac{2\pi}{\lambda}\right)^2 t^2$$

Fundamental types (beams of highest symmetry)

Measured M_{eff}^2 and a

Beam may be transformed into....

Simple astigmatic beam without twist



Pseudo stigmatic beam with twist



$$M_{\min}^2 = \sqrt{\left(M_{\text{eff}}^2\right)^2 + \frac{a}{2}} - \sqrt{\frac{a}{2}}$$

$$M_{\max}^2 = \sqrt{\left(M_{\text{eff}}^2\right)^2 + \frac{a}{2}} + \sqrt{\frac{a}{2}}$$

Intrinsic classification

$$\mathbf{S} = \begin{pmatrix} \langle x^2 \rangle & 0 & 0 & 0 \\ 0 & m^2 \langle x^2 \rangle & 0 & 0 \\ 0 & 0 & \langle u^2 \rangle & 0 \\ 0 & 0 & 0 & m^2 \langle u^2 \rangle \end{pmatrix}$$

$$a = \frac{1}{2} (m^2 - 1)^2 (M_x^2)^2$$

$$d_y(z) = m \cdot d_x(z)$$

For $m \in [0.85 \dots 1.15] \rightarrow$ circular profile!

$$a = \frac{1}{2} \frac{(m^2 - 1)^2}{m^2} (M_{eff}^2)^2$$

$$\frac{a}{(M_{eff}^2)^2} = \frac{1}{2} \frac{(m^2 - 1)^2}{m^2}$$

$$\text{For } \frac{a}{(M_{eff}^2)^2} \leq 0.39$$

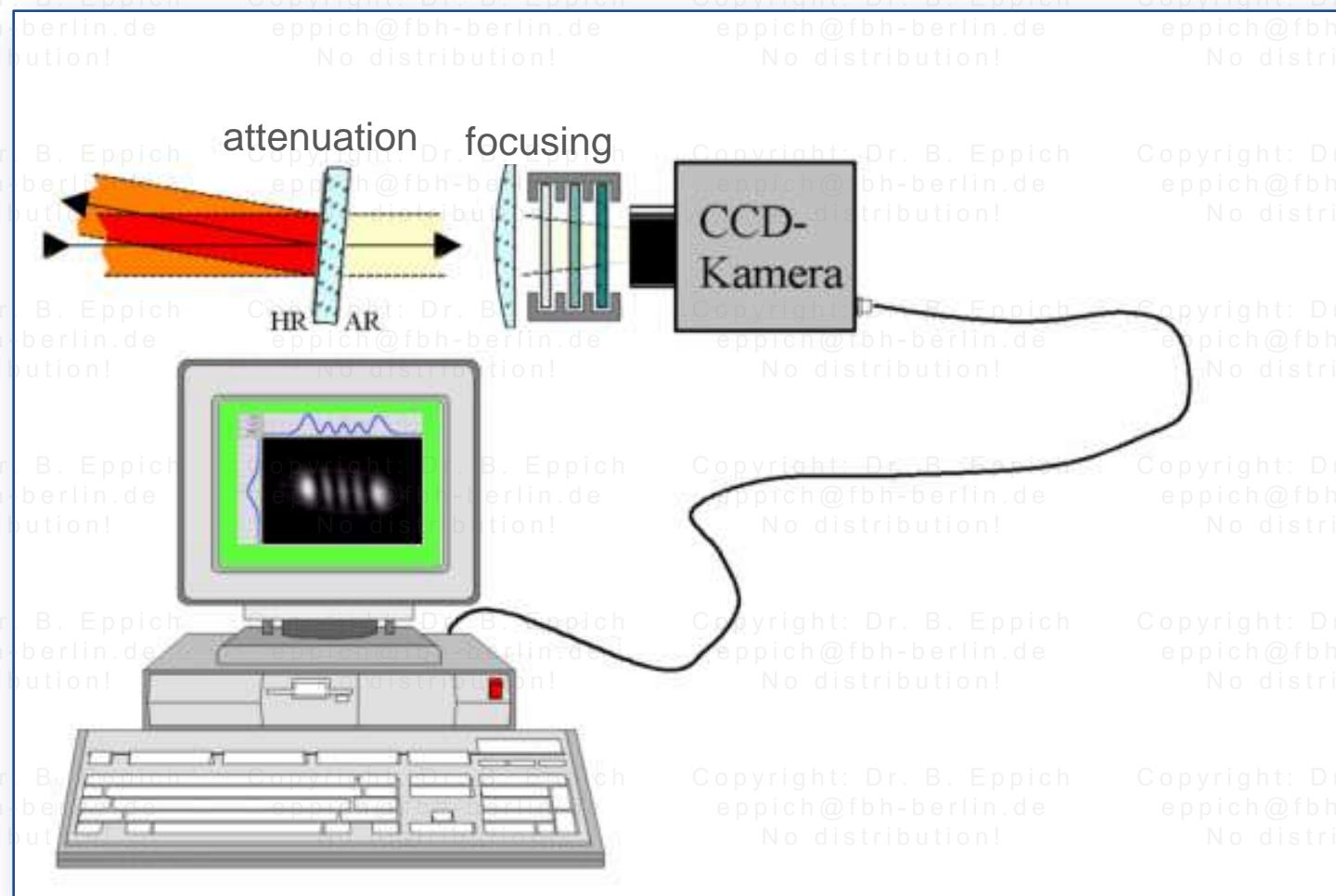
\rightarrow intrinsic stigmatic beam!



Content

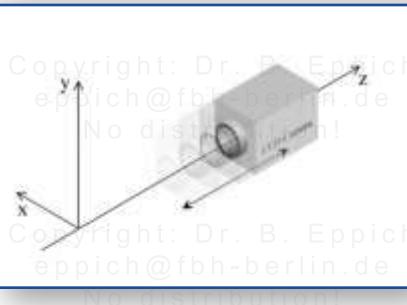
- Motivation
- ISO standard
- Beams and optical systems
- Beam diameter definitions
- Beam classification
- The ten second order moments
- Measurement of the ten second order moments

Beam characterization using matrix detectors



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Beam characterization using matrix detectors



$$\begin{aligned}\langle x^2 \rangle_2(z) &= \langle x^2 \rangle_1 + 2z\langle xu \rangle_1 + z^2\langle u^2 \rangle_1 \\ \langle xy \rangle_2(z) &= \langle xy \rangle_1 + z(\langle xv \rangle_1 + \langle yu \rangle_1) + z^2\langle uv \rangle_1 \\ \langle y^2 \rangle_2(z) &= \langle y^2 \rangle_1 + 2z\langle yv \rangle_1 + z^2\langle v^2 \rangle_1\end{aligned}$$

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$$P = \int I(x, y; z) dx dy$$

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$$\langle x \rangle(z) = \frac{1}{P} \int I(x, y; z) x dx dy$$

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$$\langle y \rangle(z) = \frac{1}{P} \int I(x, y; z) y dx dy$$

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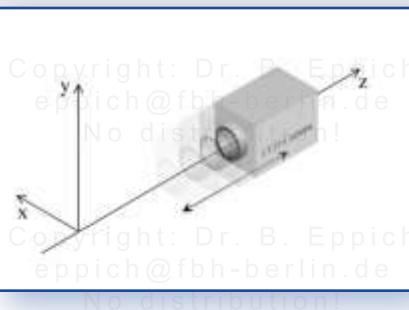
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$$\langle x^2 \rangle(z) = \frac{1}{P} \int I(x, y; z) (x - \langle x \rangle(z))^2 dx dy$$

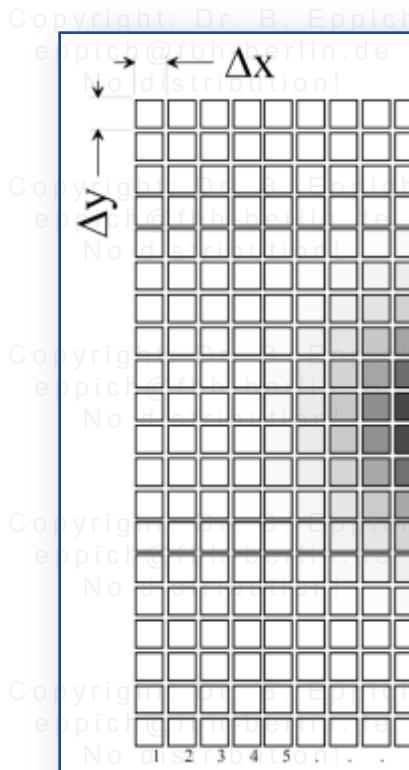
$$\langle xy \rangle(z) = \frac{1}{P} \int I(x, y; z) (x - \langle x \rangle(z))(y - \langle y \rangle(z)) dx dy$$

$$\langle y^2 \rangle(z) = \frac{1}{P} \int I(x, y; z) (y - \langle y \rangle(z))^2 dx dy$$

Beam characterization using matrix detectors

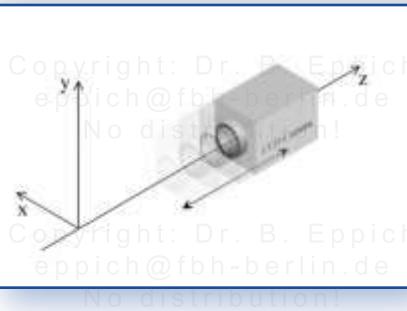


$$\begin{aligned}\langle x^2 \rangle_2(z) &= \langle x^2 \rangle_1 + 2z \langle xu \rangle_1 + z^2 \langle u^2 \rangle_1 \\ \langle xy \rangle_2(z) &= \langle xy \rangle_1 + z(\langle xv \rangle_1 + \langle yu \rangle_1) + z^2 \langle uv \rangle_1 \\ \langle y^2 \rangle_2(z) &= \langle y^2 \rangle_1 + 2z \langle yv \rangle_1 + z^2 \langle v^2 \rangle_1\end{aligned}$$

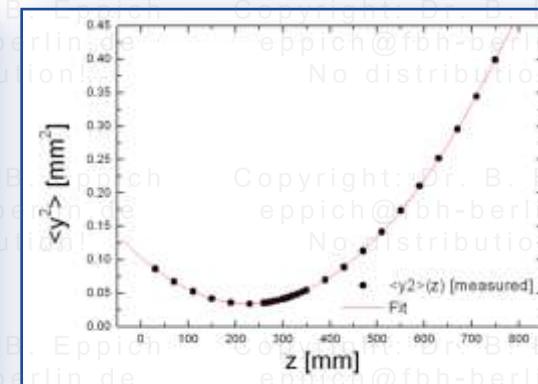
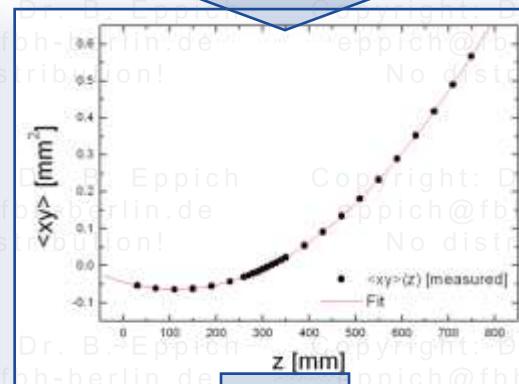
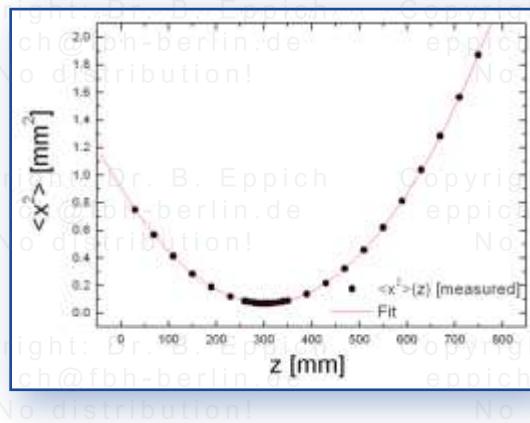
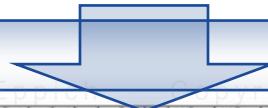


$$\begin{aligned}I_{i,j}(z) &= \text{Intensity at position } (i, j) \\ P &= \Delta x \Delta y \sum_{i,j}^{N_x, N_y} I_{i,j}(z) \\ \langle x \rangle(z) &= \frac{\Delta x^2 \Delta y}{P} \sum_{i,j}^{N_x, N_y} I_{i,j}(z) i \\ \langle y \rangle(z) &= \frac{\Delta x \Delta y^2}{P} \sum_{i,j}^{N_x, N_y} I_{i,j}(z) j \\ \langle x^2 \rangle(z) &= \frac{\Delta x \Delta y}{P} \sum_{i,j}^{N_x, N_y} I_{i,j}(z) (i \Delta x - \langle x \rangle(z))^2 \\ \langle xy \rangle(z) &= \frac{\Delta x \Delta y}{P} \sum_{i,j}^{N_x, N_y} I_{i,j}(z) (i \Delta x - \langle x \rangle(z)) (j \Delta y - \langle y \rangle(z)) \\ \langle y^2 \rangle(z) &= \frac{\Delta x \Delta y}{P} \sum_{i,j}^{N_x, N_y} I_{i,j}(z) (j \Delta y - \langle y \rangle(z))^2\end{aligned}$$

Beam characterization using matrix detectors



$$\begin{aligned}\langle x^2 \rangle_2(z) &= \langle x^2 \rangle_1 + 2z\langle xu \rangle_1 + z^2\langle u^2 \rangle_1 \\ \langle xy \rangle_2(z) &= \langle xy \rangle_1 + z(\langle xv \rangle_1 + \langle yu \rangle_1) + z^2\langle uv \rangle_1 \\ \langle y^2 \rangle_2(z) &= \langle y^2 \rangle_1 + 2z\langle yv \rangle_1 + z^2\langle v^2 \rangle_1\end{aligned}$$



$$\langle x^2 \rangle_1, \langle xu \rangle_1, \langle u^2 \rangle_1, \langle xy \rangle_1, \langle xv \rangle_1 + \langle yu \rangle_1, \langle uv \rangle_1, \langle y^2 \rangle_1, \langle yv \rangle_1, \langle v^2 \rangle_1$$

$\langle xv \rangle_1 - \langle yu \rangle_1$ is missing!

