Introduction to Normalizing Flows

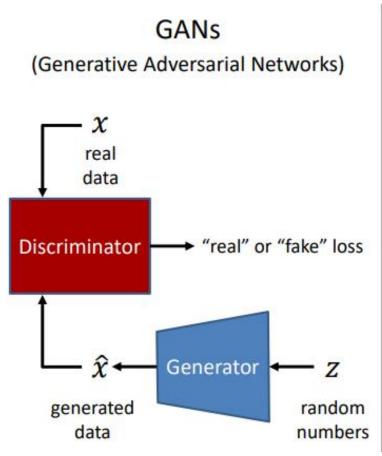
Generative Models

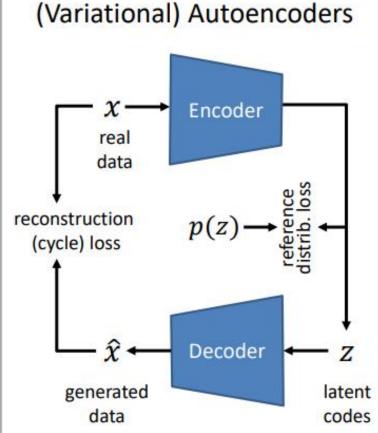
A **generative model** is a probability distribution over a random variable \mathbf{X} which we attempt to learn from a set of observed data $\{\mathbf{x}_i\}_{i=1}^N$ with some probability density $p_{\mathbf{X}}(\mathbf{x})$ parameterized by θ

Given a GM we may want to generate samples, evaluate new data points, etc

Different distributions and different learning objectives and approaches lead to different GMs, e.g., GANs, VAEs, NFs etc

Generative Modelling as a Basis for Interpretable Deep Learning





Normalizing Flows

(Invertible Neural Networks, INNs)

maximum likelihood loss

$$p(x) = p(z = f(x)) \cdot |\det \nabla f|$$



the are same network, run forward / backward

What is Normalizing Flow?

Normalizing Flows are a GM built on invertible transformations

They are generally:

- Efficient to sample from $p_{\mathbf{X}}(\mathbf{x})$
- Efficient to evaluate $p_{\mathbf{X}}(\mathbf{x})$
- Highly expressive
- Useful latent representation
- Straightforward to train

What is Normalizing Flow?

A normalizing flow describes the transformation of a probability density through a sequence of invertible mappings. By repeatedly applying the rule for change of variables, the initial density 'flows' through the sequence of invertible mappings. At the end of this sequence we obtain a valid probability distribution and hence this type of flow is referred to as a normalizing flow.

History of Normalizing Flows

A family of non-parametric density estimation algorithms

E. G. TABAK

Courant Institute of Mathematical Sciences

AND

CRISTINA V. TURNER

FaMAF, Universidad Nacional de Córdoba

[Tabak and Turner, CPAM 2013]

NICE: NON-LINEAR INDEPENDENT COMPONENTS ESTIMATION

Laurent Dinh David Krueger Yoshua Bengio*

Département d'informatique et de recherche opérationnelle Université de Montréal

Montréal, QC H3C 3J7

[Dinh et al, ICLR 2015]



2013

2014

2015

High-Dimensional Probability Estimation with Deep Density
Models

Oren Rippel*
Massachusetts Institute of Technology,
Harvard University
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Ryan Prescott Adams[†] Harvard University

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Variational Inference with Normalizing Flows

Danilo Jimenez Rezende Shakir Mohamed

Google DeepMind, London

DANILOR @ GOOGLE.COM SHAKIR @ GOOGLE.COM

[Rippel and Adams, arXiv 2013]

[Rezende and Mohamed, ICML 2015]

History of Normalizing Flows

DENSITY ESTIMATION USING REAL NVP

Laurent Dinh*

Google Brain

Montreal Institute for Learning Algorithms University of Montreal Montreal, QC H3T1J4

Jascha Sohl-Dickstein

Samy Bengio Google Brain

[Dinh et al, ICLR 2017]









History of Normalizing Flows

Glow: Generative Flow with Invertible 1×1 Convolutions

Diederik P. Kingma*, Prafulla Dhariwal* OpenAI, San Francisco

[Kingma and Dhariwal, NeurlPS 2018]

