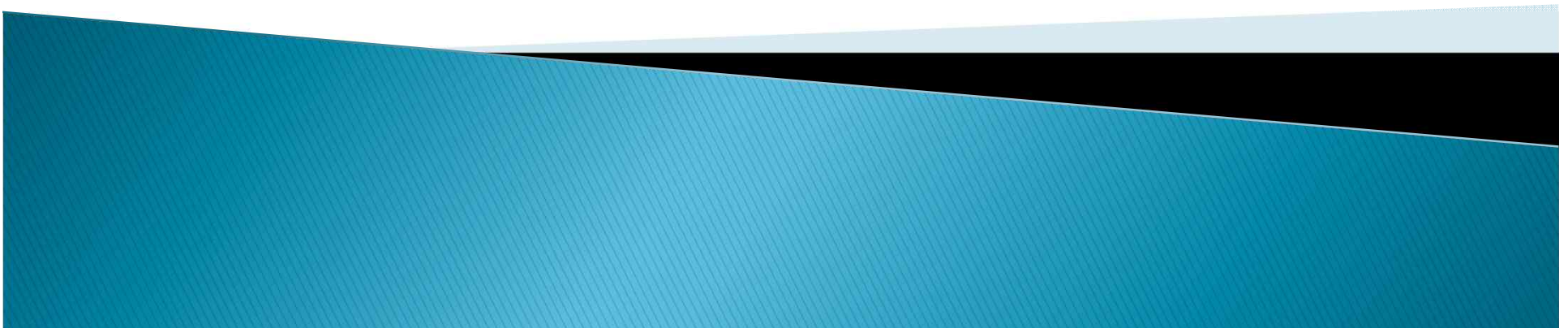
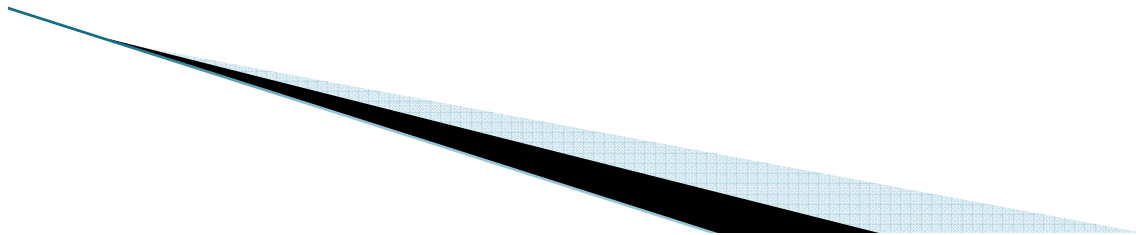


# Bash Shell



# Programming or Scripting ?

- Programming languages
  - a lot more powerful and a lot faster than scripting languages.
  - compiled into an executable.
    - not easily ported into different operating systems.
- scripting language
  - an interpreter reads the instructions in the source file and executes each instruction.
  - slower than compiled programs.
  - easily port the source file to any operating system.



# The first bash program

```
$ vi hello.sh
```

```
#!/bin/bash  
echo "Hello World"
```

```
$ chmod 700 hello.sh
```

```
$ ./hello.sh
```

```
Hello World
```



# The bash program

- ▶ `$ mkdir trash`  
`$ cp * trash`  
`$ rm -rf trash`  
`$ mkdir trash`
- ▶ Instead of having to type all that interactively on the shell, write a shell program instead:  
`$ cat trash.sh`  
`#!/bin/bash`  
`# this script deletes some files`  
`cp * trash`  
`rm -rf trash`  
`mkdir trash`  
`echo "Deleted all files!"`



# Variables

- ▶ always stored as strings
- ▶ no need to declare a variable

## Example

```
$ class=unix13
$ echo class
class
$ echo $class
unix13
$ class = unix13
class: not found
$ class= unix13
unix13: not found
```

```
$ vi hello.sh

#!/bin/bash
STR="Hello World!"
echo $STR

$ ./hello.sh
```

# Comments on Variables

- ▶ Case Sensitive
- ▶ Notice the problem with spaces
- ▶ \$ displays the value of the variable

- ▶ How do we display the \$ ?

echo '\$var'

echo \"\$var

- \ (escape character)

\$ ls \\*

ls: \*: No such file or directory



# Single and Double Quote

## ▶ double quotes

```
$ var="test string"
```

```
$ newvar="Value of var is $var"
```

```
$ echo $newvar
```

Value of var is test string

## ▶ single quotes

```
$ var='test string'
```

```
$ newvar='Value of var is $var'
```

```
$ echo $newvar
```

Value of var is \$var



# Readonly Variables (Constants)

```
$ class=system
```

```
$ echo $class
```

```
system
```

```
$ readonly class
```

```
$ class=unix13
```

```
class: is read only
```

```
$ readonly
```

```
readonly class
```

```
$
```





