



CIFAR



7PM

12AM in London (GMT), 9AM in Tokyo (GMT+9)

Science Museums

Moderator: Stephen Uzzo, *National Museum of Mathematics*

Presenters:

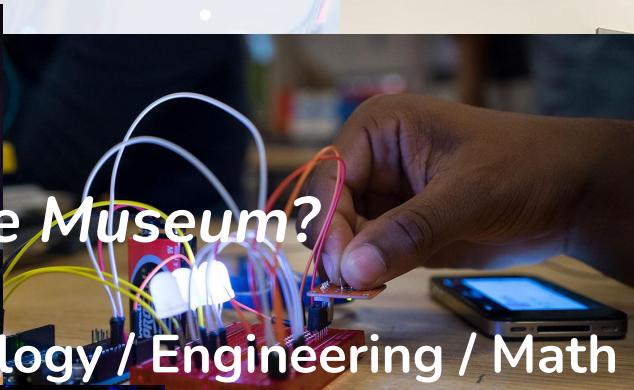
- Weidi Zhang, *Arizona State University*
- Yoon Chung Han, *San José State University*
- Joe Heimlich, *Center of Science and Industry*
- Katy Börner, *Indiana University*

Multiscale Human: Science Museums



What is a Science Museum?

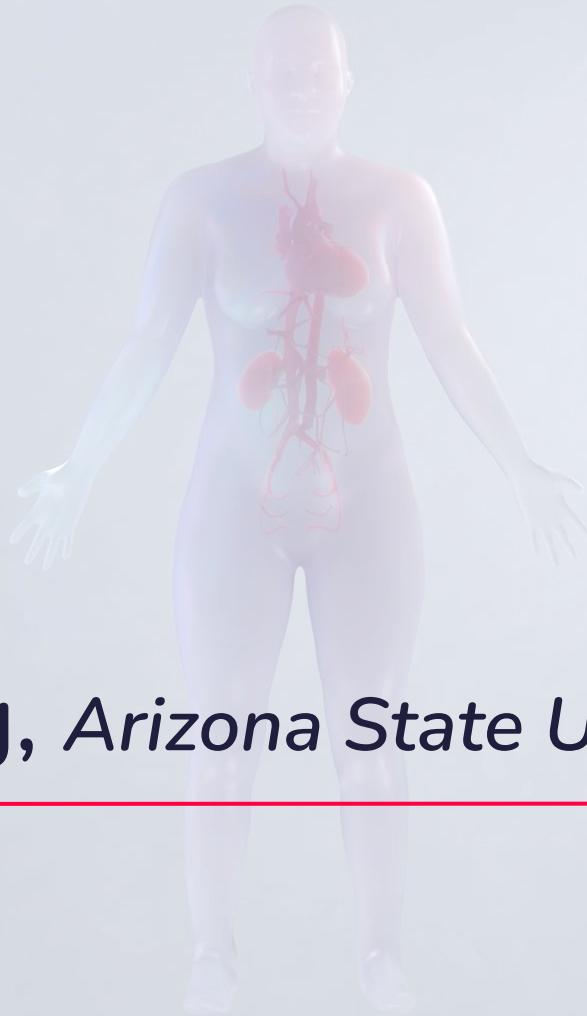
- Science / Technology / Engineering / Math
- Hands-on / Embodied / Sensory Learning
- Visualization / Modeling
- Doing / Making
- Immersive / Simulations



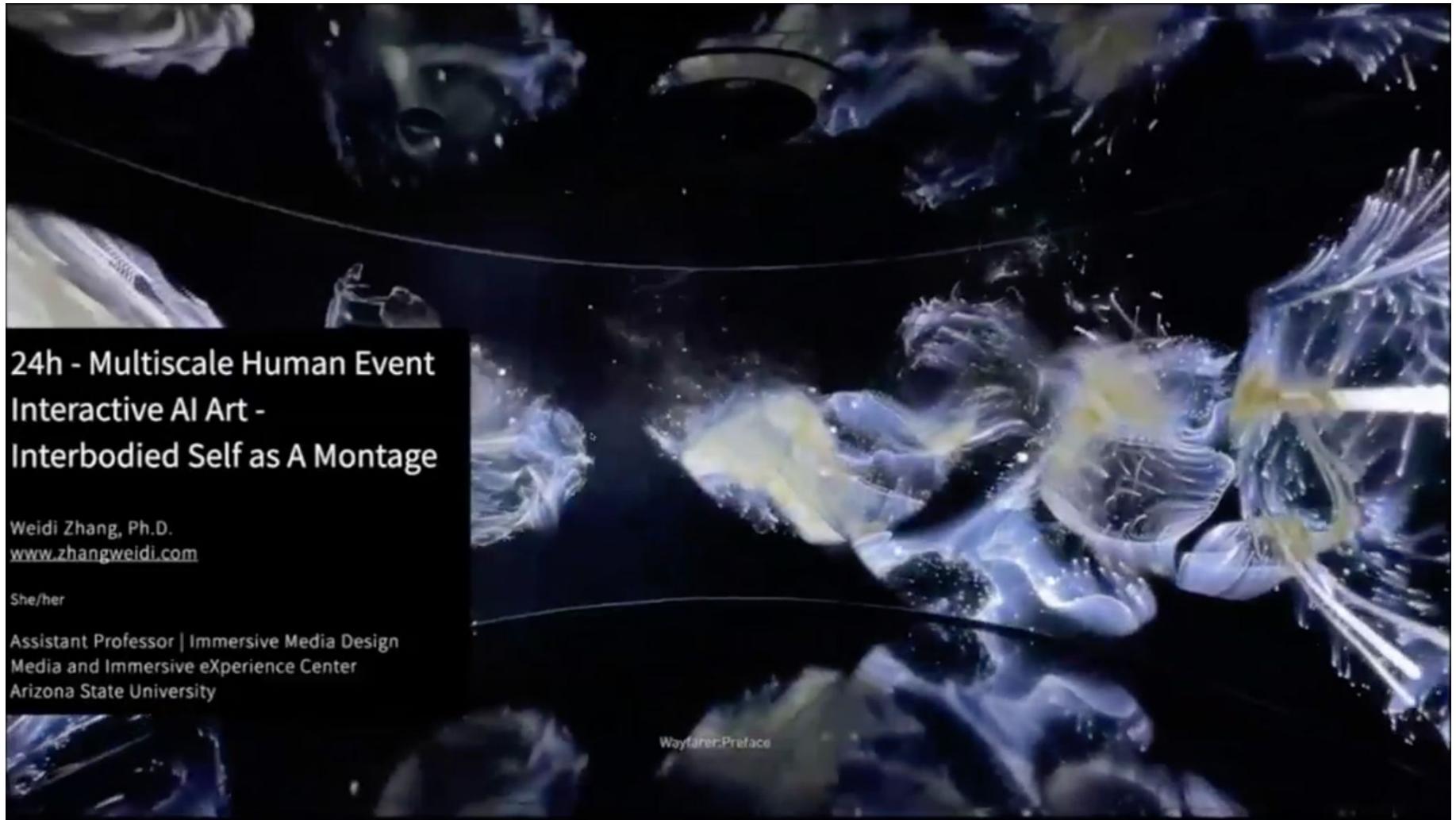
Multiscale Human: Science Museums

Format

- Panelists' Introductions and Remarks
- Whole Panel Questions / Prompts
- Audience Q & A



Weidi Zhang, *Arizona State University*



24h - Multiscale Human Event Interactive AI Art - Interbodied Self as A Montage

Weidi Zhang, Ph.D.
www.zhangweidi.com

She/her

Assistant Professor | Immersive Media Design
Media and Immersive eXperience Center
Arizona State University

AWARDS:

A' Design Award, Italy, 2024

EXHIBITIONS:

ReCollection / 2nd Edition / Highlight Art Gallery, Singapore, 2024

ReCollection / 2nd Edition / CVPR AI Art Gallery, Seattle, US, 2024 [Shortlisted]

ReCollection / Immersive Edition / Alvolution, Cinema Mystica, Budapest, Hungary, 2024

ReCollection / 2nd Edition / Worlds For Change, Media and Immersive eXperience Center, Arizona State University, 2023

ReCollection / 2nd Edition / Signal Immersive Gallery, Curated by Vancouver International Film Festival and DigiBC, Vancouver, BC, 2023

ReCollection / 1st Edition / Siggraph Art Gallery, Los Angeles Convention Center, CA, US, 2023

ReCollection / online / International Symposium For Electronic Arts (ISEA), Paris, FR, 2023

PRESS:

Neural Magazine, 2024 'NEURAL 74, CONNECTIVE THEORIES, 30 YEARS OF NEURAL' (ISSUE #74 2023 ISSN: 2037-108X)
'ReCollection: Recreating Memories'

Piksel Büten, "Härtmann Eşiginde: Weldi Zhang," Piksel Büten (2024): <https://www.pikselbuiten.com/posts/hartmann-eshiginde-weldi-zhang> (accessed September 30, 2024).

www.pikselbuiten.com

RESEARCH PAPER:

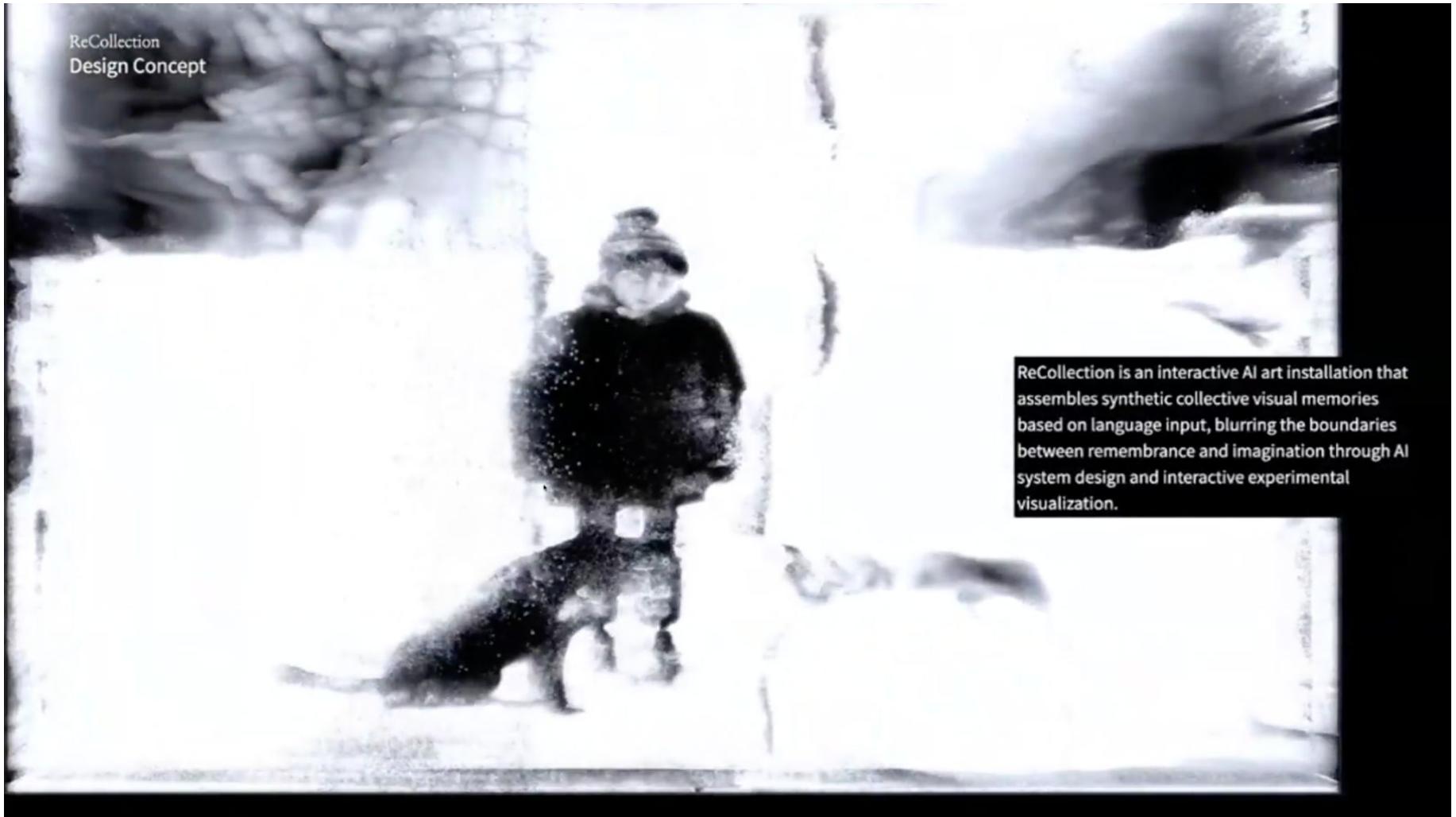
"ReCollection: Creating synthetic memories with AI in an interactive art installation" Siggraph Art Paper
The Proceedings of the ACM on Computer Graphics and Interactive Techniques



ASU Herberger Institute for
Design and the Arts
Arizona State University

 University of Sheffield | Healthy Lifespan Institute

ReCollection
Design Concept



ReCollection is an interactive AI art installation that assembles synthetic collective visual memories based on language input, blurring the boundaries between remembrance and imagination through AI system design and interactive experimental visualization.

