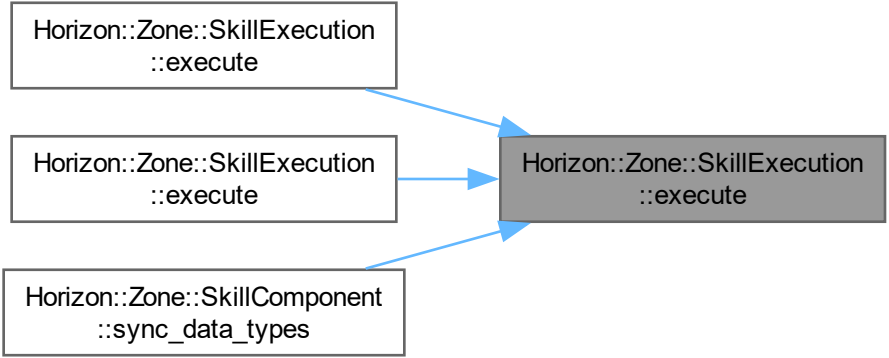


Horizon::Zone::SkillExecution  
::execute

Horizon::Zone::SkillExecution  
::execute

Horizon::Zone::SkillComponent  
::sync\_data\_types

Horizon::Zone::SkillExecution  
::execute



```
graph LR; A[Horizon::Zone::SkillExecution ::execute] --> D[Horizon::Zone::SkillExecution ::execute]; B[Horizon::Zone::SkillExecution ::execute] --> D; C[Horizon::Zone::SkillComponent ::sync_data_types] --> D; style D fill:#808080
```