# The export command

- ▶ Normally the variables you create are local.
- ▶ They disappear when the script is done or the shell is exited.
- ▶ To make available to a child process, use export variable

```
$ export variable
```

```
$ x=hello
```

```
$ bash
```

```
# Run a child shell.
```

```
$ echo $x
```

```
# Nothing in x.
```

```
$ exit
```

```
# Return to parent.
```

```
$ export x
```

```
$ bash
```

```
$ echo $x
```

```
hello
```

```
# It's there.
```



# The export command

- ▶ If the child modifies x, it will not modify the parent's original value.

```
$ x=ciao
```

```
$ exit
```

```
$ echo $x
```

```
hello
```



# Child Process

```
$ cat p1  
class=unix13  
echo p1: class = $class  
p2  
echo p1: class = $class
```

```
$ cat p2  
echo p2: class = $class  
class=system  
echo p2: class = $class
```

```
output  
$ ./ p1  
p1: class = unix13  
p2: class =  
p2: class = system  
p1: class = unix13
```



# Child Process

```
$ cat p1
export class
class=unix13
echo p1: class = $class
p2
echo p1: class = $class
```

```
$ cat p2
echo p2: class = $class
class=system
echo p2: class = $class
```

```
output
$ ,/ p1
p1: class = unix13
p2: class = unix13
p2: class = system
p1: class = unix13
```

Notice the modification  
is not passed back.



# Environmental Variables

- ▶ There are two types of variables:
  - Local variables
  - Environmental variables

```
$ echo $SHELL
```

```
/bin/bash
```

```
$ echo $PATH
```

```
/usr/lib/qt3.3/bin:/usr/local/sbin:/usr/local/bin:/sbin:/bin:/usr/sbin:/usr/bin:/root/bin
```

- ▶ defined in `/etc/profile`, `/etc/profile.d/` and `~/.bash_profile`.
- ▶ When a login shell exits, bash reads `~/.bash_logout`



# Read command

- ▶ Read the input, store in variable
- ▶ Can read more than one at a time
  - `read v1 v2 v3`

- ▶ Example:

```
$ cat readtest
```

```
echo -n "Enter your name: "
```

```
read uname
```

```
echo "Hello $uname"
```



# Command Substitution

- ▶ Use the ``` (backquote) character to redirect the output of a command to a variable.

```
$ LIST=`ls`  
$ echo $LIST  
hello.sh read.sh
```

```
$ stime=`date`  
$ echo $stime  
Sat Nov 20 23:23:23 KST 2001
```



# Command Substitution

- ▶ perform the command substitution by means of `$(command)`

```
$ LIST=$(ls)
```

```
$ echo $LIST
```

```
hello.sh read.sh
```

```
$ rm $( find / -name "*.tmp" )
```

```
$ cat > backup.sh
```

```
#!/bin/bash
```

```
BCKUP=/home/userid/backup-$(date +%d-%m-%y).tar.gz
```

```
tar -czf $BCKUP $HOME
```





# Arithmetic Evaluation

- ▶ **let** statement

```
$ let X=10+2*7
```

```
$ echo $X
```

```
24
```

- ▶ An **arithmetic expression** can be evaluated by **`$(expression)`** or **`$( (expression) )`**

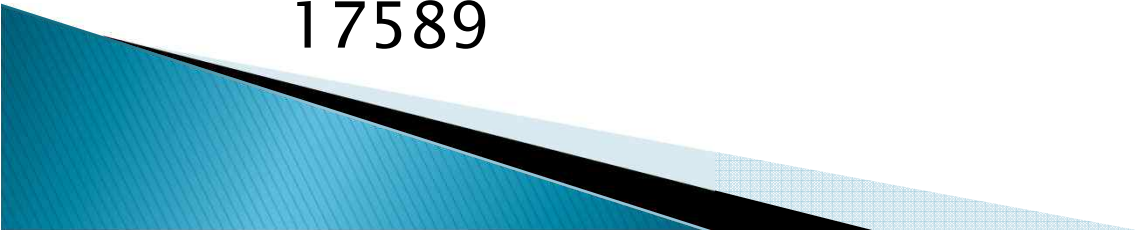
```
$ echo "$((123+20))"
```

```
143
```

```
$ VALORE=$[123+20]
```

```
$ echo "$[123*$VALORE]"
```

```
17589
```



# Arithmetic Evaluation

▶ Available operators:  $+$ ,  $-$ ,  $/$ ,  $*$ ,  $\%$

```
$ cat arithmetic.sh
```

```
echo -n "Enter the first number: "; read x
```

```
echo -n "Enter the second number: "; read y
```

```
add=$((x + y))
```

```
sub=$((x - y))
```

```
mul=$((x * y))
```

```
div=$((x / y))
```

```
mod=$((x % y))
```

```
echo "Sum: $add"
```

# print out the answers:

```
echo "Difference: $sub"
```

```
echo "Product: $mul"
```

```
echo "Quotient: $div"
```

```
echo "Remainder: $mod"
```

# Conditional Statements

```
if [ expression ];  
then  
    statements  
elif [ expression ];  
then  
    statements  
else  
    statements  
fi
```

