

Contents

Preliminary	1
0.0 –Implement a simple C# Program.....	1

Preliminary

I assume that almost everyone is conversant with C# programming. This is a simple exercise to prepare for the first lesson.

0.0 –Implement a simple C# Program

Create a C# program to implement the following UML class diagram that computes the sum of squares given an integer. For instance, computing the squares sum of 5 should return 55. The ***ComputeSquaresSum()*** should use the ***Square()*** method. The square method is as the name says, given a number *num* returns *num * num*.