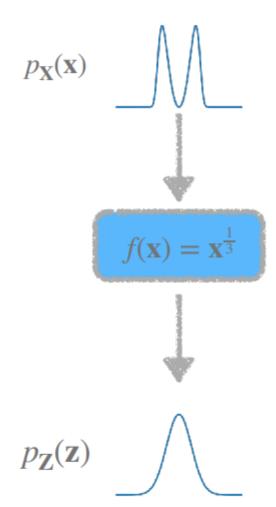


Change of variables

 $p_{\mathbf{X}}(\mathbf{x}) = p_{\mathbf{Z}}(f(\mathbf{x})) \det Df(\mathbf{x})$ Invertible
Transform

Volume Correction

where $\mathbf{Z} = f(\mathbf{X})$ is an invertible, differentiable function and $Df(\mathbf{x})$ is the Jacobian of $f(\mathbf{x})$

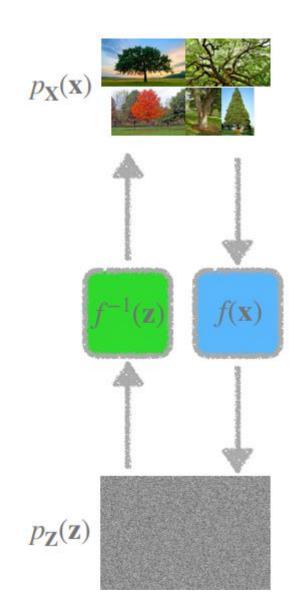


Density evaluation:

$$p_{\mathbf{X}}(\mathbf{x}) = p_{\mathbf{Z}}(f(\mathbf{x})) \left| \det Df(\mathbf{x}) \right|$$

Sampling:

- Sample $\mathbf{z} \sim p_{\mathbf{Z}}(\cdot)$
- Compute $\mathbf{x} = f^{-1}(\mathbf{z})$



Training can be done with maximum (log-)likelihood

$$\max_{\theta} \sum_{i=1}^{N} \log p_{\mathbf{Z}}(f(\mathbf{x}_{i} | \theta)) + \log |\det Df(\mathbf{x}_{i} | \theta)|$$

where θ are the parameters of the flow $f(\mathbf{x} \mid \theta)$

A **flow** is a parametric function $f(\mathbf{x})$ which:

- is invertible
- is differentiable
- has an efficiently computable inverse and Jacobian determinant $|\det Df(\mathbf{x})|$

Also sometimes called a **flow layer**, **bijection**, etc.

Designing and understanding flows is the core technical challenge with NFs

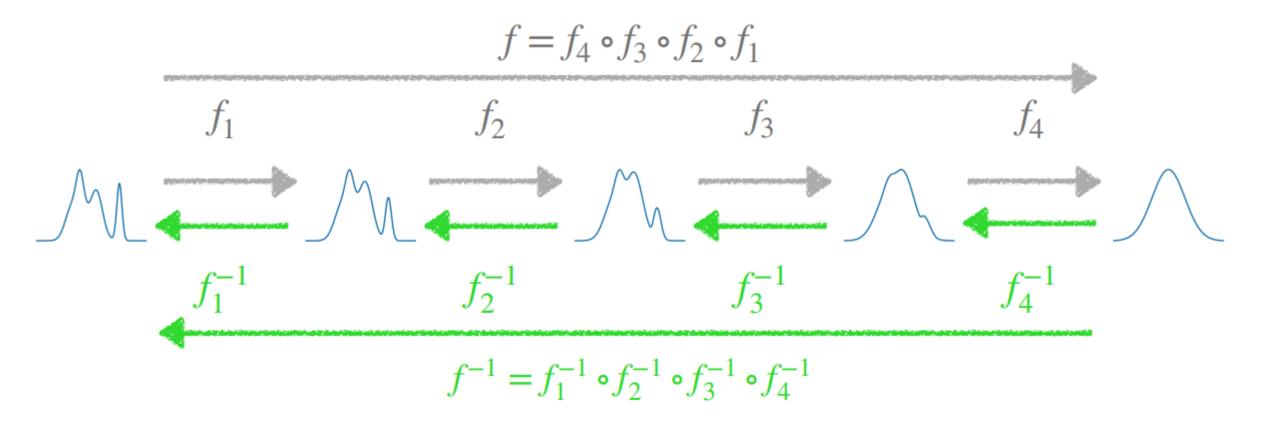
Composition of Flows

Invertible, differentiable functions are closed under composition

$$f = f_K \circ f_{K-1} \circ \cdots \circ f_2 \circ f_1$$

Build up a complex flow from composition of simpler flows

Composition of Flows



Composition of Flows

Determinant:

$$\det Df = \det \prod_{k=1}^{K} Df_k = \prod_{k=1}^{K} \det Df_k$$

Likelihood:

$$\max_{\theta} \sum_{i=1}^{N} \log p_{\mathbf{Z}}(f(\mathbf{x}_i | \theta)) + \sum_{k=1}^{K} \log |\det Df_k(\mathbf{x}_i | \theta)|$$