- ▶ the **elif** (else if) and **else** sections are optional

# Expressions

- ▶ String comparison
- ▶ Numeric comparison
- ▶ File operators

- ▶ String Comparisons:

`=, !=` compare if two strings are "equal" or "not equal"

`-n, -z` evaluate if string length is "greater than zero" or "equal to zero"

- ▶ Examples:

`[ s1 = s2 ]` (true if `s1` same as `s2`, else false)

`[ s1 ]` (true if `s1` is not empty, else false)

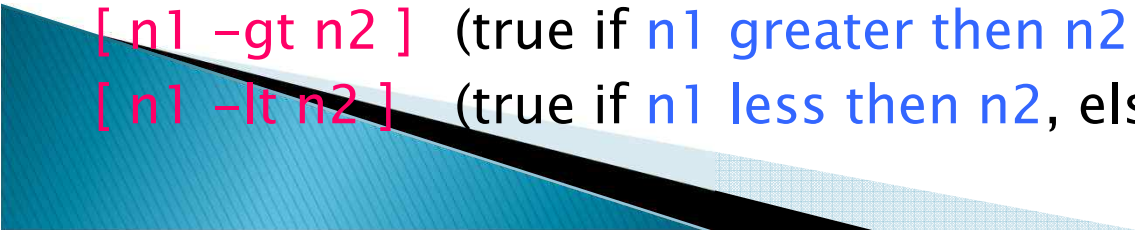
`[ -z s2 ]` (true if `s2` has a length of 0, otherwise false)

# Expressions

## ► Number Comparisons:

- eq compare if two numbers are equal
- ge compare if one number is greater than or equal to a number
- le compare if one number is less than or equal to a number
- ne compare if two numbers are not equal
- gt compare if one number is greater than another number
- lt compare if one number is less than another number

## ► Examples:

- [ n1 -eq n2 ] (true if n1 same as n2, else false)
  - [ n1 -ge n2 ] (true if n1 greater then or equal to n2, else false)
  - [ n1 -le n2 ] (true if n1 less then or equal to n2, else false)
  - [ n1 -ne n2 ] (true if n1 is not same as n2, else false)
  - [ n1 -gt n2 ] (true if n1 greater then n2, else false)
  - [ n1 -lt n2 ] (true if n1 less then n2, else false)
- 

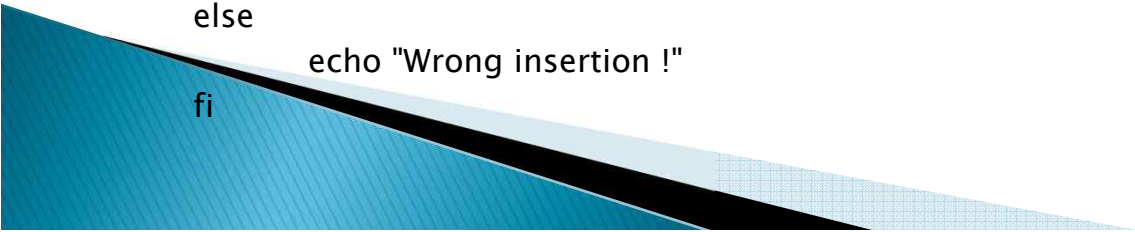
# Examples

```
$ cat user.sh
```

```
#!/bin/bash
echo -n "Enter your login name: "
read name
if [ "$name" = "$USER" ];
then
    echo "Hello, $name. How are you today ?"
else
    echo "You are not $USER, so who are you ?"
fi
```

```
$ cat number.sh
```

```
#!/bin/bash
echo -n "Enter a number 1 < x < 10: "
read num
if [ "$num" -lt 10 ]; then
    if [ "$num" -gt 1 ]; then
        echo "$num*$num=$(($num*$num))"
    else
        echo "Wrong insertion !"
    fi
else
    echo "Wrong insertion !"
fi
```

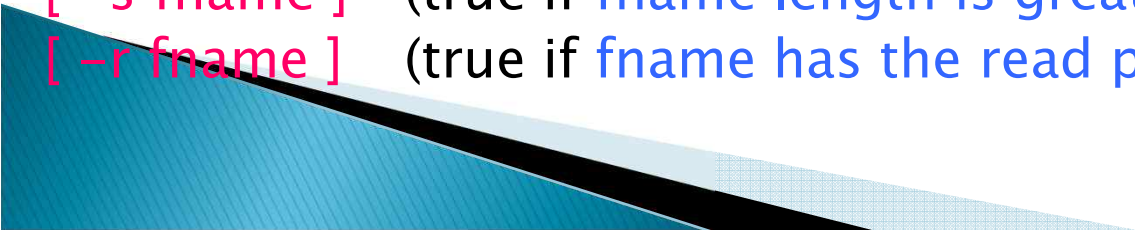


# Expressions

## ► Files operators:

- d check if path given is a **directory**
- f check if path given is a **file**
- e check if file name **exists**
- r check if **read permission** is set for file or directory
- w check if **write permission** is set for a file or directory
- x check if **execute permission** is set for a file or directory
- s check if a file has a **length greater than 0**

