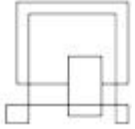


VIA University College



# Programming Concepts and Languages

Spring 2024

# Learning Objectives

- By the end of class today, you will be able to:
  - ✓ explain and implement simple F# programs using
    - ✓ function composition (`>>`, `<<`)
    - ✓ pipelining (`|>`, `<|`)
    - ✓ **type** definitions and discriminated unions

# Get the size of a given folder

```
open System
open System.IO
let sizeOfFolder folder =
    // Get all files under the path
    let filesInFolder : string [] =
        Directory.GetFiles(folder, "*.*", SearchOption.AllDirectories)

    // Map those files to their corresponding FileInfo object
    let fileInfos : FileInfo [] =
        Array.map (fun (file : string) -> new FileInfo(file)) filesInFolder

    // Map those fileInfo objects to the file's size
    let fileSizes : int64 [] =
        Array.map (fun (info : FileInfo) -> info.Length) fileInfos

    // Total the file sizes
    let totalSize = Array.sum fileSizes
    // Return the total size of the files
    totalSize
```

# Get the size of a given folder

## some issues

- Type inference system cannot determine the correct type automatically
  - must provide a type annotation in each lambda
- Unnecessary let statements
  - Just feeding the result from one computation to the next
- It looks a bit ugly
  - Takes more time to figure what is going on

```
open System
open System.IO
let sizeofFolder folder =
    // Get all files under the path
    let filesInFolder : string [] =
        Directory.GetFiles(folder, ".*",
            SearchOption.AllDirectories)

    // Map those files to their corresponding FileInfo object
    let fileInfos : FileInfo [] =
        Array.map (fun (file : string) -> new FileInfo(file))
        filesInFolder

    // Map those fileInfo objects to the file's size
    let fileSizes : int64 [] =
        Array.map (fun (info : FileInfo) -> info.Length)
        fileInfos

    // Total the file sizes
    let totalSize = Array.sum fileSizes
    // Return the total size of the files
    totalSize
```

# Pipelining

- `|>` is an infix polymorphic function which simply applies it's second argument to it's first.

```
let (|>) x f = f x
```

```
'a -> ('a -> 'b) -> 'b
```

- Example: get a student name from a tuple:

```
let studentName = fst ("Mihai",123456)
```

- Using `|>`:

```
let studentName2 = ("Mihai",123456) |> fst
```

- This is called *pipelining*, and is a common style in F#
  - values flow through the functions in the pipeline from left to right.
  - the functions in the pipeline are often formed by partial applications.
  - at the start of the pipeline is the value to begin with (`"Mihai",123456`).

# Pipelining - Example

- can continually reapply `|>` to chain functions together
  - Result of one function is piped into the next
  - needs a place holder variable to kick off the pipelining (e.g.: folder)
- Rewriting the `sizeofFolder` function:

```
let sizeofFolderPiped folder =  
  let getFiles folder =  
    Directory.GetFiles(folder, "**.*", SearchOption.AllDirectories)  
  let totalSize =  
    folder  
    |> getFiles  
    |> Array.map (fun file -> new FileInfo(file))  
    |> Array.map (fun info -> info.Length)  
    |> Array.sum  
  totalSize
```

- Mix of pipe-forward and currying.
  - `|>` takes a value and a function that only takes one parameter,
  - but map take two. This works because of partial application of functions

# Function Composition I

- A well-known operation in mathematics, defined thus:

$$(f \circ g)(x) = g(f(x)), \text{ for all } x$$

- F# definition: Functional composition

```
(>>) : ('a -> 'b) -> ('b -> 'c) -> 'a -> 'c
```

```
let (>>) f g x = g (f x)
```

- Similar to the “forward pipe” operator |>: we have

```
x |> f |> g = (f >> g) x
```

# Composition - Example

- `(>>)` joins two functions together
  - function on the left is called first
- Rewrite the `sizeOfFolder` function:

- .



# More Examples

```
square x = x * x
```

```
toString (x : int) = x.ToString()
```

```
strLen (x : string) = x.Length
```

```
lenOfSquare = square >> toString >> strLen
```

```
square 125?    gives 15625
```

```
lenOfSquare 125?    gives 5
```

# Backward Pipe and Composition

- Pipe-backward operator `<|`
  - accepts a function on the left and applies it to a value on the right.
- seems unnecessary:

```
let (<|) f x = f x
List.iter (printfn "%d") [1 .. 3]
List.iter (printfn "%d") <| [1 .. 3]
```
- it allows you to change precedence (the order in which functions are applied)
- arguments are evaluated left-to-right
- to call a function and pass the result to another function:
  - add parentheses around the expression or
  - use the pipe-backward operator
- ```
printfn "The result of sprintf is %s" (sprintf "(%d, %d)" 1 2)
printfn "The result of sprintf is %s" <| sprintf "(%d, %d)" 1 2
```

# Backward composition <<

- backward composition <<
  - takes two functions and applies the right function first and then the left.
  - It is useful when you want to express ideas in reverse order.

```
let (<<) f g x = f(g x)
```

- Example: take the square of the negation of a number

```
let square x = x * x
let negate x = -x
(square >> negate) 10? gives -100
(square << negate) 10? gives 100
```

- Example 2: filter out empty lists in a list of lists.
  - << changes the way the code reads to the programmer:

```
[ [1]; []; [4;5;6]; [3;4]; []; []; []; [9] ] |> List.filter (not << List.isEmpty)
gives [[1]; [4;5;5]; [3;4]; [9]]
```

- The |>, <|, >>, and << operators serve as a way to clean up F# code.
- Avoid them if adding them would only add clutter or confusion.

# Data Type Declarations I

- We can define our own data types in F# by:

- Type abbreviation:

```
type lineNumber = int
type entryIndex = words * (lineNum list)
// parametric/generic
type funAndInv<'a, 'b> = ('a->'b)*('b->'a)
```

- Discriminated Unions:

```
type Color = Black | Blue | Green | Cyan
```

- `type`

```
| Red | Magenta | Yellow | White
```

- `Color` is a type just like `int`, `bool`

- constructors

- `Black`, `Blue`, etc. are constructors just like `true`, `[ ]`

- elements

- elements of `Color` are the values `Black`, `Blue`, etc.

- Syntax rule:

- names of user-defined constructors must start with **Upper-case**

# Discriminated Unions I

- We can represent a value that may or may not exist.

- Option Type:

| Signature | Name        | Description       | Example       |
|-----------|-------------|-------------------|---------------|
| 'a option | Option type | An optional value | Some(3), None |

```
let myFirstOption = Some(12)
let mySecondOption = "Excellent"
let myNoOption = None
```

- Option type is a simple **discriminated union** in the F# core library:

```
type Option<'a> =
    | Some of 'a
    | None
```

# Discriminated Unions II

- defining deck of cards, a card's suit can be represented thus:

```
// Discriminated union for a card's suit
type Suit = | Heart | Diamond | Spade | Club
let suits = [ Heart; Diamond; Spade; Club ]
```

- data can be associated with each union case

```
// Discriminated union for playing cards
type PlayingCard = | Ace    of Suit    | King  of Suit
                  | Queen of Suit    | Jack   of Suit
                  | ValueCard of int * Suit
```

# Discriminated Unions III

- Generating a deck of cards: