

A Testing Tool for Introductory Programming Courses

Thesis A Seminar

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Term 1, 2022

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- Background - Automated Testing & Marking Approaches
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- Existing Work - JUnit
- Existing Work - Historic Software

3 Design

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COMP1511	1351	1655	1874	1905	2381
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- 2 How much of the marking process can be automated via tools and will the automation tools remain viable as assessments change?

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- 5 Deeper exploration of architecture and implementation details in Background section of Seminar

Technical Debt

- 1 We approach technical debt as outlined in the framework defined within *An Exploration of Technical Debt*¹

¹Tom Edith, Aybüke Aurum and Richard Vidgen, ‘An Exploration of Technical Debt’ (2013) 86(6) *The Journal of systems and software* 1498

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- 3 How can we reconcile existing technical debt and ensure debt remains manageable in the future?

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- 1 Develop an extensible and easy to use software package which parses and runs pre-written tests on submitted code

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- 1 Develop an extensible and easy to use software package which parses and runs pre-written tests on submitted code
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- 4 Perform proving and performance tests on the new software package
- 5 Deprecate and replace the existing autotest used for introductory programming courses at UNSW CSE

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 - Increasing marking load per course staff member due to increasing student numbers can exacerbate the aforementioned issues

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 - Increasing marking load per course staff member due to increasing student numbers can exacerbate the aforementioned issues
- 3 How can we eliminate or reduce these issues?

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Automated Testing & Marking Approaches

- 1 The earliest example of automated testing on student code was published in 1960 by Jack Hollingsworth of the Rensselaer Polytechnic Institute⁴

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 - Students were observed to learn programming better with an automatic grader over dedicated lab groups
 - Increasing enrolments for programming courses per teaching period becomes economically feasible

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Automated Testing & Marking Approaches

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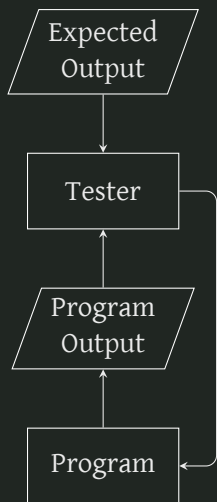
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Automated Testing & Marking Approaches

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- 2 What are the specifics of these methodologies and what are some existing automated testing frameworks?

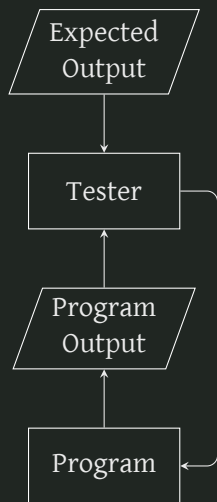
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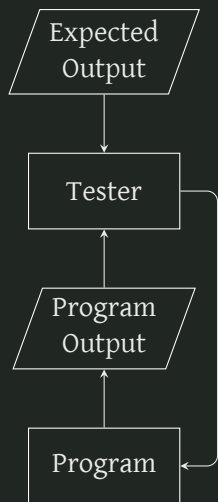
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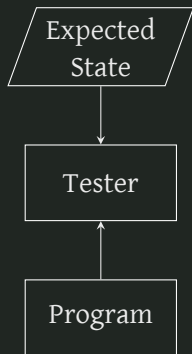
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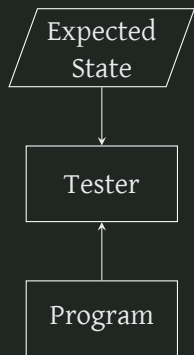
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- 2 This output can be **externally compared** with those pre-generated by a sample solution to determine whether expected behaviour has been achieved
- 3 Comparisons on side-effects after program execution allows for easier testing of complex programs with dependencies on multiple different components at the cost of storage space

Internal Program Unit Testing

- 1 Assume unit testing refers to the testing of **individual discrete code components** within the program by comparing internal program state to a known expected state pre-generated by a sample solution

