

MessageBuffer::normalize

MessageBuffer::to_string

MessageBuffer::get
_read_pointer

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graph LR; A[MessageBuffer::normalize] --> C[MessageBuffer::get_read_pointer]; B[MessageBuffer::to_string] --> C;
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The diagram illustrates a dependency or relationship between three functions. On the left, two white rectangular boxes are stacked vertically. The top box contains the text 'MessageBuffer::normalize' and the bottom box contains 'MessageBuffer::to_string'. On the right, there is a gray rectangular box containing the text 'MessageBuffer::get_read_pointer'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the gray box. The top arrow starts from the right side of the 'MessageBuffer::normalize' box, and the bottom arrow starts from the right side of the 'MessageBuffer::to_string' box.