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- Module Cure -
    See ICDCS2016: "Cure: Strong Semantics Meets High Availability and Low Latency".
    EXTENDS Naturals, Sequences, FiniteSets, TLC, RelationUtils
     Max(a, b) \stackrel{\triangle}{=} \text{ if } a < b \text{ Then } b \text{ else } a
     Min(S) \stackrel{\triangle}{=} CHOOSE \ a \in S : \forall \ b \in S : a \leq b
 9
    CONSTANTS
10
         Key,
                             the set of keys, ranged over by k \in Key
11
          Value,
                             the set of values, ranged over by v \in Value
12
          Client,
                             the set of clients, ranged over by c \in Client
13
         Partition,
                             the set of partitions, ranged over by p \in Partition
14
         Datacenter,
                            the set of datacenters, ranged over by d \in Datacenter
15
         KeySharding,
16
                                    the mapping from Key to Partition
         ClientAttachment the mapping from Client to Datacenter
17
    NotVal \stackrel{\Delta}{=} CHOOSE \ v : v \notin Value
     ASSUME
21
          \land KeySharding \in [Key \rightarrow Partition]
22
          \land ClientAttachment \in [Client \rightarrow Datacenter]
23
24
    VARIABLES
25
      At the client side:
26
         cvc, cvc[c]: the vector clock of client c \in Client
27
      At the server side (each for partition p \in Partition in d \in Datacenter):
28
                       clock[p][d]: the current clock
29
                       pvc[p][d]: the vector clock
30
         pvc,
         css,
                       css[p][d]: the stable snapshot
31
                       store[p][d]: the kv store
32
         store,
33
      history:
         L, L[c]: local history at client c \in Client
34
35
      communication:
         msqs, the set of messages in transit
36
         incoming incoming[p][d]: incoming FIFO channel for propagating updates and heartbeats
37
     c Vars \stackrel{\triangle}{=} \langle cvc \rangle
    sVars \stackrel{\triangle}{=} \langle clock, pvc, css, store, L \rangle
    mVars \triangleq \langle msgs, incoming \rangle
    vars \stackrel{\Delta}{=} \langle cvc, clock, pvc, css, store, L, msgs, incoming \rangle
43
     VC \triangleq [Datacenter \rightarrow Nat] vector clock with an entry per datacenter d \in Datacenter
     VCInit \stackrel{\triangle}{=} [d \in Datacenter \mapsto 0]
    Merge(vc1, vc2) \stackrel{\Delta}{=} [d \in Datacenter \mapsto Max(vc1[d], vc2[d])]
    DC \triangleq Cardinality(Datacenter)
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DCIndex \stackrel{\Delta}{=} CHOOSE f \in [1 ... DC \rightarrow Datacenter] : Injective(f)
     LTE(vc1, vc2) \stackrel{\triangle}{=} less-than-or-equal-to comparator for vector clocks
50
            LET RECURSIVE LTEHelper(\_, \_, \_)
51
                    LTEHelper(vc1h, vc2h, index) \triangleq
52
                        If index > DC then true \overline{EQ}
53
                         ELSE LET d \stackrel{\triangle}{=} DCIndex[index]
                                       CASE vc1h[d] < vc2h[d] \rightarrow \text{TRUE} LT
55
                                           \Box vc1h[d] > vc2h[d] \rightarrow FALSE GT
56
                                               OTHER \rightarrow LTEHelper(vc1h, vc2h, index + 1)
57
                    LTEHelper(vc1, vc2, 1)
58
            IN
     KVTuple \triangleq [key : Key, val : Value \cup \{NotVal\}, vc : VC]
60
     OpTuple \stackrel{\triangle}{=} [type : \{ \text{"R"}, \text{"W"} \}, kv : KVTuple]
61
     Message
63
                  [type: \{ \text{"ReadRequest"} \}, key: Key, vc: VC, c: Client, p: Partition, d: Datacenter] \}
64
                  [type: \{ \text{"ReadReply"} \}, val: Value \cup \{ NotVal \}, vc: VC, c: Client ]
          \cup
65
                  [type: \{ \text{"UpdateRequest"} \}, key: Key, val: Value, vc: VC, c: Client, p: Partition, d: Datacenter]
          U
66
                  [type: { \text{"UpdateReply"}}, ts: Nat, c: Client, d: Datacenter]
          \bigcup
67
          \bigcup
                  [type: \{ \text{"Replicate"} \}, d: Datacenter, kv: KVTuple] 
68
                  [type: \{ \text{"Heartbeat"} \}, d: Datacenter, ts: Nat ]
          \bigcup
69
     Send(m) \triangleq msgs' = msgs \cup \{m\}
     SendAndDelete(sm, dm) \stackrel{\triangle}{=} msgs' = (msgs \cup \{sm\}) \setminus \{dm\}
     TypeOK \triangleq
74
          \wedge
               cvc \in [Client \rightarrow VC]
75
                clock \in [Partition \rightarrow [Datacenter \rightarrow Nat]]
76
                pvc \in [Partition \rightarrow [Datacenter \rightarrow VC]]
                css \in [Partition \rightarrow [Datacenter \rightarrow VC]]
78
                store \in [Partition \rightarrow [Datacenter \rightarrow SUBSET \ KVTuple]]
          Λ
                msgs \subseteq Message
80
                incoming \in [Partition \rightarrow [Datacenter \rightarrow Seg(Message)]]
81
                L \in [Client \rightarrow Seq(OpTuple)]
82
83 |
    Init \stackrel{\triangle}{=}
84
          \land cvc = [c \in Client \mapsto VCInit]
85
          \land clock = [p \in Partition \mapsto [d \in Datacenter \mapsto 0]]
86
          \land pvc = [p \in Partition \mapsto [d \in Datacenter \mapsto VCInit]]
87
          \land css = [p \in Partition \mapsto [d \in Datacenter \mapsto VCInit]]
88
          \land store = [p \in Partition \mapsto [d \in Datacenter \mapsto
89
                             [key: \{k \in Key: KeySharding[k] = p\}, val: \{NotVal\}, vc: \{VCInit\}]]]
          \land msqs = \{\}
91
          \land incoming = [p \in Partition \mapsto [d \in Datacenter \mapsto \langle \rangle]]
92
          \wedge L = [c \in Client \mapsto \langle \rangle]
93
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94 |

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Client operations at client c \in Client.
 95
      CanIssue(c) \stackrel{\Delta}{=} \forall m \in msgs: to ensure well-formedness of clients
 97
           m.type \in \{ "ReadRequest", "ReadReply", "UpdateRequest", "UpdateReply"\} \Rightarrow m.c \neq c
 98
      Read(c, k) \stackrel{\Delta}{=} c \in Client \text{ reads from } k \in Key
100
              \wedge CanIssue(c)
101
              \land Send([type \mapsto "ReadRequest", key \mapsto k, vc \mapsto cvc[c],
102
                          c \mapsto c, p \mapsto KeySharding[k], d \mapsto ClientAttachment[c])
103
              \land UNCHANGED \langle cVars, sVars, incoming \rangle
104
      ReadReply(c) \stackrel{\triangle}{=} c \in Client handles the reply to its read request
106
            \wedge \exists m \in msqs :
107
                 \land m.type = "ReadReply" \land m.c = c such m is unique due to well-formedness
108
                 \wedge cvc' = [cvc \text{ EXCEPT } ! [c] = Merge(m.vc, @)]
109
                 \wedge msgs' = msgs \setminus \{m\}
110
            \land UNCHANGED \langle sVars, incoming \rangle
111
      Update(c, k, v) \triangleq
                                  c \in \mathit{Client} updates k \in \mathit{Key} with v \in \mathit{Value}
113
            \wedge CanIssue(c)
114
            \land Send([type \mapsto "UpdateRequest", key \mapsto k, val \mapsto v,
115
                        vc \mapsto cvc[c], c \mapsto c, p \mapsto KeySharding[k], d \mapsto ClientAttachment[c]]
116
            \land UNCHANGED \langle cVars, sVars, incoming \rangle
117
      UpdateReply(c) \triangleq
                                  c \in Client handles the reply to its update request
119
            \wedge \exists m \in msgs:
120
                 \land m.type = \text{``UpdateReply''} \land m.c = c \text{ such } m \text{ is unique due to well-formedness}
121
                 \land cvc' = [cvc \text{ EXCEPT } ! [c][m.d] = m.ts]
122
                 \land \, msgs' = msgs \setminus \{m\}
123
            \land UNCHANGED \langle sVars, incoming \rangle
124
125
126
       Server operations at partition p \in Partition in datacenter d \in Datacenter.