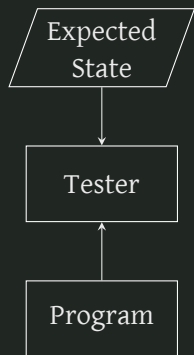


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- 2 Executing and collecting the results of the internal unit tests for the program can be used to determine whether expected behaviour has been achieved
- 3 Testing internal code components allow for more thorough determination of program correctness at the cost of difficulty in testing more complex programs which may not be able to share the same unit testing framework

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- 5 Current UNSW CSE automated general code testing tool utilised for lab and assessment marking in most introductory programming courses and at times, some higher level courses (COMP Level 2+)

Andrew Taylor autotest implementation details

Listing 1: autotest Example Test Cases

```
files=is_prime.c

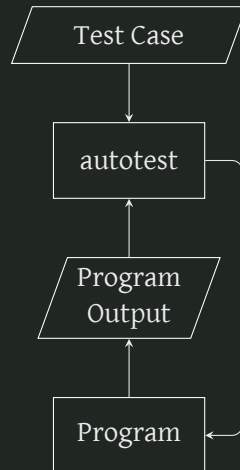
1 stdin="39" expected_stdout="39 is not prime\n"
2 stdin="42" expected_stdout="42 is not prime\n"
3 stdin="47" expected_stdout="47 is prime\n"
```

Listing 2: autotest Wrapper

```
#!/bin/sh

parameters="
default_compilers = {'c' : [['clang', '-Werror', '-std=gnu11', '-g', '-lm']]}
upload_url = https://example.com/autotest.cgi
"

exec <path_to_autotest>/autotest.py --
exercise_directory <path_to_exercise_dir> --
parameters "$parameters" "$@"
```



Andrew Taylor autotest pros & cons

1 Pros:

- Proven to be *mostly* reliable at UNSW CSE
- Can support any programming language assuming autotest can detect and compare side-effects
- Extensive parameters exposed to manage test execution environment
- Test results on failure provide meaningful information on the differences between actual and expected output

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2 Cons:

- High levels of technical debt due to outdated use of technology and architecture
- Significant lack of documentation
- Difficult for first-time users to create tests and manage test execution environment

Harvard Uni CS50 check50

1 Author(s) & Introduction: Chad Sharp (Harvard University) - 2012⁶

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- 5 Current Harvard University CS50: Introduction to Computer Science automated general code testing tool for checking correctness of practical lab exercises

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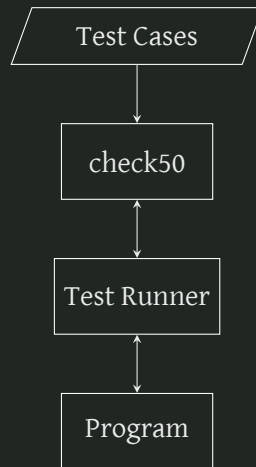
Listing 3: check50 tests

```
import check50
import check50.c

@check50.check()
def exists():
    """hello.c exists"""
    check50.exists("hello.c")

@check50.check(exists)
def compiles():
    """hello.c compiles"""
    check50.c.compile("hello.c", lcs50=True)

@check50.check(compiles)
def emma():
    """responds to name Emma"""
    check50.run("./hello").stdin("Emma").stdout("Emma").
    exit()
```



Harvard Uni CS50 check50 pros & cons

1 Pros:

- Tests are very simple to create as a chain of functions
- Documentation is very extensive
- Testing results can be rendered to HTML via a module for easier viewing
- Supports running of tests on both local and remote machines (PaaS Support)
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2 Cons:

- As a result of design choice for simplicity, testing of complex programs can be challenging (may require Harnessing)
- No official support or implementations for programming languages outside of C and Python (Flask Supported)

Google gtest

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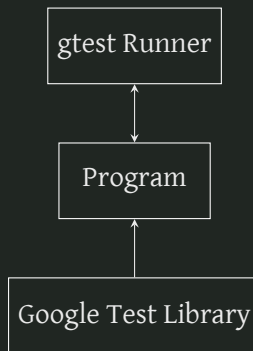
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- 5 Originally created by Google for internal use but has become one of the most popular C++ unit testing frameworks within the xUnit family of testing frameworks