"GIVING BIRTH TO MY SON WAS THE BEST THING I EVER DID."

I STILL REMEMBER OUR FIRST PHOTO TOGETHER, JUST MOMENTS AFTER HIS BIRTH, HIS PEACEFUL SLUMBER AND MY RADIANT SMILE CAPTURED PERFECTLY, A MEMORY THAT I CHERISH DEEPLY..

/*
OUR A.I. SYSTEM
AUTO-FILL THE
DETAILS

An Interactive AI Art Experience For Synthetic Memories





*Whisper a Fragmented Story From the Past
Our System Fills in Details, in Real-time, Weaves Memories*

-

When we coexist with machines, will we accumulate synthetic recollections of symbiotic imagination?

Is language capable of triggering and synthesizing memories?

How does our collective memory inspire new visual forms and alternative narratives?

MEMORY, IMAGINATION, AND AN INTER-EMBODIED SELF AS A MONTAGE

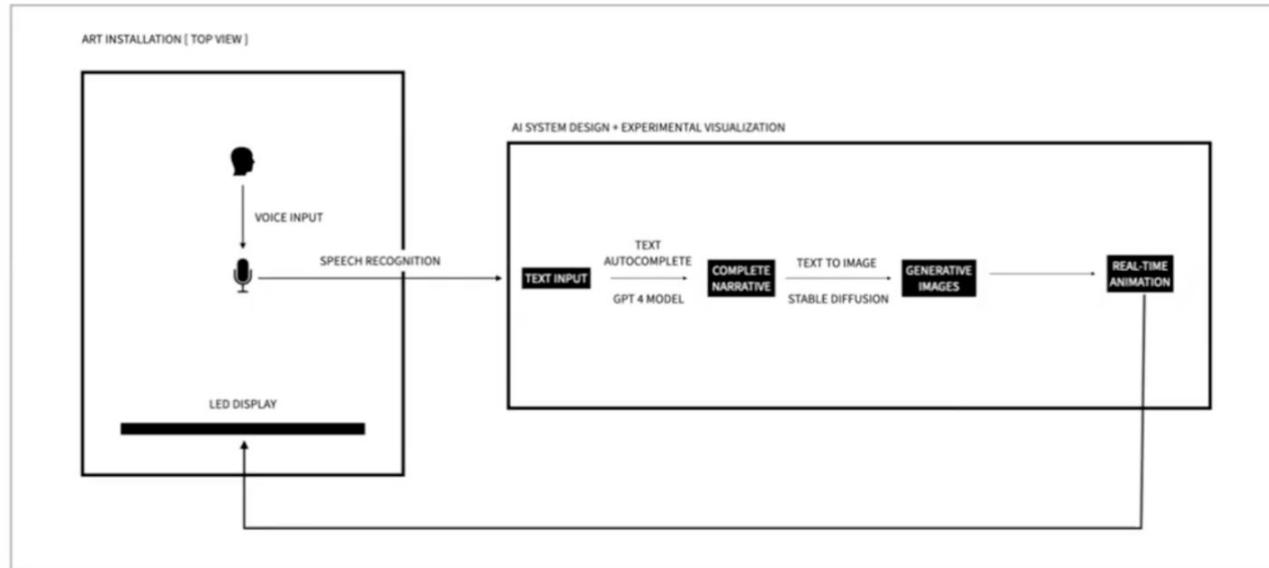
“Contrary to person-centred approaches, the inter-embodied self does not require a unified or coherent narrative in order to thrive. On the contrary, our inter-embodied selves may be more fruitfully conceptualised as montages; polyphonic repertoires of voices and experiences that co-exist in dialogical relationship to one another; constantly updating, constantly changing.”

"connection flourishes when we shift away from the expectation of memory and toward the freedom of imagination and shared expression."

ReCollection

2023

An Interactive AI Experience
for Synthetic Memories



VIDEO DOCUMENTATION

[HTTPS://VIMEO.COM/880433966/2867957757](https://VIMEO.COM/880433966/2867957757)

USER INTERACTION

In the art installation, a participant will whisper **fragmented memories** into the microphone. The AI system will automatically fill in the details of the spoken words to complete the text with a narrative using the **GPT-4**, a large language model. The completed narrative will be sent to **Stable Diffusion** to generate synthetic images representing the memories based on the machine's interpretation. The images output by machines is further developed and visualized algorithmically as an **evolving interactive experience**.



YUKO KIMURA

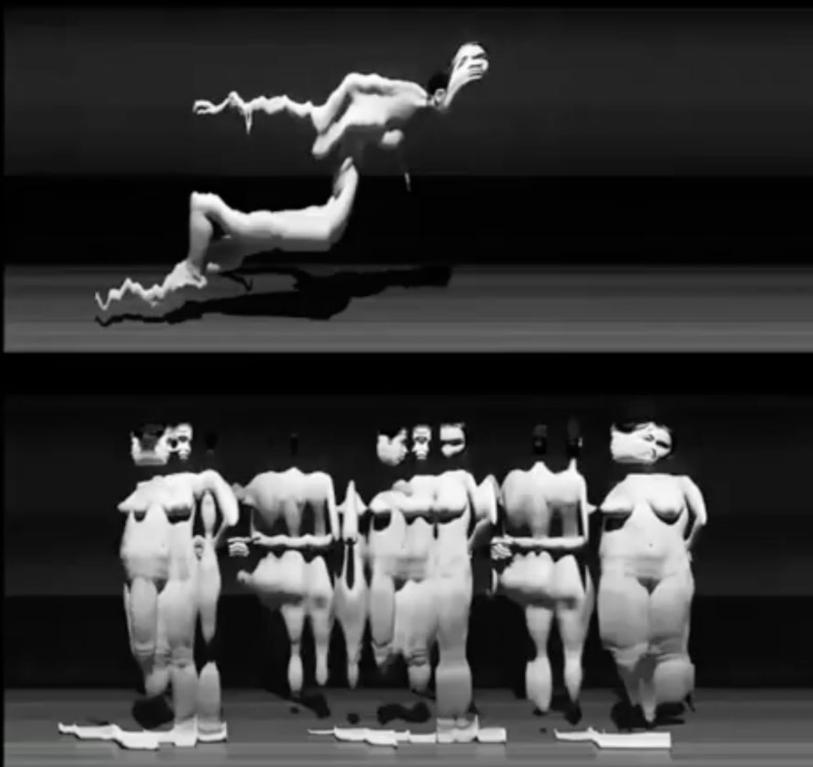
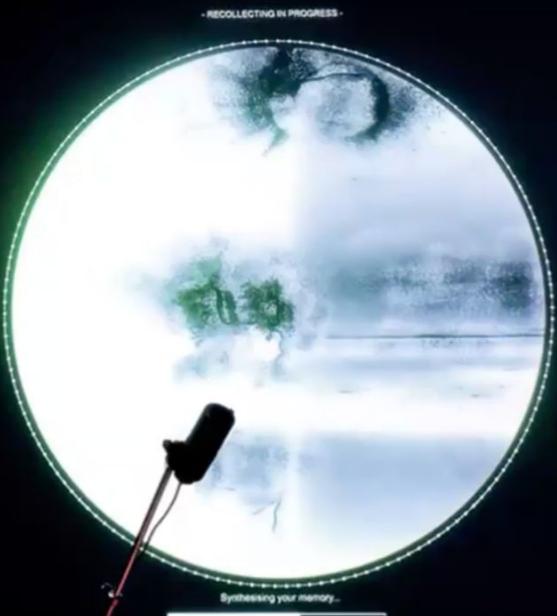


IMAGE DESIGN / SLIT SCAN



- RECOLLECTING IN PROGRESS -

Synthesizing your memory..

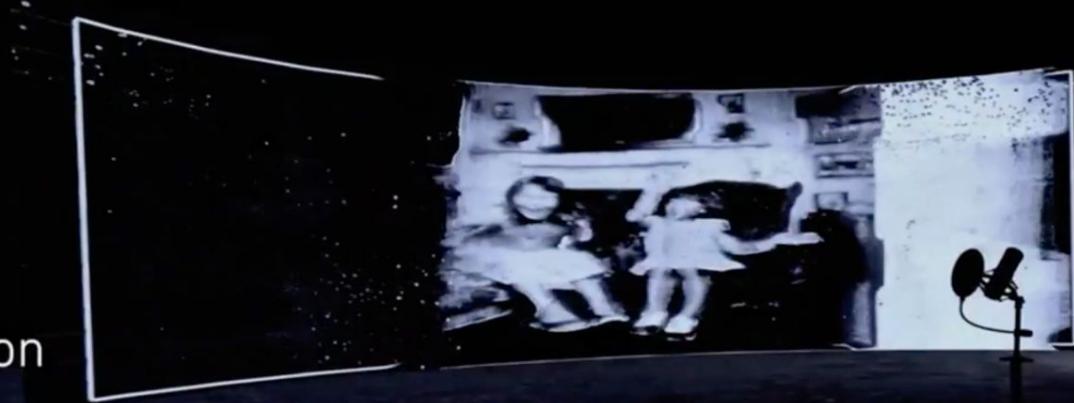


ReCollection

IMMERSIVE EDITION

2024

AN INTERACTIVE
AI ART INSTALLATION



DAY 2: SESSION 1 (FLASH TALKS)

(ALPHABETICAL ORDER)

"ARTIFICIAL INTELLIGENCE IN A MULTI-SPECIES WORLD". DR

LIJIAOZI CHENG (UNIVERSITY OF SHEFFIELD)

In my flash talk, I will explore 'ReCollection', an innovative art project by Weidi Zhang and Jiejiang (Rodger) Luo. This project employs artificial intelligence (AI) to create visual representations of collective memories based on language inputs. Diverging from conventional memory retrieval approaches in dementia research, 'ReCollection' fuses memory with imagination, utilizing intelligent system design and experimental visualization. The presentation will showcase how 'ReCollection' employs AI as a dynamic, non-human narrative agent in collaborative worldmaking. I aim to discuss the project's artistic portrayal of memory and narratives, emphasizing AI's role in developing diverse and evolving self-perceptions, particularly within the context of dementia. Furthermore, the talk will critically assess the role and agency of AI in artistic endeavours. Drawing from Critical Dementia Studies, which challenges traditional emphases on narrative coherence and rationality in defining selfhood, as well as speculative posthumanism, I will explore imaginations of relationships between AI, humans, and other entities within a more equitable ecosystem.