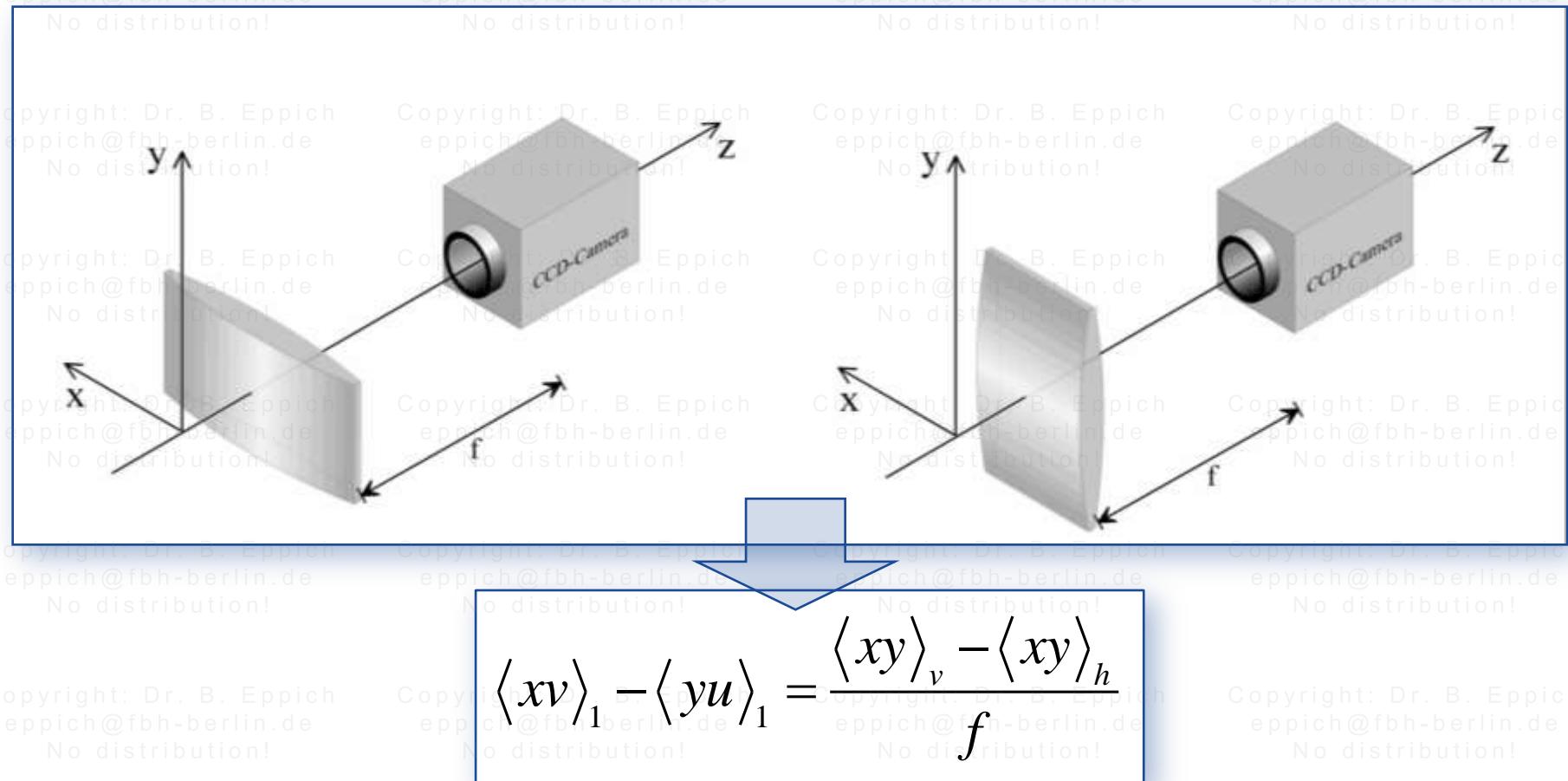
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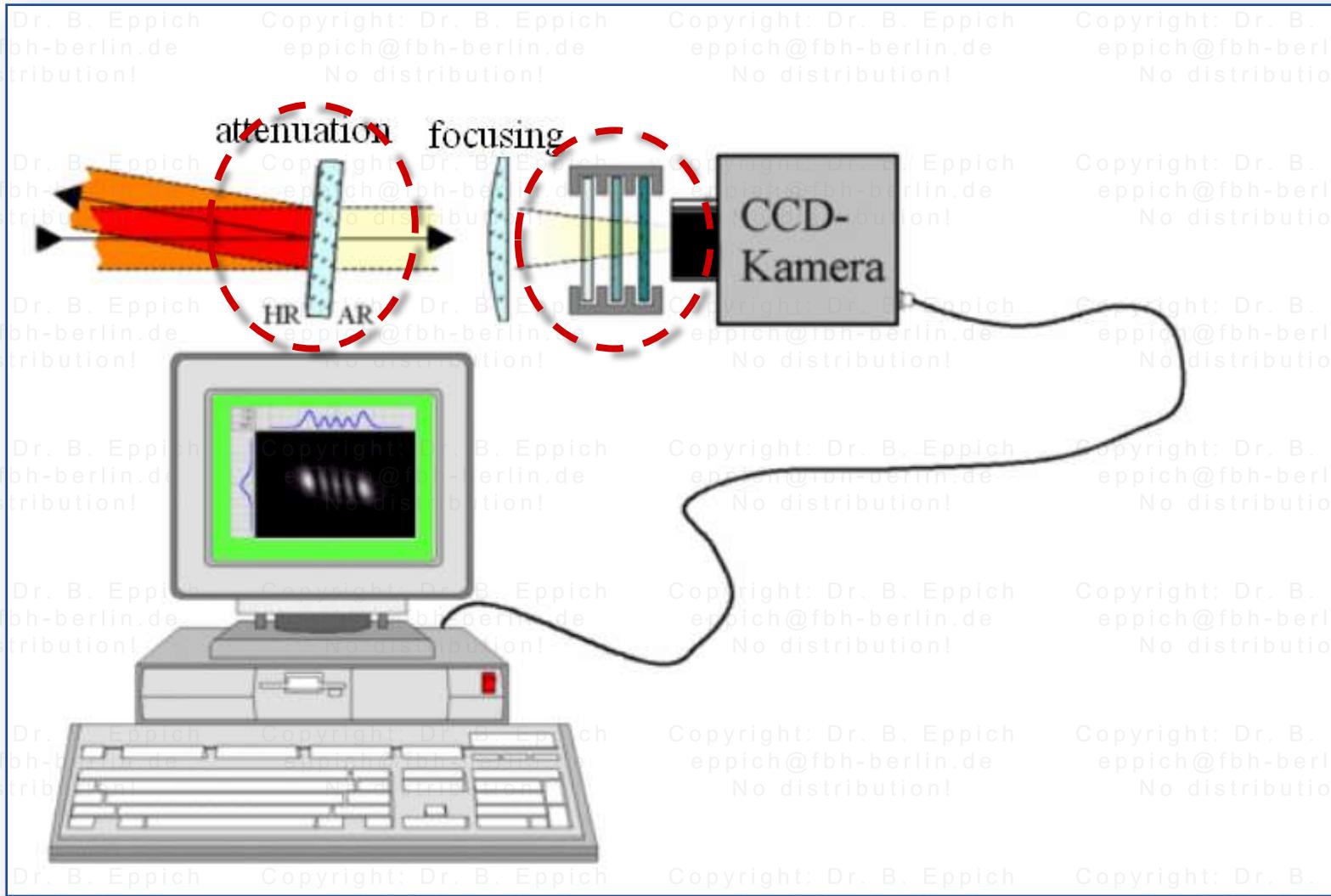
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Beam characterization using matrix detectors

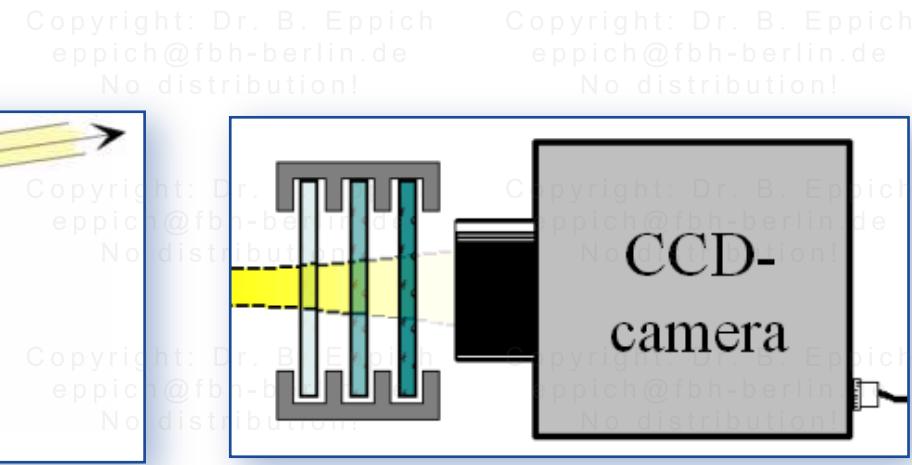
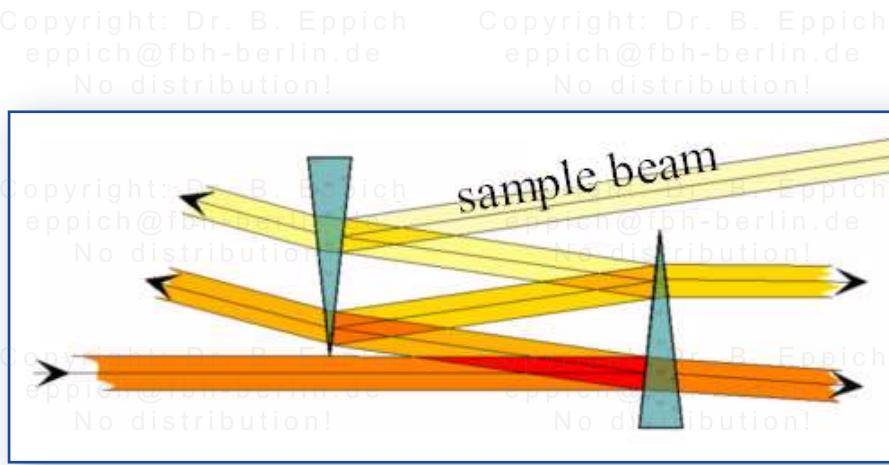
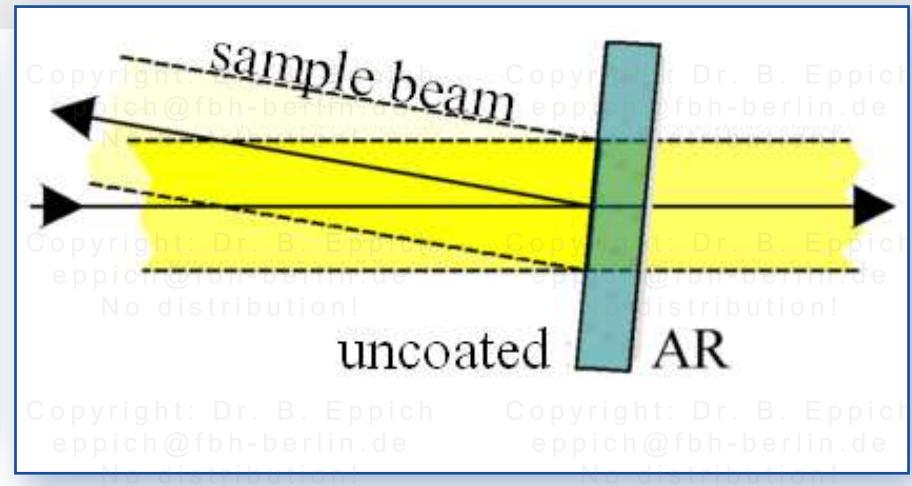
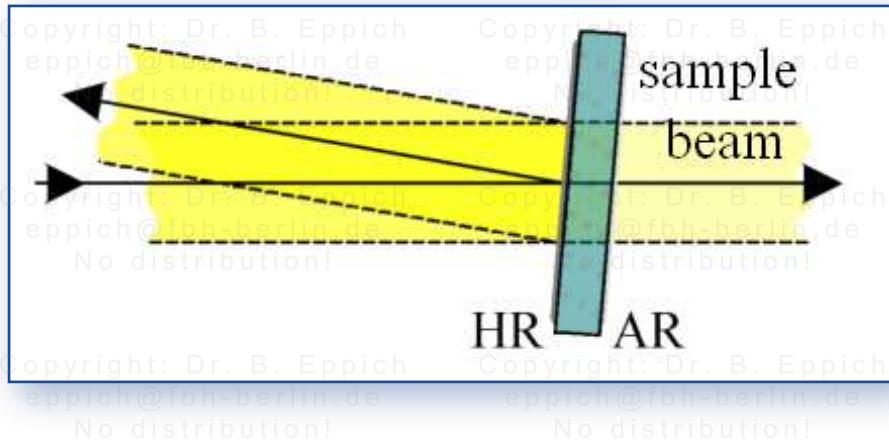
Additional measurement necessary:



Attenuation



Attenuation



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Attenuation

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- Only for low power (< 100 mW) → thermal lens**

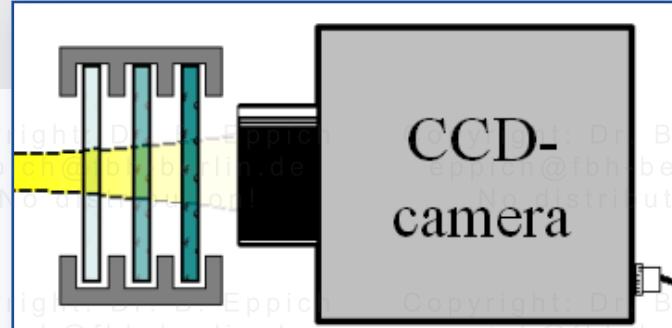
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- Use close to camera**

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- Order with increasing absorption**

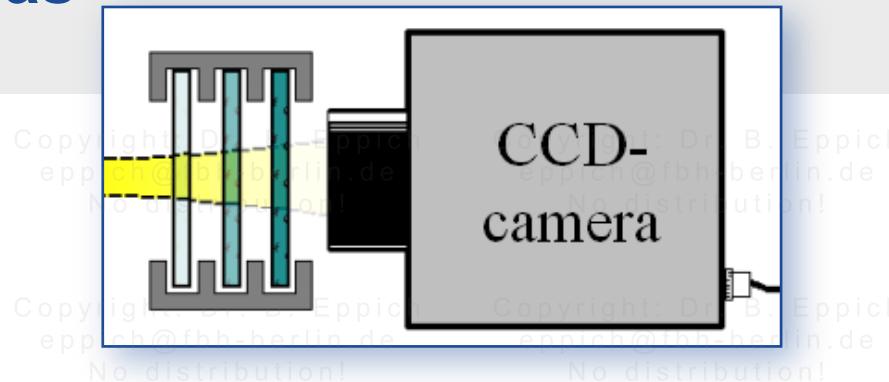
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Digital cameras

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- CMOS may non-linear! Choose CCD or measure linearity!**
- Standard have usually two protective glasses:**

- On the housing (often a IR and/or UV filter)**

→ get rid of it!

- One on the CCD chip → ? Get rid of it (may damage)?**

- Back reflection of CCD chip may cause artifacts**

- Intrinsic “auto-corrections”**

- Pixel defects**

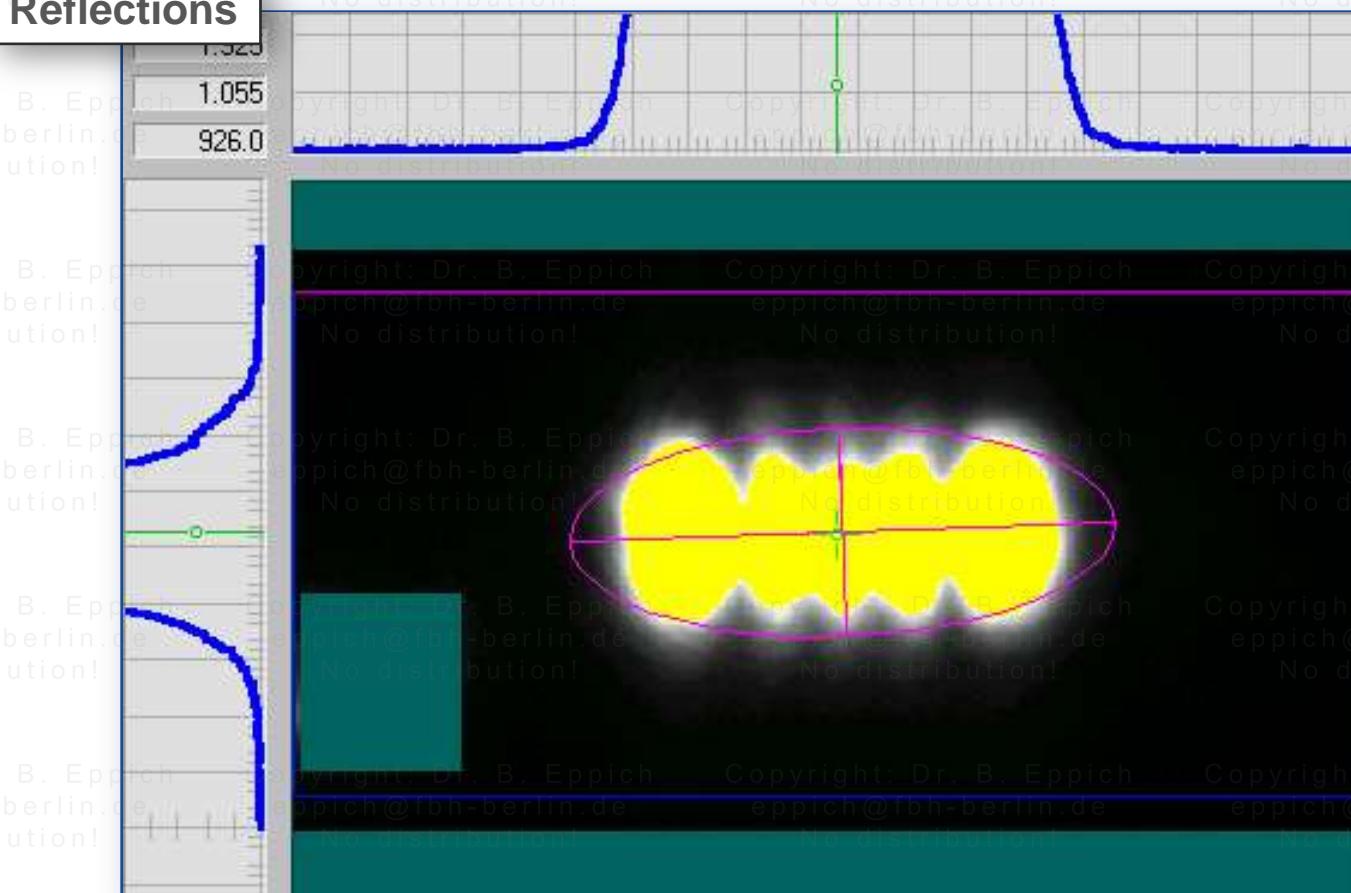
- Offset homogeneous?**

- Offset stable in time?**

**Test Your camera!
Know Your camera!**

Common CCD camera problems

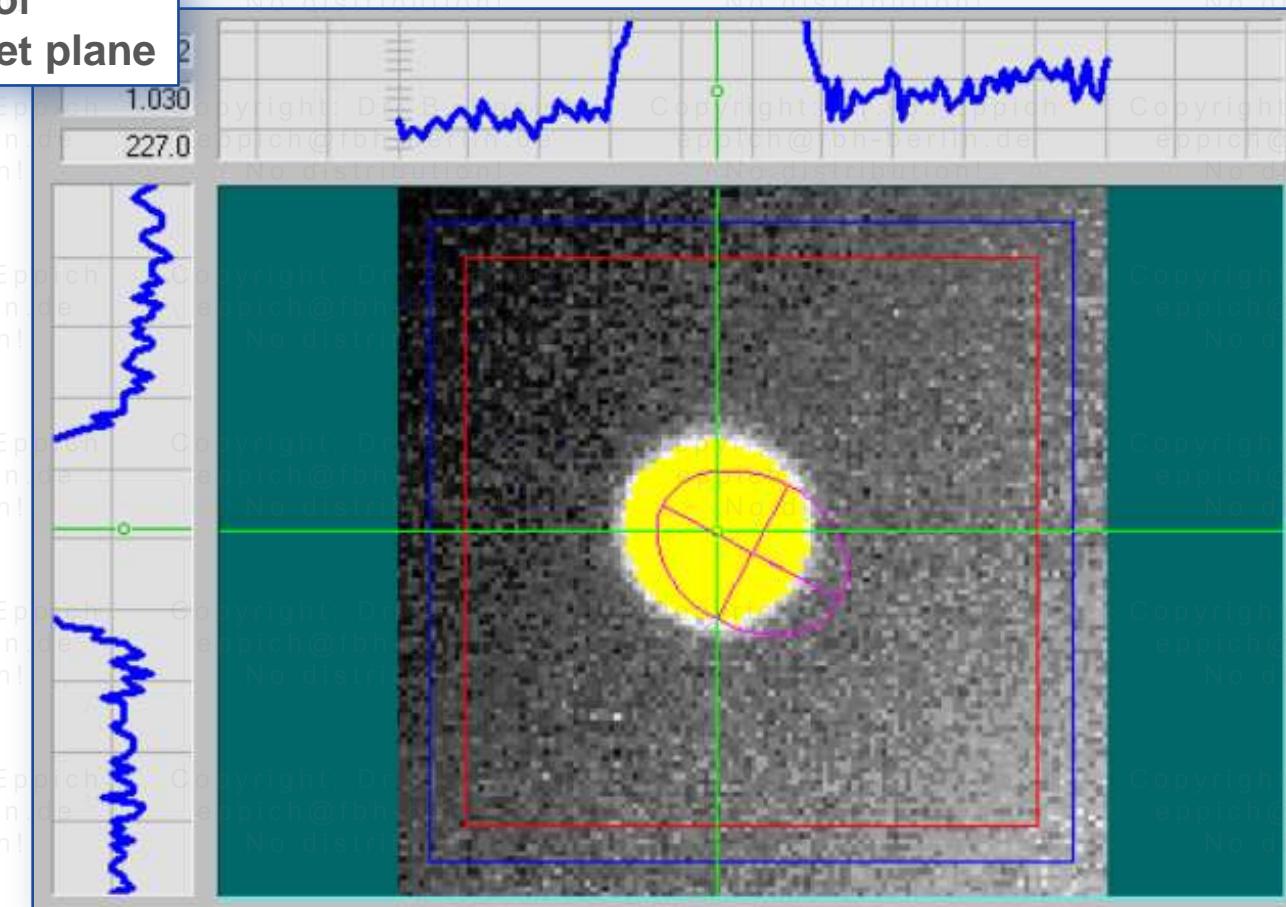
Reflections



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Common CCD camera problems

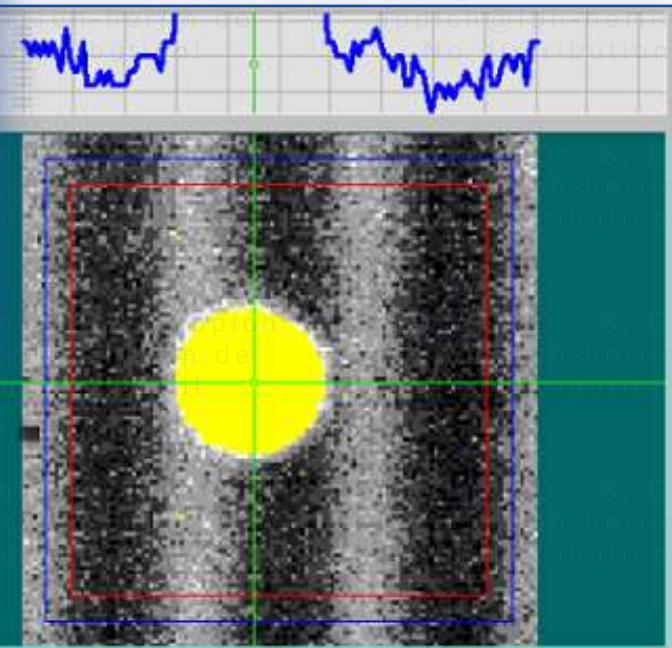
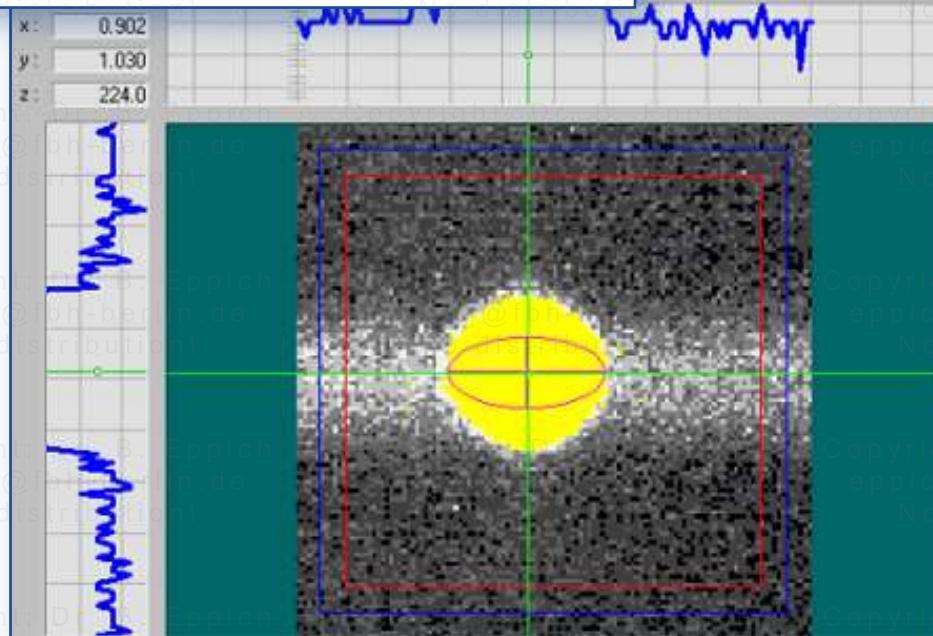
**Tilt of
offset plane**