Linear Flows

A linear transformation can be a flow if the matrix is invertible

$$f(\mathbf{x}) = \mathbf{A}\mathbf{x} + \mathbf{b}$$

Inverse: $f^{-1}(\mathbf{z}) = \mathbf{A}^{-1}(\mathbf{z} - \mathbf{b})$

Determinant: $\det Df(\mathbf{x}) = \det \mathbf{A}$

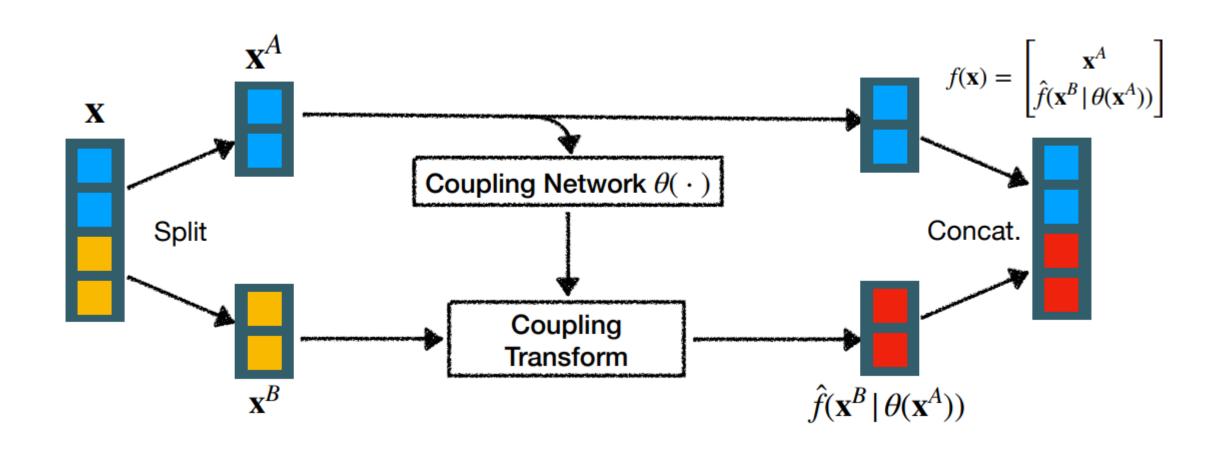
Problem:

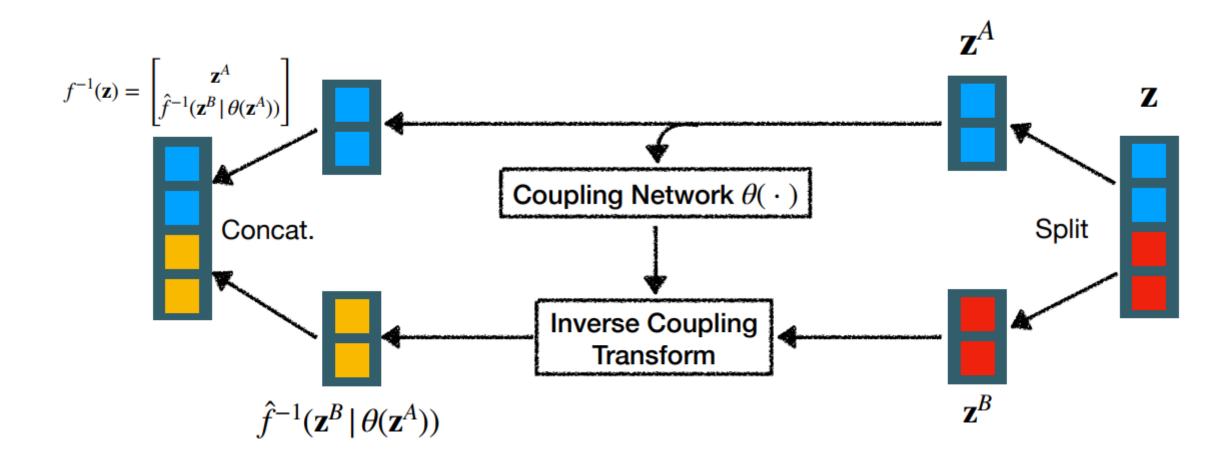
- Inexpressive (linear functions are closed under composition)
- Determinant/inverse could be $O(d^3)$