Artificial Intelligence in a Multi-Species World

Dementia in a Multi-Species World

☆ Artificial intelligence in a multi-species world: tracing AI's material footprint through posthumanist inquiry
Lijiaoz Cheng (The University of Sheffield)

Send message to Author

Short abstract:

This presentation examines AI's role as a dynamic narrative agent in worldmaking in recent art projects. It then extends this exploration through speculative posthumanism, highlighting AI's potential to redefine interactions among humans, non-human animals, and the planet.

Long abstract:

This presentation delves into 'ReCollection', an art project by Weidi Zhang and Jiejiang (Rodger) Luo, which employs artificial intelligence (AI) to translate language inputs into visual narratives encapsulating collective memories. Beyond traditional memory retrieval methodologies in dementia research, 'ReCollection' innovatively merges memory with imagination, leveraging AI as a dynamic, non-human narrative agent in collaborative worldmaking. It vividly demonstrates AI's capacity to enable diverse and evolving self-perceptions through inter-embodied subjectivity.

The installation and user engagement of 'ReCollection' subtly open avenues to reflect on AI's material implications. While the project initially showcases AI's potential in reshaping narratives and identities, the physicality of its installation — from the hardware running AI algorithms to the interactive interfaces facilitating user engagement — serves as a tangible manifestation of AI's presence in our material world, prompting an investigation into how technology-mediated experiences are deeply intertwined with the physical dimensions of AI's operation, including resource consumption and environmental impact.

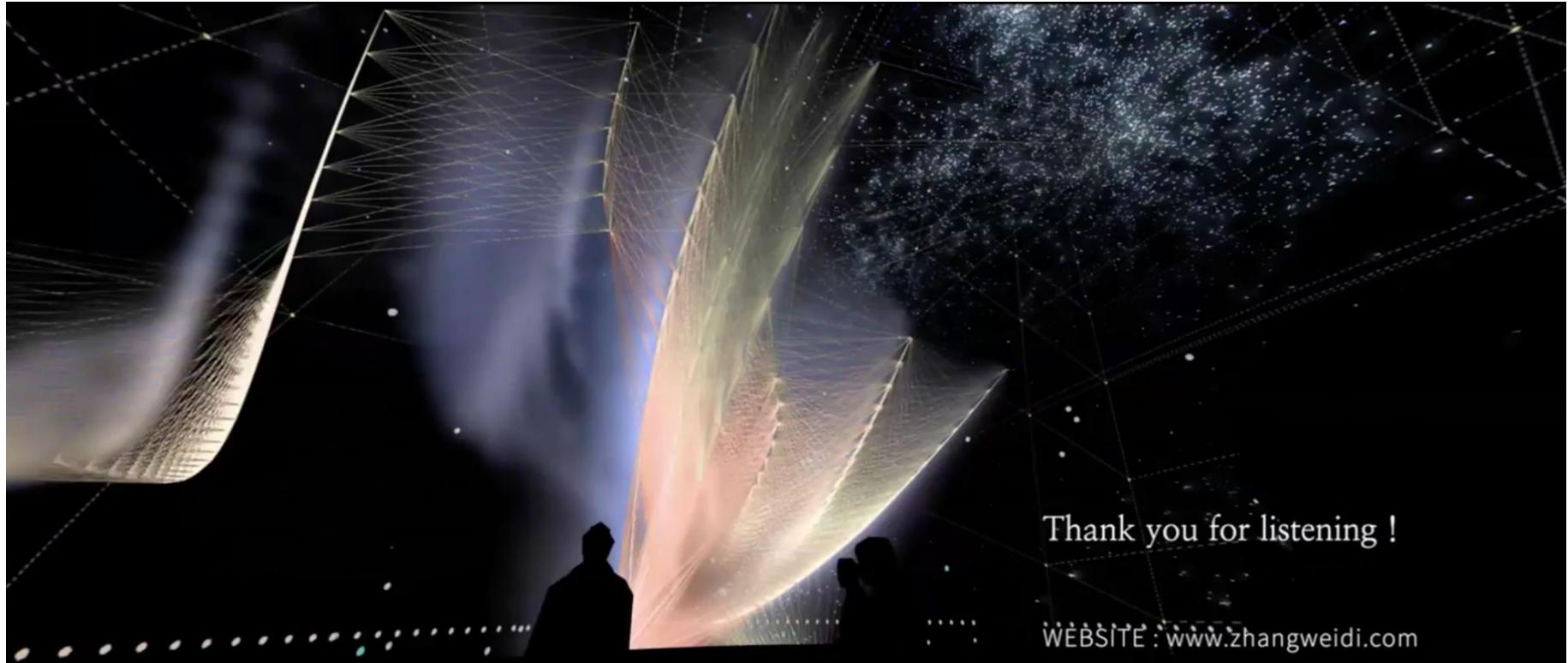
Through the lens of speculative posthumanism, the discussion broadens, urging a profound reconceptualization of AI's role within our interconnected ecosystems. This perspective challenges the anthropocentric view of technology, advocating for an understanding of AI that recognizes its agency and entanglements in a web of relations encompassing humans, non-human beings, and the environment. Speculative posthumanism invites us to consider AI not merely as a tool or an extension of human will but as a participant in the broader ecological and social facets, capable of influencing and being influenced by multiple actors within this network.

Artificial intelligence in a multi-species world: tracing AI's material footprint through posthumanist inquiry

The 2024 quadrennial joint meeting of the European Association for the Study of Science and Technology (EASST) and the Society for Social Studies of Science (4S): Making and doing transformations

ReCollection presents an interactive art installation that captures participants' voice input, rendering an ever-evolving visual narrative. This process synthesizes memories from language input, blurring the distinction between **remembering and imagining**. It emphasizes the collective decisions of participants, machines, and artists, aiming to harmonize automation with artistic decisions. This work integrates AI system design with experimental data visualization, providing an art experience that is intimate, accessible, interactive, unpredictable, and immersive. Beyond its potential as a future therapeutic prototype for dementia groups, this work questions and reflects on imagining **collective memory** connects language with generative visuals in a poetic way, and provides a critical future ideation for **cultural reproduction**.





Thank you for listening !

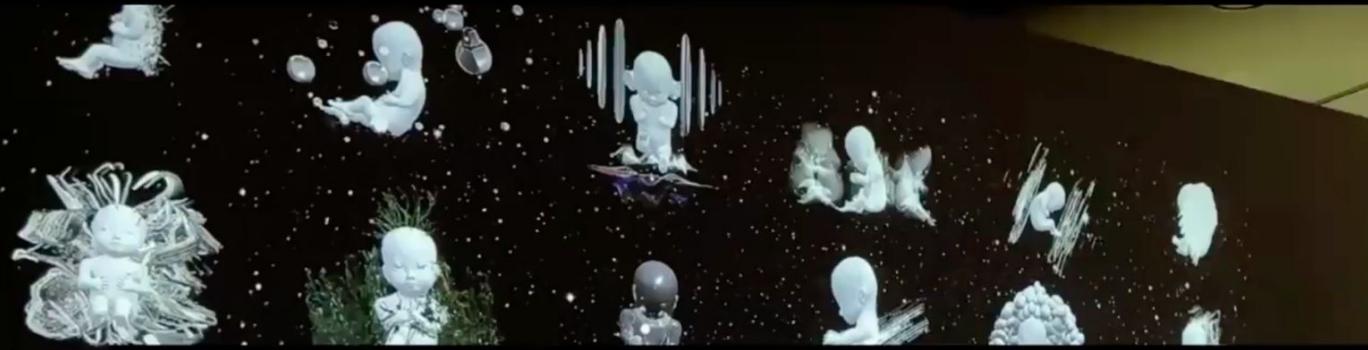
WEBSITE : www.zhangweidi.com

ART INSTAGRAM : @w.e.i.d.i

Email: zhangweidilydia@gmail.com

The background of the slide features a complex, abstract visualization of a neural network or a similar complex system. It consists of numerous thin, translucent lines of various colors (pink, blue, green) that intersect and form a dense web. Interspersed among these lines are numerous small, glowing circular particles in shades of pink, blue, and white, which appear to be neurons or data points. The overall effect is one of a dynamic, interconnected system.

Yoon Chung Han, San José State University



Exploration on Micro-Macro Human Body:

Biometric Data Art and Designer Baby Art Installation

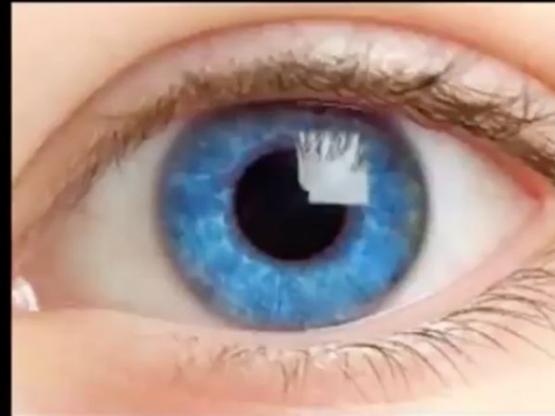
Yoon Chung Han

yoonchung.han@sjsu.edu, yoonchunghan.com

Instagram: @artofyoonhan



Biometrics in Micro scale



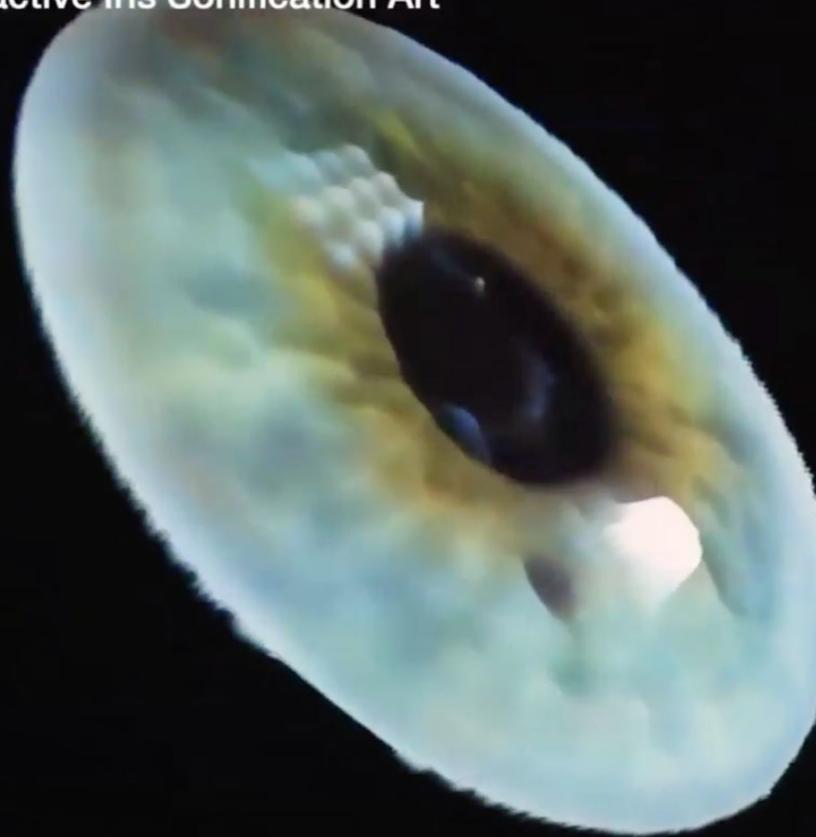
Digiti Sonus - Interactive Fingerprint Sonification Art



