

GridReference::target
_object_destroy_link

```
graph LR; A[GridReference::target  
_object_destroy_link] --> B[Horizon::Structures  
::LinkedList::Reference  
< GridRefManager< OBJECT  
>, OBJECT >::is_valid]; A --> C[Horizon::Structures  
::LinkedList::Reference  
< GridRefManager< OBJECT  
>, OBJECT >::target];
```

Horizon::Structures
::LinkedList::Reference
< GridRefManager< OBJECT
>, OBJECT >::is_valid

Horizon::Structures
::LinkedList::Reference
< GridRefManager< OBJECT
>, OBJECT >::target