



HATCH-A-MATCH

A BIG-LITTLE MATCHING PROGRAM

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INTRODUCTION





WHAT IS HATCH-A-MATCH

- ✗ Bigs & Littles
- ✗ Genetic Algorithms
- ✗ Adaptive Algorithm



PROJECT GOALS

- ✗ Easy to use front end with error handling
- ✗ Ability to handle the *real world* problem of matching people
- ✗ 1 to 1 matches are always automatched



JUSTIFICATION OF MY PROJECT

Why this project is important to me:

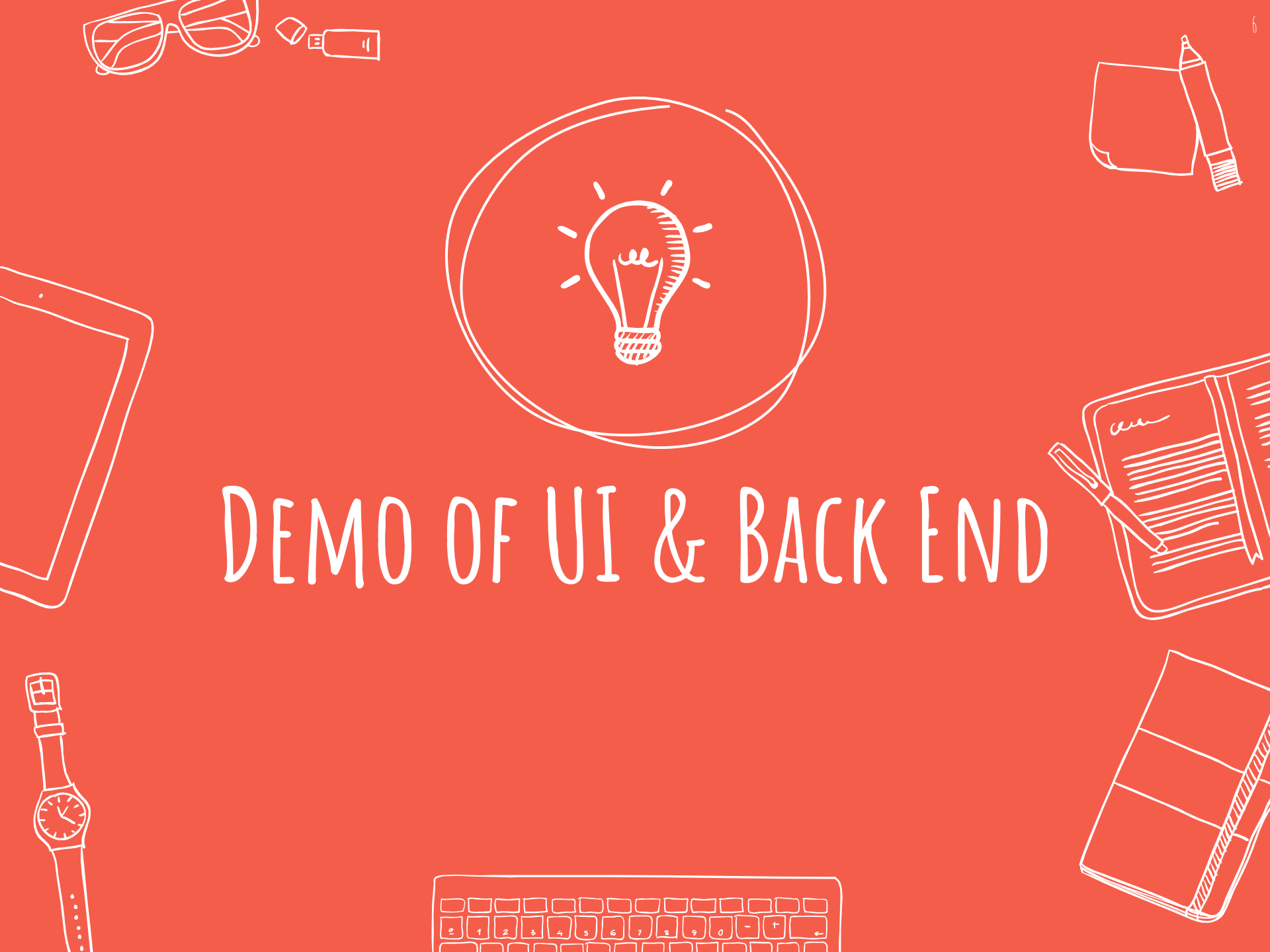
- ✗ I have 4 littles and 2 bigs
- ✗ My roommate is in Greek life and this process at scale is a huge source of drama

Why it's a good use of my abilities:

- ✗ I LOVE algorithms
- ✗ I want to make things as simple as possible for people



DEMO OF UI & BACK END



CHALLENGES & RISKS

Too Few Preferences

Some people do not respond at all or put too few preferences.



Too Many Preferences

Some people would name more people than normal, or would “tie” people.



Finding Test Data



College students are very busy and it’s hard to get information from them.

Learning Front End



Learning to dynamically populate webpages and how to use Github Pages.

Uneven amounts of people



Dealing with the fact that most processes don’t have exact bigs -> littles matches

Formulating the Algorithm



Many constraints are difficult to prepare for.



PUNCH LIST



Finish Algorithm

Connect Algorithm to front end



THANKS!
Any questions?