Common CCD camera problems

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Horizontal and vertical „waves“

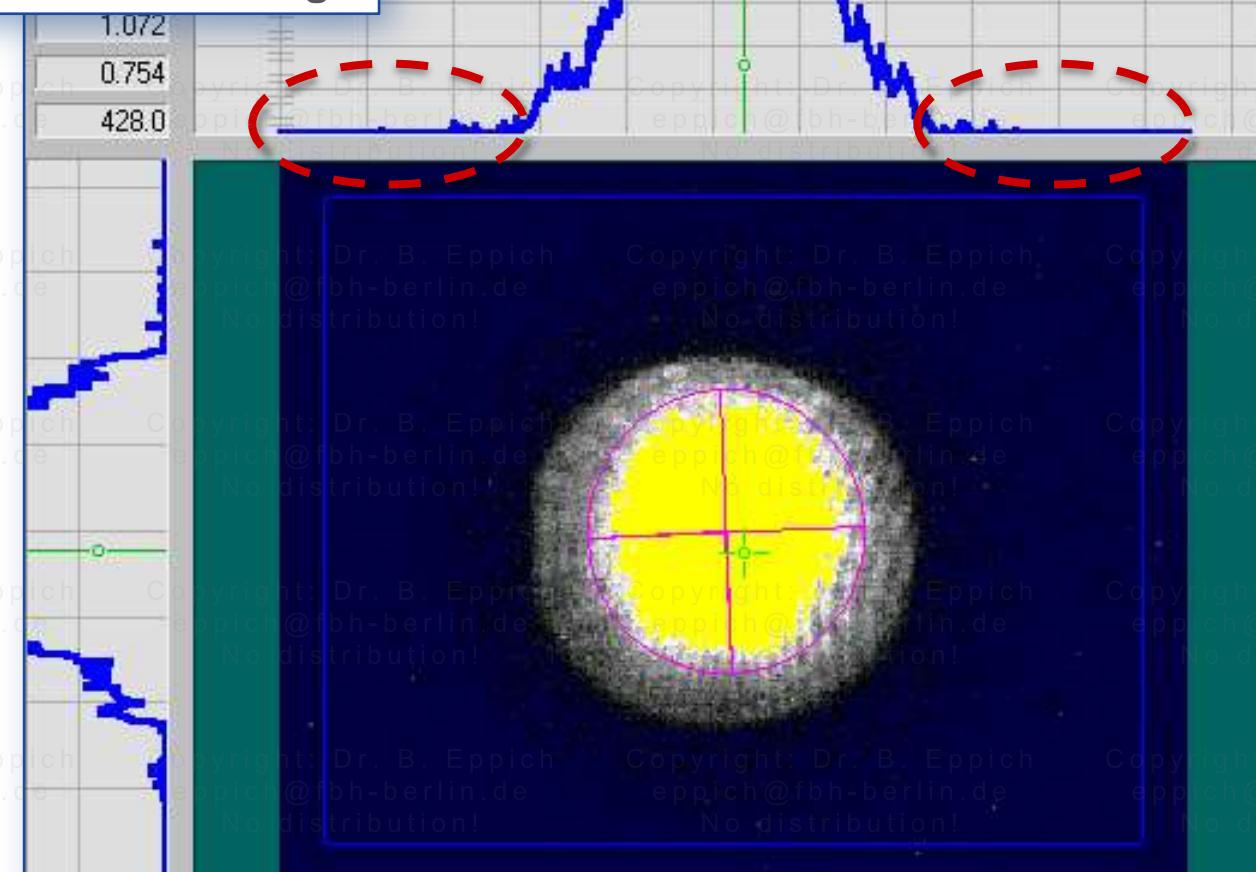


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Common CCD camera problems

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Bad AD-converter settings

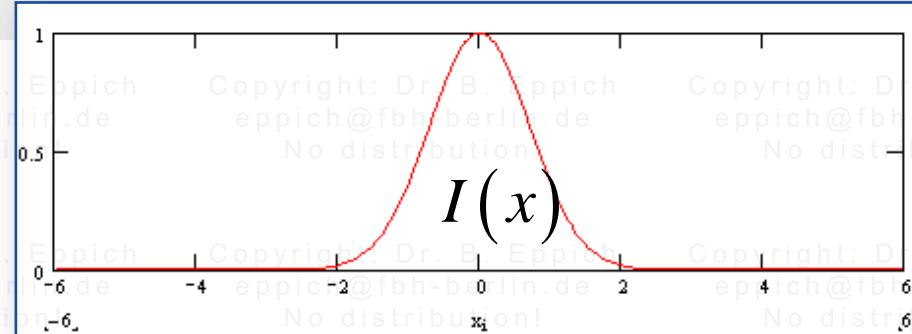


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Common CCD camera problems

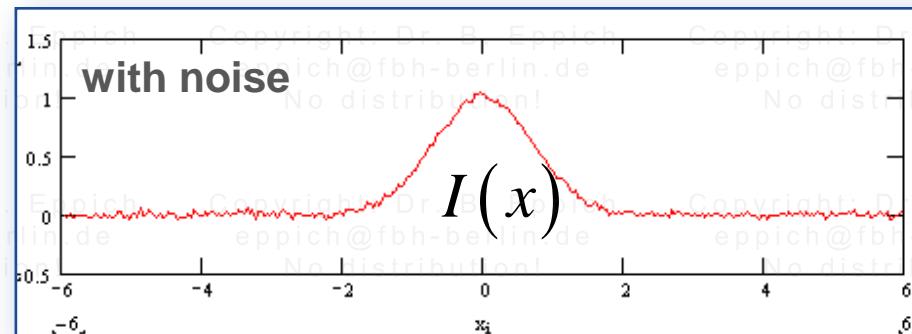
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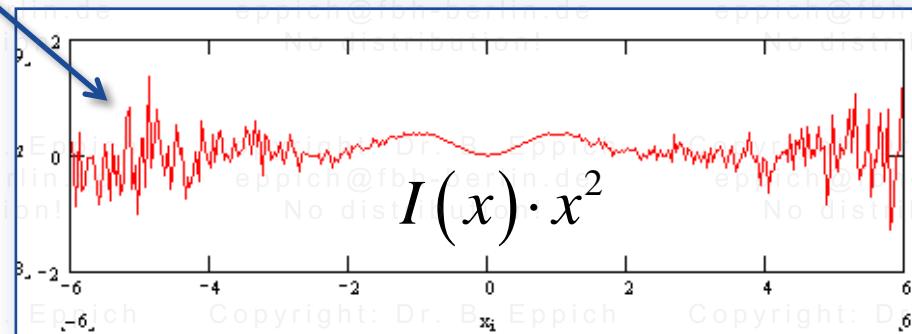
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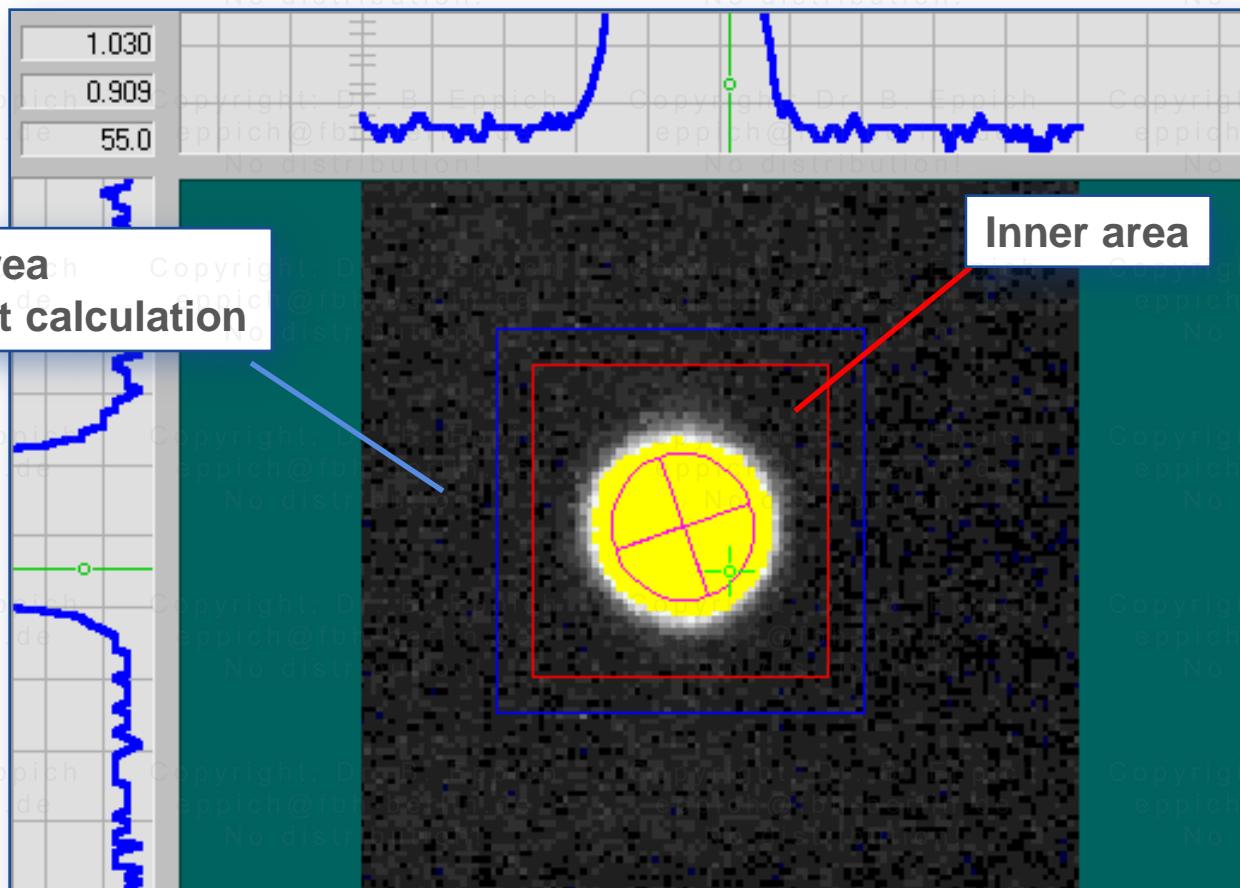
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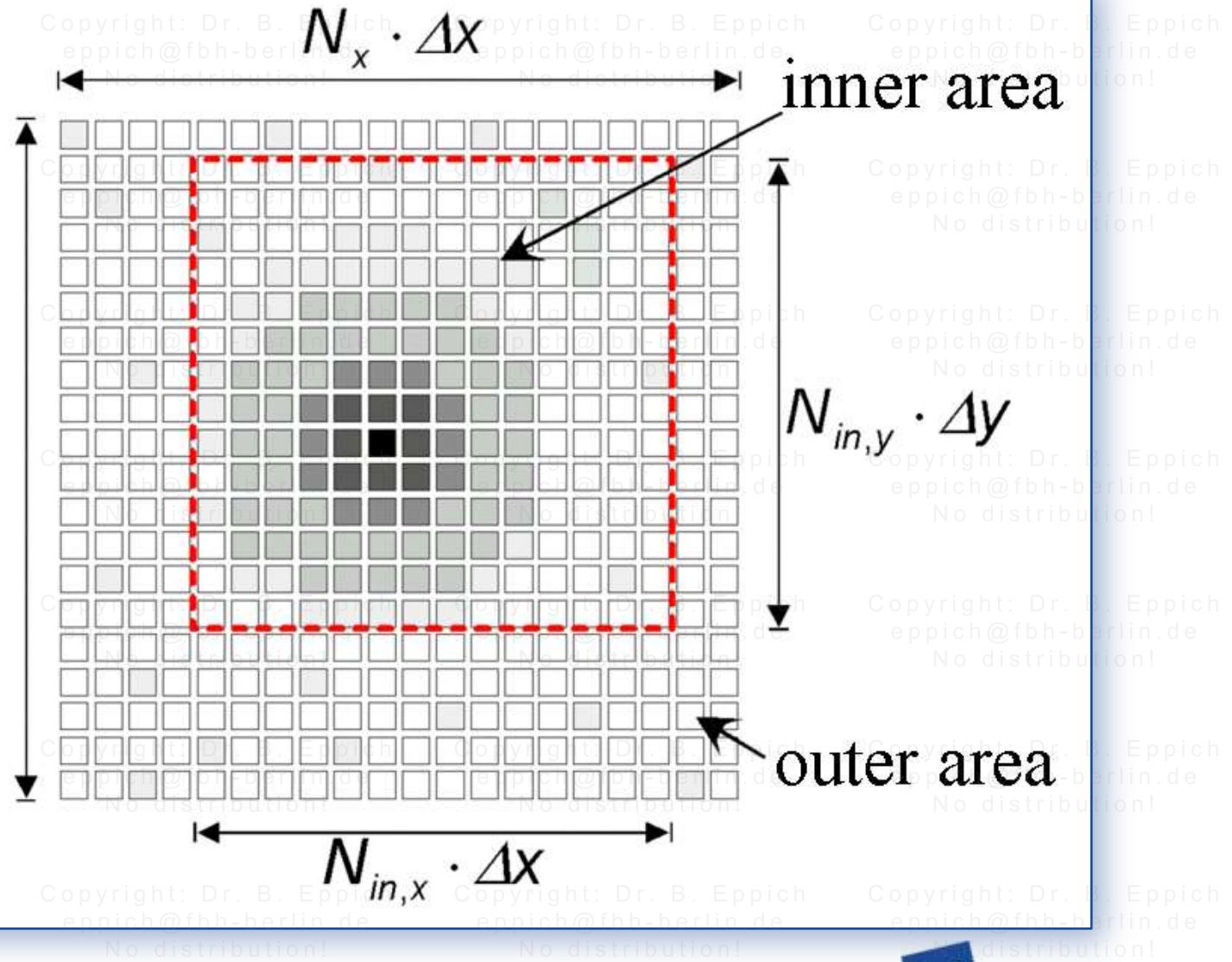
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Offset determination and integration area