Digiti Sonus - Interactive Fingerprint Sonification Art

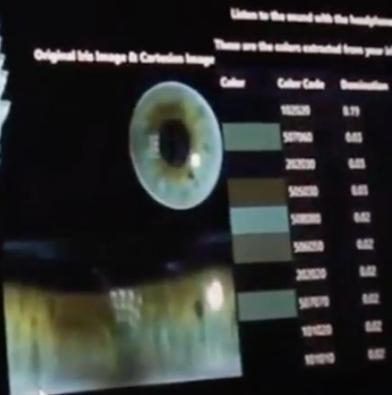


Eyes - Interactive Iris Sonification Art



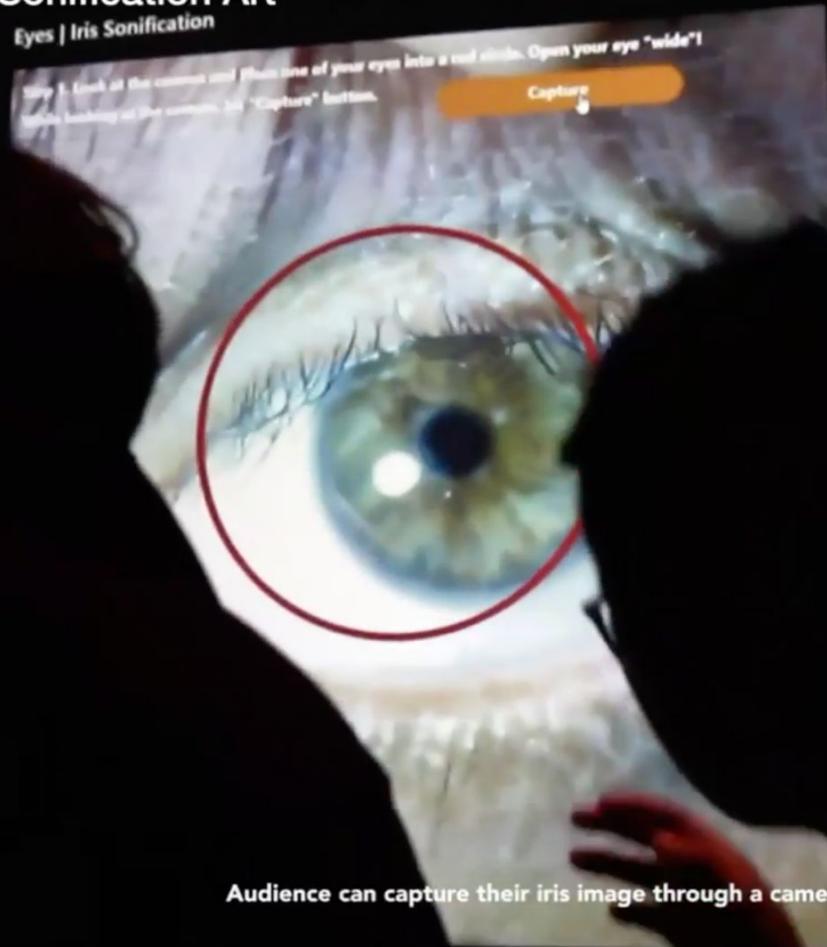
Eyes

Interactive Iris Sonification



Eyes - Interactive Iris Sonification Art

Eyes | Iris Sonification



Step 2. Select one image and click "Upload" b



Audience can capture their iris image through a camera and upload to a customized software.

Roads in You - Interactive Vein Data Visualization

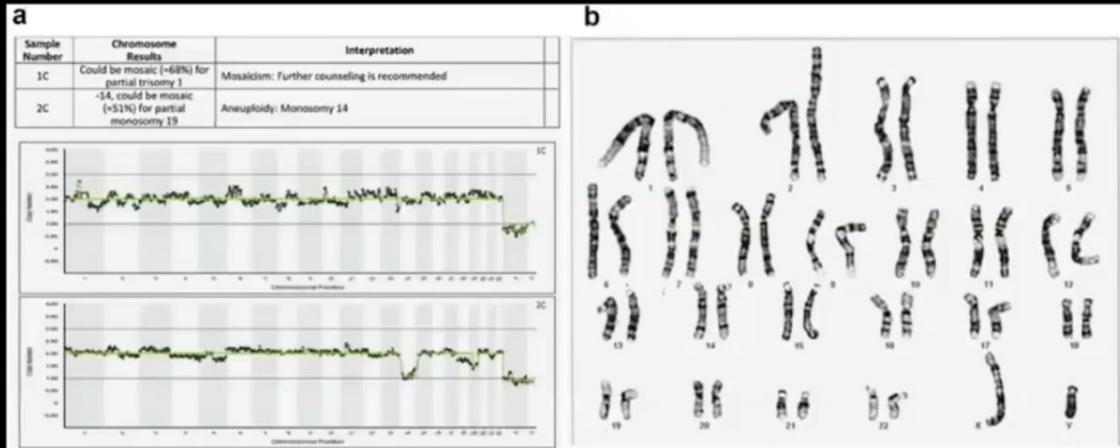


What if there are roads that match your veins in the world?

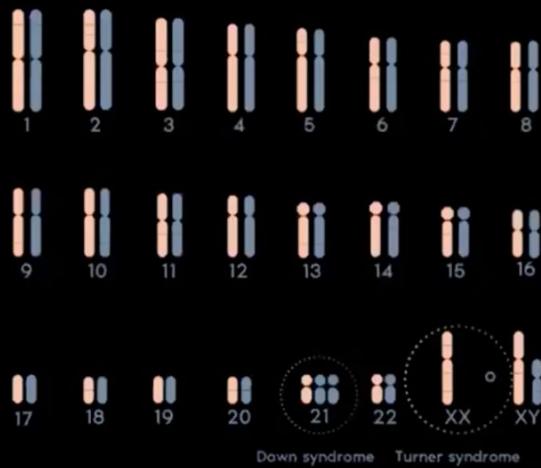


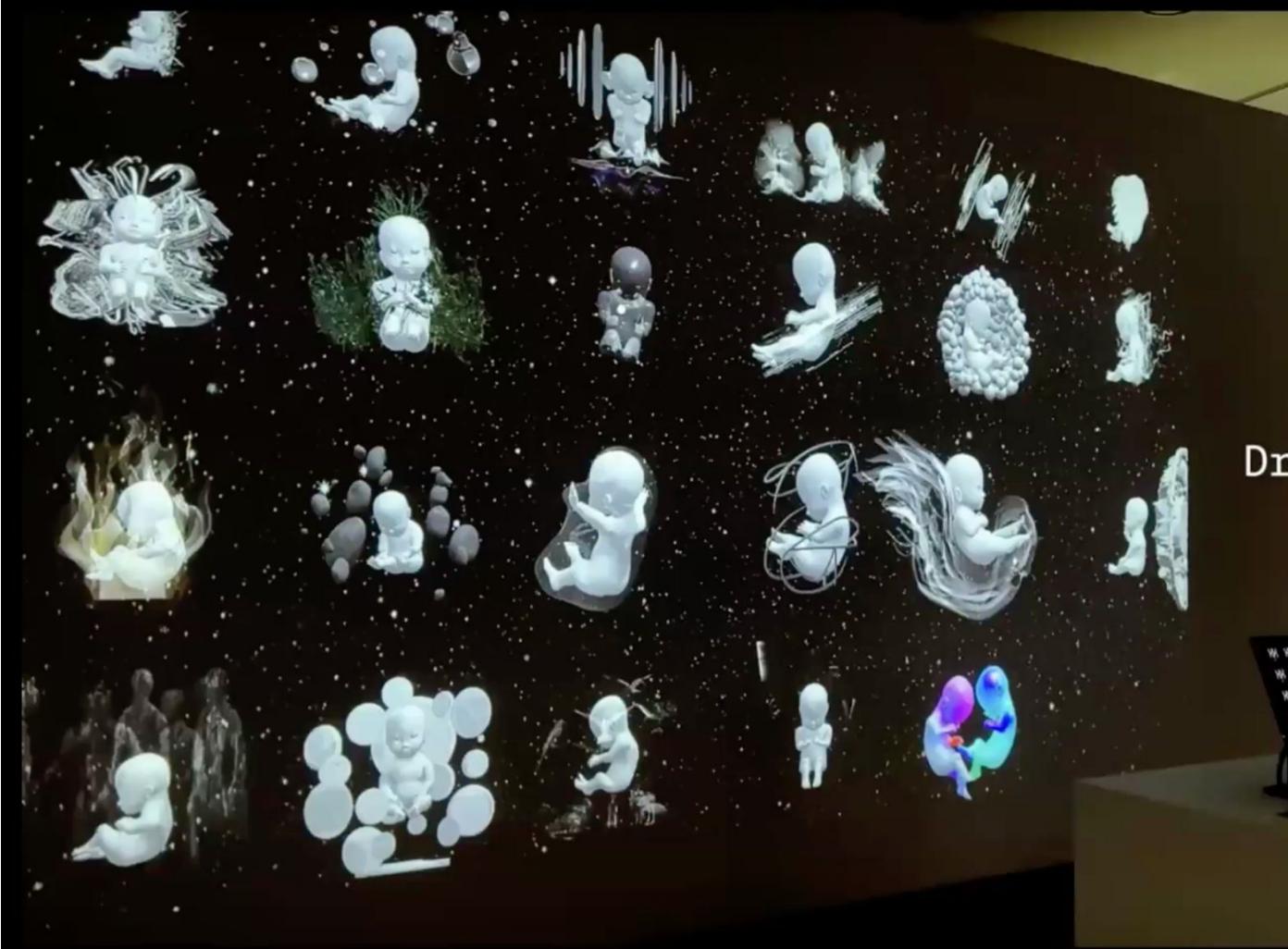
*Plastic Landscape
-The Reversible World*

Chromosomes to Human Babies (Micro to Macro)



⊗ Extra or missing chromosomes leads to health and developmental problems:

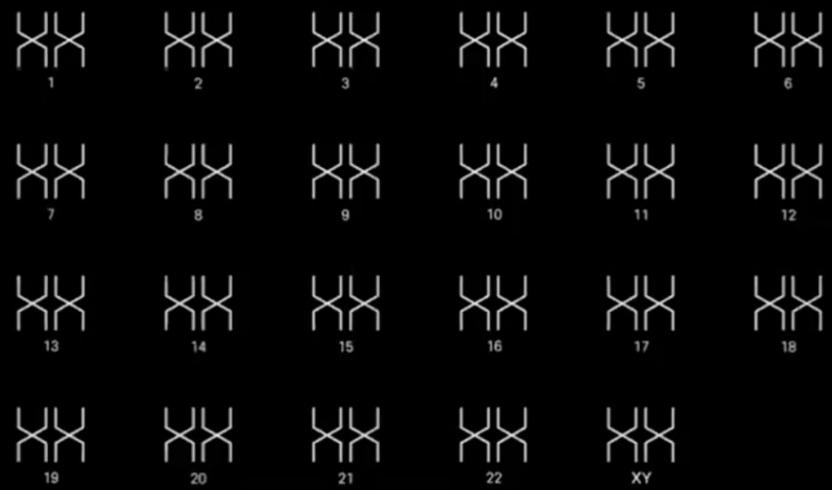




Dreaming Babies



Chromosome 1	Chromosome 2	Chromosome 3	Chromosome 4	Chromosome 5	Chromosome 6
Narin blossomed forgotten memories like flowers, casting light on those who had lost something precious. <i>Nervous system development, lipid metabolism</i> <i>Alzheimer's, breast cancer</i>	Jiwoo made water dance in moments of thirst, sharing life with others. <i>Growth and development, nervous system function</i> <i>Tuberous sclerosis, breast cancer</i>	Sena spread the wings of her senses, piercing through invisible secrets and distant whispers. <i>Immune system regulation, vision</i> <i>Neurodegenerative diseases, hearing impairment</i>	Seonghoon wielded shadows like hands, moving the world with darkness and halting the enemy's steps. <i>Skeletal formation, insulin regulation</i> <i>Huntington's disease, polymorphic hemorrhage</i>	Hyunsu soared on the wings of thought, reaching desired destinations in an instant, leading adventures. <i>Growth and development, cell proliferation</i> <i>Spinal muscular atrophy, polymorphic hemorrhage</i>	Hayoon brought life to her fingertips, washing away pain and healing the wounds of her friends. <i>Immune response regulation</i> <i>Autoimmune diseases, kidney diseases</i>
Chromosome 7	Chromosome 8	Chromosome 9	Chromosome 10	Chromosome 11	Chromosome 12
Minseo read the voices of hearts, enveloping worries and sorrows, offering warm solace. <i>Growth factors, calcium metabolism</i> <i>Cystic fibrosis, Williams syndrome</i>	Haena breathed life into seeds, setting a bountiful table on the parched island. <i>Growth and development, mental health</i> <i>ALS, retinitis pigmentosa</i>	Seojoon donned the veil of transparency, delving into the abyss of secrets through the crevices of danger. <i>Cell growth, blood sugar regulation</i> <i>Chronic myeloid leukemia, muscular dystrophy</i>	Jaemin traversed the island with the breath of lightning, engraving light of salvation in the gaps of crises. <i>Nervous system development, metabolism</i> <i>Tumor suppressor gene mutation, Parkinson's disease</i>	Jisoo built a fortress of her own, shielding her body and soul from all external threats. <i>Blood formation, immune response</i> <i>Sickle cell anemia, Wilms tumor</i>	Junho transcended the boundaries of form, gifting laughter and crafting chaos in moments of peril. <i>Metabolic regulation, immune response</i> <i>Phenylketonuria, somatic mutation</i>
Chromosome 13	Chromosome 14	Chromosome 15	Chromosome 16	Chromosome 17	Chromosome 18
Taemin illuminated the island's night warmly with the dance of fire and filled the air with the aroma of cooking. <i>Cell division, DNA repair</i> <i>Breast cancer, pediatric cancer</i>	Dain made weight dance freely, lifting heaviness and creating defense through lightness. <i>Immune system regulation, growth and development</i> <i>Prader-Willi syndrome, metabolic disorders</i>	Eunsu brushed past walls as if gliding, unveiling the secrets of hidden spaces. <i>Immune response, sensory nerve function</i> <i>Prader-Willi syndrome, Angelman syndrome</i>	Bora, with the clear eyes of truth, uncovered lies and built bridges of trust. <i>Metabolic regulation, cellular signaling</i> <i>Polyzystic kidney disease, obesity</i>	Yuna tamed the wind, harmonizing the island's weather and guiding voyages. <i>Nervous system development, DNA</i> <i>Breast cancer, ribosomal disorders</i>	Jimin unveiled time's truths in the heart of time, dispelled storms, and embraced others. <i>Growth and development, nervous system function</i> <i>Edwards syndrome, Parkinson's disease</i>
Chromosome 19	Chromosome 20	Chromosome 21	Chromosome 22	Chromosome X Y	
Daon unraveled the threads of memory, erasing the threats of enemies and fading sorrow into obscurity. <i>Metabolism, immune regulation</i> <i>Alzheimer's disease, insulin resistance</i>	Sian wrapped time around his fingertips, planting laughter in mischief and salvation amidst crises. <i>Metabolism regulation, immune response</i> <i>Type 1 Diabetes, Crohn's Disease</i>	Hae-eun read the hearts of animals and found secrets and assistance within their trust. <i>Nervous system development, growth</i> <i>Down Syndrome, Progeria</i>	Na-rae broke the boundaries of language and breathed life into the unspoken truths hidden within silent walls. <i>Immune response, neurological function</i> <i>DiGeorge Syndrome, Schizophrenia</i>	Su-ho painted dreams over reality, sparking wonder and tilting reason. <i>X: Sexual development, reproduction</i> <i>Y: Male sexual development, sperm production</i> <i>X: Hemophilia, Turner Syndrome</i> <i>X: Klinefelter Syndrome, Azoospermia</i>	<p>Chromosome Story Functions Diseases</p>





Yoon Chung Han

yoonchung.han@sjsu.edu

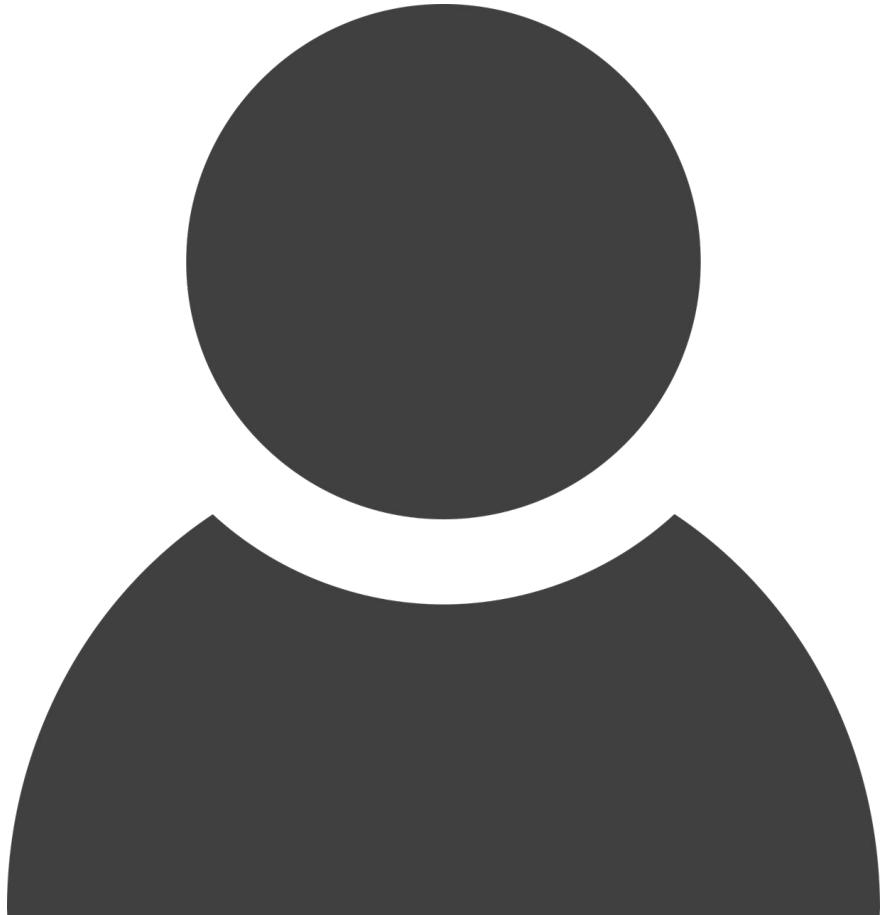
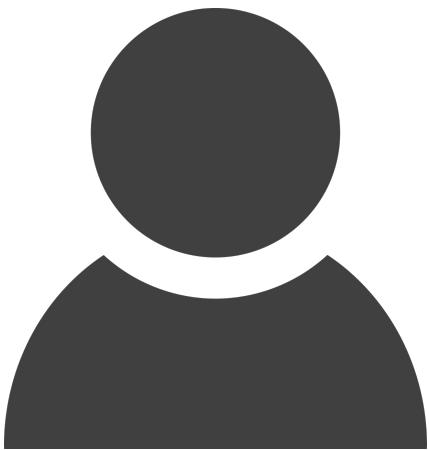
yoonchunghan.com

Instagram: @artofyoonhan

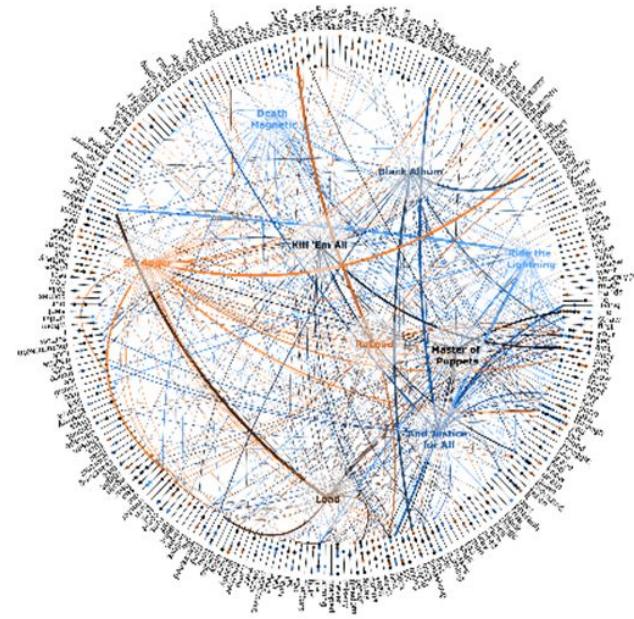
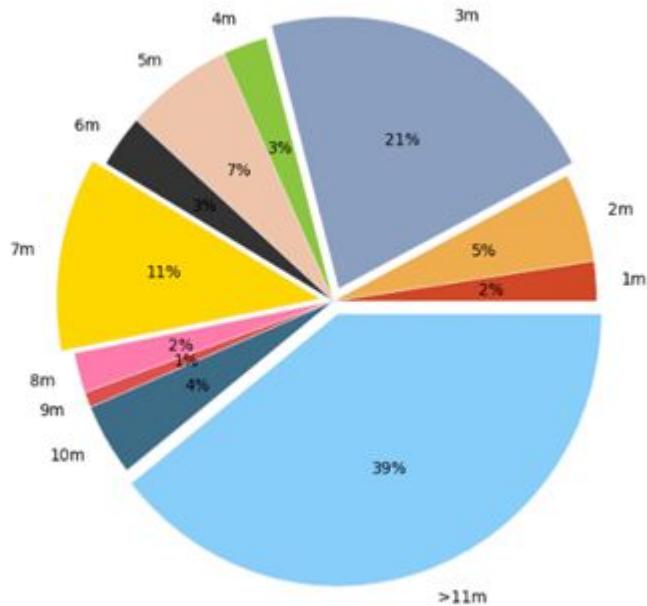


Joe Heimlich, Center of Science and Industry

People at scale

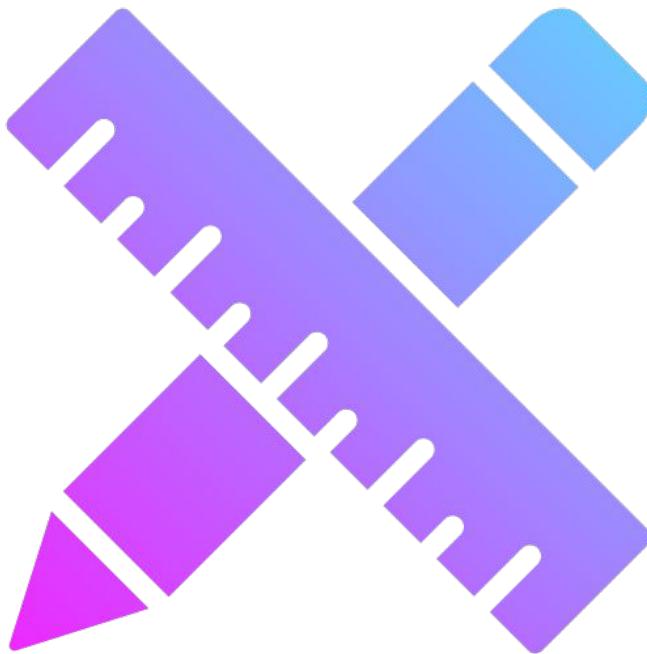


A few things we know...



[This Photo](#) by Unknown Author is licensed under [CC BY-SA-NC](#)

And generally....