Linear Flows

Restricting the form of the matrix can reduce the determinant/inverse costs

	Inverse	Determinant
Full	$O(d^3)$	$O(d^3)$
Diagonal	O(d)	O(d)
Triangular	$O(d^2)$	O(d)
Block Diagonal	$O(c^3d)$	$O(c^3d)$
LU Factorized [Kingma and Dhariwal 2018]	$O(d^2)$	O(d)
Spatial Convolution [Hoogeboom et al 2019; Karami et al., 2019]	$O(d \log d)$	O(d)
1x1 Convolution [Kingma and Dhariwal 2018]	$O(c^3 + c^2 d)$	$O(c^3)$





Jacobian:

$$Df(\mathbf{x}) = \begin{bmatrix} \mathbf{I} & 0 \\ \frac{\partial}{\partial \mathbf{x}^A} \hat{f}(\mathbf{x}^B \mid \theta(\mathbf{x}^A)) & D\hat{f}(\mathbf{x}^B \mid \theta(\mathbf{x}^A)) \end{bmatrix}$$

Determinant:

$$\det Df(\mathbf{x}) = \det D\hat{f}(\mathbf{x}^B | \theta(\mathbf{x}^A))$$

Coupling Transforms

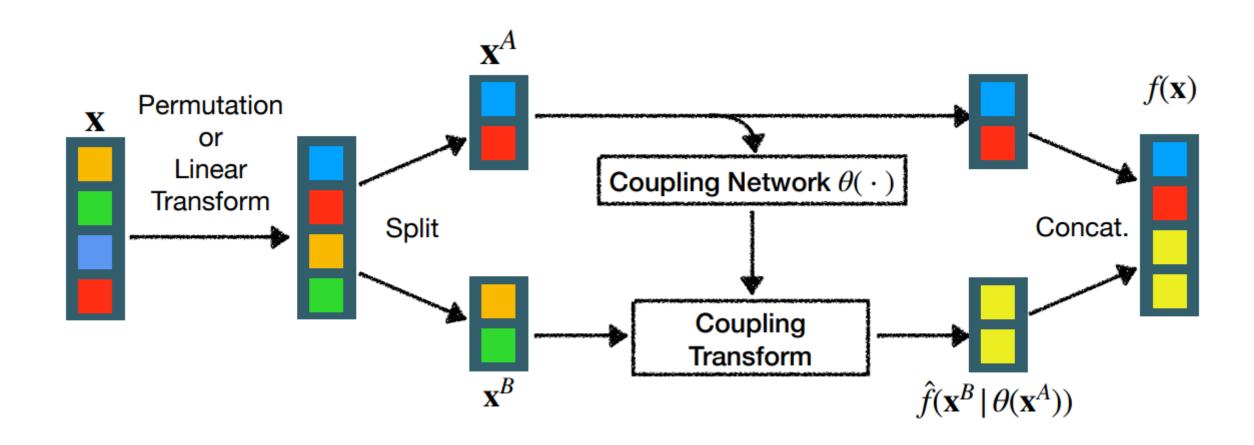
Additive [NICE, Dinh et al 2014]

$$\hat{f}(\mathbf{x} \mid \mathbf{t}) = \mathbf{x} + \mathbf{t}$$

Affine [RealNVP, Dinh et al 2016]

$$\hat{f}(\mathbf{x} \mid \mathbf{s}, \mathbf{t}) = \mathbf{s} \odot \mathbf{x} + \mathbf{t}$$

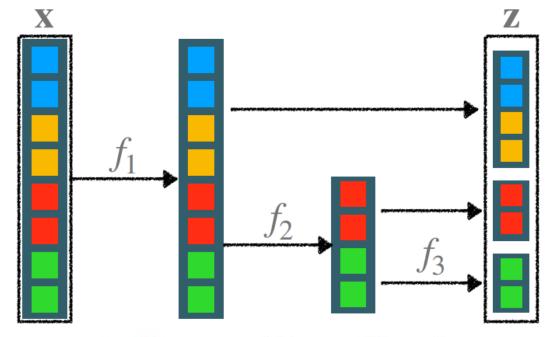
MLPs [NAF, Huang et al, 2018], MixLogCDF [Flow++, Ho et al, 2019], Splines [Spline Flow, Durkan et al, 2019], etc...