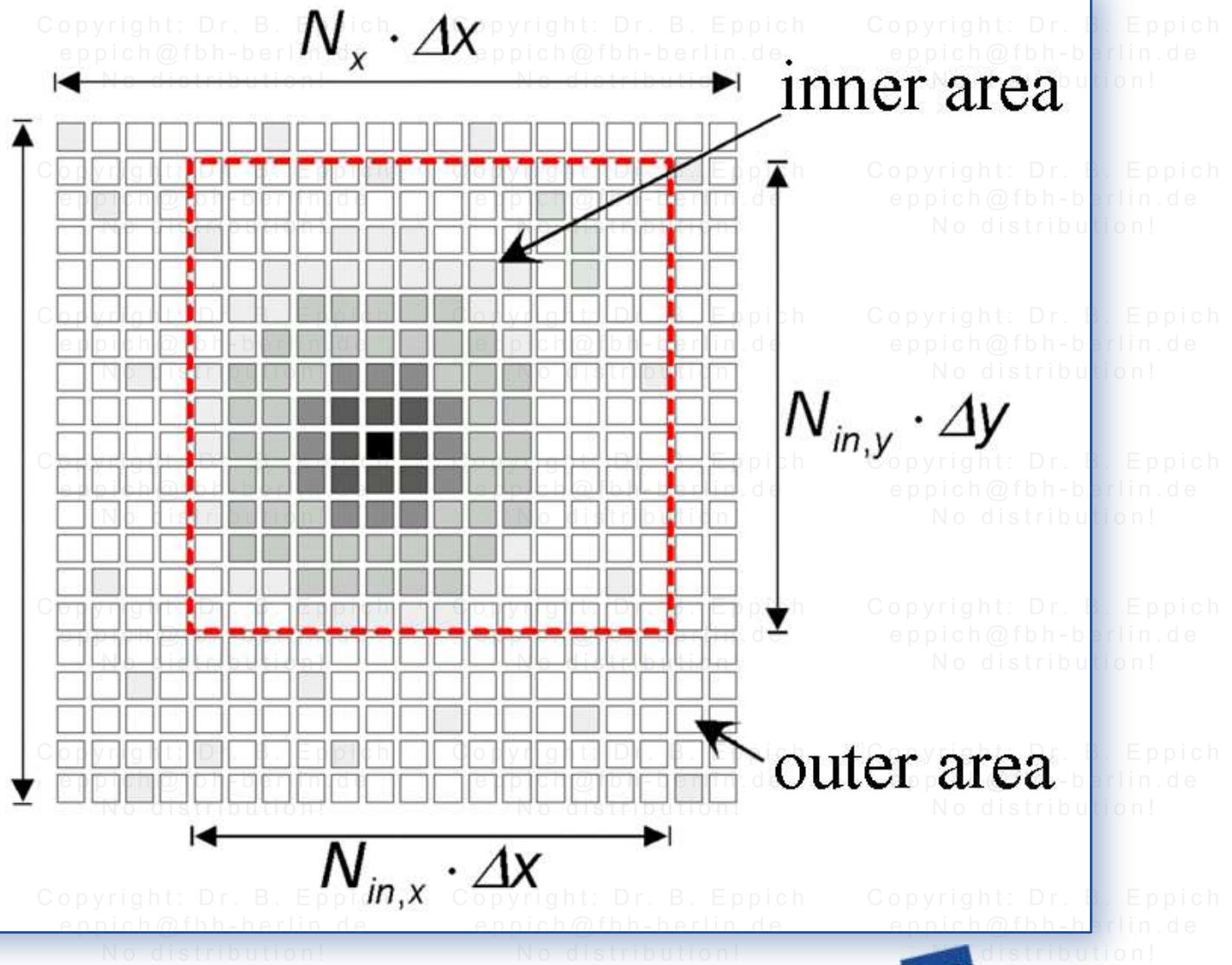
Error estimation

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Error estimation

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Error estimation

Offset:

$$Off = \frac{1}{N_{out}} \sum_{i_x, i_y \in A_{out}} I_{i_x, i_y}$$

Power:

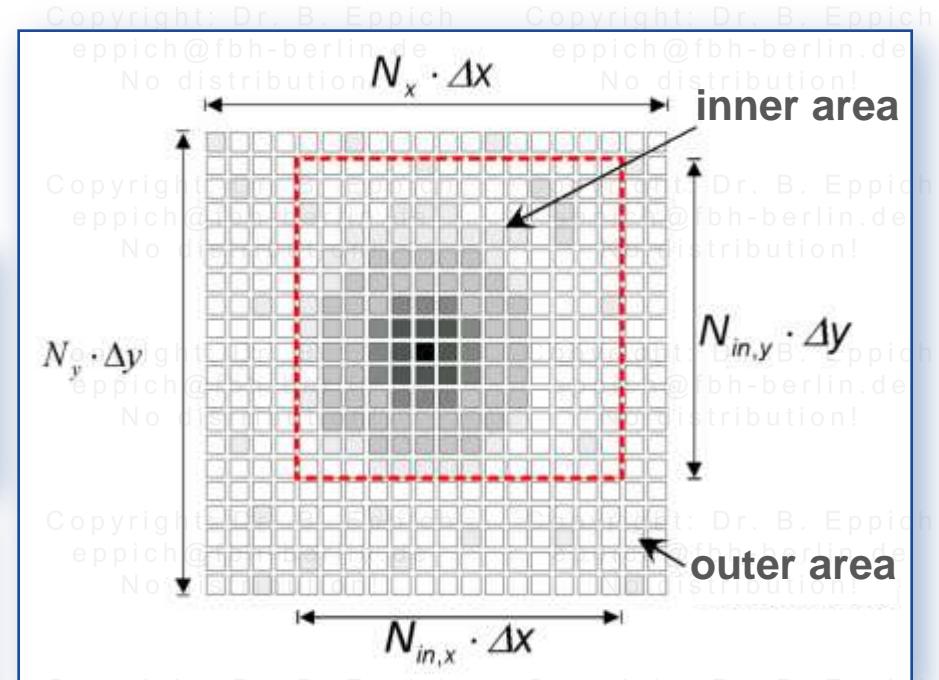
$$P = \int I(x, y) dx dy = \Delta x \Delta y \sum_{i_x, i_y \in A_{in}} (I_{i_x, i_y} - Off)$$

Center of gravity:

$$\bar{x} = \frac{1}{P} \int I(x, y) x dx dy = \frac{\Delta x \Delta y}{P} \sum_{i_x, i_y \in A_{in}} (I_{i_x, i_y} - Off) x_{ix}$$

Diameter:

$$d_x = 4 \sqrt{\frac{1}{P} \int I(x, y) (x - \bar{x})^2 dx dy} = 4 \sqrt{\frac{\Delta x \Delta y}{P} \sum_{i_x, i_y \in A_{in}} I_{i_x, i_y} (x_{ix} - \bar{x})^2}$$



Error estimation

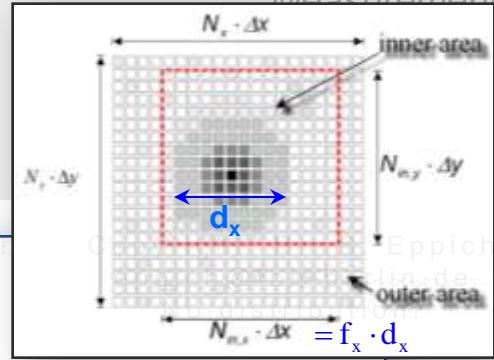
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Error of each pixel value:

$$\sigma_I$$



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Signal-noise-ratio:

$$D_{Det} = \frac{I_{sat}}{\sigma_I}$$

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„average“ intensity:

$$I_{ave} = \frac{\text{beam power}}{\text{beam area}} = \frac{P}{d_x d_y}$$

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Signal „dynamic“:

$$D_{Sig} = \frac{\text{max.intensity}}{\text{ave.intensity}} = \frac{I_{max}}{I_{ave}}$$

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Width/height of integration area:

$$f_x = \frac{N_{in,x} \Delta x}{d_x} \quad f_y = \frac{N_{in,y} \Delta y}{d_y}$$

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Error estimation

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Rel. error of power:

$$\frac{\sigma_P}{P} \propto f_x f_y \frac{D_{Sig}}{D_{Det}}$$

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Rel. error of center of gravity:

$$\frac{\sigma_{\bar{x}}}{d_x} \propto f_x^2 f_y \frac{D_{Sig}}{D_{Det}}$$

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Rel. error of diameter:

$$\frac{\sigma_{d_x}}{d_x} \propto f_x^3 f_y \frac{D_{Sig}}{D_{Det}}$$

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Error estimation

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Results of error discussion:

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- **There is no general error boundary**

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- **Statistical error depends on**
 - signal dynamic
 - detector dynamic
 - size of integration area

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Integration area determination

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Self-converging approach

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- 1. Offset determination in outer area**
- 2. „random“ choice of small central inner area**

→ **3. Determination of Diameter in inner area**

- 4. New choice of inner area as a multiple of obtained diameter**

- 5. Continuation at clause 3. until convergence.**

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Integration area determination

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Statistical approach:

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- Choice of outer area

- Determination of mean and standard deviation of pixel values in outer area

- Determination of inner area as smallest possible rectangle containing all pixel having values larger a multiple of the standard deviation larger than the mean value.

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Averaging and background correction

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- Increase signal-to-noise ratio

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To be considered:

- Avoid round-off error → enhance bit depth!
- Signal shall be stable (structure and position of profile)

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Advantages of background correction:

- Reduce inhomogeneous offset (black level) values
- Eliminate stray light

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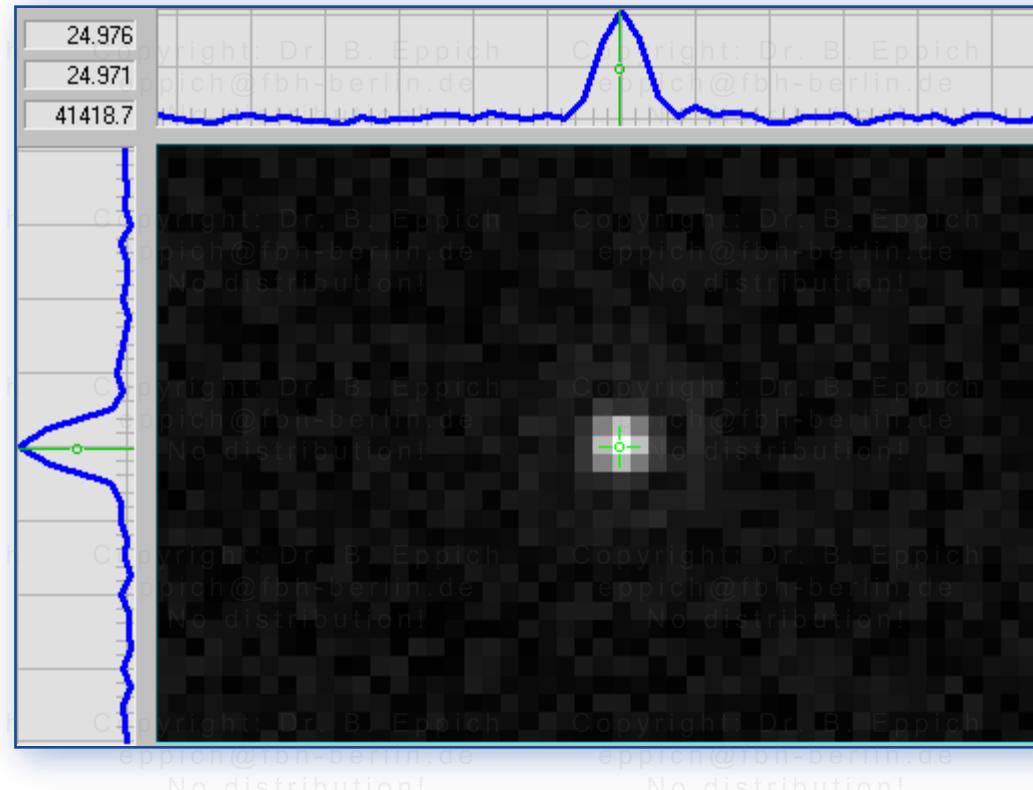
To be considered:

- Signal-to-noise ratio decreases → use averaging!
- Background image may depend on camera settings (integration time, gain, binning,...) → use separate background images!