## ► Examples:

- [ -d fname ] (true if **fname is a directory**, otherwise false)
  - [ -f fname ] (true if **fname is a file**, otherwise false)
  - [ -e fname ] (true if **fname exists**, otherwise false)
  - [ -s fname ] (true if **fname length is greater than 0**, else false)
  - [ -r fname ] (true if **fname has the read permission**, else false)
- 

# Example

```
#!/bin/bash
if [ -f /etc/fstab ];
then
    cp /etc/fstab .
    echo "Done."
else
    echo "This file does not exist."
    exit 1
fi
```





# In Class

- ▶ Write a script that asks for a number greater than 10. (gt10.sh)
- ▶ If it is, print  
    Good Going Chester
- ▶ If not  
    Try again zippy



# In Class

- ▶ Let's write a script to tell use about a file...

\$ **about.sh** *filename*

we can read it

we can write it

it is executable



# In Class

- ▶ Write a program to display:
  - Good Morning(<12)
  - Good Afternoon(<18)
  - Good Evening(<22)
- ▶ Depending on the time
- ▶ use “elif”
- ▶ Hint: date +%H



▶ date.sh

# homework

- ▶ Write a shell script “bakcp.sh” which:
  - accepts a file name as parameter
  - checks if file exists
  - if file exists, copy the file to the same name + .bak (if the backup file already exists ask if you want to replace it).
- ▶ When done you should have the original file and one with a .bak at the end
- ▶ Echo your student id on the first line.
- ▶ protect it: `chmod 700 bakcp.sh`



# homework

- ▶ Present a multiple choice question, (4 choices), gets the user's response, and reports back whether the answer is right, wrong, or not one of the choices.
- ▶ Echo your student id on the first line.
- ▶ Call it mc.sh
- ▶ protect it: `chmod 700 mc.sh`




# Expressions

- ▶ Logical operators:

- ! negate (**NOT**) a logical expression
- a logically **AND** two logical expressions
- o logically **OR** two logical expressions

## Example:

```
$ cat chnum.sh
echo -n "Enter a number 1 < x < 10:"
read num
if [ "$num" -gt 1 -a "$num" -lt 10 ];
then
    echo "$num*$num=$(($num*$num))"
else
    echo "Wrong insertion !"
fi
```



# Expressions


- ▶ Logical operators:

&&    logically **AND** two logical expressions

||     logically **OR** two logical expressions

## Example:

```
$ cat chnum.sh
echo -n "Enter a number 1 < x < 10: "
read num
if [ "$num" -gt 1 ] && [ "$num" -lt 10 ];
then
    echo "$num*$num=$(($num*$num))"
else
    echo "Wrong insertion !"
fi
```



# Example

```
$ cat iftrue.sh
#!/bin/bash
echo "Enter a path: "; read x
if cd $x; then
    echo "I am in $x and it contains"; ls
else
    echo "The directory $x does not exist";
    exit 1
fi
```

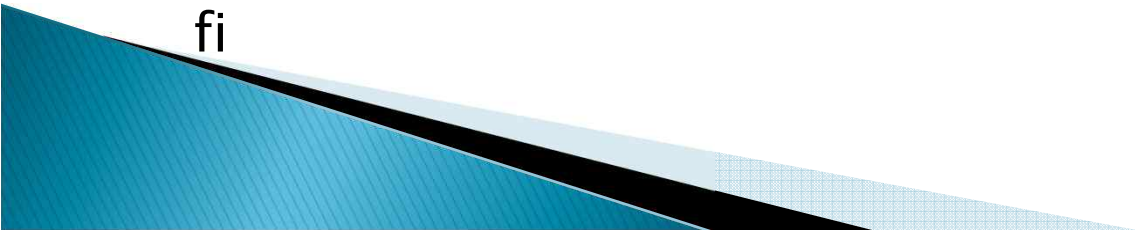
```
$ iftrue.sh
Enter a path: /home
userid anotherid ...
```

```
$ iftrue.sh
Enter a path: blah
The directory blah does not exist
```



# Trash

```
$ cat trash.sh
#!/bin/bash
if [ $# -eq 1 ];
then
    if [ ! -d "$HOME/trash" ];
    then
        mkdir "$HOME/trash"
    fi
    mv $1 "$HOME/trash"
else
    echo "Use: $0 filename"
    exit 1
fi
```



# Shell Parameters

## ► Positional parameters(read only)

**\$0** Name of the program

**\$1** First argument

**\$2** second argument

**\$\*** All the arguments

**\$#** How many arguments

**\$@** All the arguments of array

```
$ cat sparameters.sh
```

```
echo "$#; $0; $1; $2; $*; $@"
```

```
$ sparameters.sh arg1 arg2
```

```
2; sparameters.sh; arg1; arg2; arg1 arg2; arg1 arg2
```

