SectionTitle SectionTitle2

# **Batch Processing**

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### FrameTitle

## BlockTitle text

#### Items

- ItemExample1
- ItemExample2

#### enums

- EnumExample1
- 2 EnumExample2

# Picture example

# Highlighted Code Example

```
class SomeClass {
public:
    SomeClass();
    virtual Something* SomeMethod() const { return new Something; }
private:
    SomethingElse someField;
};
```