# **TensorLayer Documentation**

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好消息 我们获得了 ACM Multimedia (MM) 年度最佳开源软件奖。

# 如果中文文档有更新错误, 请暂时阅读 英文文档

TensorLayer 是为研究人员和工程师设计的一款基于Google TensorFlow开发的深度学习与强化学习库。 它提供高级别的(Higher-Level)深度学习API,这样不仅可以加快研究人员的实验速度,也能够减少工程师在实际开发当中的重复工作。 TensorLayer非常易于修改和扩展,这使它可以同时用于机器学习的研究与应用。此外,TensorLayer 提供了大量示例和教程来帮助初学者理解深度学习,并提供大量的官方例子程序方便开发者快速找到适合自己项目的例子。 更多细节请点击 这里 。

这篇文档不仅仅是为了描述如何使用这个库也是一个遍历不同类型的神经网络, 深度强化学习和自然语言处理等内容的教程。 此外,TensorLayer的Tutorial包含了所有TensorFlow官方深度学习教程的模块化实现,因此你可以对照TensorFlow深度学习教程来学习 [英文] [极客学院中文翻译]

**注解:** 我们建议你在 Github 上star和watch 官方项目,这样当官方有更新时,你会立即知道。本文档为官方RTD文档的翻译版,更新速度会比英文原版慢,若你的英文还行,我们建议你直接阅读官方RTD文档。

如果你阅读在线中文文档时有什么问题,你可以在github上下载这个项目,然后去 /docs/cn/\_build/html/index.html 阅读离线中文文档。或者在 Read the docs 中阅读官方原文档。

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# CHAPTER 1

用户指南

TensorLayer用户指南说明了如何去安装TensorFlow,CUDA和cuDNN,然后如何用TensorLayer建立和训练神经网络和如何作为(一个开发者支持这个库。)

# 1.1 安装 Installation

# 1.1.1 安装 TensorFlow

```
pip3 install tensorflow-gpu==2.0.0a0 # specific version (YOU SHOULD INSTALL THIS ONE NOW) pip3 install tensorflow-gpu # GPU version pip3 install tensorflow # CPU version
```

更多TensorFlow安装信息,可在Google官网查看。TensorFlow支持Linux、MscOS和Windows下的GPU加速,需要用户自行安装CUDA和CuDNN。

# 1.1.2 安装 TensorLayer

# 稳定版本:

pip3 install tensorlayer

# 最新版本请通过Github来安装:

```
pip3 install git+https://github.com/tensorlayer/tensorlayer.git
or
pip3 install https://github.com/tensorlayer/tensorlayer/archive/master.zip
```

对于TensorLayer贡献者,建议从Github把整个项目clone到本地,然后把tensorlayer文件夹放到相应的项目中去。

```
git clone https://github.com/tensorlayer/tensorlayer.git
```

您也可以通过源码来安装:

```
# 首先把TensorLayer从Github下载到本地
git clone https://github.com/tensorlayer/tensorlayer.git
cd tensorlayer
# 建议安装 virtualenv
pip install virtualenv
# 创造虚拟环境 `venv`
virtualenv venv
# 激活虚拟环境
## Linux:
source venv/bin/activate
## Windows:
venv\Scripts\activate.bat
# 简单安装
pip install .
# for a machine **without** an NVIDIA GPU
pip install -e ".[all_cpu_dev]"
# for a machine **with** an NVIDIA GPU
pip install -e ".[all_gpu_dev]"
```

# 如果您想使用旧版的TensorLayer 1.X:

```
[stable version] pip install tensorlayer==1.x.x
```

如果您想修改旧版的TensorLayer 1.X,您也可以把整个项目下载下来,再安装

```
cd to the root of the git tree pip install -e .
```

这个命令会根据 setup.py 来安装TensorLayer。符号 -e 表示可修改(editable),这样您可以修改 tensorlayer 文件夹中的源码,然后 import 使用之。

# 1.1.3 GPU 加速

#### **CUDA**

TensorFlow 官网也提供了安装 CUDA 和 CuDNN 的教程。简单来说,请先从NVIDIA官网下载CUDA:

• CUDA 下载与安装

如果 CUDA 安装成功,请使用如下命令来显示GPU的信息。

```
python -c "import tensorflow"
```

#### **CuDNN**

除了 CUDA, NVIDIA 提供一个针对深度学习加速的库-CuDNN。您需要注册NVIDIA开发者,然后才能下载它:

• CuDNN 下载连接

下载解压后,把 \*.h 文件复制到 /usr/local/cuda/include 并把 lib\* 文件复制到 /usr/local/cuda/lib64.

# 1.1.4 Windows 用户

TensorLayer是一个Python库,因此请先给您的Windows安装Python,我们建议安装Python3.5以上的版本。 Anaconda 下载

#### GPU 支持

# 1. 安装 Microsoft Visual Studio

您需要先安装Microsoft Visual Studio (VS)再安装CUDA。最低的版本要求是 VS2010,我们建议安装 VS2015 以上的版本。

### 2. 安装 CUDA

下载并安装最新的CUDA:

CUDA download

# 3. 安装 CuDNN

NVIDIA CUDA® Deep Neural Network library (cuDNN) 是一个针对深度学习开发的GPU加速库。您可以在NIVIDA官网下载之:

#### cuDNN download

解压下载文件后,您会得到三个文件夹 (bin, lib, include)。然后这些文件夹里的内容需要复制到CUDA的位置。(默认安装路径是'C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v8.0')

# 安装 TensorLayer

For TensorLayer, please refer to the steps mentioned above.

```
pip install tensorflow #CPU version

pip install tensorflow-gpu #GPU version (GPU version and CPU version just choose

→one)

pip install tensorlayer #Install tensorlayer
```

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# 测试

```
import tensorlayer
```

如果CUDA,CuDNN安装成功,您会看到如下的信息。

```
successfully opened CUDA library cublas64_80.dll locally successfully opened CUDA library cuDNN64_5.dll locally successfully opened CUDA library cufft64_80.dll locally successfully opened CUDA library nvcuda.dll locally successfully opened CUDA library curand64_80.dll locally
```

# 1.1.5 问题

如果您在import时遇到困难,请查看 FQA.

```
_tkinter.TclError: no display name and no $DISPLAY environment variable
```

# 1.2 例子 Examples

#### 1.2.1 Basics

- Multi-layer perceptron (MNIST), simple usage. Classification task, see tutorial\_mnist\_simple.py.
- Multi-layer perceptron (MNIST), dynamic model. Classification with dropout using iterator, see tuto-rial\_mnist\_mlp\_dynamic.py method2.
- Multi-layer perceptron (MNIST), static model. Classification with dropout using iterator, see tuto-rial\_mnist\_mlp\_static.py.
- Convolutional Network (CIFAR-10). Classification task, see tutorial\_cifar10\_cnn\_static.py.
- TensorFlow dataset API for object detection see here.
- Merge Keras into TensorLayer. tutorial\_keras.py.
- Data augmentation with TFRecord. Effective way to load and pre-process data, see tutorial\_tfrecord\*.py and tutorial\_cifar10\_tfrecord.py.
- Data augmentation with TensorLayer. See tutorial\_fast\_affine\_transform.py (for quick test only).

# 1.2.2 Pretrained Models

- VGG 16 (ImageNet). Classification task, see tutorial\_models\_vgg16.
- VGG 19 (ImageNet). Classification task, see tutorial\_models\_vgg19.py.
- SqueezeNet (ImageNet). Model compression, see tutorial\_models\_squeezenetv1.py.
- MobileNet (ImageNet). Model compression, see tutorial\_models\_mobilenetv1.py.
- All pretrained models in pretrained-models.

# 1.2.3 Vision

- Arbitrary Style Transfer in Real-time with Adaptive Instance Normalization, see examples.
- ArcFace: Additive Angular Margin Loss for Deep Face Recognition, see InsignFace.
- BinaryNet. Model compression, see mnist cifar10.
- Ternary Weight Network. Model compression, see mnist cifar10.
- DoReFa-Net. Model compression, see mnist cifar10.
- QuanCNN. Model compression, sees mnist cifar10.
- Wide ResNet (CIFAR) by ritchieng.
- · Spatial Transformer Networks by zsdonghao.
- U-Net for brain tumor segmentation by zsdonghao.
- Variational Autoencoder (VAE) for (CelebA) by yzwxx.
- Variational Autoencoder (VAE) for (MNIST) by BUPTLdy.
- Image Captioning Reimplementation of Google's im2txt by zsdonghao.

# 1.2.4 Adversarial Learning

- DCGAN (CelebA). Generating images by Deep Convolutional Generative Adversarial Networks by zsdonghao.
- Generative Adversarial Text to Image Synthesis by zsdonghao.
- Unsupervised Image to Image Translation with Generative Adversarial Networks by zsdonghao.
- Improved CycleGAN with resize-convolution by luoxier.
- Super Resolution GAN by zsdonghao.
- BEGAN: Boundary Equilibrium Generative Adversarial Networks by 2wins.
- DAGAN: Fast Compressed Sensing MRI Reconstruction by nebulaV.

# 1.2.5 Natural Language Processing

- Recurrent Neural Network (LSTM). Apply multiple LSTM to PTB dataset for language modeling, see tuto-rial\_ptb\_lstm\_state\_is\_tuple.py.
- Word Embedding (Word2vec). Train a word embedding matrix, see tutorial\_word2vec\_basic.py.
- Restore Embedding matrix. Restore a pre-train embedding matrix, see tutorial\_generate\_text.py.
- Text Generation. Generates new text scripts, using LSTM network, see tutorial\_generate\_text.py.
- Chinese Text Anti-Spam by pakrchen.
- Chatbot in 200 lines of code for Seq2Seq.
- FastText Sentence Classification (IMDB), see tutorial\_imdb\_fasttext.py by tomtung.

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# 1.2.6 Reinforcement Learning

- Policy Gradient / Network (Atari Ping Pong), see tutorial atari pong.py.
- Deep Q-Network (Frozen lake), see tutorial\_frozenlake\_dqn.py.
- Q-Table learning algorithm (Frozen lake), see tutorial\_frozenlake\_q\_table.py.
- Asynchronous Policy Gradient using TensorDB (Atari Ping Pong) by nebulaV.
- AC for discrete action space (Cartpole), see tutorial\_cartpole\_ac.py.
- A3C for continuous action space (Bipedal Walker), see tutorial\_bipedalwalker\_a3c\*.py.
- DAGGER for (Gym Torcs) by zsdonghao.
- TRPO for continuous and discrete action space by jjkke88.

# 1.2.7 Miscellaneous

- TensorDB by fangde see tl paper.
- A simple web service TensorFlask by JoelKronander.

# 1.3 科研上路

# 1.3.1 北京大学 - 前沿计算研究中心 - 教职机会

The Center on Frontiers of Computing Studies (CFCS), Peking University (PKU), China, is a university new initiative co-founded by Professors John Hopcroft (Turing Awardee) and Wen Gao (CAE, ACM/IEEE Fellow). The center aims at developing the excellence on two fronts: research and education. On the research front, the center will provide a world-class research environment, where innovation and impactful research is the central aim, measured by professional reputation among world scholars, not by counting the number of publications and research funding. On the education front, the center deeply involves in the Turing Class, an elite undergraduate program that draws the cream of the crop from the PKU undergraduate talent pool. New curriculum and pedagogy are designed and practiced in this program, with the aim to cultivate a new generation of computer scientist/engineers that are solid in both theories and practices.

#### **Positions and Qualification**

The center invites applications for tenured/tenure-track faculty positions. We are seeking applicants from all areas of Computer Science, spanning theoretical foundations, systems, software, and applications, with special interests in artificial intelligence and machine learning. We are especially interested in applicants conducting research at the frontiers of Computer Science with other disciplines, such as data sciences, engineering, as well as mathematical, medical, physical, and social sciences.

Applicants are expected to have completed (or be completing) a Ph.D., have demonstrated the ability to pursue a program of research, and have a strong commitment to undergraduate and graduate teaching. A successful candidate will be expected to teach one to two courses at the undergraduate and graduate levels in each semester, and to build and lead a team of undergraduate and graduate students in innovative research.

We are also seeking qualified candidates for postdoctoral positions. Candidates should have a Ph.D. in a relevant discipline or expect a Ph. D within a year, with a substantive record of research accomplishments, and the ability to work collaboratively with faculty members in the center.

#### To Apply

Applicants should send a full curriculum vitae; copies of 3-5 key publications; 3-5 names and contact information of references; and a statement of research and teaching to: CFCS\_recruiting[at]pku[dot]edu[dot]cn. To expedite the process, please arrange to have the reference letters sent directly to the above email address.

Application for a postdoctoral position should include a curriculum vita, brief statement of research, and three to five names and contact information of recommendation, and can be directly addressed to an individual faculty member.

We conduct review of applications monthly, immediately upon the recipient of all application materials at the beginning of each month. However, it is highly recommended that applicants submit complete applications sooner than later, as the positions are to be filled quickly.

# 1.3.2 大英帝国理工 - 数据科学研究所 - 博士、博士后机会

Data science is therefore by nature at the core of all modern transdisciplinary scientific activities, as it involves the whole life cycle of data, from acquisition and exploration to analysis and communication of the results. Data science is not only concerned with the tools and methods to obtain, manage and analyse data: it is also about extracting value from data and translating it from asset to product.

Launched on 1st April 2014, the Data Science Institute at Imperial College London aims to enhance Imperial's excellence in data-driven research across its faculties by fulfilling the following objectives.

The Data Science Institute is housed in purpose built facilities in the heart of the Imperial College campus in South Kensington. Such a central location provides excellent access to collaborators across the College and across London.

- To act as a focal point for coordinating data science research at Imperial College by facilitating access to funding, engaging with global partners, and stimulating cross-disciplinary collaboration.
- To develop data management and analysis technologies and services for supporting data driven research in the College.
- To promote the training and education of the new generation of data scientist by developing and coordinating new degree courses, and conducting public outreach programmes on data science.
- To advise College on data strategy and policy by providing world-class data science expertise.
- To enable the translation of data science innovation by close collaboration with industry and supporting commercialization.

If you are interested in working with us, please check our vacancies and other ways to get involved, or feel free to contact us.

# 1.4 定义模型

TensorLayer提供两种模型定义模型,静态模型提供直观的代码风格来定义模型,而动态模型提供完全可控的前向传播。

# 1.4.1 静态模型

```
import tensorflow as tf
from tensorlayer.layers import Input, Dropout, Dense
from tensorlayer.models import Model

def get_model(inputs_shape):
    ni = Input(inputs_shape)
    nn = Dropout(keep=0.8)(ni)
```

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```
nn = Dense(n_units=800, act=tf.nn.relu, name="dense1")(nn)
nn = Dropout(keep=0.8)(nn)
nn = Dense(n_units=800, act=tf.nn.relu)(nn)
nn = Dropout(keep=0.8)(nn)
nn = Dense(n_units=10, act=tf.nn.relu)(nn)
M = Model(inputs=ni, outputs=nn, name="mlp")
return M

MLP = get_model([None, 784])
MLP.eval()
outputs = MLP(data)
```

# 1.4.2 动态模型

动态模型时,前一层的输出尺寸,需要手动输入到下一层中,以初始化下一层的参数。

```
class CustomModel (Model):
    def __init__(self):
        super(CustomModel, self).__init__()
        self.dropout1 = Dropout(keep=0.8)
        self.dense1 = Dense(n_units=800, act=tf.nn.relu, in_channels=784)
        self.dropout2 = Dropout(keep=0.8) # (self.densel)
        self.dense2 = Dense(n_units=800, act=tf.nn.relu, in_channels=800)
        self.dropout3 = Dropout(keep=0.8) # (self.dense2)
        self.dense3 = Dense(n_units=10, act=tf.nn.relu, in_channels=800)
    def forward(self, x, foo=False):
        z = self.dropout1(x)
        z = self.densel(z)
        z = self.dropout2(z)
        z = self.dense2(z)
        z = self.dropout3(z)
        out = self.dense3(z)
        if foo:
            out = tf.nn.relu(out)
        return out
MLP = CustomModel()
MLP.eval()
outputs = MLP(data, foo=True) # controls the forward here
outputs = MLP(data, foo=False)
```

# 1.4.3 切换训练/测试模式

```
# method 1: switch before forward
Model.train() # enable dropout, batch norm moving avg ...
output = Model(train_data)
... # training code here
Model.eval() # disable dropout, batch norm moving avg ...
output = Model(test_data)
```

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```
... # testing code here

# method 2: switch while forward
output = Model(train_data, is_train=True)
output = Model(test_data, is_train=False)
```

# 1.4.4 参数 (层) 复用

静态模型的层复用可以如下实现。

```
# create siamese network
def create_base_network(input_shape):
      '''Base network to be shared (eq. to feature extraction).
      input = Input(shape=input_shape)
      x = Flatten() (input)
      x = Dense(128, act=tf.nn.relu)(x)
      x = Dropout(0.9)(x)
      x = Dense(128, act=tf.nn.relu)(x)
      x = Dropout(0.9)(x)
      x = Dense(128, act=tf.nn.relu)(x)
      return Model(input, x)
def get_siamese_network(input_shape):
      """Create siamese network with shared base network as layer
     base_layer = create_base_network(input_shape).as_layer() # convert model as...
→layer
      ni_1 = Input(input_shape)
      ni_2 = Input (input_shape)
      nn_1 = base_layer(ni_1) # call base_layer twice
      nn_2 = base_layer(ni_2)
      return Model(inputs=[ni_1, ni_2], outputs=[nn_1, nn_2])
siamese_net = get_siamese_network([None, 784])
```

动态模型的层复用可在forward时简单地通过多次调用来实现。

```
class MyModel(Model):
    def __init__(self):
        super(MyModel, self).__init__()
        self.dense_shared = Dense(n_units=800, act=tf.nn.relu, in_channels=784)
        self.dense1 = Dense(n_units=10, act=tf.nn.relu, in_channels=800)
        self.dense2 = Dense(n_units=10, act=tf.nn.relu, in_channels=800)
        self.cat = Concat()

def forward(self, x):
        x1 = self.dense_shared(x) # call dense_shared twice
        x2 = self.dense_shared(x)
        x1 = self.dense1(x1)
        x2 = self.dense2(x2)
        out = self.cat([x1, x2])
```

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```
return out
model = MyModel()
```

# 1.4.5 显示模型信息

```
print(MLP) # simply call print function

# Model(
# (_inputlayer): Input(shape=[None, 784], name='_inputlayer')
# (dropout): Dropout(keep=0.8, name='dropout')
# (dense): Dense(n_units=800, relu, in_channels='784', name='dense')
# (dropout_1): Dropout(keep=0.8, name='dropout_1')
# (dense_1): Dense(n_units=800, relu, in_channels='800', name='dense_1')
# (dropout_2): Dropout(keep=0.8, name='dropout_2')
# (dense_2): Dense(n_units=10, relu, in_channels='800', name='dense_2')
# )
```

# 1.4.6 获取特定参数

我们可以通过层的名字或者参数的索引来获取特定参数。

```
# indexing
all_weights = MLP.weights
some_weights = MLP.weights[1:3]
# naming
some_weights = MLP.get_layer('dense1').weights
```

# 1.4.7 保存和恢复模型

我们提供两种方法保存和回复模型。

#### 只保留参数

```
MLP.save_weights('./model_weights.h5') # by default, file will be in hdf5 format MLP.load_weights('./model_weights.h5')
```

# 保留参数和网络结构

```
# When using Model.load(), there is no need to reimplement or declare the architecture of the model explicitly in code
MLP.save('./model.h5', save_weights=True)
MLP = Model.load('./model.h5', load_weights=True)
```

# 1.4.8 自定义层

全连接层的实现如下,以供参考。

z = f(x\*W+b)

```
class Dense(Layer):
   def __init__(self, n_units, act=None, in_channels=None, name=None):
        super(Dense, self).__init__(name)
        self.n_units = n_units
        self.act = act
        self.in_channels = in_channels
        \# for dynamic model, it needs the input shape to get the shape of W
        if self.in_channels is not None:
            self.build(self.in_channels)
            self._built = True
   def build(self, inputs_shape):
        if self.in_channels is None and len(inputs_shape) != 2:
           raise AssertionError("The input dimension must be rank 2, please reshape_
→or flatten it")
        if self.in_channels:
            shape = [self.in_channels, self.n_units]
        else:
            self.in_channels = inputs_shape[1]
            shape = [inputs_shape[1], self.n_units]
        self.W = self._get_weights("weights", shape=tuple(shape))
        if self.b_init:
            self.b = self._qet_weights("biases", shape=(self.n_units, ))
    @tf.function
    def forward(self, inputs):
        z = tf.matmul(inputs, self.W)
        if self.b_init:
           z = tf.add(z, self.b)
        if self.act:
           z = self.act(z)
        return z
```

# 1.5 高级特性

# 1.5.1 使用预训练模型

# 获取整个模型

```
import tensorflow as tf
import tensorlayer as tl
import numpy as np
from tensorlayer.models.imagenet_classes import class_names

vgg = tl.models.vgg16(pretrained=True)
img = tl.vis.read_image('data/tiger.jpeg')
```

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```
img = tl.prepro.imresize(img, (224, 224)).astype(np.float32) / 255
output = vgg(img, is_train=False)
```

# 获取部分模型

```
# get VGG without the last layer
cnn = tl.models.vgg16(end_with='fc2_relu', mode='static').as_layer()
# add one more layer and build a new model
ni = Input([None, 224, 224, 3], name="inputs")
nn = cnn(ni)
nn = tl.layers.Dense(n_units=100, name='out')(nn)
model = tl.models.Model(inputs=ni, outputs=nn)
# train your own classifier (only update the last layer)
train_params = model.get_layer('out').all_weights
```

# 复用模型

```
# in dynamic model, we can directly use the same model
# in static model
vgg_layer = tl.models.vgg16().as_layer()
ni_1 = tl.layers.Input([None, 224, 224, 3])
ni_2 = tl.layers.Input([None, 224, 224, 3])
a_1 = vgg_layer(ni_1)
a_2 = vgg_layer(ni_2)
M = Model(inputs=[ni_1, ni_2], outputs=[a_1, a_2])
```

# CHAPTER 2

API目录

如果你正在寻找某个特殊的函数,类或者方法,这一列文档就是为你准备的。

# 2.1 API - 激活函数

为了尽可能地保持TensorLayer的简洁性,我们最小化激活函数的数量,因此我们鼓励用户直接使用 TensorFlow官方的函数,比如 tf.nn.relu,tf.nn.relu6,tf.nn.elu,tf.nn.softplus,tf.nn.softsign 等等。更多TensorFlow官方激活函数请看 这里.

# 2.1.1 自定义激活函数

在TensorLayer中创造自定义激活函数非常简单。

下面的例子实现了把输入乘以2。对于更加复杂的激活函数,你需要用到TensorFlow的API。

```
def double_activation(x):
    return x * 2
```

A file containing various activation functions.

leaky_relu(x[, alpha, name])	leaky_relu can be used through its shortcut: tl.act.
	lrelu().
leaky_relu6(x[, alpha, name])	<pre>leaky_relu6() can be used through its shortcut:</pre>
	tl.act.lrelu6().
leaky_twice_relu6(x[, alpha_low,])	<pre>leaky_twice_relu6() can be used through its</pre>
	<pre>shortcut: :func:`tl.act.ltrelu6().</pre>
ramp(x[, v_min, v_max, name])	Ramp activation function.
swish(x[, name])	Swish function.
sign(x)	Sign function.
hard_tanh(x[, name])	Hard tanh activation function.
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# 表 1-续上页

pixel wise softmax(x[, name])

Return the softmax outputs of images, every pixels have multiple label, the sum of a pixel is 1.

# 2.1.2 Ramp

 $\texttt{tensorlayer.activation.ramp} \, (x, v\_min=0, v\_max=1, name=None)$ 

Ramp activation function.

Reference: [tf.clip\_by\_value]<a href="https://www.tensorflow.org/api\_docs/python/tf/clip\_by\_value">https://www.tensorflow.org/api\_docs/python/tf/clip\_by\_value">https://www.tensorflow.org/api\_docs/python/tf/clip\_by\_value</a>

### 参数

- x (Tensor) input.
- **v\_min** (float) cap input to v\_min as a lower bound.
- **v\_max** (float) cap input to v\_max as a upper bound.
- name (str) The function name (optional).

返回 A Tensor in the same type as x.

返回类型 Tensor

# 2.1.3 Leaky ReLU

```
tensorlayer.activation.leaky_relu (x, alpha=0.2, name='leaky_relu') leaky_relu can be used through its shortcut: tl.act.lrelu().
```

This function is a modified version of ReLU, introducing a nonzero gradient for negative input. Introduced by the paper: Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

#### The function return the following results:

- When x < 0:  $f(x) = alpha_low * x$ .
- When x >= 0: f(x) = x.

#### 参数

- **x** (*Tensor*) **Support input type** float, double, int32, int64, uint8, int16, or int8.
- alpha (float) Slope.
- name (str) The function name (optional).

### 实际案例

返回 A Tensor in the same type as x.

返回类型 Tensor

# 引用

• Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

# 2.1.4 Leaky ReLU6

```
tensorlayer.activation.leaky_relu6(x, alpha=0.2, name='leaky_relu6')

leaky_relu6() can be used through its shortcut: tl.act.lrelu6().
```

This activation function is a modified version <code>leaky\_relu()</code> introduced by the following paper: Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

This activation function also follows the behaviour of the activation function tf.nn.relu6() introduced by the following paper: Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

#### The function return the following results:

```
• When x < 0: f(x) = alpha_low * x.
```

- When x in [0, 6]: f(x) = x.
- When x > 6: f(x) = 6.

# 参数

- **x** (*Tensor*) Support input type float, double, int32, int64, uint8, int16, or int8.
- alpha (float) Slope.
- name (str) The function name (optional).

#### 实际案例

返回 A Tensor in the same type as x.

返回类型 Tensor

#### 引用

- Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]
- Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

# 2.1.5 Twice Leaky ReLU6

```
tensorlayer.activation.leaky_twice_relu6(x, alpha_low=0.2, alpha_high=0.2, name='leaky_relu6')

leaky_twice_relu6() can be used through its shortcut: :func:`tl.act.ltrelu6().
```

This activation function is a modified version <code>leaky\_relu()</code> introduced by the following paper: Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

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This activation function also follows the behaviour of the activation function tf.nn.relu6() introduced by the following paper: Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

This function push further the logic by adding *leaky* behaviour both below zero and above six.

#### The function return the following results:

- When x < 0:  $f(x) = alpha_low * x$ .
- When x in [0, 6]: f(x) = x.
- When x > 6:  $f(x) = 6 + (alpha_high * (x-6))$ .

# 参数

- **x** (*Tensor*) **Support input type** float, double, int32, int64, uint8, int16, or int8.
- alpha\_low(float) Slope for x < 0:  $f(x) = alpha_low * x$ .
- alpha\_high (float) Slope for x < 6: f(x) = 6 (alpha\_high \* (x-6)).
- name (str) The function name (optional).

#### 实际案例

返回 A Tensor in the same type as x.

返回类型 Tensor

#### 引用

- Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]
- Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

# 2.1.6 Swish

```
tensorlayer.activation.swish(x, name='swish')
Swish function.
```

See Swish: a Self-Gated Activation Function.

#### 参数

- x (Tensor) input.
- name (str) function name (optional).

返回 A Tensor in the same type as x.

返回类型 Tensor

# 2.1.7 Sign

```
\texttt{tensorlayer.activation.sign} \ (x)
```

Sign function.

Clip and binarize tensor using the straight through estimator (STE) for the gradient, usually be used for quantizing values in *Binarized Neural Networks*: https://arxiv.org/abs/1602.02830.

```
参数 ★ (Tensor) - input.
```

返回 A Tensor in the same type as x.

返回类型 Tensor

#### 引用

- Rectifier Nonlinearities Improve Neural Network Acoustic Models, Maas et al. (2013) http://web.stanford.edu/~awni/papers/relu\_hybrid\_icml2013\_final.pdf
- BinaryNet: Training Deep Neural Networks with Weights and Activations Constrained to +1 or -1, Courbariaux et al. (2 https://arxiv.org/abs/1602.02830

# 2.1.8 Hard Tanh

```
tensorlayer.activation.hard_tanh(x, name='htanh')
```

Hard tanh activation function.

Which is a ramp function with low bound of -1 and upper bound of 1, shortcut is *htanh*.

#### 参数

- x (Tensor) input.
- name (str) The function name (optional).

返回 A Tensor in the same type as x.

返回类型 Tensor

#### 2.1.9 Pixel-wise softmax

```
tensorlayer.activation.pixel_wise_softmax (x, name='pixel_wise_softmax')

Return the softmax outputs of images, every pixels have multiple label, the sum of a pixel is 1.
```

警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-06-30. *Instructions for updating:* This API will be deprecated soon as tf.nn.softmax can do the same thing.

Usually be used for image segmentation.

### 参数

• x (Tensor) -

#### input.

- For 2d image, 4D tensor (batch\_size, height, weight, channel), where channel >= 2.

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- For 3d image, 5D tensor (batch\_size, depth, height, weight, channel), where channel >= 2.
- name (str) function name (optional)

返回 A Tensor in the same type as x.

返回类型 Tensor

# 实际案例

```
>>> outputs = pixel_wise_softmax(network.outputs)
>>> dice_loss = 1 - dice_coe(outputs, y_, epsilon=1e-5)
```

# 引用

• tf.reverse

# 2.1.10 带有参数的激活函数

请见神经网络层。

# 2.2 API - Array 操作

A file containing functions related to array manipulation.

alphas(shape, alpha_value[, name])	Creates a tensor with all elements set to <i>alpha_value</i> .		
<pre>alphas_like(tensor, alpha_value[, name,])</pre>	Creates a tensor with all elements set to <i>alpha_value</i> .		

# 2.2.1 Tensorflow Tensor 操作

# tl.alphas

tensorlayer.array\_ops.alphas(shape, alpha\_value, name=None)

Creates a tensor with all elements set to *alpha\_value*. This operation returns a tensor of type *dtype* with shape *shape* and all elements set to alpha.

# 参数

- **shape** (A list of integers, a tuple of integers, or a 1-D *Tensor* of type *int32*.) The shape of the desired tensor
- alpha\_value (*float32*, *float64*, *int8*, *uint8*, *int16*, *uint16*, int32', *int64*) The value used to fill the resulting *Tensor*.
- name (str) A name for the operation (optional).

返回

返回类型 A Tensor with all elements set to alpha.

# 实际案例

```
>>> tl.alphas([2, 3], tf.int32)  # [[alpha, alpha, alpha], [alpha, alpha, alpha]]
```

# tl.alphas\_like

tensorlayer.array\_ops.alphas\_like (tensor, alpha\_value, name=None, optimize=True)

Creates a tensor with all elements set to alpha\_value. Given a single tensor (tensor), this operation returns a tensor of the same type and shape as tensor with all elements set to alpha\_value.

### 参数

- **tensor** (*tf.Tensor*) The Tensorflow Tensor that will be used as a template.
- alpha\_value (*float32*, *float64*, *int8*, *uint8*, *int16*, *uint16*, int32', *int64*) The value used to fill the resulting *Tensor*.
- name (str) A name for the operation (optional).
- optimize (bool) if true, attempt to statically determine the shape of 'tensor' and encode it as a constant.

#### 返回

返回类型 A Tensor with all elements set to alpha\_value.

### 实际案例

```
>>> tensor = tf.constant([[1, 2, 3], [4, 5, 6]])
>>> tl.alphas_like(tensor, 0.5) # [[0.5, 0.5, 0.5], [0.5, 0.5, 0.5]]
```

# 2.3 API - 损失函数

为了尽可能地保持TensorLayer的简洁性,我们最小化损失函数的数量。 因此我们鼓励直接使用TensorFlow官方的函数,比如你可以通过 tf.nn.12\_loss, tf.contrib.layers.11\_regularizer, tf.contrib.layers.12\_regularizer and tf.contrib.layers.sum\_regularizer 来实现L1, L2 和 sum 规则化,参考 TensorFlow API。

# 2.3.1 自定义损失函数

TensorLayer提供一个简单的方法来创建您自己的损失函数。 下面以多层神经网络(MLP)为例:

那么其模型参数为 [W1, b1, W2, b2, W\_out, b\_out], 这时,你可以像下面的例子那样实现对前两个weights矩阵的L2规则化。

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此外,TensorLayer 提供了通过给定名称,很方便地获取参数列表的方法,所以您可以如下对某些参数执行L2规则化。

#### 权值的正则化

在初始化变量之后, 网络参数的信息可以使用 network.print.params() 来获得。

```
sess.run(tf.initialize_all_variables())
network.print_params()
```

```
param 0: (784, 800) (mean: -0.000000, median: 0.000004 std: 0.035524)
param 1: (800,) (mean: 0.000000, median: 0.000000 std: 0.000000)
param 2: (800, 800) (mean: 0.000029, median: 0.000031 std: 0.035378)
param 3: (800,) (mean: 0.000000, median: 0.000000 std: 0.000000)
param 4: (800, 10) (mean: 0.000673, median: 0.000763 std: 0.049373)
param 5: (10,) (mean: 0.000000, median: 0.000000 std: 0.000000)
num of params: 1276810
```

网络的输出是 network.outputs , 那么交叉熵的可以被如下定义。 另外,要正则化权重, network.all\_params 要包含网络的所有参数。 在这种情况下根据 network.print\_params() 所展示的参数 0,1,...,5的值, network.all\_params = [W1, b1, W2, b2, Wout, bout] 然后对W1和W2的最大范数正则化可以按如下进行:

另外,所有的TensorFlow的正则化函数,像 tf.contrib.layers.12\_regularizer 在TensorLayer中也能使用。

#### 激活输出(Activation outputs)的规则化

实例方法 network.print\_layers() 整齐地打印不同层的所有输出。 为了实现对激活输出的正则化,您可以使用 network.all\_layers, 它包含了不同层的所有输出。 如果您想对第一层隐藏层的激活输出使用L1惩罚, 仅仅需要添加 tf.contrib.layers.l2\_regularizer(lambda\_l1)(network.all\_layers[1])到成本函数中。

```
network.print_layers()
```

```
layer 0: Tensor("dropout/mul_1:0", shape=(?, 784), dtype=float32)
layer 1: Tensor("Relu:0", shape=(?, 800), dtype=float32)
layer 2: Tensor("dropout_1/mul_1:0", shape=(?, 800), dtype=float32)
layer 3: Tensor("Relu_1:0", shape=(?, 800), dtype=float32)
layer 4: Tensor("dropout_2/mul_1:0", shape=(?, 800), dtype=float32)
layer 5: Tensor("add_2:0", shape=(?, 10), dtype=float32)
```

it implements softmax internally.  sigmoid_cross_entropy(output, target[, name])  binary_cross_entropy(output, target[,])  mean_squared_error(output, target[,])  mormalized_mean_square_error(output, target[,])  absolute_difference_error(output, target[,])  dice_coe(output, target[, loss_type, axis,])  dice_hard_coe(output, target[, threshold,])  dice_hard_coe(output, target[, threshold, axis,])  iou_coe(output, target[, threshold, axis,])  cross_entropy_seq_with_mask(logits,[,])  cross_entropy_seq_with_mask(logits,[,])  iou_regularizer(scale)  cross_entraguer(scale)  it implements softmax internally.  Sigmoid_cross_entropy operation, see tf.nn. sigmoid_cross_entropy operation.  Return the TensorFlow expression of mean-square-error (L2) of two batch of data.  Return the TensorFlow expression of absolute difference error (L1) of two batch of data.  Soft dice (Sørensen or Jaccard) coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e.  Non-differentiable Sørensen-Dice coefficient for comparing the similarity of two batch of data, usually be used for evaluating binary image segmentation.  cross_entropy_seq_with_mask(logits,[,])  Returns the expression of cross-entropy of two sequences, implement softmax internally.  Cosine_similarity [-1, 1].  Li_regularization removes the neurons of previous layer.  Lo_regularization removes the neurons of current layer.	<pre>cross_entropy(output, target[, name])</pre>	Softmax cross-entropy operation, returns the Tensor-
sigmoid_cross_entropy(output, target[, name])       Sigmoid_cross_entropy_operation, see tf.nn. sigmoid_cross_entropy_with_logits.         binary_cross_entropy(output, target[,])       Binary cross entropy operation.         mean_squared_error(output, target[,])       Return the TensorFlow expression of mean-square-error (L2) of two batch of data.         normalized_mean_square_error(output, target[,])       Return the TensorFlow expression of absolute difference error (L1) of two batch of data.         dice_coe(output, target[, loss_type, axis,])       Soft dice (Sørensen or Jaccard) coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e.         dice_hard_coe(output, target[, threshold,])       Non-differentiable Sørensen-Dice coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e.         iou_coe(output, target[, threshold, axis,])       Non-differentiable Intersection over Union (IoU) for comparing the similarity of two batch of data, usually be used for evaluating binary image segmentation.         cross_entropy_seq_logits, target_seqs[,])       Returns the expression of cross-entropy of two sequences, implement softmax internally.         cross_entropy_seq_with_mask(logits,[,])       Returns the expression of cross-entropy of two sequences, implement softmax internally.         cosine_similarity(v1, v2)       Cosine similarity [-1, 1].         li_regularizer(scale], scope])       Li_regularization removes the neurons of current layer.		Flow expression of cross-entropy for two distributions,
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])  dice_coe(output, target[, loss_type, axis,])  dice_coe(output, target[, loss_type, axis,])  dice_hard_coe(output, target[, threshold,])  dice_hard_coe(output, target[, threshold,])  Non-differentiable Sørensen-Dice coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e.  Non-differentiable Intersection over Union (IoU) for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e.  Non-differentiable Intersection over Union (IoU) for comparing the similarity of two batch of data, usually be used for evaluating binary image segmentation.  cross_entropy_seq(logits, target_seqs[,])  Returns the expression of cross-entropy of two sequences, implement softmax internally.  cross_entropy_seq_with_mask(logits,[,])  Returns the expression of cross-entropy of two sequences, implement softmax internally.  cosine_similarity(v1, v2)  Cosine similarity [-1, 1].  1i_regularizer(scale[, scope])  Li regularization removes the neurons of current layer.		
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be used for evaluating binary image segmentation.  Cross_entropy_seq(logits, target_seqs[,])  Cross_entropy_seq_with_mask(logits,[,])  Cross_entropy_seq_with_mask(logits,[,])  Returns the expression of cross-entropy of two sequences, implement softmax internally.  Cosine_similarity(v1, v2)  Cosine similarity [-1, 1].  Li_regularizer(scale[, scope])  Li regularization removes the neurons of previous layer.  Lo_regularizer(scale)  Lo regularization removes the neurons of current layer.	iou_coe(output, target[, threshold, axis,])	Non-differentiable Intersection over Union (IoU) for
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lo_regularizer(scale)         Lo regularization removes the neurons of current layer.		•
	maxnorm_regularizer([scale])	Max-norm regularization returns a function that can be
used to apply max-norm regularization to weights.		
maxnorm_o_regularizer(scale) Max-norm output regularization removes the neurons of	maxnorm_o_regularizer(scale)	÷ •
current layer.		
maxnorm_i_regularizer(scale) Max-norm input regularization removes the neurons of	maxnorm_i_regularizer(scale)	· •
previous layer.		previous layer.

# 2.3.2 Softmax cross entropy

tensorlayer.cost.cross\_entropy(output, target, name=None)

Softmax cross-entropy operation, returns the TensorFlow expression of cross-entropy for two distributions, it implements softmax internally. See tf.nn.sparse\_softmax\_cross\_entropy\_with\_logits.

# 参数

- output (Tensor) A batch of distribution with shape: [batch\_size, num of classes].
- target (Tensor) A batch of index with shape: [batch\_size, ].

2.3. API - 损失函数 23

• name (string) - Name of this loss.

