

Horizon::Zone::Traits  
::Attribute

Horizon::Zone::Traits  
::Dexterity

ObservableStatus< Dexterity  
\*, DexterityPointCost \*,  
StatusATK \*, EquipATK \*,  
StatusMATK \*, SoftMDEF \*,  
HIT \*, AttackSpeed \* >