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Other requirements

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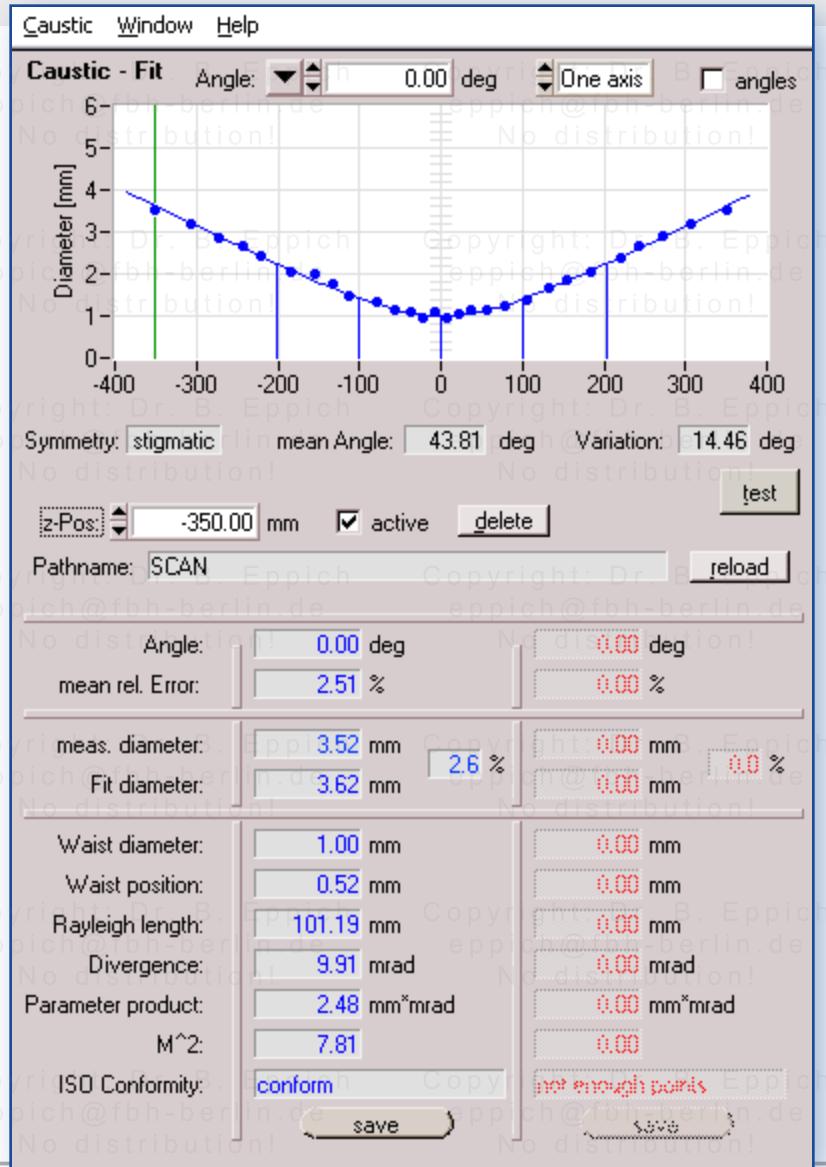


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Number of pixels across beam diameter > 50 !

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Other requirements



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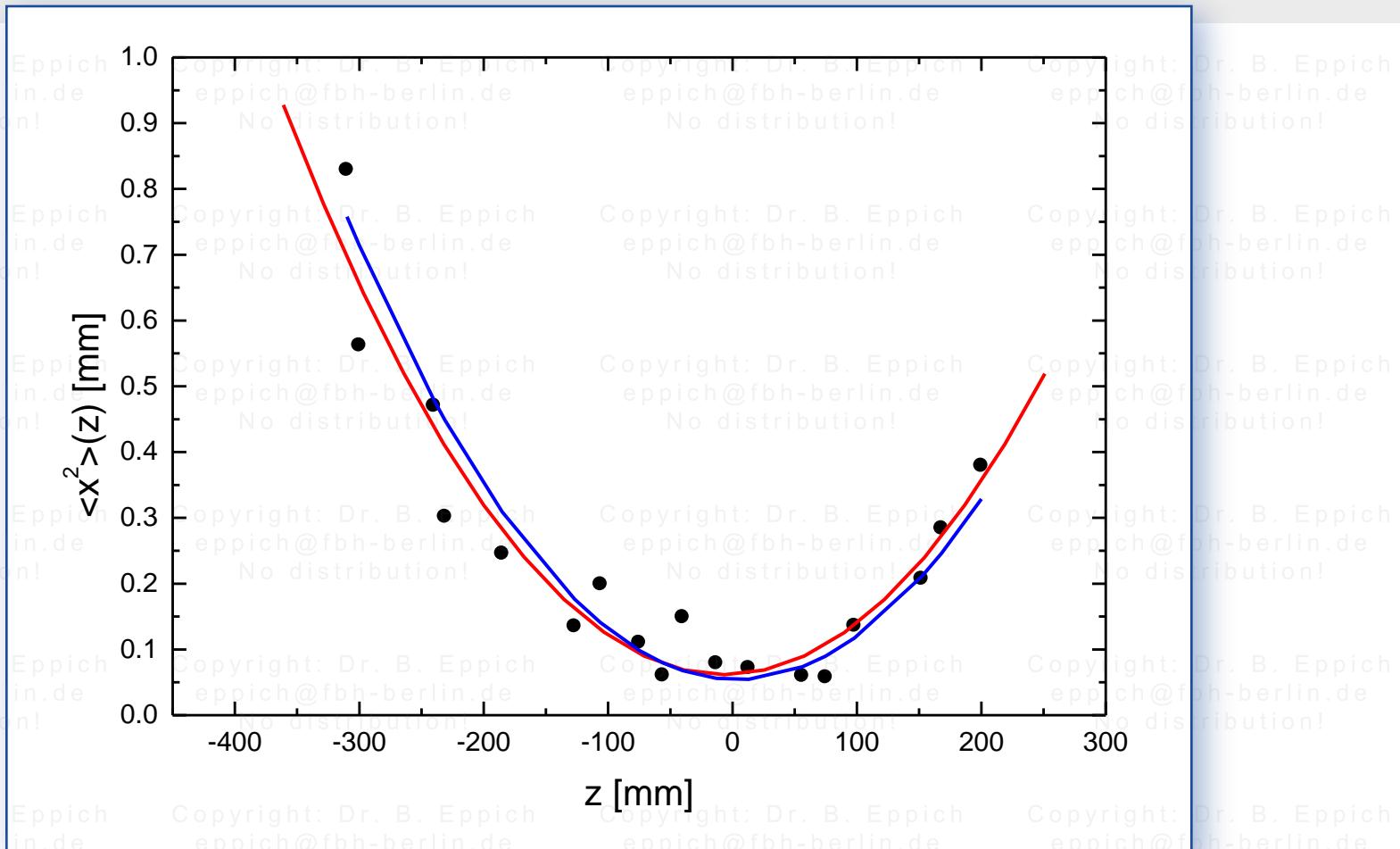
- Number of z-positions ≥ 10**

- approx. half number within one Rayleigh length**

- approx. half number outside two Rayleigh length**

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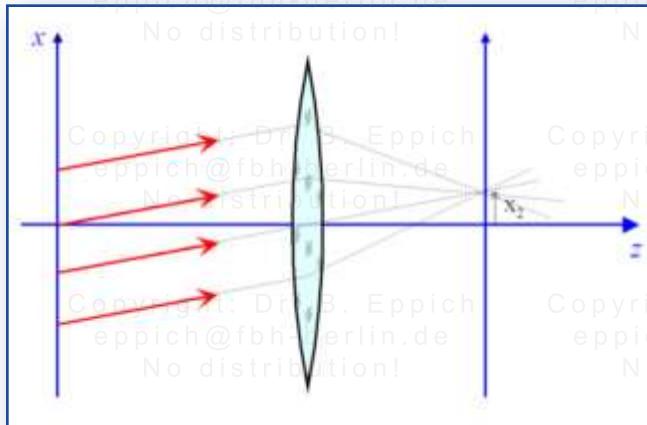
Other requirements



Fitting on poor data may depend on weighing factors!

Direct measurement of divergence

Fourier transformer, far field



$$\mathbf{S} = \begin{pmatrix} 0 & B \\ C & D \end{pmatrix}$$

$$\begin{pmatrix} B \\ D \end{pmatrix}$$

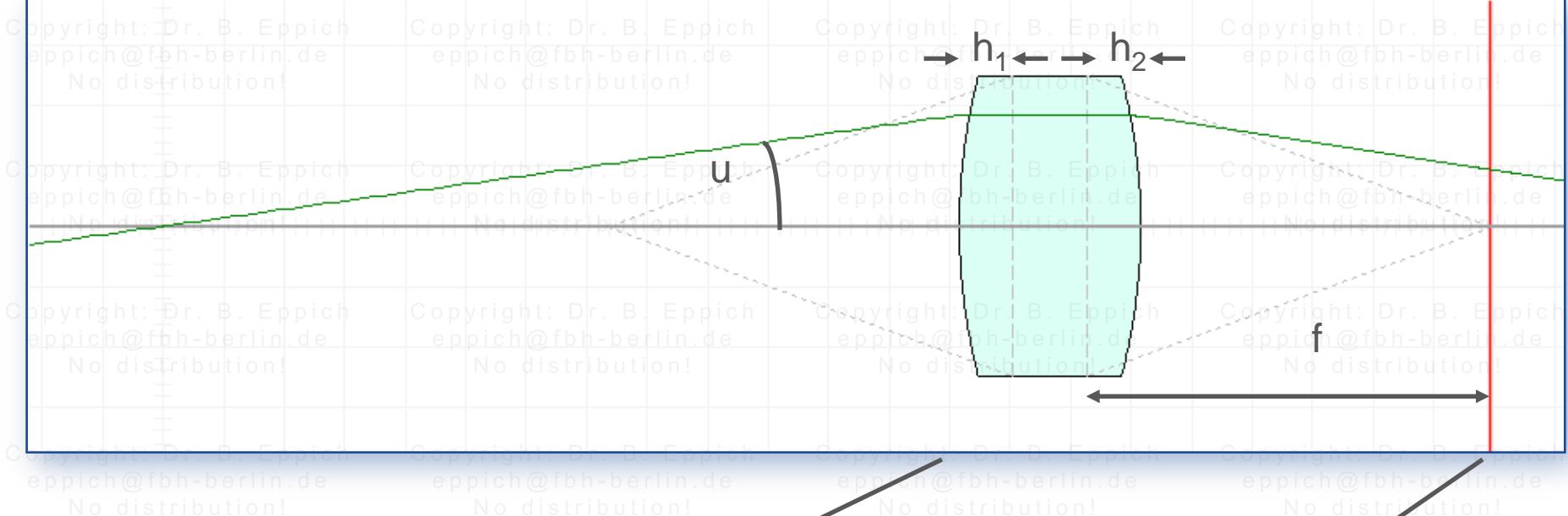
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$$\begin{pmatrix} x \\ u \end{pmatrix}_{out} = \begin{pmatrix} 0 & B \\ C & D \end{pmatrix} \cdot \begin{pmatrix} x \\ u \end{pmatrix}_{in}$$