# 实际案例

```
>>> import tensorlayer as t1
>>> ce = tl.cost.cross_entropy(y_logits, y_target_logits, 'my_loss')
```

#### 引用

- About cross-entropy: https://en.wikipedia.org/wiki/Cross\_entropy.
- The code is borrowed from: https://en.wikipedia.org/wiki/Cross\_entropy.

# 2.3.3 Sigmoid cross entropy

```
tensorlayer.cost.sigmoid_cross_entropy (output, target, name=None)
Sigmoid cross-entropy operation, see tf.nn.sigmoid_cross_entropy_with_logits.
```

### 参数

- output (Tensor) A batch of distribution with shape: [batch\_size, num of classes].
- target (Tensor) A batch of index with shape: [batch size, ].
- name (string) Name of this loss.

# 2.3.4 Binary cross entropy

tensorlayer.cost.binary\_cross\_entropy (output, target, epsilon=1e-08, name='bce\_loss') Binary cross entropy operation.

#### 参数

- **output** (*Tensor*) Tensor with type of *float32* or *float64*.
- target (*Tensor*) The target distribution, format the same with *output*.
- **epsilon** (*float*) A small value to avoid output to be zero.
- **name** (str) An optional name to attach to this function.

# 引用

· ericjang-DRAW

# 2.3.5 Mean squared error (L2)

```
tensorlayer.cost.mean_squared_error(output, target, is_mean=False, axis=-1, name='mean_squared_error')

Return the TensorFlow expression of mean-square-error (L2) of two batch of data.
```

#### 参数

• **output** (*Tensor*) – 2D, 3D or 4D tensor i.e. [batch\_size, n\_feature], [batch\_size, height, width] or [batch\_size, height, width, channel].

- target (*Tensor*) The target distribution, format the same with *output*.
- is\_mean (boolean) -

# Whether compute the mean or sum for each example.

- If True, use tf.reduce\_mean to compute the loss between one target and predict data.
- If False, use tf.reduce\_sum (default).
- axis (int or list of int) The dimensions to reduce.
- name (str) An optional name to attach to this function.

# 引用

• Wiki Mean Squared Error

# 2.3.6 Normalized mean square error

```
tensorlayer.cost.normalized_mean_square_error(output, target, axis=-1, name='normalized_mean_squared_error_loss')

Return the TensorFlow expression of normalized mean-square-error of two distributions.
```

### 参数

- output (Tensor) 2D, 3D or 4D tensor i.e. [batch\_size, n\_feature], [batch\_size, height, width] or [batch\_size, height, width, channel].
- target (*Tensor*) The target distribution, format the same with *output*.
- axis (int or list of int) The dimensions to reduce.
- name (str) An optional name to attach to this function.

# 2.3.7 Absolute difference error (L1)

```
tensorlayer.cost.absolute_difference_error(output, target, is_mean=False, axis=-1, name='absolute_difference_error_loss')

Return the TensorFlow expression of absolute difference error (L1) of two batch of data.
```

#### 参数

- **output** (*Tensor*) 2D, 3D or 4D tensor i.e. [batch\_size, n\_feature], [batch\_size, height, width] or [batch\_size, height, width, channel].
- **target** (*Tensor*) The target distribution, format the same with *output*.
- is\_mean(boolean)-

### Whether compute the mean or sum for each example.

- If True, use tf.reduce\_mean to compute the loss between one target and predict data.
- If False, use tf.reduce\_sum (default).
- axis (int or list of int) The dimensions to reduce.
- name (str) An optional name to attach to this function.

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# 2.3.8 Dice coefficient

tensorlayer.cost.dice\_coe (output, target, loss\_type='jaccard', axis=(1, 2, 3), smooth=1e-05)
Soft dice (Sørensen or Jaccard) coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e. labels are binary. The coefficient between 0 to 1, 1 means totally match.

### 参数

- **output** (*Tensor*) A distribution with shape: [batch\_size, ....], (any dimensions).
- target (Tensor) The target distribution, format the same with output.
- loss\_type (str) jaccard or sorensen, default is jaccard.
- axis (tuple of int) All dimensions are reduced, default [1,2,3].
- smooth (float) -

#### This small value will be added to the numerator and denominator.

- If both output and target are empty, it makes sure dice is 1.
- If either output or target are empty (all pixels are background), dice = `smooth/ (small\_value + smooth), then if smooth is very small, dice close to 0 (even the image values lower than the threshold), so in this case, higher smooth can have a higher dice.

#### 实际案例

```
>>> import tensorlayer as tl
>>> outputs = tl.act.pixel_wise_softmax(outputs)
>>> dice_loss = 1 - tl.cost.dice_coe(outputs, y_)
```

### 引用

· Wiki-Dice

# 2.3.9 Hard Dice coefficient

tensorlayer.cost.dice\_hard\_coe (output, target, threshold=0.5, axis=(1, 2, 3), smooth=1e-05)
Non-differentiable Sørensen-Dice coefficient for comparing the similarity of two batch of data, usually be used for binary image segmentation i.e. labels are binary. The coefficient between 0 to 1, 1 if totally match.

#### 参数

- output (tensor) A distribution with shape: [batch size, ....], (any dimensions).
- **target** (tensor) The target distribution, format the same with *output*.
- **threshold** (*float*) The threshold value to be true.
- axis (tuple of integer) All dimensions are reduced, default (1,2,3).
- **smooth** (*float*) This small value will be added to the numerator and denominator, see dice\_coe.

# 引用

· Wiki-Dice

# 2.3.10 IOU coefficient

tensorlayer.cost.iou\_coe(output, target, threshold=0.5, axis=(1, 2, 3), smooth=1e-05)

Non-differentiable Intersection over Union (IoU) for comparing the similarity of two batch of data, usually be used for evaluating binary image segmentation. The coefficient between 0 to 1, and 1 means totally match.

#### 参数

- **output** (tensor) A batch of distribution with shape: [batch\_size, ....], (any dimensions).
- **target** (*tensor*) The target distribution, format the same with *output*.
- **threshold** (*float*) The threshold value to be true.
- axis (tuple of integer) All dimensions are reduced, default (1, 2, 3).
- **smooth** (*float*) This small value will be added to the numerator and denominator, see dice\_coe.

# 提示

• IoU cannot be used as training loss, people usually use dice coefficient for training, IoU and hard-dice for evaluating.

# 2.3.11 Cross entropy for sequence

tensorlayer.cost.cross\_entropy\_seq(logits, target\_seqs, batch\_size=None)

Returns the expression of cross-entropy of two sequences, implement softmax internally. Normally be used for fixed length RNN outputs, see PTB example.

# 参数

- logits (Tensor) 2D tensor with shape of [batch\_size \* n\_steps, n\_classes].
- target\_seqs (Tensor) The target sequence, 2D tensor [batch\_size, n\_steps], if the number of step is dynamic, please use tl.cost.cross\_entropy\_seq\_with\_mask instead.
- batch\_size(None or int.) -

#### Whether to divide the cost by batch size.

- If integer, the return cost will be divided by batch\_size.
- If None (default), the return cost will not be divided by anything.

# 实际案例

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```
>>> import tensorlayer as tl
>>> # see `PTB example <a href="https://github.com/tensorlayer/tensorlayer/blob/master/">https://github.com/tensorlayer/tensorlayer/blob/master/</a>
>>> # cample/tutorial_ptb_lstm.py>`__.for more details
>>> # outputs shape : (batch_size * n_steps, n_classes)
>>> # targets shape : (batch_size, n_steps)
>>> cost = tl.cost.cross_entropy_seq(outputs, targets)
```

# 2.3.12 Cross entropy with mask for sequence

```
tensorlayer.cost.cross_entropy_seq_with_mask(logits, target_seqs, input_mask, re-
turn_details=False, name=None)
```

Returns the expression of cross-entropy of two sequences, implement softmax internally. Normally be used for Dynamic RNN with Synced sequence input and output.

#### 参数

- logits (Tensor) 2D tensor with shape of [batch\_size \* ?, n\_classes], ? means dynamic IDs for each example. Can be get from DynamicRNNLayer by setting return\_seq\_2d to True.
- target\_seqs (Tensor) int of tensor, like word ID. [batch\_size, ?], ? means dynamic IDs for each example.
- **input\_mask** (*Tensor*) The mask to compute loss, it has the same size with *target\_seqs*, normally 0 or 1.
- return\_details (boolean) -

### Whether to return detailed losses.

- If False (default), only returns the loss.
- If True, returns the loss, losses, weights and targets (see source code).

#### 实际案例

```
>>> import tensorlayer as tl
>>> import tensorflow as tf
>>> import numpy as np
>>> batch_size = 64
>>> vocab_size = 10000
>>> embedding_size = 256
>>> ni = tl.layers.Input([batch_size, None], dtype=tf.int64)
>>> net = tl.layers.Embedding(
           vocabulary_size = vocab_size,
           embedding_size = embedding_size,
           name = 'seq_embedding') (ni)
. . .
>>> net = tl.layers.RNN(
           cell =tf.keras.layers.LSTMCell(units=embedding_size, dropout=0.1),
           return_seq_2d = True,
           name = 'dynamicrnn') (net)
>>> net = tl.layers.Dense(n_units=vocab_size, name="output")(net)
>>> model = tl.models.Model(inputs=ni, outputs=net)
>>> input_segs = np.random.randint(0, 10, size=(batch_size, 10), dtype=np.int64)
>>> target_seqs = np.random.randint(0, 10, size=(batch_size, 10), dtype=np.int64)
>>> input_mask = np.random.randint(0, 2, size=(batch_size, 10), dtype=np.int64)
```

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```
>>> outputs = model(input_seqs, is_train=True)
>>> loss = tl.cost.cross_entropy_seq_with_mask(outputs, target_seqs, input_mask)
```

# 2.3.13 Cosine similarity

```
tensorlayer.cost.cosine_similarity (v1, v2)
Cosine similarity [-1, 1].
```

参数  $\mathbf{v2}(v1_{,})$  – Tensor with the same shape [batch\_size, n\_feature].

# 引用

· Wiki.

# 2.3.14 规则化函数

更多 tf.nn.l2\_loss, tf.contrib.layers.l1\_regularizer, tf.contrib.layers.l2 regularizer与tf.contrib.layers.sum regularizer,请见TensorFlow API.

#### **Maxnorm**

```
tensorlayer.cost.maxnorm_regularizer(scale=1.0)
```

Max-norm regularization returns a function that can be used to apply max-norm regularization to weights.

More about max-norm, see wiki-max norm. The implementation follows TensorFlow contrib.

参数 scale (float) - A scalar multiplier Tensor. 0.0 disables the regularizer.

返回

返回类型 A function with signature *mn(weights, name=None)* that apply Lo regularization.

:raises ValueError : If scale is outside of the range [0.0, 1.0] or if scale is not a float.:

### **Special**

```
tensorlayer.cost.li_regularizer(scale, scope=None)
```

Li regularization removes the neurons of previous layer. The *i* represents *inputs*. Returns a function that can be used to apply group li regularization to weights. The implementation follows TensorFlow contrib.

#### 参数

- scale (float) A scalar multiplier *Tensor*. 0.0 disables the regularizer.
- **scope** (str) An optional scope name for this function.

返回

返回类型 A function with signature li(weights, name=None) that apply Li regularization.

:raises ValueError: if scale is outside of the range [0.0, 1.0] or if scale is not a float.:

```
tensorlayer.cost.lo_regularizer(scale)
```

Lo regularization removes the neurons of current layer. The *o* represents *outputs* Returns a function that can be used to apply group lo regularization to weights. The implementation follows TensorFlow contrib.

2.3. API - 损失函数 29

参数 scale (float) - A scalar multiplier Tensor. 0.0 disables the regularizer.

返回

返回类型 A function with signature lo(weights, name=None) that apply Lo regularization.

:raises ValueError: If scale is outside of the range [0.0, 1.0] or if scale is not a float.:

```
tensorlayer.cost.maxnorm_o_regularizer(scale)
```

Max-norm output regularization removes the neurons of current layer. Returns a function that can be used to apply max-norm regularization to each column of weight matrix. The implementation follows TensorFlow contrib.

参数 scale (float) – A scalar multiplier Tensor. 0.0 disables the regularizer.

返回

返回类型 A function with signature  $mn_o(weights, name=None)$  that apply Lo regularization.

:raises ValueError : If scale is outside of the range [0.0, 1.0] or if scale is not a float.:

#### tensorlayer.cost.maxnorm\_i\_regularizer(scale)

Max-norm input regularization removes the neurons of previous layer. Returns a function that can be used to apply max-norm regularization to each row of weight matrix. The implementation follows TensorFlow contrib.

参数 scale (float) - A scalar multiplier Tensor. 0.0 disables the regularizer.

返回

返回类型 A function with signature *mn\_i(weights, name=None)* that apply Lo regularization.

:raises ValueError : If scale is outside of the range [0.0, 1.0] or if scale is not a float.:

# 2.4 API - 文件

TensorLayer provides rich layer implementations trailed for various benchmarks and domain-specific problems. In addition, we also support transparent access to native TensorFlow parameters. For example, we provide not only layers for local response normalization, but also layers that allow user to apply tf.nn.lrn on network.outputs. More functions can be found in TensorFlow API.

<pre>load_mnist_dataset([shape, path])</pre>	Load the original mnist.
<pre>load_fashion_mnist_dataset([shape, path])</pre>	Load the fashion mnist.
<pre>load_cifar10_dataset([shape, path, plotable])</pre>	Load CIFAR-10 dataset.
<pre>load_cropped_svhn([path, include_extra])</pre>	Load Cropped SVHN.
load_ptb_dataset([path])	Load Penn TreeBank (PTB) dataset.
<pre>load_matt_mahoney_text8_dataset([path])</pre>	Load Matt Mahoney's dataset.
<pre>load_imdb_dataset([path, nb_words,])</pre>	Load IMDB dataset.
load_nietzsche_dataset([path])	Load Nietzsche dataset.
load_wmt_en_fr_dataset([path])	Load WMT'15 English-to-French translation dataset.
load_flickr25k_dataset([tag, path,])	Load Flickr25K dataset.
<pre>load_flickr1M_dataset([tag, size, path,])</pre>	Load Flick1M dataset.
load_cyclegan_dataset([filename, path])	Load images from CycleGAN's database, see this link.
load_celebA_dataset([path])	Load CelebA dataset
load_voc_dataset([path, dataset,])	Pascal VOC 2007/2012 Dataset.
load_mpii_pose_dataset([path,	Load MPII Human Pose Dataset.
is_16_pos_only])	77 W.C

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download_file_from_google_drive(ID, des-	Download file from Google Drive.		
tination)			
save_npz([save_list, name])	Input parameters and the file name, save parameters into		
	.npz file.		
<pre>load_npz([path, name])</pre>	Load the parameters of a Model saved by		
	tl.files.save_npz().		
_load_and_assign_npz([name, network])	Load model from npz and assign to a network.		
<pre>save_npz_dict([save_list, name])</pre>	Input parameters and the file name, save parameters as		
	a dictionary into .npz file.		
<pre>load_and_assign_npz_dict([name, network,</pre>	Restore the parameters saved by tl.files.		
skip])	save_npz_dict().		
<pre>save_ckpt([mode_name, save_dir, var_list,])</pre>	Save parameters into <i>ckpt</i> file.		
<pre>load_ckpt([sess, mode_name, save_dir,])</pre>	Load parameters from <i>ckpt</i> file.		
<pre>save_any_to_npy([save_dict, name])</pre>	Save variables to .npy file.		
<pre>load_npy_to_any([path, name])</pre>	Load .npy file.		
file_exists(filepath)	Check whether a file exists by given file path.		
<pre>folder_exists(folderpath)</pre>	Check whether a folder exists by given folder path.		
del_file(filepath)	Delete a file by given file path.		
del_folder(folderpath)	Delete a folder by given folder path.		
read_file(filepath)	Read a file and return a string.		
<pre>load_file_list([path, regx, printable,])</pre>	Return a file list in a folder by given a path and regular		
	expression.		
_load_folder_list([path])	Return a folder list in a folder by given a folder path.		
<pre>exists_or_mkdir(path[, verbose])</pre>	Check a folder by given name, if not exist, create the		
	folder and return False, if directory exists, return True.		
<pre>maybe_download_and_extract(filename,[,</pre>	Checks if file exists in working_directory otherwise		
])	tries to dowload the file, and optionally also tries to ex-		
	tract the file if format is ".zip" or ".tar"		
natural_keys(text)	Sort list of string with number in human order.		
npz_to_W_pdf([path, regx])	Convert the first weight matrix of .npz file to .pdf by		
	using tl.visualize.W().		

# 2.4.1 下载数据集

### **MNIST**

tensorlayer.files.load\_mnist\_dataset (shape=(-1, 784), path='data') Load the original mnist.

Automatically download MNIST dataset and return the training, validation and test set with 50000, 10000 and 10000 digit images respectively.

# 参数

- **shape** (*tuple*) The shape of digit images (the default is (-1, 784), alternatively (-1, 28, 28, 1)).
- path (str) The path that the data is downloaded to.

返回 X\_train, y\_train, X\_val, y\_val, X\_test, y\_test - Return splitted training/validation/test set respectively.

返回类型 tuple

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#### 实际案例

```
>>> X_train, y_train, X_val, y_val, X_test, y_test = tl.files.load_mnist_

dataset(shape=(-1,784), path='datasets')
>>> X_train, y_train, X_val, y_val, X_test, y_test = tl.files.load_mnist_

dataset(shape=(-1, 28, 28, 1))
```

#### **Fashion-MNIST**

tensorlayer.files.load\_fashion\_mnist\_dataset (shape=(-1, 784), path='data') Load the fashion mnist.

Automatically download fashion-MNIST dataset and return the training, validation and test set with 50000, 10000 and 10000 fashion images respectively, examples.

### 参数

- **shape** (*tuple*) The shape of digit images (the default is (-1, 784), alternatively (-1, 28, 28, 1)).
- path (str) The path that the data is downloaded to.

返回 X\_train, y\_train, X\_val, y\_val, X\_test, y\_test - Return splitted training/validation/test set respectively.

返回类型 tuple

#### 实际案例

#### CIFAR-10

tensorlayer.files.load\_cifar10\_dataset (shape=(-1, 32, 32, 3), path='data', plotable=False) Load CIFAR-10 dataset.

It consists of 60000 32x32 colour images in 10 classes, with 6000 images per class. There are 50000 training images and 10000 test images.

The dataset is divided into five training batches and one test batch, each with 10000 images. The test batch contains exactly 1000 randomly-selected images from each class. The training batches contain the remaining images in random order, but some training batches may contain more images from one class than another. Between them, the training batches contain exactly 5000 images from each class.

#### 参数

- **shape** (tupe) The shape of digit images e.g. (-1, 3, 32, 32) and (-1, 32, 32, 3).
- path (str) The path that the data is downloaded to, defaults is data/cifar10/.
- plotable (boolean) Whether to plot some image examples, False as default.

```
>>> X_train, y_train, X_test, y_test = tl.files.load_cifar10_dataset(shape=(-1, __ \display 32, 32, 3))
```

### 引用

- · CIFAR website
- · Data download link
- https://teratail.com/questions/28932

#### **SVHN**

```
tensorlayer.files.load_cropped_svhn(path='data', include_extra=True)
Load Cropped SVHN.
```

The Cropped Street View House Numbers (SVHN) Dataset contains 32x32x3 RGB images. Digit '1' has label 1, '9' has label 9 and '0' has label 0 (the original dataset uses 10 to represent '0'), see ufldl website.

### 参数

- **path** (str) The path that the data is downloaded to.
- include\_extra (boolean) If True (default), add extra images to the training set.

返回 X\_train, y\_train, X\_test, y\_test - Return splitted training/test set respectively.

返回类型 tuple

### 实际案例

### Penn TreeBank (PTB)

```
tensorlayer.files.load_ptb_dataset (path='data')
Load Penn TreeBank (PTB) dataset.
```

It is used in many LANGUAGE MODELING papers, including "Empirical Evaluation and Combination of Advanced Language Modeling Techniques", "Recurrent Neural Network Regularization". It consists of 929k training words, 73k validation words, and 82k test words. It has 10k words in its vocabulary.

参数 path(str) – The path that the data is downloaded to, defaults is data/ptb/.

返回

- train\_data, valid\_data, test\_data (list of int) The training, validating and testing data in integer format.
- **vocab\_size** (*int*) The vocabulary size.

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```
>>> train_data, valid_data, test_data, vocab_size = tl.files.load_ptb_dataset()
```

### 引用

- tensorflow.models.rnn.ptb import reader
- · Manual download

#### 提示

• If you want to get the raw data, see the source code.

### Matt Mahoney's text8

```
tensorlayer.files.load_matt_mahoney_text8_dataset (path='data')
Load Matt Mahoney's dataset.
```

Download a text file from Matt Mahoney's website if not present, and make sure it's the right size. Extract the first file enclosed in a zip file as a list of words. This dataset can be used for Word Embedding.

```
参数 path(str) — The path that the data is downloaded to, defaults is data/mm_test8/.
```

返回 The raw text data e.g. [.... 'their', 'families', 'who', 'were', 'expelled', 'from', 'jerusalem', ...]

返回类型 list of str

### 实际案例

```
>>> words = t1.files.load_matt_mahoney_text8_dataset()
>>> print('Data size', len(words))
```

# **IMBD**

```
tensorlayer.files.load_imdb_dataset(path='data', nb_words=None, skip_top=0, maxlen=None, test_split=0.2, seed=113, start_char=1, oov_char=2, index_from=3)
```

Load IMDB dataset.

# 参数

- path (str) The path that the data is downloaded to, defaults is data/imdb/.
- **nb\_words** (*int*) Number of words to get.
- **skip\_top** (*int*) Top most frequent words to ignore (they will appear as oov\_char value in the sequence data).
- maxlen (int) Maximum sequence length. Any longer sequence will be truncated.
- **seed** (*int*) Seed for reproducible data shuffling.
- **start\_char** (*int*) The start of a sequence will be marked with this character. Set to 1 because 0 is usually the padding character.

- **oov\_char** (*int*) Words that were cut out because of the num\_words or skip\_top limit will be replaced with this character.
- index\_from (int) Index actual words with this index and higher.

### 引用

· Modified from keras.

#### **Nietzsche**

```
tensorlayer.files.load_nietzsche_dataset (path='data')
```

Load Nietzsche dataset.

参数 path(str) - The path that the data is downloaded to, defaults is data/nietzsche/.

返回 The content.

返回类型 str

#### 实际案例

```
>>> see tutorial_generate_text.py
>>> words = tl.files.load_nietzsche_dataset()
>>> words = basic_clean_str(words)
>>> words = words.split()
```

#### WMT'15 Website 的英文译法文数据

```
{\tt tensorlayer.files.load\_wmt\_en\_fr\_dataset}~(\textit{path}='\textit{data}')
```

Load WMT'15 English-to-French translation dataset.

It will download the data from the WMT'15 Website (10^9-French-English corpus), and the 2013 news test from the same site as development set. Returns the directories of training data and test data.

参数 path (str) - The path that the data is downloaded to, defaults is data/wmt\_en\_fr/.

### 引用

• Code modified from /tensorflow/models/rnn/translation/data\_utils.py

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### 提示

Usually, it will take a long time to download this dataset.

#### Flickr25k

```
tensorlayer.files.load_flickr25k_dataset(tag='sky', path='data', n_threads=50, print-able=False)
```

Load Flickr25K dataset.

Returns a list of images by a given tag from Flick25k dataset, it will download Flickr25k from the official website at the first time you use it.

# 参数

• tag(str or None) -

### What images to return.

- If you want to get images with tag, use string like 'dog', 'red', see Flickr Search.
- If you want to get all images, set to None.
- path (str) The path that the data is downloaded to, defaults is data/flickr25k/.
- **n\_threads** (*int*) The number of thread to read image.
- **printable** (boolean) Whether to print infomation when reading images, default is False.

### 实际案例

Get images with tag of sky

```
>>> images = tl.files.load_flickr25k_dataset(tag='sky')
```

### Get all images

### Flickr1M

```
tensorlayer.files.load_flickr1M_dataset(tag='sky', size=10, path='data', n_threads=50, printable=False)
```

Load Flick1M dataset.

Returns a list of images by a given tag from Flickr1M dataset, it will download Flickr1M from the official website at the first time you use it.

#### 参数

• tag(str or None) -

# What images to return.

- If you want to get images with tag, use string like 'dog', 'red', see Flickr Search.
- If you want to get all images, set to None.

- **size** (*int*) integer between 1 to 10. 1 means 100k images ... 5 means 500k images, 10 means all 1 million images. Default is 10.
- path (str) The path that the data is downloaded to, defaults is data/flickr25k/.
- **n\_threads** (*int*) The number of thread to read image.
- **printable** (boolean) Whether to print infomation when reading images, default is False.

Use 200k images

```
>>> images = tl.files.load_flickr1M_dataset(tag='zebra', size=2)
```

Use 1 Million images

```
>>> images = tl.files.load_flickr1M_dataset(tag='zebra')
```

### **CycleGAN**

Load images from CycleGAN's database, see this link.

### 参数

- **filename** (str) The dataset you want, see this link.
- path (str) The path that the data is downloaded to, defaults is data/cyclegan

# 实际案例

```
>>> im_train_A, im_train_B, im_test_A, im_test_B = load_cyclegan_dataset(filename= 
    'summer2winter_yosemite')
```

#### CelebA

```
tensorlayer.files.load_celebA_dataset (path='data')
```

Load CelebA dataset

Return a list of image path.

参数 path (str) - The path that the data is downloaded to, defaults is data/celebA/.

### VOC 2007/2012

```
tensorlayer.files.load_voc_dataset(path='data', dataset='2012', contain_classes_in_person=False)
```

Pascal VOC 2007/2012 Dataset.

It has 20 objects: aeroplane, bicycle, bird, boat, bottle, bus, car, cat, chair, cow, diningtable, dog, horse, motor-bike, person, pottedplant, sheep, sofa, train, tymonitor and additional 3 classes: head, hand, foot for person.

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### 参数

- path (str) The path that the data is downloaded to, defaults is data/VOC.
- dataset (str) The VOC dataset version, 2012, 2007, 2007test or 2012test. We usually train model on 2007+2012 and test it on 2007test.
- contain\_classes\_in\_person (boolean) Whether include head, hand and foot annotation, default is False.

#### 返回

- imgs\_file\_list (list of str) Full paths of all images.
- **imgs\_semseg\_file\_list** (*list of str*) Full paths of all maps for semantic segmentation. Note that not all images have this map!
- imgs\_insseg\_file\_list (*list of str*) Full paths of all maps for instance segmentation. Note that not all images have this map!
- imgs\_ann\_file\_list (*list of str*) Full paths of all annotations for bounding box and object class, all images have this annotations.
- classes (list of str) Classes in order.
- **classes\_in\_person** (*list of str*) Classes in person.
- **classes\_dict** (*dictionary*) Class label to integer.
- n\_objs\_list (list of int) Number of objects in all images in imgs\_file\_list in order.
- **objs\_info\_list** (*list of str*) Darknet format for the annotation of all images in imgs\_file\_list in order. [class\_id x\_centre y\_centre width height] in ratio format.
- **objs\_info\_dicts** (*dictionary*) The annotation of all images in imgs\_file\_list, {imgs\_file\_list : dictionary for annotation}, format from TensorFlow/Models/object-detection.

#### 实际案例

```
>>> imgs_file_list, imgs_semseg_file_list, imgs_insseg_file_list, imgs_ann_file_
⇔list,
>>>
        classes, classes_in_person, classes_dict,
        n_objs_list, objs_info_list, objs_info_dicts = t1.files.load_voc_
→dataset(dataset="2012", contain_classes_in_person=False)
>>> idx = 26
>>> print(classes)
['aeroplane', 'bicycle', 'bird', 'boat', 'bottle', 'bus', 'car', 'cat', 'chair',
→'cow', 'diningtable', 'dog', 'horse', 'motorbike', 'person', 'pottedplant',
→'sheep', 'sofa', 'train', 'tvmonitor']
>>> print(classes_dict)
{'sheep': 16, 'horse': 12, 'bicycle': 1, 'bottle': 4, 'cow': 9, 'sofa': 17, 'car
→': 6, 'dog': 11, 'cat': 7, 'person': 14, 'train': 18, 'diningtable': 10,
→'aeroplane': 0, 'bus': 5, 'pottedplant': 15, 'tvmonitor': 19, 'chair': 8, 'bird
→': 2, 'boat': 3, 'motorbike': 13}
>>> print(imgs_file_list[idx])
data/VOC/VOC2012/JPEGImages/2007_000423.jpg
>>> print(n_objs_list[idx])
>>> print(imgs_ann_file_list[idx])
```

(下页继续)

(续上页)

```
data/VOC/VOC2012/Annotations/2007_000423.xml
>>> print(objs_info_list[idx])
14  0.173  0.461333333333  0.142  0.496
14  0.828  0.5426666666667  0.188  0.594666666667
>>> ann = tl.prepro.parse_darknet_ann_str_to_list(objs_info_list[idx])
>>> print(ann)
[[14,  0.173,  0.4613333333333,  0.142,  0.496],  [14,  0.828,  0.542666666667,  0.188,  0.

$\times$5946666666667]]
>>> c, b = tl.prepro.parse_darknet_ann_list_to_cls_box(ann)
>>> print(c, b)
[14, 14] [[0.173,  0.461333333333,  0.142,  0.496],  [0.828,  0.542666666667,  0.188,  0.

$\times$5946666666667]]
```

#### 引用

- Pascal VOC2012 Website.
- Pascal VOC2007 Website.

#### **MPII**

tensorlayer.files.load\_mpii\_pose\_dataset (path='data', is\_16\_pos\_only=False)
Load MPII Human Pose Dataset.

#### 参数

- path (str) The path that the data is downloaded to.
- is\_16\_pos\_only (boolean) If True, only return the peoples contain 16 pose keypoints. (Usually be used for single person pose estimation)

### 返回

- **img\_train\_list** (*list of str*) The image directories of training data.
- ann\_train\_list (list of dict) The annotations of training data.
- img\_test\_list (list of str) The image directories of testing data.
- ann\_test\_list (list of dict) The annotations of testing data.

### 实际案例

### 引用

• MPII Human Pose Dataset. CVPR 14

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- MPII Human Pose Models. CVPR 16
- MPII Human Shape, Poselet Conditioned Pictorial Structures and etc
- MPII Keyponts and ID

### **Google Drive**

```
tensorlayer.files.download_file_from_google_drive(ID, destination)

Download file from Google Drive.
```

See tl.files.load\_celebA\_dataset for example.

### 参数

- **ID** (str) The driver ID.
- **destination** (str) The destination for save file.

# 2.4.2 保存与加载模型

### 以列表保存模型到.npz

```
tensorlayer.files.save_npz (save_list=None, name='model.npz')
```

Input parameters and the file name, save parameters into .npz file. Use tl.utils.load\_npz() to restore.

## 参数

- save\_list (list of tensor) A list of parameters (tensor) to be saved.
- name (str) The name of the .npz file.

### 实际案例

Save model to npz

```
>>> tl.files.save_npz(network.all_weights, name='model.npz')
```

Load model from npz (Method 1)

```
>>> load_params = tl.files.load_npz(name='model.npz')
>>> tl.files.assign_weights(load_params, network)
```

Load model from npz (Method 2)

```
>>> tl.files.load_and_assign_npz(name='model.npz', network=network)
```

### 引用

Saving dictionary using numpy

# 从save npz加载模型参数列表

```
tensorlayer.files.load_npz (path=", name='model.npz')
Load the parameters of a Model saved by tl.files.save_npz().
参数
• path (str) - Folder path to .npz file.
```

• name (str) – The name of the .npz file.

返回 A list of parameters in order.

返回类型 list of array

### 实际案例

• See tl.files.save\_npz

# 引用

• Saving dictionary using numpy

# 从.npz中加载参数并导入模型

```
tensorlayer.files.load_and_assign_npz (name=None, network=None)
Load model from npz and assign to a network.
```

#### 参数

- name (str) The name of the .npz file.
- network (Model) The network to be assigned.

#### 实际案例

• See tl.files.save\_npz

### 以字典保存模型到 .npz

```
tensorlayer.files.save_npz_dict (save_list=None, name='model.npz')
Input parameters and the file name, save parameters as a dictionary into .npz file.
Use tl.files.load_and_assign_npz_dict() to restore.
```

# 参数

- save\_list (list of parameters) A list of parameters (tensor) to be saved.
- name (str) The name of the .npz file.

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## 从save npz dict加载模型参数列表

tensorlayer.files.load\_and\_assign\_npz\_dict(name='model.npz', network=None, skip=False)

Restore the parameters saved by tl.files.save\_npz\_dict().

#### 参数

- name (str) The name of the .npz file.
- network (Model) The network to be assigned.
- **skip** (boolean) If 'skip' == True, loaded weights whose name is not found in network's weights will be skipped. If 'skip' is False, error will be raised when mismatch is found. Default False.

### 以列表保存模型到 .ckpt

tensorlayer.files.save\_ckpt (mode\_name='model.ckpt', save\_dir='checkpoint', var\_list=None, global\_step=None, printable=False)

Save parameters into ckpt file.

### 参数

- mode\_name (str) The name of the model, default is model.ckpt.
- **save\_dir** (*str*) The path / file directory to the *ckpt*, default is checkpoint.
- **var\_list** (*list of tensor*) The parameters / variables (tensor) to be saved. If empty, save all global variables (default).
- global\_step (int or None) Step number.
- printable (boolean) Whether to print all parameters information.

### 参见:

load\_ckpt()

# 从.ckpt中加载参数并导入模型

tensorlayer.files.load\_ckpt (sess=None, mode\_name='model.ckpt', save\_dir='checkpoint', var\_list=None, is\_latest=True, printable=False)

Load parameters from ckpt file.

## 参数

- sess (Session) TensorFlow Session.
- mode\_name (str) The name of the model, default is model.ckpt.
- **save\_dir** (*str*) The path / file directory to the *ckpt*, default is checkpoint.
- **var\_list** (*list of tensor*) The parameters / variables (tensor) to be saved. If empty, save all global variables (default).
- is\_latest (boolean) Whether to load the latest *ckpt*, if False, load the *ckpt* with the name of `mode name.
- **printable** (boolean) Whether to print all parameters information.

• Save all global parameters.

• Save specific parameters.

```
>>> tl.files.save_ckpt(sess=sess, mode_name='model.ckpt', var_list=net.all_params, ave_dir='model', printable=True)
```

· Load latest ckpt.

· Load specific ckpt.

# 2.4.3 保存与加载数据

### 保持数据到.npy文件

```
tensorlayer.files.save_any_to_npy (save_dict=None, name='file.npy')
Save variables to .npy file.
```

### 参数

- save\_dict (directory) The variables to be saved.
- name (str) File name.

### 实际案例

```
>>> tl.files.save_any_to_npy(save_dict={'data': ['a','b']}, name='test.npy')
>>> data = tl.files.load_npy_to_any(name='test.npy')
>>> print(data)
{'data': ['a','b']}
```

### 从.npy文件加载数据

```
tensorlayer.files.load_npy_to_any (path=", name='file.npy')
Load.npy file.
```

# 参数

- path (str) Path to the file (optional).
- name (str) File name.

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• see tl.files.save\_any\_to\_npy()

# 2.4.4 文件夹/文件相关函数

### 判断文件存在

```
tensorlayer.files.file_exists (filepath)
Check whether a file exists by given file path.
```

# 判断文件夹存在

```
tensorlayer.files.folder_exists (folderpath)

Check whether a folder exists by given folder path.
```

### 删除文件

```
tensorlayer.files.del_file (filepath)

Delete a file by given file path.
```

# 删除文件夹

```
tensorlayer.files.del_folder(folderpath)

Delete a folder by given folder path.
```

# 读取文件

```
tensorlayer.files.read_file (filepath)
Read a file and return a string.
```

### 实际案例

```
>>> data = tl.files.read_file('data.txt')
```

# 从文件夹中读取文件名列表

```
tensorlayer.files.load_file_list (path=None, regx='\\jpg', printable=True, keep\_prefix=False)

Return a file list in a folder by given a path and regular expression.
```

# 参数

- path (str or None) A folder path, if None, use the current directory.
- regx(str) The regx of file name.
- **printable** (boolean) Whether to print the files infomation.
- **keep\_prefix** (boolean) Whether to keep path in the file name.

```
>>> file_list = tl.files.load_file_list(path=None, regx='w1pre_[0-9]+\.(npz)')
```

### 从文件夹中读取文件夹列表

```
tensorlayer.files.load_folder_list(path=")
```

Return a folder list in a folder by given a folder path.

参数 path (str) - A folder path.

#### 查看或建立文件夹

```
tensorlayer.files.exists_or_mkdir(path, verbose=True)
```

Check a folder by given name, if not exist, create the folder and return False, if directory exists, return True.

### 参数

- path (str) A folder path.
- **verbose** (boolean) If True (default), prints results.

返回 True if folder already exist, otherwise, returns False and create the folder.

返回类型 boolean

#### 实际案例

```
>>> tl.files.exists_or_mkdir("checkpoints/train")
```

#### 下载或解压

tensorlayer.files.maybe\_download\_and\_extract(filename, working\_directory, url\_source, extract=False, expected\_bytes=None)

Checks if file exists in working\_directory otherwise tries to dowload the file, and optionally also tries to extract the file if format is ".zip" or ".tar"

### 参数

- **filename** (str) The name of the (to be) dowloaded file.
- working\_directory (str) A folder path to search for the file in and dowload the file to
- url (str) The URL to download the file from
- **extract** (boolean) If True, tries to uncompress the dowloaded file is ".tar.gz/.tar.bz2" or ".zip" file, default is False.
- **expected\_bytes** (*int or None*) If set tries to verify that the downloaded file is of the specified size, otherwise raises an Exception, defaults is None which corresponds to no check being performed.

返回 File path of the dowloaded (uncompressed) file.

返回类型 str

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# 2.4.5 排序

### 字符串按数字排序

```
tensorlayer.files.natural_keys (text)
Sort list of string with number in human order.
```

#### 实际案例

```
>>> l = ['im1.jpg', 'im31.jpg', 'im11.jpg', 'im21.jpg', 'im03.jpg', 'im05.jpg']
>>> l.sort(key=tl.files.natural_keys)
['im1.jpg', 'im03.jpg', 'im05', 'im11.jpg', 'im21.jpg', 'im31.jpg']
>>> l.sort() # that is what we dont want
['im03.jpg', 'im05', 'im1.jpg', 'im11.jpg', 'im21.jpg', 'im31.jpg']
```

#### 引用

• link

# 2.4.6 可视化 npz 文件

```
tensorlayer.files.npz_to_W_pdf (path=None, regx='w1pre\_[0-9]+\(npz)') Convert the first weight matrix of .npz file to .pdf by using tl.visualize.W().
```

### 参数

- path (str) A folder path to npz files.
- **regx** (str) Regx for the file name.

# 实际案例

Convert the first weight matrix of w1\_pre...pz file to w1\_pre...pdf.