Google gtest implementation details

Listing 4: gtest test cases

```
TEST(FactorialTest, Positive) {  
    EXPECT_EQ(1, Factorial(1));  
    EXPECT_EQ(2, Factorial(2));  
    EXPECT_EQ(6, Factorial(3));  
    EXPECT_EQ(40320, Factorial(8));  
}  
  
TEST(IsPrimeTest, Positive) {  
    EXPECT_FALSE(IsPrime(4));  
    EXPECT_TRUE(IsPrime(5));  
    EXPECT_FALSE(IsPrime(6));  
    EXPECT_TRUE(IsPrime(23));  
}
```



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- Documentation is extensive with a large community
- Concurrent execution of tests is supported
- Performance benefits of C++

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- Setting up test execution environment is not common for most users and can be difficult to configure based on testing needs

JUnit

- 1 **Author(s) & Introduction:** Kent Beck, Erich Gamma, David Saff, Kris Vasudevan - Initial Prototype in 1997⁷

⁷Martin Fowler, "Bliki: Xunit", *martinfowler.com* (Webpage, 2022)
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- 1 **Author(s) & Introduction:** Kent Beck, Erich Gamma, David Saff, Kris Vasudevan - Initial Prototype in 1997⁷
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BAGS - Basser Automatic Grading Scheme

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- 1 **Author(s) & Introduction:** Urs von Matt (ETH Zürich) - Earliest Documented in Winter term 1992/1993⁹

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- Motivation - Andrew Taylor autotest
- Motivation - Technical Debt
- Thesis Statement

2 Literature Review

- Background - Code Marking in Introductory Courses
- Background - Automated Testing & Marking Approaches
- Existing Work - Andrew Taylor autotest
- Existing Work - Harvard Uni CS50 check50
- Existing Work - Google gtest
- Existing Work - JUnit
- Existing Work - Historic Software

3 Design

- Design Requirements
- Proposed Design

4 Schedule & Conclusion

- Schedule
- Summary

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The design requirements for the solution will emphasise the following properties in accordance with the thesis goals:

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- 4 *Maintainable* - The new software package should be adequately documented with architectural decisions to increase ease of maintainability and possible extension of features

Exclusions

- 1 *Security* - We assume security to be out of scope as this is not a consideration in the existing Andrew Taylor autotest software package

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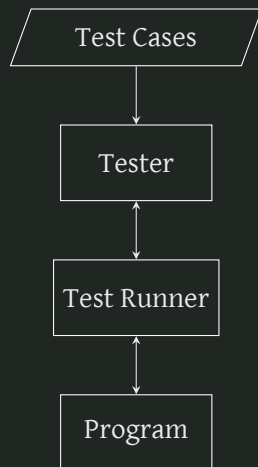
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- 4 Users of the existing Andrew Taylor autotest may elect to not utilise the new software package if the transition is less than convenient

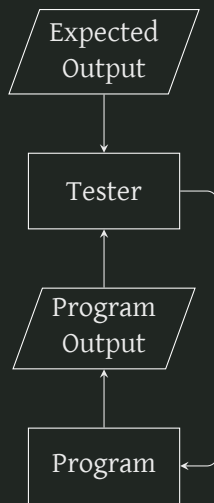
Approach 1

- 1 Architectural approach similar to Harvard University check50
- 2 check50 can be utilised as a “baseline” for both performance and correctness testing of the solution
- 3 Future Work and other relevant sections from the check50 paper can be utilised to inform implementation decisions for the solution
- 4 **Main methodology to determine correctness of tested program:**
External Program Side-effect
Comparison



Approach 2

- 1 Architectural approach similar to existing Andrew Taylor autotest which has been widely accepted for introductory programming courses at UNSW
- 2 autotest can be utilised as a “baseline” for both performance and correctness testing of the solution
- 3 **Main methodology to determine correctness of tested program:**
External Program Side-effect Comparison



Chosen Approach

- 1 We select **Approach 2** over the alternative as it more compatible with the outlined design requirements

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- 2 We note that solutions implementing Approach 1 are more feature rich than Approach 2 but it must be considered that uptake of the solution is of higher importance than the features it provides
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- Implement any extensions that have been deemed necessary by the Design Document
- Run correctness and performance testing on complete package and make final adjustments

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We have covered:

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Thank you for attending! Questions?