Icon by zero_wing

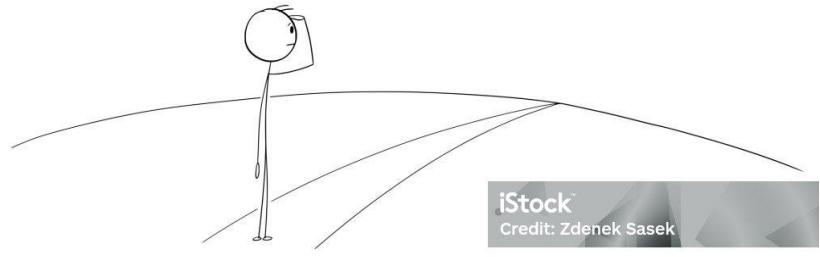
Estimation skills



iStock™

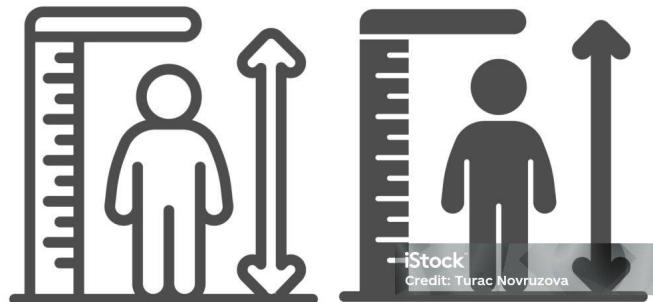
Credit: dashadima

Such as



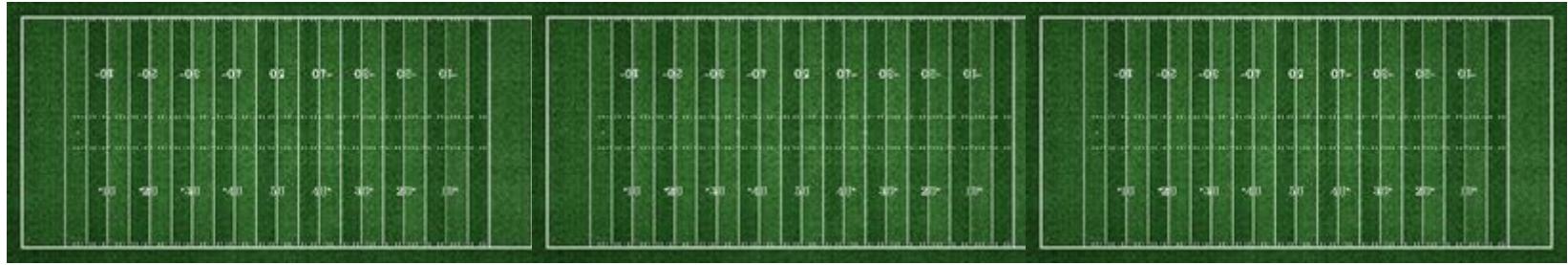
iStock
Credit: Zdenek Sasek

2007405878



iStock
Credit: Turac Novruzova

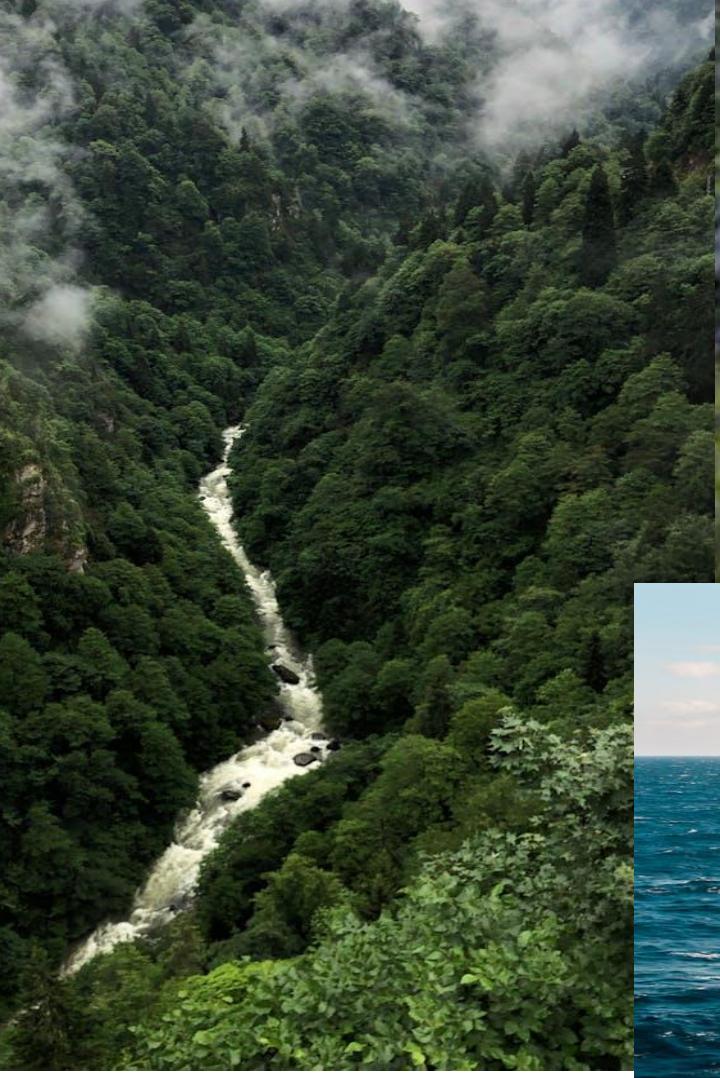
Example 1 - Distance



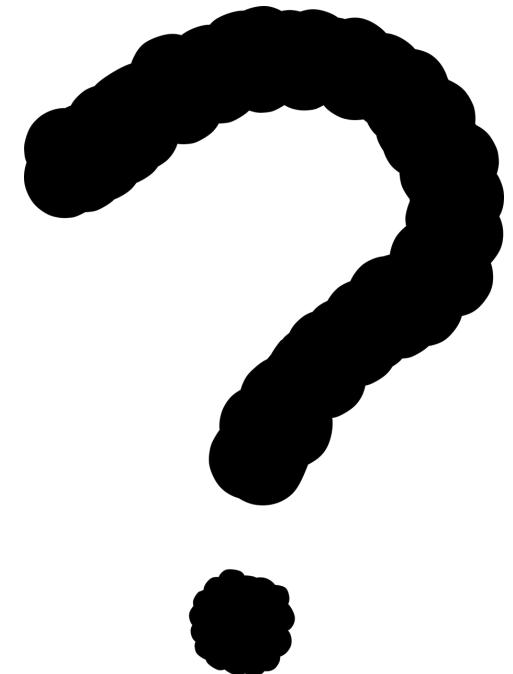
1,370,000,000

WOW!

Huh?!



Example 2 - Weight



Example 3 - Height



iStock

Credit: Alexey Yaremenko

iStock

Credit: ngupakarti

1253999735

Language we use and scale

Really tiny or small	Really big or large
Town of very few households	Shaquille O'Neal
Small print or typeface	African elephant
Cell	Blue whale
Atom	Jupiter

Does it mean the same thing here?

As a human	At scale
Knowledge I hold	Knowledge a cell holds
Communication I have	Communication among trees

So the bottom line

1. Does the **scale matter**, or does the information within the scale matter?
2. Provide a constant comparison
3. **Use language carefully** - where else or how else is a descriptive term used by individuals
4. Acknowledge that beyond certain points in scale (up and down), **people cannot make a distinction** ...and that's ok
5. People don't need to have the **absolute of the scale difference**



Katy Börner, *Indiana University*

Inspired by Nature Exhibit

The *Inspired by Nature* exhibit at Luddy Hall features works by local artists and other experts.

Many of the pieces were inspired by data and visuals associated with the Human Reference Atlas (<https://humanatlas.io>) that aims to map the human body across scales with the long-term goal of it serving as a source of harmonized data that can be used to better understand health and disease, guide pharmacological development, and increase our understanding of how human bodies function.



CNS - Indiana University Bloomington
651 followers
1d •

Exciting New Event: CNS presents "Inspired by Nature Exhibit" on the 4th floor of Luddy. Don't miss this amazing showcase starting November 18- December 15th! CNS, a Luddy School research center, has spent the last 7 years engage ...more

INSPIRED BY NATURE EXHIBIT

November 18 - December 15

Fourth floor atrium of Luddy Hall, 700 N Woodlawn Ave., Bloomington, IN 47408

Free, all are welcome

Capillus Linus (Hair Line)

by Carrie Longley

2009

The piece, made from clay, wire, pig intestine, and wax, shows a playful shifting between our traditional ideas of scientific specimen and art object. Longley's work celebrates the mystery of the natural world.

Carrie Longley is a studio artist and educator. She is currently an Assistant Professor of Fine Art at Indiana University East. She holds a BA in Studio Art from Wittenberg University and a MFA from Indiana University in Bloomington, Indiana. She exhibits her work extensively throughout the United States and has received numerous awards including "Emerging Craftsman" from Ohio Designer Craftsmen, "The Bobby Kadis Award" at the Penland School of Crafts, MCACD Individual Artist Fellowship, and the \$10,000 William and Dorothy Yeck "Young Sculptor's Award." - Artaxis Organization Inc. 2005-2024



Tabula Floris by Luke Nikolov 2024

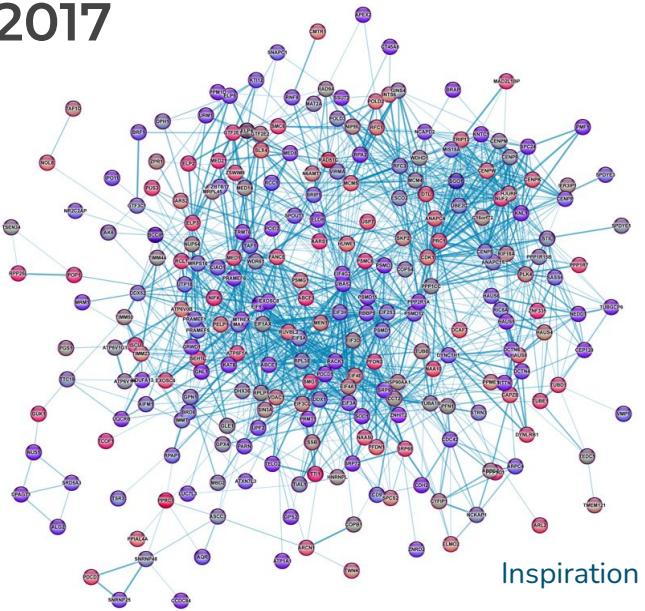


Tabula Floris analyses the diversity of cells that build up the different floral organs and how they form and function during development. Of particular interest are the genes which instruct these processes and how their functions diversify across species.

Dr. Luke Nikolov is an Assistant Professor of Biology at Indiana University Bloomington. He is a Postdoctoral Fellow from the Max Planck Institute for Plant Breeding Research, holds a Ph.D. in Biology from Harvard University, and received his B.A. in Biochemical Sciences from Harvard University as well. His research specializes in plant development and evolution, transcription factors in floral development, and single-cell genomics.