A flow preserves dimensionality, but this is expensive in high dimensions

Just stop using subsets of dimensions

Practically, acts like dropping dimensions

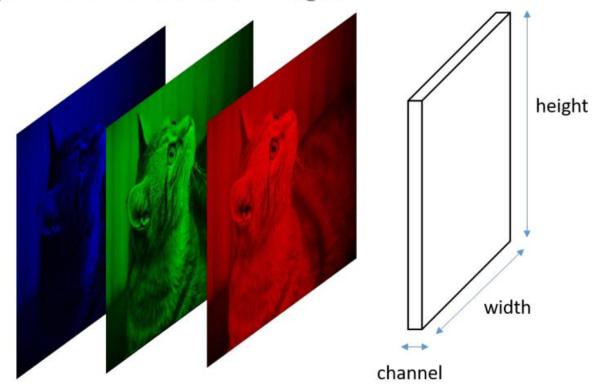


Multi-scale flows are just a special coupling flow

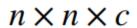
$$f(\mathbf{x}) = (\mathbf{x}^A, \hat{f}(\mathbf{x}^B \mid \theta))$$

Important: must track "dropped" dimensions to preserve invertibility

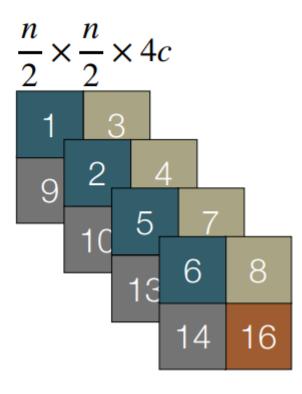
How do we split the dimensions for images?



"Squeeze" the spatial arrangement to get more channels



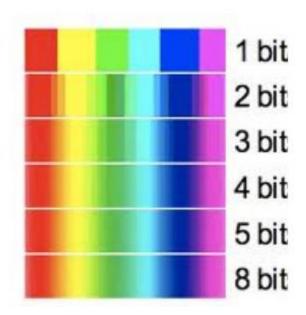
1	2	3	4
5	6	7	80
9	10	11	12
13	14	15	16



Quantization

Normalizing Flows are a model of continuous data

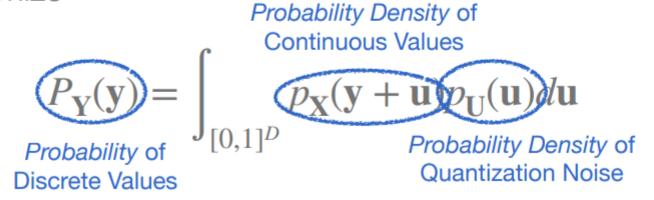
Pixel intensities are typically discrete or quantized



Quantization

ML learning of continuous models w/ discrete data can cause singularities

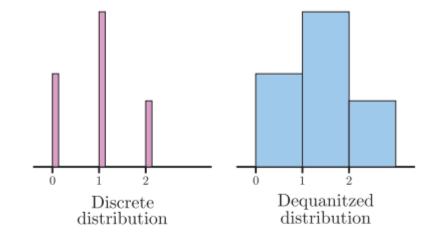
Really want to optimize



Quantization

During training, **dequantize** the data (i.e., add noise)

$$P_{\mathbf{Y}}(\mathbf{y}) = \int_{[0,1]^D} p_{\mathbf{X}}(\mathbf{y} + \mathbf{u}) p_{\mathbf{U}}(\mathbf{u}) d\mathbf{u}$$
$$\approx \frac{1}{K} \sum_{k=1}^K p_{\mathbf{X}}(\mathbf{y} + \mathbf{u}_k)$$



Simplest choice of $p_{\mathbf{U}}$ is uniform

Common Flow Architectures for Images

	Transformations	Dequantization	Multi-Scale
NICE [Dinh et al, 2014]	Additive Coupling + Diagonal Linear	Uniform	No
RealNVP [Dinh et al, 2016]	Affine Coupling + Channelwise Permutation	Uniform	Yes
Glow [Kingma and Dhariwal, 2018]	Affine Coupling + Channelwise Linear	Uniform	Yes
Flow++ [Ho et al, 2019]	MixLogCDF Coupling + Channelwise Linear	Variational	Yes

