Tackling the III-Posedness of Super-Resolution through Adaptive Target Generation

Jo, Younghyun, et al. CVPR 2021. 2021.11.25 임은우

Introduction

Image super-resolution (SR)

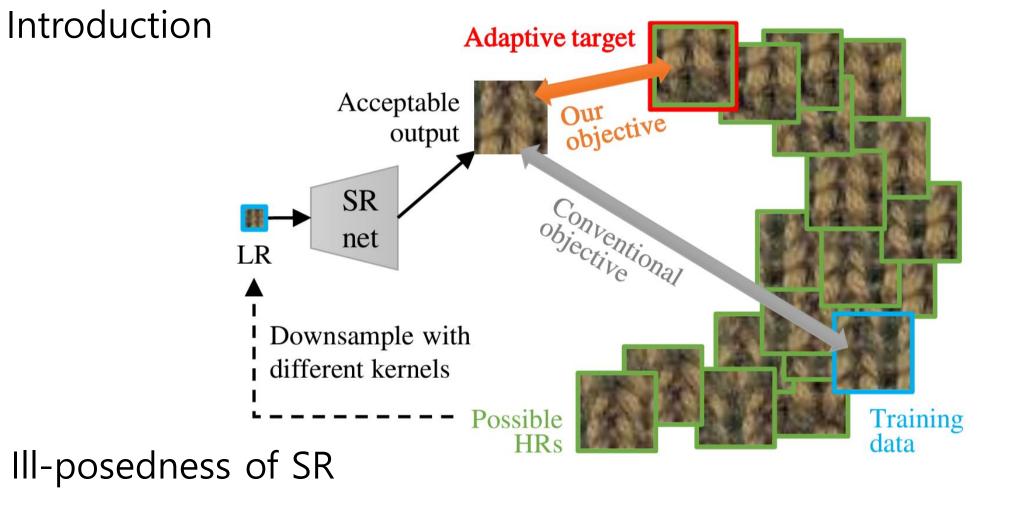
The goal is to generate a high-resolution (HR) from its corresponding low resolution (LR) counterpart.

For learning based approach, a LR image I_{LR} is simulated from a ground truth (GT) HR image I_{GT} .

SR network f is trained to generate HR output $f(x_i)$ close to the given target y_i by minimizing a loss function $\sum_i l(y_i, f(x_i))$

Notation

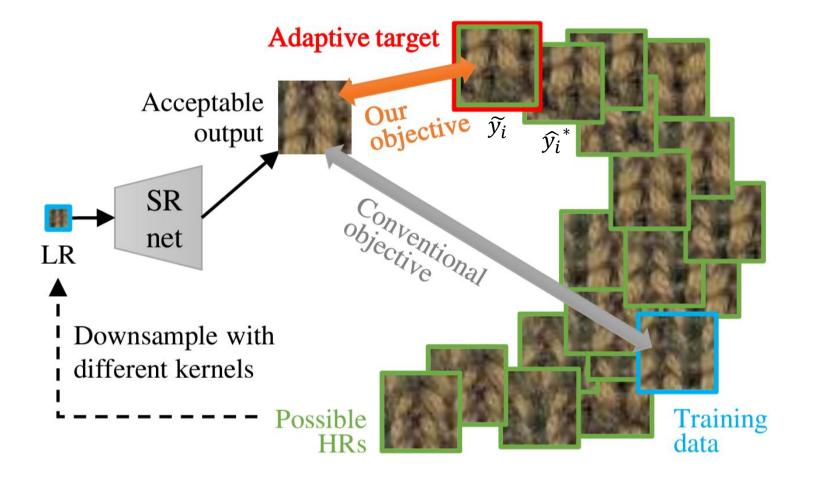
From dataset $D = \{(x_i, y_i)\}$, $I_{LR} = (I_{GT} * k) \downarrow_s$ where f is SR network, k is blur kernel, \downarrow_s is downsampling operator with scale factor s.



There are many HR patches can result in the same LR patch. i.e., the given target y_i is not the only solution for the input x_i (one to many mapping)

Even if SR network generated that is close to one of possible HR targets (green), the conventional loss will increase.

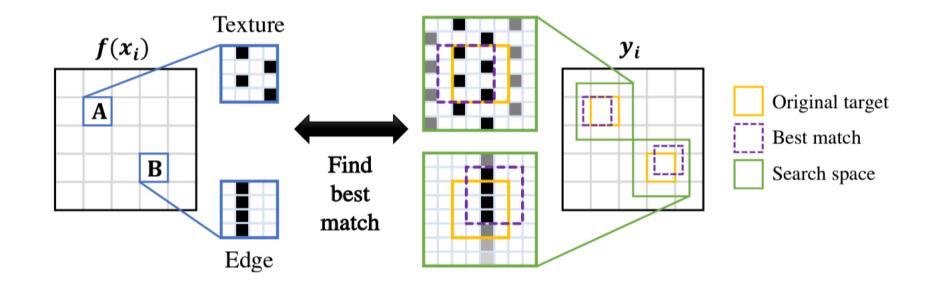
Method



$$\widehat{y_i}^* = \underset{\widehat{y_i}}{\operatorname{argmin}} l(\widehat{y_i}, f(x_i)), s.t. \ x_i = (\widehat{y_i} * k_i^m) \downarrow_s$$