# Shell Parameters

## shift

- You can access only 9 command line arguments
- Moves them all down by 1
  - \$2 becomes \$1...
  - Tenth variable becomes \$9

## set

- ▶ Set can be used to the set \$1 – \$9

### set first second third

- \$1 = first
- \$2 = second
- \$3 = third

```
$ cat t
set `date`
echo $4

$ t
23:23:15
```

# set

- ▶ Write a script called owns that displays the owner of any file.

```
$ ./owns.sh nums
```

```
Unix00
```



# set

## ▶ A possible solution

```
#!/bin/sh
```

```
set `ls -l $1`
```

```
echo $3
```

- But it always produces an error

## ▶ The Real Solution

```
#!/bin/sh
```

```
set -- `ls -ld $1`
```

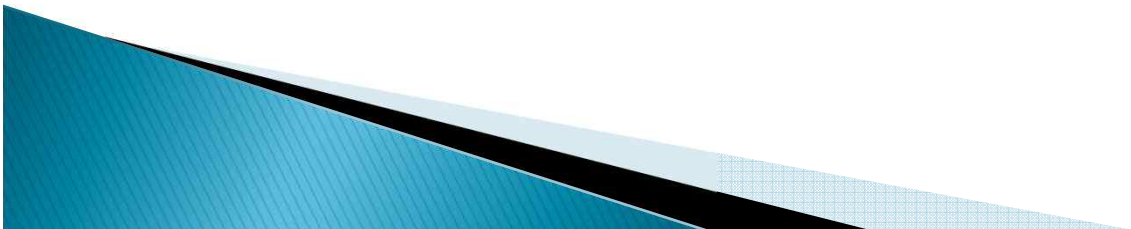
```
echo $3
```

- -- ignore any more options
- -ld long display, don't display dir

# Case Statement

```
case $var in
    val1)
        statements;;
    val2)
        statements;;
    *)
        statements;;
esac
```

- ▶ \* matches everything (default)
- ▶ [ ] Character class
- ▶ | Alternative Choices



# Example (case.sh)

```
$ cat case.sh
```

```
#!/bin/bash
```

```
    echo -n "Enter a number 1 < x < 10: "
```

```
    read x
```

```
    case $x in
```

```
        1) echo "Value of x is 1.>";;
```

```
        2) echo "Value of x is 2.>";;
```

```
        3) echo "Value of x is 3.>";;
```

```
        4) echo "Value of x is 4.>";;
```

```
        5) echo "Value of x is 5.>";;
```

```
        6) echo "Value of x is 6.>";;
```

```
        7) echo "Value of x is 7.>";;
```

```
        8) echo "Value of x is 8.>";;
```

```
        9) echo "Value of x is 9.>";;
```

```
        0 | 10) echo "wrong number.>";;
```

```
        *) echo "Unrecognized value.>";;
```

```
    esac
```



# homework

- ▶ rewrite the homework(mc.sh) to use a case statement instead of an if.
- ▶ Echo your student id on the first line.
- ▶ Put it in your home directory
- ▶ Call it mccase.sh
- ▶ protect it: `chmod 700 mccase.sh`



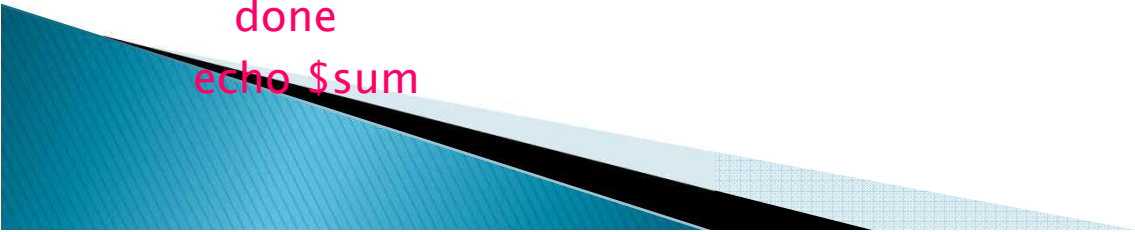


# Iteration Statements

```
for var in list  
do  
    statements  
done
```

- ▶ Unlike other languages, the for loop in Unix is to process multiple arguments – not for counting.
- ▶ Example

```
$ forln.sh  
#!/bin/bash  
let sum=0  
for num in 1 2 3 4 5  
do  
    let "sum = $sum + $num"  
done  
echo $sum
```



# Iteration Statements

- ▶ if the list part is left off, The default is the **arguments** on the command line.

