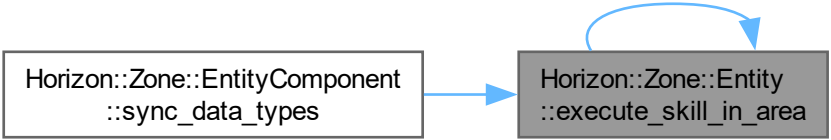


Horizon::Zone::EntityComponent
::sync_data_types



```
graph LR; A[Horizon::Zone::EntityComponent  
::sync_data_types] --> B[Horizon::Zone::Entity  
::execute_skill_in_area]; B --> B
```

Horizon::Zone::Entity
::execute_skill_in_area