

Horizon::Zone::CombatRegistry
::StatusOperation::execute

Horizon::Zone::CombatRegistry
::SkillExecutionOperation
::execute

Horizon::Zone::CombatRegistry
::SkillResultOperation::execute

Horizon::Zone::CombatRegistry
::CombatOperand::get_target

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graph LR; A[Horizon::Zone::CombatRegistry::StatusOperation::execute] --> D[Horizon::Zone::CombatRegistry::CombatOperand::get_target]; B[Horizon::Zone::CombatRegistry::SkillExecutionOperation::execute] --> D; C[Horizon::Zone::CombatRegistry::SkillResultOperation::execute] --> D;
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The diagram illustrates a dependency or call relationship. Three source operations on the left are connected by blue arrows to a single target operation on the right. The source operations are: 1. Horizon::Zone::CombatRegistry::StatusOperation::execute, 2. Horizon::Zone::CombatRegistry::SkillExecutionOperation::execute, and 3. Horizon::Zone::CombatRegistry::SkillResultOperation::execute. The target operation is Horizon::Zone::CombatRegistry::CombatOperand::get_target. The target box is shaded gray, while the source boxes are white with black borders.