Molecular Galaxy by Beata Edyta Mierzwa

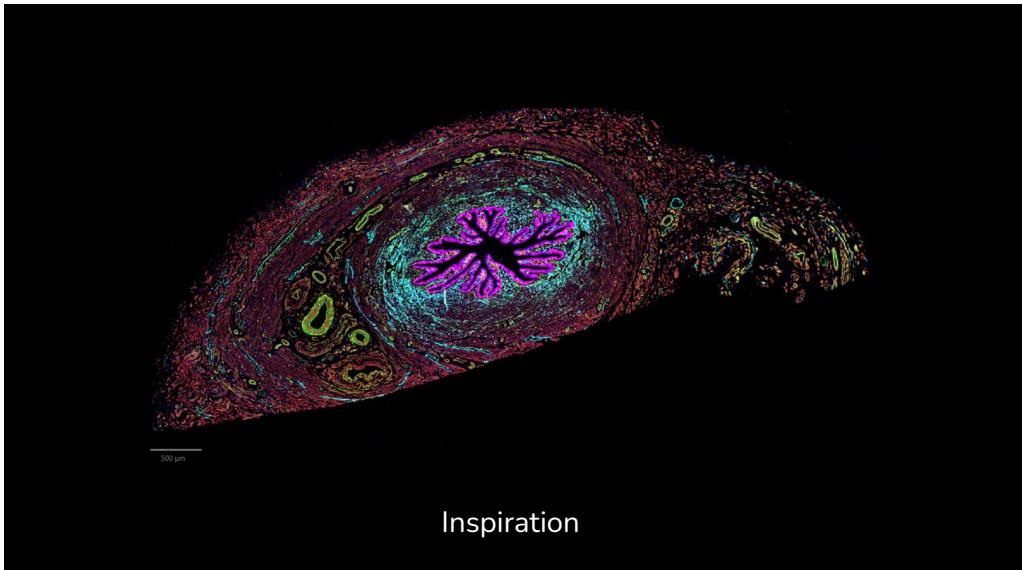
2017



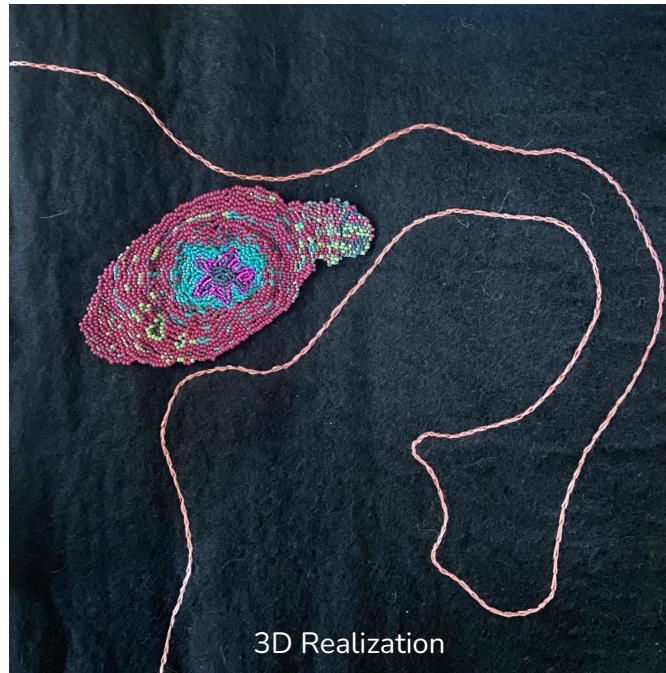
This work is inspired by protein-protein interaction networks that represent physical and functional interactions between proteins in the cell. It highlights diverse cellular structures, like the mitochondria.

Dr. Beata Mierzwa shares the beauty of science through art, fashion, and interactive media. Her postdoctoral research aims to advance the world's understanding of cell division and improve cancer therapy. Beata also creates science-themed drawings and clothes. She also created a science video game, Microscopya, that invites players to explore the beauty inside our cells. For more information, please visit www.beatascienceart.com or follow @beatascienceart on social media.

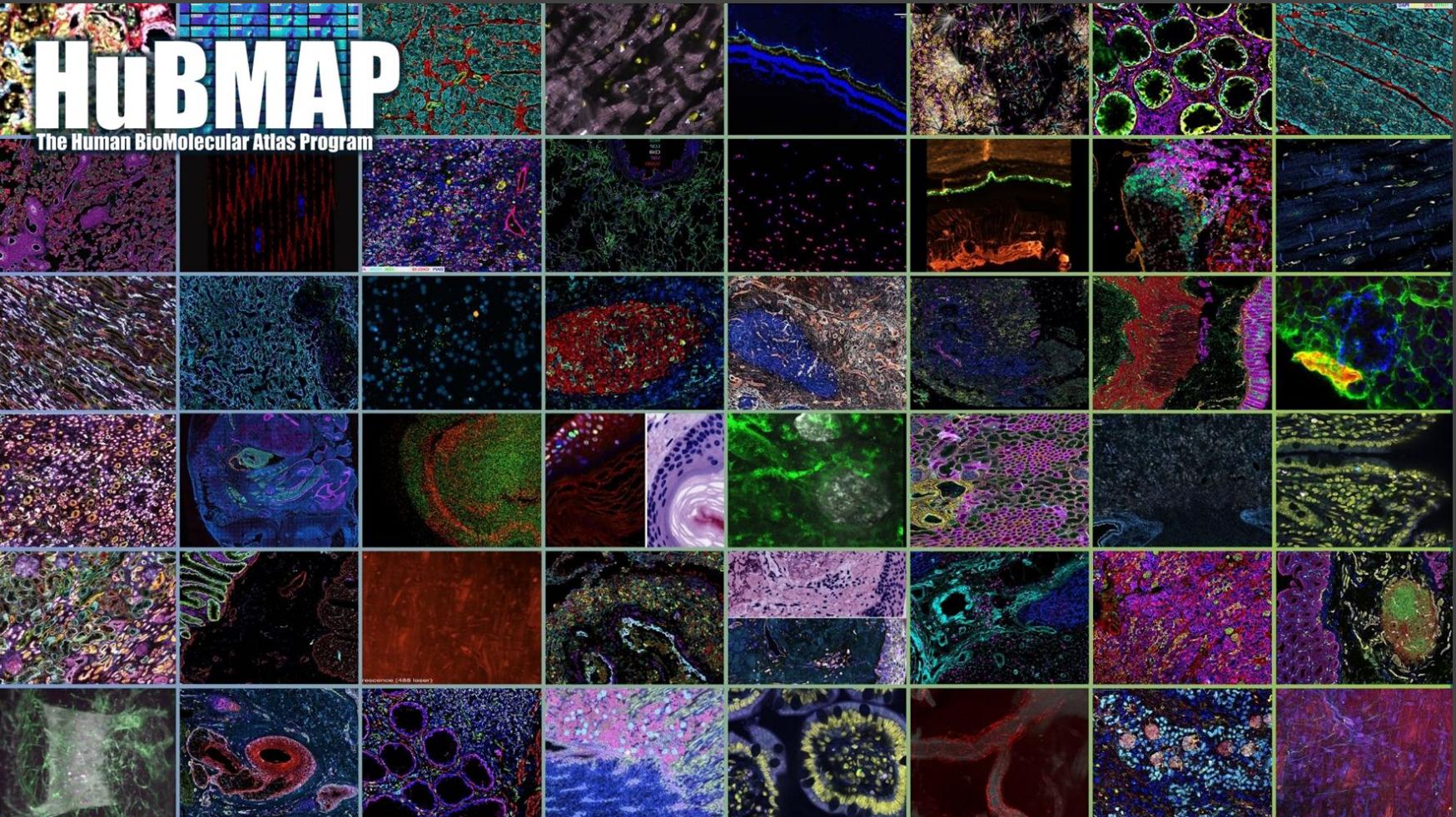
Beauty is Everywhere by Angela Caldwell 2024



Caldwell's work was inspired by a CODEX image of the isthmus, a short, muscular, rounded section of the fallopian tube. Struck by its beauty, she created a beadwork piece, using a medium typically attributed to women.



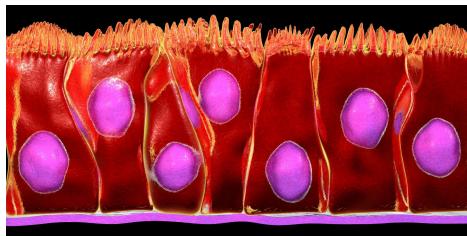
Angela Caldwell is a visiting professor in metalsmithing and jewelry design, with an M.F.A. from Indiana University.



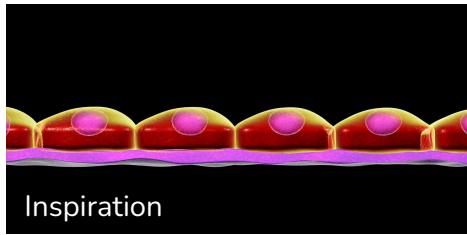
CeCe and Squiggy

by Shouvik Maiti, Melanie B. Goldstone, and Todd N. Theriault

2024



A ciliated
columnar
epithelial cell
-> CeCe



A simple
squamous
epithelial cell
-> Squiggy

CeCe and Squiggy are friendly tour guides introducing readers to key tools and services of the Human Reference Atlas. Watch them in storytelling action by scanning the QR code on the right.

Shouvik Maiti is an IU Data Science student. **Melanie B. Goldstone** is a freelance UX designer in Germany. **Todd N. Theriault** is a technical writer for the Cyberinfrastructure for Network Science Center. He has an M.A. in English from the Miami University of Ohio and a B.A. in English from the University of Wisconsin, Milwaukee. He has taught classes on poetry, fiction, and creative students at Miami University, University of Cincinnati, Xavier University, and Indiana University.



Squiggy

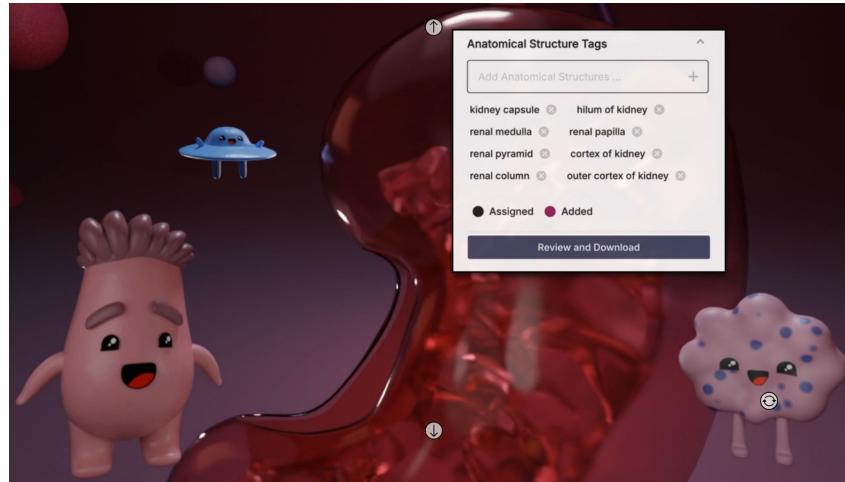
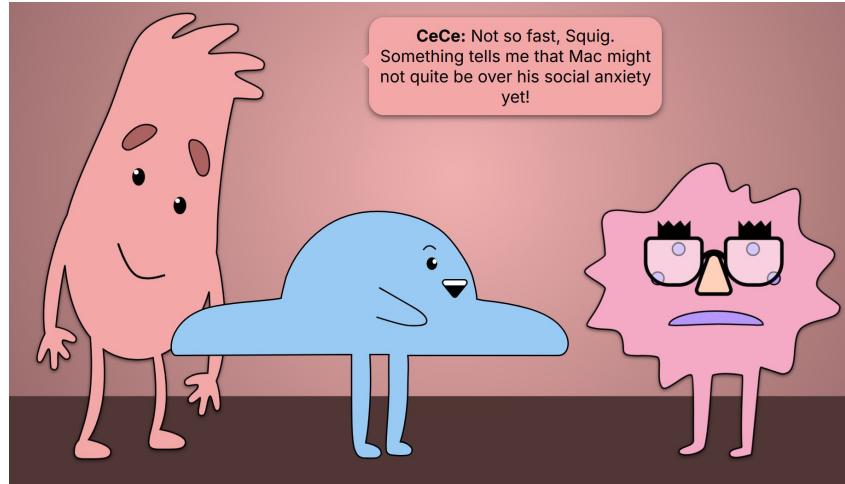
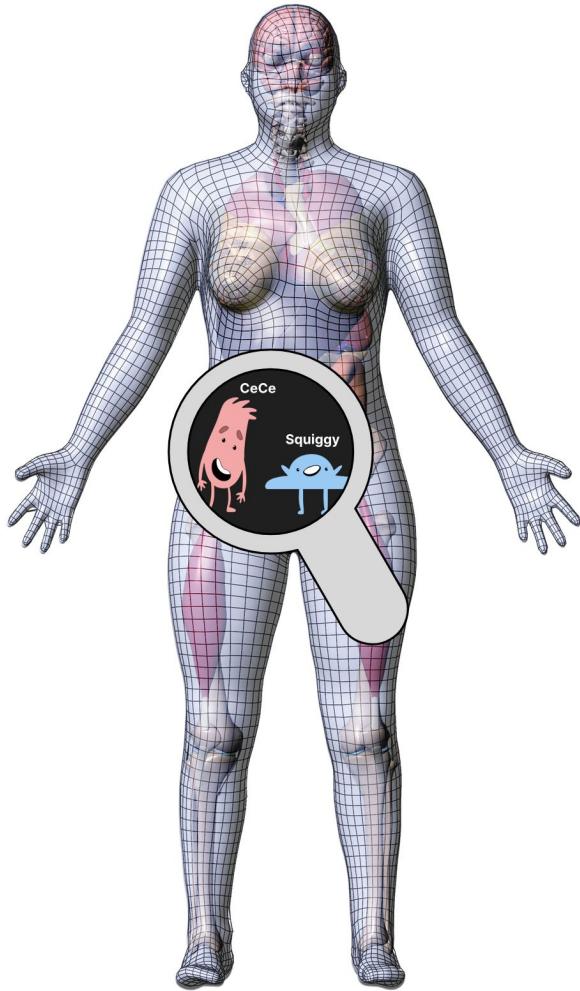


