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"Without craftsmanship, inspiration is a mere reed shaken in the wind." - Johannes Brahms

## **Summary**

5 years of experience in backend/infrastructure, web and mobile development. A nerd who loves interactive and explorable programming, obsesses in optimizing his development environment along with his (evil-)Emacs workbench. Always curious and constantly seeking out for a better representation medium of challenging concepts.

## Work Experience \_\_\_\_\_

**EgoPulse** HCM, Vietnam

FULLSTACK DEVELOPER (EMPLOYEE #1)

Nov. 2016 - PRESENT

🗮 Project: Geniocare - A modern web-based Electronic Health Record system attempting to radically change Germany digital GP medical treatment process. The pilot project is serving thousands of patients with over 100 doctors requesting for membership.

- 🌣 Techs: Kotlin, Clojure, Java, Python, Rx, Vertx, RethinkDB, Docker, Rancher, JavaScript, TypeScript, React, Redux, ...
- $\bullet \ \, \text{Built internal frameworks (IoC container, Rethink DB Rx-driver, RESTful framework, reactive architecture)} \, and \, infrastructure \, with \, \text{Docker, CircleCI,} \, \\$ Rancher).
- Architected and implemented the rule engine to detect potential deficiencies in medical procedures and diagnoses.
- Participated in design and co-developed both the doctor's web interface and the patient's iOS app.
- Wrote several in-house tools with Python / Jupyter Notebook and Clojure.

**Atlassian** HCM, Vietnam

SOFTWARE ENGINEER Aug. 2016 - Oct. 2016

- 🗮 Project: Jira Service Desk Atlassian's own solution for help desk, built on top of the well know Jira platform.
- Techs: Clojure, Java, ...

LEAD DEVELOPER

- Make early design and implementation of a integration test DSL.
- Implemented serveral features on JIRA Service Desk.
- Won a 3rd price in the company's Hackathon.

**Simple Solution** HCM, Vietnam & Singapore

Jan. 2014 - Feb. 2016

- Project: Commstree 4 A communication system that powered SEA Games 2015's collaboration of over 17,000 volunteers
- Techs: Java, Python, Spring, Vertx, ...
- Implemented distributed backend of a messaging system.
- Troubleshooted and did performance optimization on other web backends.
- Gained skills in Java/JVM and backend infrastructures in general.

**ItsyBits** HCM, Vietnam

MOBILE DEVELOPER Nov. 2012 - Dec. 2013

- 🗮 Developed several mobile application and game titles on iOS and Android: FICO Missão: Positivo , Banc-it , Dove Yeu Toc .
- Techs: JavaScript, ObjC, Lua, Sencha, jQuery Mobile, Corona SDK, ...
- Gained skills in native and hybrid/web mobile applications and games.

### **Presentation**

BarcampSaigon

**Techcamp** RMIT University, HCM Vietnam

PRESENTER FOR < INTERACTIVE DEVELOPMENT WITH VIM>

Mar. 2014

· Demonstration of live coding tight feedback loop in ordinary development tasks.

F-Town, HCM Vietnam

PRESENTER FOR < GAME DEVELOPMENT IN 30 MINUTES>

Sept. 2012

• Introduction to game development, with 30 minutes for a complete game from scratch.

# **Extracurricular Activity**

#### TTH Team (Hobbiest game dev)

MEMBER

• Conducted workshops and helped each other to actually deliver.

HUY LE · CURRICULUM VITAE OCTOBER 24, 2017

## ClojureEast

FOUNDER

• Organized occasional meetups and reading groups.

# **Education**

### **HCMC IU (International University)**

COMPUTER SCIENCE AND ENGINEERING

Ho Chi Minh City, Vietnam

2008 - 2010

Skills\_

**Programming** JVM-Java/Kotlin/Clojure, JS-Node/DOM, Python, Lua, C#

**Frontend** React, Redux, HTML5/CSS

**Backend** Rx, RethinkDB

Mobile Unity3D, Love2D, CoronaSDK

**Languages** Vietnamese, English