Multiple Possibilities for Normalizing Flows

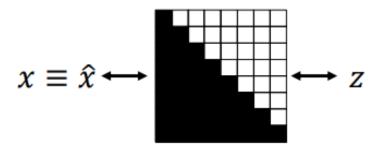
Autoregressive Models

Chain rule decomposition:

$$p(x_1, \dots, x_D) = \prod_i p_i(x_i \mid x_{< i})$$

triangular reparameterization:

$$\forall i$$
: $x_i = f_i(z_i, x_{< i})$ monoton.



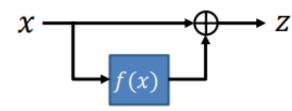
inverse direction inefficient

⇒ use two complementary nets

example: parallel WaveNet

iResNets (invertible residual networks)

Residual block:



$$z = x + f(x)$$

is invertible when

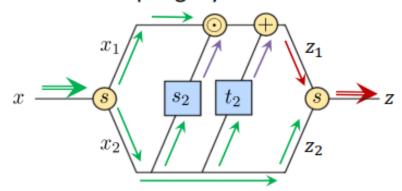
$$\|f(x)\|_{\text{Lipshitz}} < 1$$

inverse direction is reasonably efficient (fixpoint or Newton iterations)

example: Residual Flow Net

RealNVP

Affine coupling layer:



$$z = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = \begin{bmatrix} x_1 \cdot s_2(x_2) + t_2(x_2) \\ x_2 \end{bmatrix}$$

inverse is equally efficient:

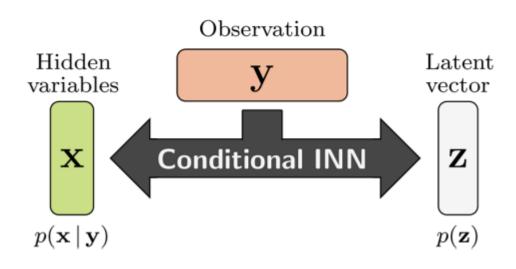
$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} (z_1 - t_2(z_2))/s(z_2) \\ z_2 \end{bmatrix}$$

example: GLOW

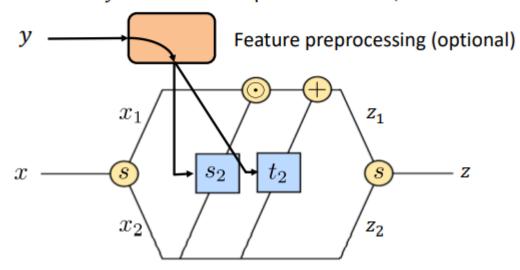
Conditional INN (cINN) adapts vanilla INN for conditional probabilities

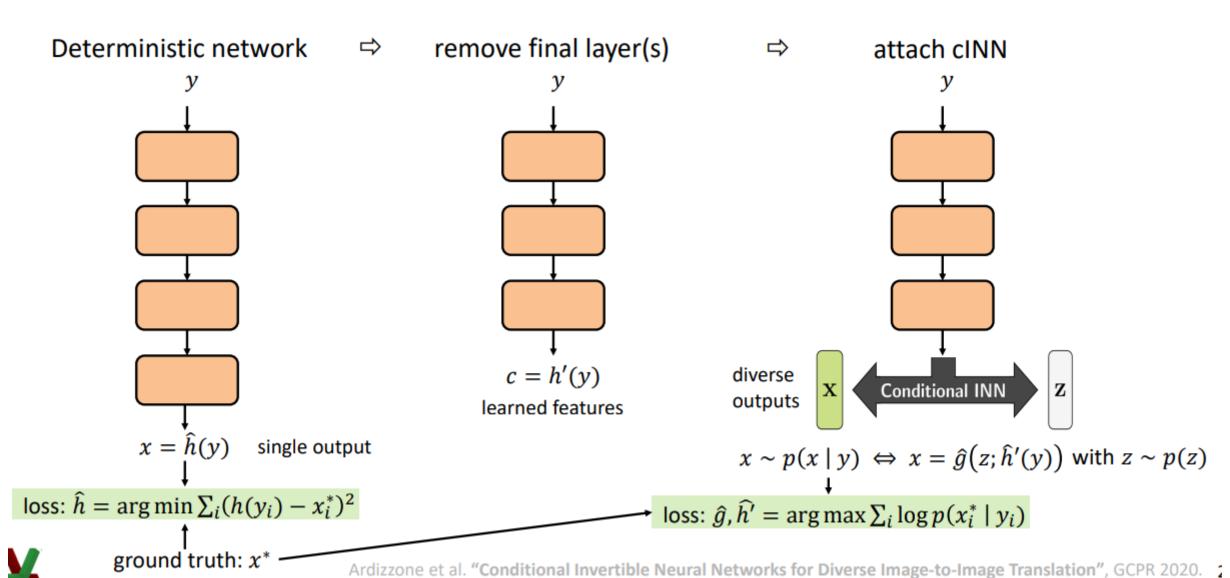
- Reparametrize $x \sim p(x \mid y)$ as $x = g_{\theta}(z; y)$ with $z \sim p_{Z}(z)$ and forward process $z = f_{\theta}(x; y) = g_{\theta}^{-1}(x; y)$
- Minimum log-likelihood loss becomes

