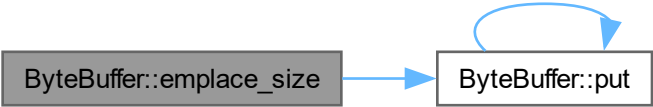


ByteBuffer::emplace_size



```
graph LR; A[ByteBuffer::emplace_size] --> B[ByteBuffer::put]; B --> B;
```

The diagram illustrates a sequence of operations. On the left, a gray rectangular box contains the text 'ByteBuffer::emplace_size'. A straight blue arrow points from the right side of this box to the left side of a white rectangular box on the right. This white box contains the text 'ByteBuffer::put'. Above the white box, a curved blue arrow starts from its top edge and points back to its top edge, indicating a self-call or a loop.

ByteBuffer::put