      ReadRequest(p, d) \triangleq
                                       handle a "ReadRequest"
128
            \wedge \exists m \in msqs:
129
                 \land m.type = \text{``ReadRequest''} \land m.p = p \land m.d = d
130
                 \wedge css' = [css \ EXCEPT \ ![p][d] = Merge(m.vc, @)]
131
                 \wedge LET kvs \stackrel{\triangle}{=} \{kv \in store[p][d] :
132
                                        \wedge kv.key = m.key
133
                                        \land \forall dc \in Datacenter \setminus \{d\} : kv.vc[dc] \leq css'[p][d][dc]\}
134
                          lkv \stackrel{\triangle}{=} CHOOSE \ kv \in kvs : \forall \ akv \in kvs : LTE(akv.vc, kv.vc)
135
                          \land SendAndDelete([type \mapsto "ReadReply", val \mapsto lkv.val, vc \mapsto lkv.vc, c \mapsto m.c], m)
136
                          \wedge L' = [L \text{ EXCEPT } ! [m.c] = Append(@, [type \mapsto "R", kv \mapsto lkv])]
137
            \land UNCHANGED \langle cVars, clock, pvc, store, incoming \rangle
138
      UpdateRequest(p, d) \stackrel{\Delta}{=}
                                         handle a "UpdateRequest"
140
            \wedge \, \exists \, m \in \mathit{msgs} :
141
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\land m.type = \text{"UpdateRequest"} \land m.p = p \land m.d = d
142
                \land m.vc[d] < clock[p][d] waiting condition; (" \le " strengthed to " \le ")
143
                \wedge css' = [css \ \text{EXCEPT} \ ![p][d] = Merge(m.vc, @)]
144
                \wedge LET kv \triangleq [key \mapsto m.key, val \mapsto m.val,
145
                                    vc \mapsto [m.vc \text{ EXCEPT } ![d] = clock[p][d]]
146
                         \land store' = [store \ \texttt{EXCEPT} \ ![p][d] = @ \cup \{kv\}]
147
                         \land SendAndDelete([type \mapsto "UpdateReply", ts \mapsto clock[p][d], c \mapsto m.c, d \mapsto d], m)
148
                         \land incoming' = [incoming \ EXCEPT \ ![p] = [dc \in Datacenter \mapsto
149
                               IF dc = d THEN @[dc] ELSE Append(@[dc], [type \mapsto "Replicate", <math>d \mapsto d, kv \mapsto kv])]]
150
                         \land L' = [L \text{ EXCEPT } ! [m.c] = Append(@, [type \mapsto "R", kv \mapsto kv])]
151
           \land UNCHANGED \langle cVars, clock, pvc \rangle
152
      Replicate(p, d) \stackrel{\Delta}{=} \text{handle a "Replicate"}
154
           \land incoming[p][d] \neq \langle \rangle
155
156
           \wedge LET m \triangleq Head(incoming[p][d])
                     \land m.type = "Replicate"
157
                     \land store' = [store \ \texttt{EXCEPT} \ ![p][d] = @ \cup \{m.kv\}]
158
                     \wedge pvc' = [pvc \text{ EXCEPT } ![p][d][m.d] = m.kv.vc[m.d]]
159
                     \land incoming' = [incoming \ EXCEPT \ ![p][d] = Tail(@)]
160
           \land Unchanged \langle cVars, cvc, clock, css, L, msgs \rangle
161
      Heartbeat(p, d) \stackrel{\Delta}{=} \text{handle a "Heartbeat"}
163
           \land incoming[p][d] \neq \langle \rangle
164
           \wedge LET m \triangleq Head(incoming[p][d])
165
                    \land m.type = "Heartbeat"
166
                     \land pvc' = [pvc \text{ EXCEPT } ![p][d][m.d] = m.ts]
167
                     \land incoming' = [incoming \ EXCEPT \ ![p][d] = Tail(@)]
168
           \land unchanged \langle cVars, cvc, clock, css, store, L, msgs <math>\rangle
169
170
       Clock management at partition p \in Partition in datacenter d \in Datacenter
171
172
      Tick(p, d) \stackrel{\triangle}{=} clock[p][d] ticks
