STOCHASTIC OPTIMIZATION IN MACHINE LEARNING

CASE STUDIES IN NONLINEAR OPTIMIZATION

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WE'RE NOT RUNNING OUT OF DATA ANYTIME SOON. IT'S MAYBE THE ONLY RESOURCE THAT

GROWS EXPONENTIALLY.

ANDREAS WEIGEND

OUTLINE

- 1. Introduction
- 2. SQN: A Stochastic Quasi-Newton Method
- 3. Proximal Method
- 4. Logistic Regression: An Example
- 5. Dictionary Learning
- 6. Conclusion

INTRODUCTION

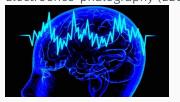
INTRODUCTION: WHAT IS MACHINE LEARNING?

Implementation of autonomously learning software for:

- · Discovery of patterns and relationships in data
- · Prediction of future events

Examples:

Electroence-phalography (EEG)



Section 4

Image Denoising



Section 5

ML AND OPTIMIZATION I

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- \cdot The dimension n of ω is model dependent, often #features+1

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- X_i: new data point with *unknown* label Z_i
- h: hypothesis function of the ML model

CHALLENGES IN MACHINE LEARNING

- · Massive amounts of training data
- · Construction of very large models
- · Handling high memory/computational demands

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Ansatz: Stochastic Methods

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- ξ : Random variable; takes the form of an input-output-pair (x_i, z_i)
- f: Partial loss function corresponding to a single data point.

STOCHASTIC METHODS

Gradient Method

 $\min F(\omega)$

Stochastic Gradient Descent

 $\min \mathbb{E}\left[f(\omega,\xi)\right]$

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Stochastic Gradient Descent

$$\min \mathbb{E}\left[f(\omega, \xi)\right]$$

$$\omega^{(k+1)} := \omega^{(k)} - \alpha_k \nabla \hat{F}(\omega^{(k)})$$
with

$$\nabla \hat{F}(\omega^{(k)}) := \frac{1}{b} \sum_{i \in \mathcal{S}_k} f(\omega, x_i, z_i)$$

where $S_k \subset [N]$, $b := |S_k| \ll N$ "Mini Batch"

SQN: A STOCHASTIC QUASI-NEWTON

METHOD

HIGGS-BOSON CLASSIFICATION PROBLEM

- · Data from Monte-Carlo simulations
- $X \in \mathbb{R}^{11.000.000 \times 29}$ Lots of samples, relatively small, dense feature set.
- · Here, we use Logistic Regression for classification.

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STOCHASTIC QUASI-NEWTON METHOD (SQN)

- Stochastically use second-order information
- · Based on BEGS-method.
- · Basic idea:

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- t running on slower time-scale than k.
- · H_t update in $\mathcal{O}(n)$ time and constant memory, using several tricks

BEHAVIOR

Pretty picures about the behaviour of SQN on HIGGS and comparison with traditional SGD $\,$

RESULTS

- · Can be faster than SGD on appropriate Datasets
- Requires tedious, manual tuning of hyperparameters to be efficient!

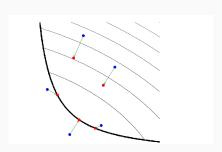
$$\min_{x} F(x) := \underbrace{f(x)}_{smooth} + \underbrace{h(x)}_{non-smooth}$$

Problem

$$\min_{x} F(x) := \underbrace{f(x)}_{smooth} + \underbrace{h(x)}_{non-smooth}$$

Proximity Operator

$$\operatorname{prox}_{f}(v) = \underset{x}{\operatorname{argmin}} (f(x) + \frac{1}{2} ||x - v||_{2}^{2})$$



Traditional Proximal Gradient Step:

$$x_{k+1} = \operatorname{prox}_{\lambda_k h}(x_k - \lambda_k \nabla f(x_k))$$

Quasi-Newton Proximal Step:

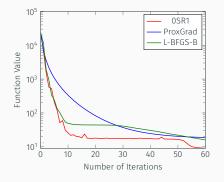
$$x_{k+1} = \operatorname{prox}_{h}^{B_k}(x_k - B_k^{-1} \nabla f(x_k)),$$

with
$$B_k = \underbrace{D_k}_{diag} + \underbrace{u_k}_{\in \mathbb{R}^n} u_k^T$$
.

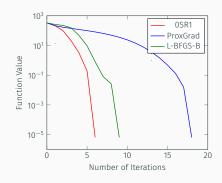
$$F(x) = ||Ax - b|| + \lambda ||x||_1$$

$$A \in \mathbb{R}^{1500 \times 3000}, \ b \in \mathbb{R}^{1500}$$

$$A_{ij}, \ b_i \sim \mathcal{N}(0, 1), \ \lambda = 0.1$$

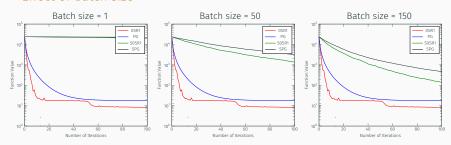


 $F(x) = \|Ax - b\| + \lambda \|x\|_1$ $A \in \mathbb{R}^{2197 \times 2197}, \ b \in \mathbb{R}^{2197}$ A from 7-point finite difference stencil for 3D Laplacian on a Box $\lambda = 1$



High-dimensional data: Extension to stochastic framework

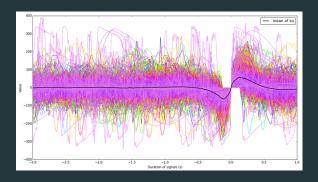
Effect of batch size



LOGISTIC REGRESSION: AN EXAMPLE

ELECTROENCEPHALOGRAPHY (EEG)

HOW DEEP IS YOUR SLEEP?



SLEEPING PATIENT / 20 NIGHTS OF EEG RECORDINGS

PREDICT NEXT SLOW WAVE

EEG: LOGISTIC REGRESSION

RESULTS

Nice table with SQN, SGD (no reg, L2), (Lasso,) Prox (L1) showing Obj. value in found optimum, CPU time, Iterations, F1 score of prediction model

	$F(\omega^*)$	Model Score	Cost
No regularization			
SGD	0.01	96%	x sec, y AP
SQN	0.5	96%	x sec, y AP
Prox	0.01	96%	x sec, y AP
L1			
LASSO	.71	55 %	blablabla
Prox	0.01	96%	x sec, y AP
L2			
SGD	.71	55 %	blablabla
SQN	0.01	96%	x sec, y AP

DICTIONARY LEARNING

DICTIONARY LEARNING

CAN WE RECOVER THE IMAGE?



IMAGE IS PARTIALLY DESTROYED

RECONSTRUCT IMAGE

DICTIONARY LEARNING

bla







MAIN REFERENCES |



S. Becker and J. Fadili.

A quasi-newton proximal splitting method.

In Advances in Neural Information Processing Systems, pages 2618-2626, 2012.