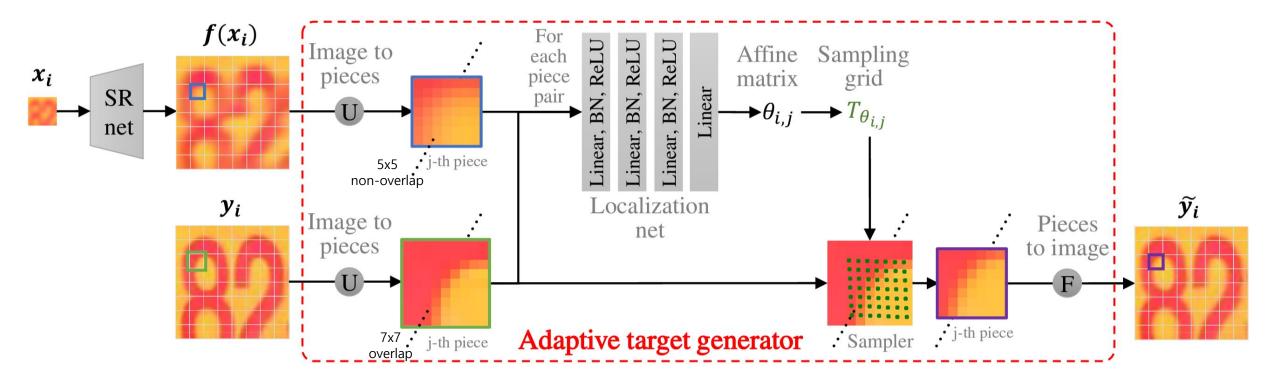
where $\widehat{y_i}$ is one of the possible HR images and k_i^m is blur kernel. Use alternative target relaxes loss by allowing various HR predictions given an LR input. \rightarrow encourage sharp output generation

Adaptive Target



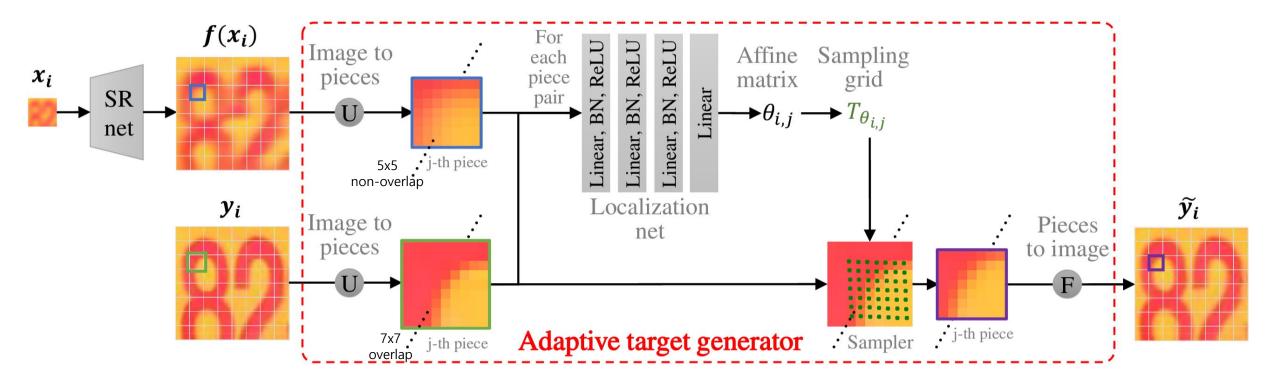
Assume that both targets (original and best match) are mapped to the same LR patch when downsampled.

Adaptive Target Generator (ATG)



 $\widetilde{y_i} = ATG(y_i, f(x_i))$ ATG input: SR network output patch, original patch ATG output: affine transformation matrix $\theta_{i,i}$