$$\hat{\theta} = \arg\min_{\theta} \sum_{i=1}^{N} \left(\frac{1}{2} \| f_{\theta}(x^{(i)}; \mathbf{y^{(i)}}) \|_{2}^{2} - \sum_{l} \sup \left(\log s_{\theta, l} \left(x_{l2}^{(i)}; \mathbf{y^{(i)}} \right) \right) \right)$$

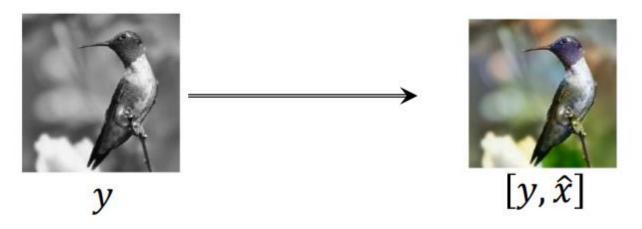


simple change of coupling layer architecture: feed y as additional input to subnets s, t

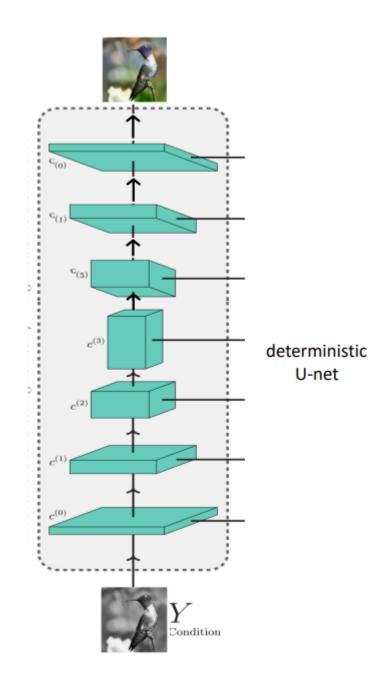


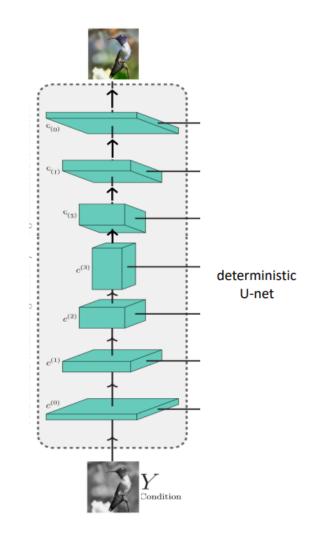


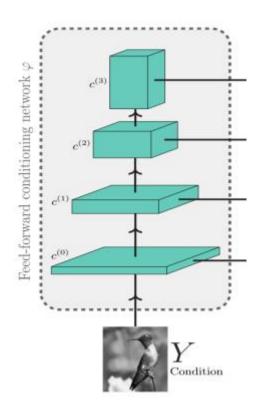
- Colorization as an inverse problem:
 - forward process: turn color image to grayscale by taking the L-channel in Lab color space
 - inverse problem: reconstruct **realistic** color channels $y = L \implies \hat{x} = [a, b]$