```
>>> tl.files.npz_to_W_pdf(path='/Users/.../npz_file/', regx='w1pre_[0-9]+\.(npz)')
```

# 2.5 API - 迭代函数

#### 数据迭代。

<pre>minibatches([inputs, targets, batch_size,])</pre>	Generate a generator that input a group of example in numpy.array and their labels, return the examples and labels by the given batch size.
seq_minibatches(inputs, targets, batch_size,)	Generate a generator that return a batch of sequence inputs and targets.
seq_minibatches2(inputs, targets,)	Generate a generator that iterates on two list of words.
<pre>ptb_iterator(raw_data, batch_size, num_steps)</pre>	Generate a generator that iterates on a list of words, see
	PTB example.

# 2.5.1 非时间序列

tensorlayer.iterate.minibatches (inputs=None, targets=None, batch\_size=None, allow\_dynamic\_batch\_size=False, shuffle=False)

Generate a generator that input a group of example in numpy.array and their labels, return the examples and labels by the given batch size.

### 参数

- **inputs** (*numpy.array*) The input features, every row is a example.
- targets (numpy.array) The labels of inputs, every row is a example.
- batch\_size (int) The batch size.
- allow\_dynamic\_batch\_size (boolean) Allow the use of the last data batch in case the number of examples is not a multiple of batch\_size, this may result in unexpected behaviour if other functions expect a fixed-sized batch-size.
- **shuffle** (boolean) Indicating whether to use a shuffling queue, shuffle the dataset before return.

# 实际案例

```
>>> X = np.asarray([['a','a'], ['b','b'], ['c','c'], ['d','d'], ['e','e'], ['f','f \dipsilon'])
>>> y = np.asarray([0,1,2,3,4,5])
>>> for batch in tl.iterate.minibatches(inputs=X, targets=y, batch_size=2, \dipsilon \dipsilon \text{shuffle=False}):
>>> print(batch)
(array([['a', 'a'], ['b', 'b']], dtype='<U1'), array([0, 1]))
(array([['c', 'c'], ['d', 'd']], dtype='<U1'), array([2, 3]))
(array([['e', 'e'], ['f', 'f']], dtype='<U1'), array([4, 5]))
```

#### 提示

If you have two inputs and one label and want to shuffle them together, e.g. X1 (1000, 100), X2 (1000, 80) and Y (1000, 1), you can stack them together (np.hstack((X1, X2))) into (1000, 180) and feed to inputs. After getting a batch, you can split it back into X1 and X2.

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# 2.5.2 时间序列

### Sequence iteration 1

tensorlayer.iterate.seq\_minibatches (inputs, targets, batch\_size, seq\_length, stride=1)

Generate a generator that return a batch of sequence inputs and targets. If batch\_size=100 and seq\_length=5, one return will have 500 rows (examples).

## 参数

- **inputs** (*numpy.array*) The input features, every row is a example.
- **targets** (*numpy.array*) The labels of inputs, every element is a example.
- batch\_size (int) The batch size.
- **seq\_length** (*int*) The sequence length.
- **stride** (*int*) The stride step, default is 1.

### 实际案例

Synced sequence input and output.

```
>>> X = np.asarray([['a','a'], ['b','b'], ['c','c'], ['d','d'], ['e','e'], ['f','f \display])
>>> y = np.asarray([0, 1, 2, 3, 4, 5])
>>> for batch in tl.iterate.seq_minibatches(inputs=X, targets=y, batch_size=2, \display \display \equiv seq_length=2, stride=1):
>>> print(batch)
(array([['a', 'a'], ['b', 'b'], ['b', 'b'], ['c', 'c']], dtype='<U1'), array([0, \display \display 1, 2]))
(array([['c', 'c'], ['d', 'd'], ['d', 'd'], ['e', 'e']], dtype='<U1'), array([2, \display 3, 3, 4]))
```

### Many to One

```
>>> return_last = True
>>> num_steps = 2
>>> X = np.asarray([['a','a'], ['b','b'], ['c','c'], ['d','d'], ['e','e'], ['f','f
' ] ] )
>>> Y = np.asarray([0,1,2,3,4,5])
>>> for batch in tl.iterate.seq_minibatches(inputs=X, targets=Y, batch_size=2,...
→seq_length=num_steps, stride=1):
>>>
       x, y = batch
>>>
        if return_last:
            tmp_y = y.reshape((-1, num_steps) + y.shape[1:])
>>>
>>>
      y = tmp_y[:, -1]
        print(x, y)
[['a' 'a']
['b' 'b']
['b' 'b']
['c' 'c']] [1 2]
[['c' 'c']
['d' 'd']
['d' 'd']
['e' 'e']] [3 4]
```

### Sequence iteration 2

tensorlayer.iterate.seq\_minibatches2 (inputs, targets, batch\_size, num\_steps)

Generate a generator that iterates on two list of words. Yields (Returns) the source contexts and the target context by the given batch\_size and num\_steps (sequence\_length). In TensorFlow's tutorial, this generates the batch\_size pointers into the raw PTB data, and allows minibatch iteration along these pointers.

### 参数

- **inputs** (*list of data*) The context in list format; note that context usually be represented by splitting by space, and then convert to unique word IDs.
- **targets** (*list of data*) The context in list format; note that context usually be represented by splitting by space, and then convert to unique word IDs.
- batch size (int) The batch size.
- num\_steps (int) The number of unrolls. i.e. sequence length

生成器 Pairs of the batched data, each a matrix of shape [batch\_size, num\_steps].

:raises ValueError : if batch\_size or num\_steps are too high.:

#### 实际案例

```
[[ 0. 1. 2.] [ 10. 11. 12.]] [[ 20. 21. 22.] [ 30. 31. 32.]] [[ 3. 4. 5.] [ 13. 14. 15.]] [[ 23. 24. 25.] [ 33. 34. 35.]] [[ 6. 7. 8.] [ 16. 17. 18.]] [[ 26. 27. 28.] [ 36. 37. 38.]]
```

#### 提示

• Hint, if the input data are images, you can modify the source code *data = np.zeros([batch\_size, batch\_len)* to *data = np.zeros([batch\_size, batch\_len, inputs.shape[1], inputs.shape[2], inputs.shape[3]])*.

### PTB dataset iteration

tensorlayer.iterate.ptb\_iterator(raw\_data, batch\_size, num\_steps)

Generate a generator that iterates on a list of words, see PTB example. Yields the source contexts and the target context by the given batch\_size and num\_steps (sequence\_length).

In TensorFlow's tutorial, this generates *batch\_size* pointers into the raw PTB data, and allows minibatch iteration along these pointers.

#### 参数

- raw\_data (a list) the context in list format; note that context usually be represented by splitting by space, and then convert to unique word IDs.
- batch\_size (int) the batch size.
- num\_steps (int) the number of unrolls. i.e. sequence\_length

2.5. API - 迭代函数 49

# 生成器

- Pairs of the batched data, each a matrix of shape [batch\_size, num\_steps].
- The second element of the tuple is the same data time-shifted to the
- right by one.

:raises ValueError : if batch\_size or num\_steps are too high.:

# 实际案例

```
[[ 3 4 5] <— 1st batch input 2nd subset/ iteration [13 14 15]] <— 2nd batch input
```

[[ **4 5 6**] **<— 1st batch target** [14 15 16]] **<—** 2nd batch target

[[ **6 7 8**] **3rd subset/ iteration** [16 17 18]]

**[[789]** [17 18 19]]

# 2.6 API - 神经网络层

# 2.6.1 神经网络层列表

Layer([name, act])	The basic Layer class represents a single layer of a
	neural network.
Input(shape[, dtype, name])	The Input class is the starting layer of a neural net-
	work.
OneHot([depth, on_value, off_value, axis,])	The OneHot class is the starting layer of a neural net-
	work, see tf.one_hot.
Word2vecEmbedding(vocabulary_size,[,])	The Word2vecEmbedding class is a fully connected
	layer.
Embedding(vocabulary_size, embedding_size[,])	The Embedding class is a look-up table for word em-
	bedding.
AverageEmbedding(vocabulary_size, embed-	The AverageEmbedding averages over embeddings
ding_size)	of inputs.
Dense(n_units[, act, W_init, b_init,])	The Dense class is a fully connected layer.
Dropout(keep[, seed, name])	The Dropout class is a noise layer which randomly set
	some activations to zero according to a keeping proba-
	bility.
GaussianNoise([mean, stddev, is_train,])	The GaussianNoise class is noise layer that adding
	noise with gaussian distribution to the activation.
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DropconnectDense([keep, n_units, act,])	The DropconnectDense class is Dense with Drop-
	Connect behaviour which randomly removes connec-
	tions between this layer and the previous layer accord-
	ing to a keeping probability.
<pre>UpSampling2d(scale[, method, antialias,])</pre>	The UpSampling2d class is a up-sampling 2D layer.
DownSampling2d(scale[, method, antialias,])	The DownSampling2d class is down-sampling 2D
	layer.
Conv1d([n_filter, filter_size, stride, act,])	Simplified version of ConvldLayer.
Conv2d([n_filter, filter_size, strides,])	Simplified version of Conv2dLayer.
Conv3d([n_filter, filter_size, strides,])	Simplified version of Conv3dLayer.
DeConv2d([n_filter, filter_size, strides,])	Simplified version of DeConv2dLayer, see
	tf.nn.conv3d_transpose.
DeConv3d([n_filter, filter_size, strides,])	Simplified version of DeConv3dLayer, see
	tf.nn.conv3d_transpose.
DepthwiseConv2d([filter_size, strides, act,])	Separable/Depthwise Convolutional 2D layer, see
	tf.nn.depthwise_conv2d.
SeparableConv1d([n_filter, filter_size,])	The SeparableConv1d class is a 1D depthwise sep-
departable convicting interpretation (in _ interpretation )	arable convolutional layer.
SeparableConv2d([n_filter, filter_size,])	The SeparableConv2d class is a 2D depthwise sep-
beparabreconvea([n_mer, mer_bize,])	arable convolutional layer.
DeformableConv2d([offset_layer, n_filter,])	The DeformableConv2d class is a 2D Deformable
Detotmableconvad([onset_layer, ii_mer,])	Convolutional Networks.
GroupConv2d([n_filter, filter_size,])	The GroupConv2d class is 2D grouped convolution,
Groupconvza([in_inter, inter_size,])	see here.
PadLayer([padding, mode, name])	The PadLayer class is a padding layer for any mode
PadLayer([padding, mode, name])	and dimension.
PoolLayer([filter_size, strides, padding,])	The PoolLayer class is a Pooling layer.
ZeroPad1d(padding[, name])	The ZeroPad1d class is a 1D padding layer for signal
18 5	[batch, length, channel].
ZeroPad2d(padding[, name])	The ZeroPad2d class is a 2D padding layer for image
	[batch, height, width, channel].
<pre>ZeroPad3d(padding[, name])</pre>	The ZeroPad3d class is a 3D padding layer for vol-
	ume [batch, depth, height, width, channel].
<pre>MaxPool1d([filter_size, strides, padding,])</pre>	Max pooling for 1D signal.
MeanPool1d([filter_size, strides, padding,])	Mean pooling for 1D signal.
<pre>MaxPool2d([filter_size, strides, padding,])</pre>	Max pooling for 2D image.
<pre>MeanPool2d([filter_size, strides, padding,])</pre>	Mean pooling for 2D image [batch, height, width, chan-
	nel].
<pre>MaxPool3d([filter_size, strides, padding,])</pre>	Max pooling for 3D volume.
MeanPool3d([filter_size, strides, padding,])	Mean pooling for 3D volume.
GlobalMaxPoolld([data_format, name])	The GlobalMaxPool1d class is a 1D Global Max
	Pooling layer.
GlobalMeanPoolld([data_format, name])	The GlobalMeanPool1d class is a 1D Global Mean
\L _ / J/	Pooling layer.
GlobalMaxPool2d([data_format, name])	The GlobalMaxPool2d class is a 2D Global Max
	Pooling layer.
GlobalMeanPool2d([data_format, name])	The GlobalMeanPool2d class is a 2D Global Mean
oroxarioani ooroa([aua_ioinat, namo])	Pooling layer.
GlobalMaxPool3d([data_format, name])	The GlobalMaxPool3d class is a 3D Global Max
oroparrant oursa([uata_torniat, name])	Pooling layer.
	Foomig layer. 下而继续

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表 6-	- 续上页
GlobalMeanPool3d([data_format, name])	The GlobalMeanPool3d class is a 3D Global Mean
	Pooling layer.
CornerPool2d([mode, name])	Corner pooling for 2D image [batch, height, width,
	channel], see here.
SubpixelConvld([scale, act, in_channels, name])	It is a 1D sub-pixel up-sampling layer.
SubpixelConv2d([scale, n_out_channels, act,])	It is a 2D sub-pixel up-sampling layer, usually be used
	for Super-Resolution applications, see SRGAN for example.
SpatialTransformer2dAffine([in_channels,	The SpatialTransformer2dAffine class is a
])	2D Spatial Transformer Layer for 2D Affine Transfor-
	mation.
<pre>transformer(U, theta, out_size[, name])</pre>	Spatial Transformer Layer for 2D Affine Transforma-
	tion, see SpatialTransformer2dAffine class.
<pre>batch_transformer(U, thetas, out_size[, name])</pre>	Batch Spatial Transformer function for 2D Affine
	Transformation.
<pre>BatchNorm([decay, epsilon, act, is_train,])</pre>	The BatchNorm is a batch normalization layer for
7 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	both fully-connected and convolution outputs.
BatchNorm1d([decay, epsilon, act, is_train,])	The BatchNorm1d applies Batch Normalization over 3D input (a mini-batch of 1D inputs with additional
BatchNorm2d([decay, epsilon, act, is_train,])	channel dimension), of shape (N, L, C) or (N, C, L).  The BatchNorm2d applies Batch Normalization over
Batchnormza([decay, epsilon, act, is_train,])	4D input (a mini-batch of 2D inputs with additional
	channel dimension) of shape (N, H, W, C) or (N, C, H,
	W).
BatchNorm3d([decay, epsilon, act, is_train,])	The BatchNorm3d applies Batch Normalization over
	5D input (a mini-batch of 3D inputs with additional
	channel dimension) with shape (N, D, H, W, C) or (N,
	C, D, H, W).
LocalResponseNorm([depth_radius, bias,])	The LocalResponseNorm layer is for Local Re-
- · · · · ·	sponse Normalization.
InstanceNorm([act, epsilon, beta_init,])	The InstanceNorm is an instance normalization
	layer for both fully-connected and convolution outputs.
InstanceNorm1d([act, epsilon, beta_init,])	The InstanceNorm1d applies Instance Normaliza-
	tion over 3D input (a mini-instance of 1D inputs with
	additional channel dimension), of shape (N, L, C) or (N,
	C, L).
InstanceNorm2d([act, epsilon, beta_init,])	The InstanceNorm2d applies Instance Normaliza-
	tion over 4D input (a mini-instance of 2D inputs with
	additional channel dimension) of shape (N, H, W, C) or
Tarabase Managaritis de la Proposición de la Pro	(N, C, H, W).
<pre>InstanceNorm3d([act, epsilon, beta_init,])</pre>	The InstanceNorm3d applies Instance Normaliza-
	tion over 5D input (a mini-instance of 3D inputs with
	additional channel dimension) with shape (N, D, H, W, C) or (N, C, D, H, W).
LayerNorm([center, scale, act, epsilon,])	The LayerNorm class is for layer normalization, see
Day offworm([contor, bottle, det, epsilon,])	tf.contrib.layers.layer_norm.
GroupNorm([groups, epsilon, act,])	The GroupNorm layer is for Group Normalization.
SwitchNorm([act, epsilon, beta_init,])	The SwitchNorm is a switchable normalization.
RNN(cell[, return_last_output,])	The RNN class is a fixed length recurrent layer for im-
	plementing simple RNN, LSTM, GRU and etc.
SimpleRNN	
	<b>工五州</b>

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	·
GRURNN	
LSTMRNN	
BiRNN(fw_cell, bw_cell[, return_seq_2d,])	The BiRNN class is a fixed length Bidirectional recurrent layer.
retrieve_seq_length_op(data)	An op to compute the length of a sequence from input shape of [batch_size, n_step(max), n_features], it can be used when the features of padding (on right hand side) are all zeros.
retrieve_seq_length_op2(data)	An op to compute the length of a sequence, from input shape of [batch_size, n_step(max)], it can be used when the features of padding (on right hand side) are all zeros.
retrieve_seq_length_op3(data[,pad_val])	An op to compute the length of a sequence, the data shape can be [batch_size, n_step(max)] or [batch_size, n_step(max), n_features].
target_mask_op	
Flatten([name])	A layer that reshapes high-dimension input into a vector.
Reshape(shape[, name])	A layer that reshapes a given tensor.
Transpose([perm, conjugate, name])	A layer that transposes the dimension of a tensor.
Shuffle(group[, name])	A layer that shuffle a 2D image [batch, height, width, channel], see here.
Lambda(fn[, fn_weights, fn_args, name])	A layer that takes a user-defined function using Lambda.
Concat([concat_dim, name])	A layer that concats multiple tensors according to given axis.
<pre>Elementwise([combine_fn, act, name])</pre>	A layer that combines multiple <i>Layer</i> that have the same output shapes according to an element-wise operation.
ElementwiseLambda(fn[, fn_weights, fn_args,])	A layer that use a custom function to combine multiple Layer inputs.
<pre>ExpandDims(axis[, name])</pre>	The ExpandDims class inserts a dimension of 1 into a tensor's shape, see tf.expand_dims().
Tile([multiples, name])	The <i>Tile</i> class constructs a tensor by tiling a given tensor, see tf.tile().
Stack([axis, name])	The <i>Stack</i> class is a layer for stacking a list of rank-R tensors into one rank-(R+1) tensor, see tf.stack().
UnStack([num, axis, name])	The <i>UnStack</i> class is a layer for unstacking the given dimension of a rank-R tensor into rank-(R-1) tensors., see tf.unstack().
Sign([name])	The SignLayer class is for quantizing the layer outputs to -1 or 1 while inferencing.
Scale([init_scale, name])	The Scale class is to multiple a trainable scale value to the layer outputs.
BinaryDense([n_units, act, use_gemm,])	The <i>BinaryDense</i> class is a binary fully connected layer, which weights are either -1 or 1 while inferencing.
BinaryConv2d([n_filter, filter_size,])	The BinaryConv2d class is a 2D binary CNN layer, which weights are either -1 or 1 while inference.
TernaryDense([n_units, act, use_gemm,])	The <i>TernaryDense</i> class is a ternary fully connected layer, which weights are either -1 or 1 or 0 while inference.
TernaryConv2d([n_filter, filter_size,])	The <i>TernaryConv2d</i> class is a 2D ternary CNN layer, which weights are either -1 or 1 or 0 while inference.
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表 6-续上页	
DorefaDense([bitW, bitA, n_units, act,])	The DorefaDense class is a binary fully connected
	layer, which weights are 'bitW' bits and the output of
	the previous layer are 'bitA' bits while inferencing.
DorefaConv2d([bitW, bitA, n_filter,])	The DorefaConv2d class is a 2D quantized convolu-
	tional layer, which weights are 'bitW' bits and the out-
	put of the previous layer are 'bitA' bits while inferenc-
	ing.
QuantizedDense	
QuantizedDenseWithBN	
QuantizedConv2d	
QuantizedConv2dWithBN	
PRelu([channel_shared, in_channels, a_init,])	The PRelu class is Parametric Rectified Linear layer.
PRelu6([channel_shared, in_channels,])	The PRelu6 class is Parametric Rectified Linear layer
	integrating ReLU6 behaviour.
PTRelu6([channel_shared, in_channels,])	The PTRelu6 class is Parametric Rectified Linear
	layer integrating ReLU6 behaviour.
flatten_reshape(variable[, name])	Reshapes a high-dimension vector input.
<pre>initialize_rnn_state(state[, feed_dict])</pre>	Returns the initialized RNN state.
list_remove_repeat(x)	Remove the repeated items in a list, and return the pro-
	cessed list.

# 2.6.2 层基础类

class tensorlayer.layers.Layer(name=None, act=None, \*args, \*\*kwargs)

The basic *Layer* class represents a single layer of a neural network.

It should be subclassed when implementing new types of layers.

参数 name (str or None) – A unique layer name. If None, a unique name will be automatically assigned.

\_\_init\_\_()

Initializing the Layer.

\_\_call\_\_\_()

(1) Building the Layer if necessary. (2) Forwarding the computation.

### all weights()

Return a list of Tensor which are all weights of this Layer.

### trainable\_weights()

Return a list of Tensor which are all trainable weights of this Layer.

#### nontrainable\_weights()

Return a list of Tensor which are all nontrainable weights of this Layer.

#### build()

Abstract method. Build the Layer. All trainable weights should be defined in this function.

# ${\tt forward}\,(\,)$

Abstract method. Forward computation and return computation results.

# 2.6.3 输入层

### 普通输入层

tensorlayer.layers.**Input** (*shape*, *dtype=tensorflow.float32*, *name=None*)
The *Input* class is the starting layer of a neural network.

### 参数

- **shape** (tuple (int)) Including batch size.
- name (None or str) A unique layer name.

### One-hot 输入层

The OneHot class is the starting layer of a neural network, see tf.one\_hot. Useful link: https://www.tensorflow.org/api\_docs/python/tf/one\_hot.

### 参数

- **depth** (*None or int*) If the input indices is rank N, the output will have rank N+1. The new axis is created at dimension *axis* (default: the new axis is appended at the end).
- on\_value (None or number) The value to represent ON. If None, it will default to the value 1.
- off\_value (None or number) The value to represent *OFF*. If None, it will default to the value 0.
- axis (None or int) The axis.
- dtype (None or TensorFlow dtype) The data type, None means tf.float32.
- name (str) A unique layer name.

### 实际案例

```
>>> import tensorflow as tf
>>> import tensorlayer as t1
>>> net = tl.layers.Input([32], dtype=tf.int32)
>>> onehot = tl.layers.OneHot(depth=8)
>>> print(onehot)
OneHot(depth=8, name='onehot')
>>> tensor = tl.layers.OneHot(depth=8)(net)
>>> print(tensor)
tf.Tensor([...], shape=(32, 8), dtype=float32)
```

### Word2Vec Embedding 输入层

```
 \textbf{class} \  \, \textbf{tensorlayer.layers.Word2vecEmbedding} \, (\textit{vocabulary\_size}, \qquad embed-\\ \textit{ding\_size}, \qquad \textit{num\_sampled=64}, \qquad \textit{acti-}\\ \textit{vate\_nce\_loss=True}, \qquad \textit{nce\_loss\_args=None}, \\ \textit{E\_init=<tensorlayer.initializers.RandomUniform}} \\ \textit{object>}, \textit{nce\_W\_init=<tensorlayer.initializers.TruncatedNormal}} \\ \textit{object>}, \textit{nce\_b\_init=<tensorlayer.initializers.Constant}} \\ \textit{object>}, \textit{name=None})
```

The Word2vecEmbedding class is a fully connected layer. For Word Embedding, words are input as integer

2.6. API - 神经网络层 55

index. The output is the embedded word vector.

The layer integrates NCE loss by default (activate\_nce\_loss=True). If the NCE loss is activated, in a dynamic model, the computation of nce loss can be turned off in customised forward feeding by setting use\_nce\_loss=False when the layer is called. The NCE loss can be deactivated by setting activate\_nce\_loss=False.

#### 参数

- vocabulary size (int) The size of vocabulary, number of words
- embedding\_size (int) The number of embedding dimensions
- num sampled (int) The number of negative examples for NCE loss
- activate\_nce\_loss (boolean) Whether activate nce loss or not. By default, True If True, the layer will return both outputs of embedding and nce\_cost in forward feeding. If False, the layer will only return outputs of embedding. In a dynamic model, the computation of nce loss can be turned off in forward feeding by setting use\_nce\_loss=False when the layer is called. In a static model, once the model is constructed, the computation of nce loss cannot be changed (always computed or not computed).
- nce\_loss\_args (dictionary) The arguments for tf.nn.nce\_loss()
- **E\_init** (*initializer*) The initializer for initializing the embedding matrix
- nce\_W\_init (initializer) The initializer for initializing the nce decoder weight matrix
- nce\_b\_init (initializer) The initializer for initializing of the nce decoder bias vector
- name (str) A unique layer name

### outputs

The embedding layer outputs.

Type Tensor

#### normalized\_embeddings

Normalized embedding matrix.

Type Tensor

#### nce weights

The NCE weights only when activate\_nce\_loss is True.

Type Tensor

#### nce biases

The NCE biases only when activate\_nce\_loss is True.

**Type** Tensor

### 实际案例

Word2Vec With TensorLayer (Example in examples/text\_word\_embedding/tutorial\_word2vec\_basic.py)

```
>>> import tensorflow as tf
>>> import tensorlayer as tl
>>> batch_size = 8
>>> embedding_size = 50
```

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```
>>> inputs = tl.layers.Input([batch_size], dtype=tf.int32)
>>> labels = tl.layers.Input([batch_size, 1], dtype=tf.int32)
>>> emb_net = tl.layers.Word2vecEmbedding(
        vocabulary_size=10000,
>>>
        embedding_size=embedding_size,
       num_sampled=100,
>>>
       activate_nce_loss=True, # the nce loss is activated
>>>
>>>
       nce_loss_args={},
       E_init=tl.initializers.random_uniform(minval=-1.0, maxval=1.0),
>>>
       nce_W_init=tl.initializers.truncated_normal(stddev=float(1.0 / np.
→sqrt(embedding_size))),
>>>
        nce_b_init=tl.initializers.constant(value=0.0),
        name='word2vec_layer',
>>>
>>> )
>>> print(emb_net)
Word2vecEmbedding(vocabulary_size=10000, embedding_size=50, num_sampled=100,_
→activate_nce_loss=True, nce_loss_args={})
>>> embed_tensor = emb_net(inputs, use_nce_loss=False) # the nce loss is turned_
\hookrightarrowoff and no need to provide labels
>>> embed_tensor = emb_net([inputs, labels], use_nce_loss=False) # the nce loss_
→is turned off and the labels will be ignored
>>> embed_tensor, embed_nce_loss = emb_net([inputs, labels]) # the nce loss is_

→ calculated

>>> outputs = tl.layers.Dense(n_units=10, name="dense")(embed_tensor)
>>> model = tl.models.Model(inputs=[inputs, labels], outputs=[outputs, embed_nce_
→loss], name="word2vec_model") # a static model
>>> out = model([data_x, data_y], is_train=True) # where data_x is inputs and_
→data_y is labels
```

### 引用

https://www.tensorflow.org/tutorials/representation/word2vec

# Embedding 输入层

```
class tensorlayer.layers. Embedding (vocabulary_size, embedding_size, E\_init = < tensorlayer.initializers. Random Uniform object>, name=None)
```

The *Embedding* class is a look-up table for word embedding.

Word content are accessed using integer indexes, then the output is the embedded word vector. To train a word embedding matrix, you can used <code>Word2vecEmbedding</code>. If you have a pre-trained matrix, you can assign the parameters into it.

#### 参数

- **vocabulary\_size** (*int*) The size of vocabulary, number of words.
- **embedding\_size** (*int*) The number of embedding dimensions.
- **E\_init** (*initializer*) The initializer for the embedding matrix.
- **E\_init\_args** (dictionary) The arguments for embedding matrix initializer.
- name (str) A unique layer name.

2.6. API - 神经网络层 57

#### outputs

The embedding layer output is a 3D tensor in the shape: (batch\_size, num\_steps(num\_words), embedding\_size).

Type tensor

#### 实际案例

### Average Embedding 输入层

```
 \begin{array}{ll} \textbf{class} \ \ \textbf{tensorlayer.layers.AverageEmbedding} \ (\textit{vocabulary\_size}, & \textit{embed-} \\ \textit{ding\_size}, & \textit{pad\_value=0}, \\ \textit{E\_init=<} \textit{tensorlayer.initializers.RandomUniform} \\ \textit{object>}, \textit{name=None}) \end{array}
```

The AverageEmbedding averages over embeddings of inputs. This is often used as the input layer for models like DAN[1] and FastText[2].

#### 参数

- **vocabulary\_size** (*int*) The size of vocabulary.
- **embedding size** (*int*) The dimension of the embedding vectors.
- pad\_value (int) The scalar padding value used in inputs, 0 as default.
- **E\_init** (*initializer*) The initializer of the embedding matrix.
- name (str) A unique layer name.

#### outputs

The embedding layer output is a 2D tensor in the shape: (batch\_size, embedding\_size).

Type tensor

### 引用

- [1] Iyyer, M., Manjunatha, V., Boyd-Graber, J., & Daum'e III, H. (2015). Deep Unordered Composition Rivals Syntactic Methods for Text Classification. In Association for Computational Linguistics.
- [2] Joulin, A., Grave, E., Bojanowski, P., & Mikolov, T. (2016). Bag of Tricks for Efficient Text Classification.

# 2.6.4 有参数激活函数层

#### PReLU 层

```
 \begin{array}{ll} \textbf{class} \ \ \text{tensorlayer.layers.PRelu} \ (\textit{channel\_shared=False}, & \textit{in\_channels=None}, \\ a\_\textit{init} = & \textit{tensorlayer.initializers.TruncatedNormal} & \textit{object}>, \\ name = & \textit{None}) \end{array}
```

The PRelu class is Parametric Rectified Linear layer. It follows f(x) = alpha \* x for x < 0, f(x) = x for x >= 0, where alpha is a learned array with the same shape as x.

### 参数

- **channel shared** (boolean) If True, single weight is shared by all channels.
- in\_channels (int) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- **a\_init** (*initializer*) The initializer for initializing the alpha(s).
- name (None or str) A unique layer name.

# 实际案例

```
>>> inputs = tl.layers.Input([10, 5])
>>> prelulayer = tl.layers.PRelu(channel_shared=True)
>>> print(prelulayer)
PRelu(channel_shared=True,in_channels=None,name=prelu)
>>> prelu = prelulayer(inputs)
>>> model = tl.models.Model(inputs=inputs, outputs=prelu)
>>> out = model(data, is_train=True)
```

#### 引用

- Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification
- Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

2.6. API - 神经网络层 59

#### PReLU6 层

The PRelu6 class is Parametric Rectified Linear layer integrating ReLU6 behaviour.

This Layer is a modified version of the PRelu.

This activation layer use a modified version tl.act.leaky\_relu() introduced by the following paper: Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

This activation function also use a modified version of the activation function tf.nn.relu6() introduced by the following paper: Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

This activation layer push further the logic by adding *leaky* behaviour both below zero and above six.

#### The function return the following results:

- When x < 0:  $f(x) = alpha_low * x$ .
- When x in [0, 6]: f(x) = x.
- When x > 6: f(x) = 6.

### 参数

- **channel\_shared** (boolean) If True, single weight is shared by all channels.
- **in\_channels** (*int*) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- **a\_init** (*initializer*) The initializer for initializing the alpha(s).
- name (None or str) A unique layer name.

# 引用

- Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification
- Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]
- Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

### PTReLU6 层

```
 \begin{array}{ll} \textbf{class} \ \ \text{tensorlayer.layers.} \textbf{PTRelu6} \ (channel\_shared=False, & in\_channels=None, \\ a\_init=< tensorlayer.initializers. TruncatedNormal & object>, \\ name=None) \end{array}
```

The PTRe1u6 class is Parametric Rectified Linear layer integrating ReLU6 behaviour.

This Layer is a modified version of the *PRelu*.

This activation layer use a modified version tl.act.leaky\_relu() introduced by the following paper: Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

This activation function also use a modified version of the activation function tf.nn.relu6() introduced by the following paper: Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]

This activation layer push further the logic by adding *leaky* behaviour both below zero and above six.

#### The function return the following results:

- When x < 0:  $f(x) = alpha_low * x$ .
- When x in [0, 6]: f(x) = x.
- When x > 6:  $f(x) = 6 + (alpha_high * (x-6))$ .

This version goes one step beyond PRelu6 by introducing leaky behaviour on the positive side when x > 6.

#### 参数

- channel\_shared (boolean) If True, single weight is shared by all channels.
- in\_channels (int) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- **a\_init** (*initializer*) The initializer for initializing the alpha(s).
- name (None or str) A unique layer name.

### 引用

- Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification
- Convolutional Deep Belief Networks on CIFAR-10 [A. Krizhevsky, 2010]
- Rectifier Nonlinearities Improve Neural Network Acoustic Models [A. L. Maas et al., 2013]

# 2.6.5 卷积层

### 卷积层

#### Conv1d

```
class tensorlayer.layers.Conv1d (n_{ilter}=32, filter_{size}=5, stride=1, act=None, padding='SAME', data_{format}='channels_{last}', dilation_{rate}=1, W_{init}=< tensorlayer.initializers.TruncatedNormal object>, <math>b_{init}=< tensorlayer.initializers.Constant object>, in_{channels}=None, name=None)
```

Simplified version of ConvldLayer.

### 参数

- n\_filter (int) The number of filters
- filter\_size (int) The filter size
- **stride** (*int*) The stride step
- **dilation\_rate** (*int*) Specifying the dilation rate to use for dilated convolution.
- act (activation function) The function that is applied to the layer activations
- padding (str) The padding algorithm type: "SAME" or "VALID".
- data format (str) "channel last" (NWC, default) or "channels first" (NCW).
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.

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• name (None or str) - A unique layer name

### 实际案例

# With TensorLayer

#### Conv2d

```
class tensorlayer.layers.Conv2d (n\_filter=32, filter\_size=(3, 3), strides=(1, 1), act=None, padding='SAME', data\_format='channels\_last', dilation\_rate=(1, 1), W\_init=< tensorlayer.initializers.TruncatedNormal object>, <math>b\_init=< tensorlayer.initializers.Constant object>, in\_channels=None, name=None)
```

Simplified version of Conv2dLayer.

### 参数

- n filter (int) The number of filters.
- **filter\_size** (tuple of int) The filter size (height, width).
- **strides** (tuple of int) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- W\_init (initializer) The initializer for the the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

### 实际案例

With TensorLayer

#### Conv3d

```
class tensorlayer.layers.Conv3d (n\_filter=32, filter\_size=(3, 3, 3), strides=(1, 1, 1), act=None, padding='SAME', data\_format='channels\_last', dilation\_rate=(1, 1, 1), W\_init=< tensorlayer.initializers.TruncatedNormal object>, <math>b\_init=< tensorlayer.initializers.Constant object>, in\_channels=None, name=None)
```

Simplified version of Conv3dLayer.

# 参数

- n filter (int) The number of filters.
- filter\_size (tuple of int) The filter size (height, width).
- **strides** (tuple of int) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- data\_format (str) "channels\_last" (NDHWC, default) or "channels\_first" (NCDHW).
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

```
>>> net = tl.layers.Input([8, 20, 20, 20, 3], name='input')
>>> conv3d = tl.layers.Conv2d(n_filter=32, filter_size=(3, 3, 3), stride=(2, 2, 2), b_init=None, in_channels=3, name='conv3d_1')
>>> print(conv3d)
>>> tensor = tl.layers.Conv2d(n_filter=32, filter_size=(3, 3, 3), stride=(2, 2, 2), act=tf.nn.relu, name='conv3d_2')(net)
>>> print(tensor)
```

2.6. API - 神经网络层

### 反卷积层

#### DeConv2d

Simplified version of DeConv2dLayer, see tf.nn.conv3d transpose.

# 参数

- **n\_filter** (*int*) The number of filters.
- filter size (tuple of int) The filter size (height, width).
- **strides** (tuple of int) The stride step (height, width).
- padding (str) The padding algorithm type: "SAME" or "VALID".
- act (activation function) The activation function of this layer.
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- dilation\_rate (int of tuple of int) The dilation rate to use for dilated convolution
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer or None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

#### DeConv3d

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```
class tensorlayer.layers.DeConv3d (n_filter=32, filter_size=(3, 3, 3), strides=(2, 2, 2), padding='SAME', act=None, data_format='channels_last', W_init=<tensorlayer.initializers.TruncatedNormal object>, b_init=<tensorlayer.initializers.Constant object>, in_channels=None, name=None)
Simplified version of DeConv3dLayer, see tf.nn.conv3d_transpose.
```

### 参数

- n\_filter (int) The number of filters.
- filter\_size (tuple of int) The filter size (depth, height, width).
- **strides** (tuple of int) The stride step (depth, height, width).
- padding (str) The padding algorithm type: "SAME" or "VALID".
- act (activation function) The activation function of this layer.
- data\_format (str) "channels\_last" (NDHWC, default) or "channels\_first" (NCDHW).
- W\_init (initializer) The initializer for the weight matrix.
- b\_init (initializer or None) The initializer for the bias vector. If None, skip bias
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### 实际案例

### With TensorLayer

```
>>> net = tl.layers.Input([5, 100, 100, 100, 32], name='input')
>>> deconv3d = tl.layers.DeConv3d(n_filter=32, filter_size=(3, 3, 3), strides=(2, 2, 2), in_channels=32, name='DeConv3d_1')
>>> print(deconv3d)
>>> tensor = tl.layers.DeConv3d(n_filter=32, filter_size=(3, 3, 3), strides=(2, 2, 4, 2), name='DeConv3d_2')(net)
>>> print(tensor)
```

#### Deformable 卷积层

#### DeformableConv2d

```
class tensorlayer.layers.DeformableConv2d (offset_layer=None, n_filter=32, filter_size=(3, 3), act=None, padding='SAME', W_{init}=<tensorlayer.initializers.TruncatedNormal object>, b_init=<tensorlayer.initializers.Constant object>, in channels=None, name=None)
```

The DeformableConv2d class is a 2D Deformable Convolutional Networks.

## 参数

- **offset\_layer** (*tf.Tensor*) To predict the offset of convolution operations. The shape is (batchsize, input height, input width, 2\*(number of element in the convolution kernel)) e.g. if apply a 3\*3 kernel, the number of the last dimension should be 18 (2\*3\*3)
- n filter (int) The number of filters.
- **filter\_size** (tuple of int) The filter size (height, width).
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".

2.6. API - 神经网络层 65

- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (str) A unique layer name.

#### With TensorLayer

### 引用

• The deformation operation was adapted from the implementation in here

#### 提示

- The padding is fixed to 'SAME'.
- The current implementation is not optimized for memory usgae. Please use it carefully.

### Depthwise 卷积层

#### DepthwiseConv2d

Separable/Depthwise Convolutional 2D layer, see tf.nn.depthwise\_conv2d.

**Input:** 4-D Tensor (batch, height, width, in\_channels).

**Output:** 4-D Tensor (batch, new height, new width, in\_channels \* depth\_multiplier).

### 参数

- **filter\_size** (tuple of 2 int) The filter size (height, width).
- **strides** (tuple of 2 int) The stride step (height, width).
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- **dilation\_rate** (tuple of 2 int) The dilation rate in which we sample input values across the height and width dimensions in atrous convolution. If it is greater than 1, then all values of strides must be 1.
- **depth\_multiplier** (*int*) The number of channels to expand to.
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip bias.
- in\_channels (int) The number of in channels.
- name (str) A unique layer name.

#### 实际案例

### With TensorLayer

### 引用

- tflearn's grouped\_conv\_2d
- keras's separableconv2d

# Group 卷积层

#### GroupConv2d

```
class tensorlayer.layers.GroupConv2d(n_filter=32, filter_size=(3, 3), strides=(2,
2), n_group=2, act=None, padding='SAME',
data_format='channels_last', dilation_rate=(1, 1),
W_init=<tensorlayer.initializers.TruncatedNormal
object>, b_init=<tensorlayer.initializers.Constant
object>, in_channels=None, name=None)
```

The GroupConv2d class is 2D grouped convolution, see here.

参数

- n\_filter (int) The number of filters.
- filter\_size (tuple of int) The filter size.
- **strides** (tuple of int) The stride step.
- n\_group (int) The number of groups.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### With TensorLayer

# Separable 卷积层

### SeparableConv1d

The SeparableConv1d class is a 1D depthwise separable convolutional layer.

This layer performs a depthwise convolution that acts separately on channels, followed by a pointwise convolution that mixes channels.

#### 参数

- n\_filter (int) The dimensionality of the output space (i.e. the number of filters in the convolution).
- **filter\_size** (*int*) Specifying the spatial dimensions of the filters. Can be a single integer to specify the same value for all spatial dimensions.

- **strides** (*int*) Specifying the stride of the convolution. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value != 1 is incompatible with specifying any dilation\_rate value != 1.
- padding (str) One of "valid" or "same" (case-insensitive).
- data\_format (str) One of channels\_last (default) or channels\_first. The ordering of the dimensions in the inputs. channels\_last corresponds to inputs with shape (batch, height, width, channels) while channels\_first corresponds to inputs with shape (batch, channels, height, width).
- **dilation\_rate** (*int*) Specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any dilation\_rate value != 1 is incompatible with specifying any stride value != 1.
- **depth\_multiplier** (*int*) The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to num\_filters\_in \* depth\_multiplier.
- **depthwise\_init** (*initializer*) for the depthwise convolution kernel.
- pointwise\_init (initializer) For the pointwise convolution kernel.
- **b\_init** (*initializer*) For the bias vector. If None, ignore bias in the pointwise part only.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### With TensorLayer

#### SeparableConv2d

```
class tensorlayer.layers.SeparableConv2d (n\_filter=100, filter\_size=(3, 3), strides=(1, 1), act=None, padding='valid', data\_format='channels\_last', dilation\_rate=(1, 1), depth\_multiplier=1, depth\_mise\_init=None, pointwise\_init=None, b\_init=<tensorlayer.initializers.Constant object>, in\_channels=None, name=None)
```

The SeparableConv2d class is a 2D depthwise separable convolutional layer.

This layer performs a depthwise convolution that acts separately on channels, followed by a pointwise convolution that mixes channels. While <code>DepthwiseConv2d</code> performs depthwise convolution only, which allow us to add batch normalization between depthwise and pointwise convolution.

### 参数

• n\_filter (int) – The dimensionality of the output space (i.e. the number of filters in the convolution).

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- **filter\_size** (tuple/list of 2 int) Specifying the spatial dimensions of the filters. Can be a single integer to specify the same value for all spatial dimensions.
- **strides** (tuple/list of 2 int) Specifying the strides of the convolution. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value != 1 is incompatible with specifying any dilation\_rate value != 1.
- padding (str) One of "valid" or "same" (case-insensitive).
- data\_format (str) One of channels\_last (default) or channels\_first. The ordering of the dimensions in the inputs. channels\_last corresponds to inputs with shape (batch, height, width, channels) while channels\_first corresponds to inputs with shape (batch, channels, height, width).
- dilation\_rate (integer or tuple/list of 2 int) Specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any dilation\_rate value != 1 is incompatible with specifying any stride value != 1.
- **depth\_multiplier** (*int*) The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to num\_filters\_in \* depth\_multiplier.
- **depthwise\_init** (*initializer*) for the depthwise convolution kernel.
- **pointwise\_init** (*initializer*) For the pointwise convolution kernel.
- **b\_init** (*initializer*) For the bias vector. If None, ignore bias in the pointwise part only.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

#### With TensorLayer

# SubPixel 卷积层

### SubpixelConv1d

```
class tensorlayer.layers.SubpixelConvld(scale=2, act=None, in\_channels=None, name=None)

It is a 1D sub-pixel up-sampling layer.
```

Calls a TensorFlow function that directly implements this functionality. We assume input has dim (batch, width, r)

- scale (int) The up-scaling ratio, a wrong setting will lead to Dimension size error.
- act (activation function) The activation function of this layer.

- in channels (int) The number of in channels.
- name (str) A unique layer name.

### With TensorLayer

```
>>> net = t1.layers.Input([8, 25, 32], name='input')
>>> subpixelconv1d = t1.layers.SubpixelConv1d(scale=2, name='subpixelconv1d') (net)
>>> print(subpixelconv1d)
>>> output shape : (8, 50, 16)
```

#### 引用

Audio Super Resolution Implementation.

### SubpixelConv2d

```
 \textbf{class} \  \, \texttt{tensorlayer.layers.SubpixelConv2d} ( \textit{scale=2}, \quad \textit{n\_out\_channels=None}, \quad \textit{act=None}, \\ \textit{in\_channels=None}, \textit{name=None} ) \\ \text{It is a 2D sub-pixel up-sampling layer, usually be used for Super-Resolution applications, see SRGAN for } \\
```

example.

#### 参数

- **scale** (*int*) The up-scaling ratio, a wrong setting will lead to dimension size error.
- n\_out\_channel (int or None) The number of output channels. If None, automatically set n\_out\_channel == the number of input channels / (scale x scale). The number of input channels == (scale x scale) x The number of output channels.
- act (activation function) The activation function of this layer.
- in\_channels (int) The number of in channels.
- name (str) A unique layer name.

## 实际案例

# With TensorLayer

# 引用

 Real-Time Single Image and Video Super-Resolution Using an Efficient Sub-Pixel Convolutional Neural Network

# 2.6.6 全连接层

全连接层

# Drop Connection 全连接层

```
class tensorlayer.layers.DropconnectDense (keep=0.5, n\_units=100, act=None, W\_init=< tensorlayer.initializers.TruncatedNormal object>, <math>b\_init=< tensorlayer.initializers.Constant object>, in\_channels=None, name=None)
```

The *DropconnectDense* class is Dense with DropConnect behaviour which randomly removes connections between this layer and the previous layer according to a keeping probability.

#### 参数

- **keep** (*float*) The keeping probability. The lower the probability it is, the more activations are set to zero.
- **n\_units** (*int*) The number of units of this layer.
- act (activation function) The activation function of this layer.
- W\_init (weights initializer) The initializer for the weight matrix.
- **b\_init** (biases initializer) The initializer for the bias vector.
- in\_channels (int) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- name (str) A unique layer name.

# 实际案例

# 引用

• Wan, L. (2013). Regularization of neural networks using dropconnect

# 2.6.7 Dropout 层

```
class tensorlayer.layers.Dropout (keep, seed=None, name=None)
```

The *Dropout* class is a noise layer which randomly set some activations to zero according to a keeping probability.

### 参数

- keep (float) The keeping probability. The lower the probability it is, the more activations are set to zero.
- **seed** (int or None) The seed for random dropout.
- name (None or str) A unique layer name.

# 2.6.8 拓展层

# Expand Dims 层

**class** tensorlayer.layers.**ExpandDims** (axis, name=None)

The ExpandDims class inserts a dimension of 1 into a tensor's shape, see tf.expand\_dims().

### 参数

- axis (int) The dimension index at which to expand the shape of input.
- name(str) A unique layer name. If None, a unique name will be automatically assigned.

# 实际案例

```
>>> x = tl.layers.Input([10, 3], name='in')
>>> y = tl.layers.ExpandDims(axis=-1)(x)
[10, 3, 1]
```

# Tile 层

class tensorlayer.layers.Tile (multiples=None, name=None)

The Tile class constructs a tensor by tiling a given tensor, see tf.tile().

#### 参数

- **multiples** (tensor) Must be one of the following types: int32, int64. 1-D Length must be the same as the number of dimensions in input.
- name (None or str) A unique layer name.

## 实际案例

```
>>> x = tl.layers.Input([10, 3], name='in')
>>> y = tl.layers.Tile(multiples=[2, 3])(x)
[20, 9]
```

# 2.6.9 图像重采样层

## 2D 上采样层

See tf.image.resize\_images.

### 参数

- scale (int/float or tuple of int/float) (height, width) scale factor.
- method (str) -

The resize method selected through the given string. Default 'bilinear'.

- 'bilinear', Bilinear interpolation.
- 'nearest', Nearest neighbor interpolation.
- 'bicubic', Bicubic interpolation.
- 'area', Area interpolation.
- antialias (boolean) Whether to use an anti-aliasing filter when downsampling an image.
- data\_format (str) channels\_last 'channel\_last' (default) or channels\_first.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

```
>>> ni = tl.layers.Input([None, 50, 50, 32], name='input')
>>> ni = tl.layers.UpSampling2d(scale=(2, 2))(ni)
>>> output shape : [None, 100, 100, 32]
```

#### 2D 下采样层

See tf.image.resize\_images.

- scale (int/float or tuple of int/float) (height, width) scale factor.
- method (str) -

The resize method selected through the given string. Default 'bilinear'.

- 'bilinear', Bilinear interpolation.
- 'nearest', Nearest neighbor interpolation.
- 'bicubic', Bicubic interpolation.
- 'area', Area interpolation.
- antialias (boolean) Whether to use an anti-aliasing filter when downsampling an image.
- data\_format (str) channels\_last 'channel\_last' (default) or channels\_first.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

```
>>> ni = tl.layers.Input([None, 50, 50, 32], name='input')
>>> ni = tl.layers.DownSampling2d(scale=(2, 2))(ni)
>>> output shape : [None, 25, 25, 32]
```

# 2.6.10 Lambda 层

## 普通 Lambda 层

**class** tensorlayer.layers.**Lambda** (fn, fn\_weights=None, fn\_args=None, name=None)

A layer that takes a user-defined function using Lambda. If the function has trainable weights, the weights should be provided. Remember to make sure the weights provided when the layer is constructed are SAME as the weights used when the layer is forwarded. For multiple inputs see ElementwiseLambda.

#### 参数

- **fn** (function) The function that applies to the inputs (e.g. tensor from the previous layer).
- **fn\_weights** (*list*) The trainable weights for the function if any. Optional.
- fn\_args (dict) The arguments for the function if any. Optional.
- name (str or None) A unique layer name.

#### 实际案例

Non-parametric and non-args case This case is supported in the Model.save() / Model.load() to save / load the whole model architecture and weights(optional).

```
>>> x = tl.layers.Input([8, 3], name='input')
>>> y = tl.layers.Lambda(lambda x: 2*x, name='lambda')(x)
```

Non-parametric and with args case This case is supported in the Model.save() / Model.load() to save / load the whole model architecture and weights(optional).

Any function with outside variables This case has not been supported in Model.save() / Model.load() yet. Please avoid using Model.save() / Model.load() to save / load models that contain such Lambda layer. Instead, you may use Model.save\_weights() / Model.load\_weights() to save / load model weights. Note: In this case, fn\_weights should be a list, and then the trainable weights in this Lambda layer can be added into the weights of the whole model.

```
>>> vara = [tf.Variable(1.0)]
>>> def func(x):
>>> return x + vara
>>> x = tl.layers.Input([8, 3], name='input')
>>> y = tl.layers.Lambda(func, fn_weights=a, name='lambda')(x)
```

Parametric case, merge other wrappers into TensorLayer This case is supported in the Model.save() / Model.load() to save / load the whole model architecture and weights(optional).

```
>>> optimizer = tf.optimizers.Adam(learning_rate=0.1)
>>> model = CustomizeModel()
>>> model.train()
```

```
>>> for epoch in range(50):
>>> with tf.GradientTape() as tape:
>>> pred_y = model(data_x)
>>> loss = tl.cost.mean_squared_error(pred_y, data_y)
```

```
>>> gradients = tape.gradient(loss, model.trainable_weights)
>>> optimizer.apply_gradients(zip(gradients, model.trainable_weights))
```

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# 逐点 Lambda 层

A layer that use a custom function to combine multiple Layer inputs. If the function has trainable weights, the weights should be provided. Remember to make sure the weights provided when the layer is constructed are SAME as the weights used when the layer is forwarded.

### 参数

- **fn** (function) The function that applies to the inputs (e.g. tensor from the previous layer).
- **fn\_weights** (list) The trainable weights for the function if any. Optional.
- fn\_args (dict) The arguments for the function if any. Optional.
- name (str or None) A unique layer name.

# 实际案例

Non-parametric and with args case This case is supported in the Model.save() / Model.load() to save / load the whole model architecture and weights(optional).

z = mean + noise \* tf.exp(std \* 0.5) + foo >>> def func(noise, mean, std, foo=42): >>> return mean + noise \* tf.exp(std \* 0.5) + foo

Non-parametric and non-args case This case is supported in the Model.save() / Model.load() to save / load the whole model architecture and weights(optional).

z = mean + noise \* tf.exp(std \* 0.5) >>> noise = tl.layers.Input([100, 1]) >>> mean = tl.layers.Input([100, 1]) >>> std = tl.layers.Input([100, 1]) >>> out = tl.layers.ElementwiseLambda(fn=lambda x, y, z: x + y \* tf.exp(z \* 0.5), name='elementwiselambda')([noise, mean, std])

Any function with outside variables This case has not been supported in Model.save() / Model.load() yet. Please avoid using Model.save() / Model.load() to save / load models that contain such ElementwiseLambda layer. Instead, you may use Model.save\_weights() / Model.load\_weights() to save / load model weights. Note: In this case, fn\_weights should be a list, and then the trainable weights in this ElementwiseLambda layer can be added into the weights of the whole model.

 $z = mean + noise * tf.exp(std * 0.5) + vara >>> vara = [tf.Variable(1.0)] >>> def func(noise, mean, std): >>> return mean + noise * tf.exp(std * 0.5) + vara >>> noise = tl.layers.Input([100, 1]) >>> mean = tl.layers.Input([100, 1]) >>> std = tl.layers.Input([100, 1]) >>> out = tl.layers.ElementwiseLambda(fn=func, fn_weights=vara, name='elementwiselambda')([noise, mean, std])$ 

# 2.6.11 合并层

#### 合并连接层

```
class tensorlayer.layers.Concat (concat_dim=-1, name=None)

A layer that concats multiple tensors according to given axis.
```

# 参数

- **concat\_dim** (*int*) The dimension to concatenate.
- name (None or str) A unique layer name.

#### 实际案例

```
>>> def forward(self, inputs):
>>> d1 = self.densel(inputs)
>>> d2 = self.dense2(inputs)
>>> outputs = self.concat([d1, d2])
>>> return outputs
```

# 逐点合并层

A layer that combines multiple Layer that have the same output shapes according to an element-wise operation. If the element-wise operation is complicated, please consider to use ElementwiseLambda.

#### 参数

- combine\_fn (a TensorFlow element-wise combine function) e.g. AND is tf.minimum; OR is tf.maximum; ADD is tf.add; MUL is tf.multiply and so on. See TensorFlow Math API. If the combine function is more complicated, please consider to use ElementwiseLambda.
- act (activation function) The activation function of this layer.
- name (None or str) A unique layer name.

#### 实际案例

```
>>> def forward(self, inputs):
>>> d1 = self.densel(inputs)
>>> d2 = self.dense2(inputs)
>>> outputs = self.element([d1, d2])
>>> return outputs
```

# 2.6.12 噪声层

The GaussianNoise class is noise layer that adding noise with gaussian distribution to the activation.

# 参数

- mean (float) The mean. Default is 0.0.
- **stddev** (float) The standard deviation. Default is 1.0.
- is\_train (boolean) Is trainable layer. If False, skip this layer. default is True.
- seed (int or None) The seed for random noise.
- name (str) A unique layer name.

# 实际案例

### With TensorLayer

```
>>> net = tl.layers.Input([64, 200], name='input')
>>> net = tl.layers.Dense(n_units=100, act=tf.nn.relu, name='dense')(net)
>>> gaussianlayer = tl.layers.GaussianNoise(name='gaussian')(net)
>>> print(gaussianlayer)
>>> output shape : (64, 100)
```

# 2.6.13 标准化层

# Batch 标准化层

The BatchNorm is a batch normalization layer for both fully-connected and convolution outputs. See tf. nn.batch\_normalization and tf.nn.moments.

# 参数

- **decay** (float) A decay factor for *ExponentialMovingAverage*. Suggest to use a large value for large dataset.
- epsilon (float) Eplison.
- act (activation function) The activation function of this layer.

- is\_train (boolean) Is being used for training or inference.
- **beta\_init** (*initializer* or *None*) The initializer for initializing beta, if None, skip beta. Usually you should not skip beta unless you know what happened.
- gamma\_init (initializer or None) The initializer for initializing gamma, if None, skip gamma. When the batch normalization layer is use instead of 'biases', or the next layer is linear, this can be disabled since the scaling can be done by the next layer. see Inception-ResNet-v2
- moving\_mean\_init (initializer or None) The initializer for initializing moving mean, if None, skip moving mean.
- moving\_var\_init (initializer or None) The initializer for initializing moving var, if None, skip moving var.
- num\_features (int) Number of features for input tensor. Useful to build layer if using BatchNorm1d, BatchNorm2d or BatchNorm3d, but should be left as None if using BatchNorm. Default None.
- data format (str) channels last 'channel last' (default) or channels first.
- name (None or str) A unique layer name.

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 50, 50, 32], name='input')
>>> net = tl.layers.BatchNorm()(net)
```

#### 提示

The <code>BatchNorm</code> is universally suitable for 3D/4D/5D input in static model, but should not be used in dynamic model where layer is built upon class initialization. So the argument 'num\_features' should only be used for subclasses <code>BatchNorm1d</code>, <code>BatchNorm2d</code> and <code>BatchNorm3d</code>. All the three subclasses are suitable under all kinds of conditions.

#### 引用

- Source
- stackoverflow

#### Batch1d 标准化层

The BatchNorm1d applies Batch Normalization over 3D input (a mini-batch of 1D inputs with additional channel dimension), of shape (N, L, C) or (N, C, L). See more details in BatchNorm.

#### With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = tl.layers.Input([None, 50, 32], name='input')
>>> net = tl.layers.BatchNormld() (net)
>>> # in dynamic model, build by specifying num_features
>>> conv = tl.layers.Convld(32, 5, 1, in_channels=3)
>>> bn = tl.layers.BatchNormld(num_features=32)
```

#### Batch2d 标准化层

The BatchNorm2d applies Batch Normalization over 4D input (a mini-batch of 2D inputs with additional channel dimension) of shape (N, H, W, C) or (N, C, H, W). See more details in BatchNorm.

# 实际案例

#### With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = tl.layers.Input([None, 50, 50, 32], name='input')
>>> net = tl.layers.BatchNorm2d()(net)
>>> # in dynamic model, build by specifying num_features
>>> conv = tl.layers.Conv2d(32, (5, 5), (1, 1), in_channels=3)
>>> bn = tl.layers.BatchNorm2d(num_features=32)
```

# Batch3d 标准化层

The BatchNorm3d applies Batch Normalization over 5D input (a mini-batch of 3D inputs with additional channel dimension) with shape (N, D, H, W, C) or (N, C, D, H, W). See more details in BatchNorm.

# 实际案例

With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = tl.layers.Input([None, 50, 50, 32], name='input')
>>> net = tl.layers.BatchNorm3d() (net)
>>> # in dynamic model, build by specifying num_features
>>> conv = tl.layers.Conv3d(32, (5, 5, 5), (1, 1), in_channels=3)
>>> bn = tl.layers.BatchNorm3d(num_features=32)
```

# Local Response 标准化层

The LocalResponseNorm layer is for Local Response Normalization. See tf.nn.local\_response\_normalization or tf.nn.lrn for new TF version. The 4-D input tensor is a 3-D array of 1-D vectors (along the last dimension), and each vector is normalized independently. Within a given vector, each component is divided by the weighted square-sum of inputs within depth\_radius.

# 参数

- **depth\_radius** (*int*) Depth radius. 0-D. Half-width of the 1-D normalization window.
- bias (float) An offset which is usually positive and shall avoid dividing by 0.
- alpha (float) A scale factor which is usually positive.
- **beta** (float) An exponent.
- name (None or str) A unique layer name.

## Instance 标准化层

The *InstanceNorm* is an instance normalization layer for both fully-connected and convolution outputs. See tf.nn.batch normalization and tf.nn.moments.

- act (activation function.) The activation function of this layer.
- **epsilon** (*float*) Eplison.
- **beta\_init** (*initializer or None*) The initializer for initializing beta, if None, skip beta. Usually you should not skip beta unless you know what happened.
- gamma\_init (initializer or None) The initializer for initializing gamma, if None, skip gamma. When the instance normalization layer is use instead of 'biases', or the next layer is linear, this can be disabled since the scaling can be done by the next layer. see Inception-ResNet-v2
- num\_features (int) Number of features for input tensor. Useful to build layer if using InstanceNorm1d, InstanceNorm2d or InstanceNorm3d, but should be left as None if using InstanceNorm. Default None.
- data\_format (str) channels\_last 'channel\_last' (default) or channels\_first.
- name (None or str) A unique layer name.

# With TensorLayer

```
>>> net = tl.layers.Input([None, 50, 50, 32], name='input')
>>> net = tl.layers.InstanceNorm()(net)
```

#### 提示

The InstanceNorm is universally suitable for 3D/4D/5D input in static model, but should not be used in dynamic model where layer is built upon class initialization. So the argument 'num\_features' should only be used for subclasses InstanceNorm1d, InstanceNorm2d and InstanceNorm3d. All the three subclasses are suitable under all kinds of conditions.

## Instance1d 标准化层

The *InstanceNorm1d* applies Instance Normalization over 3D input (a mini-instance of 1D inputs with additional channel dimension), of shape (N, L, C) or (N, C, L). See more details in *InstanceNorm*.

# 实际案例

#### With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = tl.layers.Input([None, 50, 32], name='input')
>>> net = tl.layers.InstanceNorm1d()(net)
>>> # in dynamic model, build by specifying num_features
>>> conv = tl.layers.Conv1d(32, 5, 1, in_channels=3)
>>> bn = tl.layers.InstanceNorm1d(num_features=32)
```

### Instance2d 标准化层

The InstanceNorm2d applies Instance Normalization over 4D input (a mini-instance of 2D inputs with additional channel dimension) of shape (N, H, W, C) or (N, C, H, W). See more details in InstanceNorm.

#### 实际案例

With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = t1.layers.Input([None, 50, 50, 32], name='input')
>>> net = t1.layers.InstanceNorm2d() (net)
>>> # in dynamic model, build by specifying num_features
>>> conv = t1.layers.Conv2d(32, (5, 5), (1, 1), in_channels=3)
>>> bn = t1.layers.InstanceNorm2d(num_features=32)
```

#### Instance3d 标准化层

The InstanceNorm3d applies Instance Normalization over 5D input (a mini-instance of 3D inputs with additional channel dimension) with shape (N, D, H, W, C) or (N, C, D, H, W). See more details in InstanceNorm.

#### 实际案例

#### With TensorLayer

```
>>> # in static model, no need to specify num_features
>>> net = tl.layers.Input([None, 50, 50, 50, 32], name='input')
>>> net = tl.layers.InstanceNorm3d()(net)
>>> # in dynamic model, build by specifying num_features
>>> conv = tl.layers.Conv3d(32, (5, 5, 5), (1, 1), in_channels=3)
>>> bn = tl.layers.InstanceNorm3d(num_features=32)
```

# Layer 标准化层

The LayerNorm class is for layer normalization, see tf.contrib.layers.layer\_norm.

# 参数

- prev\_layer (Layer) The previous layer.
- act (activation function) The activation function of this layer.
- others tf.contrib.layers.layer\_norm.

# Group 标准化层

#### 参数

• prev\_layer (#) -

- The previous layer. (#)-
- **groups** (*int*) The number of groups
- act (activation function) The activation function of this layer.
- **epsilon** (*float*) Eplison.
- data\_format (str) channels\_last 'channel\_last' (default) or channels\_first.
- name (None or str) A unique layer name

# Switch 标准化层

The SwitchNorm is a switchable normalization.

#### 参数

- act (activation function) The activation function of this layer.
- epsilon (float) Eplison.
- **beta\_init** (*initializer or None*) The initializer for initializing beta, if None, skip beta. Usually you should not skip beta unless you know what happened.
- gamma\_init (initializer or None) The initializer for initializing gamma, if None, skip gamma. When the batch normalization layer is use instead of 'biases', or the next layer is linear, this can be disabled since the scaling can be done by the next layer. see Inception-ResNet-v2
- moving\_mean\_init (initializer or None) The initializer for initializing moving mean, if None, skip moving mean.
- data\_format (str) channels\_last 'channel\_last' (default) or channels\_first.
- name (None or str) A unique layer name.

## 引用

- Differentiable Learning-to-Normalize via Switchable Normalization
- Zhihu (CN)

# 2.6.14 填充层

# 填充层 (底层 API)

class tensorlayer.layers.PadLayer (padding=None, mode='CONSTANT', name=None)
 The PadLayer class is a padding layer for any mode and dimension. Please see tf.pad for usage.

#### 参数

• padding(list of lists of 2 ints, or a Tensor of type int32.)—
The int32 values to pad.

- mode (str) "CONSTANT", "REFLECT", or "SYMMETRIC" (case-insensitive).
- name (None or str) A unique layer name.

### With TensorLayer

### 1D Zero 填充层

class tensorlayer.layers.ZeroPad1d(padding, name=None)

The ZeroPad1d class is a 1D padding layer for signal [batch, length, channel].

# 参数

- padding(int, or tuple of 2 ints)-
  - If int, zeros to add at the beginning and end of the padding dimension (axis 1).
  - If tuple of 2 ints, zeros to add at the beginning and at the end of the padding dimension.
- name (None or str) A unique layer name.

# 实际案例

### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 1], name='input')
>>> padld = tl.layers.ZeroPadld(padding=(2, 3))(net)
>>> print(padld)
>>> output shape : (None, 106, 1)
```

# 2D Zero 填充层

class tensorlayer.layers.ZeroPad2d(padding, name=None)

The ZeroPad2d class is a 2D padding layer for image [batch, height, width, channel].

- padding (int, or tuple of 2 ints, or tuple of 2 tuples of 2 ints.)-
  - If int, the same symmetric padding is applied to width and height.
  - If tuple of 2 ints, interpreted as two different symmetric padding values for height and width as (symmetric\_height\_pad, symmetric\_width\_pad).
  - If tuple of 2 tuples of 2 ints, interpreted as ((top\_pad, bottom\_pad), (left\_pad, right\_pad)).
- name (None or str) A unique layer name.

### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 100, 3], name='input')
>>> pad2d = tl.layers.ZeroPad2d(padding=((3, 3), (4, 4)))(net)
>>> print(pad2d)
>>> output shape : (None, 106, 108, 3)
```

# 3D Zero 填充层

class tensorlayer.layers.ZeroPad3d(padding, name=None)

The ZeroPad3d class is a 3D padding layer for volume [batch, depth, height, width, channel].

### 参数

- padding (int, or tuple of 2 ints, or tuple of 2 tuples of 2 ints.)-
  - If int, the same symmetric padding is applied to width and height.
  - If tuple of 2 ints, interpreted as two different symmetric padding values for height and width as (symmetric\_dim1\_pad, symmetric\_dim2\_pad, symmetric\_dim3\_pad).
  - If tuple of 2 tuples of 2 ints, interpreted as ((left\_dim1\_pad, right\_dim1\_pad), (left\_dim2\_pad, right\_dim2\_pad), (left\_dim3\_pad, right\_dim3\_pad)).
- name (None or str) A unique layer name.

# 实际案例

#### With TensorLayer

```
>>> net = t1.layers.Input([None, 100, 100, 100, 3], name='input')
>>> pad3d = t1.layers.ZeroPad3d(padding=((3, 3), (4, 4), (5, 5)))(net)
>>> print(pad3d)
>>> output shape : (None, 106, 108, 110, 3)
```

## 2.6.15 池化层

#### 池化层 (底层 API)

```
class tensorlayer.layers.PoolLayer(filter\_size=(1, 2, 2, 1), strides=(1, 2, 2, 1), padding='SAME', pool=tensorflow.nn.max\_pool, name=None)
```

The *PoolLayer* class is a Pooling layer. You can choose tf.nn.max\_pool and tf.nn.avg\_pool for 2D input or tf.nn.max\_pool3d and tf.nn.avg\_pool3d for 3D input.

#### 参数

• **filter\_size** (tuple of int) – The size of the window for each dimension of the input tensor. Note that: len(filter\_size) >= 4.

- **strides** (*tuple of int*) The stride of the sliding window for each dimension of the input tensor. Note that: len(strides) >= 4.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- **pool** (*pooling function*) One of tf.nn.max\_pool, tf.nn.avg\_pool, tf. nn.max\_pool3d and f.nn.avg\_pool3d. See TensorFlow pooling APIs
- name (None or str) A unique layer name.

### With TensorLayer

```
>>> net = tl.layers.Input([None, 50, 50, 32], name='input')
>>> net = tl.layers.PoolLayer() (net)
>>> output shape : [None, 25, 25, 32]
```

#### 1D Max 池化层

Max pooling for 1D signal.

# 参数

- filter\_size (int) Pooling window size.
- **strides** (*int*) Stride of the pooling operation.
- padding (str) The padding method: 'VALID' or 'SAME'.
- data\_format (str) One of channels\_last (default, [batch, length, channel]) or channels first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

#### 1D Mean 池化层

```
 \begin{array}{ll} \textbf{class} \ \ \text{tensorlayer.layers.} \ \textbf{MeanPool1d} \ (\textit{filter\_size=3}, & \textit{strides=2}, \\ \textit{data\_format='channels\_last'}, & \textit{dilation\_rate=1}, \\ \textit{name=None}) \end{array}
```

Mean pooling for 1D signal.

# 参数

• filter size (int) - Pooling window size.

- **strides** (*int*) Strides of the pooling operation.
- padding (str) The padding method: 'VALID' or 'SAME'.
- data\_format (str) One of channels\_last (default, [batch, length, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

### With TensorLayer

```
>>> net = tl.layers.Input([None, 50, 32], name='input')
>>> net = tl.layers.MeanPool1d(filter_size=3, strides=2, padding='SAME')(net)
>>> output shape : [None, 25, 32]
```

# 2D Max 池化层

## 参数

- filter\_size (tuple of int) (height, width) for filter size.
- strides (tuple of int) (height, width) for strides.
- padding (str) The padding method: 'VALID' or 'SAME'.
- data\_format (str) One of channels\_last (default, [batch, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

### 实际案例

# With TensorLayer

#### 2D Mean 池化层

- filter\_size (tuple of int) (height, width) for filter size.
- **strides** (tuple of int) (height, width) for strides.
- padding (str) The padding method: 'VALID' or 'SAME'.

- data\_format (str) One of channels\_last (default, [batch, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

#### With TensorLayer

### 3D Max 池化层

Max pooling for 3D volume.

# 参数

- filter\_size (tuple of int) Pooling window size.
- strides (tuple of int) Strides of the pooling operation.
- padding (str) The padding method: 'VALID' or 'SAME'.
- data\_format (str) One of channels\_last (default, [batch, depth, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

返回 A max pooling 3-D layer with a output rank as 5.

返回类型 tf.Tensor

# 实际案例

#### With TensorLayer

### 3D Mean 池化层

class tensorlayer.layers.MeanPool3d ( $filter\_size=(3,3,3)$ , strides=(2,2,2), padding='VALID',  $data\_format='channels\_last'$ , name=None) Mean pooling for 3D volume.

- filter\_size (tuple of int) Pooling window size.
- **strides** (tuple of int) Strides of the pooling operation.

- padding (str) The padding method: 'VALID' or 'SAME'.
- data\_format (str) One of channels\_last (default, [batch, depth, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

返回 A mean pooling 3-D layer with a output rank as 5.

返回类型 tf.Tensor

# 实际案例

## With TensorLayer

## 1D Global Max 池化层

**class** tensorlayer.layers.**GlobalMaxPool1d**(*data\_format='channels\_last'*, *name=None*)
The *GlobalMaxPool1d* class is a 1D Global Max Pooling layer.

#### 参数

- data\_format (str) One of channels\_last (default, [batch, length, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

#### 实际案例

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 30], name='input')
>>> net = tl.layers.GlobalMaxPool1d()(net)
>>> output shape : [None, 30]
```

#### 1D Global Mean 池化层

class tensorlayer.layers.GlobalMeanPoolld(data\_format='channels\_last', name=None)
 The GlobalMeanPoolld class is a 1D Global Mean Pooling layer.

- data\_format (str) One of channels\_last (default, [batch, length, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 30], name='input')
>>> net = tl.layers.GlobalMeanPoolld()(net)
>>> output shape : [None, 30]
```

#### 2D Global Max 池化层

class tensorlayer.layers.GlobalMaxPool2d(data\_format='channels\_last', name=None)
 The GlobalMaxPool2d class is a 2D Global Max Pooling layer.

### 参数

- data\_format (str) One of channels\_last (default, [batch, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

### 实际案例

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 100, 30], name='input')
>>> net = tl.layers.GlobalMaxPool2d()(net)
>>> output shape : [None, 30]
```

#### 2D Global Mean 池化层

**class** tensorlayer.layers.**GlobalMeanPool2d** (data\_format='channels\_last', name=None)
The GlobalMeanPool2d class is a 2D Global Mean Pooling layer.

#### 参数

- data\_format (str) One of channels\_last (default, [batch, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

# 实际案例

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 100, 30], name='input')
>>> net = tl.layers.GlobalMeanPool2d()(net)
>>> output shape : [None, 30]
```

#### 3D Global Max 池化层

**class** tensorlayer.layers.**GlobalMaxPool3d** (data\_format='channels\_last', name=None)
The GlobalMaxPool3d class is a 3D Global Max Pooling layer.

- data\_format (str) One of channels\_last (default, [batch, depth, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

# With TensorLayer

```
>>> net = tl.layers.Input([None, 100, 100, 100, 30], name='input')
>>> net = tl.layers.GlobalMaxPool3d()(net)
>>> output shape : [None, 30]
```

# 3D Global Mean 池化层

**class** tensorlayer.layers.**GlobalMeanPool3d** (data\_format='channels\_last', name=None)
The GlobalMeanPool3d class is a 3D Global Mean Pooling layer.

#### 参数

- data\_format (str) One of channels\_last (default, [batch, depth, height, width, channel]) or channels\_first. The ordering of the dimensions in the inputs.
- name (None or str) A unique layer name.

# 实际案例

### With TensorLayer

```
>>> net = t1.layers.Input([None, 100, 100, 100, 30], name='input')
>>> net = t1.layers.GlobalMeanPool3d()(net)
>>> output shape : [None, 30]
```

#### 2D Corner 池化层

**class** tensorlayer.layers.**CornerPool2d** (*mode='TopLeft'*, *name=None*) Corner pooling for 2D image [batch, height, width, channel], see here.

### 参数

- mode (str) TopLeft for the top left corner, Bottomright for the bottom right corner.
- name (None or str) A unique layer name.

# 实际案例

#### With TensorLayer

```
>>> net = tl.layers.Input([None, 32, 32, 8], name='input')
>>> net = tl.layers.CornerPool2d(mode='TopLeft', name='cornerpool2d')(net)
>>> output shape : [None, 32, 32, 8]
```

# 2.6.16 量化网络层

这些层目前还是用矩阵实现的运算,未来我们将提供 bit-count 操作,以实现加速。

# Sign

```
class tensorlayer.layers.Sign (name=None)
```

The SignLayer class is for quantizing the layer outputs to -1 or 1 while inferencing.

参数 name(a str) - A unique layer name.

#### Scale

```
class tensorlayer.layers.Scale(init_scale=0.05, name='scale')
```

The Scale class is to multiple a trainable scale value to the layer outputs. Usually be used on the output of binary net.

### 参数

- init\_scale (float) The initial value for the scale factor.
- name (a str) A unique layer name.
- Examples -
- -----
- inputs = tl.layers.Input([8, 3])(>>>)-
- dense = tl.layers.Dense(n\_units=10)(inputs)(>>>)-
- outputs = tl.layers.Scale(init\_scale=0.5)(dense)(>>>)-
- model = tl.models.Model(inputs=inputs, outputs=[dense, outputs]) (>>>) -
- dense\_out, scale\_out = model(data, is\_train=True) (>>>) -

# Binary 全连接层

```
class tensorlayer.layers.BinaryDense (n\_units=100, act=None, use\_gemm=False, W\_init=< tensorlayer.initializers.TruncatedNormal object>, b\_init=< tensorlayer.initializers.Constant object>, in\ channels=None, name=None)
```

The BinaryDense class is a binary fully connected layer, which weights are either -1 or 1 while inferencing.

Note that, the bias vector would not be binarized.

- n\_units (int) The number of units of this layer.
- act (activation function) The activation function of this layer, usually set to tf.act.sign or apply Sign after BatchNorm.
- use\_gemm (boolean) If True, use gemm instead of tf.matmul for inference. (TODO).
- W\_init (initializer) The initializer for the weight matrix.

- **b\_init** (*initializer or None*) The initializer for the bias vector. If None, skip biases.
- **in\_channels** (*int*) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- name (None or str) A unique layer name.

# Binary (De)卷积层

## BinaryConv2d

The BinaryConv2d class is a 2D binary CNN layer, which weights are either -1 or 1 while inference.

Note that, the bias vector would not be binarized.

### 参数

- n\_filter (int) The number of filters.
- filter\_size (tuple of int) The filter size (height, width).
- **strides** (tuple of int) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- use\_gemm (boolean) If True, use gemm instead of tf.matmul for inference. TODO: support gemm
- data format (str) "channels last" (NHWC, default) or "channels first" (NCHW).
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

# 实际案例

#### With TensorLayer

(下页继续)

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```
...) (net)
>>> print(binaryconv2d)
>>> output shape: (8, 50, 50, 64)
```

# Ternary 全连接层

# **TernaryDense**

The TernaryDense class is a ternary fully connected layer, which weights are either -1 or 1 or 0 while inference.

Note that, the bias vector would not be tenaried.

#### 参数

- **n\_units** (*int*) The number of units of this layer.
- act (activation function) The activation function of this layer, usually set to tf.act.sign or apply SignLayer after BatchNormLayer.
- use\_gemm (boolean) If True, use gemm instead of tf.matmul for inference. (TODO).
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- **in\_channels** (*int*) The number of channels of the previous layer. If None, it will be automatically detected when the layer is forwarded for the first time.
- name (None or str) A unique layer name.

#### Ternary 卷积层

# TernaryConv2d

The TernaryConv2d class is a 2D ternary CNN layer, which weights are either -1 or 1 or 0 while inference.

Note that, the bias vector would not be tenarized.

# 参数

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- **n\_filter** (*int*) The number of filters.
- filter\_size (tuple of int) The filter size (height, width).

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- **strides** (tuple of int) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- **use\_gemm** (*boolean*) If True, use gemm instead of tf.matmul for inference. TODO: support gemm
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

## With TensorLayer

#### DoReFa 卷积层

#### DorefaConv2d

```
class tensorlayer.layers.DorefaConv2d (bitW=1, bitA=3, n\_filter=32, filter\_size=(3, 3), strides=(1, 1), act=None, padding='SAME', use\_gemm=False, data\_format='channels\_last', dilation\_rate=(1, 1), W\_init=<tensorlayer.initializers.TruncatedNormal object>, b\_init=<tensorlayer.initializers.Constant object>, in\_channels=None, name=None)
```

The <code>DorefaConv2d</code> class is a 2D quantized convolutional layer, which weights are 'bitW' bits and the output of the previous layer are 'bitA' bits while inferencing.

Note that, the bias vector would not be binarized.

#### 参数

- bitW (int) The bits of this layer's parameter
- **bitA** (*int*) The bits of the output of previous layer
- n\_filter (int) The number of filters.

- filter\_size (tuple of int) The filter size (height, width).
- **strides** (tuple of int) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- use\_gemm (boolean) If True, use gemm instead of tf.matmul for inferencing. TODO: support gemm
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- W\_init (initializer) The initializer for the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in channels (int) The number of in channels.
- name (None or str) A unique layer name.

### With TensorLayer

#### DoReFa 卷积层

### DorefaConv2d

```
class tensorlayer.layers.DorefaConv2d(bitW=1,
                                                                 bitA=3,
                                                                              n filter=32,
                                                                                                fil-
                                                  ter\_size=(3,
                                                                 3),
                                                                     strides=(1,
                                                                                  1), act=None,
                                                  padding='SAME',
                                                                                  use_gemm=False,
                                                  data_format='channels_last',
                                                                                   dilation\_rate=(1,
                                                   1), W_init=<tensorlayer.initializers.TruncatedNormal
                                                              b_init=<tensorlayer.initializers.Constant
                                                  object>,
                                                  object>, in_channels=None, name=None)
```

The <code>DorefaConv2d</code> class is a 2D quantized convolutional layer, which weights are 'bitW' bits and the output of the previous layer are 'bitA' bits while inferencing.

Note that, the bias vector would not be binarized.