             \wedge clock' = [clock \text{ EXCEPT } ![p][d] = @ + 1]
173
            \wedge pvc' = [pvc \text{ EXCEPT } ![p][d][d] = clock'[p][d]]
174
            \land incoming' = [incoming \ EXCEPT \ ![p] = [dc \in Datacenter \mapsto
175
                  IF dc = d THEN @[dc] ELSE Append(@[dc], [type \mapsto "Heartbeat", <math>d \mapsto d, ts \mapsto pvc'[p][d][d]])]]
176
            \land UNCHANGED \langle cVars, cvc, css, store, L, msgs \rangle
177
      UpdateCSS(p, d) \stackrel{\triangle}{=} update css[p][d]
179
           \wedge css' = [css \text{ EXCEPT } ![p][d] =
180
                         [dc \in Datacenter \mapsto Min(\{pvc[pp][d][dc] : pp \in Partition\})]]
181
           \land Unchanged \langle cVars, mVars, clock, pvc, store, L \rangle
182
183 F
     Next \triangleq
184
           \forall \exists c \in Client, k \in Key : Read(c, k)
185
           \vee \exists c \in Client, k \in Key, v \in Value : Update(c, k, v)
186
           \vee \exists c \in Client : ReadReply(c) \vee UpdateReply(c)
187
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```
\vee \exists p \in Partition, d \in Datacenter:
188
                \vee ReadRequest(p, d)
189
                \vee UpdateRequest(p, d)
190
                \vee Replicate(p, d)
191
192
                \vee Heartbeat(p, d)
                \vee Tick(p, d)
193
                \vee UpdateCSS(p, d)
194
      Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars}
196
197
      so \stackrel{\Delta}{=} \text{UNION } \{SeqToRel(L[c]) : c \in Client\} \text{ session order}
198
                read-from (or called writes-into) relation
200
          LET ops \stackrel{\Delta}{=} UNION \{Range(L[c]) : c \in Client\}
201
                         \stackrel{\Delta}{=} \{op \in ops : op.type = \text{``R''}\}
202
                keys \stackrel{\triangle}{=} \{op.kv.key : op \in rops\}
203
                  wops \stackrel{\Delta}{=} \{op \in ops : op.type = \text{"W"}\} \cup \text{ initial writes}
204
                                    [type: \{ \text{``W''} \}, \ kv: [key: keys, \ val: \{ NotVal \}, \ vc: \{ VCInit \} ]]
205
                  \{\langle w, r \rangle \in wops \times rops : w.kv.key = r.kv.key \land w.kv.vc = r.kv.vc\}
206
      co \stackrel{\triangle}{=} TC(so \cup rf) causality order
208
      Valid(s) \stackrel{\triangle}{=} Is s a valid serialization?
210
           LET RECURSIVE ValidHelper(_, _)
211
                   ValidHelper(seq, kvs) \triangleq
212
                        IF seq = \langle \rangle THEN TRUE
213
                         ELSE LET op \stackrel{\triangle}{=} Head(seq)
214
                                 IN IF op.type = \text{``W''}
215
                                         THEN ValidHelper(Tail(seq), kvs @@ op.kv.key:> op.kv.vc)
216
                                         ELSE \land op.kv.vc = kvs[op.kv.key]
217
                                                  \land ValidHelper(Tail(seq), kvs)
218
                   ValidHelper(s, \{\})
           IN
219
        TODO: Handling initial writes
221
                   causal memory consistency model; see DC'1995
222
            LET ops \triangleq \text{UNION } \{Range(L[c]) : c \in Client\}
223
                    wops \stackrel{\triangle}{=} \{op \in ops : op.type = \text{``W''}\}
224
225
             IN
                    \forall c \in Client:
                        \exists sc \in Seq(Range(L[c]) \cup wops) : TODO: performance?
226
                            \wedge Valid(sc)
227
                            \land Respect(sc, co)
228
229
```