deterministic network: single result



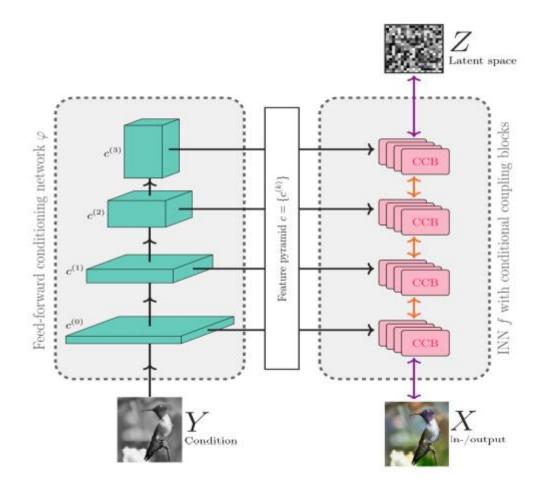




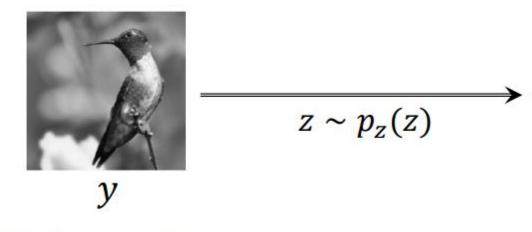
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cINN: diverse results

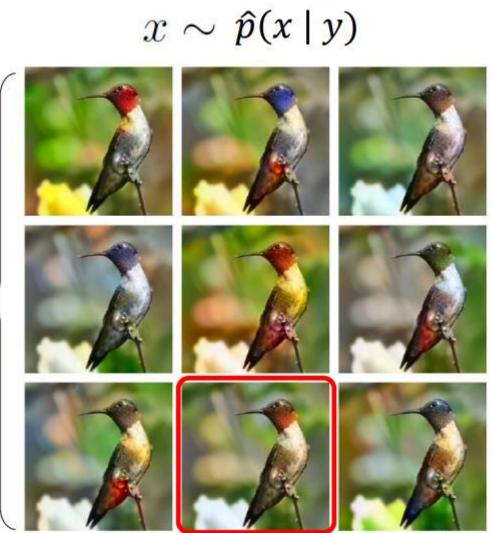


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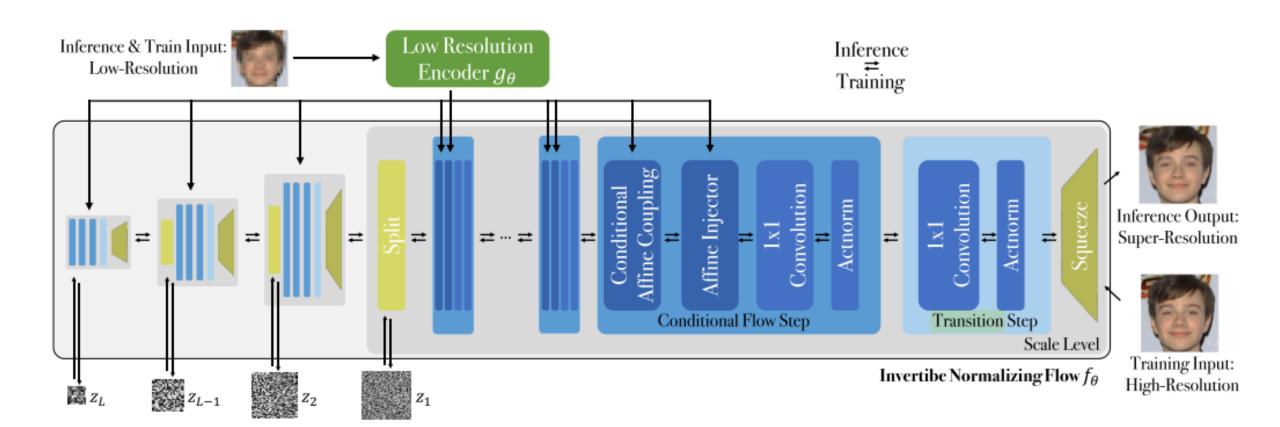


cINN: diverse results

— Quiz: Which color image is the ground-truth?



SRFlow



Reference

• Introduction - CVPR2021 (mbrubake.github.io)

• <u>Deep Learning and Artificial Intelligence in Biomedical Research (mbrubake.github.io)</u>