

Horizon::Zone::Traits  
::AttackMotion::on\_equipment  
\_changed

Horizon::Zone::Traits  
::AttackMotion::on\_observable  
\_changed

Horizon::Zone::Traits  
::AttackMotion::on\_observable  
\_changed

Horizon::Zone::Traits  
::AttackMotion::compute

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graph LR; A[Horizon::Zone::Traits::AttackMotion::on_equipment_changed] --> D[Horizon::Zone::Traits::AttackMotion::compute]; B[Horizon::Zone::Traits::AttackMotion::on_observable_changed] --> D; C[Horizon::Zone::Traits::AttackMotion::on_observable_changed] --> D;
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The diagram illustrates a flow of information or a dependency. On the left, there are three white rectangular boxes, each containing a text string representing a method or trait. These boxes are arranged vertically. On the right, there is a single gray rectangular box, also containing a text string. Three blue arrows originate from the right side of each of the three white boxes and point towards the left side of the gray box. The arrows from the top and bottom white boxes are diagonal, while the arrow from the middle white box is horizontal. The gray box is positioned to the right of the middle white box, and its vertical center aligns with the middle of the three white boxes.