- ▶ Example

```
$ cat for1.sh
```

```
#!/bin/bash
```

```
for x
```

```
do
```

```
    echo "The value of variable x is: $x"
```

```
    sleep 1
```

```
done
```

```
$ for1.sh arg1 arg2
```

```
The value of variable x is: arg1
```

```
The value of variable x is: arg2
```



# In Class

- ▶ Write a program display the arguments on a line like this:

```
$ dargs.sh this is a test
```

```
1) this
```

```
2) is
```


```
3) a
```

```
4) test
```



# Example (old.sh)

```
$ cat old.sh
#!/bin/bash
# Move the command line arg files to old directory.
if [ $# -eq 0 ]          #check for command line arguments
then
    echo "Usage: $0 file ..."
    exit 1
fi
if [ ! -d "$HOME/old" ]
then
    mkdir "$HOME/old"
fi
echo The following files will be saved in the old directory:
echo $*
for file in $*            #loop through all command line arguments
do
    mv $file "$HOME/old/"
    chmod 400 "$HOME/old/$file"
done
ls -l "$HOME/old"
```



# Example (args.sh)

```
$ cat args.sh
#!/bin/bash
# Invoke this script with several arguments: "one two three"
if [ ! -n "$1" ]; then
    echo "Usage: $0 arg1 arg2 ..." ; exit 1
fi
echo ; index=1 ;
echo "Listing args with \"\$*\":"
for arg in "$*" ;
do
    echo "Arg $index = $arg"
    let "index+=1"          # increase variable index by one
done
echo "Entire arg list seen as single word."
echo ; index=1 ;
echo "Listing args with \"\$@":"
for arg in "$@" ; do
    echo "Arg $index = $arg"
    let "index+=1"
done
echo "Arg list seen as separate words." ; exit 0
```

# Using Arrays with Loops

```
pet[0]=dog  
pet[1]=cat  
pet[2]=fish  
pet=(dog cat fish)
```

```
$ echo ${pet[0]}  
dog
```

- ▶ To **extract all the elements**, use an asterisk as:

```
echo ${arrayname[*]}
```

- ▶ We can **combine arrays with loops** using a for loop:

```
for x in ${arrayname[*]}  
do  
    ...  
done
```




# A C-like for loop

- ▶ An **alternative** form of the **for** structure is

```
for (( EXPR1 ; EXPR2 ; EXPR3 ))  
do  
    statements  
done
```

```
$ cat for2.sh  
#!/bin/bash  
echo -n "Enter a number: "; read x  
let sum=0  
for (( i=1 ; $i<=$x ; i=$i+1 )) ; do  
    let "sum = $sum + $i"  
done  
echo "the sum of the first $x numbers is: $sum"
```



# While Statements

```
while expression  
do  
    statements  
done
```

```
$ cat while.sh
```

```
#!/bin/bash
```

```
echo -n "Enter a number: "; read x
```

```
let sum=0; let i=1
```

```
while [ $i -le $x ]; do
```

```
    let "sum = $sum + $i"
```

```
    let i=$i+1
```

```
done
```

```
echo "the sum of the first $x numbers is: $sum"
```





# Menu

```
$ cat menu.sh
```

```
#!/bin/bash
```

```
clear ; loop=y
```

```
while [ "$loop" = y ] ;
```

```
do
```

```
echo "Menu"; echo "===="
```

```
echo "D: print the date"
```

```
echo "W: print the users who are currently log on."
```

```
echo "P: print the working directory"
```

```
echo "Q: quit."
```

```
echo
```

```
read -s choice
```

```
# silent mode: no echo to terminal
```

```
case $choice in
```

```
    D | d) date ;;
```

```
    W | w) who ;;
```

```
    P | p) pwd ;;
```

```
    Q | q) loop=n ;;
```

```
    *) echo "Illegal choice." ;;
```

```
esac
```

```
echo
```

```
done
```

# In Class

- ▶ Read in numbers until a 0 is entered.  
Then display the sum and the average.
- ▶ Call it “while.sh”



# Until Statements

until [expression]

do

statements

done

\$ cat countdown.sh

#!/bin/bash

echo "Enter a number: "; read x

echo ; echo Count Down

until [ "\$x" -le 0 ]; do

echo \$x

x=\$((x - 1))

sleep 1


done

echo ; echo GO !



# Find a Pattern and Edit

```
$ cat grepedit.sh
#!/bin/bash
# Edit argument files $2 ..., that contain pattern $1
if [ $# -le 1 ]
then
    echo "Usage: $0 pattern file ..." ; exit 1
else
    pattern=$1           # Save original $1
    shift                # shift the positional parameter to the left by 1
    while [ $# -gt 0 ]   # New $1 is first filename
    do
        grep "$pattern" $1 > /dev/null
        if [ $? -eq 0 ] ; then # If grep found pattern
            vi $1              # then vi the file
        fi
        shift
    done
fi
$ grepedit.sh while ~
```



# Continue Statements

```
$ cat continue.sh
```

```
#!/bin/bash
```

```
LIMIT=19
```

```
echo
```

```
echo "Printing Numbers 1 through 20 (but not 3 and 11)"
```

```
a=0
```

```
while [ $a -le "$LIMIT" ]; do
```

```
    a=$((a+1))
```

```
    if [ "$a" -eq 3 ] || [ "$a" -eq 11 ]
```

```
    then
```

```
        continue
```

```
    fi
```

```
    echo -n "$a "
```

```
done
```



