

# Stream Processing

Hrachya Tandilyan

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# FrameTitle

BlockTitle  
text

Items

- ItemExample1
- ItemExample2

enums

- 1 EnumExample1
- 2 EnumExample2

# Picture example

# Highlighted Code Example

```
class SomeClass {  
    public:  
        SomeClass();  
  
        virtual Something* SomeMethod() const { return new Something; }  
  
    private:  
        SomethingElse someField;  
};
```