Horizon::Zone::Traits ::AgilityPointCost::on _observable_changed

Horizon::Zone::Traits ::DexterityPointCost ::on_observable_changed

Horizon::Zone::Traits ::IntelligencePointCost ::on_observable_changed

Horizon::Zone::Traits ::LuckPointCost::on_observable changed

> Horizon::Zone::Traits ::StrengthPointCost:: on_observable_changed

Horizon::Zone::Traits ::VitalityPointCost:: on observable changed set_new_point_cost