# Break Statements

```
$ cat break.sh
```

```
#!/bin/bash
```

```
LIMIT=19
```

```
echo
```

```
echo "Printing Numbers 1 through 20, but something happens after  
2 ... "
```

```
a=0
```

```
while [ $a -le "$LIMIT" ]
```

```
do
```

```
  a=$((a+1))
```

```
  if [ "$a" -gt 2 ]
```

```
  then
```

```
    break
```

```
  fi
```

```
  echo -n "$a "
```

```
done
```

```
echo: echo; echo
```

```
exit 0
```



# Debugging

**-x** : displays each line of the script with variable substitution and before execution

▶ Usage: **#!/bin/bash -x** or **\$bash -x** or **(sh -x)**

**\$ cat for3.sh**

```
#!/bin/bash -x
```

```
echo -n "Enter a number: "; read x
```

```
let sum=0
```

```
for (( i=1 ; $i<$x ; i=$i+1 )) ; do
```

```
    let "sum = $sum + $i"
```

```
done
```

```
echo "the sum of the first $x numbers is: $sum"
```



# Debugging

\$ **for3.sh**

+ echo -n 'Enter a number: '

Enter a number: + read x

**3**

+ let sum=0

+ (( i=0 ))

+ (( 0<=3 ))

+ let 'sum = 0 + 0'

+ (( i=0+1 ))

+ (( 1<=3 ))

+ let 'sum = 0 + 1'

+ (( i=1+1 ))

+ (( 2<=3 ))

+ let 'sum = 1 + 2'

+ (( i=2+1 ))

+ (( 3<=3 ))

+ let 'sum = 3 + 3'

+ (( i=3+1 ))

+ (( 4<=3 ))

+ echo 'the sum of the first 3 numbers is: 6'

the sum of the first 3 numbers is: 6





# Manipulating Strings

`${#string}` gives the string **length**

`${string:position}` extracts **sub-string** from `$string` at `$position`

`${string:position:length}` extracts **\$length** characters of **sub-string** from `$string` at `$position`

```
$ st=0123456789
```

```
$ echo ${#st}
```

```
10
```

```
$ echo ${st:6}
```

```
6789
```

```
$ echo ${st:6:2}
```

```
67
```



# Parameter Substitution

- ▶ Manipulating and/or expanding variables

`${parameter-default}`, if parameter not set, use default.

```
$ echo ${username-`whoami`}
alice
$ username=bob
$ echo ${username-`whoami`}
bob
```

`${parameter=default}`, if parameter not set, set it to default.

```
$ unset username
$ echo ${username= `whoami`}
$ echo $username
alice
```

`${parameter+value}`, if parameter set, use value, else use null string.

```
$ echo ${username+bob}
bob
```



# Parameter Substitution

`${parameter?msg}`, if parameter set, use it, else print msg

```
$ value=${total?'total is not set'}
```

```
total: total is not set
```

```
$ total=10
```

```
$ value=${total?'total is not set'}
```

```
$ echo $value
```

```
10
```

## ► Example

```
#!/bin/bash
```

```
OUTFILE=symlinks.list
```

```
# save file
```

```
directory=${1-`pwd`}
```

```
for file in "$( find $directory -type l )"
```

```
# -type l == symbolic links
```

```
do
```

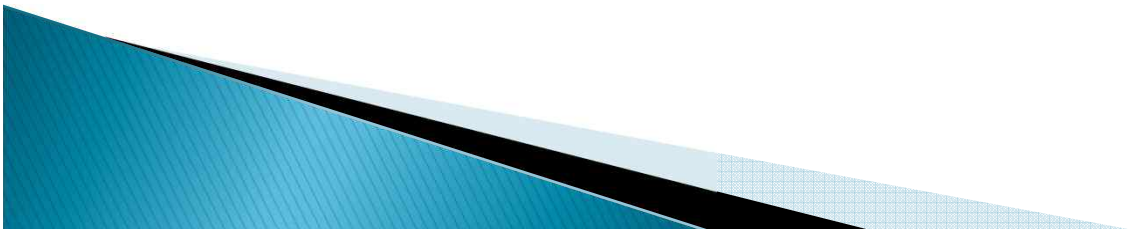
```
    echo "$file"
```

```
done | sort >> "$HOME/$OUTFILE"
```

```
exit 0
```


# Functions

```
#!/bin/bash
hello()
{
    echo "You are in function hello()"
}
echo "Calling function hello()..."
hello
echo "You are now out of function hello()"
```



# Functions

```
$ cat function.sh
#!/bin/bash
function check() {
if [ -e "/home/$1" ]
then
    return 0
else
    return 1
fi
}
echo "Enter the name of the file: " ; read x
if check $x
then
    echo "$x exists !"
else
    echo "$x does not exists !"
fi.
```