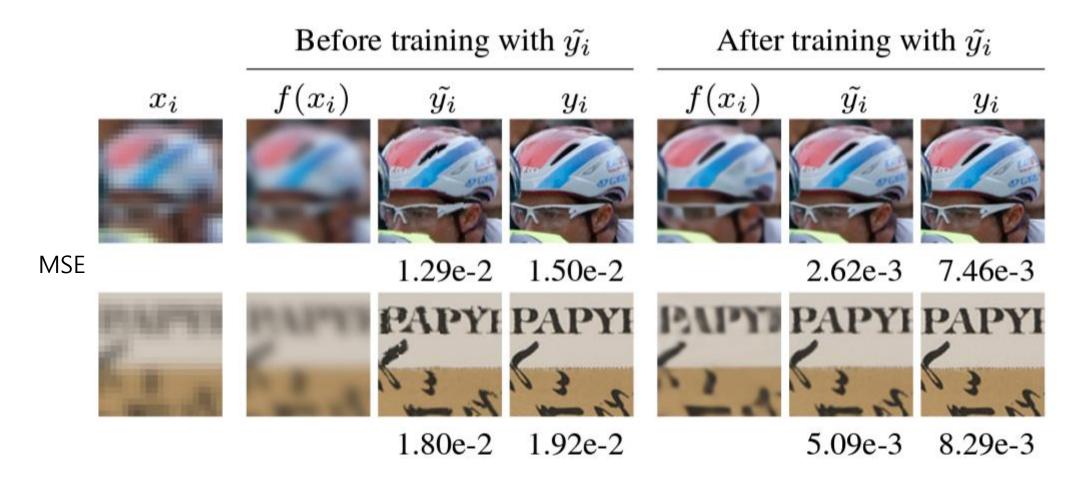
Pretraining ATG



Simulate synthetic affine matrix θ^{Syn} combining translation and rotation in random order. (range [-1,1] pixel, [-10,10] degree)

$$\sum_{i} \left[\sum_{j} l\left(\theta_{i,j}, \theta_{i,j}^{Syn}\right) + \lambda l(\widetilde{y}_{i}, \widetilde{y}_{i}^{Syn}) \right]$$

Train SR Net with ATG



SR Net loss: $\sum_{i} l(y_i, \tilde{f}(x_i))$

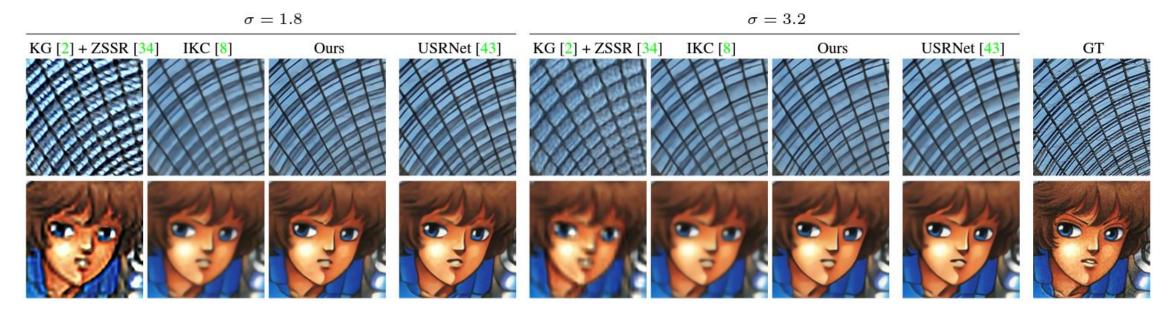
Adaptive targets are not significantly different from original targets, and penalize the SR network less

Results

Method	DIV2KRK							
	PSNR	SSIM	LPIPS					
Bicubic	25.37	0.6812	0.5635					
KG[2] + ZSSR[34]	26.80	0.7319	0.4389					
IKC [8]	27.69	0.7658	0.3856					
Ours	28.42	0.7854	0.3394					
SRMD [44]	27.63	0.7623	0.3816					
MZSR [36]	24.99	0.6919	0.4096					
USRNet [43]	29.80	0.8148	0.3088					
Ours (ZSSR)	27.47	0.7561	0.3772					
Ours (IKC)	28.33	0.7799	0.3558					

Results

Method	Set5		Set14		BSDS100		Urban100			Manga109					
	PSNR	SSIM	LPIPS	PSNR	SSIM	LPIPS	PSNR	SSIM	LPIPS	PSNR	SSIM	LPIPS	PSNR	SSIM	LPIPS
Bicubic	25.85	0.7289	0.4460	24.20	0.6222	0.5468	24.59	0.5940	0.6445	21.68	0.5745	0.5904	22.79	0.7097	0.4427
KG[2] + ZSSR[34]	-	-	-	-	-	-	-	-	-	22.06	0.6223	0.3788	24.75	0.7786	0.2454
IKC [8]	31.62	0.8808	0.2016	28.18	0.7608	0.3207	27.33	0.7161	0.4174	25.31	0.7487	0.2895	28.82	0.8756	0.1664
Ours	<u>31.58</u>	0.8814	0.1932	<u>28.14</u>	0.7626	0.3122	27.43	0.7216	0.4030	25.72	0.7683	0.2518	29.97	0.8955	0.1286
SRMD [44]	31.47	0.8799	0.1898	28.11	0.7628	0.3076	27.32	0.7200	0.4031	25.34	0.7548	0.2682	29.80	0.8925	0.1288
MZSR [36]	25.01	0.7192	0.3851	23.60	0.6140	0.4839	24.13	0.5866	0.5787	21.25	0.5674	0.5071	22.08	0.7031	0.3565
USRNet [43]	32.37	0.8932	0.1786	28.68	0.7799	0.2904	27.66	0.7349	0.3812	26.29	0.7899	0.2287	31.02	0.9119	0.1094



Results



Thank you ☺