

src/Server/Zone/Game
/Entities/Creature/Companion
/Pet.hpp

```
graph BT; A["src/Server/Zone/Game /Entities/Creature/Companion /Pet.cpp"] --> C["src/Server/Zone/Game /Entities/Creature/Companion /Pet.hpp"]; B["src/Server/Zone/Game /Map/Grid/Notifiers/GridNotifiers.cpp"] --> C;
```

The diagram illustrates a header file inclusion relationship. A central gray box at the top represents the header file `Pet.hpp`. Below it, two white boxes represent source files. A blue arrow points from the `Pet.cpp` box to the `Pet.hpp` box, and another blue arrow points from the `GridNotifiers.cpp` box to the `Pet.hpp` box, indicating that both source files include the header file.

src/Server/Zone/Game
/Entities/Creature/Companion
/Pet.cpp

src/Server/Zone/Game
/Map/Grid/Notifiers/GridNotifiers.cpp