## Example: Picking a random card from a deck

```
#!/bin/bash
```

```
# Count how many elements.
```

```
Suites="Clubs Diamonds Hearts Spades"
```

```
Denominations="2 3 4 5 6 7 8 9 10 Jack Queen King Ace"
```

```
# Read into array variable.
```

```
suite=($Suites)
```

```
denomination=($Denominations)
```

```
# Count how many elements.
```

```
num_suites=${#suite[*]}
```

```
num_denominations=${#denomination[*]}
```

```
echo -n "${denomination[$((RANDOM%num_denominations))]}"
```

```
of "
```

```
echo ${suite[$((RANDOM%num_suites))]}
```

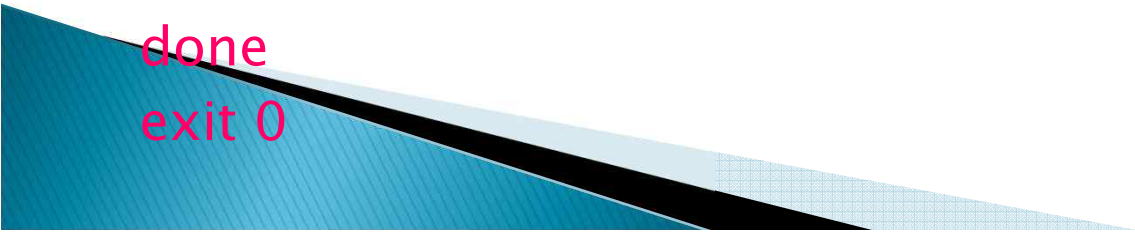
```
exit 0
```



## Example: Changes all filenames to lowercase

```
#!/bin/bash
for filename in *
do
    # Traverse all files in directory.

    # Get the file name without the path.
    fname=`basename $filename`
    # Change name to lowercase.
    n=`echo $fname | tr A-Z a-z`
    if [ "$fname" != "$n" ]
    # Rename only files not already lowercase.
    then
        mv $fname $n
    fi
done
exit 0
```




# Example: Compare two files with a script

```
#!/bin/bash
ARGS=2                                # Two args to script expected.
if [ $# -ne "$ARGS" ]; then
    echo "Usage: `basename $0` file1 file2" ; exit 1
fi
if [[ ! -r "$1" || ! -r "$2" ]] ; then
    echo "Both files must exist and be readable." ; exit 2
fi

                                # /dev/null buries the output of the "cmp" command.
cmp $1 $2 &> /dev/null

                                # Also works with 'diff', i.e., diff $1 $2 &> /dev/null
if [ $? -eq 0 ]                # Test exit status of "cmp" command.
then
    echo "File \"$1\" is identical to file \"$2\"."
else
    echo "File \"$1\" differs from file \"$2\"."
fi
exit 0
```





# Example: Suite drawing statistics

```
$ cat cardstats.sh
#!/bin/sh # -xv
N=100000
hits=(0 0 0 0)
if [ $# -gt 0 ]; then
    N=$1
else
    echo "Enter the number of trials: "
    TMOUT=5
    read N
fi
i=$N
echo "Generating $N random numbers... please wait."
SECONDS=0 # here is where we really start
while [ $i -gt 0 ]; do # run until the counter gets to zero
    case $((RANDOM%4)) in
        0) let "hits[0]+=1";;
        1) let "hits[1]={hits[1]}+1";;
        2) let hits[2]=$((hits[2]+1));;
        3) let hits[3]=$((hits[3]+1));;
    esac
    let "i-=1"
done
echo "Probabilities of drawing a specific color:"

echo "Clubs: " `echo ${hits[0]}*100/$N | bc -l`
echo "Diamonds: " `echo ${hits[1]}*100/$N | bc -l`
echo "Hearts: " `echo ${hits[2]}*100/$N | bc -l`
echo "Spades: " `echo ${hits[3]}*100/$N | bc -l`
echo "===== "
echo "Execution time: $SECONDS"
```

# initialize hit counters

# check whether there is an argument

# ask for the number if no argument

# 5 seconds to give the input

# randmize from 0 to 3

# count the hits

# count down

# use bc – bash does not support fractions

# recursion

```
$ cat rhead.sh
```

```
cd $1
for file in *
do
    if [ -f $file ]
    then
        echo "===== $file ====="
        head -5 $file
    fi
    if [ -d $file ]
    then
        /home/unix00/bash/rhead.sh $file
    fi
done
```



# HOMEWORK– whoson.sh

- ▶ Take a login name as an argument and report whether or not that user is logged on or not, and if so on which terminal. The output should say something like "billybob is logged from 172.30.92.99" if the user is logged on, and say "billybob is not logged on" if the user is not logged on.
- ▶ Some Hints
  - who | grep bjgleas
- ▶ Exit status (\$?) is 0 if successful, 1 if not.



# HOMEWORK–hilo.sh

- ▶ Ask the user to guess a number between 0 and 59 and guides the user to the correct answer by repeatedly telling the user if the new guess is less than or greater than the number.
- ▶ Hint: use the seconds



# HOMEWORK – listexe.sh

- ▶ Use recursion.
- ▶ List all executable files in a certain directory provided as an argument and its subdirectory. If directory is not provided, use current directory.

