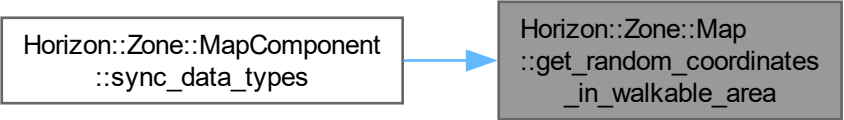


Horizon::Zone::MapComponent  
::sync\_data\_types



```
graph LR; A[Horizon::Zone::MapComponent  
::sync_data_types] --> B[Horizon::Zone::Map  
::get_random_coordinates_in_walkable_area]
```

Horizon::Zone::Map  
::get\_random\_coordinates  
\_in\_walkable\_area