- bitW (int) The bits of this layer's parameter
- **bitA** (*int*) The bits of the output of previous layer

- n\_filter (int) The number of filters.
- **filter\_size** (tuple of int) The filter size (height, width).
- **strides** (*tuple of int*) The sliding window strides of corresponding input dimensions. It must be in the same order as the shape parameter.
- act (activation function) The activation function of this layer.
- padding (str) The padding algorithm type: "SAME" or "VALID".
- use\_gemm (boolean) If True, use gemm instead of tf.matmul for inferencing. TODO: support gemm
- data\_format (str) "channels\_last" (NHWC, default) or "channels\_first" (NCHW).
- dilation\_rate (tuple of int) Specifying the dilation rate to use for dilated convolution.
- W\_init (initializer) The initializer for the the weight matrix.
- **b\_init** (*initializer* or *None*) The initializer for the bias vector. If None, skip biases.
- in\_channels (int) The number of in channels.
- name (None or str) A unique layer name.

### With TensorLayer

#### Quantization 全连接层

# QuantizedDense

QuantizedDenseWithBN 全连接层+批标准化

Quantization 卷积层

Quantization

QuantizedConv2dWithBN

# 2.6.17 循环层

普通循环层

#### RNN 层

class tensorlayer.layers.RNN (cell, return\_last\_output=False, return\_seq\_2d=False, return\_last\_state=True, in\_channels=None, name=None)

The RNN class is a fixed length recurrent layer for implementing simple RNN, LSTM, GRU and etc.

### 参数

• cell (TensorFlow cell function) -

#### A RNN cell implemented by tf.keras

- E.g. tf.keras.layers.SimpleRNNCell, tf.keras.layers.LSTMCell, tf.keras.layers.GRUCell
- Note TF2.0+, TF1.0+ and TF1.0- are different
- return\_last\_output (boolean) -

#### Whether return last output or all outputs in a sequence.

- If True, return the last output, "Sequence input and single output"
- If False, return all outputs, "Synced sequence input and output"
- In other word, if you want to stack more RNNs on this layer, set to False

In a dynamic model, *return\_last\_output* can be updated when it is called in customised forward(). By default, *False*.

• return\_seq\_2d (boolean) -

#### Only consider this argument when return\_last\_output is False

- If True, return 2D Tensor [batch\_size \* n\_steps, n\_hidden], for stacking Dense layer after it.
- If False, return 3D Tensor [batch\_size, n\_steps, n\_hidden], for stacking multiple RNN after it.

In a dynamic model, *return\_seq\_2d* can be updated when it is called in customised forward(). By default, *False*.

- return\_last\_state (boolean) Whether to return the last state of the RNN cell. The state is a list of Tensor. For simple RNN and GRU, last\_state = [last\_output]; For LSTM, last\_state = [last\_output, last\_cell\_state]
  - If True, the layer will return outputs and the final state of the cell.
  - If False, the layer will return outputs only.

In a dynamic model, *return\_last\_state* can be updated when it is called in customised forward(). By default, *False*.

- in\_channels (int) Optional, the number of channels of the previous layer which is normally the size of embedding. If given, the layer will be built when init. If None, it will be automatically detected when the layer is forwarded for the first time.
- name (str) A unique layer name.

## 实际案例

For synced sequence input and output, see PTB example

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A simple regression model below. >>> inputs = tl.layers.Input([batch\_size, num\_steps, embedding\_size]) >>> rnn\_out, lstm\_state = tl.layers.RNN( >>> cell=tf.keras.layers.LSTMCell(units=hidden\_size, dropout=0.1), >>> in\_channels=embedding\_size, >>> return\_last\_output=True, return\_last\_state=True, name='lstmrnn' >>> )(inputs) >>> outputs = tl.layers.Dense(n\_units=1)(rnn\_out) >>> rnn\_model = tl.models.Model(inputs=inputs, outputs=[outputs, rnn\_state[0], rnn\_state[1]], name='rnn\_model') >>> # If LSTMCell is applied, the rnn\_state is [h, c] where h the hidden state and c the cell state of LSTM.

A stacked RNN model. >>> inputs = tl.layers.Input([batch\_size, num\_steps, embedding\_size]) >>> rnn\_out1 = tl.layers.RNN( >>> cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size, dropout=0.1), >>> return\_last\_output=False, return\_seq\_2d=False, return\_last\_state=False >>> )(inputs) >>> rnn\_out2 = tl.layers.RNN( >>> cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size, dropout=0.1), >>> return\_last\_output=True, return\_last\_state=False >>> )(rnn\_out1) >>> outputs = tl.layers.Dense(n\_units=1)(rnn\_out2) >>> rnn\_model = tl.models.Model(inputs=inputs, outputs=outputs)

## 提示

Input dimension should be rank 3: [batch\_size, n\_steps, n\_features], if no, please see layer Reshape.

### 基本RNN层 (使用简单循环单元)

### 基于GRU的RNN层(使用GRU循环单元)

# 基于LSTM的RNN层(使用LSTM循环单元)

#### Bidirectional 层

**class** tensorlayer.layers.**BiRNN** (fw\_cell, bw\_cell, return\_seq\_2d=False, return\_last\_state=False, in\_channels=None, name=None)

The BirNN class is a fixed length Bidirectional recurrent layer.

# 参数

- **fw\_cell** (TensorFlow cell function for forward direction)

   A RNN cell implemented by tf.keras, e.g. tf.keras.layers.SimpleRNNCell, tf.keras.layers.LSTMCell, tf.keras.layers.GRUCell. Note TF2.0+, TF1.0+ and TF1.0- are different
- bw\_cell (TensorFlow cell function for backward direction similar with fw cell) -
- return\_seq\_2d (boolean.) If True, return 2D Tensor [batch\_size \* n\_steps, n\_hidden], for stacking Dense layer after it. If False, return 3D Tensor [batch\_size, n\_steps, n\_hidden], for stacking multiple RNN after it. In a dynamic model, return\_seq\_2d can be updated when it is called in customised forward(). By default, False.
- return\_last\_state (boolean) -

#### Whether to return the last state of the two cells. The state is a list of Tensor.

- If True, the layer will return outputs, the final state of fw\_cell and the final state of bw\_cell.
- If False, the layer will return outputs only.

In a dynamic model, *return\_last\_state* can be updated when it is called in customised forward(). By default, *False*.

- in\_channels (int) Optional, the number of channels of the previous layer which is normally the size of embedding. If given, the layer will be built when init. If None, it will be automatically detected when the layer is forwarded for the first time.
- name (str) A unique layer name.

A simple regression model below. >>> inputs = tl.layers.Input([batch\_size, num\_steps, embedding\_size]) >>> # the fw\_cell and bw\_cell can be different >>> rnnlayer = tl.layers.BiRNN( >>> fw\_cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size, dropout=0.1), >>> bw\_cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size + 1, dropout=0.1), >>> return\_seq\_2d=True, return\_last\_state=True >>> ) >>> # if return\_last\_state=True, the final state of the two cells will be returned together with the outputs >>> # if return\_last\_state=False, only the outputs will be returned >>> rnn\_out, rnn\_fw\_state, rnn\_bw\_state = rnnlayer(inputs) >>> # if the BiRNN is followed by a Dense, return\_seq\_2d should be True. >>> # if the BiRNN is followed by other RNN, return\_seq\_2d can be False. >>> dense = tl.layers.Dense(n\_units=1)(rnn\_out) >>> outputs = tl.layers.Reshape([-1, num\_steps])(dense) >>> rnn\_model = tl.models.Model(inputs=inputs, outputs=[outputs, rnn\_out, rnn\_fw\_state[0]])

A stacked BiRNN model. >>> inputs = tl.layers.Input([batch\_size, num\_steps, embedding\_size]) >>> rnn out1 = tl.layers.BiRNN( >>> fw cell=tf.keras.layers.SimpleRNNCell(units=hidden size, dropout=0.1), >>> bw cell=tf.keras.layers.SimpleRNNCell(units=hidden size + 1, dropout=0.1), return seg 2d=False. return last state=False )(inputs) >>> >>> rnn out2 tl.layers.BiRNN( >>> fw\_cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size, dropout=0.1), bw\_cell=tf.keras.layers.SimpleRNNCell(units=hidden\_size + 1, dropout=0.1), >>> return\_seq\_2d=True, return\_last\_state=False >>> )(rnn\_out1) >>> dense = tl.layers.Dense(n\_units=1)(rnn\_out2) >>> outputs = tl.layers.Reshape([-1, num\_steps])(dense) >>> rnn\_model = tl.models.Model(inputs=inputs, outputs=outputs)

# 提示

Input dimension should be rank 3: [batch\_size, n\_steps, n\_features]. If not, please see layer Reshape.

## 计算步长函数

#### 方法 1

```
tensorlayer.layers.retrieve_seq_length_op(data)
```

An op to compute the length of a sequence from input shape of [batch\_size, n\_step(max), n\_features], it can be used when the features of padding (on right hand side) are all zeros.

参数 data (tensor) - [batch\_size, n\_step(max), n\_features] with zero padding on right hand side.

# 实际案例

### Single feature

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### Multiple features

# 引用

Borrow from TFlearn.

# 方法2

```
tensorlayer.layers.retrieve_seq_length_op2 (data)
```

An op to compute the length of a sequence, from input shape of [batch\_size, n\_step(max)], it can be used when the features of padding (on right hand side) are all zeros.

参数 data (tensor) – [batch\_size, n\_step(max)] with zero padding on right hand side.

# 实际案例

# 方法3

tensorlayer.layers.retrieve\_seq\_length\_op3 (data, pad\_val=0)

An op to compute the length of a sequence, the data shape can be [batch\_size, n\_step(max)] or [batch\_size, n\_step(max), n\_features].

If the data has type of tf.string and pad\_val is assigned as empty string ("), this op will compute the length of the string sequence.

## 参数

- data (tensor) [batch\_size, n\_step(max)] or [batch\_size, n\_step(max), n\_features] with zero padding on the right hand side.
- pad\_val By default 0. If the data is tf.string, please assign this as empty string (")

# 实际案例

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```
>>> data = tf.convert_to_tensor(data, dtype=tf.float32)
>>> length = tl.layers.retrieve_seq_length_op3(data)
[2, 3, 4]
>>> data = [[[1,2],[2,2],[1,2],[1,2],[0,0]],
            [[2,3],[2,4],[3,2],[0,0],[0,0]],
            [[3,3],[2,2],[5,3],[1,2],[0,0]]]
>>> data = tf.convert_to_tensor(data, dtype=tf.float32)
>>> length = tl.layers.retrieve_seq_length_op3(data)
[4, 3, 4]
>>> data = [[1,2,0,0,0],
>>>
           [1,2,3,0,0],
           [1,2,6,1,0]]
>>> data = tf.convert_to_tensor(data, dtype=tf.float32)
>>> length = tl.layers.retrieve_seq_length_op3(data)
[2, 3, 4]
>>> data = [['hello','world','',''],
            ['hello','world','tensorlayer','',''],
>>>
            ['hello','world','tensorlayer','2.0','']]
>>> data = tf.convert_to_tensor(data, dtype=tf.string)
>>> length = tl.layers.retrieve_seq_length_op3(data, pad_val='')
[2, 3, 4]
```

#### 方法4

# 2.6.18 形状修改层

#### Flatten 层

```
class tensorlayer.layers.Flatten(name=None)
```

A layer that reshapes high-dimension input into a vector.

Then we often apply Dense, RNN, Concat and etc on the top of a flatten layer. [batch\_size, mask\_row, mask\_col, n\_mask] —> [batch\_size, mask\_row \* mask\_col \* n\_mask]

参数 name (None or str) - A unique layer name.

# 实际案例

```
>>> x = tl.layers.Input([8, 4, 3], name='input')
>>> y = tl.layers.Flatten(name='flatten')(x)
[8, 12]
```

### Reshape 层

**class** tensorlayer.layers.**Reshape** (*shape*, *name=None*)
A layer that reshapes a given tensor.

#### 参数

- **shape** (tuple of int) The output shape, see tf.reshape.
- name (str) A unique layer name.

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## 实际案例

```
>>> x = tl.layers.Input([8, 4, 3], name='input')
>>> y = tl.layers.Reshape(shape=[-1, 12], name='reshape')(x)
(8, 12)
```

## Transpose 层

**class** tensorlayer.layers.**Transpose**(perm=None, conjugate=False, name=None) A layer that transposes the dimension of a tensor.

See tf.transpose().

#### 参数

- perm (list of int) The permutation of the dimensions, similar with numpy. transpose. If None, it is set to (n-1...0), where n is the rank of the input tensor.
- conjugate (bool) By default False. If True, returns the complex conjugate of complex numbers (and transposed) For example  $[[1+1j, 2+2j]] \rightarrow [[1-1j], [2-2j]]$
- name (str) A unique layer name.

## 实际案例

```
>>> x = tl.layers.Input([8, 4, 3], name='input')
>>> y = tl.layers.Transpose(perm=[0, 2, 1], conjugate=False, name='trans')(x)
(8, 3, 4)
```

## Shuffle 层

**class** tensorlayer.layers.**Shuffle**(group, name=None)

A layer that shuffle a 2D image [batch, height, width, channel], see here.

## 参数

- **group** (*int*) The number of groups.
- name (str) A unique layer name.

# 实际案例

```
>>> x = tl.layers.Input([1, 16, 16, 8], name='input')
>>> y = tl.layers.Shuffle(group=2, name='shuffle')(x)
(1, 16, 16, 8)
```

# 2.6.19 空间变换层

#### 2D Affine Transformation 层

class tensorlayer.layers.SpatialTransformer2dAffine(in\_channels=None,

 $out\_size=(40, 40), name=None)$ 

The Spatial Transformer 2dAffine class is a 2D Spatial Transformer Layer for 2D Affine Transformation.

## 参数

- in channels -
- out\_size(tuple of int or None) -
  - The size of the output of the network (height, width), the feature maps will be resized by this.
- name (str)-
  - A unique layer name.

#### 引用

- Spatial Transformer Networks
- TensorFlow/Models

#### 2D Affine Transformation 函数

tensorlayer.layers.transformer(*U*, theta, out\_size, name='SpatialTransformer2dAffine')
Spatial Transformer Layer for 2D Affine Transformation, see SpatialTransformer2dAffine class.

#### 参数

- **U** (*list of float*) The output of a convolutional net should have the shape [num\_batch, height, width, num\_channels].
- **theta** (*float*) The output of the localisation network should be [num\_batch, 6], value range should be [0, 1] (via tanh).
- out\_size (tuple of int) The size of the output of the network (height, width)
- name (str) Optional function name

返回 The transformed tensor.

返回类型 Tensor

## 引用

- Spatial Transformer Networks
- TensorFlow/Models

## 提示

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To initialize the network to the identity transform init.

```
>>> import tensorflow as tf
>>> # ``theta`` to
>>> identity = np.array([[1., 0., 0.], [0., 1., 0.]])
>>> identity = identity.flatten()
>>> theta = tf.Variable(initial_value=identity)
```

#### Batch 2D Affine Transformation 函数

tensorlayer.layers.batch\_transformer (*U*, thetas, out\_size, name='BatchSpatialTransformer2dAffine')
Batch Spatial Transformer function for 2D Affine Transformation.

## 参数

- U(list of float) tensor of inputs [batch, height, width, num\_channels]
- thetas (list of float) a set of transformations for each input [batch, num\_transforms, 6]
- out\_size (list of int) the size of the output [out\_height, out\_width]
- name (str) optional function name

返回 Tensor of size [batch \* num\_transforms, out\_height, out\_width, num\_channels] 返回类型 float

#### 2.6.20 堆叠层

#### 堆叠层

class tensorlayer.layers.Stack(axis=1, name=None)

The Stack class is a layer for stacking a list of rank-R tensors into one rank-(R+1) tensor, see tf.stack().

#### 参数

- axis (int) New dimension along which to stack.
- name (str) A unique layer name.

## 实际案例

```
>>> import tensorflow as tf
>>> import tensorlayer as t1
>>> ni = tl.layers.Input([None, 784], name='input')
>>> net1 = tl.layers.Dense(10, name='dense1')(ni)
>>> net2 = tl.layers.Dense(10, name='dense2')(ni)
>>> net3 = tl.layers.Dense(10, name='dense3')(ni)
>>> net = tl.layers.Stack(axis=1, name='stack')([net1, net2, net3])
(?, 3, 10)
```

#### 反堆叠层

class tensorlayer.layers.UnStack(num=None, axis=0, name=None)

The *UnStack* class is a layer for unstacking the given dimension of a rank-R tensor into rank-(R-1) tensors., see tf.unstack().

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## 参数

- num (int or None) The length of the dimension axis. Automatically inferred if None (the default).
- axis (int) Dimension along which axis to concatenate.
- name (str) A unique layer name.

返回 The list of layer objects unstacked from the input.

返回类型 list of Layer

#### 实际案例

```
>>> ni = Input([4, 10], name='input')
>>> nn = Dense(n_units=5) (ni)
>>> nn = UnStack(axis=1) (nn) # unstack in channel axis
>>> len(nn) # 5
>>> nn[0].shape # (4,)
```

# 2.6.21 帮助函数

#### Flatten 函数

tensorlayer.layers.flatten\_reshape(variable, name='flatten')

Reshapes a high-dimension vector input.

[batch size, mask row, mask col, n mask] -> [batch size, mask row x mask col x n mask]

# 参数

- variable (TensorFlow variable or tensor) The variable or tensor to be flatten.
- name (str) A unique layer name.

返回 Flatten Tensor

返回类型 Tensor

#### 初始化 循环层 状态

```
tensorlayer.layers.initialize_rnn_state(state, feed_dict=None)
```

Returns the initialized RNN state. The inputs are *LSTMStateTuple* or *State* of *RNNCells*, and an optional *feed\_dict*.

## 参数

- state (RNN state.) The TensorFlow's RNN state.
- **feed\_dict** (dictionary) Initial RNN state; if None, returns zero state.

返回 The TensorFlow's RNN state.

返回类型 RNN state

# 去除列表中重复元素

```
tensorlayer.layers.list_remove_repeat(x)
```

Remove the repeated items in a list, and return the processed list. You may need it to create merged layer like Concat, Elementwise and etc.

```
参数 x(list) - Input
```

返回 A list that after removing it's repeated items

返回类型 list

## 实际案例

```
>>> 1 = [2, 3, 4, 2, 3]
>>> 1 = list_remove_repeat(1)
[2, 3, 4]
```

# 2.7 API - 预训练模型

TensorLayer 提供了一些预训练模型,通过这套API,您可以非常容易地使用整个或者部分网络。

Model([inputs, outputs, name])	The Model class represents a neural network.
VGG16([pretrained, end_with, mode, name])	Pre-trained VGG16 model.
VGG19([pretrained, end_with, mode, name])	Pre-trained VGG19 model.
SqueezeNetV1([pretrained, end_with, name])	Pre-trained SqueezeNetV1 model (static mode).
MobileNetV1([pretrained, end_with, name])	Pre-trained MobileNetV1 model (static mode).
Seq2seq	
Seq2seqLuongAttention	

# 2.7.1 模型基类

**class** tensorlayer.models.**Model** (*inputs=None*, *outputs=None*, *name=None*)

The *Model* class represents a neural network.

It should be subclassed when implementing a dynamic model, where 'forward' method must be overwritten. Otherwise, please specify 'inputs' tensor(s) and 'outputs' tensor(s) to create a static model. In that case, 'inputs' tensors should come from tl.layers.Input().

## 参数

- inputs (a Layer or list of Layer) The input(s) to the model.
- outputs (a Layer or list of Layer) The output(s) to the model.
- name (None or str) The name of the model.

\_\_init\_\_(self, inputs=None, outputs=None, name=None)
Initializing the Model.

#### inputs()

Get input tensors to this network (only avaiable for static model).

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```
outputs()
     Get output tensors to this network (only avaiable for static model).
__call__(inputs, is_train=None, **kwargs)
     Forward input tensors through this network.
all layers()
     Get all layer objects of this network in a list of layers.
weights()
     Get the weights of this network in a list of tensors.
train()
     Set this network in training mode. (affect layers e.g. Dropout, BatchNorm).
eval()
     Set this network in evaluation mode.
as_layer()
     Set this network as a ModelLayer so that it can be integrated into another Model.
release_memory()
     Release the memory that was taken up by tensors which are maintained by this network.
save_weights (self, filepath, format='hdf5')
     Save the weights of this network in a given format.
load weights (self, filepath, format=None, in order=True, skip=False)
     Load weights into this network from a specified file.
save (self, filepath, save_weights=True)
     Save the network with/without weights.
load (filepath, save_weights=True)
```

# 实际案例

```
>>> import tensorflow as tf
>>> import numpy as np
>>> from tensorlayer.layers import Input, Dense, Dropout
>>> from tensorlayer.models import Model
```

#### Define static model

Load the network with/without weights.

```
>>> class CustomModel (Model):
>>>
        def __init__(self):
           super(CustomModel, self).__init__()
>>>
            self.dense1 = Dense(n_units=800, act=tf.nn.relu, in_channels=784)
            self.dropout1 = Dropout(keep=0.8)
>>>
>>>
            self.dense2 = Dense(n_units=10, in_channels=800)
        def forward(self, x):
>>>
>>>
            z = self.densel(x)
>>>
            z = self.dropout1(z)
            z = self.dense2(z)
            return z
>>> M_dynamic = CustomModel()
```

Define static model

```
>>> ni = Input([None, 784])
>>> nn = Dense(n_units=800, act=tf.nn.relu)(ni)
>>> nn = Dropout(keep=0.8)(nn)
>>> nn = Dense(n_units=10, act=tf.nn.relu)(nn)
>>> M_static = Model(inputs=ni, outputs=nn, name="mlp")
```

#### Get network information

```
>>> print(M_static)
... Model(
... (_inputlayer): Input(shape=[None, 784], name='_inputlayer')
... (dense): Dense(n_units=800, relu, in_channels='784', name='dense')
... (dropout): Dropout(keep=0.8, name='dropout')
... (dense_1): Dense(n_units=10, relu, in_channels='800', name='dense_1')
... )
```

## Forwarding through this network

```
>>> data = np.random.normal(size=[16, 784]).astype(np.float32)
>>> outputs_d = M_dynamic(data)
>>> outputs_s = M_static(data)
```

#### Save and load weights

```
>>> M_static.save_weights('./model_weights.h5')
>>> M_static.load_weights('./model_weights.h5')
```

#### Save and load the model

```
>>> M_static.save('./model.h5')
>>> M = Model.load('./model.h5')
```

#### Convert model to layer

```
>>> M_layer = M_static.as_layer()
```

# 2.7.2 VGG16

tensorlayer.models.VGG16 (pretrained=False, end\_with='outputs', mode='dynamic', name=None) Pre-trained VGG16 model.

#### 参数

- pretrained (boolean) Whether to load pretrained weights. Default False.
- end\_with (str) The end point of the model. Default fc3\_relu i.e. the whole model.
- mode (str.) Model building mode, 'dynamic' or 'static'. Default 'dynamic'.
- name (None or str) A unique layer name.

## 实际案例

Classify ImageNet classes with VGG16, see tutorial\_models\_vgg.py With TensorLayer

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```
>>> # get the whole model, without pre-trained VGG parameters
>>> vgg = tl.models.vgg16()
>>> # get the whole model, restore pre-trained VGG parameters
>>> vgg = tl.models.vgg16(pretrained=True)
>>> # use for inferencing
>>> output = vgg(img, is_train=False)
>>> probs = tf.nn.softmax(output)[0].numpy()
```

#### Extract features with VGG16 and Train a classifier with 100 classes

```
>>> # get VGG without the last layer
>>> cnn = tl.models.vgg16(end_with='fc2_relu', mode='static').as_layer()
>>> # add one more layer and build a new model
>>> ni = Input([None, 224, 224, 3], name="inputs")
>>> nn = cnn(ni)
>>> nn = tl.layers.Dense(n_units=100, name='out')(nn)
>>> model = tl.models.Model(inputs=ni, outputs=nn)
>>> # train your own classifier (only update the last layer)
>>> train_params = model.get_layer('out').trainable_weights
```

#### Reuse model

```
>>> # in dynamic model, we can directly use the same model
>>> # in static model
>>> vgg_layer = tl.models.vgg16().as_layer()
>>> ni_1 = tl.layers.Input([None, 224, 244, 3])
>>> ni_2 = tl.layers.Input([None, 224, 244, 3])
>>> a_1 = vgg_layer(ni_1)
>>> a_2 = vgg_layer(ni_2)
>>> M = Model(inputs=[ni_1, ni_2], outputs=[a_1, a_2])
```

## 2.7.3 VGG19

tensorlayer.models.**VGG19** (pretrained=False, end\_with='outputs', mode='dynamic', name=None)
Pre-trained VGG19 model.

#### 参数

- pretrained (boolean) Whether to load pretrained weights. Default False.
- end\_with (str) The end point of the model. Default fc3\_relu i.e. the whole model.
- mode (str.) Model building mode, 'dynamic' or 'static'. Default 'dynamic'.
- name (None or str) A unique layer name.

## 实际案例

Classify ImageNet classes with VGG19, see tutorial\_models\_vgg.py With TensorLayer

```
>>> # get the whole model, without pre-trained VGG parameters
>>> vgg = tl.models.vgg19()
>>> # get the whole model, restore pre-trained VGG parameters
>>> vgg = tl.models.vgg19(pretrained=True)
>>> # use for inferencing
>>> output = vgg(img, is_train=False)
>>> probs = tf.nn.softmax(output)[0].numpy()
```

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Extract features with VGG19 and Train a classifier with 100 classes

```
>>> # get VGG without the last layer
>>> cnn = tl.models.vgg19(end_with='fc2_relu', mode='static').as_layer()
>>> # add one more layer and build a new model
>>> ni = Input([None, 224, 224, 3], name="inputs")
>>> nn = cnn(ni)
>>> nn = tl.layers.Dense(n_units=100, name='out')(nn)
>>> model = tl.models.Model(inputs=ni, outputs=nn)
>>> # train your own classifier (only update the last layer)
>>> train_params = model.get_layer('out').trainable_weights
```

#### Reuse model

```
>>> # in dynamic model, we can directly use the same model
>>> # in static model
>>> vgg_layer = tl.models.vgg19().as_layer()
>>> ni_1 = tl.layers.Input([None, 224, 244, 3])
>>> ni_2 = tl.layers.Input([None, 224, 244, 3])
>>> a_1 = vgg_layer(ni_1)
>>> a_2 = vgg_layer(ni_2)
>>> M = Model(inputs=[ni_1, ni_2], outputs=[a_1, a_2])
```

# 2.7.4 SqueezeNetV1

tensorlayer.models.**SqueezeNetV1** (pretrained=False, end\_with='out', name=None) Pre-trained SqueezeNetV1 model (static mode). Input shape [?, 224, 224, 3], value range [0, 1].

#### 参数

- pretrained (boolean) Whether to load pretrained weights. Default False.
- end\_with (str) The end point of the model [conv1, maxpool1, fire2, fire3, fire4, ..., out]. Default out i.e. the whole model.
- name (None or str) Name for this model.

#### 实际案例

Classify ImageNet classes, see tutorial\_models\_squeezenetv1.py

```
>>> # get the whole model
>>> squeezenet = tl.models.SqueezeNetV1(pretrained=True)
>>> # use for inferencing
>>> output = squeezenet(img1, is_train=False)
>>> prob = tf.nn.softmax(output)[0].numpy()
```

Extract features and Train a classifier with 100 classes

```
>>> # get model without the last layer
>>> cnn = tl.models.SqueezeNetV1(pretrained=True, end_with='drop1').as_layer()
>>> # add one more layer and build new model
>>> ni = Input([None, 224, 224, 3], name="inputs")
>>> nn = cnn(ni)
>>> nn = Conv2d(100, (1, 1), (1, 1), padding='VALID', name='conv10')(nn)
>>> nn = GlobalMeanPool2d(name='globalmeanpool')(nn)
```

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```
>>> model = tl.models.Model(inputs=ni, outputs=nn)
>>> # train your own classifier (only update the last layer)
>>> train_params = model.get_layer('conv10').trainable_weights
```

#### 返回

返回类型 static SqueezeNetV1.

#### 2.7.5 MobileNetV1

tensorlayer.models.**MobileNetV1** (pretrained=False, end\_with='out', name=None)
Pre-trained MobileNetV1 model (static mode). Input shape [?, 224, 224, 3], value range [0, 1].

#### 参数

- pretrained (boolean) Whether to load pretrained weights. Default False.
- end\_with (str) The end point of the model [conv, depth1, depth2 ... depth13, glob-almeanpool, out]. Default out i.e. the whole model.
- name (None or str) Name for this model.

#### 实际案例

Classify ImageNet classes, see tutorial\_models\_mobilenetv1.py

```
>>> # get the whole model with pretrained weights
>>> mobilenetv1 = tl.models.MobileNetV1(pretrained=True)
>>> # use for inferencing
>>> output = mobilenetv1(img1, is_train=False)
>>> prob = tf.nn.softmax(output)[0].numpy()
```

#### Extract features and Train a classifier with 100 classes

```
>>> # get model without the last layer
>>> cnn = tl.models.MobileNetV1(pretrained=True, end_with='reshape').as_layer()
>>> # add one more layer and build new model
>>> ni = Input([None, 224, 224, 3], name="inputs")
>>> nn = cnn(ni)
>>> nn = Conv2d(100, (1, 1), (1, 1), name='out')(nn)
>>> nn = Flatten(name='flatten')(nn)
>>> model = tl.models.Model(inputs=ni, outputs=nn)
>>> # train your own classifier (only update the last layer)
>>> train_params = model.get_layer('out').trainable_weights
```

# 返回

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返回类型 static MobileNetV1.

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# 2.7.6 Seq2seq

# 2.7.7 使用Luong注意力机制的Seq2seq

# 2.8 API - 自然语言处理

自然语言处理与词向量。

generate_skip_gram_batch(data, batch_size,	Generate a training batch for the Skip-Gram model.
)	
<pre>sample([a, temperature])</pre>	Sample an index from a probability array.
sample_top([a, top_k])	Sample from top_k probabilities.
SimpleVocabulary(vocab, unk_id)	Simple vocabulary wrapper, see create_vocab().
Vocabulary(vocab_file[, start_word,])	Create Vocabulary class from a given vocabulary and its
	id-word, word-id convert.
process_sentence(sentence[, start_word,])	Seperate a sentence string into a list of string words, add
	<pre>start_word and end_word, see create_vocab() and</pre>
	tutorial_tfrecord3.py.
<pre>create_vocab(sentences, word_counts_output_file)</pre>	Creates the vocabulary of word to word_id.
simple_read_words([filename])	Read context from file without any preprocessing.
read_words([filename, replace])	Read list format context from a file.
read_analogies_file([eval_file, word2id])	Reads through an analogy question file, return its id for-
	mat.
build_vocab(data)	Build vocabulary.
build_reverse_dictionary(word_to_id)	Given a dictionary that maps word to integer id.
build_words_dataset([words,])	Build the words dictionary and replace rare words with
	'UNK' token.
save_vocab([count, name])	Save the vocabulary to a file so the model can be
	reloaded.
<pre>words_to_word_ids([data, word_to_id, unk_key])</pre>	Convert a list of string (words) to IDs.
word_ids_to_words(data, id_to_word)	Convert a list of integer to strings (words).
<pre>basic_tokenizer(sentence[, _WORD_SPLIT])</pre>	Very basic tokenizer: split the sentence into a list of to-
	kens.
create_vocabulary(vocabulary_path,[,])	Create vocabulary file (if it does not exist yet) from data
	file.
initialize_vocabulary(vocabulary_path)	Initialize vocabulary from file, return the word_to_id
	(dictionary) and <i>id_to_word</i> (list).
sentence_to_token_ids(sentence, vocabulary)	Convert a string to list of integers representing token-
	ids.
data_to_token_ids(data_path, target_path,)	Tokenize data file and turn into token-ids using given
	vocabulary file.
moses_multi_bleu(hypotheses, references[,])	Calculate the bleu score for hypotheses and references
	using the MOSES ulti-bleu.perl script.
-	

# 2.8.1 训练嵌入矩阵的迭代函数

Generate a training batch for the Skip-Gram model.

See Word2Vec example.

## 参数

- data (list of data) To present context, usually a list of integers.
- batch\_size (int) Batch size to return.
- num\_skips (int) How many times to reuse an input to generate a label.
- **skip\_window** (*int*) How many words to consider left and right.
- data\_index (int) Index of the context location. This code use *data\_index* to instead of yield like tl.iterate.

#### 返回

- **batch** (*list of data*) Inputs.
- labels (list of data) Labels
- data\_index (int) Index of the context location.

## 实际案例

Setting num\_skips=2, skip\_window=1, use the right and left words. In the same way, num\_skips=4, skip\_window=2 means use the nearby 4 words.

```
>>> data = [1,2,3,4,5,6,7,8,9,10,11]
>>> batch, labels, data_index = tl.nlp.generate_skip_gram_batch(data=data, batch_size=8, num_skips=2, skip_window=1, data_index=0)
>>> print(batch)
[2 2 3 3 4 4 5 5]
>>> print(labels)
[[3]
[1]
[4]
[2]
[5]
[3]
[4]
[6]]
```

## 2.8.2 抽样方法

#### 简单抽样

tensorlayer.nlp.sample (*a=None*, *temperature=1.0*) Sample an index from a probability array.

#### 参数

- a (list of float) List of probabilities.
- temperature (float or None) -

The higher the more uniform. When a = [0.1, 0.2, 0.7],

- temperature = 0.7, the distribution will be sharpen [0.05048273, 0.13588945, 0.81362782]
- temperature = 1.0, the distribution will be the same [0.1, 0.2, 0.7]

- temperature = 1.5, the distribution will be filtered [0.16008435, 0.25411807, 0.58579758]
- If None, it will be np.argmax(a)

#### 提示

- No matter what is the temperature and input list, the sum of all probabilities will be one. Even if input list = [1, 100, 200], the sum of all probabilities will still be one.
- For large vocabulary size, choice a higher temperature or tl.nlp.sample\_top to avoid error.

## 从top k中抽样

```
tensorlayer.nlp.sample_top(a=None, top_k=10)
Sample from top_k probabilities.
```

#### 参数

- a (list of float) List of probabilities.
- top\_k (int) Number of candidates to be considered.

# 2.8.3 词的向量表示

#### 词汇类 (class)

# Simple vocabulary class

# 参数

- **vocab** (dictionary) A dictionary that maps word to ID.
- unk\_id (int) The ID for 'unknown' word.

#### Vocabulary class

Create Vocabulary class from a given vocabulary and its id-word, word-id convert. See create\_vocab() and tutorial\_tfrecord3.py.

#### 参数

- **vocab\_file** (*str*) The file contains the vocabulary (can be created via tl.nlp. create\_vocab), where the words are the first whitespace-separated token on each line (other tokens are ignored) and the word ids are the corresponding line numbers.
- **start\_word** (str) Special word denoting sentence start.
- **end\_word** (*str*) Special word denoting sentence end.
- unk\_word (str) Special word denoting unknown words.

```
vocab
     A dictionary that maps word to ID.
         Type dictionary
reverse_vocab
    A list that maps ID to word.
         Type list of int
start_id
    For start ID.
         Type int
end id
    For end ID.
         Type int
unk_id
    For unknown ID.
         Type int
pad_id
    For Padding ID.
         Type int
```

# 实际案例

The vocab file looks like follow, includes *start\_word*, *end\_word* ...

```
>>> a 969108

>>> <S> 586368

>>>  586368

>>> a 440479

>>> on 213612

>>> of 202290

>>> the 196219

>>> in 182598

>>> with 152984

>>> and 139109

>>> is 97322
```

## **Process sentence**

```
tensorlayer.nlp.process_sentence (sentence, start_word='<S>', end_word='')

Seperate a sentence string into a list of string words, add start_word and end_word, see create_vocab() and tutorial_tfrecord3.py.
```

## 参数

- sentence (str) A sentence.
- **start\_word** (*str or None*) The start word. If None, no start word will be appended.
- end\_word (str or None) The end word. If None, no end word will be appended.

返回 A list of strings that separated into words.

## 返回类型 list of str

## 实际案例

```
>>> c = "how are you?"
>>> c = tl.nlp.process_sentence(c)
>>> print(c)
['<S>', 'how', 'are', 'you', '?', '']
```

#### 提示

- You have to install the following package.
- Installing NLTK
- Installing NLTK data

#### **Create vocabulary**

tensorlayer.nlp.create\_vocab(sentences, word\_counts\_output\_file, min\_word\_count=1)
Creates the vocabulary of word to word\_id.

See tutorial\_tfrecord3.py.

The vocabulary is saved to disk in a text file of word counts. The id of each word in the file is its corresponding 0-based line number.

#### 参数

- sentences (list of list of str) All sentences for creating the vocabulary.
- word\_counts\_output\_file (str) The file name.
- min\_word\_count (int) Minimum number of occurrences for a word.

返回 The simple vocabulary object, see Vocabulary for more.

返回类型 SimpleVocabulary

#### 实际案例

#### Pre-process sentences

Create vocabulary

```
>>> tl.nlp.create_vocab(processed_capts, word_counts_output_file='vocab.txt', min_
word_count=1)
Creating vocabulary.
Total words: 8
Words in vocabulary: 8
Wrote vocabulary file: vocab.txt
```

#### Get vocabulary object

```
>>> vocab = tl.nlp.Vocabulary('vocab.txt', start_word="<S>", end_word="", unk_
word="<UNK>")

INFO:tensorflow:Initializing vocabulary from file: vocab.txt

[TL] Vocabulary from vocab.txt : <S>  <UNK>
vocabulary with 10 words (includes start_word, end_word, unk_word)
    start_id: 2
    end_id: 3
    unk_id: 9
    pad_id: 0
```

# 2.8.4 从文件中读取文本

#### Simple read file

```
tensorlayer.nlp.simple_read_words (filename='nietzsche.txt')

Read context from file without any preprocessing.
```

```
参数 filename (str) - A file path (like .txt file)
```

返回 The context in a string.

返回类型 str

#### Read file

```
tensorlayer.nlp.read_words(filename='nietzsche.txt', replace=None)
```

Read list format context from a file.

For customized read\_words method, see tutorial\_generate\_text.py.

#### 参数

- **filename** (str) a file path.
- replace (list of str) replace original string by target string.

返回 The context in a list (split using space).

返回类型 list of str

## 2.8.5 从文件中读取类比题目

```
tensorlayer.nlp.read_analogies_file (eval_file='questions-words.txt', word2id=None)
Reads through an analogy question file, return its id format.
```

#### 参数

• eval\_file (str) - The file name.

• word2id (dictionary) – a dictionary that maps word to ID.

返回 A [n\_examples, 4] numpy array containing the analogy question's word IDs.

返回类型 numpy.array

#### 实际案例

The file should be in this format

```
>>> : capital-common-countries
>>> Athens Greece Baghdad Iraq
>>> Athens Greece Bangkok Thailand
>>> Athens Greece Beijing China
>>> Athens Greece Berlin Germany
>>> Athens Greece Bern Switzerland
>>> Athens Greece Cairo Egypt
>>> Athens Greece Canberra Australia
>>> Athens Greece Hanoi Vietnam
>>> Athens Greece Havana Cuba
```

#### Get the tokenized analogy question data

# 2.8.6 建立词汇表、文本与ID转换字典及文本ID化

#### 为单词到ID建立字典

```
tensorlayer.nlp.build_vocab(data)
Build vocabulary.
```

Given the context in list format. Return the vocabulary, which is a dictionary for word to id. e.g. {'campbell': 2587, 'atlantic': 2247, 'aoun': 6746 .... }

```
参数 data (list of str) - The context in list format
```

返回 that maps word to unique ID. e.g. {'campbell': 2587, 'atlantic': 2247, 'aoun': 6746 .... }

返回类型 dictionary

## 引用

· tensorflow.models.rnn.ptb.reader

## 实际案例

```
>>> data_path = os.getcwd() + '/simple-examples/data'
>>> train_path = os.path.join(data_path, "ptb.train.txt")
>>> word_to_id = build_vocab(read_txt_words(train_path))
```

# 为ID到单词建立字典

tensorlayer.nlp.build\_reverse\_dictionary(word\_to\_id)

Given a dictionary that maps word to integer id. Returns a reverse dictionary that maps a id to word.

参数 word\_to\_id (dictionary) - that maps word to ID.

返回 A dictionary that maps IDs to words.

返回类型 dictionary

#### 建立字典, 统计表等

tensorlayer.nlp.build\_words\_dataset(words=None, vocabulary\_size=50000, printable=True, unk\_key='UNK')

Build the words dictionary and replace rare words with 'UNK' token. The most common word has the smallest integer id.

## 参数

- words (list of str or byte) The context in list format. You may need to do preprocessing on the words, such as lower case, remove marks etc.
- **vocabulary\_size** (*int*) The maximum vocabulary size, limiting the vocabulary size. Then the script replaces rare words with 'UNK' token.
- **printable** (boolean) Whether to print the read vocabulary size of the given words.
- unk\_key (str) Represent the unknown words.

#### 返回

- data (list of int) The context in a list of ID.
- **count** (list of tuple and list) –

## Pair words and IDs.

- count[0] is a list: the number of rare words
- count[1:] are tuples: the number of occurrence of each word
- e.g. [['UNK', 418391], (b'the', 1061396), (b'of', 593677), (b'and', 416629), (b'one', 411764)]
- **dictionary** (*dictionary*) It is *word\_to\_id* that maps word to ID.
- reverse\_dictionary (a dictionary) It is id\_to\_word that maps ID to word.

## 实际案例

```
>>> words = tl.files.load_matt_mahoney_text8_dataset()
>>> vocabulary_size = 50000
>>> data, count, dictionary, reverse_dictionary = tl.nlp.build_words_

dataset(words, vocabulary_size)
```

## 引用

• tensorflow/examples/tutorials/word2vec/word2vec basic.py

#### 保存词汇表

tensorlayer.nlp.save\_vocab(count=None, name='vocab.txt')
Save the vocabulary to a file so the model can be reloaded.

参数 count (a list of tuple and list) – count[0] is a list: the number of rare words, count[1:] are tuples: the number of occurrence of each word, e.g. [['UNK', 418391], (b'the', 1061396), (b'of', 593677), (b'and', 416629), (b'one', 411764)]

## 实际案例

# 2.8.7 文本转ID, ID转文本

These functions can be done by Vocabulary class.

#### 单词到ID

tensorlayer.nlp.words\_to\_word\_ids (data=None, word\_to\_id=None, unk\_key='UNK') Convert a list of string (words) to IDs.

#### 参数

- data (list of string or byte) The context in list format
- word\_to\_id (a dictionary) that maps word to ID.
- unk\_key (str) Represent the unknown words.

返回 A list of IDs to represent the context.

## 返回类型 list of int

## 实际案例

## 引用

• tensorflow.models.rnn.ptb.reader

#### ID到单词

```
tensorlayer.nlp.word_ids_to_words (data, id_to_word)
Convert a list of integer to strings (words).
```

#### 参数

- data (list of int) The context in list format.
- id\_to\_word (dictionary) a dictionary that maps ID to word.

返回 A list of string or byte to represent the context.

返回类型 list of str

#### 实际案例

```
see tl.nlp.words_to_word_ids
```

# 2.8.8 机器翻译相关函数

## 文本ID化

```
tensorlayer.nlp.basic_tokenizer (sentence, _WORD_SPLIT=re.compile(b'([.,!?"\':;)(])')) Very basic tokenizer: split the sentence into a list of tokens.
```

#### 参数

- sentence (tensorflow.python.platform.gfile.GFile Object) -
- \_WORD\_SPLIT(regular expression for word spliting.) -

#### 实际案例

```
>>> see create_vocabulary
>>> from tensorflow.python.platform import gfile
>>> train_path = "wmt/giga-fren.release2"
>>> with gfile.GFile(train_path + ".en", mode="rb") as f:
>>> for line in f:
>>> tokens = tl.nlp.basic_tokenizer(line)
>>> tl.logging.info(tokens)
>>> exit()
[b'Changing', b'Lives', b'|', b'Changing', b'Society', b'|', b'How',
b'It', b'Works', b'|', b'Technology', b'Drives', b'Change', b'Home',
b'|', b'Concepts', b'|', b'Teachers', b'|', b'Search', b'|', b'Overview',
b'|', b'Credits', b'|', b'HHCC', b'Web', b'|', b'Reference', b'|',
b'Feedback', b'Virtual', b'Museum', b'of', b'Canada', b'Home', b'Page']
```

#### 引用

Code from /tensorflow/models/rnn/translation/data\_utils.py

## 建立或读取词汇表

```
tensorlayer.nlp.create_vocabulary (vocabulary_path, data_path, max_vocabulary_size, tokenizer=None, normalize_digits=True,  \_DIGIT\_RE=re.compile(b`\d'), \_START\_VOCAB=None)  Create vocabulary file (if it does not exist yet) from data file.
```

Data file is assumed to contain one sentence per line. Each sentence is tokenized and digits are normalized (if normalize\_digits is set). Vocabulary contains the most-frequent tokens up to max\_vocabulary\_size. We write it to vocabulary\_path in a one-token-per-line format, so that later token in the first line gets id=0, second line gets id=1, and so on.

#### 参数

- **vocabulary\_path** (str) Path where the vocabulary will be created.
- data\_path (str) Data file that will be used to create vocabulary.
- max\_vocabulary\_size (int) Limit on the size of the created vocabulary.
- **tokenizer** (function) A function to use to tokenize each data sentence. If None, basic\_tokenizer will be used.
- normalize\_digits (boolean) If true, all digits are replaced by  $\theta$ .
- \_DIGIT\_RE (regular expression function) Default is re. compile(br"\d").
- \_START\_VOCAB (list of str) The pad, go, eos and unk token, default is [b"\_PAD", b"\_GO", b"\_EOS", b"\_UNK"].

## 引用

• Code from /tensorflow/models/rnn/translation/data\_utils.py

```
tensorlayer.nlp.initialize_vocabulary(vocabulary_path)
```

Initialize vocabulary from file, return the word\_to\_id (dictionary) and id\_to\_word (list).

We assume the vocabulary is stored one-item-per-line, so a file will result in a vocabulary {"dog": 0, "cat": 1}, and this function will also return the reversed-vocabulary ["dog", "cat"].

参数  $vocabulary_path(str)$  – Path to the file containing the vocabulary.

#### 返回

- vocab (dictionary) a dictionary that maps word to ID.
- rev\_vocab (list of int) a list that maps ID to word.

#### 实际案例

```
>>> Assume 'test' contains
dog
cat
bird
>>> vocab, rev_vocab = tl.nlp.initialize_vocabulary("test")
>>> print(vocab)
>>> {b'cat': 1, b'dog': 0, b'bird': 2}
>>> print(rev_vocab)
>>> [b'dog', b'cat', b'bird']
```

:raises ValueError : if the provided vocabulary\_path does not exist.:

## 文本转ID, ID转文本

```
tensorlayer.nlp.sentence_to_token_ids (sentence, vocabulary, normalize_digits=True, UNK\_ID=3, DIGIT\ RE=re.compile(b^\d'))
```

Convert a string to list of integers representing token-ids.

For example, a sentence "I have a dog" may become tokenized into ["I", "have", "a", "dog"] and with vocabulary {"I": 1, "have": 2, "a": 4, "dog": 7"} this function will return [1, 2, 4, 7].

#### 参数

- sentence (tensorflow.python.platform.gfile.GFile Object) The sentence in bytes format to convert to token-ids, see basic\_tokenizer() and data\_to\_token\_ids().
- vocabulary (dictionary) Mmapping tokens to integers.
- **tokenizer** (*function*) A function to use to tokenize each sentence. If None, basic\_tokenizer will be used.
- normalize\_digits (boolean) If true, all digits are replaced by 0.

返回 The token-ids for the sentence.

返回类型 list of int

```
tensorlayer.nlp.data_to_token_ids (data_path, target_path, vocabulary_path, tok-
enizer=None, normalize_digits=True, UNK_ID=3,
DIGIT RE=re.compile(b*\d'))
```

Tokenize data file and turn into token-ids using given vocabulary file.

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This function loads data line-by-line from data\_path, calls the above sentence\_to\_token\_ids, and saves the result to target\_path. See comment for sentence\_to\_token\_ids on the details of token-ids format.

#### 参数

- data\_path (str) Path to the data file in one-sentence-per-line format.
- $target_path(str)$  Path where the file with token-ids will be created.
- **vocabulary\_path** (*str*) Path to the vocabulary file.
- tokenizer (function) A function to use to tokenize each sentence. If None, basic tokenizer will be used.
- normalize\_digits (boolean) If true, all digits are replaced by 0.

## 引用

Code from /tensorflow/models/rnn/translation/data\_utils.py

# 2.8.9 衡量指标

#### **BLEU**

tensorlayer.nlp.moses\_multi\_bleu (hypotheses, references, lowercase=False)

Calculate the bleu score for hypotheses and references using the MOSES ulti-bleu.perl script.

#### 参数

- **hypotheses** (numpy.array.string) A numpy array of strings where each string is a single example.
- references (numpy.array.string) A numpy array of strings where each string is a single example.
- lowercase (boolean) If True, pass the "-lc" flag to the multi-bleu script

# 实际案例

```
>>> hypotheses = ["a bird is flying on the sky"]
>>> references = ["two birds are flying on the sky", "a bird is on the top of the_

tree", "an airplane is on the sky",]
>>> score = tl.nlp.moses_multi_bleu(hypotheses, references)
```

返回 The BLEU score

返回类型 float

#### 引用

• Google/seq2seq/metric/bleu

# 2.9 API - 优化器

TensorLayer provides rich layer implementations trailed for various benchmarks and domain-specific problems. In addition, we also support transparent access to native TensorFlow parameters. For example, we provide not only layers for local response normalization, but also layers that allow user to apply tf.nn.lrn on network.outputs. More functions can be found in TensorFlow API.

我们提供和TensorFlow兼容的新型优化器API,以节省您的开发时间。

# 2.9.1 优化器预览表

AMSGrad([learning_rate, beta1, beta2,])	Implementation of the AMSGrad optimization algo-
	rithm.

## 2.9.2 AMSGrad 优化器

 $\begin{array}{c} \textbf{class} \text{ tensorlayer.optimizers.} \textbf{AMSGrad} (learning\_rate=0.01, \\ epsilon=1e-08, \\ name='AMSGrad') \\ \text{Implementation of the AMSGrad optimization algorithm.} \end{array} \begin{array}{c} beta1=0.9, \\ use\_locking=False, \\ use\_loc$ 

See: On the Convergence of Adam and Beyond - [Reddi et al., 2018].

# 参数

- **learning\_rate** (*float*) A Tensor or a floating point value. The learning rate.
- beta1 (float) A float value or a constant float tensor. The exponential decay rate for the 1st moment estimates.
- **beta2** (float) A float value or a constant float tensor. The exponential decay rate for the 2nd moment estimates.
- **epsilon** (float) A small constant for numerical stability. This epsilon is "epsilon hat" in the Kingma and Ba paper (in the formula just before Section 2.1), not the epsilon in Algorithm 1 of the paper.
- use\_locking (bool) If True use locks for update operations.
- name (str) Optional name for the operations created when applying gradients. Defaults to "AMSGrad".

# 2.10 API - 数据预处理

我们提供大量的数据增强及处理方法,若需要对图像进行仿射变换(Affine Transformation),请参考 Python Can Be Fast 的方法,并结合'tf.py\_function'一起使用。

threading_data([data, fn, thread_count])	Process a batch of data by given function by threading.
rotation(x[, rg, is_random, row_index,])	Rotate an image randomly or non-randomly.
rotation_multi(x[, rg, is_random,])	Rotate multiple images with the same arguments, ran-
	domly or non-randomly.
	definity of non-rundering.
crop(x, wrg, hrg[, is_random, row_index,])	Randomly or centrally crop an image.
<pre>crop(x, wrg, hrg[, is_random, row_index,]) crop_multi(x, wrg, hrg[, is_random,])</pre>	<u> </u>

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表 10 – 续上贞	Į
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### Flip the axis of an image, such as flip left and right, up and down, randomly, or non-randomly, shift(x[, wrg, hrg, is_random, row_index,])  ### shift images with the same arguments, randomly or non-randomly.  ### shift images with the same arguments, randomly or non-randomly.  ### shear_multi(x[, intensity, is_random,])  ### shear_multi(x[, intensity, is_random,])  ### shear_multi(x[, shear, is_random,])  ### shear_multi(x[, center, strength, radius,])  ### shear an image randomly or non-randomly.  ### shear an image	表 10-	- 续上页
### Flip the axises of multiple images together, such as flip left and right, up and down, randomly or non-randomly.  ### shift(x , wrg, hrg, is_random, row_index, )  ### shift(x , wrg, hrg, is_random, row_index, )  ### shift(x , wrg, hrg, is_random, )  ### shift(x , wr	<pre>flip_axis(x[, axis, is_random])</pre>	Flip the axis of an image, such as flip left and right, up
left and right, up and down, randomly or non-randomly.		<u> </u>
shift(x[, wrg, hrg, is_random, row_index,])  shift images with the same arguments, randomly or non-randomly.  shear_wlti(x[, intensity, is_random, row_index,])  shear_multi(x[, intensity, is_random, row_index,])  shear_multi(x[, intensity, is_random, row_index,])  shear_multi(x[, shear, is_random, row_index,])  shear_multi(x[, shear, is_random, row_index,])  swiral(x[, center, strength, radius,])  swiral(x[, center, strength, radius,])  swiral_multi(x[, center, strength, radius,])  clastic_transform(x, alpha, sigma[, mode,])  swiral_multi(x[, com-randomly, see scikit-image swith the same arguments, randomly or non-randomly.  clastic_transform_multi(x, alpha, sigma[, mode,])  szoom(x[, zoom_range, flags, border_mode])  zoom(x[, zoom_range, flags, border_mode])  zoom_multi(x[, zoom_range, flags, border_mode])  brightness(x[, gamma, gain, is_random])  clastic_transformation for image as described in [Simard2003].  clastic_transformation for image as described in [Simard2003].  clastic_transformation for images as described in [Simard2003].  clastic_transformation for image as describe	<pre>flip_axis_multi(x, axis[, is_random])</pre>	
shift_multix[x], wrg, hrg, is_random,])         Shift images with the same arguments, randomly or non-randomly.           shear(x[, intensity, is_random, row_index,])         Shear an image randomly or non-randomly.           shear_multi(x[, intensity, is_random,])         Shear an image randomly or non-randomly.           shear_multi(x[, shear, is_random,])         Shear an image randomly or non-randomly.           swiri_multi(x[, center, strength, radius,])         Swird an image randomly or non-randomly, see scikitimage swith API and example.           swiri_multi(x[, center, strength, radius,])         Swiri an image randomly or non-randomly, see scikitimage swith API and example.           swiri_multi[x[, center, strength, radius,])         Swiri an image randomly or non-randomly, see scikitimage swith API and example.           swiri_multi(x[, center, strength, radius,])         Swiri an image randomly or non-randomly, see scikitimage swith the same arguments, randomly or non-randomly.           elastic_transform_multi(x[, alpha, sigmal, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed logether.         Zoom in and out of images with the same arguments, randomly or non-randomly.           brightness(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for		
non-randomly.   Shear an image randomly or non-randomly.	shift(x[, wrg, hrg, is_random, row_index,])	Shift an image randomly or non-randomly.
shear(x[, intensity, is_random, row_index,])         Shear an image randomly or non-randomly.           shear_malfi(x[, intensity, is_random,])         Shear images with the same arguments, randomly or non-randomly.           shear_multi2(x[, shear, is_random,])         Shear images with the same arguments, randomly or non-randomly.           swirl_multi(x[, center, strength, radius,])         Swirl an image randomly or non-randomly, see scikitimage swirl API and example.           swirl_multi(x[, center, strength, radius,])         Swirl multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Swirl multiple images with the same arguments, randomly or non-randomly.           elastic_transform_multi(x[, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           flags_tb_brightness(x[, gamma, gain, is_random])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Perform illumination augmentation for a single image, randomly or non-randomly. <th< td=""><td><pre>shift_multi(x[, wrg, hrg, is_random,])</pre></td><td>Shift images with the same arguments, randomly or</td></th<>	<pre>shift_multi(x[, wrg, hrg, is_random,])</pre>	Shift images with the same arguments, randomly or
shear_multi(x[, intensity, is_random,])         Shear images with the same arguments, randomly or non-randomly.           shear2(x[, shear, is_random, row_index,])         Shear an image randomly or non-randomly.           shear_multi2(x[, shear, is_random,])         Shear an image randomly or non-randomly.           swir1_multi(x[, center, strength, radius,])         Swir1 an image randomly or non-randomly, see scikitimage swith API and example.           swir1_multi(x[, center, strength, radius,])         Swir1 multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           elastic_transform_multi(x, alpha, sigma[,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, zoom_range, flags, border_mode])         Coming/Scaling a single image with the same arguments, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           lume_beal_beal_beal_in_lout_is_o		non-randomly.
non-randomly.   shear Z(x[, shear, is_random, row_index,])   Shear an image randomly or non-randomly.   shear_multiZ(x[, shear, is_random,])   Shear images with the same arguments, randomly or non-randomly.   swirl(x[, center, strength, radius,])   Swirl an image randomly or non-randomly, see scikitimage swirl API and example.   swirl_multi(x[, center, strength, radius,])   Swirl multiple images with the same arguments, randomly or non-randomly.   elastic_transform(x, alpha, sigma[, mode,])   Elastic transformation for image as described in [Simard2003].   zoom(x[, zoom_range, flags, border_mode])   Zooming/Scaling a single image that height and width are changed together.   zoom_multi(x[, zoom_range, flags, border_mode])   Zooming/Scaling a single image that height and width are changed together.   zoom_multi(x[, gamma, gain, is_random])   Change the brightness of a single image, randomly or non-randomly.   brightness(x[, gamma, gain, is_random])   Change the brightness of multiply images, randomly or non-randomly.   brightness_multi(x[, gamma, gain, is_random])   Perform illumination augmentation for a single image, randomly or non-randomly.   perform illumination augmentation for a single image, randomly or non-randomly.   perform illumination augmentation for a single image, randomly or non-randomly.   perform illumination augmentation for a single image, randomly or non-randomly.   samplewise_norm(x[, gamma, contrast,])   Adjust hue of an RGB image [0-255].   adjust_hue(im[, hout, is_offset, is_clip,])   Adjust hue of an RGB image.   imresize(x[, size, interp, mode])   Resize an image by given output size and method.   samplewise_norm(x[, mean, std, epsilon])   Normalize an image by prescale, samplewise centering and samplewise centering in order.   Normalize an image that height mean and std, which are usually compute from all examples.   channel_shift_multi(x, intensity[,])   Randomly or non-randomly, see numpy.rollaxis.   channel_shift_multi(x, intensity[,])   Rando	shear(x[, intensity, is_random, row_index,])	Shear an image randomly or non-randomly.
Shear2(X[, shear, is_random, row_index,])         Shear image randomly or non-randomly.           Shear_mwlt12(X[, shear, is_random,])         Shear image with the same arguments, randomly or non-randomly.           swir1(x[, center, strength, radius,])         Swirt an image randomly or non-randomly, see scikitimage swirl API and example.           swir1_mwlt1(x[, center, strength, radius,])         Swirl multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, zoom_range, flags, border_mode])         Zoom in and out of images with the same arguments, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Change the brightness of multiply images, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_tyle_in_node])         Input RGB image [0-255] return HSV image [0-1].           bx_to_bhy(x]         Input RGB image [0-255]	<pre>shear_multi(x[, intensity, is_random,])</pre>	Shear images with the same arguments, randomly or
shear_multi2(x[, shear, is_random,])         Shear images with the same arguments, randomly or non-randomly, see scikitimage swirl API and example.           swir1_multi(x[, center, strength, radius,])         Swird an image randomly or non-randomly, see scikitimage swirl API and example.           swir1_multi(x[, center, strength, radius,])         Swird multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, zoom_range, flags, border_mode])         Zoom in and out of images with the same arguments, randomly or non-randomly.           brightness(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           ill_umination(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           immediate (gamma, gain, is_random)         Perform illumination augmentation for a single image, randomly or non-randomly.           samplevise_norm(x[, isec, interp, mode])         Resize an image [o-255].		non-randomly.
shear_multi2(x[, shear, is_random,])         Shear images with the same arguments, randomly or non-randomly, see scikitimage swirl API and example.           swir1_multi(x[, center, strength, radius,])         Swird an image randomly or non-randomly, see scikitimage swirl API and example.           swir1_multi(x[, center, strength, radius,])         Swird multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, zoom_range, flags, border_mode])         Zoom in and out of images with the same arguments, randomly or non-randomly.           brightness(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Perform illumination augmentation for a single image, randomly or non-randomly.           brightness_multi(x[, gamma, contrast,])         Perform illumination augmentation for a single image, randomly or non-randomly.           invest_c_nsv(rgb)         Input MSV image [0-1] return RGB image [0-255].           adjust_hue(im[, hout, is_offset, is_clip,])         Adjust hue of an RGB image.           invest_e_norm(x[, rescale,])         Resize an image by given output size and method.           scales each value in the pixels of the image.	shear2(x[, shear, is_random, row_index,])	Shear an image randomly or non-randomly.
swirl_multi(x[, center, strength, radius,])         Swirl an image randomly or non-randomly, see scikitimage swirl API and example.           swirl_multi(x[, center, strength, radius,])         Swirl multiple images with the same arguments, randomly or non-randomly.           elastic_transform(x, alpha, sigma[, mode,])         Elastic transformation for image as described in [Simard2003].           zoom(x[, zoom_range, flags, border_mode])         Zooming/Scaling a single image that height and width are changed together.           zoom_multi(x[, zoom_range, flags, border_mode])         Zoom in and out of images with the same arguments, randomly or non-randomly.           brightness(x[, gamma, gain, is_random])         Change the brightness of a single image, randomly or non-randomly.           brightness_multi(x[, gamma, gain, is_random])         Change the brightness of multiply images, randomly or non-randomly.           rgb_to_hsv(rgb)         Input RGB image [0-255] return HSV image [0-1].           lsv_to_rgic(hsv)         Input RGB image [0-255] return HSV image [0-255].           adjust_hue(im[, hout, is_offset, is_clip,])         Adjust hue of an RGB image.           imresize(x[, size, interp, mode])         Resize an image by given output size and method.           samplewise_norm(x[, rescale,])         Normalize are image by given output size and method.           samplewise_norm(x[, mean, std, epsilon])         Normalize every pixels by the same given mean and std, which are usually compute from all examples.	<pre>shear_multi2(x[, shear, is_random,])</pre>	Shear images with the same arguments, randomly or
### swirl_multi(x[, center, strength, radius,])  ### swirl_multi(x[, alpha, sigma[, mode,])  ### swirl_multi(x[, alpha, sigma[, mode,		non-randomly.
### swirl_multi(x[, center, strength, radius,])  ### swirl_multi(x[, alpha, sigma[, mode,])  ### swirl_multi(x[, center, strength, radius])  ### swirl_multi(x[, center, strength, radius])  ### swirl_multi(x[, alpha, sigma[, mode,])  ### swirl_multi(x[, center, strength, radius])  ### swirl_multi(x[, gamma, sid, sigma[])  ### swirl_multi(x[, gamma, gain, is_random])  ### swirl_multi(x[, gamma, gain, is_random]	<pre>swirl(x[, center, strength, radius,])</pre>	Swirl an image randomly or non-randomly, see scikit-
domly or non-randomly.  Elastic transform(x, alpha, sigma[, mode,])  Elastic transformation for image as described in [Simard2003].  Elastic_transform_multi(x, alpha, sigma[,])  Elastic transformation for image as described in [Simard2003].  Zoom(x[, zoom_range, flags, border_mode])  Zooming/Scaling a single image that height and width are changed together.  Zoom in and out of images with the same arguments, randomly or non-randomly.  Change the brightness of a single image, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Input RGB image [0-255] return HSV image [0-1].  Input HSV image [0-255] return RGB image [0-255].  Adjust_hue(im[, hout, is_offset, is_clip,])  Adjust hue of an RGB image.  Resize an image by given output size and method.  Scales each value in the pixels of the image.  Scales each value in the pixels of the image.  Channel_shift_(x, intensity[,])  Channel_shift_multi(x, intensity[,])  Randomly set some pixels to zero by a given keeping probability.  transform_matrix_offset_center(matrix, y, x)  apply_transform(x, transform_matrix[,])  Return transformed images by given an affine matrix in Scipy format (x is height).		
domly or non-randomly.  Elastic transform(x, alpha, sigma[, mode,])  Elastic transformation for image as described in [Simard2003].  Elastic_transform_multi(x, alpha, sigma[,])  Elastic transformation for image as described in [Simard2003].  Zoom(x[, zoom_range, flags, border_mode])  Zooming/Scaling a single image that height and width are changed together.  Zoom in and out of images with the same arguments, randomly or non-randomly.  Change the brightness of a single image, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Input RGB image [0-255] return HSV image [0-1].  Input HSV image [0-255] return RGB image [0-255].  Adjust_hue(im[, hout, is_offset, is_clip,])  Adjust hue of an RGB image.  Resize an image by given output size and method.  Scales each value in the pixels of the image.  Scales each value in the pixels of the image.  Channel_shift_(x, intensity[,])  Channel_shift_multi(x, intensity[,])  Randomly set some pixels to zero by a given keeping probability.  transform_matrix_offset_center(matrix, y, x)  apply_transform(x, transform_matrix[,])  Return transformed images by given an affine matrix in Scipy format (x is height).	<pre>swirl_multi(x[, center, strength, radius,])</pre>	Swirl multiple images with the same arguments, ran-
Simard2003].	-	
elastic_transform_multi(x, alpha, sigma[,])  Zoom(x[, zoom_range, flags, border_mode])  Zoom(x[, zoom_range, flags, border_mode])  Zooming/Scaling a single image that height and width are changed together.  Zoom in and out of images with the same arguments, randomly or non-randomly.  brightness(x[, gamma, gain, is_random])  brightness_multi(x[, gamma, gain, is_random])  Change the brightness of a single image, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Perform illumination augmentation for a single image, randomly or non-randomly.  Input RGB image [0~255] return HSV image [0~1].  hsv_to_rgb(nsv)  adjust_hue(im[, hout, is_offset, is_clip,])  imresize(x[, size, interp, mode])  pixel_value_scale(im[, val, clip, is_random])  Scales each value in the pixels of the image.  Normalize an image by rescale, samplewise centering and samplewise centering in order.  featurewise_norm(x[, mean, std, epsilon])  Channel_shift(x, intensity[, is_random,])  Shift the channels of images with the same arguments, randomly or non-randomly.  Change the brightness of a single image, randomly or non-randomly.  Perform illumination augmentation for a single image, randomly or non-randomly.  Input RGB image [0~255] return HSV image [0~1].  Adjust hue of an RGB image [0~255].  Adjust hue of an RGB image.  Normalize an image by given output size and method.  Scales each value in the pixels of the image.  Normalize an image by rescale, samplewise centering and samplewise centering in order.  Normalize every pixels by the same given mean and std, which are usually compute from all examples.  Channel_shift(x, intensity[, is_random,])  Shift the channels of images with the same arguments, randomly or non-randomly, see numpy.rollaxis.  Channel_shift_multi(x, intensity[,])  Shift the channels of images with the same arguments, randomly or non-randomly, see numpy.rollaxis.  Convert the matrix from Cartesian coordinates (the origin on the top-left of image) to Image coordinates	elastic_transform(x, alpha, sigma[, mode,])	Elastic transformation for image as described in
])  Zoom(x[, zoom_range, flags, border_mode])  Zooming/Scaling a single image that height and width are changed together.  Zoom in and out of images with the same arguments, randomly or non-randomly.  Drightness(x[, gamma, gain, is_random])  Drightness_multi(x[, gamma, gain, is_random])  Drightness_multi(x[, gamma, gain, is_random])  Drightness_multi(x[, gamma, gain, is_random])  Change the brightness of a single image, randomly or non-randomly.  Change the brightness of multiply images, randomly or non-randomly.  Perform illumination augmentation for a single image, randomly or non-randomly.  Input RGB image [0-255] return HSV image [0-1].  Input HSV image [0-1] return RGB image [0-255].  Adjust_hue(im[, hout, is_offset, is_clip,])  Adjust hue of an RGB image.  Imresize(x[, size, interp, mode])  Resize an image by given output size and method.  Pixel_value_scale(im[, val, clip, is_random])  Scales each value in the pixels of the image.  Scales each value in the pixels of the image.  Resize an image by rescale, samplewise centering and samplewise centering in order.  Featurewise_norm(x[, rescale,])  Normalize an image by rescale, samplewise centering and samplewise centering in order.  Featurewise_norm(x[, mean, std, epsilon])  Normalize every pixels by the same given mean and std, which are usually compute from all examples.  Channel_shift(x, intensity[, is_random,])  Shift the channels of an image, randomly or non-randomly, see numpy.rollaxis.  Channel_shift_multi(x, intensity[,])  Randomly see numpy.rollaxis.  Crowert the matrix from Cartesian coordinates (the origin in the middle of image) to Image coordinates (the origin on the top-left of image).  Return transformed images by given an affine matrix in Scipy format (x is height).		[Simard2003].
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illumination(x[, gamma, contrast,])Perform illumination augmentation for a single image, randomly or non-randomly.rgb_to_hsv(rgb)Input RGB image [0~255] return HSV image [0~1].hsv_to_rgb(hsv)Input HSV image [0~1] return RGB image [0~255].adjust_hue(im[, hout, is_offset, is_clip,])Adjust hue of an RGB image.imresize(x[, size, interp, mode])Resize an image by given output size and method.pixel_value_scale(im[, val, clip, is_random])Scales each value in the pixels of the image.samplewise_norm(x[, rescale,])Normalize an image by rescale, samplewise centering and samplewise centering in order.featurewise_norm(x[, mean, std, epsilon])Normalize every pixels by the same given mean and std, which are usually compute from all examples.channel_shift(x, intensity[, is_random,])Shift the channels of an image, randomly or non-randomly, see numpy.rollaxis.channel_shift_multi(x, intensity[,])Shift the channels of images with the same arguments, randomly or non-randomly, see numpy.rollaxis.drop(x[, keep])Randomly set some pixels to zero by a given keeping probability.transform_matrix_offset_center(matrix, y, x)Convert the matrix from Cartesian coordinates (the origin on the top-left of image) to Image coordinates (the origin on the top-left of image).apply_transform(x, transform_matrix[,])Return transformed images by given an affine matrix in Scipy format (x is height).	<pre>brightness_multi(x[, gamma, gain, is_random])</pre>	Change the brightness of multiply images, randomly or
randomly or non-randomly.  rgb_to_hsv(rgb)  Input RGB image [0~255] return HSV image [0~1].  hsv_to_rgb(hsv)  Input HSV image [0~1] return RGB image [0~255].  adjust_hue(im[, hout, is_offset, is_clip,])  Adjust hue of an RGB image.  imresize(x[, size, interp, mode])  Resize an image by given output size and method.  pixel_value_scale(im[, val, clip, is_random])  Scales each value in the pixels of the image.  Samplewise_norm(x[, rescale,])  Normalize an image by rescale, samplewise centering and samplewise centering in order.  featurewise_norm(x[, mean, std, epsilon])  Normalize every pixels by the same given mean and std, which are usually compute from all examples.  channel_shift(x, intensity[, is_random,])  Shift the channels of an image, randomly or non-randomly, see numpy.rollaxis.  channel_shift_multi(x, intensity[,])  Shift the channels of images with the same arguments, randomly or non-randomly, see numpy.rollaxis.  drop(x[, keep])  Randomly set some pixels to zero by a given keeping probability.  transform_matrix_offset_center(matrix, y, convert the matrix from Cartesian coordinates (the origin in the middle of image) to Image coordinates (the origin on the top-left of image).  Return transformed images by given an affine matrix in Scipy format (x is height).		<u> </u>
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Scipy format (x is height).		
	apply_transform(x, transform_matrix[,])	
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2.10. API - 数据预处理

表 10-	- 续上页
projective_transform_by_points(x, src,	Projective transform by given coordinates, usually 4 co-
dst)	ordinates.
<pre>array_to_img(x[, dim_ordering, scale])</pre>	Converts a numpy array to PIL image object (uint8 for-
	mat).
<pre>find_contours(x[, level, fully_connected,])</pre>	Find iso-valued contours in a 2D array for a given
rina_comected;	level value, returns list of (n, 2)-ndarrays see skim-
	age.measure.find_contours.
nt 2man([list_points_size_val])	
pt2map([list_points, size, val])	Inputs a list of points, return a 2D image.
binary_dilation(x[, radius])	Return fast binary morphological dilation of an image.
dilation(x[, radius])	Return greyscale morphological dilation of an image, see skimage.morphology.dilation.
binary_erosion(x[, radius])	Return binary morphological erosion of an image, see
	skimage.morphology.binary_erosion.
erosion(x[, radius])	Return greyscale morphological erosion of an image,
	see skimage.morphology.erosion.
obj_box_coord_rescale([coord, shape])	Scale down one coordinates from pixel unit to the ratio
Z (C) T - I)	of image size i.e.
obj_box_coords_rescale([coords, shape])	Scale down a list of coordinates from pixel unit to the
obj_bon_coorab_rebeare([coorab, shape])	ratio of image size i.e.
<pre>obj_box_coord_scale_to_pixelunit(coord[,</pre>	Convert one coordinate [x, y, w (or x2), h (or y2)] in
shape])	ratio format to image coordinate format.
	gCo(woord)ne coordinate [x_center, y_center, w, h] to [x1,
obj_box_coora_centrola_to_upleit_butri	
	y1, x2, y2] in up-left and botton-right format.
obj_box_coord_upleft_butright_to_centr	Convented ne coordinate [x1, y1, x2, y2] to [x_center, y_center, w, h].
obj_box_coord_centroid_to_upleft(coord)	Convert one coordinate [x_center, y_center, w, h] to [x,
	y, w, h].
<pre>obj_box_coord_upleft_to_centroid(coord)</pre>	Convert one coordinate [x, y, w, h] to [x_center,
	y_center, w, h].
parse darknet ann str to list(annotations)	Input string format of class, x, y, w, h, return list of list
	format.
parse darknet ann list to cls box(annota	tiens)e darknet annotation format into two lists for class
pa100_aa100_a1100_00_010_00.(a	and bounding box.
obj_box_horizontal_flip(im[, coords,])	Left-right flip the image and coordinates for object de-
00 <u>]_</u> 00 x_110112011ta1_111p(\text{init}, \text{coolds}, \text{j})	tection.
obj_box_imresize(im[, coords, size, interp,])	
obbox_rmresrze(iiii[, coords, size, interp,])	Resize an image, and compute the new bounding box
ob i how approximate along a spenda www.	Coordinates.
obj_box_crop(im[, classes, coords, wrg,])	Randomly or centrally crop an image, and compute the
	new bounding box coordinates.
obj_box_shift(im[, classes, coords, wrg,])	Shift an image randomly or non-randomly, and compute
	the new bounding box coordinates.
obj_box_zoom(im[, classes, coords,])	Zoom in and out of a single image, randomly or non-
	randomly, and compute the new bounding box coordi-
	nates.
keypoint_random_crop(image, annos[, mask,	Randomly crop an image and corresponding
size])	keypoints without influence scales, given by
	keypoint_random_resize_shortestedge.
keypoint_random_crop2	
keypoint_random_rotate(image, annos[, mask,	Rotate an image and corresponding keypoints.
rg])	

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表 10-续上页
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keypoint random flip(image, annos[, mask,	Flip an image and corresponding keypoints.
	Trip all image and corresponding keypoints.
])	
keypoint_random_resize(image, annos[, mask,	Randomly resize an image and corresponding key-
])	points.
keypoint_random_resize_shortestedge(image)	gRandomly resize an image and corresponding keypoints
annos)	based on shorter edgeself.
pad_sequences(sequences[, maxlen, dtype,])	Pads each sequence to the same length: the length of the
	longest sequence.
remove_pad_sequences(sequences[, pad_id])	Remove padding.
process_sequences(sequences[, end_id,])	Set all tokens(ids) after END token to the padding value,
	and then shorten (option) it to the maximum sequence
	length in this batch.
sequences_add_start_id(sequences[,])	Add special start token(id) in the beginning of each se-
	quence.
sequences_add_end_id(sequences[, end_id])	Add special end token(id) in the end of each sequence.
sequences_add_end_id_after_pad(sequences[,	Add special end token(id) in the end of each sequence.
])	
sequences_get_mask(sequences[, pad_val])	Return mask for sequences.

# 2.10.1 并行 Threading

对于当前的版本,我们建议使用'tf.data'和'tf.py\_function'来实现训练数据处理,'threading\_data'只适合需要处理一次的数据,请参考我们Github中CIFAR10的例子。

tensorlayer.prepro.threading\_data (data=None, fn=None, thread\_count=None, \*\*kwargs)
Process a batch of data by given function by threading.

Usually be used for data augmentation.

#### 参数

- data (numpy.array or others) The data to be processed.
- thread\_count (int) The number of threads to use.
- **fn** (function) The function for data processing.
- args (more) Ssee Examples below.

## 实际案例

## Process images.

Customized image preprocessing function.

Process images and masks together (Usually be used for image segmentation).

Process images and masks together by using thread count.

```
>>> X, Y --> [batch_size, row, col, 1]
>>> data = tl.prepro.threading_data(X, tl.prepro.zoom_multi, 8, zoom_range=[0.5,___________], is_random=True)
data --> [batch_size, 2, row, col, 1]
>>> X_, Y_ = data.transpose((1,0,2,3,4))
X_, Y_ --> [batch_size, row, col, 1]
>>> tl.vis.save_image(X_, 'after.png')
>>> tl.vis.save_image(Y_, 'before.png')
```

Customized function for processing images and masks together.

```
>>> X, Y --> [batch_size, row, col, channel]
>>> data = tl.prepro.threading_data([_ for _ in zip(X, Y)], distort_img)
>>> X_, Y_ = data.transpose((1,0,2,3,4))
```

返回 The processed results.

返回类型 list or numpyarray

#### 引用

- python queue
- run with limited queue

## 2.10.2 图像

- 这些函数只对一个图像做处理, 使用 threading\_data 函数来实现多线程处理,请参考 tutorial\_image\_preprocess.py。
- 所有函数都有一个 is random。
- 所有结尾是 multi 的函数通常用于图像分隔, 因为输入和输出的图像必需是匹配的。

## 旋转

tensorlayer.prepro.rotation  $(x, rg=20, is\_random=False, row\_index=0, col\_index=1, chan-nel\_index=2, fill\_mode='nearest', cval=0.0, order=1)$ Rotate an image randomly or non-randomly.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **rg** (int or float) Degree to rotate, usually  $0 \sim 180$ .
- is\_random (boolean) If True, randomly rotate. Default is False
- col\_index and channel\_index (row\_index) Index of row, col and channel, default (0, 1, 2), for theano (1, 2, 0).
- fill\_mode (str) Method to fill missing pixel, default nearest, more options constant, reflect or wrap, see scipy ndimage affine\_transform
- cval (float) Value used for points outside the boundaries of the input if mode='constant'. Default is 0.0
- **order** (*int*) The order of interpolation. The order has to be in the range 0-5. See tl.prepro.affine\_transform and scipy ndimage affine\_transform

返回 A processed image.

返回类型 numpy.array

#### 实际案例

```
>>> x --> [row, col, 1]
>>> x = tl.prepro.rotation(x, rg=40, is_random=False)
>>> tl.vis.save_image(x, 'im.png')
```

tensorlayer.prepro.rotation\_multi(x, rg=20, is\_random=False, row\_index=0, col\_index=1, channel\_index=2, fill\_mode='nearest', cval=0.0, order=1)

Rotate multiple images with the same arguments, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

# 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.rotation.

返回 A list of processed images.

返回类型 numpy.array

#### 实际案例

```
>>> x, y --> [row, col, 1] greyscale
>>> x, y = tl.prepro.rotation_multi([x, y], rg=90, is_random=False)
```

## 裁剪

tensorlayer.prepro.crop (x, wrg, hrg, is\_random=False, row\_index=0, col\_index=1) Randomly or centrally crop an image.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- wrg (int) Size of width.
- hrg (int) Size of height.
- is\_random (boolean, ) If True, randomly crop, else central crop. Default is False.
- row\_index (int) index of row.
- col\_index (int) index of column.

返回 A processed image.

返回类型 numpy.array

tensorlayer.prepro.crop\_multi(x, wrg, hrg, is\_random=False, row\_index=0, col\_index=1) Randomly or centrally crop multiple images.

# 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.crop.

返回 A list of processed images.

返回类型 numpy.array

## 翻转

tensorlayer.prepro.flip\_axis(x, axis=1, is\_random=False)

Flip the axis of an image, such as flip left and right, up and down, randomly or non-randomly,

#### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- axis(int)-

#### Which axis to flip.

- 0, flip up and down
- 1, flip left and right
- 2, flip channel
- is\_random (boolean) If True, randomly flip. Default is False.

返回 A processed image.

返回类型 numpy.array

tensorlayer.prepro.flip\_axis\_multi(x, axis, is\_random=False)

Flip the axises of multiple images together, such as flip left and right, up and down, randomly or non-randomly,

参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.flip\_axis.

返回 A list of processed images.

返回类型 numpy.array

## 位移

tensorlayer.prepro.shift  $(x, wrg=0.1, hrg=0.1, is\_random=False, row\_index=0, col\_index=1, channel\_index=2, fill\_mode='nearest', cval=0.0, order=1)$  Shift an image randomly or non-randomly.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- wrg (float) Percentage of shift in axis x, usually -0.25 ~ 0.25.
- **hrg** (float) Percentage of shift in axis y, usually -0.25 ~ 0.25.
- is\_random (boolean) If True, randomly shift. Default is False.
- col\_index and channel\_index (row\_index) Index of row, col and channel, default (0, 1, 2), for theano (1, 2, 0).
- **fill\_mode** (str) Method to fill missing pixel, default *nearest*, more options *constant*, reflect or wrap, see scipy ndimage affine\_transform
- **cval** (float) Value used for points outside the boundaries of the input if mode='constant'. Default is 0.0.
- **order** (*int*) The order of interpolation. The order has to be in the range 0-5. See tl.prepro.affine\_transform and scipy ndimage affine\_transform

返回 A processed image.

返回类型 numpy.array

```
tensorlayer.prepro.shift_multi(x, wrg=0.1, hrg=0.1, is\_random=False, row\_index=0, col\_index=1, channel\_index=2, fill\_mode='nearest', cval=0.0, order=1)
```

Shift images with the same arguments, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

#### 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.shift.

返回 A list of processed images.

返回类型 numpy.array

#### 切变

```
tensorlayer.prepro.shear (x, intensity=0.1, is_random=False, row_index=0, col_index=1, chan-nel_index=2, fill_mode='nearest', cval=0.0, order=1)

Shear an image randomly or non-randomly.
```

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **intensity** (*float*) Percentage of shear, usually -0.5 ~ 0.5 (is\_random==True), 0 ~ 0.5 (is\_random==False), you can have a quick try by shear(X, 1).
- is\_random (boolean) If True, randomly shear. Default is False.
- col\_index and channel\_index (row\_index) Index of row, col and channel, default (0, 1, 2), for theano (1, 2, 0).
- **fill\_mode** (str) Method to fill missing pixel, default *nearest*, more options *constant*, reflect or wrap, see and scipy ndimage affine transform
- **cval** (*float*) Value used for points outside the boundaries of the input if mode='constant'. Default is 0.0.
- **order** (*int*) The order of interpolation. The order has to be in the range 0-5. See tl.prepro.affine\_transform and scipy ndimage affine\_transform

返回 A processed image.

返回类型 numpy.array

#### 引用

• Affine transformation

tensorlayer.prepro.shear\_multi(x, intensity=0.1, is\_random=False, row\_index=0, col\_index=1, channel\_index=2, fill\_mode='nearest', cval=0.0, order=1)

Shear images with the same arguments, randomly or non-randomly. Usually be used for image segmentation

which x=[X, Y], X and Y should be matched.

#### 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.shear.

返回 A list of processed images.

返回类型 numpy.array

#### 切变 V2

tensorlayer.prepro.shear2 (x, shear=(0.1, 0.1),  $is\_random=False$ ,  $row\_index=0$ ,  $col\_index=1$ ,  $channel\_index=2$ ,  $fill\_mode='nearest'$ , cval=0.0, order=1) Shear an image randomly or non-randomly.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **shear** (tuple of two floats) Percentage of shear for height and width direction (0, 1).
- is\_random (boolean) If True, randomly shear. Default is False.
- col\_index and channel\_index (row\_index) Index of row, col and channel, default (0, 1, 2), for theano (1, 2, 0).

- **fill\_mode** (str) Method to fill missing pixel, default *nearest*, more options *constant*, reflect or wrap, see scipy ndimage affine\_transform
- **cval** (*float*) Value used for points outside the boundaries of the input if mode='constant'. Default is 0.0.
- **order** (*int*) The order of interpolation. The order has to be in the range 0-5. See tl.prepro.affine\_transform and scipy ndimage affine\_transform

返回 A processed image.

返回类型 numpy.array

#### 引用

• Affine transformation

tensorlayer.prepro.shear\_multi2(x, shear=(0.1, 0.1),  $is\_random=False$ ,  $row\_index=0$ ,  $col\_index=1$ ,  $channel\_index=2$ ,  $fill\_mode='nearest'$ , cval=0.0, order=1)

Shear images with the same arguments, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

#### 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.shear2.

返回 A list of processed images.

返回类型 numpy.array

#### 漩涡

tensorlayer.prepro.swirl(x, center=None, strength=1, radius=100, rotation=0, out-put\_shape=None, order=1, mode='constant', cval=0, clip=True, preserve\_range=False, is\_random=False)

Swirl an image randomly or non-randomly, see scikit-image swirl API and example.

#### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **center** (tuple or 2 int or None) Center coordinate of transformation (optional).
- **strength** (float) The amount of swirling applied.
- radius (float) The extent of the swirl in pixels. The effect dies out rapidly beyond radius.
- rotation (float) Additional rotation applied to the image, usually [0, 360], relates to center.
- output\_shape (tuple of 2 int or None) Shape of the output image generated (height, width). By default the shape of the input image is preserved.
- **order** (*int*, *optional*) The order of the spline interpolation, default is 1. The order has to be in the range 0-5. See skimage.transform.warp for detail.

- mode (str) One of constant (default), edge, symmetric reflect and wrap. Points outside the boundaries of the input are filled according to the given mode, with constant used as the default. Modes match the behaviour of numpy.pad.
- cval (float) Used in conjunction with mode constant, the value outside the image boundaries.
- **clip** (boolean) Whether to clip the output to the range of values of the input image. This is enabled by default, since higher order interpolation may produce values outside the given input range.
- **preserve\_range** (boolean) Whether to keep the original range of values. Otherwise, the input image is converted according to the conventions of img as float.
- is\_random(boolean,)-

#### If True, random swirl. Default is False.

- random center =  $[(0 \sim x.shape[0]), (0 \sim x.shape[1])]$
- random strength = [0, strength]
- random radius = [1e-10, radius]
- random rotation = [-rotation, rotation]

返回 A processed image.

返回类型 numpy.array

## 实际案例

```
>>> x --> [row, col, 1] greyscale
>>> x = tl.prepro.swirl(x, strength=4, radius=100)
```

```
tensorlayer.prepro.swirl_multi(x, center=None, strength=1, radius=100, rotation=0, out-put\_shape=None, order=1, mode='constant', cval=0, clip=True, preserve\_range=False, is\_random=False)
```

Swirl multiple images with the same arguments, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

#### 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.swirl.

返回 A list of processed images.

返回类型 numpy.array

#### 局部扭曲(Elastic transform)

```
tensorlayer.prepro.elastic_transform(x, alpha, sigma, mode='constant', cval=0, is_random=False)

Elastic transformation for image as described in [Simard2003].
```

#### 参数

• **x** (numpy.array) – A greyscale image.

- alpha (float) Alpha value for elastic transformation.
- **sigma** (*float* or sequence of *float*) The smaller the sigma, the more transformation. Standard deviation for Gaussian kernel. The standard deviations of the Gaussian filter are given for each axis as a sequence, or as a single number, in which case it is equal for all axes.
- mode (str) See scipy.ndimage.filters.gaussian filter. Default is constant.
- **cval** (*float*,) Used in conjunction with *mode* of *constant*, the value outside the image boundaries.
- is\_random (boolean) Default is False.

返回 A processed image.

返回类型 numpy.array

#### 实际案例

```
>>> x = t1.prepro.elastic\_transform(x, alpha=x.shape[1]*3, sigma=x.shape[1]*0.07)
```

#### 引用

- Github.
- Kaggle

tensorlayer.prepro.elastic\_transform\_multi(x, alpha, sigma, mode='constant', cval=0, is\_random=False)

Elastic transformation for images as described in [Simard2003].

## 参数

- x (list of numpy.array) List of greyscale images.
- others (args) See tl.prepro.elastic\_transform.

返回 A list of processed images.

返回类型 numpy.array

#### 缩放

tensorlayer.prepro.zoom(x, zoom\_range=(0.9, 1.1), flags=None, border\_mode='constant')
Zooming/Scaling a single image that height and width are changed together.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- zoom\_range(float or tuple of 2 floats)-

The zooming/scaling ratio, greater than 1 means larger.

- float, a fixed ratio.
- tuple of 2 floats, randomly sample a value as the ratio between 2 values.
- border\_mode (str) -

- constant, pad the image with a constant value (i.e. black or 0)
- replicate, the row or column at the very edge of the original is replicated to the extra border.

返回 A processed image.

返回类型 numpy.array

tensorlayer.prepro.zoom\_multi(x,  $zoom_range=(0.9, 1.1)$ , flags=None,  $border_mode='constant'$ )

Zoom in and out of images with the same arguments, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

#### 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.zoom.

返回 A list of processed images.

返回类型 numpy.array

#### 亮度

tensorlayer.prepro.brightness(x, gamma=1, gain=1, is\_random=False)

Change the brightness of a single image, randomly or non-randomly.

#### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- gamma (float) -

Non negative real number. Default value is 1.

- Small than 1 means brighter.
- If is\_random is True, gamma in a range of (1-gamma, 1+gamma).
- gain (float) The constant multiplier. Default value is 1.
- is\_random (boolean) If True, randomly change brightness. Default is False.

返回 A processed image.

返回类型 numpy.array

## 引用

- skimage.exposure.adjust\_gamma
- · chinese blog

tensorlayer.prepro.brightness\_multi(x, gamma=1, gain=1, is\_random=False)

Change the brightness of multiply images, randomly or non-randomly. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

#### 参数

• **x** (list of numpyarray) – List of images with dimension of [n\_images, row, col, channel] (default).

• others (args) - See tl.prepro.brightness.

返回 A list of processed images.

返回类型 numpy.array

## 亮度,饱和度,对比度

```
tensorlayer.prepro.illumination (x, gamma=1.0, contrast=1.0, saturation=1.0, is\_random=False)
```

Perform illumination augmentation for a single image, randomly or non-randomly.

### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- gamma (float) -

## Change brightness (the same with tl.prepro.brightness)

- if is\_random=False, one float number, small than one means brighter, greater than one means darker.
- if is\_random=True, tuple of two float numbers, (min, max).
- contrast (float) -

## Change contrast.

- if is\_random=False, one float number, small than one means blur.
- if is\_random=True, tuple of two float numbers, (min, max).
- saturation (float) -

#### Change saturation.

- if is\_random=False, one float number, small than one means unsaturation.
- if is\_random=True, tuple of two float numbers, (min, max).
- is\_random (boolean) If True, randomly change illumination. Default is False.

返回 A processed image.

返回类型 numpy.array

## 实际案例

#### Random

```
>>> x = tl.prepro.illumination(x, gamma=(0.5, 5.0), contrast=(0.3, 1.0), Gamma=(0.7, 1.0), is_random=True)
```

#### Non-random

```
>>> x = tl.prepro.illumination(x, 0.5, 0.6, 0.8, is_random=False)
```

## RGB 转 HSV

```
tensorlayer.prepro.rgb_to_hsv (rgb)
Input RGB image [0~255] return HSV image [0~1].

参数 rgb (numpy.array) – An image with values between 0 and 255.
返回 A processed image.

返回类型 numpy.array
```

### HSV 转 RGB

```
tensorlayer.prepro.hsv_to_rgb (hsv)
Input HSV image [0~1] return RGB image [0~255].
参数 hsv (numpy.array) - An image with values between 0.0 and 1.0
返回 A processed image.
返回类型 numpy.array
```

#### 调整色调(Hue)

tensorlayer.prepro.adjust\_hue (im, hout=0.66, is\_offset=True, is\_clip=True, is\_random=False) Adjust hue of an RGB image.

This is a convenience method that converts an RGB image to float representation, converts it to HSV, add an offset to the hue channel, converts back to RGB and then back to the original data type. For TF, see tf.image.adjust\_hue.and tf.image.random\_hue.

#### 参数

- im (numpy.array) An image with values between 0 and 255.
- hout (float) -

The scale value for adjusting hue.

- If is\_offset is False, set all hue values to this value. 0 is red; 0.33 is green; 0.66 is blue.
- If is\_offset is True, add this value as the offset to the hue channel.
- is\_offset (boolean) Whether hout is added on HSV as offset or not. Default is True.
- is\_clip (boolean) If HSV value smaller than 0, set to 0. Default is True.
- is\_random (boolean) If True, randomly change hue. Default is False.

返回 A processed image.

返回类型 numpy.array

#### 实际案例

Random, add a random value between -0.2 and 0.2 as the offset to every hue values.

Non-random, make all hue to green.

## 引用

- tf.image.random\_hue.
- tf.image.adjust\_hue.
- StackOverflow: Changing image hue with python PIL.

#### 调整大小

tensorlayer.prepro.imresize (x, size=None, interp='bicubic', mode=None)
Resize an image by given output size and method.

Warning, this function will rescale the value to [0, 255].

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- size (list of 2 int or None) For height and width.
- interp (str) Interpolation method for re-sizing (nearest, lanczos, bilinear, bicubic (default) or cubic).
- **mode** (str) The PIL image mode (P, L, etc.) to convert image before resizing.

返回 A processed image.

返回类型 numpy.array

### 引用

• scipy.misc.imresize

#### 像素值缩放

tensorlayer.prepro.pixel\_value\_scale (im, val=0.9, clip=None, is\_random=False) Scales each value in the pixels of the image.

## 参数

- im (numpy.array) An image.
- val (float) -

The scale value for changing pixel value.

- If is\_random=False, multiply this value with all pixels.
- If is\_random=True, multiply a value between [1-val, 1+val] with all pixels.
- clip (tuple of 2 numbers) The minimum and maximum value.
- is\_random (boolean) If True, see val.

返回 A processed image.

## 返回类型 numpy.array

### 实际案例

#### Random

```
>>> im = pixel_value_scale(im, 0.1, [0, 255], is_random=True)
```

#### Non-random

```
>>> im = pixel_value_scale(im, 0.9, [0, 255], is_random=False)
```

#### 正规化

tensorlayer.prepro.samplewise\_norm  $(x, rescale=None, samplewise\_center=False, samplewise\_std\_normalization=False, channel\_index=2, epsilon=1e-07)$ 

Normalize an image by rescale, samplewise centering and samplewise centering in order.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **rescale** (float) Rescaling factor. If None or 0, no rescaling is applied, otherwise we multiply the data by the value provided (before applying any other transformation)
- **samplewise\_center** (boolean) If True, set each sample mean to 0.
- samplewise\_std\_normalization (boolean) If True, divide each input by its std
- **epsilon** (*float*) A small position value for dividing standard deviation.

返回 A processed image.

返回类型 numpy.array

## 实际案例

### 提示

When samplewise\_center and samplewise\_std\_normalization are True. - For greyscale image, every pixels are subtracted and divided by the mean and std of whole image. - For RGB image, every pixels are subtracted and divided by the mean and std of this pixel i.e. the mean and std of a pixel is 0 and 1.

tensorlayer.prepro.**featurewise\_norm** (*x*, *mean=None*, *std=None*, *epsilon=1e-07*)

Normalize every pixels by the same given mean and std, which are usually compute from all examples.

### 参数

• **x** (numpy.array) – An image with dimension of [row, col, channel] (default).

- mean (float) Value for subtraction.
- **std** (*float*) Value for division.
- **epsilon** (float) A small position value for dividing standard deviation.

返回 A processed image.

返回类型 numpy.array

## 通道位移

tensorlayer.prepro.channel\_shift (x, intensity, is\_random=False, channel\_index=2) Shift the channels of an image, randomly or non-randomly, see numpy.rollaxis.

#### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- intensity (float) Intensity of shifting.
- is\_random (boolean) If True, randomly shift. Default is False.
- **channel\_index** (*int*) Index of channel. Default is 2.

返回 A processed image.

返回类型 numpy.array

tensorlayer.prepro.channel\_shift\_multi (x, intensity, is\_random=False, channel\_index=2) Shift the channels of images with the same arguments, randomly or non-randomly, see numpy.rollaxis. Usually be used for image segmentation which x=[X, Y], X and Y should be matched.

## 参数

- **x** (list of numpy.array) List of images with dimension of [n\_images, row, col, channel] (default).
- others (args) See tl.prepro.channel shift.

返回 A list of processed images.

返回类型 numpy.array

### 噪声

tensorlayer.prepro.drop(x, keep=0.5)

Randomly set some pixels to zero by a given keeping probability.

#### 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] or [row, col].
- **keep** (float) The keeping probability (0, 1), the lower more values will be set to zero.

返回 A processed image.

返回类型 numpy.array

## 矩阵圆心转换到图中央

```
tensorlayer.prepro.transform_matrix_offset_center(matrix, y, x)
```

Convert the matrix from Cartesian coordinates (the origin in the middle of image) to Image coordinates (the origin on the top-left of image).

## 参数

- matrix (numpy.array) Transform matrix.
- and y(x) Size of image.

返回 The transform matrix.

返回类型 numpy.array

#### 实际案例

• See tl.prepro.rotation, tl.prepro.shear, tl.prepro.zoom.

## 基于矩阵的仿射变换

 $\label{lem:constraint} \verb|tensorlayer.prepro.apply_transform|(x, transform_matrix, channel_index=2, fill_mode='nearest', cval=0.0, order=1)|$ 

Return transformed images by given an affine matrix in Scipy format (x is height).

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- transform\_matrix (numpy.array) Transform matrix (offset center), can be generated by transform\_matrix\_offset\_center
- **channel\_index** (*int*) Index of channel, default 2.
- **fill\_mode** (str) Method to fill missing pixel, default *nearest*, more options *constant*, reflect or wrap, see scipy ndimage affine\_transform
- **cval** (*float*) Value used for points outside the boundaries of the input if mode='constant'. Default is 0.0
- order (int)-

The order of interpolation. The order has to be in the range 0-5:

- 0 Nearest-neighbor
- 1 Bi-linear (default)
- 2 Bi-quadratic
- 3 Bi-cubic
- 4 Bi-quartic
- 5 Bi-quintic
- scipy ndimage affine\_transform

返回 A processed image.

返回类型 numpy.array

## 实际案例

```
>>> M_shear = tl.prepro.affine_shear_matrix(intensity=0.2, is_random=False)
>>> M_zoom = tl.prepro.affine_zoom_matrix(zoom_range=0.8)
>>> M_combined = M_shear.dot(M_zoom)
>>> transform_matrix = tl.prepro.transform_matrix_offset_center(M_combined, h, w)
>>> result = tl.prepro.affine_transform(image, transform_matrix)
```

## 基于坐标点的的投影变换

```
tensorlayer.prepro.projective_transform_by_points(x, src, dst, map\_args=None, output\_shape=None, order=1, mode='constant', cval=0.0, clip=True, preserve\_range=False)
```

Projective transform by given coordinates, usually 4 coordinates.

see scikit-image.

## 参数

- **x** (numpy.array) An image with dimension of [row, col, channel] (default).
- **src** (list or numpy) The original coordinates, usually 4 coordinates of (width, height).
- dst (list or numpy) The coordinates after transformation, the number of coordinates is the same with src.
- map\_args (dictionary or None) Keyword arguments passed to inverse map.
- **output\_shape** (tuple of 2 int) Shape of the output image generated. By default the shape of the input image is preserved. Note that, even for multi-band images, only rows and columns need to be specified.
- order (int) -

### The order of interpolation. The order has to be in the range 0-5:

- 0 Nearest-neighbor
- 1 Bi-linear (default)
- 2 Bi-quadratic
- 3 Bi-cubic
- 4 Bi-quartic
- 5 Bi-quintic
- mode (str) One of constant (default), edge, symmetric, reflect or wrap. Points outside the boundaries of the input are filled according to the given mode. Modes match the behaviour of numpy.pad.
- **cval** (*float*) Used in conjunction with mode *constant*, the value outside the image boundaries.
- **clip** (boolean) Whether to clip the output to the range of values of the input image. This is enabled by default, since higher order interpolation may produce values outside the given input range.
- **preserve\_range** (boolean) Whether to keep the original range of values. Otherwise, the input image is converted according to the conventions of img\_as\_float.

返回 A processed image.

返回类型 numpy.array

#### 实际案例

Assume X is an image from CIFAR-10, i.e. shape == (32, 32, 3)

```
>>> src = [[0,0],[0,32],[32,0],[32,32]] # [w, h]
>>> dst = [[10,10],[0,32],[32,0],[32,32]]
>>> x = tl.prepro.projective_transform_by_points(X, src, dst)
```

### 引用

- scikit-image : geometric transformations
- scikit-image : examples

## Numpy 与 PIL

tensorlayer.prepro.array\_to\_img (x, dim\_ordering=(0, 1, 2), scale=True) Converts a numpy array to PIL image object (uint8 format).

### 参数

- **x** (numpy.array) An image with dimension of 3 and channels of 1 or 3.
- **dim\_ordering** (tuple of 3 int) Index of row, col and channel, default (0, 1, 2), for theano (1, 2, 0).
- scale (boolean) If True, converts image to [0, 255] from any range of value like [-1, 2]. Default is True.

返回 An image.

返回类型 PIL.image

## 引用

PIL Image.fromarray

### 找轮廓

```
tensorlayer.prepro.find_contours (x, level=0.8, fully\_connected='low', positive\_orientation='low')
```

Find iso-valued contours in a 2D array for a given level value, returns list of (n, 2)-ndarrays see skimage.measure.find\_contours.

## 参数

- x (2D ndarray of double.) Input data in which to find contours.
- **level** (*float*) Value along which to find contours in the array.
- **fully\_connected** (str) Either low or high. Indicates whether array elements below the given level value are to be considered fully-connected (and hence elements above the value will only be face connected), or vice-versa. (See notes below for details.)

• **positive\_orientation** (*str*) – Either *low* or *high*. Indicates whether the output contours will produce positively-oriented polygons around islands of low- or high-valued elements. If *low* then contours will wind counter-clockwise around elements below the isovalue. Alternately, this means that low-valued elements are always on the left of the contour.

返回 Each contour is an ndarray of shape (n, 2), consisting of n (row, column) coordinates along the contour.

返回类型 list of (n,2)-ndarrays

## 一列点到图

tensorlayer.prepro.pt2map (list\_points=None, size=(100, 100), val=1) Inputs a list of points, return a 2D image.

## 参数

- list\_points (list of 2 int) [[x, y], [x, y]...] for point coordinates.
- size (tuple of 2 int) (w, h) for output size.
- val (float or int) For the contour value.

返回 An image.

返回类型 numpy.array

## 二值膨胀

tensorlayer.prepro.binary\_dilation(x, radius=3)

Return fast binary morphological dilation of an image. see skimage.morphology.binary\_dilation.

## 参数

- x (2D array) A binary image.
- radius (int) For the radius of mask.

返回 A processed binary image.

返回类型 numpy.array

### 灰度膨胀

tensorlayer.prepro.dilation(x, radius=3)

Return greyscale morphological dilation of an image, see skimage.morphology.dilation.

## 参数

- **x** (2D array) An greyscale image.
- radius (int) For the radius of mask.

返回 A processed greyscale image.

返回类型 numpy.array

## 二值腐蚀

```
tensorlayer.prepro.binary_erosion(x, radius=3)
```

Return binary morphological erosion of an image, see skimage.morphology.binary\_erosion.

## 参数

- x (2D array) A binary image.
- radius (int) For the radius of mask.

返回 A processed binary image.

返回类型 numpy.array

### 灰度腐蚀

```
tensorlayer.prepro.erosion(x, radius=3)
```

Return greyscale morphological erosion of an image, see skimage.morphology.erosion.

#### 参数

- x (2D array) A greyscale image.
- radius (int) For the radius of mask.

返回 A processed greyscale image.

返回类型 numpy.array

## 2.10.3 目标检测

#### 教程-图像增强

您好,这是基于VOC数据集的一个图像增强例子,请阅读这篇 知乎文章。

```
import tensorlayer as tl
## 下载 VOC 2012 数据集
imgs_file_list, _, _, classes, _, _, \
   _, objs_info_list, _ = tl.files.load_voc_dataset(dataset="2012")
## 图片标记预处理为列表形式
ann_list = []
for info in objs_info_list:
   ann = tl.prepro.parse_darknet_ann_str_to_list(info)
   c, b = tl.prepro.parse_darknet_ann_list_to_cls_box(ann)
   ann_list.append([c, b])
# 读取一张图片, 并保存
idx = 2 # 可自行选择图片
image = tl.vis.read_image(imgs_file_list[idx])
tl.vis.draw_boxes_and_labels_to_image(image, ann_list[idx][0],
    ann_list[idx][1], [], classes, True, save_name='_im_original.png')
# 左右翻转
im_flip, coords = tl.prepro.obj_box_horizontal_flip(image,
       ann_list[idx][1], is_rescale=True, is_center=True, is_random=False)
```

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```
tl.vis.draw_boxes_and_labels_to_image(im_flip, ann_list[idx][0],
        coords, [], classes, True, save_name='_im_flip.png')
# 调整图片大小
im_resize, coords = tl.prepro.obj_box_imresize(image,
        coords=ann_list[idx][1], size=[300, 200], is_rescale=True)
tl.vis.draw_boxes_and_labels_to_image(im_resize, ann_list[idx][0],
        coords, [], classes, True, save_name='_im_resize.png')
# 裁剪
im_crop, clas, coords = tl.prepro.obj_box_crop(image, ann_list[idx][0],
         ann_list[idx][1], wrg=200, hrg=200,
         is_rescale=True, is_center=True, is_random=False)
tl.vis.draw_boxes_and_labels_to_image(im_crop, clas, coords, [],
         classes, True, save_name='_im_crop.png')
# 位移
im_shfit, clas, coords = tl.prepro.obj_box_shift(image, ann_list[idx][0],
        ann_list[idx][1], wrg=0.1, hrg=0.1,
        is_rescale=True, is_center=True, is_random=False)
tl.vis.draw_boxes_and_labels_to_image(im_shfit, clas, coords, [],
        classes, True, save_name='_im_shift.png')
# 高宽缩放
im_zoom, clas, coords = tl.prepro.obj_box_zoom(image, ann_list[idx][0],
        ann_list[idx][1], zoom_range=(1.3, 0.7),
        is_rescale=True, is_center=True, is_random=False)
tl.vis.draw_boxes_and_labels_to_image(im_zoom, clas, coords, [],
        classes, True, save_name='_im_zoom.png')
```

实际中,你可能希望如下使用多线程方式来处理一个batch的数据。

```
import tensorlayer as tl
import random
batch\_size = 64
im\_size = [416, 416]
n_data = len(imgs_file_list)
jitter = 0.2
def _data_pre_aug_fn(data):
   im, ann = data
   clas, coords = ann
   ## 随机改变图片亮度、对比度和饱和度
   im = tl.prepro.illumination(im, gamma=(0.5, 1.5),
            contrast=(0.5, 1.5), saturation=(0.5, 1.5), is_random=True)
   ## 随机左右翻转
   im, coords = tl.prepro.obj_box_horizontal_flip(im, coords,
            is_rescale=True, is_center=True, is_random=True)
   ## 随机调整大小并裁剪出指定大小的图片,这同时达到了随机缩放的效果
   tmp0 = random.randint(1, int(im_size[0]*jitter))
   tmp1 = random.randint(1, int(im_size[1]*jitter))
   im, coords = tl.prepro.obj_box_imresize(im, coords,
            [im_size[0]+tmp0, im_size[1]+tmp1], is_rescale=True,
            interp='bicubic')
   im, clas, coords = tl.prepro.obj_box_crop(im, clas, coords,
            wrg=im_size[1], hrg=im_size[0], is_rescale=True,
```

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```
is_center=True, is_random=True)
    ## 把数值范围从 [0, 255] 转到 [-1, 1] (可选)
    im = im / 127.5 - 1
   return im, [clas, coords]
# 随机读取一个batch的图片及其标记
idexs = tl.utils.get_random_int(min=0, max=n_data-1, number=batch_size)
b_im_path = [imgs_file_list[i] for i in idexs]
b_images = tl.prepro.threading_data(b_im_path, fn=tl.vis.read_image)
b_ann = [ann_list[i] for i in idexs]
# 多线程处理
data = tl.prepro.threading_data([_ for _ in zip(b_images, b_ann)],
             _data_pre_aug_fn)
b_{images2} = [d[0]  for d  in data]
b_ann = [d[1]  for d  in data]
# 保存每一组图片以供体会
for i in range(len(b_images)):
    tl.vis.draw_boxes_and_labels_to_image(b_images[i],
            ann_list[idexs[i]][0], ann_list[idexs[i]][1], [],
            classes, True, save_name='_bbox_vis_%d_original.png' % i)
    tl.vis.draw_boxes_and_labels_to_image((b_images2[i]+1)*127.5,
            b_ann[i][0], b_ann[i][1], [], classes, True,
            save_name='_bbox_vis_%d.png' % i)
```

## 坐标-像素单位到比例单位

tensorlayer.prepro.obj box coord rescale(coord=None, shape=None)

Scale down one coordinates from pixel unit to the ratio of image size i.e. in the range of [0, 1]. It is the reverse process of obj box coord scale to pixelunit.

#### 参数

- coords (list of 4 int or None) One coordinates of one image e.g. [x, y, w, h].
- shape (list of 2 int or None) For [height, width].

返回 New bounding box.

返回类型 list of 4 numbers

#### 实际案例

```
>>> coord = tl.prepro.obj_box_coord_rescale(coord=[30, 40, 50, 50], shape=[100,__ \ldots 100])
[0.3, 0.4, 0.5, 0.5]
```

## 坐标-像素单位到比例单位 (多个坐标)

tensorlayer.prepro.obj\_box\_coords\_rescale(coords=None, shape=None)

Scale down a list of coordinates from pixel unit to the ratio of image size i.e. in the range of [0, 1].

参数

- coords (list of list of 4 ints or None) For coordinates of more than one images .e.g.[[x, y, w, h], [x, y, w, h], ...].
- shape (list of 2 int or None) [height, width].

返回 A list of new bounding boxes.

返回类型 list of list of 4 numbers

## 实际案例

返回 New coordinates.

返回类型 list of 4 numbers

## 坐标-比例单位到像素单位

tensorlayer.prepro.obj\_box\_coord\_scale\_to\_pixelunit(coord, shape=None)

Convert one coordinate [x, y, w (or x2), h (or y2)] in ratio format to image coordinate format. It is the reverse process of obj box coord rescale.

### 参数

- **coord** (list of 4 float) One coordinate of one image [x, y, w (or x2), h (or y2)] in ratio format, i.e value range [0~1].
- shape (tuple of 2 or None) For [height, width].

返回 New bounding box.

返回类型 list of 4 numbers

### 实际案例

## 坐标-[x\_center, x\_center, w, h]到左上-右下单位

```
tensorlayer.prepro.obj_box_coord_centroid_to_upleft_butright(coord,
```

to int=False)

Convert one coordinate [x\_center, y\_center, w, h] to [x1, y1, x2, y2] in up-left and botton-right format.

参数

- coord(list of 4 int/float) One coordinate.
- to\_int (boolean) Whether to convert output as integer.

返回 New bounding box.

返回类型 list of 4 numbers

#### 实际案例

```
>>> coord = obj_box_coord_centroid_to_upleft_butright([30, 40, 20, 20])
[20, 30, 40, 50]
```

## 坐标-左上-右下单位到[x\_center, x\_center, w, h]

### tensorlayer.prepro.obj\_box\_coord\_upleft\_butright\_to\_centroid(coord)

Convert one coordinate [x1, y1, x2, y2] to [x\_center, y\_center, w, h]. It is the reverse process of obj\_box\_coord\_centroid\_to\_upleft\_butright.

参数 coord(list of 4 int/float) - One coordinate.

返回 New bounding box.

返回类型 list of 4 numbers

## 坐标-[x center, x center, w, h]到左上-高宽单位

```
tensorlayer.prepro.obj_box_coord_centroid_to_upleft(coord)
```

Convert one coordinate  $[x\_center, y\_center, w, h]$  to [x, y, w, h]. It is the reverse process of obj\_box\_coord\_upleft\_to\_centroid.

参数 coord(list of 4 int/float) - One coordinate.

返回 New bounding box.

返回类型 list of 4 numbers

## 坐标-左上-高宽单位到[x\_center, x\_center, w, h]

```
tensorlayer.prepro.obj_box_coord_upleft_to_centroid(coord)
```

Convert one coordinate [x, y, w, h] to  $[x\_center, y\_center, w, h]$ . It is the reverse process of obj\_box\_coord\_centroid\_to\_upleft.

参数 coord(list of 4 int/float) - One coordinate.

返回 New bounding box.

返回类型 list of 4 numbers

#### Darknet格式-字符转列表

```
tensorlayer.prepro.parse_darknet_ann_str_to_list(annotations)
```

Input string format of class, x, y, w, h, return list of list format.

参数 annotations (str) – The annotations in darkent format "class, x, y, w, h ...." seperated by "\n".

返回 List of bounding box.

返回类型 list of list of 4 numbers

### Darknet格式-分开列表的类别和坐标

```
tensorlayer.prepro.parse_darknet_ann_list_to_cls_box (annotations)
```

Parse darknet annotation format into two lists for class and bounding box.

Input list of [[class, x, y, w, h], ...], return two list of [class ...] and [[x, y, w, h], ...].

参数 annotations ( $list\ of\ list$ ) — A list of class and bounding boxes of images e.g. [[class, x, y, w, h], ...]

返回

- *list of int* List of class labels.
- list of list of 4 numbers List of bounding box.

## 图像-翻转

```
tensorlayer.prepro.obj_box_horizontal_flip(im, coords=None, is_rescale=False, is_center=False, is_random=False)

Left-right flip the image and coordinates for object detection.
```

### 参数

- im (numpy.array) An image with dimension of [row, col, channel] (default).
- coords (list of list of 4 int/float or None) Coordinates [[x, y, w, h], [x, y, w, h], ...].
- **is\_rescale** (boolean) Set to True, if the input coordinates are rescaled to [0, 1]. Default is False.
- **is\_center** (boolean) Set to True, if the x and y of coordinates are the centroid (i.e. darknet format). Default is False.
- is\_random (boolean) If True, randomly flip. Default is False.

返回

- numpy.array A processed image
- *list of list of 4 numbers* A list of new bounding boxes.

#### 实际案例

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#### 图像-调整大小

tensorlayer.prepro.obj\_box\_imresize(im, coords=None, size=None, interp='bicubic', mode=None, is\_rescale=False)

Resize an image, and compute the new bounding box coordinates.

#### 参数

- im (numpy.array) An image with dimension of [row, col, channel] (default).
- coords (list of list of 4 int/float or None) Coordinates [[x, y, w, h], [x, y, w, h], ...]
- interp and mode (size) See tl.prepro.imresize.
- **is\_rescale** (boolean) Set to True, if the input coordinates are rescaled to [0, 1], then return the original coordinates. Default is False.

## 返回

- *numpy.array* A processed image
- *list of list of 4 numbers* A list of new bounding boxes.

#### 实际案例

```
>>> im = np.zeros([80, 100, 3])
                                  # as an image with shape width=100, height=80
>>> _, coords = obj_box_imresize(im, coords=[[20, 40, 30, 30], [10, 20, 20, 20]],_
⇒size=[160, 200], is_rescale=False)
>>> print(coords)
 [[40, 80, 60, 60], [20, 40, 40, 40]]
>>> _, coords = obj_box_imresize(im, coords=[[20, 40, 30, 30]], size=[40, 100],_
→is_rescale=False)
>>> print(coords)
 [[20, 20, 30, 15]]
>>> _, coords = obj_box_imresize(im, coords=[[20, 40, 30, 30]], size=[60, 150],_
→is_rescale=False)
>>> print(coords)
 [[30, 30, 45, 22]]
>>> im2, coords = obj_box_imresize(im, coords=[[0.2, 0.4, 0.3, 0.3]], size=[160,...
→200], is_rescale=True)
>>> print(coords, im2.shape)
  [[0.2, 0.4, 0.3, 0.3]] (160, 200, 3)
```

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## 图像-裁剪

```
tensorlayer.prepro.obj_box_crop(im, classes=None, coords=None, wrg=100, hrg=100, is_rescale=False, is_center=False, is_random=False, thresh wh=0.02.thresh wh2=12.0)
```

Randomly or centrally crop an image, and compute the new bounding box coordinates. Objects outside the cropped image will be removed.

### 参数

- im (numpy.array) An image with dimension of [row, col, channel] (default).
- classes (list of int or None) Class IDs.
- coords (list of list of 4 int/float or None) Coordinates [[x, y, w, h], [x, y, w, h], ...]
- hrg and is\_random(wrg) See tl.prepro.crop.
- is\_rescale (boolean) Set to True, if the input coordinates are rescaled to [0, 1]. Default is False.
- is\_center (boolean, default False) Set to True, if the x and y of coordinates are the centroid (i.e. darknet format). Default is False.
- **thresh\_wh** (*float*) Threshold, remove the box if its ratio of width(height) to image size less than the threshold.
- **thresh\_wh2** (*float*) Threshold, remove the box if its ratio of width to height or vice verse higher than the threshold.

#### 返回

- numpy.array A processed image
- list of int A list of classes
- list of list of 4 numbers A list of new bounding boxes.

### 图像-位移

Shift an image randomly or non-randomly, and compute the new bounding box coordinates. Objects outside the cropped image will be removed.

#### 参数

- im (numpy.array) An image with dimension of [row, col, channel] (default).
- classes (list of int or None) Class IDs.
- coords (list of list of 4 int/float or None) Coordinates [[x, y, w, h], [x, y, w, h], ...]
- hrg row\_index col\_index channel\_index is\_random fill\_mode cval and order (wrg,) -
- **is\_rescale** (boolean) Set to True, if the input coordinates are rescaled to [0, 1]. Default is False.

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- is\_center (boolean) Set to True, if the x and y of coordinates are the centroid (i.e. darknet format). Default is False.
- thresh\_wh (float) Threshold, remove the box if its ratio of width(height) to image size less than the threshold.
- **thresh\_wh2** (*float*) Threshold, remove the box if its ratio of width to height or vice verse higher than the threshold.

#### 返回

- numpy.array A processed image
- list of int A list of classes
- list of list of 4 numbers A list of new bounding boxes.

