

Horizon::Zone::Traits
::Status::initialize

Horizon::Zone::Traits
::Status::initialize

Horizon::Zone::Traits
::Status::set_attack_delay

```
graph LR; A[Horizon::Zone::Traits::Status::initialize] --> C[Horizon::Zone::Traits::Status::set_attack_delay]; B[Horizon::Zone::Traits::Status::initialize] --> C;
```