CeCe

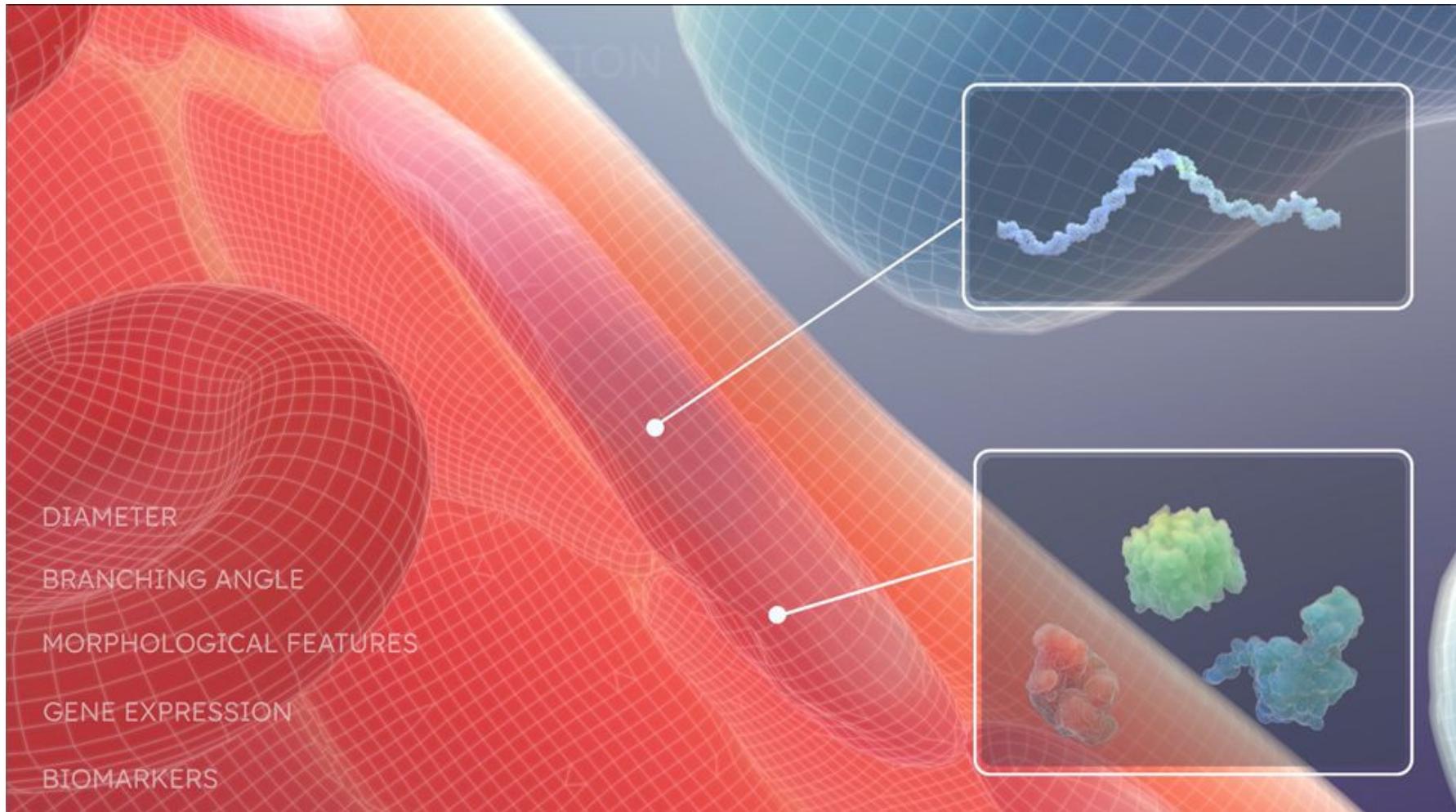


3D Realization

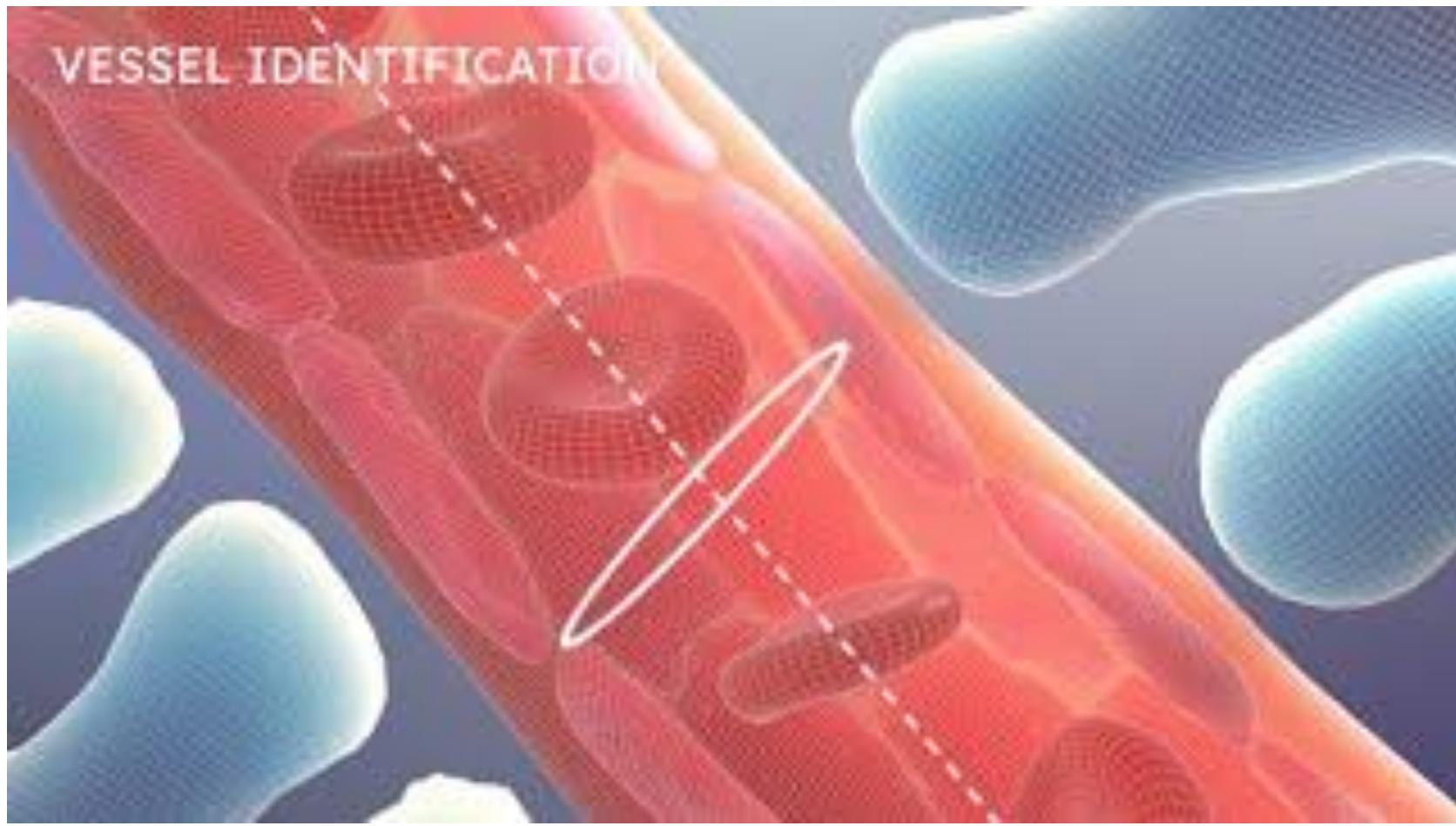




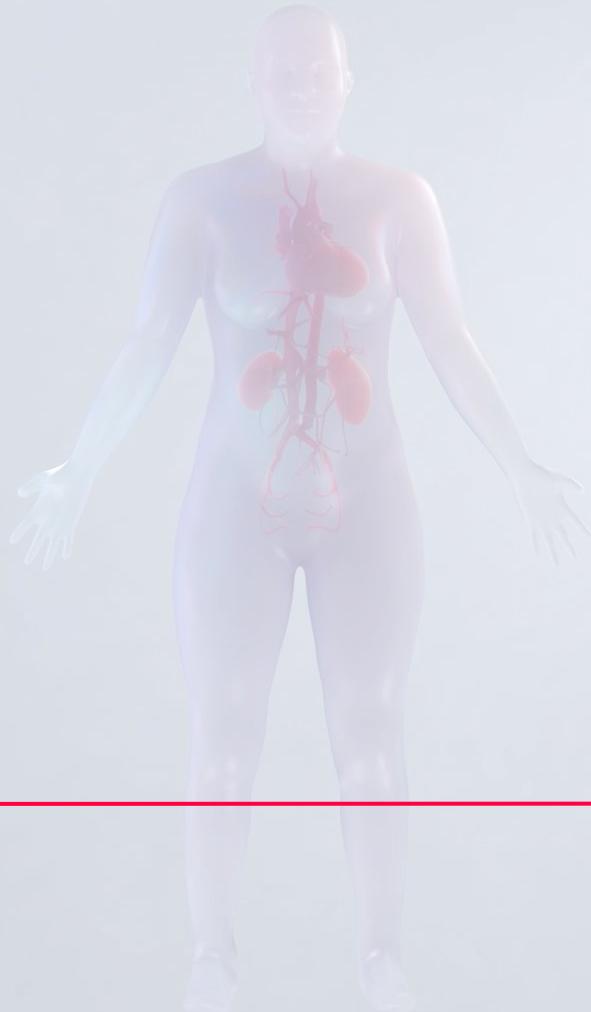
VCCF Video: https://youtu.be/zQeMgxo8n_U



VESSEL IDENTIFICATION



Q&A



<https://humanatlas.io/events/2024-24h>

First Questions

- If we are thinking of multiple scales, an important question is: how do cells “know” how to form entire organs, whether a limb, or a liver?
- What is the language of cells, how do they talk to each other and decide who should do what and when?
- In school we are taught that there are 2 kinds of cells, animal cells and plant cells, Are all cells really different? and if so how?
- If microbiomes are essential to our survival, and there are actually more microbe cells in the human body than actual human cells, how do they relate to one another? Do they talk to each other just like human cells?
- How might a "Human Body Visitor Center" address such questions?
- Science museums often need to convey complex information about scale with visitors - things like how small is that microbe, how large is the sun and how far is it from the earth, how much faster can a cheetah run than a human being. What techniques have museums and /or artists used to communicate with visitors about scale and how might these be useful in communicating scale in the Human Reference Altas?
- What metaphors do you employ or find thought provoking when representing the human body or biological processes?

Thank you