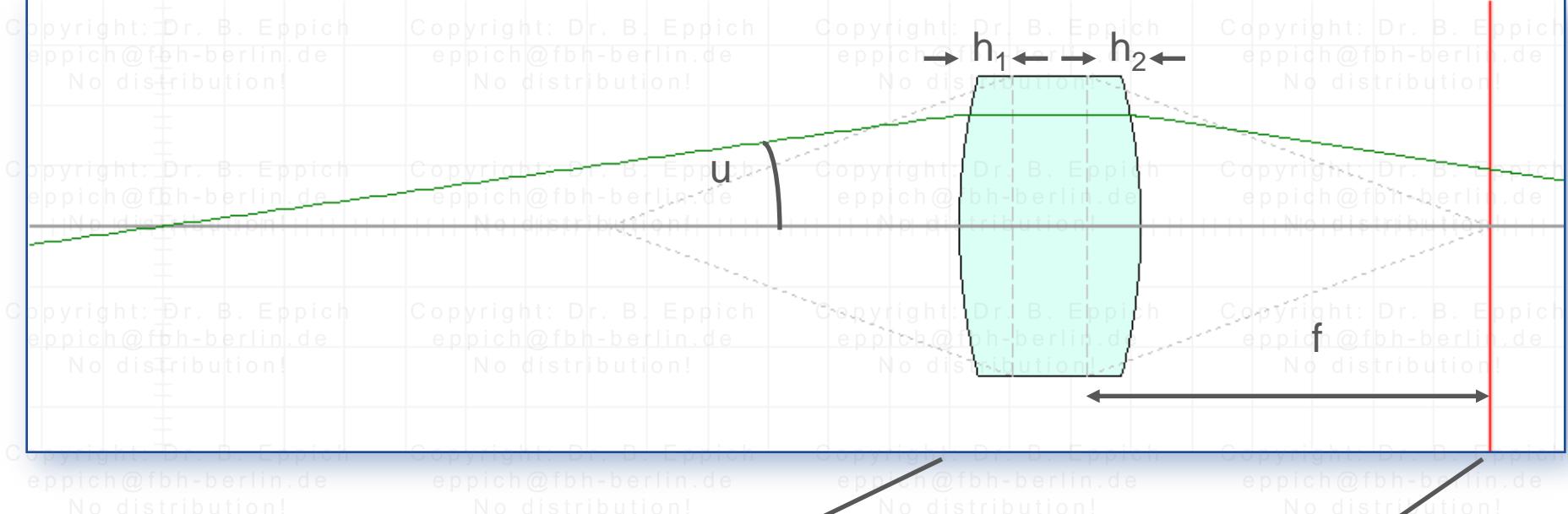
$$\begin{pmatrix} x \\ u \end{pmatrix}_{in} \rightarrow \begin{pmatrix} x_{out} \\ u_{out} \end{pmatrix} = \begin{pmatrix} Bu_{in} \\ Cx_{in} + Du_{in} \end{pmatrix}$$

$$\begin{pmatrix} Bu_{in} \\ Cx_{in} + Du_{in} \end{pmatrix}$$

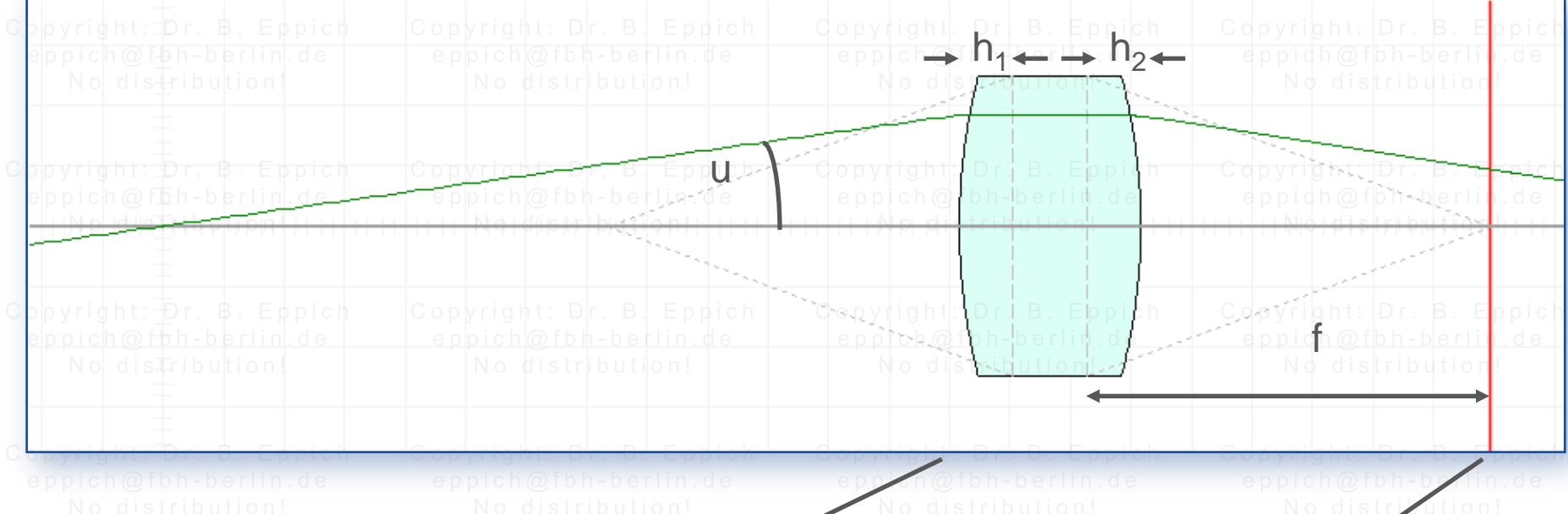
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$$\mathbf{S} = \begin{pmatrix} 1 & f + h_2 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 - \frac{h_2}{f} & h_1 + h_2 - \frac{h_1 h_2}{f} \\ -\frac{1}{f} & 1 - \frac{h_1}{f} \end{pmatrix}$$



$$\mathbf{S} = \begin{pmatrix} 0 & f \\ -\frac{1}{f} & 1 - \frac{h_1}{f} \end{pmatrix}$$



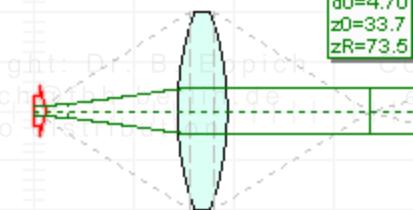
$$\begin{pmatrix} x_{out} \\ u_{out} \end{pmatrix} = \begin{pmatrix} f u_{in} \\ -\frac{1}{f} x_{in} + \left(1 - \frac{h_1}{f}\right) u_{in} \end{pmatrix}$$

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Two-Point measurement of beam quality

Near Field, D_0

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$d_0=4.70$
 $z_0=33.7$
 $z_R=73.5$

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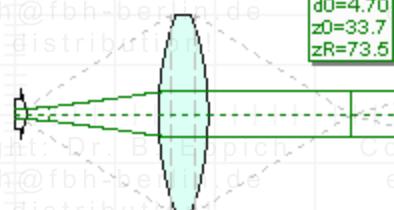
$d_0=2.92$
 $z_0=127.4$
 $z_R=28.3$

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$d_0=2.92$
 $z_0=127.4$
 $z_R=28.3$

Far Field, θ

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$d_0=4.70$
 $z_0=33.7$
 $z_R=73.5$

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$d_0=1.04$
 $z_0=123.46$
 $z_R=3.62$

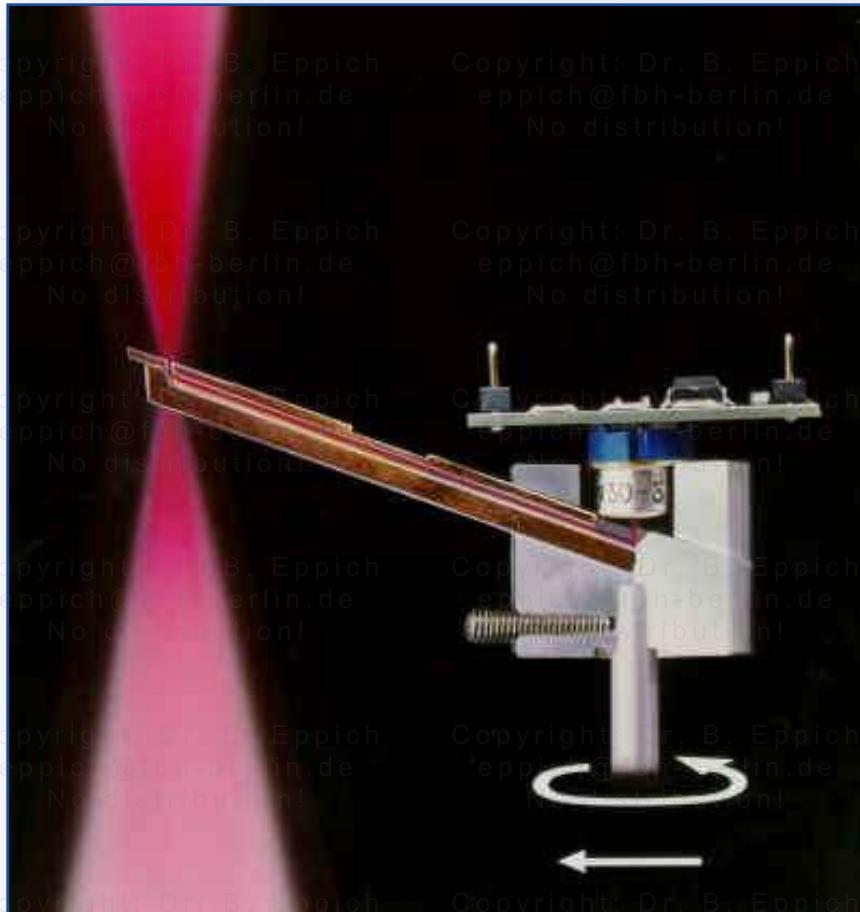
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$d_0=1.04$
 $z_0=123.46$
 $z_R=3.62$

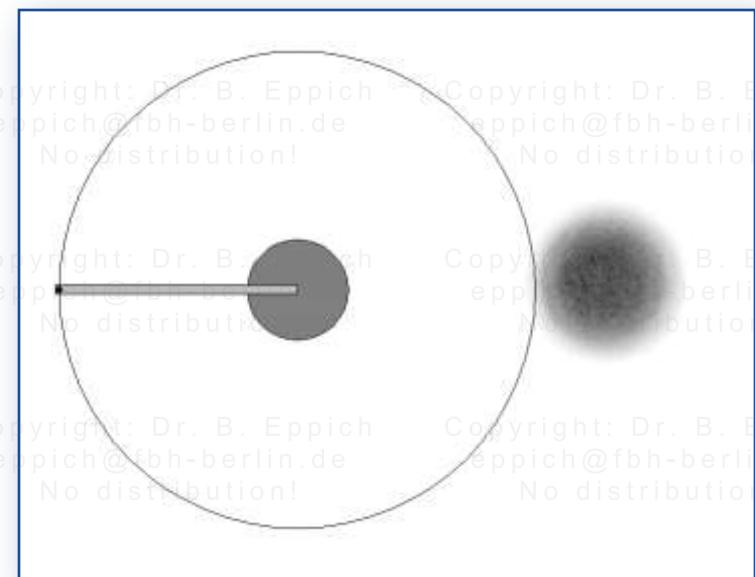
Other types of detectors

Rotating pin hole

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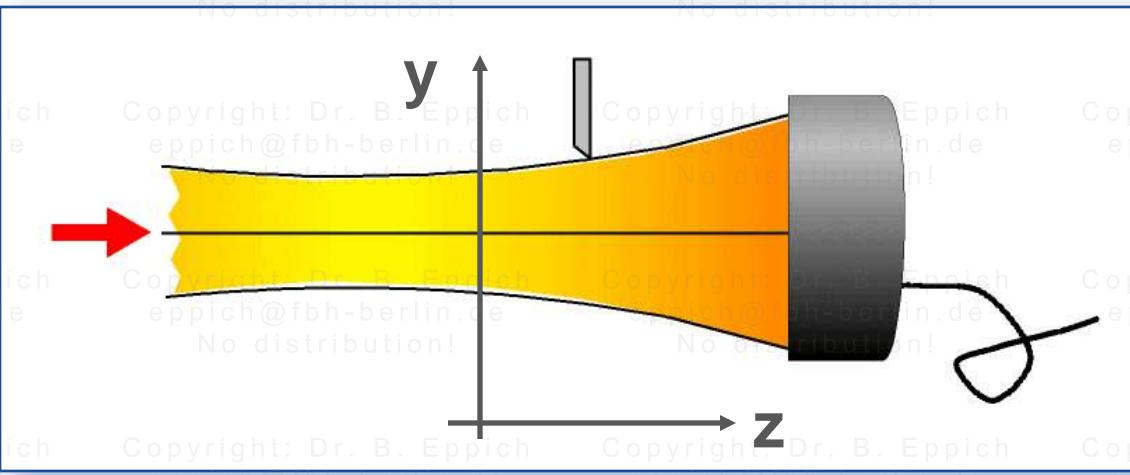
Other types of detectors