## 图像-缩放

```
tensorlayer.prepro.obj_box_zoom(im, classes=None, coords=None, zoom_range=(0.9, 1.1), row_index=0, col_index=1, channel_index=2, fill_mode='nearest', cval=0.0, order=1, is_rescale=False, is_center=False, is_random=False, thresh_wh=0.02, thresh_wh2=12.0)
```

Zoom in and out of a single image, randomly or non-randomly, and compute the new bounding box coordinates. Objects outside the cropped image will be removed.

## 参数

- im (numpy.array) An image with dimension of [row, col, channel] (default).
- classes (list of int or None) Class IDs.
- coords (list of list of 4 int/float or None) Coordinates [[x, y, w, h], [x, y, w, h], ...].
- row\_index col\_index channel\_index is\_random fill\_mode cval and order (zoom\_range) -
- is\_rescale (boolean) Set to True, if the input coordinates are rescaled to [0, 1]. Default is False.
- **is\_center** (boolean) Set to True, if the x and y of coordinates are the centroid. (i.e. darknet format). Default is False.
- **thresh\_wh** (*float*) Threshold, remove the box if its ratio of width(height) to image size less than the threshold.
- **thresh\_wh2** (*float*) Threshold, remove the box if its ratio of width to height or vice verse higher than the threshold.

#### 返回

- numpy.array A processed image
- list of int A list of classes
- *list of list of 4 numbers* A list of new bounding boxes.

## 2.10.4 特征点

### 图像-裁剪

tensorlayer.prepro.keypoint\_random\_crop(image, annos, mask=None, size=(368, 368))
Randomly crop an image and corresponding keypoints without influence scales, given by keypoint\_random\_resize\_shortestedge.

### 参数

- image (3 channel image) The given image for augmentation.
- annos (list of list of floats) The keypoints annotation of people.
- mask (single channel image or None) The mask if available.
- **size** (tuple of int) The size of returned image.

返回

返回类型 preprocessed image, annotation, mask

#### 图像-旋转

tensorlayer.prepro.keypoint\_random\_rotate(image, annos, mask=None, rg=15.0) Rotate an image and corresponding keypoints.

#### 参数

- image (3 channel image) The given image for augmentation.
- annos (list of list of floats) The keypoints annotation of people.
- mask (single channel image or None) The mask if available.
- **rg** (int or float) Degree to rotate, usually 0 ~ 180.

返回

返回类型 preprocessed image, annos, mask

#### 图像-翻转

tensorlayer.prepro.keypoint\_random\_flip (image, annos, mask=None, prob=0.5, flip\_list=(0, 1, 5, 6, 7, 2, 3, 4, 11, 12, 13, 8, 9, 10, 15, 14, 17, 16, 18))

Flip an image and corresponding keypoints.

#### 参数

- image (3 channel image) The given image for augmentation.
- annos (list of list of floats) The keypoints annotation of people.
- mask (single channel image or None) The mask if available.
- **prob** (*float*, 0 to 1) The probability to flip the image, if 1, always flip the image.
- **flip\_list** (tuple of int) Denotes how the keypoints number be changed after flipping which is required for pose estimation task. The left and right body should be maintained rather than switch. (Default COCO format). Set to an empty tuple if you don't need to maintain left and right information.

返回

返回类型 preprocessed image, annos, mask

#### 图像-缩放

tensorlayer.prepro.keypoint\_random\_resize(image, annos, mask=None, zoom\_range=(0.8, 1.2))

Randomly resize an image and corresponding keypoints. The height and width of image will be changed independently, so the scale will be changed.

### 参数

- image (3 channel image) The given image for augmentation.
- annos (list of list of floats) The keypoints annotation of people.
- mask (single channel image or None) The mask if available.
- **zoom\_range** (tuple of two floats) The minimum and maximum factor to zoom in or out, e.g (0.5, 1) means zoom out 1~2 times.

返回

返回类型 preprocessed image, annos, mask

#### 图像-缩放 最短边

```
tensorlayer.prepro.keypoint_random_resize_shortestedge (image, annos, mask=None, min_size=(368, 368), zoom_range=(0.8, 1.2), pad_val=(0, 0, numpy.random.uniform))
```

Randomly resize an image and corresponding keypoints based on shorter edgeself. If the resized image is smaller than *min\_size*, uses padding to make shape matchs *min\_size*. The height and width of image will be changed together, the scale would not be changed.

## 参数

- image (3 channel image) The given image for augmentation.
- annos (list of list of floats) The keypoints annotation of people.
- mask (single channel image or None) The mask if available.
- min size (tuple of two int) The minimum size of height and width.
- zoom\_range (tuple of two floats) The minimum and maximum factor to zoom in or out, e.g (0.5, 1) means zoom out 1~2 times.
- pad\_val (int/float, or tuple of int or random function) The three padding values for RGB channels respectively.

返回

返回类型 preprocessed image, annos, mask

## 2.10.5 序列

更多相关函数, 请见 tensorlayer.nlp。

#### **Padding**

tensorlayer.prepro.pad\_sequences (sequences, maxlen=None, dtype='int32', padding='post', truncating='pre', value=0.0)

Pads each sequence to the same length: the length of the longest sequence. If maxlen is provided, any sequence longer than maxlen is truncated to maxlen. Truncation happens off either the beginning (default) or the end of the sequence. Supports post-padding and pre-padding (default).

### 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- maxlen (int) Maximum length.
- dtype (numpy.dtype or str) Data type to cast the resulting sequence.
- padding (str) Either 'pre' or 'post', pad either before or after each sequence.
- **truncating** (str) Either 'pre' or 'post', remove values from sequences larger than maxlen either in the beginning or in the end of the sequence
- **value** (float) Value to pad the sequences to the desired value.

返回  $\mathbf{x}$  – With dimensions (number of sequences, maxlen)

返回类型 numpy.array

#### 实际案例

```
>>> sequences = [[1,1,1,1,1],[2,2,2],[3,3]]
>>> sequences = pad_sequences(sequences, maxlen=None, dtype='int32',
... padding='post', truncating='pre', value=0.)

[[1 1 1 1 1]
[2 2 2 0 0]
[3 3 0 0 0]]
```

## **Remove Padding**

tensorlayer.prepro.remove\_pad\_sequences (sequences, pad\_id=0) Remove padding.

## 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- pad\_id(int) The pad ID.

返回 The processed sequences.

返回类型 list of list of int

#### 实际案例

```
>>> sequences = [[2,3,4,0,0], [5,1,2,3,4,0,0,0], [4,5,0,2,4,0,0,0]]
>>> print(remove_pad_sequences(sequences, pad_id=0))
[[2, 3, 4], [5, 1, 2, 3, 4], [4, 5, 0, 2, 4]]
```

#### **Process**

tensorlayer.prepro.process\_sequences (sequences, end\_id=0, pad\_val=0, is\_shorten=True, remain end id=False)

Set all tokens(ids) after END token to the padding value, and then shorten (option) it to the maximum sequence length in this batch.

#### 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- end\_id(int) The special token for END.
- pad\_val (int) Replace the end\_id and the IDs after end\_id to this value.
- is\_shorten (boolean) Shorten the sequences. Default is True.
- remain\_end\_id (boolean) Keep an end\_id in the end. Default is False.

返回 The processed sequences.

返回类型 list of list of int

#### 实际案例

#### **Add Start ID**

tensorlayer.prepro.sequences\_add\_start\_id (sequences, start\_id=0, remove\_last=False) Add special start token(id) in the beginning of each sequence.

## 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- start\_id(int) The start ID.
- **remove\_last** (boolean) Remove the last value of each sequences. Usually be used for removing the end ID.

返回 The processed sequences.

返回类型 list of list of int

#### 实际案例

```
>>> sentences_ids = [[4,3,5,3,2,2,2,2], [5,3,9,4,9,2,2,3]]
>>> sentences_ids = sequences_add_start_id(sentences_ids, start_id=2)
[[2, 4, 3, 5, 3, 2, 2, 2, 2], [2, 5, 3, 9, 4, 9, 2, 2, 3]]
>>> sentences_ids = sequences_add_start_id(sentences_ids, start_id=2, remove_

| ast=True|
[[2, 4, 3, 5, 3, 2, 2, 2], [2, 5, 3, 9, 4, 9, 2, 2]]
```

For Seq2seq

#### **Add End ID**

tensorlayer.prepro.sequences\_add\_end\_id (sequences, end\_id=888) Add special end token(id) in the end of each sequence.

## 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- end\_id(int) The end ID.

返回 The processed sequences.

返回类型 list of list of int

## 实际案例

```
>>> sequences = [[1,2,3],[4,5,6,7]]
>>> print(sequences_add_end_id(sequences, end_id=999))
[[1, 2, 3, 999], [4, 5, 6, 999]]
```

#### Add End ID after pad

tensorlayer.prepro.sequences\_add\_end\_id\_after\_pad (sequences, end\_id=888, pad\_id=0) Add special end token(id) in the end of each sequence.

### 参数

- sequences (list of list of int) All sequences where each row is a sequence.
- end\_id(int) The end ID.
- pad\_id(int) The pad ID.

返回 The processed sequences.

返回类型 list of list of int

## 实际案例

```
>>> sequences = [[1,2,0,0], [1,2,3,0], [1,2,3,4]]
>>> print(sequences_add_end_id_after_pad(sequences, end_id=99, pad_id=0))
[[1, 2, 99, 0], [1, 2, 3, 99], [1, 2, 3, 4]]
```

### **Get Mask**

 $\label{lem:constraints} \textbf{tensorlayer.prepro.sequences\_get\_mask} \ (\textit{sequences}, \textit{pad\_val=0}) \\ \textbf{Return mask for sequences}.$ 

参数

- sequences (list of list of int) All sequences where each row is a sequence.
- pad\_val (int) The pad value.

返回 The mask.

返回类型 list of list of int

### 实际案例

```
>>> sentences_ids = [[4, 0, 5, 3, 0, 0],
... [5, 3, 9, 4, 9, 0]]
>>> mask = sequences_get_mask(sentences_ids, pad_val=0)
[[1 1 1 1 0 0]
[1 1 1 1 0]]
```

# 2.11 API - 强化学习

强化学习(增强学习)相关函数。

discount_episode_rewards([rewards, gamma,	Take 1D float array of rewards and compute discounted
mode])	rewards for an episode.
cross_entropy_reward_loss(logits, actions,	Calculate the loss for Policy Gradient Network.
)	
log_weight(probs, weights[, name])	Log weight.
= 0 9 0 = 9110 (p1000), 0 18110 [, 114110 ])	Log weight.
choice_action_by_probs([probs, action_list])	Choice and return an an action by given the action prob-

## 2.11.1 奖励函数

tensorlayer.rein.discount\_episode\_rewards(rewards=None, gamma=0.99, mode=0)

Take 1D float array of rewards and compute discounted rewards for an episode. When encount a non-zero value, consider as the end a of an episode.

## 参数

- rewards (list) List of rewards
- gamma (float) Discounted factor
- mode (int)-

Mode for computing the discount rewards.

- If mode == 0, reset the discount process when encount a non-zero reward (Ping-pong game).
- If mode == 1, would not reset the discount process.

返回 The discounted rewards.

返回类型 list of float

## 实际案例

## 2.11.2 损失函数

## **Weighted Cross Entropy**

tensorlayer.rein.cross\_entropy\_reward\_loss (logits, actions, rewards, name=None) Calculate the loss for Policy Gradient Network.

### 参数

- **logits** (tensor) The network outputs without softmax. This function implements softmax inside.
- actions (tensor or placeholder) The agent actions.
- rewards (tensor or placeholder) The rewards.

返回 The TensorFlow loss function.

返回类型 Tensor

## 实际案例

## Log weight

```
tensorlayer.rein.log_weight (probs, weights, name='log_weight')
Log weight.
```

### 参数

• **probs** (tensor) – If it is a network output, usually we should scale it to [0, 1] via softmax.

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• weights (tensor) - The weights.

返回 The Tensor after appling the log weighted expression.

返回类型 Tensor

## 2.11.3 采样选择函数

tensorlayer.rein.choice\_action\_by\_probs (probs=(0.5, 0.5), action\_list=None) Choice and return an an action by given the action probability distribution.

## 参数

- probs (list of float.) The probability distribution of all actions.
- action\_list (None or a list of int or others) A list of action in integer, string or others. If None, returns an integer range between 0 and len(probs)-1.

返回 The chosen action.

返回类型 float int or str

## 实际案例

# 2.12 API - 实用函数

fit(network, train_op, cost, X_train, y_train)	Training a given non time-series network by the given
	cost function, training data, batch_size, n_epoch etc.
test(network, acc, X_test, y_test, batch_size)	Test a given non time-series network by the given test
	data and metric.
predict(network, X[, batch_size])	Return the predict results of given non time-series net-
	work.
<pre>evaluation([y_test, y_predict, n_classes])</pre>	Input the predicted results, targets results and the num-
	ber of class, return the confusion matrix, F1-score of
	each class, accuracy and macro F1-score.
class_balancing_oversample([X_train,])	Input the features and labels, return the features and la-
	bels after oversampling.
	下页继续

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<pre>get_random_int([min_v, max_v, number, seed])</pre>	Return a list of random integer by the given range and
	quantity.
dict_to_one(dp_dict)	Input a dictionary, return a dictionary that all items are
	set to one.
list_string_to_dict(string)	Inputs ['a', 'b', 'c'], returns {'a': 0,
	'b': 1, 'c': 2}.
flatten_list(list_of_list)	Input a list of list, return a list that all items are in a list.

## 2.12.1 训练、测试及预测

#### 训练

tensorlayer.utils.fit (network, train\_op, cost, X\_train, y\_train, acc=None, batch\_size=100, n\_epoch=100, print\_freq=5, X\_val=None, y\_val=None, eval\_train=True, tensorboard\_dir=None, tensorboard\_epoch\_freq=5, tensorboard\_weight histograms=True, tensorboard\_graph\_vis=True)

Training a given non time-series network by the given cost function, training data, batch\_size, n\_epoch etc.

- MNIST example click here.
- In order to control the training details, the authors HIGHLY recommend tl.iterate see two MNIST examples 1, 2.

#### 参数

- network (TensorLayer Model) the network to be trained.
- **train\_op** (*TensorFlow optimizer*) The optimizer for training e.g. tf.optimizers.Adam().
- cost (TensorLayer or TensorFlow loss function) Metric for loss function, e.g tl.cost.cross\_entropy.
- X\_train (numpy.array) The input of training data
- y\_train (numpy.array) The target of training data
- acc (TensorFlow/numpy expression or None) Metric for accuracy or others. If None, would not print the information.
- **batch\_size** (*int*) The batch size for training and evaluating.
- n\_epoch (int) The number of training epochs.
- **print\_freq** (*int*) Print the training information every print\_freq epochs.
- **X\_val** (numpy.array or None) The input of validation data. If None, would not perform validation.
- **y\_val** (numpy.array or None) The target of validation data. If None, would not perform validation.
- **eval\_train** (boolean) Whether to evaluate the model during training. If X\_val and y val are not None, it reflects whether to evaluate the model on training data.
- **tensorboard\_dir** (*string*) path to log dir, if set, summary data will be stored to the tensorboard\_dir/ directory for visualization with tensorboard. (default None)
- **tensorboard\_epoch\_freq** (*int*) How many epochs between storing tensorboard checkpoint for visualization to log/ directory (default 5).

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- tensorboard\_weight\_histograms (boolean) If True updates tensorboard data in the logs/ directory for visualization of the weight histograms every tensorboard\_epoch\_freq epoch (default True).
- **tensorboard\_graph\_vis** (boolean) If True stores the graph in the tensorboard summaries saved to log/ (default True).

#### 实际案例

#### See tutorial\_mnist\_simple.py

## 提示

'tensorboard\_weight\_histograms' and 'tensorboard\_weight\_histograms' are not supported now.

## 测试

tensorlayer.utils.test (network, acc, X\_test, y\_test, batch\_size, cost=None)
Test a given non time-series network by the given test data and metric.

#### 参数

- network (TensorLayer Model) The network.
- acc(TensorFlow/numpy expression or None) -

## Metric for accuracy or others.

- If None, would not print the information.
- X\_test (numpy.array) The input of testing data.
- y\_test (numpy array) The target of testing data
- batch\_size (int or None) The batch size for testing, when dataset is large, we should use minibatche for testing; if dataset is small, we can set it to None.
- cost (TensorLayer or TensorFlow loss function) Metric for loss function, e.g tl.cost.cross\_entropy. If None, would not print the information.

## 实际案例

#### See tutorial mnist simple.py

## 预测

tensorlayer.utils.predict(network, X, batch\_size=None)

Return the predict results of given non time-series network.

### 参数

- network (TensorLayer Model) The network.
- **X** (numpy.array) The inputs.
- **batch\_size** (*int or None*) The batch size for prediction, when dataset is large, we should use minibatche for prediction; if dataset is small, we can set it to None.

## 实际案例

See tutorial\_mnist\_simple.py

```
>>> _logits = tl.utils.predict(network, X_test)
>>> y_pred = np.argmax(_logits, 1)
```

## 2.12.2 评估函数

tensorlayer.utils.evaluation(y\_test=None, y\_predict=None, n\_classes=None)

Input the predicted results, targets results and the number of class, return the confusion matrix, F1-score of each class, accuracy and macro F1-score.

#### 参数

- y\_test (list) The target results
- **y\_predict** (list) The predicted results
- n\_classes (int) The number of classes

#### 实际案例

```
>>> c_mat, f1, acc, f1_macro = t1.utils.evaluation(y_test, y_predict, n_classes)
```

## 2.12.3 类平衡函数(class balancing)

```
tensor layer.utils. {\tt class\_balancing\_oversample} \ (\textit{X\_train=None}, \quad \textit{y\_train=None}, \quad \textit{print-able=True})
```

Input the features and labels, return the features and labels after oversampling.

## 参数

- X\_train (numpy.array) The inputs.
- **y\_train** (numpy.array) The targets.

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## 实际案例

#### One X

#### Two X

## 2.12.4 随机函数

tensorlayer.utils.get\_random\_int(min\_v=0, max\_v=10, number=5, seed=None)
Return a list of random integer by the given range and quantity.

## 参数

- min\_v (number) The minimum value.
- max\_v (number) The maximum value.
- number (int) Number of value.
- **seed** (int or None) The seed for random.

#### 实际案例

```
>>> r = get_random_int(min_v=0, max_v=10, number=5)
[10, 2, 3, 3, 7]
```

## 2.12.5 字典与列表

### 设字典内容全为一

```
tensorlayer.utils.dict_to_one(dp_dict)
```

Input a dictionary, return a dictionary that all items are set to one.

Used for disable dropout, dropconnect layer and so on.

参数 dp\_dict (dictionary) - The dictionary contains key and number, e.g. keeping probabilities.

## 一列字符转字典

```
tensorlayer.utils.list_string_to_dict(string)
    Inputs ['a', 'b', 'c'], returns {'a': 0, 'b': 1, 'c': 2}.
```

## 拉平列表

```
tensorlayer.utils.flatten_list(list_of_list)
Input a list of list, return a list that all items are in a list.
```

```
参数 list_of_list (a list of list) -
```

## 实际案例

```
>>> tl.utils.flatten_list([[1, 2, 3],[4, 5],[6]])
[1, 2, 3, 4, 5, 6]
```

# 2.13 API - 可视化

TensorFlow 提供了可视化模型和激活输出等的工具 TensorBoard。 在这里,我们进一步提供一些可视化模型 参数和数据的函数。

read_image(image[, path])	Read one image.
read_images(img_list[, path, n_threads,])	Returns all images in list by given path and name of
	each image file.
save_image(image[, image_path])	Save a image.
save_images(images, size[, image_path])	Save multiple images into one single image.
draw_boxes_and_labels_to_image(image,	Draw bboxes and class labels on image.
[,])	
draw_mpii_pose_to_image(image, poses[,])	Draw people(s) into image using MPII dataset format as
	input, return or save the result image.
W([W, second, saveable, shape, name, fig_idx])	Visualize every columns of the weight matrix to a group
	of Greyscale img.
CNN2d([CNN, second, saveable, name, fig_idx])	Display a group of RGB or Greyscale CNN masks.
frame([I, second, saveable, name, cmap, fig_idx])	Display a frame.
images2d([images, second, saveable, name,])	Display a group of RGB or Greyscale images.
tsne_embedding(embeddings, reverse_dictionary)	Visualize the embeddings by using t-SNE.
[,])  draw_mpii_pose_to_image(image, poses[,])  W([W, second, saveable, shape, name, fig_idx])  CNN2d([CNN, second, saveable, name, fig_idx])  frame([I, second, saveable, name, cmap, fig_idx])  images2d([images, second, saveable, name,])	Draw people(s) into image using MPII dataset format input, return or save the result image.  Visualize every columns of the weight matrix to a groof Greyscale img.  Display a group of RGB or Greyscale CNN masks.  Display a frame.  Display a group of RGB or Greyscale images.

## 2.13.1 读取与保存图片

## 读取单个图片

tensorlayer.visualize.read\_image(image, path=")
 Read one image.

## 参数

- image(str) The image file name.
- path (str) The image folder path.

返回 The image.

返回类型 numpy.array

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## 读取多个图片

tensorlayer.visualize.read\_images (img\_list, path=", n\_threads=10, printable=True)

Returns all images in list by given path and name of each image file.

#### 参数

- img\_list (list of str) The image file names.
- path (str) The image folder path.
- **n\_threads** (*int*) The number of threads to read image.
- printable (boolean) Whether to print information when reading images.

返回 The images.

返回类型 list of numpy.array

#### 保存单个图片

tensorlayer.visualize.save\_image(image, image\_path='\_temp.png')
Save a image.

#### 参数

- image (numpy array) [w, h, c]
- image\_path (str) path

#### 保存多个图片

tensorlayer.visualize.save\_images (images, size, image\_path='\_temp.png')
Save multiple images into one single image.

## 参数

- images (numpy array) (batch, w, h, c)
- **size** (list of 2 ints) row and column number. number of images should be equal or less than size[0] \* size[1]
- $image_path(str)$  save path

#### 实际案例

```
>>> import numpy as np
>>> import tensorlayer as t1
>>> images = np.random.rand(64, 100, 100, 3)
>>> tl.visualize.save_images(images, [8, 8], 'temp.png')
```

#### 保存目标检测图片

Draw bboxes and class labels on image. Return or save the image with bboxes, example in the docs of tl.

prepro.

#### 参数

- image (numpy.array) The RGB image [height, width, channel].
- classes (list of int) A list of class ID (int).
- coords (list of int)-

#### A list of list for coordinates.

- Should be [x, y, x2, y2] (up-left and botton-right format)
- If [x center, y center, w, h] (set is center to True).
- scores (list of float) A list of score (float). (Optional)
- classes\_list (list of str) for converting ID to string on image.
- is\_center (boolean) -

## Whether the coordinates is [x\_center, y\_center, w, h]

- If coordinates are [x\_center, y\_center, w, h], set it to True for converting it to [x, y, x2, y2] (up-left and botton-right) internally.
- If coordinates are [x1, x2, y1, y2], set it to False.
- is\_rescale (boolean) -

### Whether to rescale the coordinates from pixel-unit format to ratio format.

- If True, the input coordinates are the portion of width and high, this API will scale the coordinates to pixel unit internally.
- If False, feed the coordinates with pixel unit format.
- **save\_name** (*None or str*) The name of image file (i.e. image.png), if None, not to save image.

返回 The saved image.

返回类型 numpy.array

#### 引用

- OpenCV rectangle and putText.
- scikit-image.

## 保存姿态估计图片(MPII)

tensorlayer.visualize.draw\_mpii\_pose\_to\_image (image, poses, save\_name='image.png')
Draw people(s) into image using MPII dataset format as input, return or save the result image.

This is an experimental API, can be changed in the future.

#### 参数

- image (numpy.array) The RGB image [height, width, channel].
- poses (list of dict) The people(s) annotation in MPII format, see tl.files. load mpii pose dataset.

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• save\_name (None or str) - The name of image file (i.e. image.png), if None, not to save image.

返回 The saved image.

返回类型 numpy.array

#### 实际案例

#### 引用

• MPII Keyponts and ID

## 2.13.2 可视化模型参数

## 可视化Weight Matrix

tensorlayer.visualize. $\mathbf{W}$  (W=None, second=10, saveable=True, shape=None, name='mnist',  $fig\_idx$ =2396512)

Visualize every columns of the weight matrix to a group of Greyscale img.

#### 参数

- W (numpy.array) The weight matrix
- **second** (*int*) The display second(s) for the image(s), if saveable is False.
- **saveable** (boolean) Save or plot the figure.
- **shape** (a list with 2 int or None) The shape of feature image, MNIST is [28, 80].
- name (a string) A name to save the image, if saveable is True.
- fig idx (int) matplotlib figure index.

#### 实际案例

```
>>> tl.visualize.draw_weights(network.all_params[0].eval(), second=10,_

saveable=True, name='weight_of_1st_layer', fig_idx=2012)
```

### 可视化CNN 2d filter

```
tensorlayer.visualize.CNN2d(CNN=None, second=10, saveable=True, name='cnn', fig\_idx=3119362)
Display a group of RGB or Greyscale CNN masks.
```

## 参数

- CNN (numpy.array) The image. e.g. 64 5x5 RGB images can be (5, 5, 3, 64).
- **second** (*int*) The display second(s) for the image(s), if saveable is False.
- **saveable** (boolean) Save or plot the figure.
- name (str) A name to save the image, if saveable is True.
- **fig\_idx** (*int*) The matplotlib figure index.

## 实际案例

## 2.13.3 可视化图像

### matplotlib显示单图

tensorlayer.visualize.**frame**(*I=None*, *second=5*, *saveable=True*, *name='frame'*, *cmap=None*, *fig idx=12836*)

Display a frame. Make sure OpenAI Gym render() is disable before using it.

## 参数

- I (numpy.array) The image.
- **second** (*int*) The display second(s) for the image(s), if saveable is False.
- saveable (boolean) Save or plot the figure.
- name (str) A name to save the image, if saveable is True.
- cmap (None or str) 'gray' for greyscale, None for default, etc.
- **fig\_idx** (*int*) matplotlib figure index.

#### 实际案例

```
>>> env = gym.make("Pong-v0")
>>> observation = env.reset()
>>> tl.visualize.frame(observation)
```

## matplotlib显示多图

tensorlayer.visualize.images2d(images=None, second=10, saveable=True, name='images', dtype=None, fig\_idx=3119362)

Display a group of RGB or Greyscale images.

## 参数

- images (numpy.array) The images.
- **second** (*int*) The display second(s) for the image(s), if saveable is False.
- saveable (boolean) Save or plot the figure.

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- name (str) A name to save the image, if saveable is True.
- dtype (None or numpy data type) The data type for displaying the images.
- **fig\_idx** (*int*) matplotlib figure index.

#### 实际案例

```
>>> X_train, y_train, X_test, y_test = tl.files.load_cifar10_dataset(shape=(-1, __ \display 32, 32, 3), plotable=False)
>>> tl.visualize.images2d(X_train[0:100,:,:,:], second=10, saveable=False, name= \display!cifar10', dtype=np.uint8, fig_idx=20212)
```

## 2.13.4 可视化词嵌入矩阵

tensorlayer.visualize.tsne\_embedding(embeddings, reverse\_dictionary, plot\_only=500, second=5, saveable=False, name='tsne', fig\_idx=9862) Visualize the embeddings by using t-SNE.

### 参数

- embeddings (numpy.array) The embedding matrix.
- reverse\_dictionary (dictionary) id\_to\_word, mapping id to unique word.
- plot only (int) The number of examples to plot, choice the most common words.
- **second** (*int*) The display second(s) for the image(s), if saveable is False.
- saveable (boolean) Save or plot the figure.
- name (str) A name to save the image, if saveable is True.
- **fig\_idx** (*int*) matplotlib figure index.

### 实际案例

```
>>> see 'tutorial_word2vec_basic.py'
>>> final_embeddings = normalized_embeddings.eval()
>>> tl.visualize.tsne_embedding(final_embeddings, labels, reverse_dictionary,
... plot_only=500, second=5, saveable=False, name='tsne')
```

# 2.14 API - 数据库

Alpha 版本的数据管理系统已经发布, 详情请见 英文文档.

# 2.15 API - 分布式

分布式训练的帮助sessions和方法、请参考 mnist例子。

*TaskSpecDef* 

Specification for a distributed task.

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表 14 – 续上页	
TaskSpec()	Returns the a TaskSpecDef based on the environ-
	ment variables for distributed training.
DistributedSession([task_spec,])	Creates a distributed session.
StopAtTimeHook	Hook that requests stop after a specified time.
LoadCheckpoint	Hook that loads a checkpoint after the session is created.

# 2.15.1 分布式训练

#### **TaskSpecDef**

 $tensor layer. \verb|distributed.TaskSpecDef|| (task\_type='master', index=0, trial=None, ps\_hosts=None, worker\_hosts=None, master=None)| Specification for a distributed task.$ 

警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-10-30. *Instructions for updating:* Using the TensorLayer distributed trainer..

It contains the job name, index of the task, the parameter servers and the worker servers. If you want to use the last worker for continuous evaluation you can call the method *use\_last\_worker\_as\_evaluator* which returns a new *TaskSpecDef* object without the last worker in the cluster specification.

#### 参数

- task\_type (str) Task type. One of master, worker or ps.
- **index** (*int*) The zero-based index of the task. Distributed training jobs will have a single master task, one or more parameter servers, and one or more workers.
- **trial** (*int*) The identifier of the trial being run.
- **ps\_hosts** (*str OR list of str*) A string with a coma separate list of hosts for the parameter servers or a list of hosts.
- worker\_hosts (str OR list of str) A string with a coma separate list of hosts for the worker servers or a list of hosts.
- master (str) A string with the master hosts

#### 提示

master might not be included in TF\_CONFIG and can be None. The shard\_index is adjusted in any case to assign 0 to master and  $\geq$  1 to workers. This implementation doesn't support sparse arrays in the  $TF_CONFIG$  variable as the official TensorFlow documentation shows, as it is not a supported by the json definition.

#### 引用

• ML-engine trainer considerations

#### Create TaskSpecDef from environment variables

tensorlayer.distributed.TaskSpec()

Returns the a TaskSpecDef based on the environment variables for distributed training.

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警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-10-30. *Instructions for updating:* Using the TensorLayer distributed trainer..

#### 引用

- ML-engine trainer considerations
- TensorPort Distributed Computing

#### **Distributed Session object**

```
tensorlayer.distributed. DistributedSession (task\_spec=None, check\_point\_dir=None, scaffold=None, hooks=None, chief\_only\_hooks=None, save\_checkpoint\_secs=600, save\_summaries\_steps=<object object>, save\_summaries\_secs=<object object>, config=None, stop\_grace\_period\_secs=120, log\_step\_count\_steps=100)
```

警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-10-30.

It calls MonitoredTrainingSession to create a MonitoredSession for distributed training.

# 参数

Creates a distributed session.

- task\_spec (TaskSpecDef.) The task spec definition from create\_task\_spec\_def()
- **checkpoint\_dir** (str.) Optional path to a directory where to restore variables.
- **scaffold** (Scaffold) A *Scaffold* used for gathering or building supportive ops. If not specified, a default one is created. It's used to finalize the graph.
- hooks (list of SessionRunHook objects.) Optional

Instructions for updating: Using the TensorLayer distributed trainer..

- **chief\_only\_hooks** (list of SessionRunHook objects.) Activate these hooks if is *chief==True*, ignore otherwise.
- **save\_checkpoint\_secs** (*int*) The frequency, in seconds, that a checkpoint is saved using a default checkpoint saver. If *save\_checkpoint\_secs* is set to *None*, then the default checkpoint saver isn't used.
- **save\_summaries\_steps** (*int*) The frequency, in number of global steps, that the summaries are written to disk using a default summary saver. If both *save\_summaries\_steps* and *save\_summaries\_secs* are set to *None*, then the default summary saver isn't used. Default 100.
- **save\_summaries\_secs** (int) The frequency, in secs, that the summaries are written to disk using a default summary saver. If both *save\_summaries\_steps* and *save\_summaries\_secs* are set to *None*, then the default summary saver isn't used. Default not enabled.

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- **config** (tf.ConfigProto) an instance of *tf.ConfigProto* proto used to configure the session. It's the *config* argument of constructor of *tf.Session*.
- **stop\_grace\_period\_secs** (*int*) Number of seconds given to threads to stop after *close()* has been called.
- log\_step\_count\_steps (int) The frequency, in number of global steps, that the global step/sec is logged.

#### 实际案例

A simple example for distributed training where all the workers use the same dataset:

```
>>> task_spec = TaskSpec()
>>> with tf.device(task_spec.device_fn()):
>>> tensors = create_graph()
>>> with tl.DistributedSession(task_spec=task_spec,
... checkpoint_dir='/tmp/ckpt') as session:
>>> while not session.should_stop():
>>> session.run(tensors)
```

An example where the dataset is shared among the workers (see https://www.tensorflow.org/programmers\_guide/datasets):

```
>>> task_spec = TaskSpec()
>>> # dataset is a :class:`tf.data.Dataset` with the raw data
>>> dataset = create_dataset()
>>> if task_spec is not None:
        dataset = dataset.shard(task_spec.num_workers, task_spec.shard_index)
>>> # shuffle or apply a map function to the new sharded dataset, for example:
>>> dataset = dataset.shuffle(buffer_size=10000)
>>> dataset = dataset.batch(batch_size)
>>> dataset = dataset.repeat(num_epochs)
>>> # create the iterator for the dataset and the input tensor
>>> iterator = dataset.make_one_shot_iterator()
>>> next_element = iterator.get_next()
>>> with tf.device(task_spec.device_fn()):
         # next_element is the input for the graph
>>>
         tensors = create_graph(next_element)
>>>
>>> with tl.DistributedSession(task_spec=task_spec,
                               checkpoint_dir='/tmp/ckpt') as session:
. . .
         while not session.should_stop():
>>>
>>>
              session.run(tensors)
```

### 引用

• MonitoredTrainingSession

#### **Data sharding**

我们希望把数据分开很多块,放到每一个训练服务器上,而不是把整个数据放到所有的服务器上。 TensorFlow >= 1.4 提供了一些帮助类(helper classes)来支持数据分区功能(data sharding): Datasets 值得注意的是,在数据切分时,数据打乱非常重要,这些操作在建立shards的时候自动完成:

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```
from tensorflow.contrib.data import TextLineDataset
from tensorflow.contrib.data import Dataset
task_spec = TaskSpec()
files_dataset = Dataset.list_files(files_pattern)
dataset = TextLineDataset(files_dataset)
dataset = dataset.map(your_python_map_function, num_threads=4)
if task_spec is not None:
     dataset = dataset.shard(task_spec.num_workers, task_spec.shard_index)
dataset = dataset.shuffle(buffer_size)
dataset = dataset.batch(batch_size)
dataset = dataset.repeat(num_epochs)
iterator = dataset.make_one_shot_iterator()
next_element = iterator.get_next()
with tf.device(task_spec.device_fn()):
      tensors = create_graph(next_element)
with tl.DistributedSession(task_spec=task_spec,
                           checkpoint_dir='/tmp/ckpt') as session:
      while not session.should_stop():
          session.run(tensors)
```

#### Logging

我们可以使用task\_spec来对主服务器(master server)做日志记录:

```
while not session.should_stop():
    should_log = task_spec.is_master() and your_conditions
    if should_log:
        results = session.run(tensors_with_log_info)
        logging.info(...)
    else:
        results = session.run(tensors)
```

#### Continuous evaluation

我们可以使用其中一台子服务器(worker)来一直对保存下来对checkpoint做评估:

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```
self.lastest_checkpoint = checkpoint
      def end(self, session):
          super(Evaluator, self).end(session)
          # save summaries
          step = int(self.lastest_checkpoint.split('-')[-1])
          self.summary_writer.add_summary(self.summary, step)
      def _create_graph():
          # your code to create the graph with the dataset
      def run_evaluation():
          with tf.Graph().as_default():
              summary_tensors = create_graph()
              self.saver = tf.train.Saver(var_list=tf_variables.trainable_variables())
              hooks = self.create_hooks()
              hooks.append(self)
              if self.max_time_secs and self.max_time_secs > 0:
                  hooks.append(StopAtTimeHook(self.max_time_secs))
              # this evaluation runs indefinitely, until the process is killed
              while True:
                  with SingularMonitoredSession(hooks=[self]) as session:
                          while not sess.should_stop():
                              self.summary = session.run(summary_tensors)
                      except OutOfRangeError:
                          pass
                      # end of evaluation
task_spec = TaskSpec().user_last_worker_as_evaluator()
if task_spec.is_evaluator():
      Evaluator().run_evaluation()
else:
      # run normal training
```

#### 2.15.2 Session Hooks

TensorFlow提供了一些 Session Hooks 来对sessions做操作,我们在这里加更多的helper来实现更多的常规操作。

## Stop after maximum time

```
tensorlayer.distributed.StopAtTimeHook (*args, **kwargs)
Hook that requests stop after a specified time.
```

警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-10-30. *Instructions for updating:* Using the TensorLayer distributed trainer..

参数 time\_running (int) - Maximum time running in seconds

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#### Initialize network with checkpoint

tensorlayer.distributed.**LoadCheckpoint** (\*args, \*\*kwargs) Hook that loads a checkpoint after the session is created.

警告: THIS FUNCTION IS DEPRECATED: It will be removed after after 2018-10-30. *Instructions for updating:* Using the TensorLayer distributed trainer..

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# CHAPTER 3

命令行界面

TensorLayer提供简单易用的命令行工具 tl 来执行一些常用的任务。

# 3.1 CLI - 命令行界面

The tensorlayer.cli module provides a command-line tool for some common tasks.

#### 3.1.1 tl train

(Alpha release - usage might change later)

The tensorlayer.cli.train module provides the tl train subcommand. It helps the user bootstrap a Tensor-Flow/TensorLayer program for distributed training using multiple GPU cards or CPUs on a computer.

You need to first setup the CUDA\_VISIBLE\_DEVICES to tell tl train which GPUs are available. If the CUDA\_VISIBLE\_DEVICES is not given, tl train would try best to discover all available GPUs.

In distribute training, each TensorFlow program needs a TF\_CONFIG environment variable to describe the cluster. It also needs a master daemon to monitor all trainers. tl train is responsible for automatically managing these two tasks.

#### **Usage**

tl train [-h] [-p NUM\_PSS] [-c CPU\_TRAINERS] <file> [args [args ...]]

```
# example of using GPU 0 and 1 for training mnist
CUDA_VISIBLE_DEVICES="0,1"
tl train example/tutorial_mnist_distributed.py

# example of using CPU trainers for inception v3
tl train -c 16 example/tutorial_imagenet_inceptionV3_distributed.py
```

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# example of using GPU trainers for inception v3 with customized arguments
# as CUDA\_VISIBLE\_DEVICES is not given, t1 would try to discover all available GPUs
t1 train example/tutorial\_imagenet\_inceptionV3\_distributed.py -- --batch\_size 16

## **Command-line Arguments**

- file: python file path.
- $\bullet$  NUM\_PSS : The number of parameter servers.
- CPU\_TRAINERS: The number of CPU trainers.
   It is recommended that NUM\_PSS + CPU\_TRAINERS <= cpu count</li>
- args: Any parameter after -- would be passed to the python program.

## 提示

A parallel training program would require multiple parameter servers to help parallel trainers to exchange intermediate gradients. The best number of parameter servers is often proportional to the size of your model as well as the number of CPUs available. You can control the number of parameter servers using the -p parameter.

If you have a single computer with massive CPUs, you can use the -c parameter to enable CPU-only parallel training. The reason we are not supporting GPU-CPU co-training is because GPU and CPU are running at different speeds. Using them together in training would incur stragglers.

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