Knife edge methods

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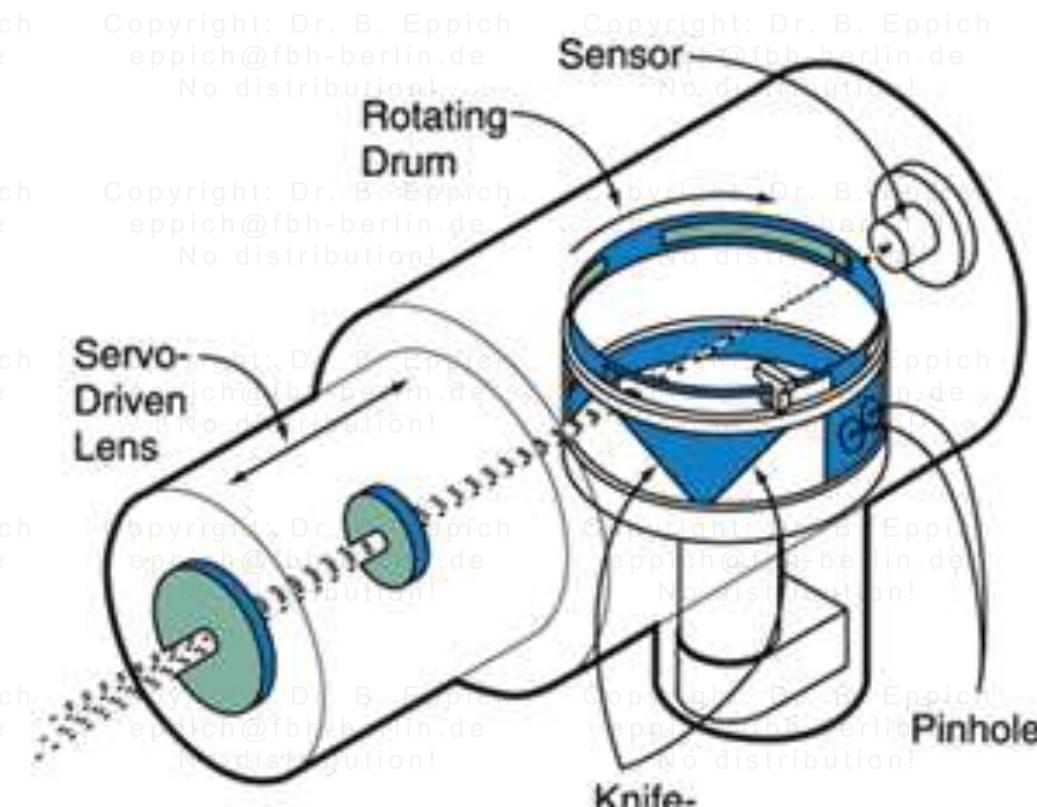
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Other types of detectors

Knife edge methods

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Example: Coherents „ModeMaster“



Other types of detectors

Spatial dependent filters

$$\langle x^2 \rangle = \frac{\int I(x, y) x^2 dx dy}{\int I(x, y) dx dy}$$

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$$\longrightarrow \langle x^2 \rangle = \frac{1}{a} \frac{\int I(x, y) t(x) dx dy}{\int I(x, y) dx dy}$$

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with $t(x) = \begin{cases} ax^2 & \text{for } x^2 < 1/a \\ 1 & \text{other} \end{cases}$

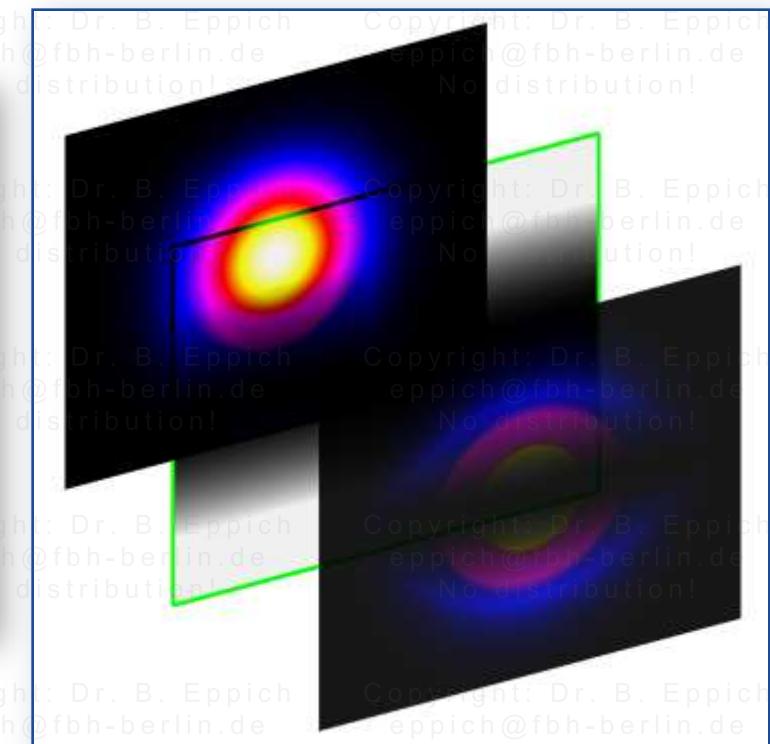
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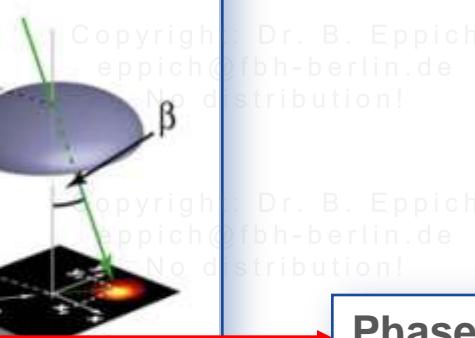
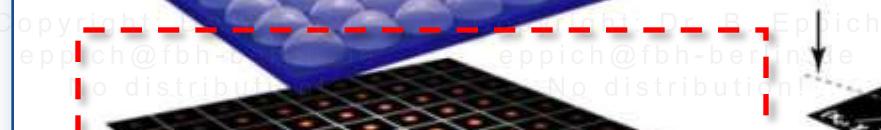


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Other types of detectors

Shack-Hartmann sensors

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Phase curvature $R_{x,y,\alpha}$

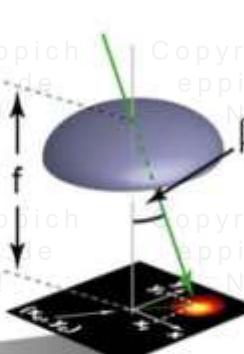
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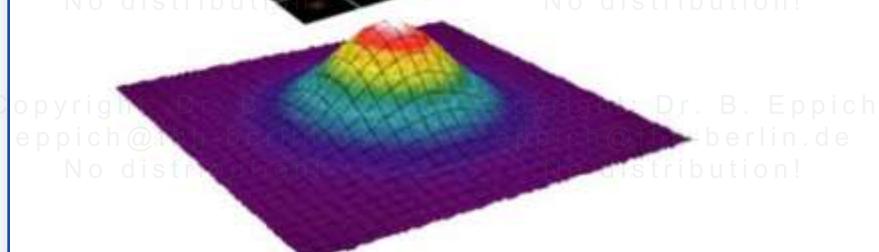
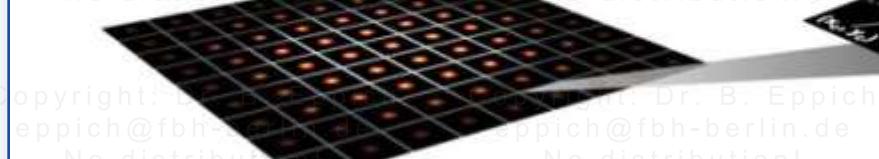
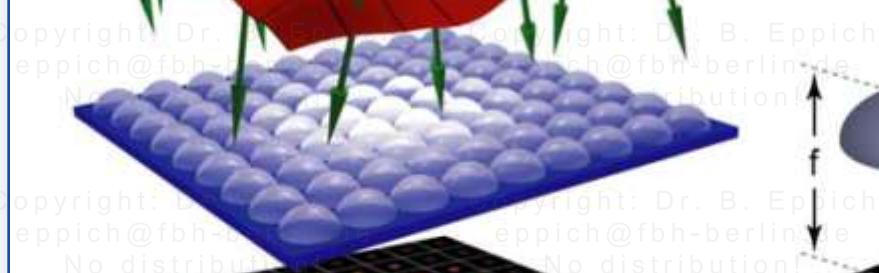
Phase curvature $R_{x,y,\alpha}$

Diameter $D_{x,y,\alpha}$

Other types of detectors

Shack-Hartmann sensors

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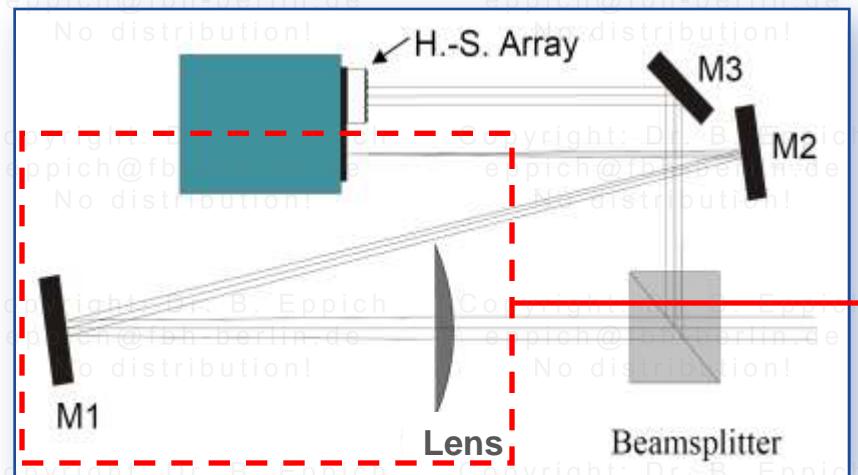
Phase curvature $R_{x,y,\alpha}$

Diameter $D_{x,y,\alpha}$

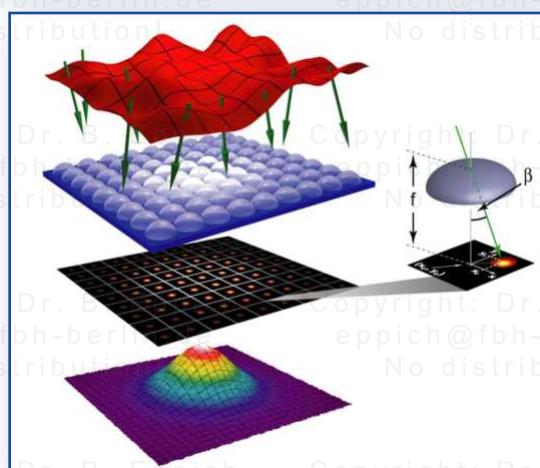
Third Parameter missing!

Other types of detectors

Shack-Hartmann sensors



Divergence $\theta_{x,y,\alpha}$

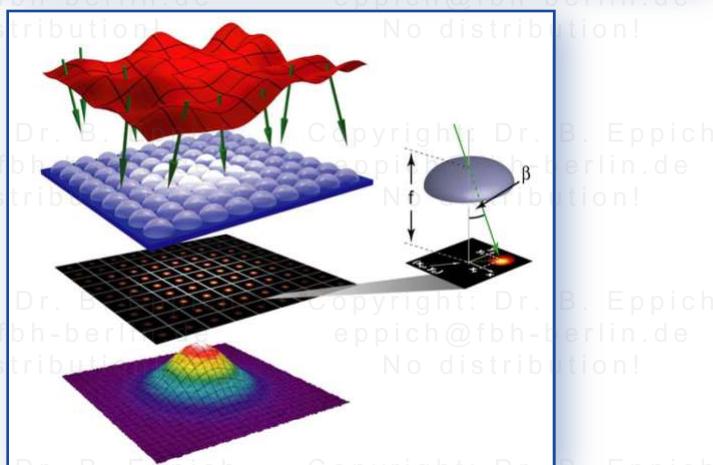
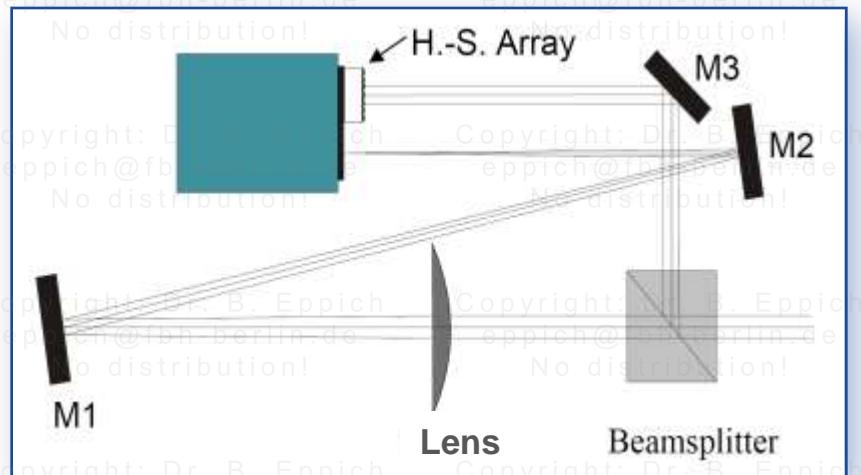


Phase curvature $R_{x,y,\alpha}$

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Divergence $\theta_{x,y,\alpha}$

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Phase curvature $R_{x,y,\alpha}$

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Diameter $D_{x,y,\alpha}$